

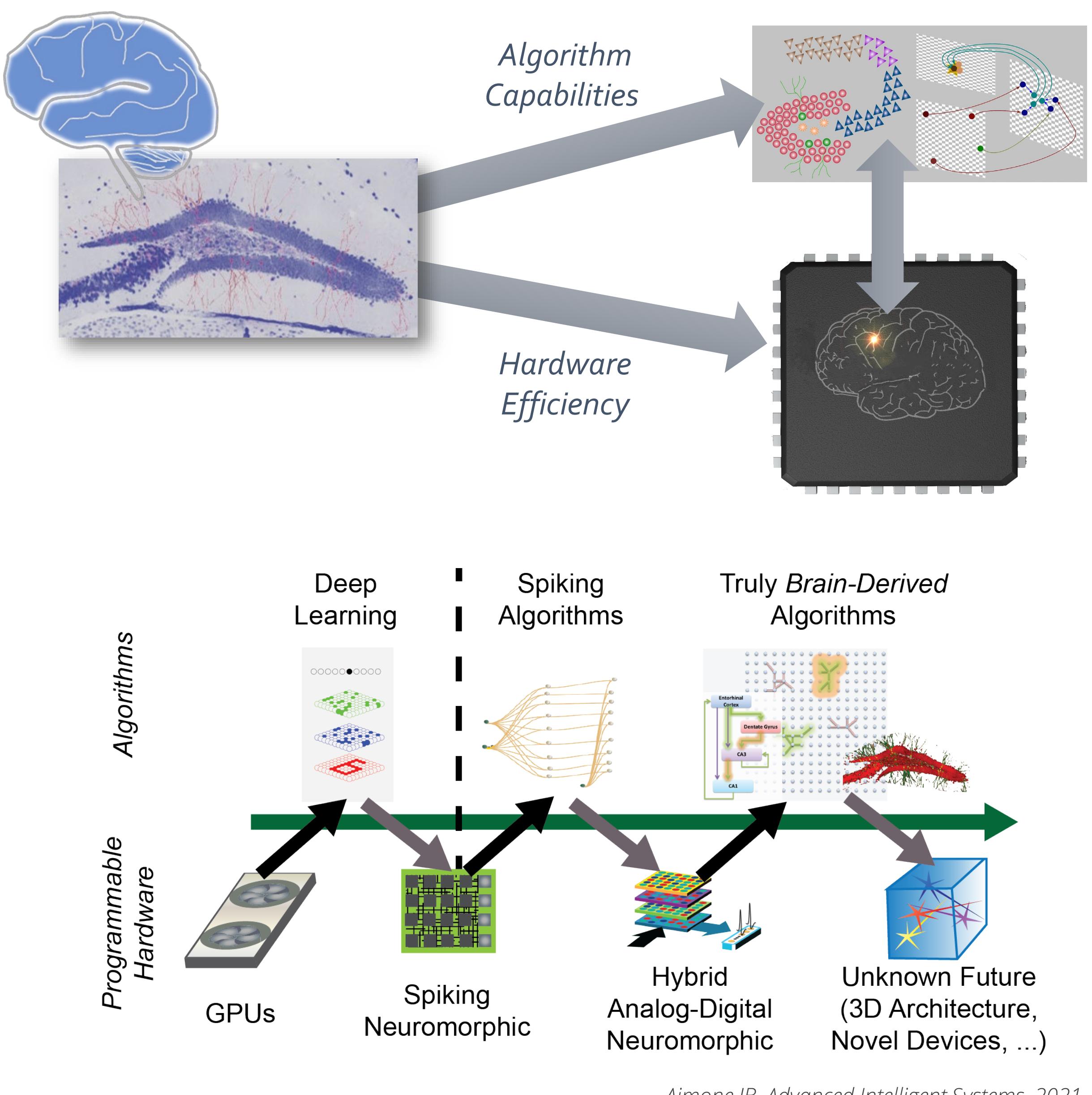
A Probabilistic Future for Neuromorphic Computing

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COINFLIPS

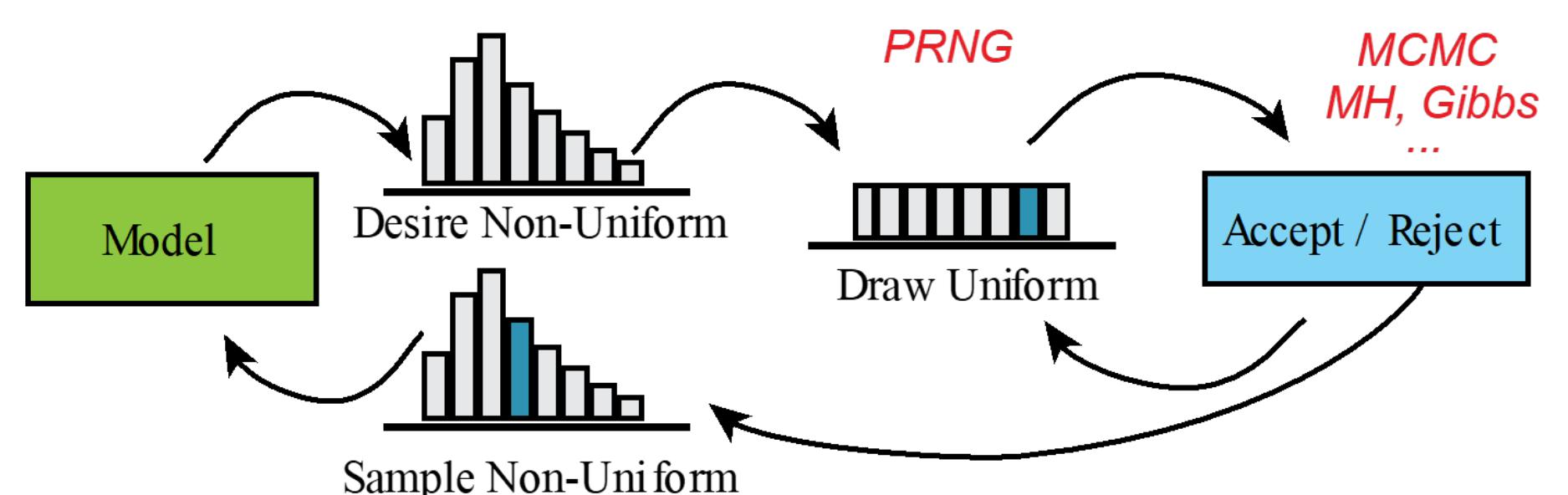
Neuromorphic Computing Captures Brain-Like Capabilities and Efficiencies



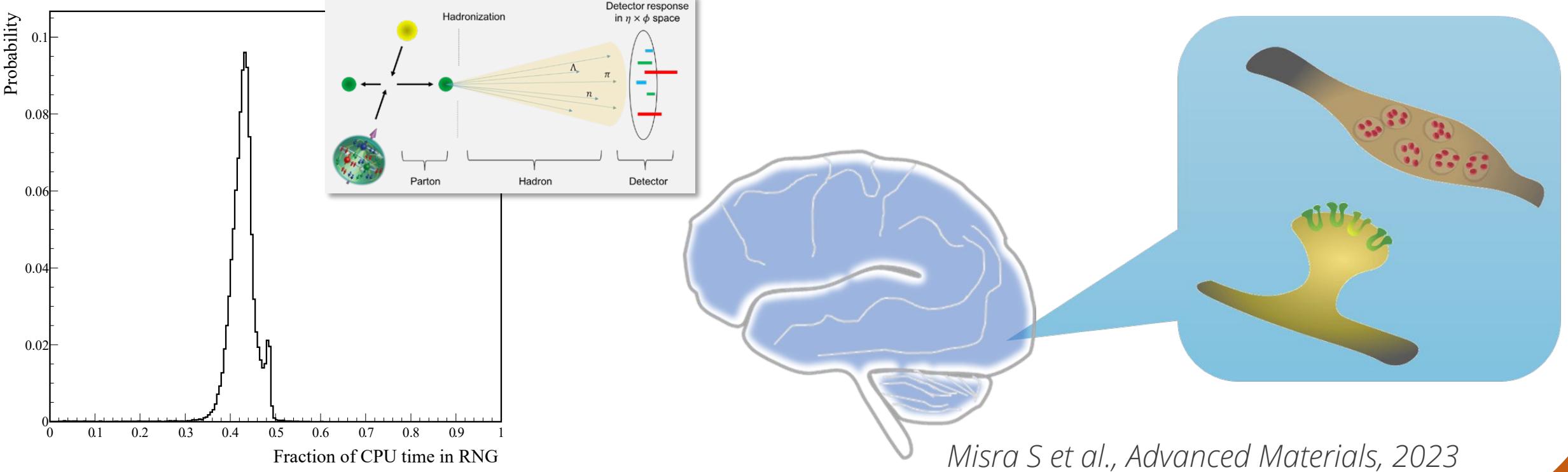
Many of Today's Computing Applications Leverage Randomness



Today we use pseudo-random number generators to artificially generate "randomness" in computers



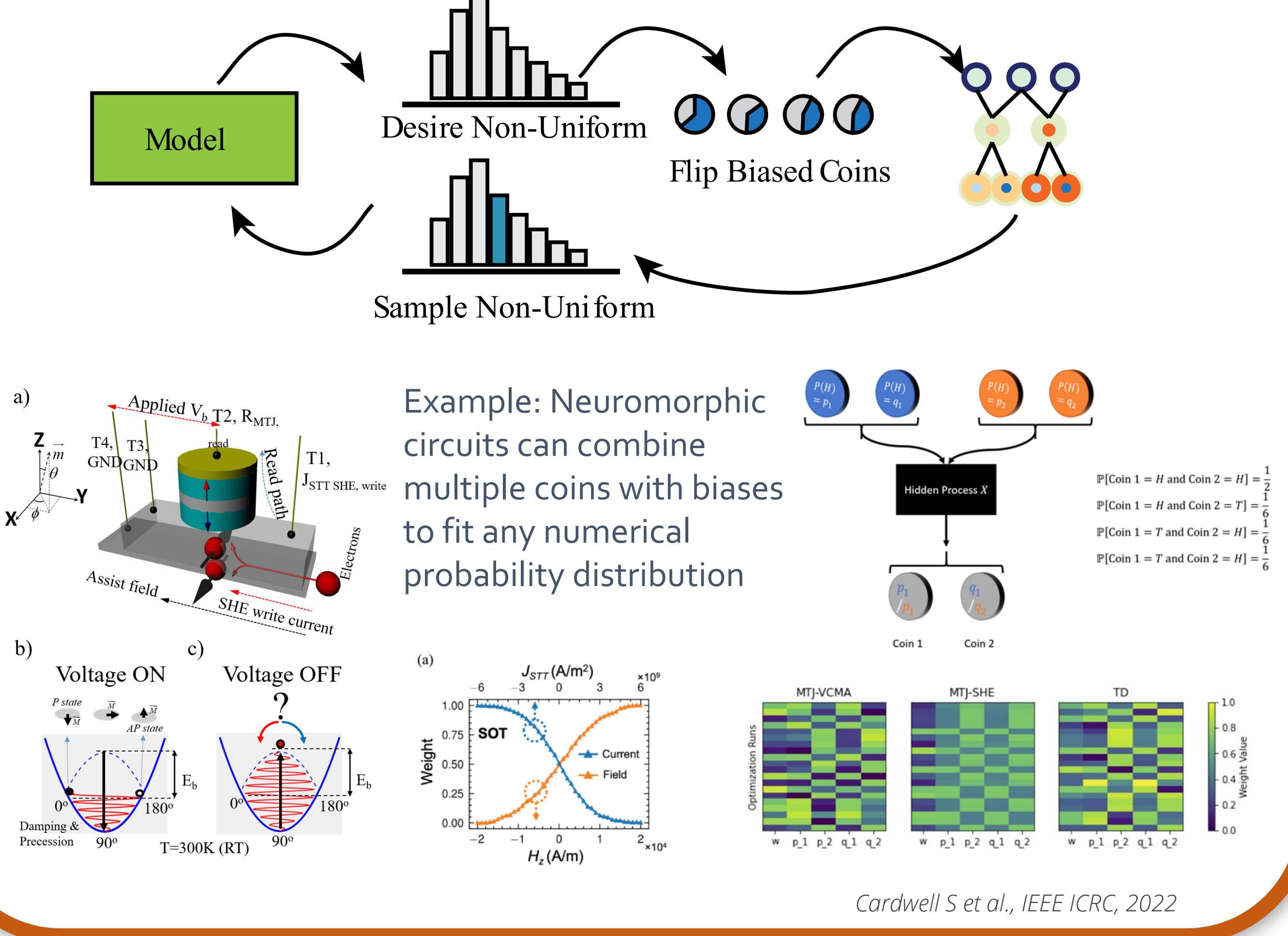
These PRNGs are extremely expensive



COINFLIPS project aims to generate *true* random numbers from device physics and incorporate into neuromorphic architecture to maximize computational efficiency



Generate the *type* of random numbers that applications require



Can we compute and solve problems *differently* if random numbers are free?

