

Quantum sensing using squeezed light

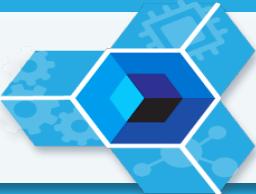
Daniel Soh

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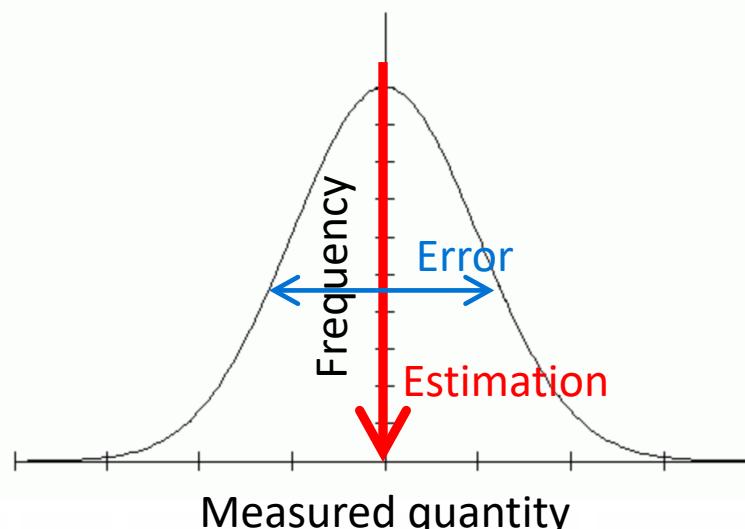
Quantum Sensing Workshop

February 2023

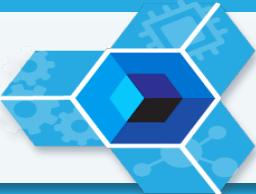
Sensing is a parameter estimation



- Error sources
 - Various *classical errors* (1/f, thermal/mechanical noises, etc.)
 - Measurement **back-action**
 - The interaction incurs some changes to the physical object/property.
 - **Tool's precision** limits the accuracy of detection.
- One (typical) mitigation
 - Parameter estimation based on ensemble measurement



Reducing sensing errors via averaging



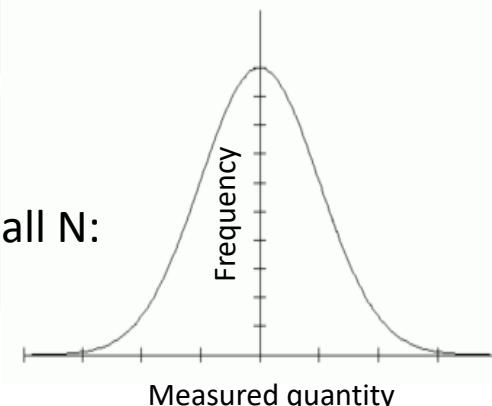
- “Standard limit” of sensing error
 - The variance of measurement error reduces as $1/\sqrt{N}$ where N is the number of trials.
 - For independent and identically distributed (i.i.d.) trials:

$$Var\left(\frac{1}{N}\sum_{i=1}^N X_i\right) = \frac{1}{N^2}\sum_{i=1}^N Var(X_i) = \frac{1}{N^2}N\sigma^2 = \frac{\sigma^2}{N}$$

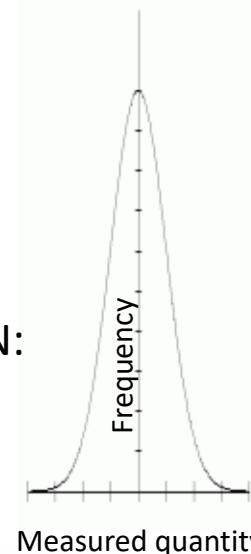
- So, the error (standard deviation) scales as

$$\sigma' = \frac{\sigma}{\sqrt{N}}$$

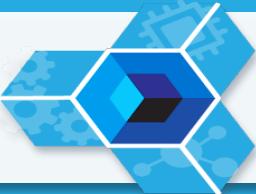
Small N :



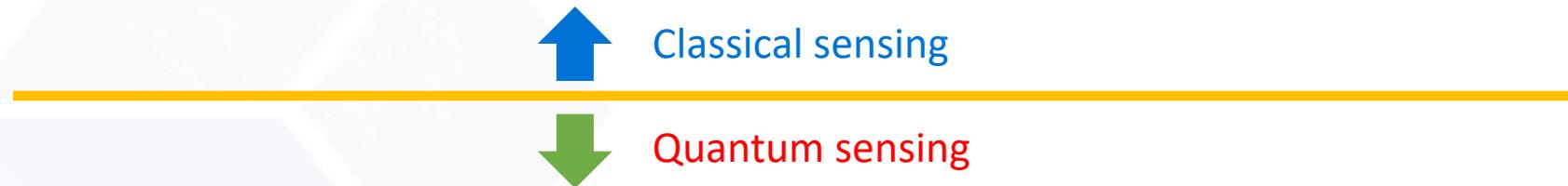
Large N :



Paradigm of quantum sensing

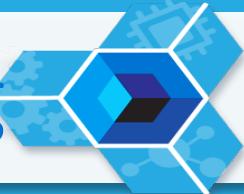


- First, remove (reduce significantly) all reducible errors.
 - Even if all classical error sources are suppressed, quantum errors stay.



- Implement an appropriate sensing interaction scheme.
 - Reduce the interaction-induced back action
 - Check if the interaction is compatible (commuting) with Hamiltonian
 - Search for best measurement scheme
 - To maximize obtainable information amount
- Fight to reduce the remaining quantum errors

Be careful when claiming advantage of quantum sensing



- We learned that the estimate **error can be arbitrarily small** via increasing the resources (N: number of photons).
- Quantum sensing claims a favorable scaling rule between accuracy and number of resources.
 - Quantum sensing must answer why one cannot simply increase N to reduce the error.
- Typical situations where increasing N is not plausible:
 - Worried about the back action from large optical powers.
 - Higher optical power may saturate the optical detector.
 - Intense light may harm photosensitive ligands.
 - High power probe light may damage benign (bio) samples.
 - Driving lasers for high powers may increase classical noises (1/f, thermal).

Light is a harmonic oscillator



- Hamiltonian

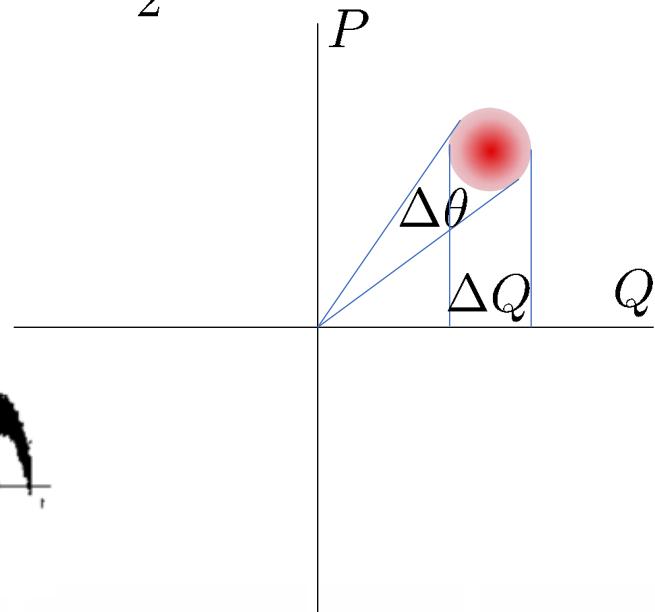
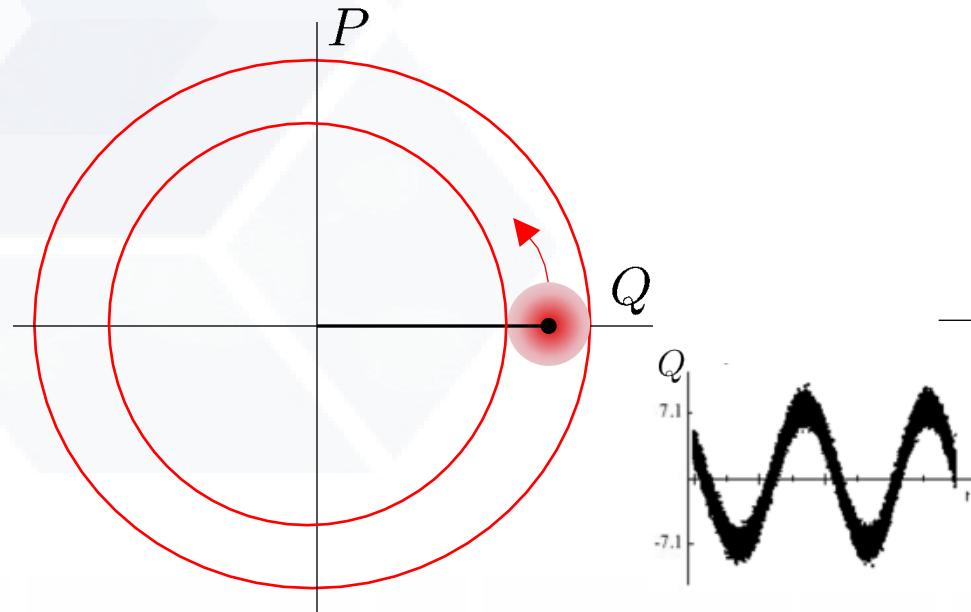
$$H = \hbar\omega a^\dagger a = \frac{1}{2} (P^2 + Q^2)$$

- Coherent state

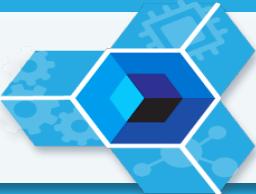
$$a|\alpha\rangle = \alpha|\alpha\rangle$$

- Uncertainty principle

$$[Q, P] = i, \quad \Delta P \Delta Q \geq \frac{\hbar}{2}$$

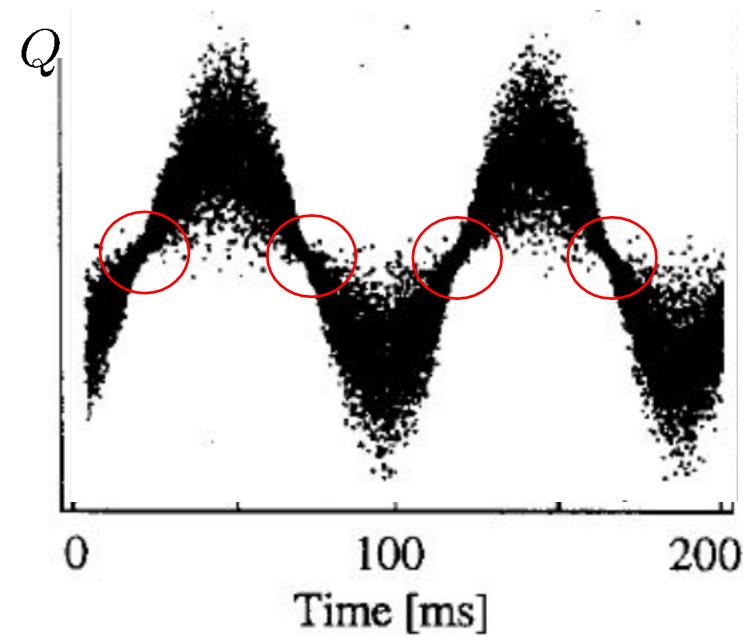
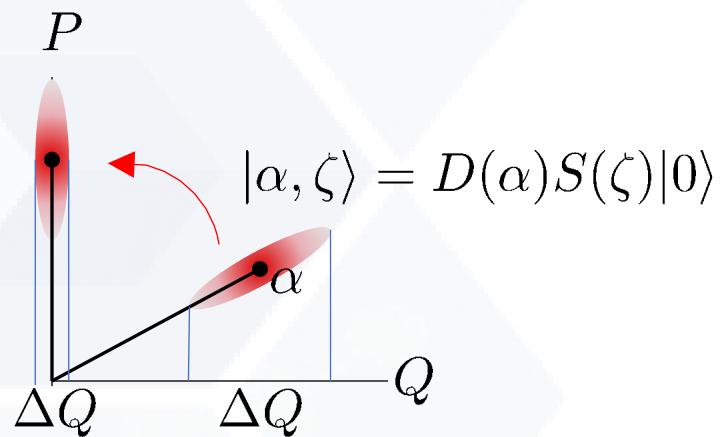


Squeezed light

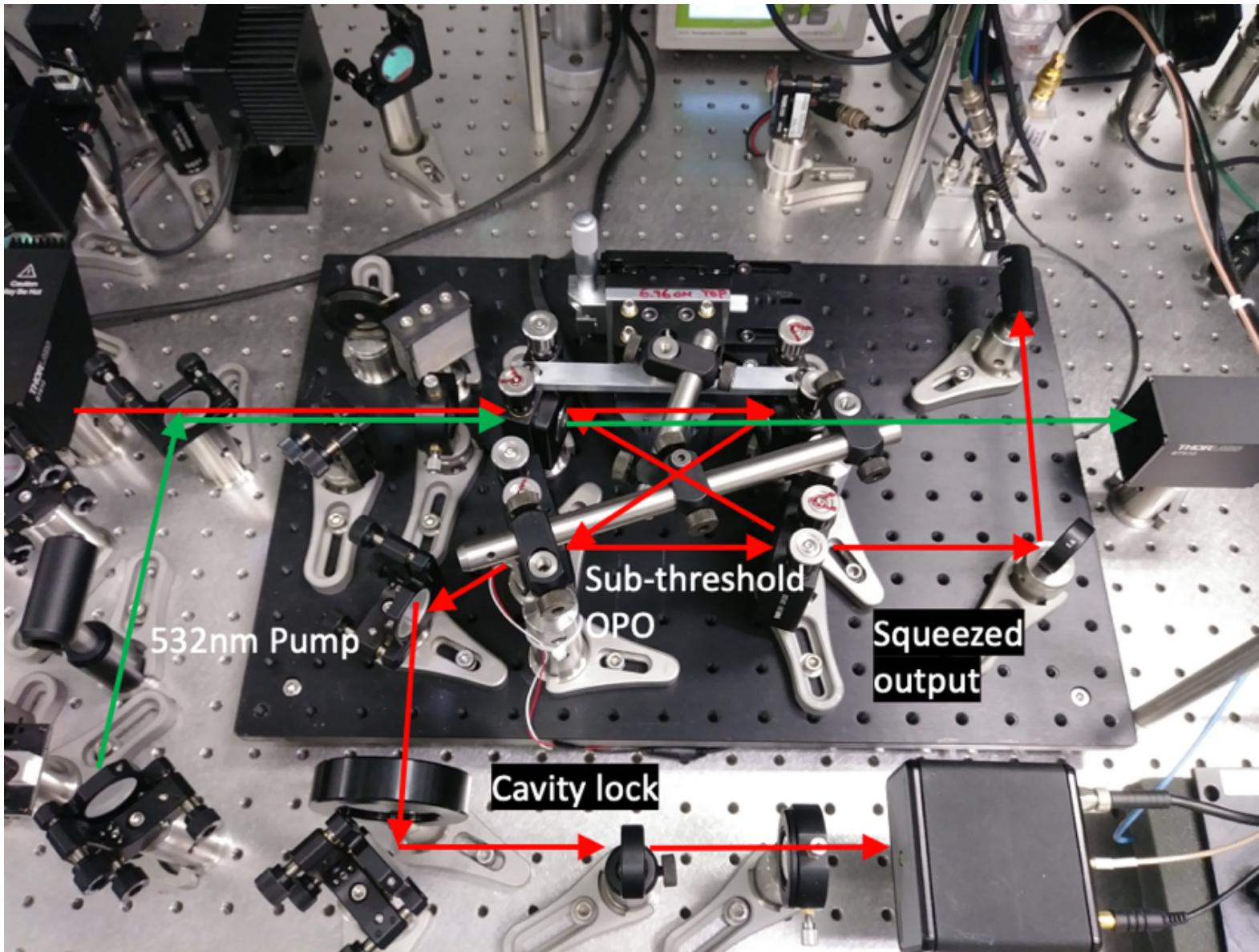


- Squeezing operator

$$S(\zeta) = \exp \left[\frac{1}{2} (\zeta^* a^2 - \zeta a^{\dagger 2}) \right]$$

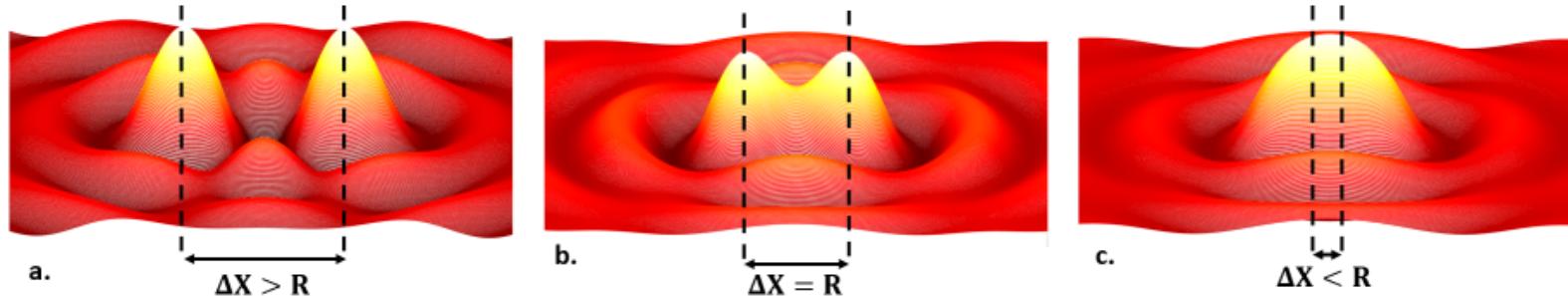


Experimental setup for squeezed light production



Limitations in classical imaging

- Rayleigh

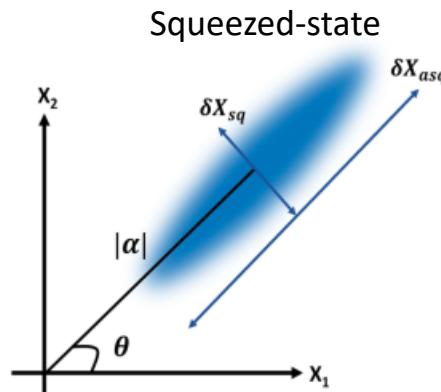
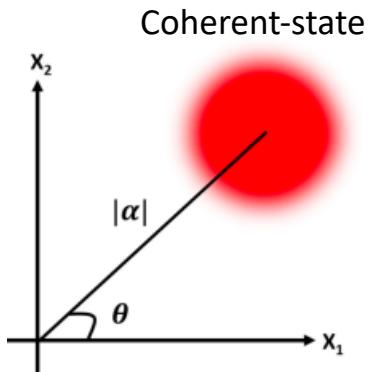


$$\text{Rayleigh diffraction limit } R \simeq \frac{\text{Light wavelength} \times \text{Lens focal length}}{\text{Lens diameter}}$$

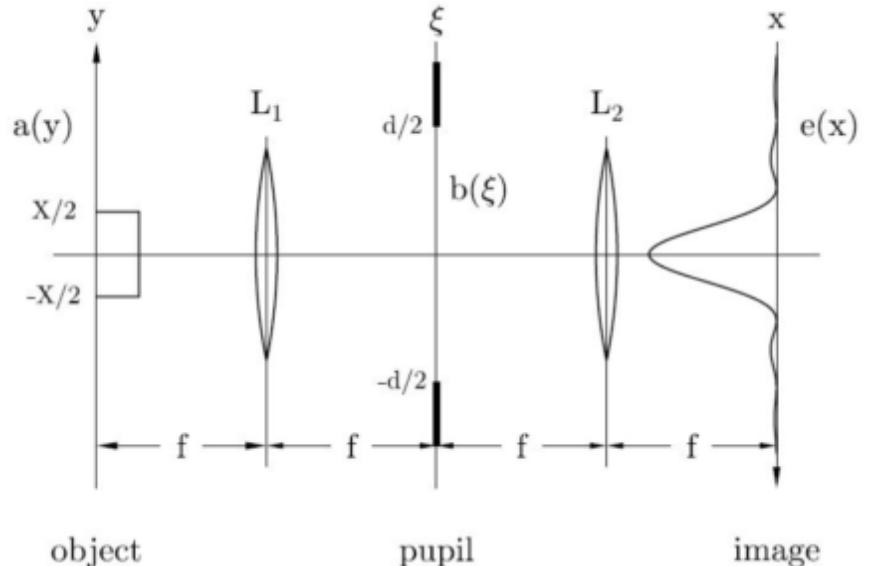
- Various methods to improve the classical imaging resolution
 - Best-form lenses
 - Immersive optics
 - Current practical limit of imaging resolution > 200 nm if 1 μm light wavelength is used.

Super-resolution imaging

- Light is noisy



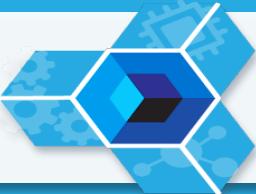
[Kolobov & Fabre, PRL 85, 3789 (2000)]



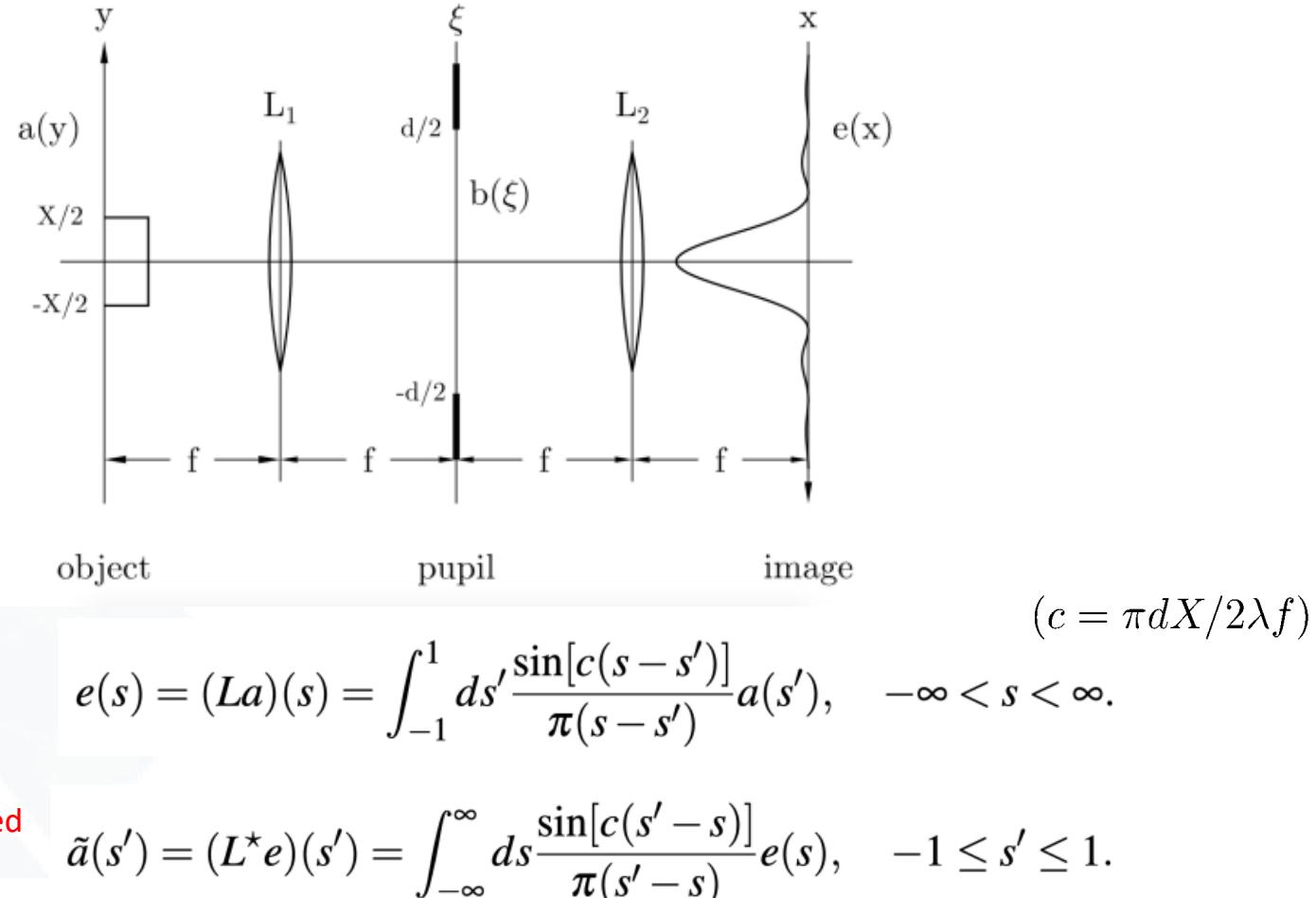
- Reconstructing imaging

- Due to limited lens aperture sizes, high-order Fourier components are lost (Rayleigh diffraction limit).
- It is in principle possible to retrieve the lost information using accurate information within pupil and extrapolate it (c.f. analytical).
- It takes long time (or large number of photons) to obtain sufficiently accurate information within pupil after averaging.
- Squeezed-state of light reduces the time/number-of-photons.

Formalism of super-resolution imaging

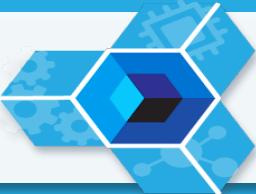


- Goal: reconstruct the original object after retrieving the *missing* information.

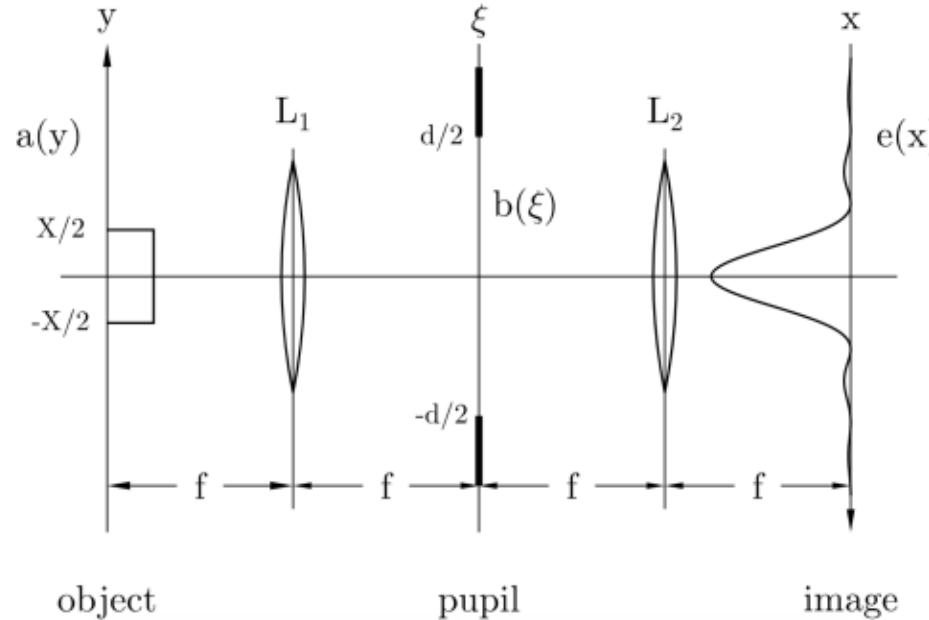


[Kolobov & Fabre, PRL 85, 2000]

Formalism of super-resolution imaging

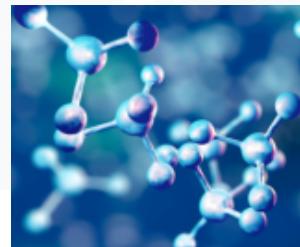


- Goal: reconstruct the original object after retrieving the *missing* information.



- Reconstruction of object from image measurements:

$$a(y) = \sum_{n=0}^Q a_n \phi_n(y)$$

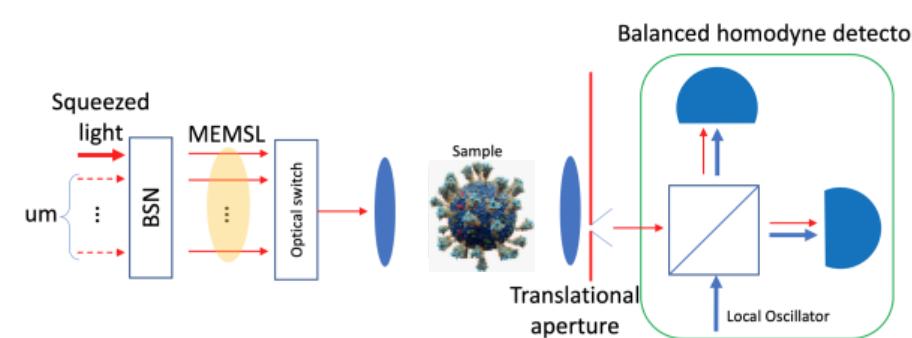
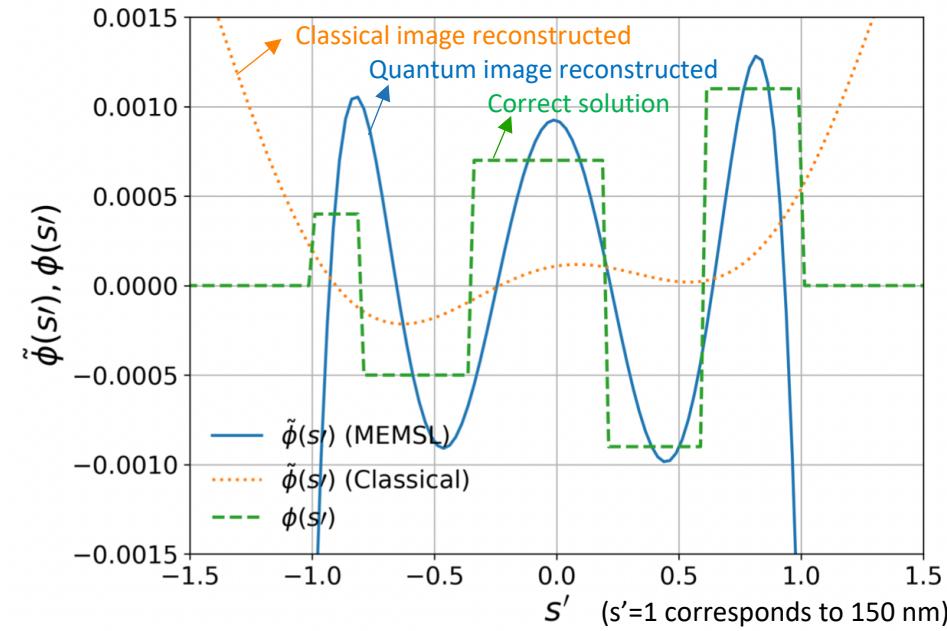
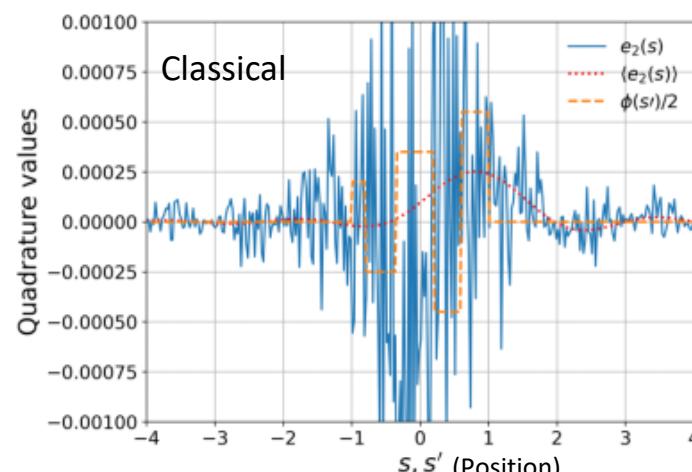
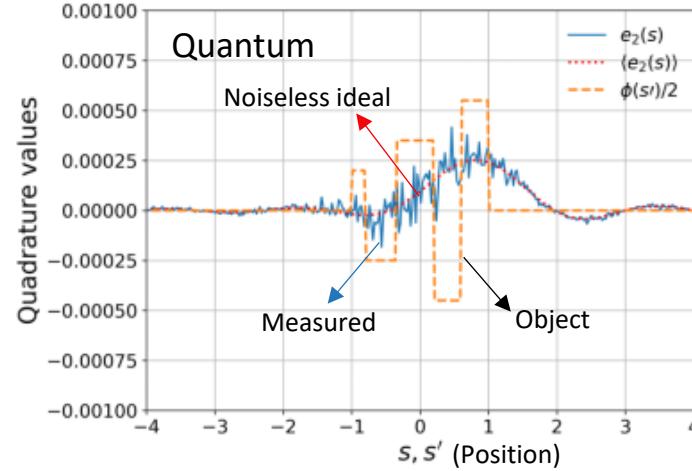


$$= a_0 \begin{matrix} \text{image} \\ \text{1} \end{matrix} + a_1 \begin{matrix} \text{image} \\ \text{2} \end{matrix} + a_2 \begin{matrix} \text{image} \\ \text{3} \end{matrix} + a_3 \begin{matrix} \text{image} \\ \text{4} \end{matrix} \dots$$

Result: Quantum vs. Classical super-resolution imaging

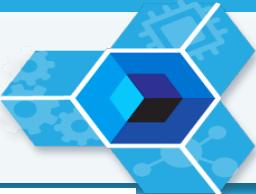
- Comparison of quantum and classical imaging on a fictitious 1D sample with varying optical phase (same number of photons)

[Soh, "Label-free quantum super-resolution imaging...", arXiv 2207.10826 (2022)]

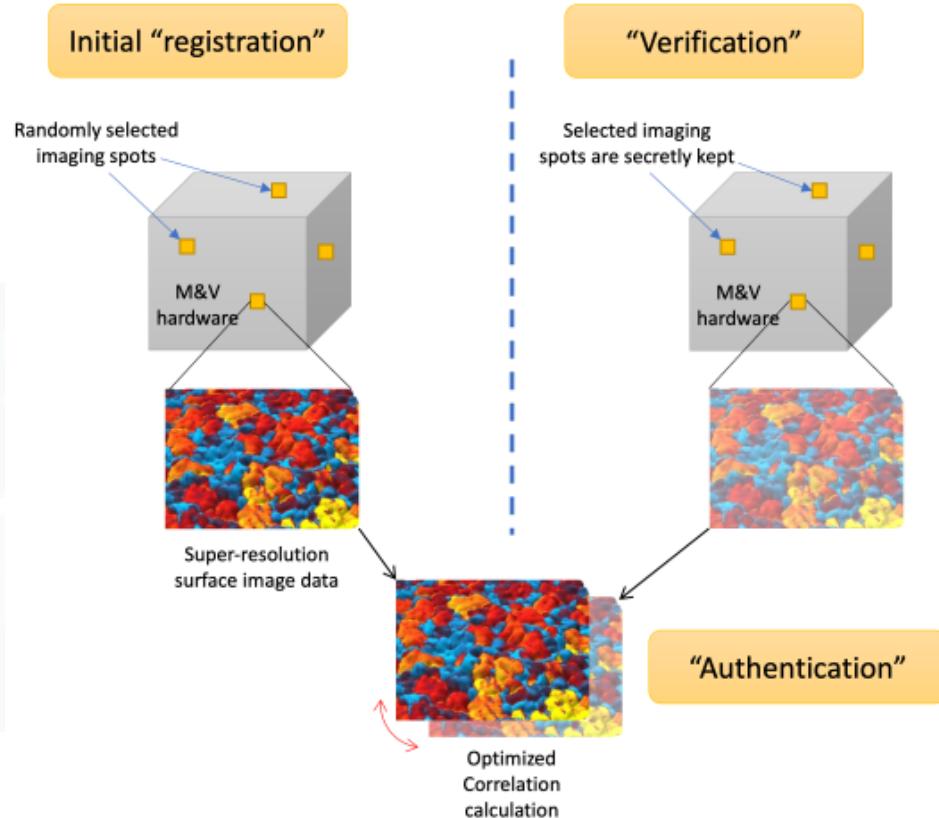


- # of photons used: 50x50000
- Wavelength: 780 nm
- Quantum img resol: 40 nm
- Classical img resol: ~200 nm

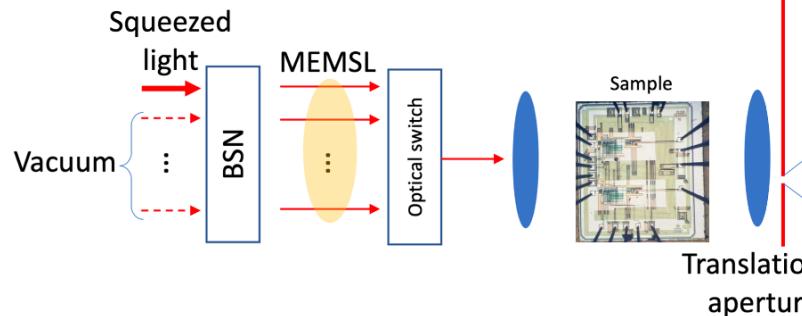
Applications of super-resolution imaging



Authentication



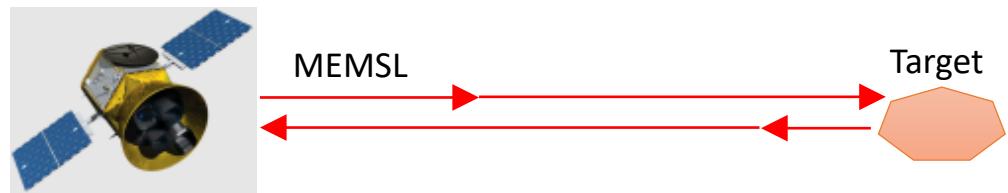
Nanoscale imaging



- Requirements: 780 nm, ~ 20 nm resolution, 5×10^9 photons (1 nJ), limited by operating time.

- Squeezing level: 10 dB, expected optical loss: 3 dB

Remote sensing



- Requirements: 1064 nm, XX photons, limited by operating power
- Squeezing level: 10 dB, expected optical loss: ~ 10 dB