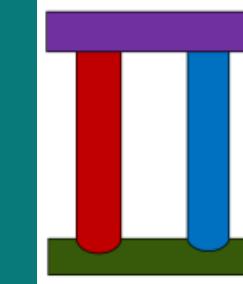
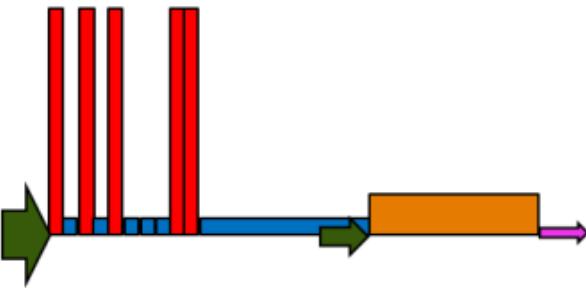


# Next Generation Uncertainty Quantification and Stochastic Media Monte Carlo Transport Methods



PRESENTED BY

Aaron Olson



# LDRD Summary



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



# Topic Area: Uncertainty Quantification/Stochastic Media



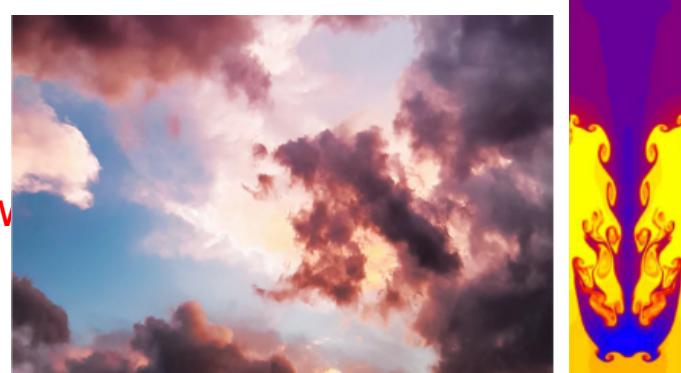
Develop efficient uncertainty quantification (UQ) and stochastic media (SM) Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU

UQ – quantify effects of input uncertainty on outputs

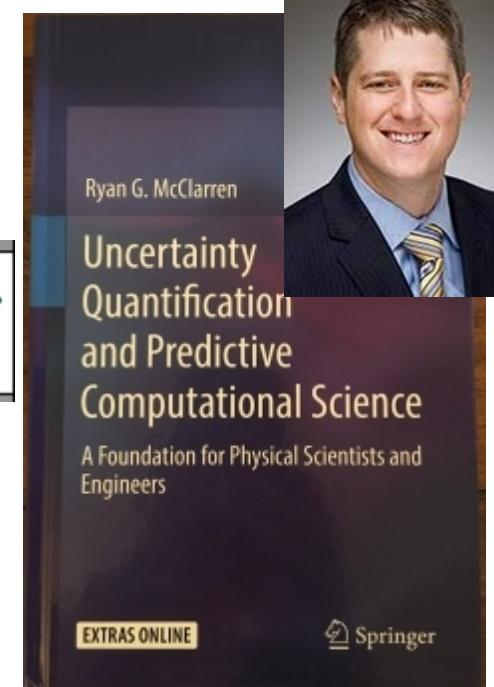
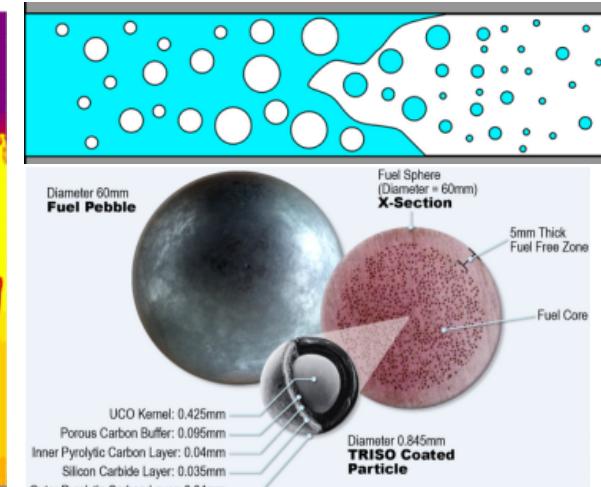


$$T = e^{-r\Sigma_t}$$

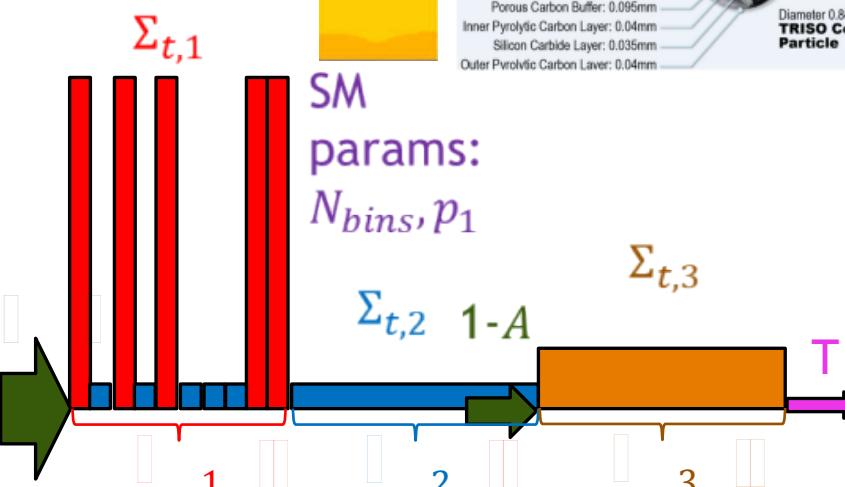
$$T(\xi) = e^{-r\Sigma_t(\xi)}$$



SM – structures only known statistically



Combined – treat SM as uncertainty source



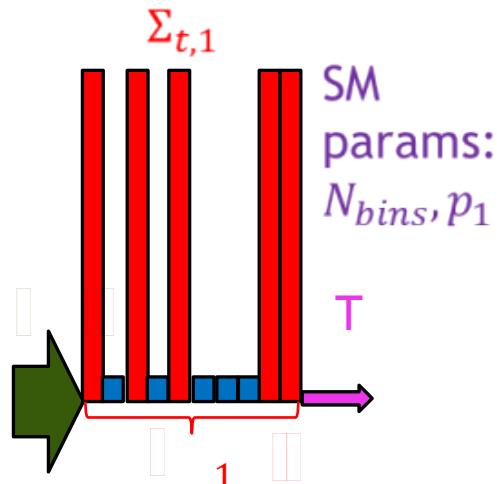
Uncertainty sources:

- Boundary conditions
- Coefficients
- Geometry
- Stochastic mixing
- SM hyperparameters

# Foundational Concept: Mixed Monte Carlo Sampling Efficiency



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU



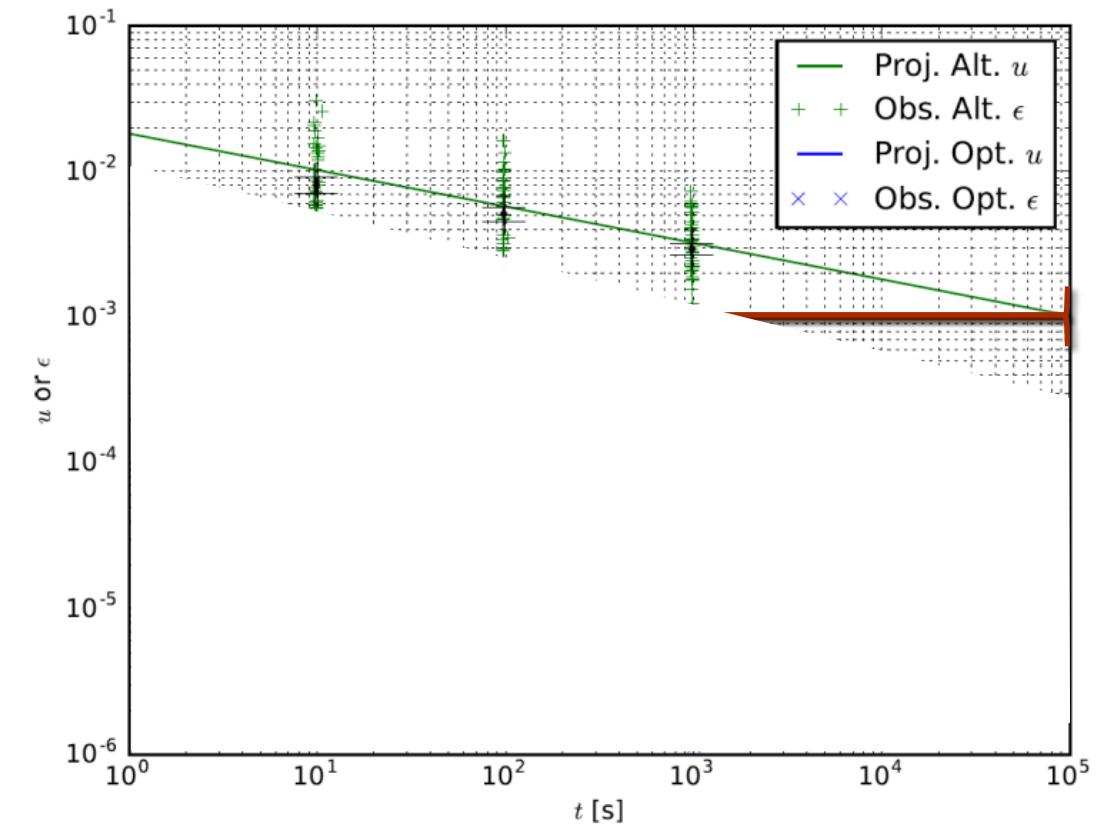
Monte Carlo sampling, Monte Carlo transport  
Optimize number of  
Samples  
Histories/sample

## An Optimal-Cost Monte Carlo Approach to Stochastic Media Transport Calculations

Aaron J. Olson\* and Brian C. Franke\*

$$N = \frac{\sigma_{MC}}{\sigma_{RS}} \frac{\sqrt{C_{RS}}}{\sqrt{C_{MC}}}$$

Set N  
Converge w/  
R



$$u_{alt} = \lim_{R \rightarrow \infty} u_{alt} = \sigma_{RS} C_{MC}^{1/4} t^{-1/4}$$

$$u_{tot} = (\sqrt{C_{RS}} \sigma_{RS} + \sqrt{C_{MC}} \sigma_{MC}) t^{-1/2}$$

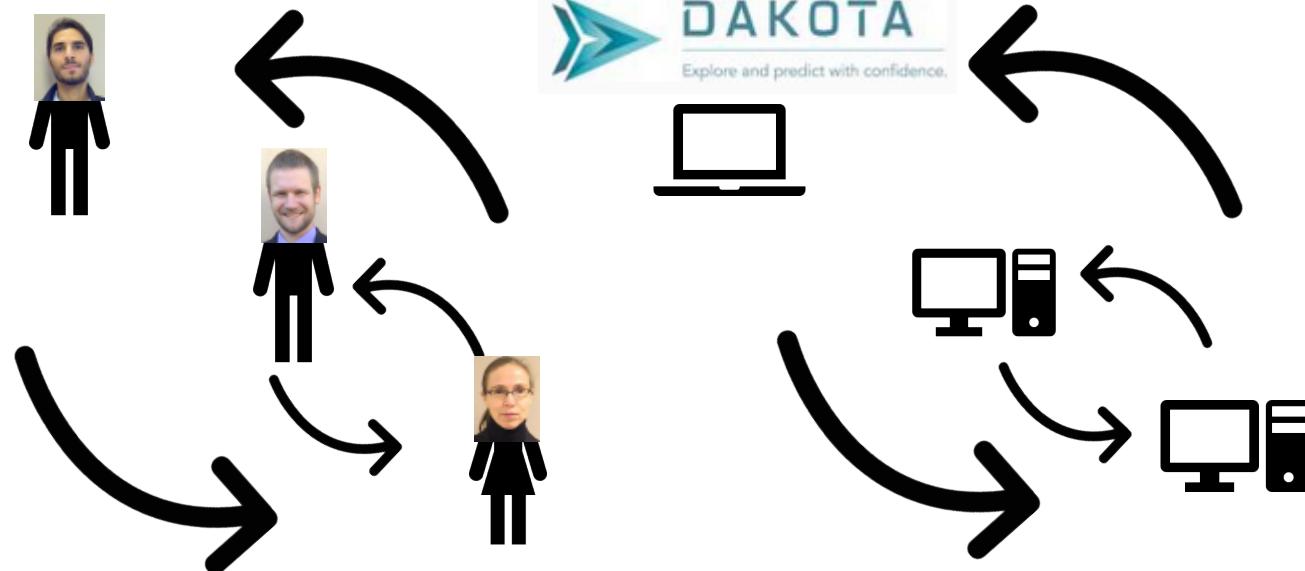
- As long as cost of taking sample ( $C_{RS}$ ) small, massive savings possible with histories per sample ( $N$ ) small
- MMCS: Monte Carlo sampling in uncertainty space and in solver with frequent resampling of

# Foundational Concept: Mixed Monte Carlo Sampling Embedding



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods for the GPU

Current UQ workflow  
(external linkage)



Targeted UQ workflow  
(embedding)



# Initial MMCS Methods: CoPS and EVADE



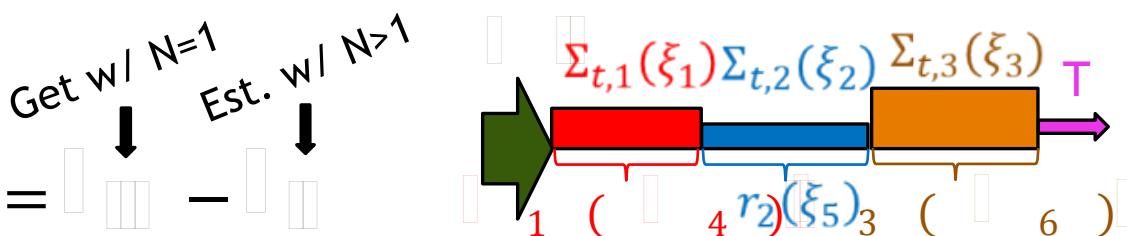
Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

## Embedded Variance Deconvolution (EVADE):

Parse parameter-driven variance from solver variance

### Calculation of Parametric Variance using Variance Deconvolution

Aaron J. Olson\*



Semi-an.	VVADE	EVADE
0.010069	0.11029	0.1001(2)
	0.00525	0.00053

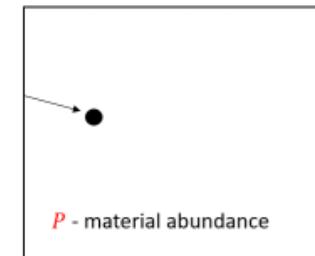
**10X**

## Conditional Point Sampling (CoPS):

Sample stochastic media mixing only at discrete points

### Conditional Point Sampling: A Novel Monte Carlo Method for Radiation Transport in Stochastic Media

Emily H. Vu\*† and Aaron J. Olson†

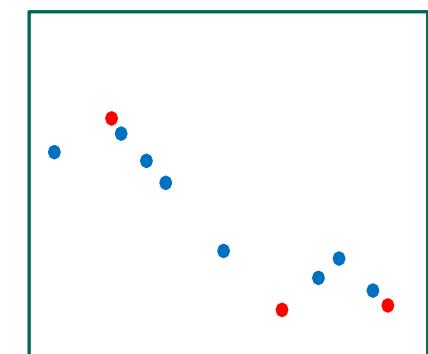


## EVADE with CoPS for SM variance

An Extension of Conditional Point Sampling to Quantify Uncertainty Due to Material Mixing Randomness

Emily H. Vu<sup>1,2</sup> and Aaron J. Olson<sup>2</sup>

	V <sub>P</sub> -reflectance		V <sub>P</sub> -transmittance	
	Bench	CoPS	Bench	CoPS
Case 2a	0.082	0.0823(4)	0.007	0.0079(3)



# Next-Gen MC LDRD Overview



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

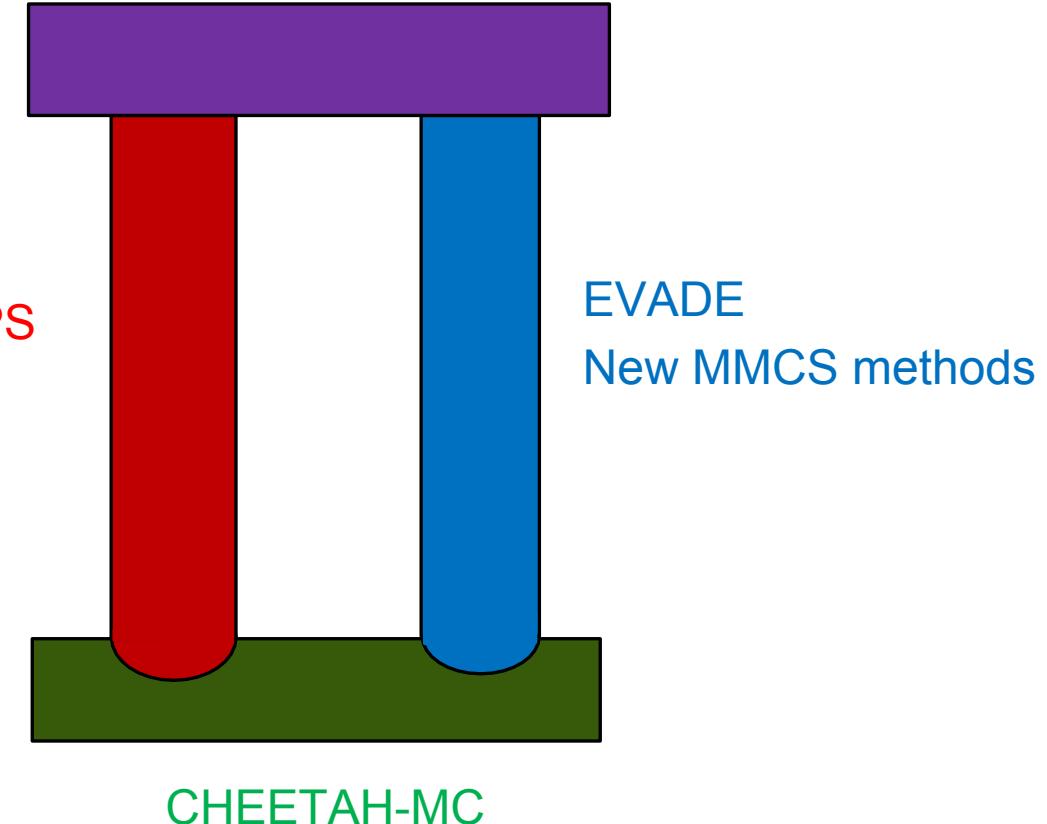
- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

LDRD Key Questions:

- What is possible?
- What is practical?

LDRD : Fall 2019-Fall 2022

CEMeNT: Fall 2020-Fall 2025



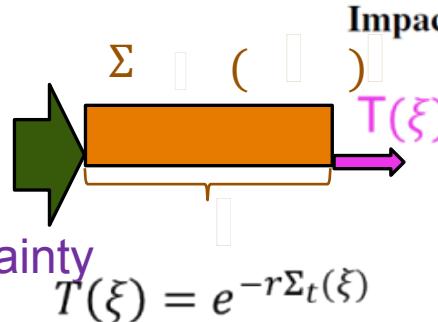
# Progress: MMCS Polynomial Chaos Expansion Tools



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU



Impact of sampling strategies in the polynomial chaos surrogate construction for Monte Carlo transport applications

Gianluca Geraci<sup>1</sup> and Aaron J. Olson<sup>1</sup>

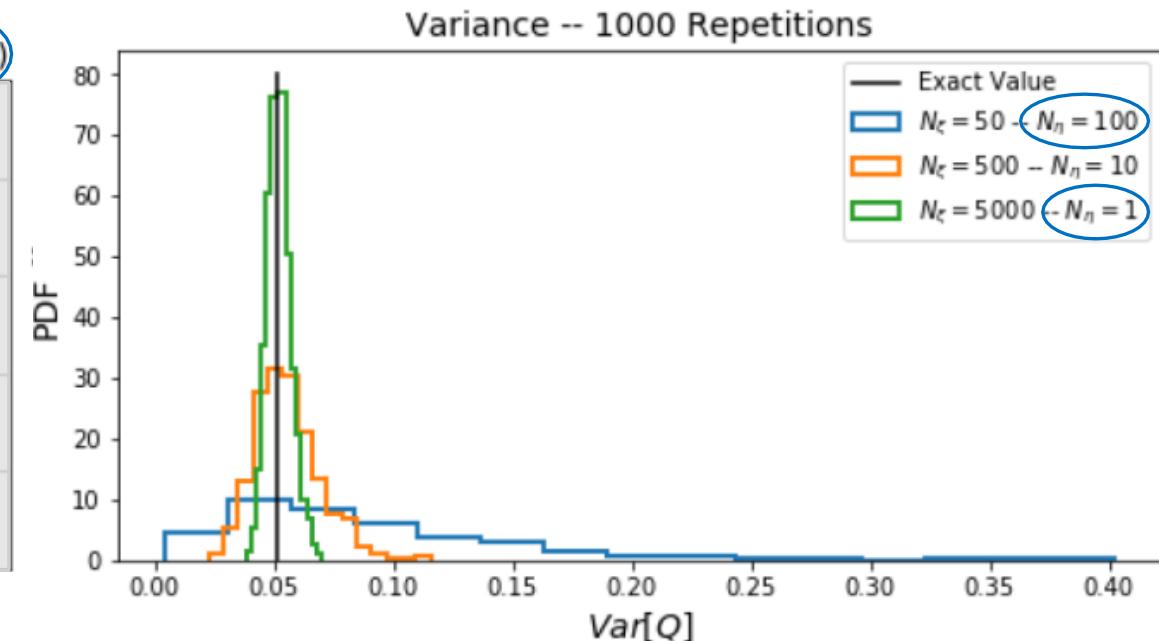
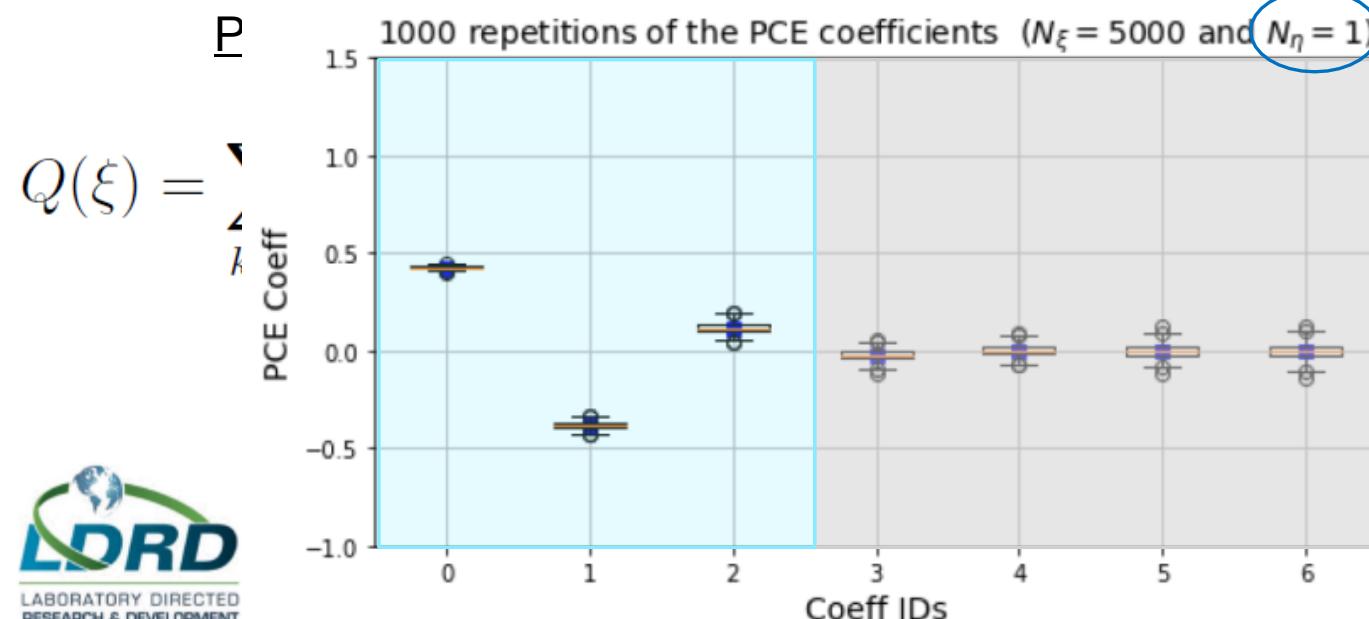
MMCS savings, small  $N_\eta$ :

$$\text{Var} [\hat{\beta}_k^s] = \frac{1}{b_k^2} \frac{N_\eta \text{Var} [\Psi_k Q] + \mathbb{E} [\Psi_k^2 \sigma^2]}{N}$$

Accomplishments (ANS/M&C papers):

- Initial PCE tools

(Geraci, 2021)



# Progress: MMCS Sobol' Indices Tools



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)



$S_i$

$$S_i = 1 - \frac{E_{x_i} (V_{x_i} (Y|x_i))}{V(Y)}$$

**EVADE**

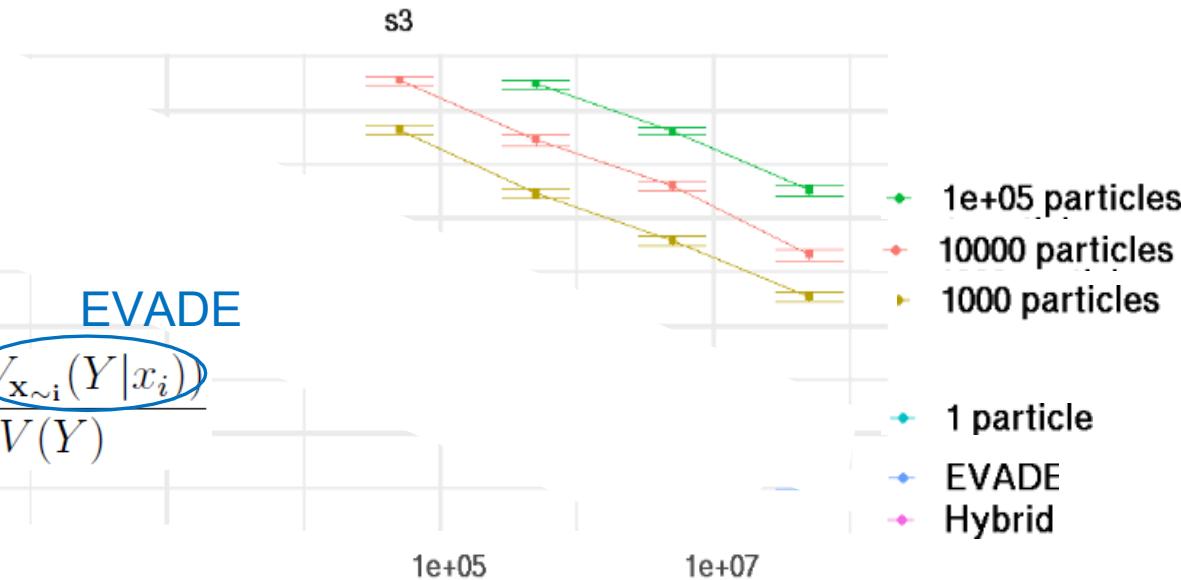
$$S_{T_i} = \frac{E_{x_{\sim i}} (V_{x_{\sim i}} (Y|x_{\sim i}))}{V(Y)}$$

**EVADE**

$$V(Y) = E (V(Y|x)) + V (E(Y|x))$$

## COMPUTATION OF SOBOL' INDICES USING EMBEDDED VARIANCE DECONVOLUTION

James M. Petticrew<sup>1</sup>, Aaron J. Olson<sup>2</sup>



EVADE-based:

“Traditional” in MMCS limit: Surprisingly well-performing  
New “hybrid”: Traditional sampling w/ EVADE

MC convergence efficient

# Progress: Deep Learning SM Tool



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

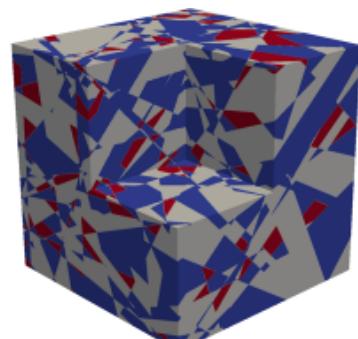


Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)  
Markovian mixing (N-ary)



## USING DEEP NEURAL NETWORKS TO PREDICT MATERIAL TYPES IN CONDITIONAL POINT SAMPLING APPLIED TO MARKOVIAN MIXTURE MODELS

Warren L. Davis IV<sup>1</sup>, Aaron Olson<sup>1</sup>, Gabriel Popoola<sup>1</sup>,  
Dan Bolintineanu<sup>1</sup>, Theron Rodgers<sup>1</sup>, and Emily Vu<sup>1,2</sup>

Method	Sample0	Sample1	Sample2	Sample3	Sample4	Average
CoPS2	.147	.146	.154	.151	.147	.149
DNN	.169	.153	.112	.129	.166	.146

Figure: Jensen-Shannon divergence for 1-D predictions

Method	Sample0	Sample1	Sample2	Sample3	Sample4	Average
CoPS2	84.8	83.6	90.2	86.1	83.2	85.6
DNN	87.8	87.3	91.1	87.4	86.0	87.9

Figure: Accuracy percentages for 3-D predictions

# Progress: SM Benchmarking Capabilities



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

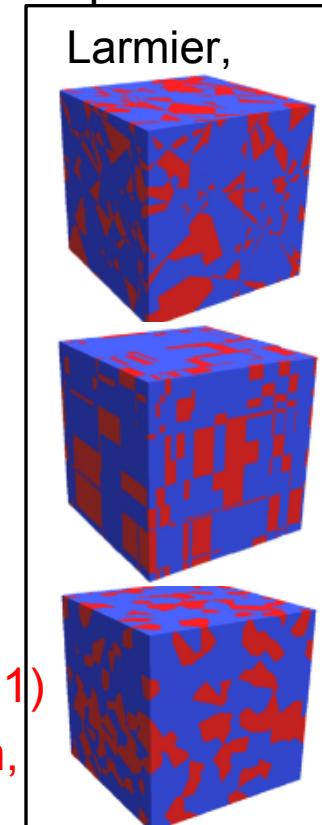
- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)

## THEORY AND GENERATION METHODS FOR $N$ -ARY STOCHASTIC MIXTURES WITH MARKOVIAN MIXING STATISTICS

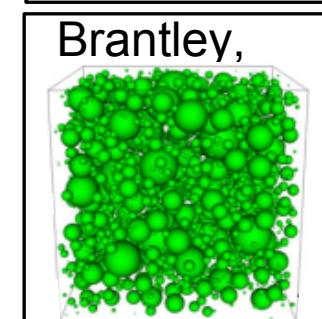
Aaron Olson<sup>1</sup>, Shawn Pautz<sup>1</sup>, Dan Bolintineanu<sup>1</sup>, and Emily Vu<sup>1,2</sup>



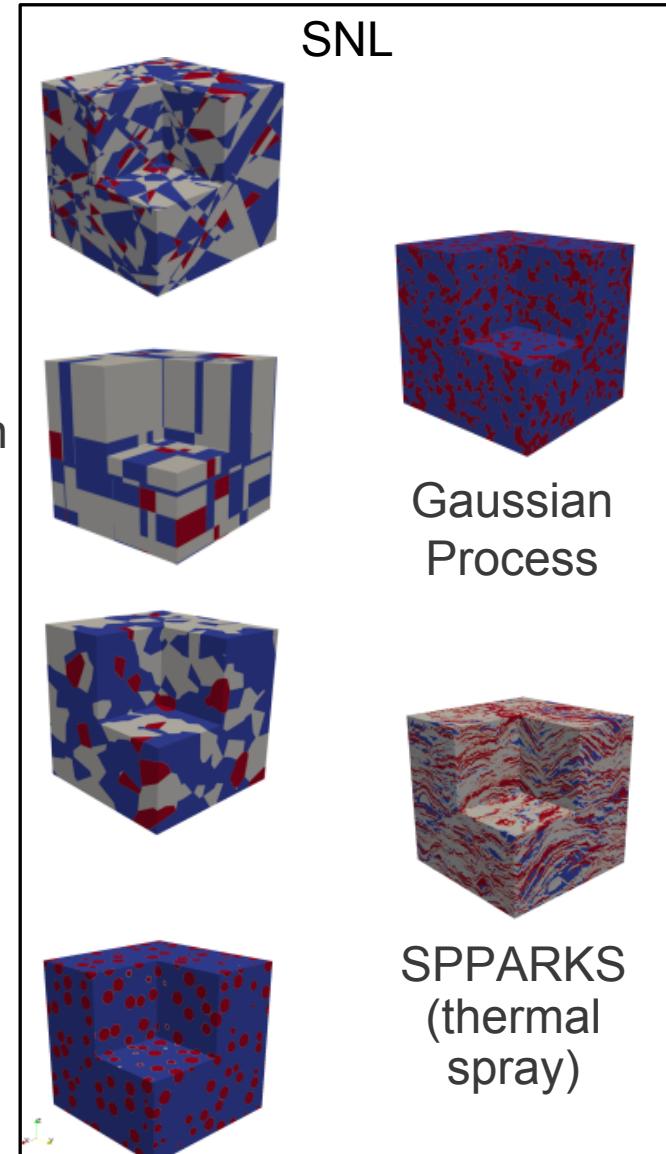
Markovian

Box-Poisson

Voronoi



Spherical  
Inclusions



SNL

Gaussian  
Process

SPPARKS  
(thermal  
spray)

# Progress: Proposed Test Problem



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**

Four MMCS goals:

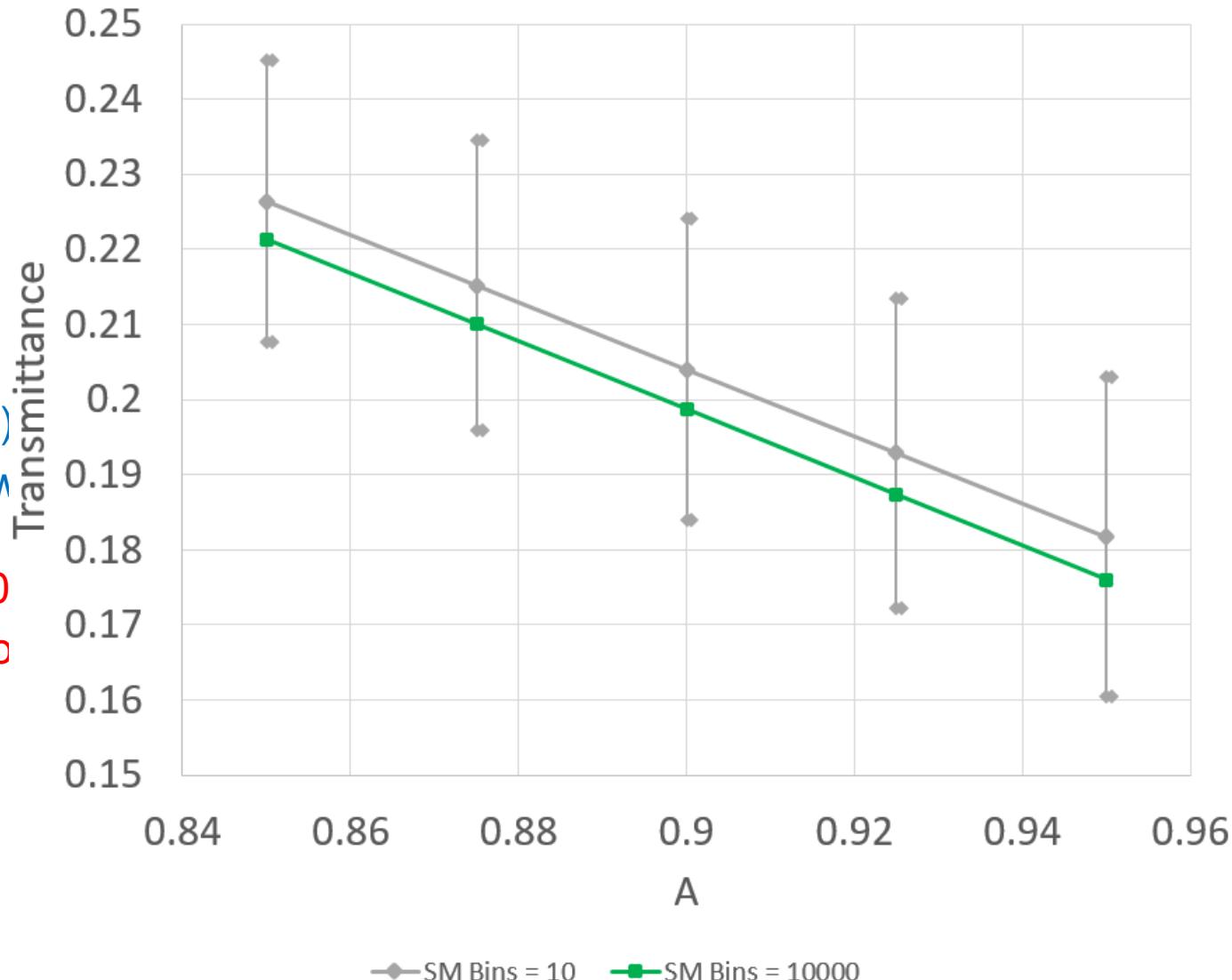
- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olso, 2021)
- Proposed test problem: Sobol indices:

Surrogate over fractional source distribution

“A”:



# Progress: GPU Prototyping



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olso 2021)
- Proposed test problem

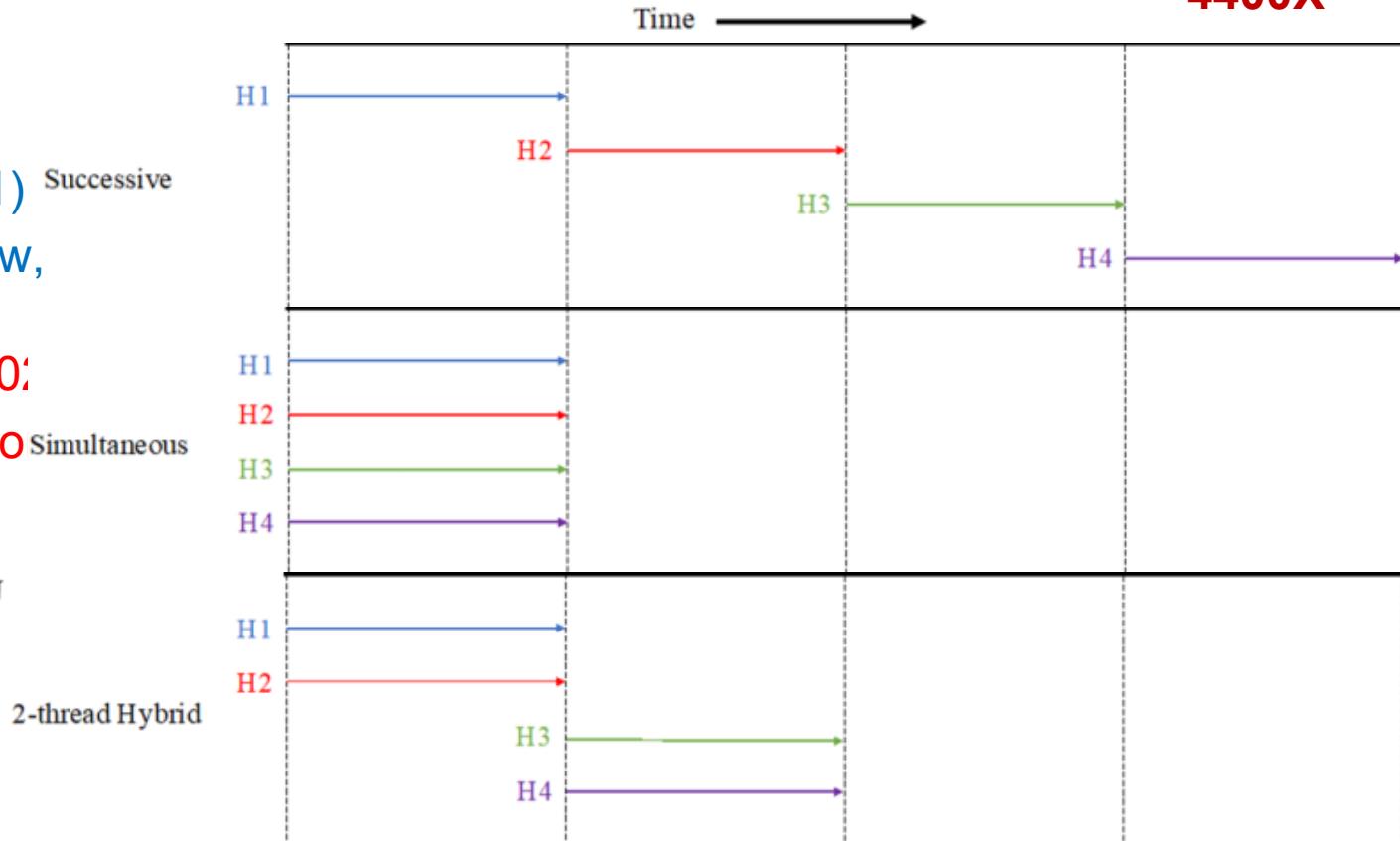
## CONDITIONAL POINT SAMPLING IMPLEMENTATION FOR THE GPU

- Prototyped SM algorithm on GPU (Kersting, 2021)

Luke J. Kersting<sup>1</sup>, Aaron Olson<sup>1</sup>, and Kerry Bossler<sup>1</sup>

2 c	Reflectance			Runtime (s)	
	Bench. [4]	CPU	GPU	CPU	GPU
	0.3438(6)	0.3135(5)	0.3133(5)	14539.8	3.3

**4400X**



# Progress: GPU Prototyping



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
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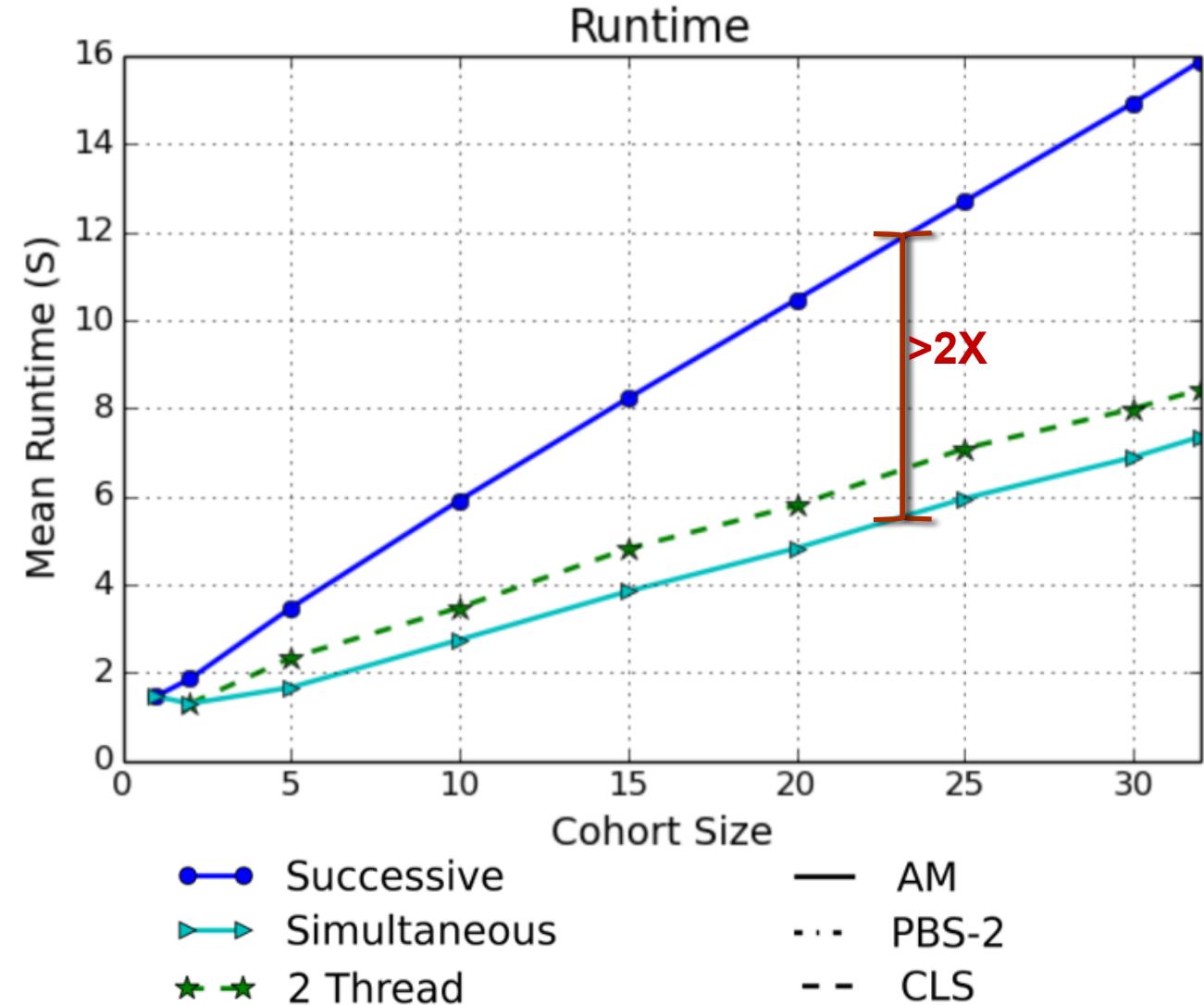
Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem

CONDITIONAL POINT SAMPLING IMPLEMENTATION FOR THE GPU

- **Prototyped SM algorithm on GPU**  
(Kersting, 2021)

Luke J. Kersting<sup>1</sup>, Aaron Olson<sup>1</sup>, and Kerry Bossler<sup>1</sup>



# Progress: Limited-memory Algorithm



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

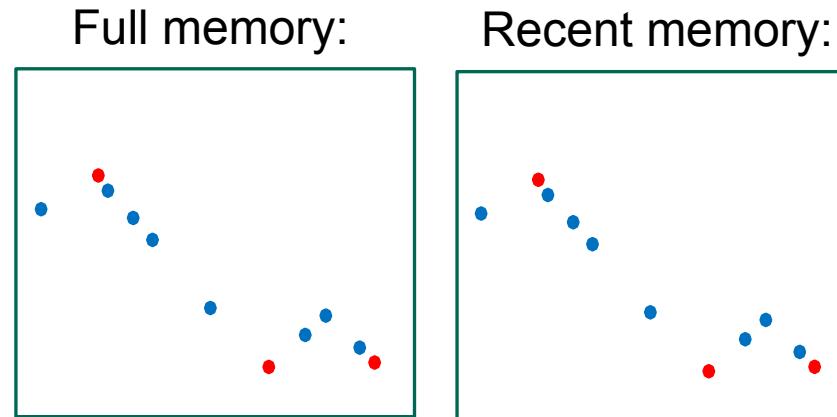
- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kersting, 2021)
- “Limited-memory” SM algorithm (Vu, 2020; Vu, 2021)

## Recent Memory Versions of Conditional Point Sampling for Transport in 1D Stochastic Media

Emily H. Vu\*† and Aaron J. Olson†



	CoPS2- 1	CoPS2- 2	CoPS2- 3	CoPS2- $\infty$
Transmittance RMS $E_R$	0.362	0.288	0.257	0.042
Runtime (min.)	282	293	296	598

# Progress: Limited-memory Algorithm



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

- Develop UQ methods
- Develop data-driven SM capabilities
- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

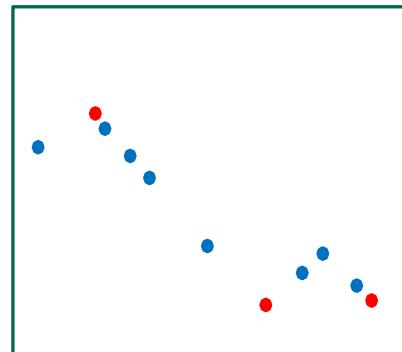
Accomplishments (ANS/M&C papers):

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- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kerst, 2021)

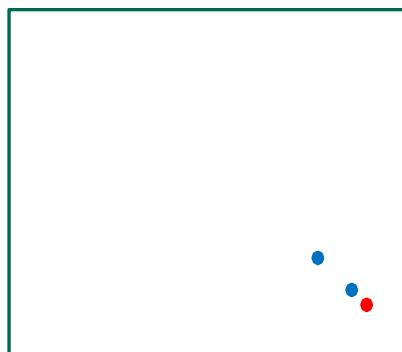
## AMNESIA RADIUS VERSIONS OF CONDITIONAL POINT SAMPLING FOR RADIATION TRANSPORT IN 1D STOCHASTIC MEDIA

Emily H. Vu<sup>1,2</sup> and Aaron J. Olson<sup>2</sup>

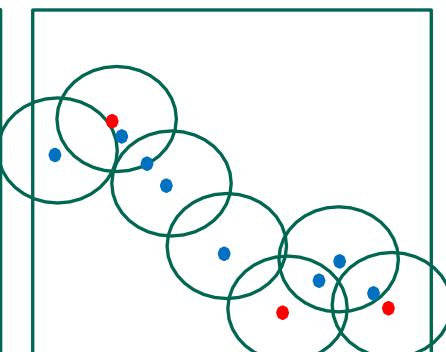
Full memory:



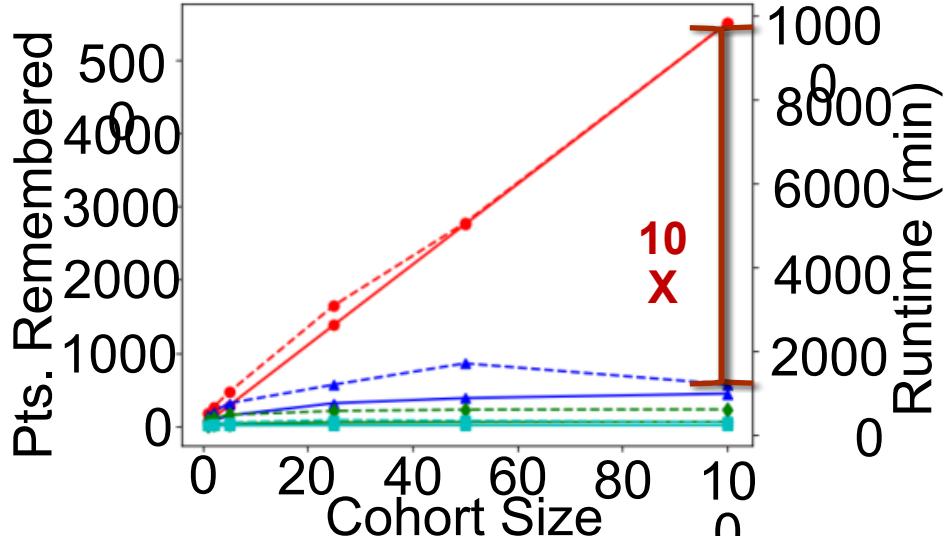
Recent memory:



Amnesia radius:



Cohort size 1E6:  
0.7d vs. 190yr  
13s vs. 15.8d



● Ave. Pts. Amnesia Radius = 0.0	● Runtime Amnesia Radius = 0.0
● Ave. Pts. Amnesia Radius = 0.01	● Runtime Amnesia Radius = 0.01
● Ave. Pts. Amnesia Radius = 0.1	● Runtime Amnesia Radius = 0.1
● Ave. Pts. Amnesia Radius = 1.0	● Runtime Amnesia Radius = 1.0

# Progress: UNM Collaboration



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



Four MMCS goals:

- Develop UQ methods
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- Adapt UQ tools to incorporate SM uncertainty
- Efficiently embed methods on the GPU

Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
- Initial machine learning SM capability (Davis, 2021)
- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kersting, 2021)

## Sensitivity Analysis in Coupled Radiation Transport Simulations

Christopher M. Perfetti<sup>a</sup>, Brian Franke<sup>b</sup>, Ron Kensek<sup>b</sup>, Aaron Olson<sup>b</sup>

### “Coupled CLUTCH”

- 1D transport
- 3 groups
- Photon/electron
- 10 cells

## REVISITING THE LOCKWOOD ALBEDO MEASUREMENTS FOR VALIDATION OF THE INTEGRATED TIGER SERIES ELECTRON-PHOTON TRANSPORT CODE

R

Rowdy Davis<sup>1</sup>, Ronald P. Kensek<sup>2</sup>, Christopher M. Perfetti<sup>1</sup> and Aaron Olson<sup>2</sup>

### ITS Validation Suite:

- 7 experiments
- Assessment: Expand Lockwood albedo simulations

### Improvements:

- Quantitative error metric
- More simulations
- Experimental errors

### UNM Collaboration

- Validation/calibration simulations
- Sensitivity method
- Implementation/prototyping

# Opportunity: CEMeNT Collaboration?



Develop efficient **uncertainty quantification (UQ)** and **stochastic media (SM)** Mixed Monte Carlo Sampling (MMCS) transport methods **for the GPU**



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Accomplishments (ANS/M&C papers):

- Initial PCE tools (Geraci, 2021)
- Initial sampling-based Sobol indices (Petticrew, 2021)
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- SM benchmarking capabilities (Olson, 2021)
- Proposed test problem
- Prototyped SM algorithm on GPU (Kersting, 2021)

UNM collaboration goals/accomplishments:  
◦ Limited by GPU memory  
◦ Limited by GPU memory

Wish list:

- Develop PCE term selection/regression approaches
- Quantify Sobol performance, new and traditional
- Expand MMCS PCE/Sobol prototyping
- Design MMCS UI/co-implementation strategies
- Your ideas!

Internship Job Posting:

- Sandia Careers: <https://bit.ly/2XzEuGD>
- Posting number: 674437
- Posting live until Feb. 22

CEMeNT collaboration?



- Student internship
- Other