

# Lustre Experience on Cielo

Joel Stevenson (ACES, SNL)

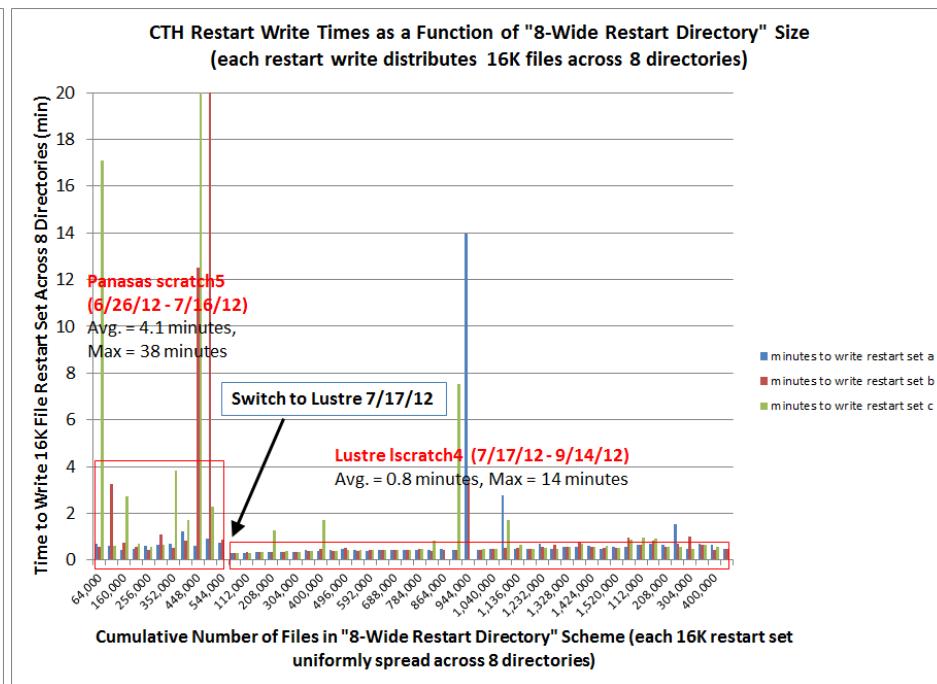
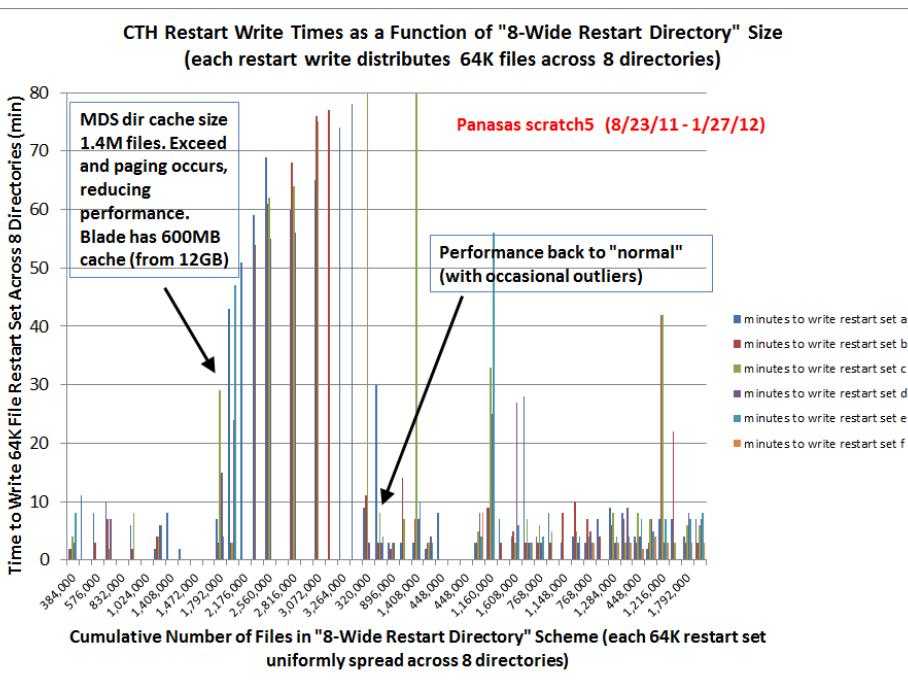
Cielo Lustre L2 Milestone Review, March 11, 2013

# File System Performance with CTH

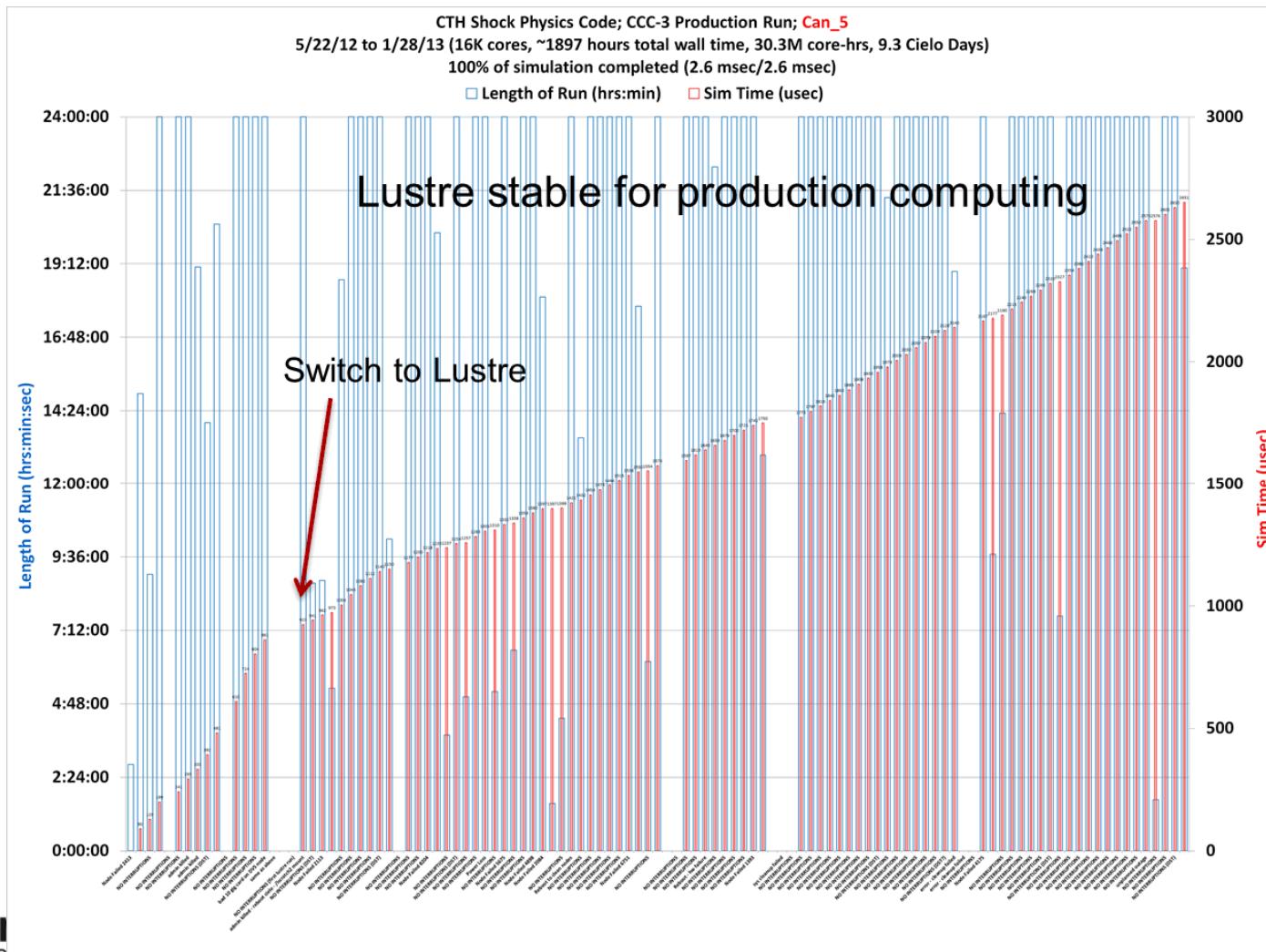
- Compared write times with Lustre and Panasas for Jason Wilke's CTH simulations (32K core CCC-1, 64K core CCC-2, and 16K core CCC-3)
  - Lustre writes were 1 min; Panasas writes were 1-30 min
  - Simulation progress was faster with Lustre (larger is better in tables below)
    - CCC-1 data set: lustre 310 usec/24 hr (12.9 usec/hr); panasas 251 usec/24hr (10.5 usec/hr)
    - CCC-2 data set: lustre 203 usec/24 hr (8.5 usec/hr); panasas 182 usec/24hr (7.6 usec/hr)
    - CCC-3 data set: lustre 137 usec/24 hr (5.7 usec/hr); panasas 129 usec/24hr (5.4 usec/hr; restart adjust)

# Write Times for CTH Restart Files

- CCC-2 Panasas
  - 64K core CCC-2 data set (baton = 4K files)
  - Not overwriting restart files
  - Exceed 1.4M files in “accessed” directories and paging occurs, reducing application performance; stay below threshold and write times = 2-10 minutes
- CCC-3 Panasas and Lustre
  - 16K core CCC-3 data set (baton = 4K files)
  - Overwriting restart files
  - Switched to Lustre on 7/17/12
  - Panasas: Avg = 4.1 minutes, Max = 38 minutes
  - Lustre: Avg = 0.8 minutes, Max = 14 minutes



# CCC-3 Simulation Progress



## Conclusion

- The Cielo file system transition to Lustre has been completed, providing increased performance and reliability needed for full production of the Cielo platform
- The Cielo file system has demonstrated an acceptable production user environment for production capability-class simulations - application users can get their work done on Cielo without major file system issues