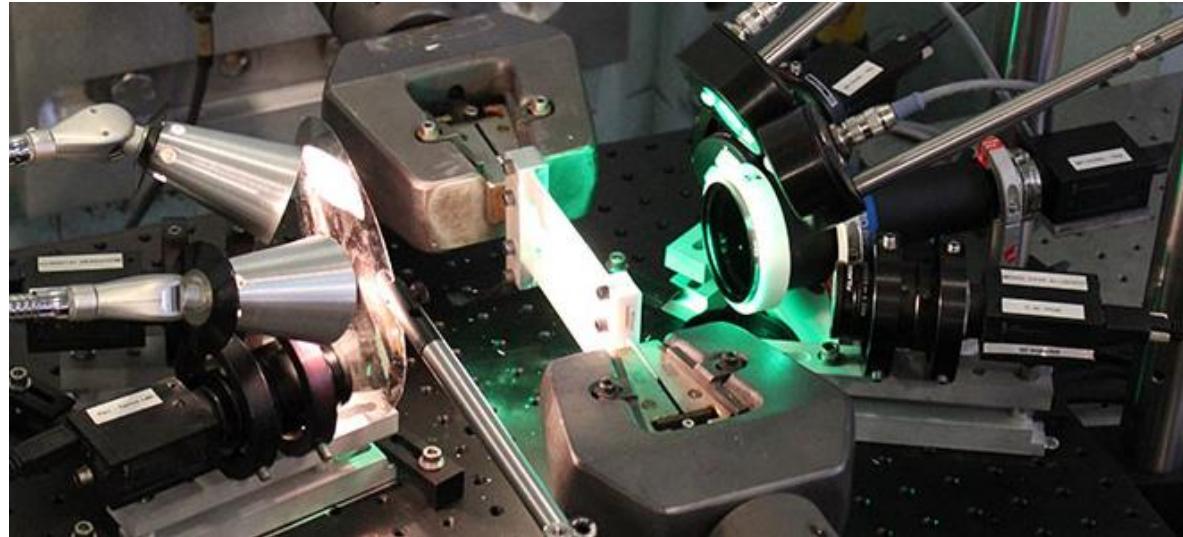




SAND2023-##### C

# Basics of Digital Image Correlation (DIC)



Elizabeth Jones and Amanda Jones



# Welcome to Basics of Digital Image Correlation (DIC)

## Course Description

- ▶ Developed by the International Digital Image Correlation Society (iDICs)
- ▶ Abbreviated version of DIC 101 (<https://idics.org/courses/>)
- ▶ Follows the *Good Practices Guide for DIC* (<https://idics.org/guide/>)
- ▶ Uses the DIC Challenge images (<https://idics.org/challenge/>)
- ▶ Complements vendor-based training, on-the-job training, and other standards such as VDI-2626, ASD-STAN EN 4861, and application specific standards in ISO and ASTM.

## Outline

- ▶ Basic, high-level DIC concepts
- ▶ Design of DIC measurements
- ▶ Preparation for DIC measurements
  - ▶ Camera calibration
- ▶ DIC processing techniques
  - ▶ Strain calculations
- ▶ DIC reporting requirements

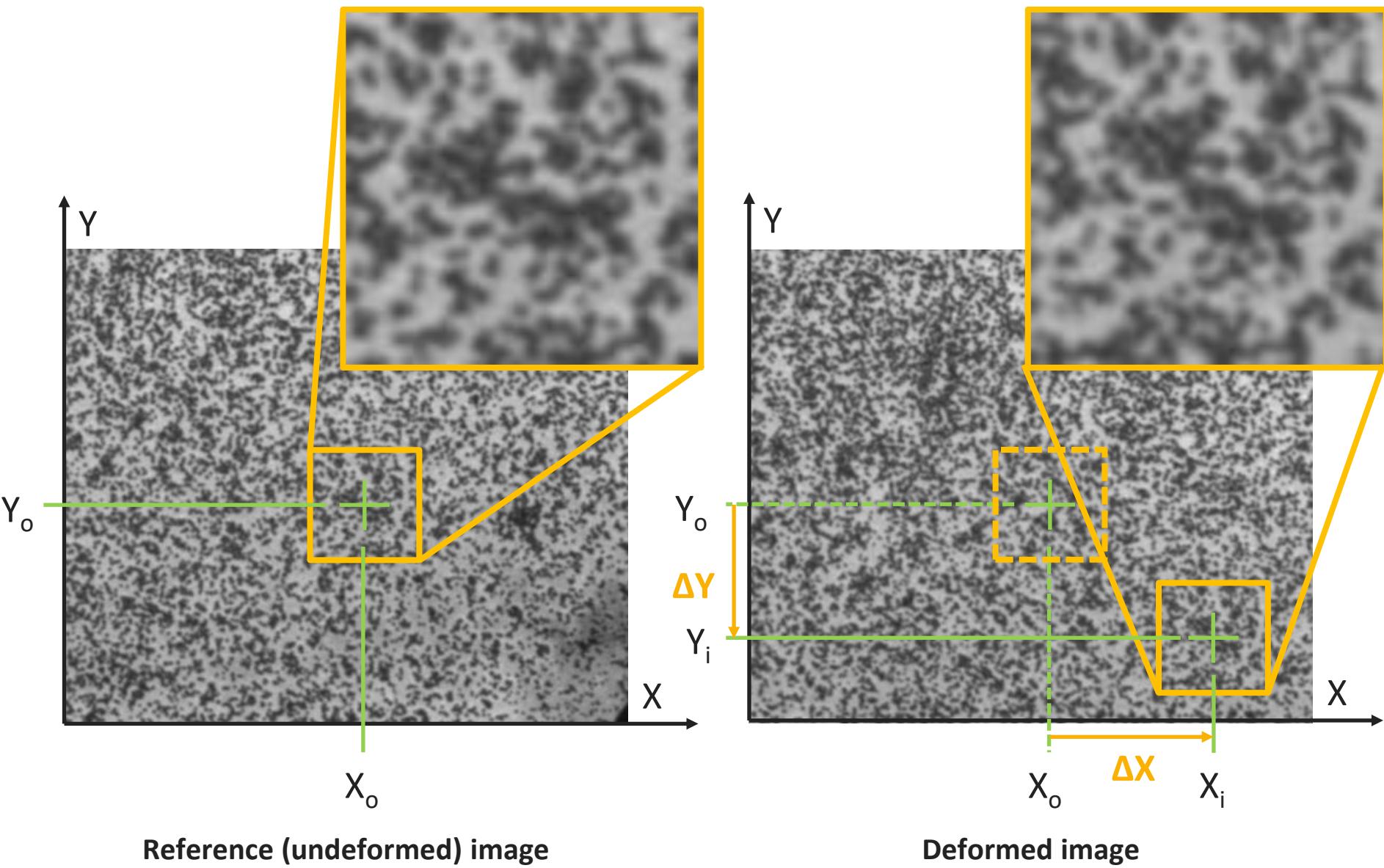
# DIGITAL IMAGE CORRELATION (DIC)

## INTRODUCTION

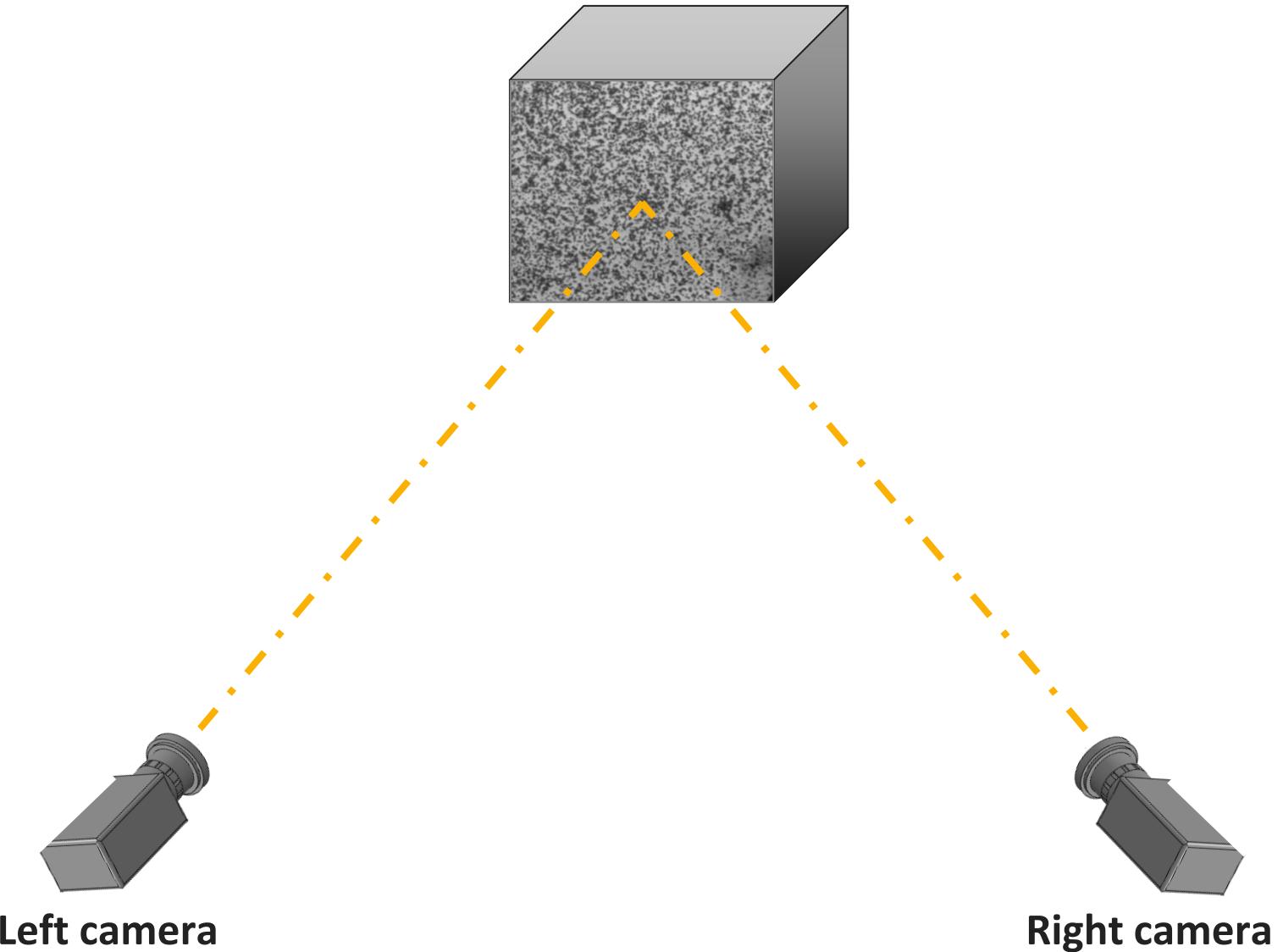
## “Keep the dots in the box.” -- Prof. Samantha Daly

- ▶ Digital Image Correlation (DIC) is a diagnostic technique providing full-field shape, displacement and strain measurements on the surface of a solid specimen

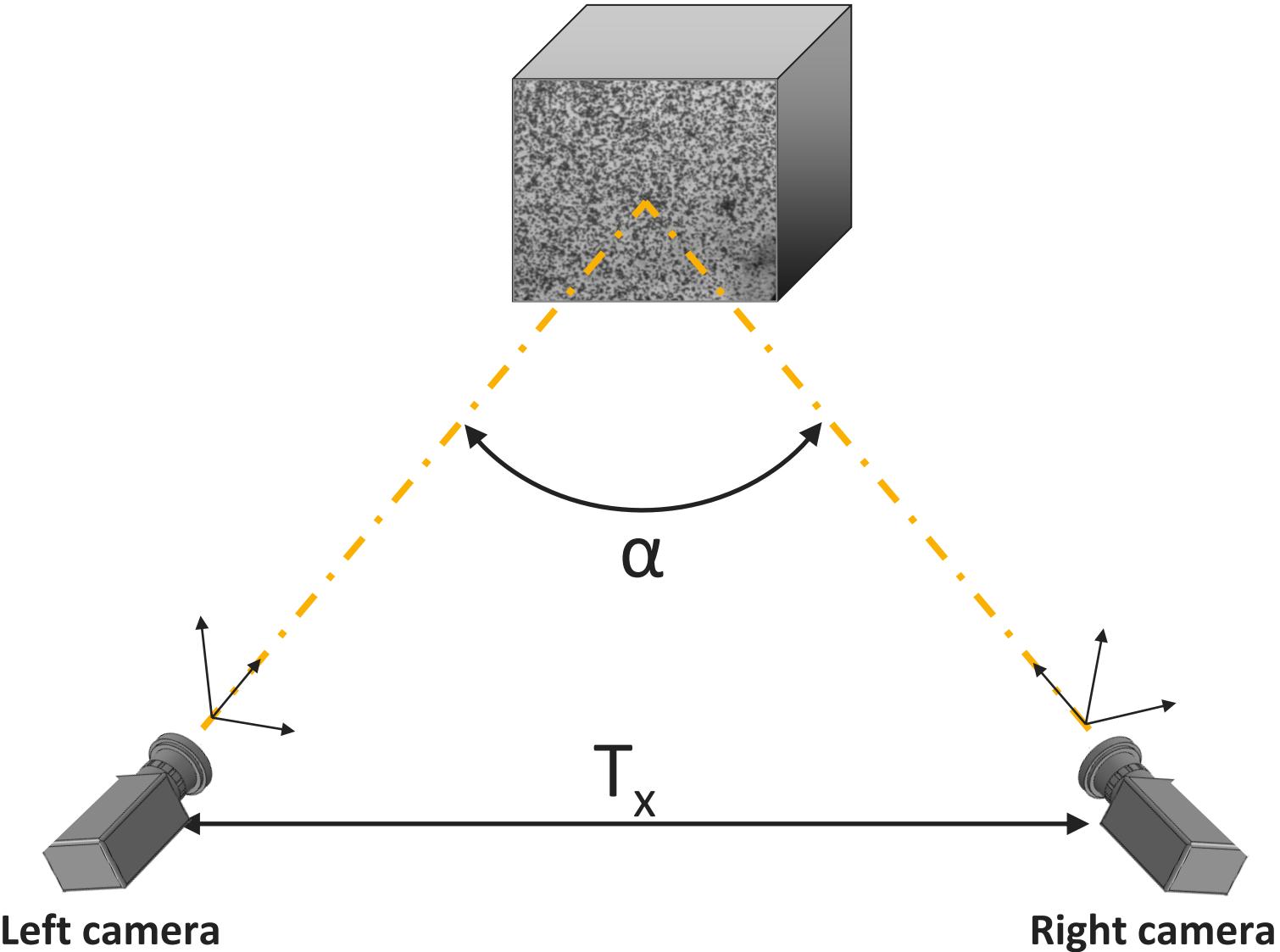
- ▶ Advantages:
  - ▶ Optical (non-contact)
  - ▶ Full-field
  - ▶ Length- and time-scale independent



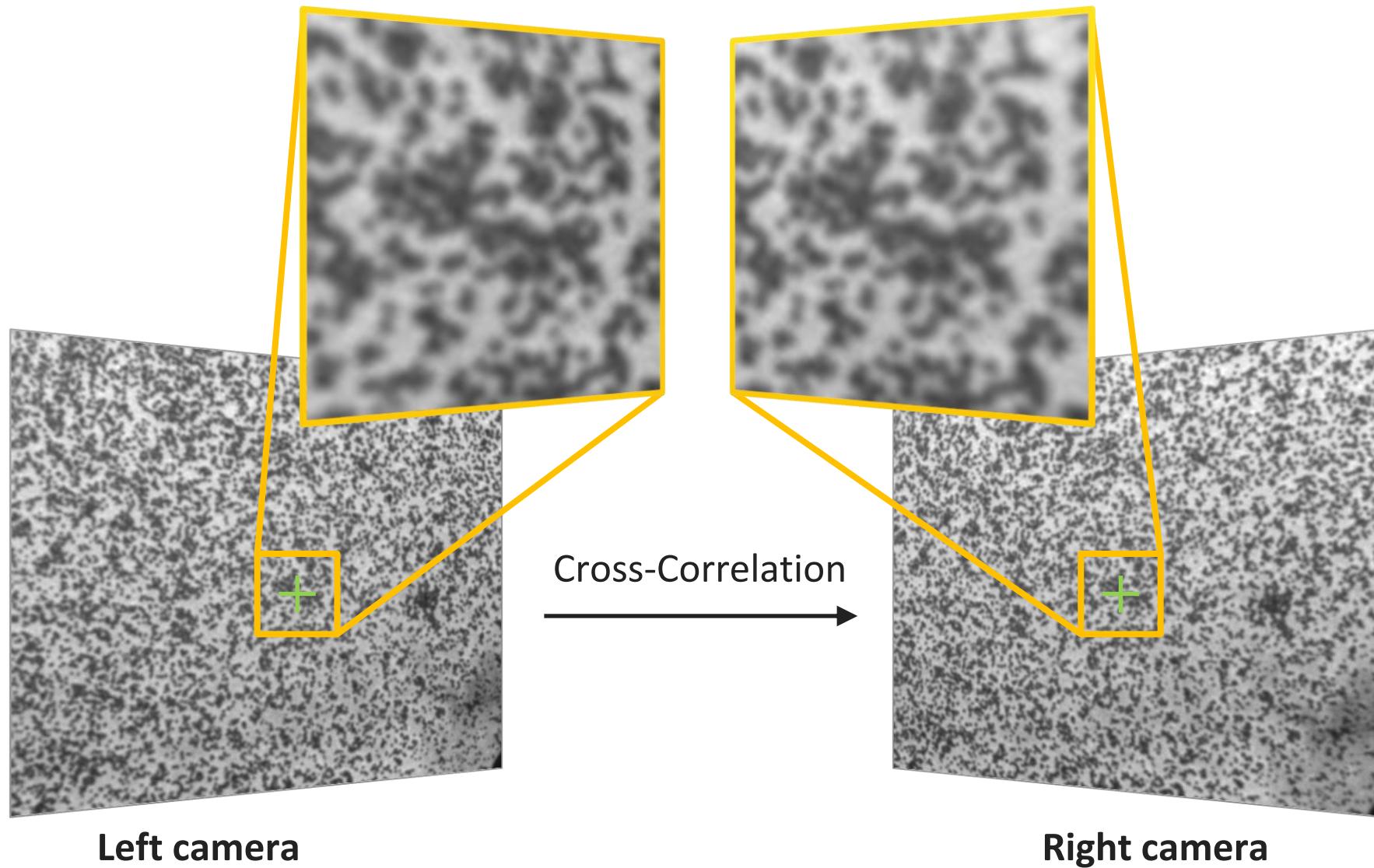
Stereo-DIC utilizes two camera viewing the test piece at an angle to obtain 3D coordinates and displacements.



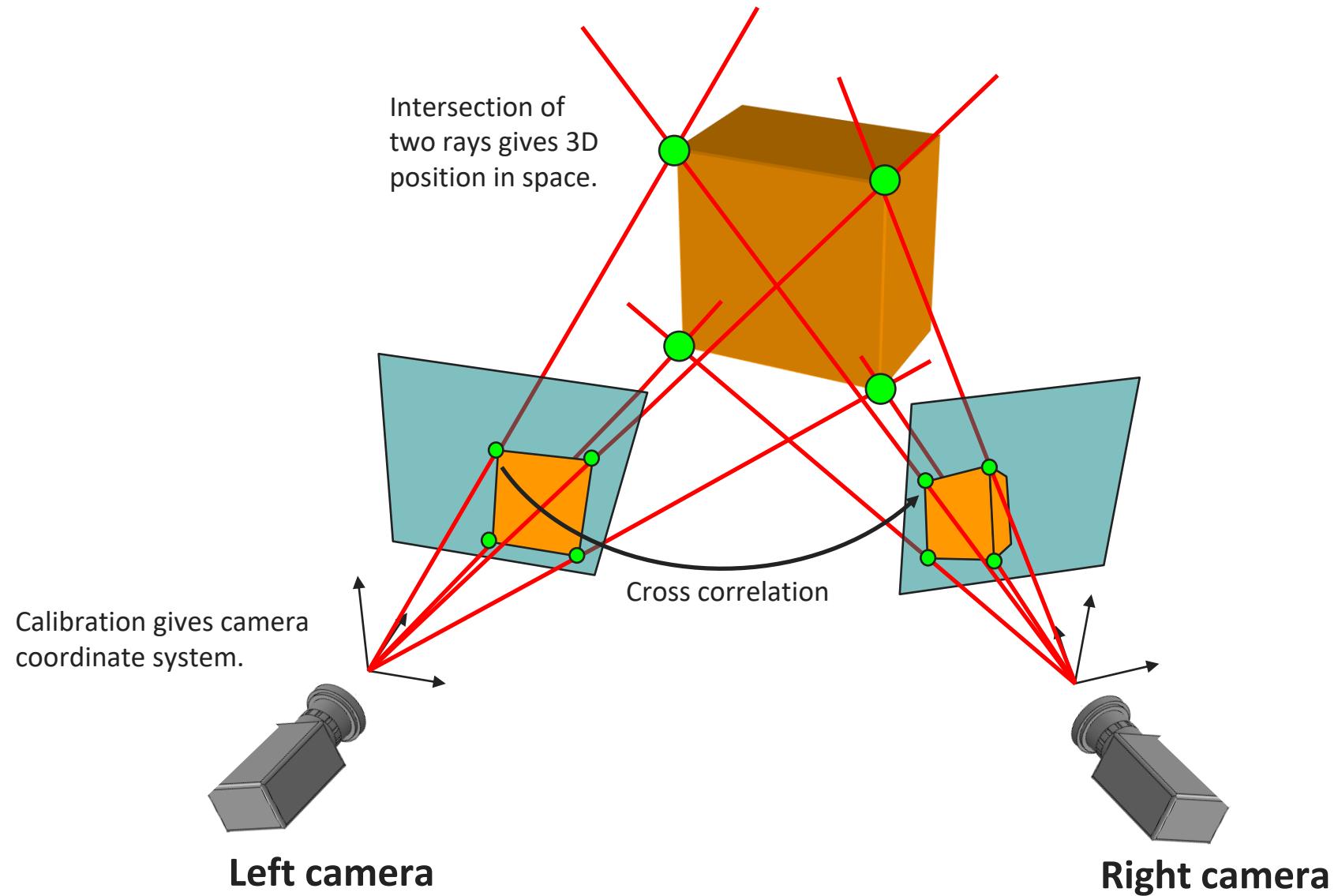
# 1. Relative location of one camera with respect to second camera and local camera coordinate systems determined through calibration.



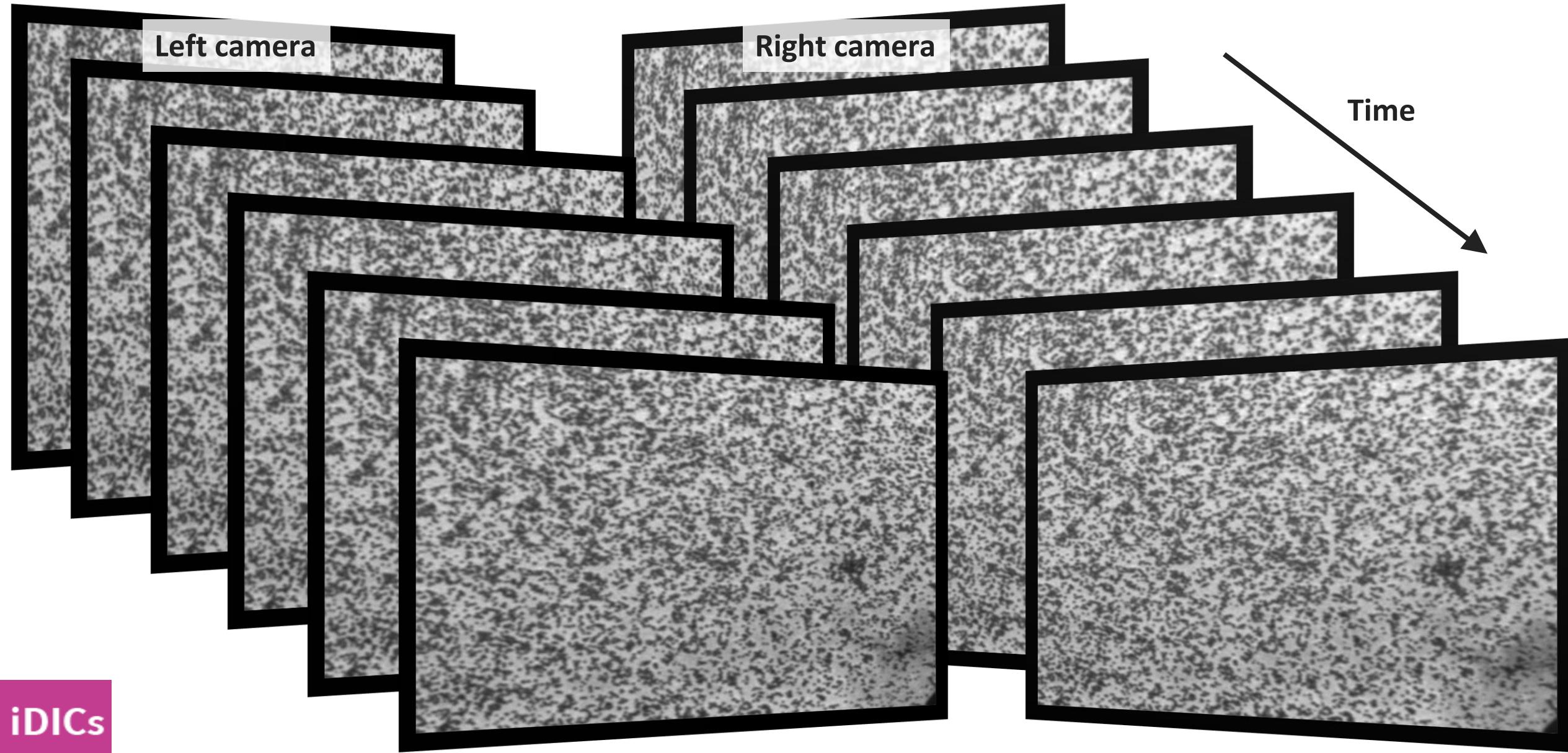
## 2. Correlation of the left and right cameras identifies the same point in each camera.



### 3. Cross-correlation and triangulation gives coordinates in 3D space.



Full-field, time-resolved deformation computed from stereo cameras capturing images throughout the mechanical test.



# CHAPTER 2: DESIGN OF DIC MEASUREMENTS

## SEC. 2.1: MEASUREMENT REQUIREMENTS

# Quantity-of-Interest (QOI), Region-of-Interest (ROI), and Field-of-View (FOV)

## Sec. 2.1.1 – Sec. 2.1.3

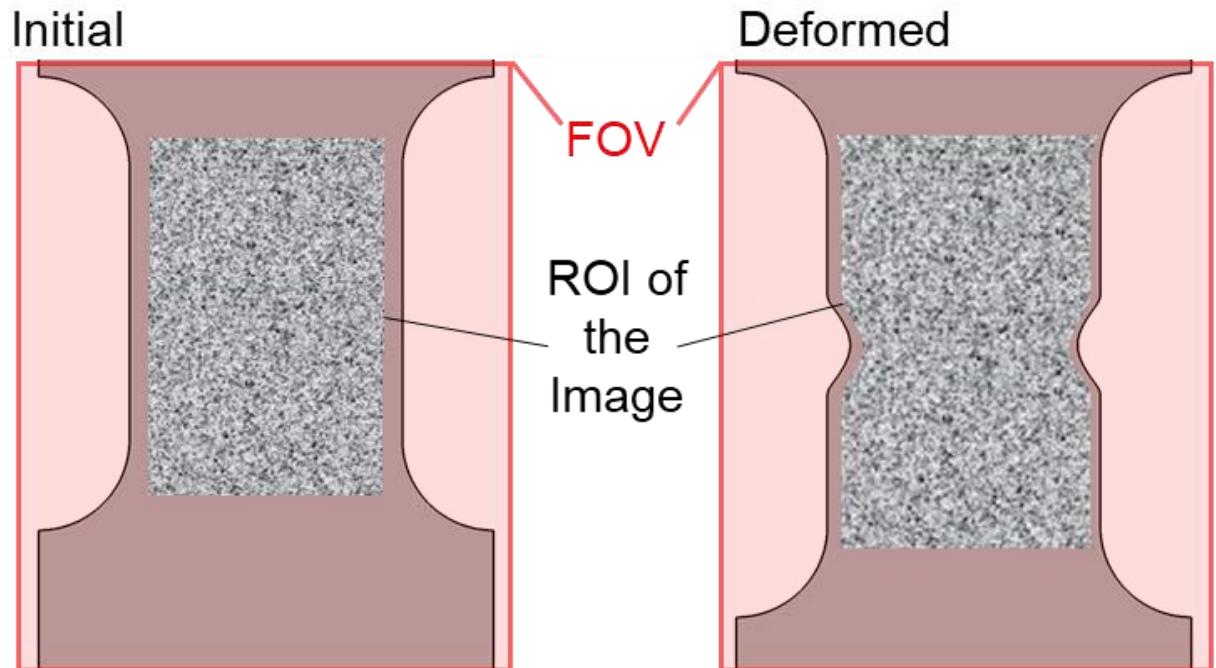
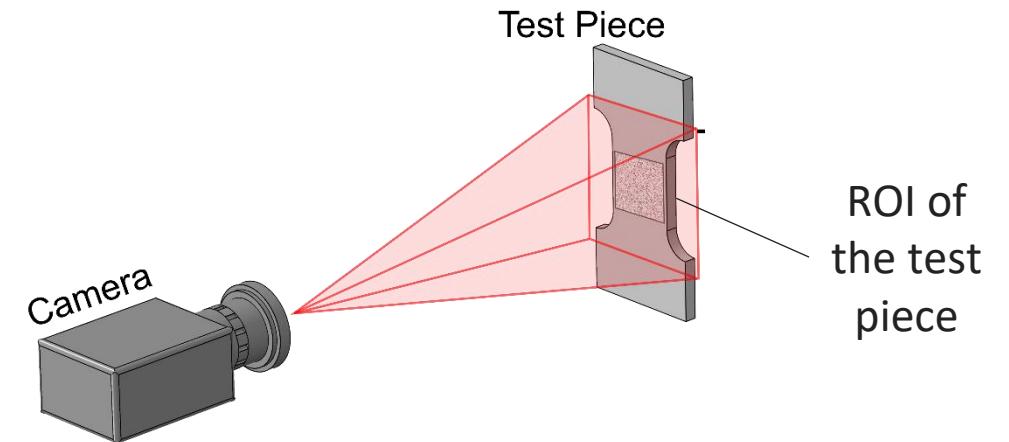
### 1. Determine the QOIs

- ▶ Examples include: shape, displacement, velocity, acceleration, strain, strain-rate, etc.
- ▶ Application specific:
  - ▶ Strain field near hole or necking region?
  - ▶ Displacements at grips?

### 2. Select the ROI of the test piece

### 3. Determine the required FOV, based on the ROI

- ▶ Recommendation 2.1: ROI should fill FOV, accounting for anticipated motion



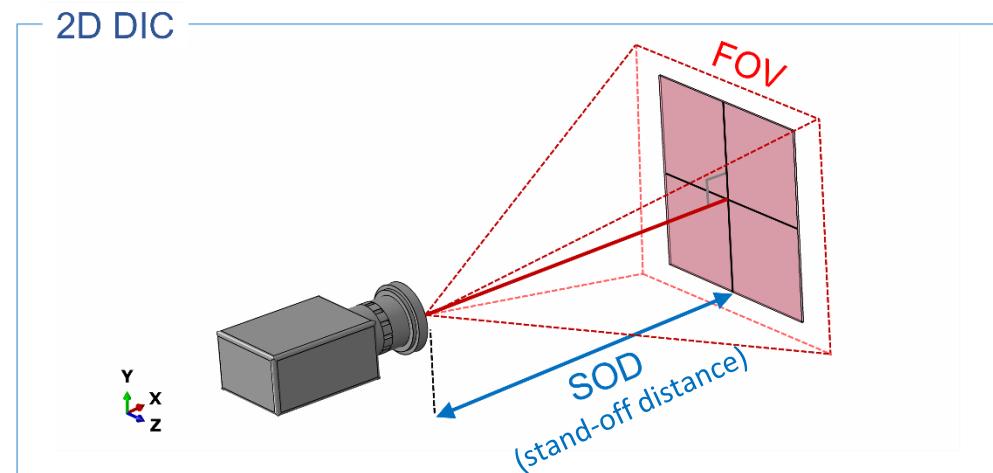


# 2D-DIC vs Stereo-DIC

## Sec. 2.1.5

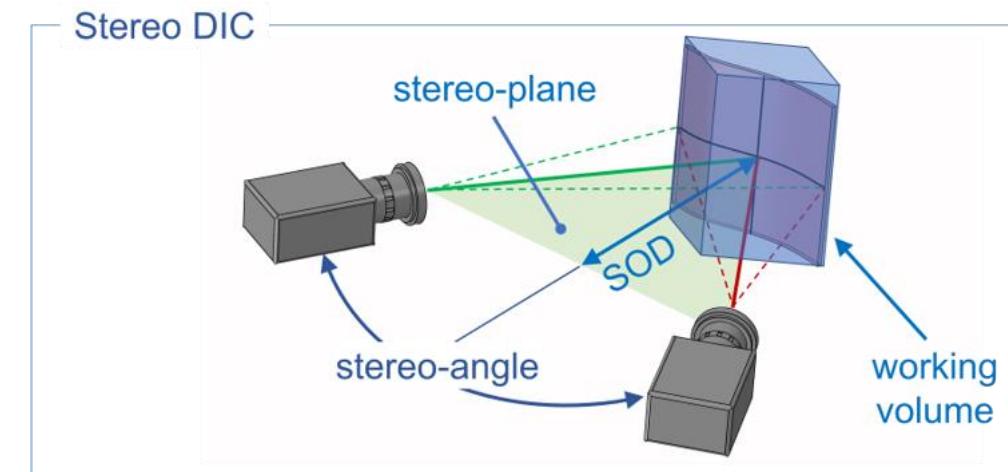
### 2D-DIC:

- One camera, perpendicular to a planar test piece
- Gives in-plane displacements and strains
- **Caution 2.1:** Test piece should be planar and perpendicular to camera, and remain so during the test



### Stereo-DIC:

- Two cameras oriented at a stereo angle (typically 15-35 degrees)
- Gives 3D coordinates, displacements, strains on the surface of the test piece





# Frame Rate and Exposure Time

## Sec. 2.1.10 – 2.1.11

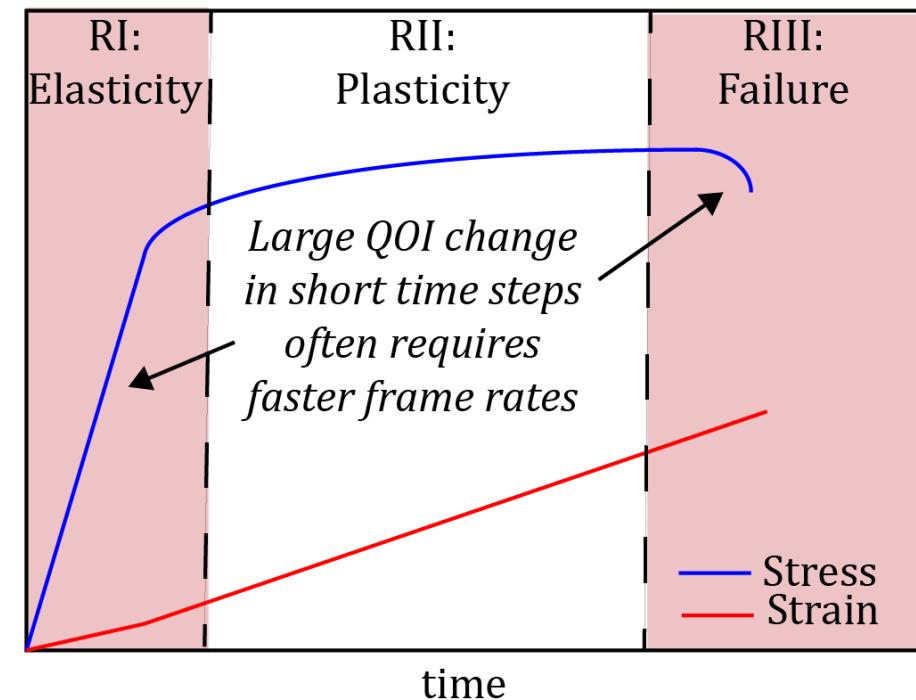
### Frame Rate

- Optimal frame rate is application specific

### Exposure Time

- Key point: prevent motion blur
- **Tip 2.7:** Maximum allowable test piece motion over the course of the exposure time is  $\sim 0.01$  px (conservative) or up to 0.3 px (less conservative)

### Example of Metal plasticity



# CHAPTER 2: DESIGN OF DIC MEASUREMENTS

SEC. 2.2:  
EQUIPMENT AND HARDWARE



# Camera and Lens selection

## Sec. 2.2.1

- ▶ **Tip 2.10:** Experience is necessary to determine if a camera or lens is of sufficient quality; vendors evaluate equipment for you.
- ▶ Field-of-view, stand-off distance, and lens focal length are all intertwined.

Focal Length	Stand-Off Distance	Field-of-View
↑	Constant	↓
↑	↑	Constant
Constant	↑	↑

**Constant stand-off distance**

**28 mm lens**



**50 mm lens**



**70 mm lens**



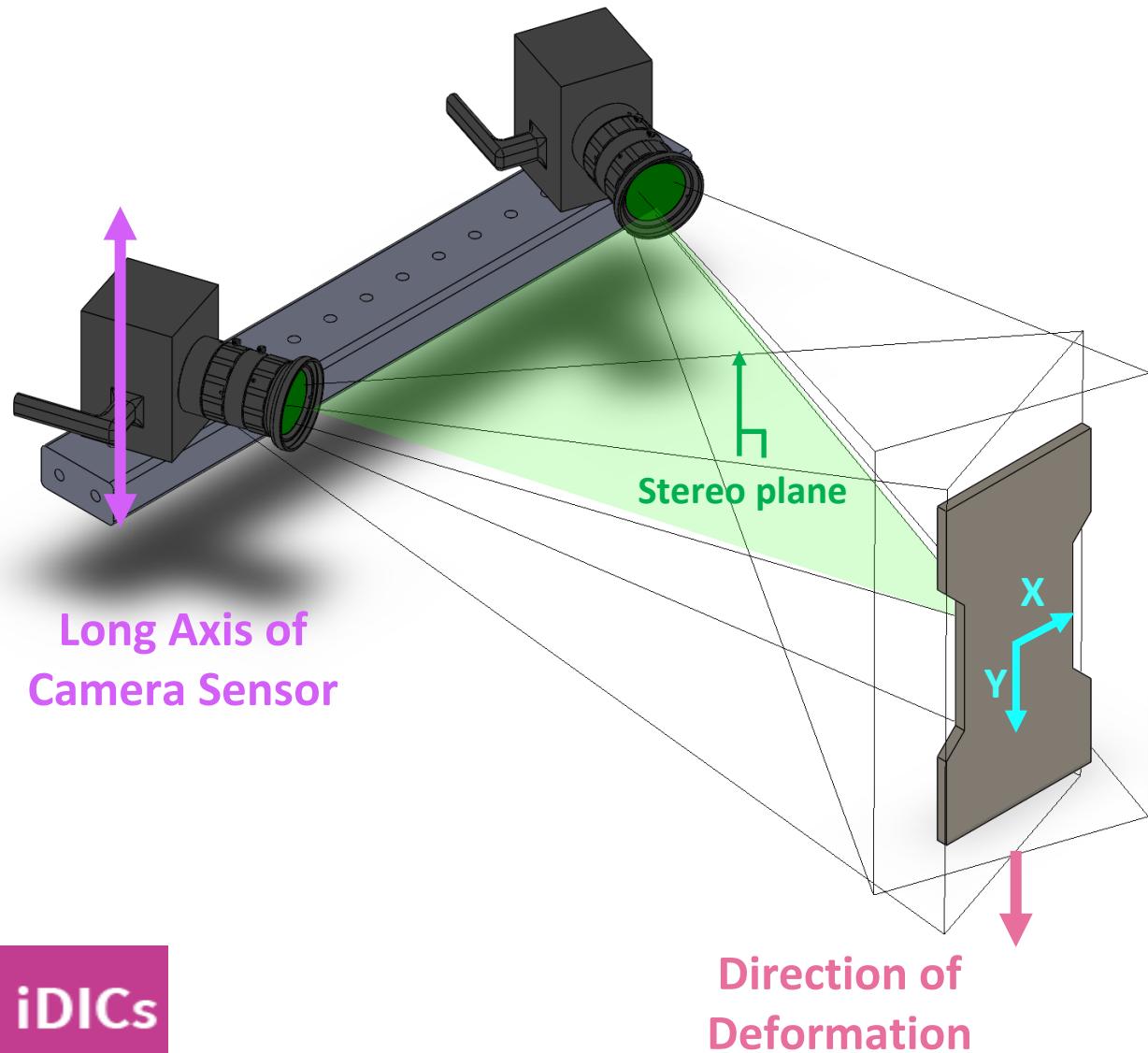
**210 mm lens**



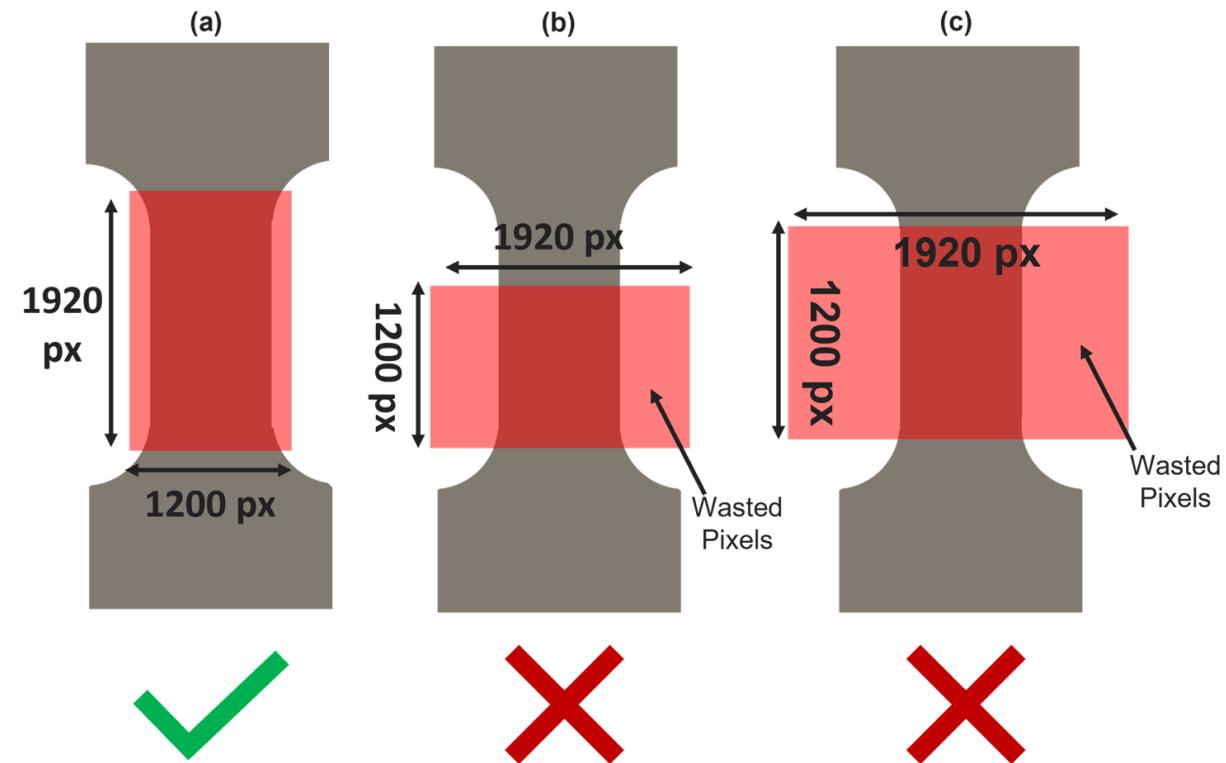


# Recommended Camera Orientations

## Recommendation 2.8, Figure 2.1



► Align the **long axis of your camera sensor** with the long axis of the test piece

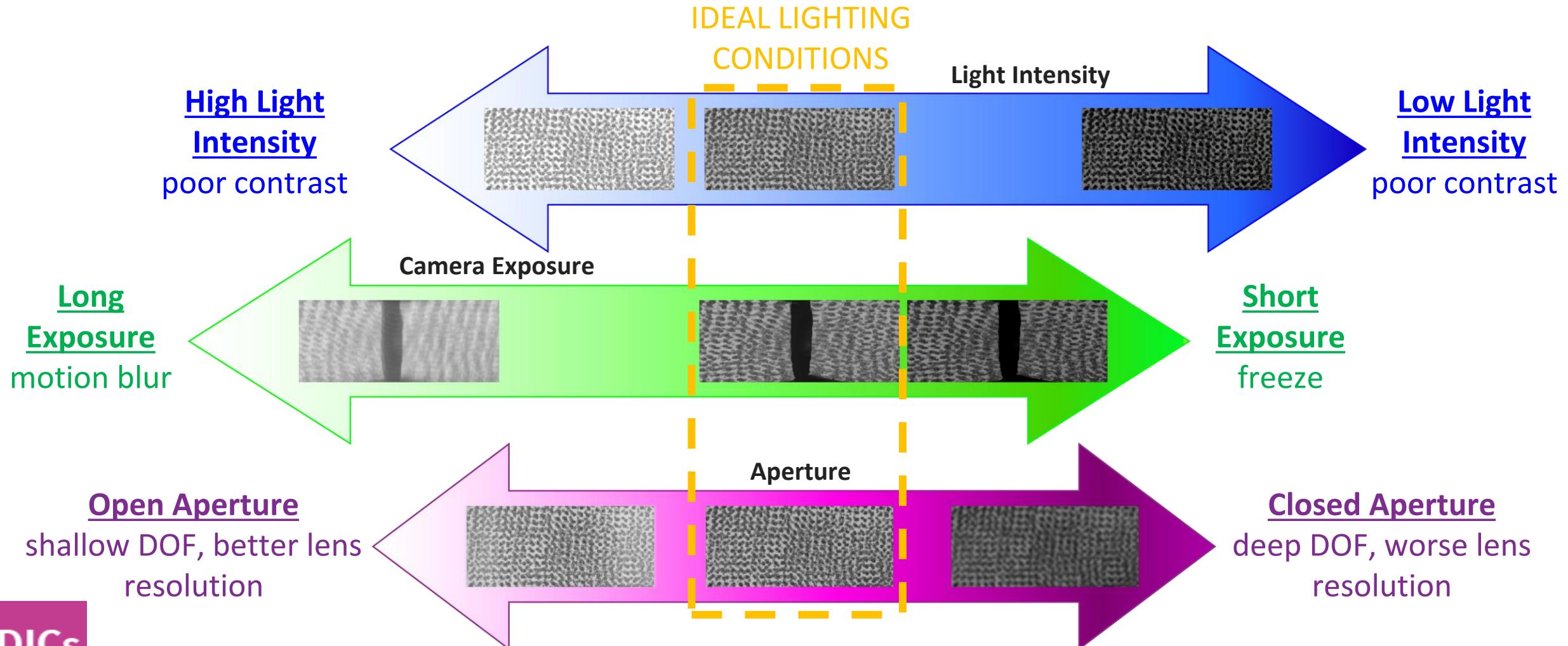




# Aperture, Lighting, Exposure, Gain and Contrast

## Sec. 2.2.3 – Sec. 2.2.4

- Recommendation 2.13: The better the image contrast is, the less noisy the DIC results are.
- For 8-bit cameras, minimum contrast is 50 grey-level counts or 20%.



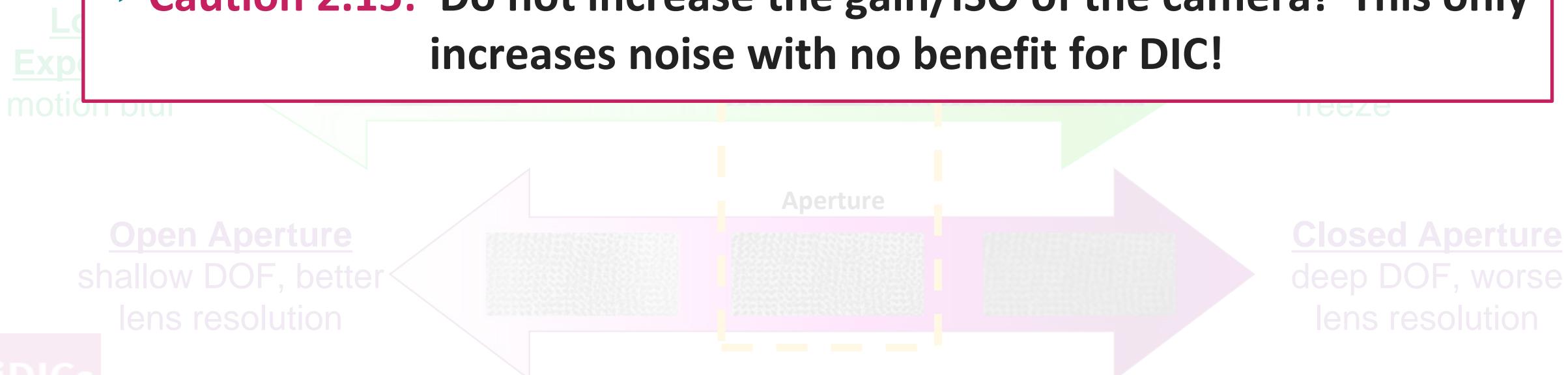
# Aperture, Lighting, Exposure, Gain and Contrast

## Sec. 2.2.3 – Sec. 2.2.4

- ▶ Recommendation 2.13: The better the image contrast is, the less noisy the DIC results are.
- ▶ For 8-bit cameras, minimum contrast is 50 grey-level counts or 20%.



▶ **Caution 2.15:** Do not increase the gain/ISO of the camera! This only increases noise with no benefit for DIC!



# CHAPTER 2: DESIGN OF DIC MEASUREMENTS

SEC. 2.3:  
DIC PATTERN

# General Characteristics of DIC Patterns

## Sec. 2.3.2 – 2.3.3

- One fundamental assumption of DIC is that motion and deformation of the pattern that is imaged exactly replicates the underlying test piece motion and deformation.

### Two Types of Patterns:

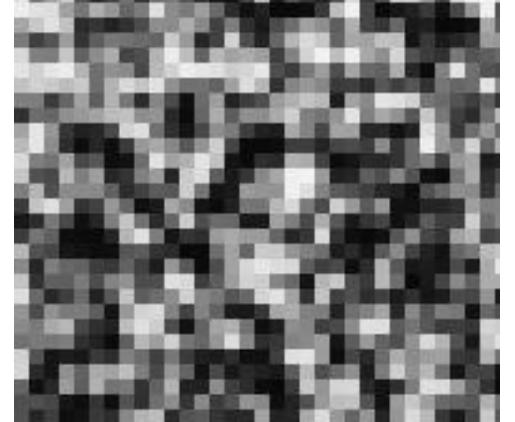
- *Natural patterns*: If the sample surface is heterogeneous, you may be able to image the test piece directly
- *Applied patterns*: Much more common

### Key Pattern Characteristics:

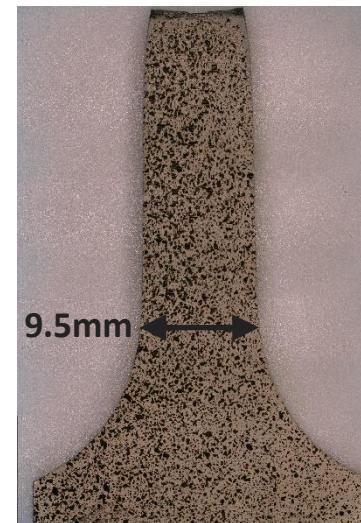
- *Size*: 3-5 pixels
- Applies to both white and black features!
- *Density*: ~ 50% black and white
- *Quality/Bonding/Fidelity*: Pattern should not degrade during testing, should remain well-bonded to test piece, and deform conformally with the test piece
- *Issues with patterns may appear in results as:*
  - Higher correlation residual / uncertainty
  - Missing data points (holes) / failure to correlate
  - Higher epipolar error
  - Non-physical data
  - Or no obvious effect! → Carefully examine patterns



Appropriate size



Too small – aliased



Paint cracking and debonding at a small scale



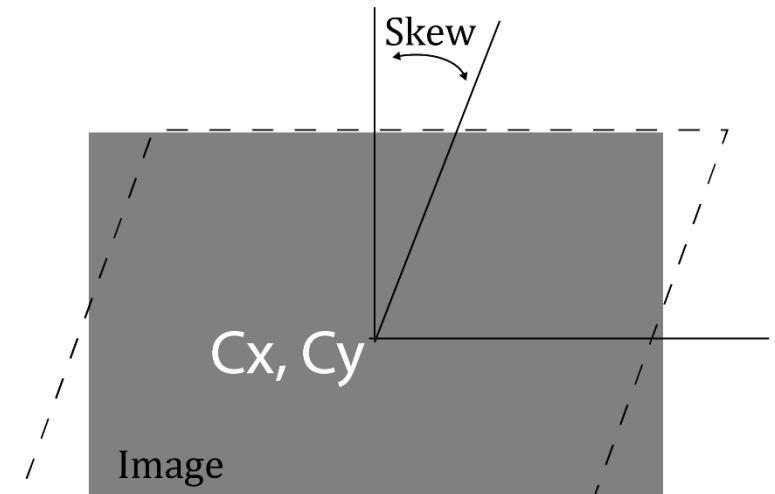
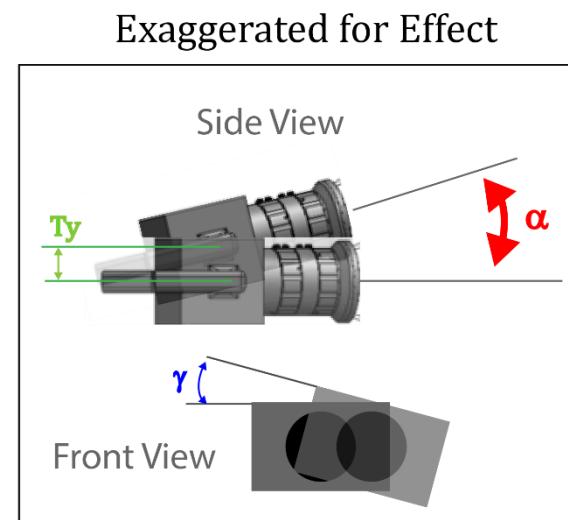
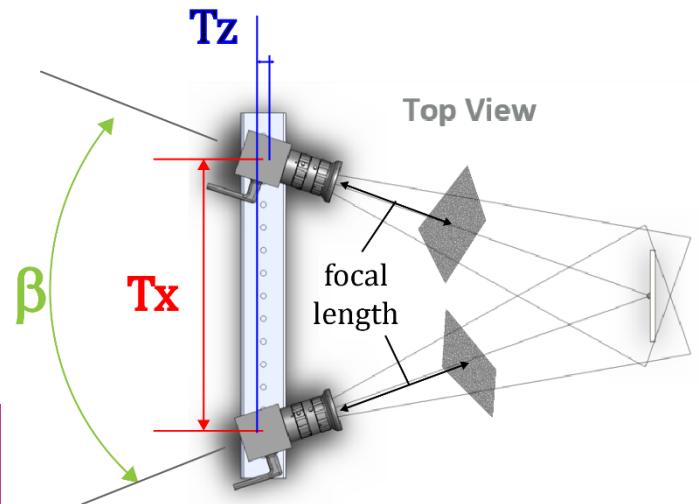
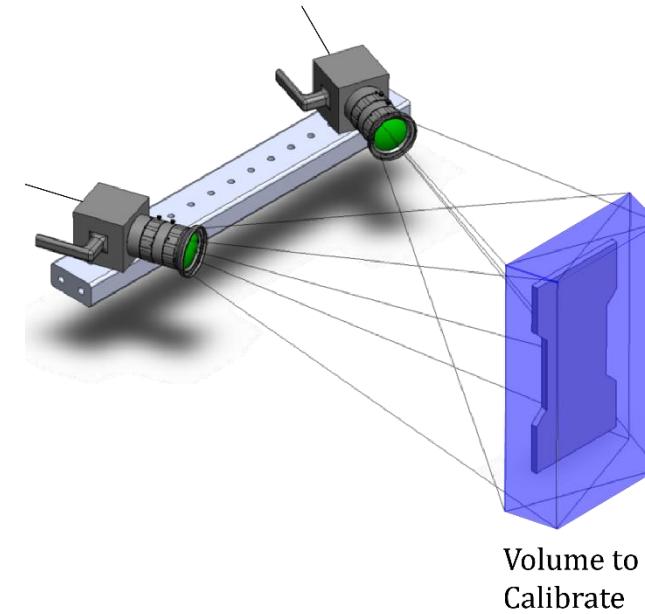
# CHAPTER 3: PREPARATION FOR THE MEASUREMENTS

SEC. 3.2-3.3:  
CALIBRATION

# Purpose of Calibration – Stereo-DIC

## Sec. 3.2.1

- ▶ *Intrinsic Parameters*
  - ▶ Focal length
  - ▶ Skew
  - ▶ Image Center ( $C_x, C_y$ )
  - ▶ Lens Distortions
- ▶ *Extrinsic Parameters*
  - ▶ Translations ( $X, Y, Z$ )
  - ▶ Rotations ( $\alpha, \beta, \gamma$ )

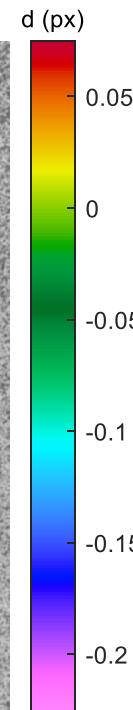
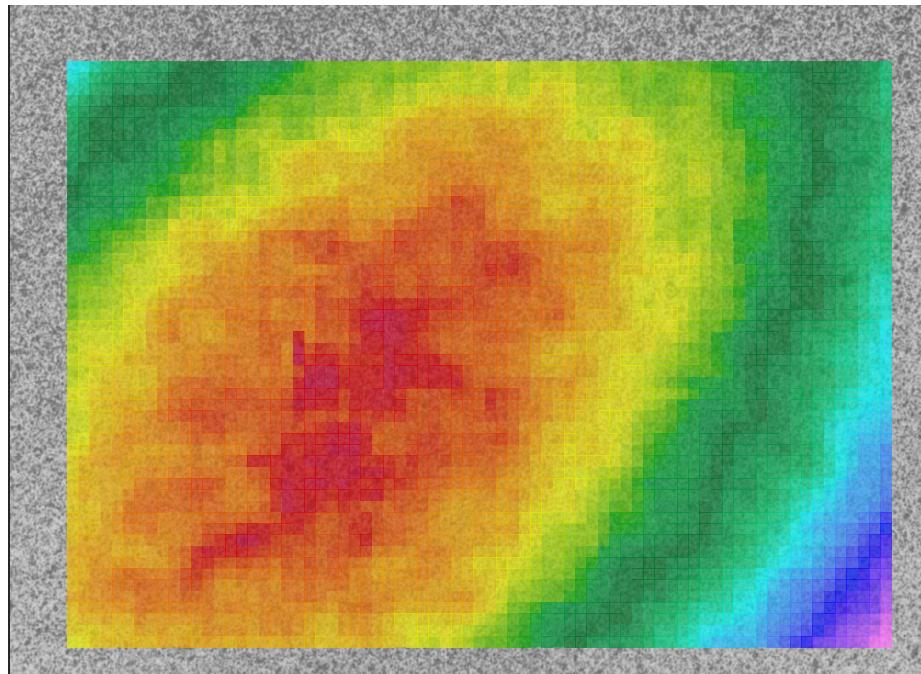


# Purpose of Calibration – 2D-DIC

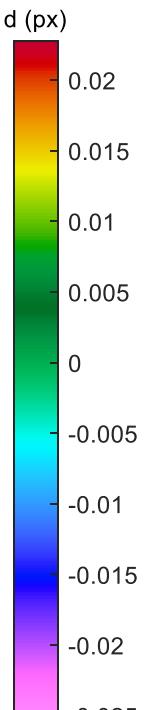
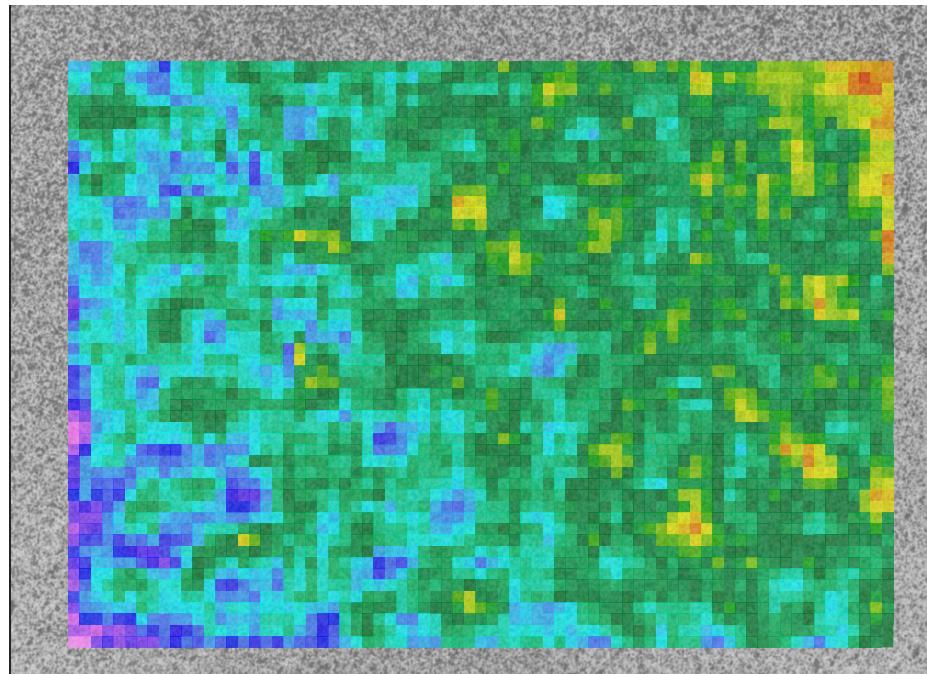
## Sec. 3.2.1

- ▶ **Caution 3.6 / Recommendation 3.5:**
- ▶ Calibration is still recommended for 2D-DIC, to correct for lens distortions.

Uncorrected lens distortion



Corrected lens distortion





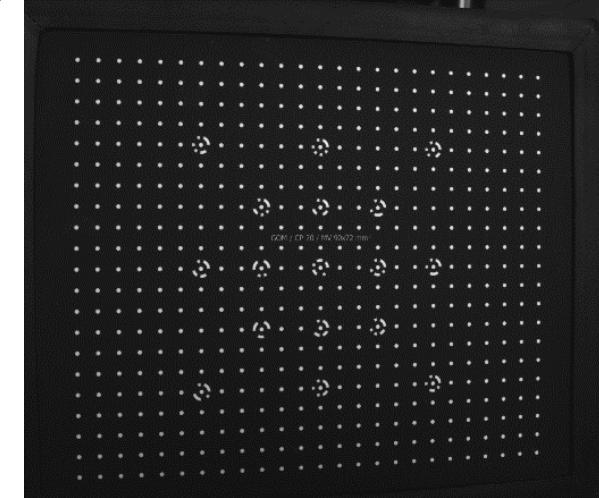
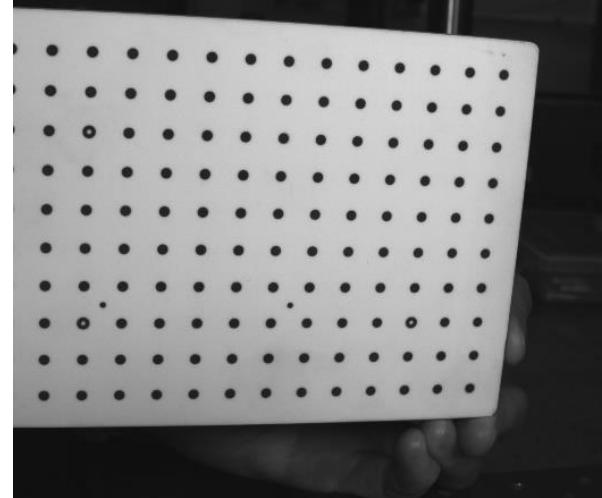
## Select Calibration Target

### Sec. 3.2.2.1

- ▶ Recommendation 3.6:
  - ▶ Target should be approximately the same size as the FOV or slightly smaller
  - ▶ Target shouldn't be smaller than  $\frac{1}{2}$  the size of the FOV

Calibration target examples from the Stereo DIC Challenge

<https://idics.org/challenge/>





# Acquire Calibration Images

## Section 3.2.2.2-3.2.2.4

### 1. Clear working space

► Recommendation 3.8:

a) Move the test piece, not the stereo-rig, if possible

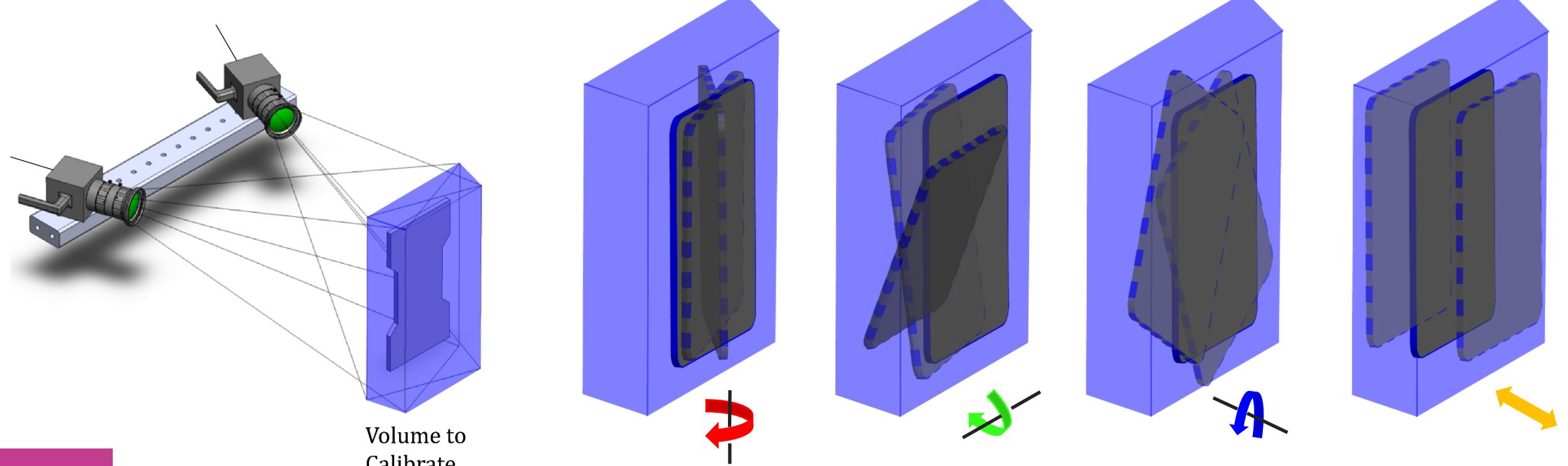
b) Translate the stereo-rig

► **Caution 3.8:** It is imperative that the stereo cameras are moved only as a rigid pair!

### 2. Adjust lighting and exposure

► **Caution 3.10:** But not focus and aperture!

### 3. Acquire images that fill the field-of-view and depth-of-field



# CHAPTER 5: PROCESSING OF DIC IMAGES

SEC. 5.1: DIC SOFTWARE

SEC. 5.2: USER-DEFINED PARAMETERS



# DIC Software

## Sec. 5.1

- ▶ Both commercially and open source codes are available
- ▶ Speak with vendors at the conference

<https://idics.org/resources/>

### Commercial DIC Software

Follow the links below to commercial DIC software vendors for more information

- Correlated Solutions
- Dantec Dynamics
- EikoSim
- gom
- Image Systems: DIC Elite
- LaVision
- MatchID

### Research DIC Codes

Non-commercial or open source DIC software

- AL-DIC and AL-DVC
- Digital Image Correlation Engine (DICe)
- Ncorr
- PReDIC
- UFreckles
- YADICS



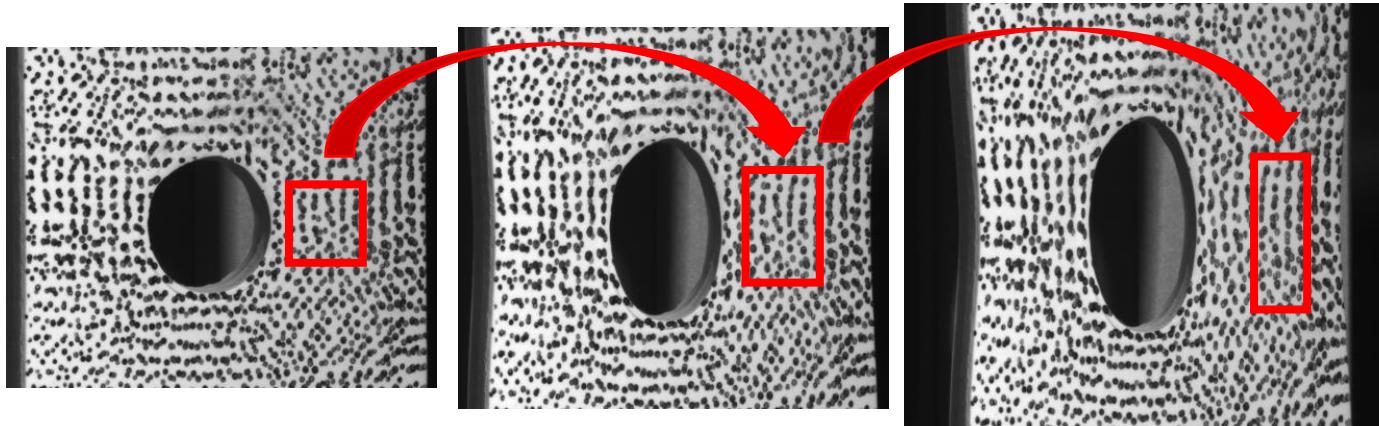
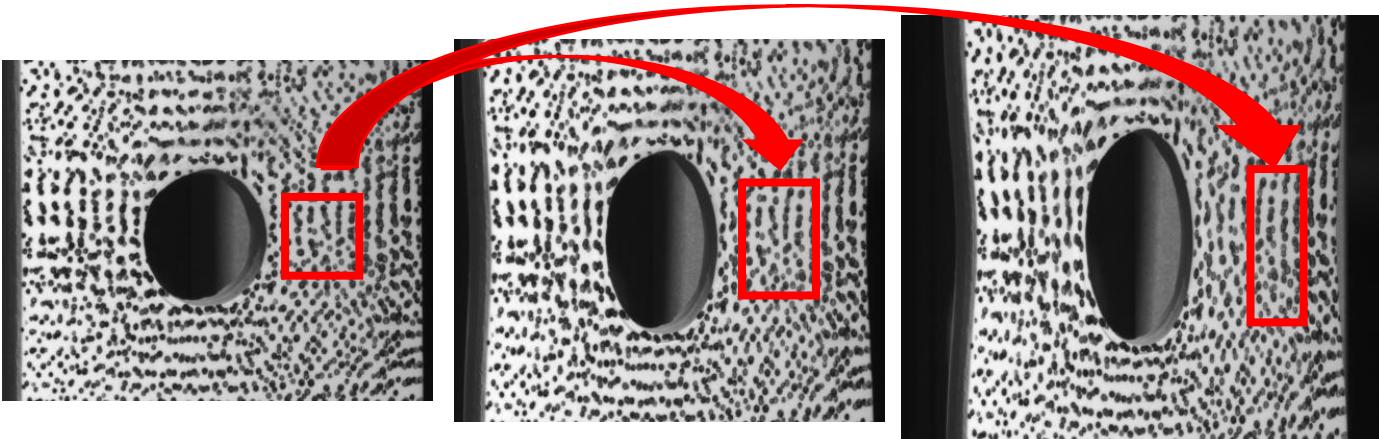
# Reference Image

## Sec. 5.2.1

- DIC tracks motion, in the Lagrangian sense, of a set of interrogation points, defined on a reference image:

- **Standard Correlation: A single reference image**
  - **Caution 5.1:** Collect reference image prior to any displacement or force

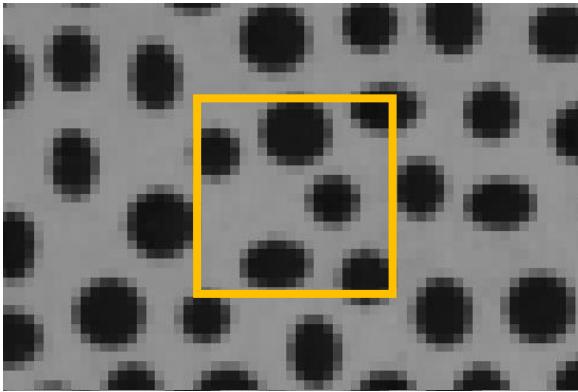
- **Incremental Correlation**
  - Each image is correlated to prior image
  - Advantage: Compensates for severe pattern warping with large strains
  - Disadvantage: Errors accumulate over image number



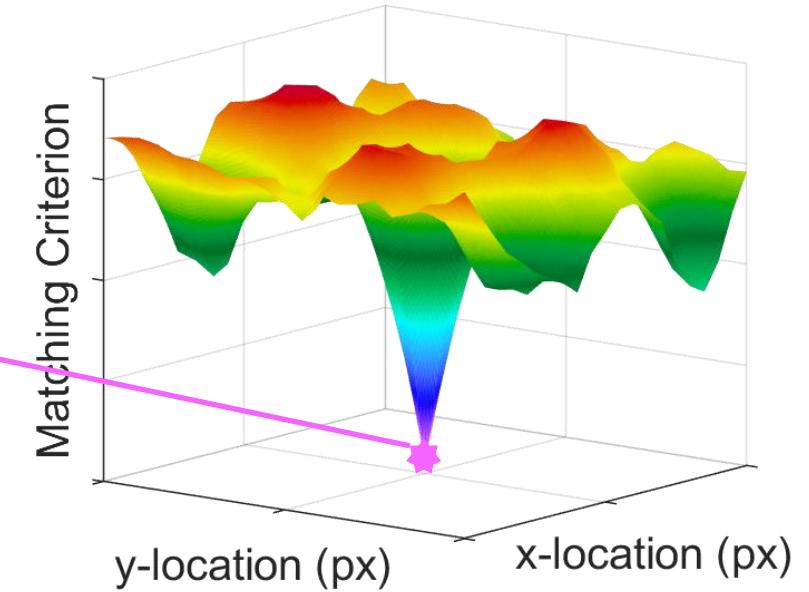
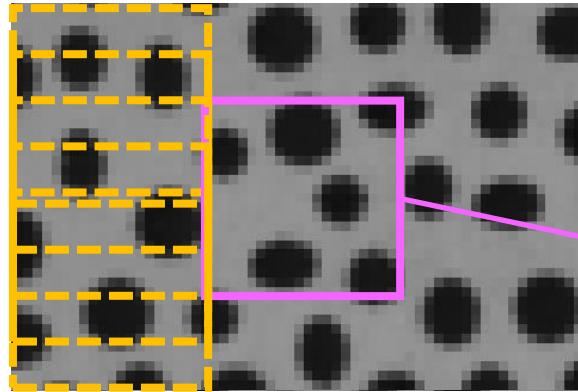
# Matching criterion

## Coming soon in Edition 2!

Subset to find (reference image)



ROI (deformed image)



$$\chi^2 = \sum_i (G_i - F_i)^2$$

$\chi^2$  – is the value of the matching criterion

$F$  – is the reference image

$G$  – is the deformed image

$i$  – is the pixel in the subset

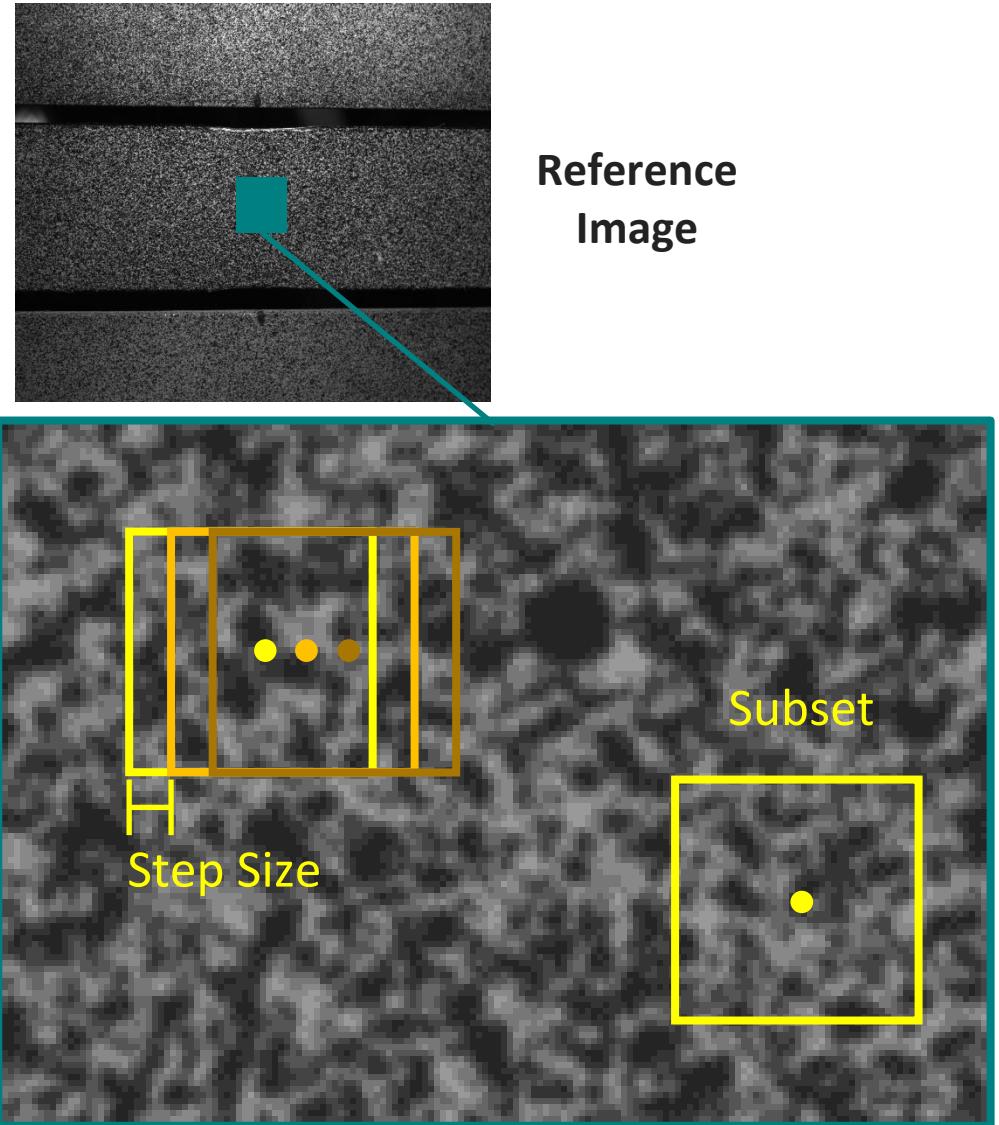
### Examples of Matching Criteria

1. Sum Squared Difference (SSD)
2. Normalized Sum Squared Difference (NSSD)
3. Zero Normalized Sum Squared Difference (ZNSSD)

# Subset Size and Step Size

## Sec. 5.2.5-5.2.6

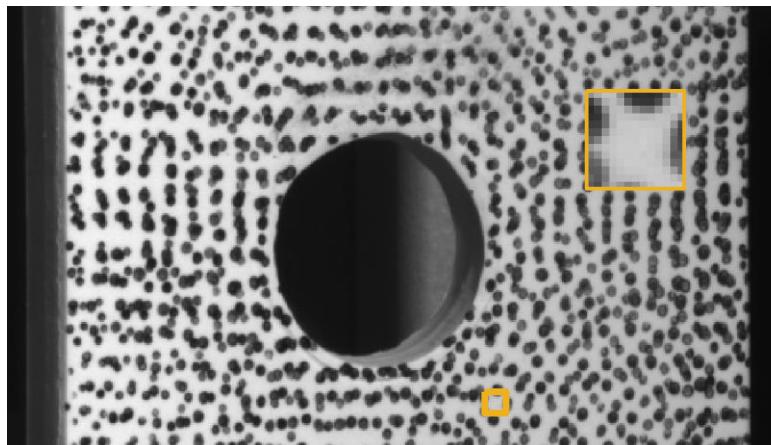
- ▶ **Subset:** Portion of image used to calculate one 3D coordinate or displacement value
- ▶ **Subset Size:** Length of the subset in the reference image
- ▶ **Rule of thumb:**
  - ▶ Subset should contain a minimum of 3 DIC pattern features that are each 3-5 pixels in size
- ▶ **Step Size:** Spacing at which subset displacements are calculated
- ▶ **Rules of thumb:**
  - ▶ 1/3 to 1/2 of the subset size is recommended



## Correlation example: Subset

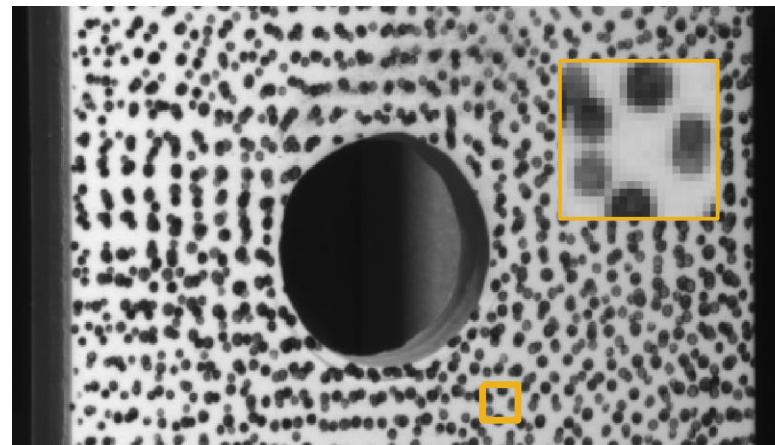
### Subset size = 13 px

- Too small
- Insufficient number of features
- High correlation residual
- Many uncorrelated points



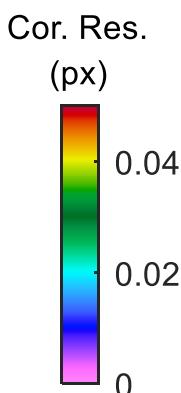
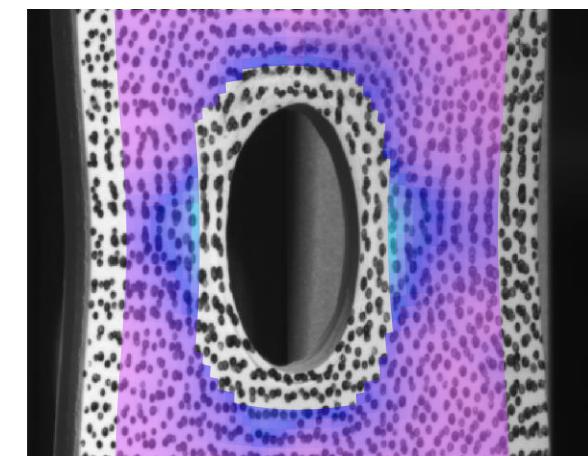
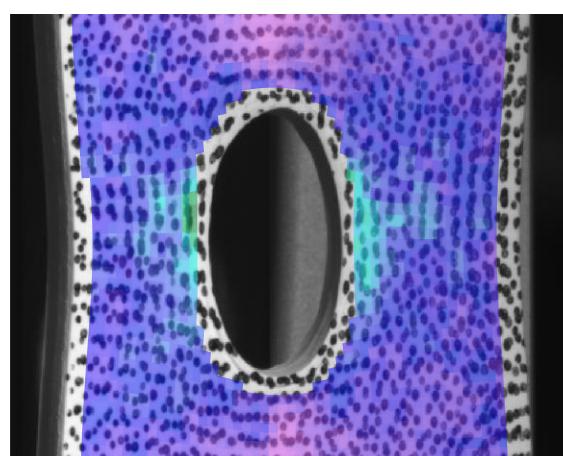
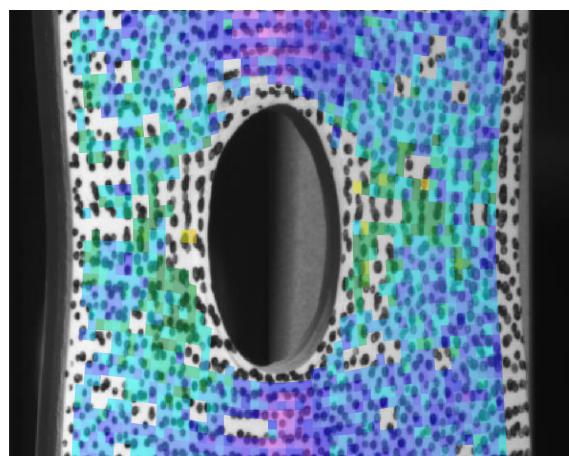
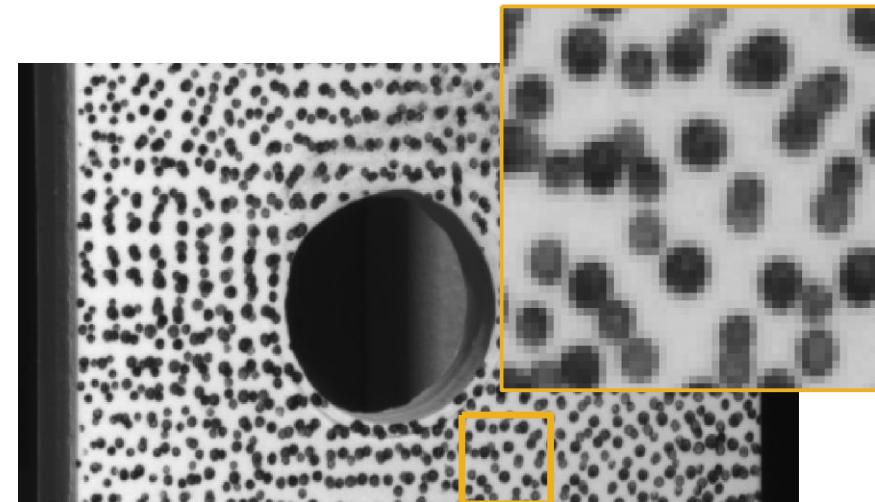
### Subset size = 21 px

- Reasonable size
- Sufficient number of features
- Low correlation residual
- No uncorrelated points



### Subset size = 51 px

- Too large
- Large border of missing data near edges of ROI
- Decreased spatial resolution



# CHAPTER 5: PROCESSING OF DIC IMAGES

## SEC. 5.3: STRAIN CALCULATIONS



# Virtual Strain Gage (VSG) and Examples of Strain Calculation Methods

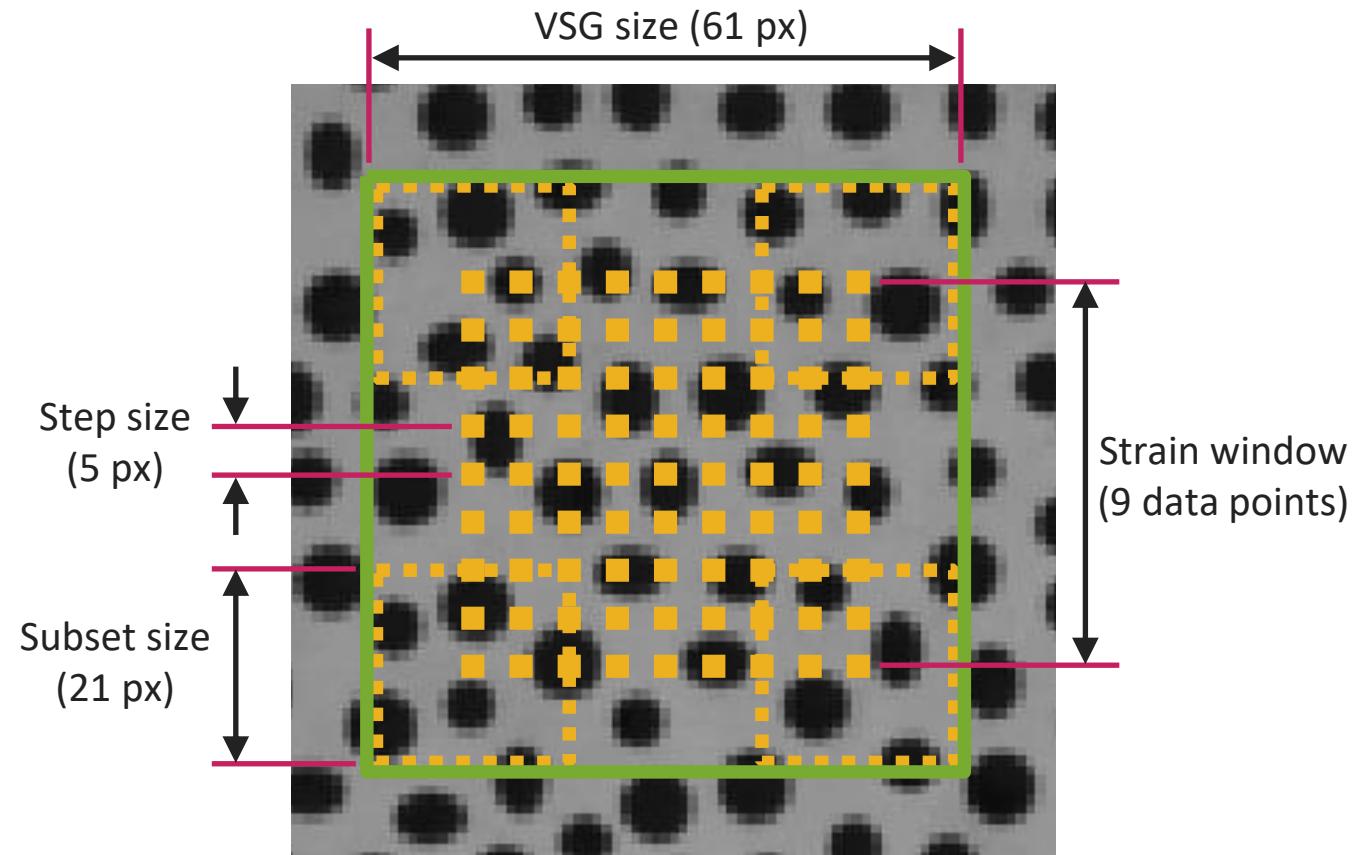
## Sec. 5.3.1 and Sec. 5.3.2

### VSG size:

- ▶ Local region of the image that is used for strain calculation at a given location
- ▶ Analogous to, but not exactly, the size of a physical strain gage



$$L_{VSG} = (L_{window} - 1)L_{step} + L_{subset}$$



### Strain computation methods:

- ▶ Many methods, such as:
  - ▶ Subset Shape Function
  - ▶ Finite Element Shape Function
  - ▶ Strain Shape Function
  - ▶ Spline Fit
- ▶ See software manual for details

# Virtual Strain Gage Study Example

## Sec 5.3.1

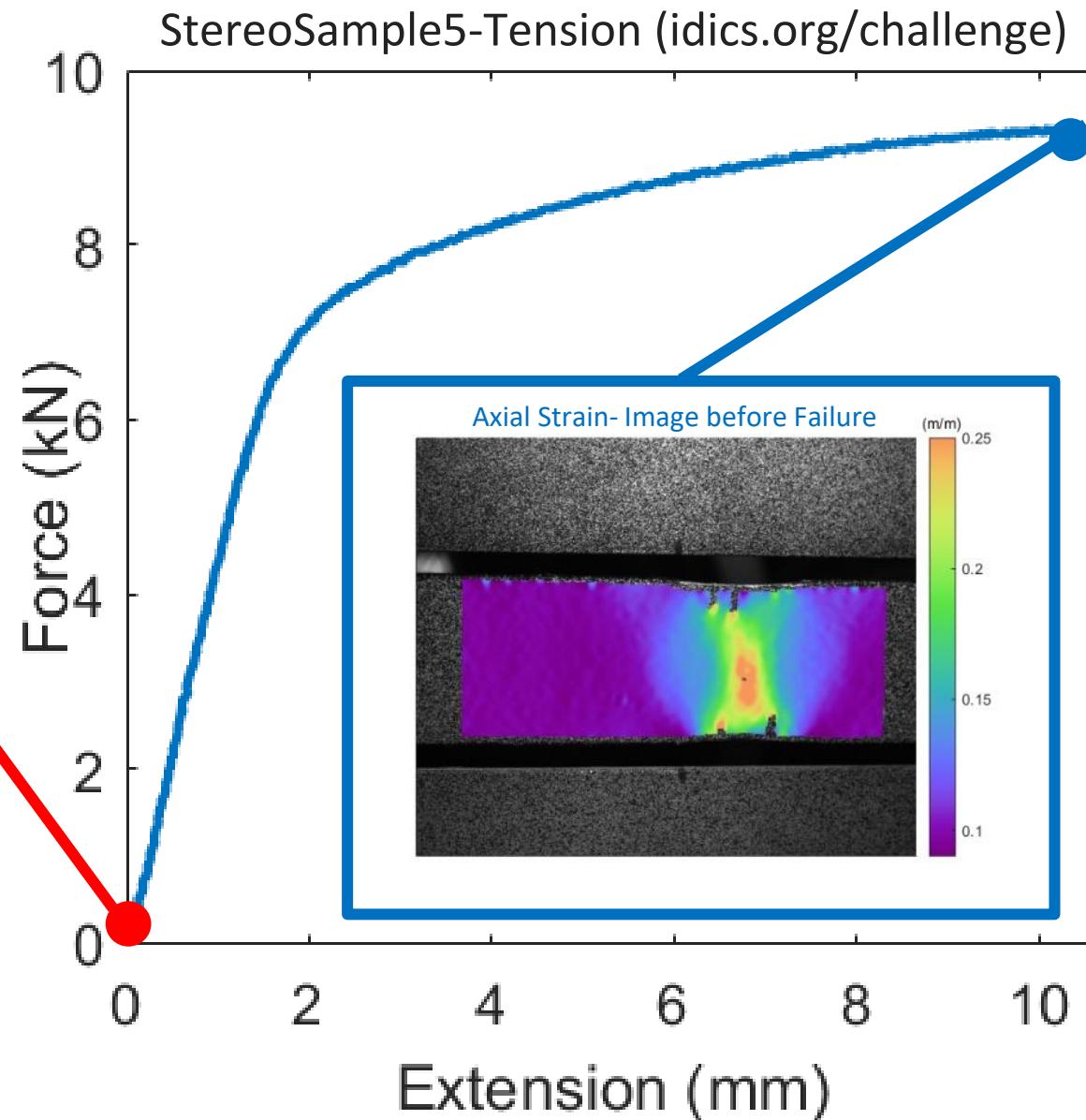
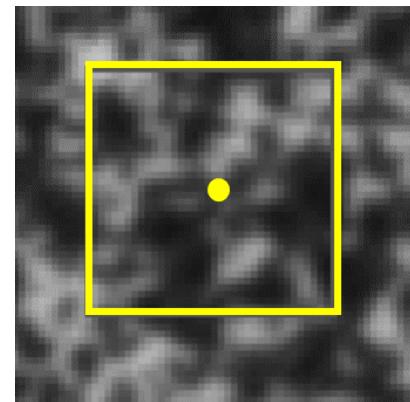


### Reference Image: Zero force



1. Select subset size and step size based on previously discussed metrics

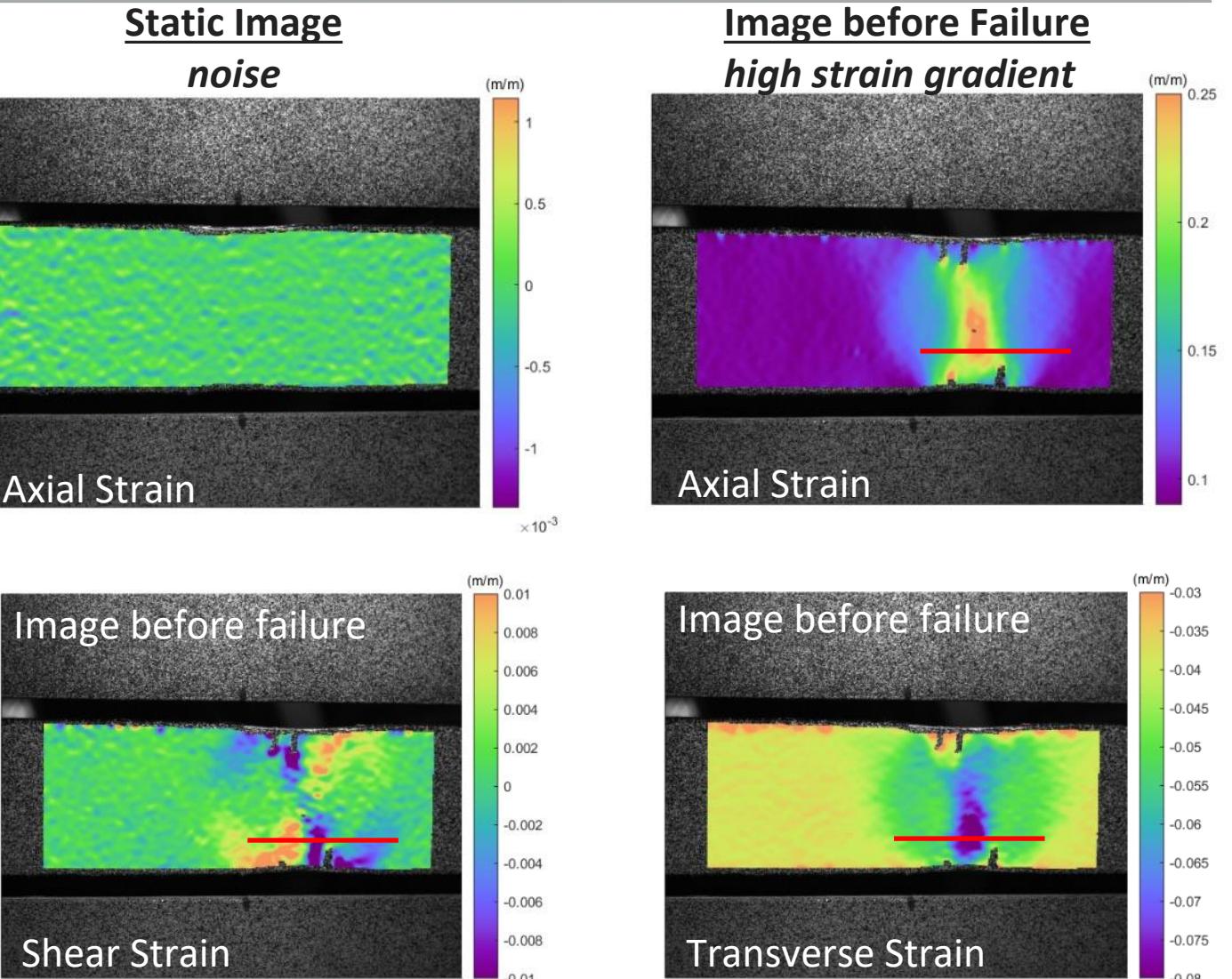
Subset: 37 px  
Step: 7 px



# Virtual Strain Gage Study Example

## Sec 5.3.1

2. Select two images to correlate against reference image:
  - a) an image after the reference image but zero force,
  - b) the image of the highest strain *gradient*.
  
3. Analyze these images with different DIC settings, varying the VSG size
  - **Tip 5.4:** The dominant (but not only) variables that affect VSG size are subset size, step size, strain window/filter window, and strain shape function
  
4. Extract a line cut through the region of highest strain gradient.

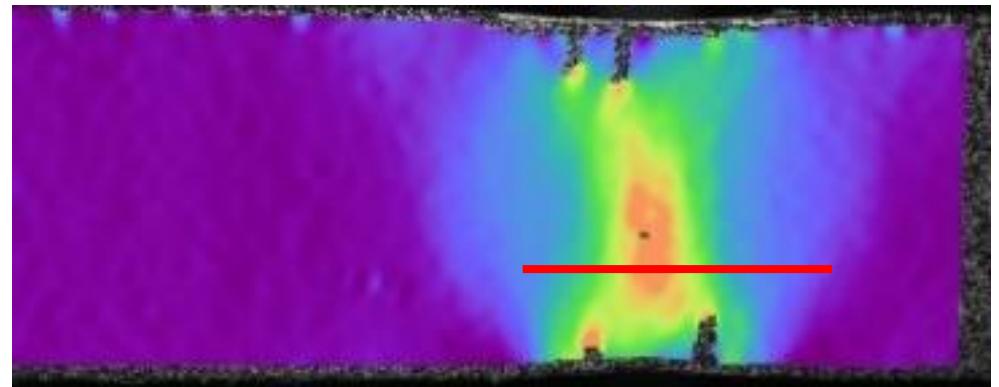
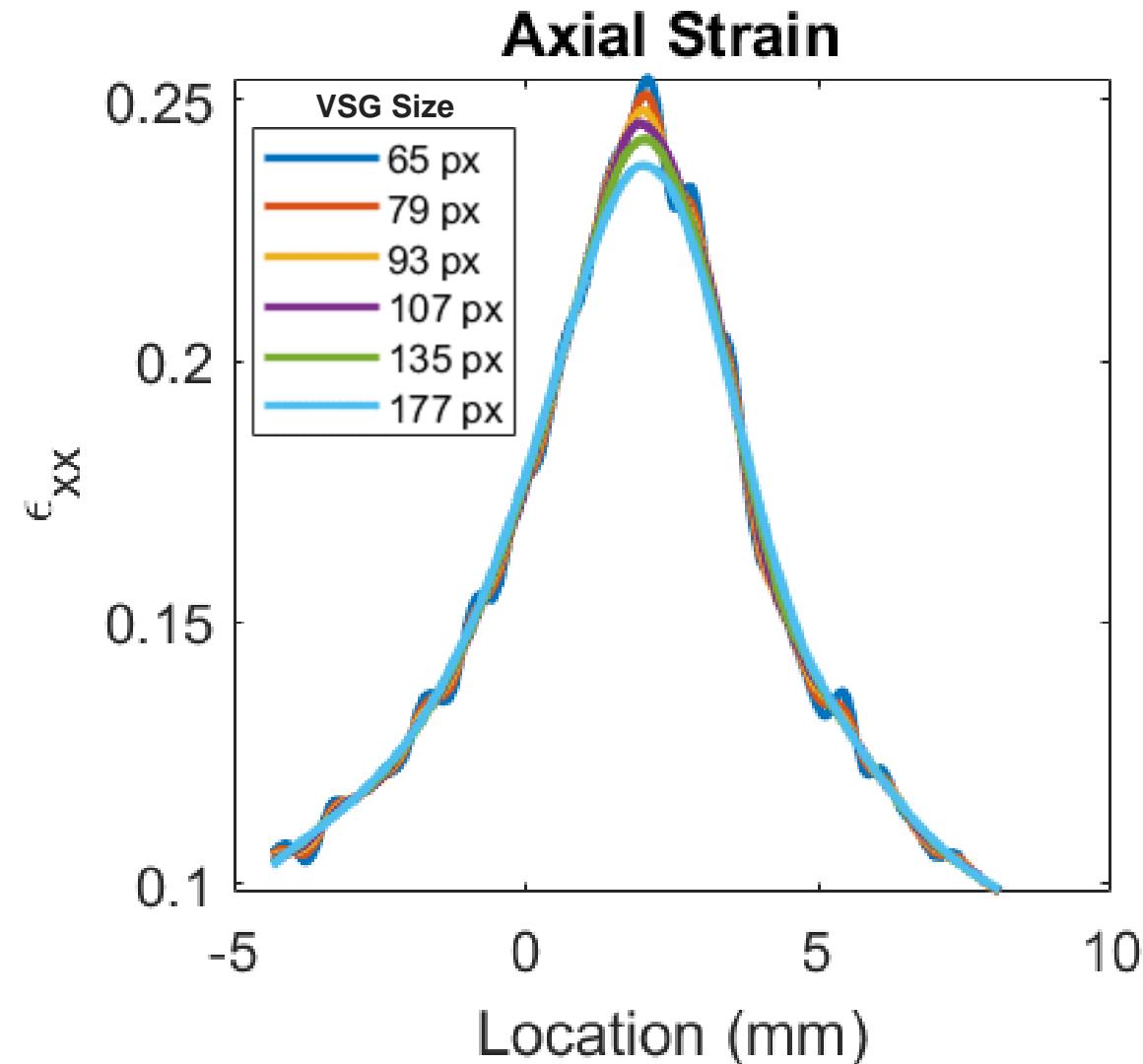




# Virtual Strain Gage Study Example

## Sec 5.3.1

5. Assess convergence.

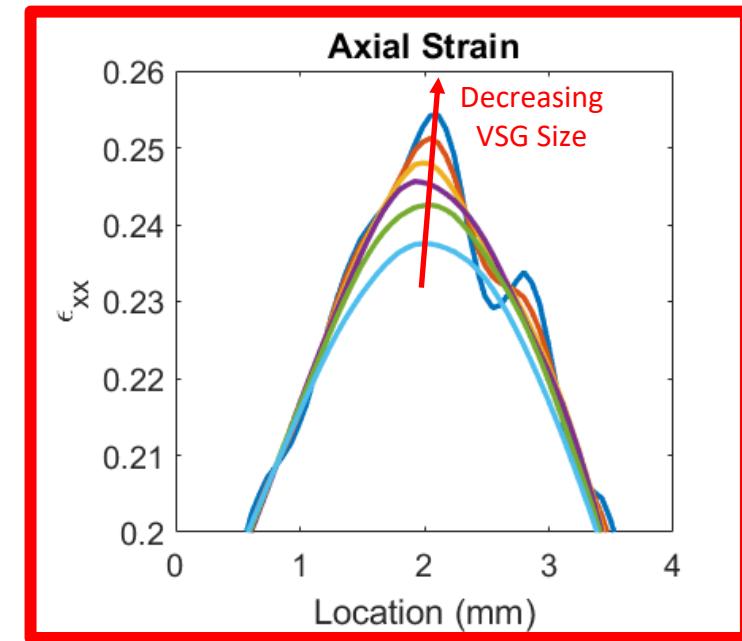
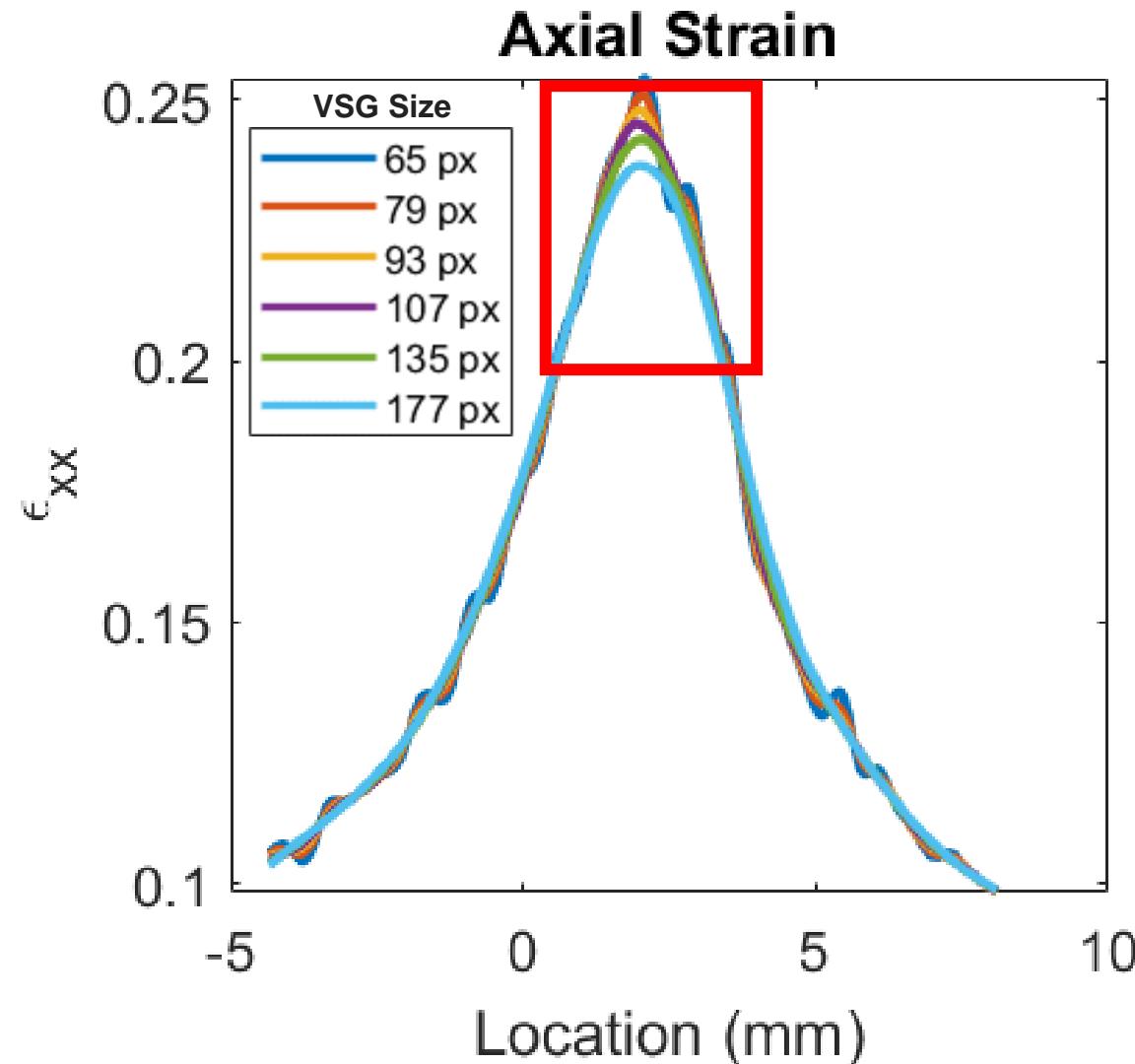




# Virtual Strain Gage Study Example

## Sec 5.3.1

### 5. Assess convergence.



- ▶ If the maximum strain amplitude converges with smaller VSG, then the actual maximum strain amplitude has been captured.
- ▶ If the maximum strain amplitude never converges, the true value can not be known, but is instead equal to or greater than the reported strain measurements.

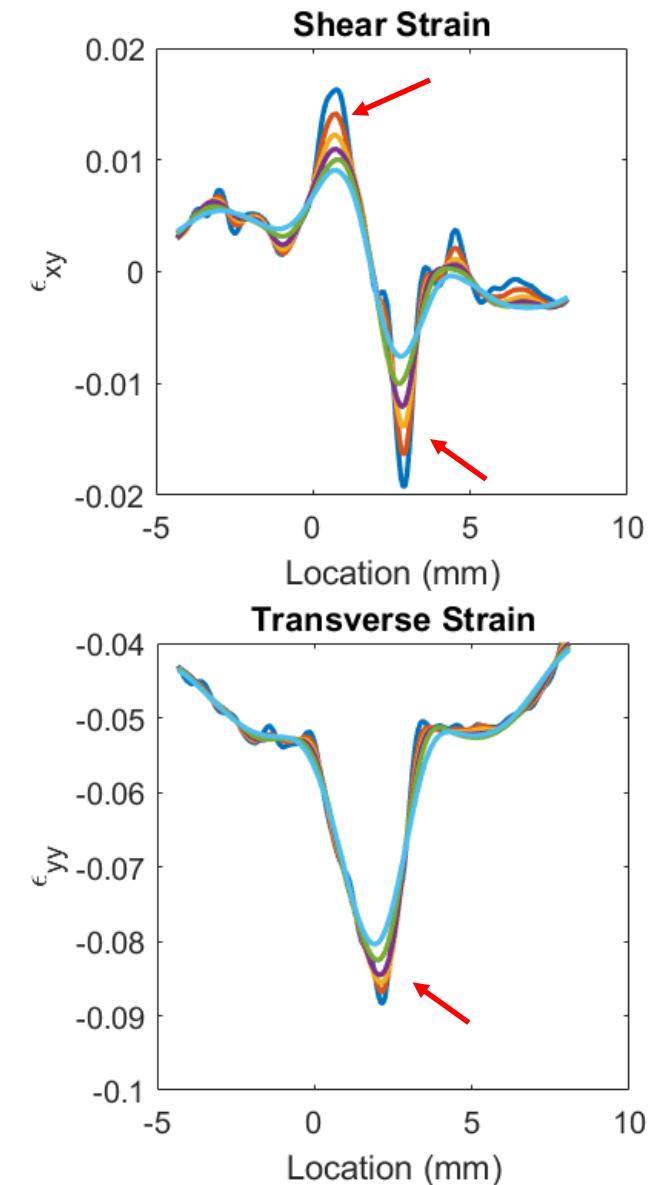
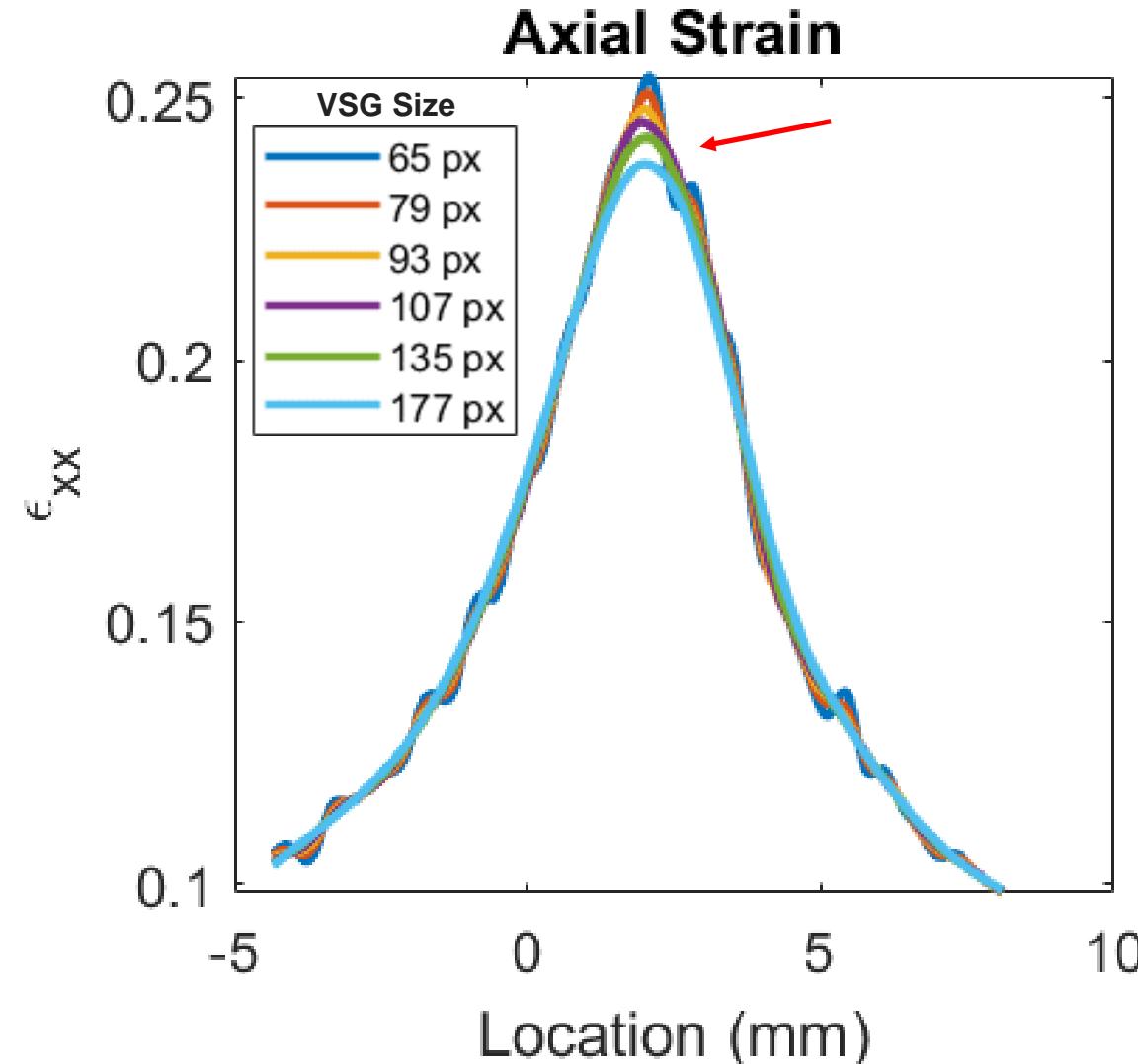
▶ *Tip 5.5: If strains do not converge, test can be repeated with smaller FOV/ higher magnification*



# Virtual Strain Gage Study Example

## Sec 5.3.1

5. Assess convergence.



► **Tip 5.5:** If strains do not converge, test can be repeated with smaller FOV/ higher magnification



# Virtual Strain Gage Study Example

## Sec 5.3.1

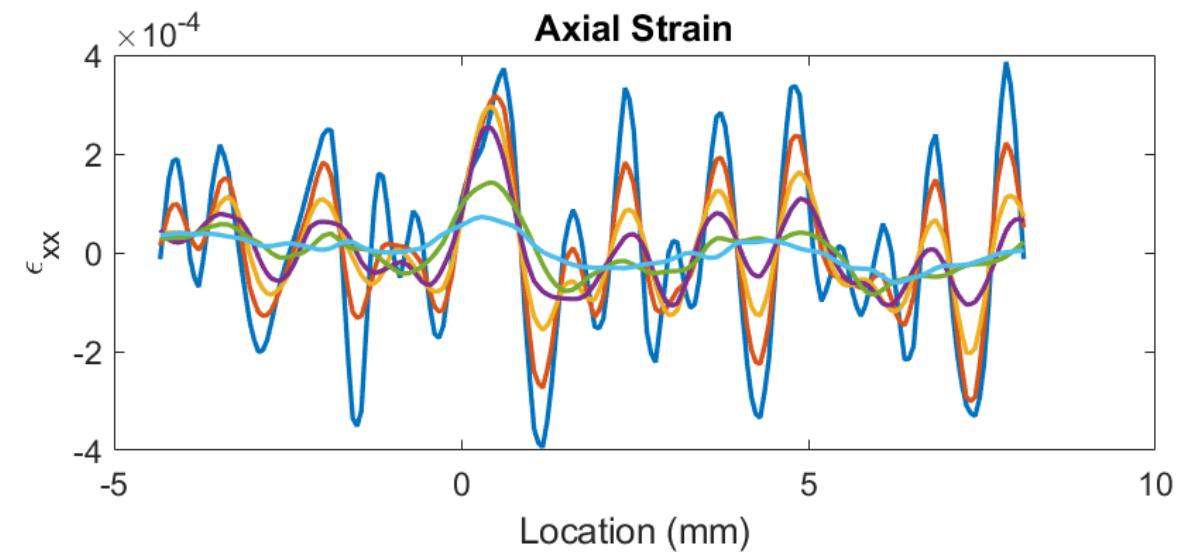
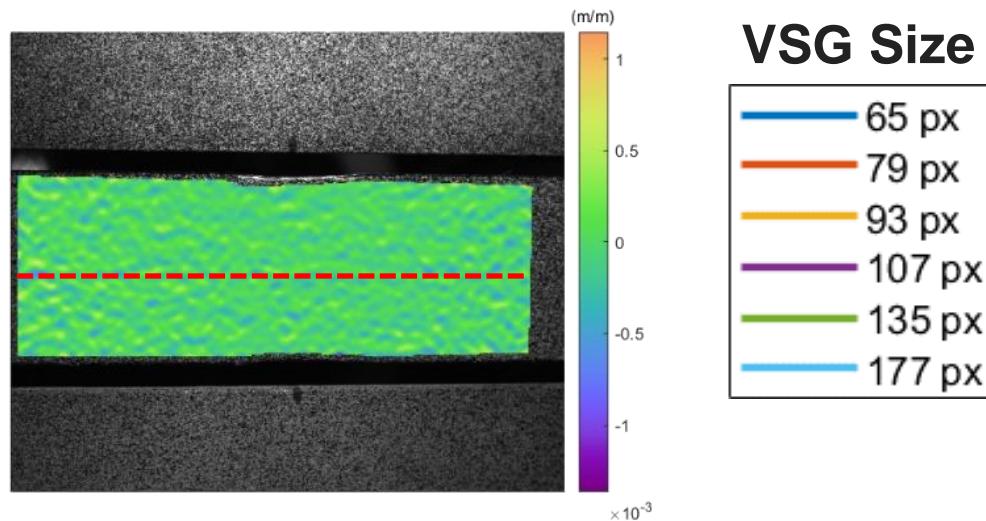
### 6. Quantify the noise.

#### a) Series of static images

- ▶ Evaluates camera noise, but not calibration parameters
- ▶ Lower bound of noise floor
- ▶ Series of rigid-body motion images
- ▶ More thorough evaluation of noise floor

Strain should be zero.

All measured strains are errors.

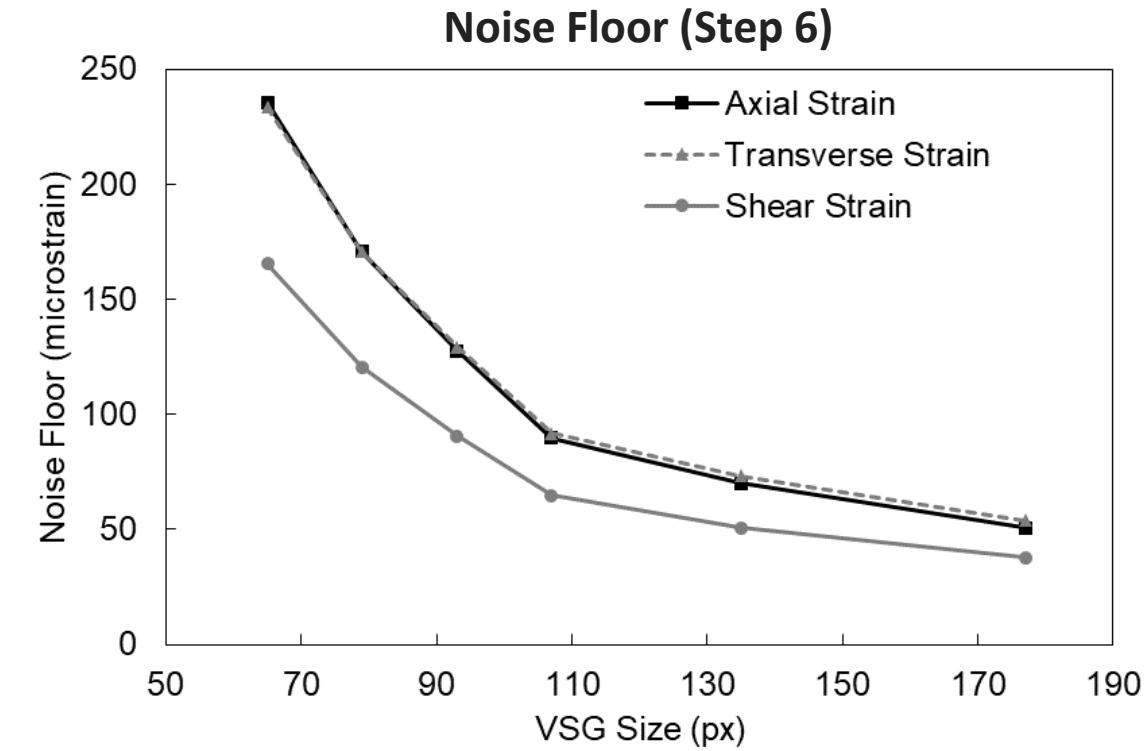
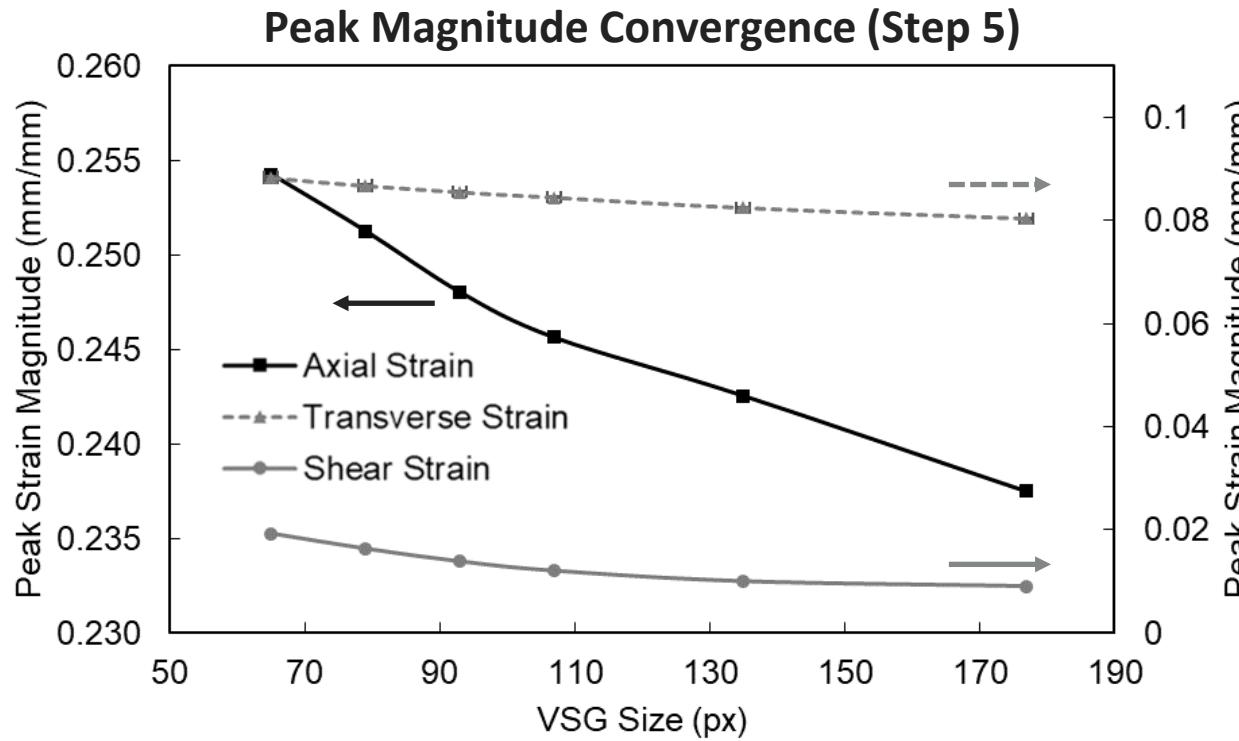




# Virtual Strain Gage Study Example

## Sec 5.3.1

7. Ultimately, the right parameters are a function of the accuracy to noise ratio for a given QOI and are application dependent and a matter of expert judgement.



# CHAPTER 6: REPORTING REQUIREMENTS



## Reporting Requirements

- ▶ Necessary for others to understand your measurements and repeat your measurements
- ▶ Build credibility for your experimental procedures and analysis

**Table 1. DIC Hardware Parameters**

<b>Camera</b>	<Manufacturer and Model>
<b>Image Resolution</b>	2448 x 2048 pixels <sup>2</sup>
<b>Lens</b>	<Manufacturer and Mode, and Focal Length>
<b>Aperture</b>	f/8
<b>Field-of-View</b>	100 mm
<b>Image Scale</b>	24.5 pixels/mm
<b>Stereo-Angle</b>	25 degrees
<b>Stand-off Distance</b>	240 mm
<b>Image Acquisition Rate</b>	15 Hz
<b>Patterning Technique*</b>	Base coat of white spray paint with black ink stamped speckles
<b>Pattern Feature Size (approximate)</b>	5 pixels / 0.2 mm

\*A more complete description of the patterning technique may be appropriate in the main text.



# Reporting Requirements

**Table 2. DIC Analysis Parameters**

<b>DIC Software</b>	<Manufacturer, Version number>
<b>Image Filtering</b>	Gaussian filter with a 3x3 pixel kernel
<b>Subset Size</b>	21 pixels / 0.86 mm
<b>Step Size</b>	7 pixels / 0.29 mm
<b>Subset Shape Function</b>	Affine
<b>Matching Criterion</b>	Zero-normalized sum of square differences (ZNSSD)
<b>Interpolant</b>	Bi-cubic spline
<b>Strain Window</b>	15 data points
<b>Virtual Strain Gauge Size*</b>	119 pixels / 4.9 mm
<b>Strain Formulation</b>	Green-Lagrange
<b>Post-Filtering of Strains**</b>	Median temporal filter, span of 5 data points / 0.33 seconds
<b>Displacement Noise-Floor***</b>	0.01 pixels / 0.4 $\mu$ m (in-plane); 0.03 pixels / 1.2 $\mu$ m (out-of-plane)
<b>Strain Noise-Floor***</b>	250 $\mu$ m/m

\*The VSG size is computed from Eqn. 7.2 in the DIC Good Practices Guide [1]. Other estimations of the VSG size may be more appropriate, depending on the strain calculation method used in the DIC software.

\*\*A more complete description of any pre- or post-filtering may be appropriate in the main text.

\*\*\*A brief description of how the noise-floor was computed should be included in the main text.

## Summary

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- ▶ DIC is an extremely powerful tool that can be used to capture shapes, displacements, velocity, strains, strain-rates, and other kinematic Qols.
- ▶ DIC is non-contact and independent of length-scale and time-scale. If you can take a picture of a high-contrast pattern, you can do DIC.
- ▶ Garbage in – garbage out! DIC requires careful attention to setup, test operation, and data processing.
- ▶ Reporting of DIC parameters gives us credibility as a community.
- ▶ The International DIC Society (iDICs) has many more resources available!