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SANDIA'S EXPERIENCES WITH ARM

ARM BOF @ SC21

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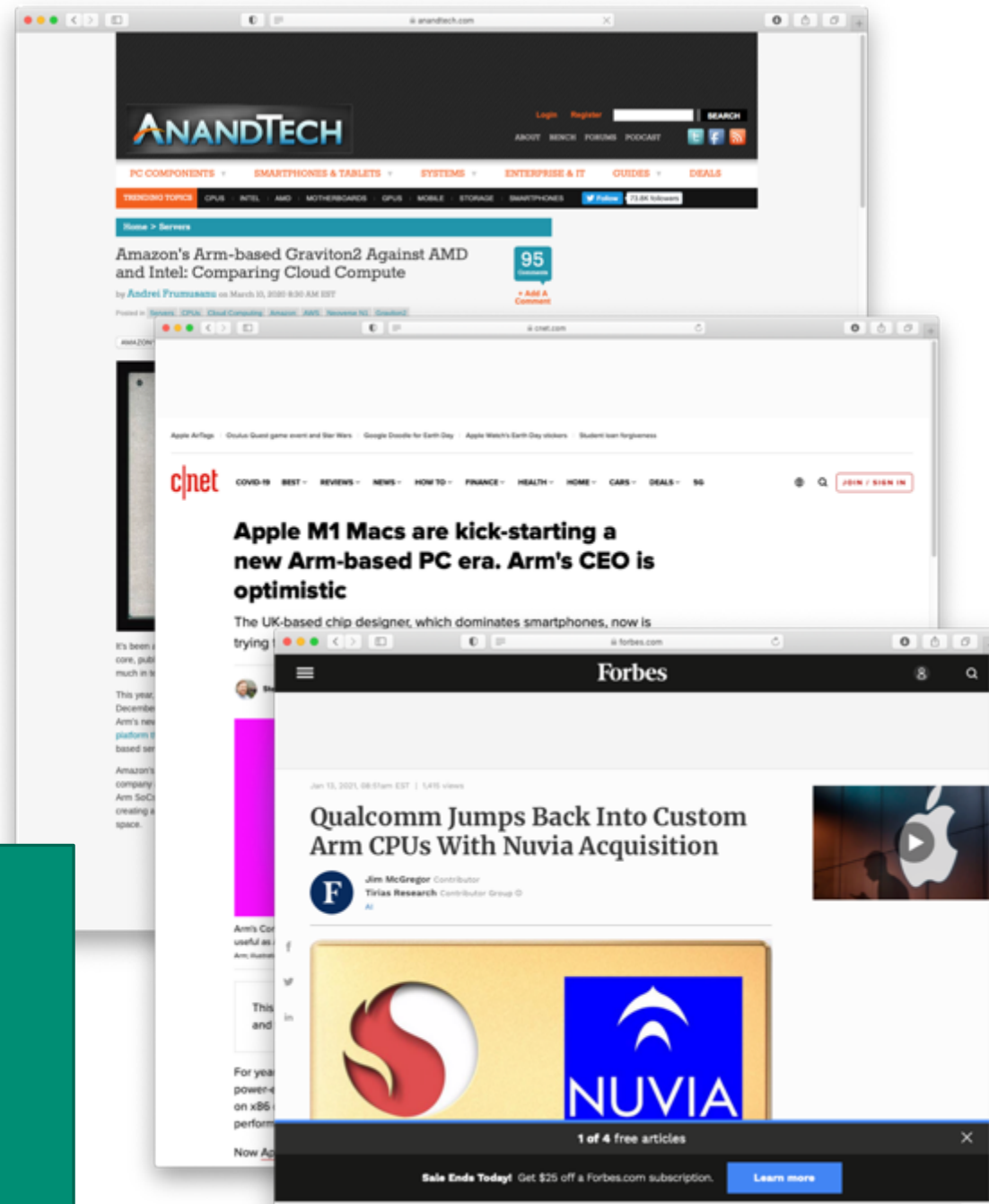
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WHY SPEND TIME WITH ARM?

- The previous decade has seen Intel and AMD dominate in the HPC and server market
- Important for DOE/NNSA to have several options when selecting HPC systems
 - Tailor to our specific needs
 - Help promote effective competition
 - Benefit from broader vendor engagement and ecosystem development
- Sandia HPC teams using Arm since 2012
 - Vanguard Astra prototype system
 - New testbeds with A64FX and NVIDIA GPUs
- Several timelines to consider in our work with Arm systems:
 - **Short Term** – more options for system deployments
 - **Medium Term** – help select HPC specific IP & SKUs by customizing cores, memory systems
 - **Longer Term** – ability to influence and optimize for HPC-appropriate cores and other IP components





ASTRA AT A GLANCE – FIRST PETASCALE ARM

- Deployed in 2018
- 2,592 HPE Apollo 70 compute nodes
 - 5,184 CPUs, 145,152 cores, 2.3 PFLOPS (peak)
 - 36 compute racks arranged in two rows
 - Full system power ~ 1.2 MW
- Marvell ThunderX2 ARM SoC, 28 core, 2.0 GHz
 - 2 sockets per node
- Memory per node: 128 GB
 - 16 channels of 8 GB DDR4-2666 DIMMs
 - Aggregate capacity: 332 TB, 885 TB/s (peak)
 - 247 GB/s per node STREAM TRIAD
- Mellanox IB EDR, ConnectX-5
 - 112 36-port leaf, 3 648-port spine switches
 - SocketDirect capability
- ATSE software stack
 - Extensible user programming environment
 - TOSS Base Operating system
- HPE Apollo 4520 All-flash Lustre storage
 - Storage Capacity: 990 TB (usable)
 - Storage Bandwidth: 250 GB/s
 - 400 GB/s stunt mode, 432 GB/s peak

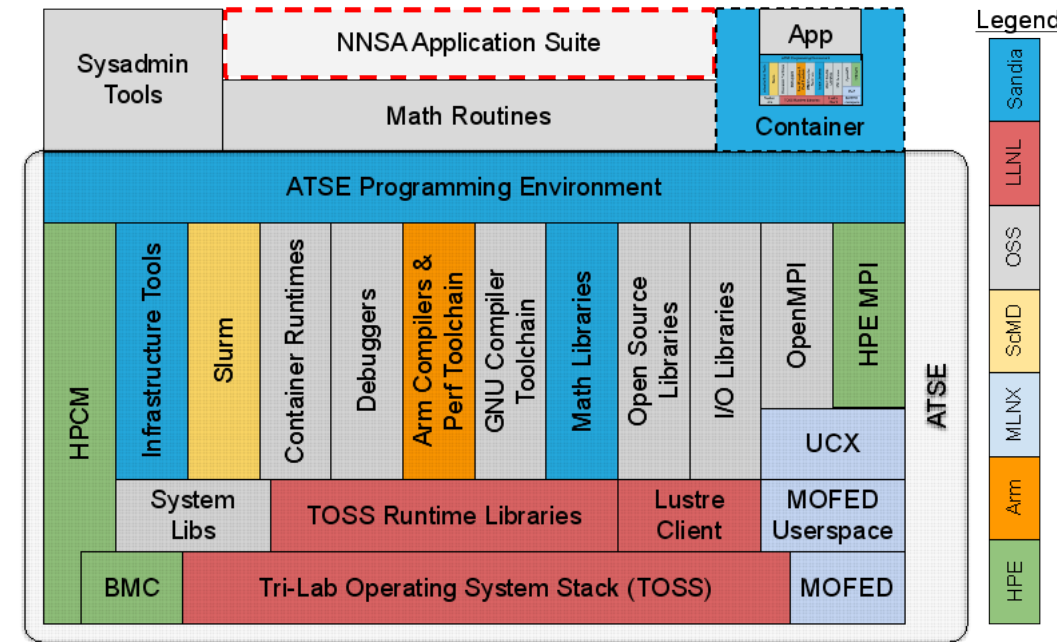


More details in SC20 paper – [Chronicles of Astra: Challenges and Lessons](#)



SOFTWARE ECOSYSTEM IS KEY

- Need robust software ecosystem to meet NNSA computing requirements
- ATSE is a ecosystem enablement and collaboration mechanism
 - HPE, Arm, Red Hat, OpenHPC, Linaro, and other DOE labs
 - Full programming environment for codes
 - Enabling vendor innovation when available
 - Leverage open when possible
- Invested directly in the Arm HPC compiler toolchain
 - Seen significant performance improvements
 - Ongoing collaboration with Arm
- Enabled containerized DevOps model
- Ensured apps can utilize full system scale
- Extending ATSE to NVIDIA and A64FX (and x86)





ASTRA TODAY

- Astra is in production and has been well utilized since release to users
 - Many production users are finding the scale and turnaround on the system appealing
 - Running mission workloads
- Plan to run Astra as a production resource for the rest of its hardware lifetime
- NNSA ATDM L1 code milestone results (2020) helped to drive fixes and improvements
 - And to show code teams the system really was a viable platform for their codes
 - Helped to get configurations for Kokkos, Trilinos, etc ready for production users





OVERVIEW

So is Arm ready for production use cases?



Availability of production-class compilers (that can compile production applications and pass relevant tests for correctness, functionality, etc)



Broad ecosystem to support HPC development
(availability of debuggers, profilers, libraries, etc)



Provide competitive performance for NNSA systems
(or strong case on performance/\$)



Reliability that can now meet production-class system needs

Platform enablement of important libraries and software environment for NNSA is complete

Early results for GPUs also show software environment is ready for accelerator-enabled Arm systems



FUTURE DIRECTIONS

- Arm-ing the Top500
- Los Alamos deploying Arm resource in 2023 in a new partnership with NVIDIA
 - Means the next-generation of Arm processors will be in production use at the NNSA
- The ecosystem of Arm in HPC will continue to mature
- Will also see Alps (CSCS, Switzerland) deploy an Exascale-class NVIDIA system in 2023
- Future of Arm to engage in custom IP and heavily optimized HPC processors isn't as clear
 - This needs much more careful study and investigation
 - Still may require billions in investment
- Not clear where the diversity of Arm processor cores may come from in the future
 - Depends on NVIDIA-Arm acquisition
 - Options in Arm ecosystem don't automatically give us all the advantages we want

