

# Entry Control

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# Disclaimer

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- **All material in this module is unclassified**
- **In this module, photos of equipment are included as examples only**
- **Sandia National Laboratories does not endorse or recommend any specific equipment**



# Outline

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- **Personnel Entry Control**
  - *How do you control who enters and exits a facility?*
- **Material Control Systems**
  - *How to prevent contraband from entering the facility and keep precious resources in?*
- **Integration**
  - *How do the pieces work together?*





# Personnel Entry Control

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**All systems are based on one or more of the following factors**

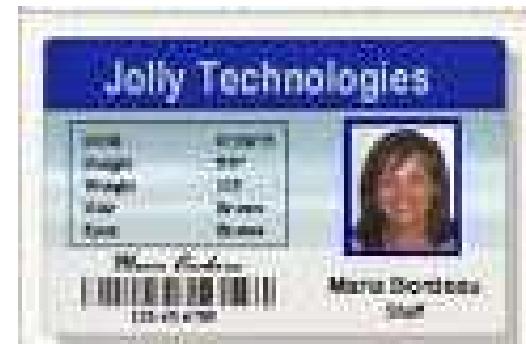
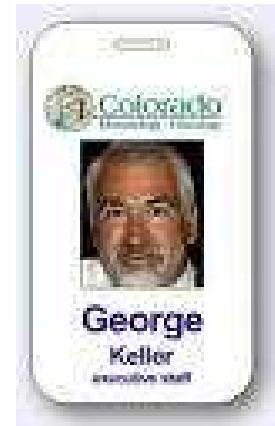
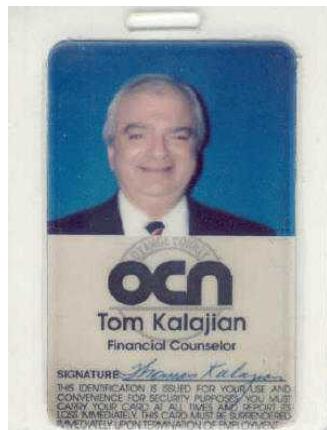
- **Something you *have***
  - Key, card....
- **Something you *know***
  - Personal Identification Number (PIN), password...
- **Something you *are***
  - Photo, biometric....



# Something you *HAVE* - Badges

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- Most commonly used token for entry control purposes
- Manual systems - Photo on badge is verified by protective force guards
- Automated systems - Coded badges are read by badge readers

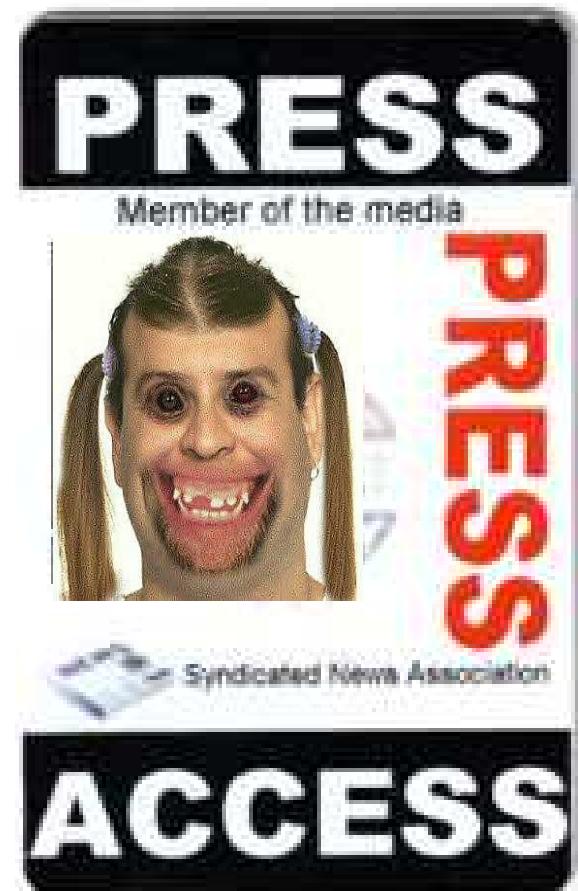


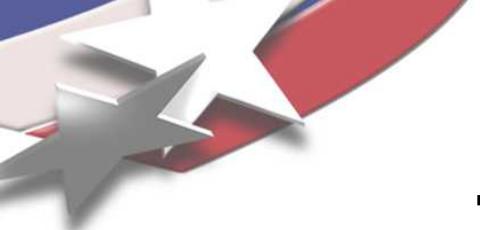


# Coded Badges

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- Pros
  - Control access by area and time
  - Can be deactivated without having to physically retrieve the badge
  - Records each access
- Cons
  - Identify badge, not person
  - May be counterfeited

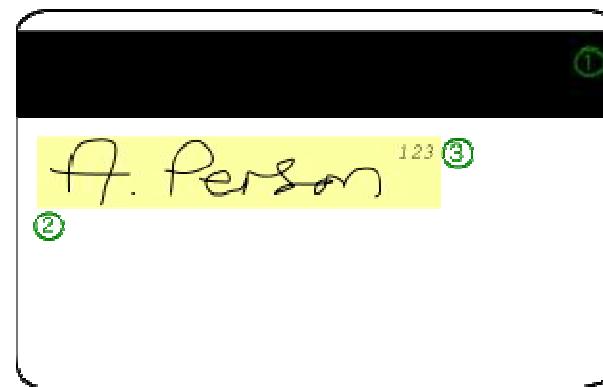




# Types of Coded Badges

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- Magnetic strip
- Bar code
- Optical
- Proximity
- Smart card
  - Direct read
  - Proximity





# Coded Badge Design Considerations

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- **Systems identify badge not person**
  - Combine badge read with another factor such as PIN or biometric
- **Mitigate counterfeit threat**
  - Badge information should be verified against system database before allowing entry
  - Don't store PIN or biometric information on the badge



# Coded Badge Design Considerations (cont.)

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- **Require badges to be worn in plain sight on premises**
  - Identify intruders who have bypassed entry control points
  - Counterfeit badges may become apparent
- **Maintenance**
- **Test**



# Something You *KNOW* - PINs

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- Must balance between the security desires for long, frequently changed numbers vs. the ability of users to remember and reliably enter the number quickly
- Design entry points to minimize opportunities for “shoulder surfing”



- Users should select their own PINs
- PINs should be protected



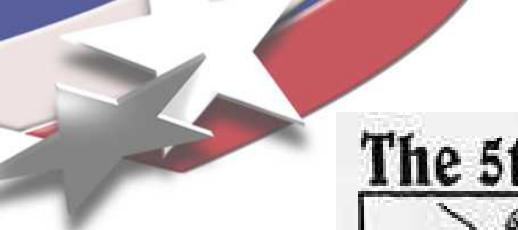
# Something You *ARE* - Biometrics

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**May be based on:**

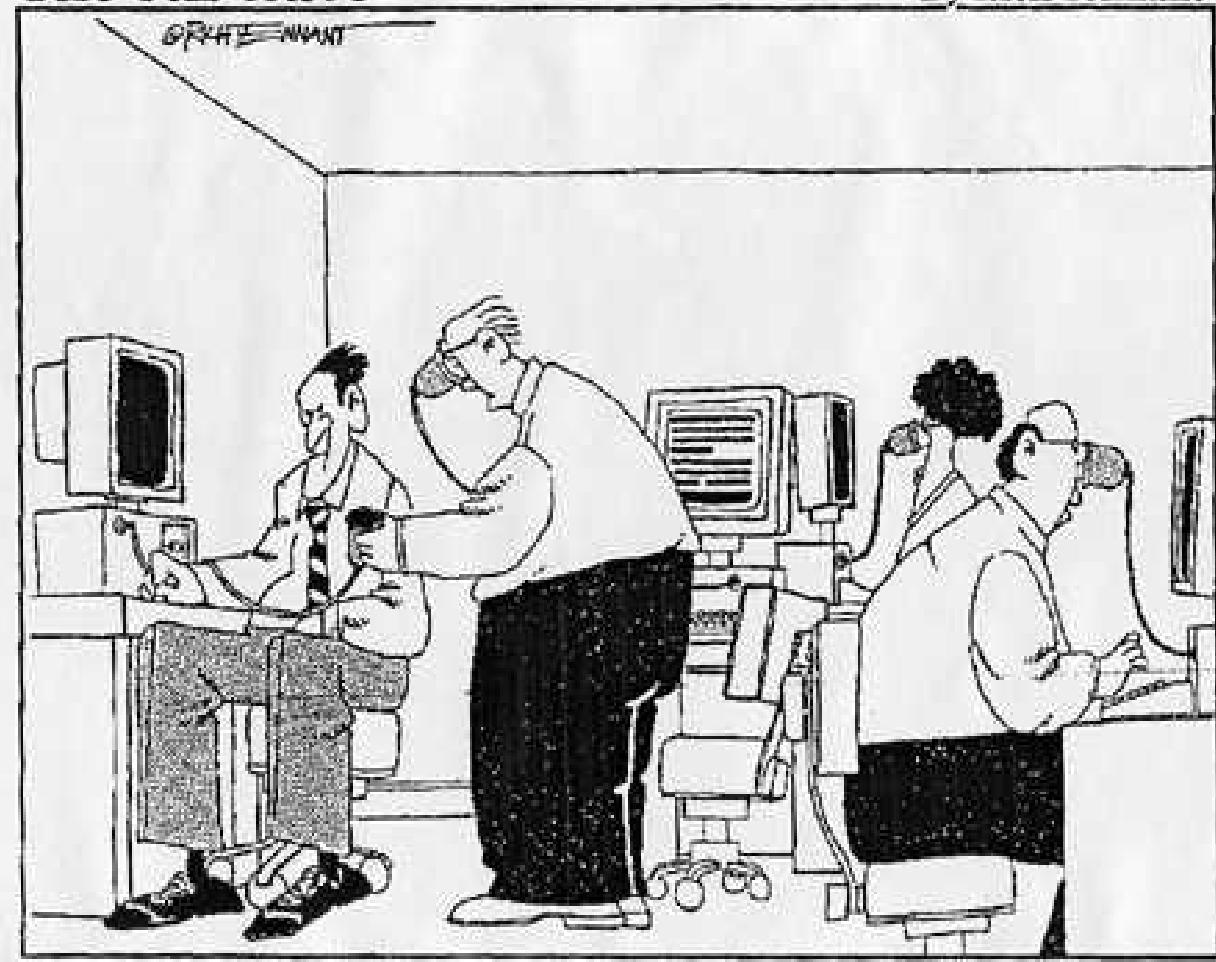
- Fingerprint
- Handwriting
- Hand geometry
- Retinal pattern
- Iris pattern
- Voice
- Other





## The 5th Wave

By Rich Tennant



**“C’mom Brickman, you know as well as I do that  
‘nose scanning’ is our best defense against unauthorized  
access to personal files.”**

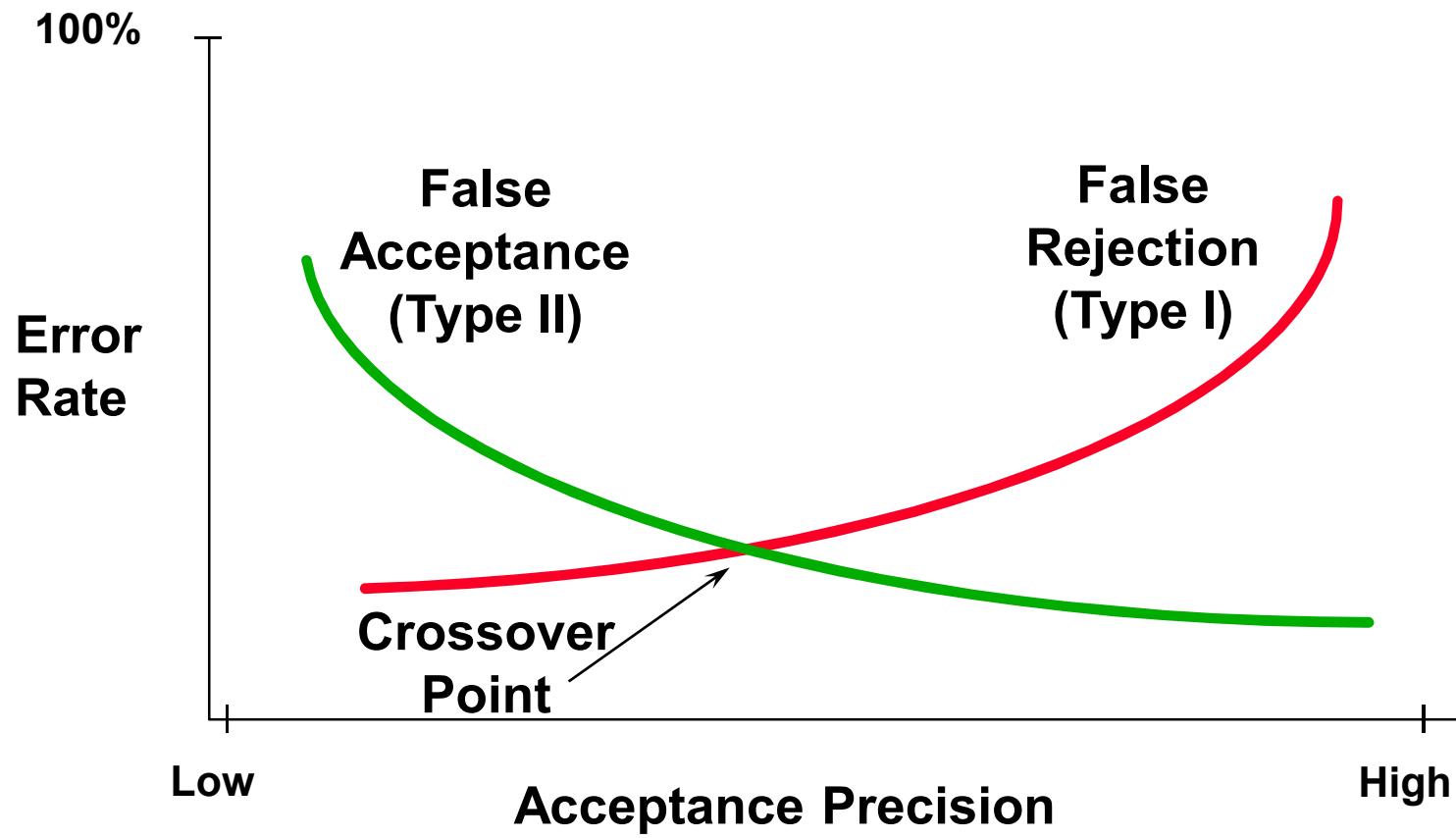


# Biometric Operation

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- **Enrollment**
  - One or more measurements encoded to form a template
  - Time required can vary from a few seconds to several minutes
- **Verification**
  - At entry portal, the requestor's template is retrieved
  - A measurement is made and compared against the template
  - If results of the comparison is below some threshold, a match is made and access granted
  - Time required can be as low as a few seconds
- **Recognition**
  - Some systems compare the current measurement against all of the templates in their database

# Error Rates





# Fingerprint Scanner

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# Handwriting Reader

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# Hand Geometry

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# Retinal Pattern

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# Iris Pattern

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# Voice Recognition

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# Biometric System Considerations

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- **Verification times**
  - **4 to 20 seconds**
- **Enrollment**
  - **1% to 3% of population is incompatible**
  - **20 seconds to 13 minutes required to enroll**
- **Cost**
  - **\$1,000 to \$7,000 per terminal**
- **Database requirements**
  - **Each device needs access to templates**
  - **Some systems update templates**



# Personnel Entry Control Summary

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- **Purposes**
  - Accept authorized persons
  - Reject unauthorized persons
- **Protective force guards use comparison of photo image to person**
- **Machines use one or more of:**
  - Coded badges
  - Personal identification numbers
  - Physical characteristics

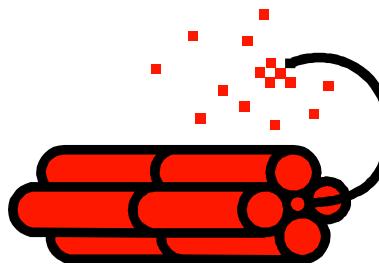




# Material Control

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- Prevent entry of
  - Weapons
  - Explosives
  - Other contraband
- Prevent unauthorized exit of
  - Critical assets
  - Special Nuclear Material
- Must screen people, packages, and vehicles entering or exiting security zones





# Material Control – Screening People

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## Methods available

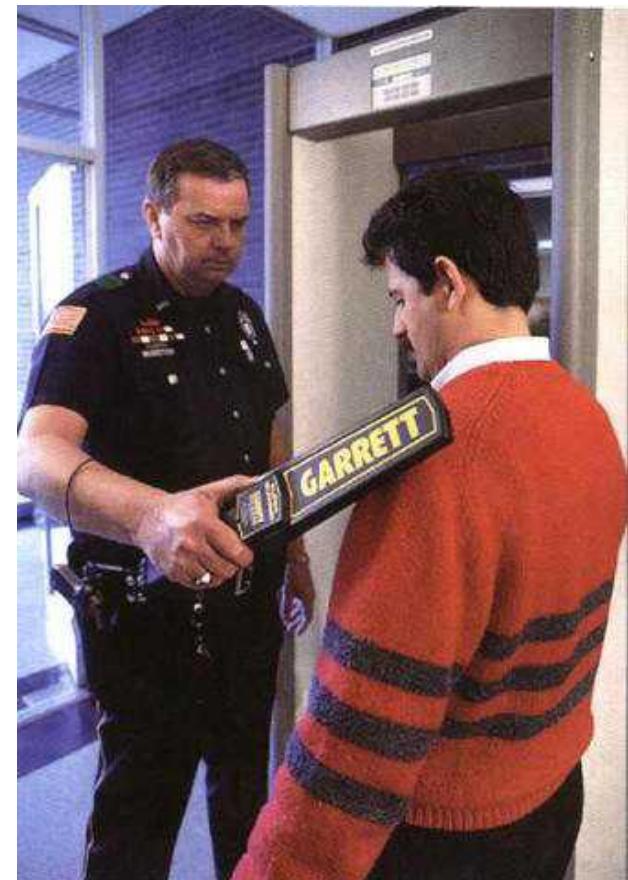
- Metal detectors
- Trace explosives detectors
- Millimeter-wave whole-body imagers
- Backscatter X-ray imagers
- Manual search
- SNM detectors



# Metal Detection

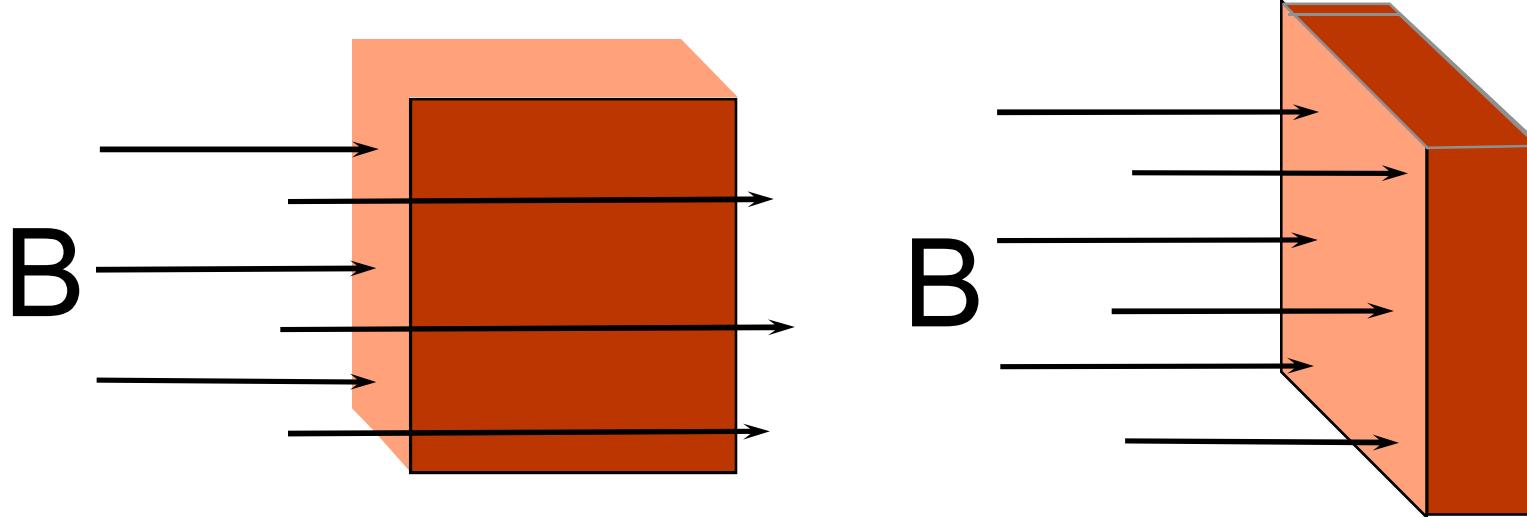
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- Useful for detecting weapons on entry and possible shielding on exit
- Factors that affect sensitivity
  - Orientation
  - Ferromagnetic materials
  - Shape
- Types of detectors
  - Continuous wave
  - Pulsed field
- Installation and use



# Orientation

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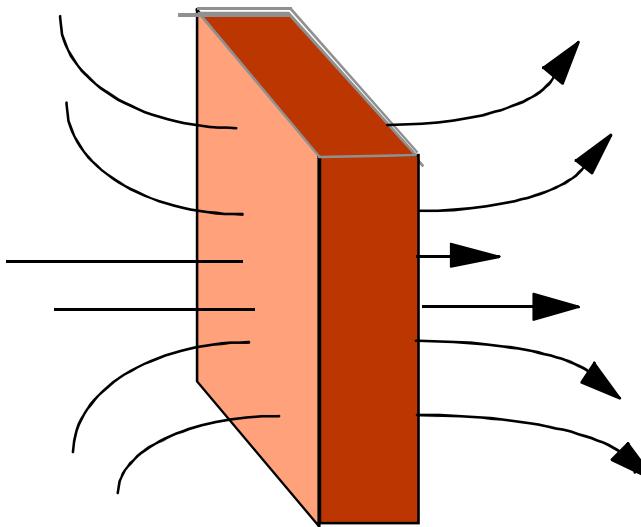


*The orientation of an object can change the cross-sectional area that is normal to the magnetic lines of flux*



# Ferromagnetic Materials

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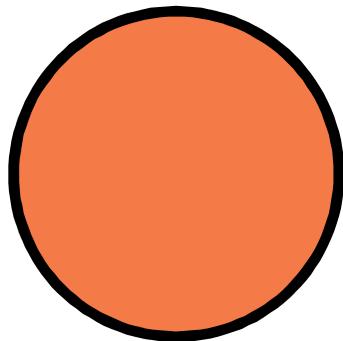


- By providing a path of lower reluctance than the surrounding medium, ferromagnetic materials distort the magnetic field
- By intensifying the magnetic field within their volume, ferromagnetic materials have a higher induced voltage than other materials

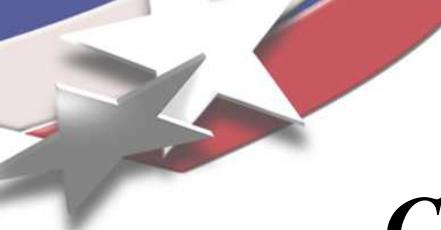


# Shape

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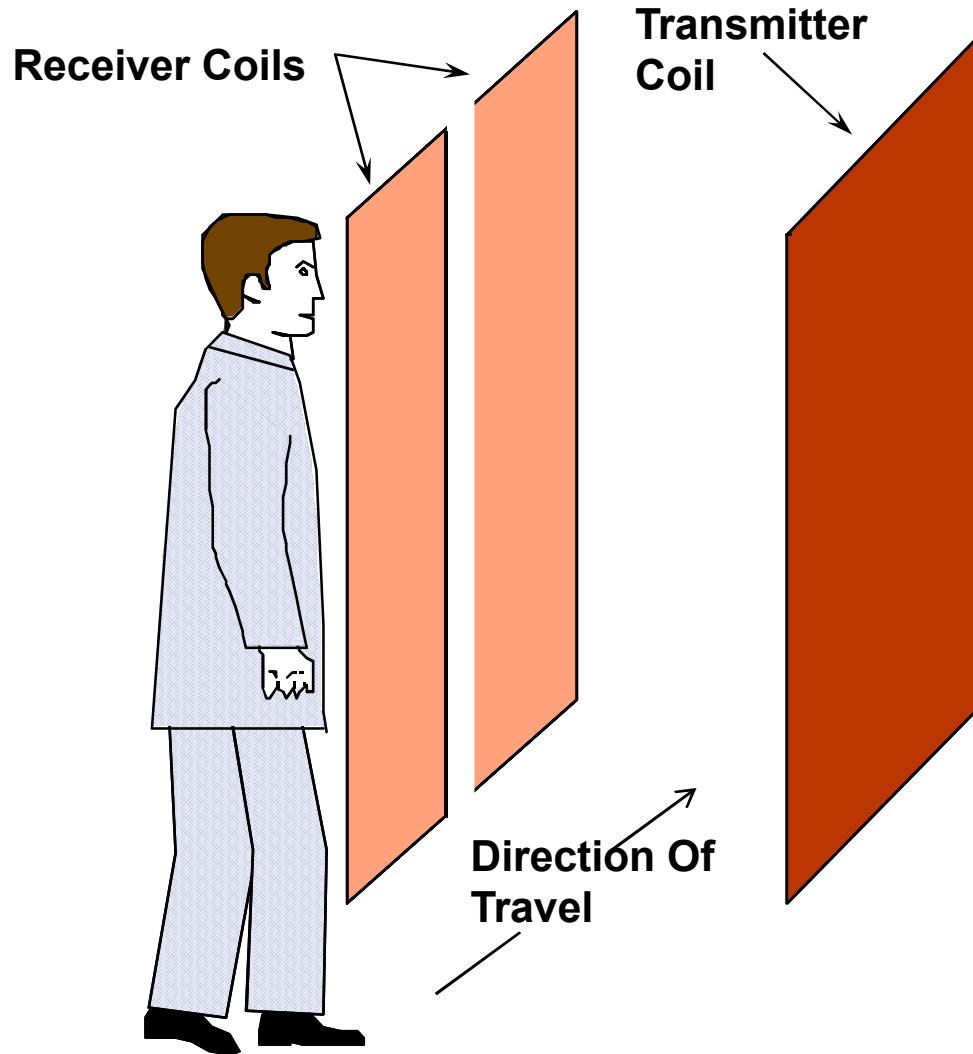


**Two shapes of the same material have equal areas. The 9 sq. in. circle has a circumference of 10.63 in.; the 9 sq.in. (9x1 in.) rectangle has a perimeter of 20 in. The resistance of the rectangular path is almost twice as high as the circular path. *The result is that the circle is easier to detect.***



# Coil Geometry for Typical *Continuous Wave* Metal Detector

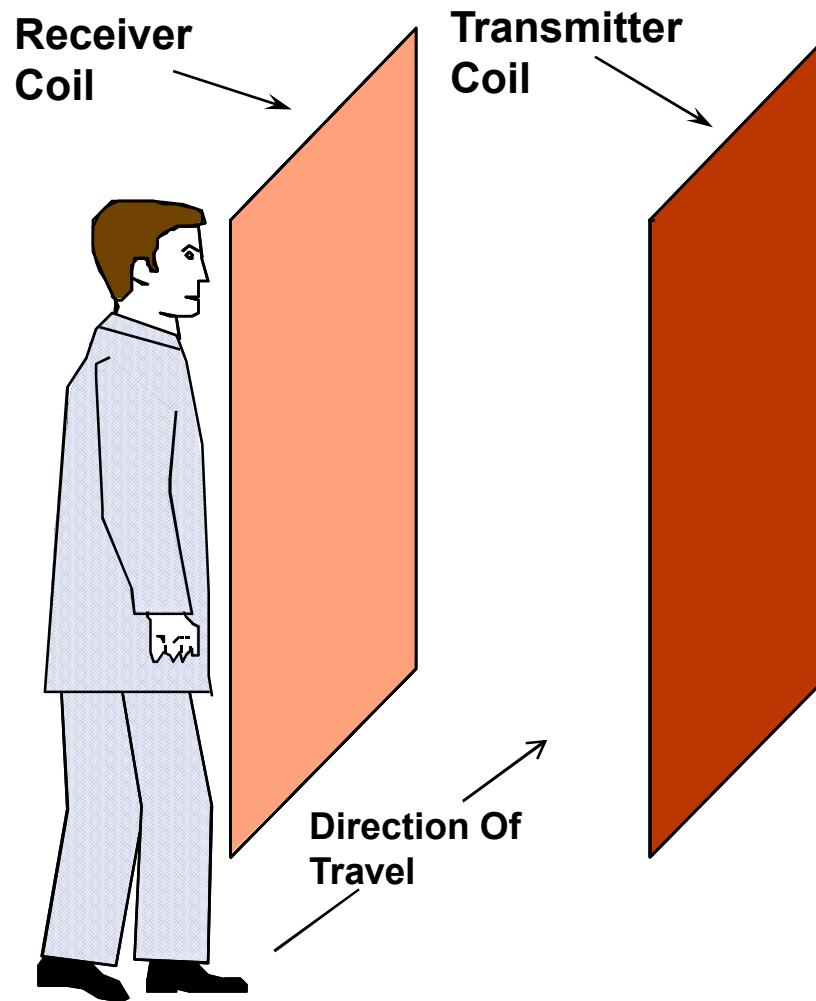
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# Coil Geometry for Typical *Pulsed Field Metal Detector*

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# Factors Affecting Metal Detector Operation

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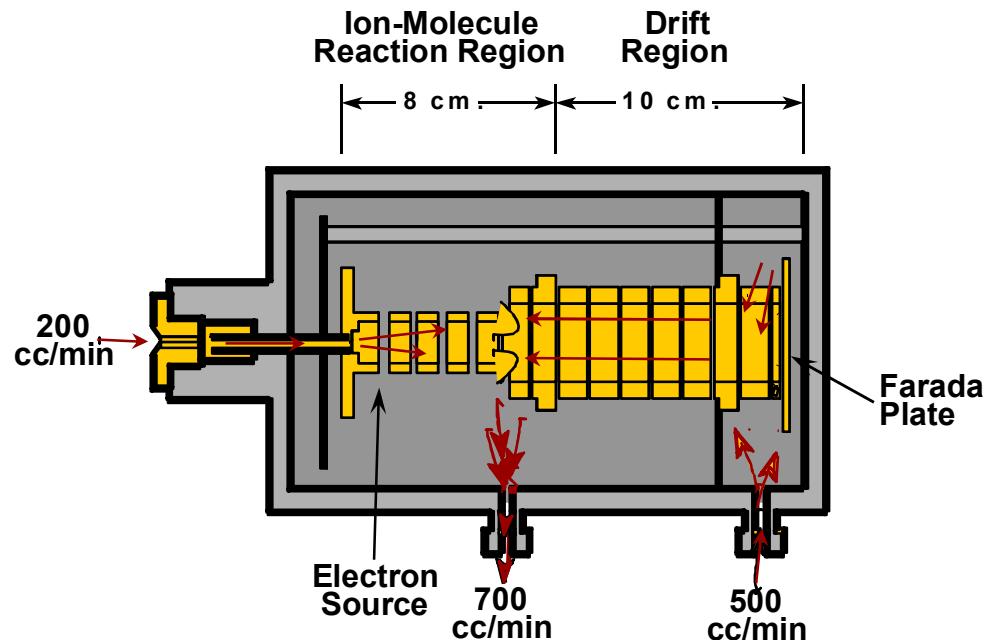
- **Environment**
  - Metal doors
  - Metal cabinets
  - Equipment operating nearby (example: fork lifts)
  - Electromagnetic sources (example: radio transmitters, fluorescent lights)
- **Type of metal**
- **Size and shape of object**
- **Orientation of metal object**
- **Location of metal object**



# Trace Explosive Detection Portal

Vapor and particulate sample is collected from the person in portal

Sample is *pre-concentrated* and delivered to Ion Mobility Spectrometer (IMS) for analysis





# Personnel Backscatter X-ray Scan

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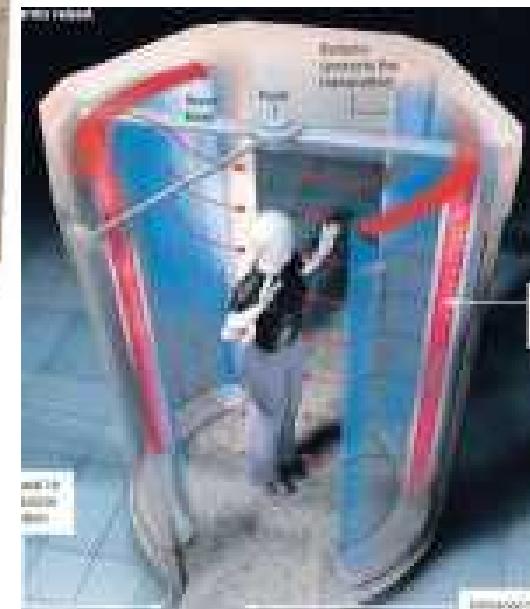
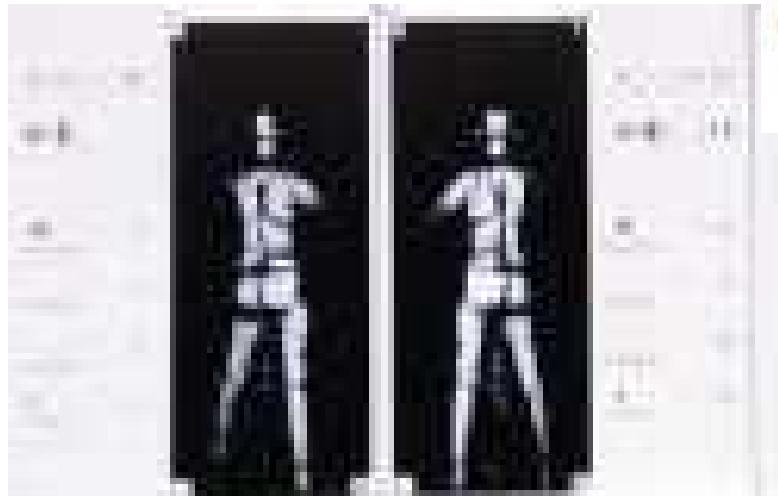




# Active Millimeter Wave

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- **Highlight changes in density below clothing**
- **Operator examines image to decide if threat objects exist**





# Screening People for Contraband

## – Summary –

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- Metal detectors are useful for finding shielding and weapons
- Trace techniques can screen for explosives
- Imaging techniques can help find hidden objects
- All alarms must be fully resolved
  - Not enough to discover the belt buckle, must rule out the presence of a weapon



# Material Control - Packages

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**Methods available for screening packages and vehicles**

- Trace detection
  - IMS
  - Dogs
- Bulk detection
  - X-ray
  - Thermal neutrons
- Manual inspection



# Trace Detection

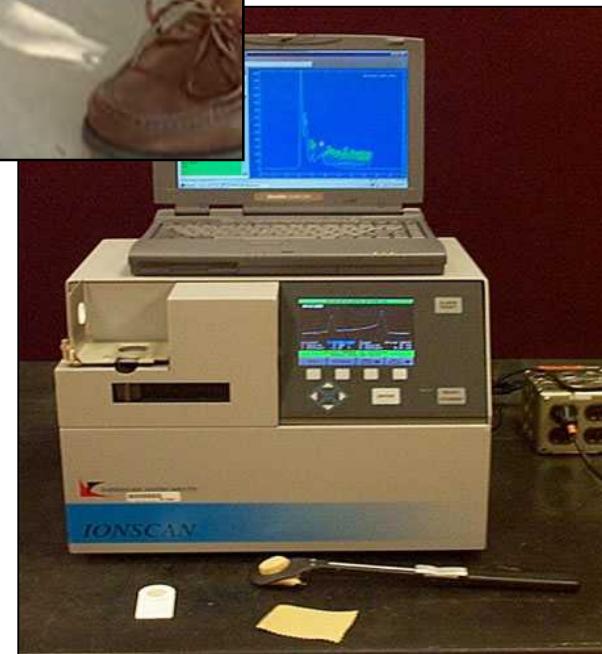
**Sample is collected via swipe or vacuum and analyzed with IMS**

## Pros

- Fast, efficient
- Detects many types of contraband

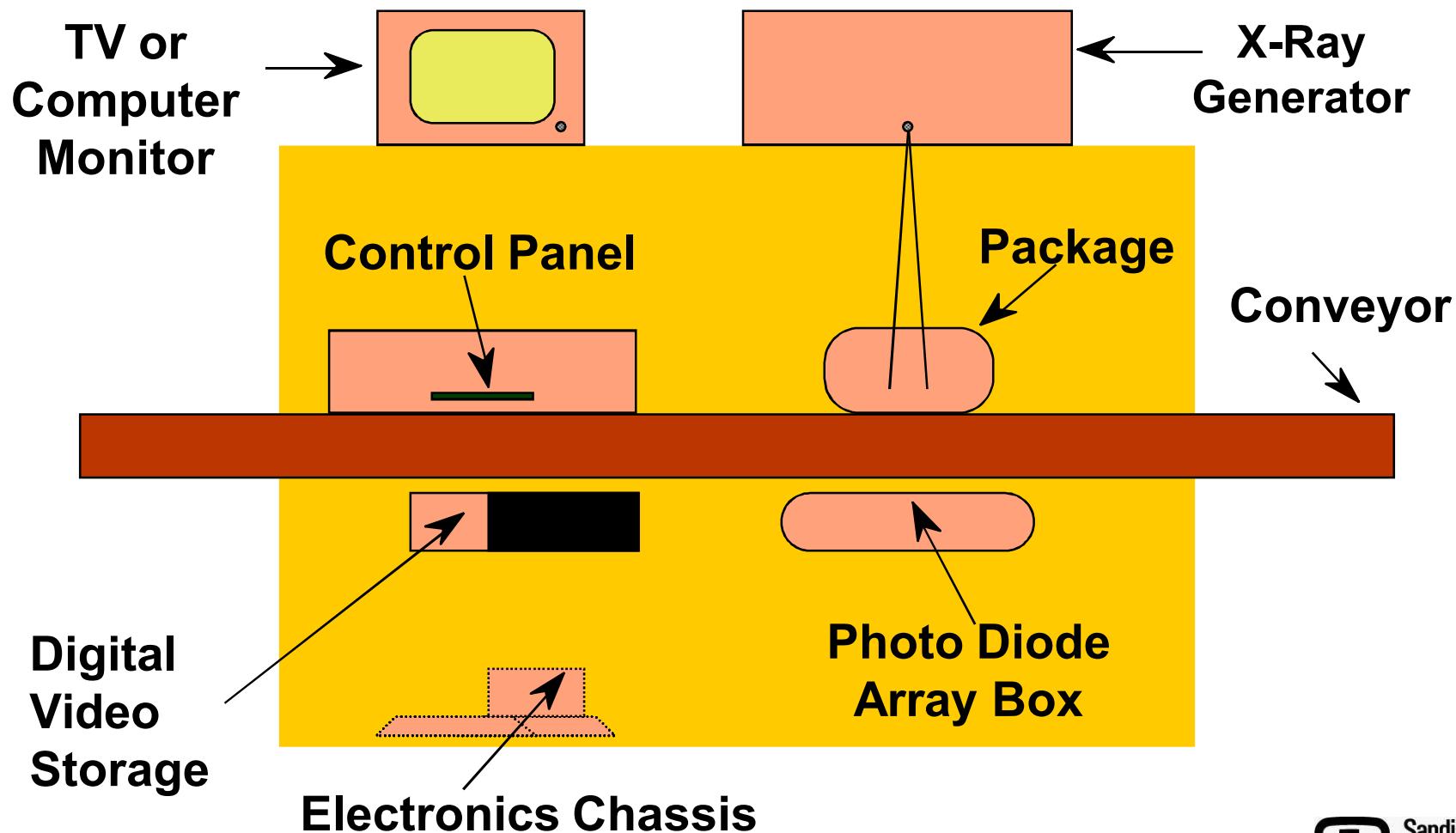
## Cons

- Sample must be available to be detected
- Not all threat compounds can be detected





# X-Ray Package Search System



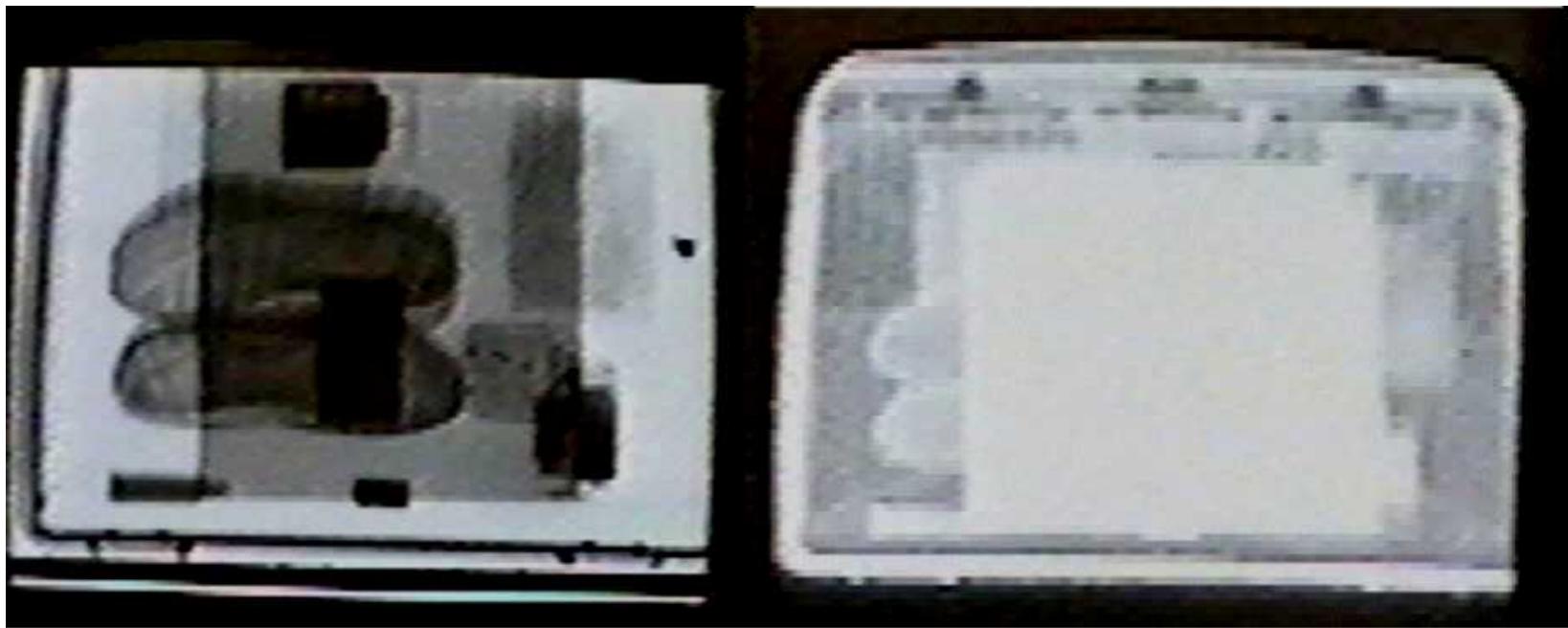


# Backscatter Package Search

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Transmission

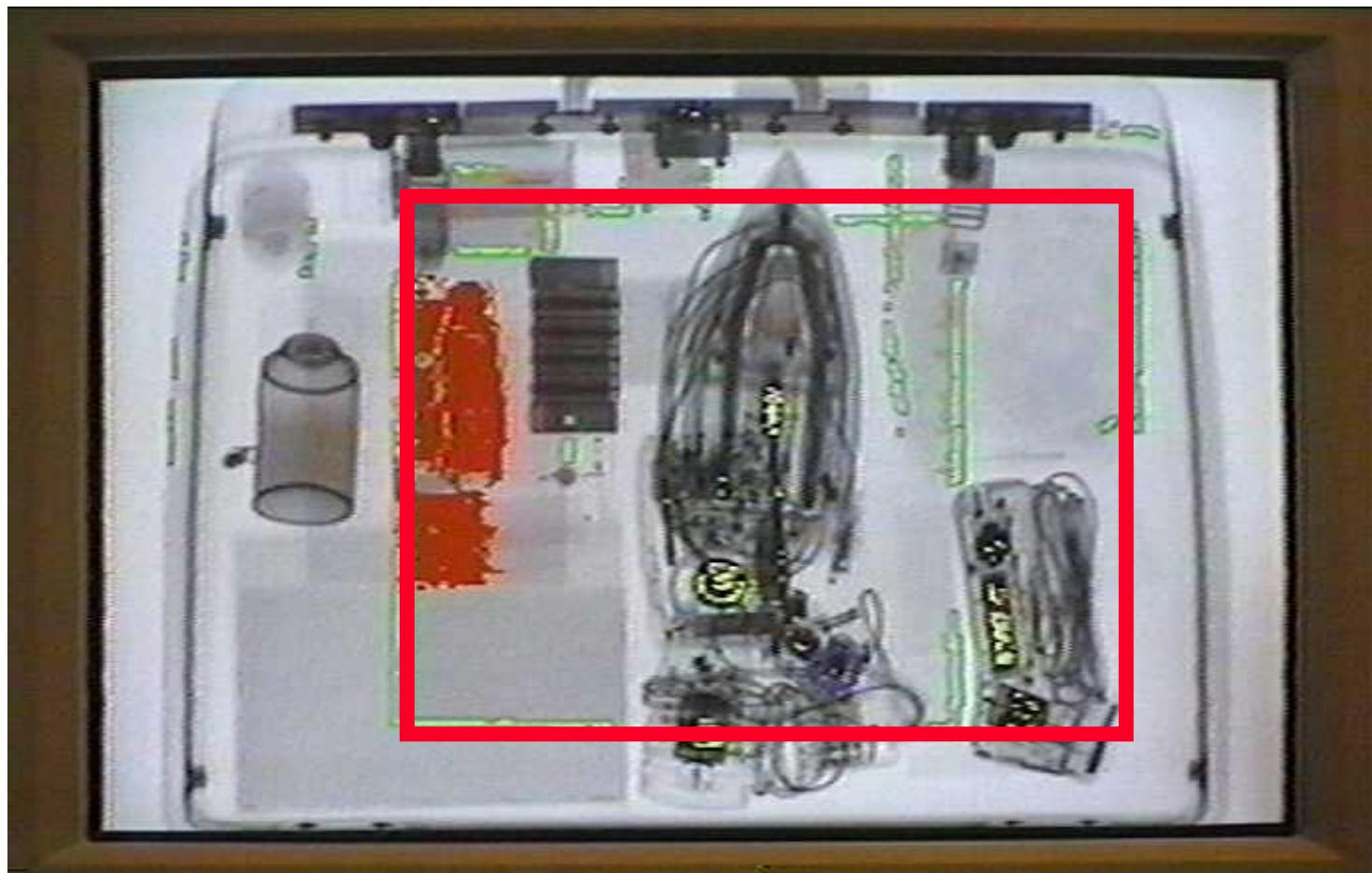
Backscatter





# Dual Energy X-Ray

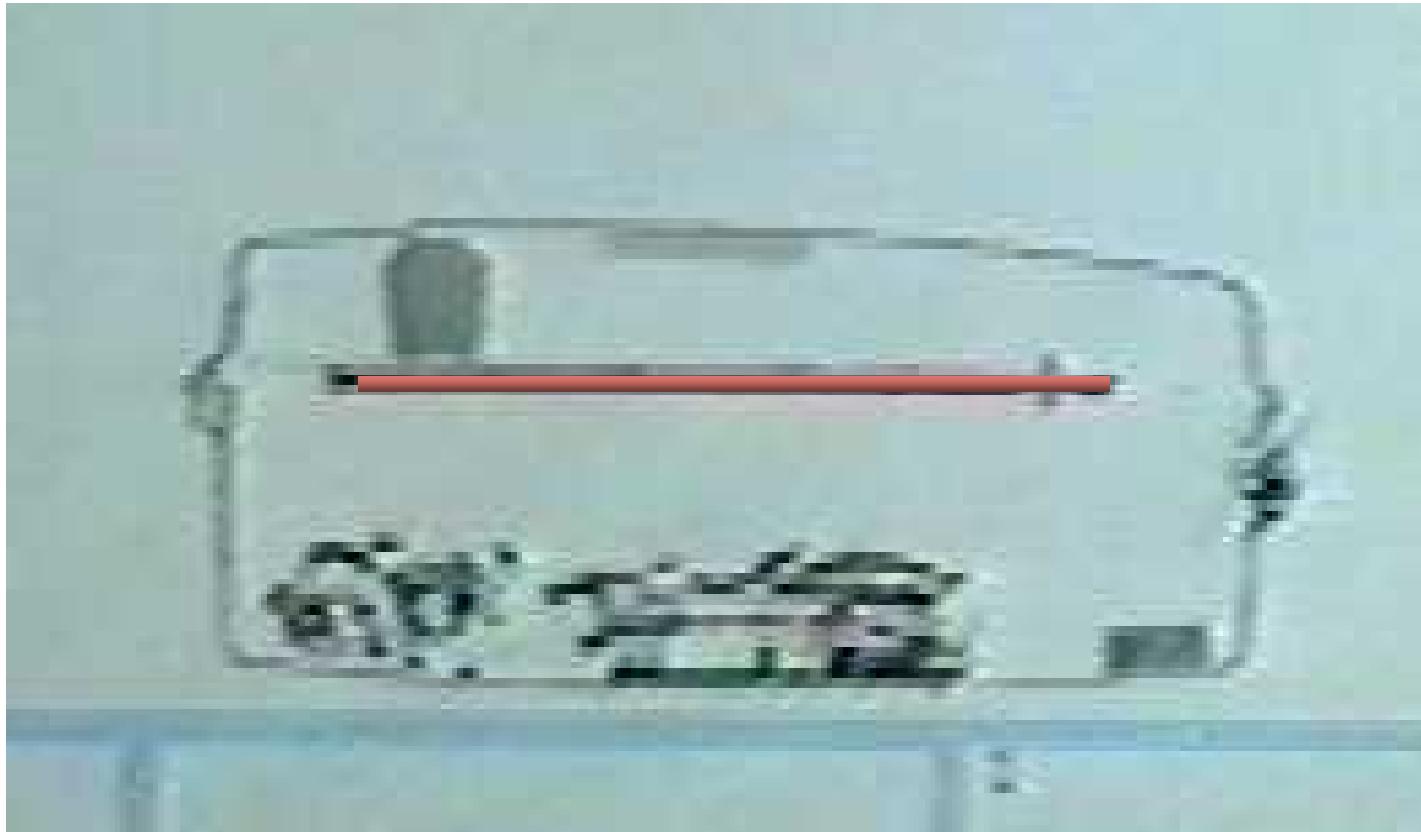
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# Computed Tomography (CT)

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**Single slice with red indicating threat material**



# Rapiscan Portal

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- Thermal neutrons interrogate vehicle
- Can determine the presence of nitrogen
- Some cargoes can create false positives or false negatives





# Package Inspection – Summary

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- Many techniques exist
- There is no “*Tricorder*”
- No one technique or technology can be used to screen for all threats
- Using multiple complementary techniques can improve probability of detection and reduce false alarm rate



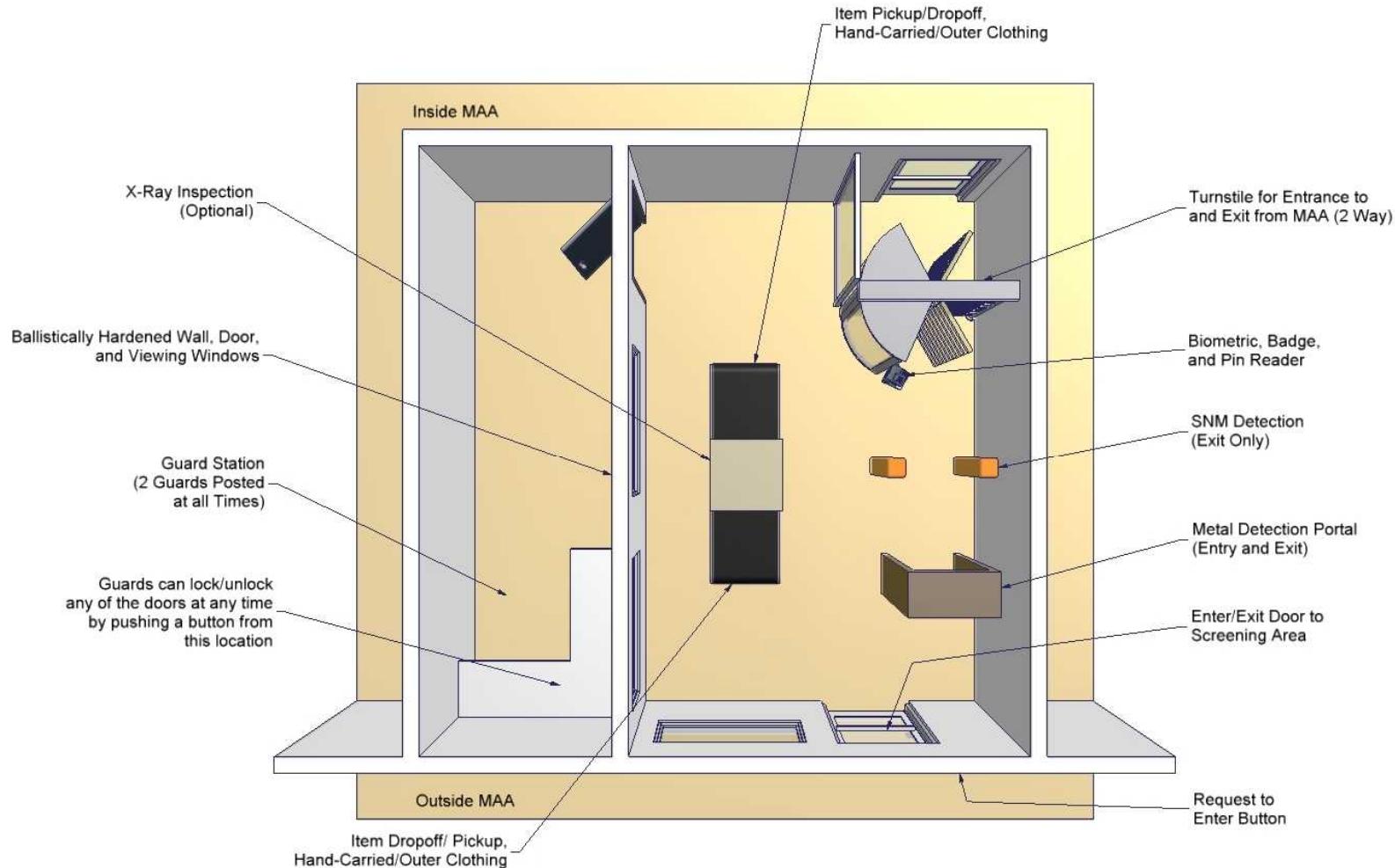


# Special Nuclear Material

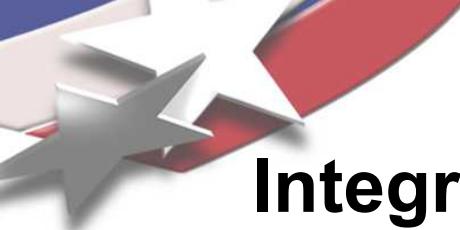
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- **Screening required for people and packages exiting MAAs**
  - **Vehicles generally not allowed in MAAs or controlled through administrative means such as continuous escort and two-person rule**
  - **Must be consistent with isotopes on site and other screening steps such as metal detection or X-ray inspection to detect shielding**

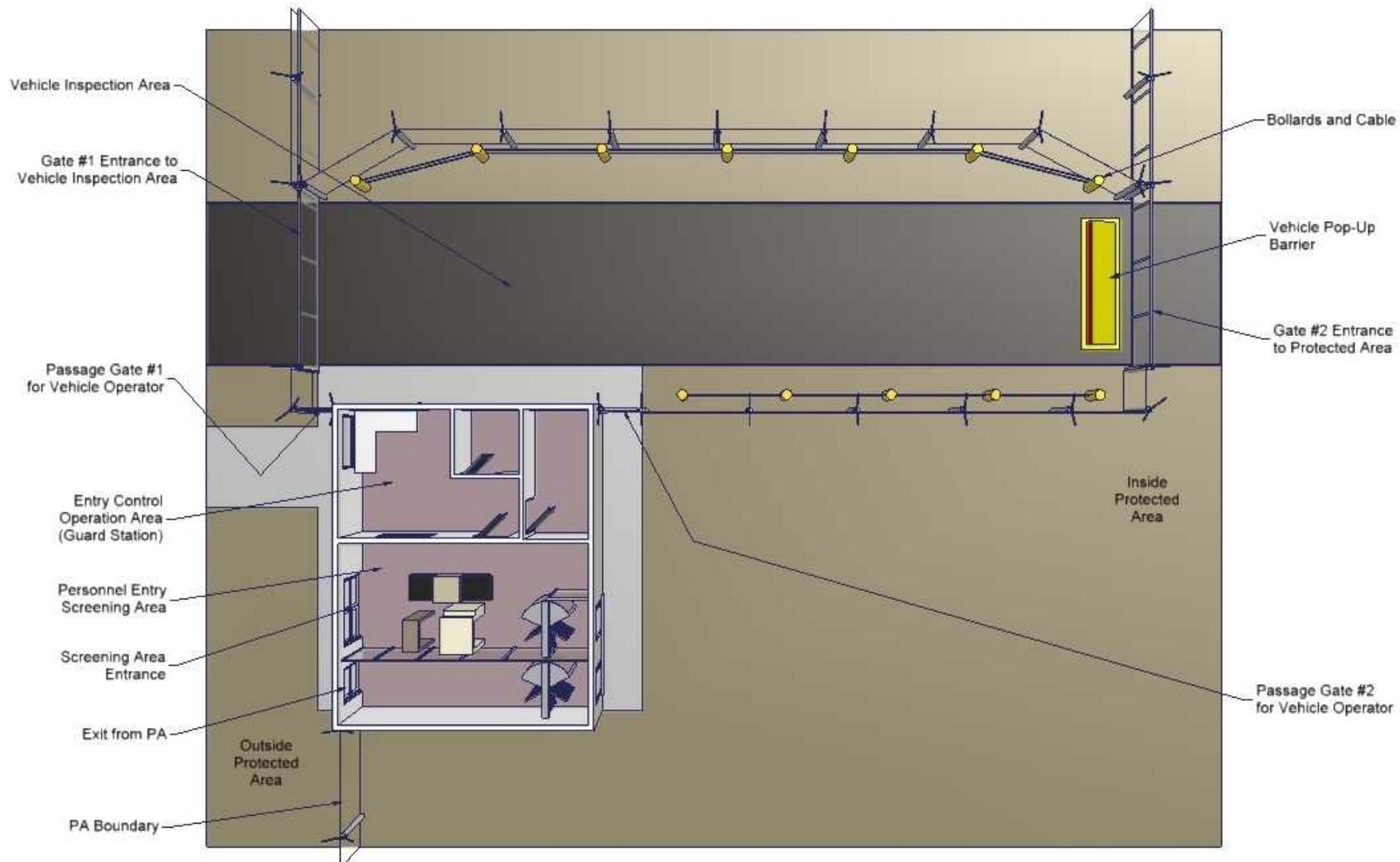
# Integration – MAA Personnel Portal Example



Sample Personnel Entry screening Layout  
of Screening Program Features for a Materials Access Area



# Integration – PA Vehicle Portal Example



Sample Layout for Vehicle and Personnel Entry Screening for a Protected Area



# Integration Issues

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- **Bypass**
  - Portals designed to prevent bypass of screening steps
  - Intrusion detection system should ensure that entry portals are not bypassed altogether
  - Barriers, sensors, and distance can work together to prevent contraband from bypassing entry portals by means like throwing over fences
- **Monitoring**
  - Entry portals should be monitored by central alarm station
    - Unauthorized entry
    - Tampering with security systems
    - System or component failure
    - Duress alarms
  - Portal itself shouldn't create opportunities for bridging or bypassing intrusion detection sensors

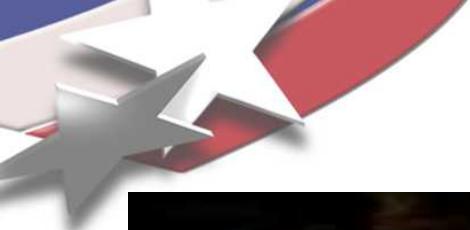




# Integration Issues (cont.)

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- **Secondary Screening**
  - Facilities and procedures for resolving alarms
  - All alarms should be resolved and possible threats masked by nuisance alarms should be examined
    - Ex: small gun hidden behind metal belt buckle
- **Fail Secure**
  - Components should be designed to fail in secure mode
  - Designs shall not compromise safety
- **Systems protection**
  - Control hardware and data cables should be located on the secure side of barriers
- **Integration with AC&D**
  - The entry control system can change the status of alarms or zones from secure to access status
- **Throughput**
- **Isolated Network**
  - No links to networks outside of the security system





# Entry Control System Summary

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- Control people and materials crossing security area boundaries
- Designed to handle traffic entering and exiting
- Must work in concert with the rest of the security system