

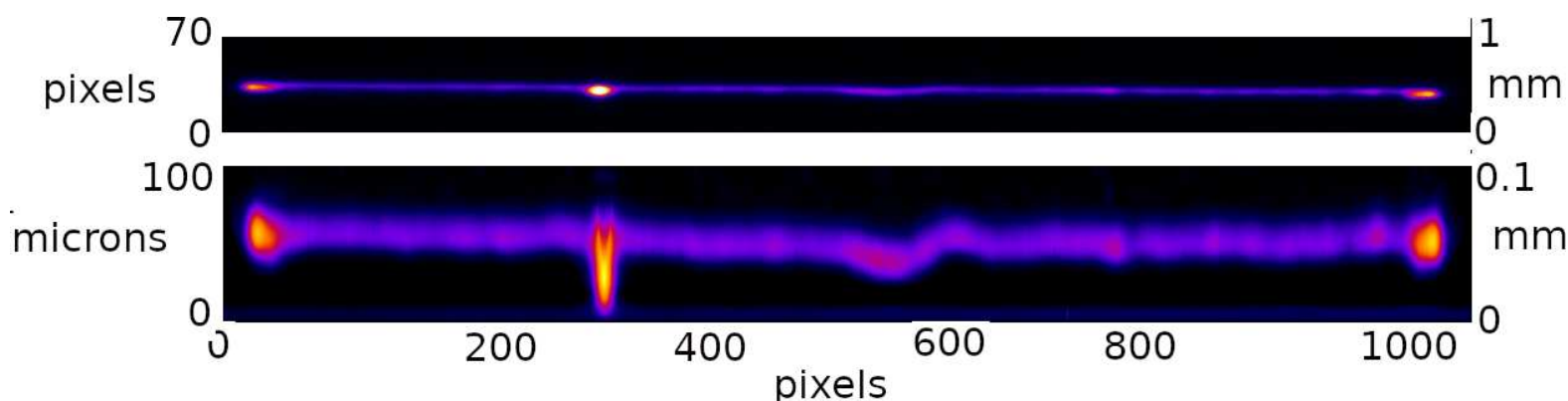
Topography of bent crystals with μrad resolution in one dimension

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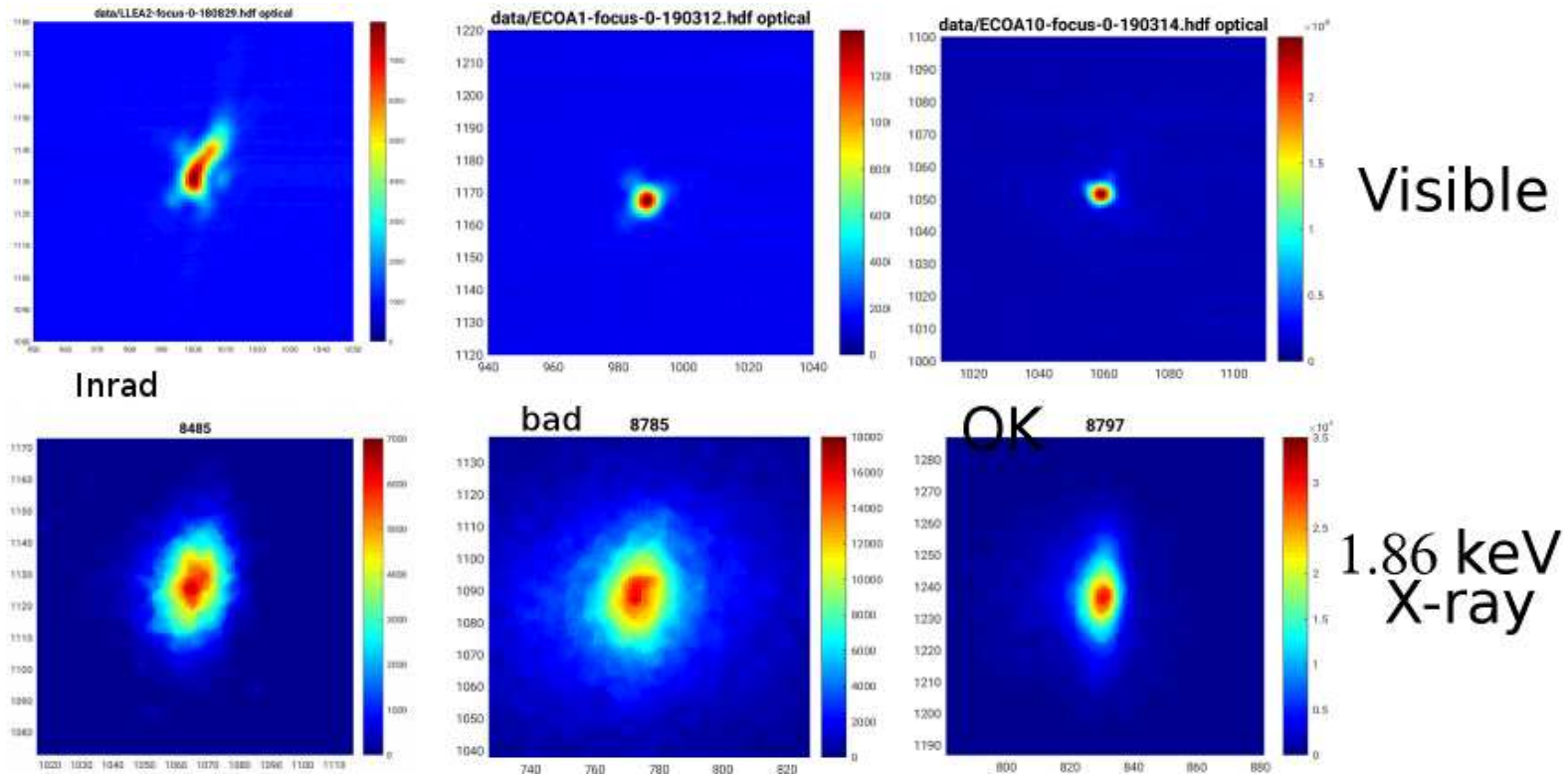


(virtual & in-person) HTPD2022, 15-19 May 2022

Groping toward better x-ray crystals

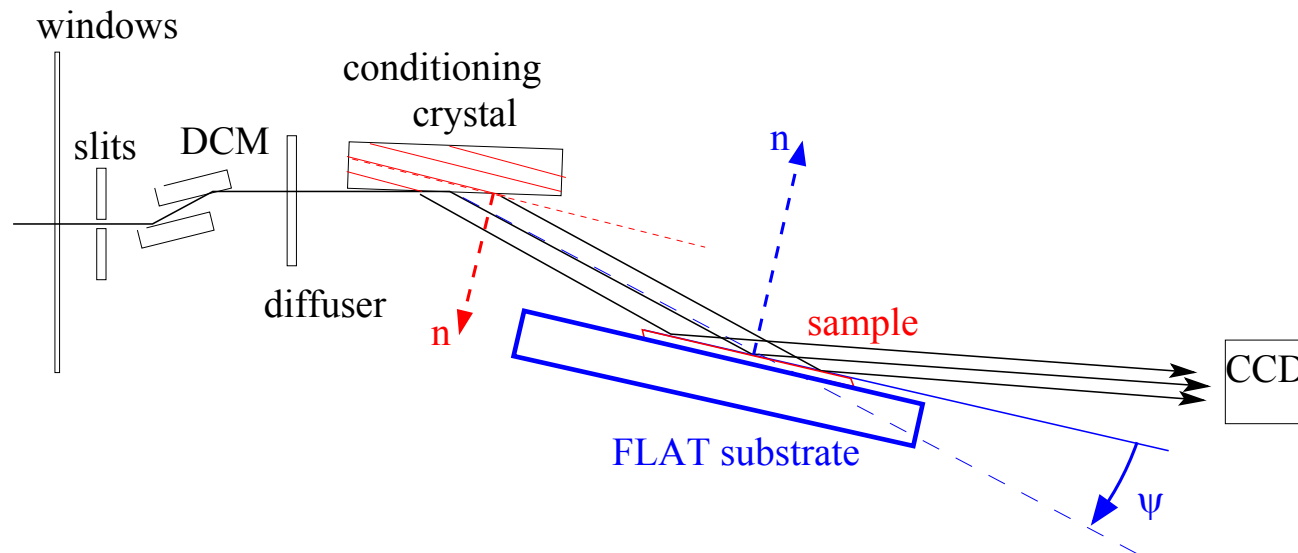
- Many (most?) bent crystals "good enough"; what causes problems?
- Here: look at **local** x-ray reflection carefully
 - from thin, **flat** crystals (2-D, across surface)
 - * remedy may be deeper polishing
 - from **bent** crystal (1-D, along line, sub-mm)
 - across line: (many) μm , μrad
- rocking curve compatible w/ theory
- wiggles broaden (slightly) and may cause halo

e.g., images of He-like Si



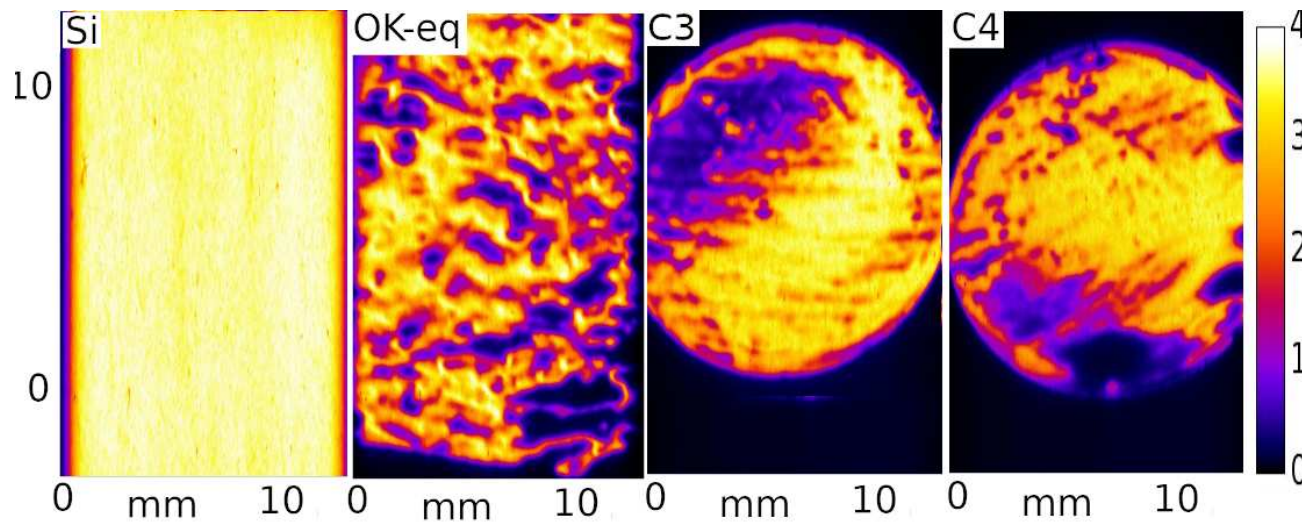
- Question: why different, sloppy x-ray images? (unlike visible)
 - (from Stoeckl, LLE: asphere, Q_z ($10\bar{1}1$), ROC ~ 500 mm)
 - what causes scatter? find where reflection has problems.

Use topography at 1BM-B, APS



- (almost) ideal irradiation (but: image at angle w/camera)
 - uniform, monoenergetic (~ 8 keV), unidirectional (μrad) \dots
 - $\delta\psi \simeq \mu\text{rad}$ resolution from **flat** crystal's angle $\psi + n\delta\psi$
 - single image (for **flat** crystal; $n=1$) already shows \exists problem

Deeper polishing (may) help(s)

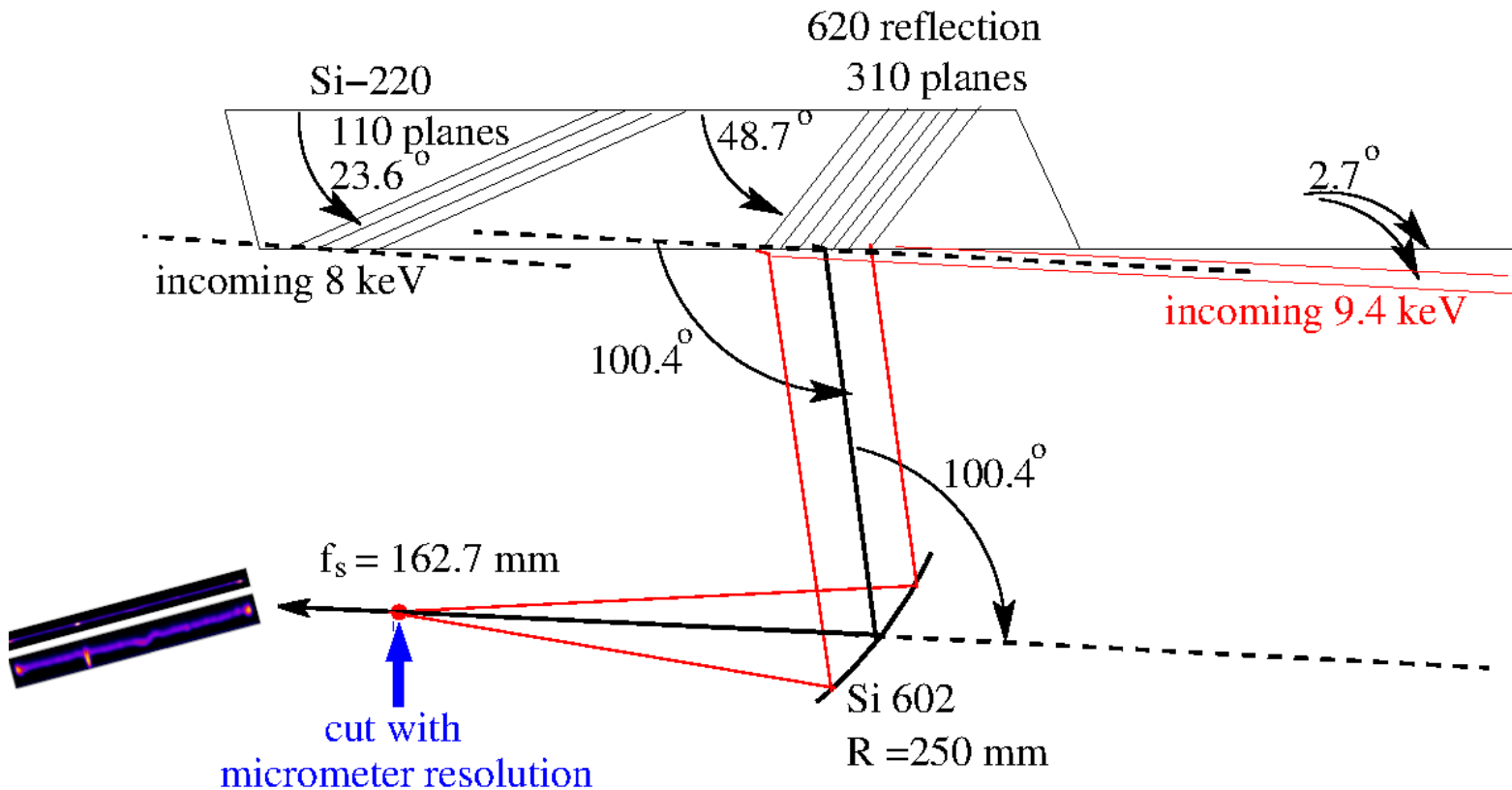


- 2nd panel: thick Si crystal, perfect reflection
- OK, 3 & 4: **all quartz ($10\bar{1}1$), ~ 0.1 mm** (from 3 mm).
 - Left: original, standard polishing (final 10 h, $0.5 \mu\text{m}$ CeO_2)
 - Right (C3 and C4): polished 2 h longer

(strongly) bent crystals

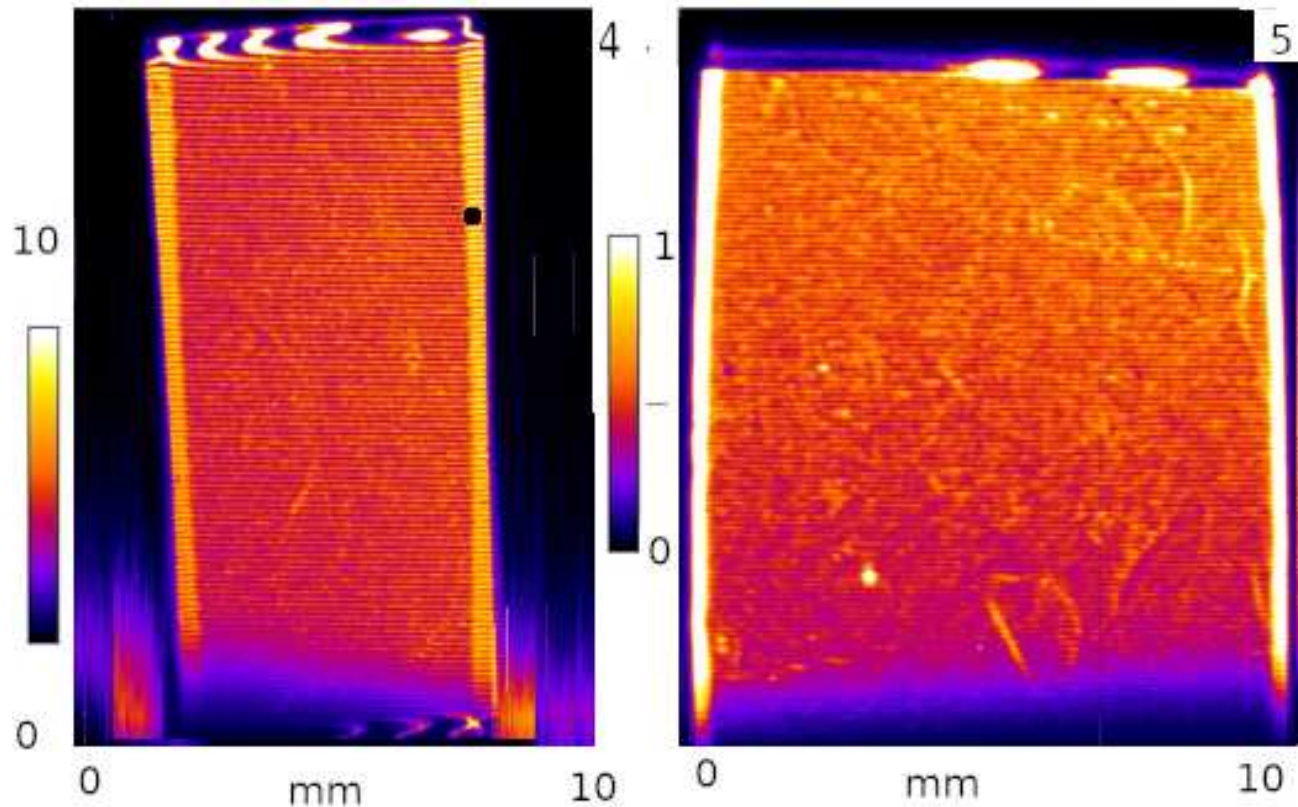
- continue using perfect, unidirectional, monochromatic x-rays
 - reflect only from arc (at θ_B) on crystal
 - gives arc (1-D, zebra stripe) on 2-D camera
- (sub-)mm scale in 1D along zebra stripe
- $\sim \mu\text{m}$ scale across zebra stripe

absorber: μm across 1-D zebra



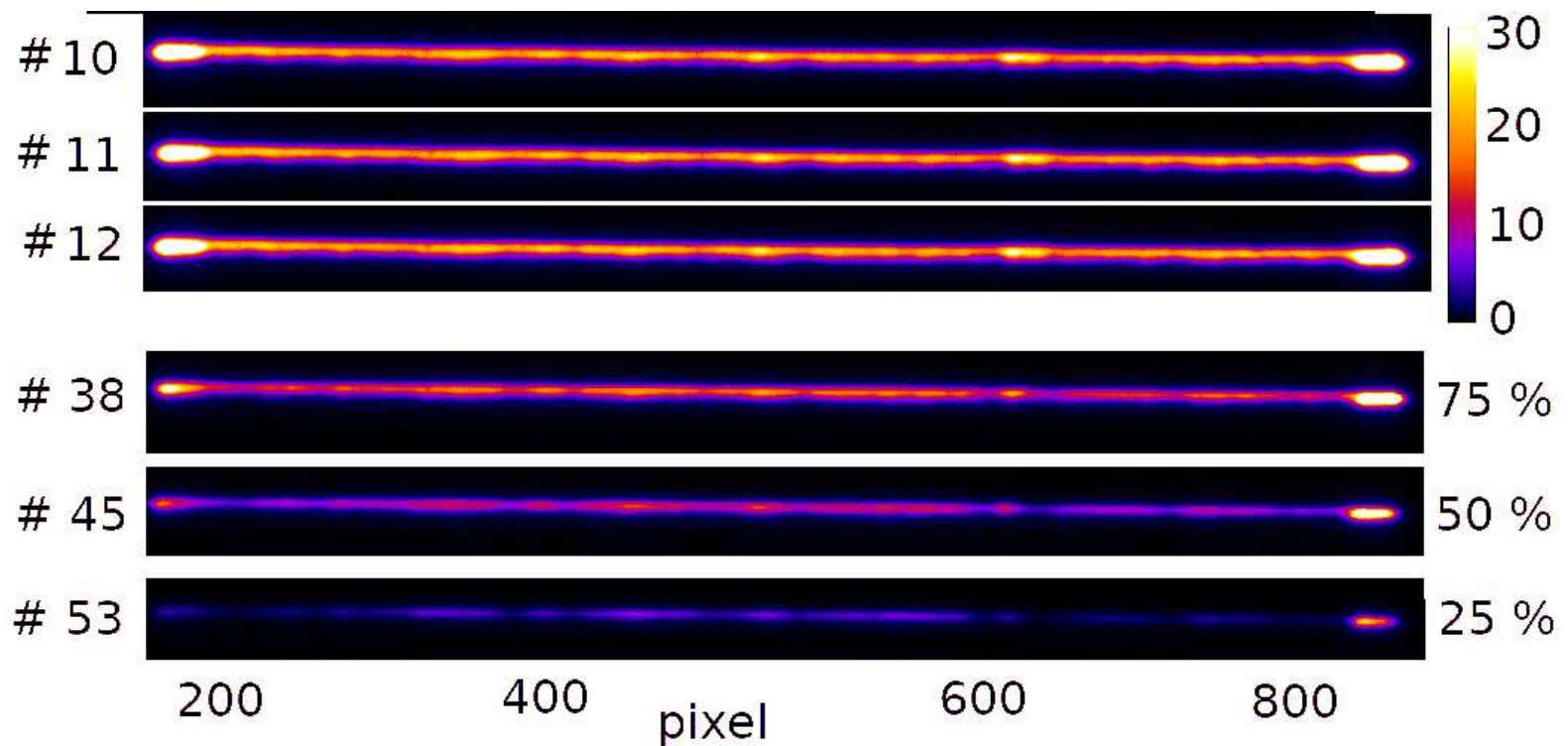
- μm resolution: individual zebra stripe, cumbersome
- 1-D variable is integrated intensity across

2-D area needs many 1-D stripes



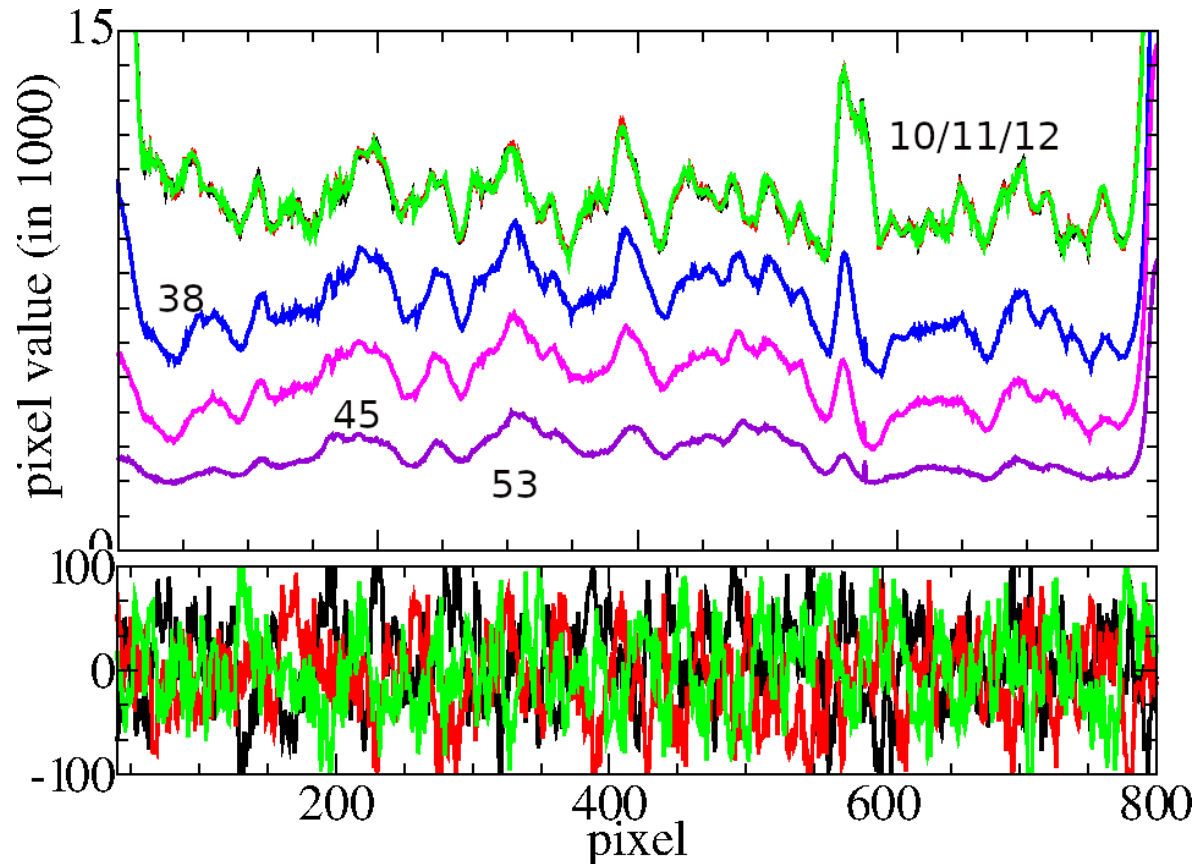
- 2 identical Si crystals, $R = 250$ mm, 602 reflection, ~ 0.07 mm, \dots
- edges, small features may affect images

zebra stripes (C4,#46 @ .)



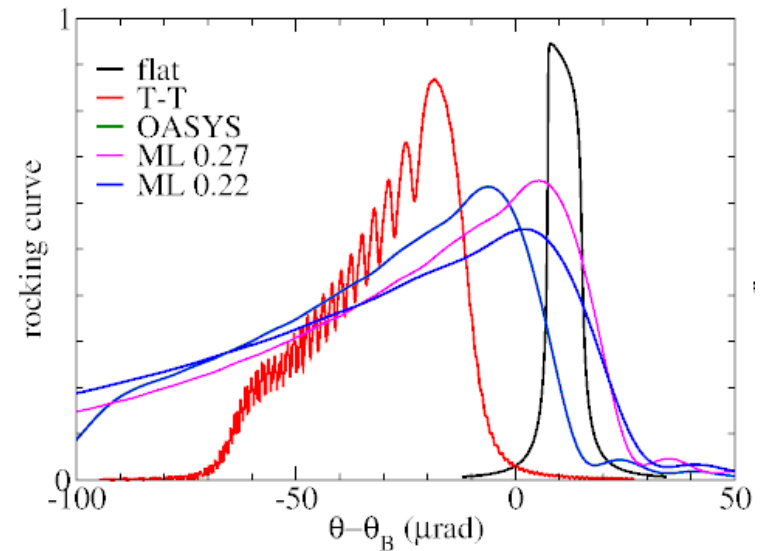
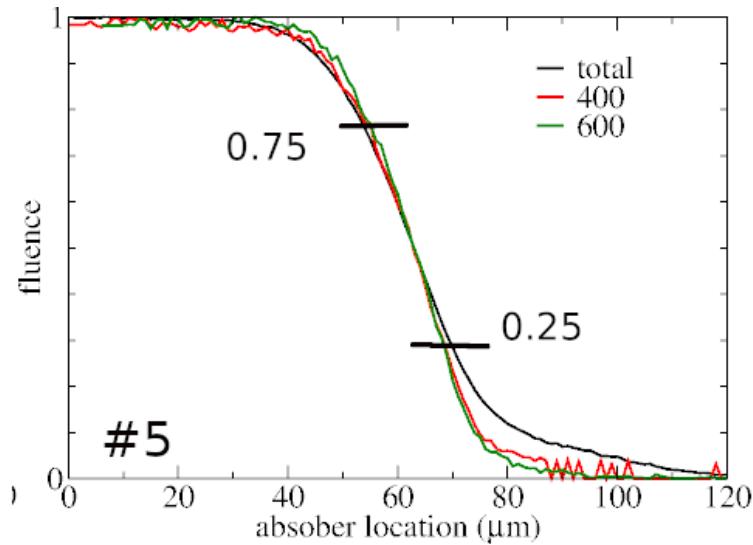
- 3 samples reproducible (before blockage starts)
- essential to get $\sim \mu\text{m}$ resolution from absorber motion

integrated intensity: 100:1 scales



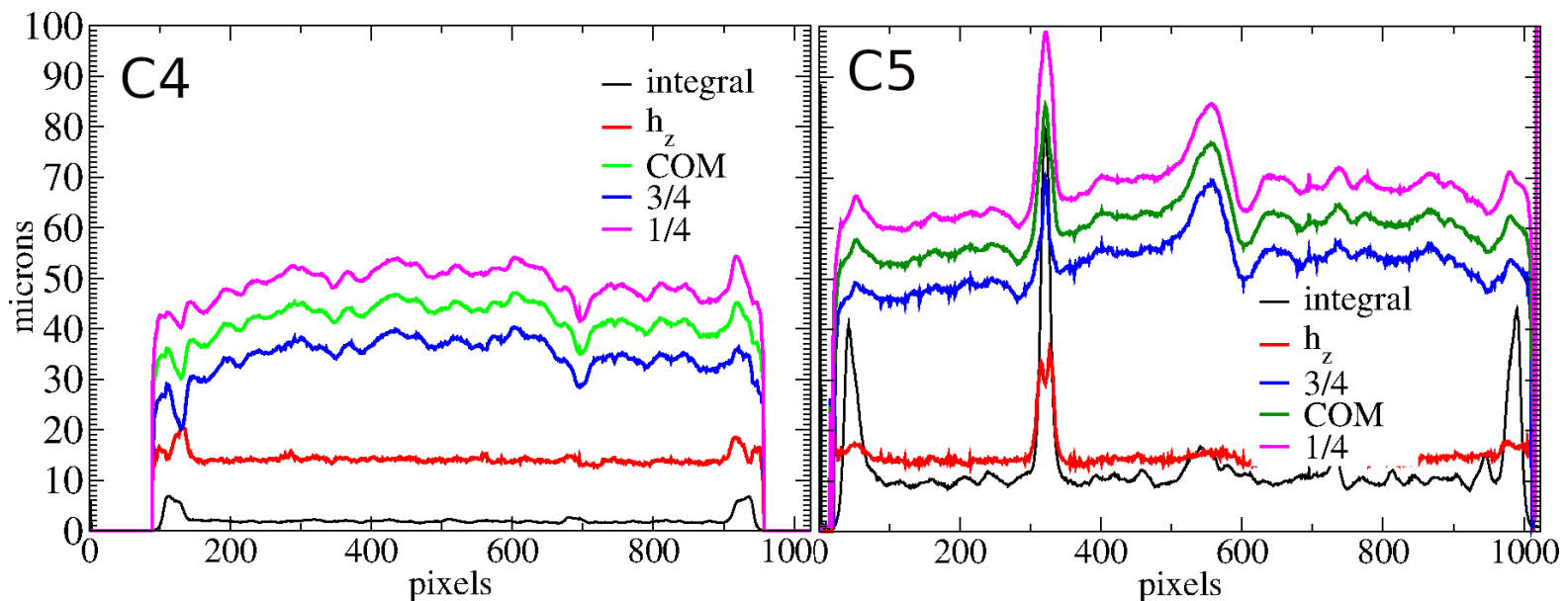
- \sim sub-mm scale along, $\sim \mu\text{m}$ scale across zebra stripe
- statistics $\sim 1/\sqrt{N} \sim 1\%$

height measure & RC estimates



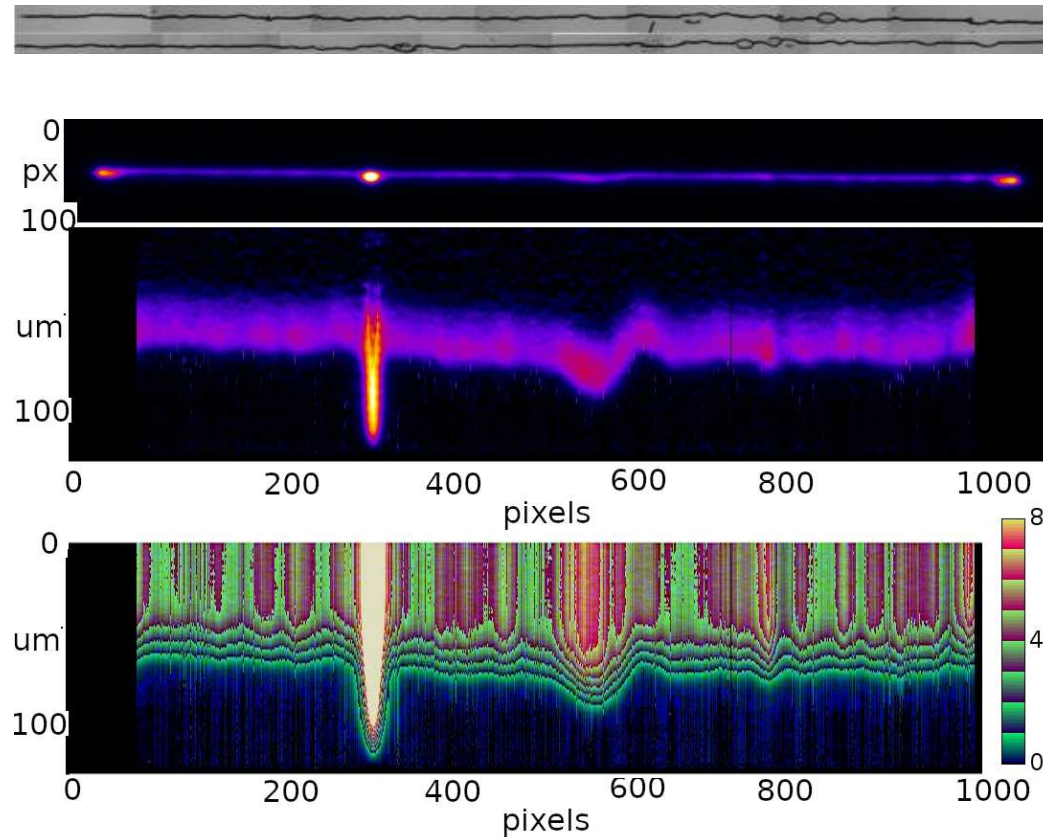
- 0.25-0.75 h_z height estimate $\sim 15\mu\text{m}$
- focal line $F_s \sim 30 \mu\text{m}$ high
- at $\sim 1/6$ m, corresponds to $\sim 75 \mu\text{rad}$
 - OASYS modeling TBD

$\sim \mu\text{m}$ data across zebra stripe



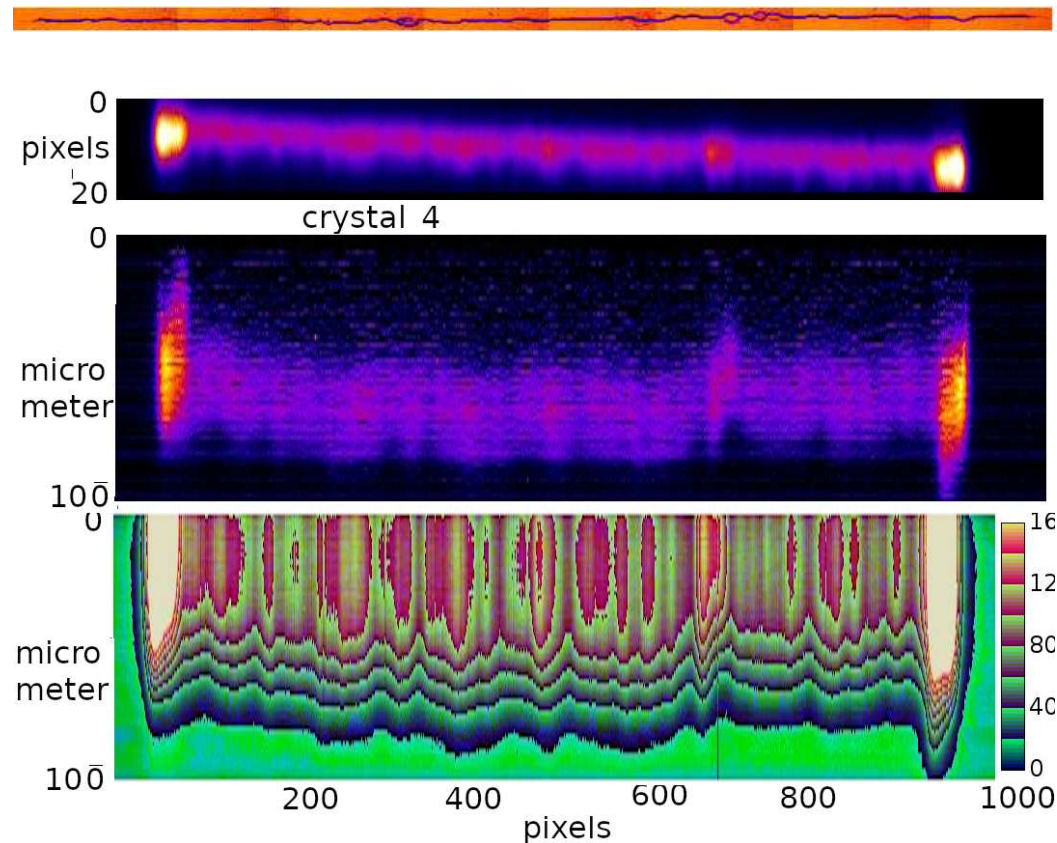
- $\sim 15 \mu\text{m}$ high at $f_s = (R/2) \sin \theta_B \simeq 164 \text{ mm}$
- well within camera's PSF ($\sim 50 \mu\text{m}$, 4 pixels)

more quantitative than film



- now: better irradiation, possible comparison with computed RCs
 - do you NEED this for your application?

more quantitative than film



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 - do you NEED this for your application?