



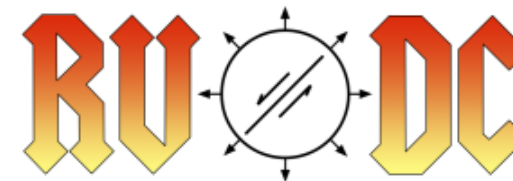
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# EVALUATION OF PASSIVE SOURCE DAS METHODS ON THE SOURCE PHYSICS EXPERIMENT (SPE) PHASE II

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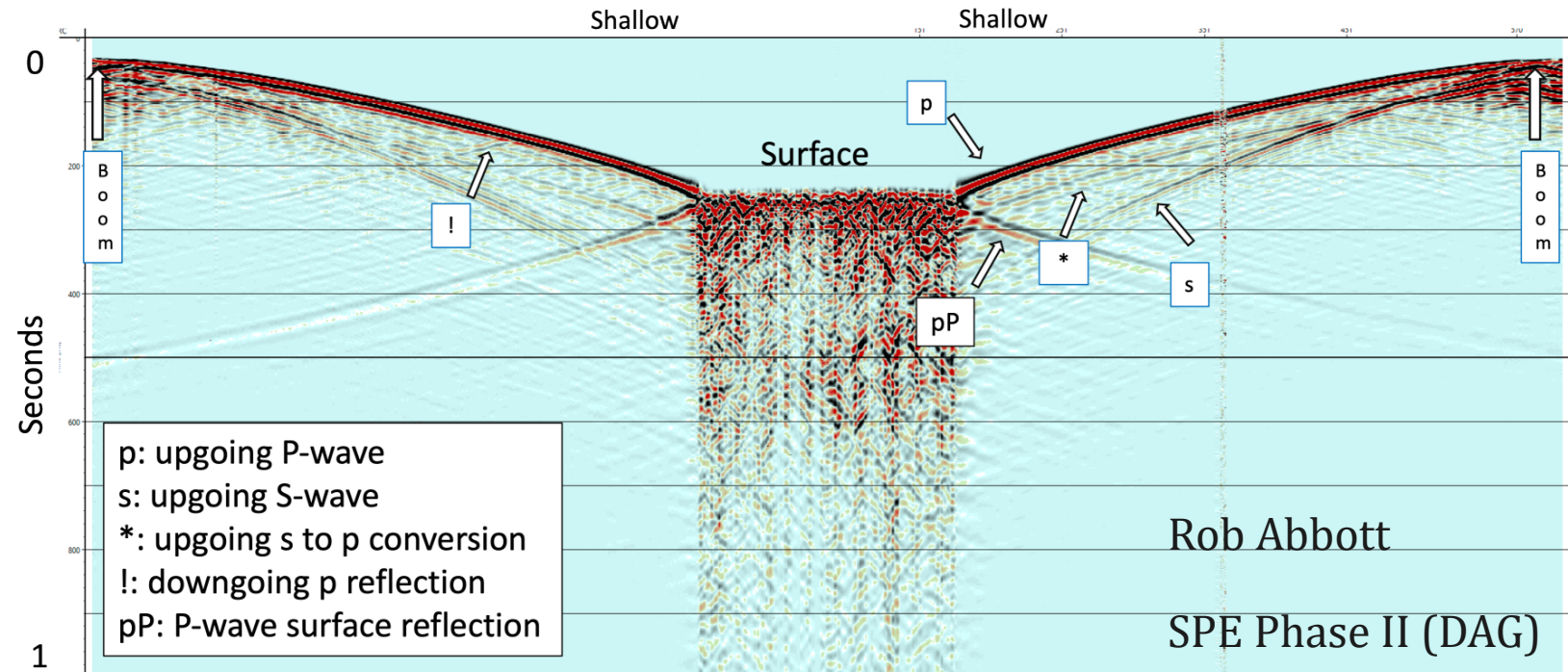
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# MOTIVATION

Recent advances applied to passive source signals (primarily earthquakes) recorded by DAS show potential for a step function improvement in characterizing the seismic wavefield.

Chemical explosion sources provide a source of seismic energy that is comparable, but distinctly different from earthquakes, volcanoes, or non-explosive anthropogenic sources.

How do we reproduce geophone signals and take advantage of the array nature of DAS for underground explosion monitoring?



# COMPARISON OF STRAIN-RATE TO GROUND MOTION SYSTEM

# EULER INTEGRATION



Ground motion for a given point in time and space can be estimated by integrating the strain from a reference point.

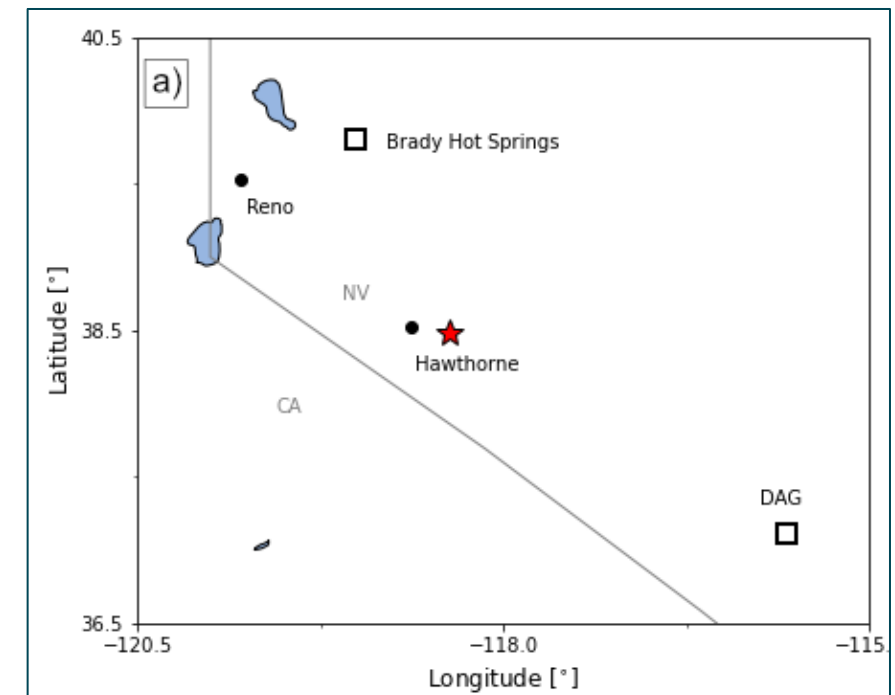
$$\dot{\epsilon}(x; x_{ref}, t) \Delta x = L \sum_{i=1}^n \dot{\epsilon}(x_{ref} + iL; x_{ref} + (i-1)L, t)$$

$$\dot{\epsilon}_{DAS}(x, t) = \frac{\dot{u}(x + \frac{L}{2}, t) - \dot{u}(x - \frac{L}{2}, t)}{L}$$

$$\dot{u}(x, t) = \dot{u}(x_{ref}, t) + \dot{\epsilon}(x; x_{ref}, t) \Delta x$$

Reference ground velocity

Integrated ground strain-rate

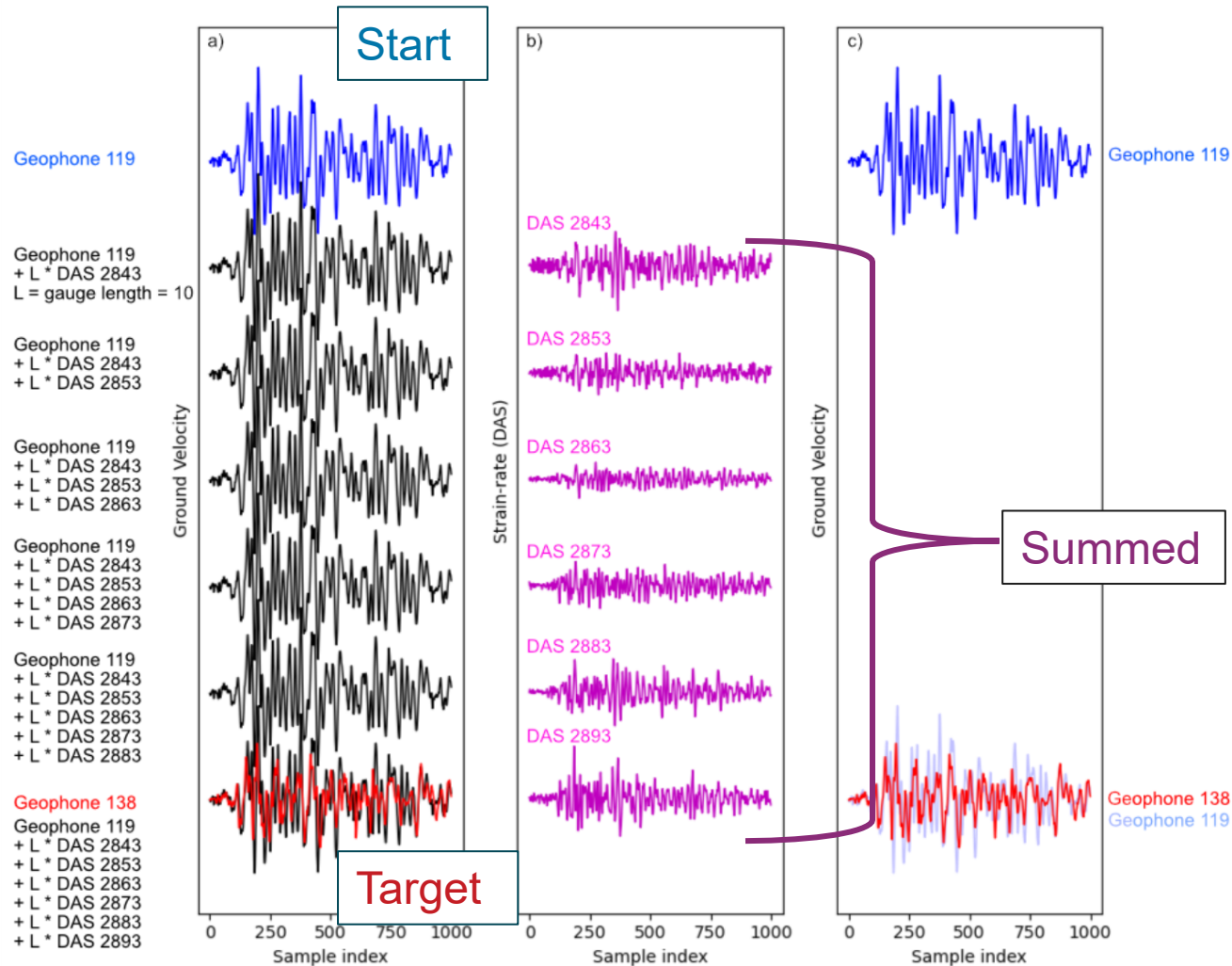


Bakku, 2015, *PhD Thesis, MIT*

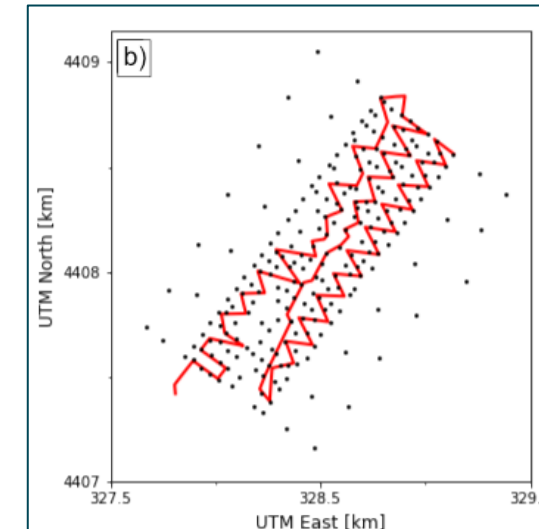
x = spatial coordinate, t = temporal coordinate, u = displacement, epsilon = strain, L = Gauge length



# EULER INTEGRATION APPLIED TO POROTOMO



Small differences between reference geophones can be inferred from summation of strain-rate signals.



Porritt and Stanciu, *SAND Report*, OSTI

Wang et al., 2018, *Geophys J. Int.*

Van den Ende and Ampuero, 2021, *Solid Earth*

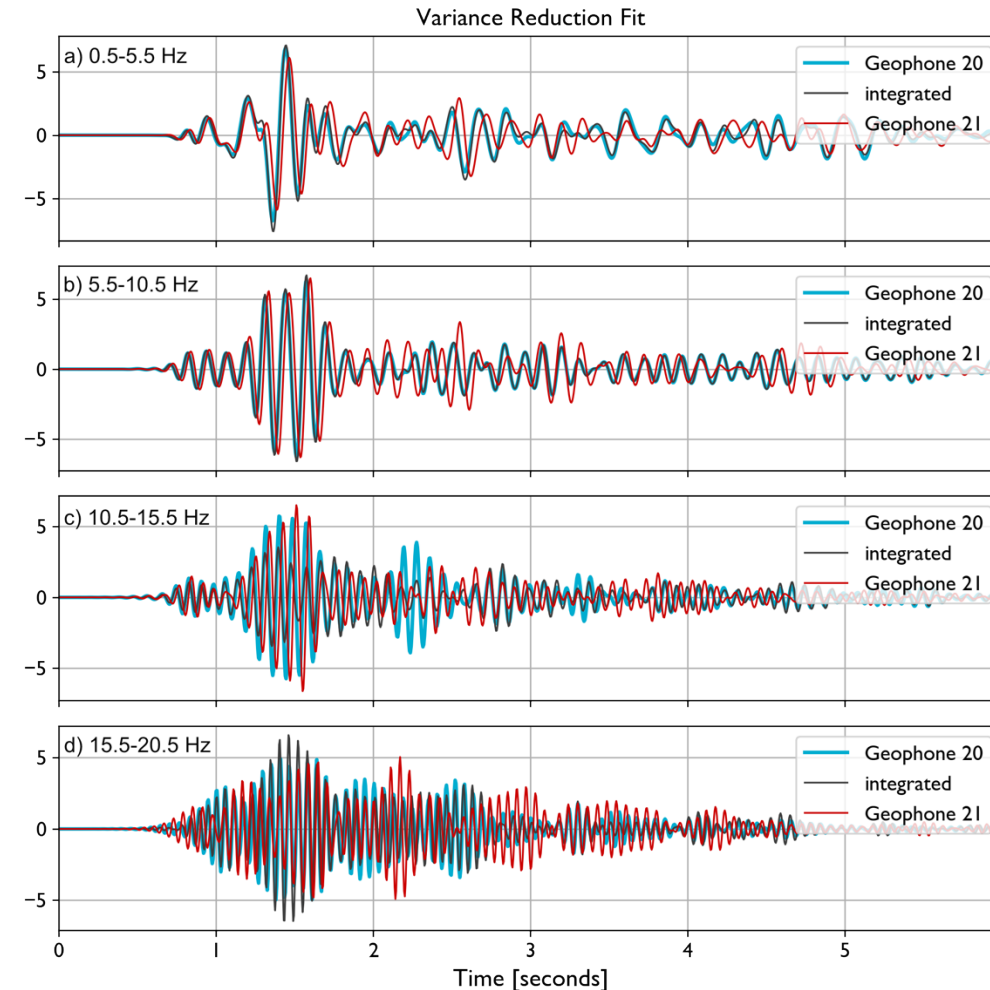
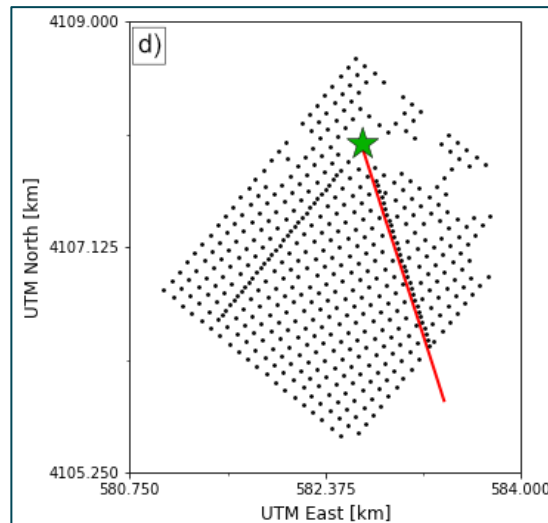
# EULER INTEGRATION APPLIED TO DAG

Porritt and Stanciu,  
*SAND Report*, OSTI



Visually, appears ok at less than 10 Hz, but phase shift is apparent at higher frequencies.

We consider the conversion *not applicable* because *1) the region has high scattering* and *2) the short offset is inconsistent with a passing plane wave.*



Increasing frequency band



# F-K INTEGRATION

Porritt and Stanciu,  
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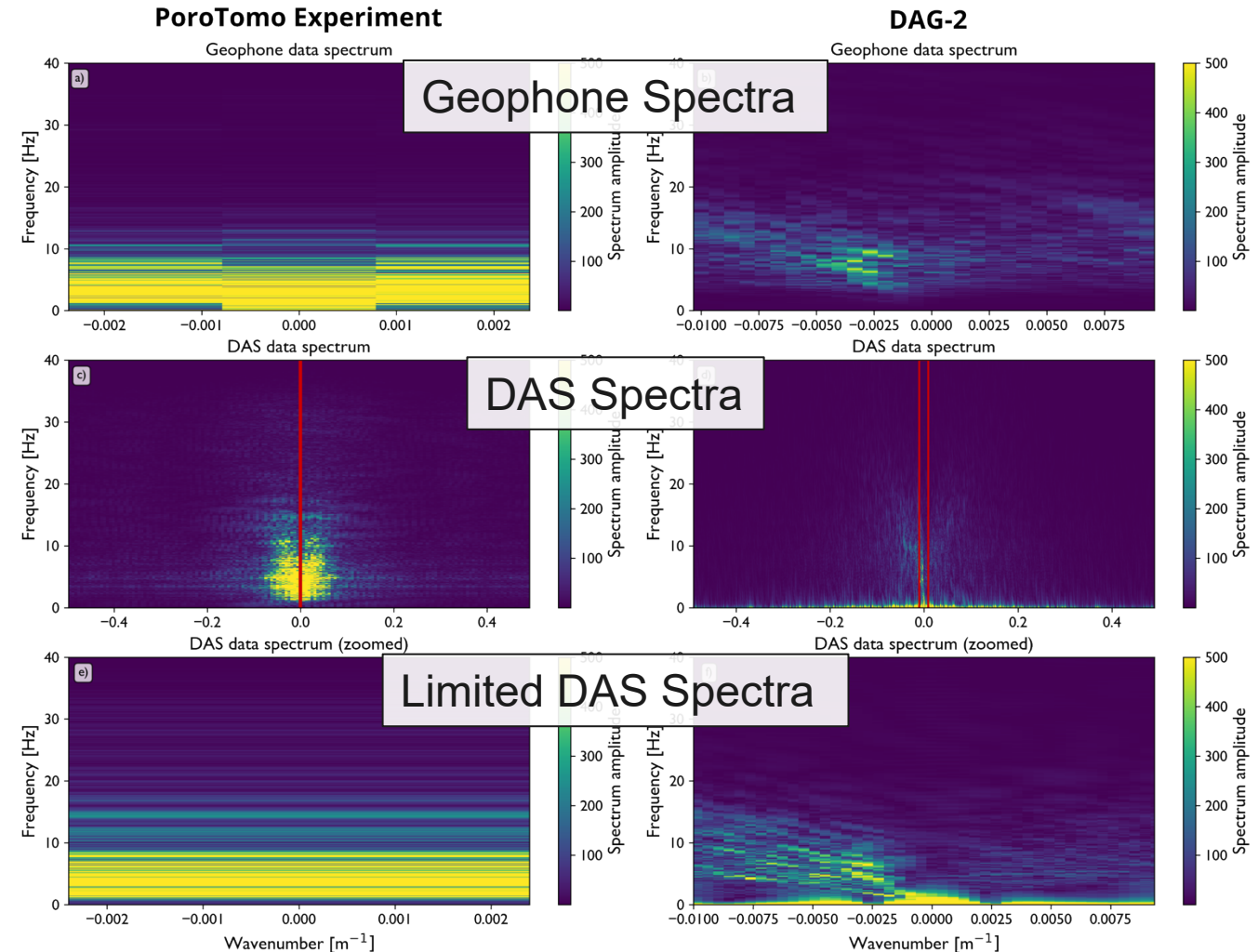
Scales the strain by the phase velocity.

Note that this is done in the 2D frequency-wavenumber domain for vector wavenumber ( $\mathbf{k}$ ) and angular frequency ( $\omega$ ).

$$\dot{u}(x, k, \omega) = \pm(k/\omega) \varepsilon(x, k, \omega)$$

Note that strain-rate has been time integrated to strain.

To optimize the comparison with the geophones, **limit the f-k space** to the wavelengths available to the geophones.

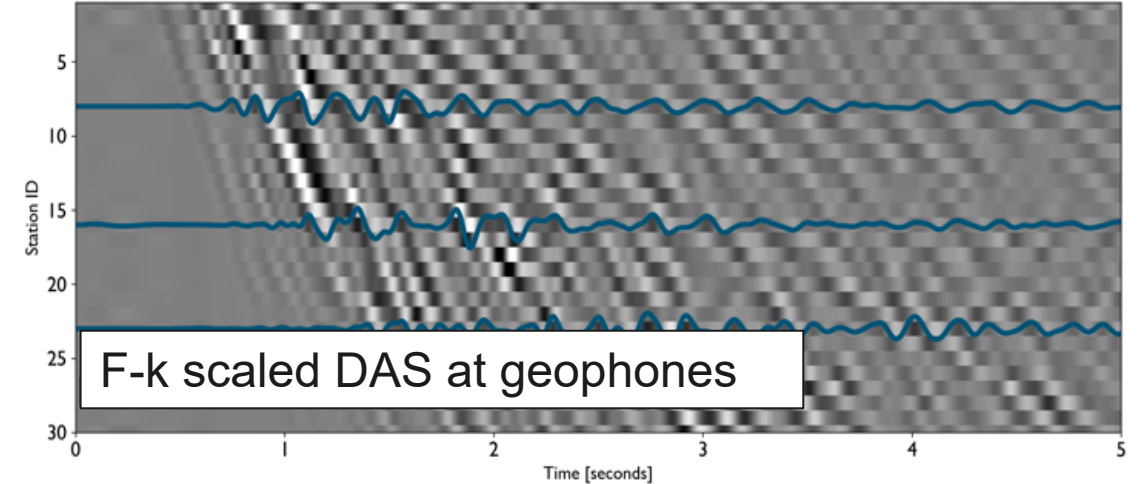
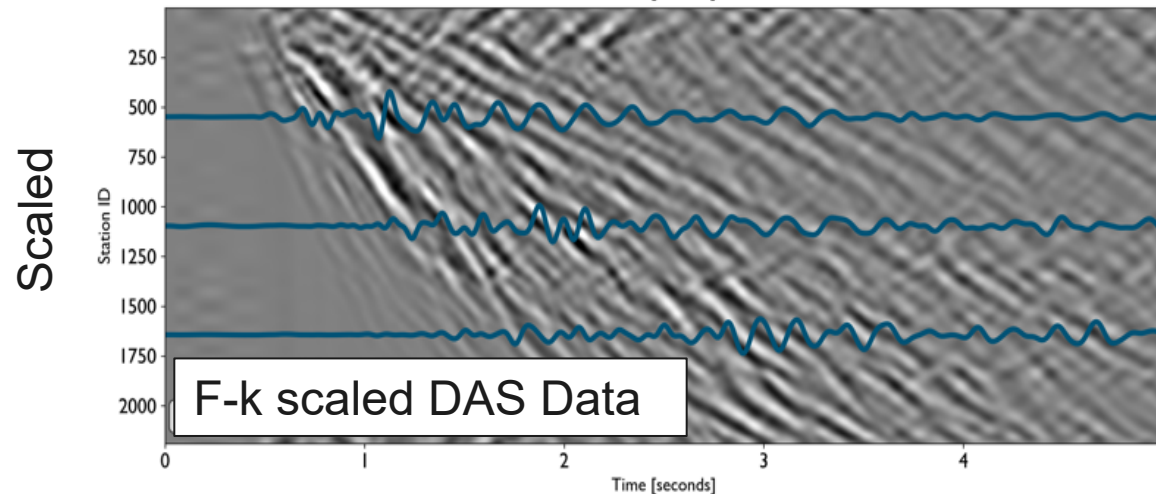
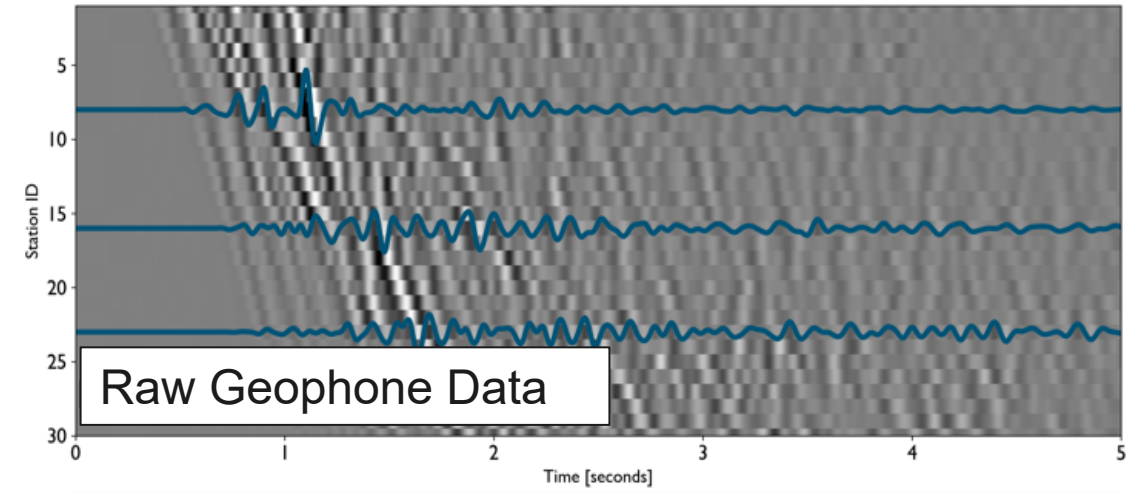
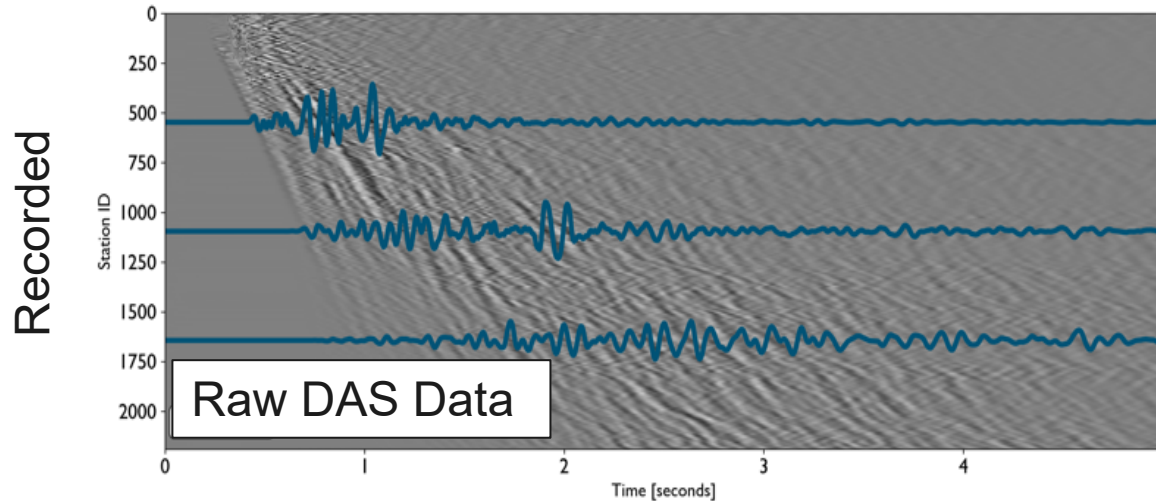


# F-K INTEGRATION AT DAG

Porritt and Stanciu,  
*SAND Report*, OSTI



DAG-2





# END OF SECTION



## Take home messages

- Conversion to ground motion with Euler's method only holds for the passage of plane waves.
- Frequency-wavenumber integration works in more general cases



Porritt and Stanciu,  
*SAND Report*, OSTI

Luckie and Porritt, *Seismica*, in revision.

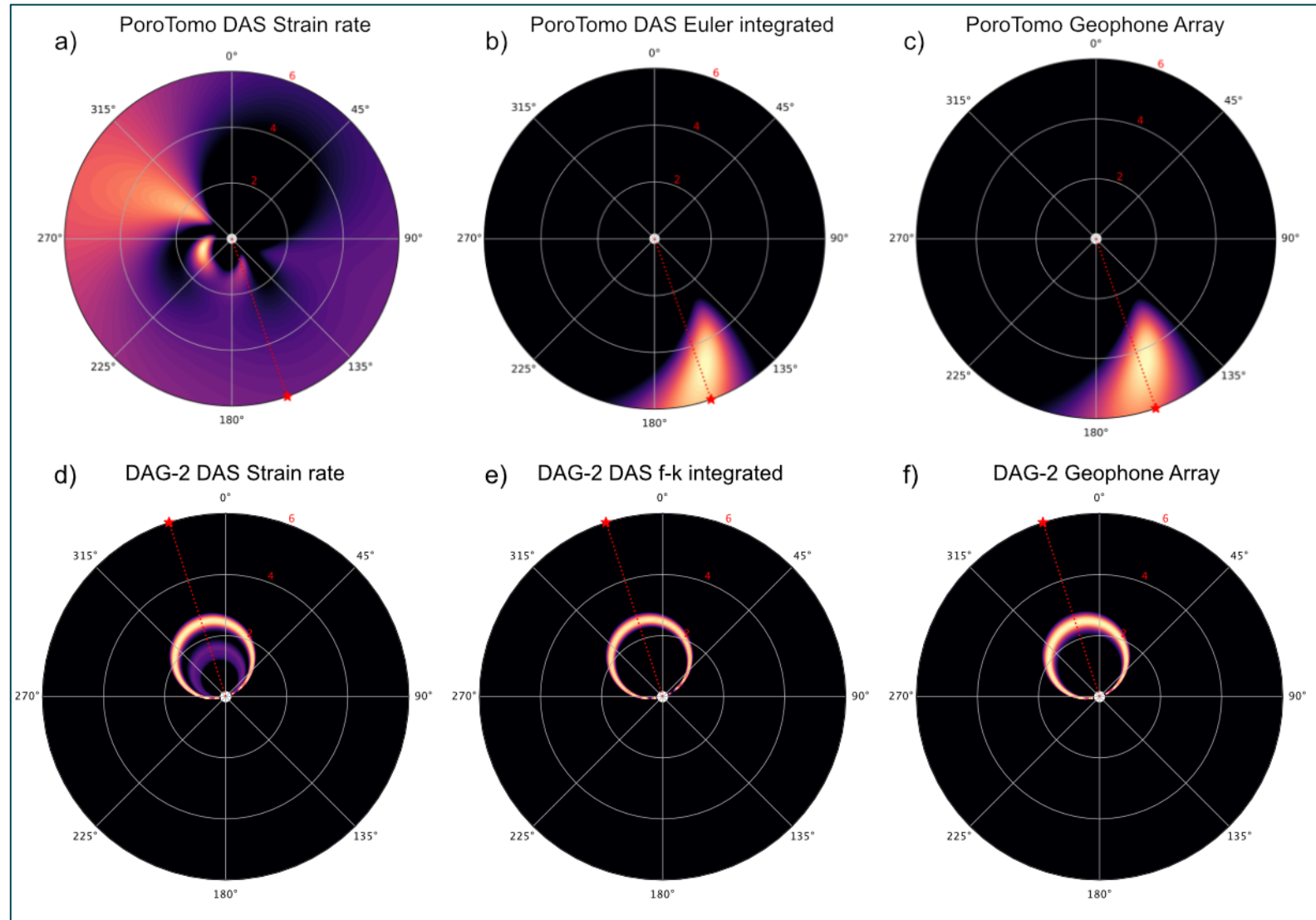
# DAS AS NEXT GENERATION ARRAYS

# BEAMFORMING BEFORE AND AFTER CONVERSION



Van den Ende and Ampuero show **significant artifacts in beamforming** (a). After conversion to ground motion, artifacts are removed (b, c).

The artifacts are relatively minor at DAG (d). After f-k integration, the final DAS slowness space matches the co-located geophones.



# BEAMFORMING WITH POLYGONS

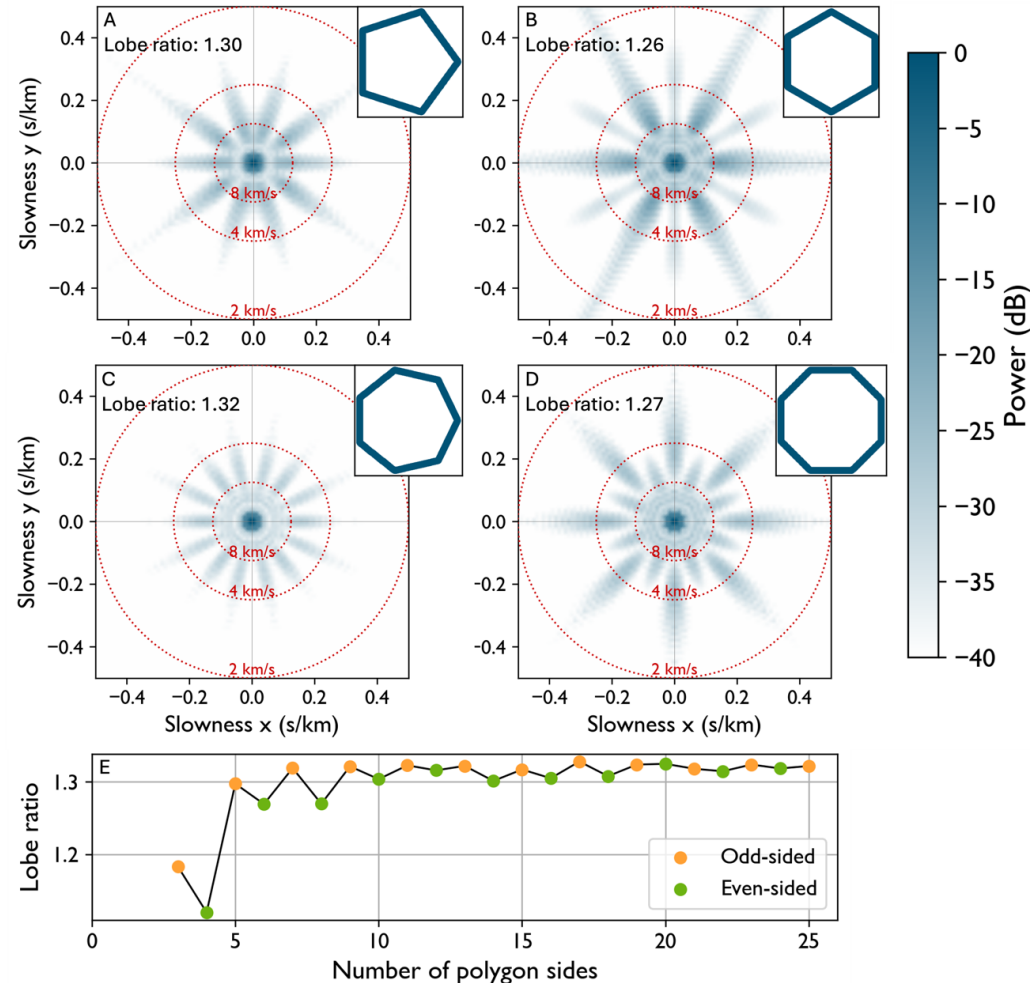


Logistical constraints as well as applicability of f-k integration at a variety of offsets suggest that polygonal array designs are desirable.

Here, we compare how isolated the array response peak is for a series of polygons.

***Odd-sided polygons have systematically reduced artifacts compared with even-sided polygons.***

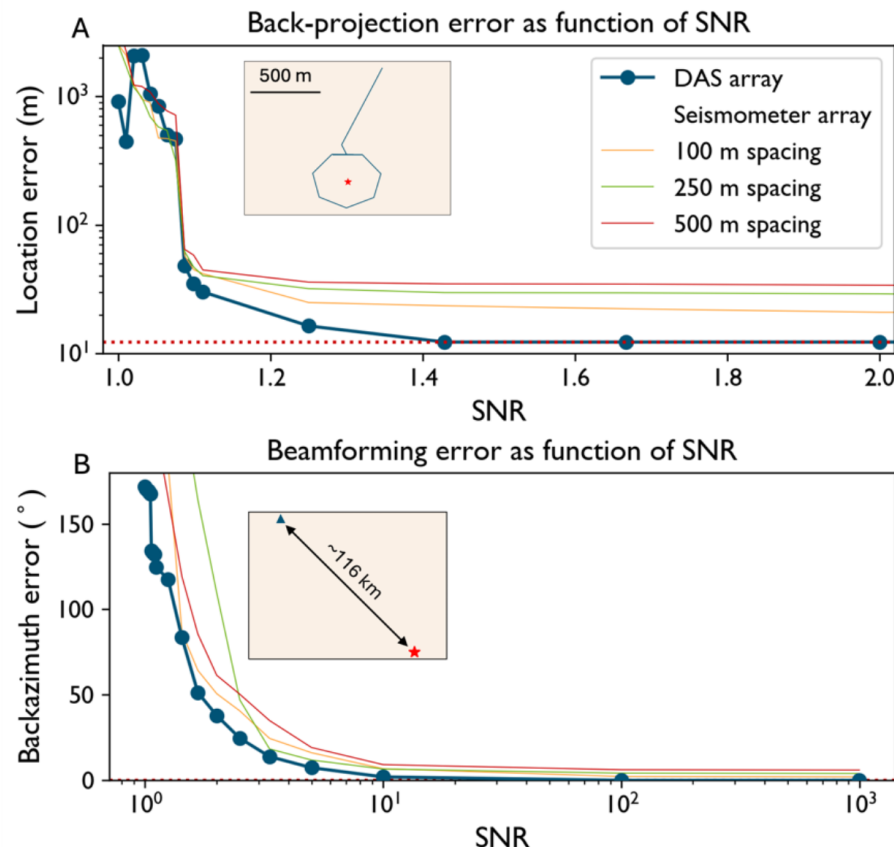
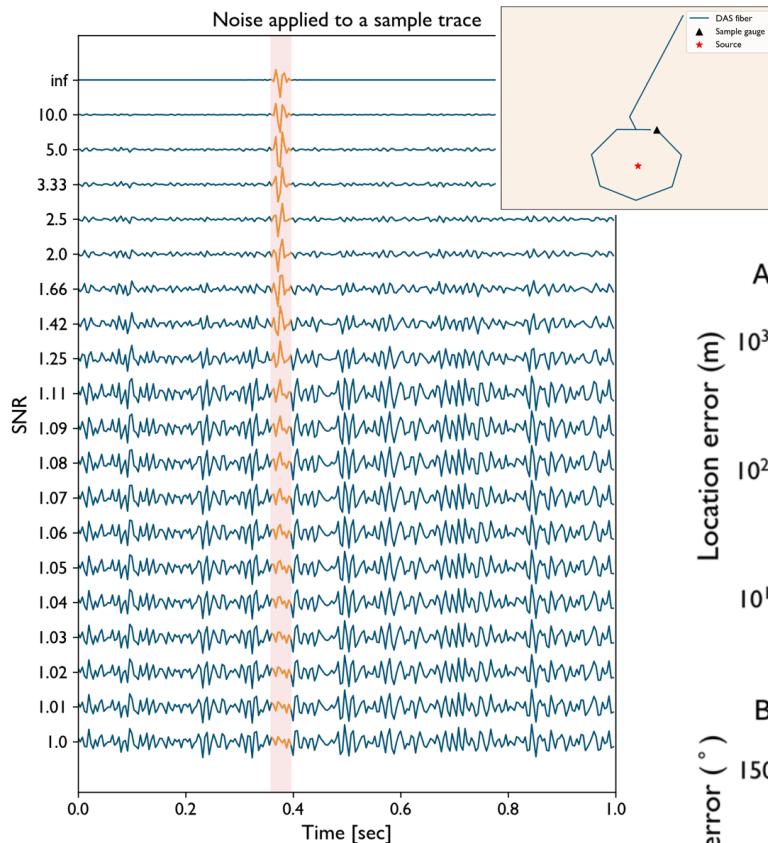
***A point of diminishing returns is reached by 7 sides.***



Luckie and Porritt, *Seismica*, in revision.



# PERFORMANCE WITH NOISE-ADDED SYNTHETICS



Application to noise-free synthetics provides an unrealistically optimal situation.

Here we add realistic synthetic noise as a proxy for performance for variable magnitudes.

**The array nature of DAS provides systematically more accurate results regardless of SNR.**

*Synthetic noise generated by drawing from a distribution of amplitude spectra based on the Peterson, 1993 New High Noise Model and random perturbations to the phase spectrum.*

Luckie and Porritt,  
*Seismica*, in revision.

# DENOISING WITH J-INVARIANT

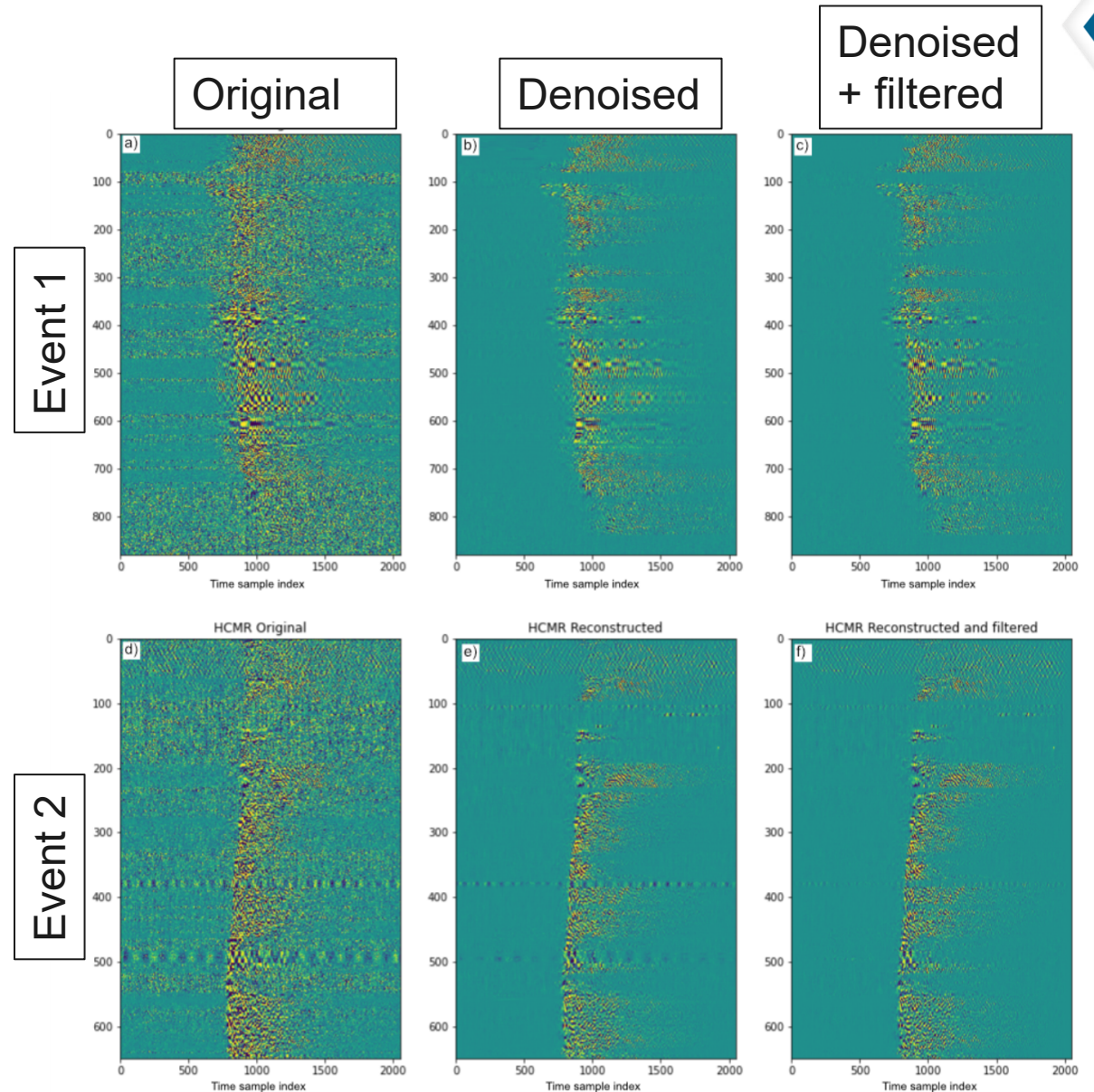
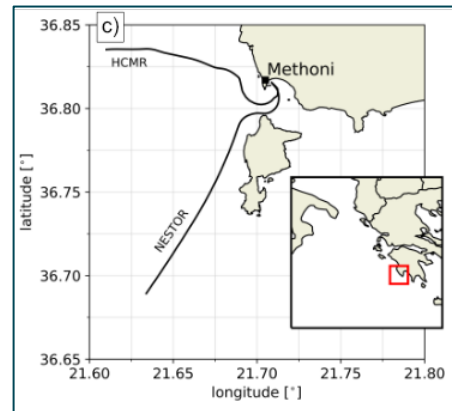


Van den Ende et al presented a method of reconstructing patterns in DAS array data to draw out transient passing signals.

Their application had **impressive visual results**, but as the data was collected passively on an offshore cable, **the ground truth “signal” is unknown**.

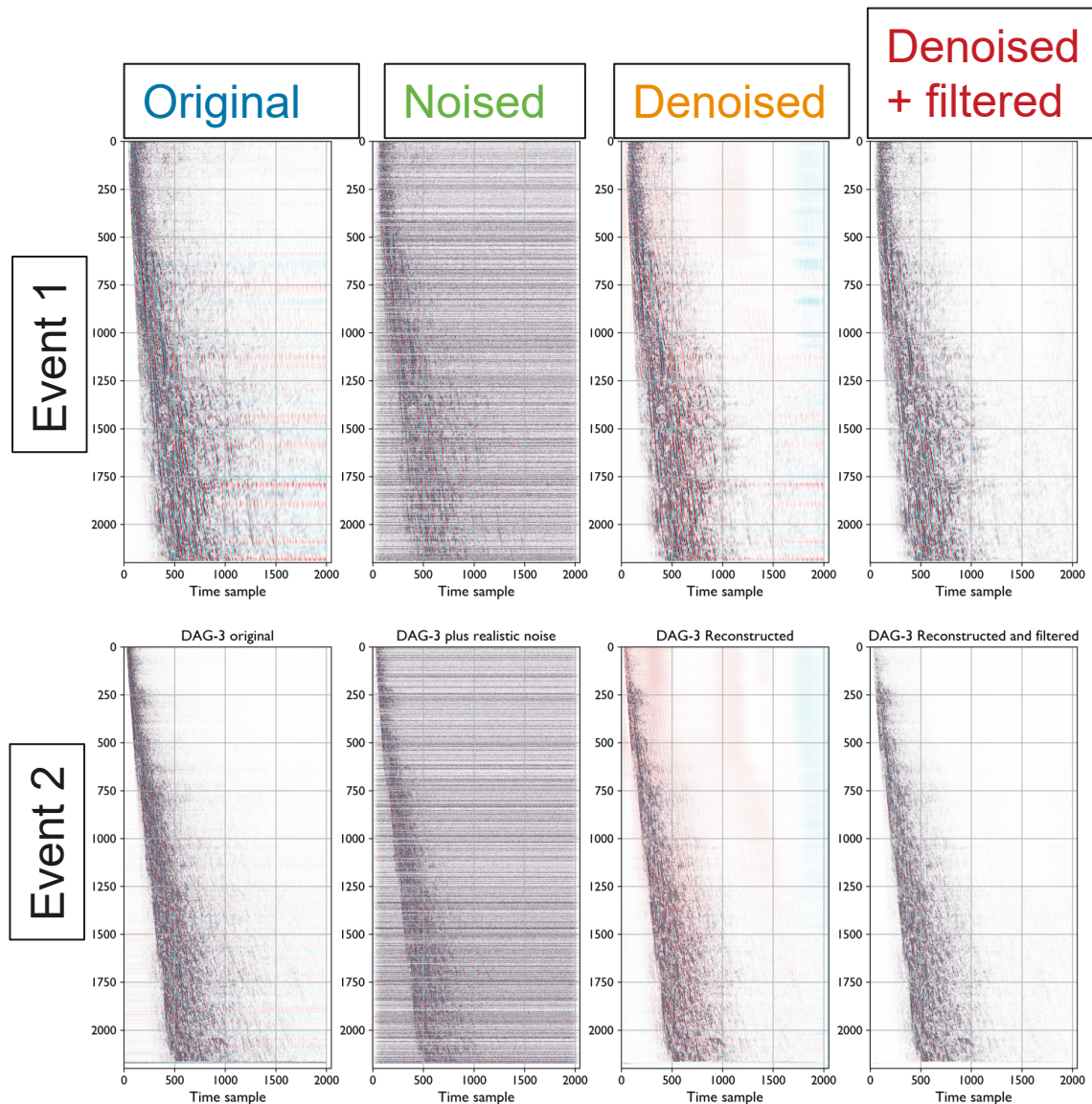
Van den Ende et al.,  
2021, *IEEE Transactions on Neural Networks and Learning Systems*,

Porritt and Stanciu,  
*SAND Report*, OSTI





# ADDITION AND REMOVAL OF NOISE FOR DAG



At DAG, the large chemical explosions dominate the wavefield creating a situation with effectively no noise.

Applying our method to add synthetic noise, we are able to control how masked the signal of interest is.

These figures illustrate the **original wavefield**, the **noise added wavefield**, the **reconstructed wavefield**, and the result of **traditional frequency filtering of the reconstructed wavefield**.

Porritt and Stanciu,  
*SAND Report*, OSTI

# QUANTIFICATION OF DENOISING

Effectiveness of denoising is quantified by comparing the original and modified data using the **Variance Reduction** and **Correlation Coefficient**.

Traditional frequency filtering has an insignificant effect in recovering the original data.

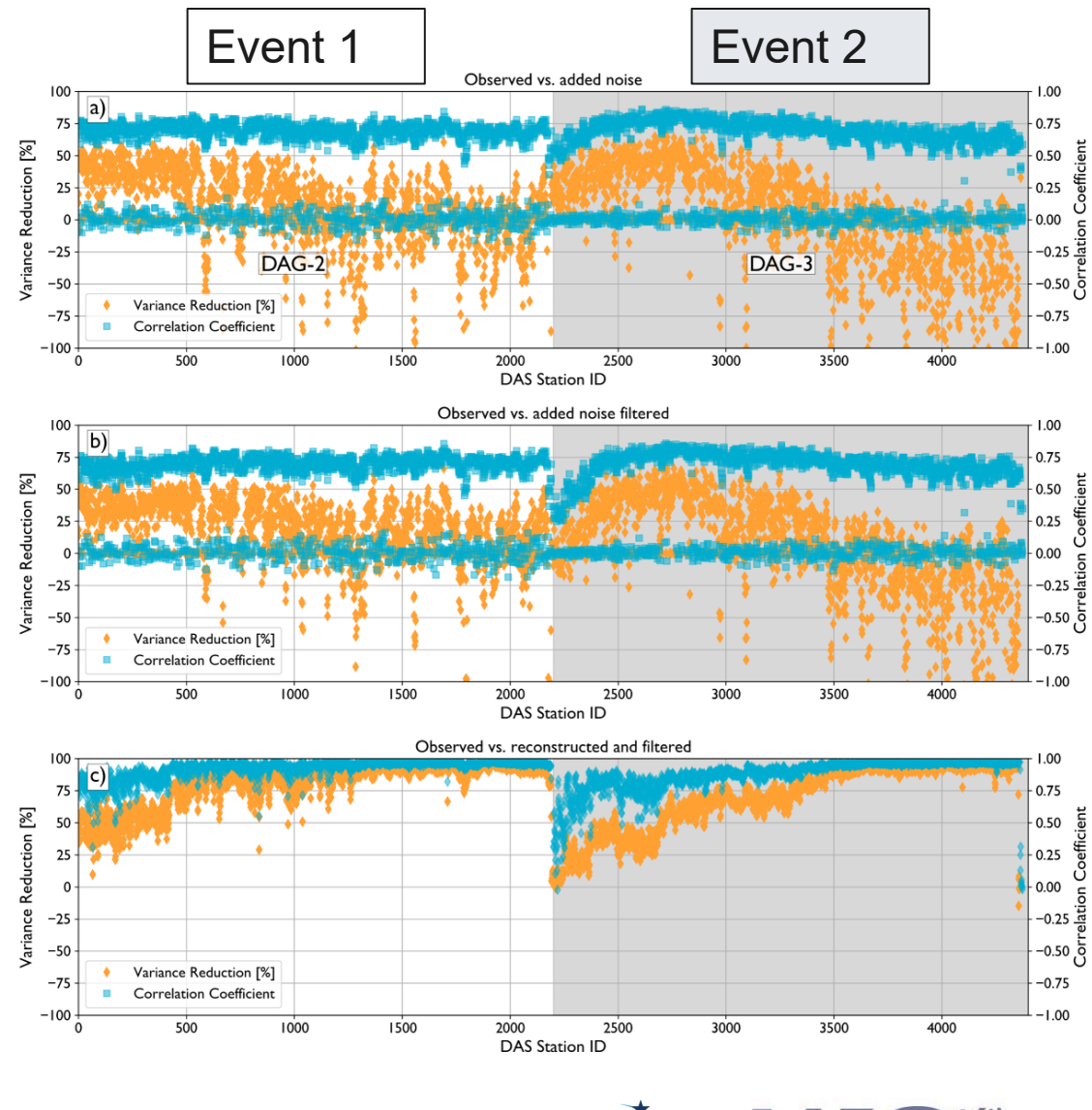
The J-Invariant method is highly effectively at recovering the original data, event reconstructing channels that have been set to 0.

Porritt and Stanciu,  
*SAND Report*, OSTI

Added noise

Mismatch after:  
Frequency Filter

Reconstructed





- Conversion to ground motion with Euler's method only holds for the passage of plane waves.
- Frequency-wavenumber integration works in more general cases

- High spatial resolution/channel density makes DAS ideal for array processing and ML-based denoising.

THANKS!  
QUESTIONS?

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