



The Simple Cloud-Resolving E3SM Atmosphere Model (SCREAM)

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LAWRENCE LIVERMORE NATIONAL LABORATORY UNDER CONTRACT DE-AC52-07NA27344 IM

DOI 10.2172/2101126



1. What is SCREAM?
2. Why build a global storm-resolving model (GSRM)?
3. What did we find?
4. Challenges/Conclusions

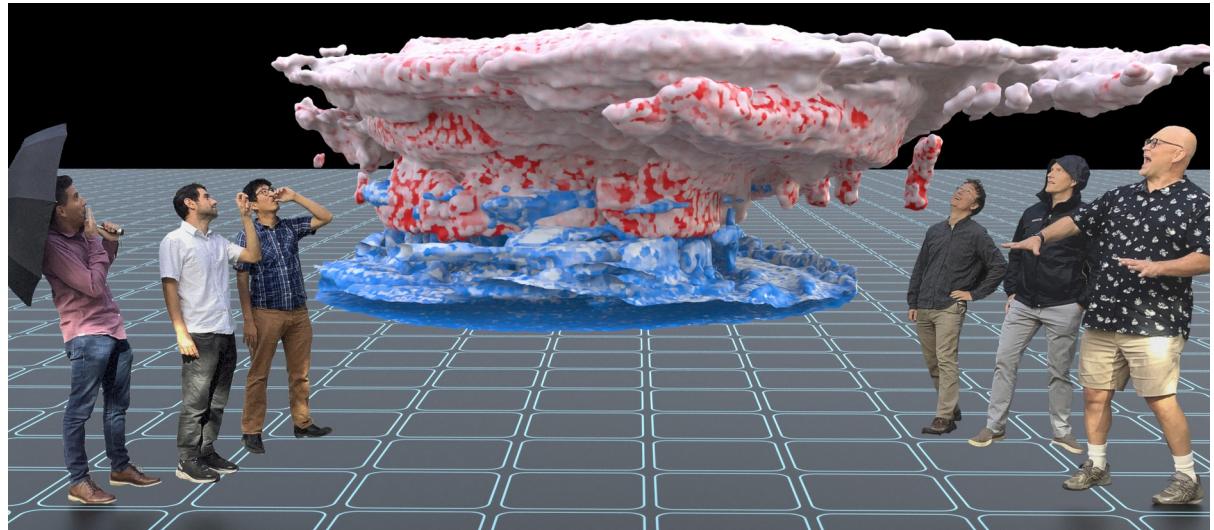


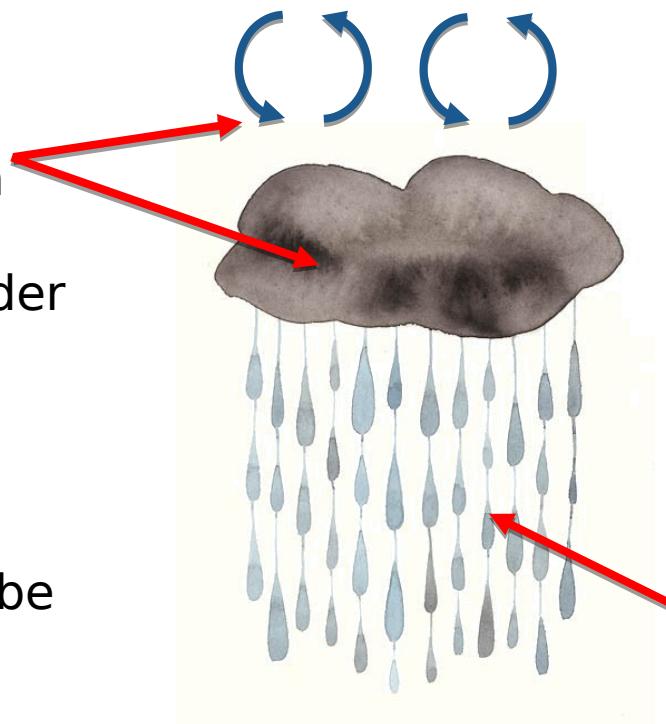
Fig: Some SCREAM members really getting inside the model

What's in SCREAM?

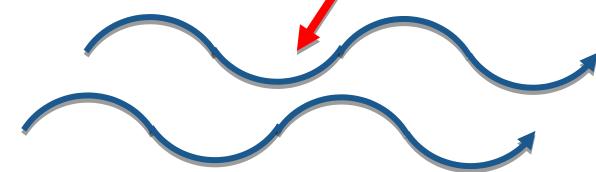
~~parameterized convection~~

Turbulence and cloud formation
handled by the
Simple Higher-Order
Closure (**SHOC**)

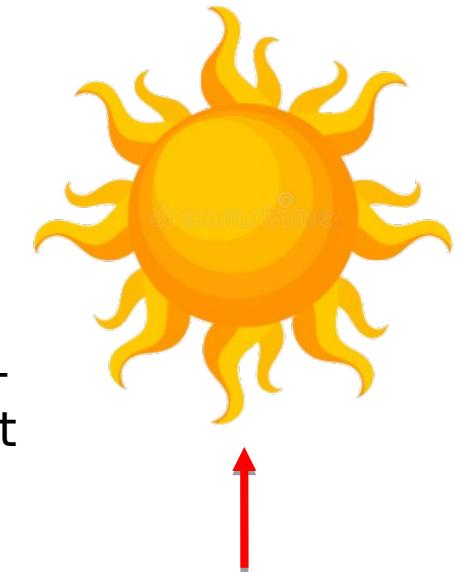
Aerosol effects will be
prescribed in initial
implementation



Resolved-scale **fluid dynamics** treated by a non-hydrostatic Spectral Element (**SE**) approach



Microphysical processes
handled by Predicted
Particle Properties (**P3**)
scheme



Radiation handled
by a C++ port of
the **RTE+RRTMGP**
package

* Using coarser grid for physics parameterizations (Hannah et al. 2021, JAMES) *

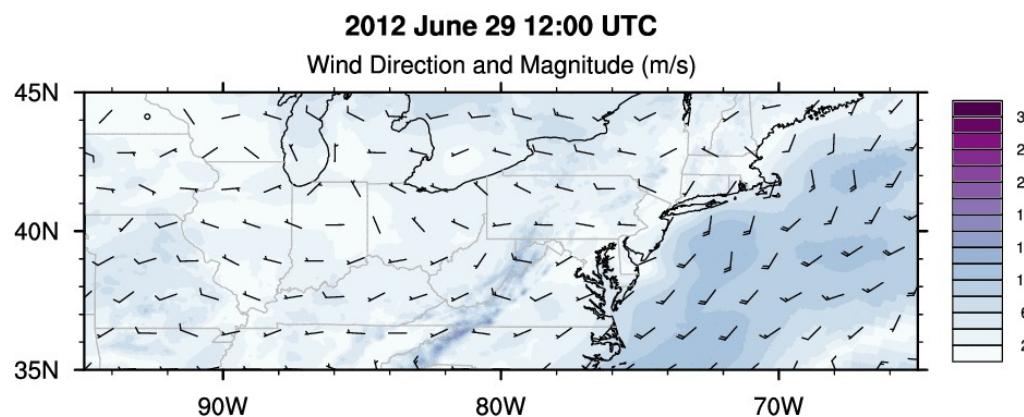
Useful Tools

- Doubly-Periodic (DP) mode is an economical way to develop and test SCREAM. It:
 - runs the full model on a rectangular plane
 - takes advantage of E3SM's library of ~30 ARM case studies

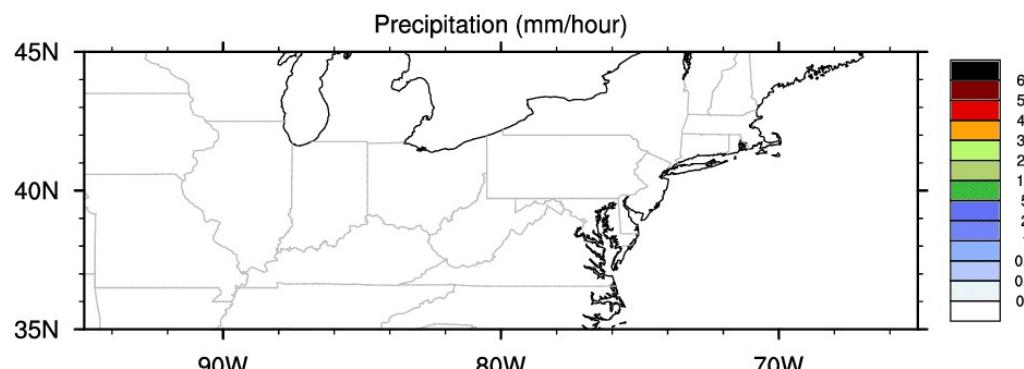
See: Bogenschutz et al. "Horizontal Resolution Sensitivity of SCREAM in a Doubly-Periodic Configuration"



Fig: DP in action



- SCREAM can also run in regionally-refined mode (RRM) with fine in a small region and coarse elsewhere



See: Liu et al. "The June 2012 North American Derecho: A Testbed for Evaluating Regional and Global Climate Modeling Systems at Cloud-Resolving Scales"

Fig: June 29th 2012 derecho over the Midwest/Mid-Atlantic US as simulated by SCREAM at 3 km.

Why GSRMs? Why Now?

- Exascale computers are fast enough to do km-scale climate simulations
 - SCREAM runs at 0.6 SYPD on Summit
 - We should exceed 1 SYPD on Frontier
- The GPUs in exascale computers only help for very large problem size (see figure)
 - Conventional GCMs won't be accelerated at all

Caveat: NICAM has been doing these runs since 2004

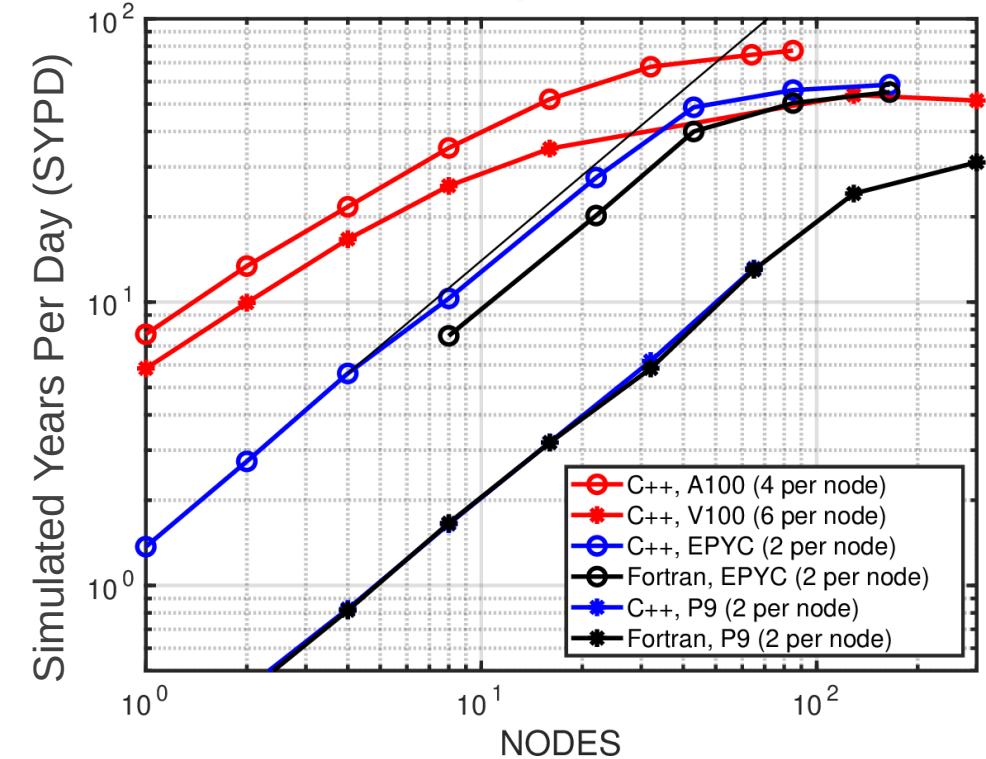


Fig: SCREAM throughput at $dx=100$ km as a function of number of nodes used. Output was turned off.

Why GSRMs? Why Now?

Physical Motivations:

- **Deep convection** is critical but has proven hard to parameterize
 - But partially-resolved convection is also a problem!
- **Global coverage** is needed to capture upscale effects of local improvements
- Accurate hydrology predictions require **fine-scale topography**
- Many interactions are too small to resolve and aren't parameterized

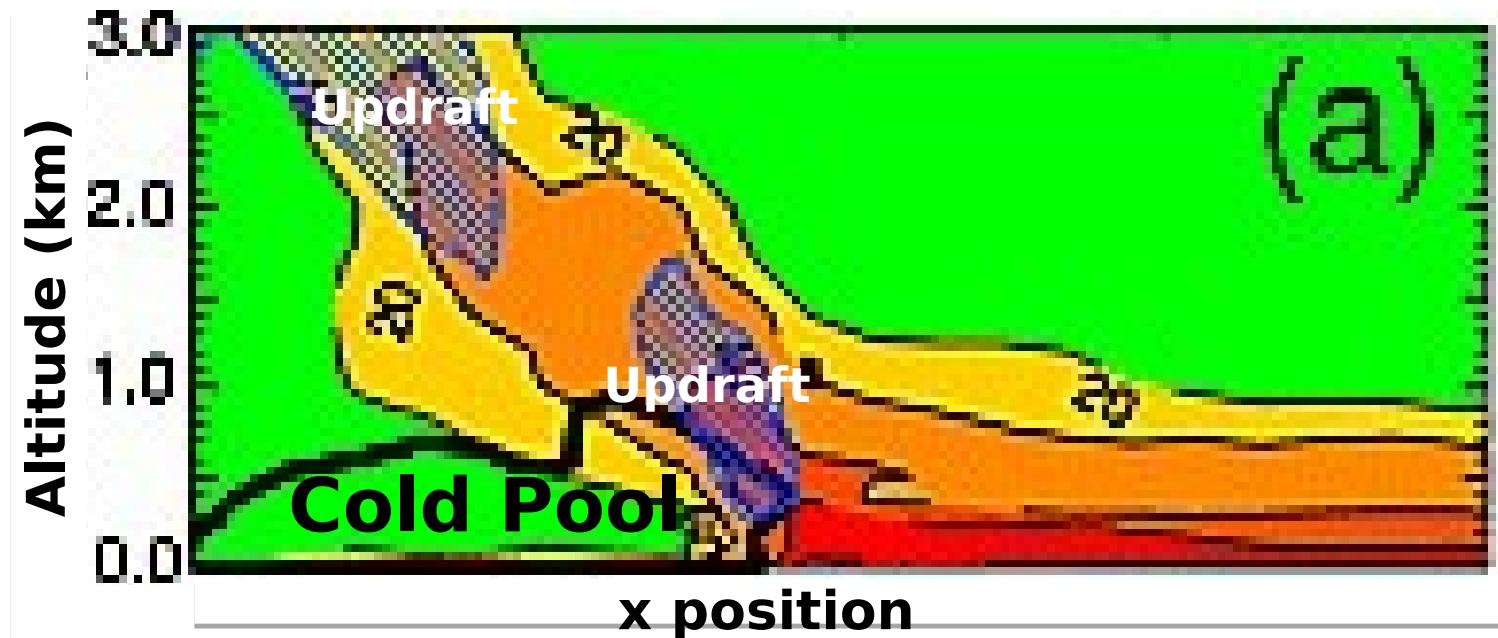


Fig: Snapshot of DMS concentration (green=low, red=high) in a 2d CRM of oceanic deep convection (domain = 256 km, $\Delta x = 1$ km). Neglecting the spatial pattern of DMS reduced convective transport by 50%. From Devine et al, 2006 GRL, pointed out by Ken Carslaw

Why GSRMs? Our Experience

- Results from SCREAMv0 DYAMOND2 simulation (40 days starting Jan 20, 2020)
- As expected, precipitation is much better at $dx=3$ km
 - diurnal cycle (shown)
 - intensity/frequency
 - vertical structure
 - orographic impact

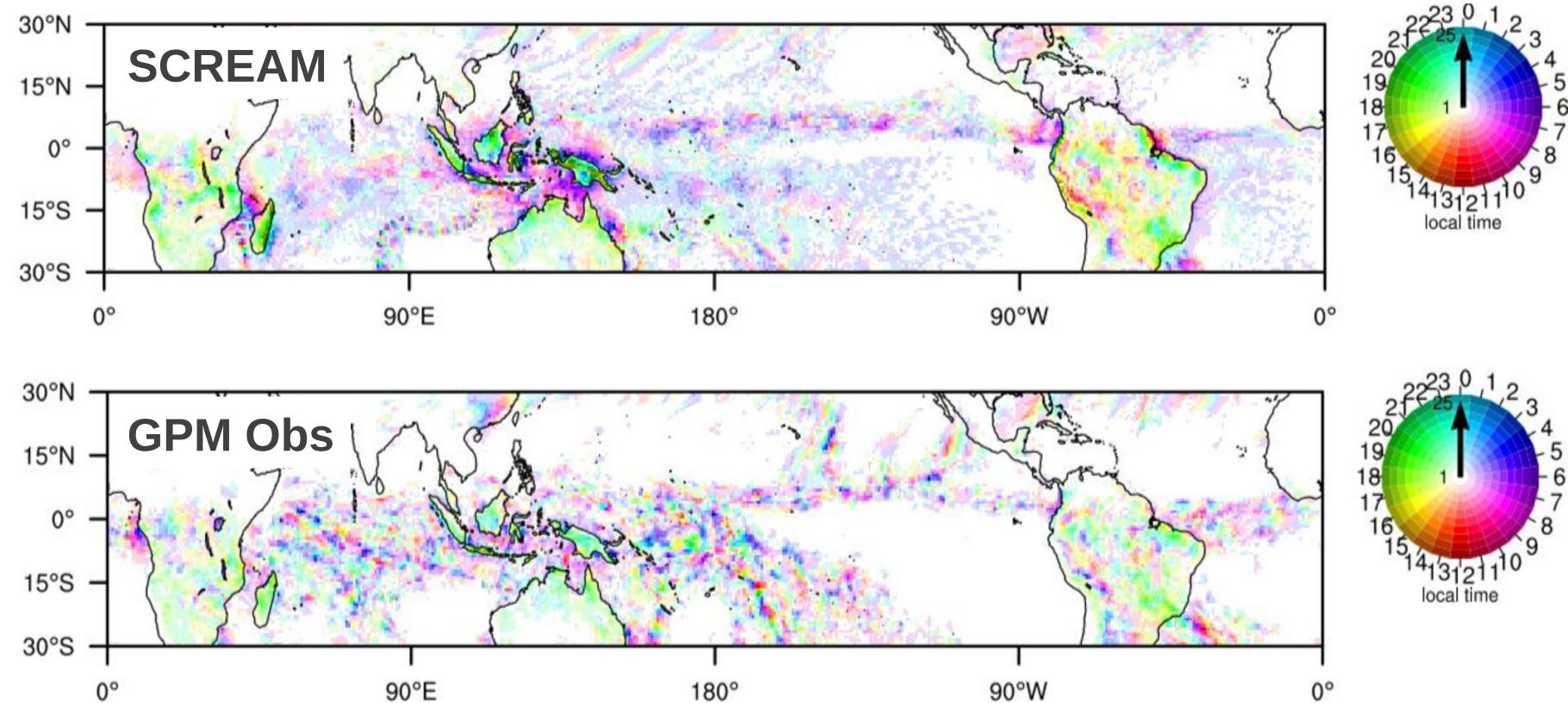


Fig: Diurnal cycle of tropical precipitation averaged over the last 30 days of DYAMOND2. Hue indicates time of peak precipitation and intensity indicates diurnal amplitude. Amplitudes less than 1 mm day^{-1} are colored white and colors saturate at 25 mm day^{-1} . From Caldwell et al., (JAMES, 2021)

Why GSRMs? Our Experience

- Our ability to capture cloud structures is impressive
- Showing cold air outbreaks here but tropical + extra-tropical cyclones are also well-represented

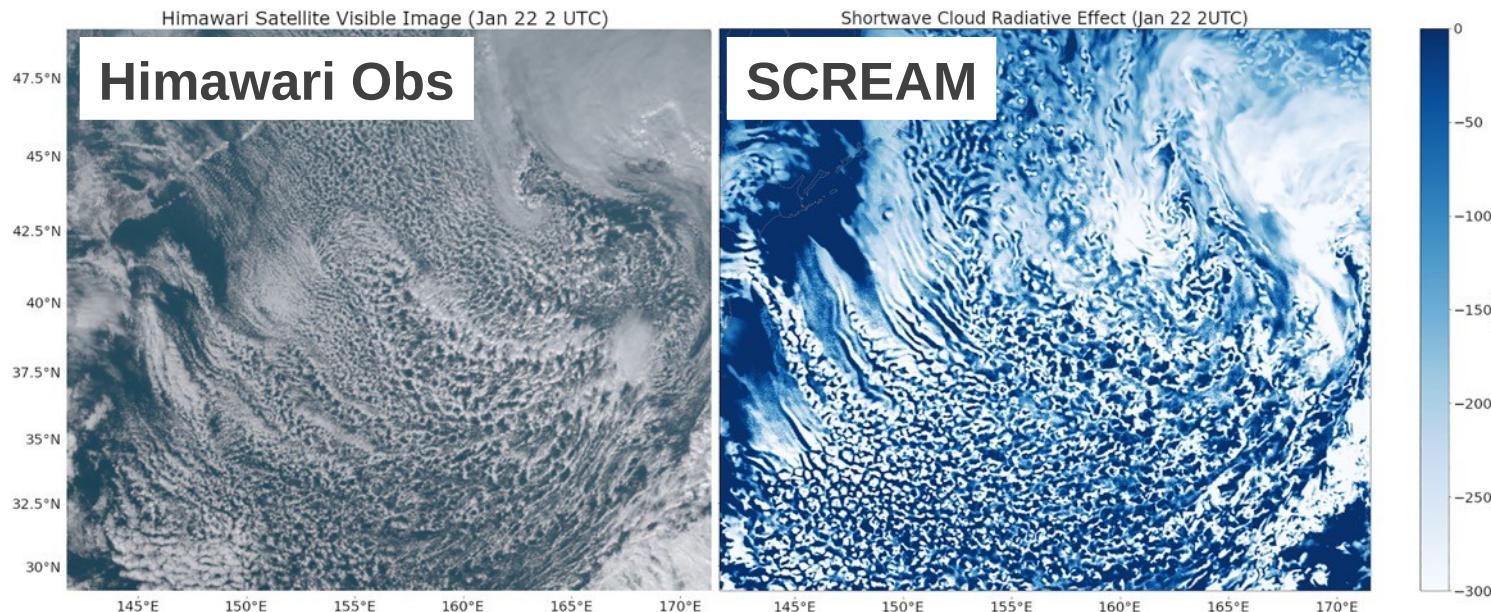


Fig: Cold-air outbreak off Siberia on January 22, 2020 at 2:00:00 UTC (~local noon) from a Himawari visible satellite image (left) and shortwave cloud radiative effect from SCREAMv0 (right). Visualization is over a region bounded by 29°–49°N and 141.5° to 171.5°E. From Caldwell et al., (JAMES, 2021)

GSRMs... Not Perfect Yet

- SCREAM struggles to aggregate tropical convection (see Fig)

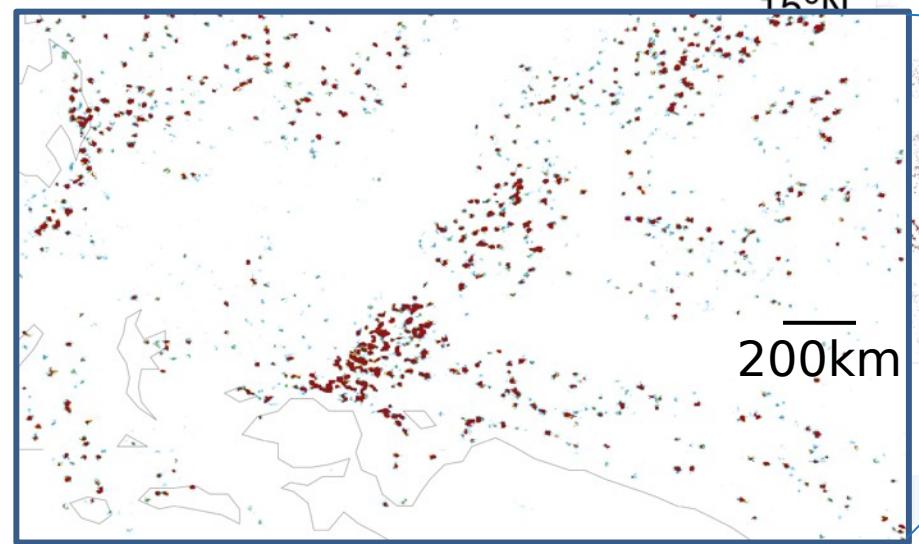
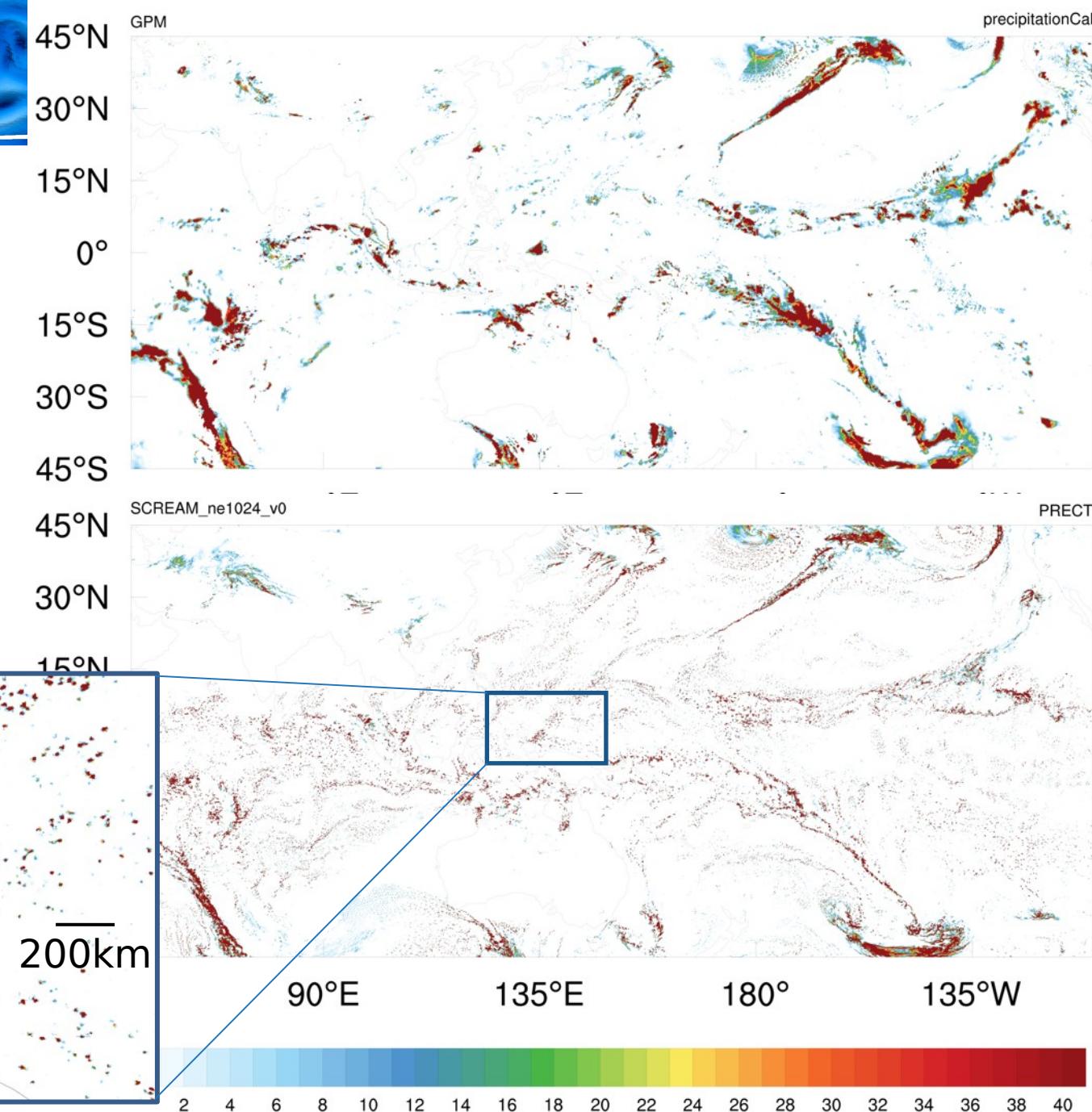


Fig: Snapshot of precipitation on Jan 21 2020 at 0 UTC from GPM obs (top) and EAMxx (bottom)



...Though We Have Been Improving

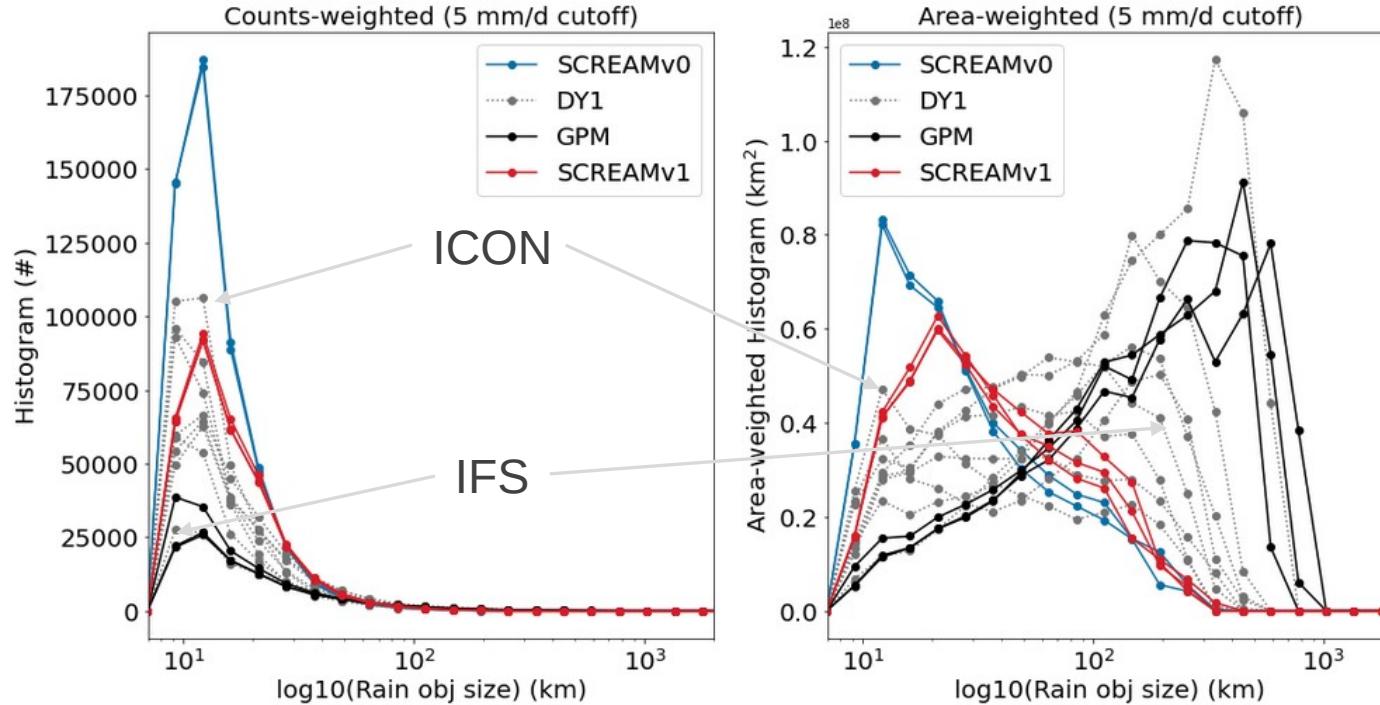


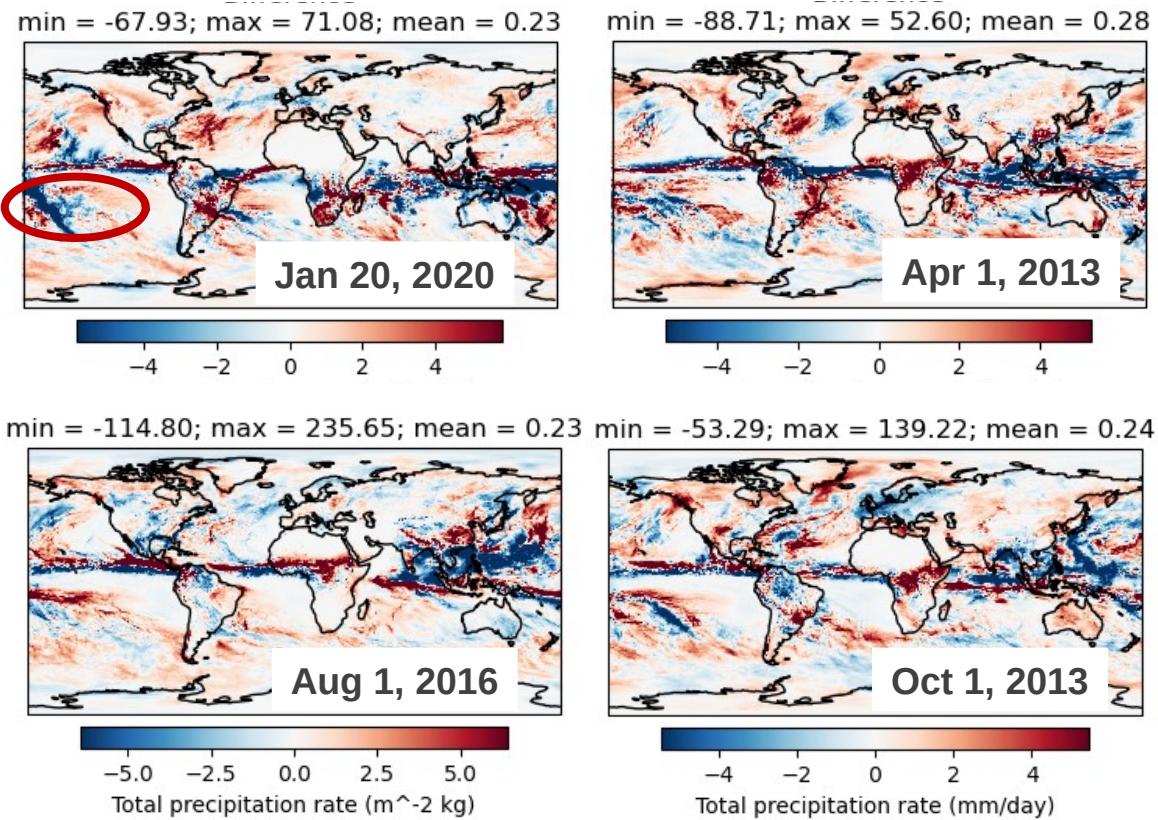
Fig: Frequency (left) and area (right) of convective events as a function of their size (x axis). Note SCREAMv0 (F90) is from DYAMOND2 (winter), SCREAMv1 (C++) is from Oct 2013, and other lines are from DYAMOND1 (summer) model runs.

- Our new implementation has less popcorn than our DYAMOND2 contribution
 - Due partially to removing subgrid rain enhancement
 - Popcorn is still a problem

Other Imperfections

Precipitation biases:

- Double ITCZ/anemic SPCZ
- latitude/width of convergence zone isn't quite right
- West Pacific + Indian Ocean are too dry
- NW Atlantic has a persistent wet bias



Other issues:

- Night-time warm bias over land
- extreme cold snaps

Fig: SCREAMv1 precipitation bias (using ERA5 as truth) averaged over all 40 days starting on listed dates. DYAMOND2 and DYAMOND1 are on the top and bottom left, respectively

Challenge: Long Simulations

- We can get 1 SYPD on DOE's exascale computers... but only 10 yrs per annual allocation!
 - Climate forecasts require PDFs of extremes and significance testing which we can't get from 10 yrs
 - model tuning is hard when you can't afford to run
- Possible solutions:
 - Wait for faster computers (but more competition)
 - Use AI to emulate your GSRM (recent work by Bretherton, Yuval, Pritchard, etc)
 - Test resolution sensitivity, then use the coarsest resolution you can get away with
 - Focus on idealized runs (next slide)

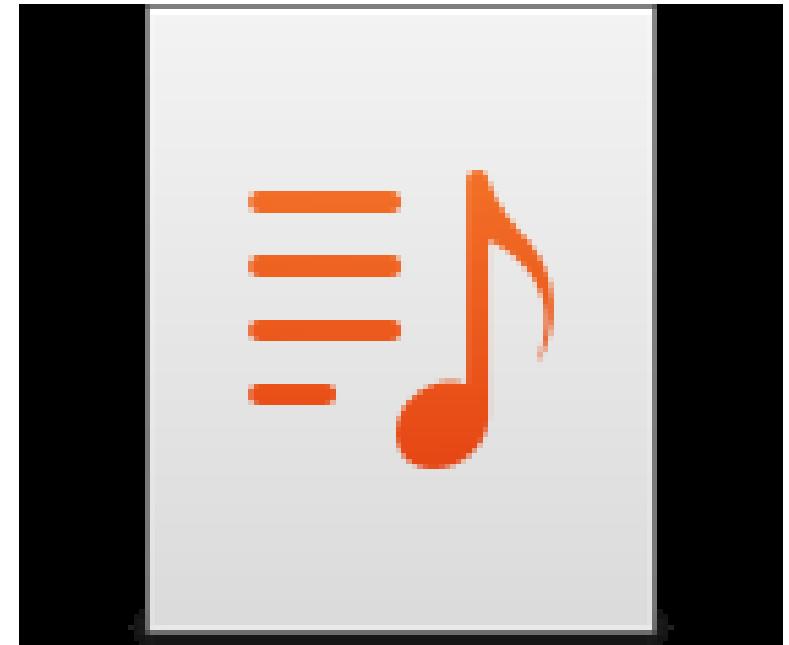


Fig: An atmospheric river making landfall on the US West Coast as simulated by SCREAM

GSRMs: Built for Idealization

- Climate and aerosol sensitivity can be reasonably(?) approximated from short, idealized, fixed-SST simulations
 - **Net feedback** can be computed from 1 yr fixed-SST & SST+4K “Cess” runs (Cess et al., 1990 JGR, Ringer et al., 2014 GRL, Qin et al., 2022 JGR)
 - **Effective forcing** of CO₂ change can be assessed from similar paired experiments (Hansen et al., 2005 JGR)
 - **Aerosol sensitivity** can be computed from a pair of 15 mo nudged runs (Kooperman et al., 2012 JGR)
 - **Anthropogenic impact on a single storm** can be assessed from pseudo-global warming storylines (Shepard et al., 2018 Clim Change)

But is GSRM climate sensitivity any better? We still can't resolve boundary-layer clouds (which have huge radiative impact)!

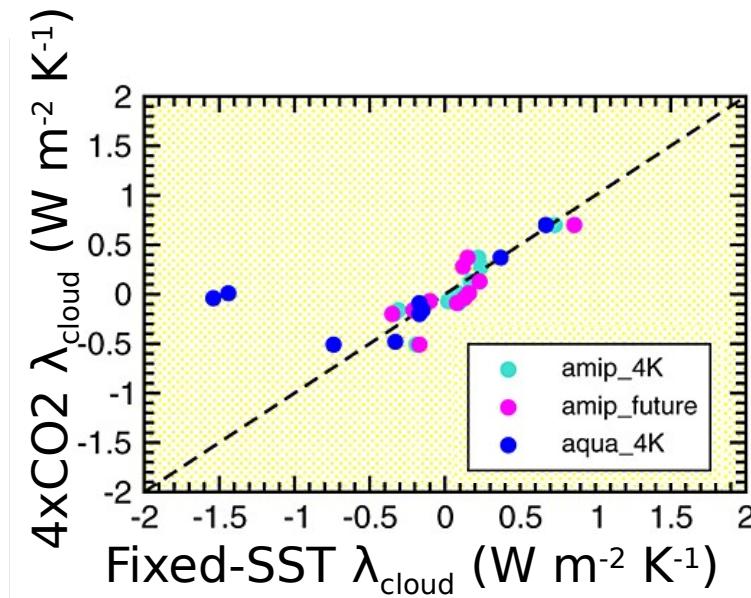
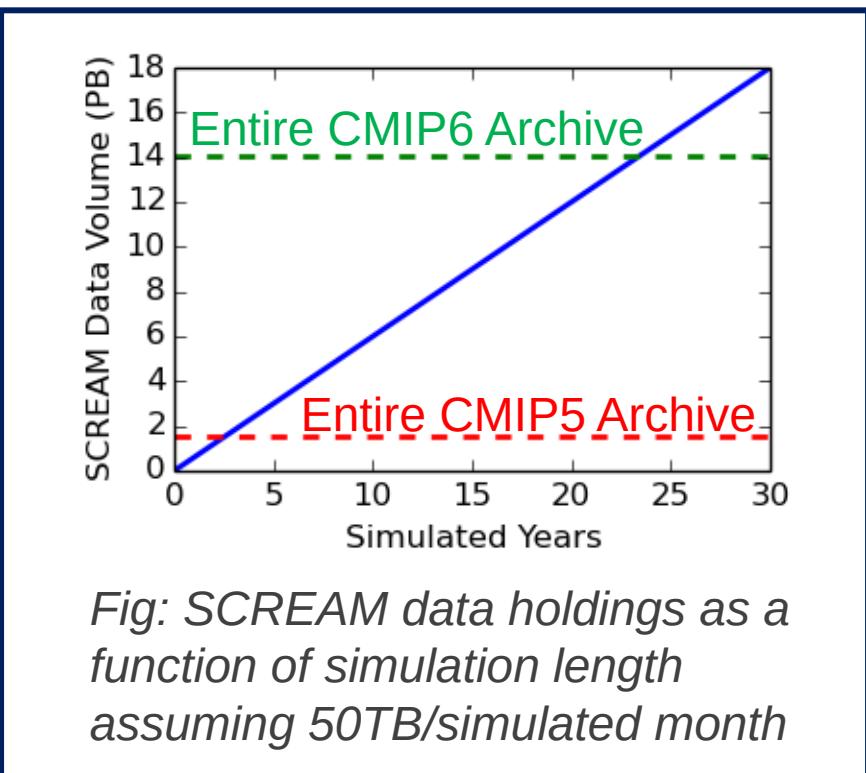


Fig: Cloud feedback from full-complexity (y-axis) versus fixed SST simulations in CMIP5. Adapted from Ringer et al, (2014 GRL).

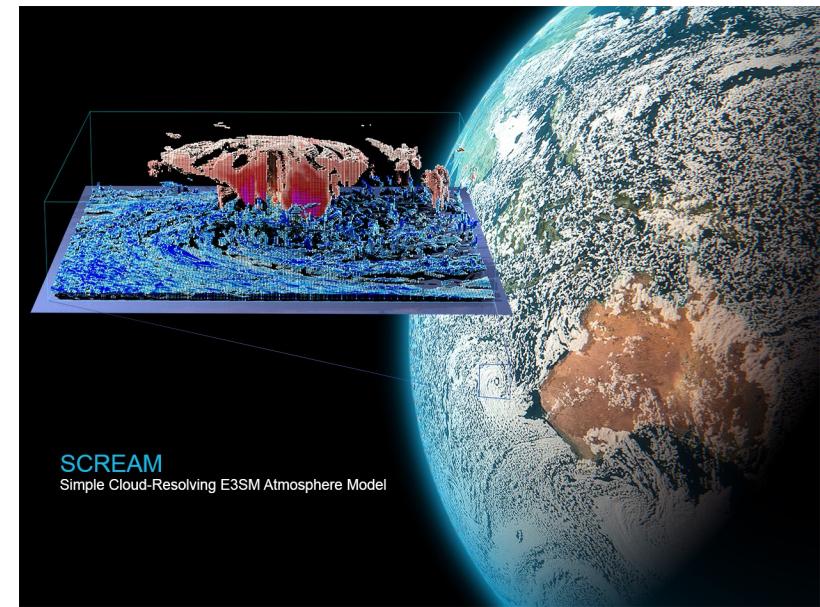
Challenge: Drowning in Data

- Saving cloud-resolving output globally is unsustainable (see figure)
- Possible Solutions:
 - **Regional output** - only save fine-scale information at observation sites (Mark Webb idea)
 - Write **Coarsened output** for large-scale analysis (Chris Bretherton idea)
 - **Data compression**... or half precision?
 - **Temporal subsampling** – Only save high frequency output for short periods
 - **Compute statistics online**
 - Output monthly PDFs
 - Composite over particular regimes



GSRM Grand Challenges

1. How can GSRMs provide *real-world* predictions (requiring statistical significance and frequency of extreme events)?
2. What are the *upscale* benefits of GSRMs? Why aren't regional models good enough?
3. Is GSRM climate *sensitivity* better than for GCMs? If not, why bother?
4. How should we handle partially-resolved convection?
5. How should we tackle the technical challenges (how to store output, how to tune, etc)?
6. We need input data (particularly land surface datasets) at km-scale.



Conclusions

- Exascale computers make km-scale climate simulations possible... with a big enough allocation and disk space
- GSRMs solve a lot of – but not all – classic biases in GCMs
 - Precipitation and clouds generally look better
 - Boundary-layer clouds are still anemic
 - West Pacific clouds and precipitation needs work
 - Gray-zone convection impairs cloud aggregation
- GSRMs come with a whole new set of challenges to overcome