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# Learning to Parameterize a Stochastic Process Using Neuromorphic Data Generation

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and Brad Aimone

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# Outline

- How to verify a scientific spiking neuromorphic algorithm?
- Our answer: Make it an inverse problem and use ML
- Our inverse problem: OU process simulated on Loihi
- Our ML method: Apply CNNs to image-like data
- Concluding thoughts



# Expanding Neuromorphic Workloads

Spiking neuromorphic systems are being used in more and more domains.

- Real-time sensor processing
  - Robotics control
- Scientific and numerical workloads



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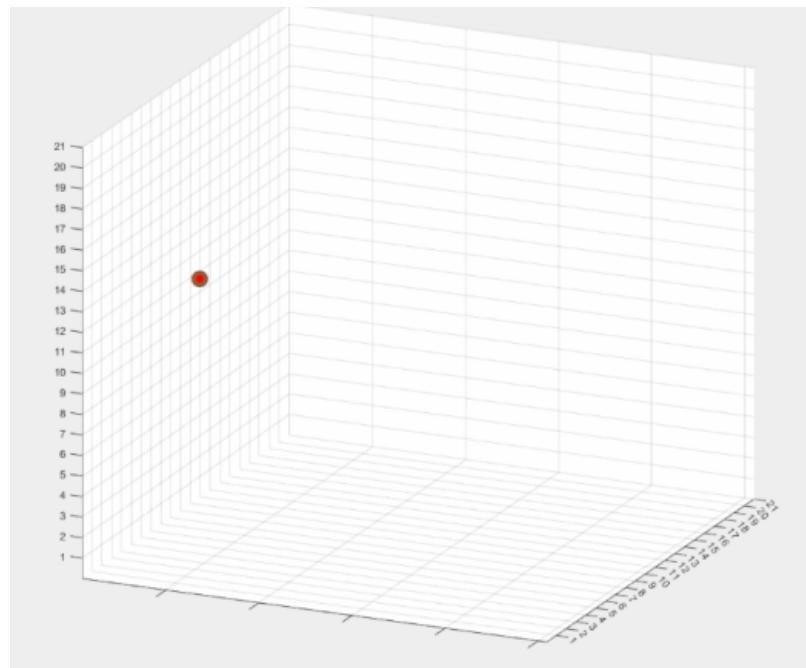
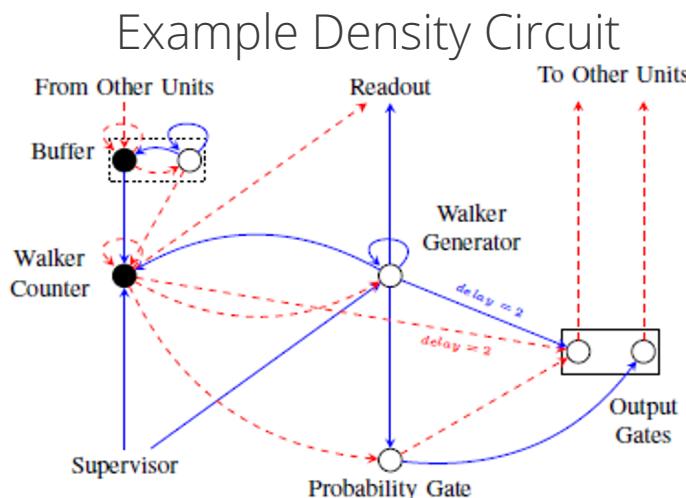
## Evaluating performance

Ways to know if a scientific spiking neuromorphic algorithm is working:

- Classifier – Accuracy
- Regression – Absolute error
- Stochastic – ?
  - Quantity of Interest (QOI): You can compute what you care about
  - Statistical: You are close in distribution
  - Parameter Recovery: You can determine underlying system (Inverse Problem)

# Random Walks On Neuromorphic Systems

- Previously, we developed spiking neuromorphic algorithms for random walks<sup>1</sup>
- Two main formulations:
  - A group of neurons represents a walker
    - Activity represents position
  - A group of neurons represents a location (Density Method)
    - Activity represents walkers

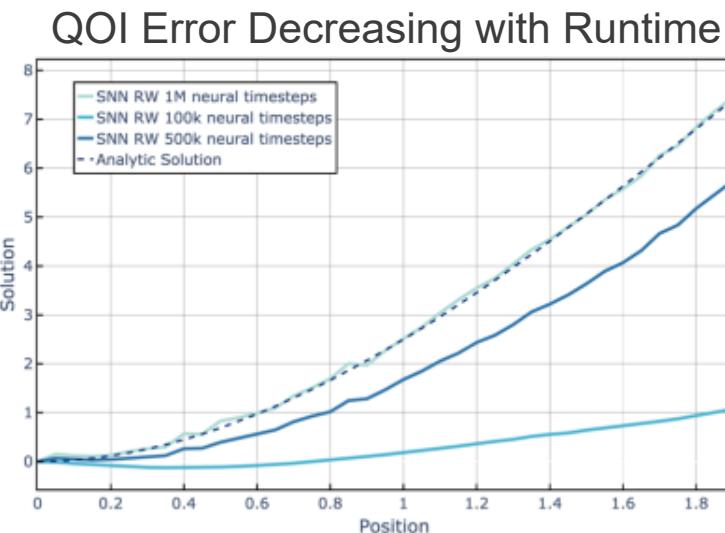
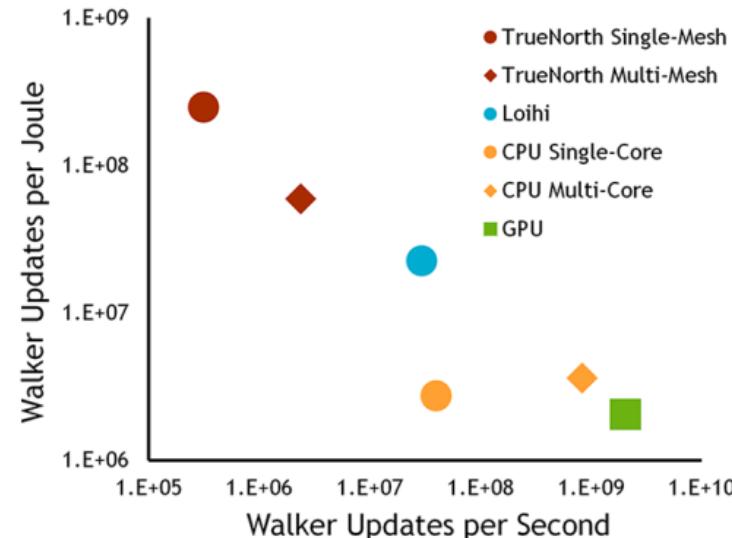


Simple diffusion on Loihi



# Density Based Method

- Nodes can be connected in arbitrary graphs and with arbitrary transition probabilities (depending on hardware)
- Walkers scale efficiently
- Requires discretization of underlying system
- Energy efficient solutions to a large family of SDEs<sup>1</sup>
- Applied to a steady state heat equation on IBM TrueNorth and Intel Loihi<sup>2</sup>
- Several examples of good QOI estimation

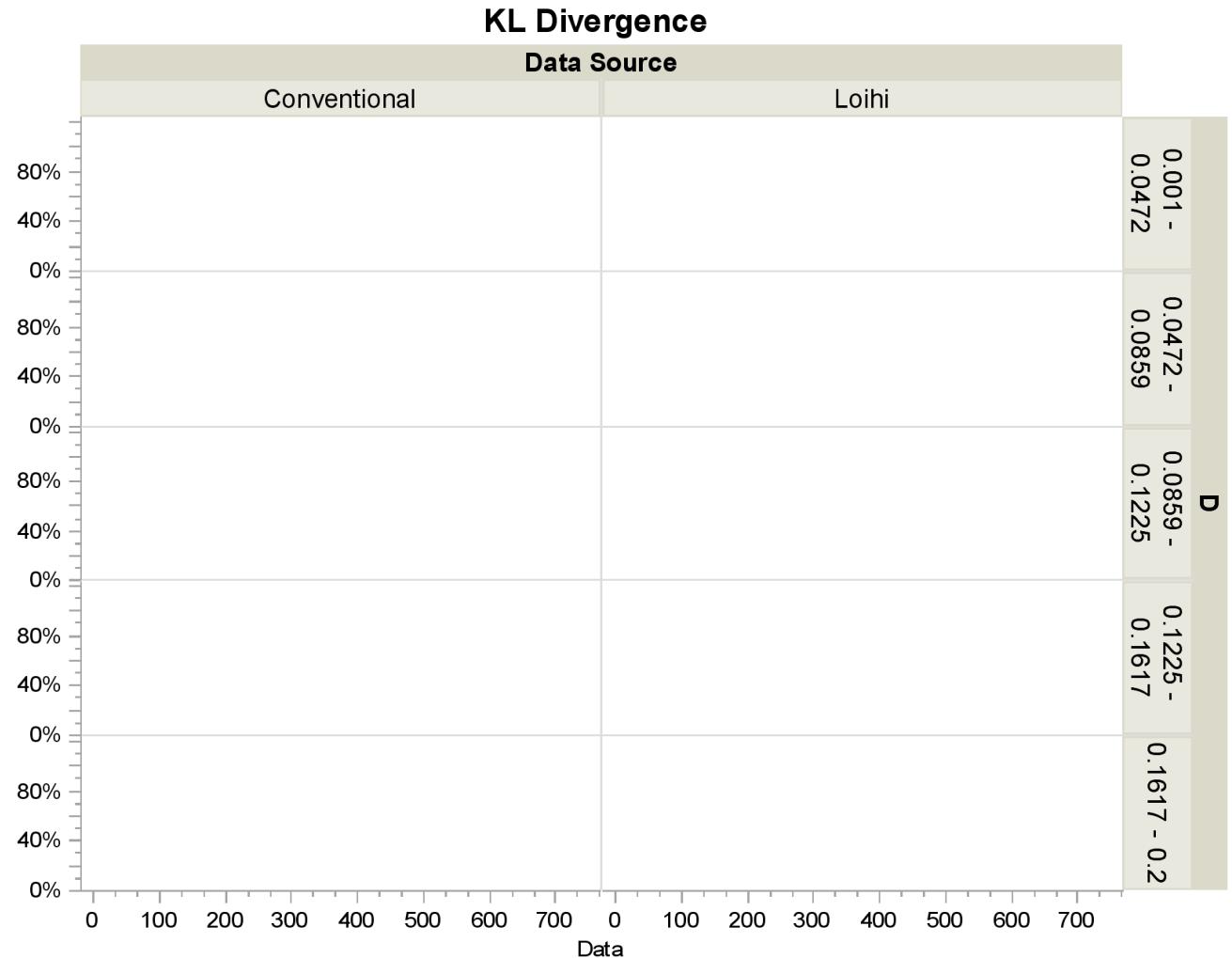


1 Smith, Nat. Elec., 2022  
2 Smith, ICONS, 2020



# Density Based Method Generates Statistically Similar Samples

- One way to validate the method is characterize the distribution of generated samples<sup>1</sup>
  - Various statistical distances exist
    - Log Likelihood Ratio
    - KL Divergence
  - Some of the Loihi samples deviate from expected
  - Vast majority are pretty close
  - Is there another way to verify that the samples are useful?





## Inverse problem means recovering underlying parameters

- Inverse problems are finding underlying parameters from observations
- Applications in many experimental domains
- Solving an inverse problem from simulated data means the data is 'useful'

## Our inverse problem

We focus on a 1D Ornstein-Uhlenbeck (OU) process:

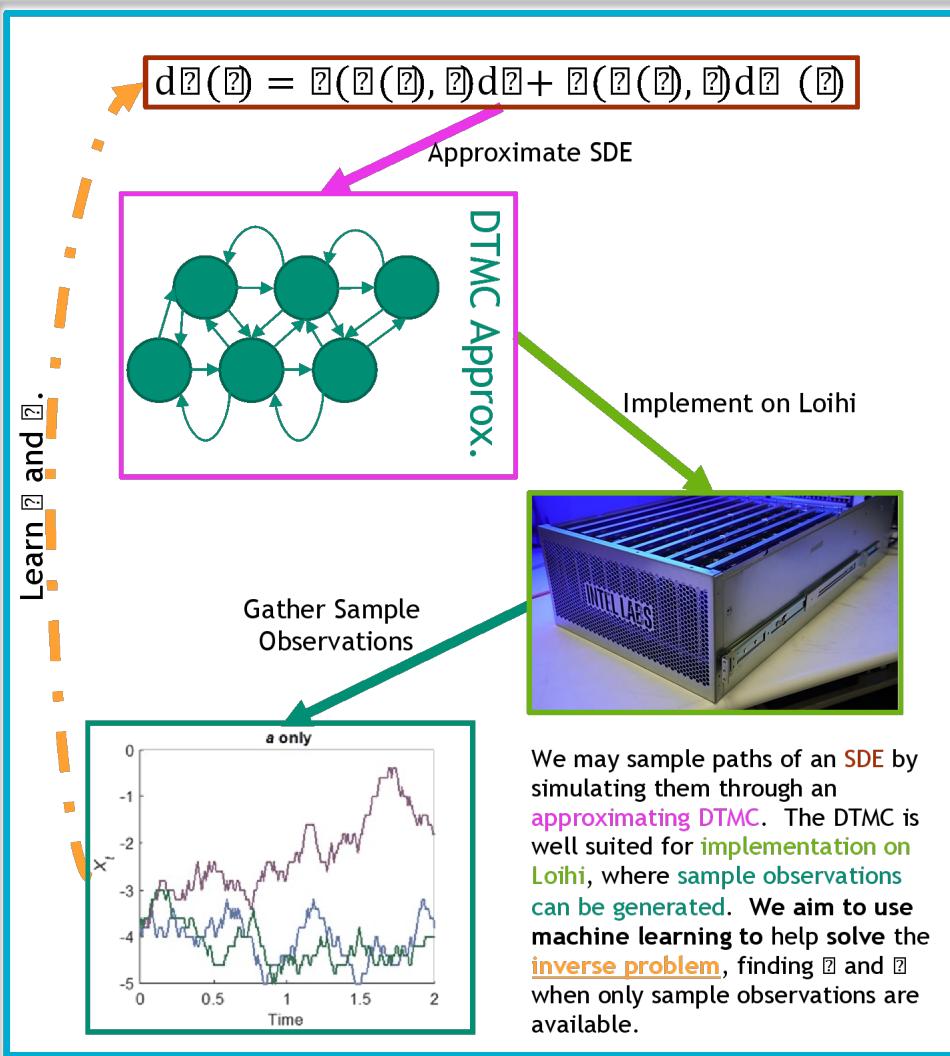
$$X(t) = X(0) - k \int_0^t (X(u) - z) \, du + \sqrt{2D} W(t)$$

Our goal will be to recover the parameters  $k$ ,  $D$ , and  $z$ .

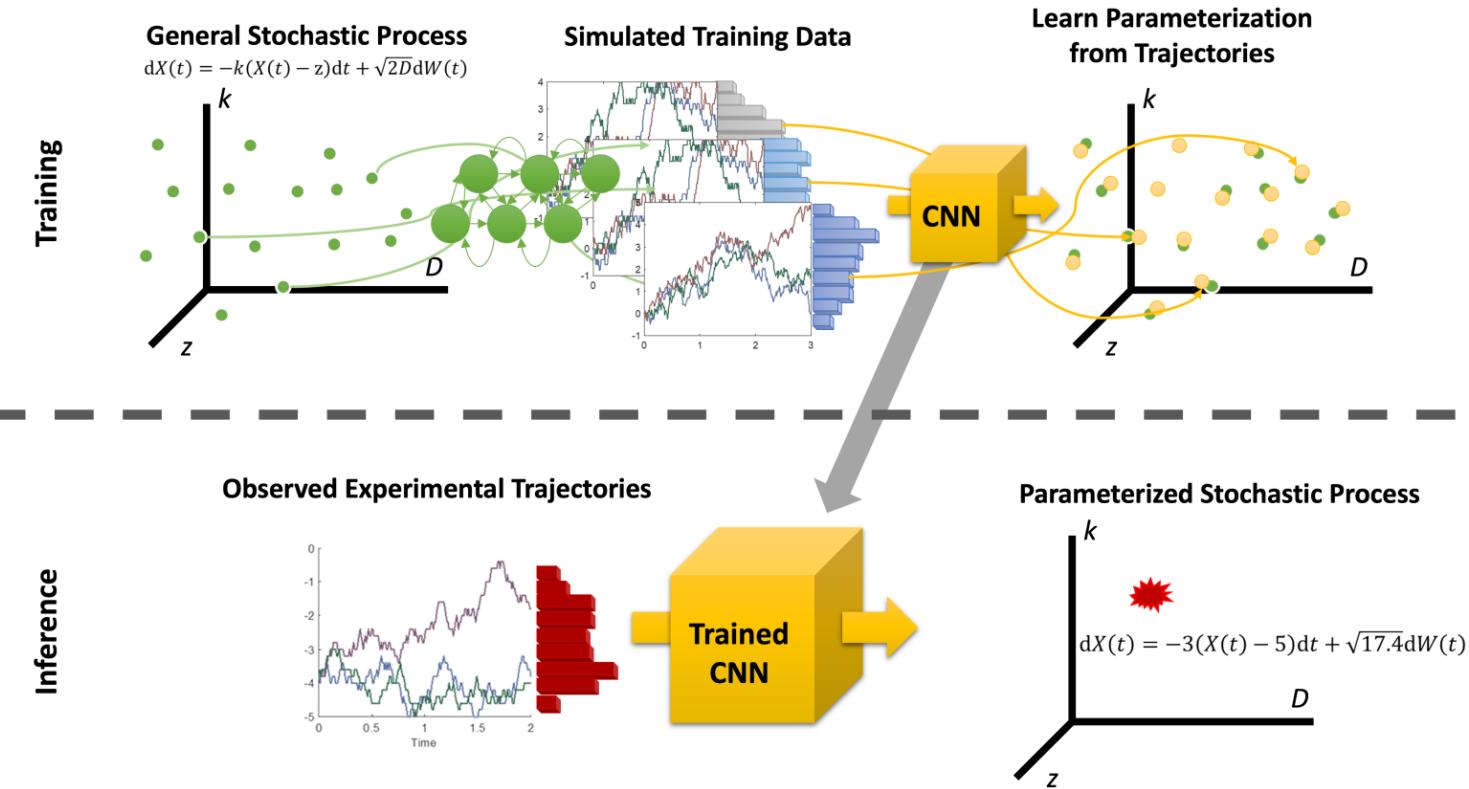
This OU process has applications in molecular motor motion, stock prices, thermal diffusive particle in a harmonic well, epidemiological processes, and more.

# Setup Overview

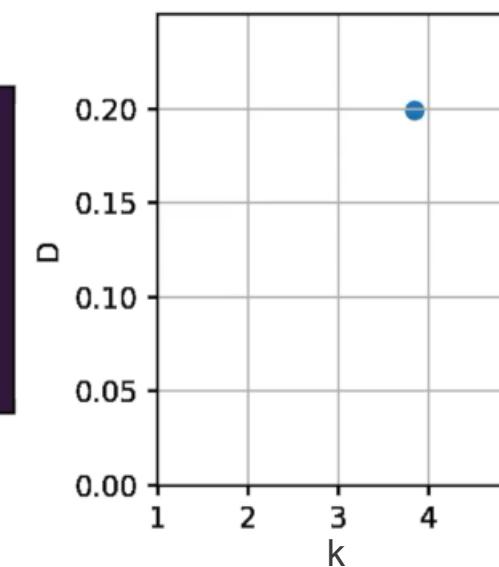
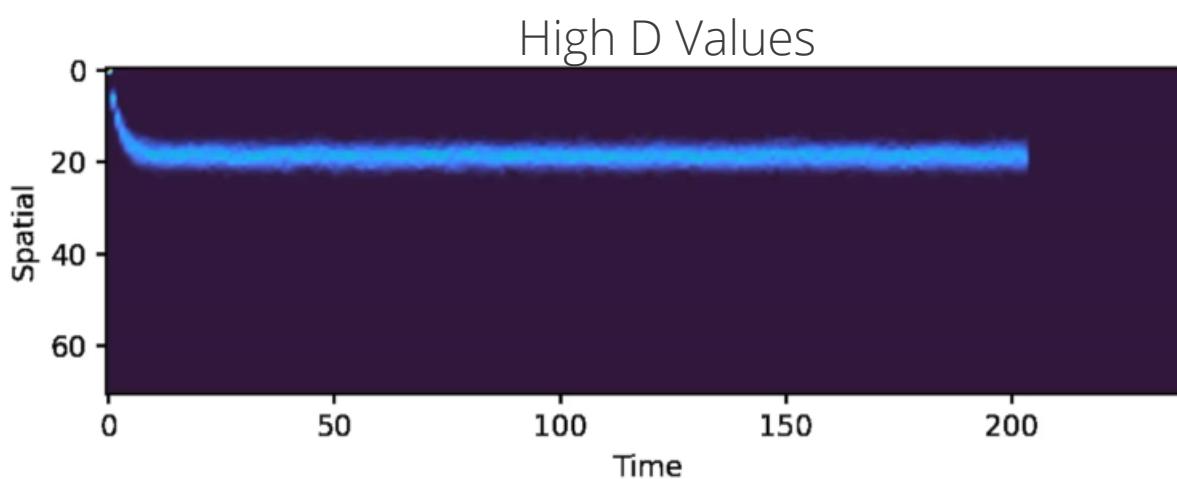
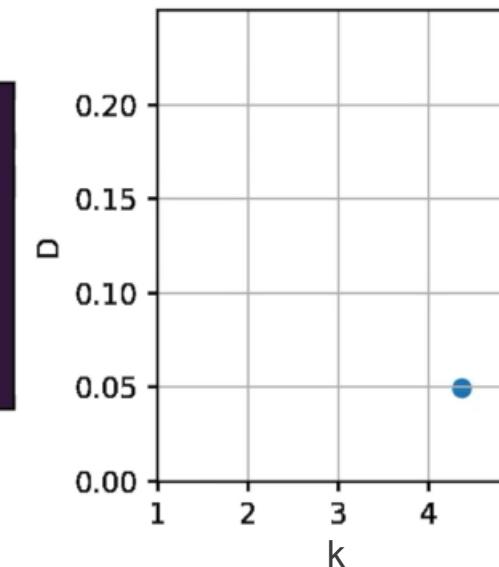
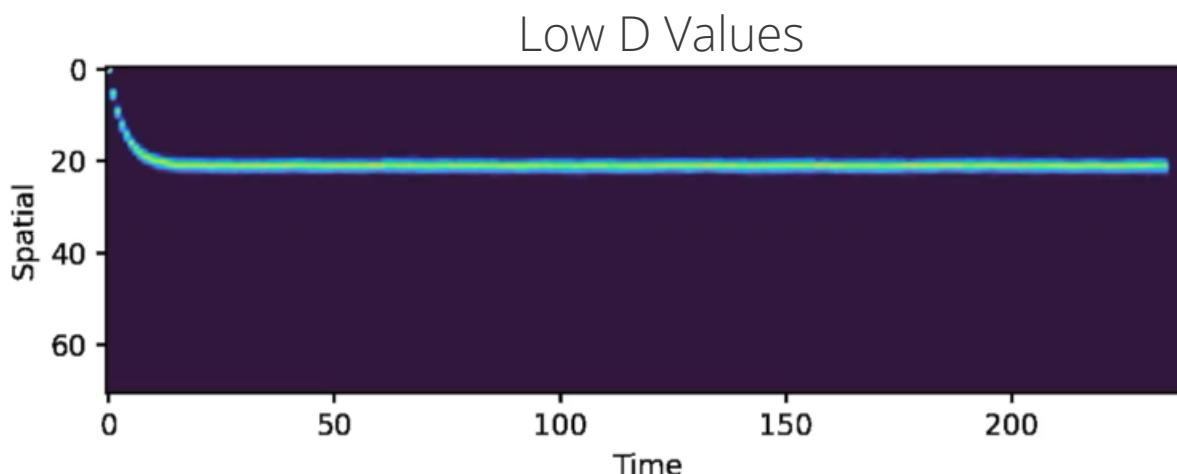
## Data Generation (Loihi)



## Network Training (GPU)



## Examples from generated data (Brighter = More Walkers)

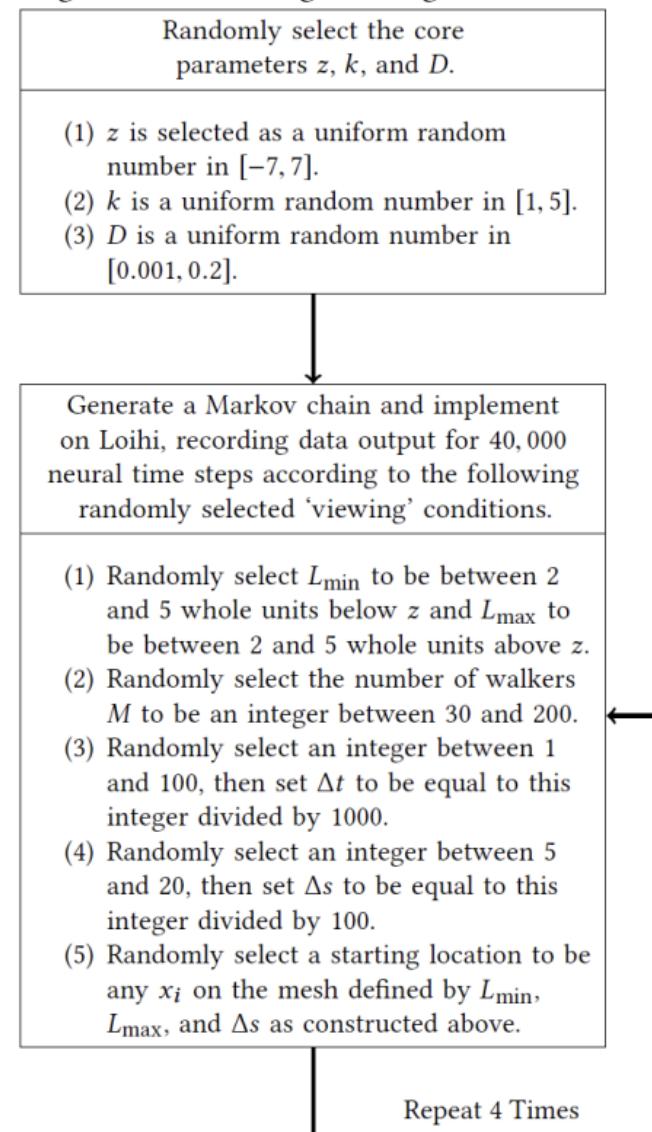




# Dataset Overview

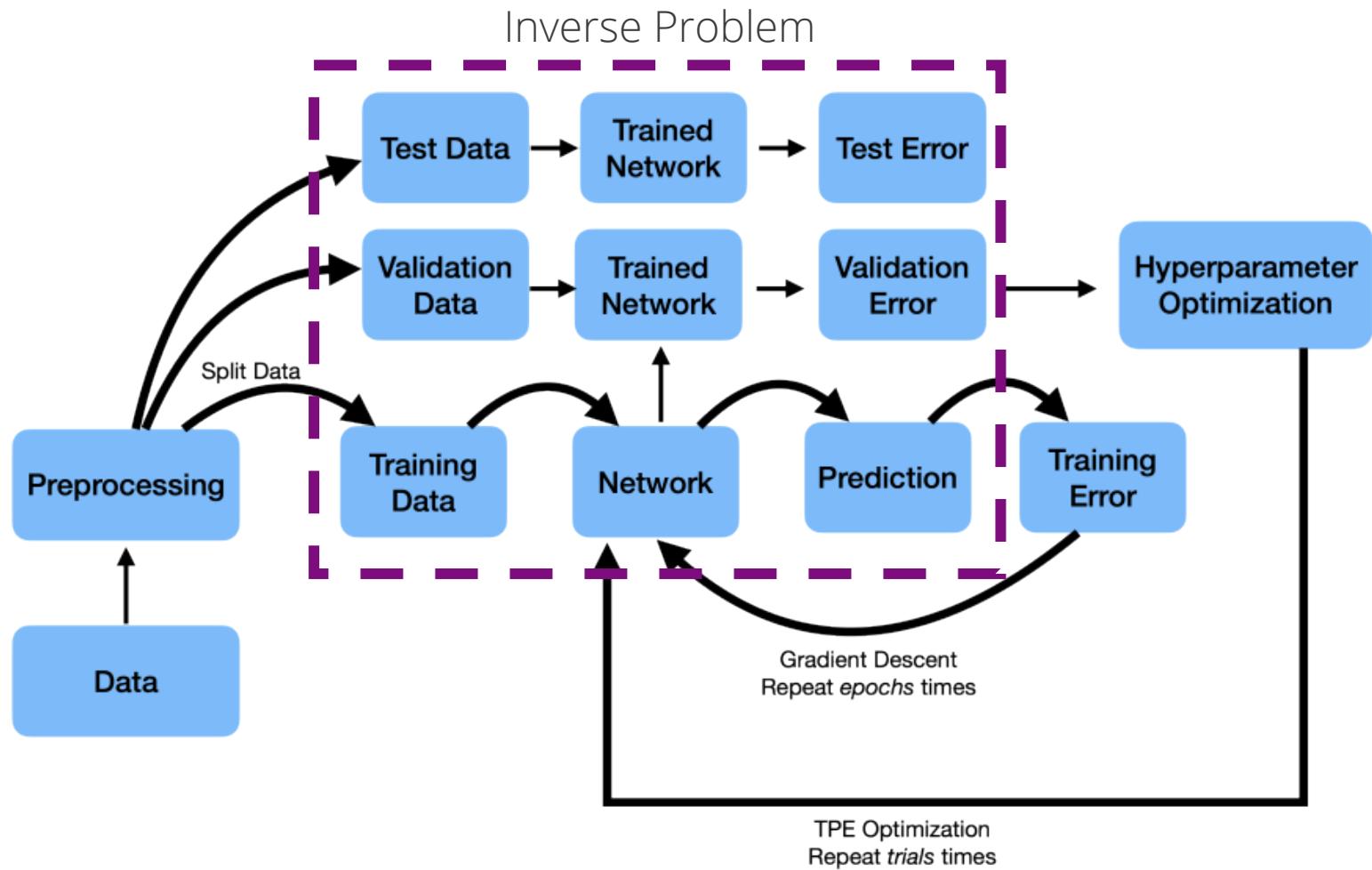
- Generate data and section into two datasets:
  - “Base” 25,874 samples
  - “Expanded” 37,554 samples
- Validation set 3697 samples
- MATLAB generated “Conventional” data, 4163 samples
- Spatial x Time means data is image-like

Figure 2: Process for generating DTMC on Loihi.

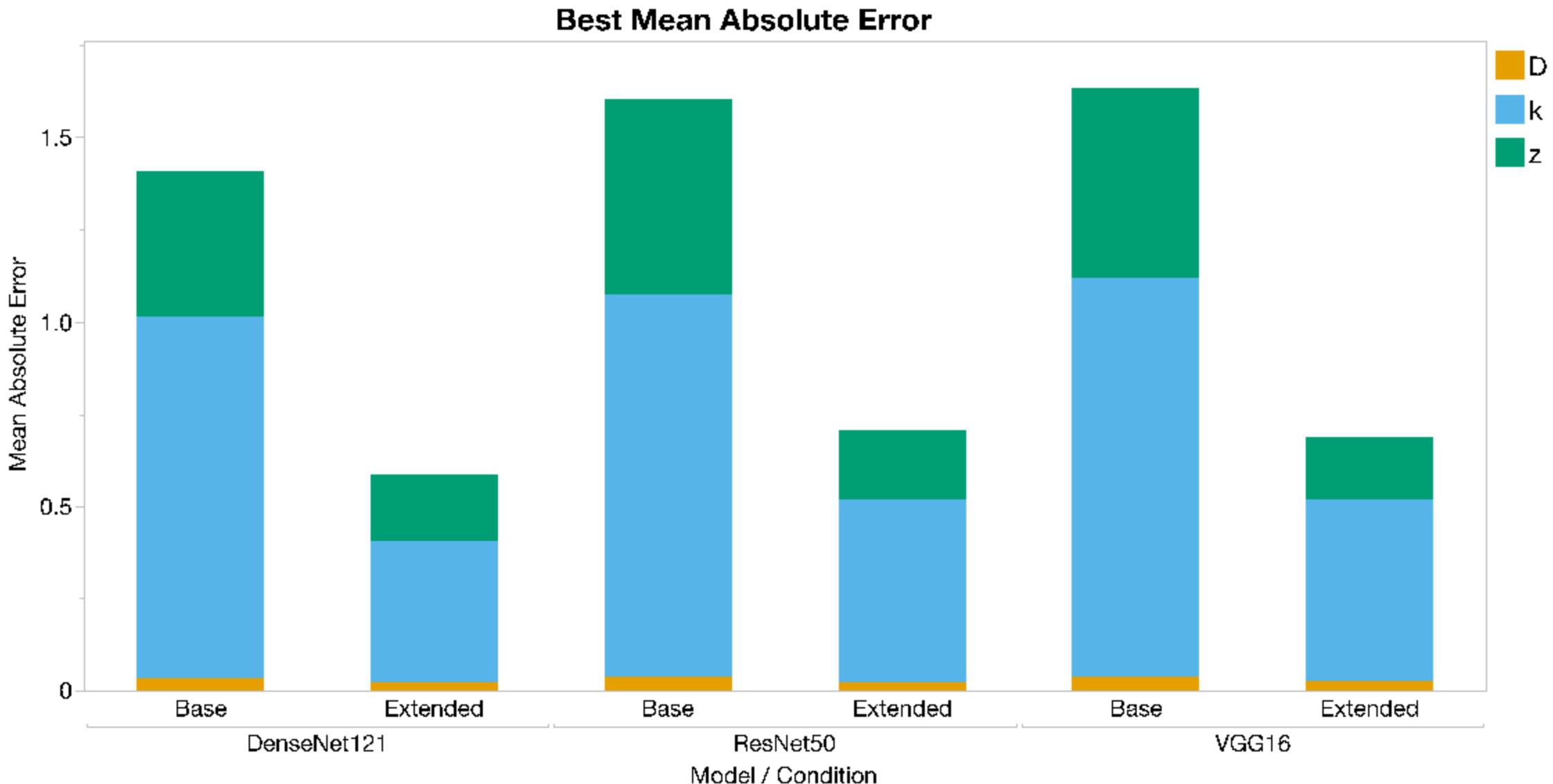


# Setup Overview

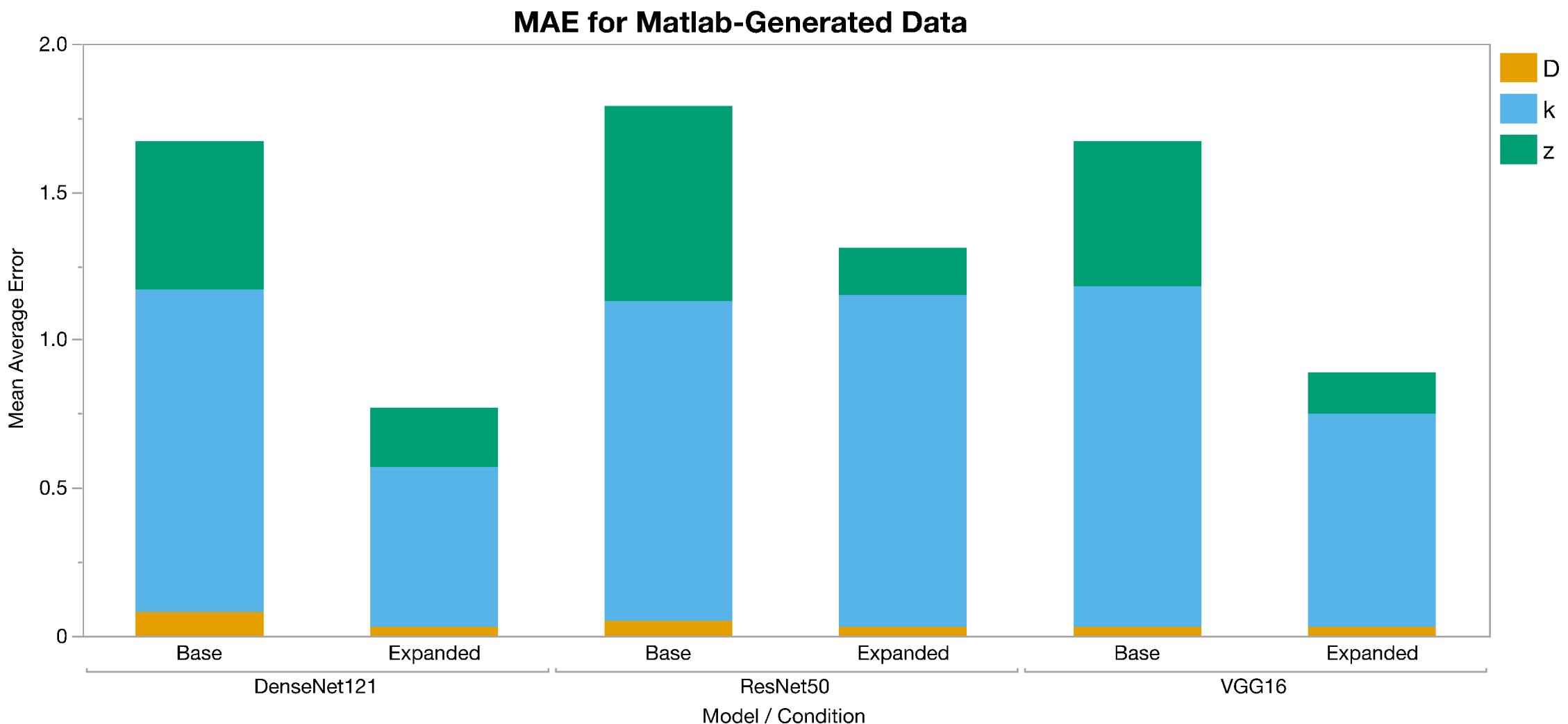
- Studied 3 off-the-shelf CNNs:
  - ResNet50
  - DenseNet121
  - VGG16
- TPE hyperparameter optimization using Optuna
- Zero padding
- Squared Error for loss
- Mean Absolute Error (MAE) as reported metric
- *No domain knowledge used*



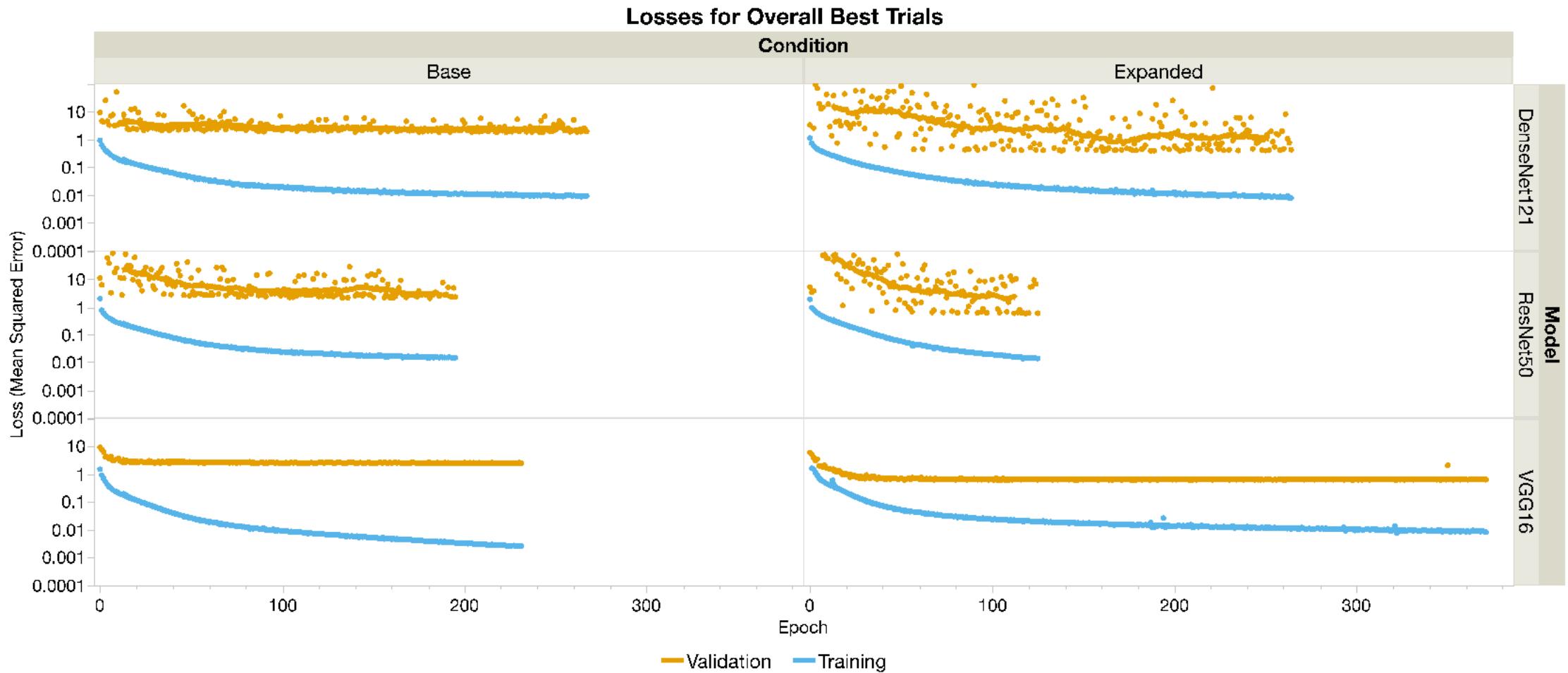
# Results (Validation)



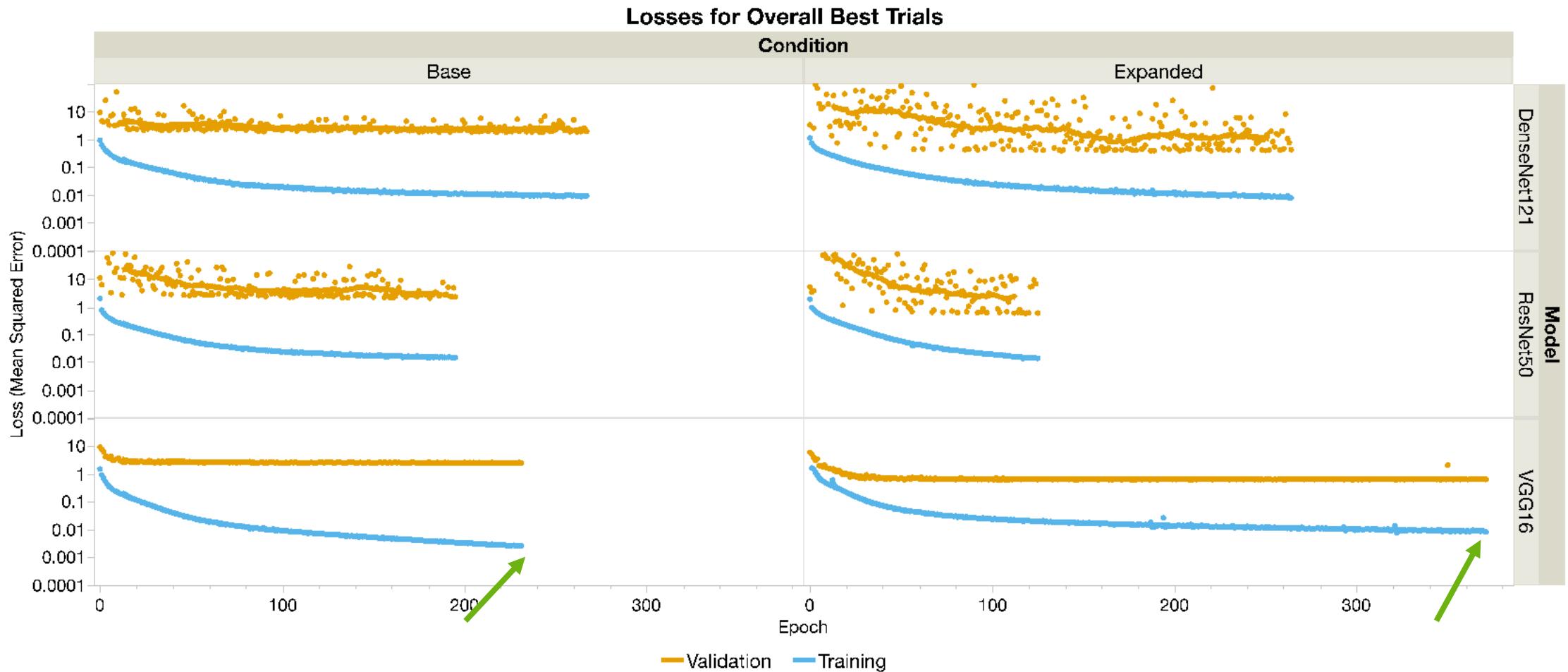
# Evaluation on MATLAB Test Set



# Loss During Training

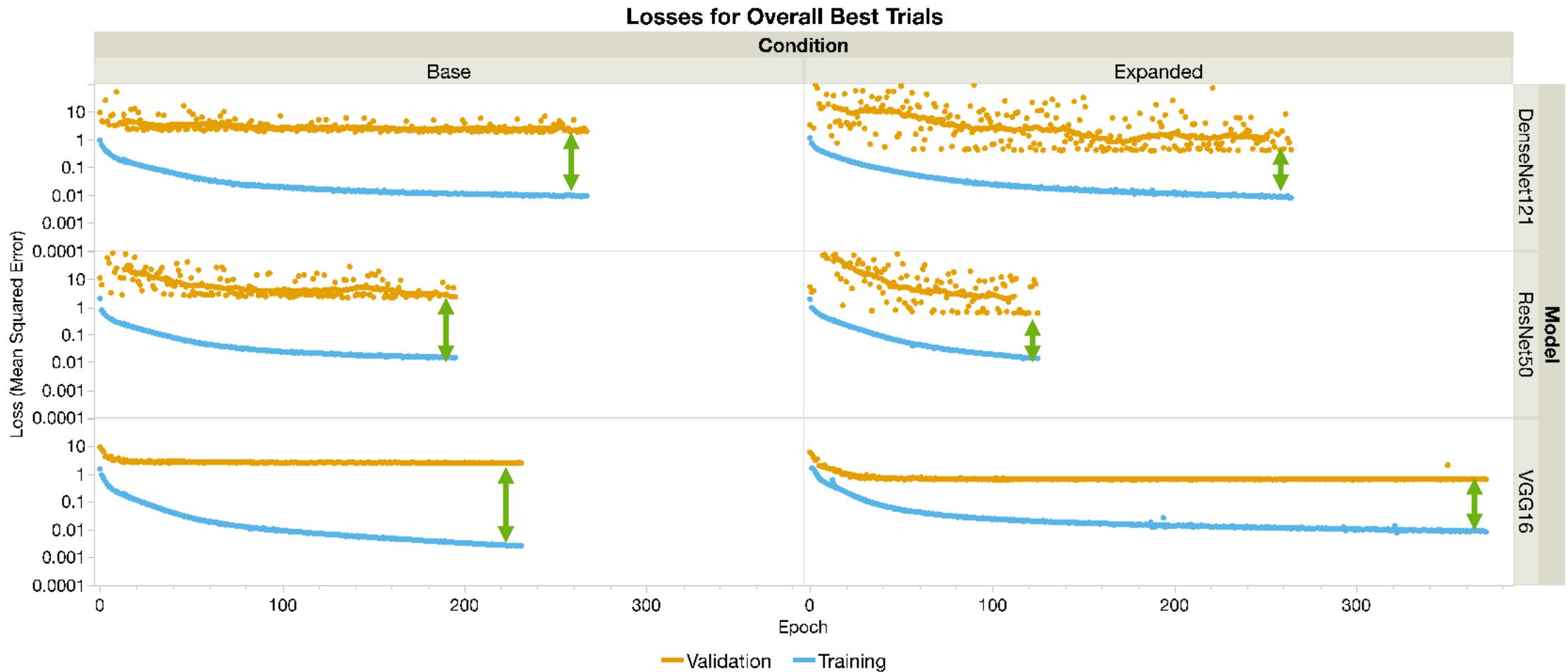


# Loss During Training



Training losses (especially for VGG) are pretty good.

# Loss During Training



Validation dropoff suggests more data needed.



## Conclusion and Next Steps

- Solving an inverse problem is neat
  - Generating simulation data to feed GPU-based training (Heterogeneous workload)
- Method to validate a spiking neuromorphic algorithm
  - Losses are low (though could be improved)
  - Off-the-self CNNs worked fine (though could be overparameterized)
- Implication: Energy efficient generation of simulation data
  - Scientific deep learning (and really all of deep learning) needs many samples
  - In many applications, that data is generated in simulators
  - Moving the simulation to neuromorphic could mean an energy savings
- Suggestion: First step for a fully neuromorphic approach
  - Simulations and learning on-neuromorphic
  - Use learning as a constraint/regularizer



# Thanks

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- Walker Rickord for providing editorial comments on the manuscript
- Craig Vineyard and Intel

Loihi Deployments at Neural Exploration and Research Lab (NERL)

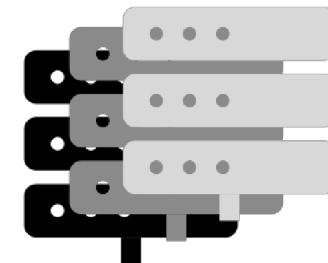
**1M Neurons**

- FY19
- 8 Loihi Chips



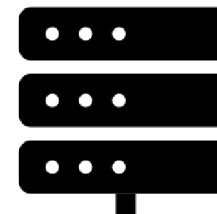
**128M Neurons**

- FY22
- 2nd Gen Arch



**50M Neurons**

- FY20
- 384 Loihi Chips



**1B Neurons**

- FY23
- 2nd Gen Arch