

MESHING and GEOMETRY RESEARCH and DEVELOPMENT

Steven Owen
Computational Modeling Sciences

CIS External Panel Review
April 13-16, 2008

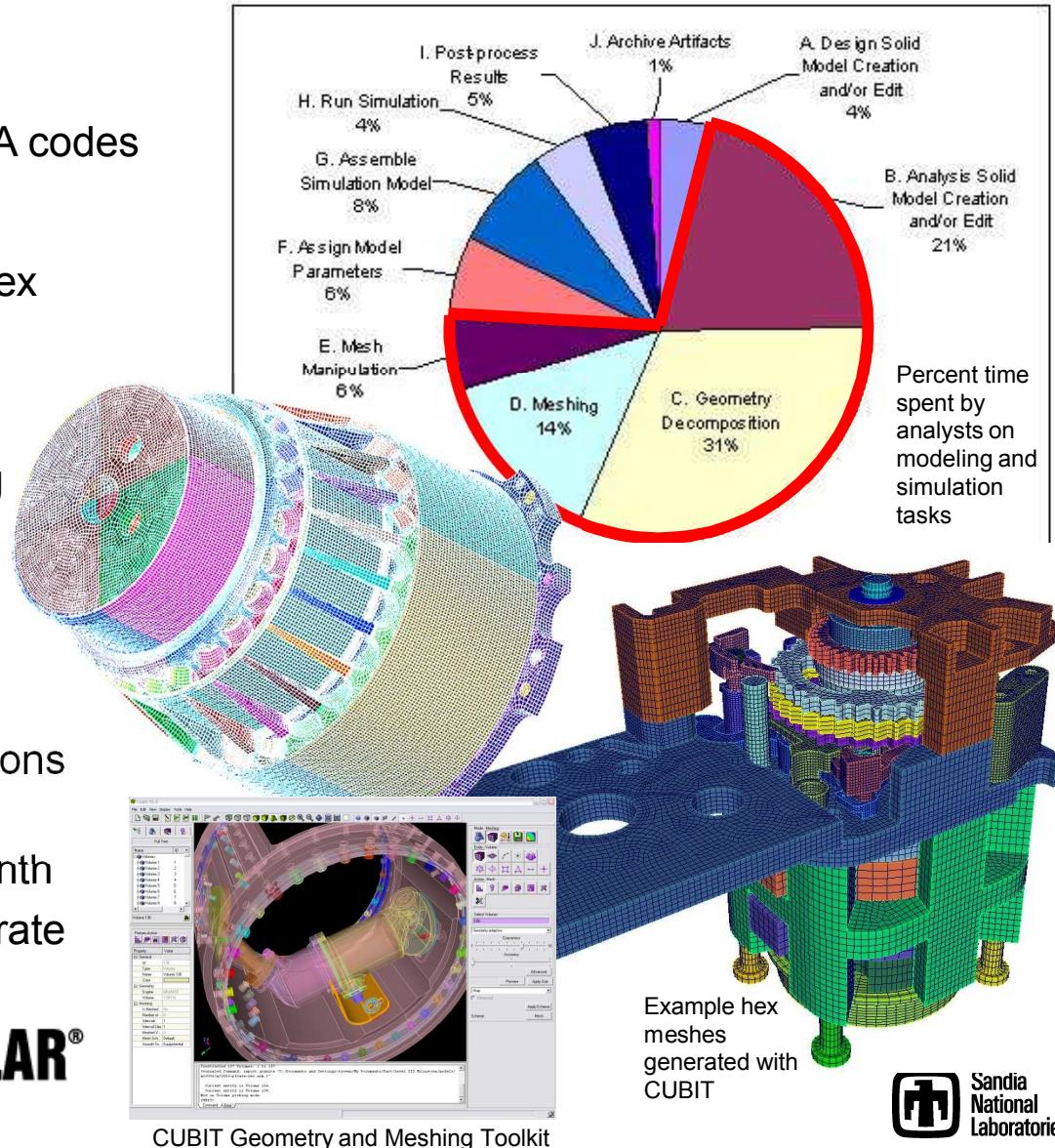
Meshing and Geometry: Critical Technologies for Sandia

Motivation

- Required by almost all SNL FEA codes
- Most time consuming aspect of simulation
- Sandia designers demand all-hex meshes

Sandia's Impact

- Definitive leader in hex meshing research
- Sponsor of annual International Meshing Roundtable
- Winner of 2 R&D-100 awards
- Numerous patents and publications
- CUBIT Geometry and Meshing Toolkit – over 400 users per month
- Goodyear and Caterpillar corporate meshing solution





Geometry and Mesh Generation Toolkit

Specializes in all-hex meshes for complex assemblies

CAD Geometry diagnostics, clean-up and decomposition tools

Automatic Hex, tet, quad, tri meshing schemes

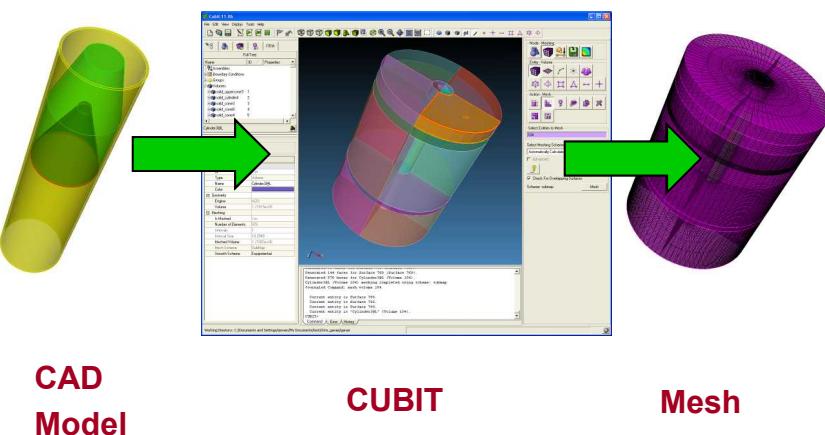
Includes wizard-based workflow for model prep.

Element quality diagnostics and mesh improvement

Professional cross-platform GUI

Command/script driven interface

Supports multiple CAD and mesh formats

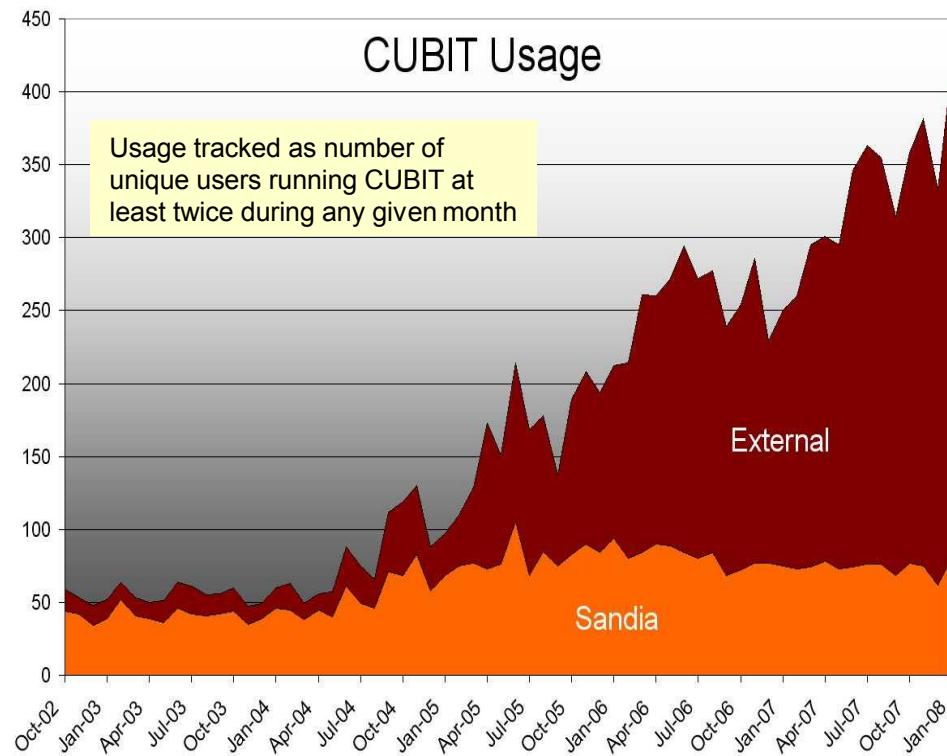


CAD
Model

CUBIT

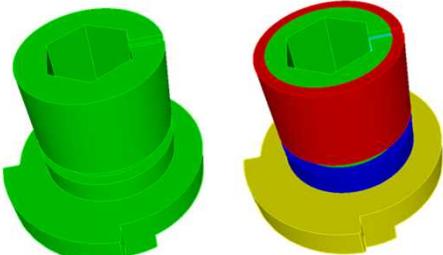
Mesh

CUBIT accepts a CAD model as input, and exports a finite element mesh ready for analysis



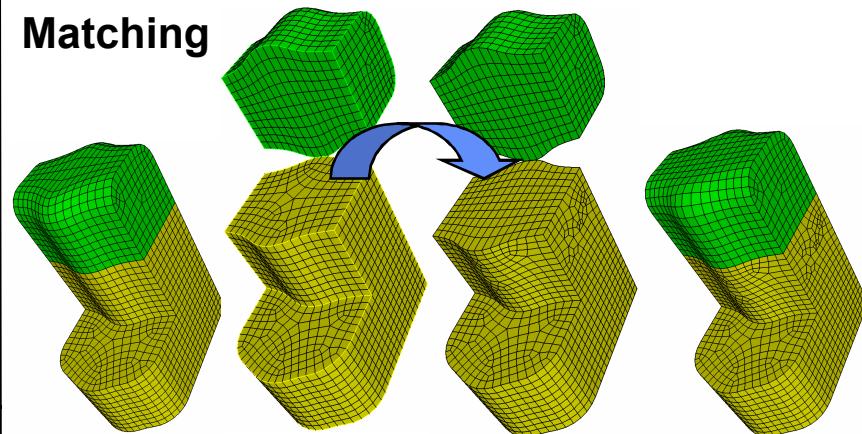
Current Hexahedral Meshing Strategies

Many-to-many sweeping



Decomposition technique for single axis sweepable parts.
Released as part of CUBIT 11.0, Nov. 2007

Mesh Matching

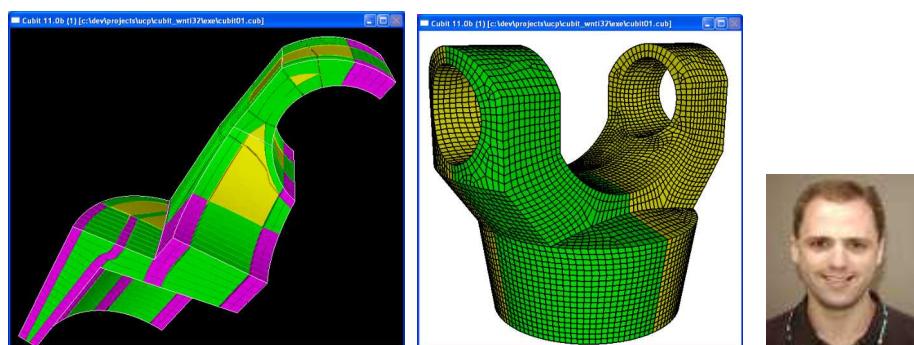


Forces a conforming mesh between coincident parts through local hexahedral transformation operations. Paper submitted

Unconstrained Plastering



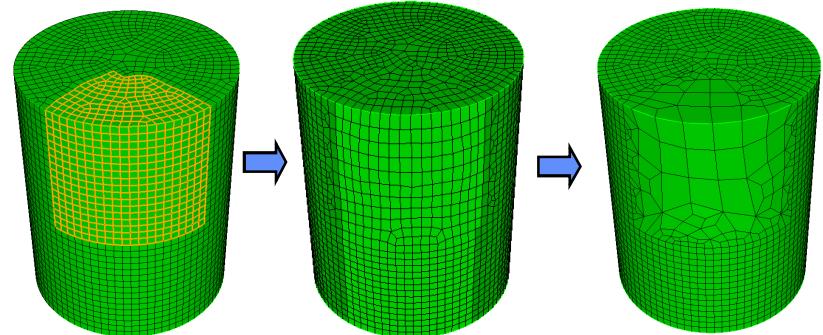
Decomposition technique that advances geometric layers through the solid model to define simplified mappable and sweepable regions



3D UCP research progressing, but on hold. Matt Staten on DSP

Hexahedral Refinement and Coarsening

New robust technique for local conformal refinement released.
Conformal coarsening algorithms progressing. Patent submitted.



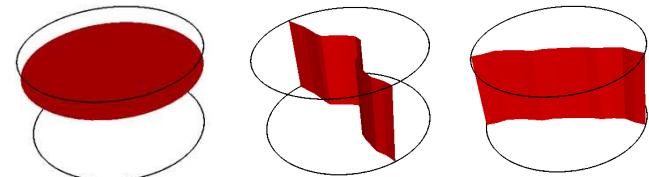
3D conformal hex coarsening example.

Sheet Insertion: A new a strategy for all-hex mesh generation

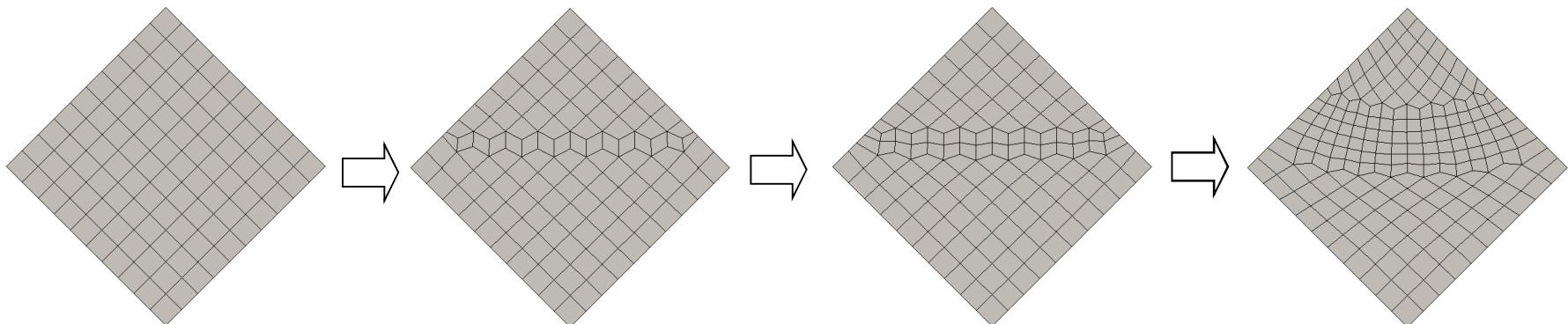


Jason Shepherd

- Hexahedral meshes are composed of layers of hexahedral elements.
 - **(These layers can also be thought of as manifold surfaces, referred to as sheets.)**



- New layers can be inserted into existing meshes using sheet insertion techniques (i.e., pillowng, dicing, grafting, meshcutting, etc.)



- The goal, then, is to
 1. define minimal sets of layers that must be present to capture the geometric object,
 2. constrain the topology and geometry of the layers to satisfy analytic, quality, and topologic constraints for the final hexahedral mesh, and
 3. automate the process.

Automation of the sheet insertion procedure

Automatic Sheet Insertion Procedure

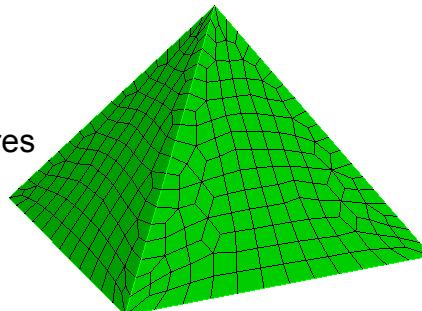
- Embed geometry in a base hexahedral mesh
- Recover geometry and topology from the base mesh by inserting “sheets” of hexes
- Improve mesh

Sheet Insertion Impact

- Potential for all-hex meshing for arbitrary geometry
- Major improvement over current grid-based procedures

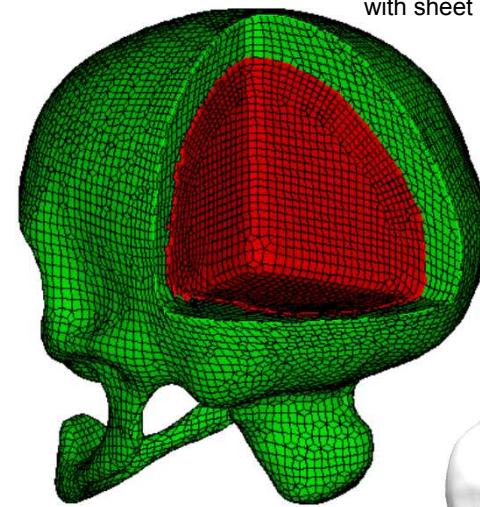
Sheet Insertion Status/Challenges

- Robust recovery of topology from mesh
- Full and robust automation of sheet insertion
- Automation of single parts by Q4 FY08

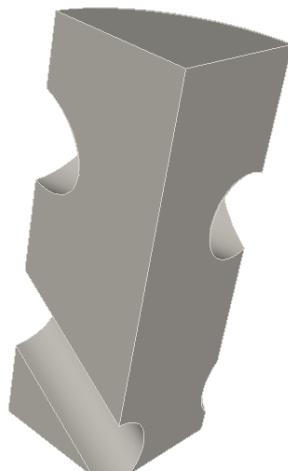
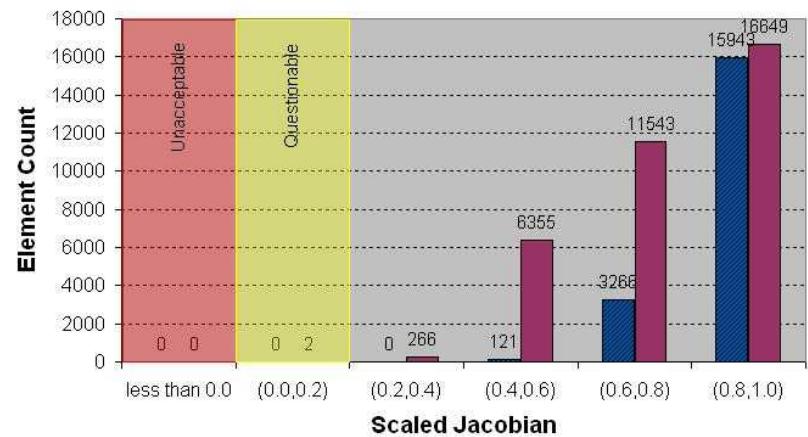


Example automatic sheet insertion procedure

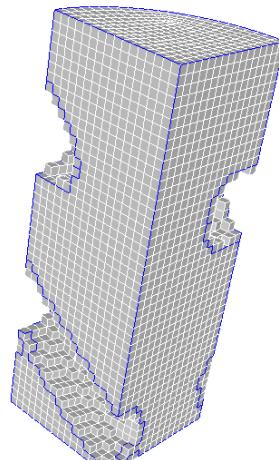
Skull hex model generated with sheet insertion



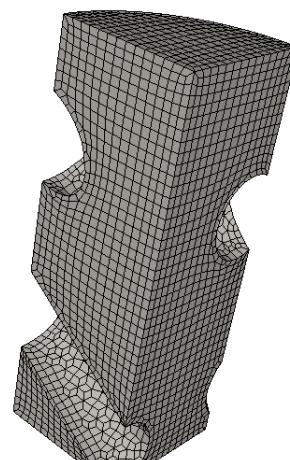
Skull Element Quality Distribution



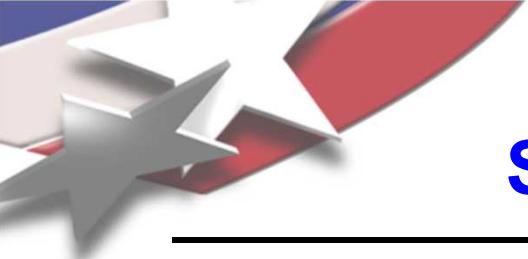
Original CAD model



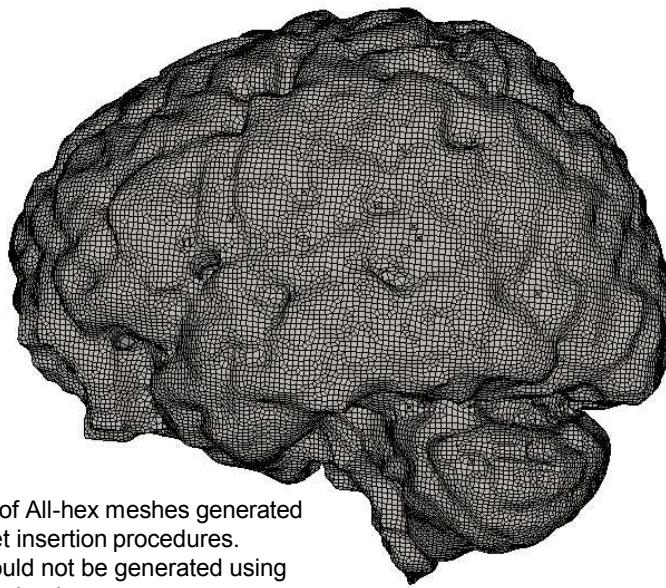
CAD topology embedded in hex mesh



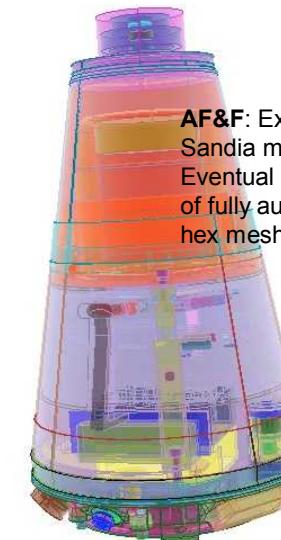
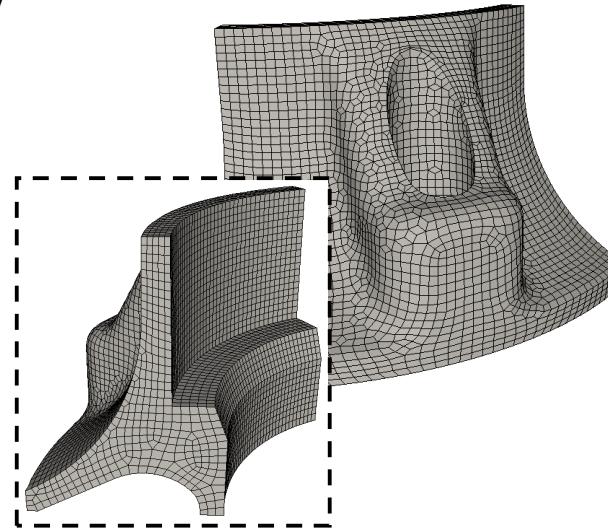
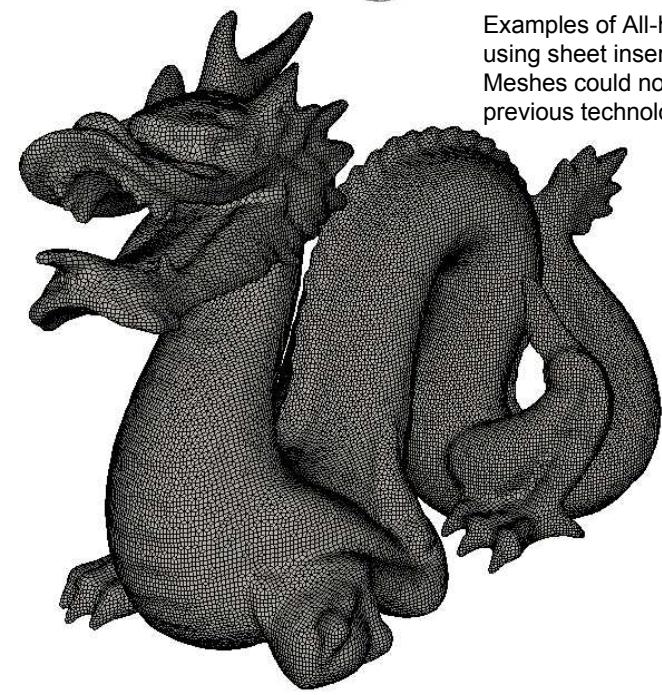
Final mesh



Sheet Insertion Examples



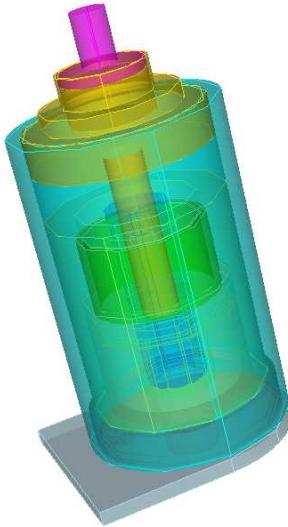
Examples of All-hex meshes generated using sheet insertion procedures.
Meshes could not be generated using previous technology



AF&F: Example Sandia model.
Eventual objective of fully automatic hex meshing

Simplifying the CAD to Mesh Process with ITEM

ASC Level 2 Milestone 2007

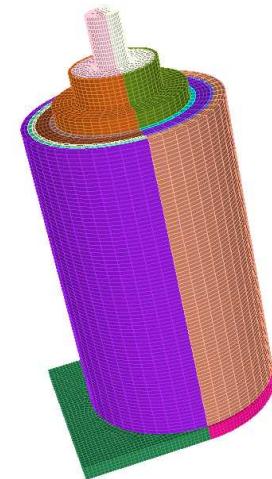
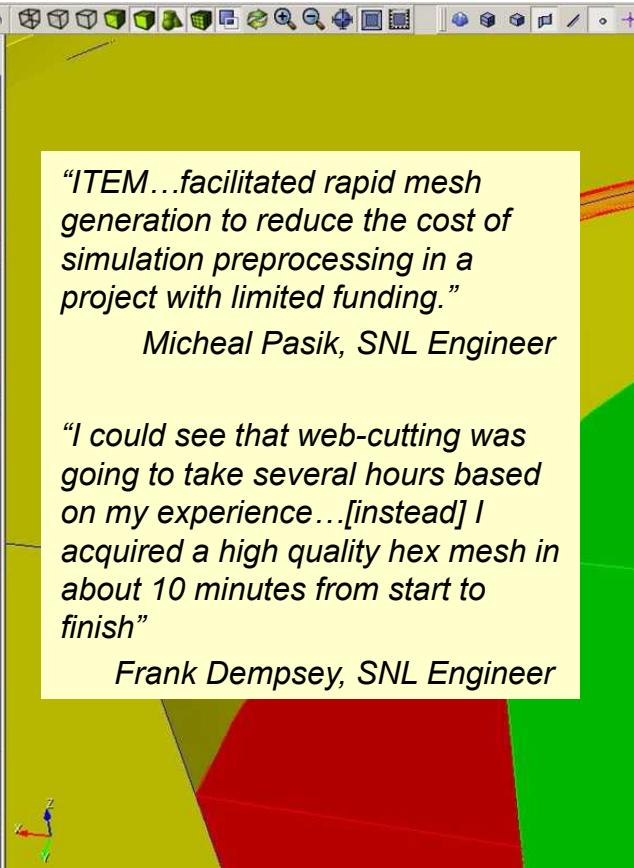
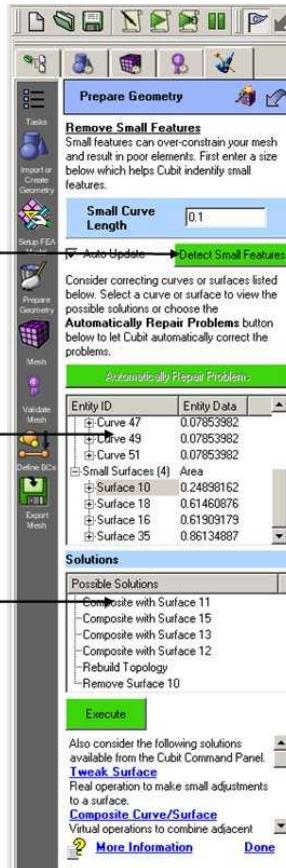


CAD Model

① Diagnostic

② Problems Detected

③ Solutions

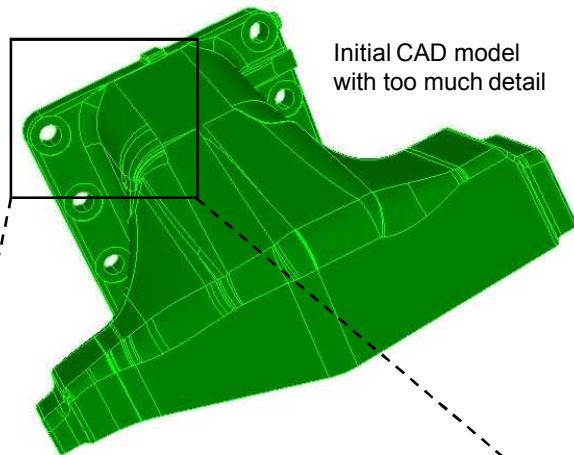


Mesh



Geometry tolerant meshing eliminates need for tedious geometry repair

ASC Level 2 Milestone 2008



Geometry Tolerant Meshing Procedure

- Use ITEM to resolve imprint and merge issues
- Build a facet-based representation of the model
- Modify facets to suppress unwanted features by collapsing triangles
- Use existing triangle and quad algorithms to mesh over facets

Impact

- Dramatically reduce time to mesh
- Increase throughput and design iterations

