

# Precision Neutral Computation Enables Efficient Robust Algorithms

## ■ Problem

- Default use of high precision (i.e., double precision) in scientific computing wasteful of storage and bandwidth
- In push to exascale, storage and data movement dominates compute time and energy consumption
- Few scientific computing libraries allow expression of algorithm independent of floating-point precision

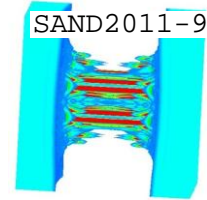
## ■ Solution

- Allow for reduced memory bandwidth and size usage by templating scalar type through solver stack
- **Enable precision-neutral and mixed-precision computation**
- Available open-source in Trilinos ([trilinos.sandia.gov](http://trilinos.sandia.gov))

## ■ Impact

- Leverage templated Trilinos solver stack in open source Tramonto fluid-DFT code ([software.sandia.gov/tramonto/](http://software.sandia.gov/tramonto/))
- Enables **2x speedup** when using float vs. double
- **Enables solution of previously intractable problems** via high-precision arithmetic (QDLib). Binary mixture problems, numerically intractable in double precision, are now solvable.

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Fluid-DFT Applications



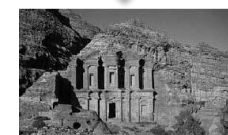
Fluid-DFT Code (C++, Templated)



Algorithms and Enabling Technologies



Linear Solvers (C++, Templated)



Tpetra parallel linear algebra library  
(C++, Templated)