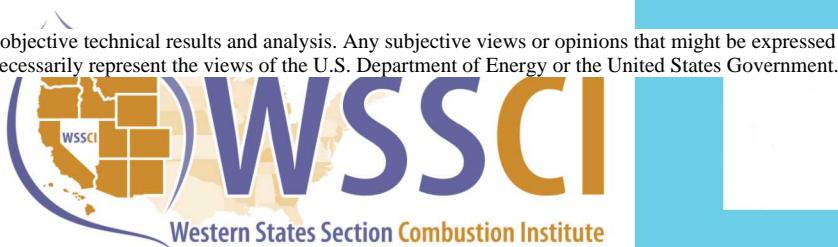


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# Modeling High Heat Flux Combustion of Coniferous Trees Using Chemically Reacting Lagrangian Particles



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# Outline of Presentation

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1. Introduction and overview of experimental Work
2. Numerical model overview
3. Simulation approach
  - Computational domain and boundary conditions
  - Calibration of flux profile for simulations
  - Creating representative computational trees
4. Resulting model and simulations
  - Preliminary model, based on first data set
  - Understanding proper tree representation using mass loss and other key metrics on first data set
  - Using model from first data set to understand unexpected behavior of second data set
5. Summarizing remarks



# Introduction and Motivation

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Conventional burning => 25-200 kW/m<sup>2</sup>

Different physical events can occur where pulsed, high heat flux burn may occur:

- Lightning strikes
- Metal fires

Pulsed high heat flux scenarios are unique in that:

- Ignition phenomena might be different from more conventional burning
  - Comparatively fast ignition
  - Flaming may or may not be sustained
  - Significant scale effects may exist
- Reaction kinetics may not be linear through the regime change
- Transition to more conventional burning might occur

Sandia has unique capability to impose pulsed, high heat fluxes on test materials

- Led to unique testing that produced unique dataset to test modeling capabilities...

# Overview of Experimental Work

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## Facility: High heat flux tests performed at SNL Solar Tower

- Field of 214 heliostat mirrors
- Can concentrate heat fluxes  $> 3,000 \text{ kW/m}^2$ 
  - Total power  $> 6.2 \text{ MW}_{\text{th}}$
- Relevant fluxes at meter-scale spot



## Testing: Testing was performed over two phases

- Phase 0: Single tree tested
  - Single fluence condition
- Phase 1: Four trees tested
  - Multiple fluence conditions
  - Only one tree with *Fluence Condition #1* is discussed here



## Focus of this study:

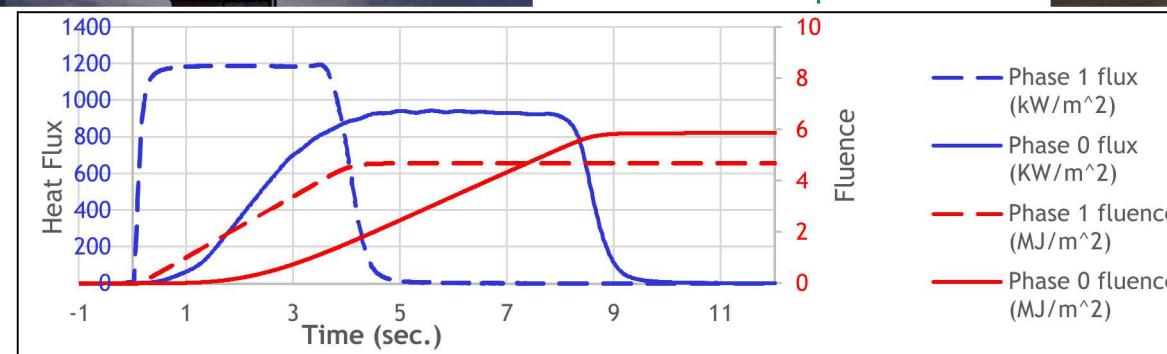
- A unique high heat flux data set has been obtained from SNL tests, therefore =>
  - A reacting flow, CFD model was developed/calibrated using Phase 0 data to simulate high heat flux scenarios.
  - Calibrated model was used to provide insight on Phase 1 experiments

# Phase 0 and Phase I Test Videos

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## Phase 0: “ramped” increase on the incident flux

- Peak Flux: 1200 kW/m<sup>2</sup>
- Fluence: 5.7 MJ/m<sup>2</sup>
- Sustained Ignition observed near 4 seconds



## Phase 0: “step” increase on the incident flux

- Peak Flux: 900 kW/m<sup>2</sup>
- Fluence: 4.7 MJ/m<sup>2</sup>
- Some ignition observed, but not prolonged



Goal is to use test data to produce a calibrated model

# Modeling Overview

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SIERRA/Fuego V 4.44 was used as the main tool:

- A low Mach number reacting flow CFD Eulerian code
- Massively parallelized
- Handles various sub-grid turbulence models including:
  - RANS (Reynolds Averaged Navier Stokes),
  - LES (Large Eddy Simulation), and
  - **TFNS** (Temporally Filtered Navier Stokes)
- Includes models for pyrolysis, combustion, radiation, and participating media.
  - Multi-step reaction model (Di Blasi) for biomass pyrolysis [1]
  - Eddy Dissipation Concept (EDC) model is incorporated for reacting flow to capture combustion
  - Soot formation from EDC included as participating media in radiation solve
- Chemically reacting Lagrangian particle capability
  - Loosely coupled to Eulerian mesh
    - Species, mass, energy, and momentum source terms
    - Different particle arrangements can represent different forms of combustible matter
    - Particles released when decomposition exceeds critical threshold

[1] C. Di Blasi, "Modeling Chemical and Physical Processes of Wood and Biomass Pyrolysis," *Progress in Energy and Combustion Science*, Vol. 34, No. 1, pp. 47-90, 2008.

# Simulation Approach: Computational Domain and Boundary Conditions

Computational tree in the middle of a cubic domain

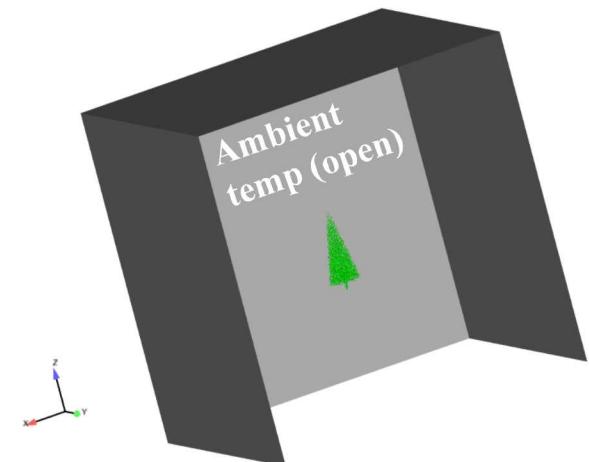
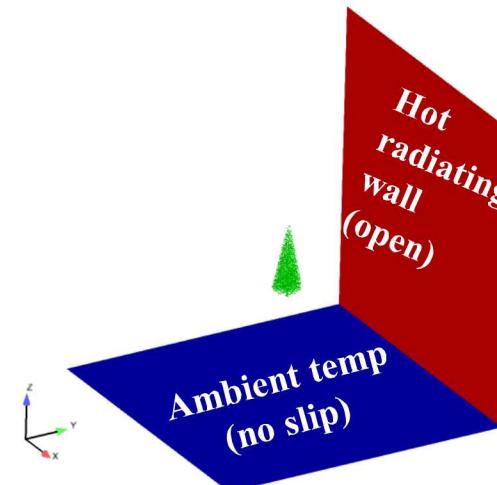
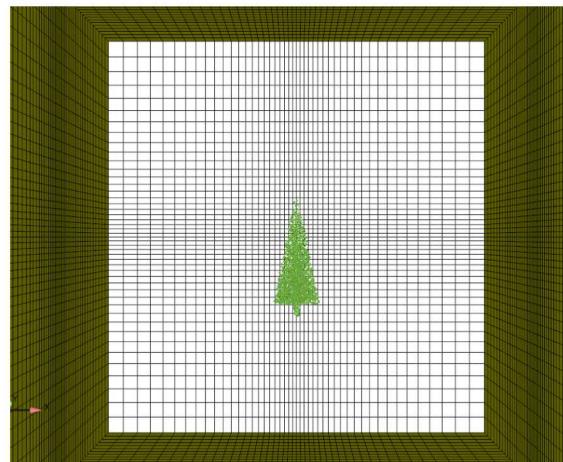
- Dual bias scheme used to produce fine resolution mesh around tree
- 98,000 elements, element sizes in range of 5cm – 20cm

Fluid BCs

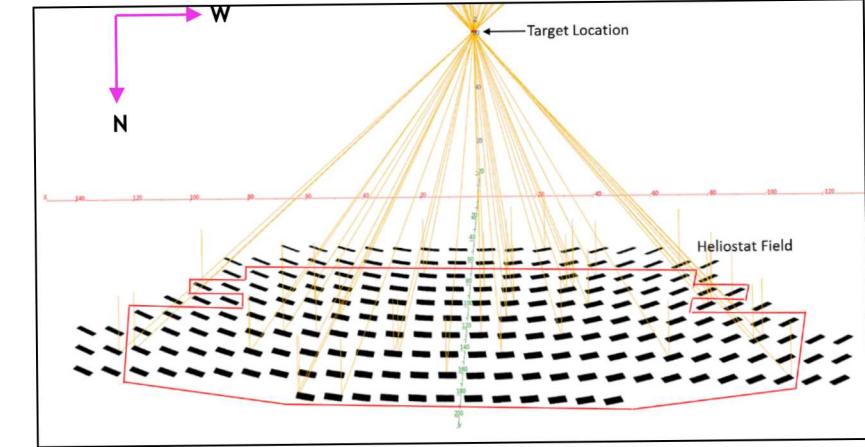
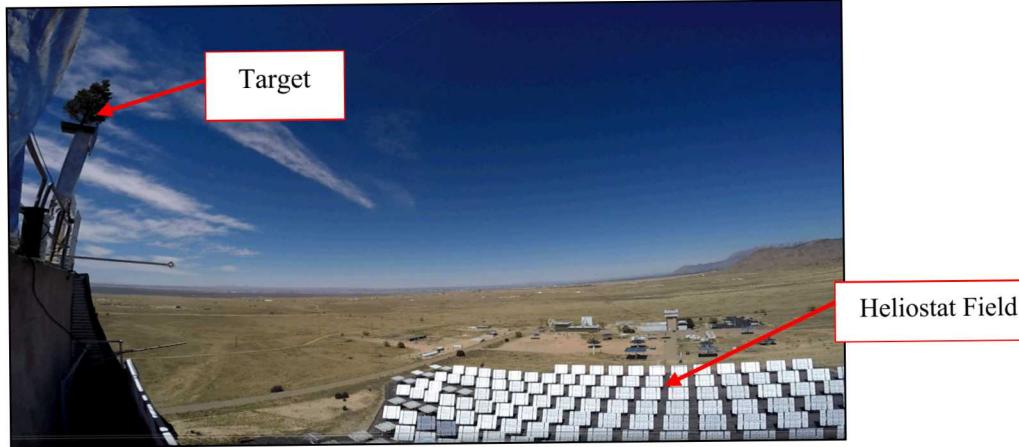
- Ambient temp, no-slip wall boundary used on surface below tree
- Ambient temp, open boundary for remaining surfaces

Radiation BCs

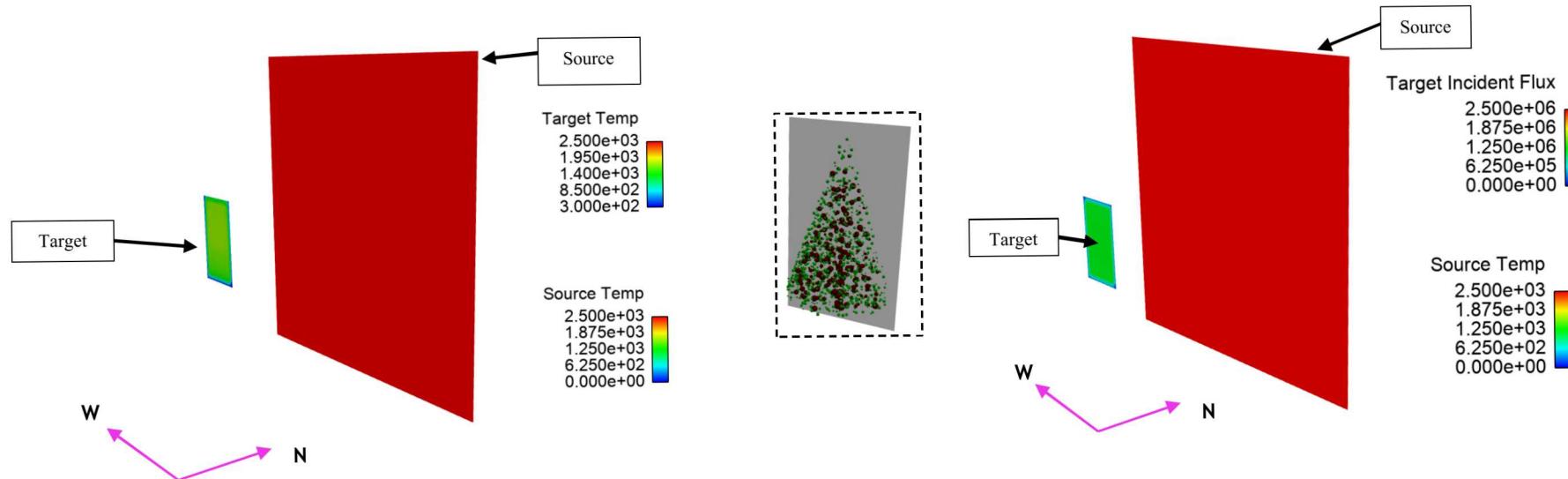
- Hot wall used to impose an incident radiative flux on tree
  - Temp of hot wall needs to be calibrated to obtain desired flux (calibration explained on next slide)
- Remaining walls => non-emitting/absorbing



# 9 | Simulation Approach: Flux Profile Calibration



- Flux calibration performed on a panel with outer tree dimensions
- Radiative heat flux imposed on target panel by a hot wall (source)

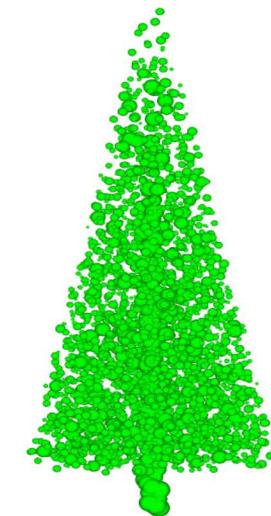


With computational domain defined, how  
do we represent trees?

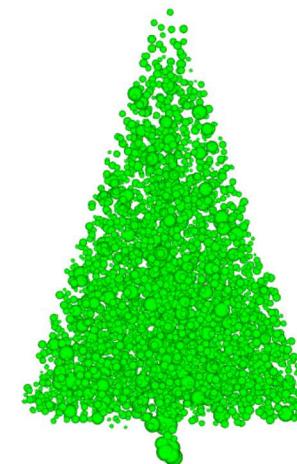
# Tree Representation using Chemically Reacting Lagrangian Particles

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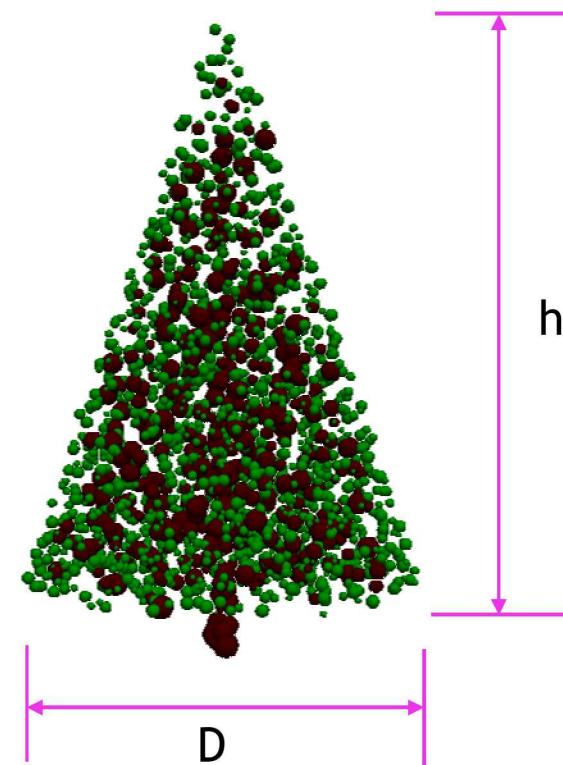
Phase 0  
 $D=0.61\text{ m}$   
 $h=1.47\text{ m}$



Phase 1  
 $D=0.86\text{ m}$   
 $h=1.24\text{ m}$



- Needles are represented by a larger amount of smaller Lagrangian particles
- Twigs and trunk are represented by a smaller amount of larger Lagrangian particles



# Tree and Environment Composition

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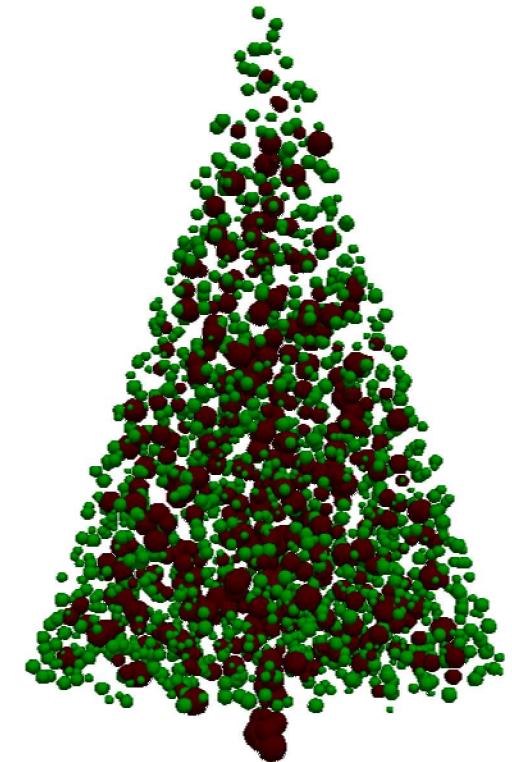


## Composition of particles

- Twigs
  - Cellulose/dry-fuel
  - $\text{H}_2\text{O}$
- Needles
  - Cellulose/dry-fuel
  - $\text{H}_2\text{O}$

## Properties of interest for recreation of tree

- Mass of simulation trees are matched to actual trees
- Dimensions of trees are matched by height and diameter
- Percent of cone volume filled by particles
- Surface-area-of-particles / Volume-of-cone ratio is maintained at  $\sim 33 \text{ m}^{-1}$



## Air composition

- 23.14%  $\text{O}_2$  and 76.86%  $\text{N}_2$  by mass

# Resulting Simulations

# Calibrated Model, Based on Phase 0

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Flux/fluence profiles replicated from tests

Representative fuel source for combustion reactions

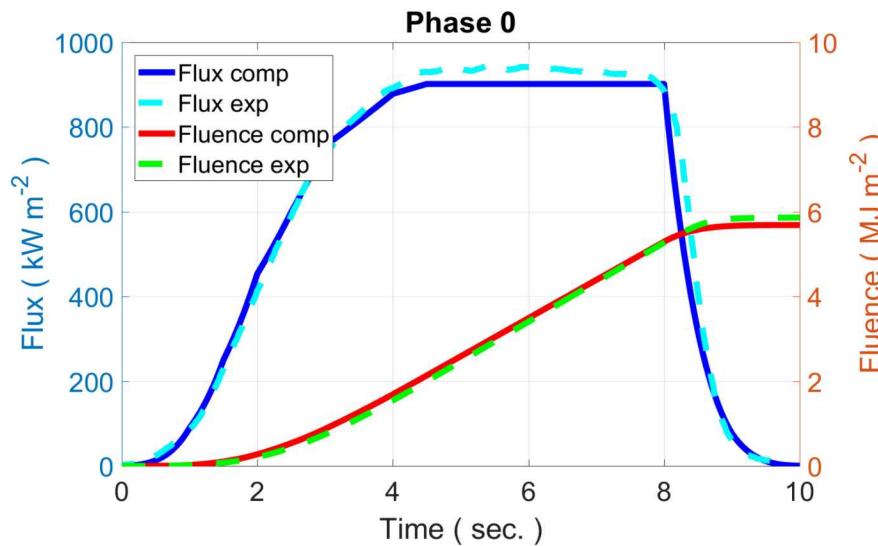
- Octane

EDC Combustion model

- Extinguishing ( $\gamma\chi=0$ ) occurs at  $\sim 48$  sec., similar to test.

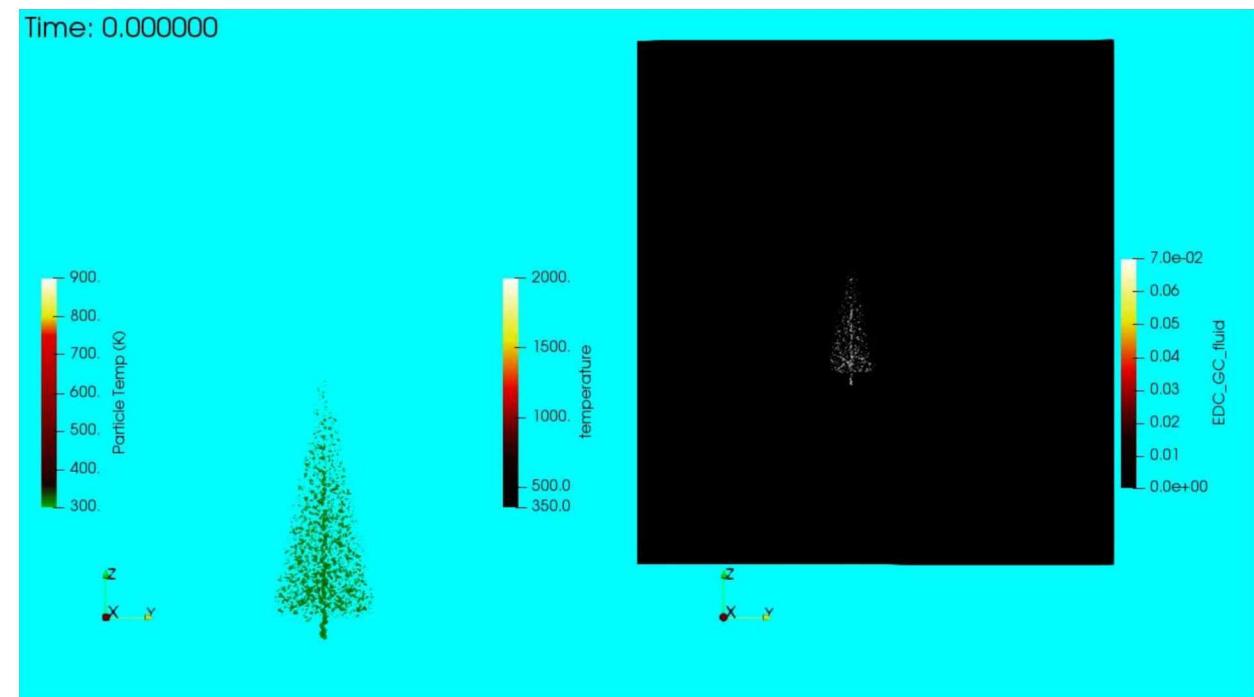
Resultant model was calibrated by adjusting particle composition:

- Needles: 75% fuel / 25%  $\text{H}_2\text{O}$
- Branches: 70% fuel / 30%  $\text{H}_2\text{O}$



Resultant model had composition dryer than suggested by literature<sup>[2]</sup>:

- Not unexpected: Drag model is off, and conduction between particles is not considered.
- 5% difference between needles and branches still respected, however.



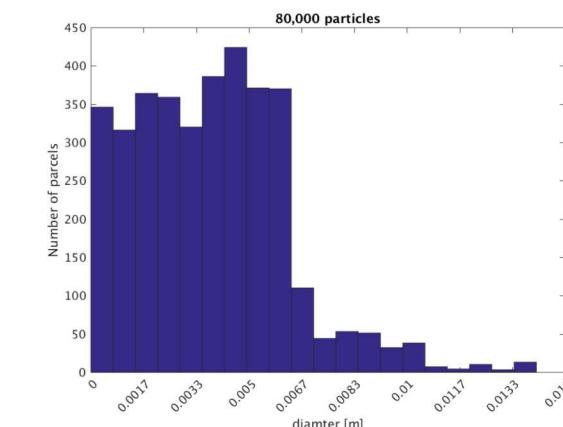
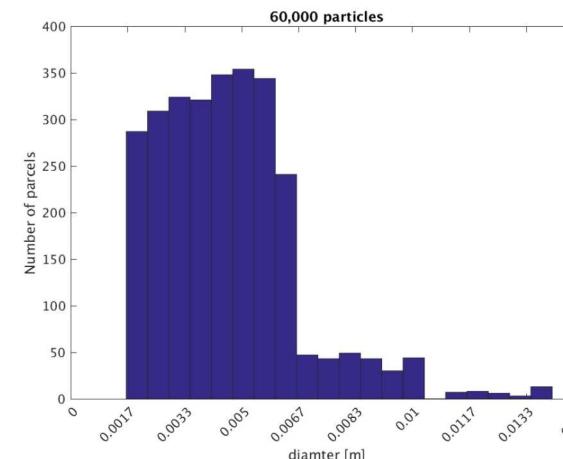
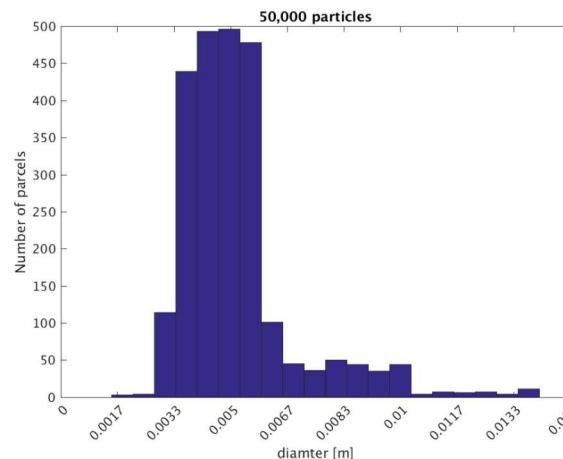
Initial model developed with 55k particles, but  
what defines an appropriate tree representation?

# Study on Total Particles Used to Represent Tree

Sobel Sequence determines random, uniform distribution of particles within conical volume

## Size distribution study

- Studied mass loss under Phase 0 flux/fluence conditions using different number of particles to represent tree
- Key parameters were preserved: (1) Initial mass, (2) surface area, and (3) tree dimensions were maintained constant
  - Particle size distribution was modified to maintain total SA as number of particles was increased.

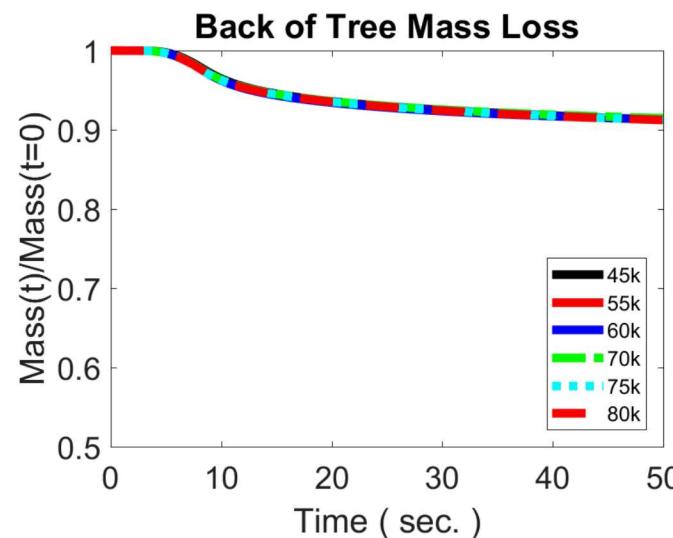


# Tree Mass Loss with Various Representations

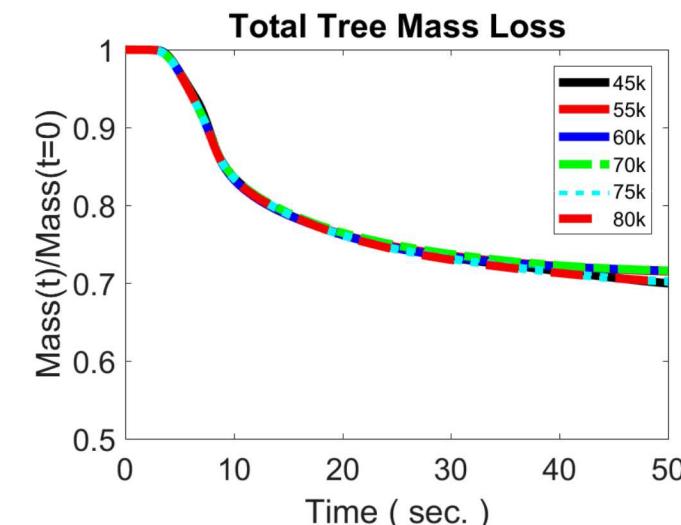
17

As long as key parameters were preserved, results were comparable using different number of particles:

- ~28% total mass loss
- ~9% lost on back portion



Tree Composition	Extinguishing time (sec)
45k	~50
55k	~48
<b>60k</b>	<b>~48</b>
70k	~49
75k	~49
80k	~50

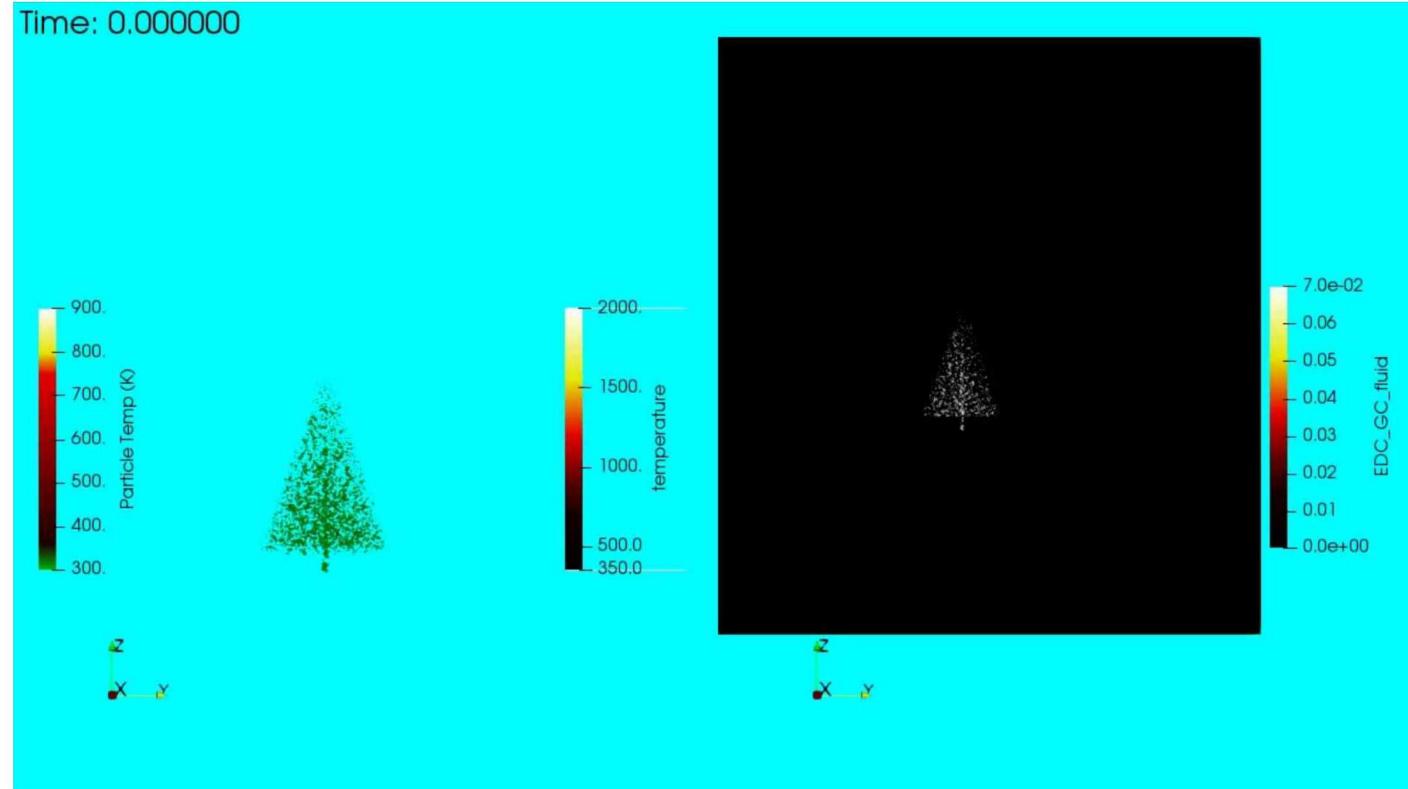
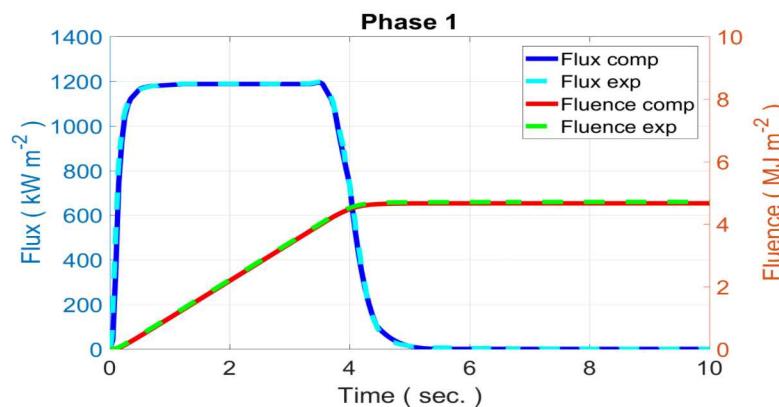


60k particles was chosen as baseline

Applying Model to Phase I Conditions...

# Test Videos of Phase I, Tree I and Preliminary Simulation

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Test behavior was unexpected!

- Preliminary model predicted ignition (20 sec duration), but ignition was only briefly observed in test
- Based on Phase 0 test results, prolonged ignition would have been expected, but it was not observed
- Therefore => Use simulation tools to understand potential factors influencing discrepancies

# Post-test Analysis on Phase I, Tree I Test

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## Test Observations

- Tree ignited, but only for a brief period of time
- Large **cloud** observed blowing towards direction of heat source

## Hypothesis

- Moisture content of trees could have contributed to various effects:
  1. Moisture content could have been higher in Phase 1 tree
    - Lowers likelihood of ignition due to latent heat of  $H_2O$  within tree
  2. Trees with higher moisture concentrations could produce larger **vapor cloud**, as observed:
    - a) Cloud could cause significant attenuation of radiant heat flux experienced by tree
    - b) Cloud could cool combustible matter, thereby reducing temperatures near incident flux
- Wind direction and speed could have also negatively impacted tests
  - Strong winds in direction of heat source can blow vapor/soot towards source, further attenuating incident radiation



Can we use our model to test our hypothesis?

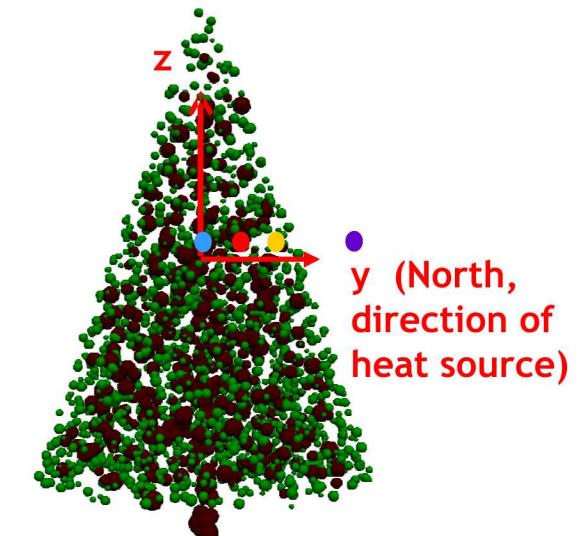
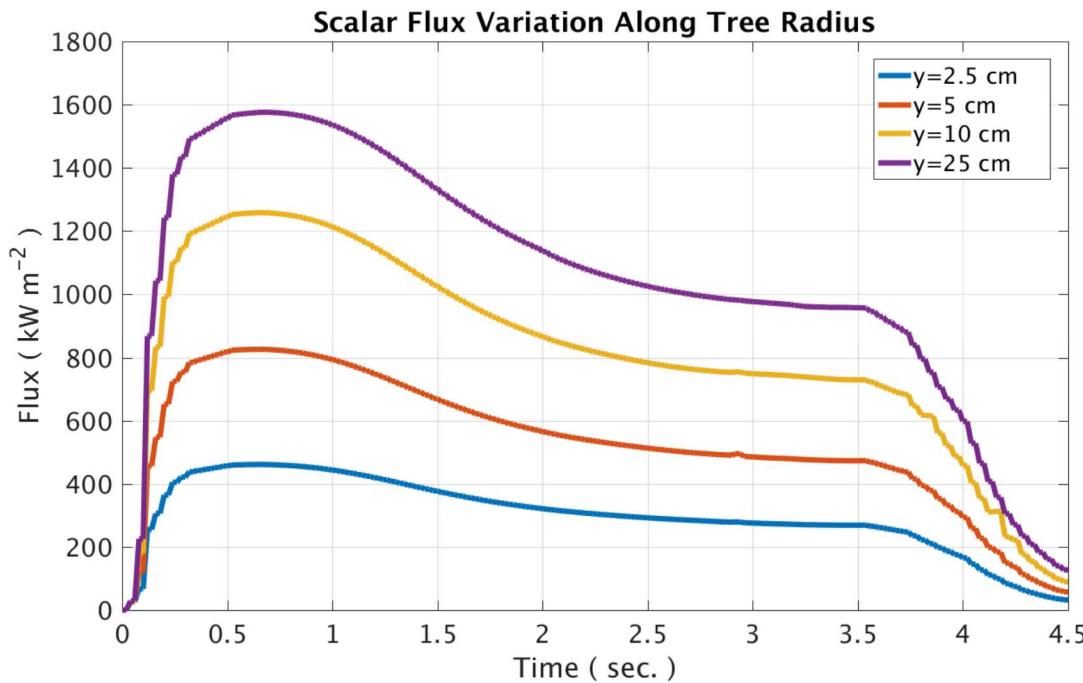
# Scalar Flux Variation Within a Tree

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With 4-second heat flux exposure:

- Model captures scalar flux attenuation towards tree center
- Peak incident flux is highest on radii further away from tree center in the north direction (purple line)

Attenuating effects of macro tree components are apparent, but could the incident flux be affected by particulate or vapor?



# Particulate/Wind Effects on Flux observed by tree

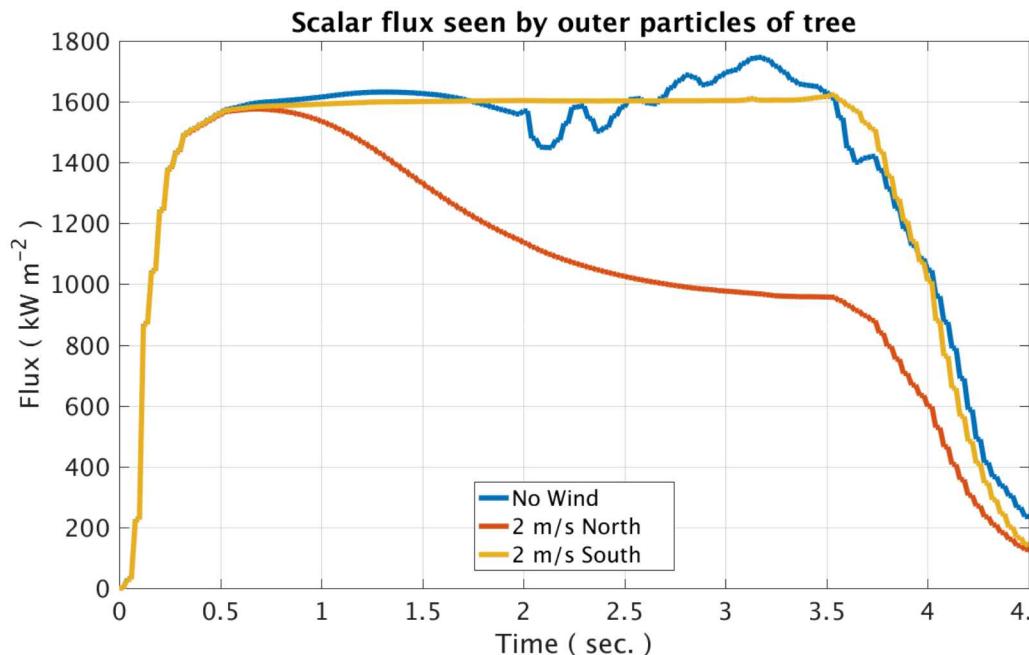
23

Wind blowing North (towards the heat source) results in obstruction on incident flux due to particulate

- Significant attenuation (orange line)

Wind blowing South (away from heat source) removes obstruction of particulate

- Negligible attenuation (yellow line)

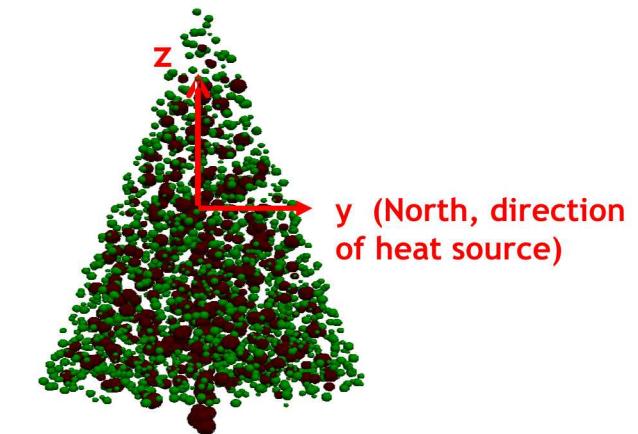
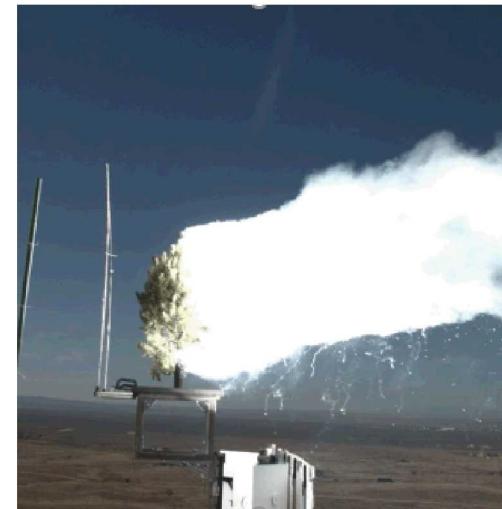
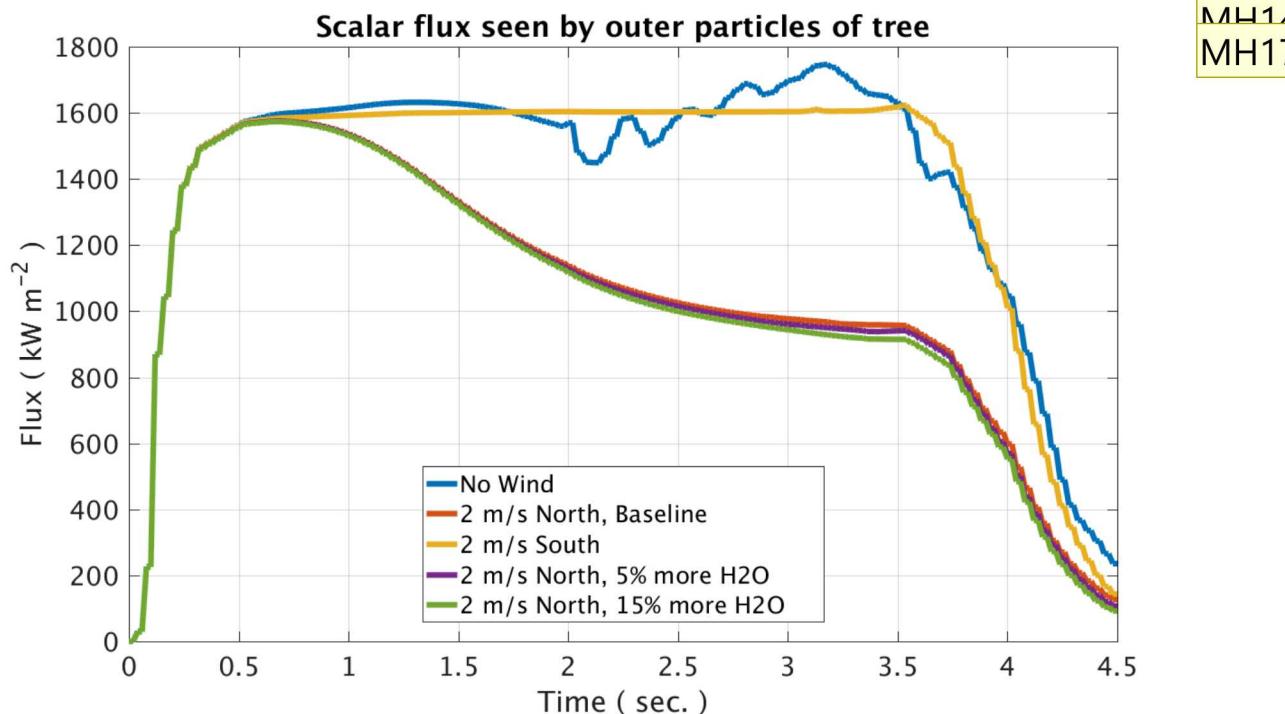


# Moisture/Wind Effects on Flux observed by tree

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Moisture composition of tree particles had minimal effect on incident heat flux when compared to the effect of wind, but...

- Scattering effect of evaporating droplets (see image) not captured by Fuego simulation, only absorption/emission of water vapor [3] [4].
  - Potential impact captured by attenuating effect of other participating media (e.g. soot)



[3] D. Martin, "The Use of a Water Mist Curtain as a Radiation Shield," Department of Fire Safety Engineering, Lund University, Lund, Sweden, 2015.

[4] L. Dombrovsky, V. Solovjov and B. Webb, "Attenuation of Solar Radiation by a Water Mist From the Ultraviolet to the Infrared Range," Journal of Quantitative Spectroscopy & Radiative Transfer, vol. 112, pp. 1182-1190, 2010.

## Slide 24

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**MH14** Note that I could have a plot where I run a simulation with different soot production rates (can probably easily change that in EDC model)  
Mendoza, Hector, 8/30/2019

**MH17** I Could, but probably won't happen today, 10/1/2019  
Mendoza, Hector, 10/1/2019

# Summarizing Remarks

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- The work outlines capability of using SIERRA/Fuego for modeling meter-scale ignition and burn of biomass exposed to high heat flux scenarios
- A unique approach is taken to construct computational coniferous trees using chemically reacting Lagrangian particles
- Model was calibrated with experimental data from high heat flux tests performed at SNL, and key parameters for modeling were highlighted:
  - Mass, tree dimensions, SA/V ratio, and representative boundary conditions
- Calibrated model helped provide insight to variations in outcomes between Solar Tower Phase 0 and Phase 1 test results
- There is room for improvement and some adjustments need to be made to have this type of model be a more accurate tool, **but current work shows encouraging results to continue pursuing model refinement.**
  - Recommendations:
    - Implement proper handling of scattering of water droplets
    - Conduction between neighboring particles would help capture heat conduction experienced throughout a real tree on fire: Already implemented in Fuego, but not in current models.
    - Drag model needs work (*will be discussed in other presentation of forest model...please attend ☺*)
    - One mesh size was predominantly used and compared to a refined case, but a thorough mesh convergence study is recommended



Thank you!

