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EXPRESSIVE DENDRITES IN SPIKING NETWORKS

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DENDRITIC HARDWARE & COMPUTATION

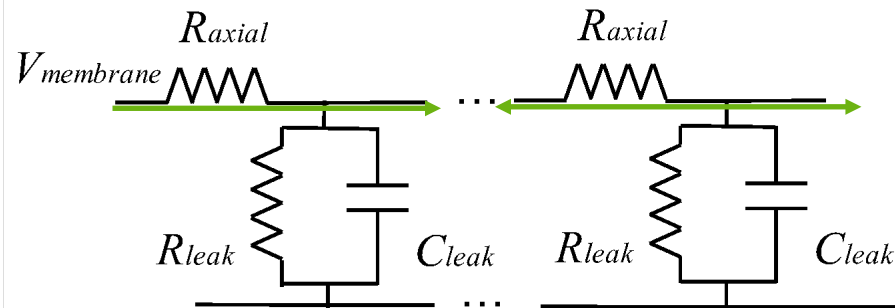
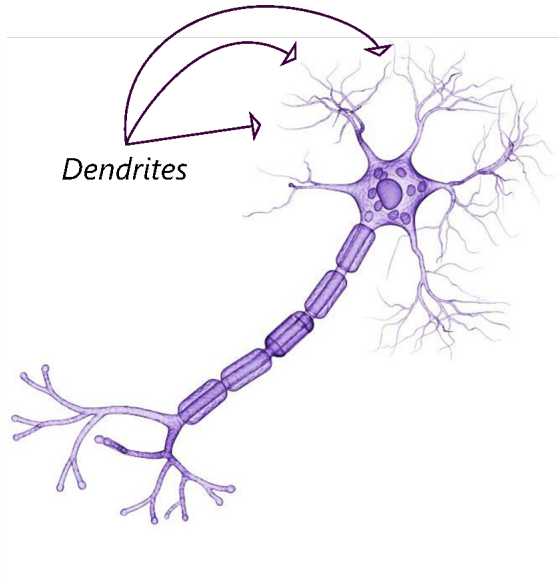
Dendrites are a nonlinear computational components

Provide a “pre-processing” computation

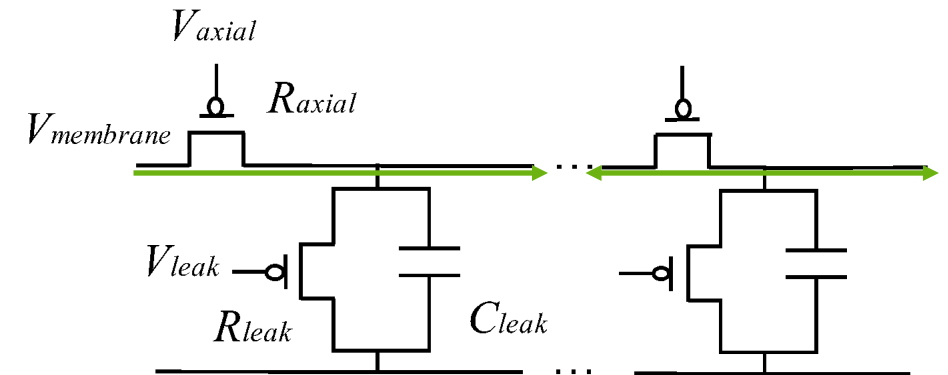
- Inputs travel to neighbors as well as output

Several methods to implement in hardware

Almost compute-on-wire



Using Resistors & Capacitors to implement Dendrite Chain



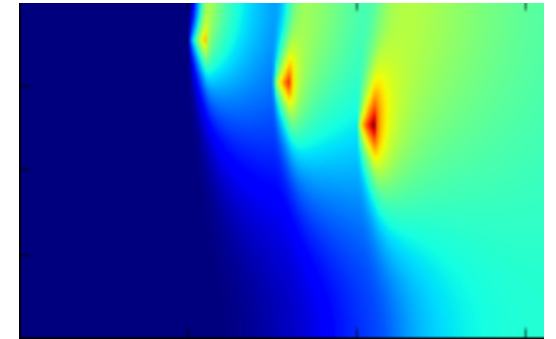
Using CMOS:
Subthreshold Transistors to Implement Dendrite Chain

DENDRITIC UTILITY

Custom hardware is needed to leverage Dendrites

- CMOS based subthreshold based dendrites have been demonstrated to work
- Exploration of beyond CMOS devices as well
 - Memristors, SONOS floating-gate, and more...

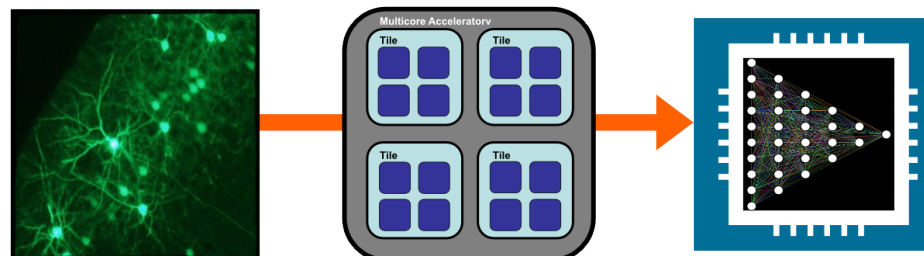
snnTorch



The chicken & egg of novel AI

- In order to justify novel hardware adoption, good software use-cases must exist
- But software developers will use the best current hardware and libraries

An easy-to use dendrite layer in a major ML library could help experimentation and development of dendrite and spiking networks



DENDRITE ENABLED SPIKING LIBRARY

Implemented Torch library with a dendritic chain

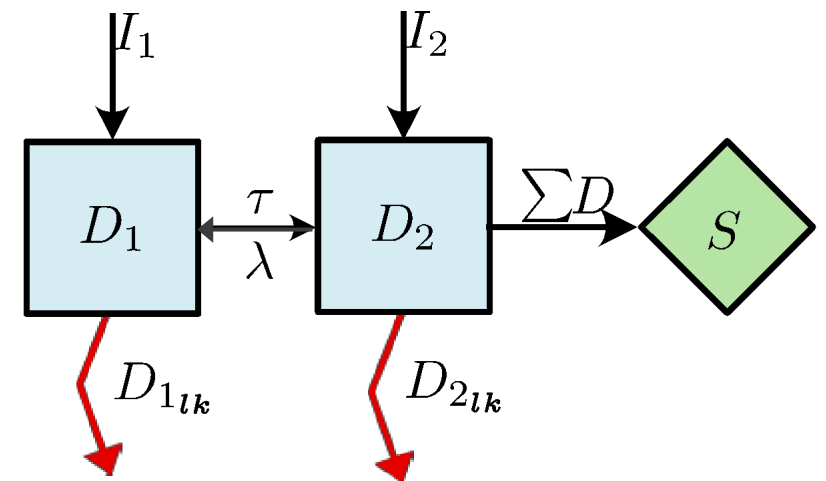
- Simplified version of the complex ODE dendrite solution
- Wrapped dynamics into a set of constants and parameters

Dendrites support SNN Torch & Non-Spiking Torch

Provides a trainable 1-D chain of dendrites

- Spiking or continuous output
 - Works with SNN Torch models or PyTorch models

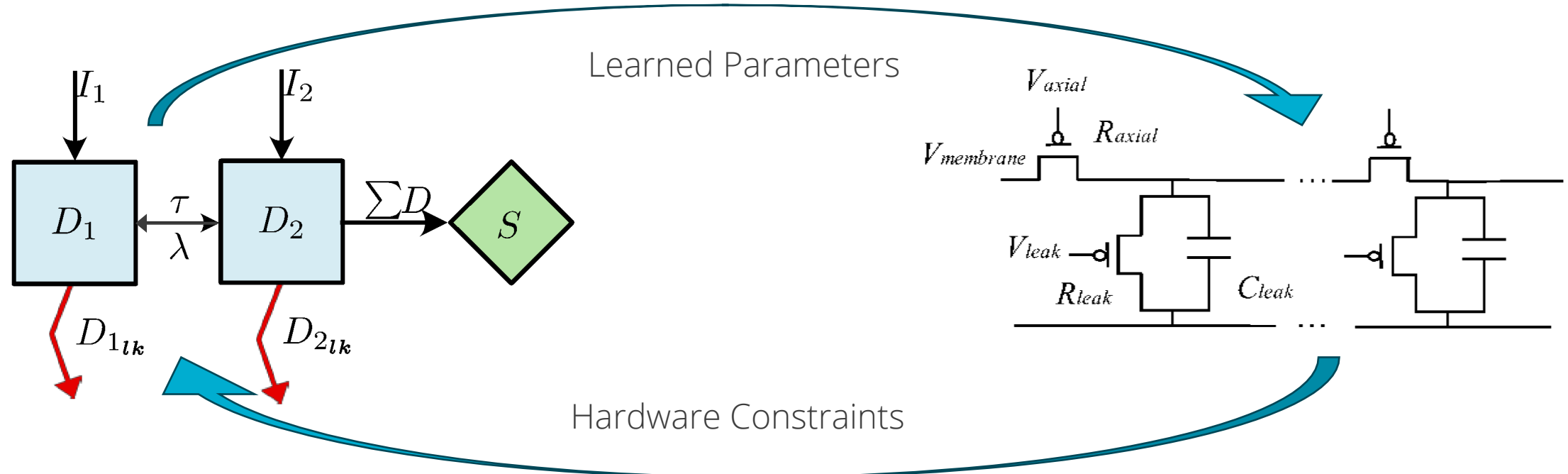
| Value | Type |
|--------------|--|
| Lambda | "Spatial" constant: Represents Distance |
| Tau | "Temporal" constant: Capacitance and Resistance |
| Leak | Signal loss for each tap |
| Input Weight | Increases or Decreases signal strength |



SNNTORCH DENDRITE LIBRARY

Abstract dendrite implementation

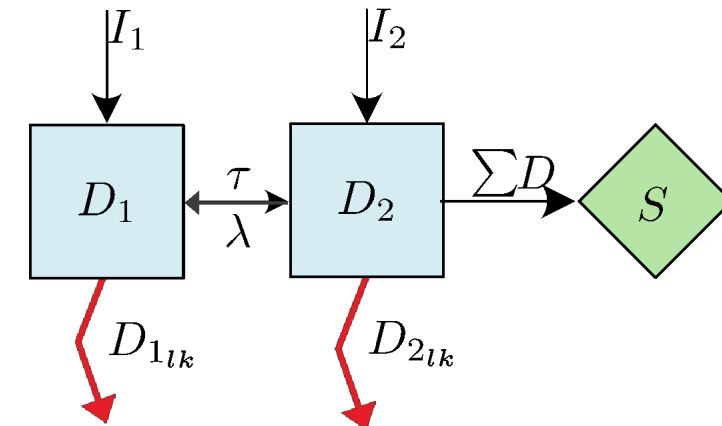
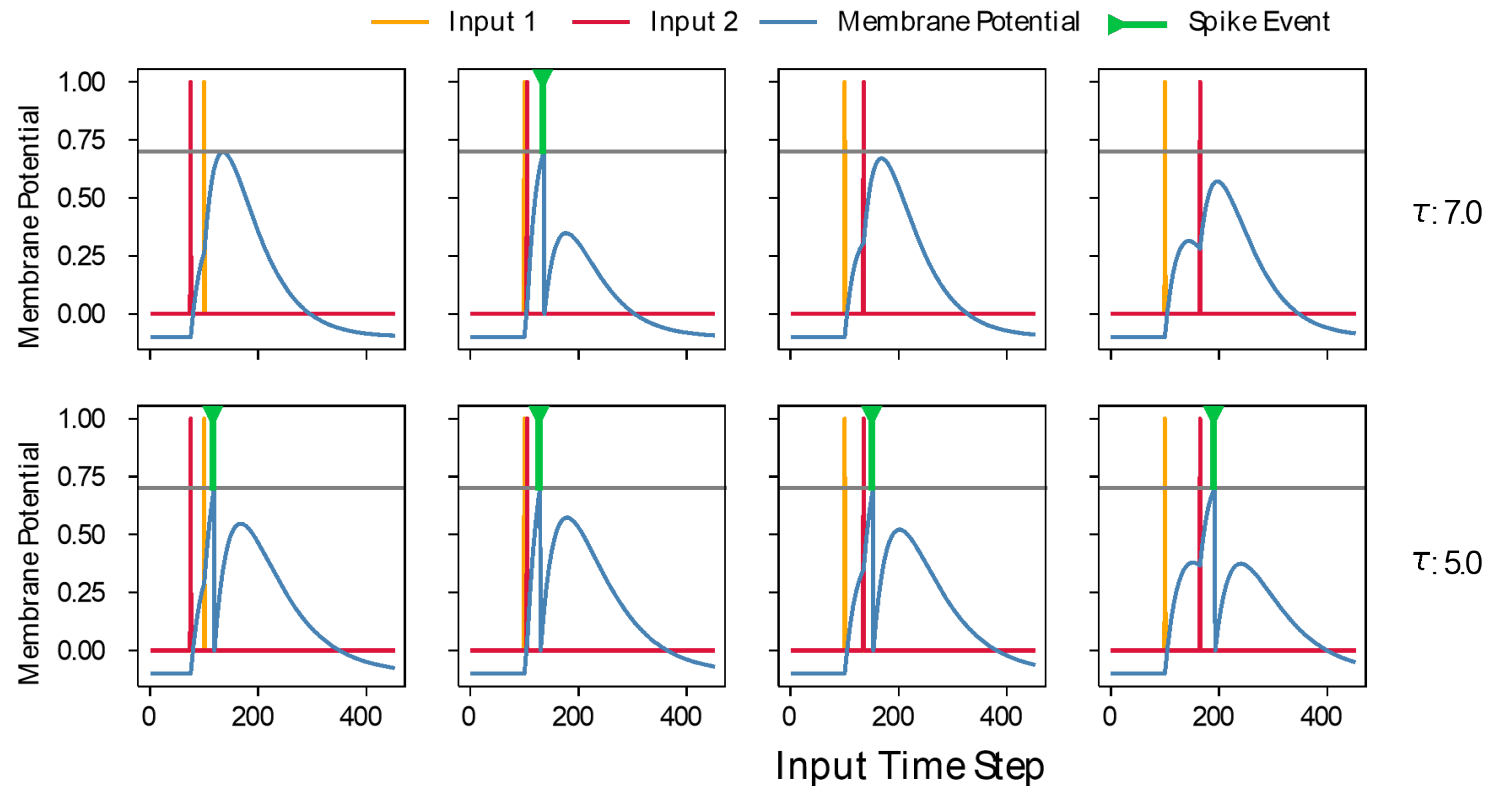
- Based on analog hardware design
- Goal to enable ML training that is transferrable to dendritic hardware
 - Hardware constraints (number of taps, possible fixed values, etc.) to software
 - Learned parameters to hardware



DENDRITIC COMPUTATION – BASIC COINCIDENCE NETWORK

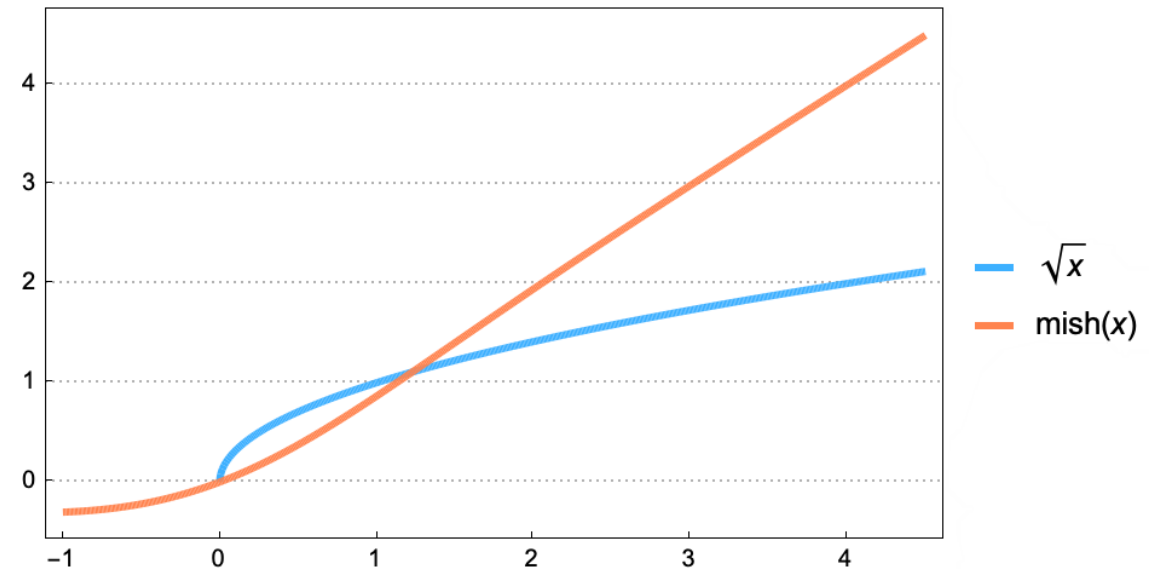
A single dendrite-enabled neuron is capable of basic coincidence detection

The nonlinear temporal dynamics allow for a “time-based AND gate”

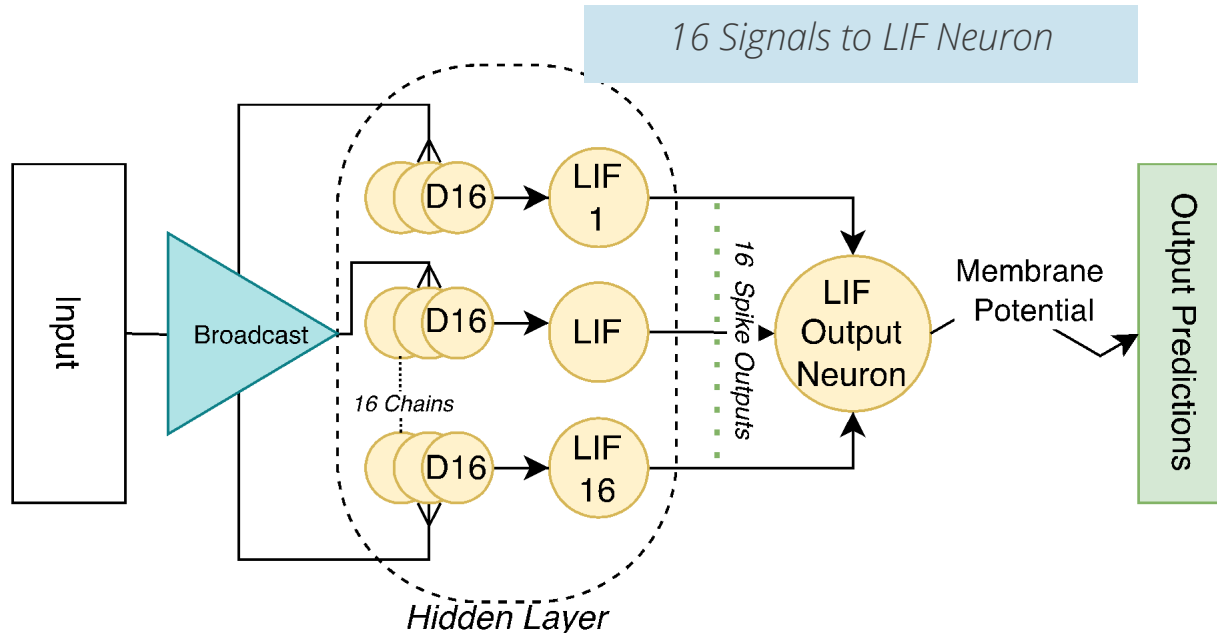
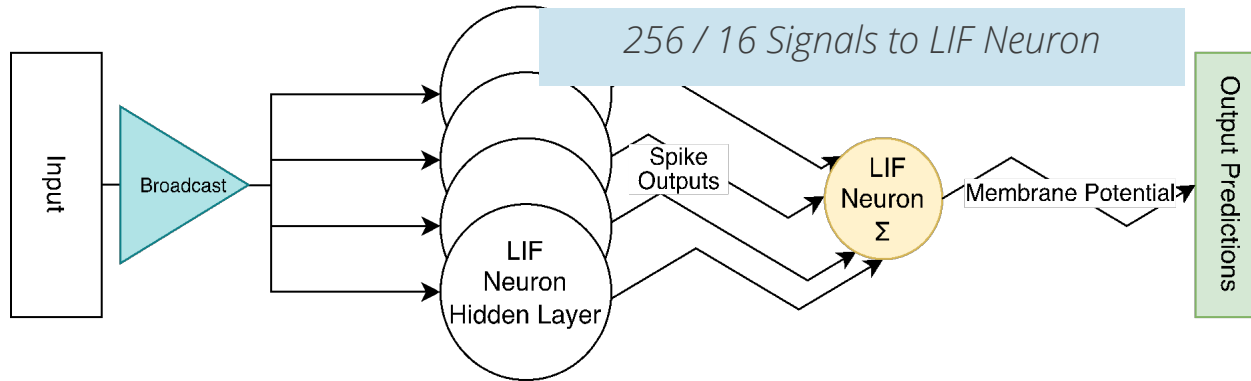


DENDRITE + SNN NETWORKS

- Learn a pair of nonlinear functions using SNNs
- Based on example spiking networks from the SNN Torch library
- Learn two functions:
 - \sqrt{x}
 - $\text{Mish}(x)$
- Collected a set of 1,000 random samples of each function
 - > 0 and ≤ 4
- Trained all networks for 100 epochs



DENDRITE + SNN NETWORKS



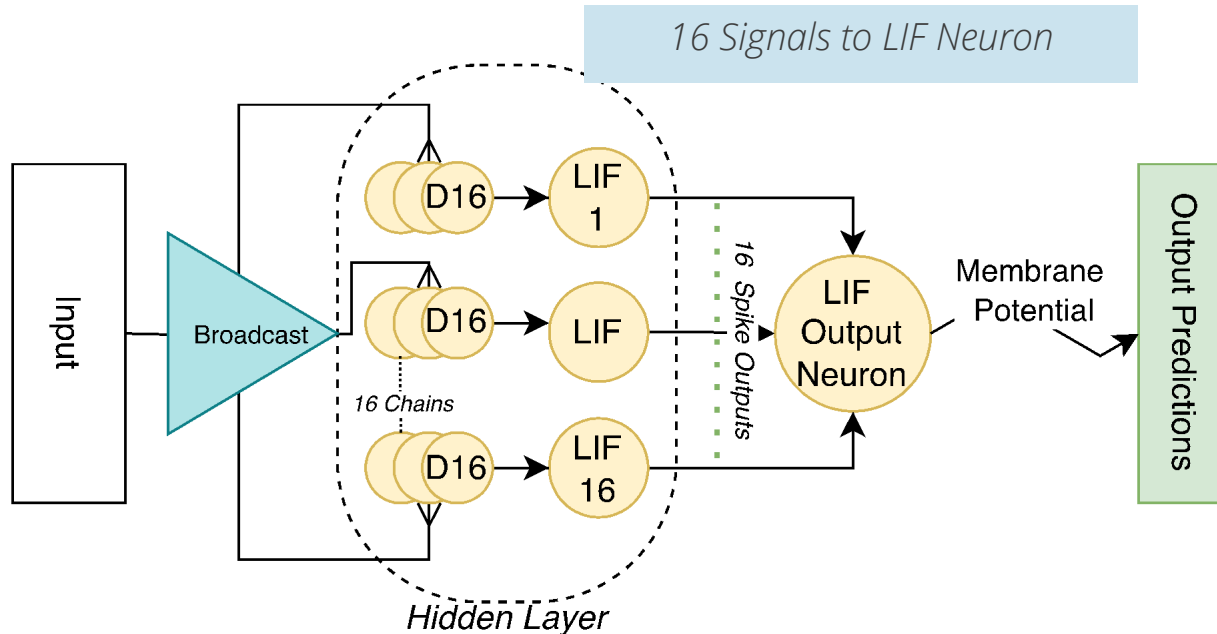
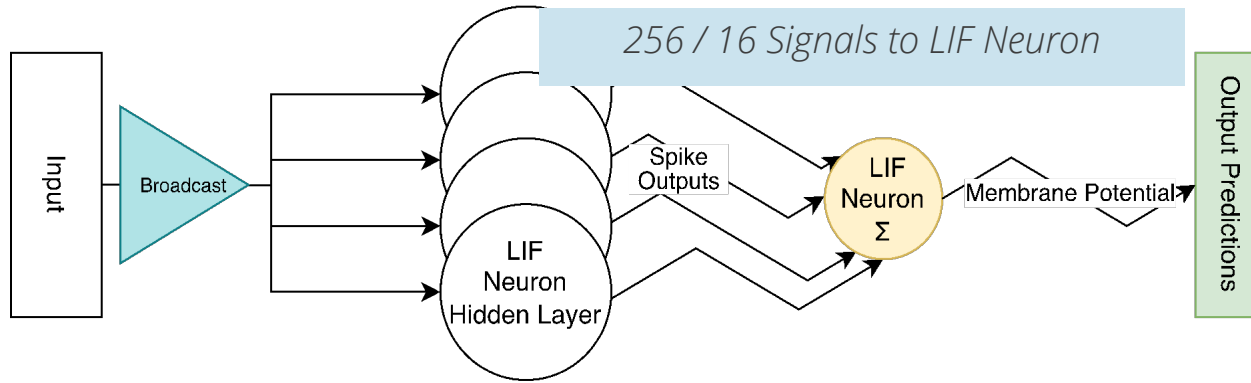
- Created three networks:
- 256 LIF Hidden Layer network
 - Sends 256 spikes to the output neuron
- 16 LIF Hidden Layer network
 - Sends 16 spikes to the output neuron
- 16x16 Dendrite Layer
 - Sends 16 spikes to the output neuron

Compare signals sent to output layer against accuracy

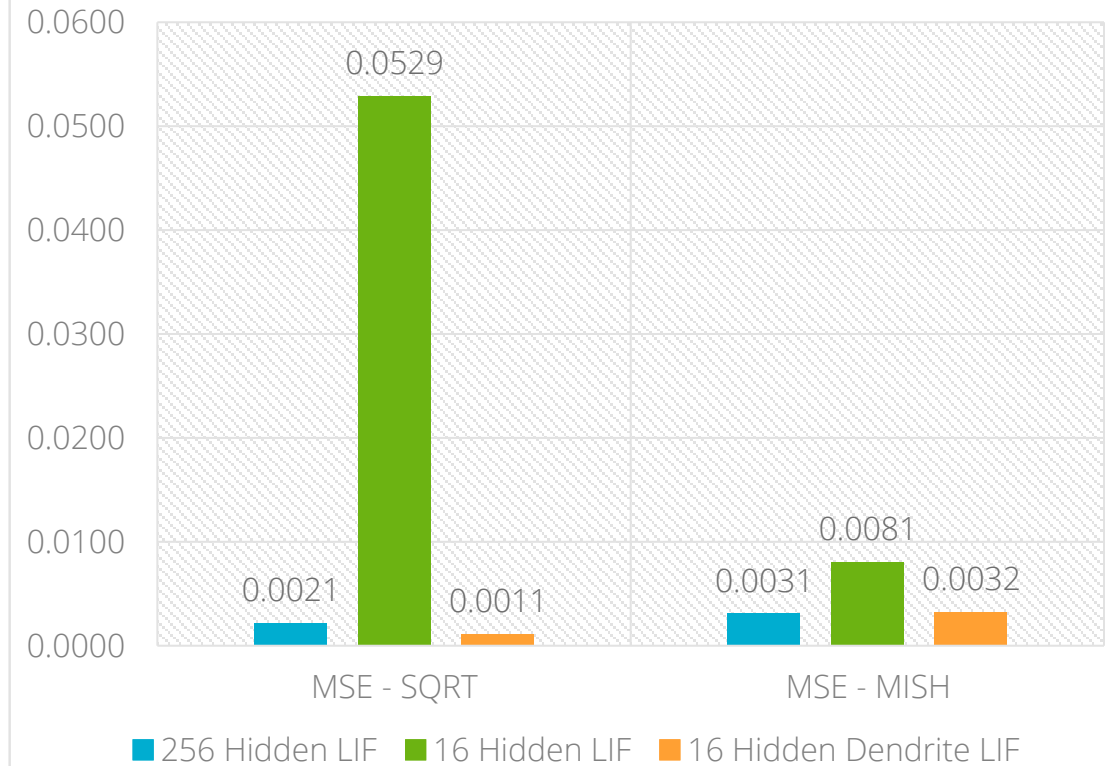
Tau and Lambda were learned:

- Maximum capacitance required in hardware $\leq 100\text{pf}$

DENDRITE + SNN NETWORKS



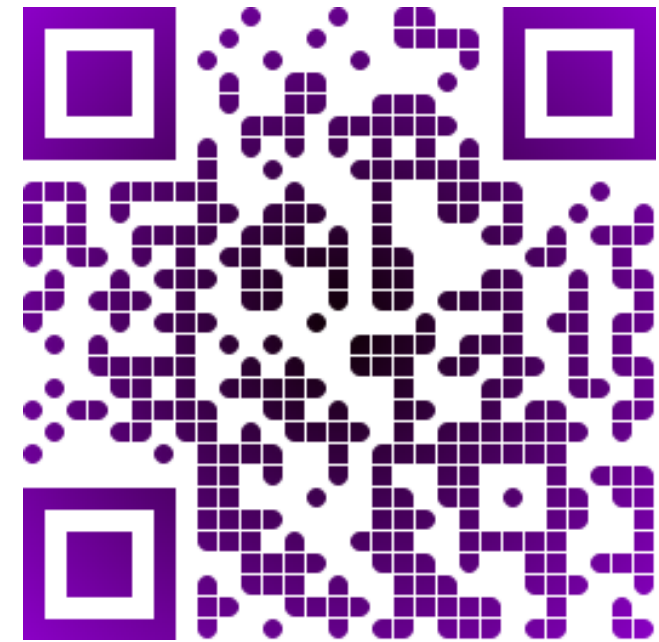
MSE Of LIF and Dendritic Networks



FUTURE WORK

- Further develop links with Dendrite-SNN hardware simulations – SanaFe
- Work on a spiking self-attention network with dendrites:
 - Dendritic attention layer (Temporal coherence and context)
 - Dendritic pooling layers (More efficient summary layer)
- Other compelling network designs
- Release as stand-alone library or as SNN Torch add-on

SanaFe – Hardware Simulator

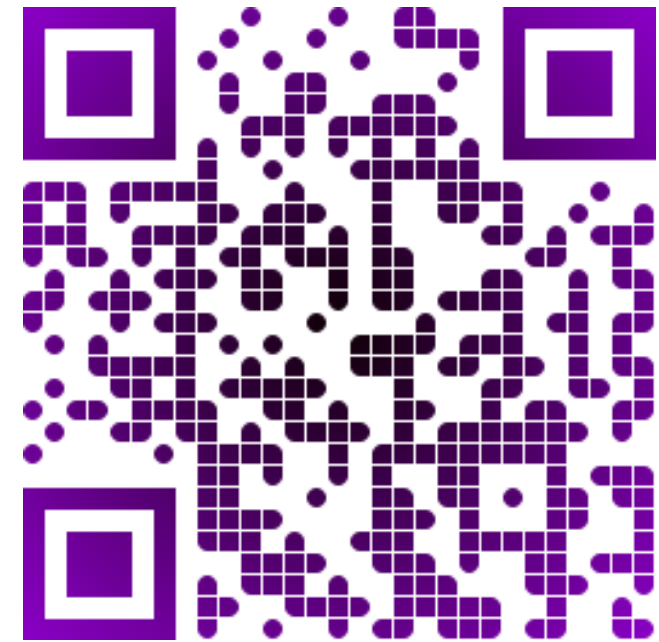


An in-progress tool to estimate timing and energy of neuromorphic systems. Currently supports Loihi. Dendrites are WIP

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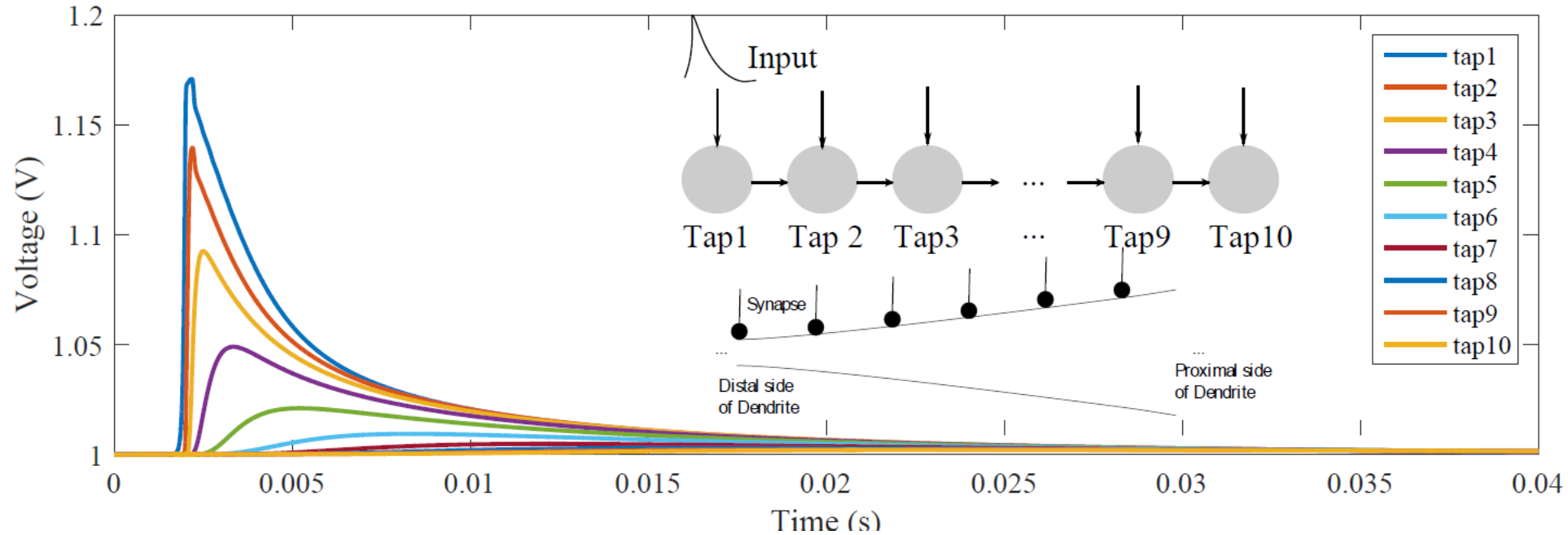
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DENDRITE BEHAVIORAL MODEL



Simulation model developed to characterize the subthreshold transistor characteristics for the circuit

Power Estimate

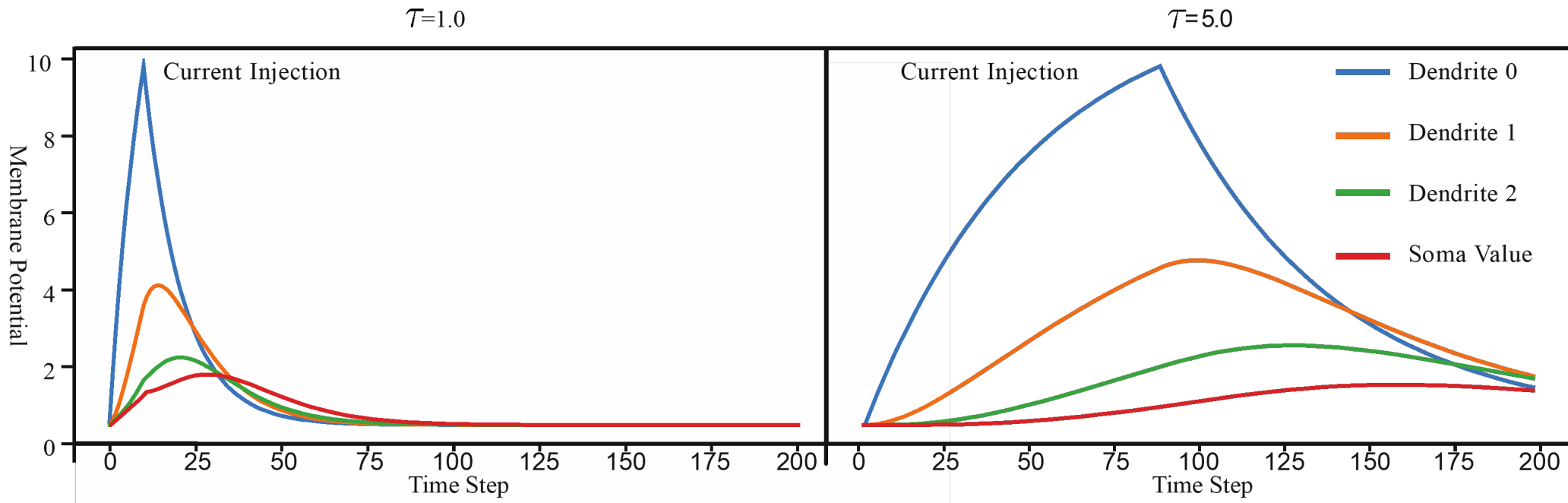
- The dendritic line performs **2MACs/node/0.1ms**.
- This gives us efficiency of **20,000MAC/s** for a single node.
- For the 350nm node with an FPAA dendrite grid we can achieve ~ **10MMACs/uW**.

DENDRITIC COMPUTATION

Dendrites have complex interactions with signals

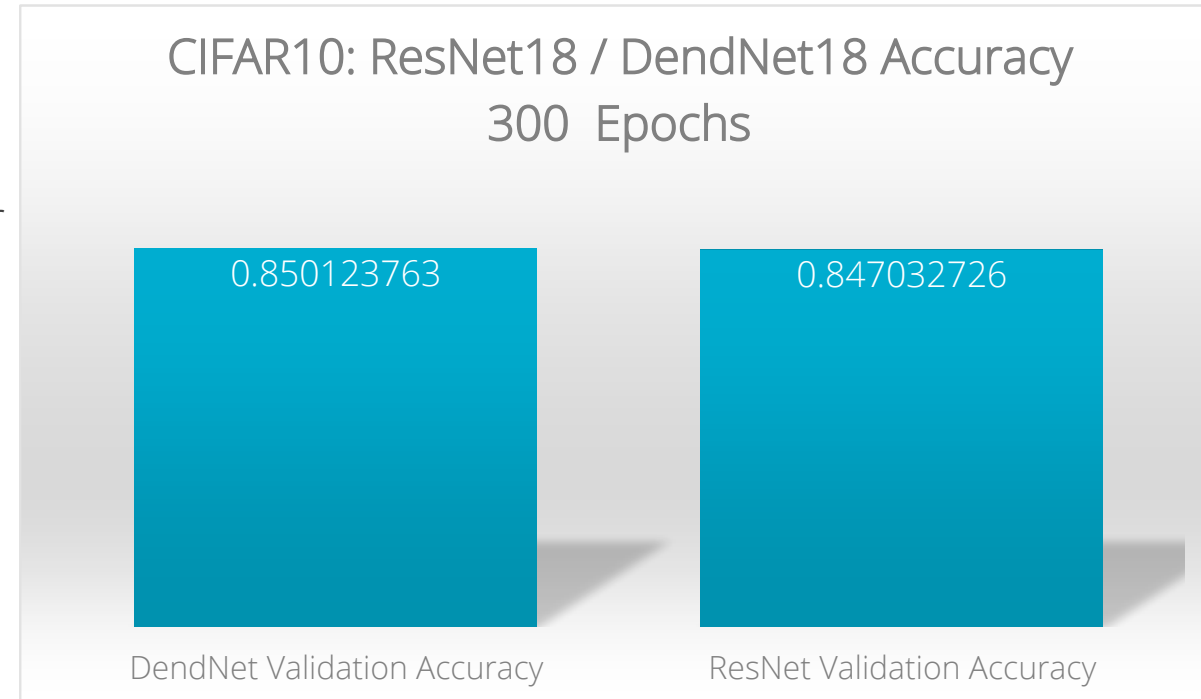
Able to both excite and shunt signals

Temporal component – signals take time to propagate down the wire to the Soma



ANN NETWORK APPLICATIONS – RESNET18

- Working with a graduate student intern at SNL
- Implemented a “Dendrite Pooling Layer” for use in AI ML
- Replaced traditional pooling layer with Dendrite Layer
- Trained ResNet18 on CIFAR-10 for 300 epochs
 - ResNet + Dendrite layer took significantly longer to train
 - Simplified ODE layer adds state and loops
- Found accuracy to be comparable
 - Dendritic pooling has potential in ANNs



Working with Priyam Mazumdar

ML NETWORK APPLICATIONS – RESNET18

- ResNet18 – Was slower to train with a dendritic layer
 - In hardware however, dendrites will be highly efficient
- Rough estimate of efficiency based on
 - $\text{Energy} = C(V_{mem} - Ek)V_{dd} = 500fJ$
 - $C = 10pF$
 - $V_{dd} = 2.5V$
 - $V_{mem} - Ek = 100mV$
- Nvidia Jetson values from Rodrigues, et. al

| | |
|--|---------------------|
| Pooling Layer on Digital Nvidia Jetson | 504.41 Micro Joules |
| Dendritic pooling | 0.265 Micro Joules |

*Rodrigues, Crefeda Faviola, Graham Riley, and Mikel Luján.
 "Energy predictive models for convolutional neural networks on mobile platforms."
 arXiv preprint arXiv:2004.05137 (2020).*