

Estimating Higher-Order Moments Using Symmetric Tensor Decomposition

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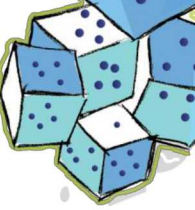


Sam Sherman
Notre Dame

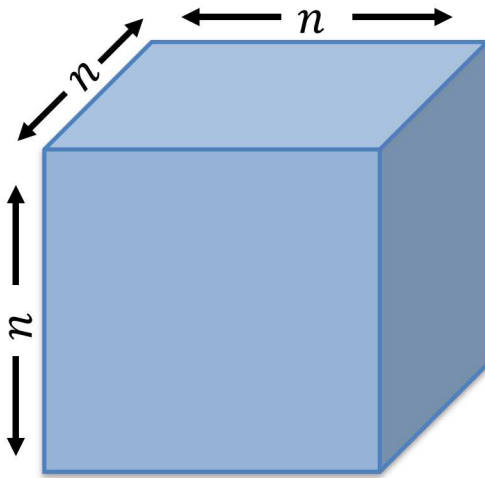
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Symmetric Tensor Entries Invariant Under Permutation of Indices



A tensor is symmetric if its entries are invariant under permutation of the indices



For d -way tensor, of dimension n ,
number of unique entries is:

$$\binom{n + d - 1}{d} \approx \frac{n^d}{d!}$$

Example 1.2 from Nie (2014)

$3 \times 3 \times 3$ symmetric tensor (10 distinct entries)

$$\mathcal{X} = \left(\begin{array}{ccc|ccc|ccc} 7 & -3 & 9 & -3 & 13 & 20 & 9 & 20 & 19 \\ -3 & 13 & 20 & 13 & -27 & 6 & 20 & 6 & 6 \\ 9 & 20 & 19 & 20 & 6 & 6 & 19 & 6 & 45 \end{array} \right)$$

$$x(1, 1, 1) = 7 \quad x(1, 3, 3) = 19$$

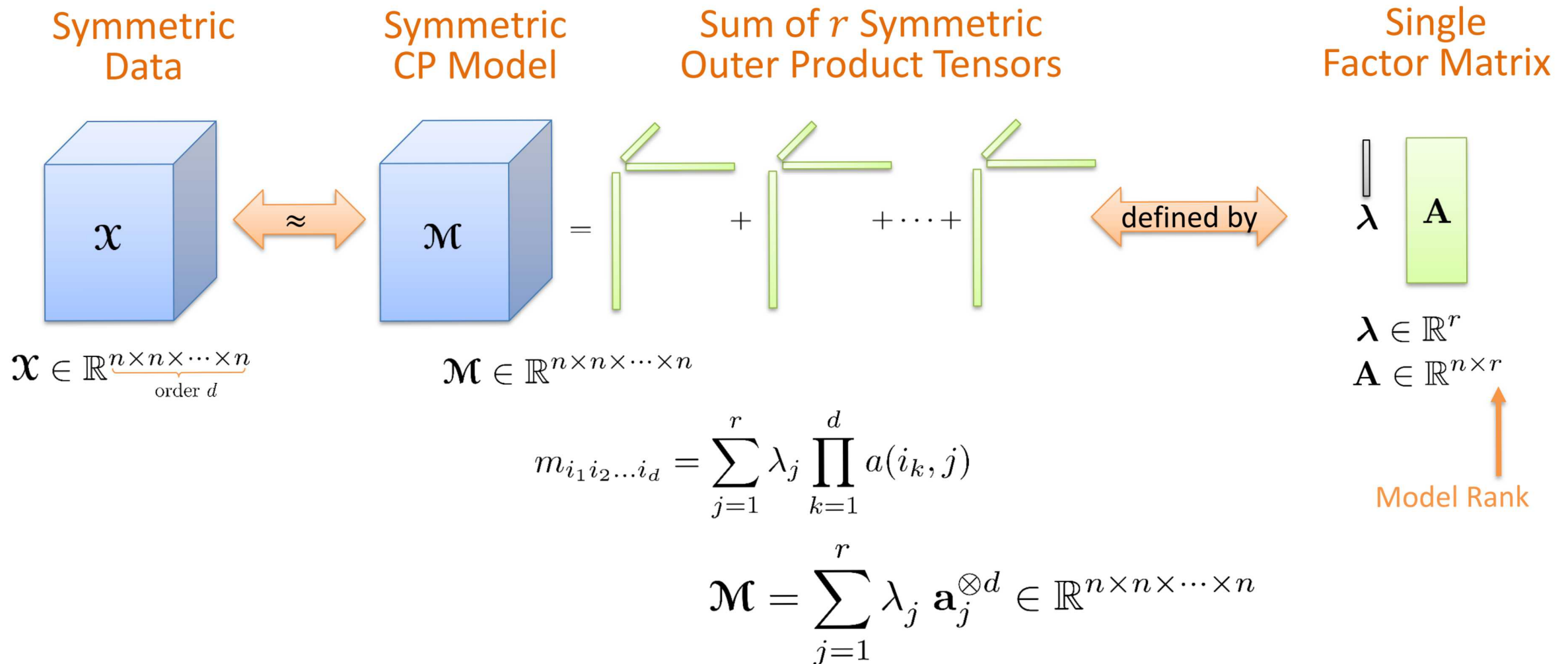
$$x(1, 1, 2) = -3 \quad x(2, 2, 2) = -27$$

$$x(1, 1, 3) = 9 \quad x(2, 2, 3) = 6$$

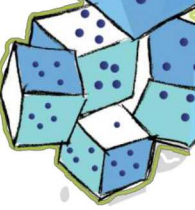
$$x(1, 2, 2) = 13 \quad x(2, 3, 3) = 6$$

$$x(1, 2, 3) = 20 \quad x(3, 3, 3) = 45$$

Symmetric CP Tensor Decomposition Has Single Factor Matrix



Symmetric Tensor Rank & Decomposition



Example 1.2 from Nie (2014)

$3 \times 3 \times 3$ symmetric tensor (10 distinct entries)

$$\mathcal{X} = \left(\begin{array}{ccc|ccc|ccc} 7 & -3 & 9 & -3 & 13 & 20 & 9 & 20 & 19 \\ -3 & 13 & 20 & 13 & -27 & 6 & 20 & 6 & 6 \\ 9 & 20 & 19 & 20 & 6 & 6 & 19 & 6 & 45 \end{array} \right)$$

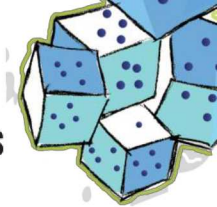
$$\text{rank}(\mathcal{X}) = \min \{ r \mid \mathcal{X} = \mathbf{a}_1^{\otimes d} + \cdots + \mathbf{a}_r^{\otimes d} \}$$

Rank decomposition

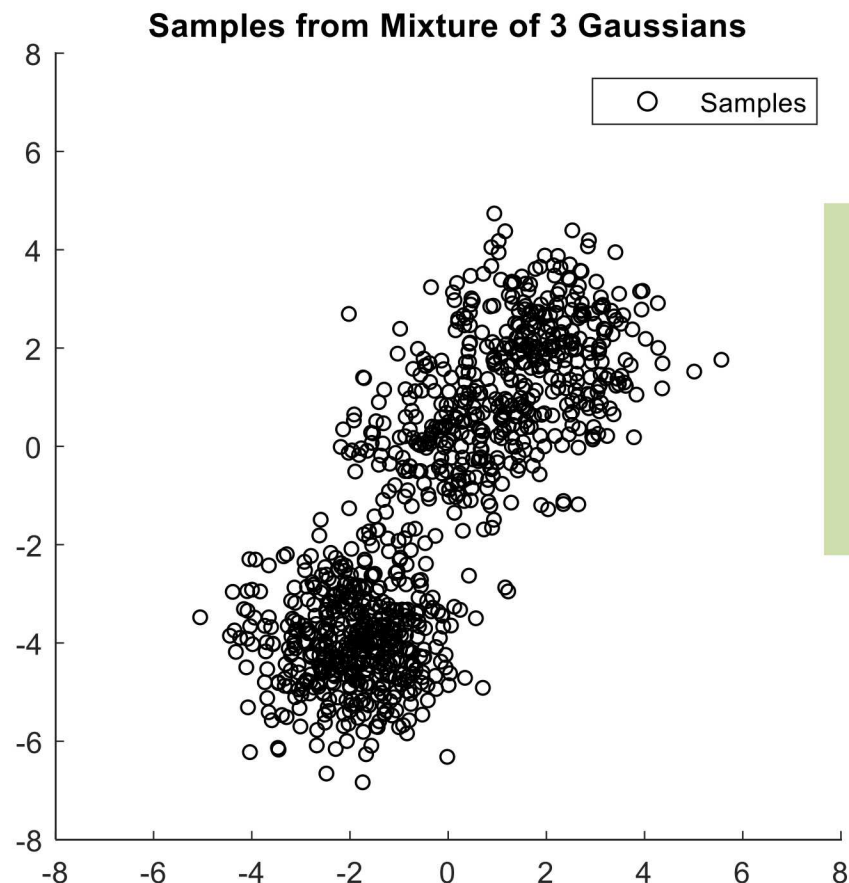
$$\mathcal{X} = 2 \cdot \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix}^{\otimes 3} + 5 \cdot \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}^{\otimes 3} - \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}^{\otimes 3}$$

- Symmetric tensor rank
 - For any given tensor, NP-hard to compute its rank (Hillar & Lim, 2013)
 - Typical rank known over $\mathbb{C}$ (Comon, Golub, Lim, Mourrain, 2008)
 - In practice, trial and error!
- Symmetric tensor decomposition
 - Waring decomposition (Landsberg, 2012; Oeding & Ottaviani, 2013)
 - Gröbner bases algebraic methods or numerical root-finding method (Nie, 2014)
 - Direct optimization formulation (Kolda, 2015)
 - Subspace power method (Kileel & Pereira, 2019)

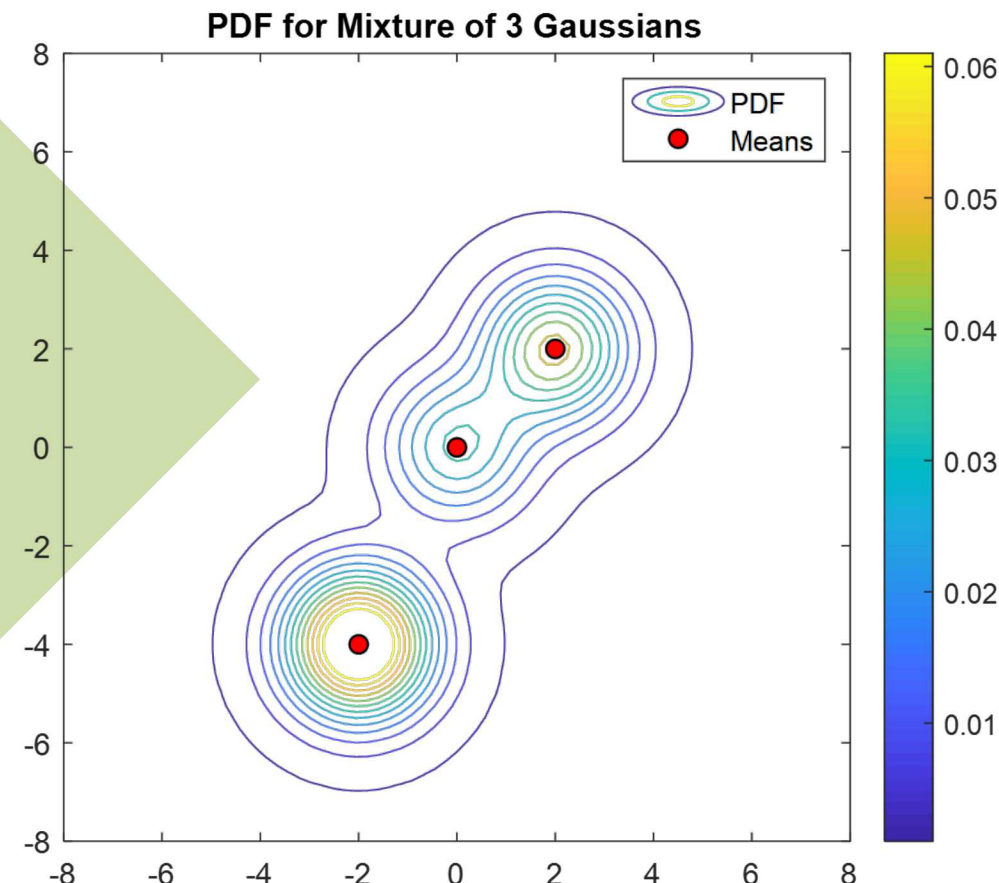
Moment Tensors Arise in Inference of Gaussian Mixture Models (GMMs)



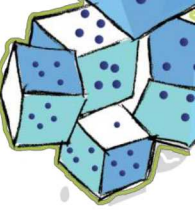
*For ease of illustration, we focus on $n = 2$ dimensions.
Generally interested in much higher dimensions, i.e, $n = 500$!*



*Given just the
samples
(point cloud),
can we recover
the means?*

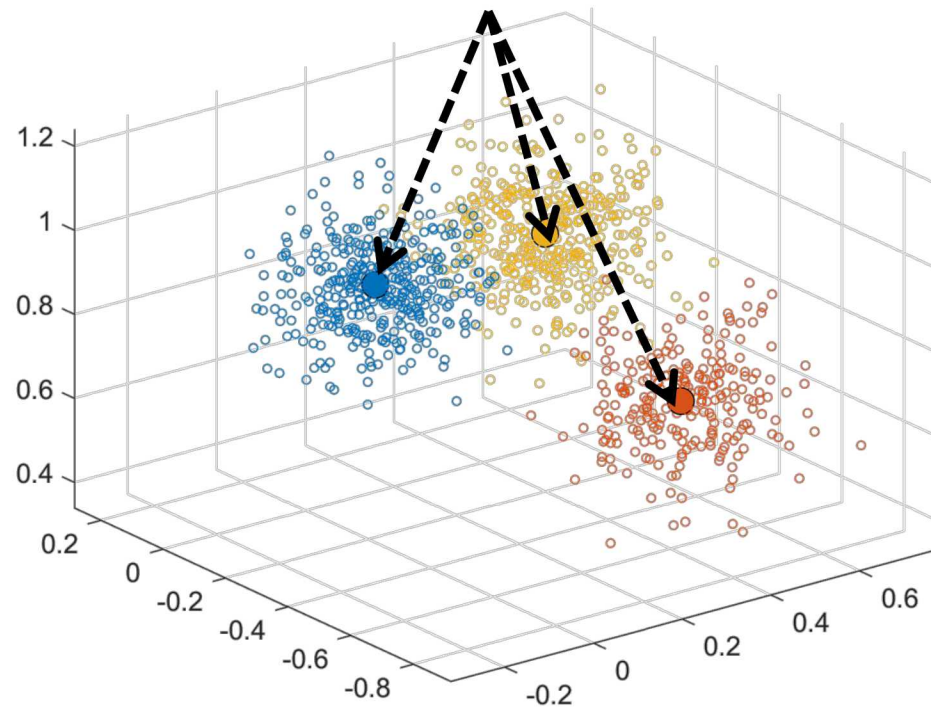


Machine Learning Motivation: Observations from Unknown Mixture of Gaussians

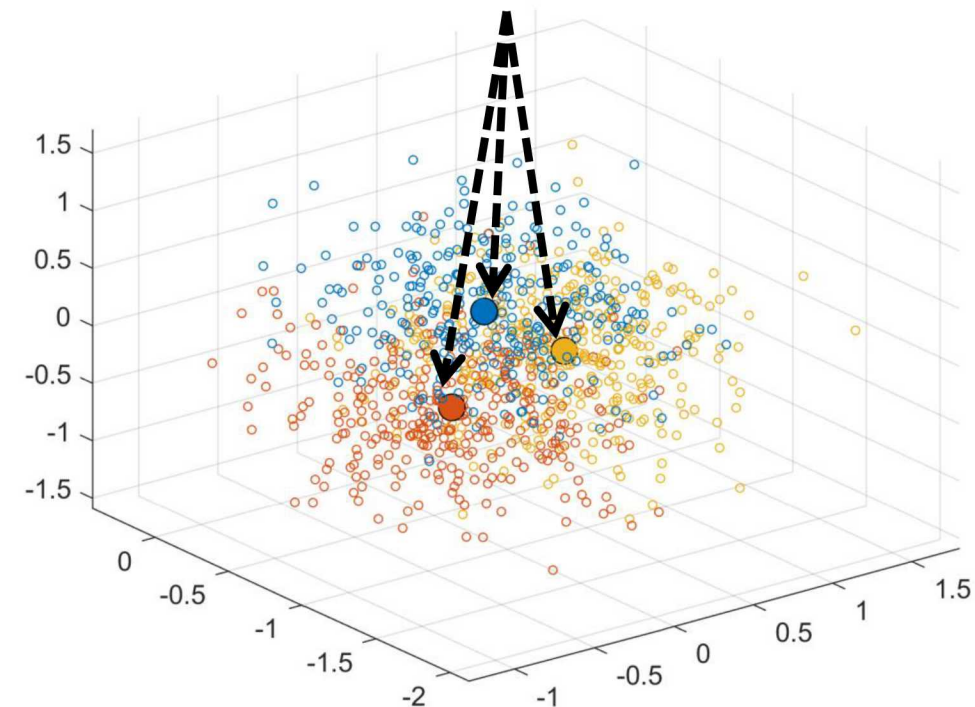


We observe p random vectors of length n coming from a mixture of r Gaussian distributions.
Can we recover the means of the Gaussians?

Easy: Means Well Separated

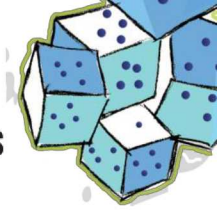


Hard: Means Close Together



For these pictures: $p = 1000, n = 3, r = 3$. Means shown as filled in larger circles. Samples as open circles.
We care about larger values of n !

Moment Structure for Spherical GMMs Corresponds to CP Model



Data Model: $V \sim \mathcal{N}(\mu_\xi, \sigma^2 \mathbf{I}), \quad \xi \sim \text{MULTI}(w_1, \dots, w_r)$

Multivariate Normal

Probability to select j th center is w_j

3rd-order Moment:

Can also do higher -
order moments

$$\mathbb{E}[V^{\otimes 3}]$$

Calculate
empirically from
data

$$\mathcal{X} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_\ell^{\otimes 3}$$

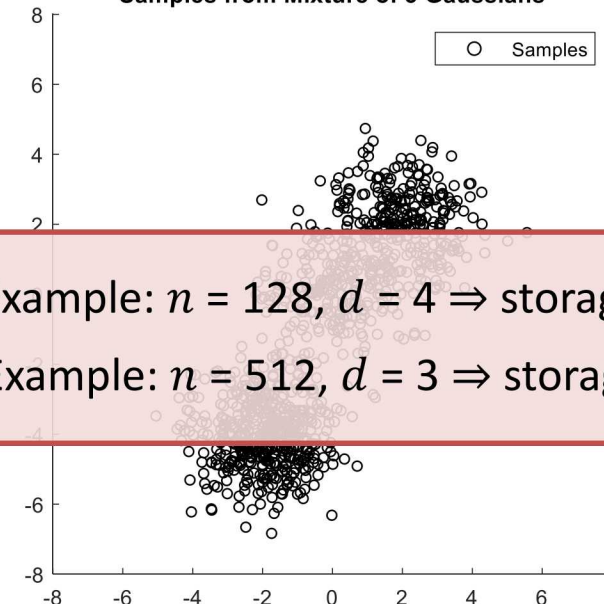
Bottlenecks:
 $O(pn^d)$ to compute,
 $O(n^d)$ to store

$$\sum_{j=1}^r w_j \mu_j^{\otimes 3}$$

CP-like Model

$$\mathcal{M} = \sum_{j=1}^r \lambda_j \mathbf{a}_j^{\otimes 3}$$

Samples from Mixture of 3 Gaussians



Example: $n = 128, d = 4 \Rightarrow$ storage = 2 GB

Example: $n = 512, d = 3 \Rightarrow$ storage = 1 GB

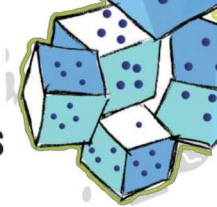
Simplifying assumptions
for this work

$$\|\mu_j\|_2 = 1 \quad \forall j \in [r]$$

$$\omega_j = \frac{1}{r} \quad \forall j \in [r]$$

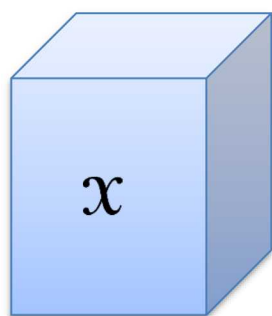
Hsu and Kakade, 2013

Our Focus Today: Accelerating Computation for Special Case of Moment Tensors

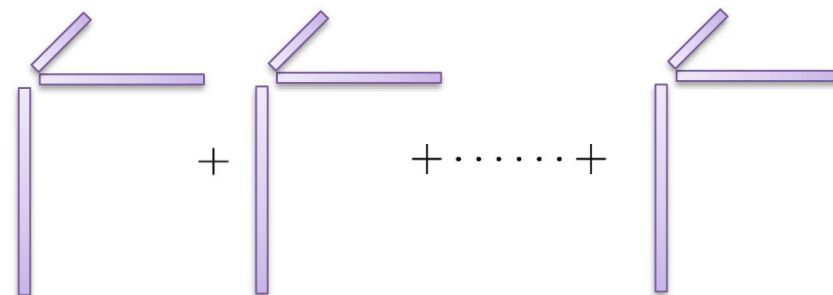


$$\mathcal{X} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_{\ell}^{\otimes d}$$

Symmetric Data



=

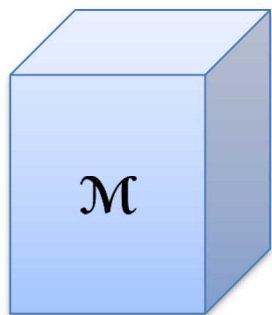


defined by

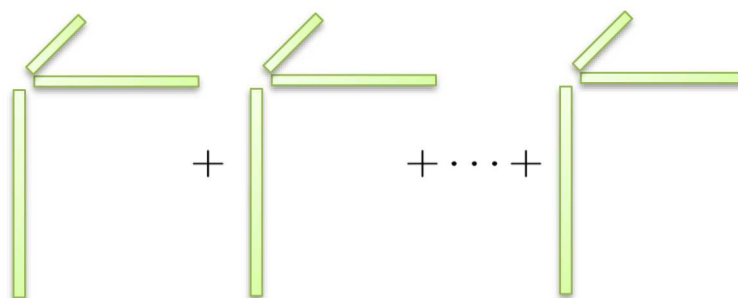
Given Observations

$$\mathbf{V} \in \mathbb{R}^{n \times p}$$

Symmetric CP Model



=



defined by

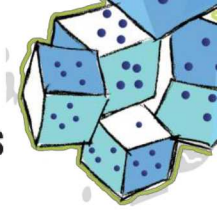
Want to Find Compact Representation

$$\mathbf{A} \in \mathbb{R}^{n \times r}$$

$$r \ll p$$

$$\mathcal{M} = \sum_{j=1}^r \lambda_j \mathbf{a}_j^{\otimes d}$$

Optimization Approach for Symmetric CP of Symmetric Tensor Requires TTSV



Optimization Problem

$$\min_{\lambda, \mathbf{A}} F(\mathbf{X}, \mathbf{M}) \equiv \frac{1}{2} \|\mathbf{X} - \mathbf{M}\|^2 \text{ where } \mathbf{M} = \sum_{j=1}^r \lambda_j \mathbf{a}_j^{\otimes d}$$

Gradients $\forall j \in [r]$

$$\frac{\partial F}{\partial \mathbf{a}_j} = -d\lambda_j \boxed{\mathbf{X} \mathbf{a}_j^{d-1}} + d\lambda_j \sum_{k=1}^r \lambda_k \langle \mathbf{a}_j, \mathbf{a}_k \rangle^{d-1} \mathbf{a}_k$$

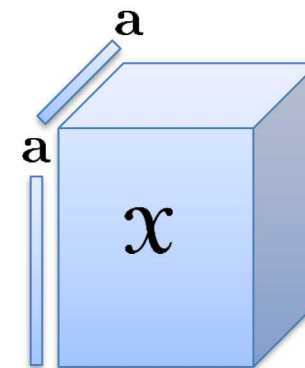
$$\frac{\partial F}{\partial \lambda_j} = -\mathbf{X} \mathbf{a}_j^d + \sum_{k=1}^r \lambda_k \langle \mathbf{a}_j, \mathbf{a}_k \rangle^d$$

Plug function and gradient into favorite optimization method. My favorite: L-BFGS.

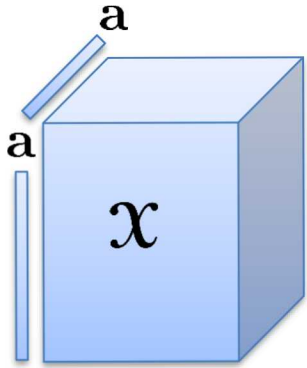
Bottleneck is TTSV which costs $O(n^d)$

Key Kernel:
Tensor Times
Single Vector
(TTSV)

$$(\mathbf{X} \mathbf{a}^{d-1})_{i_1} = \sum_{i_2=1}^n \cdots \sum_{i_d=1}^n \left(x_{i_1 i_2 \dots i_d} \prod_{k=2}^d a_{i_k} \right) \forall i_1 \in [n]$$



Key Result: Implicit Computation of TTSV



TTSV Definition: $(\mathcal{X}\mathbf{a}^{d-1})_{i_1} = \sum_{i_2=1}^n \cdots \sum_{i_d=1}^n \left(x_{i_1 i_2 \dots i_d} \prod_{k=2}^d a_{i_k} \right) \quad \forall i_1 \in [n]$

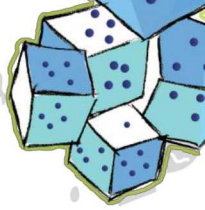
Lemma. Let $\mathcal{X} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_{\ell}^{\otimes d}$ and $\mathbf{V} = [\mathbf{v}_1 \quad \mathbf{v}_2 \quad \cdots \quad \mathbf{v}_p]$, then

$$\mathcal{X}\mathbf{a}^{d-1} = \frac{1}{p} \mathbf{V} [\mathbf{V}^{\top} \mathbf{a}]^{d-1}$$

Entry-wise Power

$O(n^d)$ $O(pn)$

Minimal Change in Function/Gradient Calculation Replaces Expensive TTSV



```
1: function FG_EXPLICIT( $\mathbf{X}, \boldsymbol{\lambda}, \mathbf{A}, \alpha$ )
2:   for  $j = 1, \dots, r$ , do  $\mathbf{y}_j = \mathbf{X} \mathbf{a}_j^{d-1}$ , end
3:   for  $j = 1, \dots, r$ , do  $w_j = \mathbf{a}_j^T \mathbf{y}_j$ , end
4:    $\mathbf{B} = \mathbf{A}^T \mathbf{A}$ 
5:    $\mathbf{C} = [\mathbf{B}]^{d-1}$ 
6:    $\mathbf{u} = (\mathbf{B} * \mathbf{C}) \boldsymbol{\lambda}$ 
7:    $f = \alpha + \boldsymbol{\lambda}^T \mathbf{u} - 2\mathbf{w}^T \boldsymbol{\lambda}$ 
8:    $\mathbf{g}_\lambda = -2(\mathbf{w} - \mathbf{u})$ 
9:    $\mathbf{G}_A = -2d(\mathbf{Y} - \mathbf{A} \mathbf{D}_\lambda \mathbf{C}) \mathbf{D}_\lambda$ 
10:  return  $f, \mathbf{g}_\lambda, \mathbf{G}_A$ 
11: end function
```

```
1: function FG_IMPLICIT( $\mathbf{V}, \boldsymbol{\lambda}, \mathbf{A}, \alpha$ )
2:    $\mathbf{Y} = \frac{1}{p} \mathbf{V} [\mathbf{V}^T \mathbf{A}]^{d-1}$ 
3:   for  $j = 1, \dots, r$ , do  $w_j = \mathbf{a}_j^T \mathbf{y}_j$ , end
4:    $\mathbf{B} = \mathbf{A}^T \mathbf{A}$ 
5:    $\mathbf{C} = [\mathbf{B}]^{d-1}$ 
6:    $\mathbf{u} = (\mathbf{B} * \mathbf{C}) \boldsymbol{\lambda}$ 
7:    $f = \alpha + \boldsymbol{\lambda}^T \mathbf{u} - 2\mathbf{w}^T \boldsymbol{\lambda}$ 
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9:    $\mathbf{G}_A = -2d(\mathbf{Y} - \mathbf{A} \mathbf{D}_\lambda \mathbf{C}) \mathbf{D}_\lambda$ 
10:  return  $f, \mathbf{g}_\lambda, \mathbf{G}_A$ 
11: end function
```

Implicit up to 16X Faster than Explicit for Smaller Problems



Rank- r Symmetric CP Tensor Factorization
for d -way tensor of size n

$$r < n < p$$

Method	Storage	Per-Iteration
Explicit	$O(n^d)$	$O(rn^d)$
Implicit	$O(pn)$	$O(pnr)$

Implicit cheaper if $p < O(n^{d-1})$

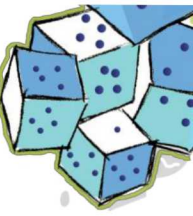
Average cost per iteration for $r = 5$ over 10 runs

d	n	p	n^{d-1}	Explicit	Implicit	Ratio
3	75	3750	5625	5e-4 sec.	8e-4 sec.	1x
3	375	3750	140625	2e-2	5e-3	5x
4	75	3750	421875	1e-2	9e-4	16x

GMM Example with $r=5$ (components), $n=500$ (dim.), $\sigma=.1$ (noise), and $p=1250$ (obs.)

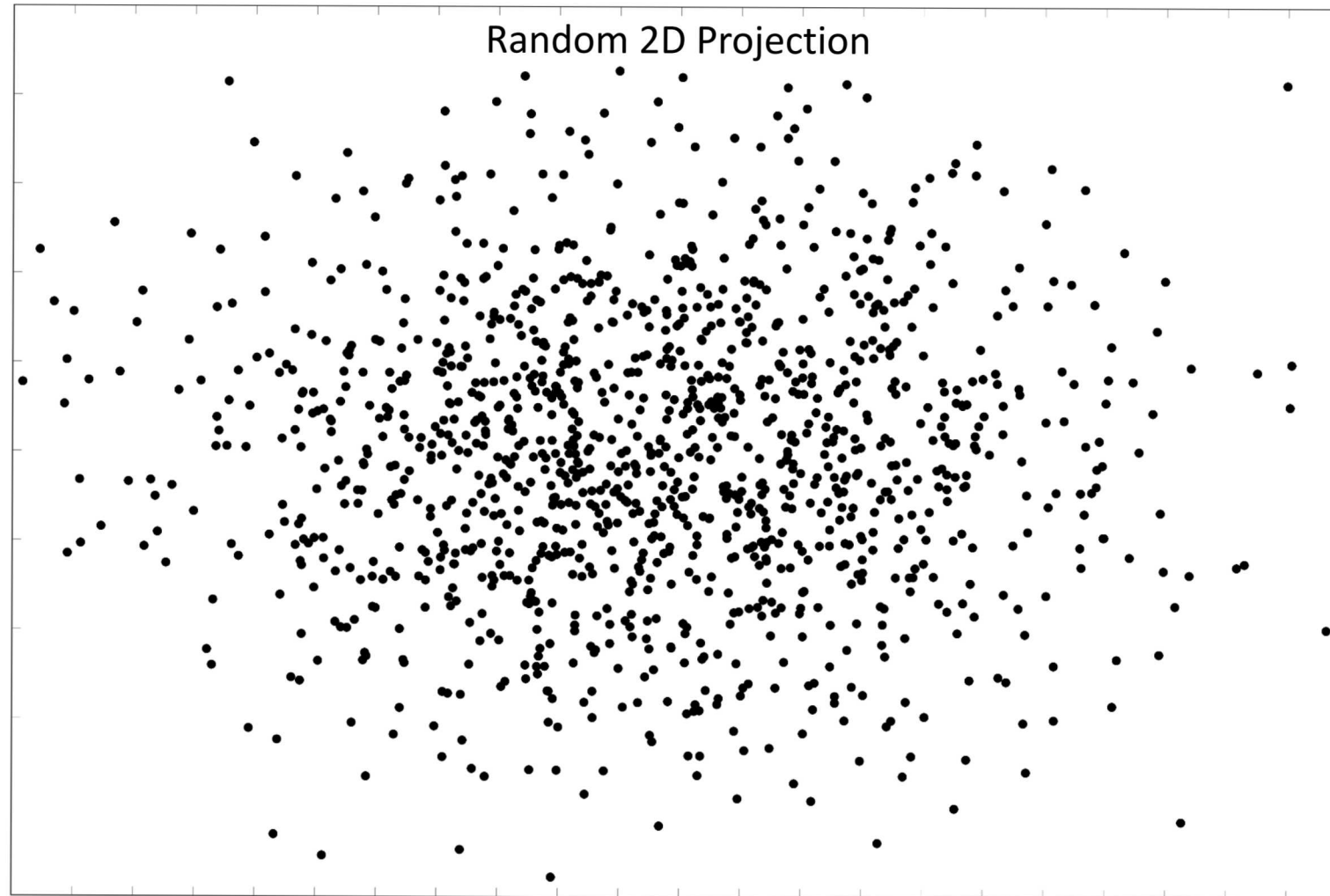


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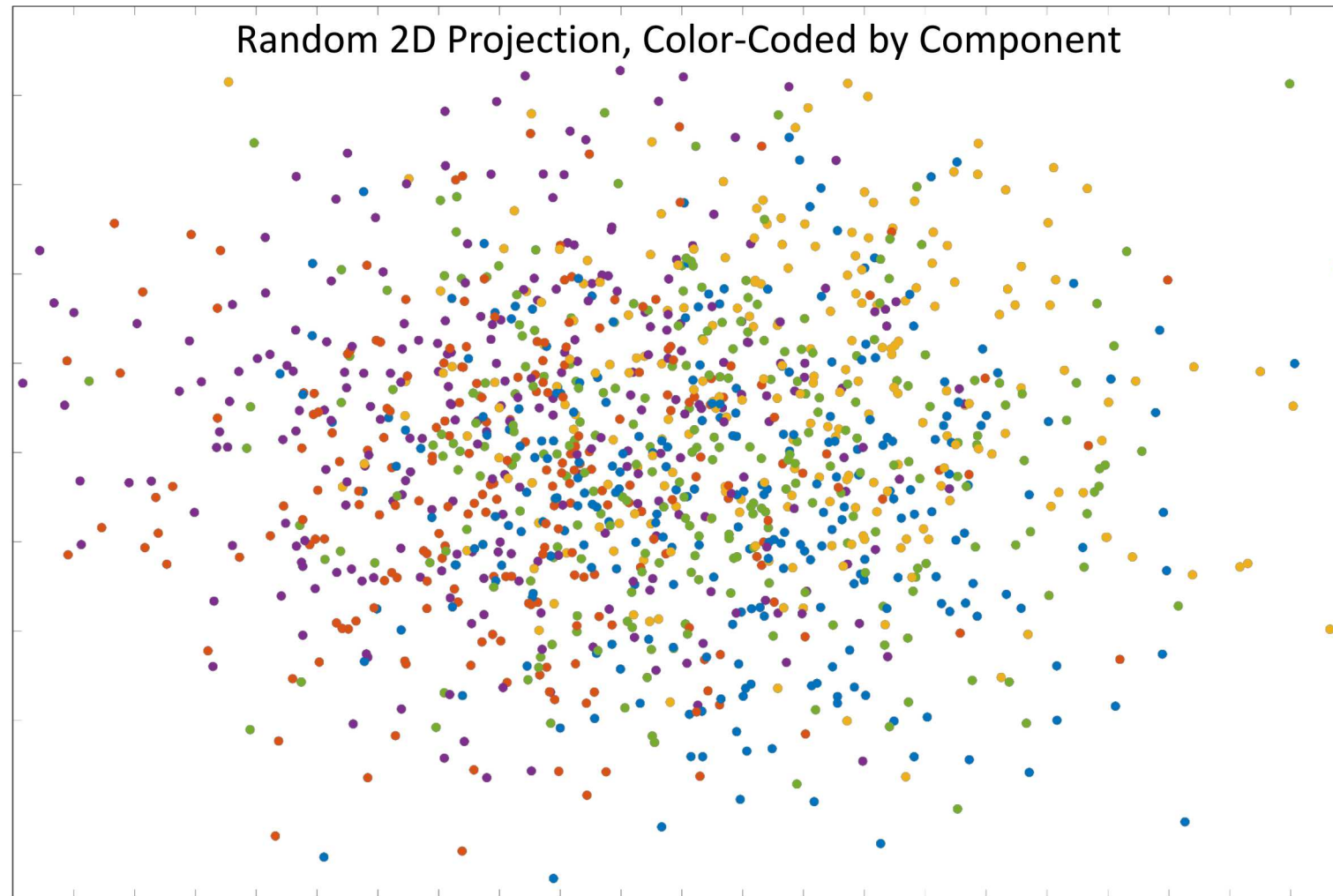
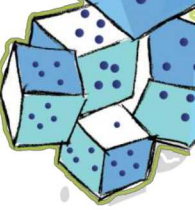


For $d = 3$,
explicit method
requires 1 GB
storage

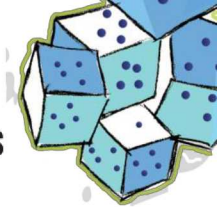
For $d = 4$,
explicit method
requires 500 GB
storage



GMM Example with $r=5$ (components), $n=500$ (dim.), $\sigma=.1$ (noise), and $p=1250$ (obs.)



GMM Example with $r=5$ (components), $n=500$ (dim.), $\sigma=.1$ (noise), and $p=1250$ (obs.)



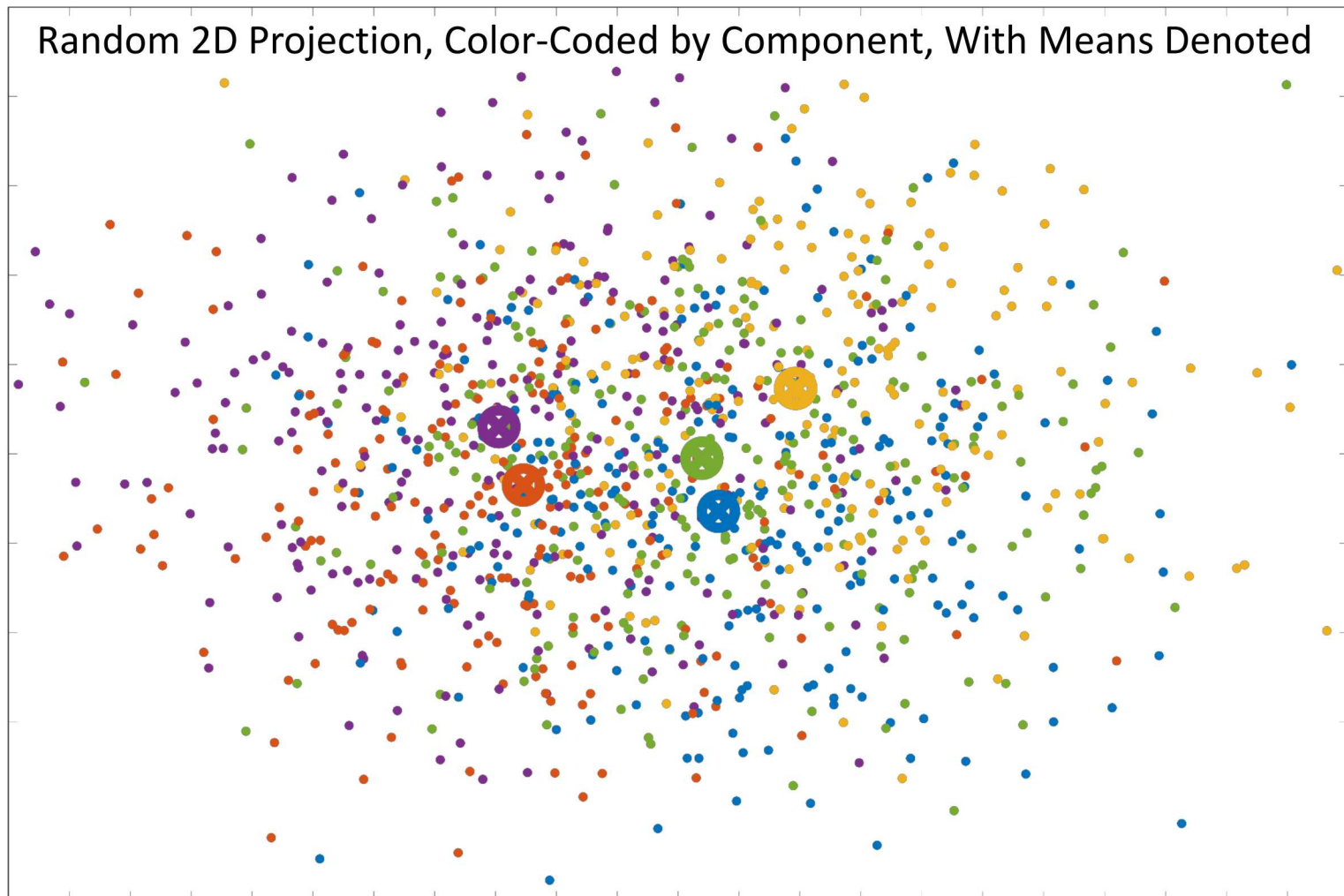
$$\mu_j \in \mathbb{R}^{500}$$

$$\|\mu_j\|_2 = 1$$

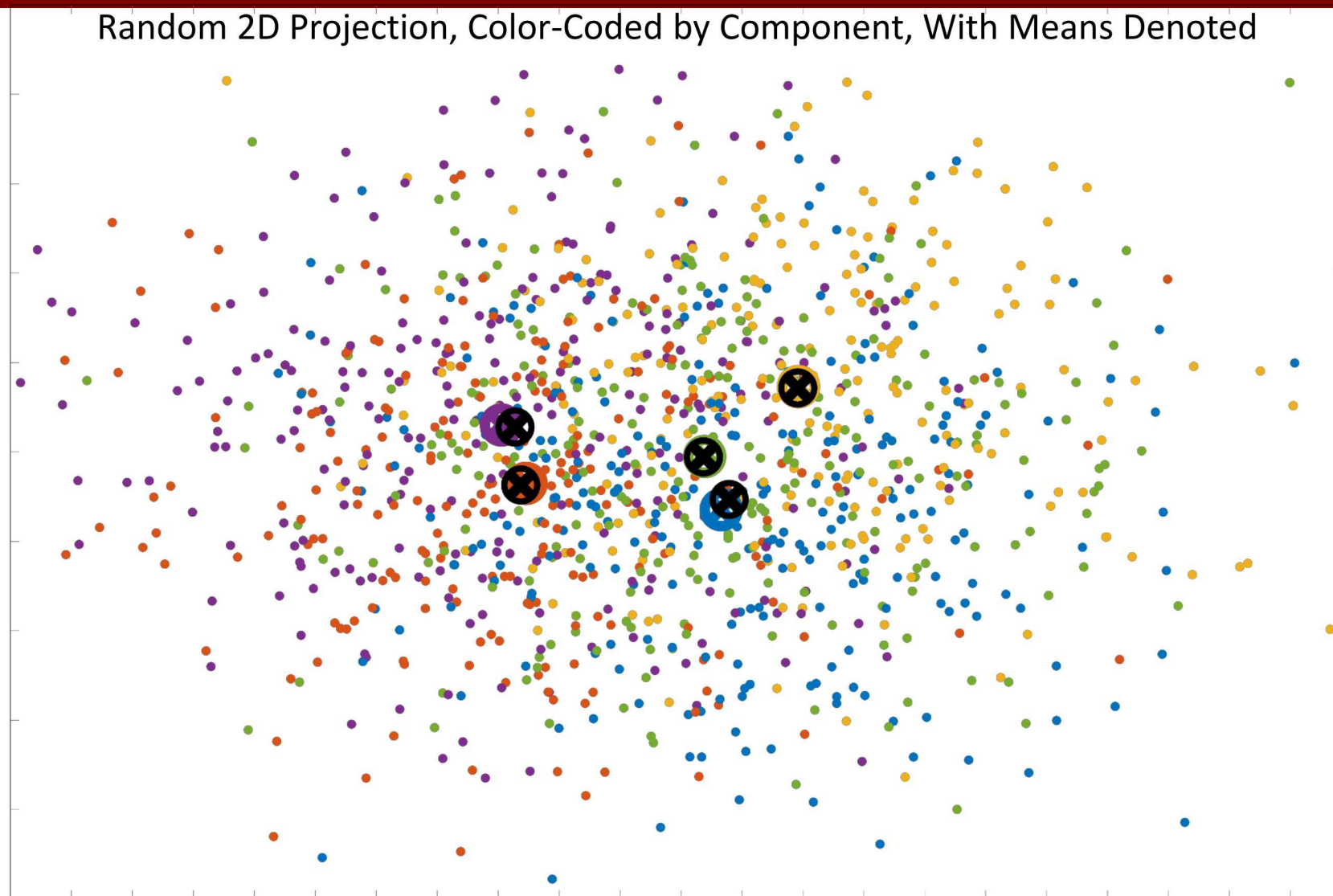
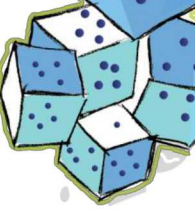
$$\forall j \in [r]$$

$$\mu_j^T \mu_k = 0.5$$

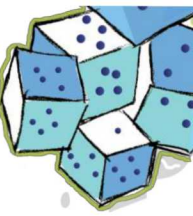
$$\forall j \neq k$$



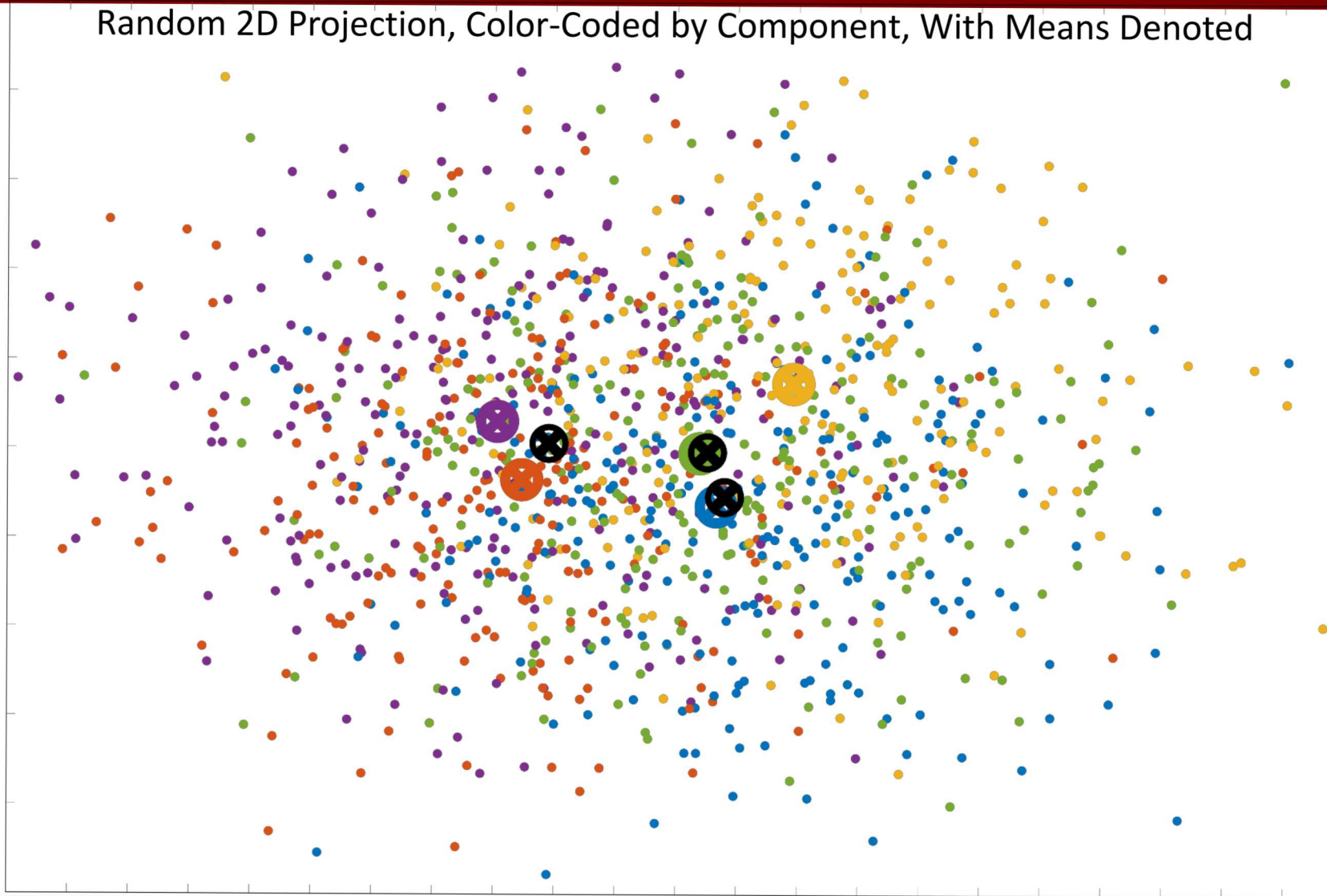
Identified Factors for $\hat{r}=5$



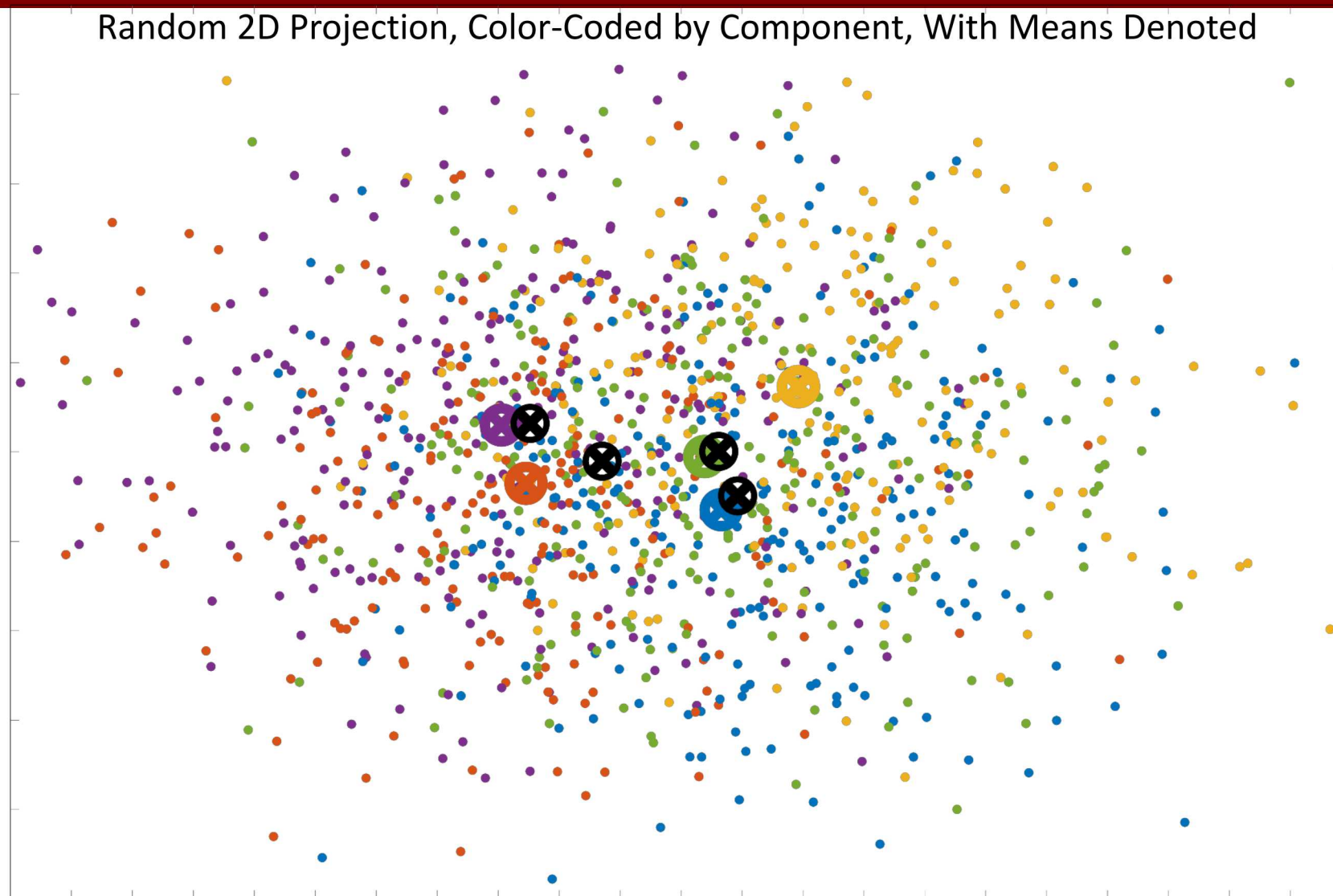
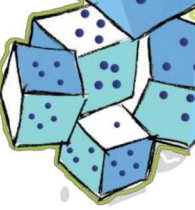
Identified Factors for $\hat{r}=3$



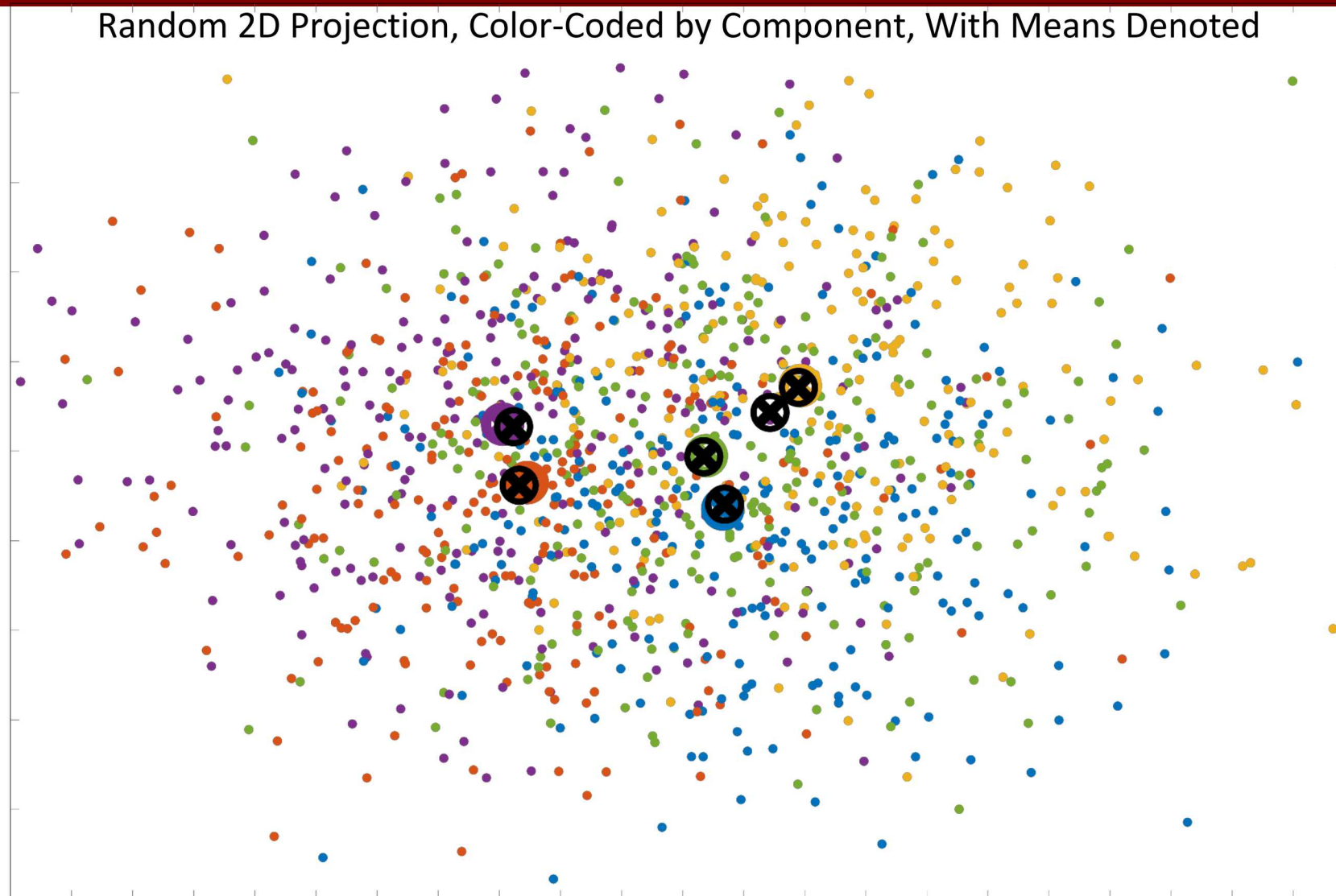
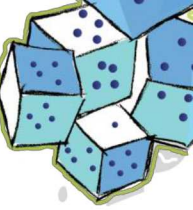
Random 2D Projection, Color-Coded by Component, With Means Denoted



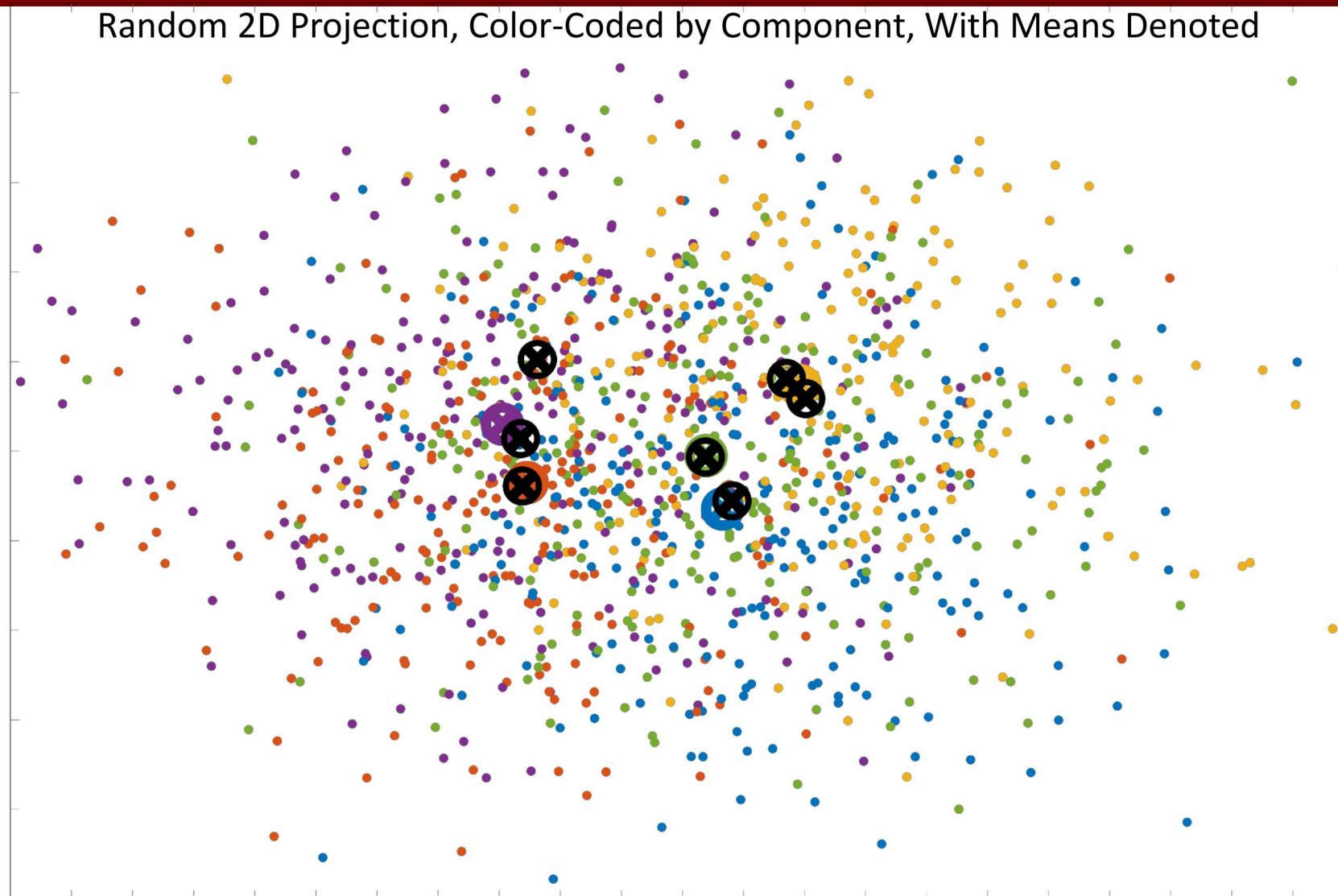
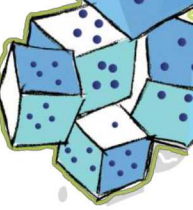
Identified Factors for $\hat{r}=4$



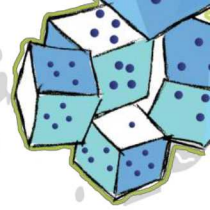
Identified Factors for $\hat{r}=6$



Identified Factors for $\hat{r}=7$



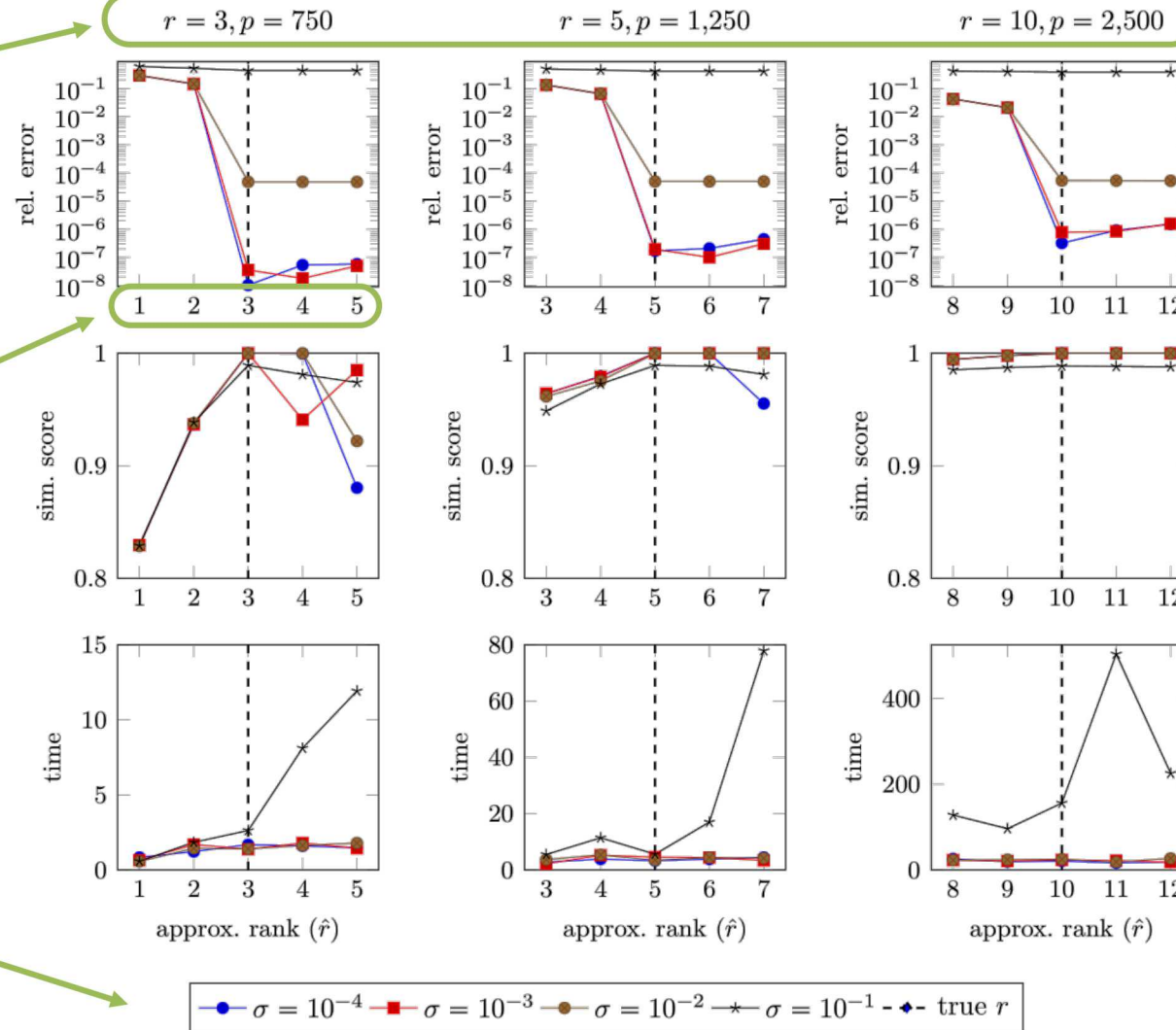
GMM Performance for Third-Order ($d=3$)



Varying Number of True Components

Varying Number of Computed Components (Over/Under Estimate)

Varying Noise

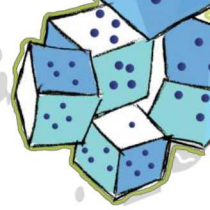


Best Error over 10 Runs Compared to Empirical Moment Tensor

$$\mathcal{X} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_{\ell}^{\otimes 3}$$

Average Cosine of Angle Between True Means and Computed (1 = perfect match)

Total Time for Ten Runs

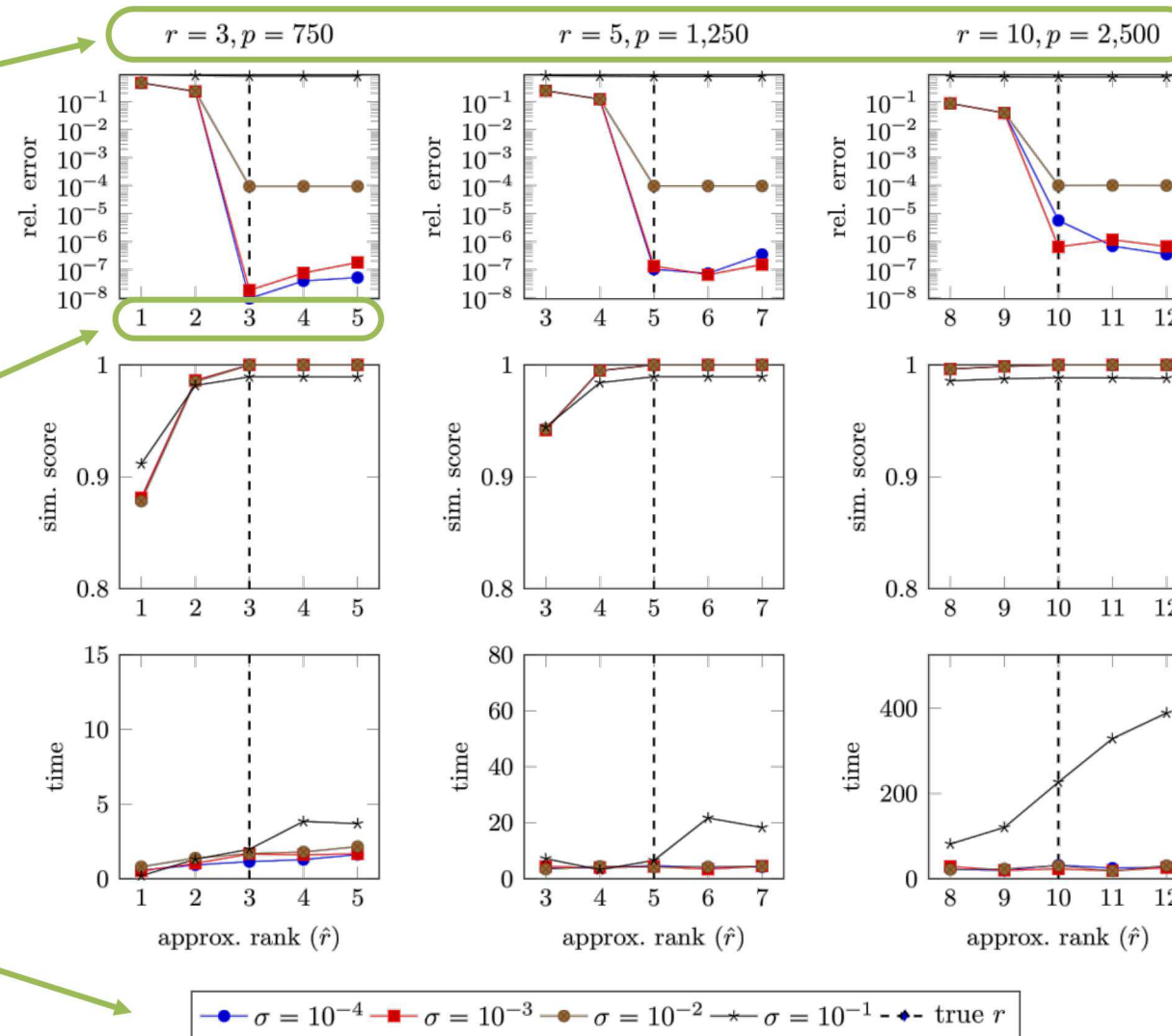


GMM Performance for Fourth-Order ($d=4$)

Varying Number of
True Components

Varying Number of
Computed Components
(Over/Under Estimate)

Varying Noise



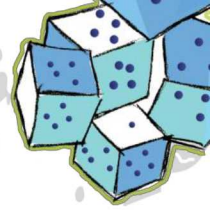
Best Error over 10 Runs
Compared to
Empirical Moment Tensor

$$\mathcal{X} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_{\ell}^{\otimes 3}$$

Average Cosine of Angle
Between True Means
and Computed
(1 = perfect match)

Total Time for Ten Runs

Choosing Starting Guess Within Range of Observations is Key for Low Noise!

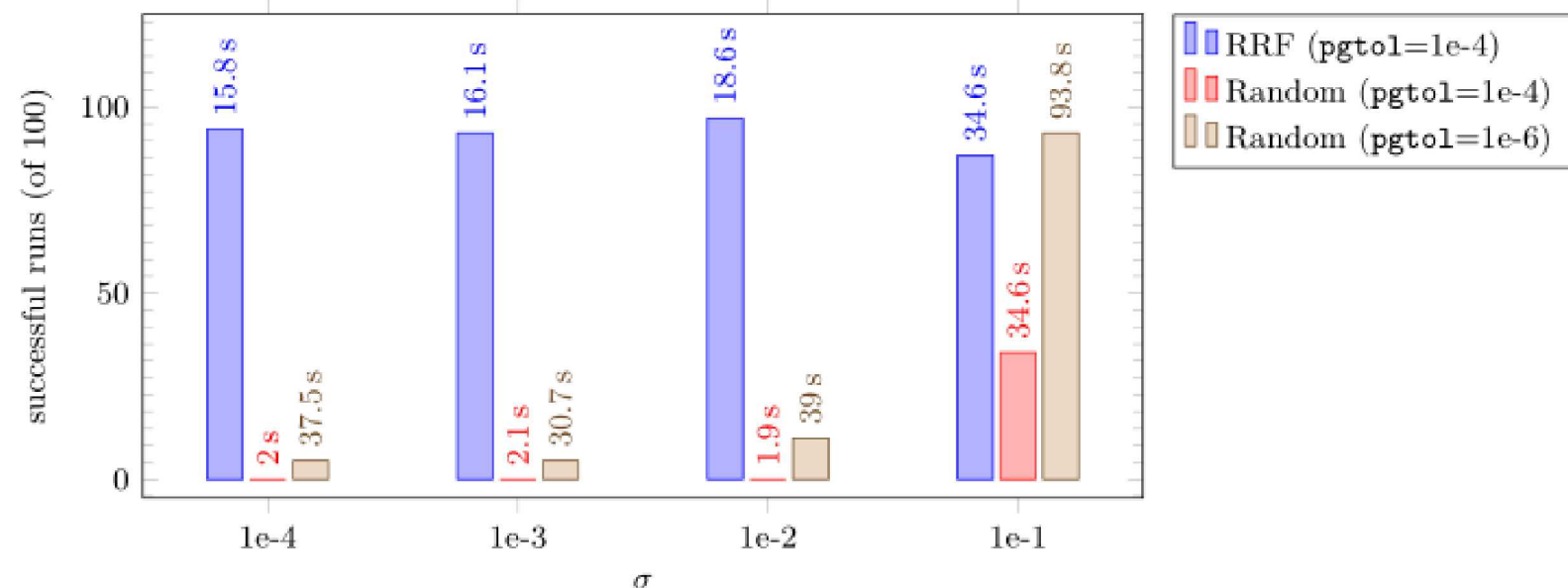


Randomized Range Finder (RRF): $\mathbf{A}_0 = \mathbf{V}\mathbf{\Omega}$, $\mathbf{\Omega} \sim \mathcal{N}(0, 1)^{p \times \hat{r}}$

Random: $\mathbf{A}_0 \sim \mathcal{N}(0, 1)^{n \times \hat{r}}$

[with columns normalized in both cases]

Results of computing
 $\hat{r} = 3$ approximation for
moment tensor of order $d = 3$,
with
 $r = 3$ components,
 $n = 500$ dimensions, and
 $p = 750$ observations



For Massive Numbers of Observations, Use Stochastic Variants



$$\mathbf{V} \in \mathbb{R}^{n \times p}$$

Sample columns
with replacement

$$\tilde{\mathbf{V}} \in \mathbb{R}^{n \times s}$$

$$\mathbf{x} = \frac{1}{p} \sum_{\ell=1}^p \mathbf{v}_{\ell}^{\otimes d}$$

$$\tilde{\mathbf{x}} = \frac{1}{s} \sum_{\ell=1}^s \tilde{\mathbf{v}}_{\ell}^{\otimes d}$$

$$\Rightarrow \mathbb{E}[\tilde{\mathbf{x}} \mathbf{a}^{d-1}] = \mathbf{x} \mathbf{a}^{d-1}$$

Example Results

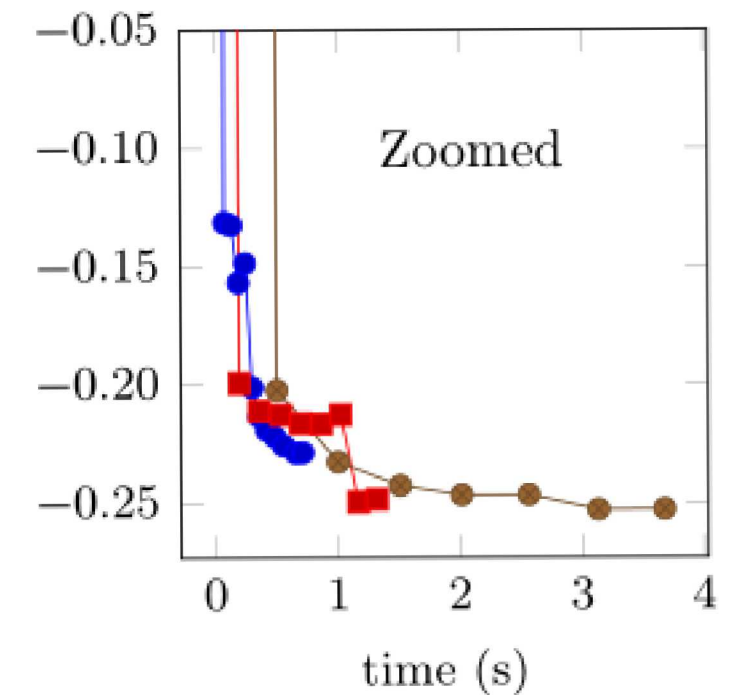
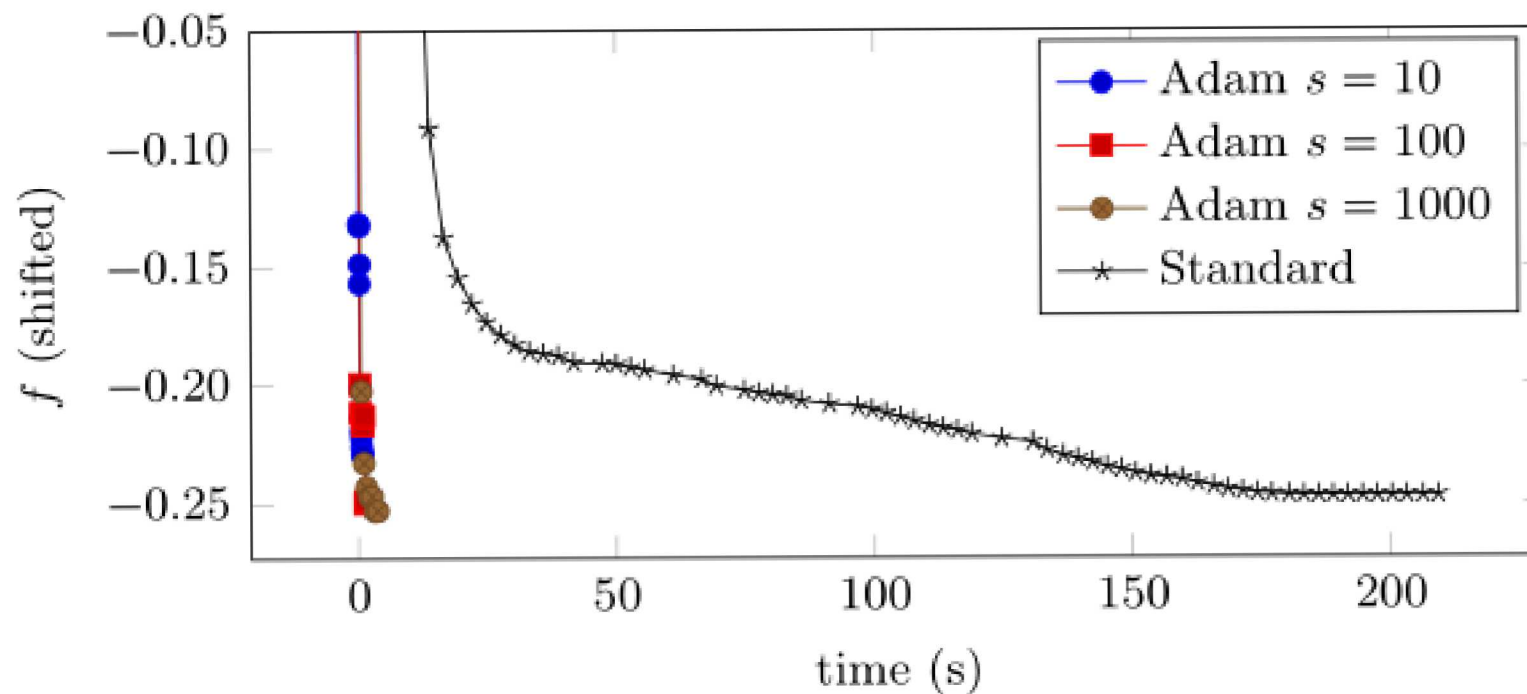
$$\begin{aligned} \hat{r} = r = 10, n = 500, \\ \sigma = 0.1, d = 3 \\ p = 100,000 \end{aligned}$$

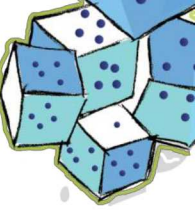
Method	Best f (shifted)	Sim. Score	Total Time (s)
standard	-0.2471	0.9998	2166.70
Adam, s=10	-0.2209	0.9225	8.03
Adam, s=100	-0.2427	0.9929	10.48
Adam, s=1000	-0.2464	0.9990	41.00

Speed Advantage for Stochastic Methods

Best Runs (of 10)

$$\hat{r} = r = 10, n = 500, \sigma = 0.1, d = 3, p = 100,000$$





Conclusions and Future Work

- In data analysis, d th-order moment is expensive to compute – instead work with implicit moment
 - Reduces storage from $O(n^d)$ to $O(np)$
 - Reduces computation per iteration from $O(rn^d)$ to $O(rnp)$
- Shows promise for fitting spherical GMMs
 - Example with $n = 500$ (dimension), $r \in \{3, 5, 10\}$ (components), $p = 250r$, $\hat{r} \in \{r - 2, \dots, r + 2\}$, and $d = 3, 4$ (orders)
 - Future work will incorporate lower-order terms, different σ for each component, multiple values for d simultaneously, etc.
- Many extensions possible, e.g., for subspace power method
- Reference: S. Sherman, T. G. Kolda. **Estimating Higher-Order Moments Using Symmetric Tensor Decomposition**, to appear in SIMAX, [arXiv:1911.03813](https://arxiv.org/abs/1911.03813)

