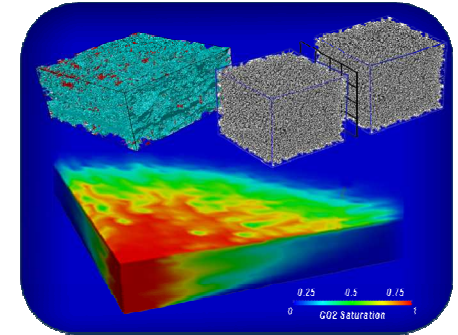
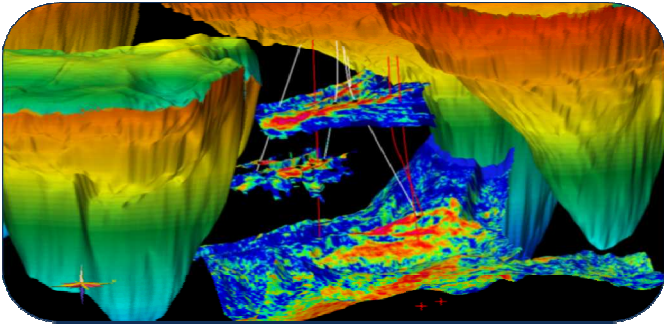


Exceptional service in the national interest



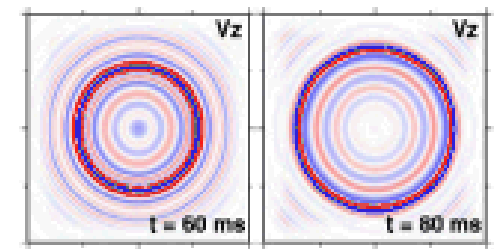
Seismic Source Characterization and Underground Facility Modeling

Leiph Preston

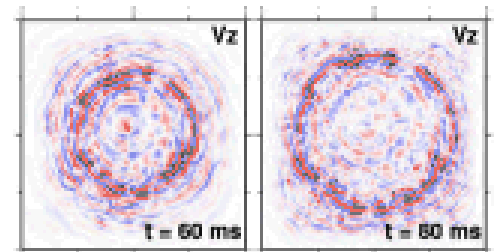
Basic Moment Tensor Inversion

- Work for DTRA to characterize sources of interest in fast, user-friendly environment
- Desire source-type (earthquake, explosion, etc.), location and size
- Uses Matlab to display seismic traces, solution and uncertainty analysis, allowing user interaction
- Investigate effects of complex 3-D structure and complex source types

Wavefront Visualizations
Simple Structure



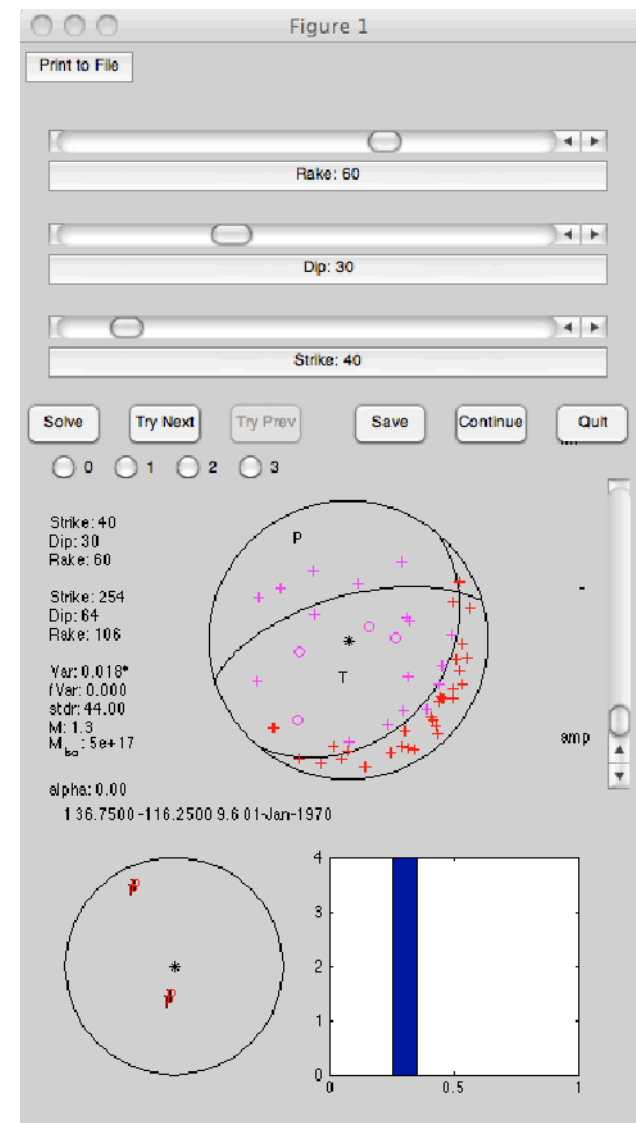
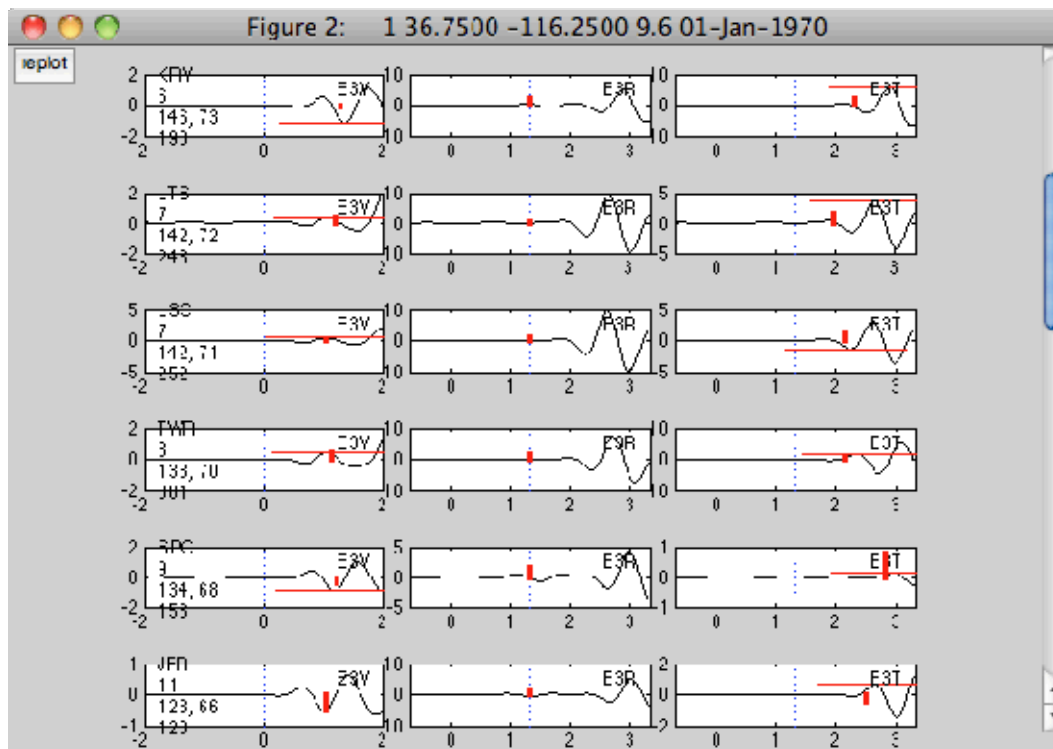
Complex Structure



SNL Demo Simulations

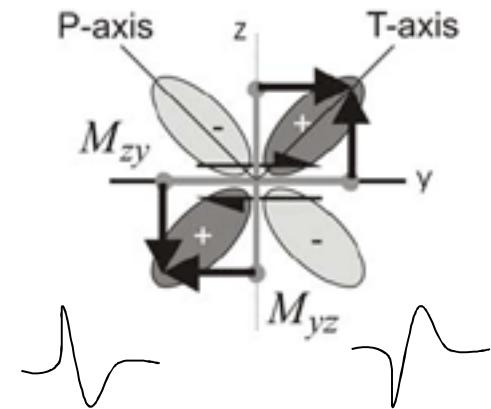
Current Implementation

- Uses first-motions and P, SV and SH amplitude picks to determine source characteristics



Full Waveform Moment Tensor Inversion

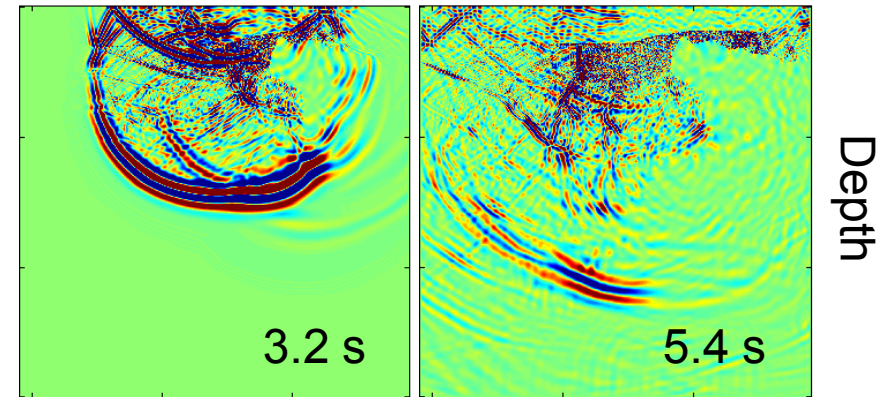
- More general source types
- Inclusion of complex 3-D geologies in forward calculations
- Better sensitivity to hypocentral parameters
- Uses more of the waveform, allowing better constraint with fewer recordings



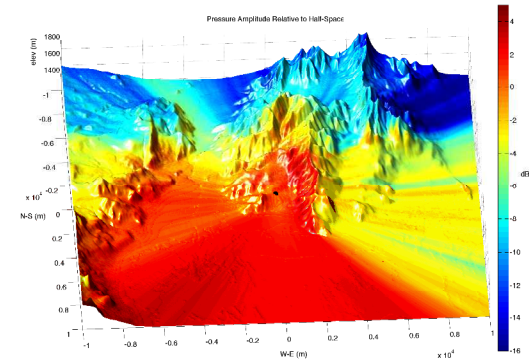
3-D Seismic and Acoustic Modeling

- 3-D finite-difference simulation codes are capable of modeling elastic, acoustic, infrasound, anelastic and poroelastic wave propagation
- Massively parallel design
- Accommodates models with complex realistic 3-D geology, topography, underground voids, and atmospheric conditions including wind
- Many customers utilize these codes including DOE, DOD and private entities

Wavefront Visualizations
Complex Structure Seismic Simulations

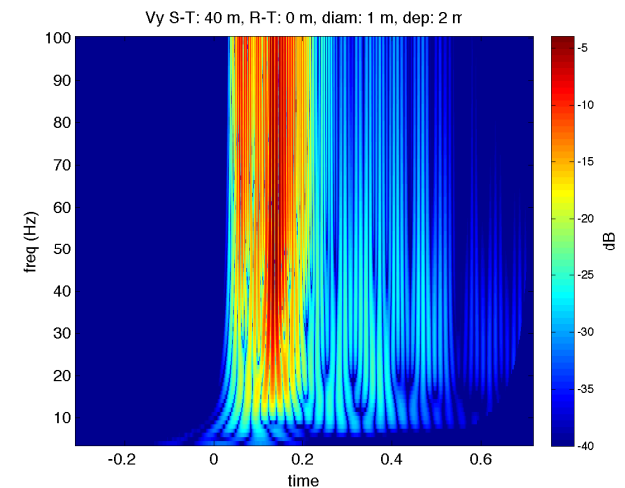
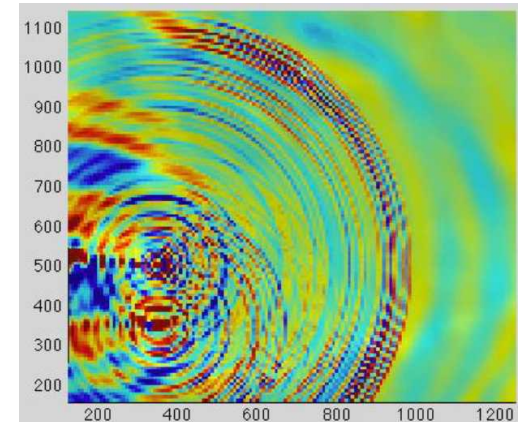


Acoustic Simulations



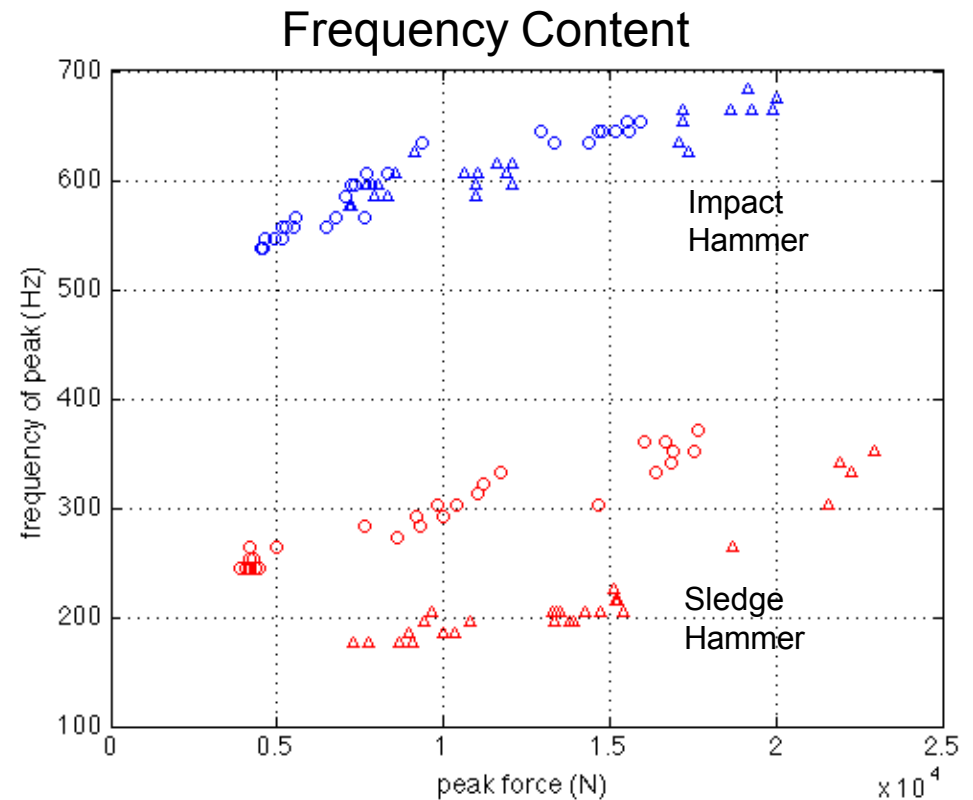
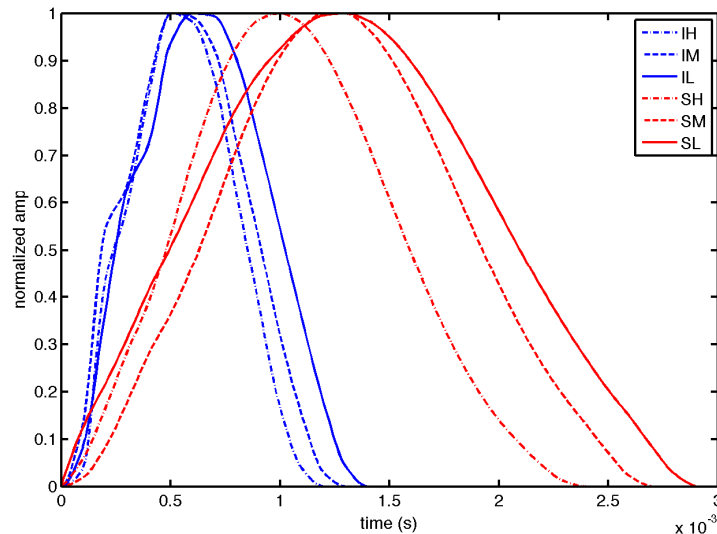
Underground Facility Investigations

- Effects of underground voids on surface wave scattering and back-scattering
- Seismo-acoustic interactions of sources inside facilities
- Tunnel and facility resonances
- Expected ground velocities from sources within facilities
- Sensor placement planning for facility, border or perimeter monitoring



Tunnel Source Investigations

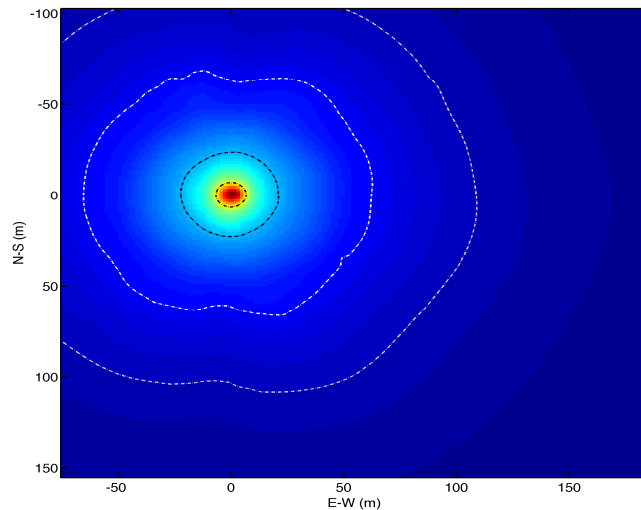
- Study frequency content and source time functions of common hand-held tools in tunnel excavations as a function of impact force



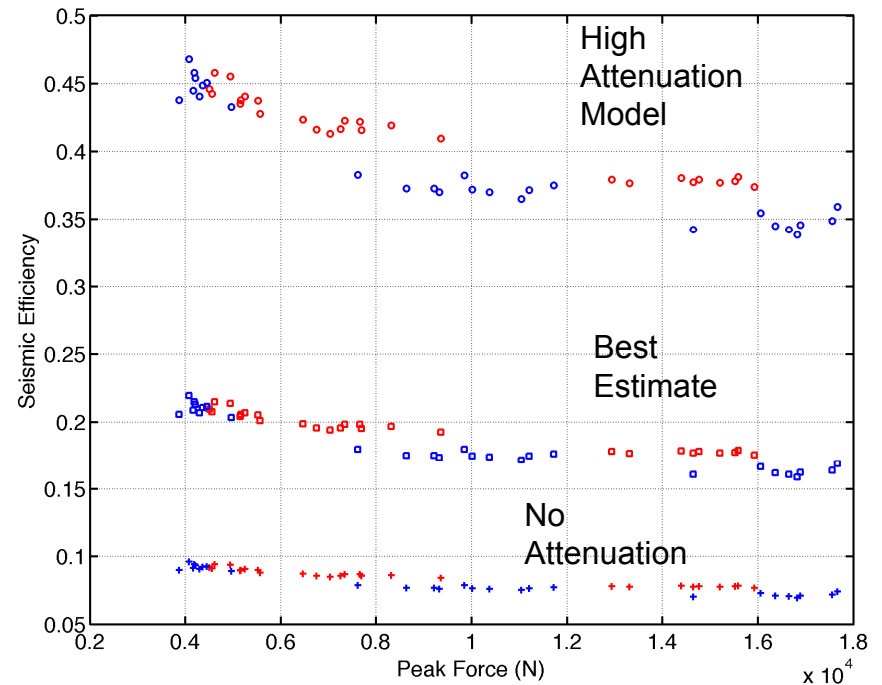
Source Time
Functions

Seismic Efficiency

- Investigate the efficiency of different sources in producing seismic waves, i.e., how much of the energy used in hammering is converted to ground motions



Efficiencies



Ground Motion