

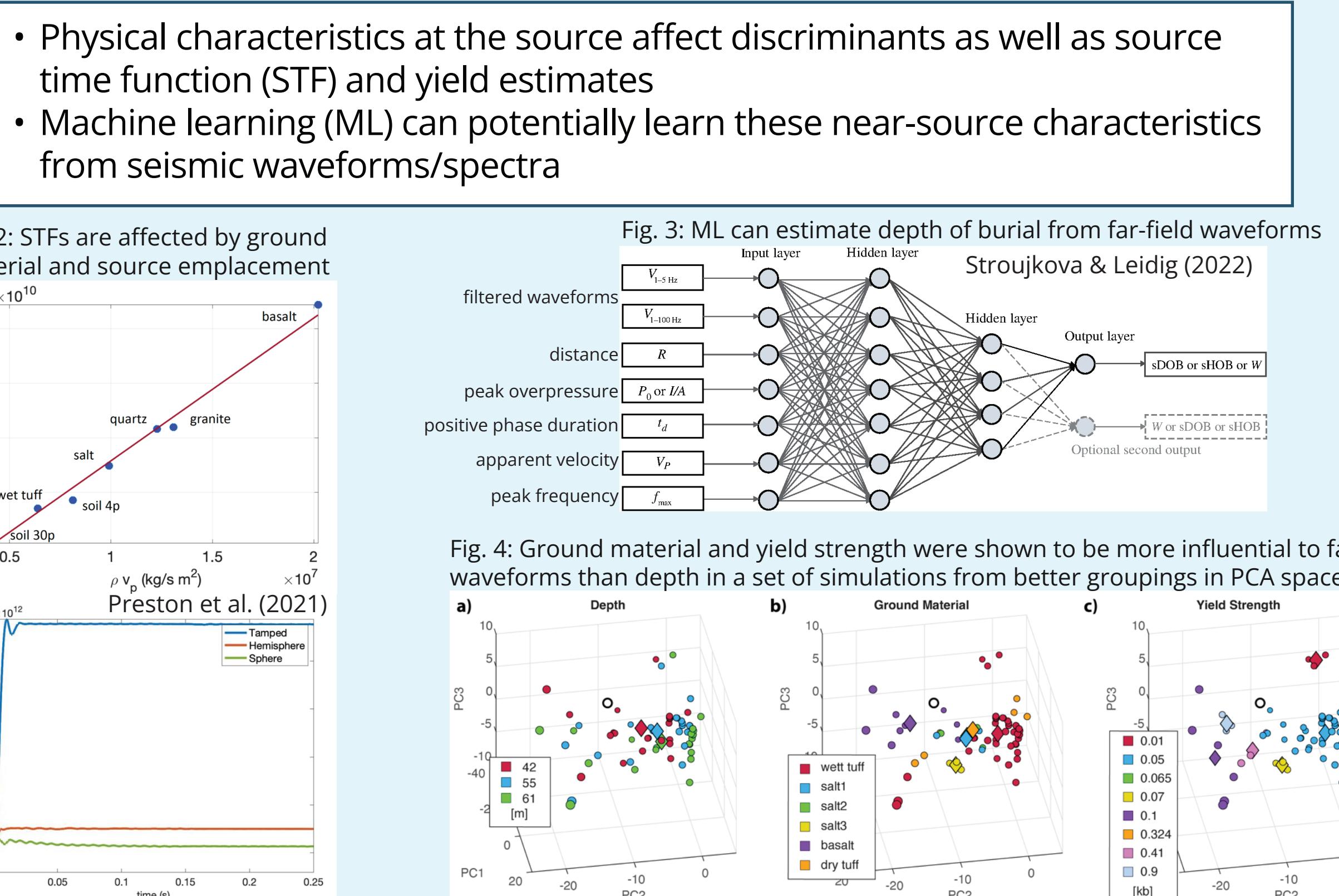


Using Deep Learning Models to Characterize Subsurface Physical Parameters at Modeled Underground Chemical Explosion Sources

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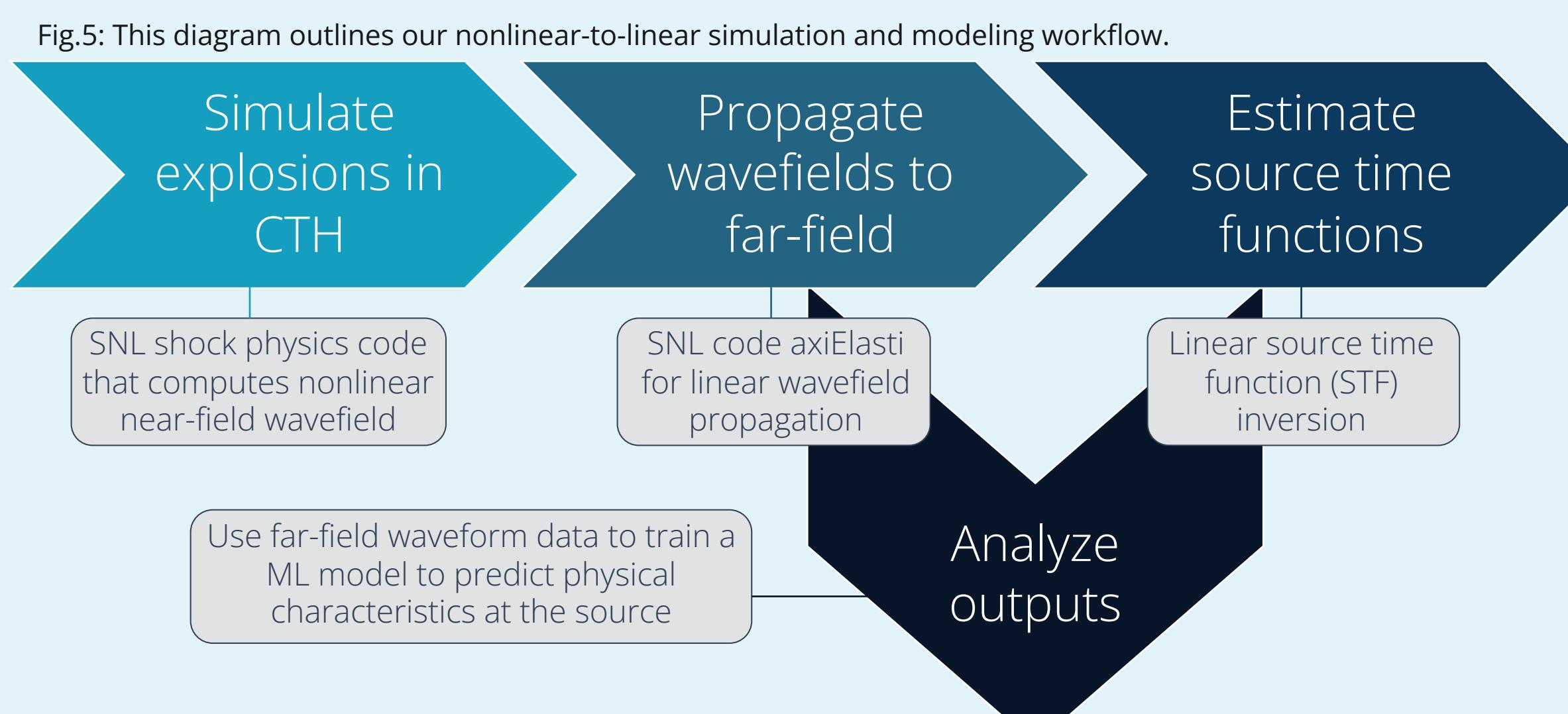
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Motivation



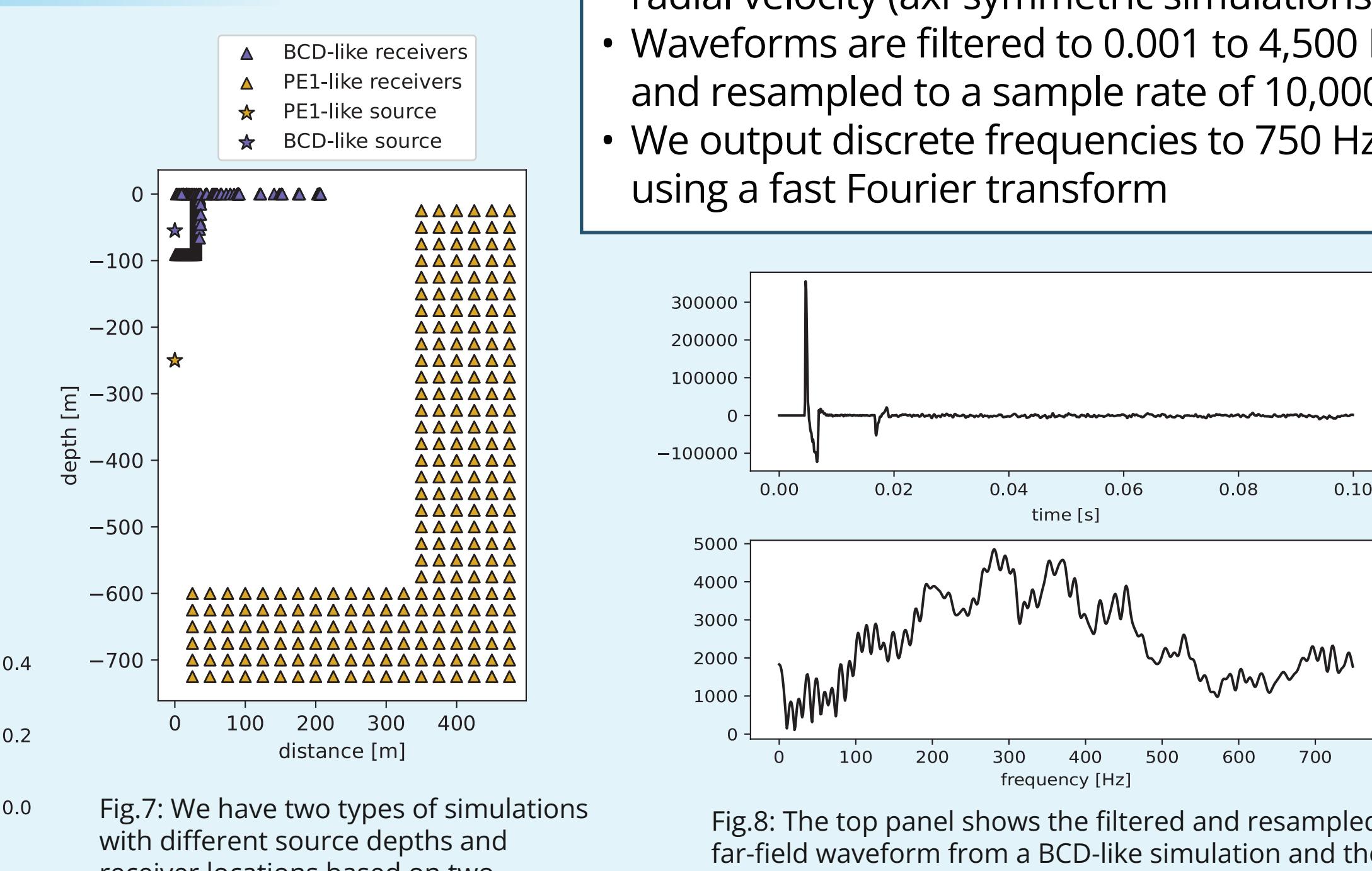
Underground Explosion Simulations

- We use a nonlinear-to-linear modeling scheme to simulate buried explosions and their resultant far-field waveforms
- We vary the properties of a homogeneous half-space earth model for the same size source, such as:
 - ground material
 - yield strength
 - fracture pressure
 - source depth
 - Poisson's ratio
 - strength model and model parameters



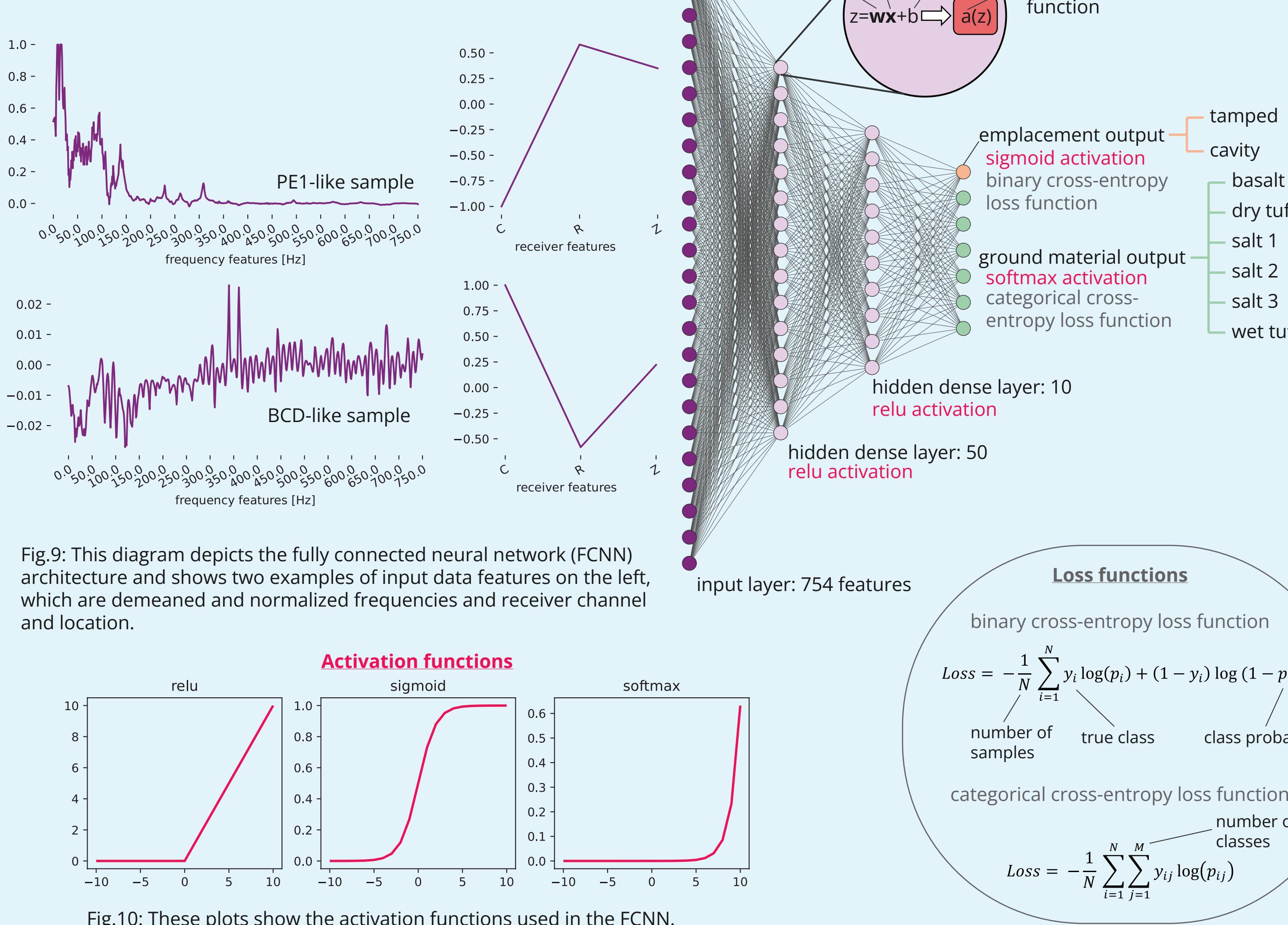
Far-Field Waveform Dataset

- We generated a preliminary (and growing) dataset consisting of far-field waveforms recording identical chemical explosion sources in a variety of subsurface models
- We will look at 71 simulations and focus on ground material and emplacement



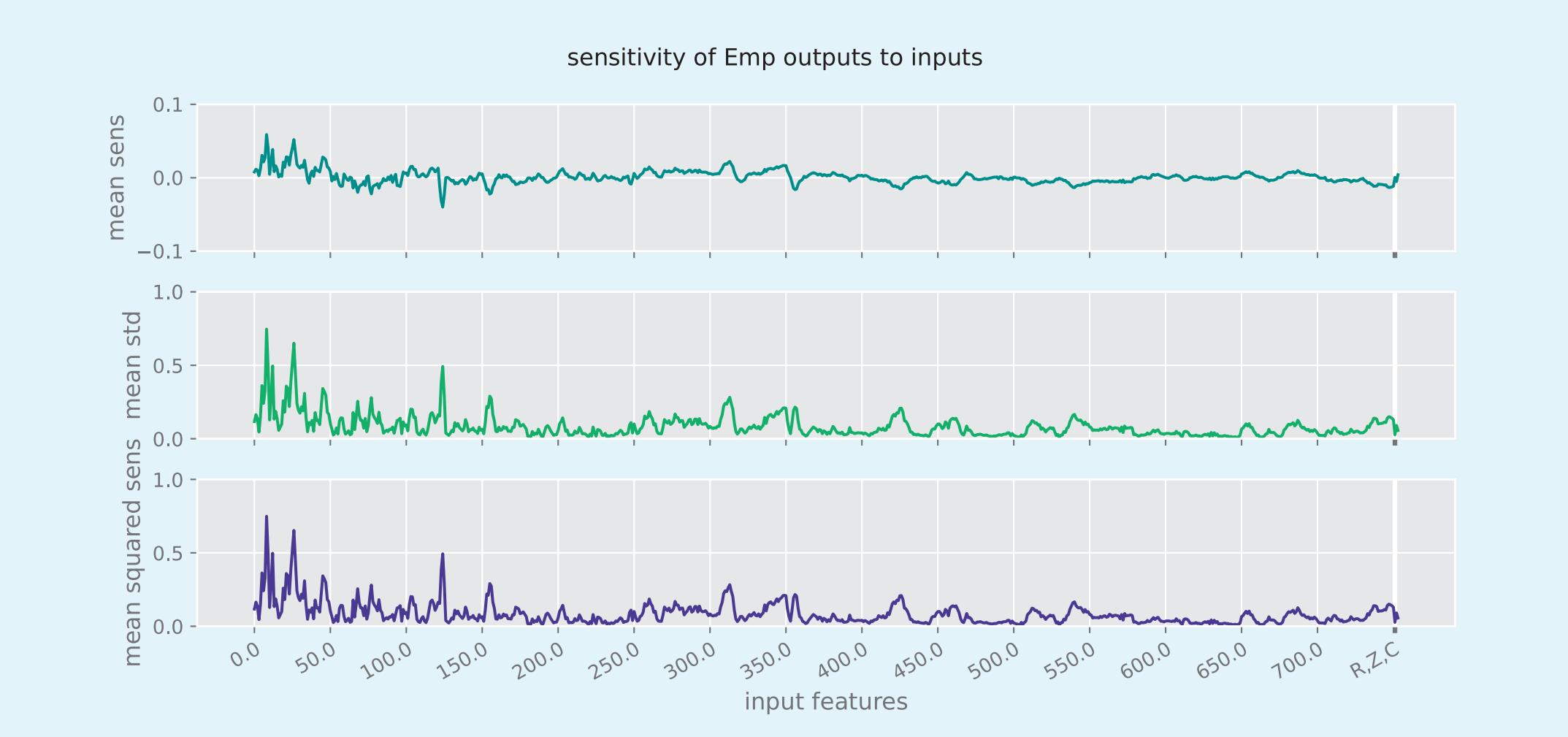
Deep Learning Multi-Output Classification

We train a fully connected neural network (FCNN) to classify emplacement and ground material

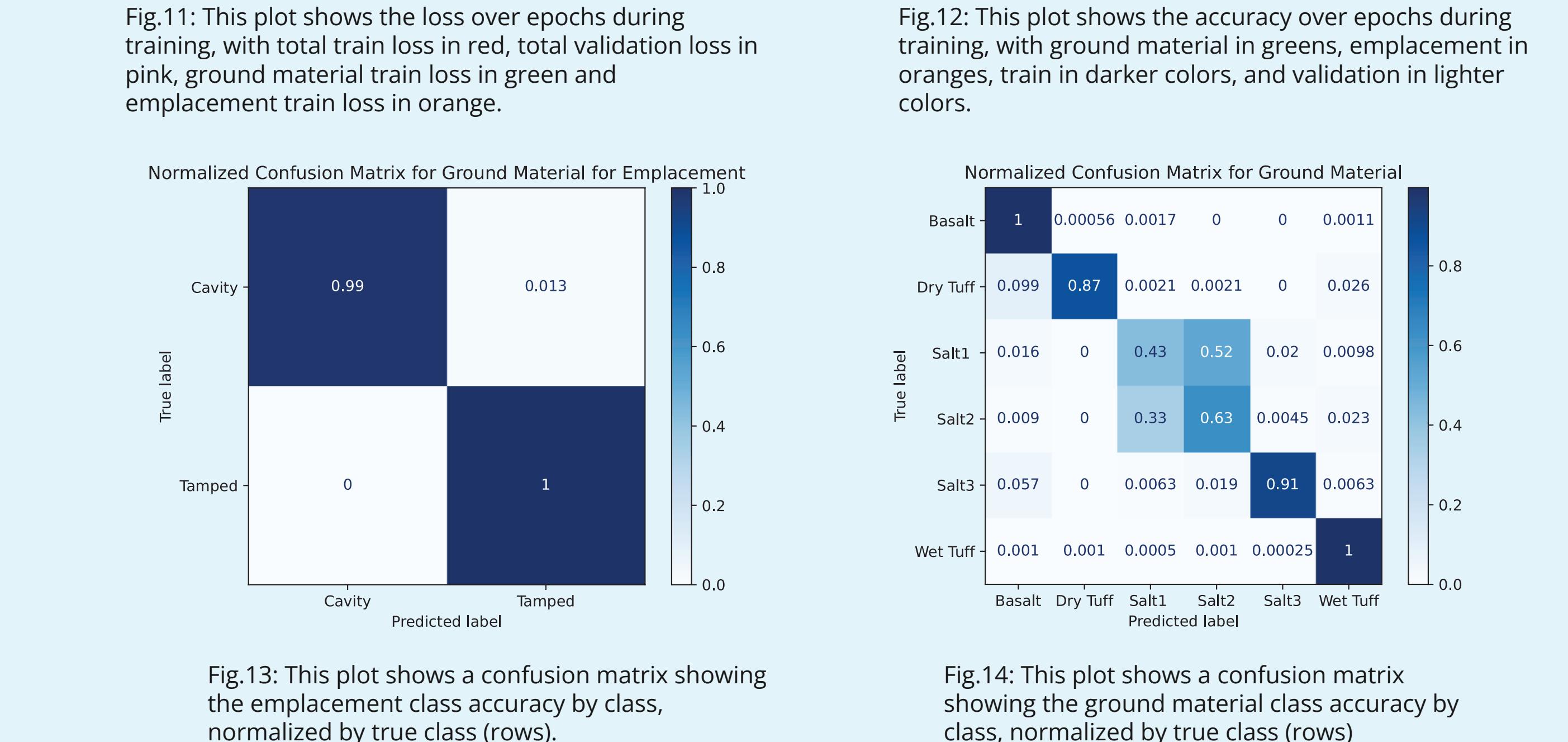
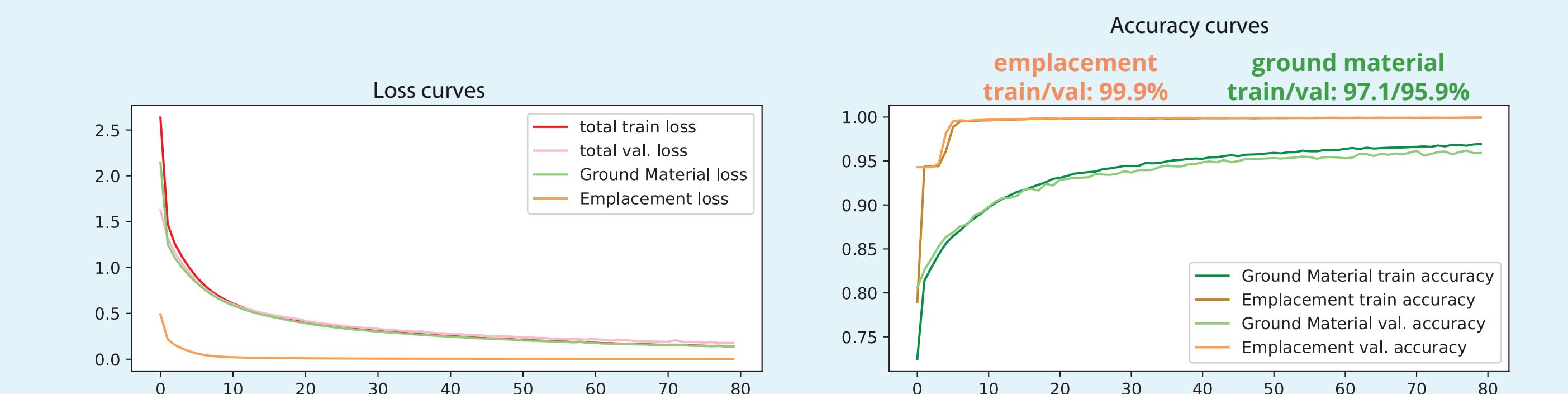


Sensitivity Analysis

- Leveraging the differentiability of the FCNN architecture, we can compute the Jacobian for a set of input samples and calculate the sensitivities of outputs to inputs
- We use the NeuralSens package (Pizarroso et al., 2022)
- This is a good tool for better understanding and trusting the ML model and evaluating the important data features within a dataset (not necessarily generalizable yet)
- We see differences in input feature utilization for classifying emplacement vs. ground material
- There is little reliance on higher frequencies (>350 Hz) nor receiver features



- We split the input data into a train and validation set 70/30 (shuffled by individual spectra, not simulation cases)
- We use a batch size of 200 and train for 80 epochs
- The loss weight for the ground material and emplacement is 2 and 1, respectively
- training takes ~4 min. on an NVIDIA V100S-4Q 4 GiB GPU



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