



# Applications of Autonomous Sensor Task Planner for Intelligence, Surveillance and Reconnaissance

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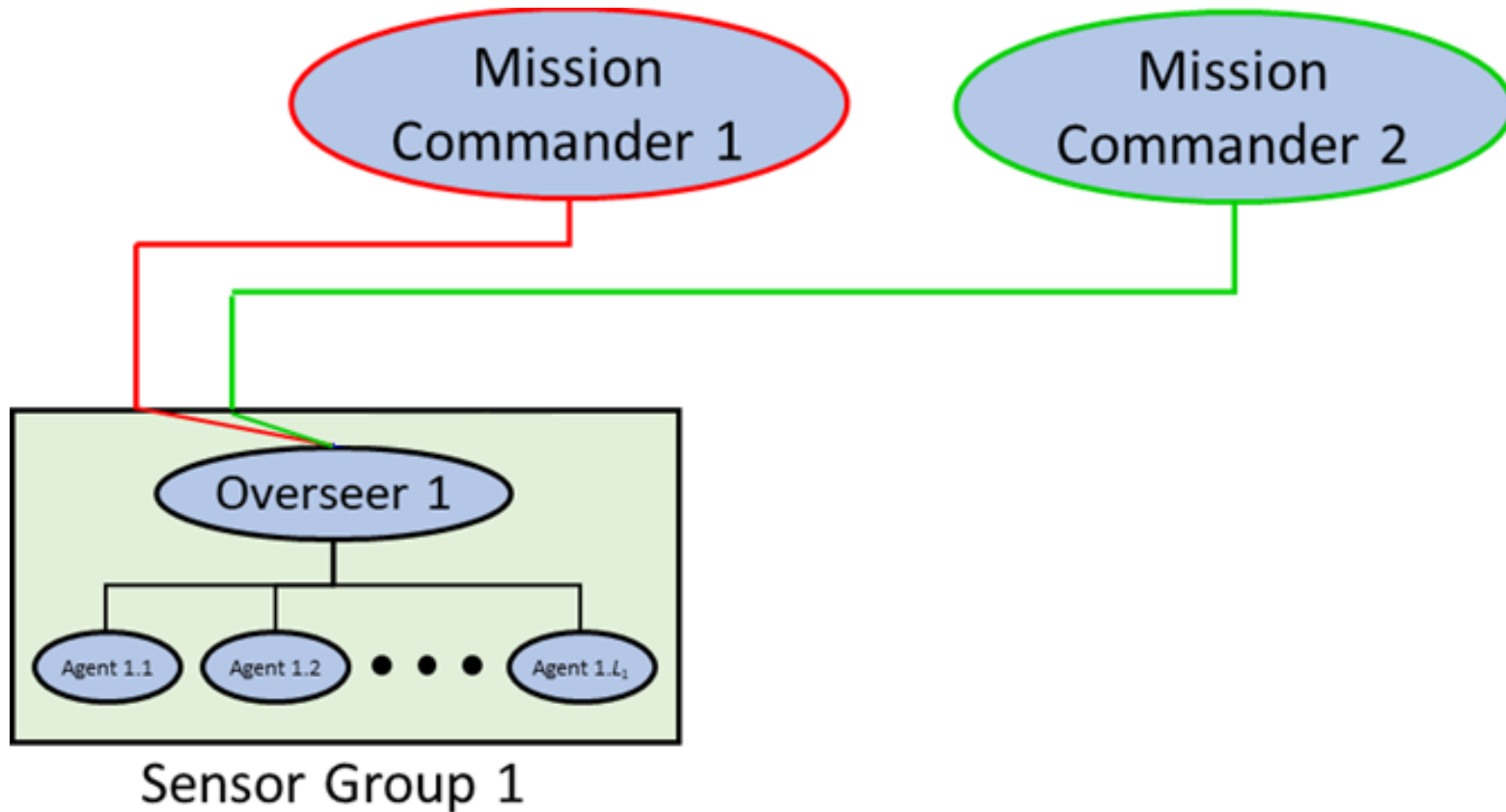
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# Program Overview

- Increasing demand for sensing resources in various warfighting domains and ISR missions
- Allocation of sensor tasks may be impossible for human operator to deconflict and prioritize in timely manner
- This work extends Sandia's legacy autonomous sensor scheduling algorithm [1][2] formulated with mixed-integer linear programming (MILP) [3][4] by:
  - Leveraging realistic simulation data
  - Incorporating operational constraints (i.e. sensor availability, access, and confidence)
  - Implementing a waypoint generation algorithm to discretize large search areas of interest
- This work results from an ongoing collaboration between Sandia National Labs and the Naval Postgraduate School

# Sensor Scheduling Hierarchy

- Mission commanders (of differing ranks) send task requests to overseers
- Overseers are responsible for their group of sensing agents
- Overseers balances the load of incoming requests via an optimization problem



# Methodology

## Input Generation

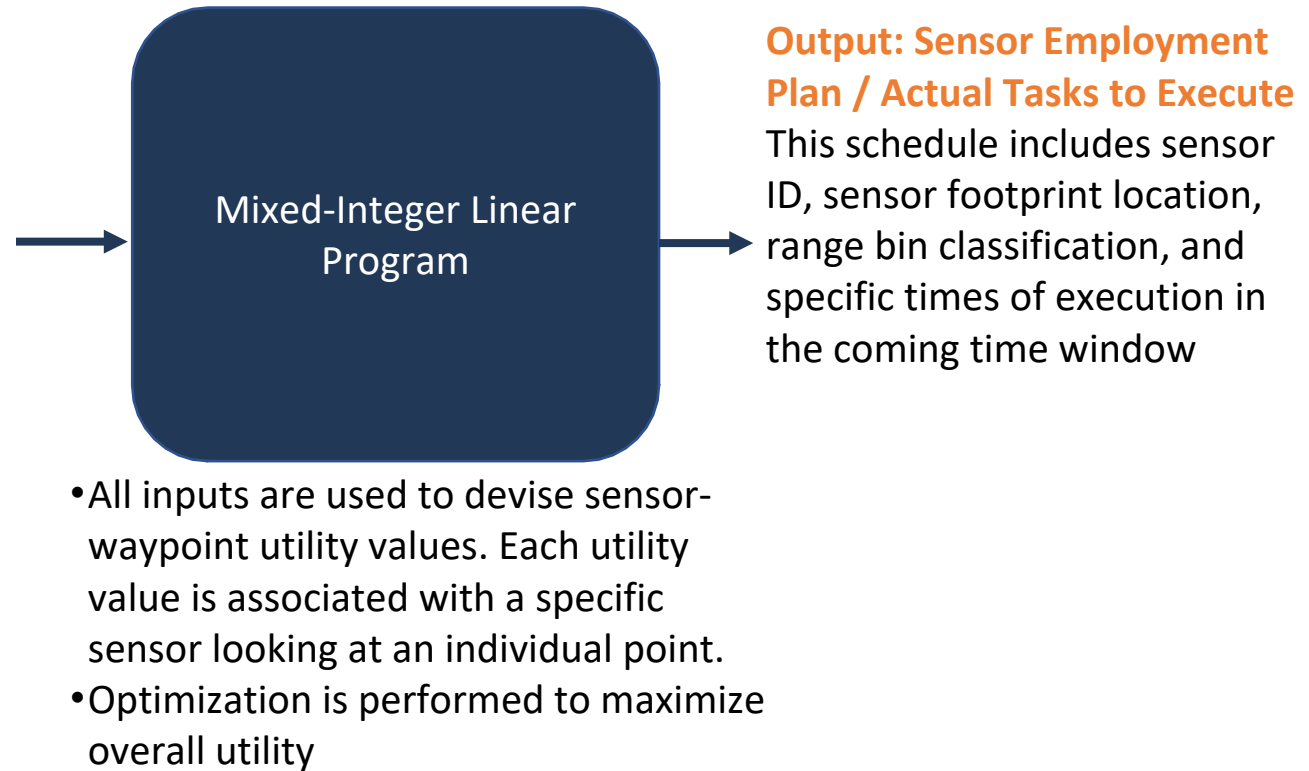
- Mission commanders are responsible for providing task requests
- Overseers have knowledge of their respective sensor groups

### Input 1: Task/Tip requests

Look at this search area in the coming time window (Tips, Locations, Collection Values)

### Input 2: States of available sensors

List of available sensors including sensor type, average availability, range of sight, footprint size, and position



# Mission Commander Input

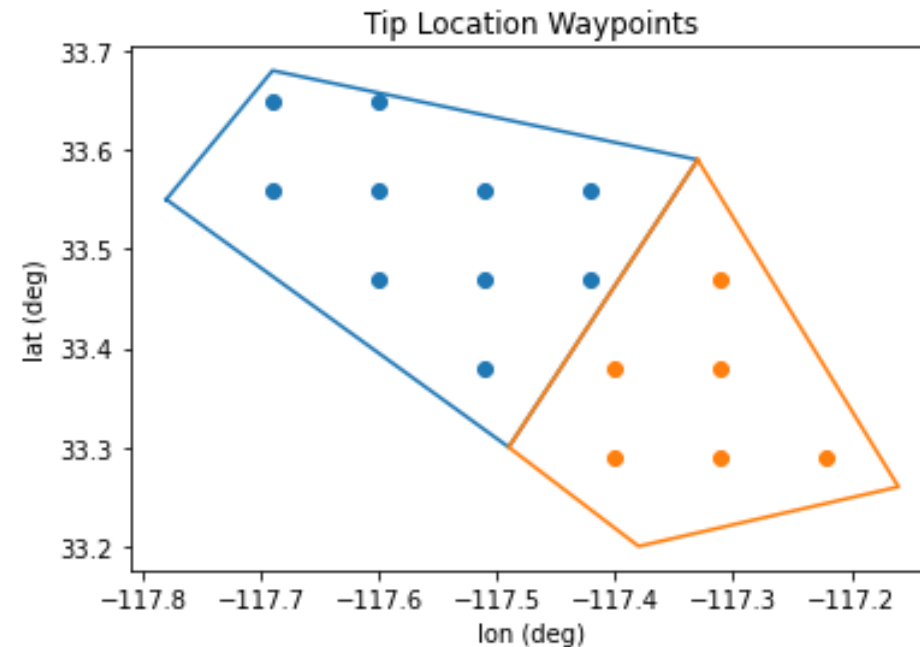
- Tips: Requested activity/entity to be scanned
- Locations: Search areas (polygons) where the desired tips are predicted to be found
- Collections: Potential sensing combinations to achieve a mission commander's desired tip (desired information outcome)

Tip ID	Collection ID	Sensor Type	Number of Timesteps	Collection Value
1	1	Electro-Optical	0	0.21
		SAR	1	
	2	Electro-Optical	1	0.14
		SAR	0	
	3	Electro-Optical	1	0.31
		SAR	1	
2	4	Electro-Optical	0	0.29
		SAR	1	
	5	Electro-Optical	1	0.20
		SAR	0	
	6	Electro-Optical	1	0.44
		SAR	1	

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# Polygon Waypoint Generation

- Number of waypoints per search area (polygon) depends on polygon size
- Waypoint layout determined by pre-defined sensor footprint sizes



Break down larger search areas  
into task-able waypoints



## 7 Access, Feasibility, and Utility Computation

- Feasibility:
  - Definition: it is feasible for sensor  $i$  to scan for waypoint  $w$  in polygon  $p$  in the next time horizon
  - Feasible if waypoint  $w$  is currently within sensor  $i$ 's maximum range  
 $\rightarrow f_i^w = -1 \text{ or } 1$
- Access:
  - $\text{Confidence}_p$  = confidence of tip in polygon  $p$
  - $\text{Access}_i^w = (f_i^w \times \text{Confidence}_p)$
- Utility:
  - Definition: the quantified benefit of a specific sensor scanning a specific waypoint [1][2]
  - $u_{i,w,n}^l$  = utility of sensor  $i$  viewing waypoint  $w$  exactly  $n$  times for Commander  $\ell$
  - $u_{i,w,n}^l = \text{Access}_i^w \times \log_{10}(n + 1)$

## Constraint Summary

- All tasks must be scheduled within the scheduling/time window
- A single sensor can only perform one task at a given timestep [5]
- Sensors can only be scheduled for a specific timestep if they are available
- Only 1 collection ID per tip can be scheduled within a time window
- Ensure that the number of sensor type looks correspond to the selected collection ID option
- Ensure the collections map to the waypoints in the corresponding polygons
- An optional rule: ensure at least one request per mission commander is executed in each schedule



# Objective Function

- Variables:

$u_{i,w,n}^l$  = utility of sensor  $i$  viewing waypoint  $w$  exactly  $n$  times for Commander  $\ell$

$\varphi_{i,w,n}^l$  = binary variable that expresses sensor  $i$  views waypoint  $w$  exactly  $n$  times for Commander  $\ell$

$r_\ell$  = rank of Commander  $\ell$

$\beta_{i,w,n}^c$  = binary variable that expresses sensor  $i$  executes waypoint  $w$  exactly  $n$  times for collection ID  $c$

$v_c$  = collection value associated with collection ID  $c$

- Maximize overall utility through maximizing objective function,  $J$  :

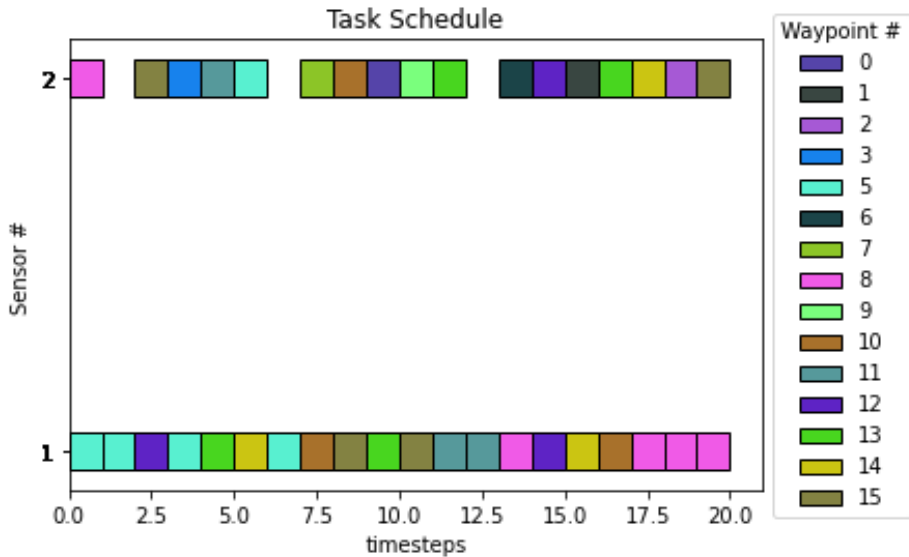
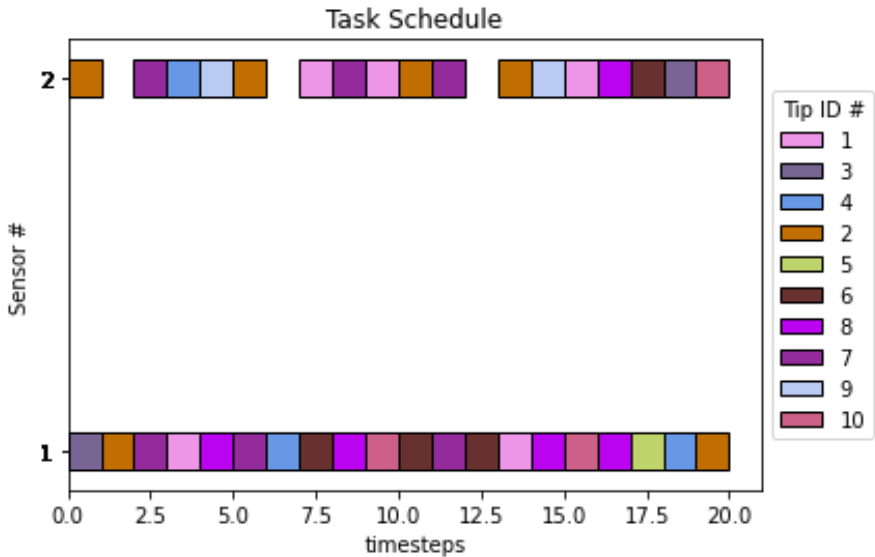
$$J = \sum_{i=1}^S \sum_{w=0}^W \sum_{n=0}^N \sum_{l=1}^L \varphi_{i,w,n}^l u_{i,w,n}^l r_l + \sum_{i=1}^S \sum_{w=0}^W \sum_{n=0}^N \sum_{c=1}^C \beta_{i,w,n}^c u_{i,w,n}^l v_c$$

# MILP Optimization Setup

- MILP model implemented in Python using Pyomo [6]
  - Optimization modeling package
  - Allows encoding of variables, constraints, and objectives
  - Interfaces directly to various optimization solvers
- Open-source CBC [7] and licensed Gurobi [8] provide numerical optimization of MILP models

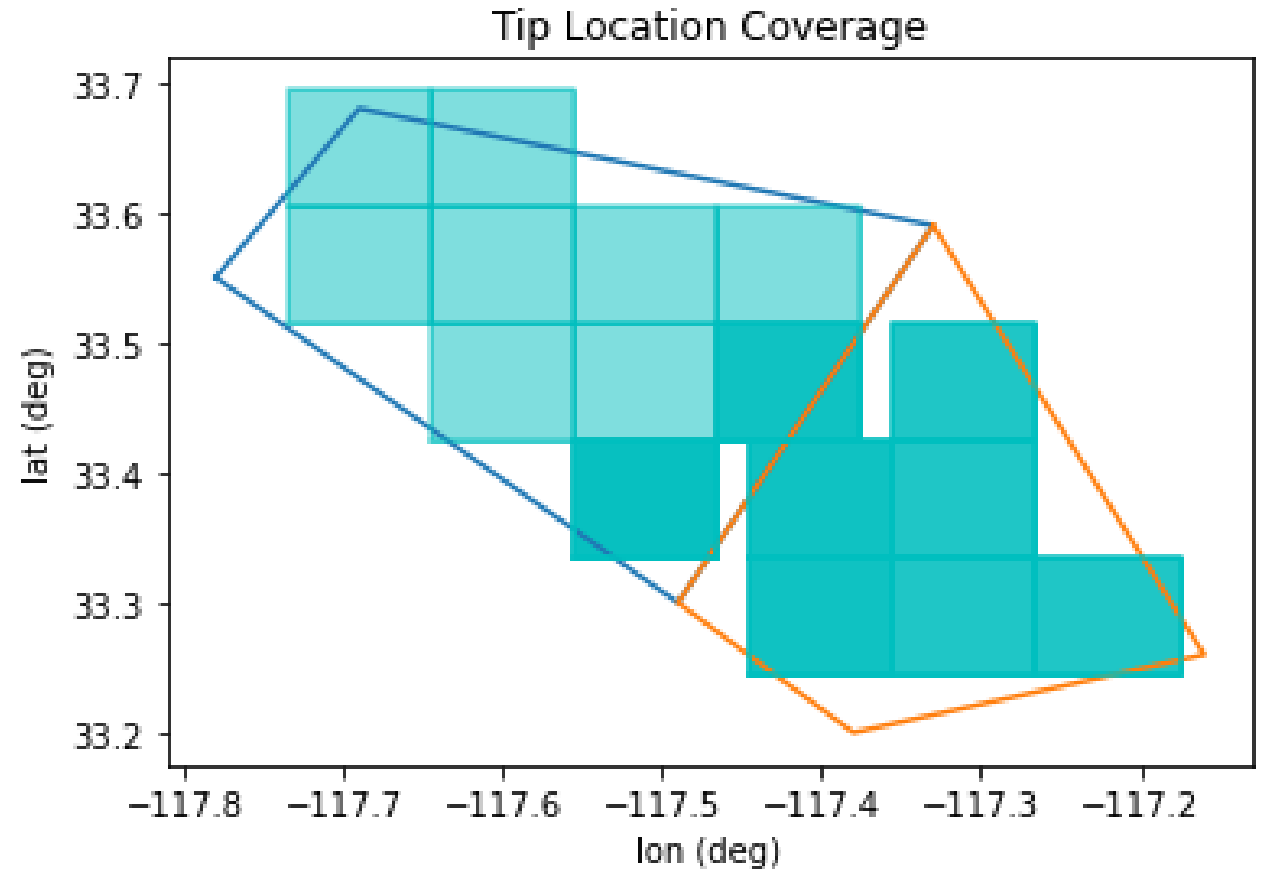
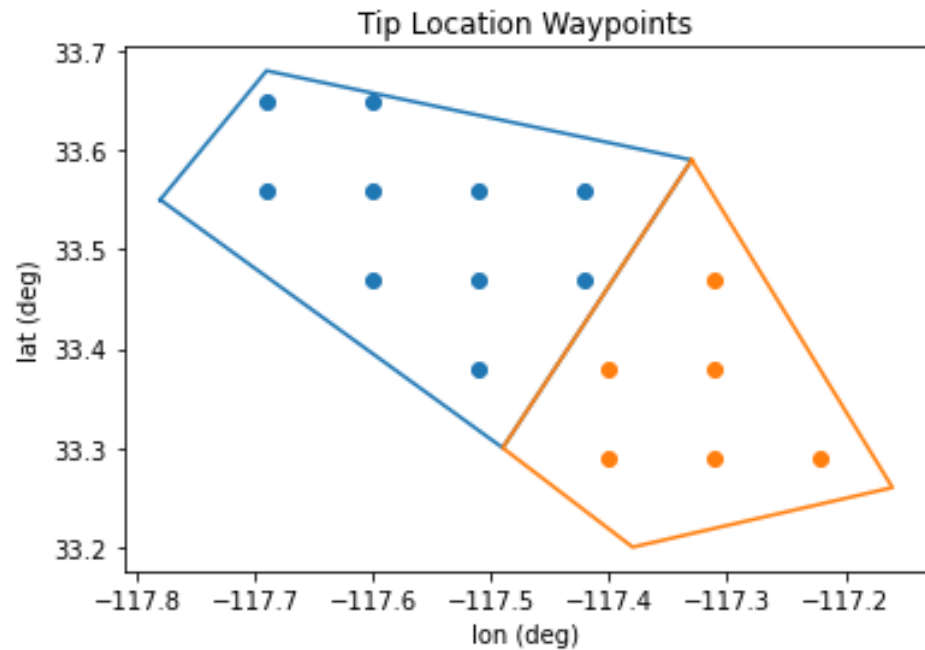
# Small-Scale Example Results

Number of Mission Commanders	1
Number of Tips	10
Number of Polygons	2
Number of Collection Options	82
Number of Waypoints	16
Number of Sensors	2
Number of Timesteps	20



Note: Time gaps in schedule are due to unavailable sensors

# Small-Scale Example: Polygon Coverage

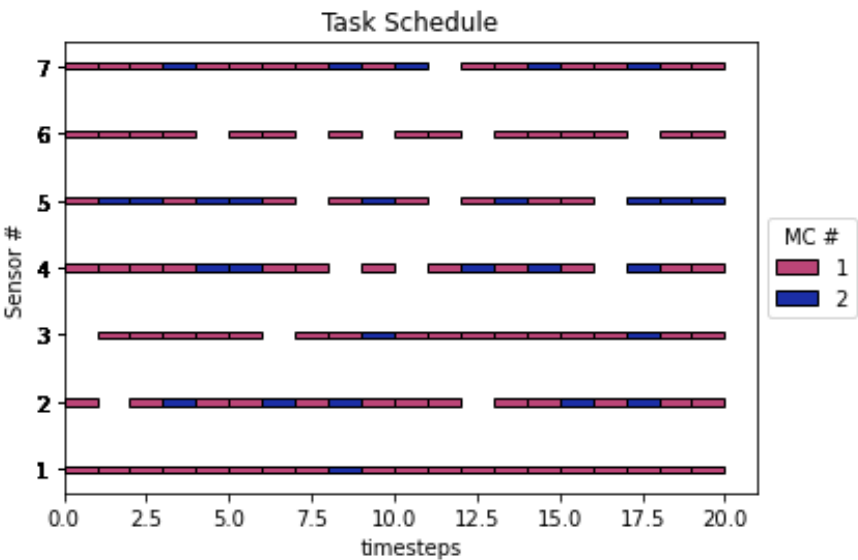
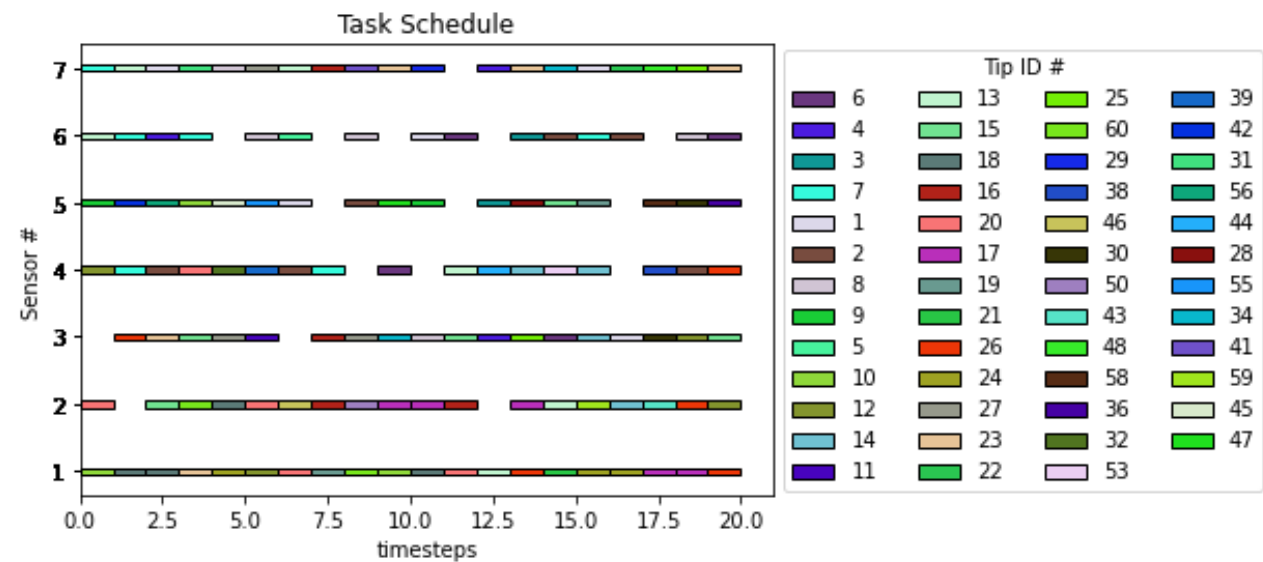


Opacity of footprints determined by  
number of looks to a given waypoint

# Larger-Scale Example Results

Number of Mission Commanders	2
Number of Tips	60
Number of Polygons	5
Number of Collection Options	346
Number of Waypoints	69
Number of Sensors	7
Number of Timesteps	

Note: Time gaps in schedule are due to unavailable sensors



# Computation Time Comparison

- Small-Scale: Gurobi solves faster than open-source CBC
- Larger-Scale: Exceeds bounds of CBC solver, solved in minutes with Gurobi

	Small-Scale		Larger-Scale	
	CBC	Gurobi	CBC	Gurobi
<b>Build Time (s)</b>	4.65	4.51	N/A	105.49
<b>Solve Time (s)</b>	16.32	5.93	N/A	169.53
<b>Total Time (s)</b>	20.97	10.44	N/A	275.02

# Conclusion and Future Work

- Formulation provides flexibility to update computations of utility, access, feasibility, and objectives as this work evolves
- Algorithm is scalable to handle varying model sizes and scenario complexities
- Ongoing development:
  - Incorporation of sensor dynamics to account for real-time sensor locations throughout the time window for access and feasibility constraints
  - Overlapping area requests and the completion of simultaneous collections thereby allowing more waypoints to be scanned in a schedule window
  - Non-myopic time planning to account for time windows in the future
  - Extend the deployment of this algorithm to real-world environments



# References

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- [2] Richards, J., Patel, A., Thorpe, A., & Schlossman, R. (2019). *Autonomous Multi-Platform Sensor Scheduling for Intelligence Surveillance and Reconnaissance* (No. SAND2019-11381C). Sandia National Lab.(SNL-NM), Albuquerque, NM (United States).
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- [6] Hart, W. E., Laird, C. D., Watson, J. P., Woodruff, D. L., Hackebeil, G. A., Nicholson, B. L., & Sirola, J. D. (2017). *Pyomo-optimization modeling in python* (Vol. 67, p. 277). Berlin: Springer.
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- [8] *Gurobi Optimizer*, Gurobi. (2021, November 19). Retrieved September 2022, from <http://www.gurobi.com>