



Sandia National Laboratories

How to Interface with Sandia's “Simulink S-Function Interface”

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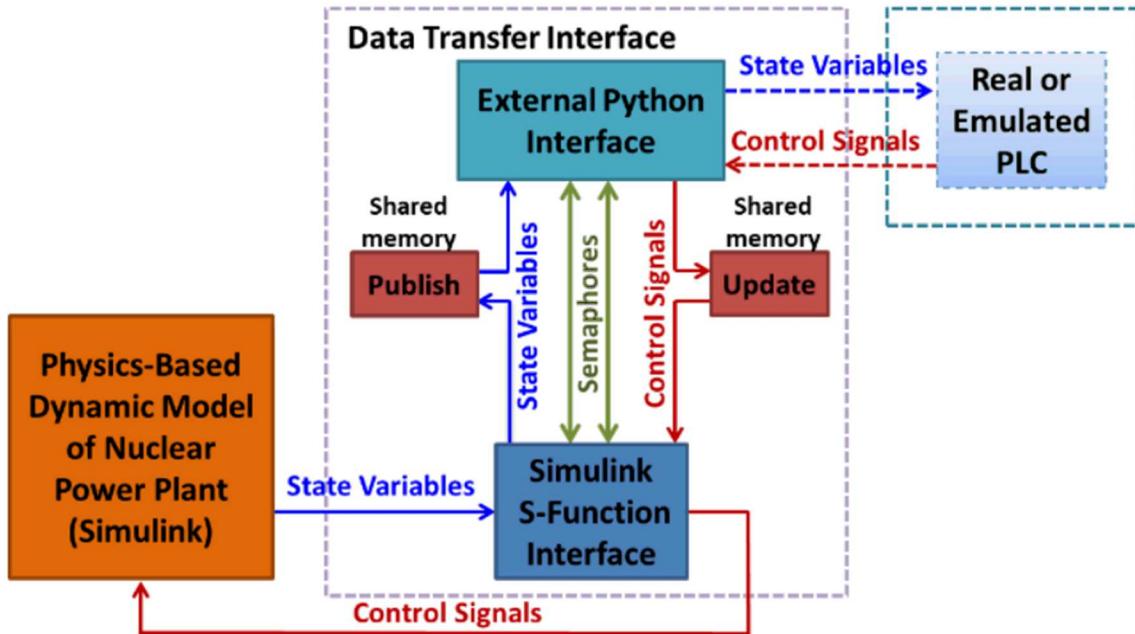


FIGURE 1: SHARED MEMORY INTERFACE FOR DATA FLOW BETWEEN SIMULINK SIMULATION MODEL AND PLCs [For reference]

C Headings used in Sandia's "Simulink S-Function Interface" (Fig. 1)

```
#include <errno.h>
#include <math.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <semaphore.h>
#include <sys/stat.h>
#include <sys/fcntl.h>
#include <sys/mman.h>
#include "rtw_modelmap.h"
#include "builtin_typeid_types.h"
#include "rtwtypes.h"
```

Number of publishpoints shared memory key: 10610

Publishpoint value shared memory key: 10613

Publishpoint semaphore name: "publish_sem"

How publishpoint semaphores are created: sem_open("publish_sem", O_CREAT, 0644, 0)

Updatepoint fifo file location: "/tmp/updates_fifo"

Updatepoint semaphore name: "updates_sem"

How updatepoint semaphores are created: sem_open("publish_sem", O_CREAT, 0644, 0)

The "Simulink S-Function Interface" must do the following operations in order:

Initialization

- 1) Number of publish points must be written to the number of publishpoints shared memory location
- 2) The update fifo file location created open("/tmp/updates_fifo", O_RDONLY | O_TRUNC | O_NONBLOCK)
- 3) The publishpoint shared memory location created

- 4) The publishpoint and updatepoint semaphores created

Runtime

- 1) All publishpoints are written to the shared memory location using the following string format
 - a) VARIABLE_NAME:VARIABLE_TYPE:VARIABLE_VALUE
 - i) Each publishpoint must be a length of 256 bytes
 - ii) Only two VARIABLE_TYPES are supported Boolean and doubles
 - iii) All publishpoints must be published at the same time
 - iv) Call the publishpoint semaphore each time before data is published to shared memory
- 2) Read the updatefifo for updatepoints using the following format
 - a) VARIABLE_NAME:VARIABLE_TYPE:VARIABLE_VALUE
 - i) If there is not a message in the updatefifo do nothing
 - ii) If there is a message update the Simulink model
 - iii) Only one updatepoint is updated each time the updatefifo is read
 - iv) Call the updatepoint semaphore each time before the updatefifo is read
- 3) The rate at which publishpoints and updatepoints are renewed is determined by the “Simulink S-Function Interface” but should be as often as possible to avoid timing issues

A visual idea of what the publishpoint shared memory looks like during runtime:

Pressure:DOUBLE:100
Pressure_2:DOUBLE:10000

Temperature:DOUBLE:670
Temperature_2:DOUBLE:273

A visual idea of what the updatepoint fifo looks like during runtime:

Heater:DOUBLE:58