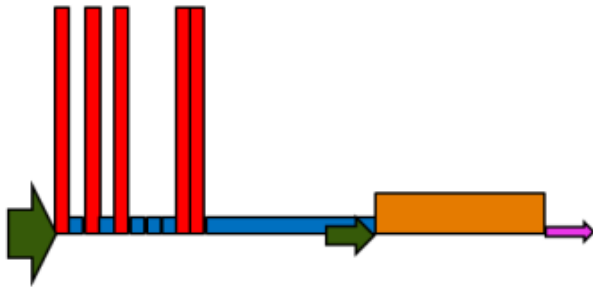


Next Generation Uncertainty Quantification and Stochastic Media Monte Carlo Transport Methods



PRESENTED BY

Aaron Olson

LDRD Summary



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

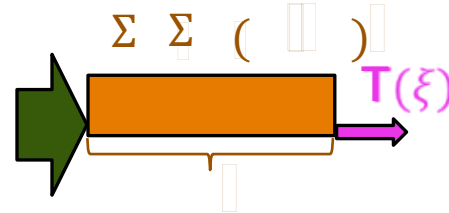


Topic Area: Uncertainty Quantification/Stochastic Media



Develop efficient uncertainty quantification (UQ) and stochastic media (SM) Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU

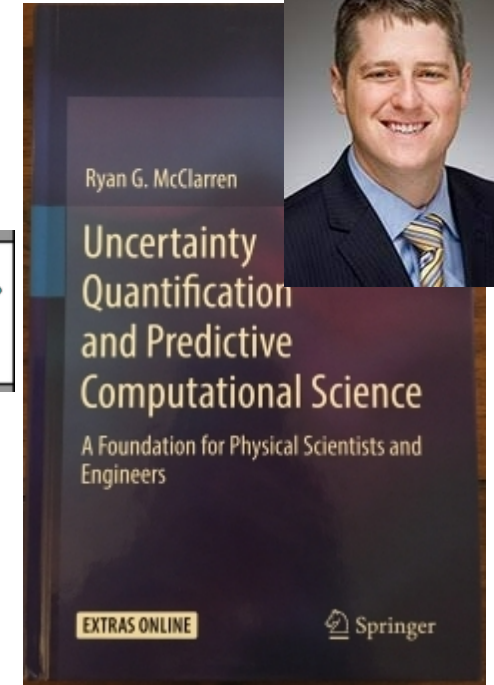
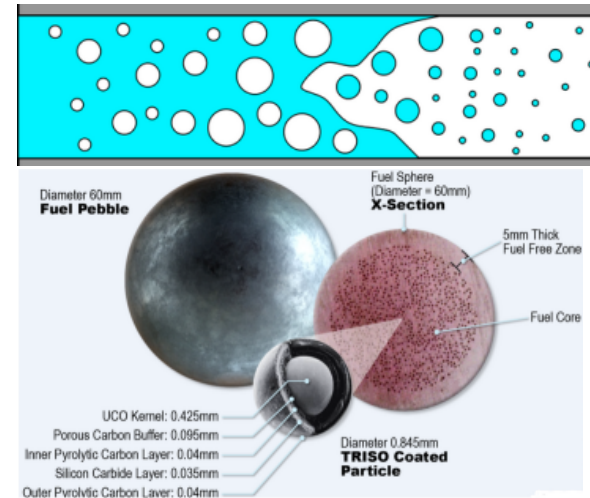
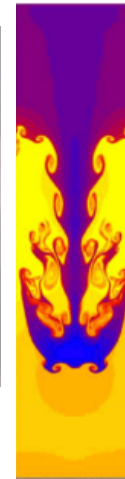
UQ – quantify effects of input uncertainty on outputs



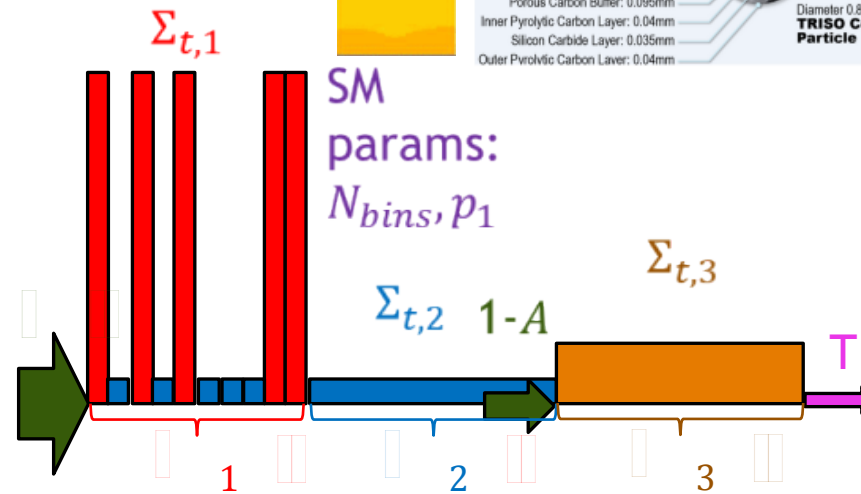
$$T = e^{-r\Sigma_t}$$

$$T(\xi) = e^{-r\Sigma_t(\xi)}$$

SM – structures only known statistically



Combined – treat SM as uncertainty source



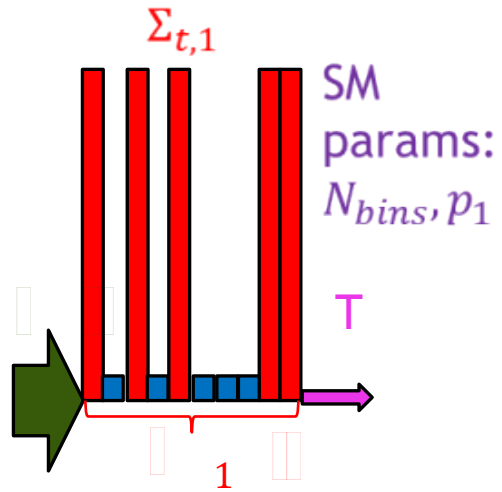
Uncertainty sources:

- Boundary conditions
- Coefficients
- Geometry
- Stochastic mixing
- SM hyperparameters

Foundational Concept: Mixed Monte Carlo Sampling Efficiency



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU



Monte Carlo sampling, Monte Carlo transport
Optimize number of

- Samples
- Histories/sample

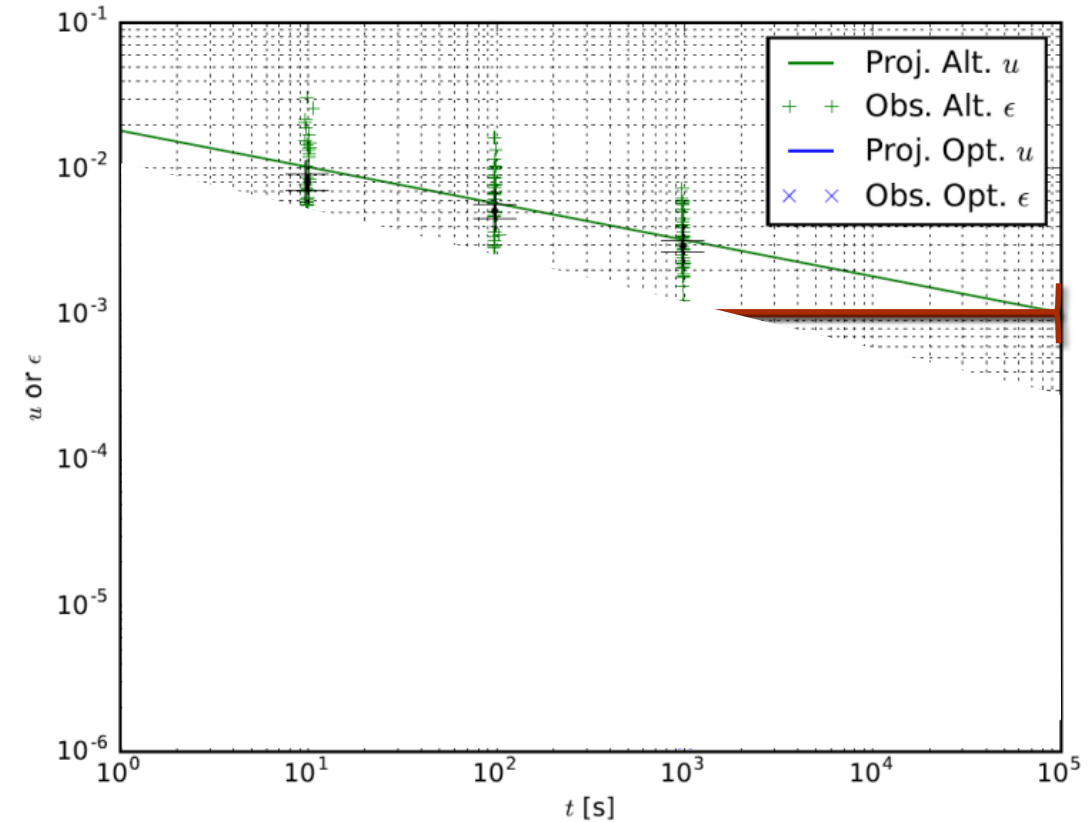
An Optimal-Cost Monte Carlo Approach to Stochastic Media Transport Calculations

Aaron J. Olson* and Brian C. Franke*

$$N = \frac{\sigma_{MC}}{\sigma_{RS}} \frac{\sqrt{C_{RS}}}{\sqrt{C_{MC}}}$$

Set N

Converge w/
R



$\lim_{R \rightarrow \infty}$

$$u_{alt} = \sigma_{RS} C_{MC}^{1/4} t^{-1/4}$$

Optima

$$u_{tot} = (\sqrt{C_{RS}} \sigma_{RS} + \sqrt{C_{MC}} \sigma_{MC}) t^{-1/2}$$

- As long as cost of taking sample (C_{RS}) small, massive savings possible with histories per sample (N) small
- MMCS: Monte Carlo sampling in uncertainty space and in solver with frequent resampling of

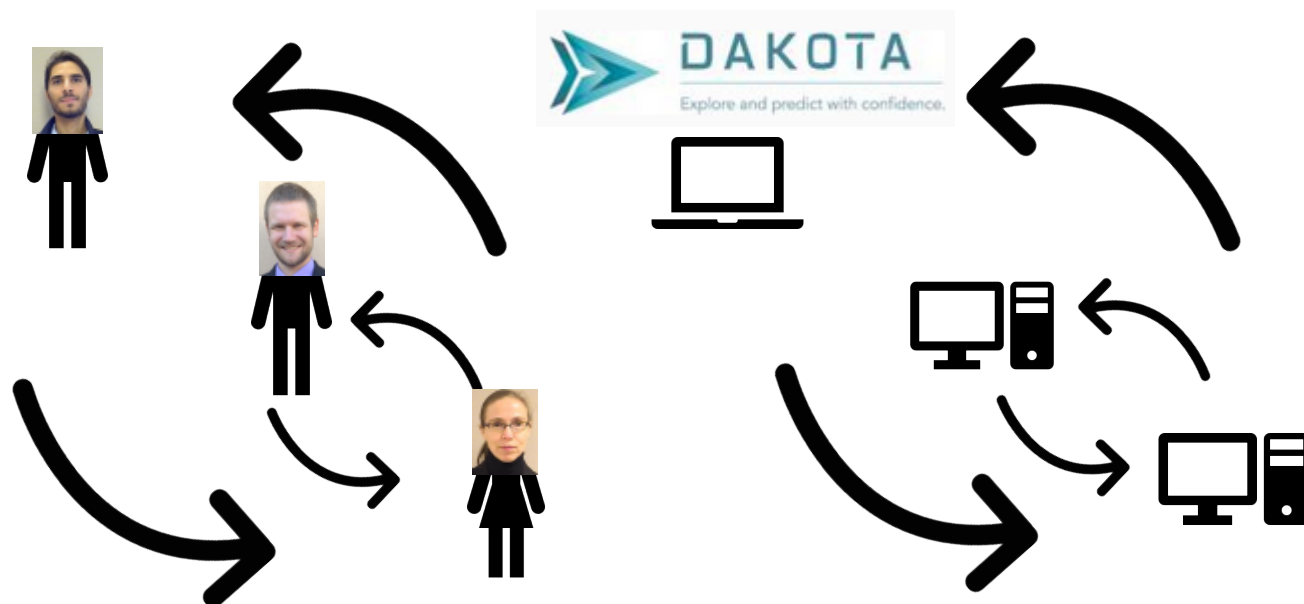
Foundational Concept: Mixed Monte Carlo Sampling Embedding



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU



Current UQ workflow
(external linkage)



Targeted UQ workflow
(embedding)



Initial MMCS Methods: CoPS and EVADE



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Embedded Variance Deconvolution (EVADE):
Parse parameter-driven variance from solver variance

Calculation of Parametric Variance using Variance Deconvolution

Aaron J. Olson*

Get w / $N=1$
Est. w / $N>1$



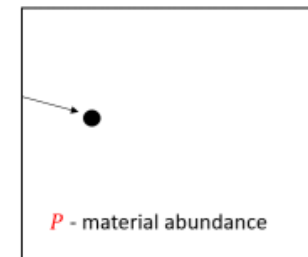
	Semi-an.	VADE	EVADE
$\langle \epsilon_{V_P} \rangle$	0.01006	0.11029	0.1001(2)
	9	0.00525	0.00053

10X

Conditional Point Sampling (CoPS):
Sample stochastic media mixing only at discrete points

Conditional Point Sampling:
A Novel Monte Carlo Method for Radiation Transport in Stochastic Media

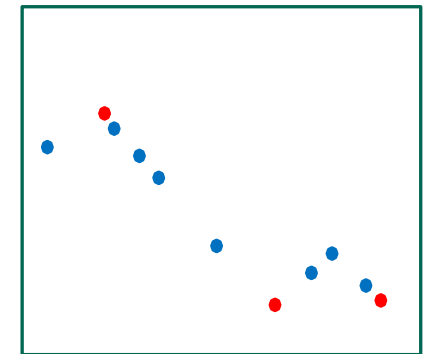
Emily H. Vu*[†] and Aaron J. Olson[†]



EVADE with CoPS for SM variance
An Extension of Conditional Point Sampling
to Quantify Uncertainty Due to Material Mixing Randomness

Emily H. Vu^{1,2} and Aaron J. Olson²

	V _p -reflectance		V _p -transmittance	
	Bench	CoPS	Bench	CoPS
Case 2a	0.082	0.0823(4)	0.007	0.0079(3)



Next-Gen MC LDRD Overview



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

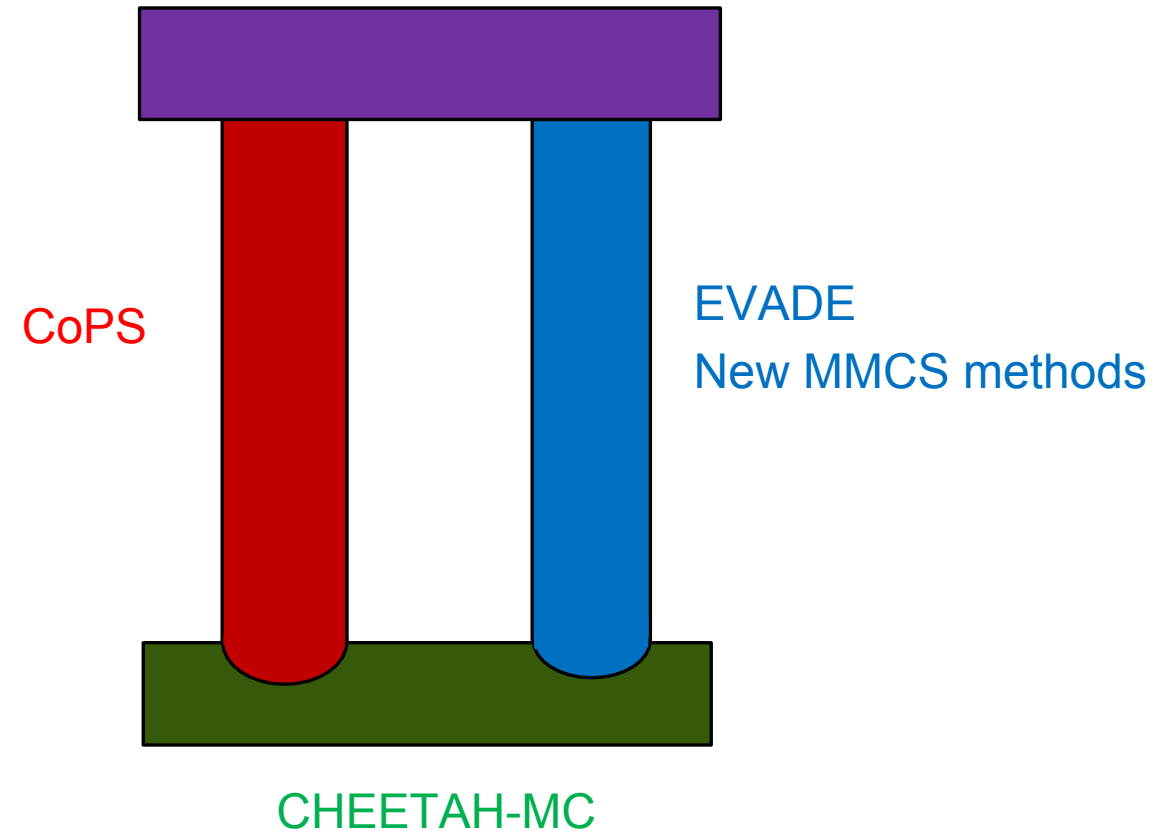
Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

LDRD Key Questions:

- What is possible?
- What is practical?

LDRD : Fall 2019-Fall 2022
CEMeNT: Fall 2020-Fall 2025





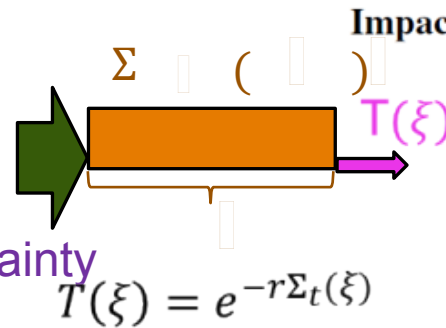
Progress: MMCS Polynomial Chaos Expansion Tools



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

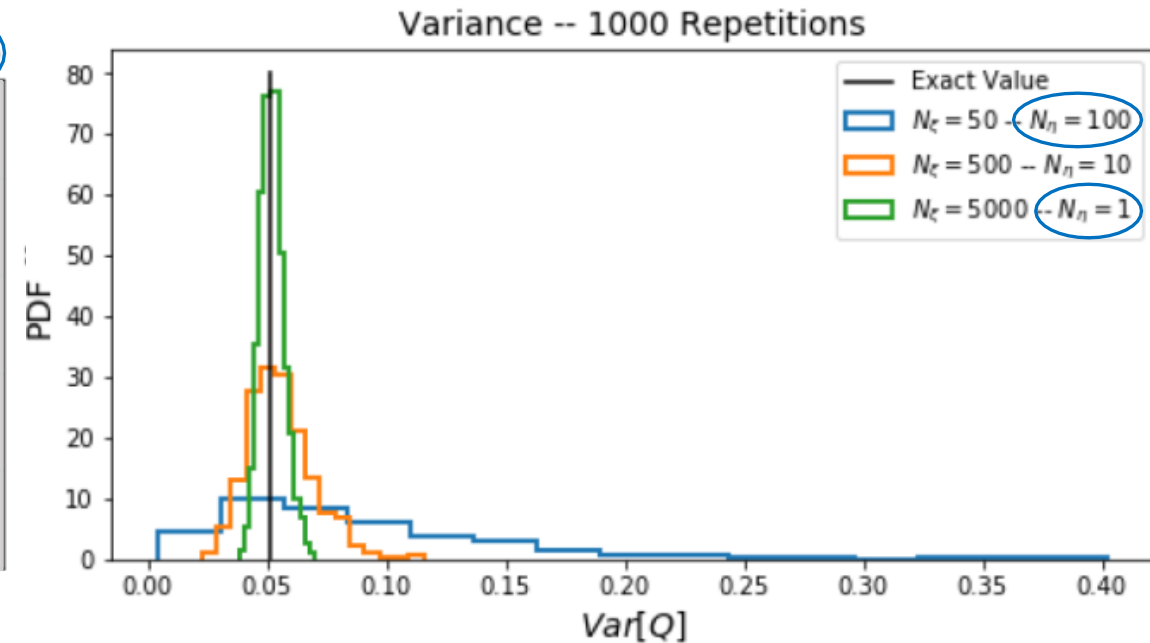
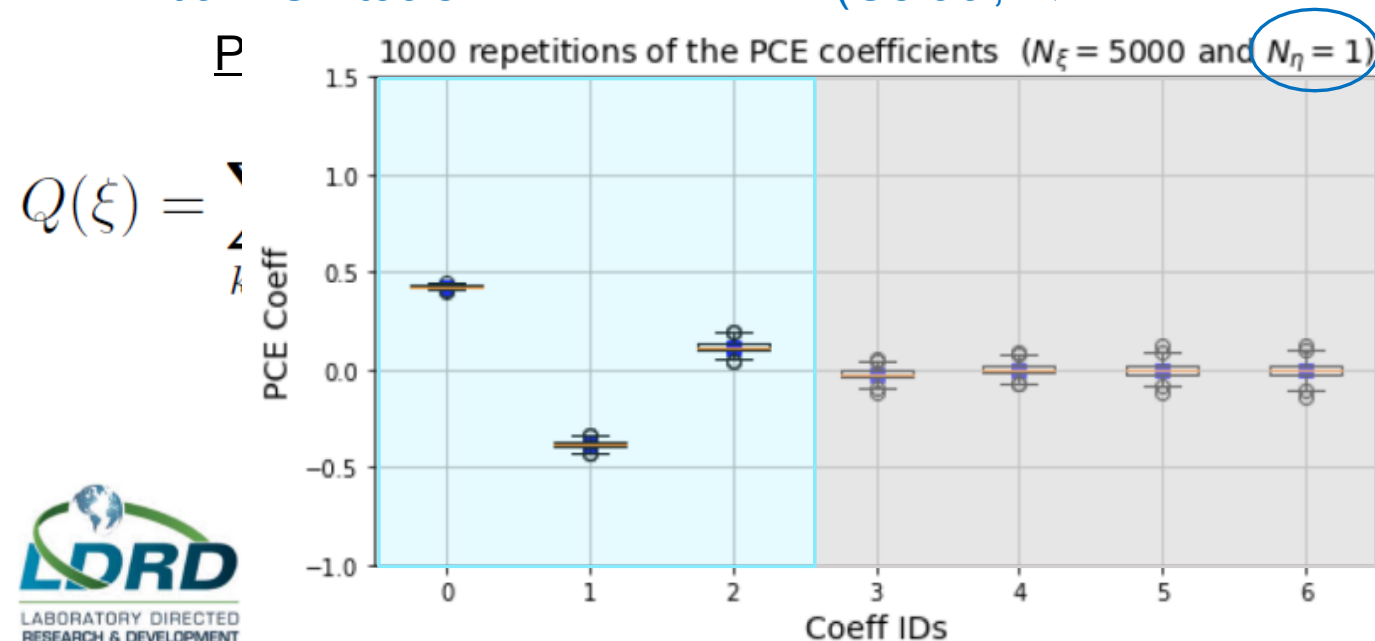
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Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)



Progress: MMCS Sobol' Indices Tools



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

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- Initial sampling-based Sobol indices (Petticrew, 2021)



S_i

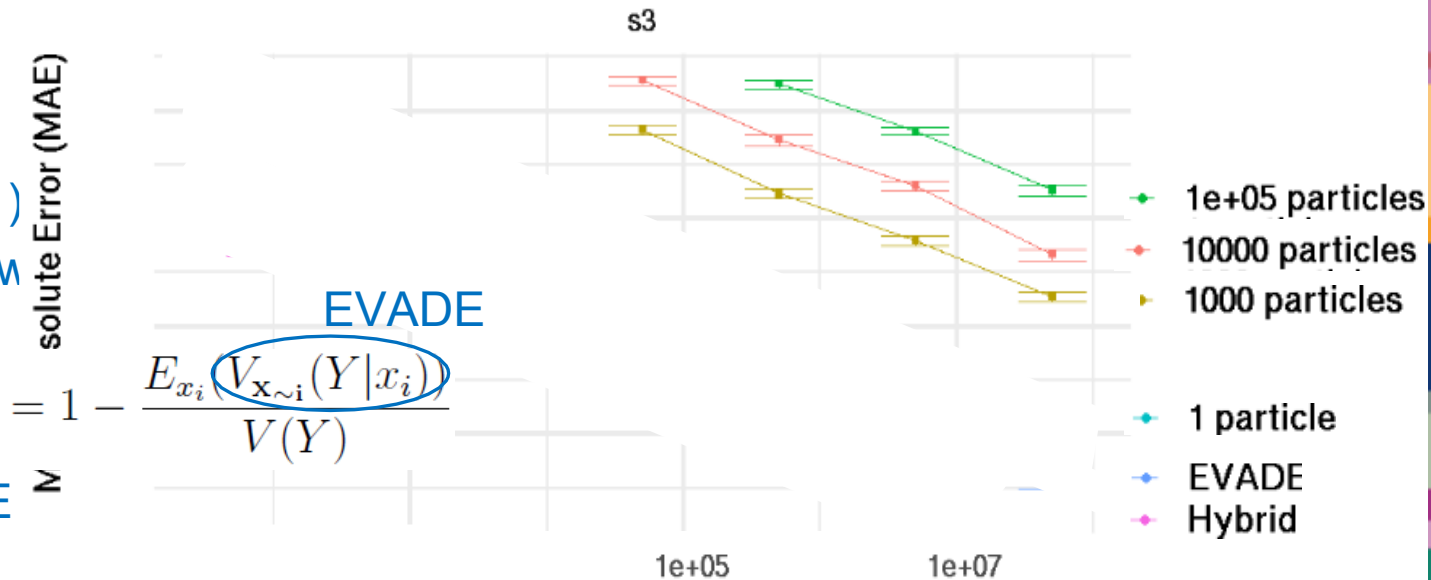
$$S_{T_i} = \frac{E_{\mathbf{x} \sim i} (V_{\mathbf{x}_i}(Y|\mathbf{x}_{\sim i}))}{V(Y)}$$

EVAD

$$V(Y) = E(V(Y|x)) + V(E(Y|x))$$

COMPUTATION OF SOBOL' INDICES USING EMBEDDED VARIANCE DECONVOLUTION

James M. Petticrew¹, Aaron J. Olson²



EVAD-based:

“Traditional” in MMCS limit: Surprisingly well-performing

New “hybrid”:

MC convergence efficient

Traditional sampling w/ EVAD

Progress: Deep Learning SM Tool



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

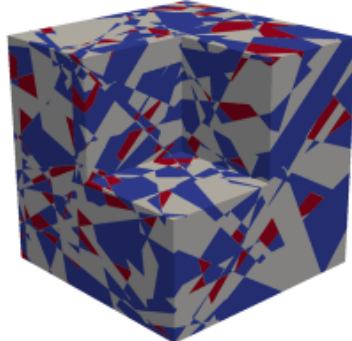
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Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)

Markovian
mixing (N-ary)



USING DEEP NEURAL NETWORKS TO PREDICT MATERIAL TYPES IN CONDITIONAL POINT SAMPLING APPLIED TO MARKOVIAN MIXTURE MODELS

Warren L. Davis IV¹, Aaron Olson¹, Gabriel Popoola¹,
Dan Bolintineanu¹, Theron Rodgers¹, and Emily Vu^{1,2}

Method	Sample0	Sample1	Sample2	Sample3	Sample4	Average
CoPS2	.147	.146	.154	.151	.147	.149
DNN	.169	.153	.112	.129	.166	.146

Figure: Jensen-Shannon divergence for 1-D predictions

Method	Sample0	Sample1	Sample2	Sample3	Sample4	Average
CoPS2	84.8	83.6	90.2	86.1	83.2	85.6
DNN	87.8	87.3	91.1	87.4	86.0	87.9

Figure: Accuracy percentages for 3-D predictions

Progress: SM Benchmarking Capabilities



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

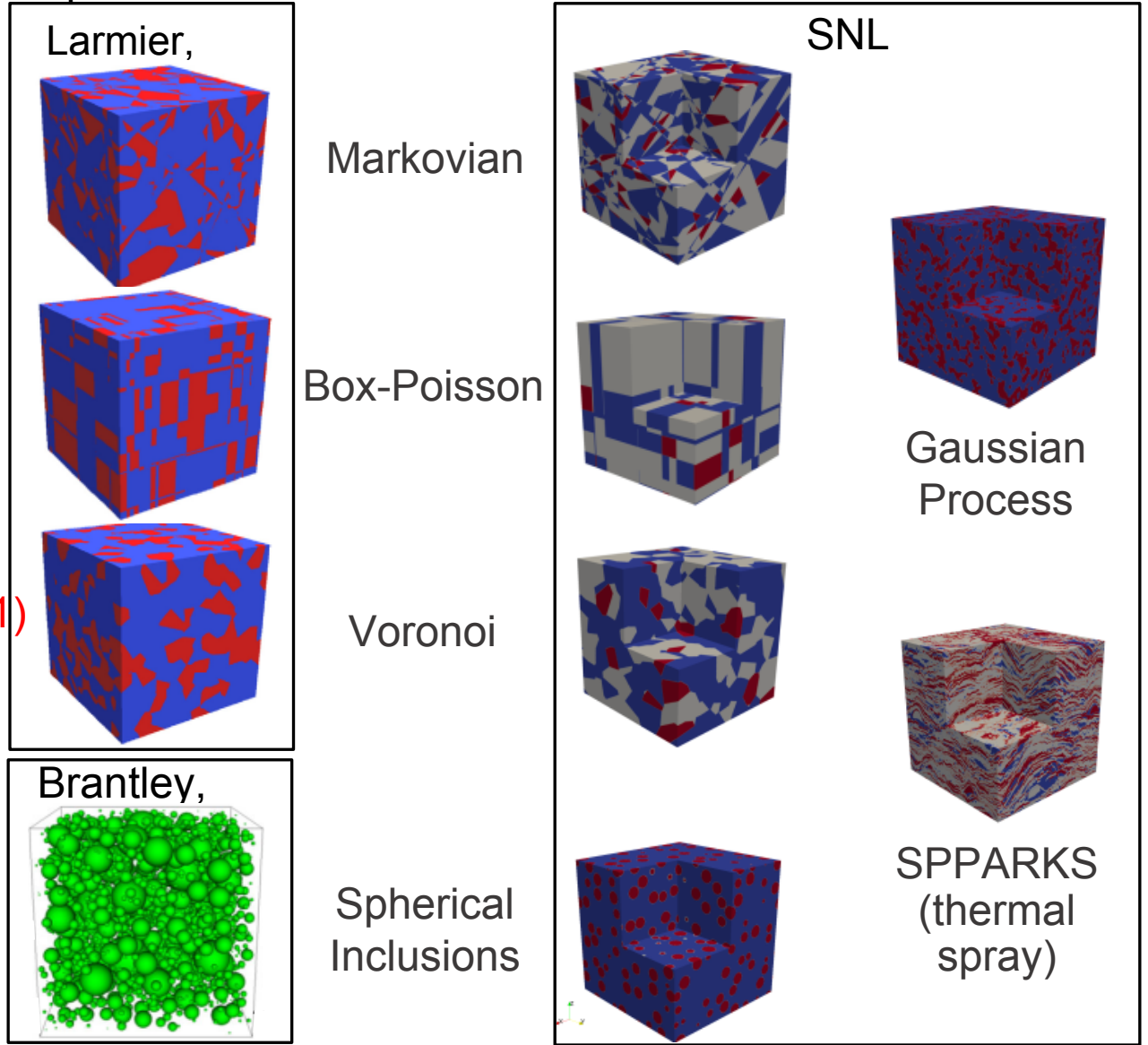
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Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)

THEORY AND GENERATION METHODS FOR N -ARY STOCHASTIC MIXTURES WITH MARKOVIAN MIXING STATISTICS

Aaron Olson¹, Shawn Pautz¹, Dan Bolintineanu¹, and Emily Vu^{1,2}





Progress: Proposed Test Problem



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

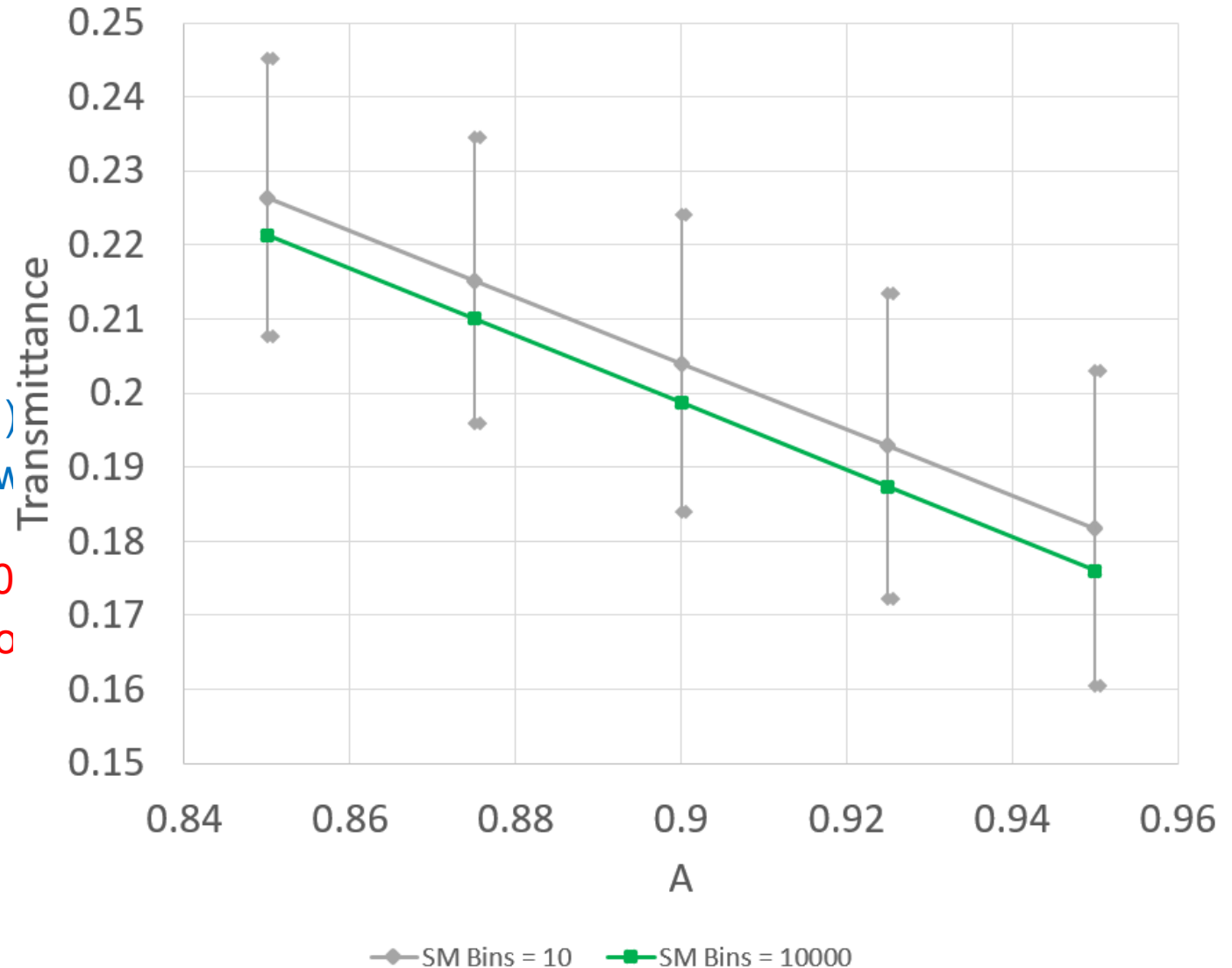
- Develop UQ methods
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Accomplishments (ANS/M&C papers):

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- Initial sampling-based Sobol indices (Petticrew 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olso 2021)
- Proposed Estimation of Sobol indices:

Surrogate over fractional source distribution

“A”:



Progress: GPU Prototyping



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

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Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021) Successive
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olso Simultaneous 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kersting, 2021)

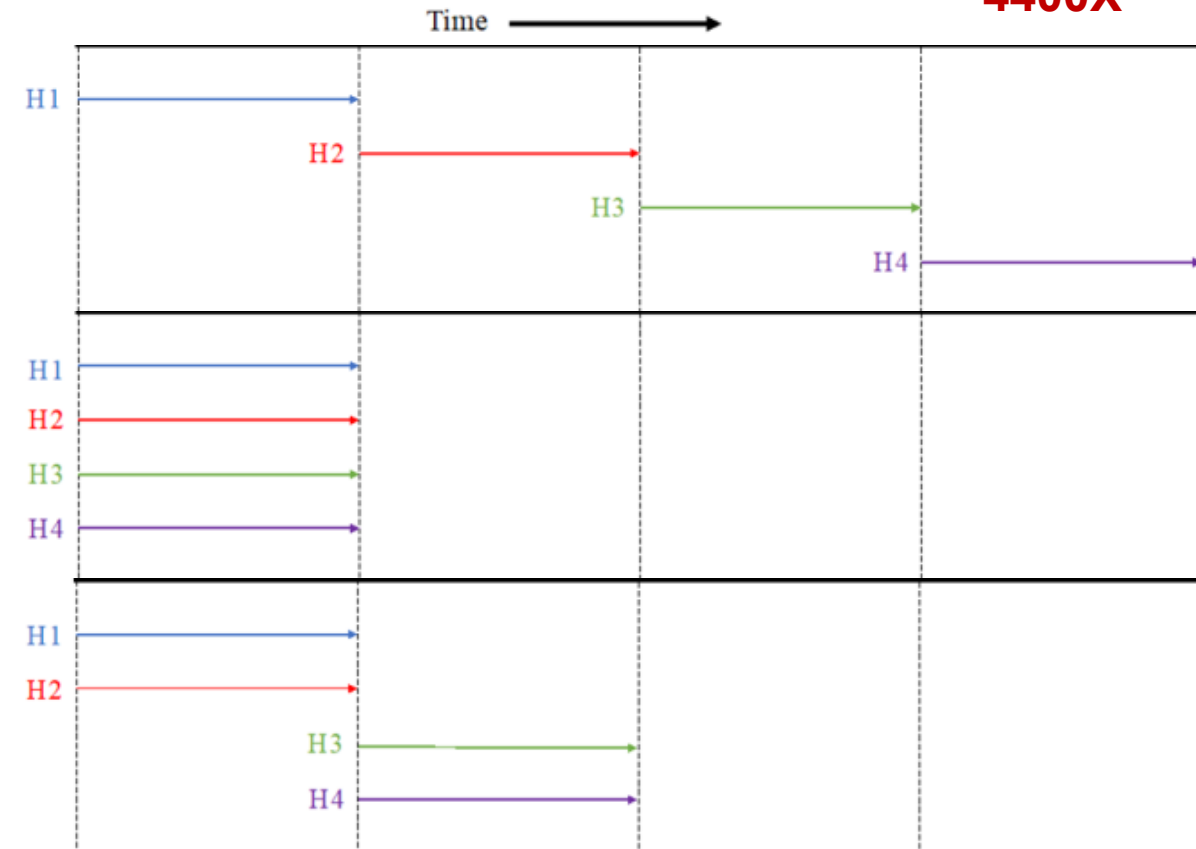
CONDITIONAL POINT SAMPLING IMPLEMENTATION FOR THE GPU

Luke J. Kersting¹, Aaron Olson¹, and Kerry Bossler¹

2-thread Hybrid

	Reflectance			Runtime (s)	
	Bench. [4]	CPU	GPU	CPU	GPU
2 c	0.3438(6)	0.3135(5)	0.3133(5)	14539.8	3.3

4400X



Progress: GPU Prototyping



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

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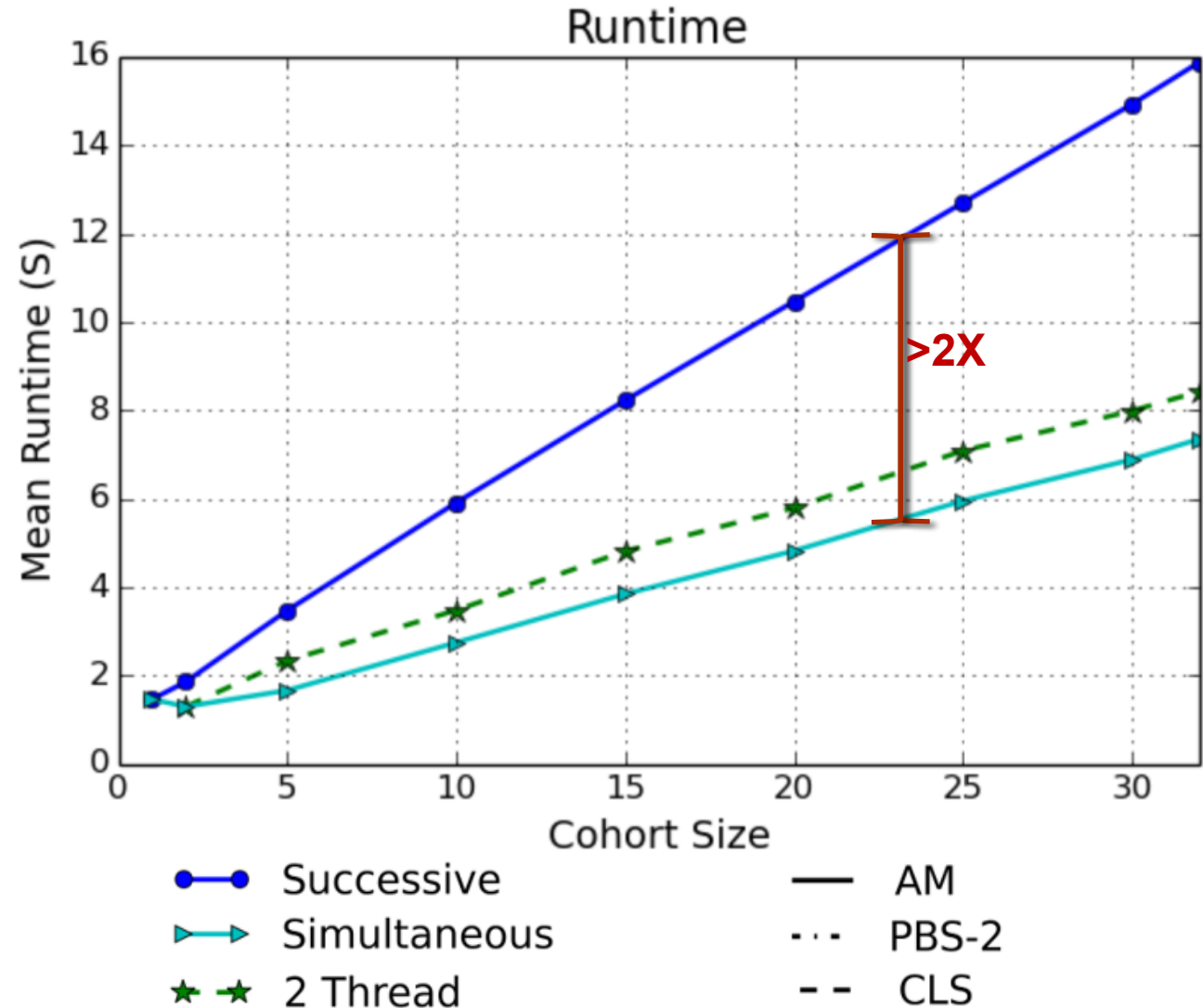
Accomplishments (ANS/M&C papers):

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- Proposed test problem

CONDITIONAL POINT SAMPLING IMPLEMENTATION FOR THE GPU

- Prototyped SM algorithm on GPU

(Kersting, 2021) Luke J. Kersting¹, Aaron Olson¹, and Kerry Bossler¹





Progress: Limited-memory Algorithm



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

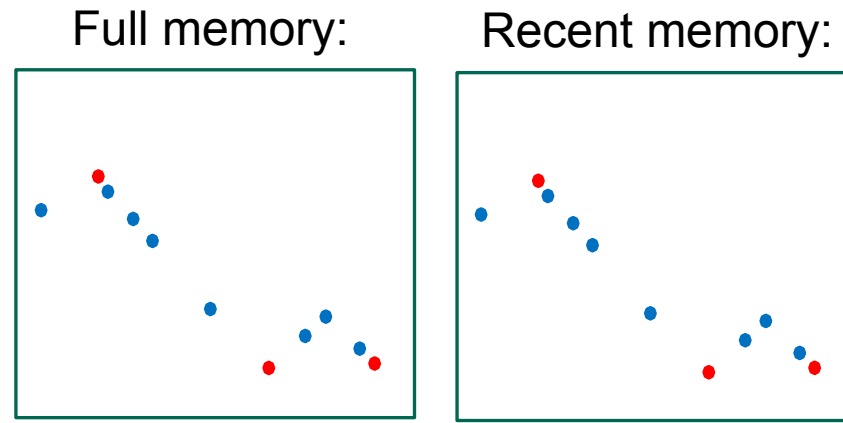
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- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kersting, 2021)
- “Limited-memory” SM algorithm (Vu, 2020; Vu, 2021)

Recent Memory Versions of Conditional Point Sampling for Transport in 1D Stochastic Media

Emily H. Vu^{*†} and Aaron J. Olson[†]



	CoPS2- ¹	CoPS2- ²	CoPS2- ³	CoPS2- ∞
Transmittance RMS E_R	0.362	0.288	0.257	0.042
Runtime (min.)	282	293	296	598



Progress: Limited-memory Algorithm



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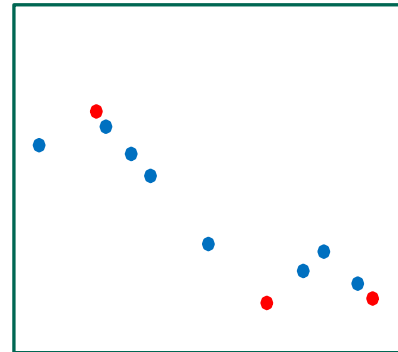
Accomplishments (ANS/M&C papers):

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AMNESIA RADIUS VERSIONS OF CONDITIONAL POINT SAMPLING FOR RADIATION TRANSPORT IN 1D STOCHASTIC MEDIA

Emily H. Vu^{1,2} and Aaron J. Olson²

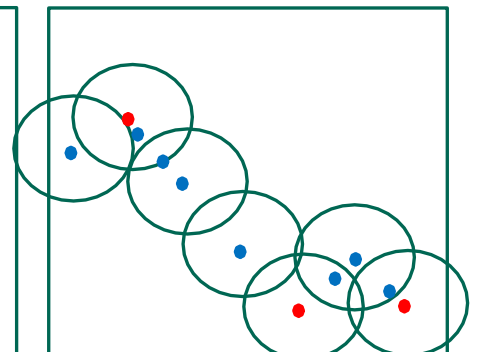
Full memory:



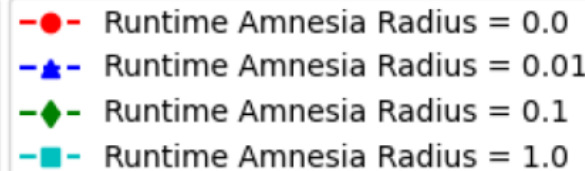
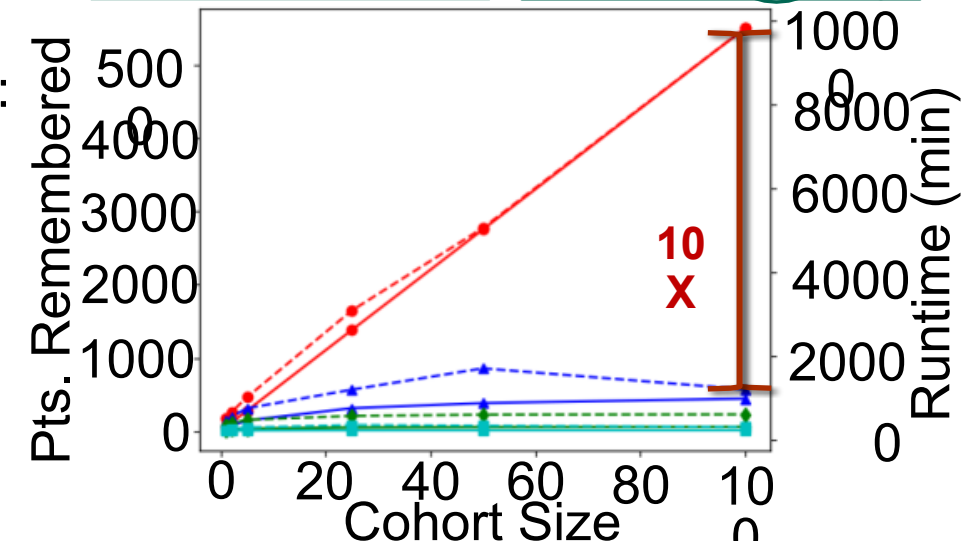
Recent memory:



Amnesia radius:



Cohort size 1E6:
0.7d vs. 190yr
13s vs. 15.8d



Progress: UNM Collaboration



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Sensitivity Analysis in Coupled Radiation Transport Simulations

Christopher M. Perfetti^a, Brian Franke^b, Ron Kensek^b, Aaron Olson^b

“Coupled CLUTCH”

- 1D transport
- Photon/electron
- 3 groups
- 10 cells

REVISITING THE LOCKWOOD ALBEDO MEASUREMENTS FOR VALIDATION OF THE INTEGRATED TIGER SERIES ELECTRON-PHOTON TRANSPORT CODE

R

b

Rowdy Davis¹, Ronald P. Kensek², Christopher M. Perfetti¹ and Aaron Olson²

ITS Validation Suite:

- 7 experiments
- Assessment: Expand Lockwood albedo simulations

Improvements:

- Quantitative error metric
- More simulations
- Experimental errors

UNM Collaboration

- Validation/calibration simulations
- Sensitivity method
- implementation/prototyping

UNM collaboration goals/accomplishments:

“Limited or no SM algorithm sensitivity method/prototype on GPUs (2020-2021)”



Opportunity: CEMeNT Collaboration?

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Wish list:

- Develop PCE term selection/regression approaches
- Quantify Sobol performance, new and traditional
- Expand MMCS PCE/Sobol prototyping
- Design MMCS UI/co-implementation strategies
- Your ideas!

Internship Job Posting:

- Sandia Careers: <https://bit.ly/2XzEuGD>
- Posting number: 674437
- Posting live until Feb. 22

UNM collaboration goals/accomplishments:

“Limited or No SM algorithm sensitivity methods/prototype on GPUs (2020-2021)”

CEMeNT collaboration?



- Student internship
- Other