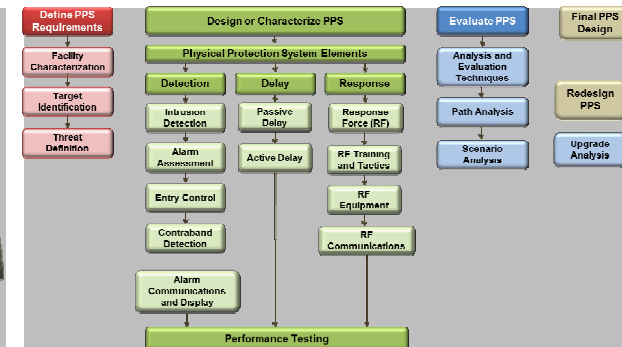


*Exceptional service in the national interest*



# Overview of Physical Protection System (PPS) Evaluation

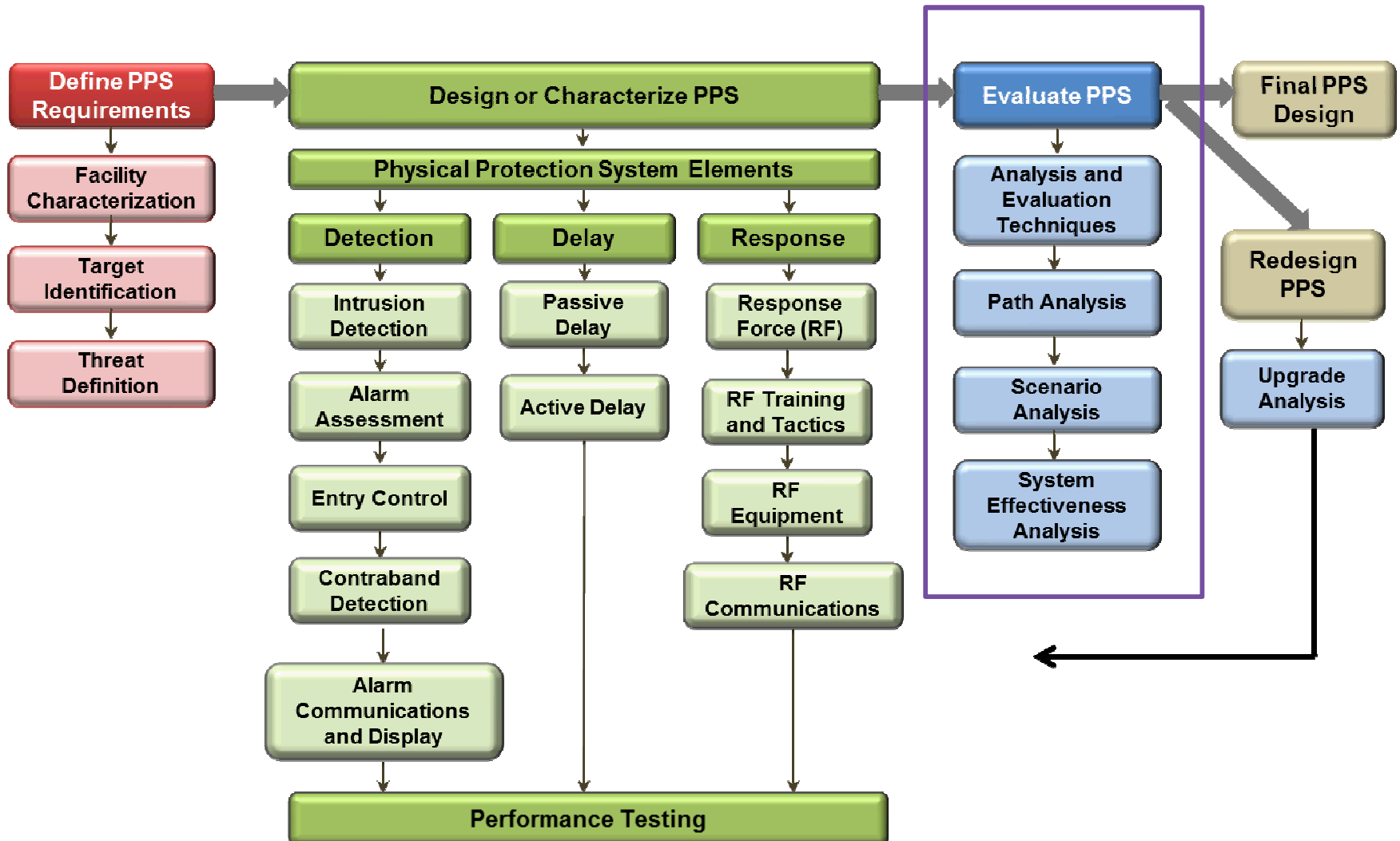
Felicia A. Durán, Ph.D.  
Security Systems Analysis

Korea Hydro Nuclear Power/Central Research Institute  
Daejon, South Korea – November 18-22, 2013

# Presentation Outline

- System effectiveness measures
  - Probability of interruption ( $P_I$ )
  - Probability of neutralization ( $P_N$ )
  - System effectiveness ( $P_E$ )
- Physical protection system (PPS) evaluation approaches
  - Performance tests
  - Interruption analysis
    - Path analysis
  - Neutralization analysis
  - Scenario analysis

# Design and Evaluation Process



# Evaluation of PPS

- Evaluation of effectiveness of PPS should
  - Verify that PPS satisfies requirements
  - Identify system deficiencies
  - Analyze system upgrades
  - Compare cost versus performance
  - Be repeated periodically
    - Threat may change
    - Facility and/or operations may change

# Evaluation Objectives

- Competent authority / government agency and operators have complementary objectives for PPS evaluation
  - Meet regulatory and operator requirements
    - Self-assessment by operators
    - Inspection by competent authority
    - Periodic revalidation
  - Verify and/or improve PPS performance
    - Verify PPS satisfies requirements
    - Identify system deficiencies
    - Analyze system upgrades
    - Compare cost versus performance
    - Select and implement overall best option

# System Effectiveness

- Probability of interruption ( $P_I$ )
  - Estimates likelihood of response force arriving before adversary completes attack
  - Estimates likelihood of response force interrupting adversary during attack
  - Based on *principle of timely detection* and *concept of critical detection point (CDP)*
- Probability of neutralization ( $P_N$ )
  - Estimates likelihood, given interruption, of response force preventing adversary from completing attack
    - Response force gains control of adversary
    - Response force must neutralize adversary following interruption for PPS to be effective
- System effectiveness ( $P_E$ )
  - Probability that the PPS will defeat the outsider threat:  $P_E = P_I * P_N$
  - Probability that the PPS will defeat the insider threat:  $P_E = P_I$

# Performance Tests

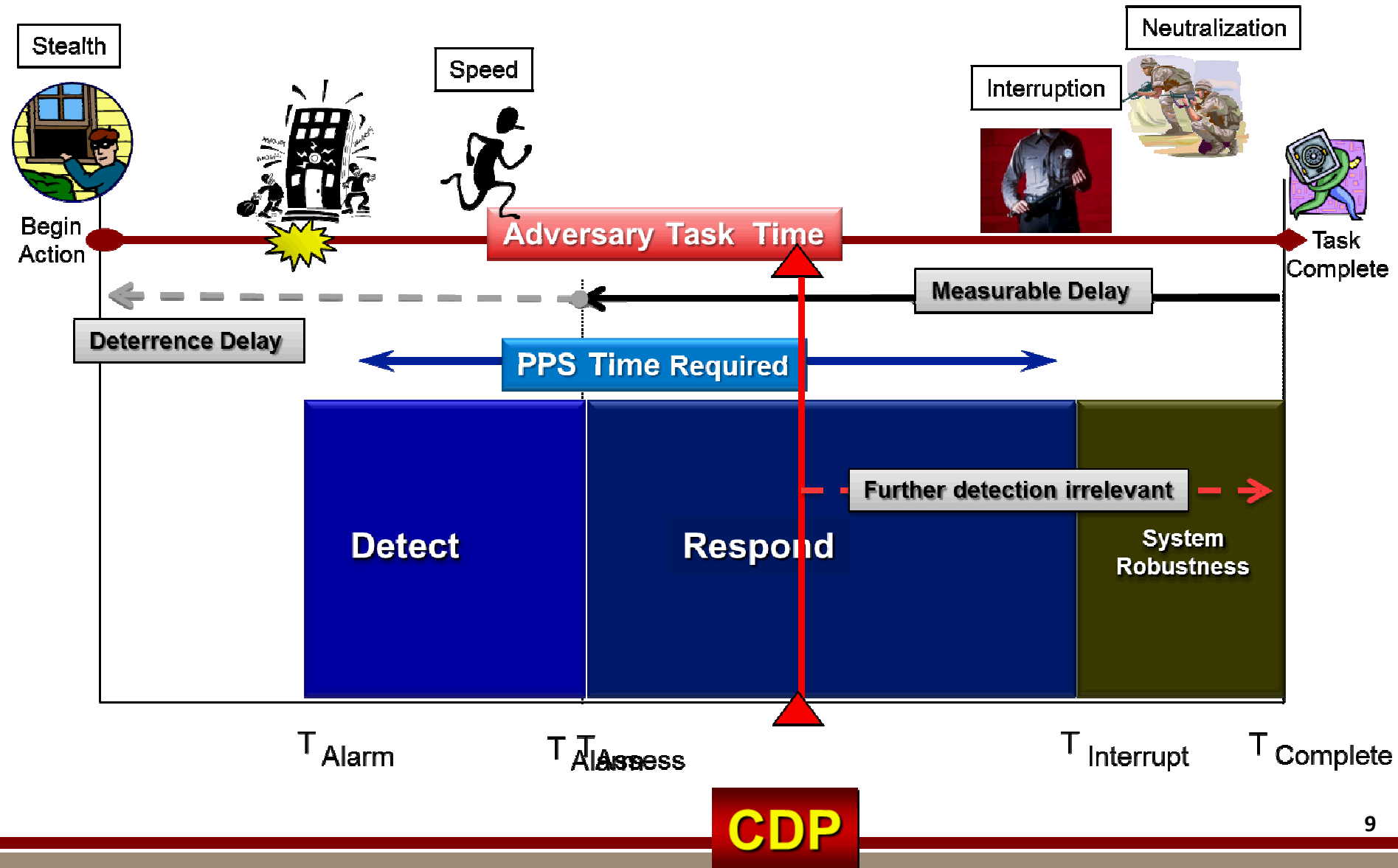
- Objectives
  - Validate vulnerability analysis input data, assumptions, activities, results, and conclusions
  - Demonstrate protection capabilities
- Methodical means to
  - Establish or confirm performance level of PPS element
  - Test PPS elements over their planned range of operation
  - Provide statistical basis for calculation of  $P_E$

# Interruption Analysis: Terminology

- Principle of timely detection
  - Detection must occur early enough along the adversary path so that response force has time to interrupt adversary before task completion
- Critical detection point (CDP)
  - Last detection point along adversary path for which system response time is less than remaining adversary task time



# Critical Detection Point



# Interruption Analysis: Calculation

- $P_i$  is the first factor in system effectiveness ( $P_E$ )
- $P_i$  depends on relationship of two timelines
  - Adversary path and task timeline
  - PPS timeline in response to adversary
- Calculating  $P_i$ 
  - At each element along the adversary pathway, there is a probability of detection ( $P_D$ ) as well as a probability of non-detection ( $P_{ND}$ )
  - $P_{ND}$  of each detection point before the CDP is used to calculate the probability that the adversary will not be detected along each step along the path

# Calculating $P_i$ – Example

Adversary Task	Task Time (s)	Time Delay Remaining (s)	$P_o$
Penetrate fence	10	284	0.4
Run to outer door	25	274	0.02
Penetrate outer door	36	249	0.5
Run to wall	8	213	0.02
Penetrate wall	100	205	0.75
Run to inner door	6	105	0.02
Penetrate inner door	60	99	0.9
Run to target	4	39	0.0
Sabotage target	35	35	1.0

Total task time = 284 s

Response Force Time (RFT) = 200 s

**Where is the CDP?**

# Calculating $P_I$ – Example (cont.)

Adversary Task	Task Time (s)	Time Delay Remaining (s)	$P_D$
Penetrate fence	10	284	0.4
Run to outer door	25	274	0.02
Penetrate outer door	36	249	0.5
Run to wall	8	213	0.02
Penetrate wall	100	205	0.75
Run to inner door	6	105	0.02
Penetrate inner door	60	99	0.9
Run to target	4	39	0.0
Sabotage target	35	35	1.0
$P_{ND} = (0.6) (0.098) (0.5) (0.98) = 0.29$ $P_I = 1 - P_{ND} = 1 - 0.29 = 0.71$			

# Path Analysis

- Evaluation of  $P_i$  uses the concept of an adversary path for a defined threat against a security system
  - Adversary must traverse a path from starting point to target
    - Path is composed of a series of actions
      - Each action has a delay time based upon DBT capabilities
    - Detection may occur at various points along the path
      - Detection may be minimized or defeated based on DBT capabilities
    - Response Force may interrupt the adversary along the path
- Focus of path analysis is on most vulnerable paths – those with minimum  $P_i$

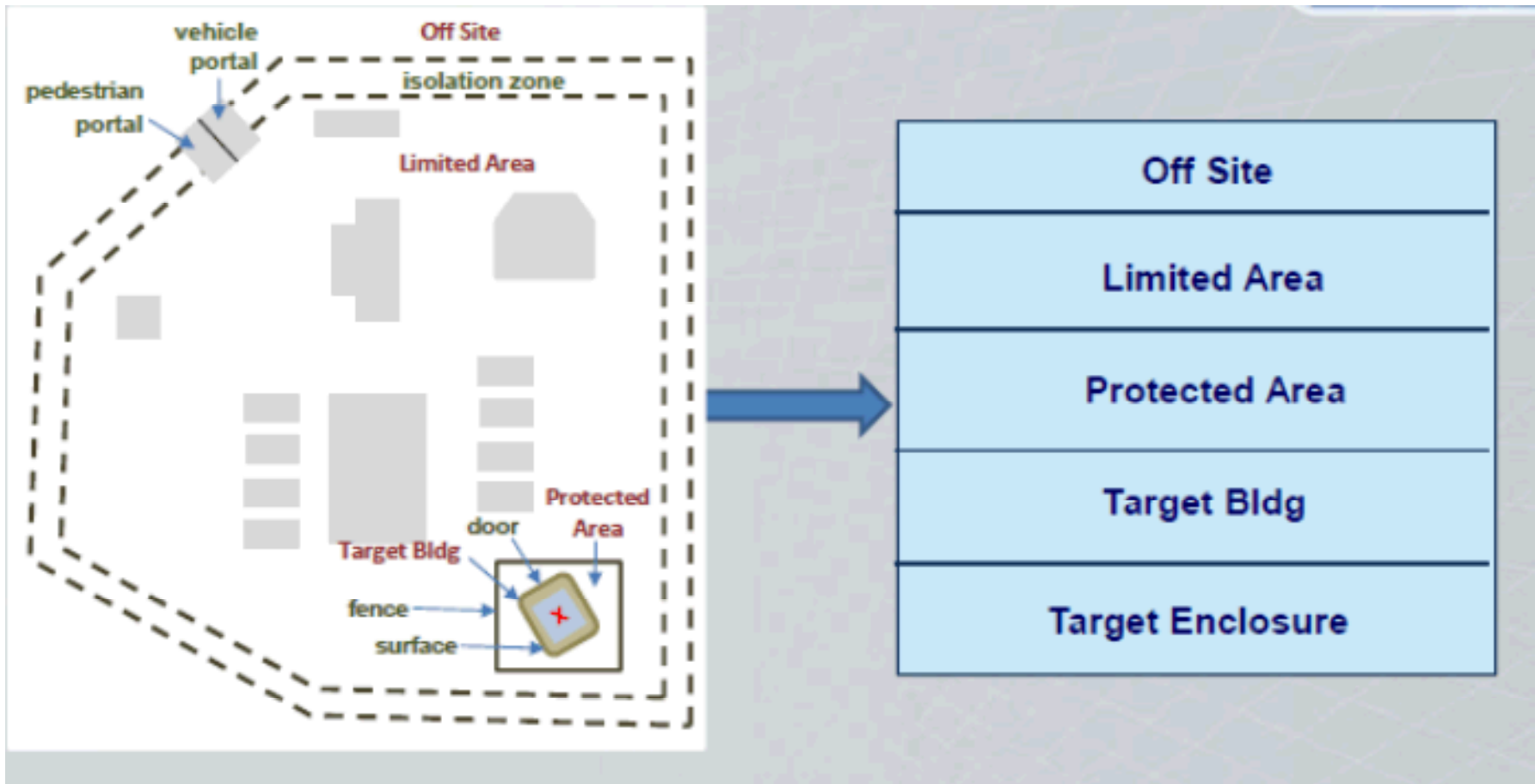
# Path Analysis

- Variety of tools available to estimate  $P_i$ 
  - Single path models
    - Calculate  $P_i$  based on principle of timely detection and CDP
    - Single pathway analysis techniques are basis for multiple pathway analyses
  - Multipath tools
    - Calculate PI for most vulnerable paths and generic scenarios of force, stealth, and deceit

# Adversary Sequence Diagram

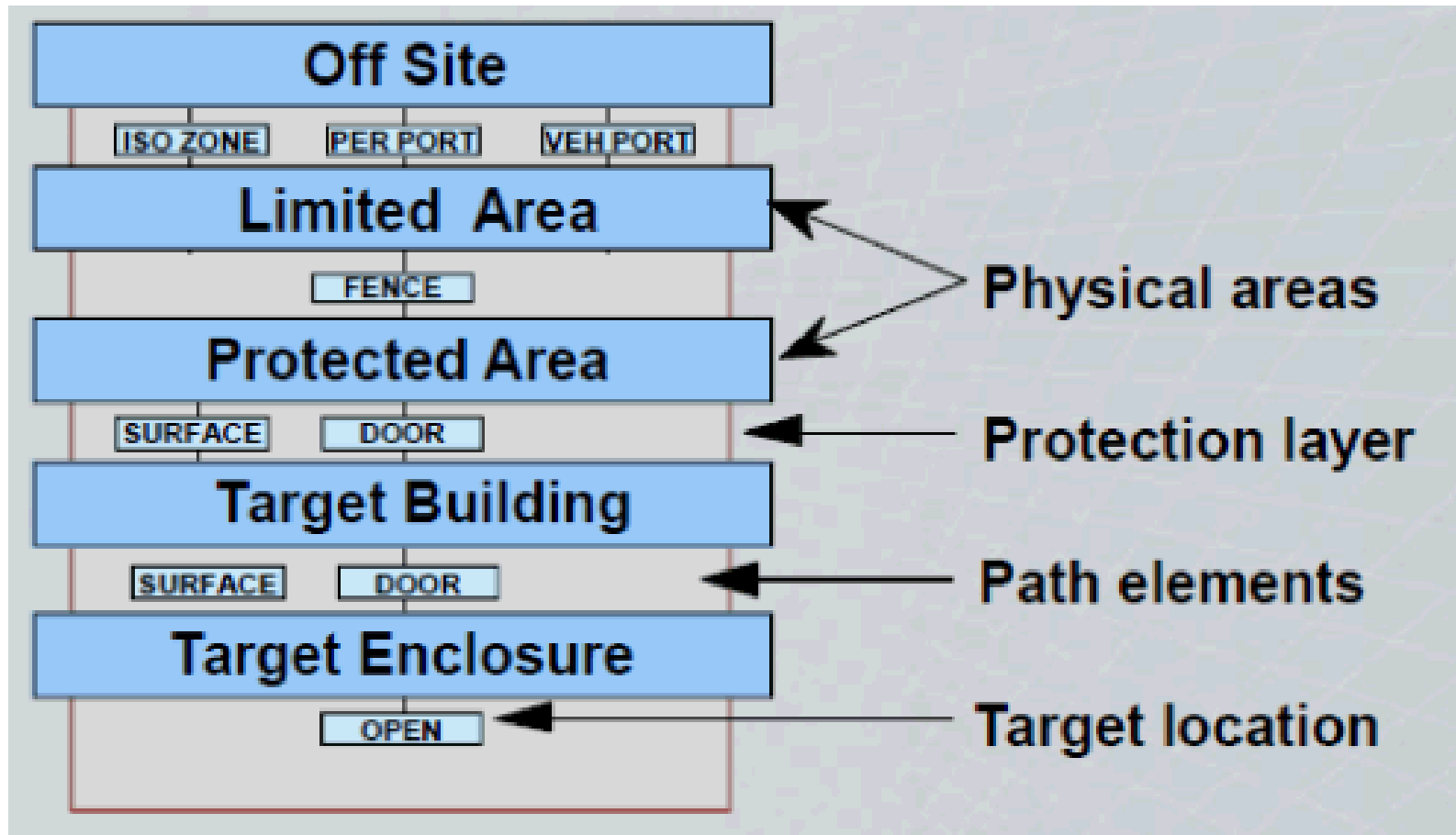
- Adversary sequence diagram (ASD) is a graphical representation of
  - Facility PPS
  - All adversary path
- PPS is modeled as concentric layers around adversary target
  - Each layer composed of PPS path elements
  - Each path element has associated detection and delay characteristics
    - Designed performance for initial path analysis
    - Degraded performance, if appropriate, for scenario analysis
  - Each adversary path traverses single path element in each protection layer

# Adversary Sequence Diagram: Facility Model

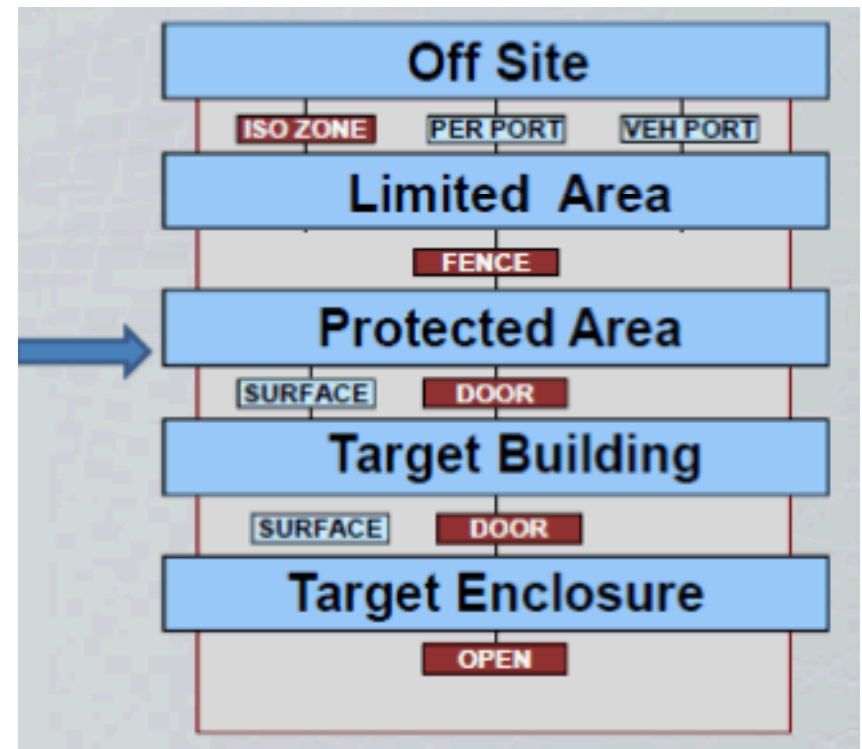




# Adversary Sequence Diagram: Facility Model



# ASD Pathway



# Path Analysis Tools

- Single path tools
  - Estimate of Adversary Sequence Interruption (EASI)
  - Very Simplified Estimate of Adversary Sequence Interruption (VEASI)
- Multipath tools
  - Analytic System and Software for Evaluating Safeguards and Security (ASSESS)
  - System Analysis of Vulnerability to Intrusion (SAVI)
  - Multipath VEASI

# Neutralization Analysis

- $P_N$  is second factor in system effectiveness ( $P_E$ )
- Definition of  $P_N$ 
  - Probability, given interruption of the adversary by the response force, that the response force will gain physical control of the adversary
- Calculation
  - $P_N = N_{\text{wins}} / N_{\text{engagements}}$ 
    - $N_{\text{engagements}}$  is a statistically significant number of engagements
    - All engagements have the same initial conditions
    - Two possible outcomes per engagement: win or loss

# Neutralization Analysis (cont.)

## ■ Terminology and Definitions

- Probability: Chance that a given event will occur; ration of number of events with a specified outcome to total events in set
- Deterministic process: Outcomes are caused by preceding events or natural laws
- Stochastic process: Random process with various outcomes involving probability
- Engagements: Stochastic process in which two opposing forces use weapons and tactics to achieve a goal
- Win: Response force captures adversary or causes adversary to flee

# Neutralization Analysis Tools

- Neutralization analysis requirements
  - Threat data
  - Response force data
  - Neutralization analysis
    - Scenarios of concern
    - Analysis methodology
- Wide range of methods to determine neutralization (PN)
  - Expert opinion
  - Simple calculations
  - Tabletop exercises
  - Complex simulations (STAGE)
  - Force-on-Force exercises
- Tradeoff between different methods is accuracy vs cost

# Neutralization Analysis Tools (cont.)

- Examples of simple numerical methods
  - Data tables
  - Tabletop path analysis
  - Markov chains
  - Monte Carlo simulation
- Simulations
  - Tabletop exercises
  - Complex computer simulations
  - Force-on-Force exercises
- Actual engagements

# Neutralization Accuracy

- Difficult to assess accuracy because rarely have actual battles to compare results
- Each neutralization methodology has strengths and weaknesses
- Use of several methods is better than use of any one alone

	Accuracy	Cost
Expert judgment	L – M	L
Simple numerical	M – H	L
Tabletop	L – M	L - M
Computer simulations	?	L – M
Force on Force (FOF)	L – M	?
Actual engagements	H	H

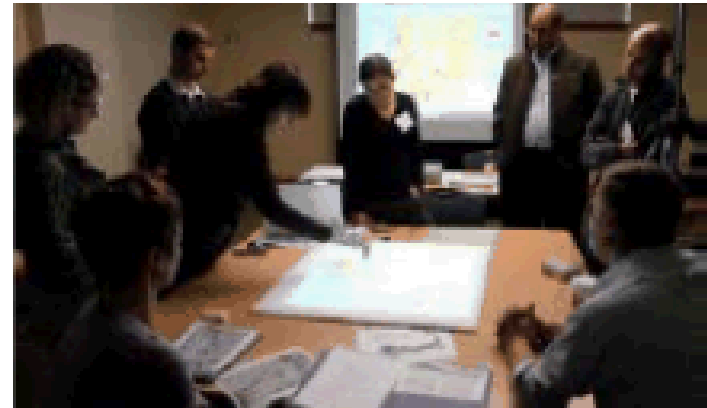


# Scenario Analysis

- Methodology for analyzing system effectiveness, PE, by considering several alternative, possible, adversary attacks (scenarios)
  - Allows more detailed analysis of attack, defense, and results than path analysis
  - Focus is on identifying gaps in planning and vulnerabilities
- Purpose
  - Provides basis for confident evaluation of PPS performance
  - Helps create robust security plans to match and fully use capabilities of the PPS design

# Scenario Analysis (cont.)

- Characteristics of a good scenario analysis
  - Credible
  - Internally consistent
  - Intellectually honest
  - Conservative
  - Transparent
  - Well documented
  - Vetted among stakeholders
  - Useful (i.e., provides useful results)



# Scenario Analysis Methodology

## 1. Identify key objectives

- Determine PPS system effectiveness
- Determine response force effectiveness

## 2. Identify major drivers

- Numbers of adversaries, tactics, state of response force
- Facility state / PPS state

## 3. Collect necessary site data

- Detailed security plans and procedures
- Performance test results
- Detection and delay values developed for path analysis

# Scenario Analysis Methodology (cont.)

4. Create a set of valid scenarios
5. Determine PE for each scenario using
  - Subject matter experts
  - Tabletops or simulations
6. Document scenario descriptions, results, conclusions

# Quantitative vs Qualitative Analysis

- Qualitative Analysis

- Uses subjective judgment based on non-quantifiable information
  - Assigns metric for system performance based on high, medium, or low performance
- Typically involves subject matter expertise to assign a categorical description (acceptable/unacceptable)

- Quantitative Analysis

- More rigorous method of analysis, typically used to assess facilities that protect very valuable assets
- Uses numerical estimates of delay and/or response times

- Approach is more objective, not mathematically rigorous

- Characterizing technology by testing is still the best technique to objectively assess security elements and systems

# Potential Analysis Issues

- At some facilities, the number of individual targets may be too large to allow all to be analyzed
- Ways to reduce number of targets for analysis
  - Combine targets by type, protection, and location
  - Prioritize targets and analyze highest priority
    - Example: Based on adversary attractiveness or categorization

# Conservative Estimate

- To avoid overestimating system effectiveness, we use two conservative yet credible assumptions
  - Assume adversary attacks most vulnerable path for operator (best path for the adversary)
    - For sabotage, entry path with lowest PI
    - For theft, combined entry/exit paths with lowest PI
  - Assume adversary defeat strategy for each path element is based on CDP
    - Prior to CDP, adversary uses stealth and/or deceit strategy
    - After CDP, adversary uses force strategy

# Summary

- System effectiveness measures
  - Probability of interruption ( $P_I$ )
  - Probability of neutralization ( $P_N$ )
  - System effectiveness ( $P_E$ )
    - Outsider  $P_E = P_I * P_N$
    - Insider  $P_E = P_I$
- PPS evaluation approaches
  - Performance tests
  - Path analysis
  - Neutralization analysis
  - Scenario analysis