

Precision Neutral Computation Enables Efficient Robust Algorithms

▪ Problem

- Default use of high precision (i.e., double precision) in scientific computing wasteful of storage and bandwidth
- In push to exascale, storage and data movement dominates compute time and energy consumption
- Few scientific computing libraries allow expression of algorithm independent of floating-point precision

▪ Solution

- Allow for reduced memory bandwidth and size usage by templating scalar type through solver stack
- **Enable precision-neutral and mixed-precision computation**
- Available open-source in Trilinos (trilinos.sandia.gov)

▪ Impact

- Leverage templated Trilinos solver stack in open source Tramonto fluid-DFT code (software.sandia.gov/tramonto/)
- Enables **2x speedup** when using float vs. double
- **Enables solution of previously intractable problems** via high-precision arithmetic (QDLib). Binary mixture problems, numerically intractable in double precision, are now solvable.

