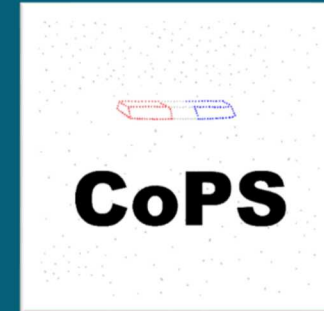


Amnesia Radius Versions of Conditional Point Sampling for Radiation Transport in 1D Stochastic Media



PRESENTED BY

Emily H. Vu and Aaron J. Olson

❖ Introduction and Problem Statement

❖ Amnesia Radius in Conditional Point Sampling

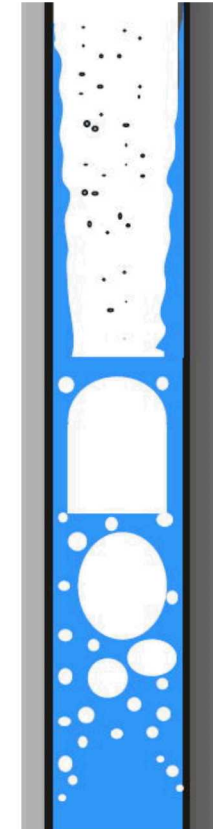
❖ Leakage Results

❖ Numerical Studies

❖ Conclusion and Future Work

❖ Spatially heterogenous mixing

- ❖ Random material type
- ❖ Rayleigh-Taylor instabilities
- ❖ BWR Coolant
- ❖ Porous materials



❖ Stochastic Transport Equation

$$\mu \frac{\partial \psi(x, \mu, \omega)}{\partial x} + \Sigma_t(x, \omega) \psi(x, \mu, \omega) = \frac{\Sigma_s(x, \omega)}{2} \int_{-1}^1 d\mu' \psi(x, \mu', \omega) \quad (1a)$$

$$0 \leq x \leq L; -1 \leq \mu \leq 1 \quad (1b)$$

$$\psi(0, \mu) = 2, \mu \geq 0; \psi(L, \mu) = 0, \mu < 0 \quad (1c)$$

- ❖ x, μ, ω – spatial, angular, and stochastic dependence
- ❖ $\Sigma_t(x, \omega)$ – total cross section
- ❖ $\Sigma_s(x, \mu, \omega)$ – angular cross section
- ❖ L – domain length
- ❖ Isotropic boundary source on “left” boundary, otherwise vacuum BCs

- ❖ Correlation length based on chord lengths of each material ($\Lambda_\alpha, \Lambda_\beta$):

$$\Lambda_c = \frac{\Lambda_\alpha \Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta} \quad (2)$$

- ❖ Average number of pseudo-interfaces per distance r :

$$I = \frac{r}{\Lambda_c} \quad (3)$$

- ❖ Pseudo-interfaces are Poisson-distributed, so their frequency is:

$$f(k, I) = e^{-I} \frac{I^k}{k!} \quad (4)$$

- ❖ Probability of material at a random point in a realization:

$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta} \quad (5)$$

P. SWITZER, "A random set process in the plane with a Markovian property," *Annals of Mathematical Statistics*, **36**, 1859–1863 (1965).

S. D. PAUTZ, B. C. FRANKE, A. K. PRINJA, and A. J. OLSON, "Solution of stochastic media transport problems using a numerical quadrature-based method," in "M&C 2013," American Nuclear Society, Sun Valley, ID (May 2013).

Constructing Binary Markovian-Mixed Media

Material α

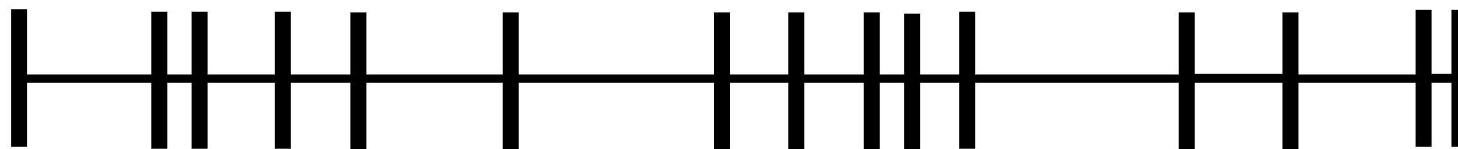


Material β

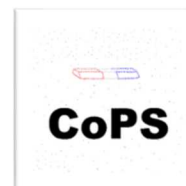
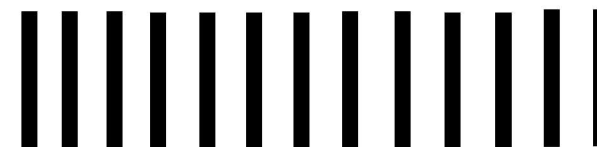


$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta}; P_\beta = 1 - P_\alpha = \frac{\Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta}; \lambda_{\alpha,i} = \Lambda_\alpha \log\left(\frac{1}{\xi}\right)$$

$$\Lambda_C = \frac{\Lambda_\alpha \Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta}; I = \frac{r}{\Lambda_C}; f(k, I) = e^{-I} \frac{(I)^k}{k!}$$



Randomly generated by sampling of pixels P_α , k faces in domain.



❖ Introduction and Problem Statement

❖ **Amnesia Radius in Conditional Point Sampling**

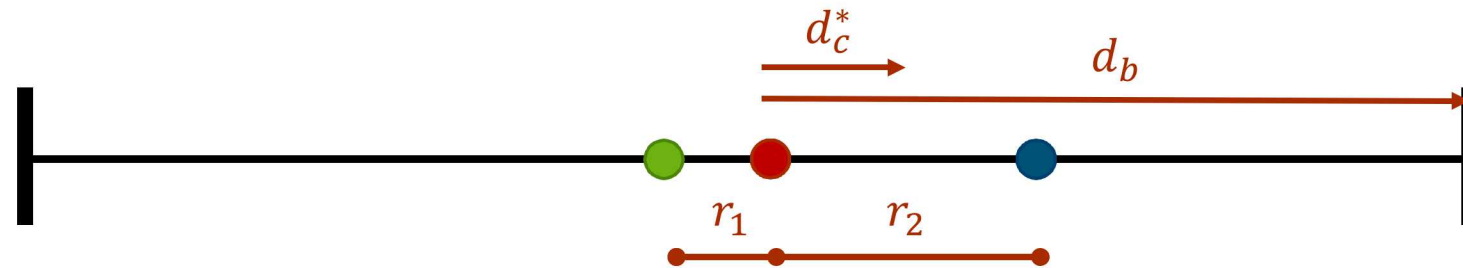
❖ Leakage Results

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Conditional Point Sampling: Algorithm

Material α 
 Material β 



$$\mu = \cos \theta$$

$$d_b = \text{domain}$$

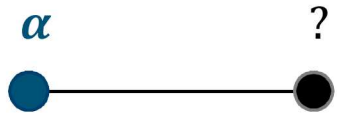
$$d_c^* = -\frac{1}{\Sigma_t^*} \log(\xi)$$

$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta}$$

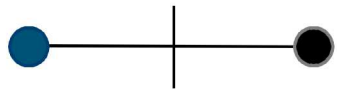
$$P_{col} = \frac{\Sigma_t}{\Sigma_t^*}$$

1. Begin Woodcock Monte Carlo Algorithm.
 - Initialize x and μ .
2. Sample distance to *potential* collision, d_c^* , and distance to boundary, d_b .
3. Stream particle based on, $d_{min} = \min(d_c^*, d_b)$.
 - If external boundary is crossed, terminate particle.
 - If particle streams to potential collision site, sample material at that point using P_α or *conditional probability function*.
4. Sample against P_{col} to determine if collision is accepted.
 - If collision is rejected, continue streaming particle by returning to step 2.
 - If collision is accepted, evaluate collision.

Conditional Point Sampling: Deriving 2-Point Conditional Probability Function (CoPS2)



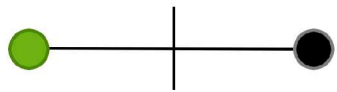
$$\pi(\alpha, \alpha | \alpha, \kappa) = (1)f(k = 0, r = r_1) + (P_\alpha)f(k > 0, r = r_1) \quad (6a)$$



$$\pi(\alpha, \alpha | \alpha, \kappa) = 1 - P_\beta \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \quad (6b)$$

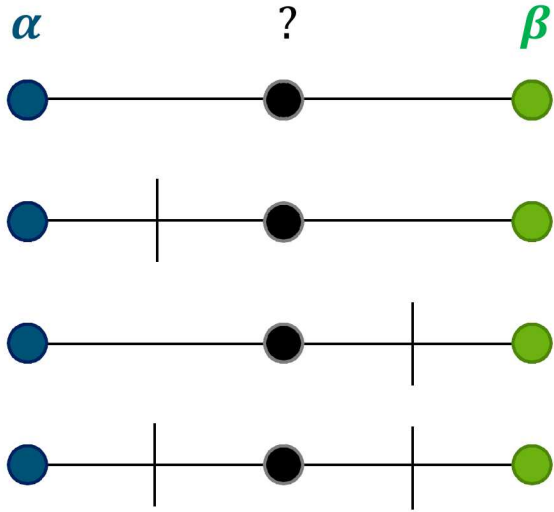


$$\pi(\beta, \alpha | \alpha, \kappa) = (0)f(k = 0, r = r_1) + (P_\alpha)f(k > 0, r = r_1) \quad (7a)$$



$$\pi(\beta, \alpha | \alpha, \kappa) = P_\alpha \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \quad (7b)$$

Conditional Point Sampling: Deriving 3-Point Conditional Probability Function (CoPS3)



$$\pi(\alpha|\mathbf{m}, \mathbf{r})$$

$$\mathbf{m} = \{m_1, m_2\}$$

$$\mathbf{r} = \{r_1, r_2\}$$

$$\pi(\alpha|\{\alpha, \beta\}) =$$

$$\begin{aligned} & [(0)f(k > 0, r = r_1)f(k = 0, r = r_2) \\ & + (1)f(k = 0, r = r_1)f(k > 0, r = r_2) \\ & + (P_\alpha)f(k > 0, r = r_1)f(k > 0, r = r_2)] \\ & / (1 - f(k = 0, r = r_1 + r_2)) \end{aligned}$$

(8)

$$\pi(\alpha|\{\alpha, \alpha\}) = 1 - P_\beta \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \left(1 - e^{-\frac{r_2}{\Lambda_c}}\right)$$

(9)

$$\pi(\alpha|\{\beta, \beta\}) = P_\alpha \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \left(1 - e^{-\frac{r_2}{\Lambda_c}}\right)$$

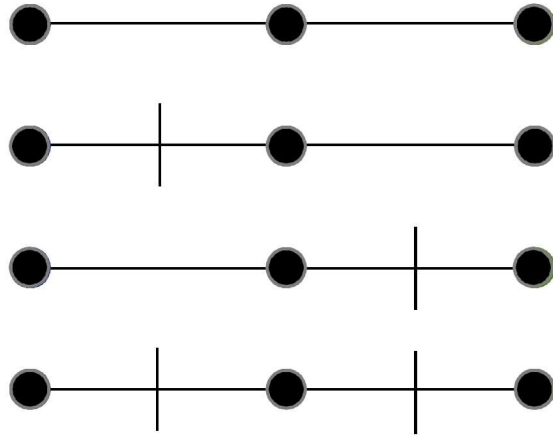
(10)

$$\pi(\alpha|\{\alpha, \beta\}) = \frac{\left(1 - e^{-\frac{r_2}{\Lambda_c}}\right) \left[1 - P_\beta \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right)\right]}{1 - e^{-\frac{r_1 + r_2}{\Lambda_c}}}$$

(11)

Conditional Point Sampling: Deriving Errorless 3-Point Conditional Probability Function (CoPS3PO)

Scenarios of Pseudo – Interfaces



Possible Material Combinations

α, α, α	α, β, α
β, α, β	β, β, β
β, α, α	β, β, α
α, α, β	α, β, β

Use Bayes' Theorem to derive conditional probability function

$$\pi(\alpha, \alpha, \alpha | \alpha, ?, \alpha) = \frac{\pi(\alpha, ?, \alpha | \alpha, \alpha, \alpha) \pi(\alpha, \alpha, \alpha)}{\pi(\alpha, ?, \alpha)} \quad (12)$$

$$\pi(\beta, \alpha, \beta | \beta, ?, \beta) = \frac{\pi(\beta, ?, \beta | \beta, \alpha, \beta) \pi(\beta, \alpha, \beta)}{\pi(\beta, ?, \beta)} \quad (13)$$

$$\pi(\alpha, \alpha, \beta | \alpha, ?, \beta) = \frac{\pi(\alpha, ?, \beta | \alpha, \alpha, \beta) \pi(\alpha, \alpha, \beta)}{\pi(\alpha, ?, \beta)} \quad (14)$$

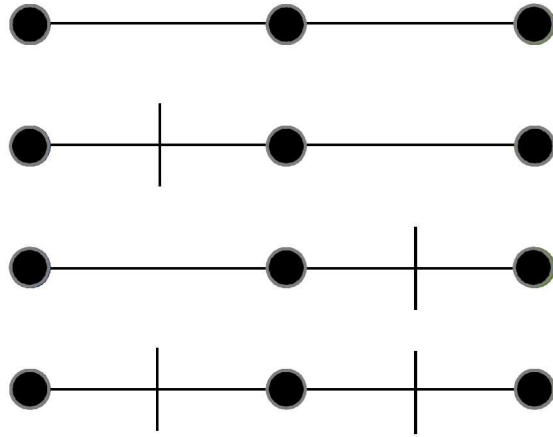
Bayes' Theorem Terms

$$\pi(m_1, ?, m_2 | m_1, m_M, m_2) = 1$$

$$\pi(m_1, ?, m_2) = \pi(m_1, m_1, m_2) + \pi(m_1, m_2, m_2)$$

Conditional Point Sampling: Deriving Errorless 3-Point Conditional Probability Function (CoPS3PO)

Scenarios of Pseudo – Interfaces



Possible Material Combinations

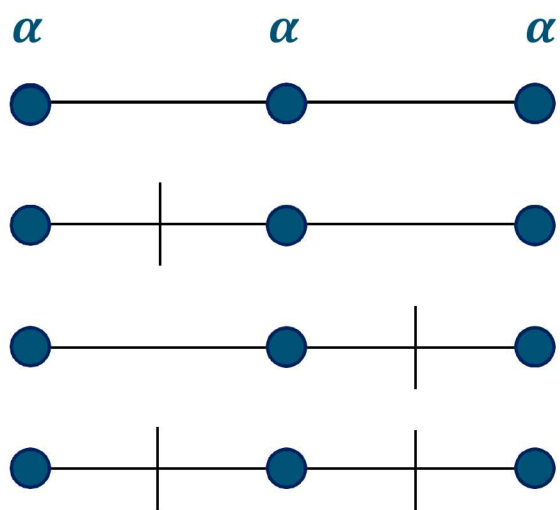
α, α, α	α, β, α
β, α, β	β, β, β
β, α, α	β, β, α
α, α, β	α, β, β

$$\pi(\alpha, \alpha, \alpha | \alpha, ?, \alpha) = 1 - \frac{P_{\beta} \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \left(1 - e^{-\frac{r_2}{\Lambda_c}}\right)}{1 - \frac{P_{\beta}}{P_{\beta}-1} e^{-\frac{r_1+r_2}{\Lambda_c}}} \quad (15)$$

$$\pi(\beta, \alpha, \beta | \beta, ?, \beta) = \frac{P_{\alpha} \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \left(1 - e^{-\frac{r_2}{\Lambda_c}}\right)}{1 - \frac{P_{\alpha}}{P_{\alpha}-1} e^{-\frac{r_1+r_2}{\Lambda_c}}} \quad (16)$$

$$\pi(\alpha, \alpha, \beta | \alpha, ?, \beta) = \frac{\left(1 - e^{-\frac{r_2}{\Lambda_c}}\right) \left[1 - P_{\beta} \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right)\right]}{1 - e^{-\frac{r_1+r_2}{\Lambda_c}}} \quad (17)$$

Conditional Point Sampling: Deriving Errorless 3-Point Conditional Probability Function (CoPS3PO)



$$\pi(\alpha, \alpha, \alpha) =$$

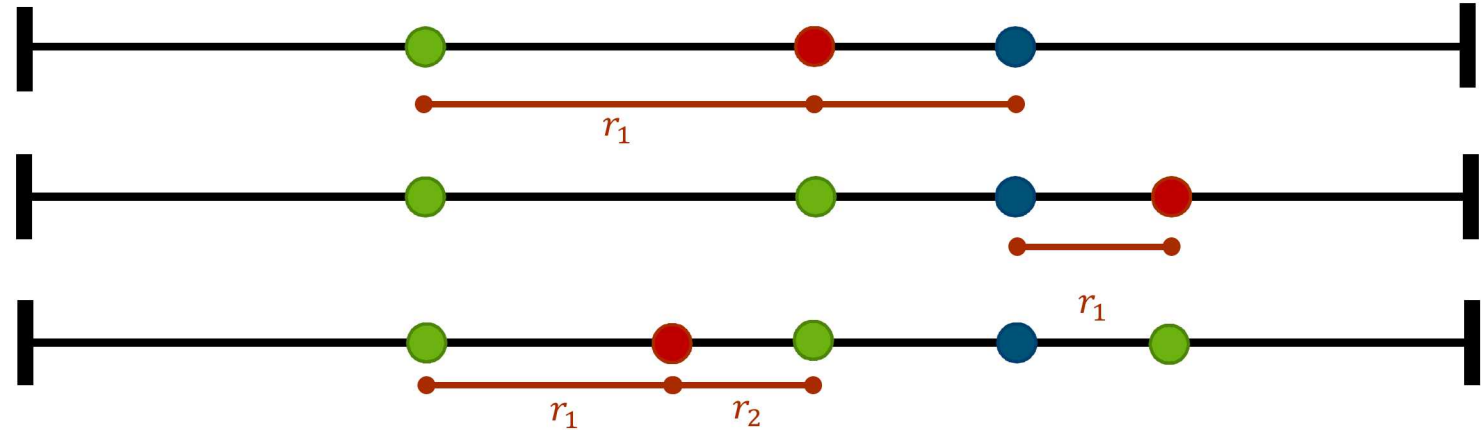
$$\begin{aligned} & P_{\alpha} f(k = 0, r = r_1 + r_2) \\ & + [P_{\alpha} f(k > 0, r = r_1)][P_{\alpha} f(k = 0, r = r_2)] \\ & + [P_{\alpha} f(k = 0, r = r_1)][P_{\alpha} f(k > 0, r = r_2)] \\ & + P_{\alpha} [P_{\alpha} f(k > 0, r = r_1)] [P_{\alpha} f(k > 0, r = r_2)] \end{aligned} \quad (20)$$

$$\pi(\alpha, \alpha, \alpha) = P_{\alpha} e^{-\frac{r_1+r_2}{\Lambda_c}} + P_{\alpha}^2 \left(e^{-\frac{r_2}{\Lambda_c}} \right) \left(1 - e^{-\frac{r_1}{\Lambda_c}} \right) + P_{\alpha}^2 \left(e^{-\frac{r_1}{\Lambda_c}} \right) \left(1 - e^{-\frac{r_2}{\Lambda_c}} \right) + P_{\alpha}^3 \left(1 - e^{-\frac{r_1}{\Lambda_c}} \right) \left(1 - e^{-\frac{r_2}{\Lambda_c}} \right) \quad (21)$$

Conditional Point Sampling: Amnesia Radius Versions

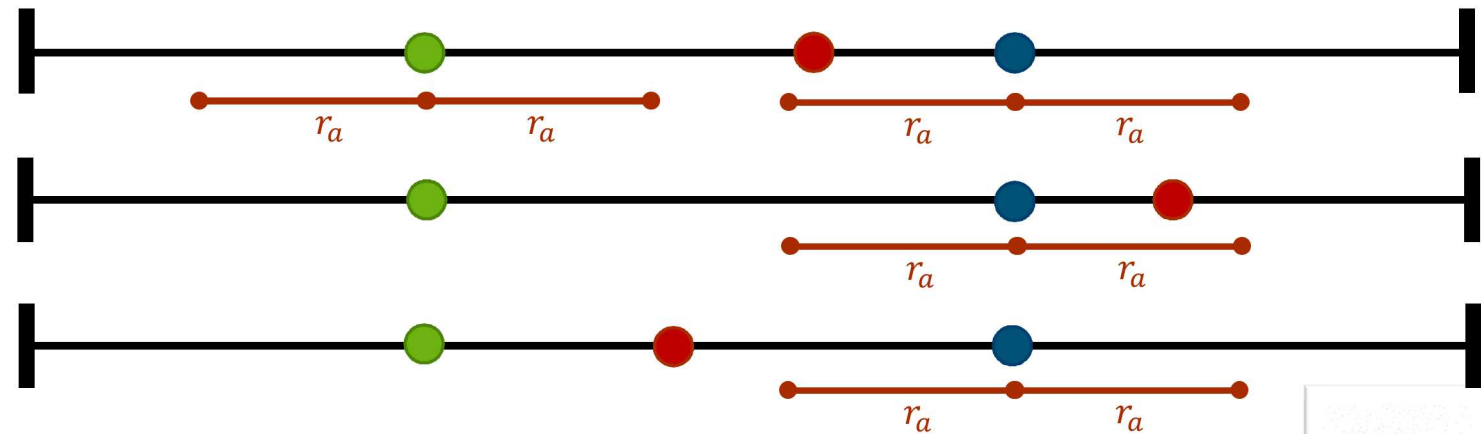
Conventional

r_1, r_2



Amnesia Radius

r_a



❖ Adams Benchmark Suite Problem Parameters

Case Number	$\Sigma_{t,0}$	$\Sigma_{t,1}$	Λ_0	Λ_1
1	10/99	100/11	0.99	0.11
2	10/99	100/11	9.9	1.1
3	2/101	200/101	5.05	5.05

Case Letter	c_0	c_1	Slab Thickness
a	0.0	1.0	$L = 10.0$
b	1.0	0.0	
c	0.9	0.9	

- ❖ $\Sigma_{t,j}$ – total cross section
- ❖ Λ_j – average chord length
- ❖ c_j – scattering cross section
- ❖ L – slab length
- ❖ $j \in \{0,1\}$ – material type

M. L. ADAMS, E. W. LARSEN, and G. C. POMRANING, "Benchmark results for particle transport in a binary Markov statistical medium," *J. Quant. Spectrosc. and Rad. Transfer*, **42**, 4, 253–266 (1989).

P. S. BRANTLEY, "A benchmark comparison of Monte Carlo particle transport algorithms for binary stochastic mixtures," *J. Quant. Spectrosc. and Rad. Transfer*, **112**, 599–618 (2011).

- ❖ Introduction and Problem Statement
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- ❖ **Leakage Results**
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❖ Relative Error

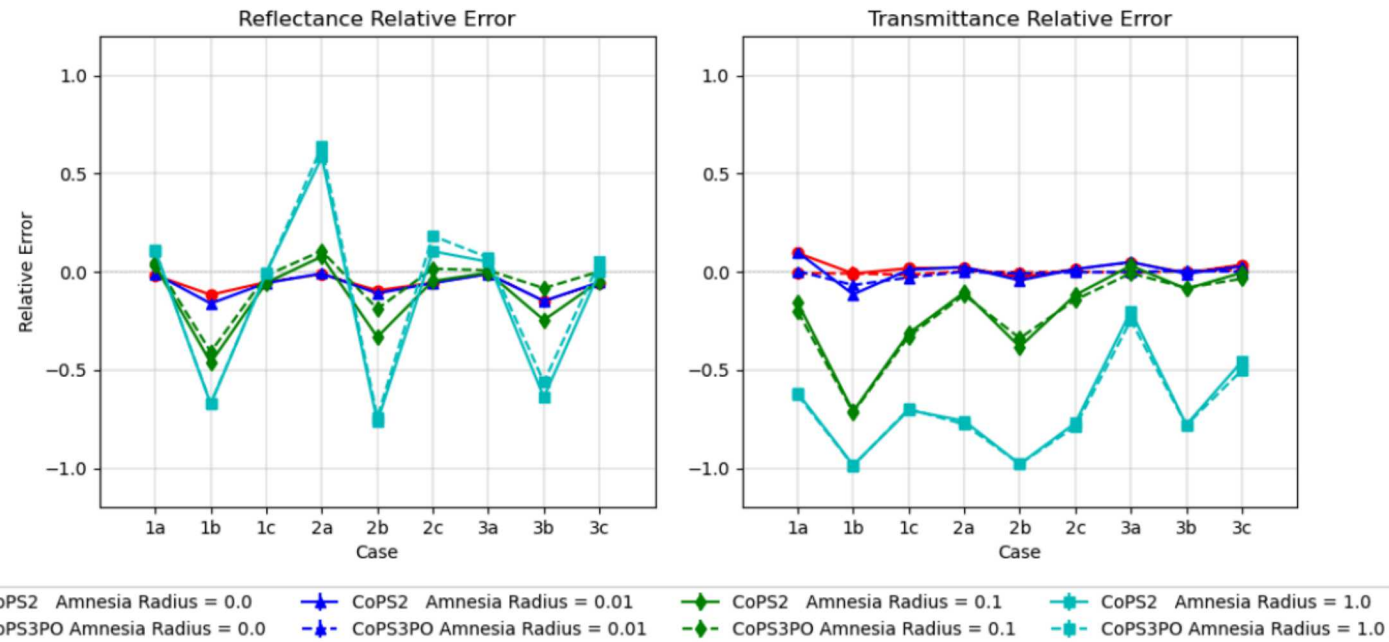
$$E_{R_i} = \frac{x_i - x_{approx_i}}{x_i}, \quad i \in \{1a, 1b, 1c, 2a, 2b, 2c, 3a, 3b, 3c\} \quad (14)$$

❖ Root Mean Squared Error

$$RMS E_R = \sqrt{\frac{1}{N} \sum_i E_{R_i}^2} \quad (15)$$

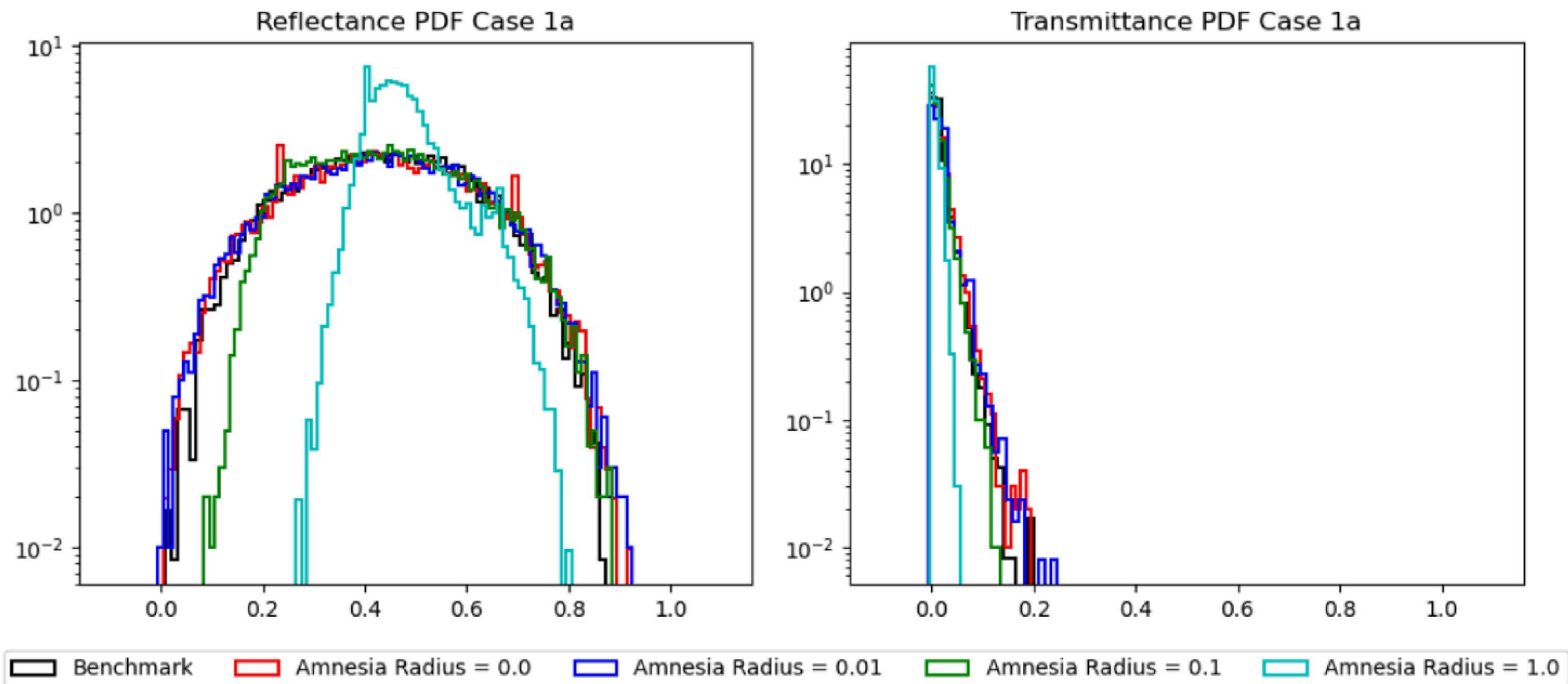


Results & Analysis: Accuracy Comparison of Mean Leakage Results using CoPS2 and CoPS3PO and Cohort Size of 1

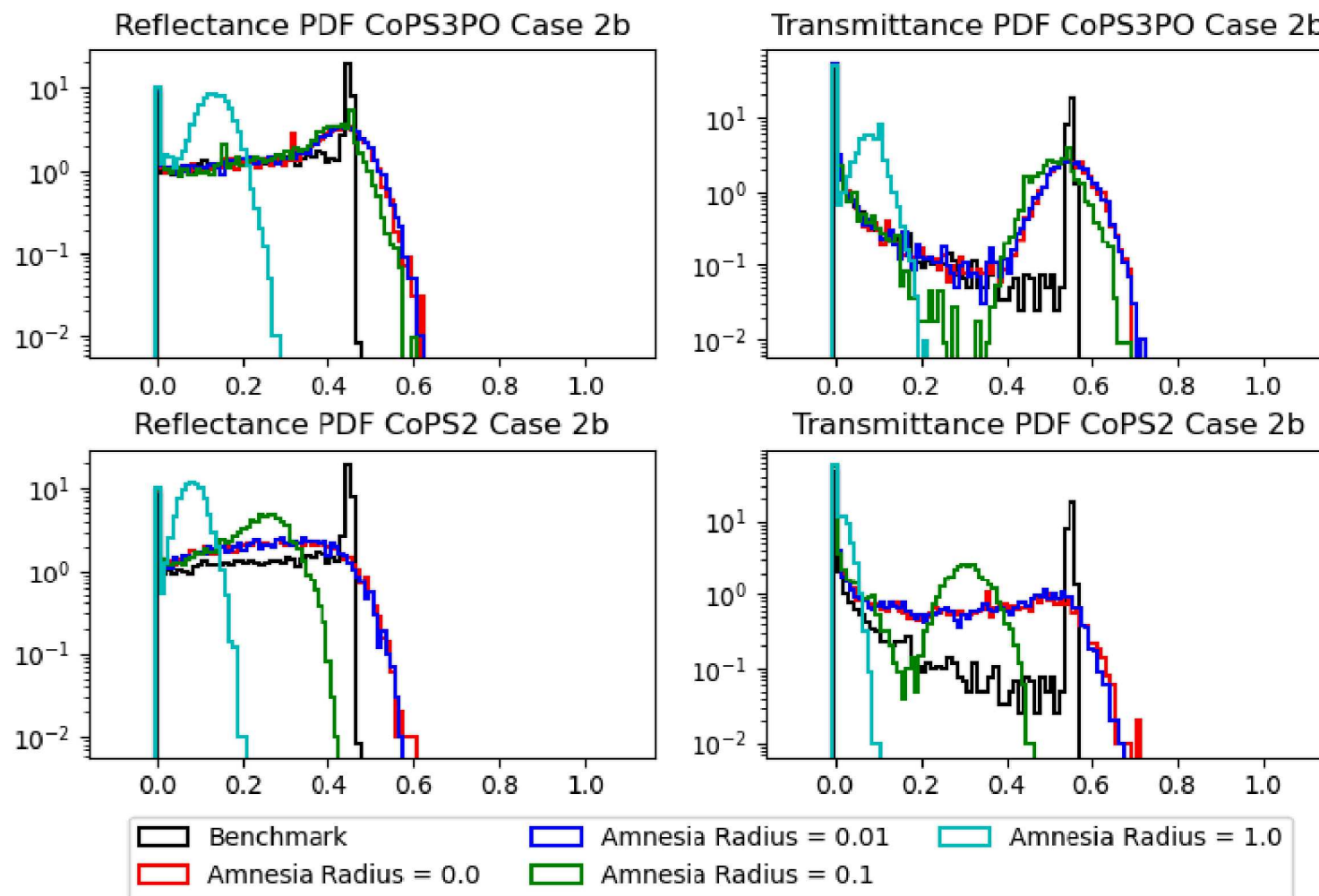


Amnesia Radius	Reflectance				Transmittance			
	0.0	0.01	0.1	1.0	0.0	0.01	0.1	1.0
CoPS2	0.083	0.094	0.215	0.451	0.052	0.058	0.294	0.731
CoPS3PO	0.008	0.014	0.161	0.446	0.014	0.013	0.296	0.741

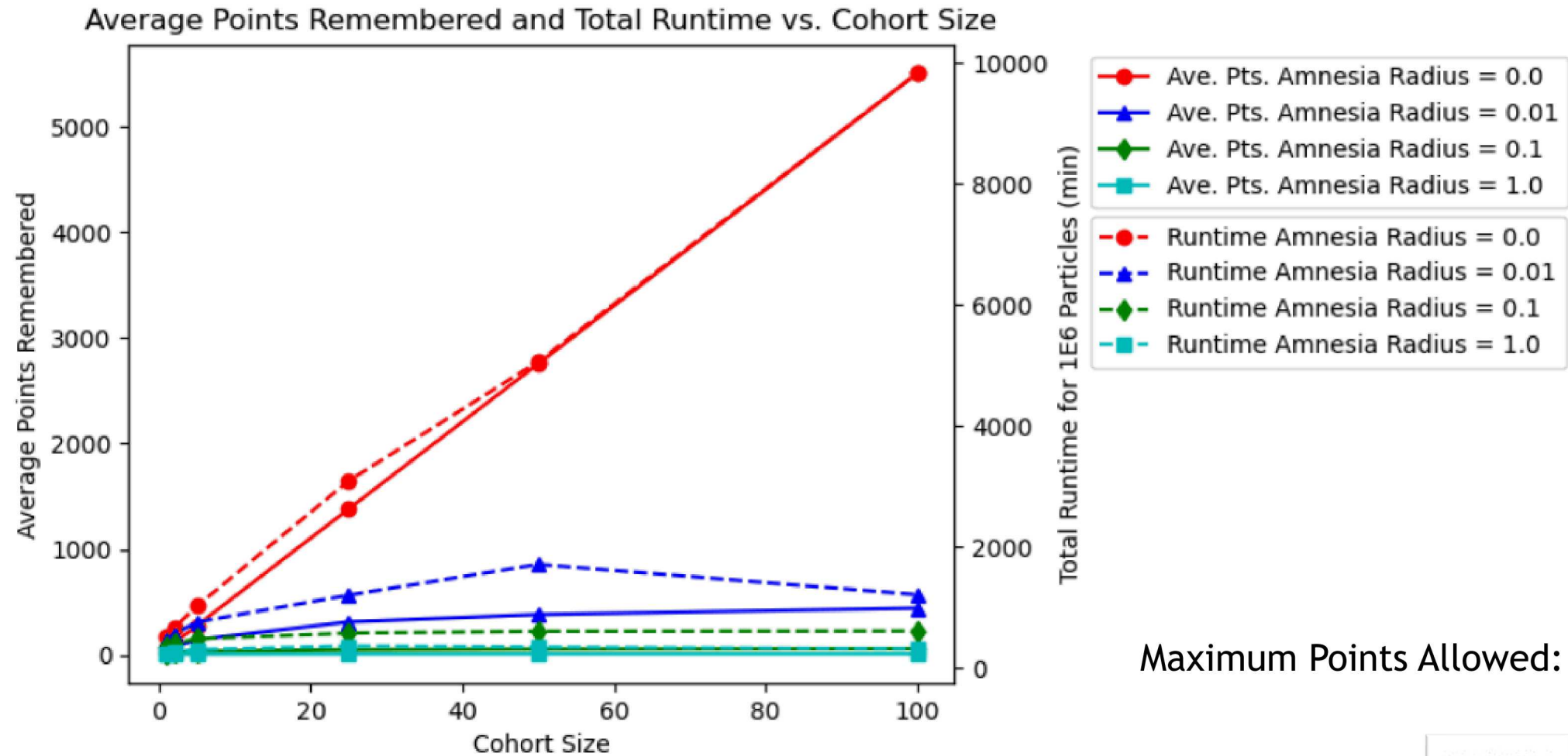
Results & Analysis: Probability Density Function of Case 1a using CoPS3PO and Cohort Size of 100



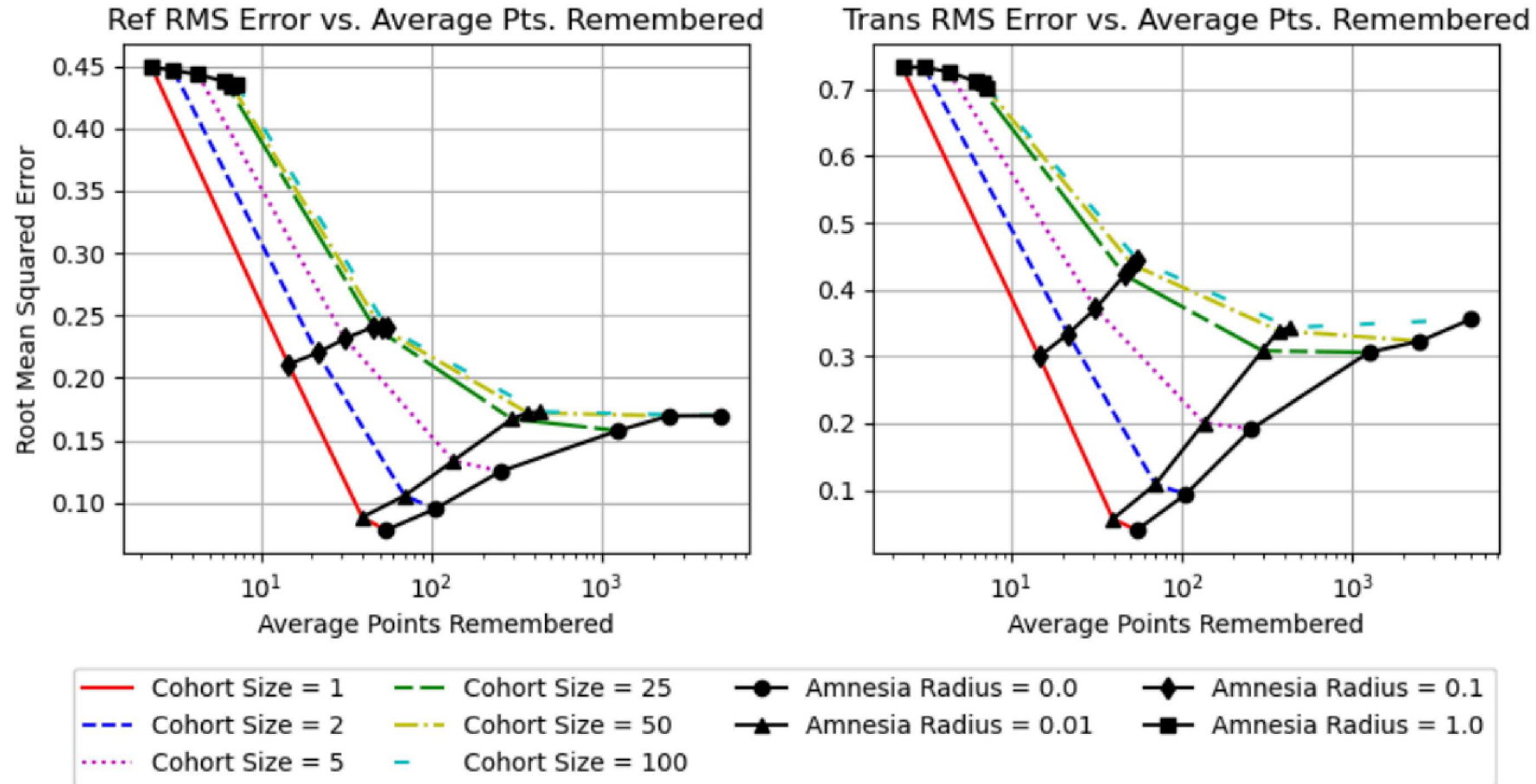
Results & Analysis: Probability Density Function of Case 2b using CoPS3PO and CoPS2 and Cohort Size of 100



- ❖ Introduction and Problem Statement
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- ❖ Conclusion and Future Work



Maximum Points Allowed: $\text{int}\left(\frac{L}{r_a}\right)$

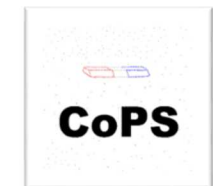


Maximum Points Allowed: $\text{int}\left(\frac{L}{r_a}\right)$

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Conclusion

- ❖ Demonstrated CoPS's ability to produce accurate mean leakage results and probability density functions using cohorts and amnesia radii.
- ❖ CoPS3PO consistently produces less error than CoPS2 using a cohort size of 1. Accuracy is comparable at amnesia radius of at least 0.1.
- ❖ More error is introduced in PDFs when using an imperfect conditional probability function (CoPS2) than when using a modest amnesia radius of 0.1 in CoPS3PO. No noticeable deviation from benchmark PDFs when using an amnesia radius of 0.01.
- ❖ Limit on total runtime and required computer memory is imposed when using an amnesia radius $r_a \neq 0$.
- ❖ Yield significant savings in runtime and memory when using an amnesia radius of 0.01 while retaining a high degree of accuracy.



- ❖ Investigate hybrid memory-reduction techniques
- ❖ Extend memory-reduction techniques to multi-dimensional CoPS
- ❖ Non-Markovian-mixed media
- ❖ CoPS benchmarks for multi-material media

Acknowledgements

❖ Sandia National Laboratories

- ❖ Sandia National Laboratories is a multimission laboratory managed and operated by National Technology & Engineering Solutions of Sandia, LLC, a wholly owned subsidiary of Honeywell International Inc., for the U.S. Department of Energy's National Nuclear Security Administration under contract DE-NA0003525.

❖ Nuclear Energy University Program

- ❖ This material is based upon work supported by a Department of Energy Nuclear Energy University Programs Graduate Fellowship.

❖ Internship Manager

- ❖ Dr. Joe Castro

❖ Internship Mentor

- ❖ Dr. Aaron Olson



Questions?





Back-Up Slides
