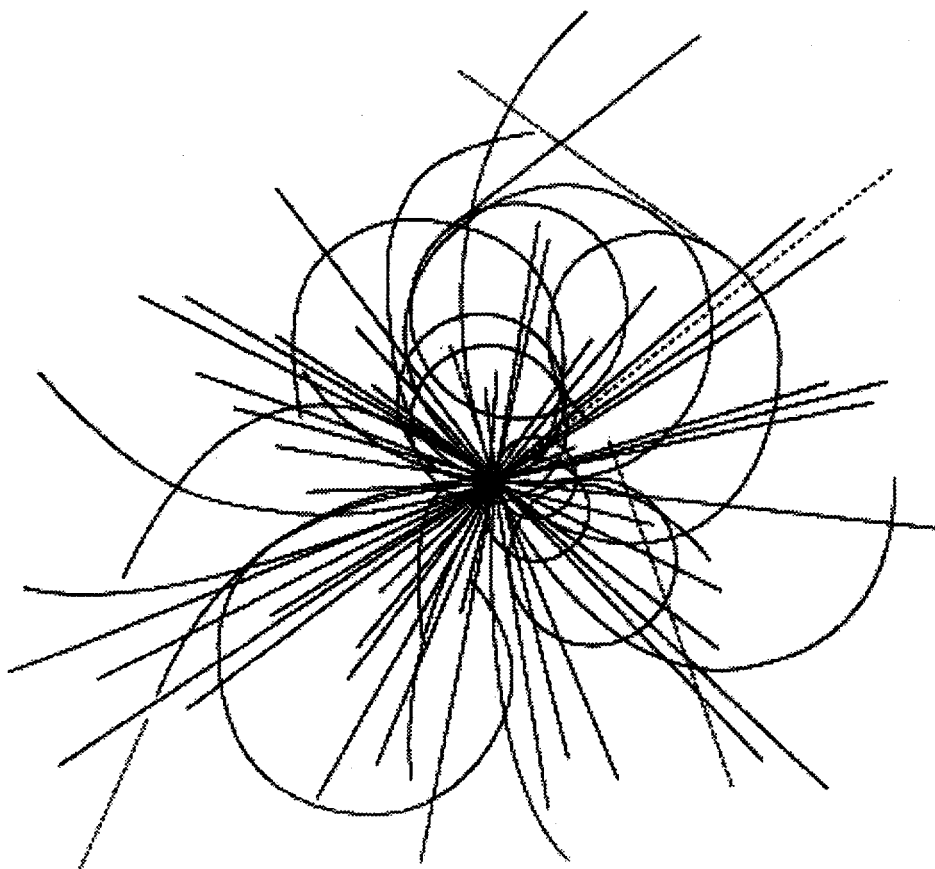


V. Lebedev

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Due to Noise in Large Hadron Colliders***

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COMPUTER SIMULATION OF THE EMITTANCE GROWTH DUE TO NOISE IN LARGE HADRON COLLIDERS

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The problem of emittance growth due to random fluctuations of the magnetic field in a hadron collider is considered. The results of computer simulations are compared with the analytical theory developed earlier. A good agreement was found between the analytical theory predictions and the computer simulations for the collider tunes located far enough from high order betatron resonances. The dependencies of the emittance growth rate on noise spectral density, beam separation at the Interaction Point (IP) and value of beam separation at long range collisions are studied. The results are applicable to the Superconducting Super Collider (SSC).

1 INTRODUCTION

This paper relates to a preceding article.¹ The material was divided into two papers because of the large volume, thus, hopefully, achieving better clarity and simplicity of presentation.

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[†]Operated by the Universities Research Association, Inc., for the U.S. Department of Energy under Contract No. DE-AC35-89ER40486.

2 BASIC COMPUTER MODEL AND ITS RESULTS

To test the predictions of the theory developed in the previous article and to study other effects not included herein, we have carried out numerical simulations with the particle motion being influenced by the external noise and the feedback system. The simulations were done with the basic computer model and its modifications. The results are presented in the following sections.

2.1 Basic Computer Model

The model solves for two dimensional (four dimensional phase space) motion of an ensemble of particles in a beam having initially a Gaussian density distribution. It takes into account collisions of the particles with a round counter-rotating beam also having Gaussian distribution whose rms radius is assumed to remain constant in the course of the tracking; thus, this target beam behaves like one macroparticle. We will call it the rigid beam. In contrast, we will call the beam consisting of particles as the soft beam. The effects of the ring nonlinearity, synchrotron motion and finite bunch length were neglected in these simulations. All runs have been performed for one interaction point (IP) in the ring.

Mathematically, the particle motion in the storage ring has been modeled as a sequence of mappings governing evolution of the phase space coordinates x , p_x and y , p_y , defined for each degree of freedom, in accordance with Eq. (1) of Reference 1. For convenience, we scaled all the coordinates and momenta by the rms radius σ at the interaction point.

First, the phase variables of each particle were transformed with the one turn linear map,

$$\begin{pmatrix} x'_j \\ p'_{x_j} \end{pmatrix} = \begin{pmatrix} \cos 2\pi\nu_x & \sin 2\pi\nu_x \\ -\sin 2\pi\nu_x & \cos 2\pi\nu_x \end{pmatrix} \begin{pmatrix} x_j \\ p_{x_j} \end{pmatrix}, \quad x_j, p_{x_j}, \nu_x \Leftrightarrow y_j, p_{y_j}, \nu_y, \quad (1)$$

that describes the particle motion in the lattice. Here $j = 1, 2, \dots, N_{\text{particle}}$ numerates particles.

The mapping, Eq. (1), was followed by three subsequent transformations that correspond to a beam-beam collision, a noise perturbation and a feedback kick.

The head-on beam-beam interaction of a particle with a rigid beam was modeled by the following kick,²

$$p'_{x_j} = p_{x_j} + \frac{8\pi\xi x_j}{r_j^2} \left(1 - \exp \left(-\frac{r_j^2}{2} \right) \right), \quad x_j, p_{x_j} \Leftrightarrow y_j, p_{y_j}, \quad (2)$$

where $r_j^2 = x_j^2 + y_j^2$ and ξ is the interaction parameter (head on beam-beam tune shift) given by Eq. (16) of Reference 1.

The cumulative effect of the noise in all of the ring magnets on one turn was modeled by the following transformation,

$$\begin{aligned} p'_{x_j} &= p_{x_j} + \frac{\Delta}{\sqrt{2}} \zeta^{(px)}, & x'_j &= x_j + \frac{\Delta}{\sqrt{2}} \zeta^{(x)}, \\ p'_{y_j} &= p_{y_j} + \frac{\Delta}{\sqrt{2}} \zeta^{(py)}, & y'_j &= y_j + \frac{\Delta}{\sqrt{2}} \zeta^{(y)}, \end{aligned} \quad (3)$$

where Δ characterizes the strength of the noise, $\zeta^{(px)}$, $\zeta^{(py)}$, $\zeta^{(x)}$ and $\zeta^{(y)}$ are random numbers having a Gaussian distribution with dispersion equal to 1. These numbers were generated each turn independently for each of the directions in the phase space. It is assumed in Eq. (3) that the beam experiences the noise kicks from many magnets evenly distributed around the ring. In this case because of betatron oscillations and independence of kicks from different magnets, the sum of kicks averaged over one turn yields equal increments for coordinates and momenta.

The presence of the feedback system in the storage ring was simulated in accordance with the model of Section 4.1 of Reference 1; assuming that the feedback system is located next to the interaction region,

$$\begin{aligned} p_{x_j}' &= p_{x_j} - g\bar{p}_x, \\ p_{y_j}' &= p_{y_j} - g\bar{p}_y, \end{aligned} \quad (4)$$

where $\bar{p}_x$, $\bar{p}_y$ are the averaged momenta of beam

$$\bar{p}_x = \frac{1}{N_{\text{particle}}} \sum_{j=1}^{N_{\text{particle}}} p_{x_j}, \quad \bar{p}_y = \frac{1}{N_{\text{particle}}} \sum_{j=1}^{N_{\text{particle}}} p_{y_j}. \quad (5)$$

As can be seen from Eqs. (3) and (4) all particles experience the same kick at the noise and damping transformations.

Emittance of the beam has been computed with the use of the following formula,

$$\varepsilon = \frac{1}{4N_{\text{particle}}} \sum_{j=1}^{N_{\text{particle}}} \left((x_j - \bar{x})^2 + (y_j - \bar{y})^2 + (p_{x_j} - \bar{p}_x)^2 + (p_{y_j} - \bar{p}_y)^2 \right). \quad (6)$$

This definition of ε allows one to avoid spurious variations of the emittance related to coherent beam motion.

We used as many as 5000–15 000 particles to prevent the stochastic cooling effect which could mask the emittance growth in the case of a small number of particles. We can estimate the dimensionless stochastic cooling decrement as

$$\gamma_{\text{stoch}} \approx \frac{\min(g, \Delta\nu)}{2N_{\text{particle}}}. \quad (7)$$

In our simulations, we especially chose the parameters in order to make the decrements of cooling much smaller than observed emittance growth rate.

To improve the accuracy of the simulations we ran the code several times (usually 3) with different seeds of random numbers ξ and the initial particle distributions. The emittance growth was averaged over runs and the

variance has been estimated. Multiple runs increased the simulation accuracy and allowed us to estimate the simulation errors.

For comparison of the simulation results with theory for the white noise case, we used Eqs. (15), (19) and (49) of Reference 1. From these equations it follows that the emittance increase per turn is equal to

$$\frac{d\varepsilon}{dn} = A \frac{\xi^2 \Delta^2}{2g^2}, \quad (8)$$

where $A \approx (4\pi \cdot 0.21)^2 \approx 7.0$, as follows from theory, developed in Reference 1, Section 4.2—[see Eqs. (17), and (49)]. See also Appendix A herein. However, taking into account the simplified nature of the theory we consider A as a fitting parameter and determine its value so as to obtain the best agreement with the simulations.

2.2 *Simulations Results for the Basic Model*

Examples of the emittance growth in the vicinity of resonances $3/4$ and $5/6$ calculated with the use of the basic model are shown in Figures 1 and 2. One can see that far from resonances the emittance grows linearly with time. Oscillations of the emittance during the first two or three hundred turns are associated with a transition process caused by the fact that the initial distribution function (a Gaussian) is not an equilibrium one if one takes into account beam-beam interaction. Initial oscillations in the emittance reflect a process of restructuring of the initial distribution of the beam. As can be seen, the intensity and time of transition increase at the resonance.

To test the accuracy of the estimates presented in Section 4.2 of Reference 1, we have also performed numerical simulations for an ideally linear model with given tune spread. In this model, the mapping (2) has been eliminated and instead each particle has been ascribed a constant tune determined by its initial amplitude

$a = \sqrt{x^2 + y^2 + p_x^2 + p_y^2}$. The tune shift dependence $\delta\nu(r)$ has been calculated using the first order term of the perturbation theory:¹

$$\delta\nu(a) = \frac{4\xi}{a^2} \left(1 - I_0\left(\frac{a^2}{4}\right) \exp\left(-\frac{a^2}{4}\right) \right), \quad (9)$$

where I_0 is the zeroth-order modified Bessel function. This case in many respects differs from the nonlinear model because each particle represents a linear oscillator so that nonlinear resonances are eliminated from the particle dynamics.

The calculated emittance growth rates for linear and nonlinear models are presented in Figure 3 for the first 800 turns. One can see that for $\xi < 0.03$ both models are in a good agreement with each other and with the theoretical formula (8). The difference between models arises at higher values of ξ , $\xi \geq 0.03$, when the nonlinear effects somewhat amplify the external noise. The saturation of the emittance growth rate in the linear model for $\xi > g$ is associated with the fact that it reaches its maximum value equal to the growth rate without the feedback system.

Figure 4 shows the dependence of the emittance growth versus the amplitude of the noise Δ for the first 5000 turns. As can be seen from this figure, for larger values of Δ ($\Delta > 0.3$) the emittance growth rate diverges from the theoretical curve. This can be understood if one takes into account that at large amplitudes of coherent oscillations comparable with the beam size, the beam separation at the IP would result in a smaller betatron tune spread and, consequently, the smaller emittance growth.

¹ Although Eq. (9) is applicable only for one dimension motion and its use is not correct in the two dimensional case, we used it to simplify simulations. This is justified because the rms tune spreads in both cases are very close (see Appendix A).

In Figure 5, the dependence of the emittance growth rate on the dimensionless gain of the feedback system g is shown. The emittance growth is calculated for the first 800 turns. Similar to Figure 3, this dependence saturates for $g < \xi$, where the emittance growth rate is limited by its value without the feedback system.

To understand why in Figure 3 the value $\xi \approx 0.03$ is limited by nonlinear interaction we scanned betatron tunes in the vicinity of the tune² $\nu_x = \nu_y = 0.78$ which was used in the previous figures. The results of this simulation are shown in Figure 6. One can see a strong influence of resonances 3/4 and 5/6 on the emittance growth rate. The resonances 8/10 and 11/14 can hardly be seen. This figure clearly demonstrates that the additional increase in the emittance growth rate for $\nu_x = \nu_y = 0.78$ and $\xi \geq 0.03$ can be explained by the influence of the strong resonance 3/4. This shows that the nonlinearity of motion (which is not included in the first model) strongly affects the particle motion only in the case of high enough ξ -values. For sufficiently small ξ -values and collider tunes located not too close to a resonance, one can neglect the influence of nonlinear resonances on particle motion. In this case, as can be seen from Figures 3 and 5, the dependence of the emittance growth rate on ξ is given by $d\epsilon/dt \propto (\xi/g)^2$ for $\xi \ll g$ and $d\epsilon/dt = \text{const}$ for $\xi \gg g$ in accordance with our theoretical model.

3 COHERENT BEAM-BEAM EFFECTS IN THE PRESENCE OF EXTERNAL NOISE

In the previous section we presented the results of the simulations that assumed that the rigid beam was at rest. In reality, however, both beams will undergo the influence of the noise whose effect on the rigid beam would be to excite its coherent oscillations similar to that of the soft beam. These coherent oscillations of the rigid beam would

² This is the fractional part of the baseline SSC tune suggested in Reference 3. Different tunes are now being considered but because the final decision has not been made to change it we will consider it as the SSC tune which, really, does not limit the developed theory and estimations.

increase the emittance growth of the soft beam because, in addition to the random kicks produced by magnets, the soft beam will also be perturbed at the interaction points by random electromagnetic fields arising from the coherent motion of the rigid beam.

Similar to the case without coherent beam-beam effects discussed before, we can distinguish two cases: without, and with strong damping of the transverse feedback system.

In the first case, without strong damping, the presence of the coherent motion does not change strongly the emittance growth rate. A simple analytical model was developed in Reference 2 in the hard bunch approximation (see Appendix B) where the bunches were considered as rigid ones and only dipole interaction was taken into account. In this case the emittance growth rate under external noise is equal to:

$$\frac{d\varepsilon}{dt} = \left(\frac{d\varepsilon}{dt}\right)_0 \left[1 + \frac{(4\pi\xi)^2}{2 \sin(2\pi\nu) (\sin(2\pi\nu) - 4\pi\xi \cos(2\pi\nu) - (4\pi\xi)^2 \sin(2\pi\nu))} \right] \quad (10)$$

where $(d\varepsilon/dt)_0$ is the emittance growth rate in absence of the coherent beam-beam effects determined by (19) of Reference 1. The second addend in brackets corresponds to the contribution of the coherent dipole interaction. As can be seen in vicinity of integer and half integer resonances where

$$\sin(2\pi\nu) (\sin(2\pi\nu) - 4\pi\xi \cos(2\pi\nu) - (4\pi\xi)^2 \sin(2\pi\nu)) \leq 0, \quad (11)$$

the beam motion is unstable⁴ and the emittance growth rate is larger near these unstable regions. Nevertheless, the beam coherent motion and emittance growth rate are not changed significantly far from half integer resonances ($\delta\nu \gg \xi$) if ξ -value is small.

If we take into account higher order nonlinear resonances, we also would obtain the amplification of emittance growth rate at these resonances. The resonance width will be also of order of ξ and a resonance influence will be

also small far from resonances. As can be seen in the absence of the feedback system and small ξ -value, the coherent beam-beam effects will produce negligible effect on the emittance growth. In particular, we would expect that their influence will be very small on the SSC because of small ξ -value.

In the second case when the strong feedback system suppresses the betatron motion the situation is slightly different. To understand the feedback influence we carried out direct numerical simulations of the emittance growth rate in the "strong-strong" beam approximation. In this case as in the basic model one bunch consists of many particles (up to 15 300) and the other one was rigid but it is allowed the two-dimensional betatron motion of this bunch. As before, the rigid bunch has a Gaussian density distribution and its size does not change in time. Both bunches are influenced by independent external noises and the damping systems. The motion of the beams is determined by Eqs. (1)–(4) where in Eq. (2) we consider that r is the distance between a particle of the soft bunch and the centroid of the rigid bunch for soft beam particles, and a distance between centroids of bunches for rigid beam.

The results of these simulations are shown in Figure 7. Although the simulations confirm that, similar to the case without a feedback system, there is no change of the dipole coherent betatron motion by counter-rotating beam fields; but nevertheless, the resultant emittance growth rate is significantly larger. One can see that for $g = 0.2$ the dependence of the emittance growth rate on ξ is similar to the one described above but its value is doubled. Thus for $g = 0.2$ these calculations redetermined the value of the constant A in expression (6) to be equal to ≈ 7 in the presence of a coherent beam-beam motion instead of ≈ 3.5 for the case without it.

It seems plausible that this additional increase in the emittance growth rate is bound up with the influence of higher order nonlinearities. Because the dipole motion of bunches is strongly suppressed by the feedback system, the emittance growth due to dipole kicks is also strongly suppressed. The effect of the high order nonlinearities is

not damped by the feedback system and their influence will become more and more important with increasing damping. We do not have a clear theoretical picture of the influence of the high order nonlinearities but the simplest estimate considered below gives reasonable agreement with numerical simulations and can clarify the general picture.

To do so we estimate the parametric excitation of particle motion by fields of a rigid counter bunch. The excitation results from the change of the counter bunch focusing strength due to its transverse motion which is of a random character. In the first approximation the value of angle kick is about:

$$\delta p = \frac{8\pi\xi}{r} \left(1 - \exp\left(-\frac{r^2}{2}\right) \right) \approx 4\pi\xi \left(x - x_c - \frac{1}{4}(x^3 - 3x^2x_c + 3xx_c^2 - x_c^3) \right) . \quad (12)$$

Here we use dimensionless variables defined in the Section 1, $r = x - x_c$, x and x_c are particle and rigid counter beam coordinates at the IP. The first and third addends in (12) depend on x only and determine the linear and nonlinear tune shifts. The second and fourth addends determine the values of the dipole and sextupole external perturbations. The last two addends can be neglected because $x_c \ll 1$. To do a rough estimate of the parametric excitement we can leave the fourth addend only. Then we have

$$\delta p \approx 3\pi\xi x^2 x_c . \quad (13)$$

The counter bunch motion is coherent on the time scale λ^{-1} (i.e., $2/g$ turns). As the emittance increase can occur due to random kicks, we can only consider that independent kicks Eq. (13) follow one after another in time λ^{-1} . In this case the emittance growth rate per turn due to quadrupole noise of the counter beam is equal to

$$\left(\frac{d\varepsilon}{dn} \right)_{NL} \approx \frac{1}{2} \langle \delta p^2 \rangle \frac{g}{2} . \quad (14)$$

Taking into account that

$$\langle x_c^2 \rangle = \frac{1}{2g} \Delta^2 \quad (15)$$

and for a Gaussian function distribution

$$\langle x^4 \rangle = 3, \quad (16)$$

and substituting Eqs. (13), (15) and (16) in (14) we finally have an additional contribution to the emittance growth rate per turn due to nonlinear excitement

$$\left(\frac{d\varepsilon}{dn} \right)_{NL} \approx \frac{27\pi^2}{8} \xi^2 \Delta^2. \quad (17)$$

Note that this additional contribution is not damped by the feedback system and does not depend on gain g . For small g this addend gives much smaller emittance growth than kicks of magnets and can be neglected. But it is important that in the case of large gain $g > 0.1$ it decreases the emittance growth suppression.

The results of simulations are presented on Figure 8. One can see that for a small value of g there is a small difference in the emittance growth rates for the cases when the rigid beam can or cannot move in transverse directions. For large values of g there is a great difference in the emittance growth rates. The difference between the emittance growth rates of both cases is in good agreement with estimate Eq. (17). Finally, combining Eqs. (51) of Reference 1, (8) and (17) we can write down the formula for the emittance growth rate

$$\frac{d\varepsilon}{dt} \approx \frac{A\xi^2}{g^2} \left[\left(\frac{d\varepsilon}{dt} \right)_0 + \frac{f_0 g^2}{2\beta} \langle x_{\text{noise}}^2 \rangle \right], \quad A = (3.3 + 67g^2), \quad \xi \ll g \leq 0.4, \quad (18)$$

whose predictions are in a good agreement with simulation results (within the accuracy of the simulation). Here

$\langle x_{\text{noise}}^2 \rangle$ is the Beam Position Monitor (BPM) resolution (noises of the feedback system referenced to the BPM

sensitivity), β is the β -function at BPM location and f_0 is the revolution frequency. In the definition of A , the first addend is determined by the simulation results without coherent effects presented in Section 1.2 and the second addend is determined by Eq. (18), $27\pi^2/8 \approx 33.3$.

All results shown below are for $g = 0.2$ because further increase of the gain does not produce significant damping of the emittance growth.

4 INFLUENCE OF THE BEAM SEPARATION ON THE EMITTANCE GROWTH

For the first hadron colliders (SppS, Tevatron) the aiming of the beams at each other at the interaction point (IP) has been done automatically due to charge symmetry and the dedicated electrostatic separators have been used to separate beams in arcs. But for such colliders as the SSC where the two beams are confined in different rings, additional efforts should be applied for this aiming. It is well known that in the electron-positron colliders even a small beam separation ($\sim 0.1-0.2\sigma$) can drastically increase the beam-beam effects and decrease the luminosity.⁵ Taking into account the very small beam size at the IP ($\sigma \approx 3-5 \mu\text{m}$) we should set very rigid requirements for this aiming ($0.3-1 \mu\text{m}$).

Figure 9 shows the dependence of the emittance growth rate versus the betatron tune for zero and 0.5σ separations. One can see that the beam separation excites the strong $4/5$ odd resonance whose influence was suppressed by the interaction symmetry in the zero separation case. At points located far enough from resonances the emittance growth rate is smaller for the 0.5σ separation case.

The dependence of the emittance growth rate on the separation at the IP for the constant tune equal to 0.78 is shown in Figure 10. One can see that in this (nonresonant) case the emittance growth rate decreases with a separation increase. That very important feature determines that in the case of large hadron colliders when ξ -value is much smaller than in the case of electron positron colliders, we can choose the collider tune far from resonances

and there will not be any decrease in luminosity due to the beam-beam effects. In this case the main limitation on the beam separation is determined by a luminosity decrease due to geometrical beam separation

$$L = L_0 \exp \left(- \frac{\delta x^2}{4\sigma^2} \right), \quad (19)$$

and requirements on the beam aiming are much less restrictive. Here δx^* and σ^* denote the beam separation and the rms beam size at the IP. From Eq. (19) it follows that a separation of 0.6σ produces a drop of 10% in the luminosity. For comparison, the dependence of the luminosity on the separation, in accordance with Eq. (19), is also shown in Figure 10.

5 INFLUENCE OF THE NOISE SPECTRAL DENSITY ON THE EMITTANCE GROWTH

In above described simulations the sequential beam kicks were independent, which corresponds to the "white" noise approximation. In reality the spectral density of external noises decreases rapidly with increasing frequency. Thus for ground motion the spectral density at frequency 1 Hz is ten orders higher than at the SSC first resonance frequency of 760 Hz (see Figure 1 of Reference 1). In this case the issue of low frequency influence on the emittance growth rate should be addressed. In particular, there were published a few articles^{6,7} which predict a strong influence of low frequencies on emittance growth. To clarify this issue we carried out simulations for two kinds of the spectral density. In the first case the spectral density is proportional to $1/\omega^2$ and in the second one the harmonic perturbation is added to the white noise.

5.1 Computer Model for the $1/\omega^2$ Noise

To simulate noise with the required spectral density, the algorithm of the generation of the random variables $\xi^{(px)}, \xi^{(py)}, \xi^{(x)}$ and $\xi^{(y)}$ in Eq. (3) has been changed from that described in Section 1.1. In this case the kick value on turn $(n + 1)$, $\zeta_{(n+1)}$ has been computed as the sum of the kick value ζ_n on the previous turn and a random

number ζ , so that $\zeta_{n+1} = \zeta + \zeta_n$ or in other words, the kick value on turn n is proportional to the sum of random numbers

$$\zeta_n = \sum_{k=1}^n \zeta_k, \quad \langle \zeta_k^2 \rangle = 1, \quad (20)$$

where ζ_k are random numbers with Gaussian distribution. For the sake of brevity we omitted here x and p superscripts which are used in Eq. (22). Thus instead of Eq. (3) the following transformation has been used

$$\begin{aligned} p_{x_{j(n+1)}} &= p_{x_{jn}} + \Delta_s \zeta_n^{(px)}, & x_{j(n+1)} &= x_{jn} + \Delta_s \zeta_n^{(x)}, \\ p_{y_{j(n+1)}} &= p_{y_{jn}} + \Delta_s \zeta_n^{(py)}, & y_{j(n+1)} &= y_{jn} + \Delta_s \zeta_n^{(y)}, \end{aligned} \quad (21)$$

where Δ_s is the strength of the noise, n numerates turns and j numerates particles. Strictly speaking, the sequence of random numbers Eq. (20) does not represent a stationary process because its correlation function depends on time. However, we believe that it models the real ground motion for which the integral of spectral density diverges on the low limit.

To introduce the spectral density of the process Eq. (20) let us consider a function $f(t)$ which is equal to a series of ζ_n at fixed moments of time $t_n = nT$, when a bunch goes through the point of perturbation. Here T is the revolution period. Although the function $f(t)$ does not describe the stationary process we can consider its spectral density on interval $[0, T_s]$ as an average

$$S(\omega) = \frac{\langle |f_\omega^2| \rangle}{T_s}, \quad f_\omega = \frac{1}{\sqrt{2\pi}} \int_0^{T_s} f(t) e^{i\omega t} dt, \quad (22)$$

whose limit for $T_s \rightarrow \infty$ will approach the general spectral density definition, Eq. (9) of Reference 1. As shown in Appendix C defined by Eq. (22) spectral density of the process Eq. (20) for $T_s \rightarrow \infty$ is equal to

$$S(\omega) = \frac{1}{2\pi T\omega^2}. \quad (23)$$

As can be seen from Eq. (21), to model displacements of a large number of quadrupoles we simultaneously produce a change of beam momentum and coordinate at the IP after each turn by the similar way as in Section (2.1).

The defined random function has diffusive character which means that its rms value grows in time as $\propto t^{1/2}$. This results in a beam separation at the IP that grows in time by the same way. To suppress this beam separation we have used an additional slow feedback system which models a closed orbit correction system at a real collider. This additional system is operating together with the fast one described above. We will call it the correction system. The system changes the momentum and position of beam (in both transverse planes) at the IP according to the following formula:

$$p_{n+1} = p_n - g_s \sum_{k=1}^n x_k, \quad x_{n+1} = x_n + g_s \sum_{k=1}^n p_k. \quad (24)$$

Such a correction system can be easily realized in a real storage ring by the integration of signals that are proportional to transverse beam displacements. For the computer simulation it is important that this system strongly damps a slow closed orbit displacement and produces a negligible effect on high frequency motion. As an illustration of the correction system operation, we mention here that for $g_s \ll g$ in the case when the beam is driven to oscillate with the low frequency ω and amplitude Δ_s by an external force; turning on of the slow feedback system suppresses the amplitude of the oscillation down to the value

$$\Delta_s \left(2\pi \frac{\omega}{\Omega g_s} \right), \quad (25)$$

that prevents the beam separation at the IP. Here Ω is the revolution frequency.

The beam motion is stable if

$$0 \leq \frac{g_s}{\tan(\pi\nu)} \leq g, \quad (26)$$

which usually does not limit simulations where g_s is always much smaller than g . As can be seen from Eq. (26) in order to ensure stability of the motion, g_s has to be positive for the working points below a half integer resonance and negative for above half integer resonance. All our simulations were performed for the last case *i.e.*, with negative g_s . For brevity we will omit the sign of g_s below. To simplify simulations, the kicker of the correction system was also located just after the IP. The both rigid and soft beams were influenced by the described feedback systems and noise.

Neglecting the influence of the correction system on betatron oscillations, one can obtain from Eqs. (18) and (23) the emittance growth rate per turn for the case when both described noises—the white noise and the $1/\omega^2$ noise affect the beam

$$\frac{d\varepsilon}{dn} \approx \frac{A_s^2 \varepsilon^2}{2g^2} \left(\Delta^2 + \frac{\Delta_s^2}{2\pi^2} \sum_{k=-\infty}^{\infty} \frac{1}{(\nu - k)^2} \right), \quad (27)$$

where $A = A(g)$ was determined from simulations with the “white” noise, see Eq. (18), Δ_s and Δ are values of the “white” and $1/\omega^2$ noises.

5.2 Simulation Results for the $1/\Omega^2$ Noise

The dependence of the emittance growth and value of coherent motion on the correction system damping g_s are shown in Figure 11. One can see that although the amplitude of coherent motion strongly depends on the damping g_s , the emittance growth rate does not depend on g_s , within the accuracy of the simulation, and coincides with theoretical predictions based on study of emittance growth under “white” noise influence. A small

exceeding of the emittance growth rate for a large value of damping g_s is associated with lowering of the decrement of high frequency motion due to an interference of the feedback and the correction systems. As follows from Eq. (26) the stability of motion will be lost for $g_s > 0.165$. This figure clearly demonstrates that there is no direct connection between the emittance growth and value of coherent motion and that the emittance growth rate is determined by noise spectral density on resonance frequencies as follows from Eq. (51) of Reference 1 and Eq. (27).

To see agreement of simulation results with theoretical predictions, we carried out scanning on betatron tunes. The simulations results are shown in Figure 12. One can see a good coincidence between simulations results and the theoretical predictions for all working points located far enough from resonances.³ Some inconsistency arises for betatron tunes close to integer resonance. This is due to interference of fast and slow feedback systems which decreases the damping decrement and for given parameters determines the stability loss for $0.9604 < \nu < 1$ ($g = 0.2$, $g_s = 0.025$). One can see also that the low frequency motion strongly increases the odd resonances influence much in the same way as beam separation at the IP. For comparison, the results of simulation for "white" noise with the same level of coherent motion are shown in Figure 13. One can see that in this case all odd resonances are strongly suppressed and the emittance growth rate does not depend on the tune for all non-resonant points.

All previous simulations were carried out for equal betatron tunes $\nu_x = \nu_y$ i.e., on coupling resonance. From the common point of view it should not produce a difference in emittance growth for the working points located at

³ One can see that two points in the vicinity of resonances of 4/7 and 5/7 drop down to values much smaller than the theory predictions. We have done an additional simulation with larger statistics for these points and found that this drop is of a random character.

or outside the coupling resonance because of the equality of transverse emittances. Nevertheless, to test this issue we scanned the tune also in the direction transverse to the coupling resonance along the straight line between points with coordinates in tune space of (0.78, 0.78) and (0.81, 0.75). One can see from Figure 14 that for all non-resonant tunes the emittance growth rate is the same as on the coupling resonance. The two resonant peaks are associated with resonances of $\nu_x = 4/5$ and $\nu_y = 3/4$. As it should be for the colliding beams with equal particle charges, the resonances are shifted to the side of higher betatron frequencies.

5.3 The Simulations with Harmonic Perturbation

As was said before for the case without the feedback system, the real width of a resonance is determined by the betatron tune spread. This is not evident for the case with ultimate damping, when g is close to 1, because the beam coherent motion has a wide frequency band of order $g\Omega$. Nevertheless, it seems plausible that the emittance growth occurs only due to a motion inside the bunch and from the general point of view the beam response frequency band has to be equal to the betatron tune spread.

To test this issue we carried out the simulation for external excitement consisting of two parts: the random (white) noise and harmonic perturbation of beam horizontal momentum

$$\begin{aligned} p'_x &= p_x + \frac{A}{\sqrt{2}} \zeta^{(px)} + a \cos(2\pi\nu_x n), & x' &= x + \frac{A}{\sqrt{2}} \zeta^{(x)}, \\ p'_y &= p_y + \frac{A}{\sqrt{2}} \zeta^{(py)}, & y' &= y + \frac{A}{\sqrt{2}} \zeta^{(y)}. \end{aligned} \tag{28}$$

Only the soft beam was influenced by the additional harmonic perturbation. The rigid beam was influenced by the white noise, as before.

The results of simulations are presented in Figures 15 and 16. One can see that the harmonic perturbation produces an additional emittance growth only in a resonance band with width equal to the betatron tune spread ξf_0 . Outside of the resonance band there is not any influence within the accuracy of simulations.

To estimate roughly the emittance growth rate in resonance, we can consider that the harmonic excitement spectral density is averaged on the frequency band of order of the betatron tune spread; then the spectral density of the kick is⁴

$$S(\omega) = \frac{a^2}{2\xi\Omega} . \quad (29)$$

Substituting this expression in the expression determining the emittance growth rate (18) one finally has

$$\frac{d\xi}{dt} \approx B \frac{A\xi}{4g^2} a^2. \quad (30)$$

Here the constant B should be the order of 1. The results presented in Figure 16 determine $B \approx 0.25$. This figure clearly demonstrates that the emittance growth rate in the resonance (within the accuracy of the simulation) is proportional to the ξ -value as it was predicted by Eq. (30).

Note that in fact the process of emittance growth is much more complicated than it has been presented here. It is associated with large inhomogeneities of the distribution function (considered in particle tune space) in the vicinity of the perturbation frequency. Therefore, both the estimate and the simulation results are very rough. To produce more accurate numerical simulations, we need to increase number of turns from 10,000 to some millions; it also will require the increase of the particle number in the same relation in order to suppress the stochastic

⁴ The factor 1/2 appears because the spectral density has two peaks, one in positive and another one in negative frequencies.

cooling effects. That requires an increase in number of calculations more than 10^6 and goes beyond the capability of the modern computers. Additionally, the slow frequency motion will produce permanent fluctuations of particle tunes. These effects will strongly smooth inhomogeneities in the function distribution that, in the end, justifies the estimate.

6 DEPENDENCE OF THE EMITTANCE GROWTH ON BEAM SEPARATION AT PARASITIC INTERACTION POINTS

To obtain maximum luminosity, many bunches are used in the super collider. In this case, besides the main interaction point, there are a lot of parasitic collisions at long range interaction points before the beams will be separated into different storage rings. In this case, the important question is how large the beam separation at long range collision points has to be?

We study this question in an application to the SSC collider. In this case, the beam has long range collisions every 2.5 m for almost 100 m before beams are separated in different rings. The value of beam separation in the parasitic IPs expressed by the rms size changes comparatively little.⁵ Because of the large value of the β -function in long range IPs, the phase advance between them is small in comparison with the phase advance between main and any parasitic IP whose value is about $(\pi/2 - \beta^*/L_n)$. Here β^* is β -function at the main IP and L_n is distance between the main IP and a long range IP. In this case, in the first approximation, one can replace all long range collisions by two, one located on the left and one on the right side of the main IP with the betatron phase advance equal to $\pm \pi/2$. To suppress a closed orbit distortion, the dipole component of kick is subtracted from the kick value so that the value of kick at one "global" long range collision point is

⁵ Note that value of beam separation, expressed in σ , does not change between the IP and the first quad and changes slightly inside of final focus quads because of their focusing.

$$\delta \vec{p}_{LRj} = 8\pi\xi N_{cl} \left(\frac{\vec{R}_j}{R_j^2} (1 - e^{R_j^2/2}) - \frac{\vec{\delta}}{\delta^2} (1 - e^{\delta^2/2}) \right), \quad \vec{R} = \vec{r}_j - \vec{r}_0 - \vec{\delta}. \quad (31)$$

Here $\vec{\delta}$ is beam separation at long range collisions, $\vec{r}_j$, $\vec{r}_0$ is a particle and the rigid beam positions related to the closed orbits, and N_{cl} is a number of long range collision points. Because of crossing angle, the value of beam separation at the second "global" long range collision point changes sign.

The results of simulations are presented in Figure 17. One can see that for the SSC case ($N_{cl} \approx 32$), even at beam separation of 8σ the emittance growth rate is more than two times larger than without parasitic collisions. Note that in the case of long range collisions, the nonlinearity fast increases with betatron amplitude. It produces very strong resonance excitement of particles with large amplitudes, *i.e.*, the beam-beam effects in the long range IPs will strongly increase diffusion in the beam halo.

The maximal baseline value of the SSC beam crossing angle is equal to $67 \mu\text{rad}$ (half of full crossing value) which corresponds to beam separation in the range of $(10-14)\sigma$ for $\beta^* = 0.5 \text{ m}$. It follows from the simulation results that this is close to the minimal value of crossing angle acceptable from the beam-beam effects point of view. Further increasing of the crossing angle will decrease the luminosity due to the geometric factor as

$$L = L_0 \left(1 + \frac{1}{2} \left(\frac{\alpha \sigma_z}{\sigma^*} \right)^2 \right)^{-1/2}. \quad (32)$$

Here α is the crossing angle (half of full one), σ_z is the rms bunch length and σ^* is the rms beam size at the IP. For $\alpha = 67 \mu\text{rad}$, $\sigma_z = 6 \text{ cm}$ and $\sigma^* = 5 \mu\text{m}$ one gets $L/L_0 = 0.78$ that is not negligible.

7 DISCUSSION

The main conclusion that follows as the result of this work is that the transverse emittance grows only under the influence of resonance frequencies, *i.e.*, frequencies which are inside the betatron frequency spread and its sidebands $f_n = f_0(\nu - n)$. Although the spectral density at low frequencies ($f \ll f_0$) is much larger, these frequencies do not produce emittance growth with time.⁶

The experimental study of the beam-beam effects at proton-antiproton colliders has shown that the measured ξ -values are much smaller than those for the electron-positron colliders and usually do not surpass 0.005 for one IP. The main difference between the proton-(anti)proton and electron-positron colliders is that for the first ones there is no damping of separate particle motion. In this case the beam-beam effects can be very strongly affected by the external noise which produces an additional emittance smear. Our results show that for small enough ξ and for the working point located far enough from strong resonances, one can neglect a very complicated picture of the motion and consider the external noise as the main source of the emittance growth.

Our simulations show that the emittance growth rate for tunes located far enough from resonances can be determined with good accuracy ($\approx 30\%$) by the expression

$$\frac{d\varepsilon}{dt} \approx \xi^2 \left(\frac{3.3}{g^2 + 3.3\xi^2} + 67 \right) \left[\left(\frac{d\varepsilon}{dt} \right)_0 + \frac{f_0 g^2}{2\beta_1} \langle x_{\text{noise}}^2 \rangle \right], \quad g \leq 0.5, \quad \xi \ll 0.1, \quad (33)$$

where $(d\varepsilon/dt)_0$ is determined by expressions (13) and (19) and the spectral density in (13) of Reference 1 has to be averaged on the frequency band equal to the betatron tune spread. This expression is the interpolation of two

⁶ It does not mean that there are no limitations on the low frequency noises. In particular, it was shown theoretically and experimentally⁸ that low frequency perturbation in current of quadrupoles will confine the dynamic aperture of the storage ring. Nevertheless it should be noted that it does not produce an emittance growth in the sense that was discussed here.

limiting cases when the feedback system strongly damps the emittance growth $g \gg \xi$, compare with (18) herein, and when the feedback system influence is negligible $g \gg \xi$, compare with Eq. (19) of Reference 1.

A strong influence of external noise on the beam lifetime was demonstrated at the Tevatron.^{9,10} Experiments show that the emittance grows fast with a decrease of a fractional part of the collider tune. The main aim of the experiments was to decrease the fractional part of the collider tune so as to change it from the normal collider tune (fractional part ~ 0.4) to a tune in the range of 0.06–0.10. It was expected that this would decrease the emittance growth rate because of a smaller density of nonlinear resonances at the new working point. However, the emittance growth rate was strongly increased. The main reason for this growth is that the spectral density of external perturbation grows rapidly with frequency decrease and this generates a larger emittance growth.

All present hadron colliders (SppS, Tevatron) have worked without transverse feedback systems during the collision experiments because of strong emittance growth which was generated by the feedback system itself. This was possible due to the small beam intensity. The new generation of super colliders (SSC, LHC) with ultimate luminosity has to have as a large beam current as possible and that requires powerful longitudinal and transverse feedback systems. As it was shown here, a good transverse feedback system should not produce the emittance growth but must strongly damp it. Thus, to get the ultimate luminosity required by super colliders, a new level of the feedback system technology has to be reached. The comparison of the main parameters of the colliders that already exist and are under design are shown in Table I. As can be seen, for all installations the required BPM resolution has to be better than $1 \mu\text{m}$.

TABLE I: Main Parameters of Hadron Colliders

	SppS	Tevatron	LHC	SSC
Energy [GeV]	315	900	8 000	20 000
Circumference [km]	6.93	6.29	26.66	87.12
Revolution frequency [kHz]	43.3	47.7	11.25	3.44
Betatron tunes: ν_x	26.685	19.405	71.28	123.78
ν_y	26.675	19.415	70.31	123.78
Number of IPs N_{IP}	3	12	3	4
Head-on beam-beam tune shift (p/p)				
per collision $\xi_x [10^{-3}]$	5.0/5.3	1.5/2.1	3	0.9
$\xi_y [10^{-3}]$	3.3/3.3	1.5/2.1	3	0.9
summed $N_{IP}\xi [10^{-3}]$	15/16	18/25	10	3.6
$N_{IP}\xi [10^{-3}]$	11/11	18/25	10	3.6
Normalized emittance ε_n (p/p) [μm]	3/1.7	4/2	3.75	1
Rms emittance $\varepsilon = \varepsilon_n\beta_\gamma$ (p/p) [nm]	8.9/5.2	4.2/2.1	0.46	0.047
The first resonance frequencies	13.6	19.3	3.1	0.76
$f = f_0 (\nu - n)$, [kHz]	29.6	28.4	8.0	2.68
Luminosity life time [hour]	24	24	10	24
β -function at BPM location [m]	40	50	200	390
Required BPM accuracy ⁷ [μm]	0.33	0.16	0.9	1.2

The results of the work lead to some important practical recommendations:

1. As the transverse emittance growth is due to the resonance frequencies only and the spectral density of external noise decreases very fast with increasing frequency, it is important to choose the collider tunes as far as possible from the integer resonances. Note that quadrupole noise produces much smaller emittance growth than dipole noise and in most cases can be neglected. For the SSC case, reducing the collider tune from 0.78 to 0.59 allows to decrease the emittance growth in some times.

⁷ Required BPM accuracy was calculated with the use of Eq. (18) for $(d\varepsilon/dt)_0 = 0$, when the gain g is canceled in the equation.

2. A strong feedback system, with a damping time of only a few turns, allows one to decrease the emittance growth over 2–3 orders of magnitude. In this case, the main obstacle to the full damping of the “beam heating” are the beam-beam effects which lead to the betatron frequency spread in the beam and consequently to emittance smear and growth. It is also important to have a high resolution beam position monitor in the feedback system (0.2–0.5 μm).
3. Obtaining acceptable values of the emittance growth depend both on the “vibroclimate” in the collider tunnel and on the mechanical properties of magnets and their supports which can considerably amplify vibrations in case of poor design.
4. It is important to note that for a given amount of external noise, an acceptable ξ value determined by the beam-beam effects increases proportionally to the emittance square root $\epsilon^{1/2}$. This means that the suggestion in Reference 3 of coalescing ten bunches into one will increase the luminosity $10^{1/2} \sim 3$ times for the same noise and beam current. To have the same strength of the beam-beam effects, the beam transverse emittance has also to be increased 10 times.

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APPENDIX A: DEPENDENCE OF BETATRON TUNE SHIFT ON AMPLITUDE DUE TO HEAD-ON BEAM-BEAM EFFECTS

For a round beam, the kick values of a particle with coordinates x, y at the IP are equal to [see Eq. (32)].

$$\delta p'_x = \frac{8\pi\xi x}{r^2} \left(1 - \exp\left(-\frac{r^2}{2}\right) \right), \quad x, p_x \Leftrightarrow y, p_y. \quad (\text{A1})$$

We use here the same coordinates as in Section 6. Taking into account that in the first order of the perturbation

theory the tune shifts are

$$\Delta\nu_x = \frac{1}{2\pi a_x} \langle \delta p_x \sin(\phi_x) \rangle, \quad \Delta\nu_y = \frac{1}{2\pi a_y} \langle \delta p_y \sin(\phi_y) \rangle, \quad (\text{A2})$$

we can express tune shift by an integral:⁸

$$\Delta\nu_x(a_x, a_y) = \frac{\xi}{\pi^2} \int_0^{2\pi} d\psi_x \int_0^{2\pi} d\psi_y \frac{s_x^2}{a_x^2 s_x^2 + a_y^2 s_y^2} \left(1 - \exp\left(-\frac{a_x^2 s_x^2 + a_y^2 s_y^2}{2}\right) \right), \quad x \Leftrightarrow y, \quad (\text{A3})$$

where a_x, a_y is amplitude of oscillations and ϕ_x, ϕ_y is their phases. We evaluated integral numerically. Results of the calculations for horizontal tune shift are shown in Figure 18.

To calculate the mean value $\langle \Delta\nu \rangle$ and mean square value $\langle \Delta\nu^2 \rangle$ of the tune shift, one has to integrate tune shift

with function distribution

$$\begin{aligned} \langle \Delta\nu \rangle &= \langle \Delta\nu \rangle_x = \langle \Delta\nu \rangle_y = \frac{1}{4\pi} \int_{-\infty}^{\infty} da_x \int_{-\infty}^{\infty} da_y \Delta\nu(a_x, a_y) \exp\left(-\frac{a_x^2 s_x^2 + a_y^2 s_y^2}{4}\right) \\ \langle \Delta\nu^2 \rangle &= \langle \Delta\nu^2 \rangle_x = \langle \Delta\nu^2 \rangle_y = \frac{1}{4\pi} \int_{-\infty}^{\infty} da_x \int_{-\infty}^{\infty} da_y \Delta\nu^2(a_x, a_y) \exp\left(-\frac{a_x^2 s_x^2 + a_y^2 s_y^2}{4}\right). \end{aligned} \quad (\text{A4})$$

Here we took into account that because of oscillations, $2\langle x^2 \rangle = \langle a_x^2 \rangle$. To calculate the dispersion from (A4) one has to use the general equation

$$\sqrt{\delta\nu^2} = \sqrt{\langle \Delta\nu^2 \rangle - \langle \Delta\nu \rangle^2}. \quad (\text{A5})$$

The numerical calculations determine the next values

$$\begin{aligned} \sqrt{\delta\nu^2} &= (0.21 \pm 0.001), \\ \langle \Delta\nu \rangle &= (0.67 \pm 0.003), \end{aligned} \quad (\text{A6})$$

If a_x (or a_y) is equal to zero, then the integral (A3) can be evaluated analytically

$$\delta\nu(a) = \frac{4\xi}{a^2} \left(1 - I_0 \left(\frac{a^2}{4} \right) \exp \left(-\frac{a^2}{4} \right) \right). \quad (\text{A7})$$

We used this expression in numerical simulations described in Section 2.2. The numerical averaging of Eq. (A7) with function distribution from (A4) determines the average tune shift and its dispersion

$$\begin{aligned} \sqrt{\delta\nu^2} &\approx 0.224, \\ \langle \Delta\nu \rangle &\approx 0.624. \end{aligned} \quad (\text{A8})$$

which values are close to the more rigorous result (A5).

APPENDIX B: COHERENT BEAM-BEAM EFFECTS IN THE PRESENCE OF EXTERNAL NOISE IN THE HARD BUNCH MODEL

To estimate influence of the coherent beam-beam effects on the emittance growth, let's consider a simple linear model in an assumption of rigid bunches and one IP. Because of linearity we can consider one dimensional task. In this case after an interaction the bunch changes its momentum by:

$$\delta p_1 = 4\pi\xi(x_1 - x_2), \quad 1 \Leftrightarrow 2. \quad (\text{B1})$$

Here the same dimensionless variables as in Section 2 are used, indexes 1 and 2 correspond to both colliding beams and ξ is the linear head-on beam-beam tune shift.

For two colliding bunches one can write down the matrix of transition through the IP

$$X' = M_{IP}X \equiv \begin{vmatrix} 1 & 0 & 0 & 0 \\ 4\pi\xi & 1 & -4\pi\xi & 0 \\ 0 & 0 & 1 & 0 \\ -4\pi\xi & 0 & 4\pi\xi & 1 \end{vmatrix} \cdot \begin{vmatrix} x_1 \\ p_1 \\ x_2 \\ p_2 \end{vmatrix}. \quad (\text{B2})$$

and through the whole ring

$$X_{n+1} = MX_n = M_R M_{IP} X_n \equiv \begin{vmatrix} c & s & 0 & 0 \\ -s & c & 0 & 0 \\ 0 & 0 & c & s \\ 0 & 0 & -s & c \end{vmatrix} \cdot \begin{vmatrix} 1 & 0 & 0 & 0 \\ 4\pi\xi & 1 & -4\pi\xi & 0 \\ 0 & 0 & 1 & 0 \\ -4\pi\xi & 0 & 4\pi\xi & 1 \end{vmatrix} \cdot \begin{vmatrix} x_{1n} \\ p_{1n} \\ x_{2n} \\ p_{2n} \end{vmatrix}. \quad (\text{B3})$$

where both the storage rings have equal tunes $\nu_1 = \nu_2 = \nu$ and

$$c = \cos 2\pi\nu, \quad s = \sin 2\pi\nu. \quad (\text{B4})$$

Let be the beam is influenced by random kicks:

$$\vec{\Delta}_n = \begin{pmatrix} \delta x_{1n} \\ \delta p_{1n} \\ \delta x_{2n} \\ \delta p_{2n} \end{pmatrix}. \quad (\text{B5})$$

where

$$\langle \delta x_{1n}^2 \rangle = \langle \delta p_{1n}^2 \rangle = \langle \delta x_{2n}^2 \rangle = \langle \delta p_{2n}^2 \rangle = \frac{\sigma^2}{2}, \quad (\text{B6})$$

which corresponds to the fluctuations of N lenses ($N \gg 1$) distributed along the circumference and moved with

rms displacements equal to $\sigma/N^{1/2}$. After n turns, the beam coordinates will be:

$$X_n = \sum_{k=1}^n M^{n-k} \vec{\Delta}_k = \sum_{k=1}^n \sum_{i=1}^4 a_{ki} V_i \Lambda_i^{n-k}, \quad (\text{B7})$$

Here V_i and Λ_i are the eigen vectors and the eigen numbers of transition matrix

$$M = \begin{pmatrix} c + 4\pi\xi s & s & -4\pi\xi s & 0 \\ 4\pi\xi c - s & c & -4\pi\xi c & 0 \\ -4\pi\xi s & 0 & c + 4\pi\xi s & s \\ -4\pi\xi c & 0 & 4\pi\xi c - s & c \end{pmatrix}. \quad (\text{B8})$$

and coefficients a_{ki} are defined by equation

$$\vec{\Delta}_k = \sum_{i=1}^4 a_{ki} V_i. \quad (\text{B9})$$

The rms beam deviation from the closed orbit after n turns is equal to:

$$\begin{aligned} \langle x_n^2 \rangle &= \frac{1}{4} \langle (X_n^*, X_n) \rangle = \frac{1}{4} \sum_{k=1}^n \sum_{i=1}^4 \sum_{l=1}^n \sum_{j=1}^4 \langle a_{ki}^* \Lambda_i^{n-k} a_{lj} \Lambda_j^{n-l} \langle v_i^*, v_j \rangle \rangle = \\ &= \frac{1}{4} \sum_{i=1}^4 \sum_{j=1}^4 \langle a_i^* a_j \rangle \langle V_i^*, V_j \rangle \sum_{k=1}^n \Lambda_i^{n-k} \Lambda_j^{n-k} = \frac{n}{4} \sum_{i=1}^4 \langle a_i^* a_i \rangle \langle V_i^*, V_i \rangle \end{aligned} \quad (\text{B10})$$

where * is a sign of complex conjugation and it was taken into account that:

$$\langle a_k^* a_l \rangle = \langle a_i^* a_j \rangle \delta_{kl} \quad (\text{B11})$$

and that only members with $i = j$ make a contribution which is proportional to n because $A_i^{*n-k} A_i^{n-k} = 1$.

After a simple calculation one can find out that the eigen vectors and eigen numbers of the transition matrix M are equal to:

$$\lambda_{1,2} = c - is \equiv e^{\pm 2\pi i \nu}, \quad \lambda_{3,4} = c + 4\pi \xi s \pm \sqrt{1 - (c + 4\pi \xi s)^2} \equiv e^{\pm i\delta}, \quad (\text{B12})$$

$$V_{1,2} = \begin{bmatrix} 1 \\ \pm i \\ 1 \\ \pm 1 \end{bmatrix}, \quad V_{3,4} = \begin{bmatrix} 1 \\ -4\pi \xi \pm i \sqrt{1 - (c + 4\pi \xi s)^2} \\ -1 \\ 4\pi \xi \mp i \sqrt{1 - (c + 4\pi \xi s)^2} \end{bmatrix} = \begin{bmatrix} 1 \\ (c - e^{\mp i\delta})/s \\ 1 \\ -(c - e^{\pm i\delta})/s \end{bmatrix}, \quad (\text{B13})$$

and the scalar multiplications of eigen vectors are:

$$(V_i, V_j) = \begin{bmatrix} 4 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & p & q \\ 0 & 0 & q^* & p \end{bmatrix}, \quad (\text{B14})$$

$$p = \frac{4}{s^2}(1 - c \cos \delta), \quad q = \frac{2}{s^2}(1 + e^{-2i\delta} - 2ce^{-i\delta}). \quad (\text{B15})$$

The solution of equation (B9) determines the coefficients a_{ik}

$$a_{k1} = \frac{1}{4}(\vec{A}_k, V_1^*), \quad a_{k2} = \frac{1}{4}(\vec{A}_k, V_2^*), \quad a_{k4} = a_{k3}^* = \frac{p(\vec{A}_k, V_4^*) - q(\vec{A}_k, V_3^*)}{p^2 - qq^*}. \quad (\text{B16})$$

Substituting (B14) and (B16) in (B10) and averaging:

$$\langle a_1^* a_1 \rangle = \langle a_2^* a_2 \rangle = \frac{1}{8}\sigma^2, \quad \langle a_3^* a_3 \rangle = \langle a_4^* a_4 \rangle = \frac{p}{p^2 - qq^*} \frac{\sigma^2}{2}, \quad (\text{B17})$$

one finally has the emittance growth rate

$$\frac{d\varepsilon}{dn} = \frac{\sigma^2}{4} \left(1 + \frac{p^2}{p^2 - qq^*} \right) = \frac{\sigma^2}{4} \left[1 + \frac{(4\pi\xi)^2}{2s[s - 4\pi\xi c - (4\pi\xi)^2 s]} \right]. \quad (\text{B18})$$

The second addend in brackets is connected with contribution of the coherent dipole interaction. It tends to infinity near the boundary of stability determined by the next equation⁴

$$s - 4\pi\xi c - (4\pi\xi)^2 s = 0. \quad (\text{B19})$$

APPENDIX C: SPECTRAL DENSITY OF THE DIFFUSION

The noise used in the computer model is a sequence of random numbers

$$\delta_n = \Delta_s \sum_{k=1}^n \zeta_k, \quad \langle \delta_n^2 \rangle = n \langle \Delta_s^2 \rangle, \quad (C1)$$

where ζ_k is random numbers $\langle \zeta_k^2 \rangle = 1$ with the Gaussian distribution. To calculate the spectral density, we have to determine a random function $f(t)$ that is equal to these random numbers in discrete points $t = nT$. Although the spectral density at high frequencies will depend on a function choice, the spectral density at low frequencies and the sum of spectral densities at resonance frequencies (which determines the emittance growth) do not depend on a function choice. Therefore we determine this function by the simplest way

$$f(t) = \Delta_s \sum_{k=1}^{\infty} \Theta(t - kT) \zeta_k, \quad (C2)$$

where

$$\Theta(t) = \begin{cases} 0, & t < 0, \\ 1, & t > 0, \end{cases} \quad (C3)$$

σ is the random numbers and T is the revolution time. Because, as was said, the calculation of the spectral density for diffusion is not the mathematically correct task, let us consider a simple physical model. Let be the pendulum is excited by the force (C2)

$$\ddot{x} + \omega^2 x = f(t), \quad (C4)$$

then we can consider that at the moment $t = nT$ the pendulum equilibrium position are changed by $\Delta_s \zeta_n / \omega^2$ that will excite oscillations with the same amplitude. So, after averaging, the rms value of oscillations for large enough t will be

$$\langle x^2(t) \rangle = \frac{\Delta_z^2 t}{2T\omega^2} , \quad (C5)$$

Note that this value is counted relative to a new equilibrium position which value increased as $t^{1/2}$. This directly related to real physics measurements using the gauges as seismometers, accelerometers, *etc.*, which are not sensitive to zero and small frequencies.

On the other hand, it is well known that the pendulum rms displacement for stationary function (correct task) increases as

$$\langle x^2(t) \rangle = \frac{\pi t}{\omega^2} S(\omega) , \quad S(\omega) = S(-\omega) , \quad (C6)$$

where $S(\omega)$ is spectral density of function $f(t)$. Comparing (C5) and (C6) one finally has the spectral density of the diffusion process described by function (C1)

$$S(\omega) = \frac{\Delta_z^2}{2\pi T\omega^2} . \quad (C7)$$

APPENDIX D: MOTION UNDER INFLUENCE FAST AND SLOW FEEDBACK SYSTEMS

To analyze stability of beam motion under influence of the fast feedback system, and the orbit correction system,

let us consider the transfer matrix per turn

$$\begin{bmatrix} x \\ p \end{bmatrix}_{n+1} = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \left[\begin{bmatrix} 1 & 0 \\ 0 & 1-g \end{bmatrix} \cdot \begin{bmatrix} x \\ p \end{bmatrix}_n + g_s \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \cdot \sum_{i=1}^n \begin{bmatrix} x \\ p \end{bmatrix}_i \right], \quad (D1)$$

where $c = \cos(2\pi\nu)$, $s = \sin(2\pi\nu)$ and we took into account expressions (1) (4) and (24). We will look for a solution as

$$V_n = \lambda^n V_0, \quad (D2)$$

where V and λ are the eigen vector and eigen number of the task. After summing in the right side of the expression

(D1) one has

$$\left[\begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} - \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \left[\begin{bmatrix} 1 & 0 \\ 0 & 1-g \end{bmatrix} + \frac{g_s \lambda}{\lambda - 1} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \right] \right] V_0 = 0. \quad (D3)$$

Calculation of the determinant of transition matrix in Eq. (D3) gives the dispersion equation

$$\lambda^2 - 2\lambda c \left(1 - \frac{g}{2}\right) + (1-g) + g_s \frac{2\lambda^2 s}{\lambda - 1} + \frac{g_s^2 \lambda^2}{(\lambda - 1)^2} = 0. \quad (D4)$$

This equation has four roots. For small enough g and g_s , the two roots are close to betatron motion eigen numbers λ_0 and λ^*_0 ,

$$\lambda_0 = c + is \quad (D5)$$

and other two roots are close to 1.

The calculations in the first order perturbation theory determine that the first two roots are equal

$$\lambda_1 = \lambda_2^* \approx \lambda_0 + \frac{i}{2s} \left(\lambda_0 c g - g + \frac{g_s \lambda^{3/2} s}{i \sin(\pi \nu)} \right). \quad (D6)$$

Take into account that motion will be stable if $|\lambda| < 1$, we have the condition of motion stability

$$\frac{g_s}{\tan(\pi \nu)} < g. \quad (D7)$$

The second two roots are

$$\lambda_3 = \lambda_4^* \approx 1 - \frac{g_s}{(2 - g) \sin(\pi \nu)} \left(\cos(\pi \nu) \pm i \sqrt{\sin^2(\pi \nu) - \frac{g}{2}} \right), \quad (D8)$$

and stability condition is

$$\frac{g_s}{\tan(\pi \nu)} > 0. \quad (D9)$$

Thus, the particle motion will stable if the both conditions (D7) and (D9) will be fulfilled.

The analyzed system strongly damps slow frequency external perturbations. To calculate the value of damping we can add to Eq. (D1) an external force

$$\begin{bmatrix} x \\ p \end{bmatrix}_{n+1} = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \left[\begin{bmatrix} 1 & 0 \\ 0 & 1 - g \end{bmatrix} \cdot \begin{bmatrix} x \\ p \end{bmatrix}_n + g_s \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \cdot \sum_{i=1}^n \begin{bmatrix} x \\ p \end{bmatrix}_i \right] + \begin{bmatrix} 0 \\ a \end{bmatrix} e^{i \delta n}, \quad (D10)$$

where

$$\delta = \frac{2\pi\omega}{\omega_0},$$

ω is frequency of the external force and a is the force amplitude. We will look for the solutions in the form of (D2), that gives an equation

$$\begin{vmatrix} c - \lambda - Cs & s(1 - g) + cC \\ -s - cC & c(1 - g) - \lambda - Cs \end{vmatrix} \begin{vmatrix} v_1 \\ v_2 \end{vmatrix} = \begin{vmatrix} 0 \\ a \end{vmatrix}, \quad C = \frac{g_s \lambda}{\lambda - 1}. \quad (\text{D11})$$

The solution of the equation has a very simple form for small frequencies $\omega \ll \omega_0$ when $C \gg 1$. In this case we have value of coherent emittance equal to

$$\varepsilon_{\text{coh}} = \frac{1}{2}(v_1^2 + v_2^2) \approx \frac{1}{2} \left(\frac{2\pi\omega}{\omega_0 g_s} a \right)^2.$$

and as one can see it is strongly damped for small frequencies.

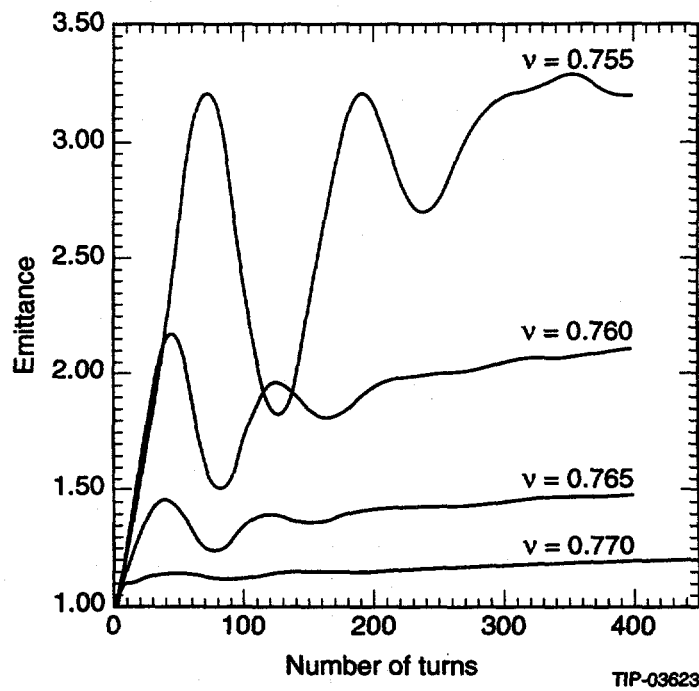


FIGURE 1. The dependence of emittance on time for different betatron tunes in the vicinity of a resonance $3/4$; $\xi = 0.03$, $\Delta = 0.05$, $g = 0.2$, $\nu_x = \nu_y = \nu$.

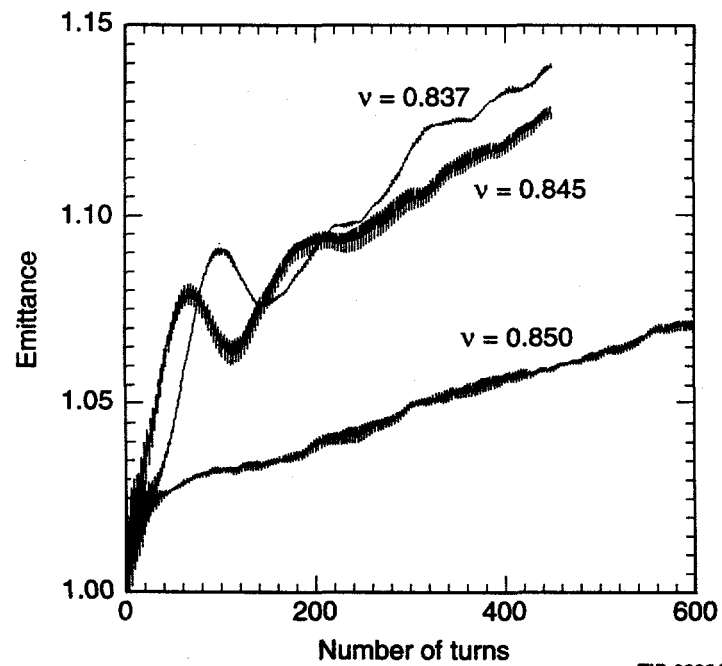
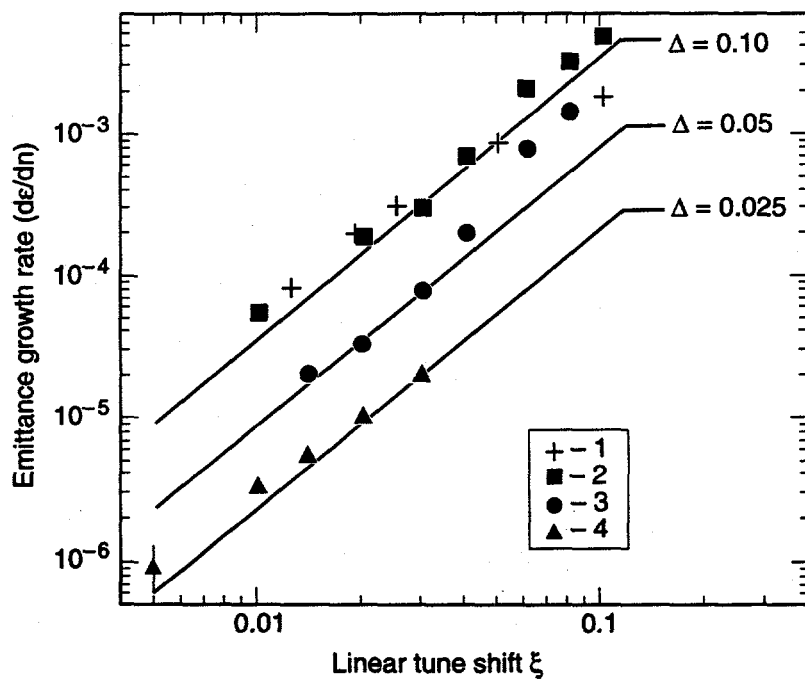


FIGURE 2. The dependence of emittance on time for different betatron tunes in the vicinity of a resonance $5/6$; $\xi = 0.03$, $\Delta = 0.05$, $g = 0.2$, $\nu_x = \nu_y = \nu$.



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FIGURE 3. The dependence of the emittance growth rate on the beam-beam tune shift ξ for different values of noise Δ ; $g = 0.2$, $\nu = 0.78$. The dashed lines are plotted using Eq. (8) with $A = 3.0$. Number of turns is equal 800. 1—linear model, $\Delta = 0.1$; 2, 3, 4—nonlinear model: 2— $\Delta = 0.1$; 3— $\Delta = 0.05$; 4— $\Delta = 0.025$.

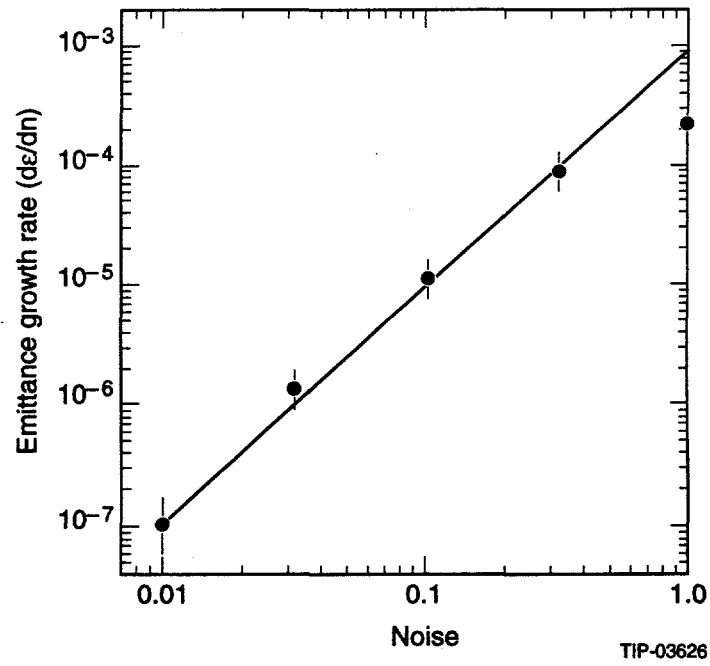


FIGURE 4. The dependence of the emittance growth rate on the kick value Δ ; $g = 0.2$, $\xi = 0.005$, $\nu = 0.78$. The line is plotted using Eq. (8) with $A = 3.5$. Number of turns is equal 5000.

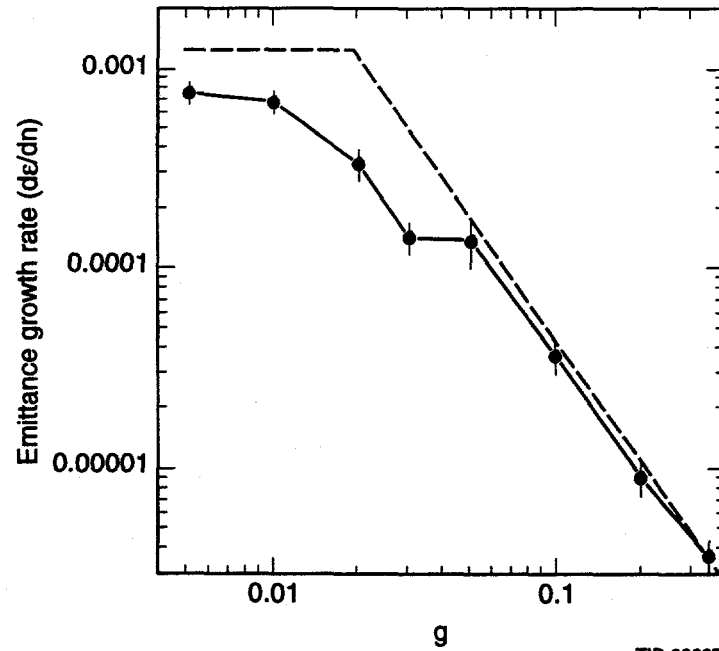


FIGURE 5. The dependence of the emittance growth rate on the dimensionless gain g of the feedback system; $\Delta = 0.05$, $\xi = 0.01$, $\nu = 0.78$. The dashed line is plotted using Eq. (8) with $A = 3.0$. Number of turns is equal 800.

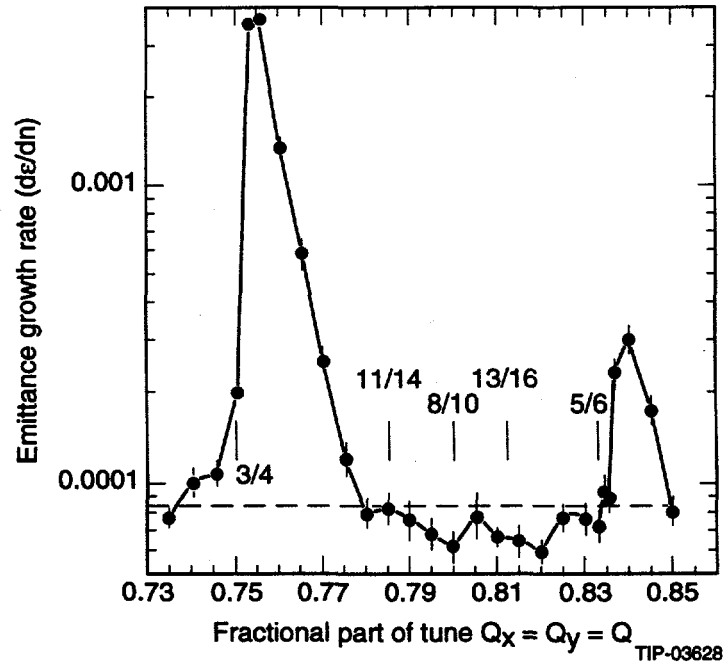
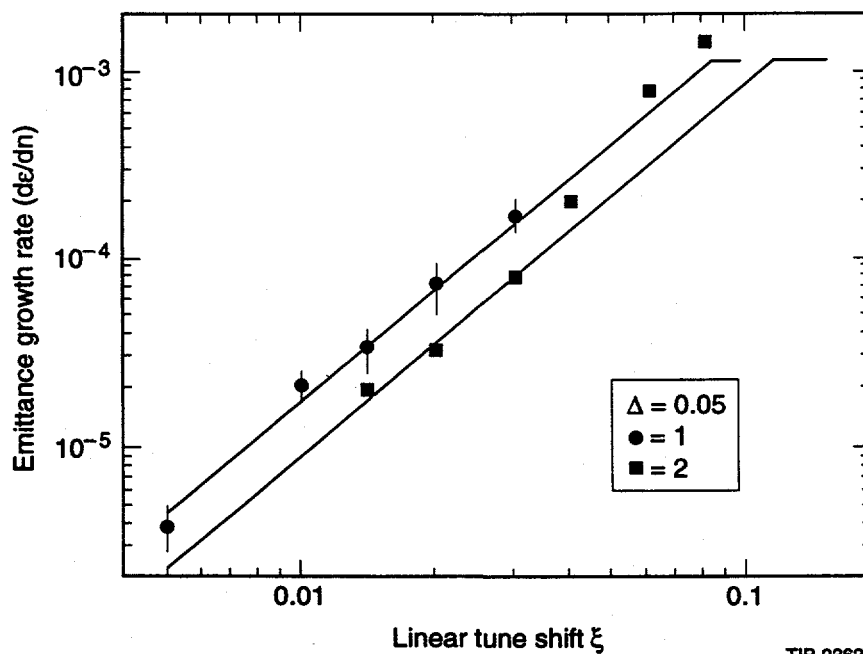


FIGURE 6. The dependence of the emittance growth rate on the tune ν ; $g = 0.2$, $\Delta = 0.05$, $\xi = 0.03$. The dashed line is plotted using Eq. (8) with $A = 3.0$. Number of turns is equal 800.



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FIGURE 7. The dependence of the emittance growth rate on the beam-beam tune shift ξ with (upper curve) and without (lower curve) a coherent motion of the rigid bunch; $g = 0.2$, $\Delta = 0.05$, $\nu = 0.78$. Number of turns is equal 800.

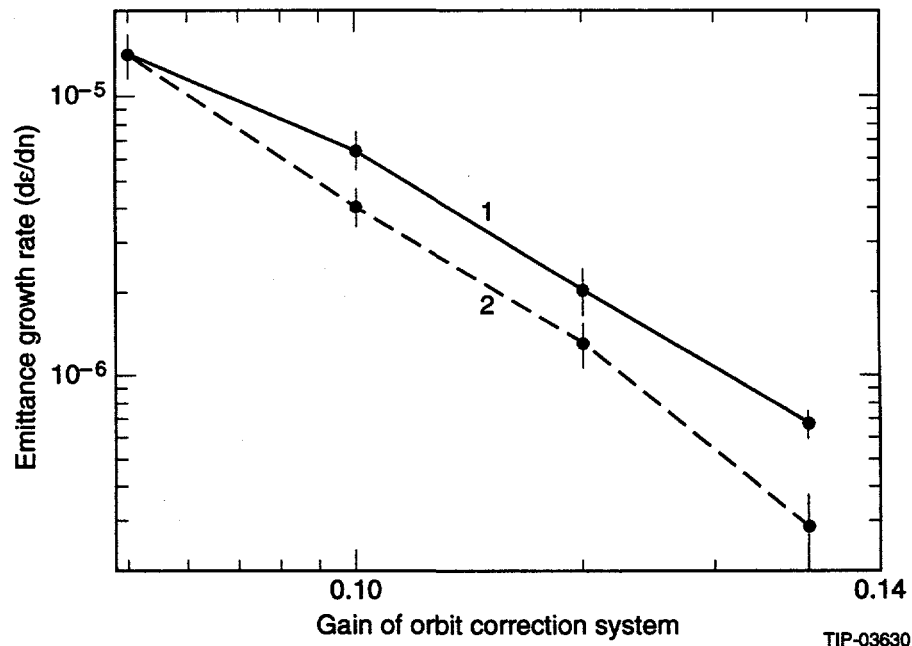


FIGURE 8. The dependence of the emittance growth rate on the dimensionless gain g for the cases with (upper curve) and without (lower curve) coherent motion of the rigid beam. $\Delta = 0.0316$, $\xi = 0.005$, $\nu = 0.78$. Number of turns is equal 7000.

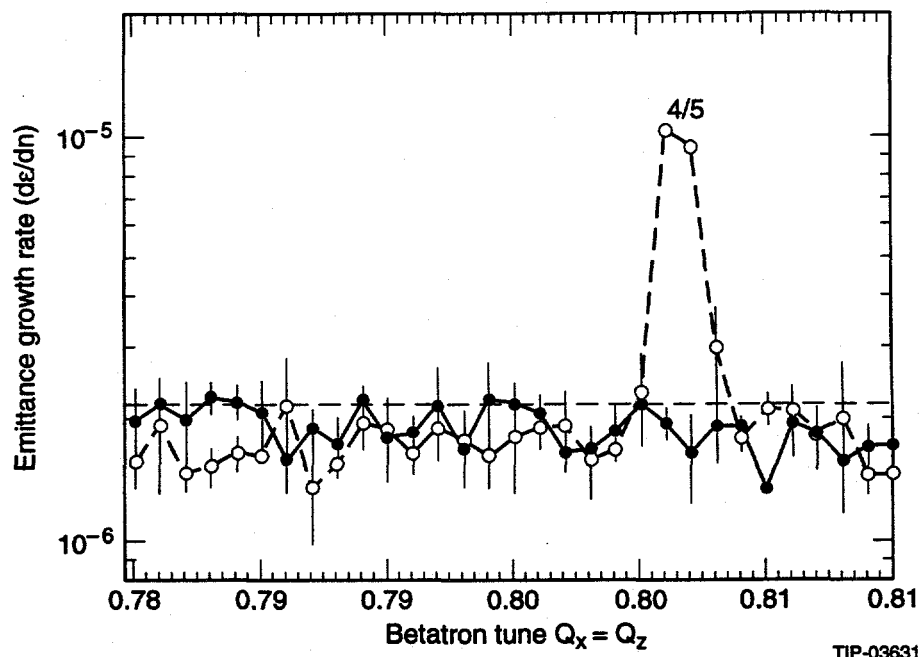


FIGURE 9. The dependence of the emittance growth rate on the betatron tune for zero (solid curve) and 0.5σ (dashed curve) beam separation; with coherent motion of the rigid bunch, $g = 0.2$, $\Delta = 0.0316$, $\xi = 0.005$. The dotted line is plotted using Eq. (8) with $A = 7$. Number of turns is equal 5000.

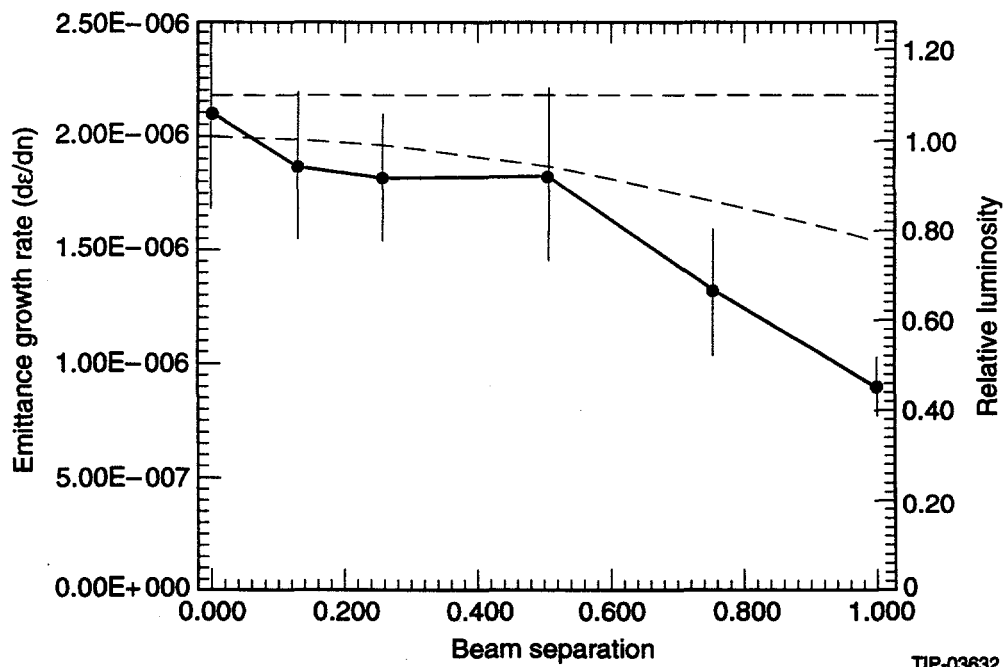


FIGURE 10. The dependencies of the emittance growth rate (solid curve) and collider luminosity (dashed curve) on the beam separation at the IP; with coherent motion of the rigid bunch, $g = 0.2$, $\Delta = 0.0316$, $\xi = 0.005$, $\nu = 0.78$. The dotted line is plotted using Eq. (8) with $A = 7$. Number of turns is equal 5000.

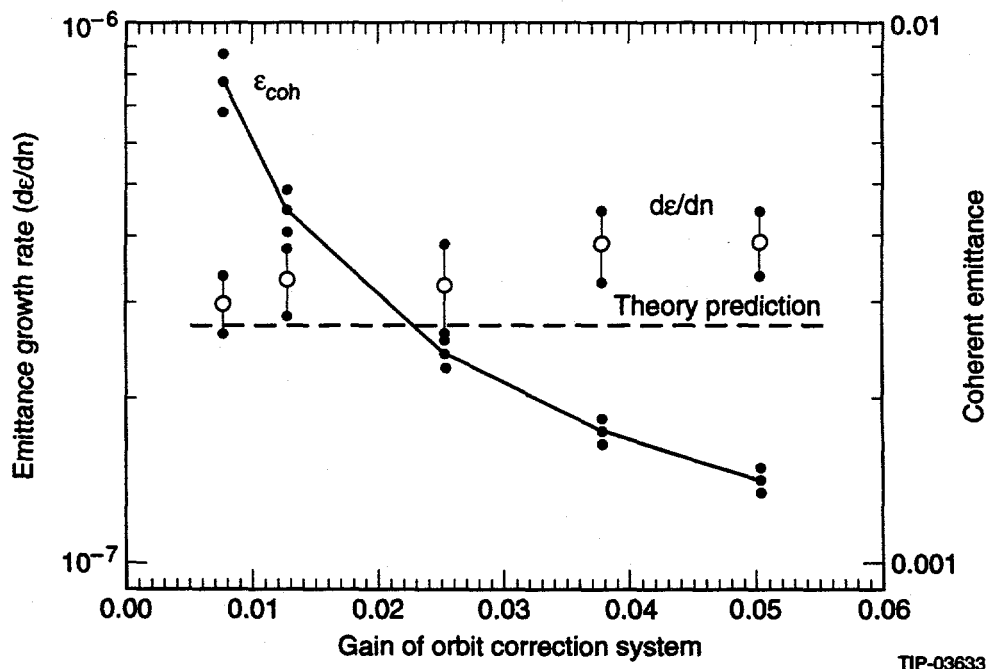
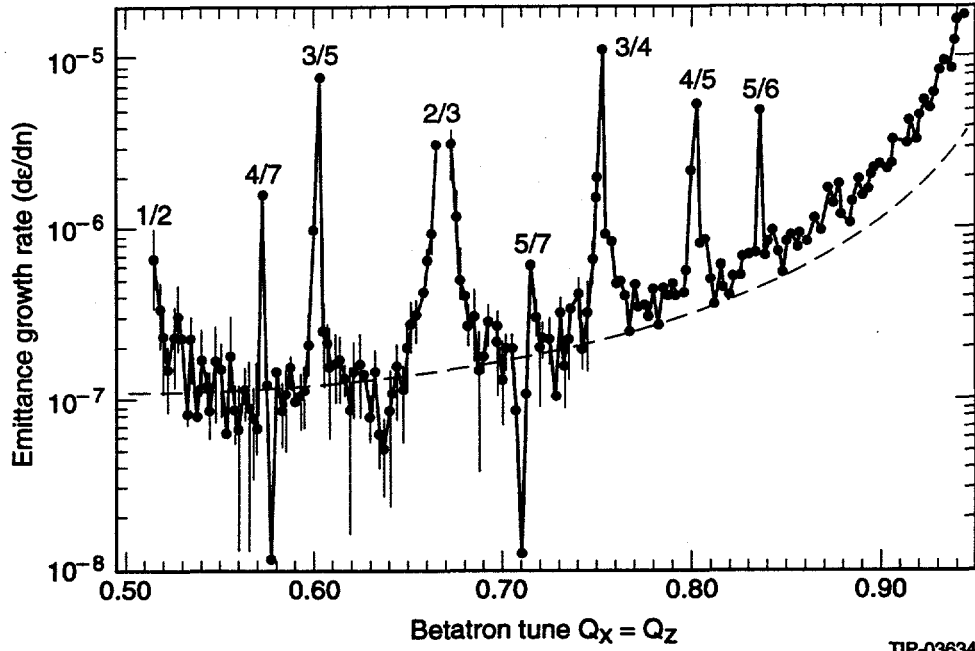


FIGURE 11. The dependencies of coherent motion value (solid curve) and the emittance growth rate (O) on the gain of orbit correction system with coherent motion of the rigid bunch and $1/\omega^2$ noise; $g = 0.2$, $A_s = 0.0103$, $\xi = 0.005$, $\nu = 0.78$. The dotted line is plotted using Eq. (27) with $A = 7$. Number of turns is equal 5000.



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FIGURE 12. The dependence of the emittance growth rate on tune with coherent motion of the rigid bunch and $1/\omega^2$ noise; $g = 0.2$, $\Delta = 0$, $\Delta_s = 0.0103$, $\xi = 0.005$, $\nu = 0.78$. The dotted line is plotted using Eq. (27) with $A = 7$. Number of turns is equal 5000.

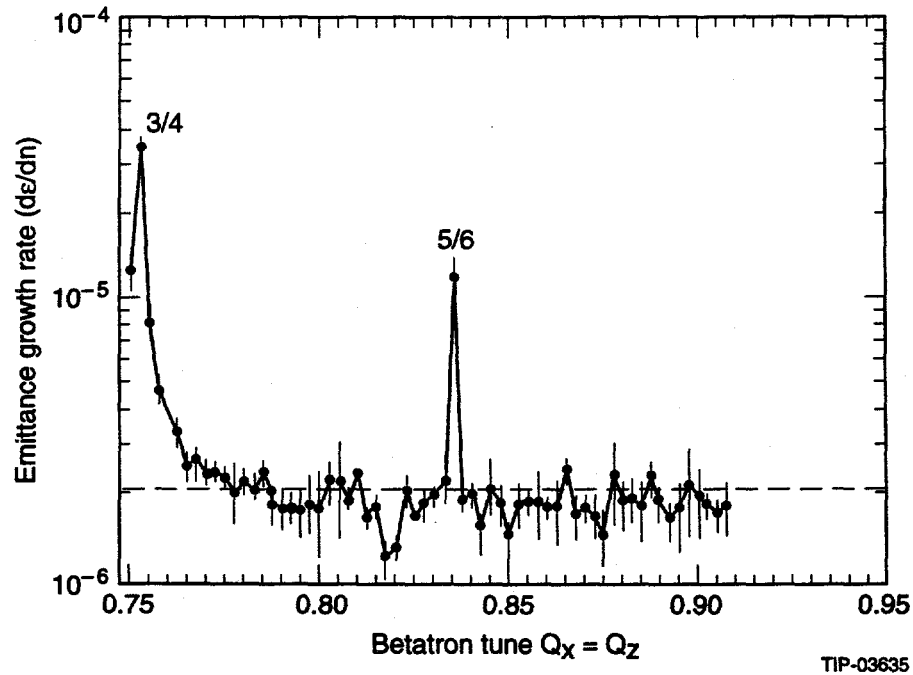


FIGURE 13. The dependence of the emittance growth rate on tune with coherent motion of the rigid bunch and white noise; $g = 0.2$, $\Delta = 0.0316$, $\Delta_s = 0$, $\xi = 0.005$, $\nu = 0.78$. The dotted line is plotted using Eq. (27) with $A = 7$. Number of turns is equal 5000.

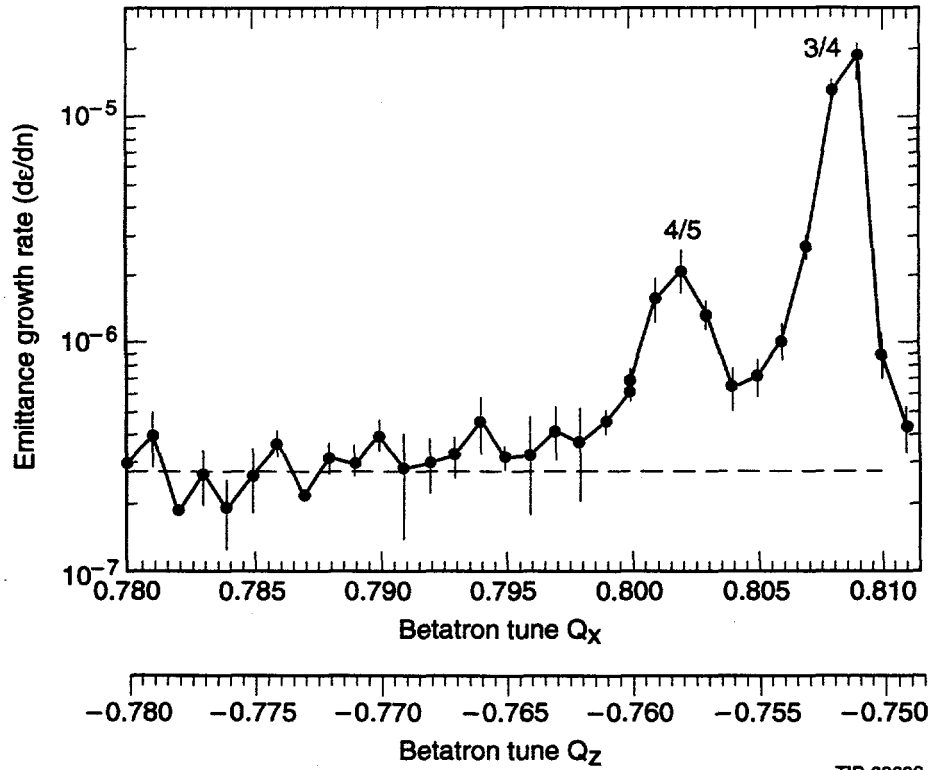


FIGURE 14. The dependence of the emittance growth rate on tune for the scan in the direction transverse to coupling resonance with coherent motion of the rigid bunch; $g = 0.2$, $g_s = 0.025$, $\Delta = 0$, $\Delta_s = 0.0103$, $\xi = 0.005$. The dotted line is plotted using Eq. (27) with $A = 7$. Number of turns is equal 5000.

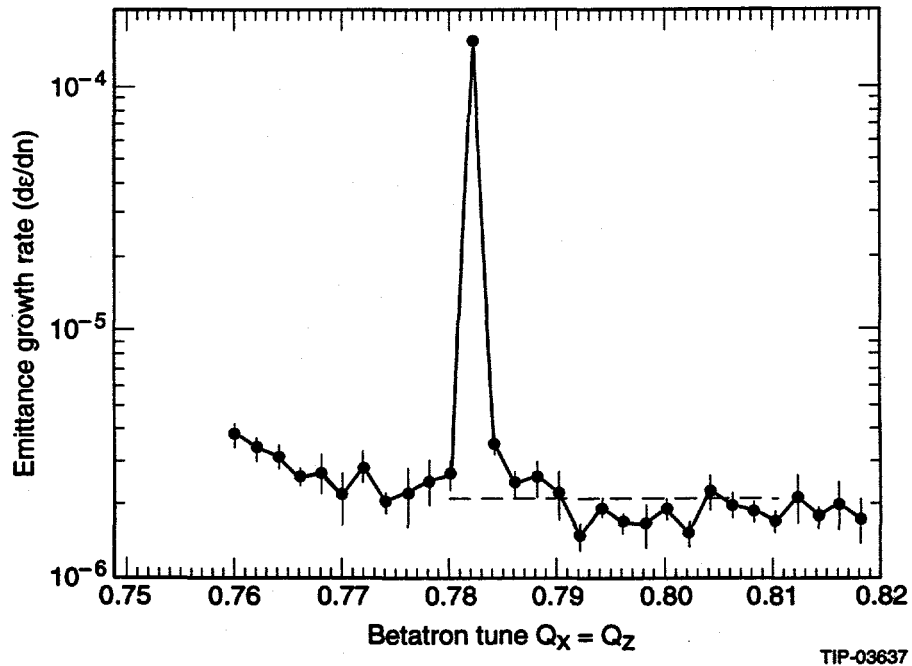


FIGURE 15. The dependence of the emittance growth rate on tune with additional to "white" noise harmonic excitement and coherent motion of the rigid bunch; $g = 0.2$, $a = 0.0948$, $\Delta = 0.0316$, $\xi = 0.005$, $\nu_e = 0.78$. The dotted line is plotted using Eq. (8) with $A = 7$. Number of turns is equal 5000.

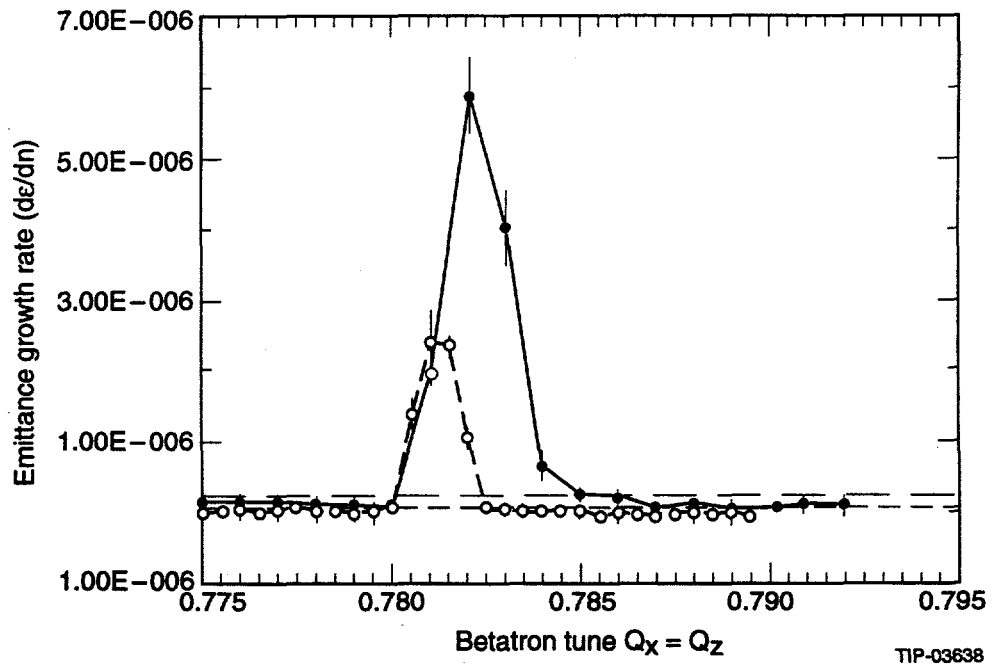


FIGURE 16. The dependence of the emittance growth rate on tune with additional to "white" noise harmonic excitement and coherent motion of the rigid bunch; $g = 0.2$, $a = 0.01$, $\Delta = 0.01$, $\nu_e = 0.78$. The solid curve $\xi = 0.005$, the dashed curve $\xi = 0.0025$, the straight dotted lines are plotted using Eq. (8) with $A = 7$. Number of turns is equal 5000.

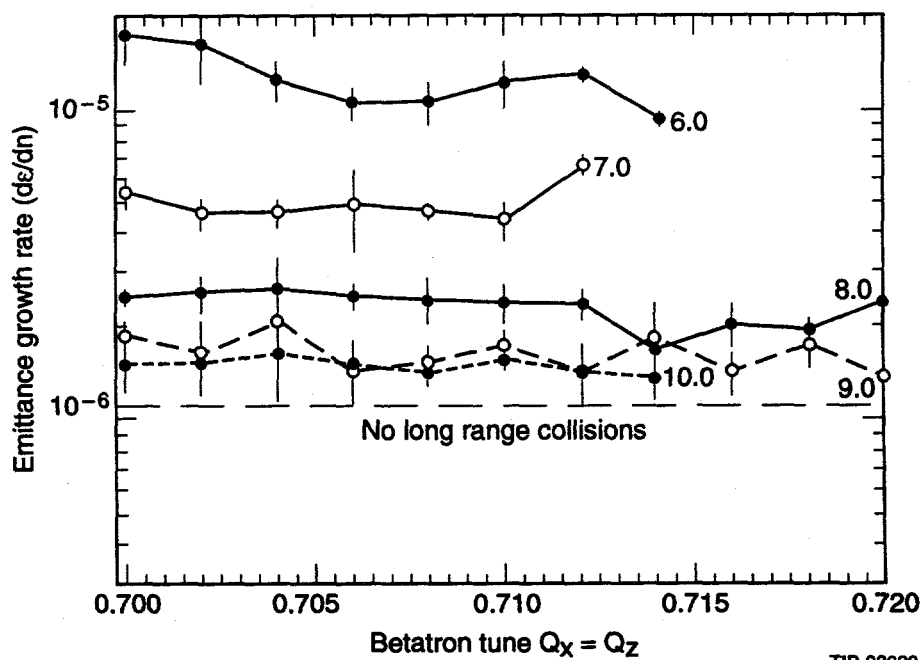


FIGURE 17. The dependence of the emittance growth rate on tune for different beam separations in the long range IPs with the coherent motion of the rigid bunch; $g = 0.2$, $\Delta = 0.0316$, $\xi = 0.0036$, $N_C = 32$. The dotted line is plotted using Eq. (8) with $A = 7$ (without taken into account long range collisions). Number of turns is equal 5000.