



Optical Characterization of the Sandia Fog Facility for Computational Sensing (Invited Talk)



Optical Sensors and Sensing Congress, LF1C.3, July 15, 2022
Machine Learning and Computational Sensing (COSI and LACSEA)

PRESENTED BY

Brian Z. Bentz

Christian A. Pattyn, Brian J. Redman, John Zenker, Elihu Deneke, Andres L. Sanchez, Karl Westlake, John van der Laan, and Jeremy B. Wright

Sandia National Laboratories

Sandia National Laboratories is a multimission laboratory managed and operated by National Technology & Engineering Solutions of Sandia, LLC, a wholly owned subsidiary of Honeywell International Inc., for the U.S. Department of Energy's National Nuclear Security Administration under contract DE-NA0003525.

This work describes objective technical results and analysis. Any subjective views or opinions that might be expressed do not necessarily represent the views of the U.S. Department of Energy or the United States Government.



Sandia National Laboratories is a multimission laboratory managed and operated by National Technology & Engineering Solutions of Sandia, LLC, a wholly owned subsidiary of Honeywell International Inc., for the U.S. Department of Energy's National Nuclear Security Administration under contract DE-NA0003525.

Light Scattering Limits Situational Awareness



- Aerosols like fog create **degraded visual environments** and cause unacceptable down-time for critical systems or operations
- Information is lost due to the random scatter of photons from tiny particles
- Impacts physical security, surveillance, navigation, tactical scenarios, remote sensing, and more

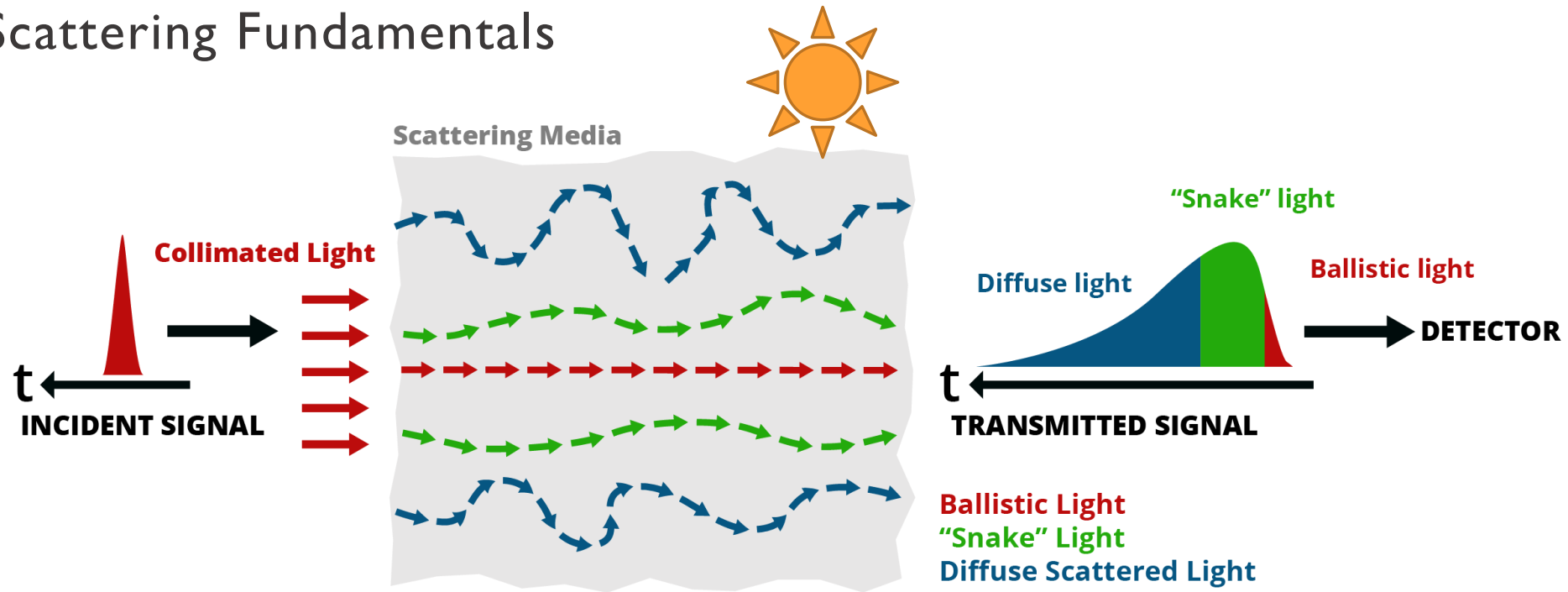
Simulated degraded visual environment at the Sandia Fog Chamber Facility



[1] A. Mosk, Y. Silberberg, K. J. Webb, and C. Yang, *Defense Technical Information Center* ADA627354, 2015

[2] C. Dunsby and P. M. W. French, *J. Phys. D: Appl. Phys.* **36**, R207-R227, 2003

Light Scattering Fundamentals

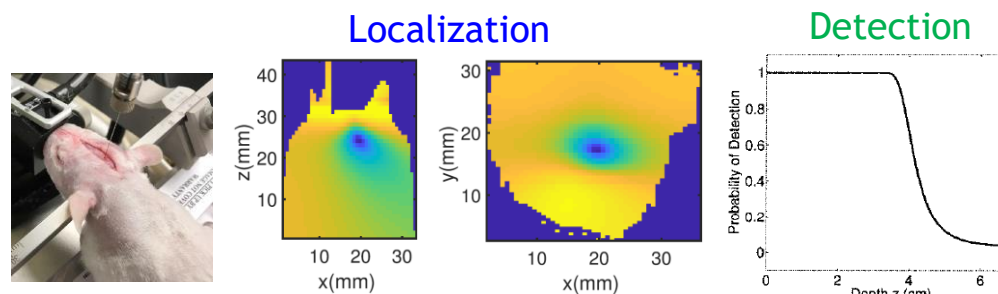
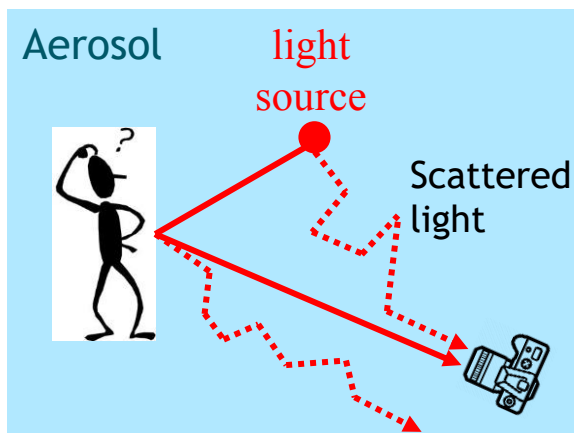


- Ballistic light is exponentially attenuated with distance: $I = I_0 \exp(-L/\text{MFP})$ [Beer-Lambert law]
- Sandia Fog Chamber Mean Free Path (MFP) ~ 1 m
- Time and coherence gating reject scattered light limiting imaging to $L \sim 10$ MFP
- Using all photons could allow optical imaging to $L \sim 30$ MFP or **2-4 times further**
- Increased background from sunlight scattered into the detector

Detection and Localization with Scattered Light



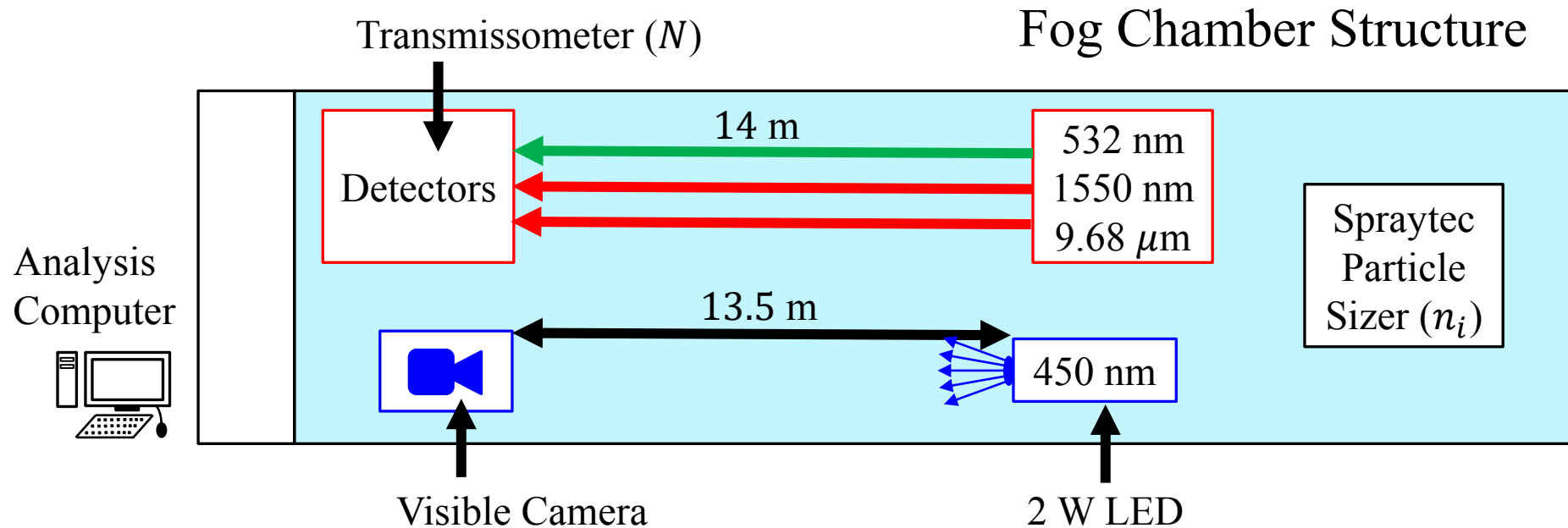
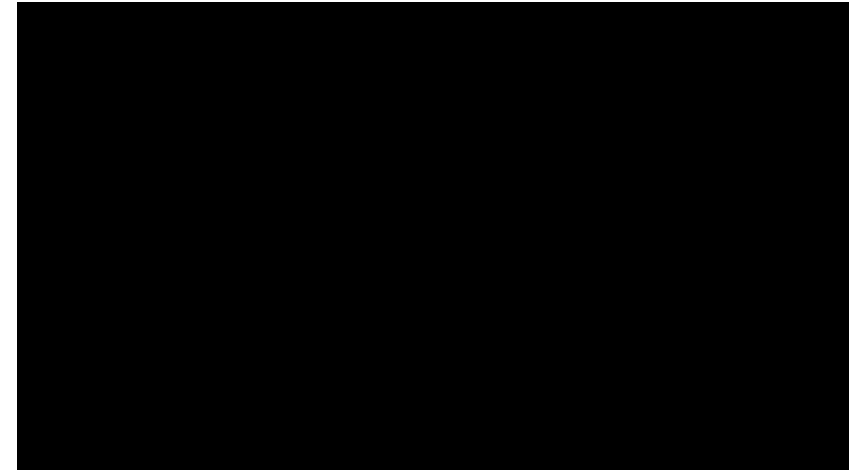
- **Key question**
 - What can be done with scattered light in aerosols like fog?
- Interpretation of measured data with light transport model provides new information
 - **Detection:** is an object there?
 - **Localization:** where is the object?
 - **Imaging:** what is the object?
 - Potentially provided in real time for rapid decision making using existing infrastructure



Examples from biomedical imaging [1,2]

[1] A. B. Milstein, M. D. Kennedy, P. S. Low, C. A. Bouman, and K. J. Webb, *Applied Optics* **44**(12), 2300-2310 (2005).

[2] B. Z. Bentz, et al., *IEEE Trans. Med. Imaging* **39**(7), 2472-2481 (2020).



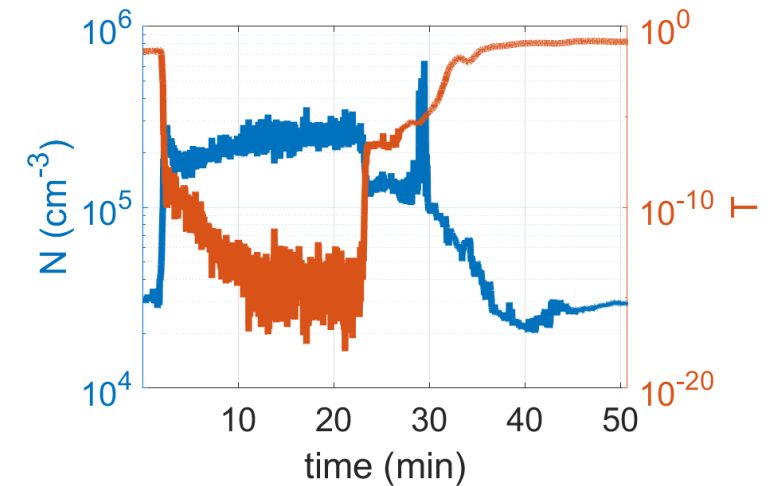
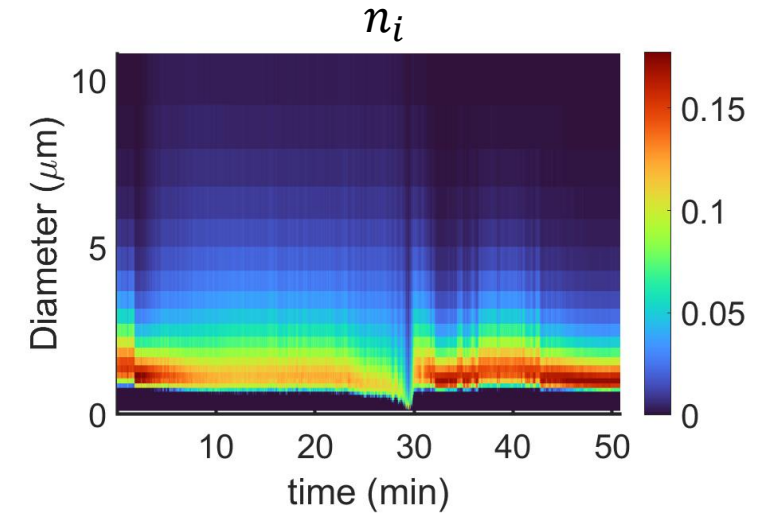
Measuring the Fog Scattering Parameters

$$\mu_s = N \sum_i \sigma_{s_i} n_i$$

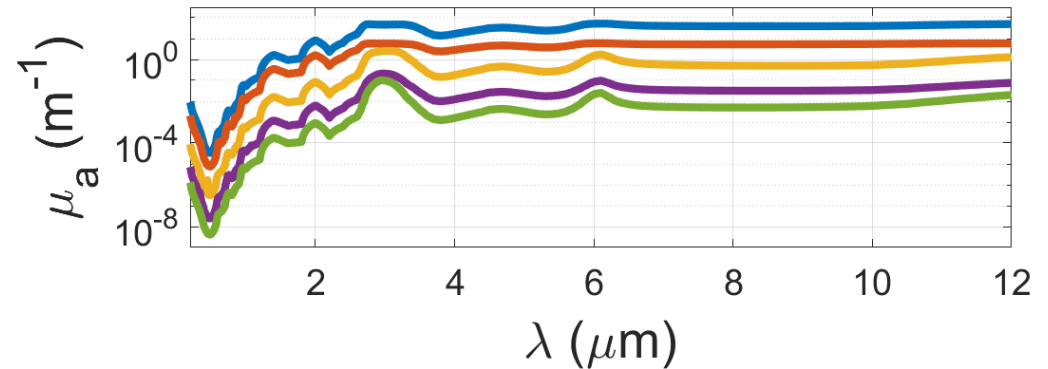
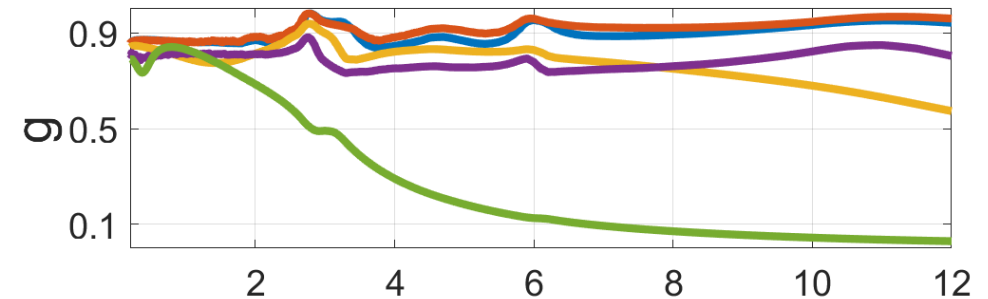
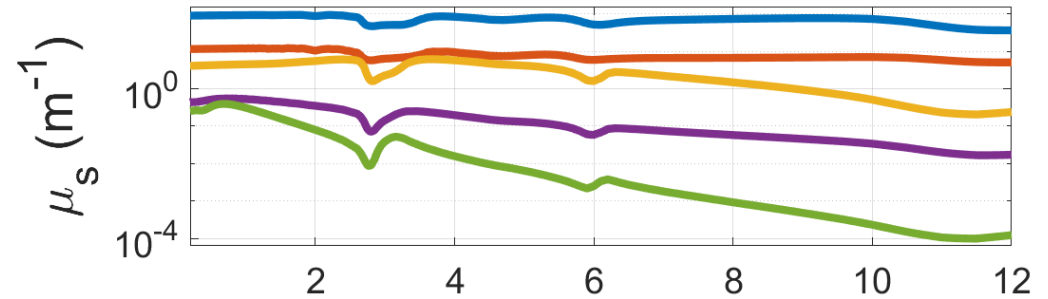
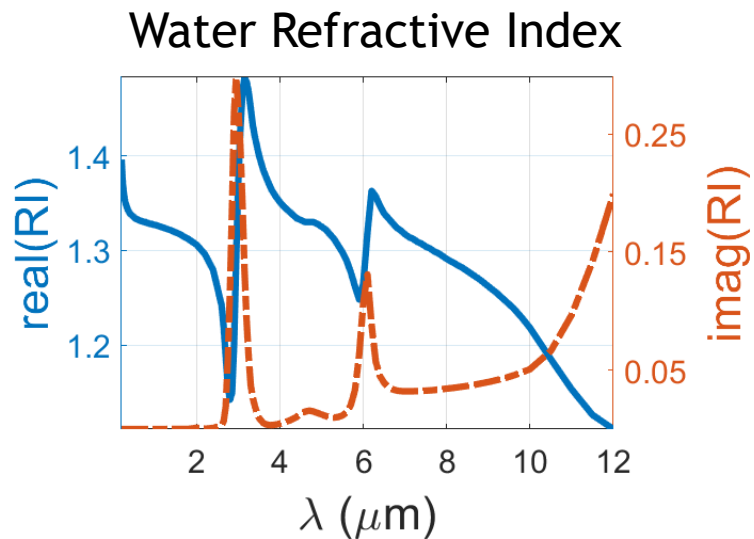
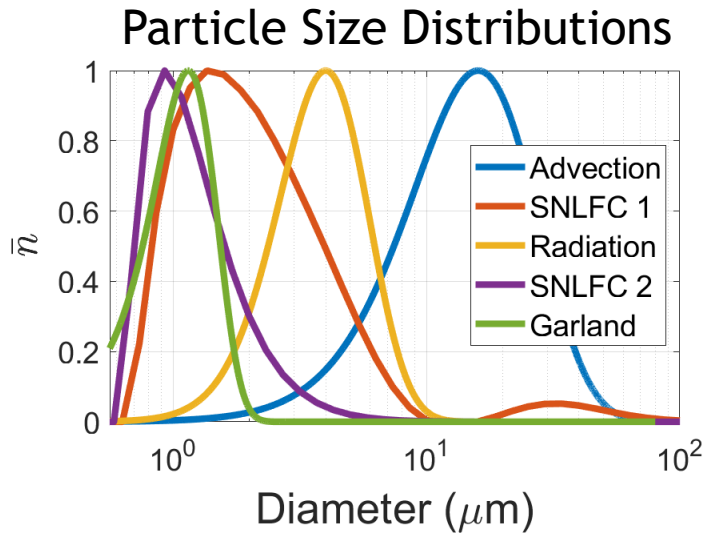
$$\mu_a = N \sum_i \sigma_{a_i} n_i$$

Where

- μ_s is the scattering coefficient (m^{-1})
- μ_a is the absorption coefficient (m^{-1})
- N is the particle density (cm^{-3})
- n_i is the fraction of N contributed by particles of diameter d_i
- σ_{s_i} and σ_{a_i} are the scattering and absorption cross sections computed with Mie theory



Fog Optical Properties are Highly Dependent on the Size Distribution



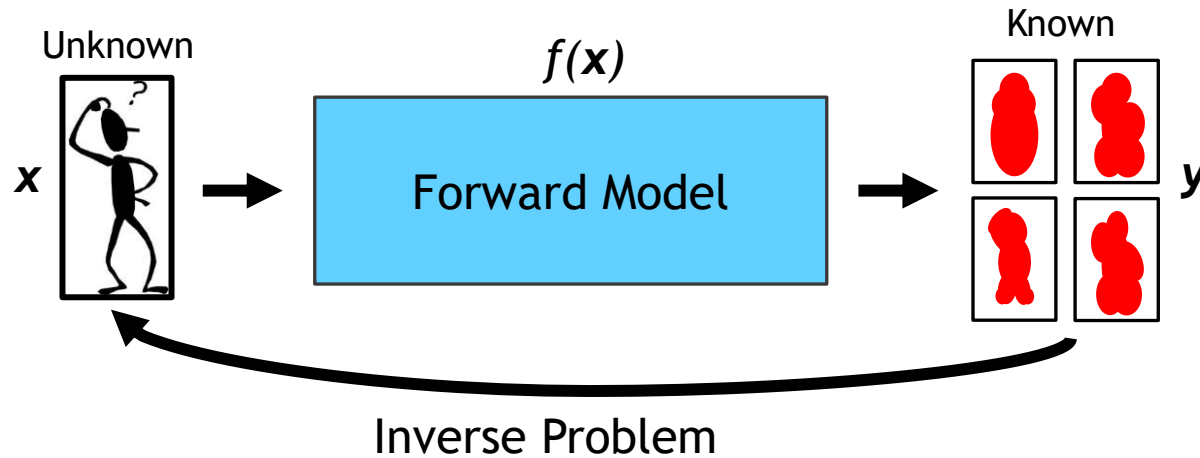


$$\hat{\Omega} \cdot \nabla I(\mathbf{r}, \hat{\Omega}) + (\mu_a + \mu_s)I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) I(\mathbf{r}, \hat{\Omega}') + Q(\mathbf{r}, \hat{\Omega})$$

Where

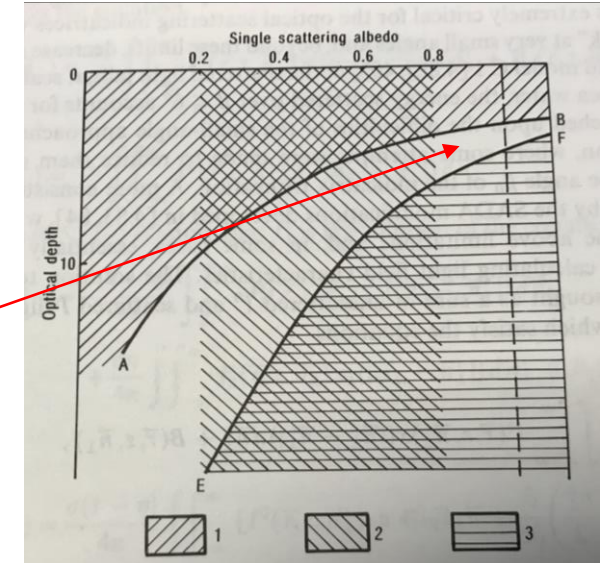
- $I(\mathbf{r}, \hat{\Omega})$ is the radiance ($\text{J}/\text{m}^2/\text{sr}$) at position $\mathbf{r}$ in direction $\hat{\Omega}$
- μ_a is the absorption coefficient (m^{-1})
- μ_s is the scattering coefficient (m^{-1})
- $f(\hat{\Omega}' \rightarrow \hat{\Omega})$ is the scattering phase function for incident direction $\hat{\Omega}'$ and scattering direction $\hat{\Omega}$
- $Q(\mathbf{r}, \hat{\Omega})$ is the radiance source function ($\text{J}/\text{m}^3/\text{sr}$)

9 New Light Transport Model Enables Computational Sensing in Fog



Applicability domains of approximate methods [1]:

- (1) small-angle approximation
- (2) small-angle diffusion approximation
- (3) diffusion approximation

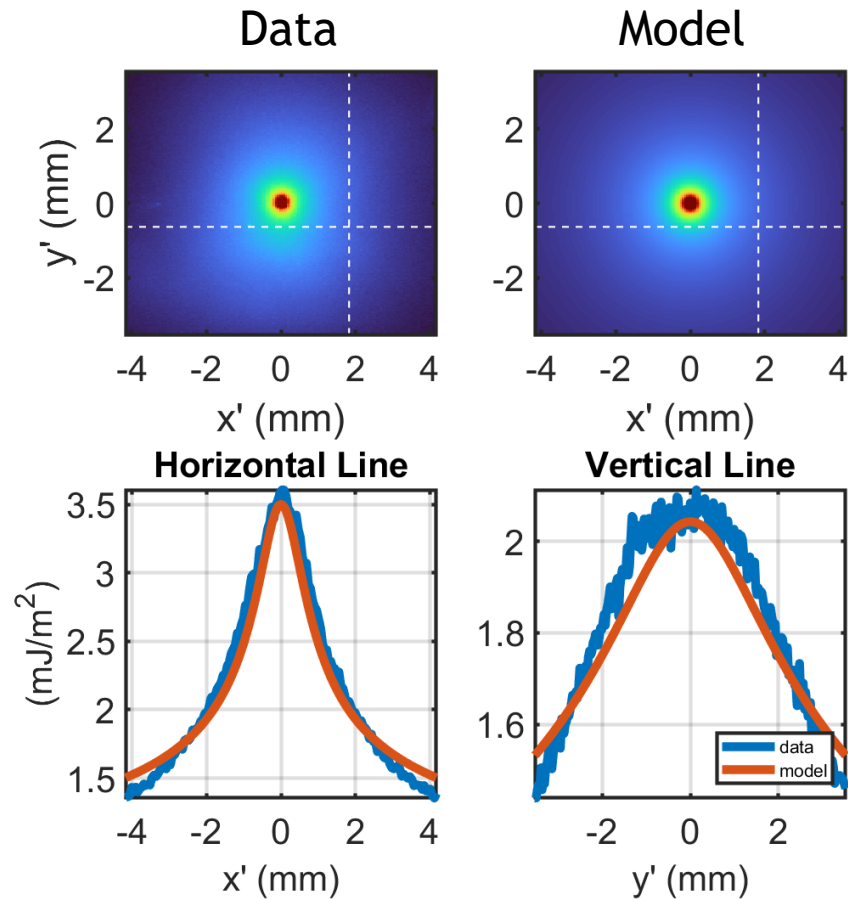


$$I(\mathbf{r}, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\Omega}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$

- ϕ is the fluence rate (J/m^2)
- $\mathbf{J}$ is the flux density (J/m^2)

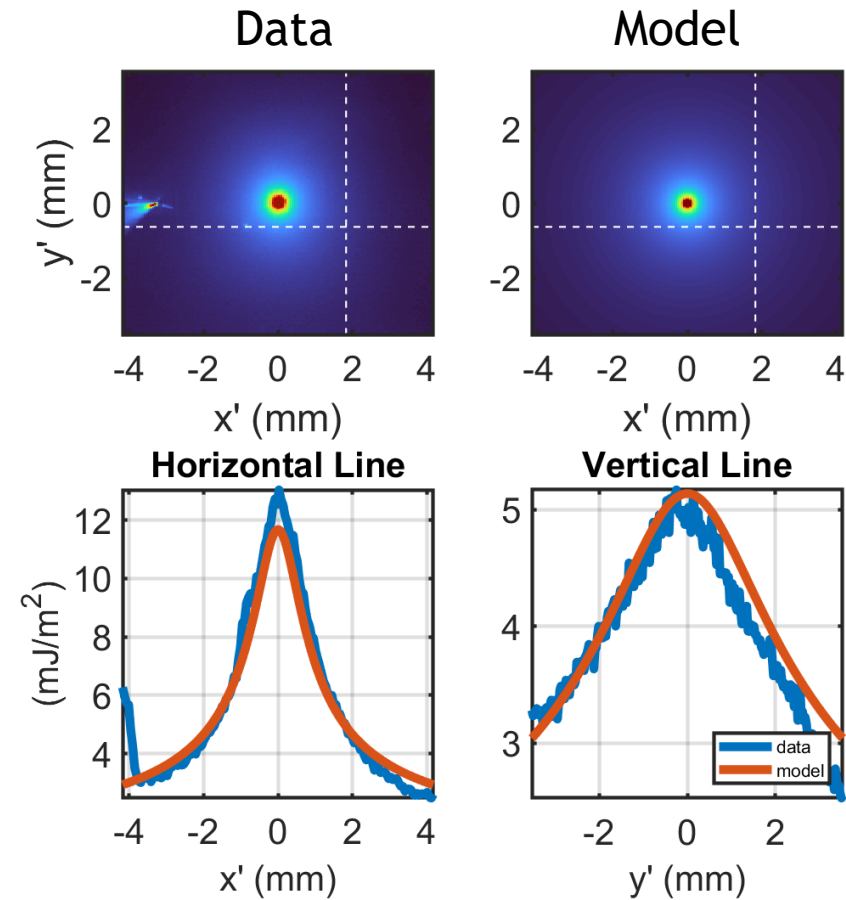
[1] E. P. Zege, et. al, Vol. 349. New York: Springer-Verlag, 1991.

[2] B. Z. Bentz, et. al, *Optics Express* **29**(9), 13231-13245, 2021.



Fog Optical Parameters:

$$\begin{aligned}\mu_s &= 0.323 \text{ m}^{-1} \\ \mu_a &= 1.84 \times 10^{-8} \text{ m}^{-1} \\ g &= 0.797\end{aligned}$$



Fog Optical Parameters:

$$\begin{aligned}\mu_s &= 0.186 \text{ m}^{-1} \\ \mu_a &= 1.12 \times 10^{-8} \text{ m}^{-1} \\ g &= 0.795\end{aligned}$$

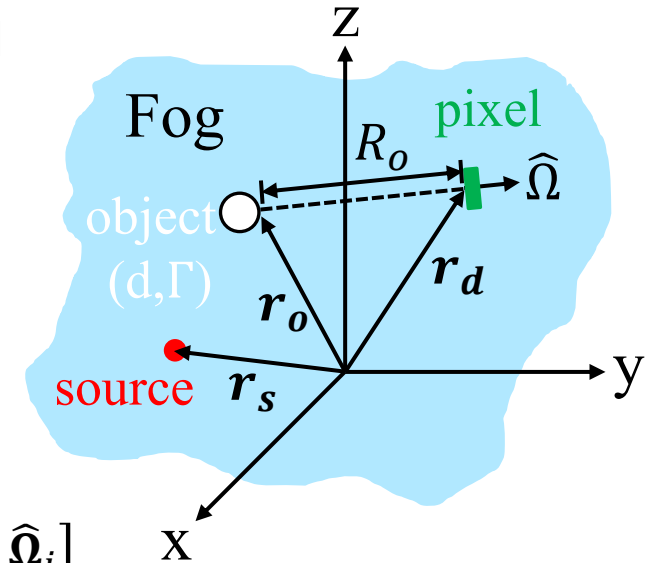


$$f(\mathbf{x}) = \mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \Gamma \mathbf{R}(\mathbf{r}_o, d)$$

Measurement without object Blocked in-scattered light Additional in-scattered reflected light

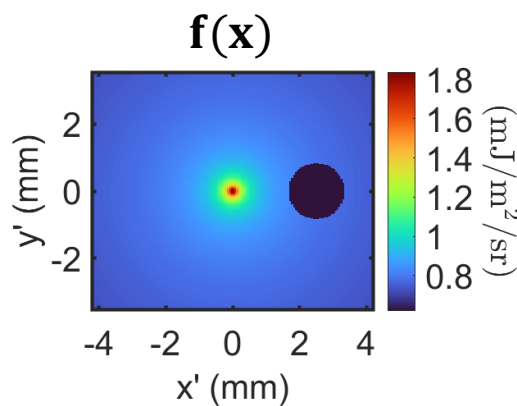
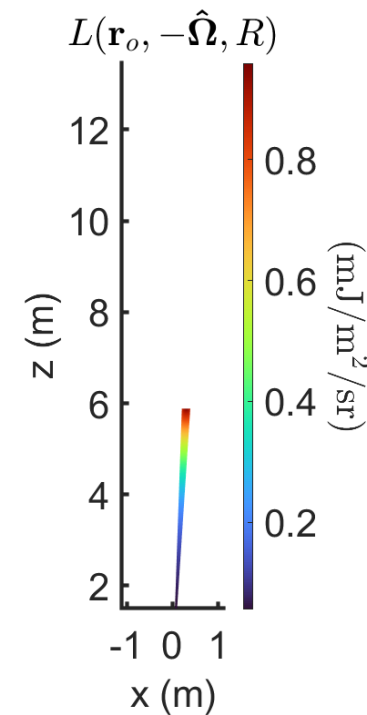
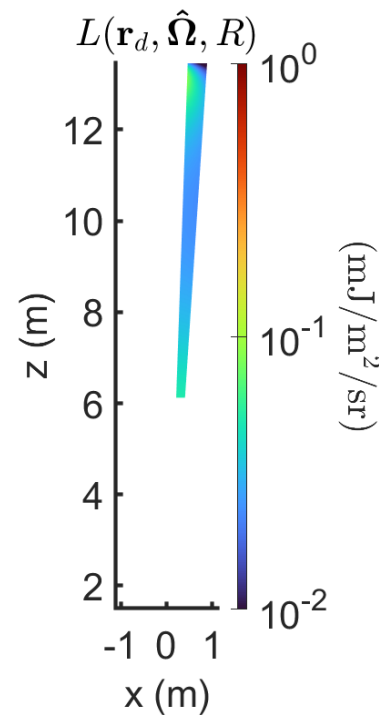
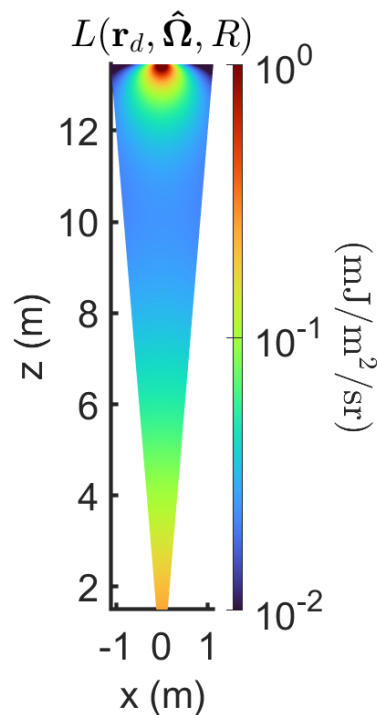
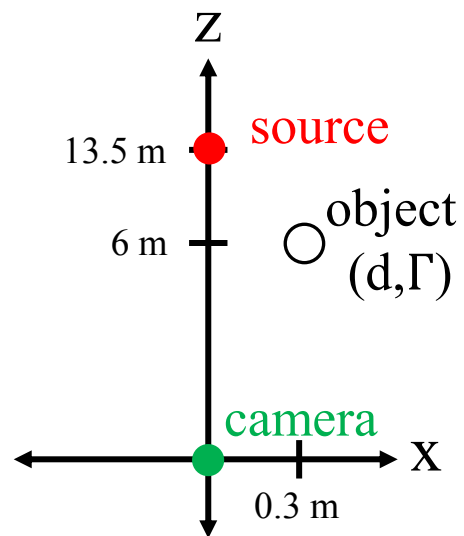
Where

- $\mathbf{x} = [\mathbf{r}_o, d, \Gamma]$, d is the object size and Γ is the reflection coefficient
- $y_{oi} = \frac{\mu_s}{4\pi} \int_0^\infty dR_i \exp[-(\mu_s + \mu_a)R_i] [\phi(\mathbf{r}_d - R_i \hat{\mathbf{\Omega}}_i) + 3gJ(\mathbf{r}_d - R_i \hat{\mathbf{\Omega}}_i) \cdot \hat{\mathbf{\Omega}}_i]$
- $S_i(\mathbf{r}_o, d) = -\frac{\mu_s}{4\pi} \int_{R_o}^\infty dR_i \exp[-(\mu_s + \mu_a)R_i] [\phi(\mathbf{r}_d - R_i \hat{\mathbf{\Omega}}_i) + 3gJ(\mathbf{r}_d - R_i \hat{\mathbf{\Omega}}_i) \cdot \hat{\mathbf{\Omega}}_i]$
- $R_i(\mathbf{r}_o, d) = I(\mathbf{r}_o, -\hat{\mathbf{\Omega}}_i) \exp[-(\mu_s + \mu_a)R_o]$

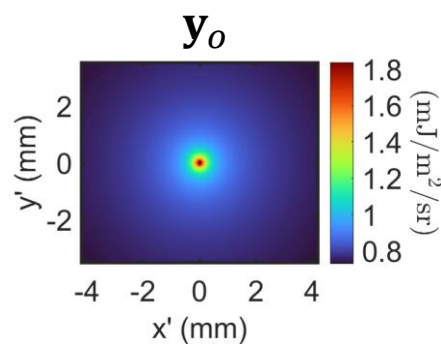


Fog Transmission Simulation ($\eta = 0.9$, $d = 0.2$ m)

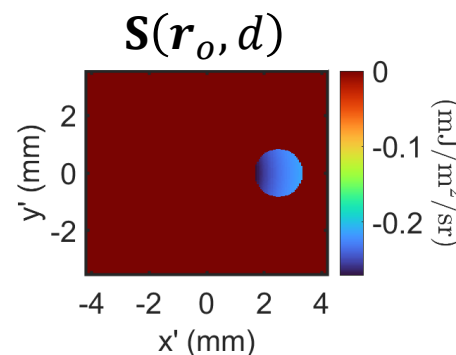
Computation: 4 sec



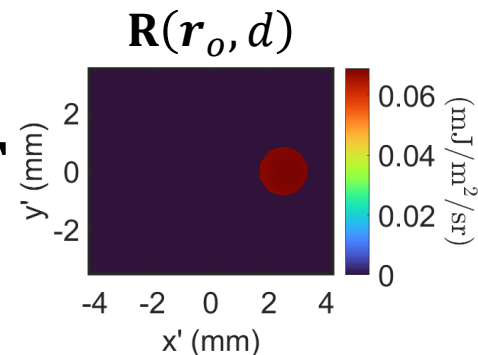
=

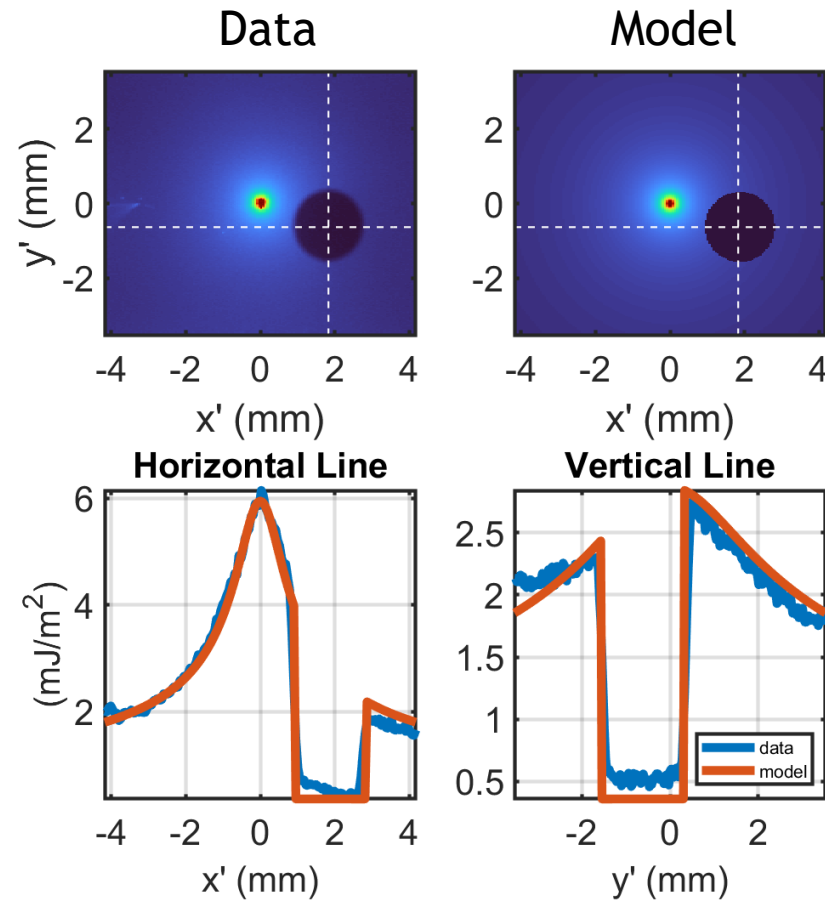


+



+





Fog Optical Parameters:

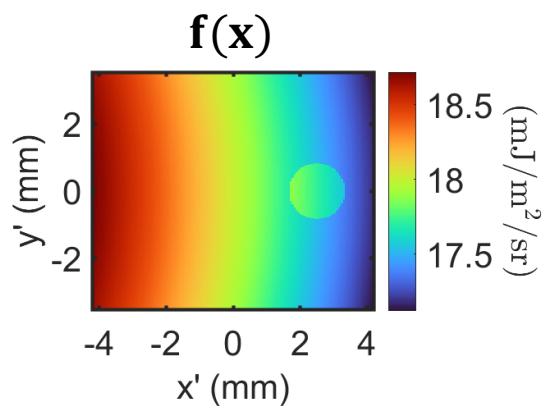
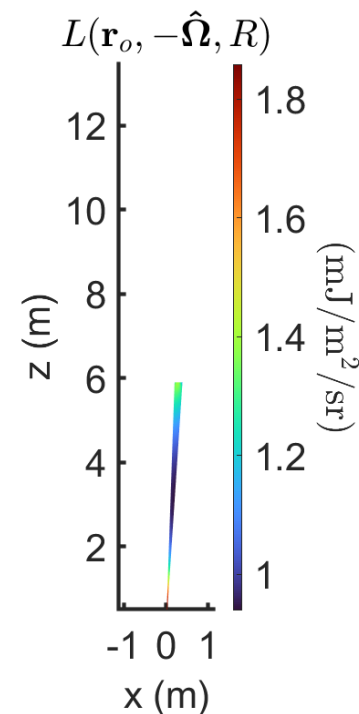
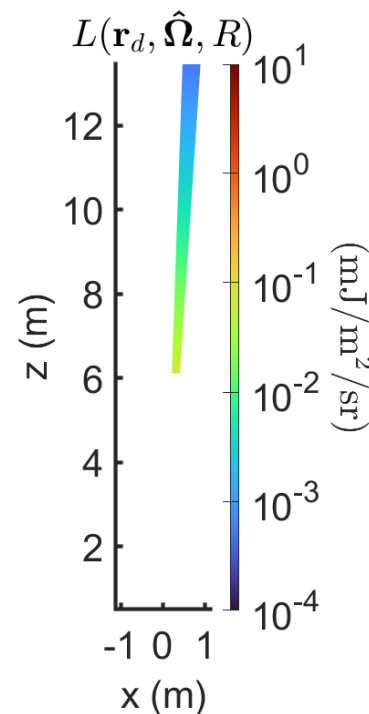
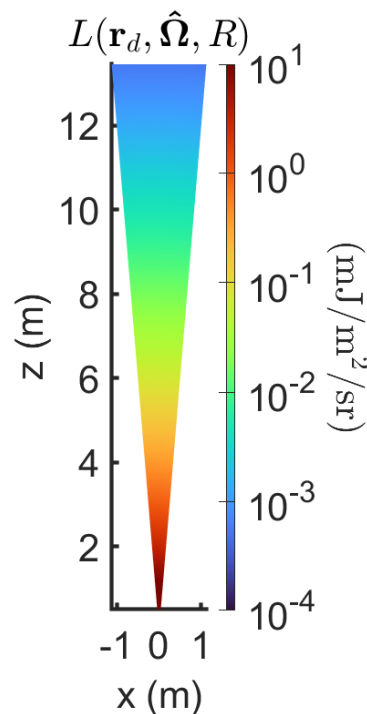
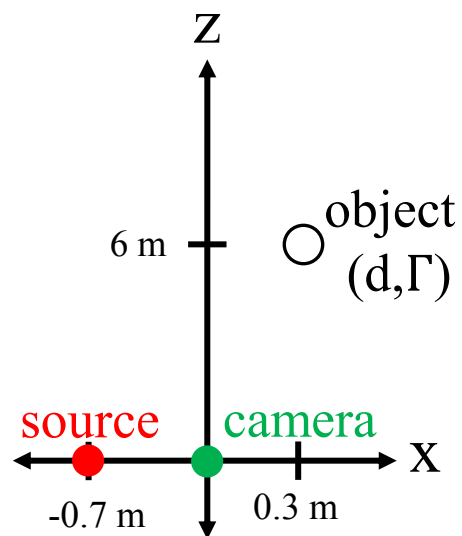
$$\mu_s = 0.236 \text{ m}^{-1}$$

$$\mu_a = 1.44 \times 10^{-8} \text{ m}^{-1}$$

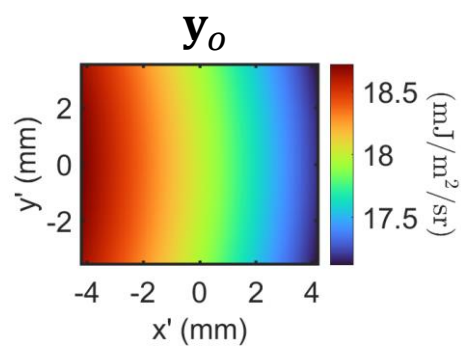
$$g = 0.802$$

Fog Reflection Simulation ($\eta = 0.9$, $d = 0.2$ m)

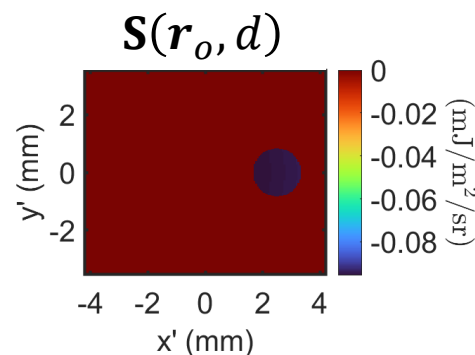
Computation: 4 sec



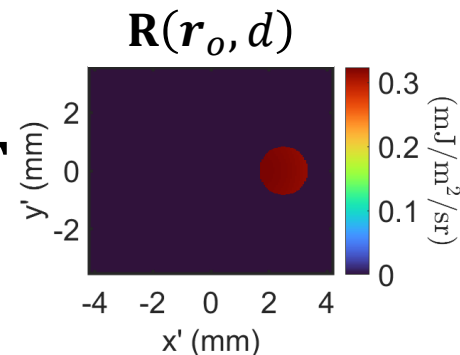
$=$

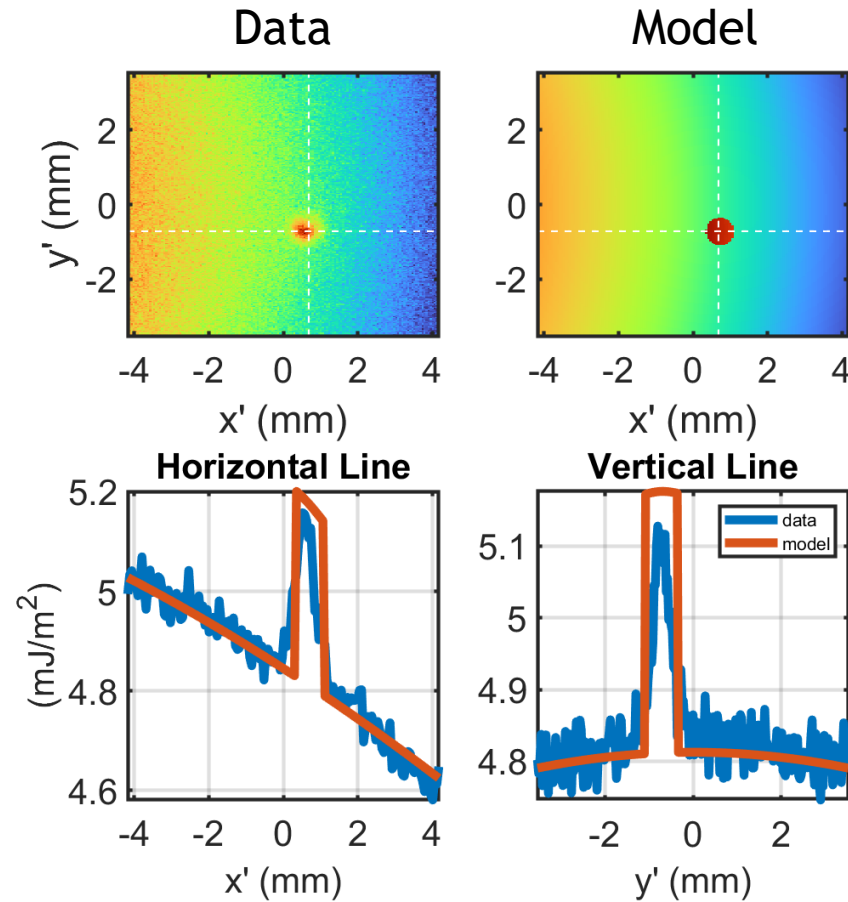


$+$



$+$





Fog Optical Parameters:

$$\mu_s = 1.03 \text{ m}^{-1}$$

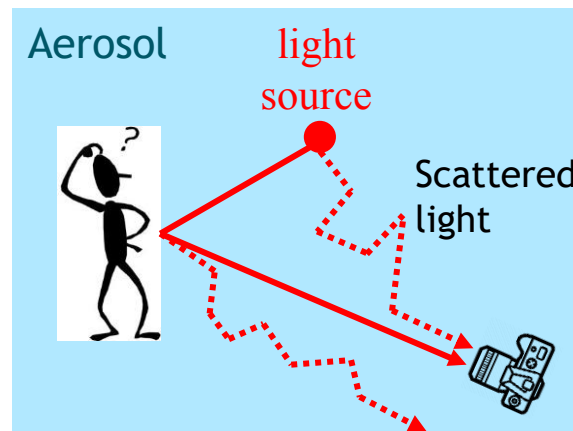
$$\mu_a = 1.48 \times 10^{-7} \text{ m}^{-1}$$

$$g = 0.831$$

All models are wrong, but some are useful!

- George Edward Pelham Box

- Detection: is an object there?
- Localization: where is the object?
- Imaging: what is the object?



Measurement Model (binary hypothesis)



$$p_0(\mathbf{y}) = \frac{1}{\sqrt{(2\pi)^P |\mathbf{Y}|}} \exp \left(-\frac{1}{2} \|\mathbf{y} - w\mathbf{y}_o\|_{\mathbf{Y}^{-1}}^2 \right)$$
$$p_{1,\mathbf{x}}(\mathbf{y}) = \frac{1}{\sqrt{(2\pi)^P |\mathbf{Y}|}} \exp \left\{ -\frac{1}{2} \|\mathbf{y} - w\mathbf{f}(\mathbf{x})\|_{\mathbf{Y}^{-1}}^2 \right\}$$

Where

- $\mathbf{y}$ is the measurement vector of length P
- $\mathbf{y}_o$ is the expected measurement in the absence of an object
- $\mathbf{f}(\mathbf{x})$ is the expected measurement in the presence of an object
- $\mathbf{x} = [\mathbf{r}_o, d, \Gamma]$ is the opaque object parameters
- $\mathbf{Y}$ is the covariance matrix with $[\mathbf{Y}]_{ii} = \alpha |y_i|$
- α is a scalar parameter of the measurement system
- w is a proportionality constant
- $\|\mathbf{u}\|_{\mathbf{Y}^{-1}}^2 = \mathbf{u}^T \mathbf{Y}^{-1} \mathbf{u}$ and T is the transpose

[1] A. B. Milstein, M. D. Kennedy, P. S. Low, C. A. Bouman, and K. J. Webb, *Applied Optics* **44**(12), 2300-2310 (2005).

[2] G. Cao, V. Gaiand, K. J. Webb, and C. A. Bouman, *Optics Letters* **32**(20), 3026-3028 (2007).



- Let $\theta = [\mathbf{x}, \mathbf{w}]$ be the parameters of interest
- Neyman-Pearson lemma:
 - Likelihood ratio test (LRT) produces the highest probability of detection for specified **false alarm rate** P_F

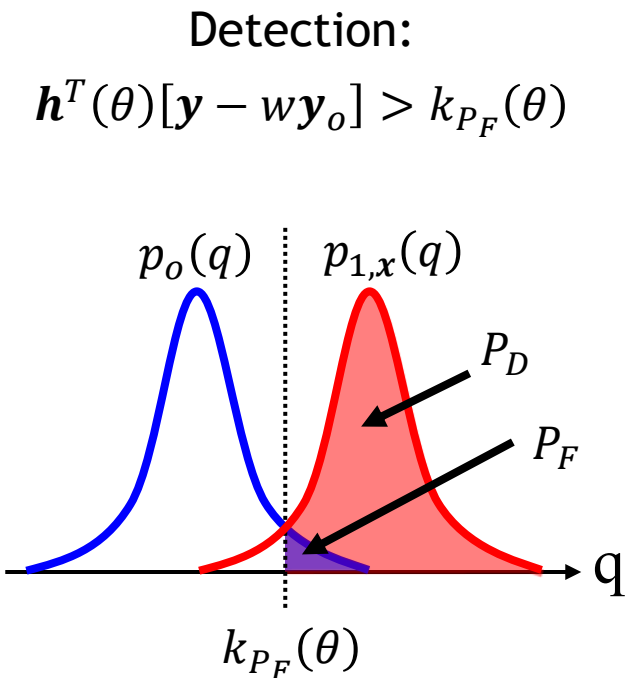
$$L(\mathbf{y}, \theta) = \ln \frac{p_{1,x}(\mathbf{y})}{p_0(\mathbf{y})} > \tilde{k}_{P_F}(\theta)$$

$$= [\mathbf{w}\mathbf{f}(\mathbf{x}) - \mathbf{w}\mathbf{y}_o]^T \mathbf{\Upsilon}^{-1} [\mathbf{y} - \mathbf{w}\mathbf{y}_o] - \frac{1}{2} \|\mathbf{w}\mathbf{f}(\mathbf{x}) - \mathbf{w}\mathbf{y}_o\|_{\mathbf{\Upsilon}^{-1}}^2$$

$$= \mathbf{h}^T(\theta) [\mathbf{y} - \mathbf{w}\mathbf{y}_o] - c(\theta)$$

- Then, since $c(\theta)$ is a constant, the detection threshold becomes

$$\mathbf{h}^T(\theta) [\mathbf{y} - \mathbf{w}\mathbf{y}_o] > k_{P_F}(\theta)$$



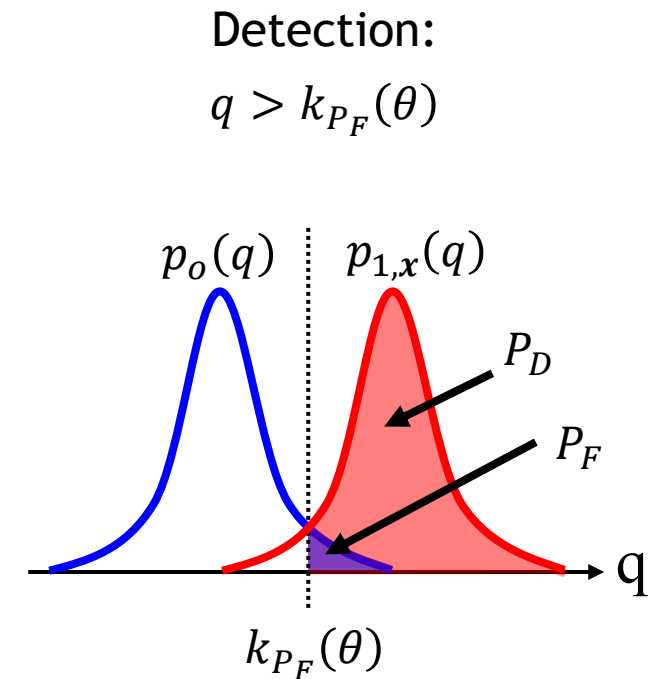


- We define $q = \mathbf{h}^T(\theta)[\mathbf{y} - w\mathbf{y}_o]$ as the decision statistic to compare to $k_{P_F}(\theta)$ threshold
- q has a normal distribution under the two hypothesis

$$p_0(q) = \frac{1}{\sqrt{2\pi}\sigma_q} \exp\left(-\frac{q^2}{2\sigma_q^2}\right)$$

$$p_{1,x}(q) = \frac{1}{\sqrt{2\pi}\sigma_q} \exp\left[-\frac{(q - \bar{q})^2}{2\sigma_q^2}\right]$$

- Where $\bar{q} = \sigma_q^2 = \|w\mathbf{f}(\mathbf{x}) - w\mathbf{y}_o\|_{Y^{-1}}^2$





$$P_F = \int_{k_{P_F}(\theta)}^{\infty} p_o(q) dq$$

$$= \frac{1}{2} \operatorname{erfc} \left(\frac{k_{P_F}(\theta)}{\sqrt{2} \sigma_q} \right)$$

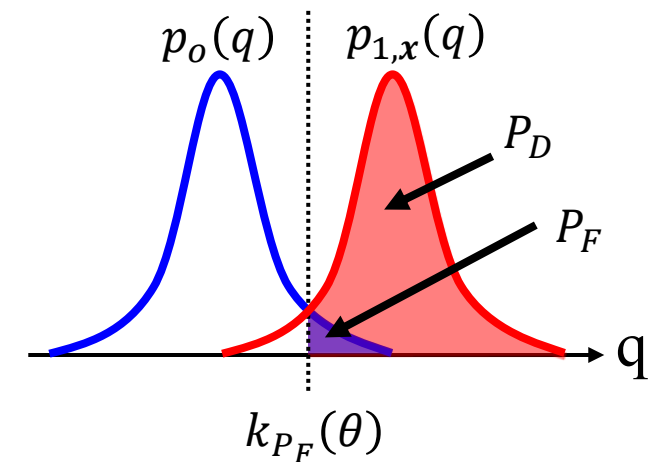
$$P_D = \int_{k_{P_F}(\theta)}^{\infty} p_{1,x}(q) dq$$

$$= \frac{1}{2} \operatorname{erfc} \left(\frac{k_{P_F}(\theta) - \bar{q}}{\sqrt{2} \sigma_q} \right)$$

$$k_{P_F}(\theta) = \sqrt{2} \sigma_q \operatorname{erfinv}(2P_F)$$

Error
Functions

Detection:
 $q > k_{P_F}(\theta)$

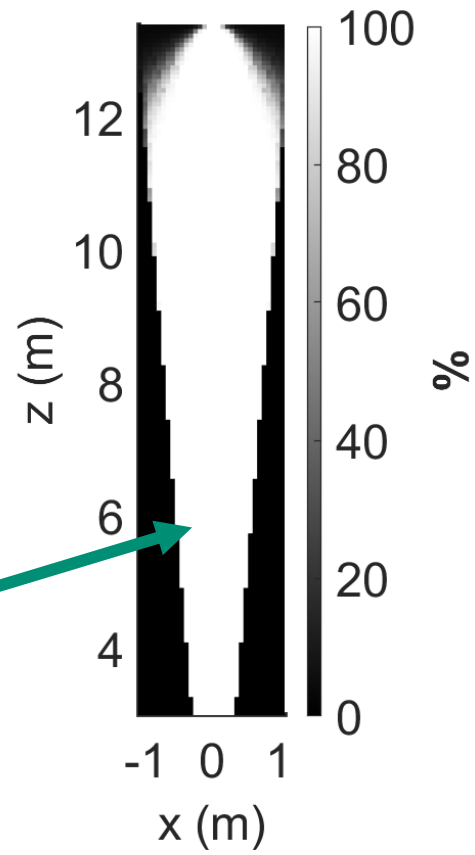
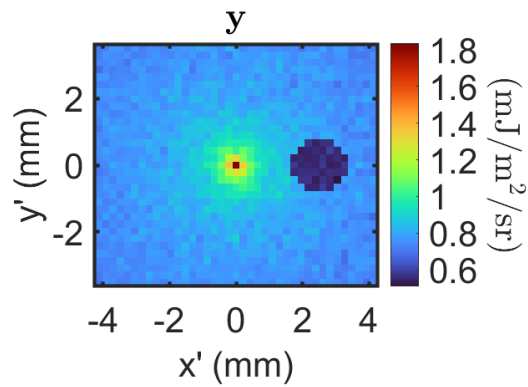


Transmission

• Simulation properties:

- 30 dB SNR
- $P_F = 3\%$
- $\mu_s = 0.5 \text{ m}^{-1}$

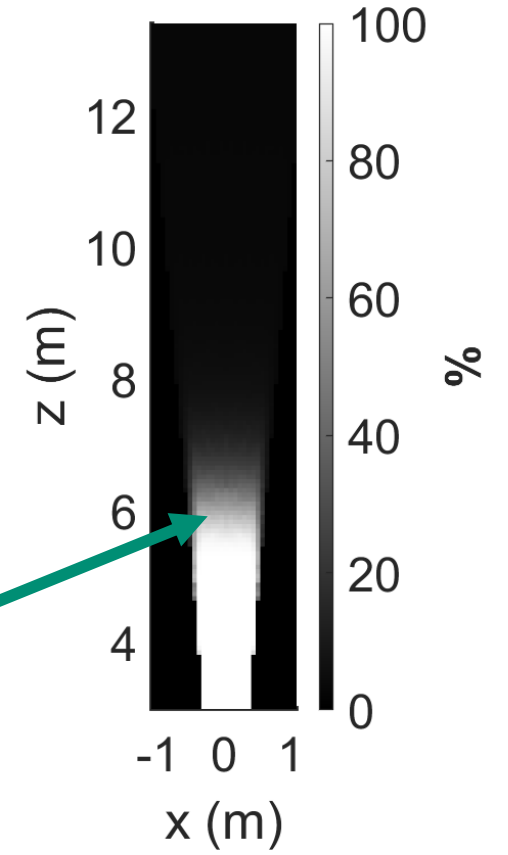
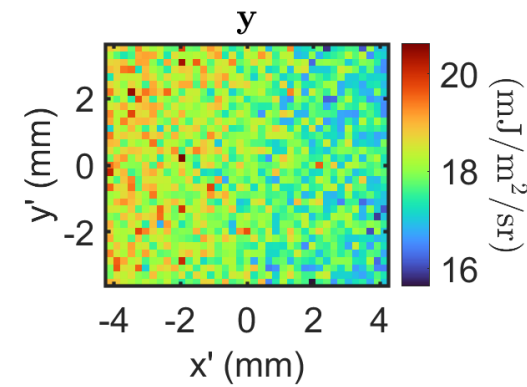
Object easily detected

Reflection

• Simulation properties:

- 30 dB SNR
- $P_F = 3\%$
- $\mu_s = 0.5 \text{ m}^{-1}$

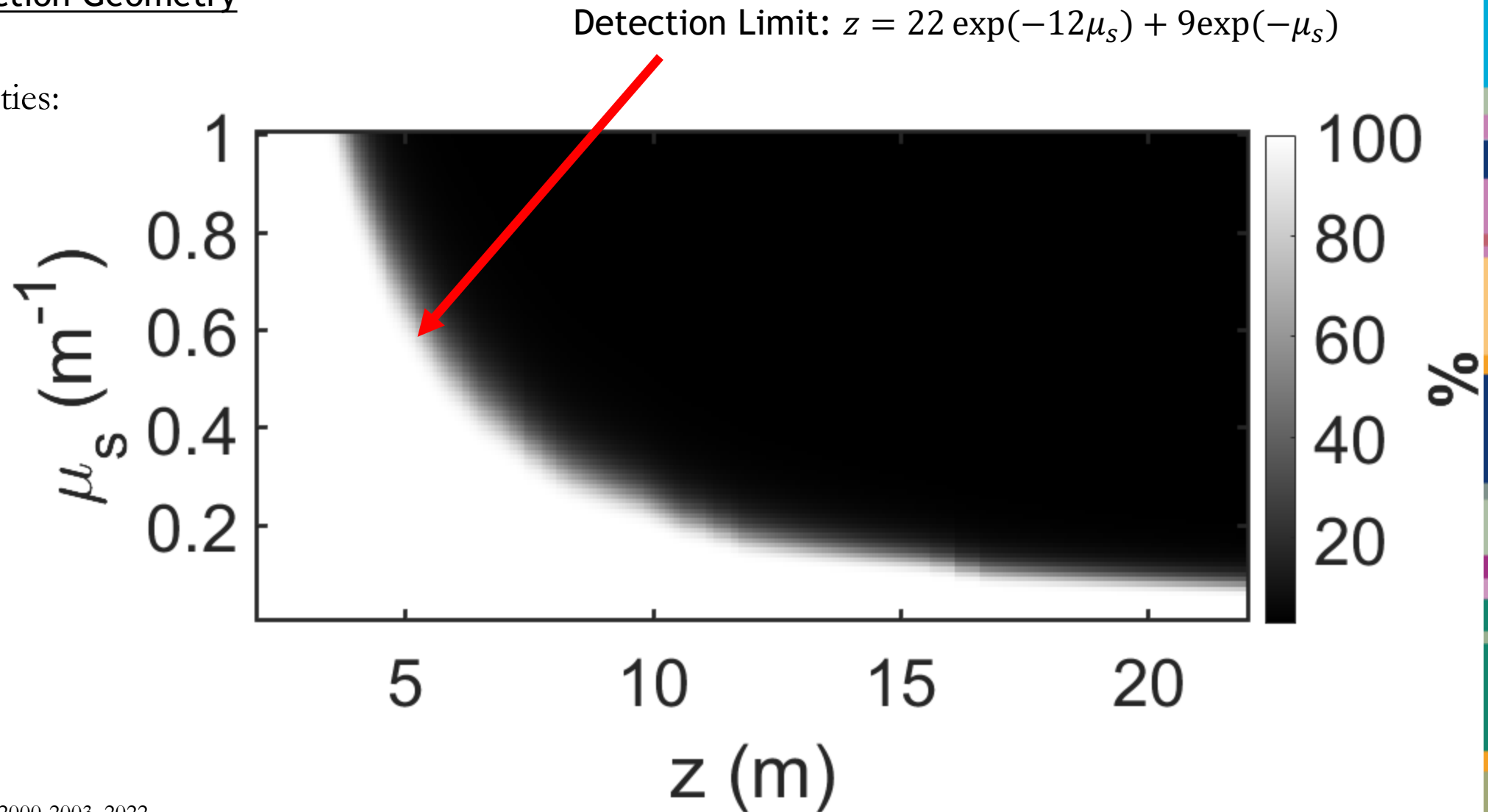
Object not easily detected



Reflection Geometry

• Simulation properties:

- 30 dB SNR
- $P_F = 3\%$
- $g = 0.8$
- $\Gamma = 0.9$
- $d = 0.2$ m





- $\mathbf{r}_o$ and d can be estimated by minimizing

$$c(\mathbf{r}_o, d) = \min_{\Gamma, w} [\|\mathbf{y} - w\mathbf{y}_o - w\mathbf{S}(\mathbf{r}_o, d) - w\Gamma\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2]$$

- Take derivatives and solve for closed form estimates of w and Γ
- Call them $\tilde{w}$ and $\tilde{\Gamma}$

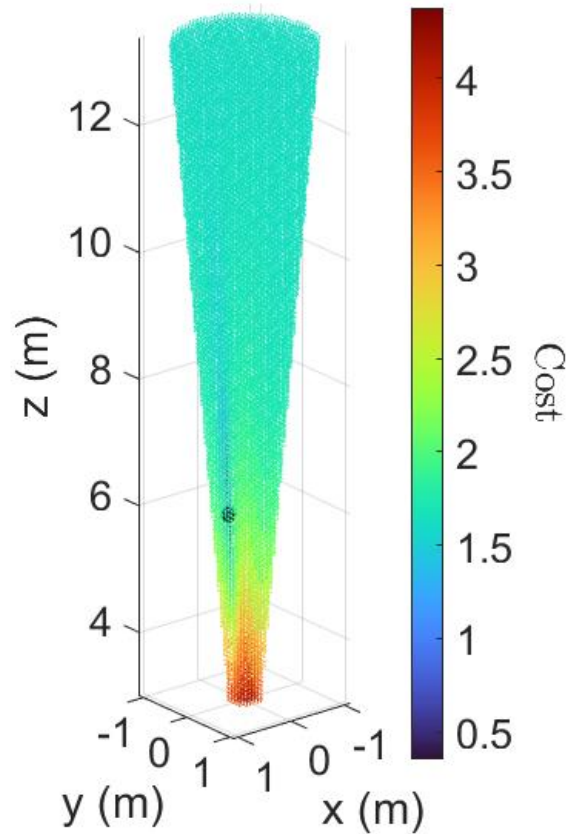
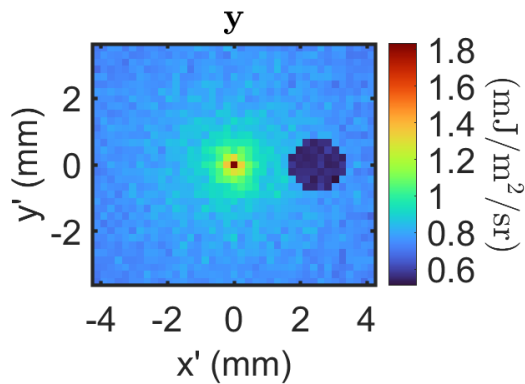
$$\tilde{w} = \frac{[\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)]^T \Upsilon^{-1} \mathbf{y}}{\|\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2}$$

$$\tilde{\Gamma} = \frac{[\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d)]^T \Upsilon^{-1} \mathbf{R}(\mathbf{r}_o, d)}{\tilde{w} \|\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2}$$

$$c(\mathbf{r}_o, d) = \|\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d) - \tilde{w}\tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2$$

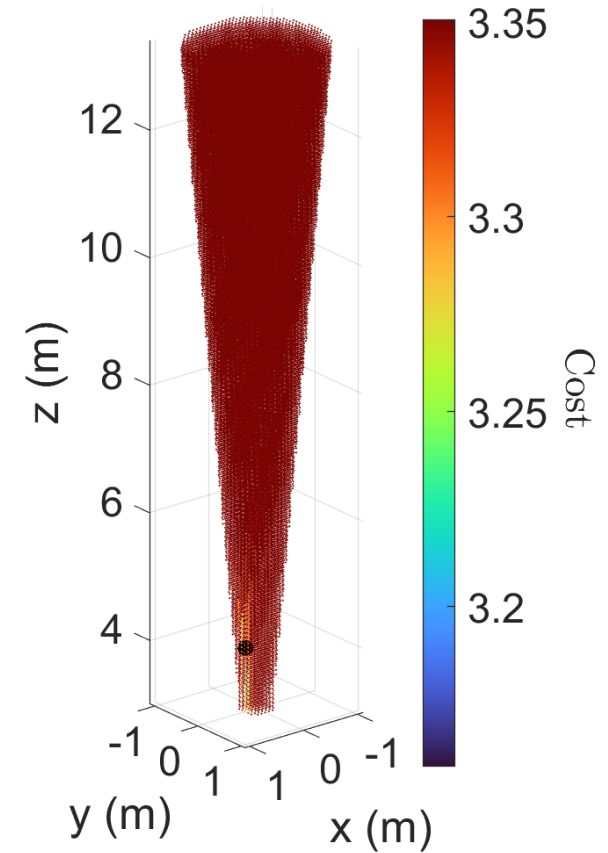
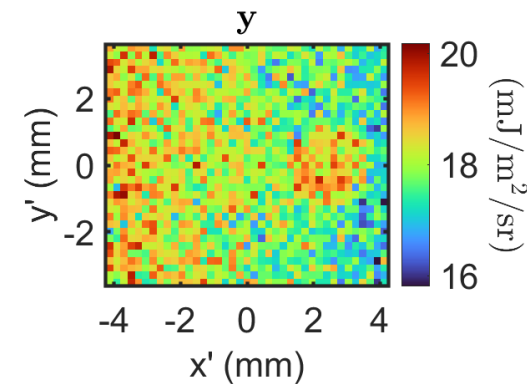
Transmission

- True values:
 - $\mathbf{r}_o = (0.3, 0, 6)$ m
 - $d = 0.2$ m
 - $\mu_s = 0.5 \text{ m}^{-1}$
- 30 dB SNR



Reflection

- True values:
 - $\mathbf{r}_o = (0.3, 0, 4)$ m
 - $d = 0.2$ m
 - $\Gamma = 0.9$
 - $\mu_s = 0.5 \text{ m}^{-1}$
- 30 dB SNR





$$f(x) = \mathbf{y}_o + \mathbf{S}(r_o, d) + \Gamma \mathbf{R}(r_o, d)$$

Measurement without object (background)

Blocked in-scattered light

Additional in-scattered reflected light

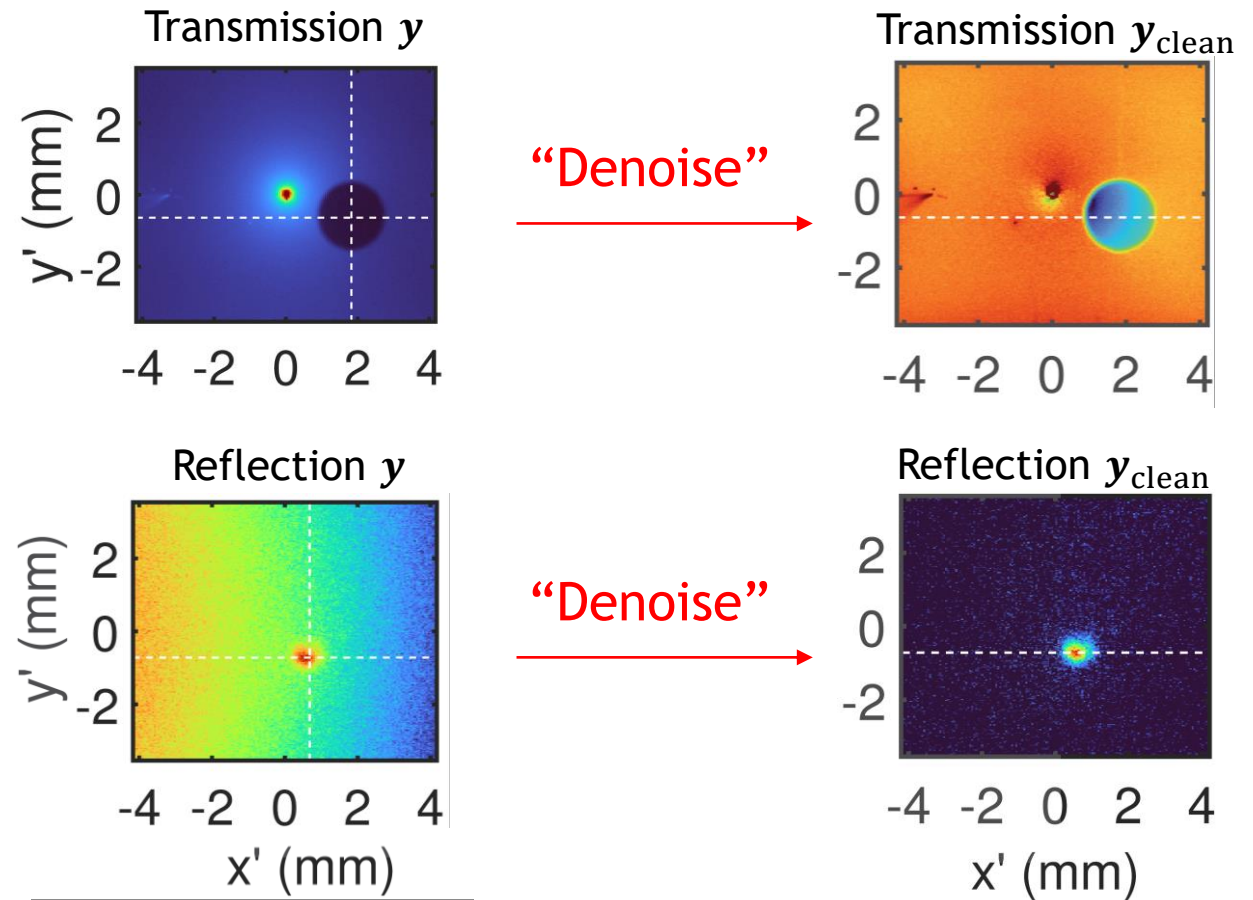
- Measurement without object is “noise”
- Model can predict this contribution
- Influence can be removed from the image

Image “Denoising”

$$\hat{\mu}_s = \arg \min_{\mu_s} \|\mathbf{y} - w\mathbf{y}_o(\mu_s)\|_{\mathbf{Y}^{-1}}^2$$

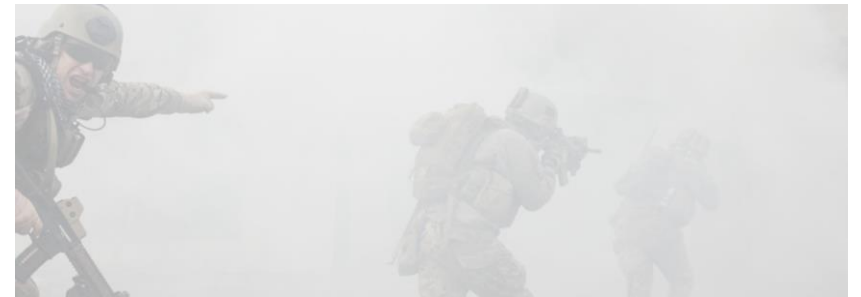
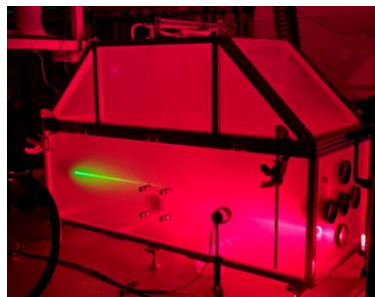
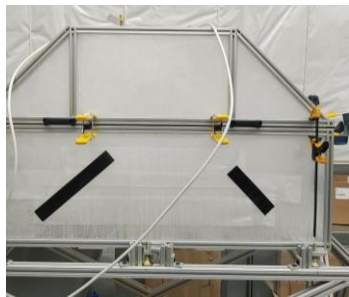
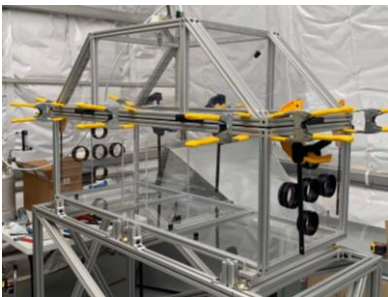
$$w = \frac{\mathbf{y}_o^T \mathbf{Y}^{-1} \mathbf{y}}{\mathbf{y}_o^T \mathbf{Y}^{-1} \mathbf{y}_o} \quad \hat{w} = \tilde{w}(\hat{\mu}_s)$$

$$\mathbf{y}_{\text{clean}} = \mathbf{y} - \hat{w}\mathbf{y}_o(\hat{\mu}_s)$$



- Maximum likelihood estimate of μ_s minimizes difference between measured and modeled $\mathbf{y}_o$
- Reduced error improves image contrast for interpretation

- The weak angular dependence approximation to the RTE can be sufficient for modeling photon transport in fog and with objects present
 - **This model can be leveraged for detection and localization**
- The model can be leveraged within a computational sensing framework
 - Detection: is an object there?
 - Localization: where is the object?
 - Imaging: what is the object?
- **Future work:** study convergence, leverage tabletop fog chamber, pursue machine learning inversion





Thank you!

Supported by:

Sandia Laboratory Directed Research and Development (LDRD)
and the
Sandia Academic Alliance (SAA)

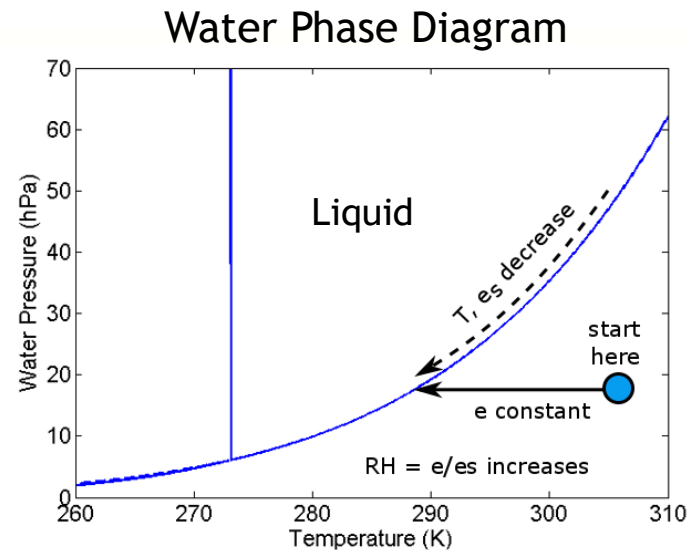
Additional Slides



What is fog?



- Micron sized water droplets suspended in air
 - < 1 km visibility
- Radiation fog – humid air cooled by emitted radiation reaches the dew point temperature
- Advection fog – humid air cooled while passing over colder wet surface



Enhancing Fog Droplet Generation Techniques

Mechanical Technique

Droplets are generated via pressurized spray nozzle with salt water.

Instrumentation:

- Malvern Spraytec
- Three-wavelength Transmissometer

Measured Parameters:

- Droplet size distribution
- Transmission coefficients

Injection Technique

Dry aerosols are injected into a humid/supersaturated environment.

Design improvements:

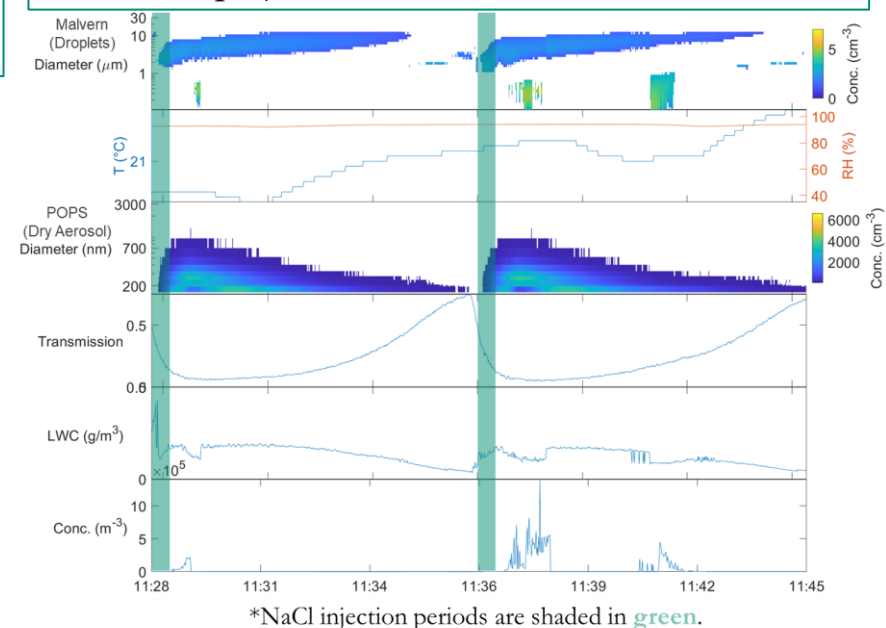
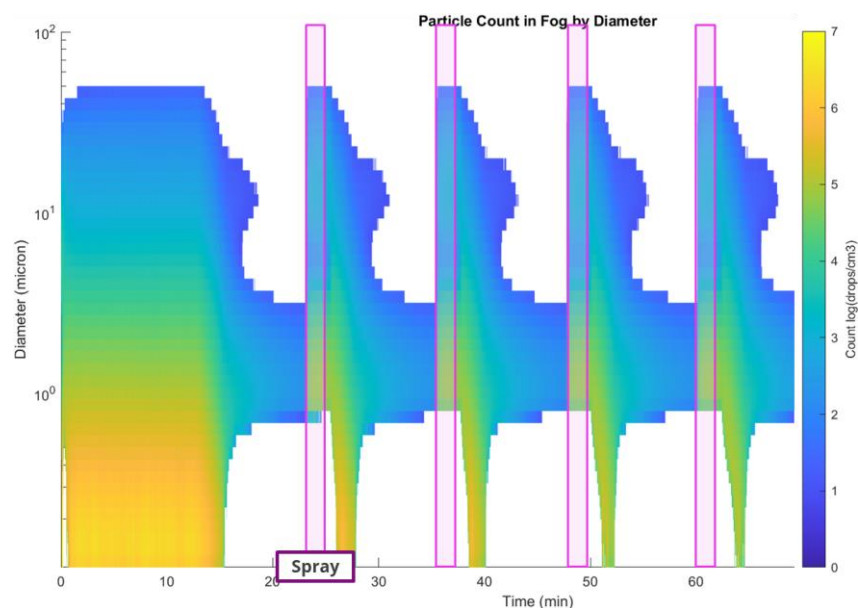
- Insulation
- Cooling coil
- Heated humidifiers

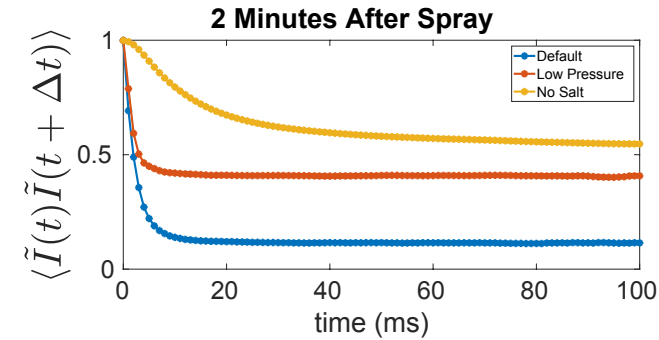
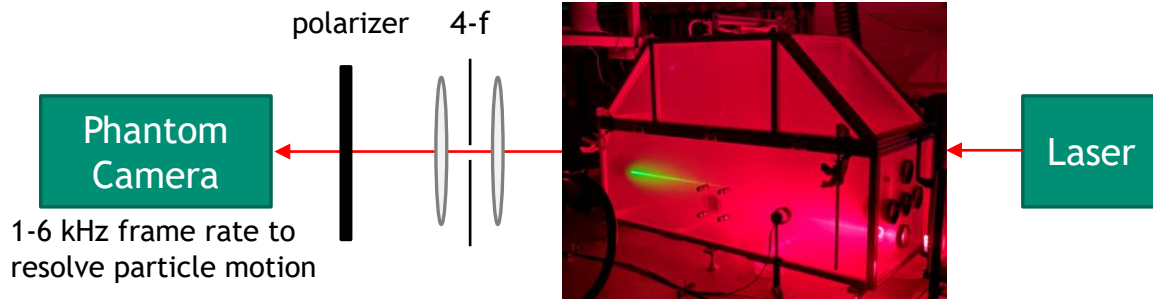
New Instrumentation:

- SMPS (10 to 480 nm)
- APS/OPCs (~ 0.5 to $>20 \mu\text{m}$)
- CCNC

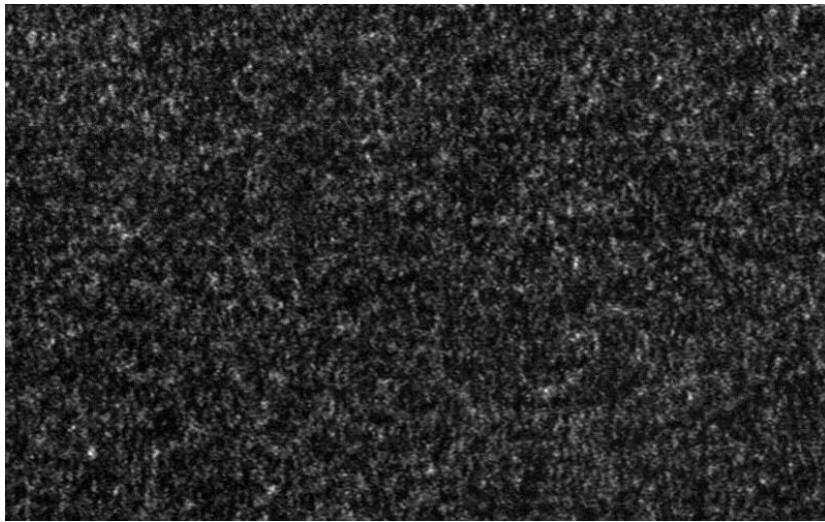
Benefits of Injection Technique

- Fog is more relevant to ambient formation mechanism
- Can observe droplet nucleation and diffusional growth
- Able to control T, RH, and dry aerosol concentration
- Stable RH conditions allow for the generation of unimodal fog (RH drops quickly after spray using mechanical technique)



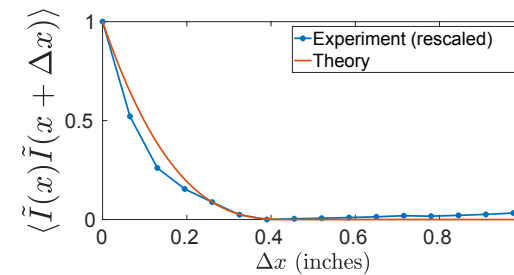
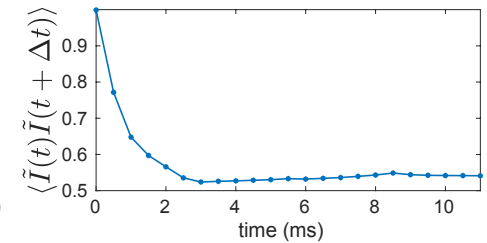
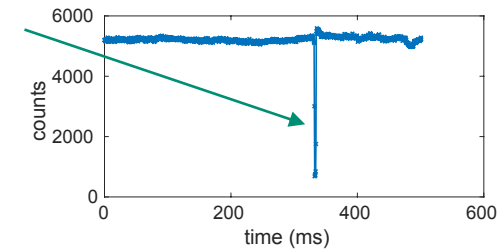
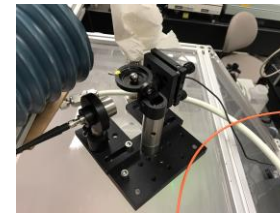


Coherent speckle pattern

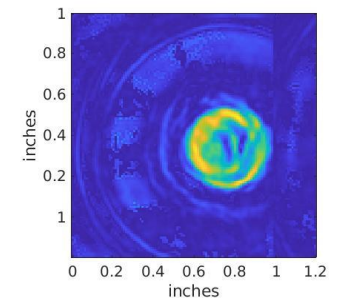


- Speckle decorrelation is due to fog particle motion (velocity)
- Plateau depends on fog particle density

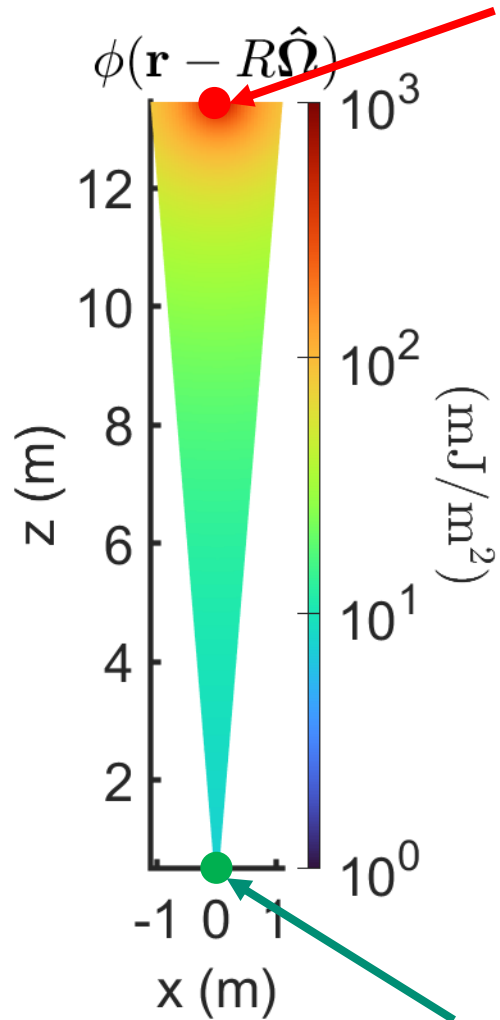
Triggered ball drop



Retrieval

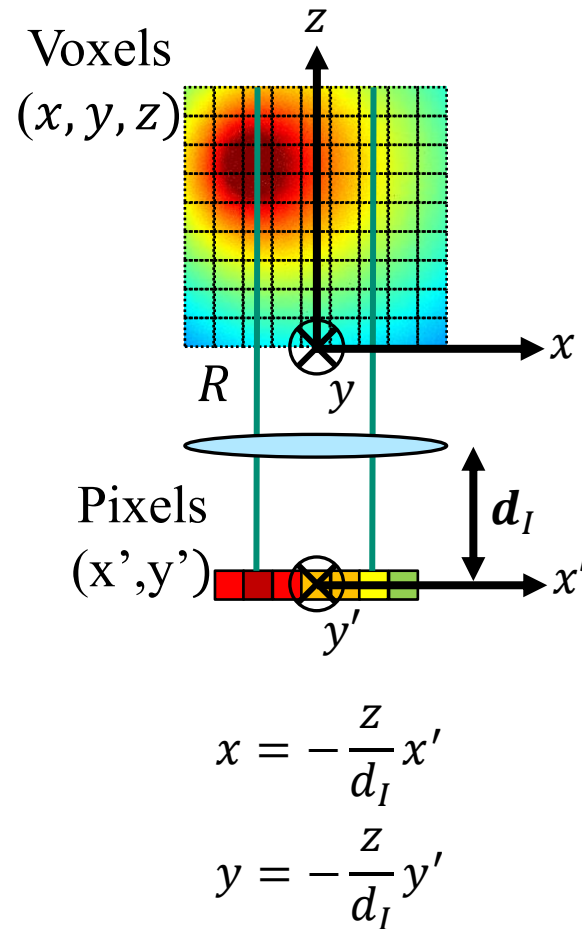


Light source here



Camera here

Pinhole camera model

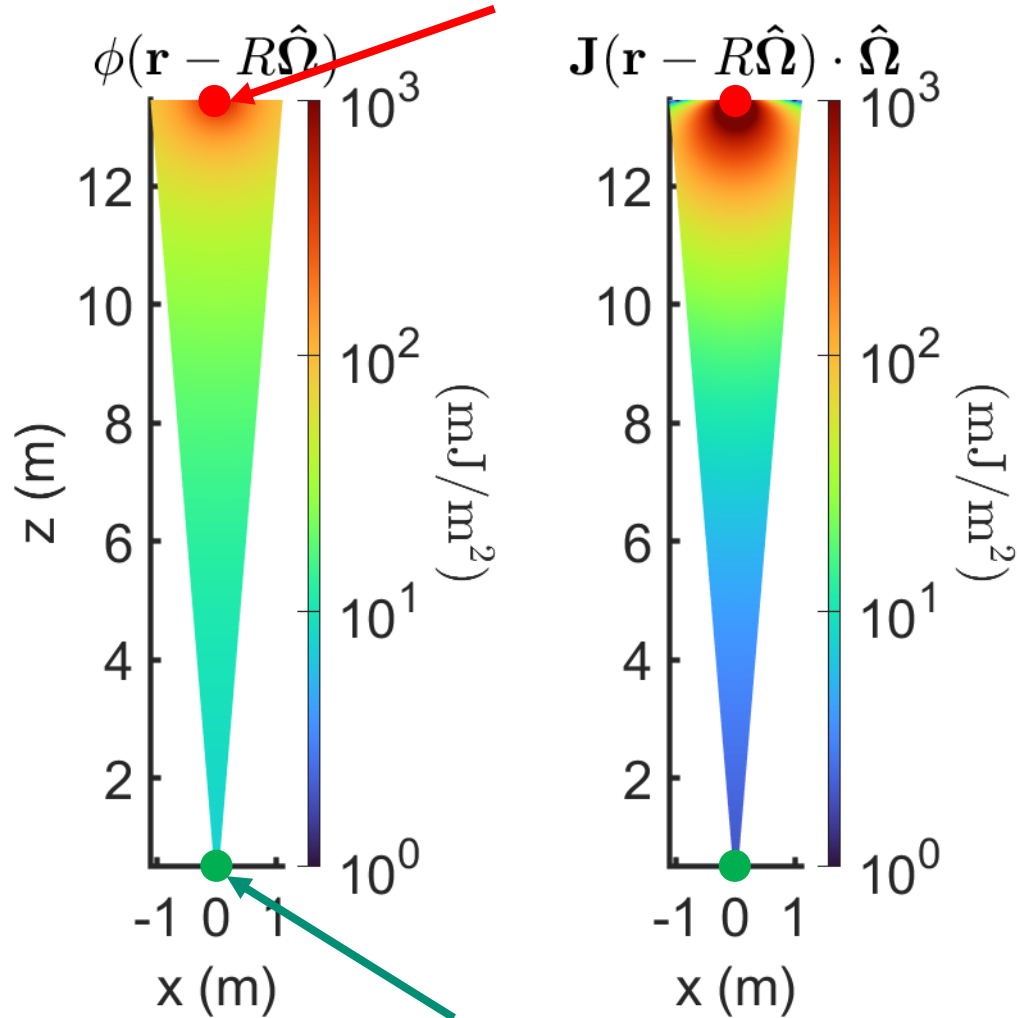


Parameters (450 nm):

- $\text{MOR} = 6 \text{ m}$
- Fog Density = 10^5 cm^{-3}
- Average Particle Diameter = $1.34 \mu\text{m}$
- $\mu_s = 0.5 \text{ m}^{-1}$
- $\mu_a = 10^{-8} \text{ m}^{-1}$
- $g = 0.8$
- $\text{MFP} = 1/\mu_s = 2 \text{ m}$
- $l_t = 1/[\mu_s(1 - g)] = 10 \text{ m}$
- $S_o = 2 \text{ (W)} \times 2 \text{ (sec)} = 4 \text{ J}$



Light source here



Camera here

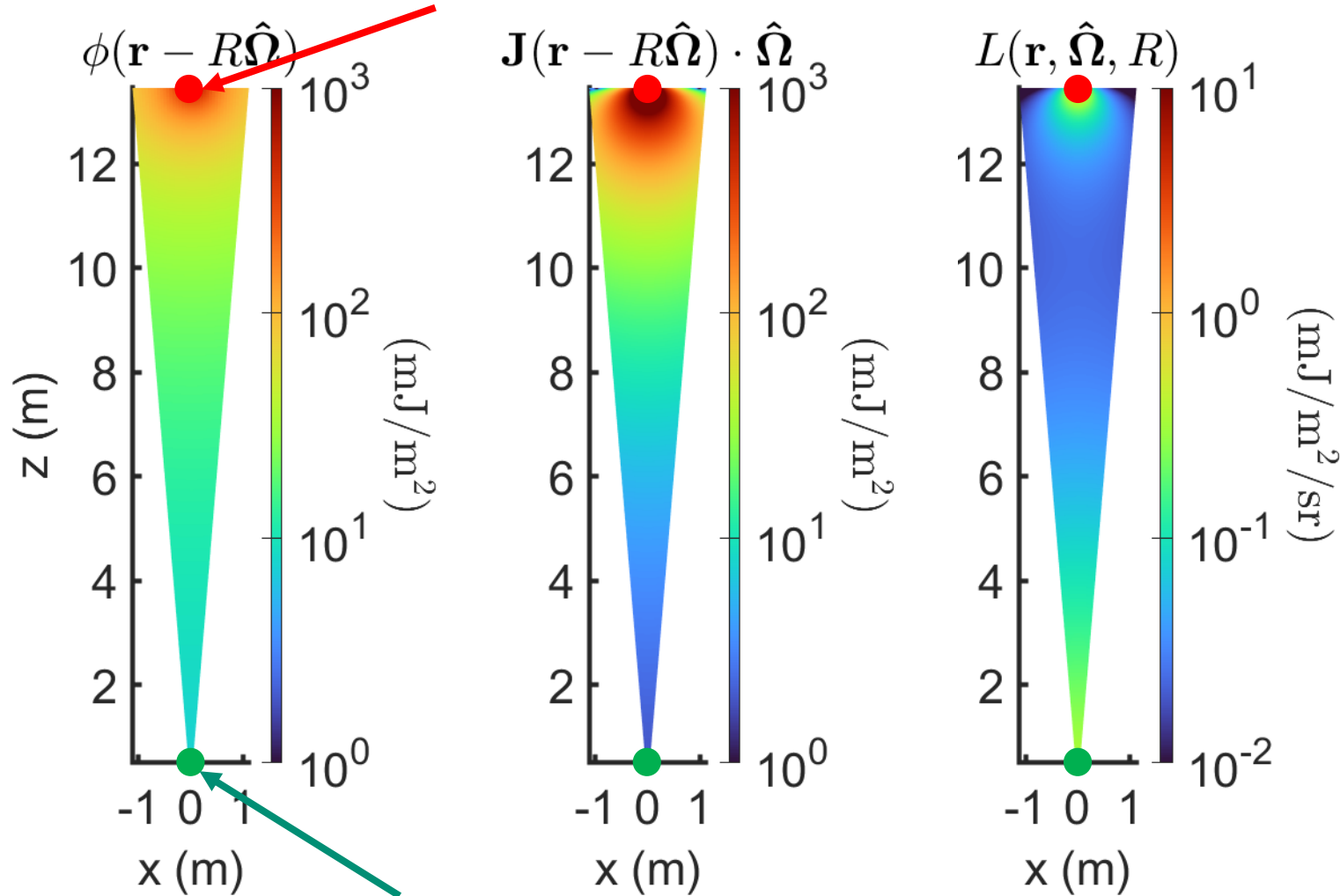
$$I(\mathbf{r}, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\Omega}) + 3gJ(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$

$$\phi(\mathbf{r}) = \left(\frac{S_o}{4\pi D} \right) \frac{\exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)}{|\mathbf{r} - \mathbf{r}_s|}$$

$$J(\mathbf{r}) = \left[\frac{S_o(\mathbf{r} - \mathbf{r}_s)}{4\pi} \right] \left(\frac{\sqrt{\mu_a/D}}{|\mathbf{r} - \mathbf{r}_s|^2} + \frac{1}{|\mathbf{r} - \mathbf{r}_s|^3} \right) \exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)$$



Light source here



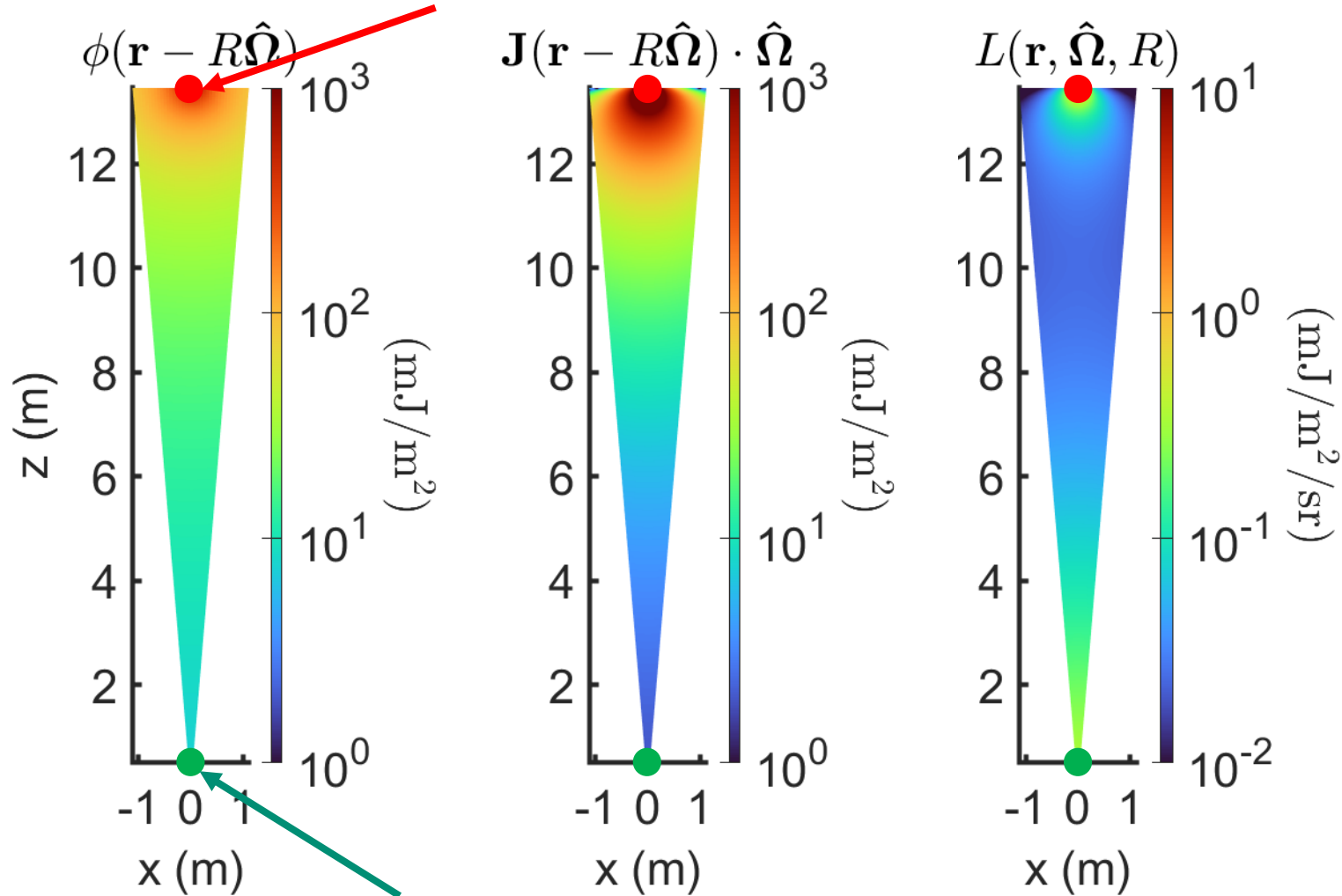
Camera here

$$I(\mathbf{r}, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \times [\phi(\mathbf{r} - R\hat{\Omega}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$

$$I(\mathbf{r}, \hat{\Omega}) = \int_0^\infty dR L(\mathbf{r}, \hat{\Omega}, R)$$

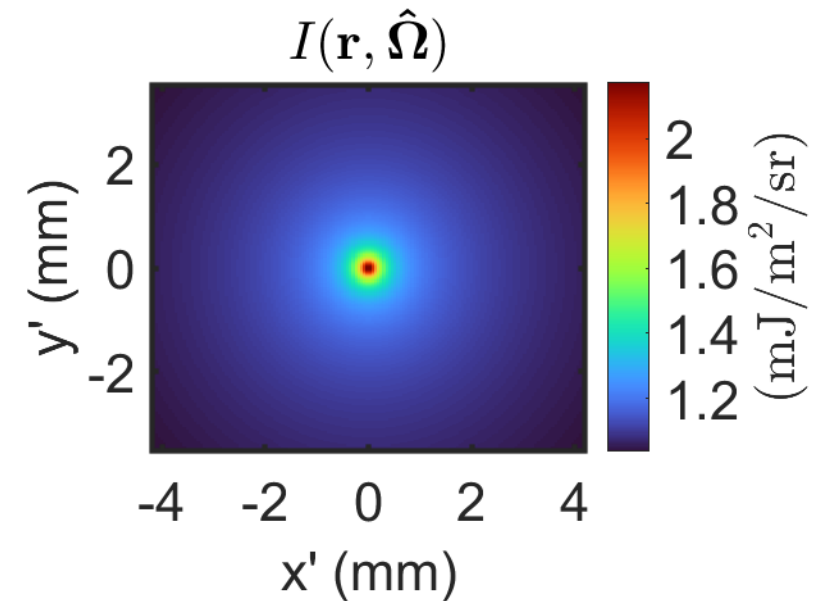
$$L(\mathbf{r}, \hat{\Omega}, R) = \frac{\mu_s}{4\pi} \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\Omega}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$

Light source here



Camera here

Computation: 1 sec



$$L(\mathbf{r}, \hat{\Omega}, R) = \frac{\mu_s}{4\pi} \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\Omega}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$



$$\hat{\Omega} \cdot \nabla I(\mathbf{r}, \hat{\Omega}) + (\mu_a + \mu_s)I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) I(\mathbf{r}, \hat{\Omega}') + Q(\mathbf{r}, \hat{\Omega})$$

Where

- $I(\mathbf{r}, \hat{\Omega})$ is the radiance ($\text{J}/\text{m}^2/\text{sr}$) at position $\mathbf{r}$ in direction $\hat{\Omega}$
- μ_a is the absorption coefficient (m^{-1})
- μ_s is the scattering coefficient (m^{-1})
- $f(\hat{\Omega}' \rightarrow \hat{\Omega})$ is the scattering phase function for incident direction $\hat{\Omega}'$ and scattering direction $\hat{\Omega}$
- $Q(\mathbf{r}, \hat{\Omega})$ is the radiance source function ($\text{J}/\text{m}^3/\text{sr}$)



$$\nabla \cdot \mathbf{J}(\mathbf{r}) + \mu_a(\mathbf{r})\Phi(\mathbf{r}) = S(\mathbf{r})$$

Where

- $\phi(\mathbf{r}) = \int_{4\pi} d\hat{\Omega} I(\mathbf{r}, \hat{\Omega})$ is the fluence rate (J/m^2)
- $\mathbf{J}(\mathbf{r}) = \int_{4\pi} d\hat{\Omega} \hat{\Omega} I(\mathbf{r}, \hat{\Omega})$ is the flux density (J/m^2)
- $S(\mathbf{r}) = \int_{4\pi} d\hat{\Omega} Q(\mathbf{r}, \hat{\Omega})$ is the source (J/m^3)

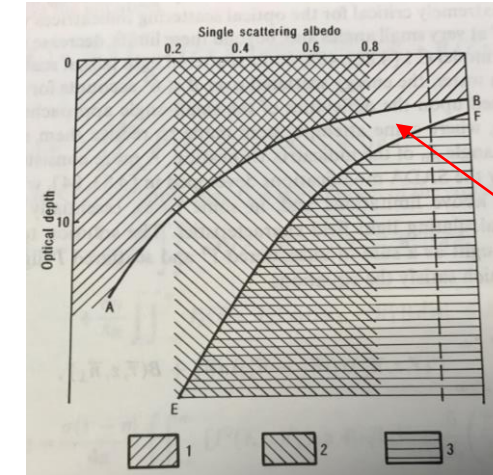
If: $\mathbf{J}(\mathbf{r}) = -D(\mathbf{r})\nabla\phi(\mathbf{r})$ (Fick's first law of diffusion)

- $D = 1/3(\mu'_s + \mu_a)$ is the diffusion coefficient (m)
- $\mu'_s = \mu_s(1 - g)$ is the reduced scattering coefficient for anisotropy g

$$-\nabla \cdot D(\mathbf{r})\nabla\phi(\mathbf{r}) + \mu_a(\mathbf{r})\phi(\mathbf{r}) = S(\mathbf{r})$$

Applicability domains of approximate methods [1]:

- (1) small-angle approximation
- (2) small-angle diffusion approximation
- (3) diffusion approximation

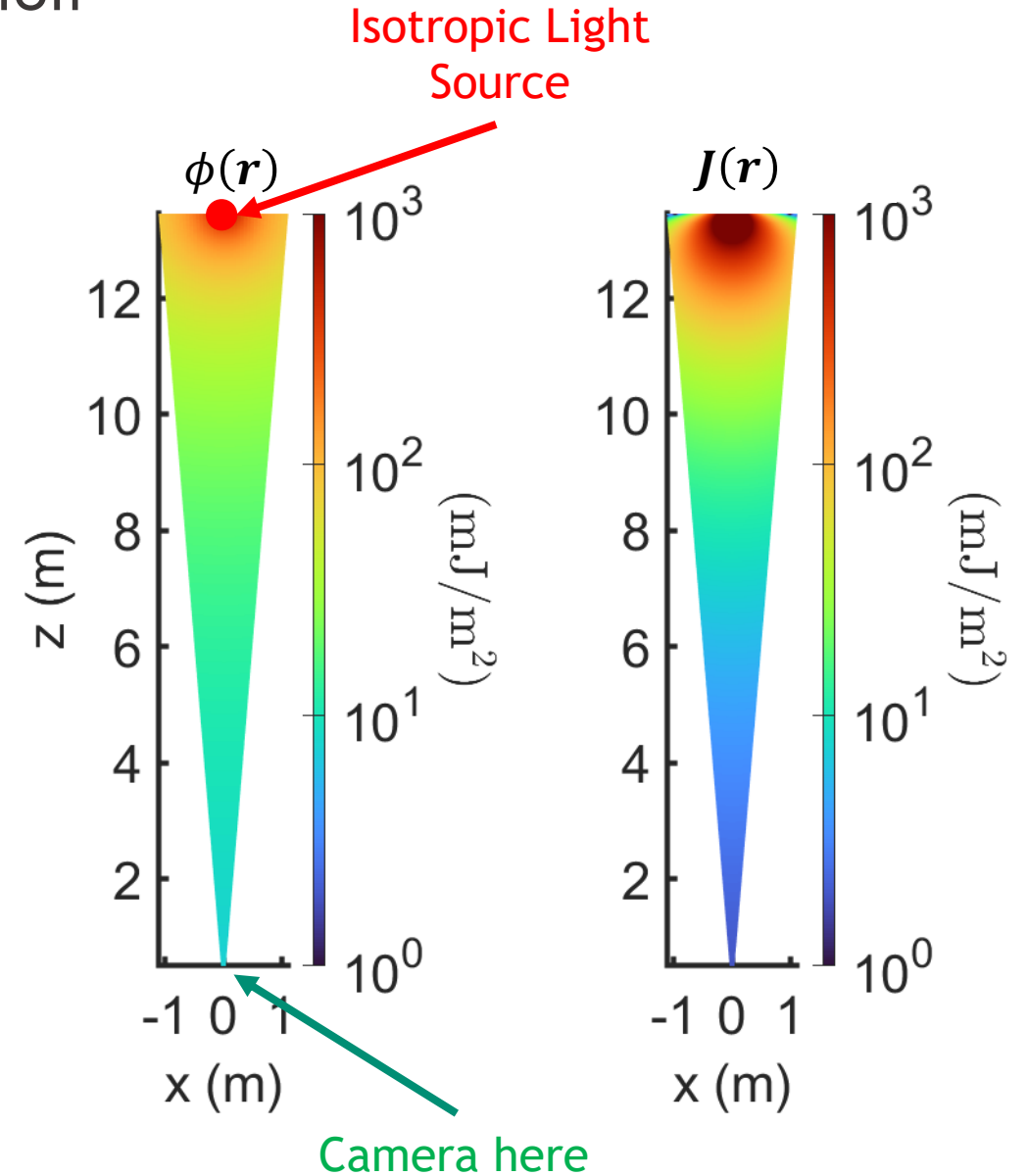


Analytic Solutions to the Diffusion Equation

- The diffusion equation has well known solutions
- In an infinite homogeneous media with a source located at $\mathbf{r}_s$ with power S_o (J)

$$\phi(\mathbf{r}) = \left(\frac{S_o}{4\pi D} \right) \frac{\exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)}{|\mathbf{r} - \mathbf{r}_s|}$$

$$J(\mathbf{r}) = \left[\frac{S_o(\mathbf{r} - \mathbf{r}_s)}{4\pi} \right] \left(\frac{\sqrt{\mu_a/D}}{|\mathbf{r} - \mathbf{r}_s|^2} + \frac{1}{|\mathbf{r} - \mathbf{r}_s|^3} \right) \exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)$$





$$\hat{\Omega} \cdot \nabla I(\mathbf{r}, \hat{\Omega}) + (\mu_a + \mu_s)I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) I(\mathbf{r}, \hat{\Omega}')$$



$$\hat{\Omega} \cdot \nabla I(\mathbf{r}, \hat{\Omega}) + (\mu_a + \mu_s)I(\mathbf{r}, \hat{\Omega}) = Q_s(\mathbf{r}, \hat{\Omega})$$

$$\hat{\Omega} \cdot \nabla I(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s)\hat{\Omega} \cdot \mathbf{r}] + (\mu_a + \mu_s)I(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s)\hat{\Omega} \cdot \mathbf{r}] = Q_s(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s)\hat{\Omega} \cdot \mathbf{r}]$$

$$\hat{\Omega} \cdot \nabla \{I(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s)\hat{\Omega} \cdot \mathbf{r}]\} = Q_s(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s)\hat{\Omega} \cdot \mathbf{r}]$$



Derivative in $\hat{\Omega}$
direction

Define Line-of-Sight



$$\hat{\Omega} \cdot \nabla \{ I(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s) \hat{\Omega} \cdot \mathbf{r}] \} = Q_s(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s) \hat{\Omega} \cdot \mathbf{r}]$$

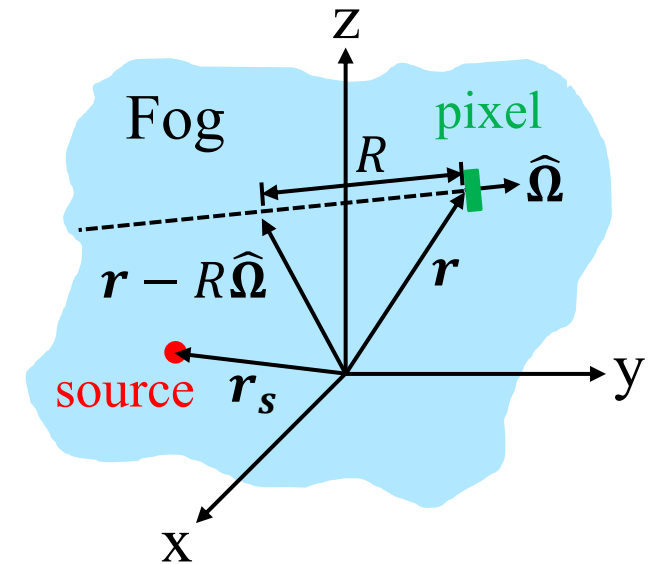


$$\hat{\Omega} \cdot \nabla \rightarrow \hat{\Omega} \cdot \frac{\partial}{\partial R} \hat{\Omega} \rightarrow \frac{\partial}{\partial R}$$

$$I(\mathbf{r}, \hat{\Omega}) \exp[(\mu_a + \mu_s) \hat{\Omega} \cdot \mathbf{r}] = \int_0^\infty dR Q_s(\mathbf{r} - R\hat{\Omega}, \hat{\Omega}) \exp[(\mu_a + \mu_s) \hat{\Omega} \cdot (\mathbf{r} - R\hat{\Omega})]$$

$$I(\mathbf{r}, \hat{\Omega}) = \int_0^\infty dR Q_s(\mathbf{r} - R\hat{\Omega}, \hat{\Omega}) \exp[-(\mu_a + \mu_s) R]$$

$$I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_0^\infty dR \exp[-(\mu_a + \mu_s) R] \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) I(\mathbf{r} - R\hat{\Omega}, \hat{\Omega}')$$





- Radiance at a detector at position $\mathbf{r}$ in homogeneous fog

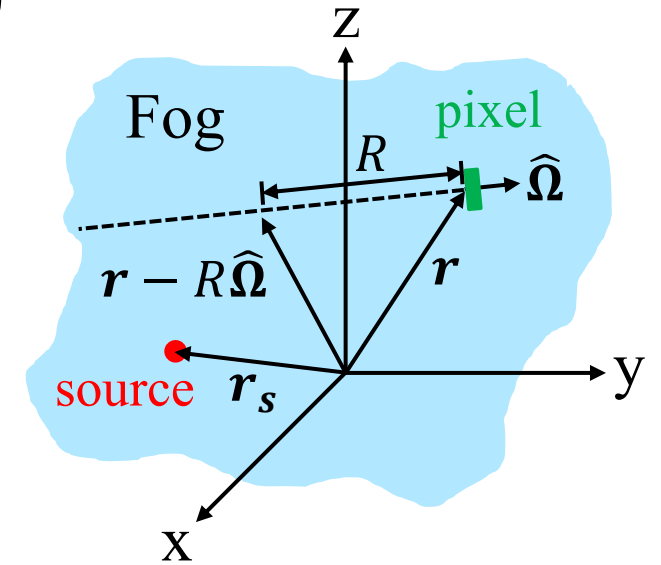
$$I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) I(\mathbf{r} - R\hat{\Omega}, \hat{\Omega}')$$

- Assuming isotropic scatter

$$I(\mathbf{r}, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \phi(\mathbf{r} - R\hat{\Omega})$$

- Assume weak angular dependence

$$I(\mathbf{r} - R\hat{\Omega}, \hat{\Omega}) \approx \frac{1}{4\pi} \phi(\mathbf{r} - R\hat{\Omega}) + \frac{3}{4\pi} \mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}$$





$$I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) \left[\frac{1}{4\pi} \phi(\mathbf{r} - R\hat{\Omega}) + \frac{3}{4\pi} \mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega} \right]$$

$$I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \left[\frac{\phi(\mathbf{r} - R\hat{\Omega})}{4\pi} \int_{4\pi} d\hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) + \frac{3\mathbf{J}(\mathbf{r} - R\hat{\Omega})}{4\pi} \cdot \int_{4\pi} d\hat{\Omega}' \hat{\Omega}' f(\hat{\Omega}' \rightarrow \hat{\Omega}) \right]$$

= 1

= g\hat{\Omega}

$$I(\mathbf{r}, \hat{\Omega}) = \mu_s \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] \left[\frac{1}{4\pi} \phi(\mathbf{r} - R\hat{\Omega}) + \frac{3g}{4\pi} \mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega} \right]$$

$$I(\mathbf{r}, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\Omega}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\Omega}) \cdot \hat{\Omega}]$$

Additional anisotropic term

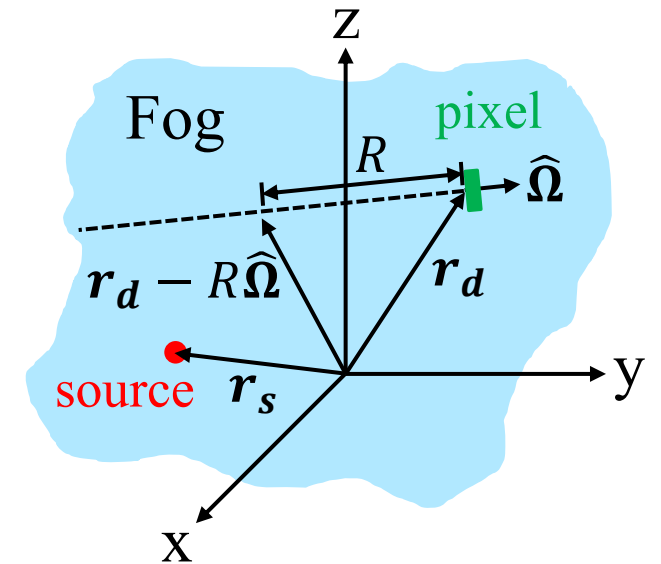


$$I(\mathbf{r}_d, \hat{\mathbf{\Omega}}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r}_d - R\hat{\mathbf{\Omega}}) + 3gJ(\mathbf{r}_d - R\hat{\mathbf{\Omega}}) \cdot \hat{\mathbf{\Omega}}]$$

- Diffusion equation analytic solutions

$$\phi(\mathbf{r}) = \left(\frac{S_o}{4\pi D} \right) \frac{\exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)}{|\mathbf{r} - \mathbf{r}_s|}$$

$$J(\mathbf{r}) = \left[\frac{S_o(\mathbf{r} - \mathbf{r}_s)}{4\pi} \right] \left(\frac{\sqrt{\mu_a/D}}{|\mathbf{r} - \mathbf{r}_s|^2} + \frac{1}{|\mathbf{r} - \mathbf{r}_s|^3} \right) \exp\left(-\sqrt{\frac{\mu_a}{D}} |\mathbf{r} - \mathbf{r}_s|\right)$$

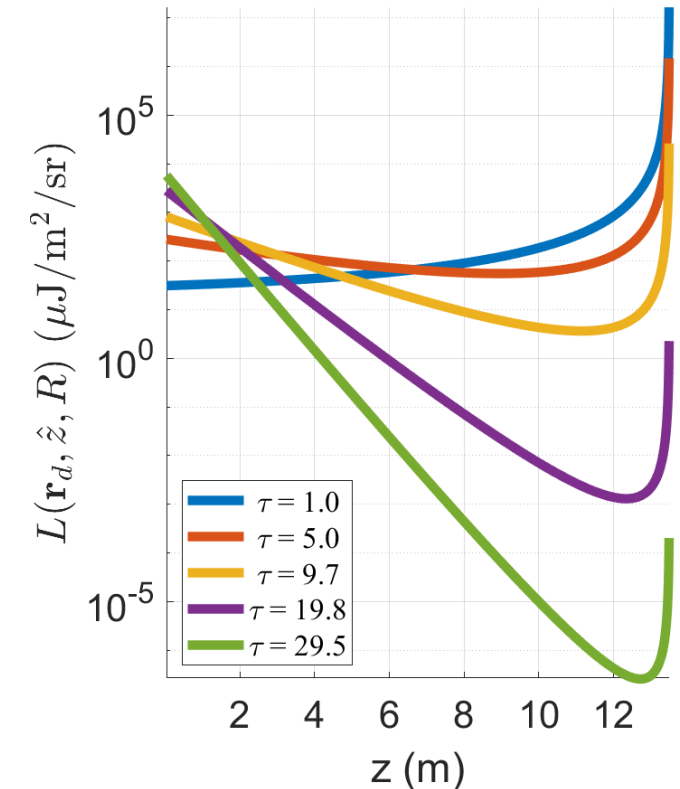




$$I(\mathbf{r}, \hat{\mathbf{\Omega}}) = \frac{\mu_s}{4\pi} \int_0^\infty dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r} - R\hat{\mathbf{\Omega}}) + 3g\mathbf{J}(\mathbf{r} - R\hat{\mathbf{\Omega}}) \cdot \hat{\mathbf{\Omega}}]$$

$$I(\mathbf{r}, \hat{\mathbf{\Omega}}) = \int_0^\infty dR L(\mathbf{r}, \hat{\mathbf{\Omega}}, R)$$

- Contribution of in-scattered light as a function of depth
- $\tau = 13.5/\text{MFP}$ is the number of mean free path lengths between the source at 13.5 m and the detector at the origin
- Transition from moderately scattering regime ($\tau < 10$) to highly scattering regime ($\tau > 10$)
 - $\tau < 10$: small angle approximation, memory effect, shower curtain effect
 - $\tau > 10$: diffusion approximation



$$I(\mathbf{r}_d, \hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^{R_o} dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r}_d - R\hat{\Omega}) + 3gJ(\mathbf{r}_d - R\hat{\Omega}) \cdot \hat{\Omega}] + \Gamma I(\mathbf{r}_o, -\hat{\Omega}) \exp[-(\mu_s + \mu_a)R_o]$$

Pixel line of sight only
extends from $\mathbf{r}$ to $\mathbf{r}_o$

Object surface reflection

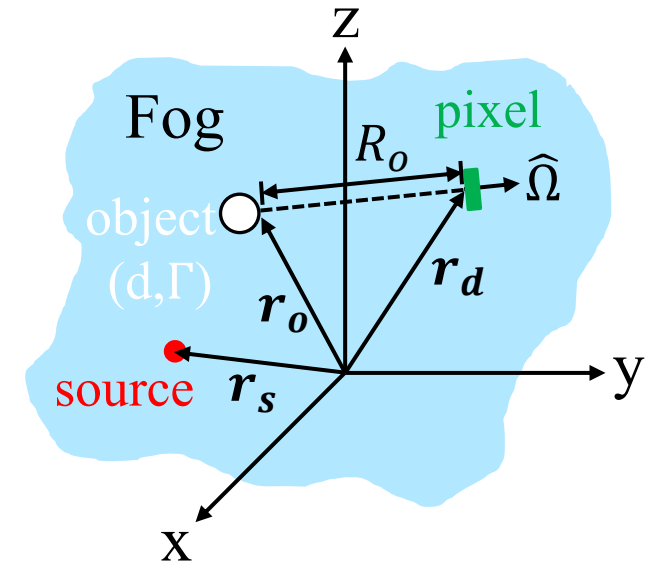
Where

- Γ is the reflection coefficient at object position $\mathbf{r}_o$ and

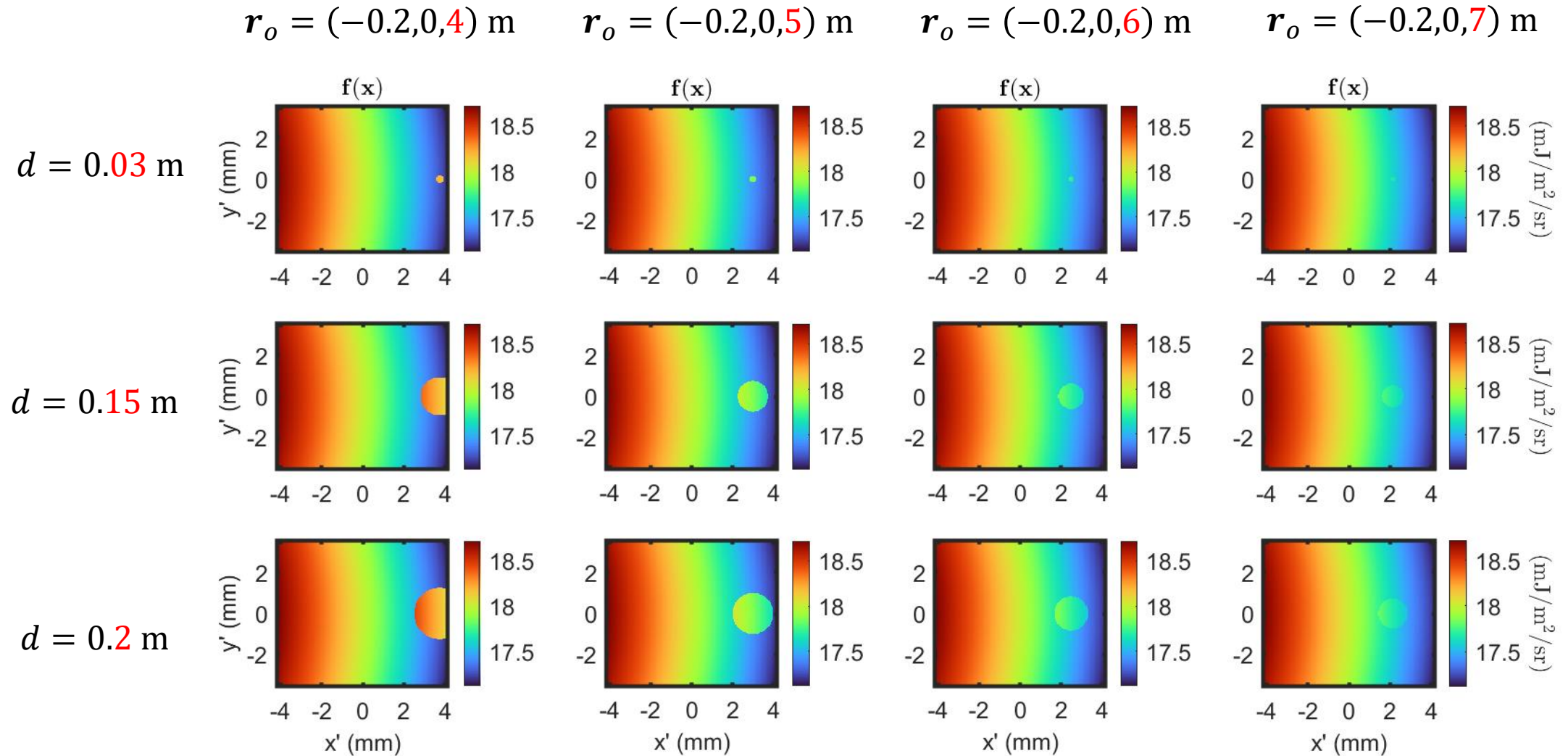
$$I(\mathbf{r}_o, -\hat{\Omega}) = \frac{\mu_s}{4\pi} \int_0^{R_o} dR \exp[-(\mu_s + \mu_a)R] [\phi(\mathbf{r}_o + R\hat{\Omega}) - 3gJ(\mathbf{r}_o + R\hat{\Omega}) \cdot \hat{\Omega}]$$

Integration along pixel line
of sight from $\mathbf{r}_o$ to $\mathbf{r}$

For simplicity, we assume ϕ
and J unaffected by object



Reflection: Varying Object Distance along $\hat{z}$ and Diameter





- Let $\theta = [\mathbf{x}, w]$ be the parameters of interest

$$\hat{\theta} = \arg \max_{\theta} [p_{1,r_o}(\mathbf{y})]$$

$$= \arg \max_{\theta} [\ln p_{1,r_o}(\mathbf{y})]$$

$$= \arg \max_{\theta} \left[-\frac{1}{2} \ln[(2\pi)^P |Y|] - \frac{1}{2} \|\mathbf{y} - w\mathbf{f}(\mathbf{x})\|_{Y^{-1}}^2 \right]$$

$$= \arg \min_{\theta} [\|\mathbf{y} - w\mathbf{f}(\mathbf{x})\|_{Y^{-1}}^2]$$



- $\mathbf{r}_o$ and d can be estimated by minimizing

$$c(\mathbf{r}_o, d) = \min_{\Gamma, w} [\|\mathbf{y} - w\mathbf{y}_o - w\mathbf{S}(\mathbf{r}_o, d) - w\Gamma\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2]$$

- Take derivatives and solve for closed form estimates of w and Γ
- Call them $\tilde{w}$ and $\tilde{\Gamma}$

$$\tilde{w} = \frac{[\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)]^T \Upsilon^{-1} \mathbf{y}}{\|\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2}$$

$$\tilde{\Gamma} = \frac{[\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d)]^T \Upsilon^{-1} \mathbf{R}(\mathbf{r}_o, d)}{\tilde{w} \|\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2}$$

$$c(\mathbf{r}_o, d) = \|\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d) - \tilde{w}\tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\Upsilon^{-1}}^2$$



- Summary

$$c(\mathbf{r}_o, d) = \|\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d) - \tilde{w}\tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\mathbf{Y}^{-1}}^2$$

$$\tilde{w} = \frac{[\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)]^T \mathbf{Y}^{-1} \mathbf{y}}{\|\mathbf{y}_o + \mathbf{S}(\mathbf{r}_o, d) + \tilde{\Gamma}\mathbf{R}(\mathbf{r}_o, d)\|_{\mathbf{Y}^{-1}}^2}$$

$$\tilde{\Gamma} = \frac{[\mathbf{y} - \tilde{w}\mathbf{y}_o - \tilde{w}\mathbf{S}(\mathbf{r}_o, d)]^T \mathbf{Y}^{-1} \mathbf{R}(\mathbf{r}_o, d)}{\tilde{w}\|\mathbf{R}(\mathbf{r}_o, d)\|_{\mathbf{Y}^{-1}}^2}$$

$$[\hat{\mathbf{r}}_o, \hat{d}] = \arg \min_{\mathbf{r}_o, d} c(\mathbf{r}_o, d)$$

$$\hat{w} = \tilde{w}(\hat{\mathbf{r}}_o, \hat{d}, \hat{\Gamma})$$

$$\hat{\Gamma} = \tilde{\Gamma}(\hat{\mathbf{r}}_o, \hat{d}, \hat{w})$$