

Progress Toward Robust Dynamic Particle Reweighting

**Jeremiah Boerner, Matt Hopkins, Tom Hughes
SNL - Nanoscale and Reactive Processes (1516)**

**Paul Crozier
SNL - Multiscale Dynamic Materials Modeling (1435)**

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Motivation

- **Flows of practical interest evolve in time, have strong gradients, trace species, or wide ranges of density and collisionality.**
- **DSMC and PIC place requirements on cell size and particle count to ensure overall accuracy and constrain instantaneous statistical scatter.**
- **For fixed particle weight, a huge number of particles is needed in some areas to get desired number elsewhere.**
- **Reweighting could speed up particle methods to make more applications tractable.**

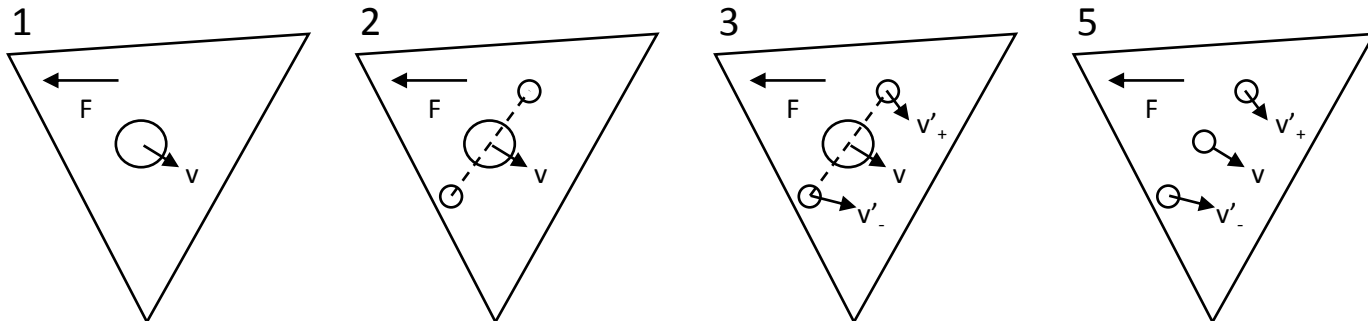


Force Aware Reweighting

- **For a collisional electrostatic simulation, the reweighting method needs to preserve:**
 - Net charge, as weighted to nodes.
 - Moments of the velocity distribution function, which are related to conservation of mass, momentum, and energy.
- **Force Aware reweighting controls particle count by cloning and merging in cells.**
 - Accounts for interaction of position and velocity.
 - Attempts to conserve total energy for particles.

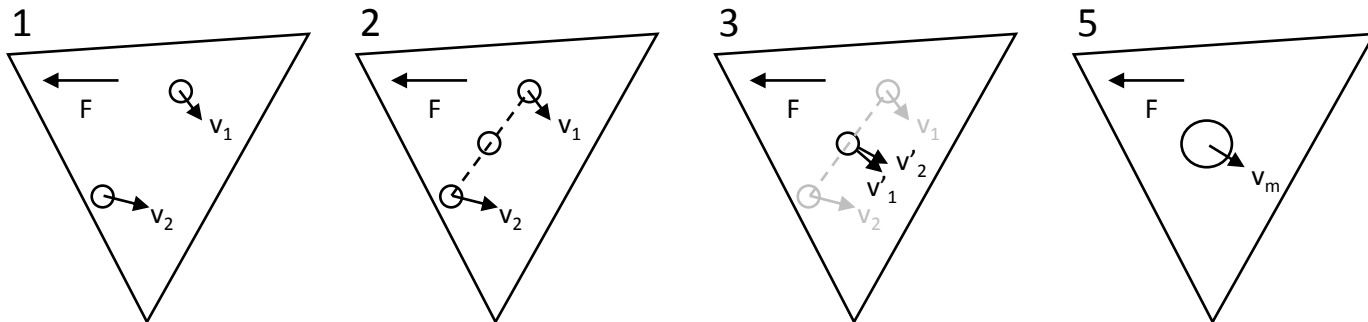
Clone Procedure

- If a cell has too few particles:
 1. Choose a high weight parent particle.
 2. Generate a pair of random positions in the cell, symmetric about the parent position.
 3. Compute modified velocities at the new positions by accounting for displacement in the force field.
 4. If unphysical velocities result, repeat 2-3.
 5. Adjust weights for parent and new particles.
 6. Repeat 1-4 until target number is met.



Merge Procedure

- If a cell has too many particles:
 1. Choose a pair of low weight particles.
 2. Compute center of mass position.
 3. Compute modified velocities at the center of mass by accounting for displacement in the force field.
 4. If velocities are “too different,” reject pair and repeat 1-3.
 5. Calculate average velocity, conserving momentum.
 6. Adjust weight and record difference in kinetic energy.
 7. Repeat 1-6 until target number is met.



Merge Candidate Pair Selection

- Only approve merge pairs that are close in both position and velocity—close in phase space.
- The spatial bin is the cell, approves any pair.
- The velocity bin has many options, including:

- Velocity Sphere

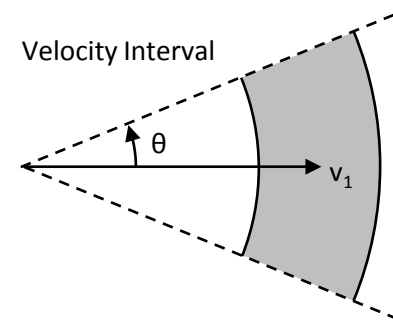
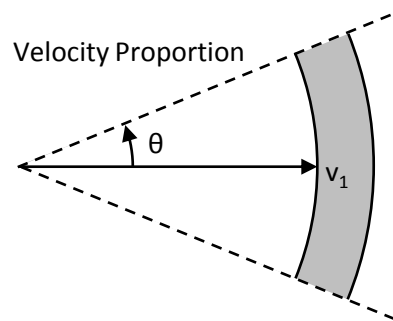
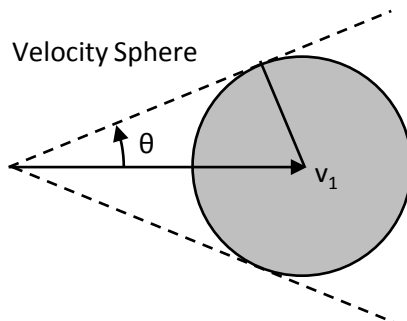
$$|\mathbf{v}_2 - \mathbf{v}_1| < |\mathbf{v}_1| \sin(\theta)$$

- Velocity Proportion

$$\mathbf{v}_2 \cdot \mathbf{v}_1 > |\mathbf{v}_1| |\mathbf{v}_2| \cos(\theta) \quad \frac{|\mathbf{v}_2|}{|\mathbf{v}_1|} < R$$

- Velocity Interval

$$\mathbf{v}_2 \cdot \mathbf{v}_1 > |\mathbf{v}_1| |\mathbf{v}_2| \cos(\theta) \quad |\mathbf{v}_2| - |\mathbf{v}_1| < v_c = \sqrt{\frac{k_B T}{m}}$$





Restore Energy

- Merge process cannot conserve energy.
- Restore energy in the cell by thermostat method.

$$R = \sqrt{\frac{E_K - \frac{1}{2}M\mathbf{v}_m^2 + \Delta E_K}{E_K - \frac{1}{2}M\mathbf{v}_m^2}}$$

- E_K is total kinetic energy, M is total mass, and \mathbf{v}_m is mean velocity, summed over particles; ΔE_K is kinetic energy to add.
- Then each particle velocity is rescaled.

$$\mathbf{v}'_i = R(\mathbf{v}_i - \mathbf{v}_m) + \mathbf{v}_m$$

- This scales the thermal component of each particle velocity, and preserves total momentum.



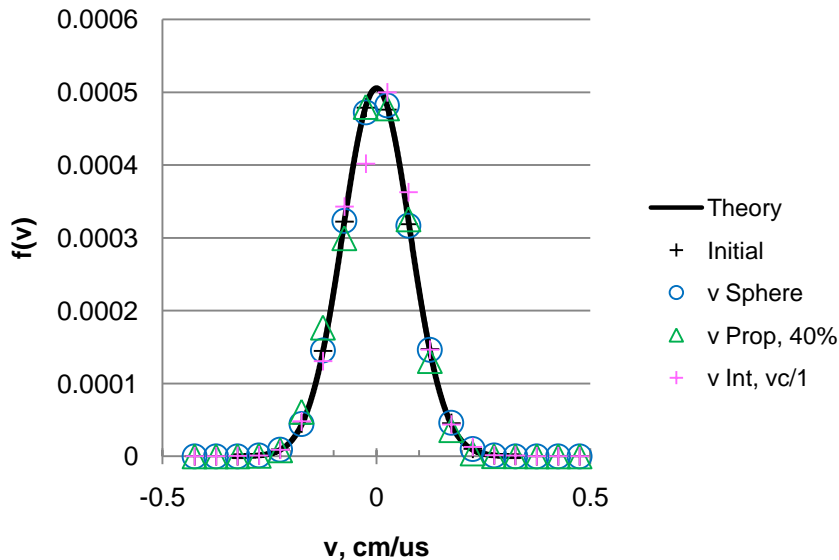
Test Problem: Particles In A Box

- Initial population in a box with specular walls
 - Helium gas, $n = 2 \times 10^{18} \text{ cm}^{-3}$, $v = 0 \text{ cm}/\mu\text{s}$, $T = 300 \text{ K}$
 - Box is $0.1 \text{ cm} \times 0.1 \text{ cm} \times 1.0 \text{ cm}$, in 58 cells.
 - Initial weighting is 2.3×10^{11} particles/macroparticle, giving about 87,000 particles or 1500 per cell.
- Reweighting target of 30 particles per cell.
- Expect average properties to be constant
 - Mass is exactly constant
 - Velocity has instantaneous fluctuations about zero as particles bounce back and forth
 - Temperature has fluctuations as mean velocity and velocity distribution fluctuate.

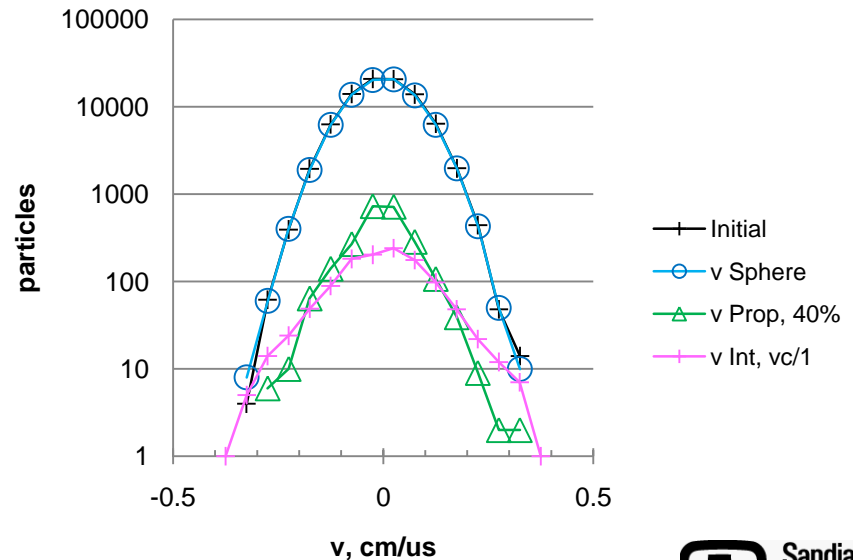
Accuracy Comparison

- With restore energy, all methods preserve VDF and moments fairly well—even with huge bins.
- Less strict methods reduce the number of redundant particles near the mean velocity.

Velocity Distribution Function



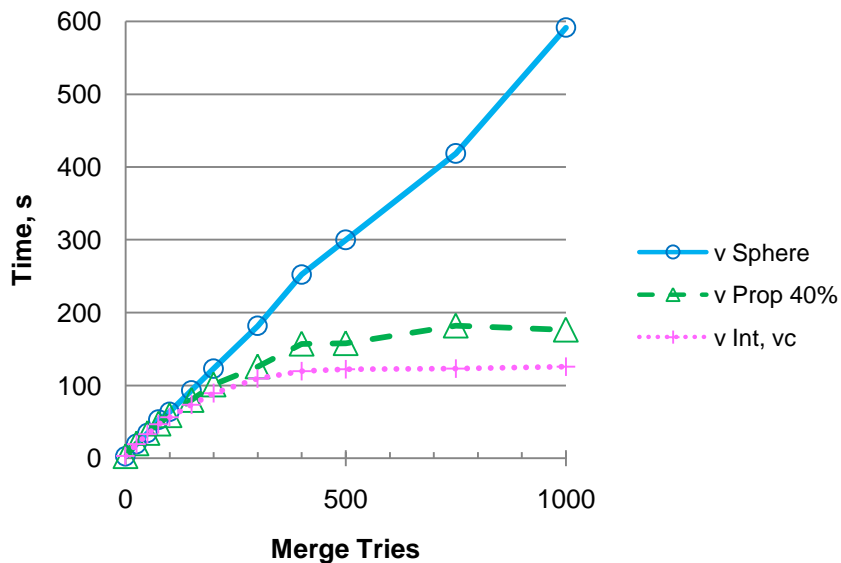
Particle Velocity Histograms



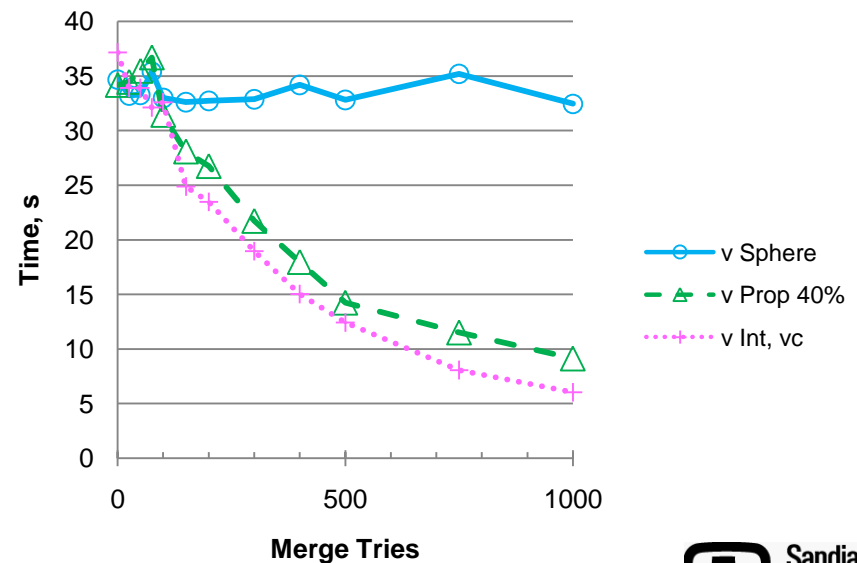
Timing Comparison

- For this example problem and these criteria, not the time benefit from reweighting is not clear.
- Varied number of merge attempts to minimize wasted effort spent testing and rejecting pairs.

Time Spent Reweighting



Time Spent Moving Particles





Conclusions and Future Work

- **Accounting for total energy makes clone and merge processes more reliable for use with PIC.**
- **A lenient velocity space criteria for merging can drastically reduce total particle count.**
- **Restore energy mitigates the numerical cooling effect of merging.**
- **Optimize how many merge pairs to test.**
- **Test reweighting on more demanding problems with fields, non-Maxwellian distributions, and collisions.**