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# Efficient Sampling Methods for Machine Learning Error Models with application to Surrogates of Steady Hypersonic Flows

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## Goal: Develop Error Models of Surrogates Faster

QOI Error

$$\succ \delta_s(\mu) := s(\mu) - \tilde{s}(\mu)$$

$$\delta_s(\mu) := s(\mu) - \tilde{s}(\mu)$$



## Reducing Sampling Size

- Problem: FOM is computationally expensive
  - Necessary FOM training points for ROM and error model
- Solution:
  1. Sampling types
  2. Sampling strategies





# Sampling Types

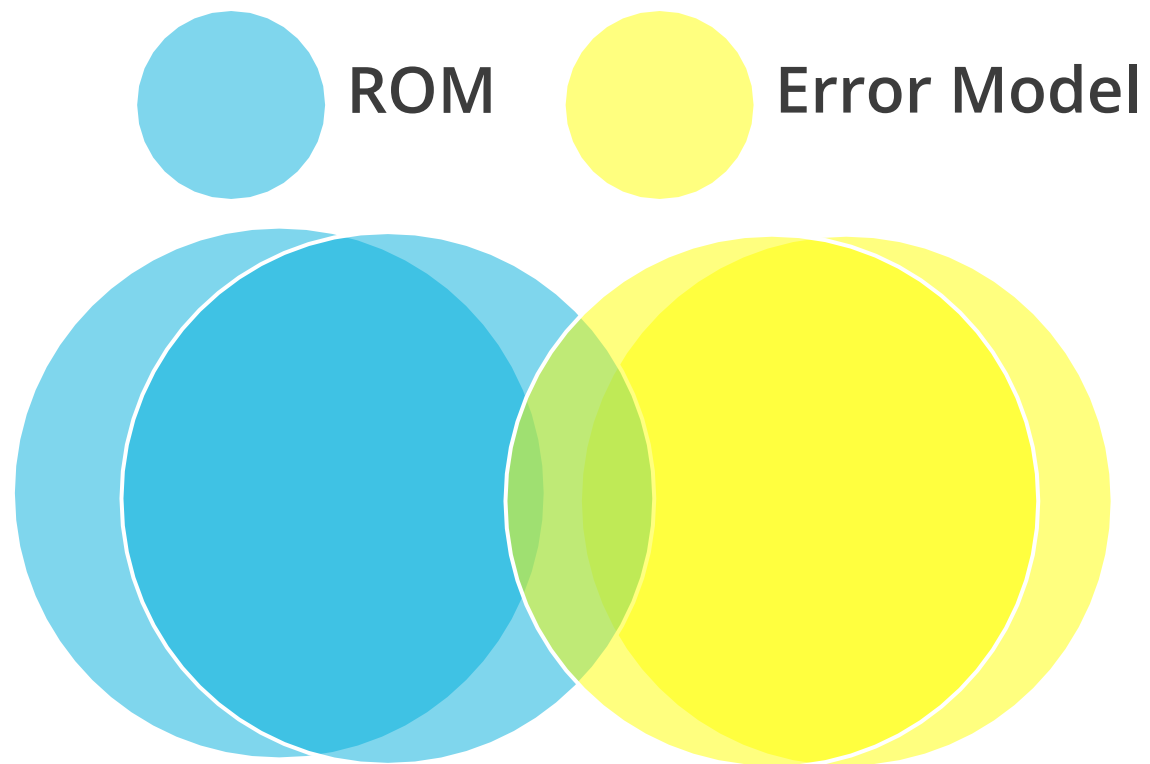
1. Latin Hypercube Sampling (LHS)
2. LHS with maximin criterion
  - Adds constraint on distance between sampling points
3. D-Optimal design
  - Maximizes determinant of information matrix
    - Reduces variance in results
  - Contains replicates not useful for computational experiments
    - Replace replicates with random LHS points
    - End result may not be a true D-Optimal design





# Sampling Strategies

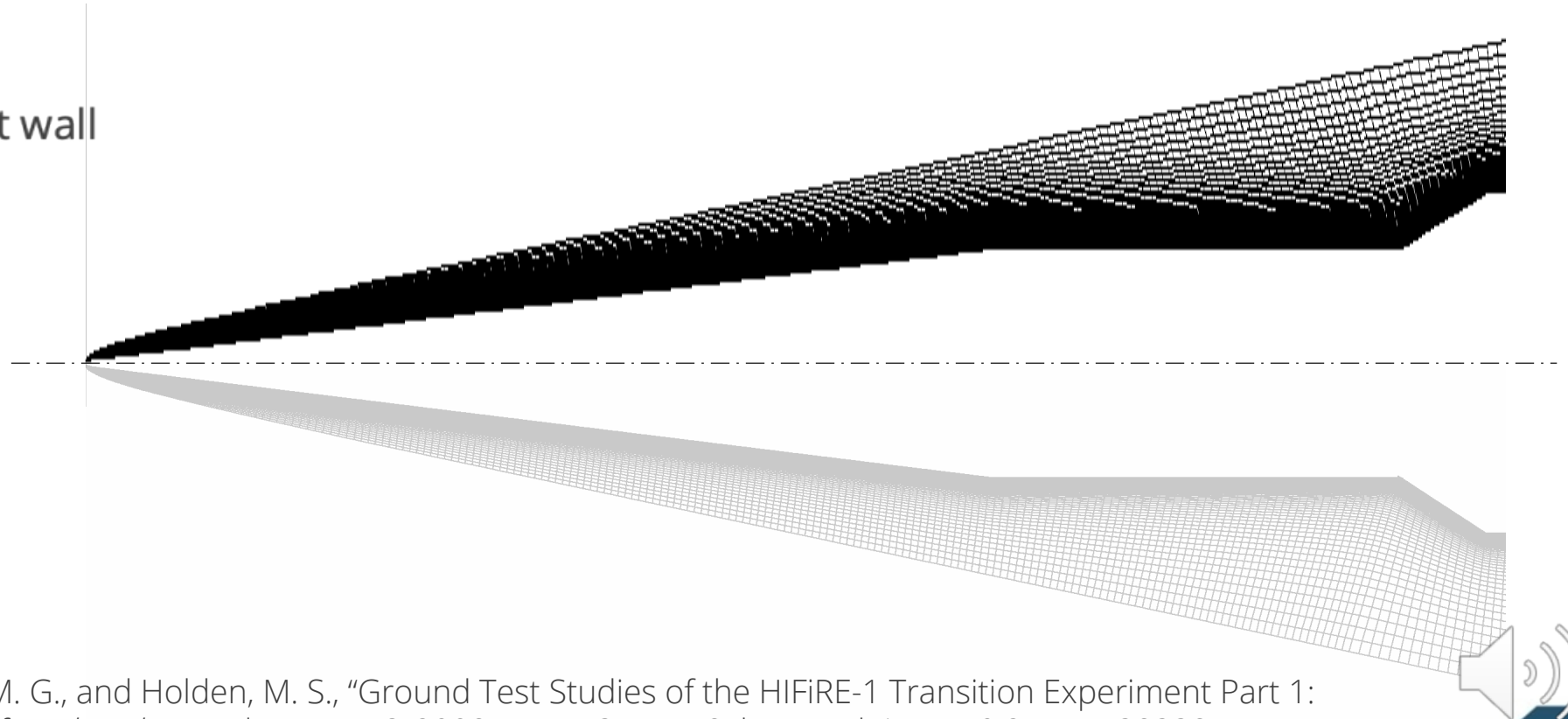
- Distinct training set
- Augmented training set
- Single training set





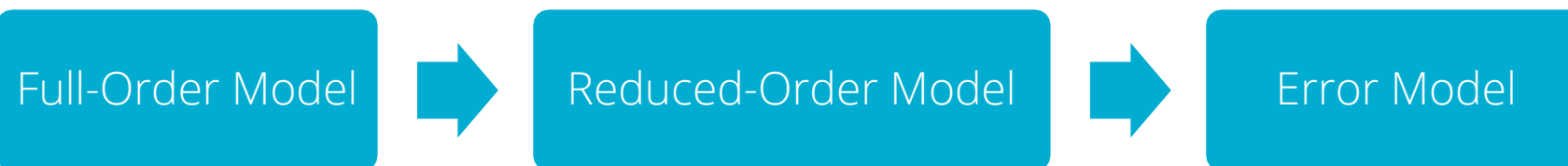
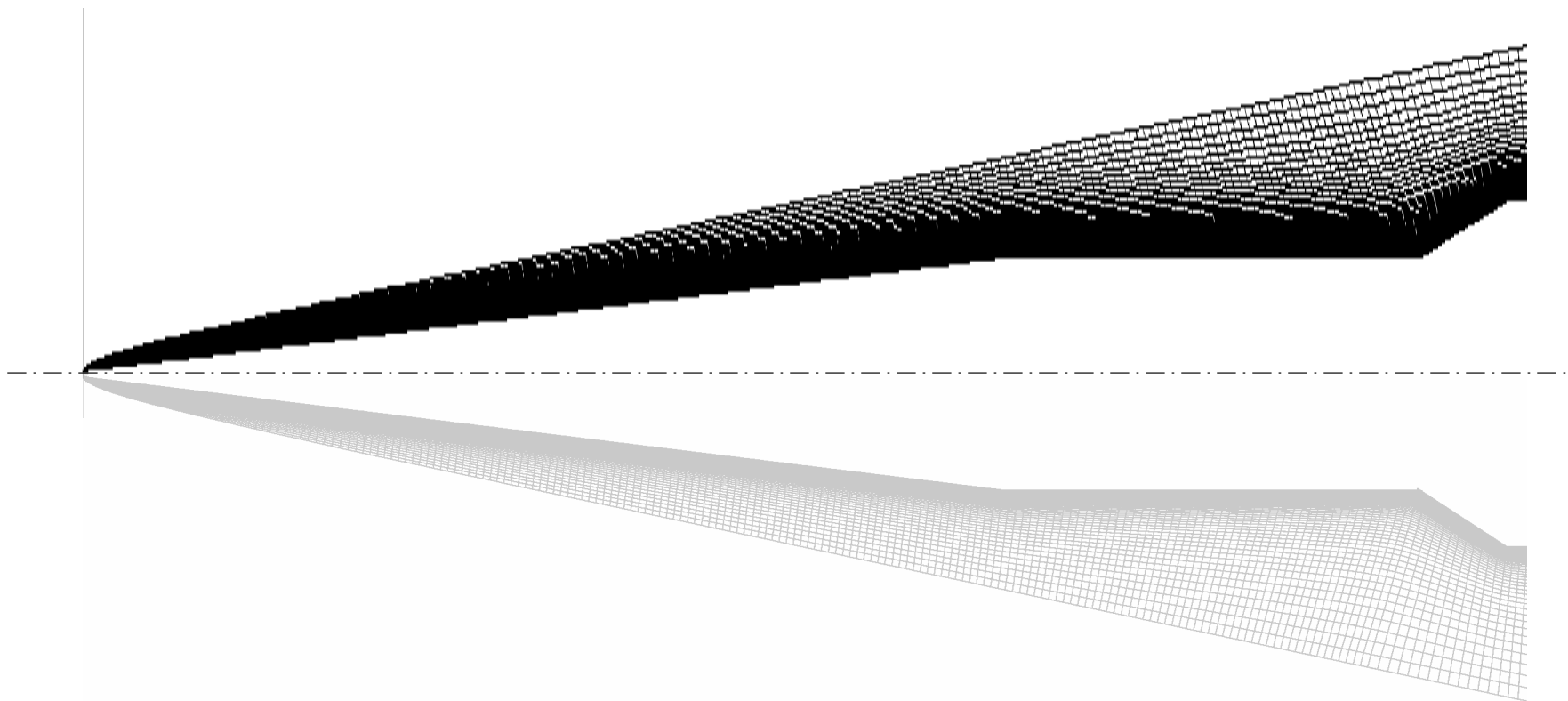
# HIFiRE-1

- Run 30 of CALSPAN University of Buffalo HIFiRE-1 wind tunnel tests [1]
- $N = 32,768$  cells
- Boundary conditions:
  - Supersonic inlet
  - Supersonic outlet
  - No-slip enforced at wall
  - Fixed temperature



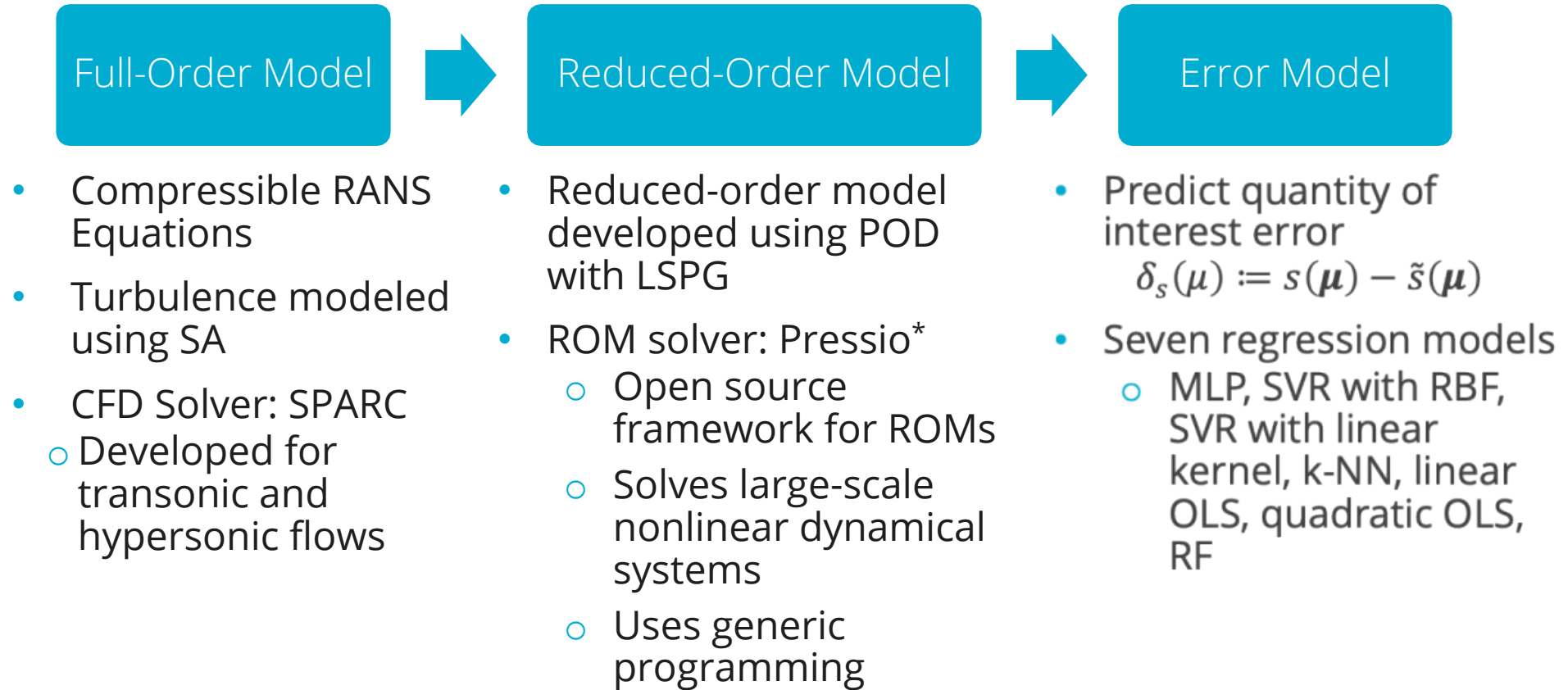


# Modeling HIFiRE-1





# Modeling HIFiRE-1



\*<https://github.com/Pressio>



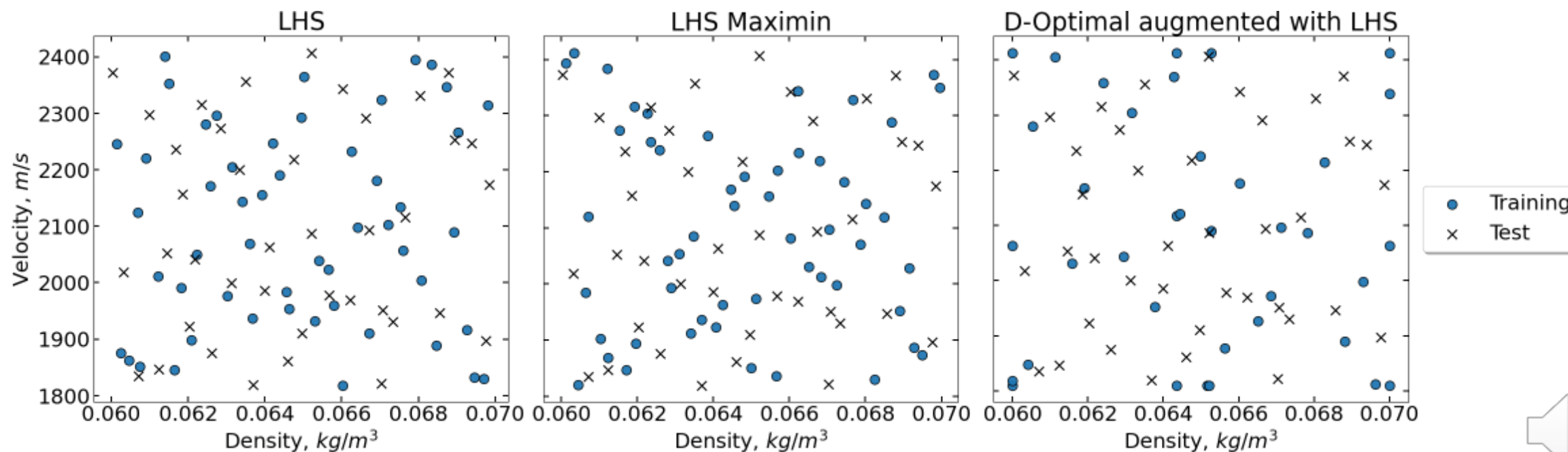




## Distinct Training Sets

- Reduced-order model trained with 50 points
- Error model trained with 3 sampling types
  - Number of points determined by achieving statistical power of 80%

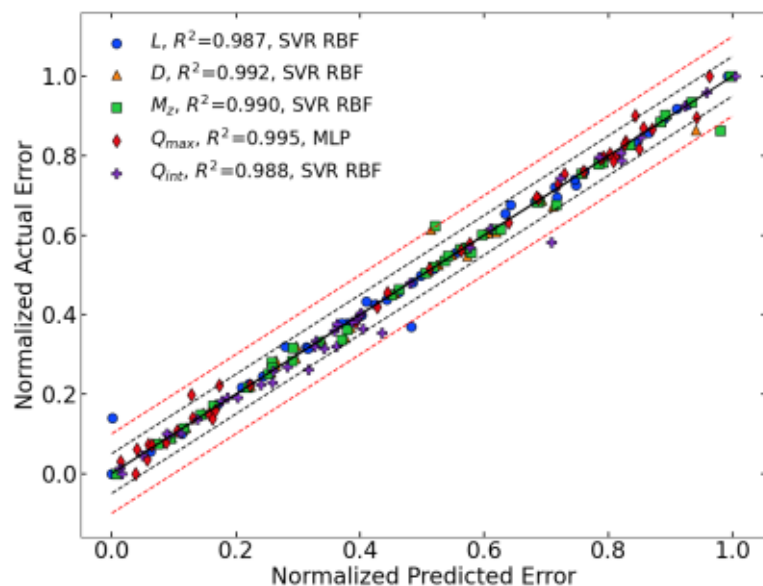
Sampling Type	Number of Points
LHS	52
LHS Maximin	53
D-Optimal	37



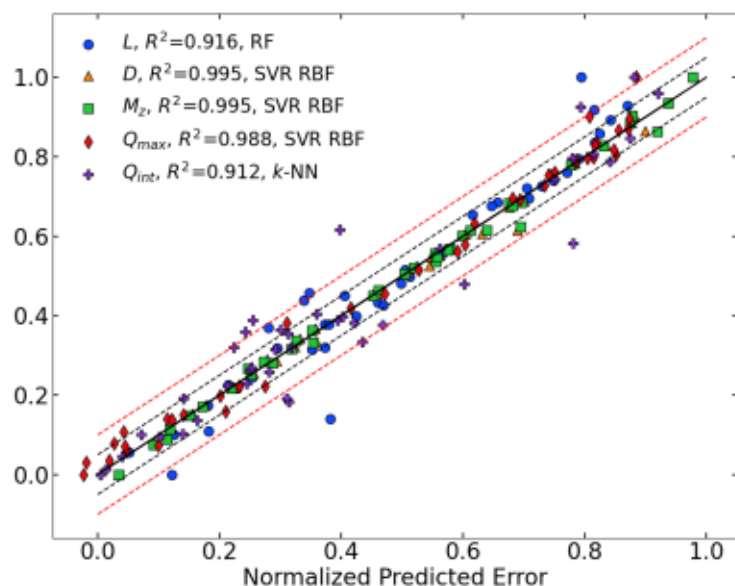


# Distinct Training Set Normalized Error

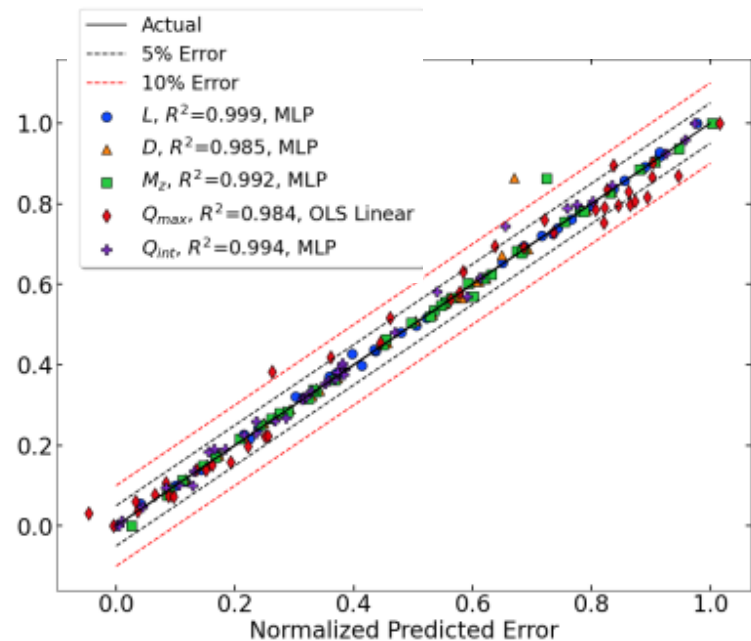
- D-Optimal and LHS sampling types produced best results
  - D-Optimal little bit better than LHS ( $\bar{R}_D^2 = 0.991 > \bar{R}_{LHS}^2 = 0.990$ )



LHS



LHS Maximin



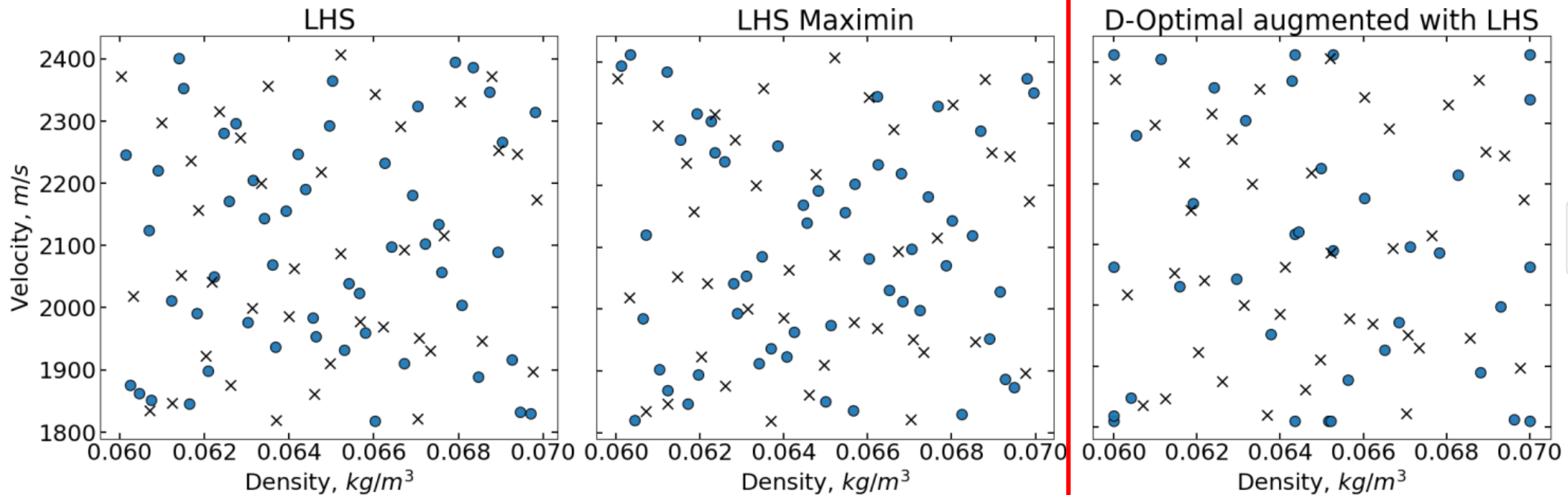
D-Optimal





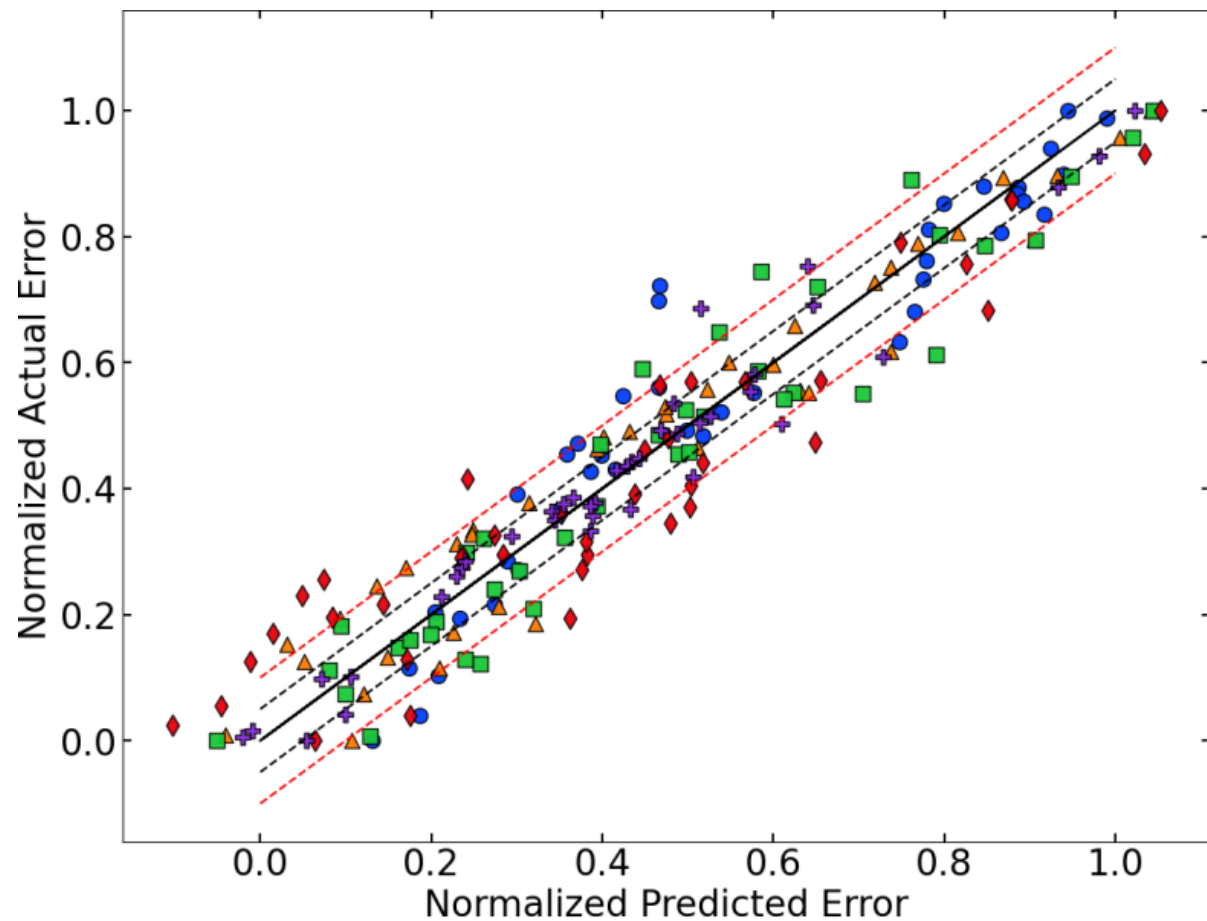
# Single Training Set

- Leave-one-out cross validation (LOOCV)
  - Same training set for reduced-order model and error model





# Single Training Set Normalized Error



- Actual
- - - 5% Error
- . - 10% Error
- $L, R^2=0.902, \text{RF}$
- ▲  $D, R^2=0.941, \text{MLP}$
- $M_z, R^2=0.915, \text{MLP}$
- ◆  $Q_{\max}, R^2=0.880, \text{SVR RBF}$
- ✦  $Q_{\text{int}}, R^2=0.951, \text{OLS Linear}$

## Distinct Training Set

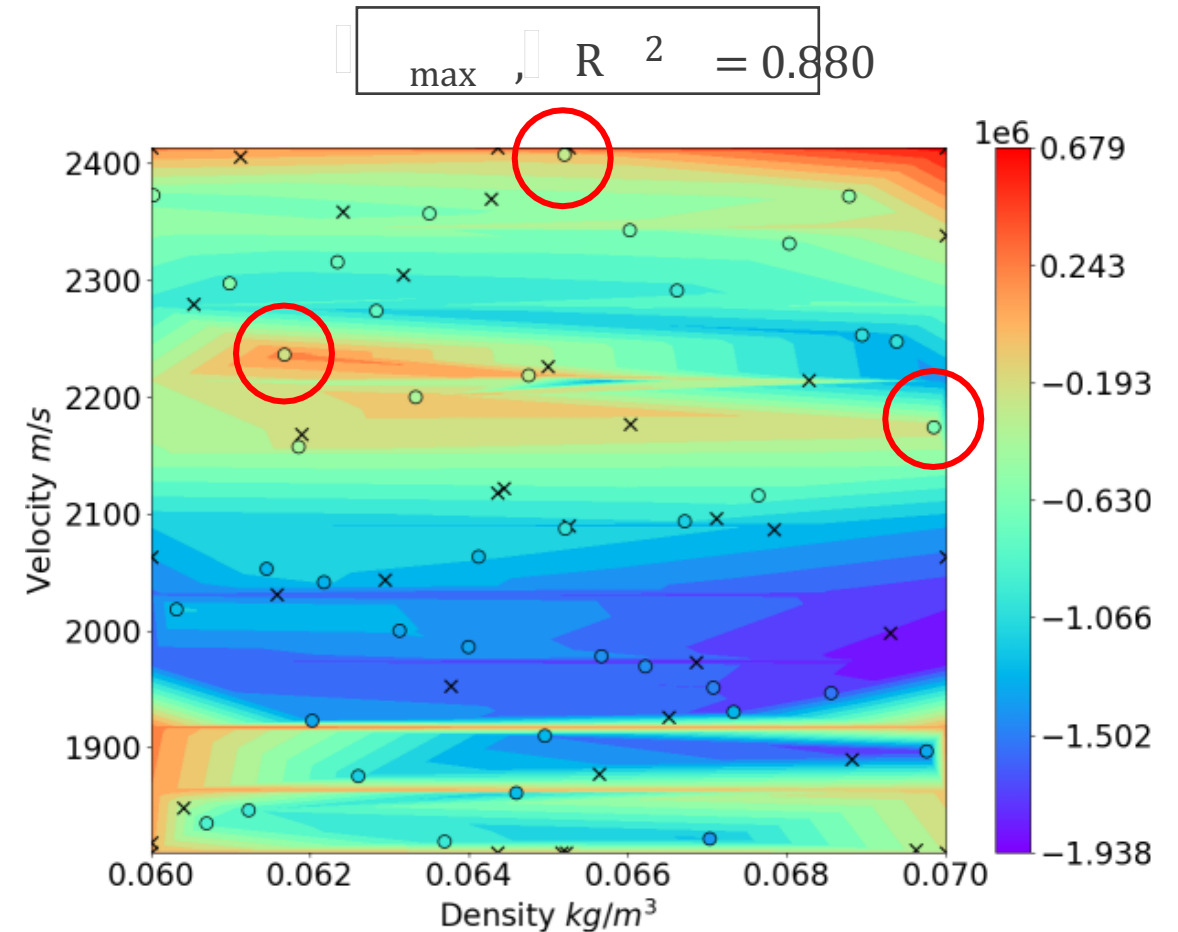
- Actual
- - - 5% Error
- . - 10% Error
- $L, R^2=0.999, \text{MLP}$
- ▲  $D, R^2=0.985, \text{MLP}$
- $M_z, R^2=0.992, \text{MLP}$
- ◆  $Q_{\max}, R^2=0.984, \text{OLS Linear}$
- ✦  $Q_{\text{int}}, R^2=0.994, \text{MLP}$





# Single Training Set Error Contours

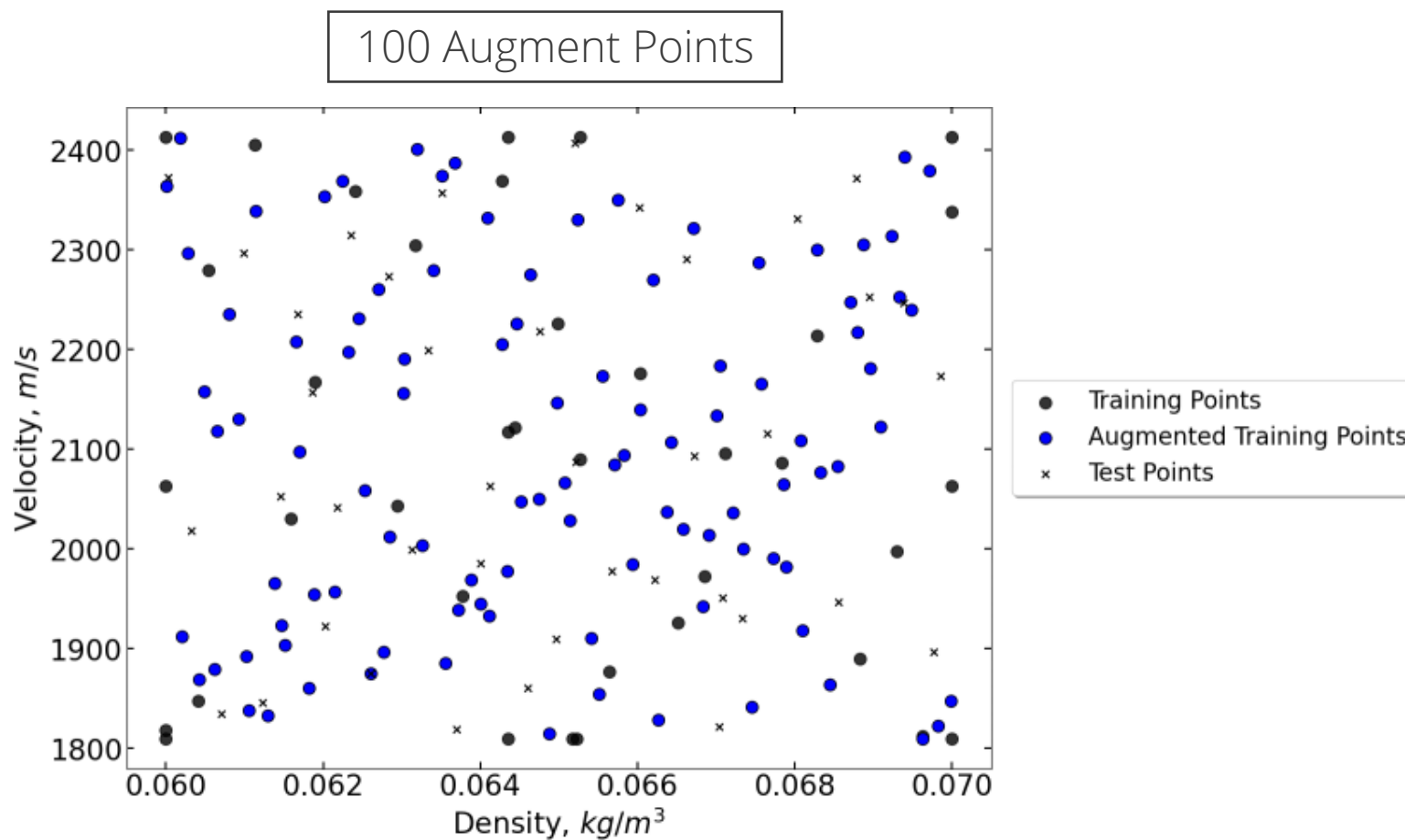
- Highly nonlinear error surface
- Large errors occur where
  - Few training points placed
  - Highly nonlinear areas
- Improve error model by improving spread of training points
  - D-Optimal design augmented with LHS
  - No distance constraint on augmented LHS points





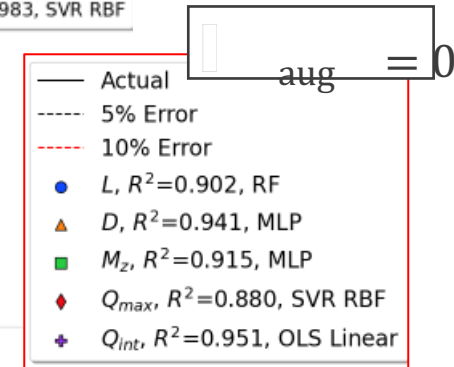
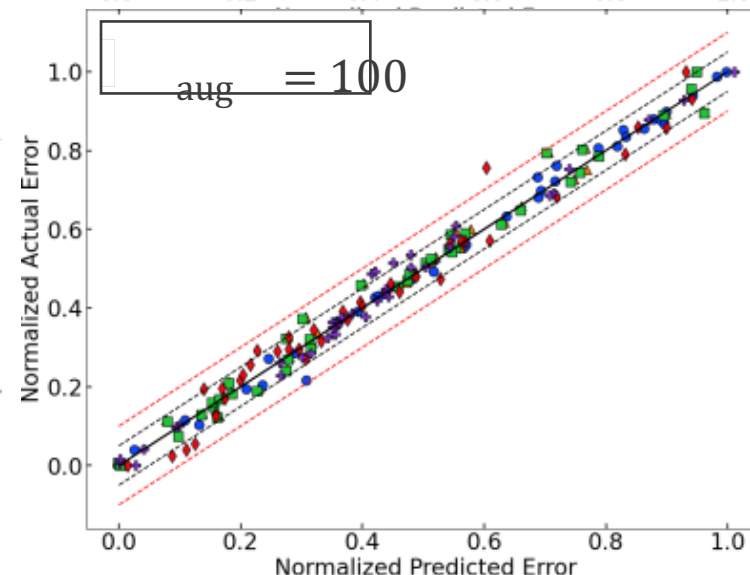
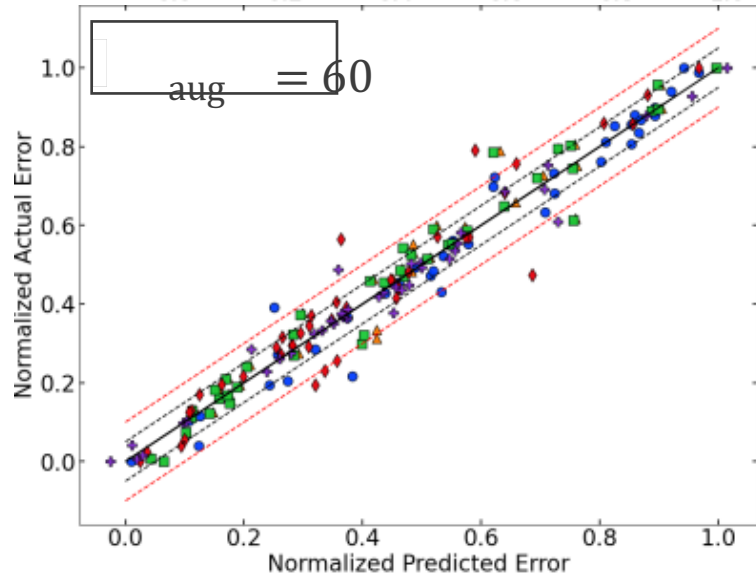
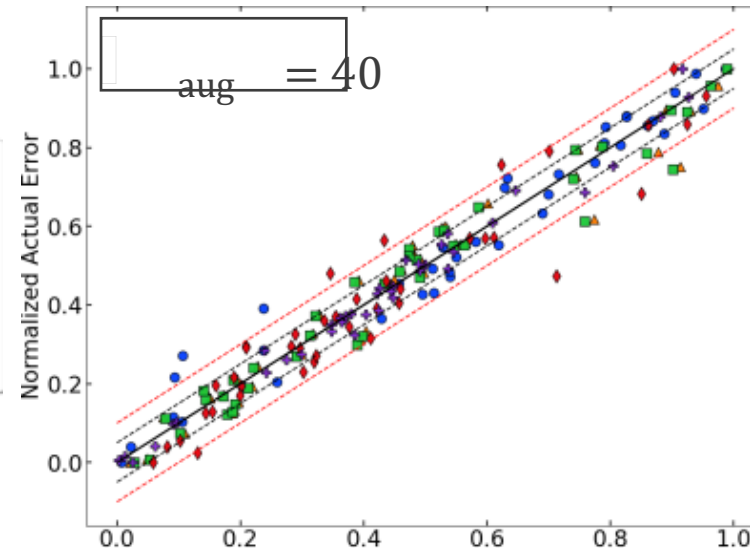
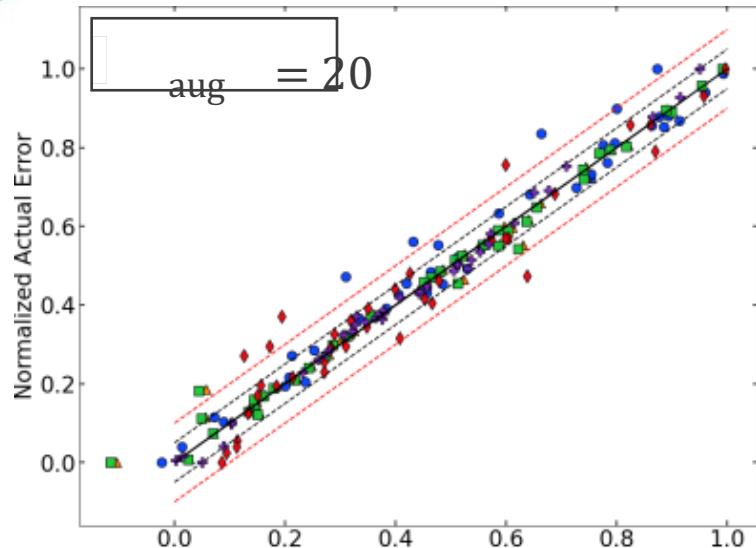
# Augmented Training Set

- Improve error model by augmenting with additional points





# Augmented Training Set Normalized Error







# Computational Runtime

- D-Optimal with LOOCV cuts computational expense by 64% compared to Distinct LHS
  - Design with 20 augmented points cuts computational expense by 44%

Category	Sampling Type	$N_{\text{train}}$	Total Time [s] $\times 10^6$	Relative Time to Distinct LHS	$\bar{R}^2$
Distinct	LHS	102	1.43	1.00	0.990
	LHS Maximin	103	1.44	1.01	0.961
	D-Optimal	87	1.22	0.85	0.991
Single Training Set	D-Optimal	37	0.52	0.36	0.918
Augmented Training Set	D-Optimal	57	0.80	0.56	0.970
		77	1.08	0.75	0.954
		97	1.36	0.95	0.952
		117	1.64	1.15	0.962
		137	1.91	1.34	0.985







## Conclusions

- D-Optimal design reduces development cost of error model by 15%
  - Reduced total number of training points from 102 to 87
- LOOCV with D-Optimal design reduces development cost of error model by 64%
  - Adding 20 augment points improves accuracy from  $\bar{R}^2 = 0.92$  to 0.97
  - Using 20 augment points reduces development cost by 44%
- May improve overall cost reduction by improving POD updates
  - Recalculating POD takes up 30% of overall cost with LOOCV
  - Possibility to use rank-1 updates to POD basis [1]





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# Questions?

