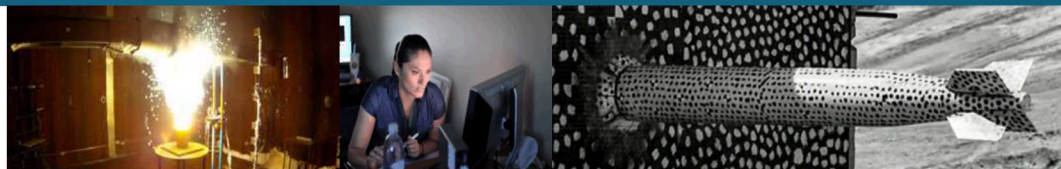


Multi-material dynamic domain topology changes in the Lagrangian Grid Reconnection (LGR) code



MULTIMAT 2019

D. Ibanez, M. Powell, T. Fuller, B. Granzow, T. Voth, and G. Hansen

SAND 2019-XXXX

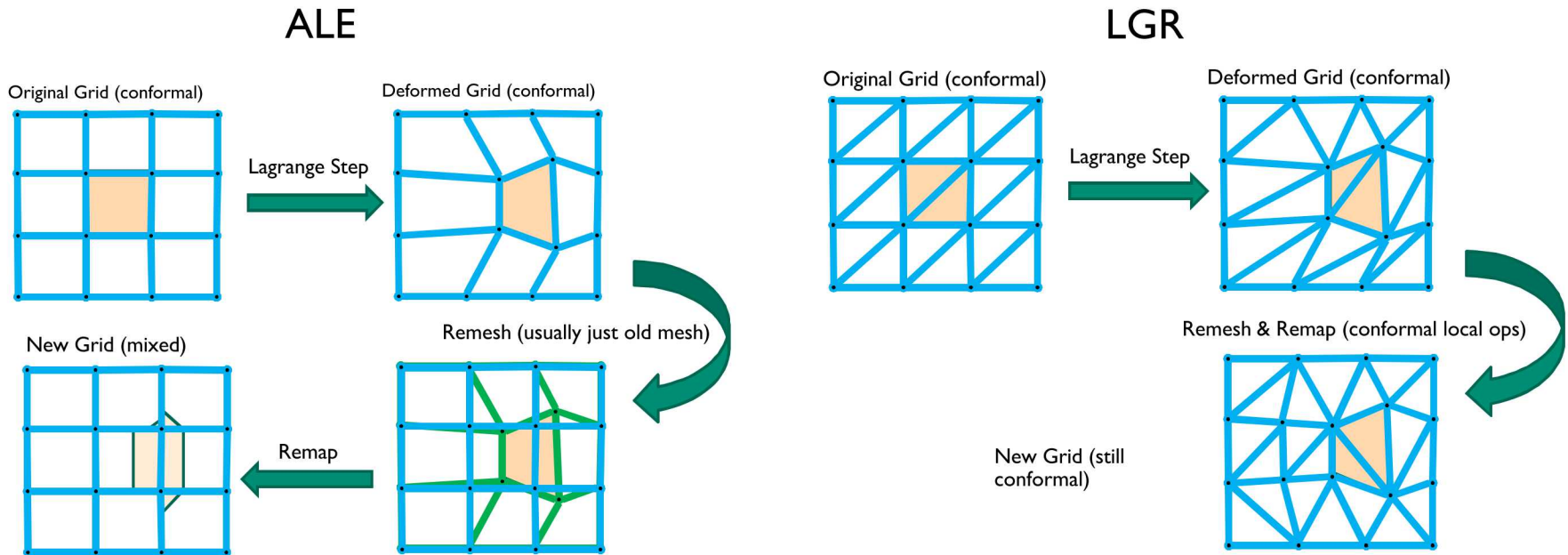
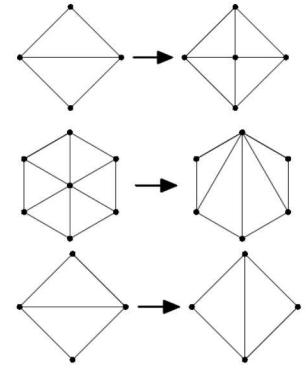


LGR (formerly Alexa)

- The LGR research code for GPU-performant shock hydrodynamics
- Adaptive Lagrangian: Like ALE (Arbitrary Lagrangian-Eulerian) except no Eulerian component, does adaptation (remeshing) by local modification, maintains single-material elements
- Local topology changes (“flooding”) for fracture and penetration
- Completed Open-Source (to GitHub), renamed to Lagrangian Grid Reconnection Tool Kit (github.com/SNLComputation/lgrtk)
- Extended to 1D and 2D, including better V&V

Adaptive Tet Meshes: A New Approach to ALE

- Adopt ideas from aerospace mesh generation and adaptation: triangle/tetrahedral grids can adapt (reconnect) on the fly
- Always single-material elements: no volume fraction issues
- Easier body-fitted mesh generation, better geometric fidelity in shock simulations



4 Lagrangian continuum equations

- Conservation of linear momentum:

$$\langle \delta\varphi, \rho \dot{\mathbf{v}} \rangle + \langle \text{grad}[\delta\varphi], \boldsymbol{\sigma} \rangle = 0 \quad \forall \varphi$$

- Balance of internal energy:

$$\langle \delta\theta, \rho \dot{\epsilon} \rangle - \langle \delta\theta, \text{grad}[\mathbf{v}] \bullet \boldsymbol{\sigma} \rangle = 0 \quad \forall \delta\theta$$

- Kinematics:

$$\dot{\mathbf{x}} - \mathbf{v} = \mathbf{0}$$

$$\mathbf{F} := \text{GRAD}[\mathbf{x}] \quad J := \det(\mathbf{F})$$

- Conservation of mass:

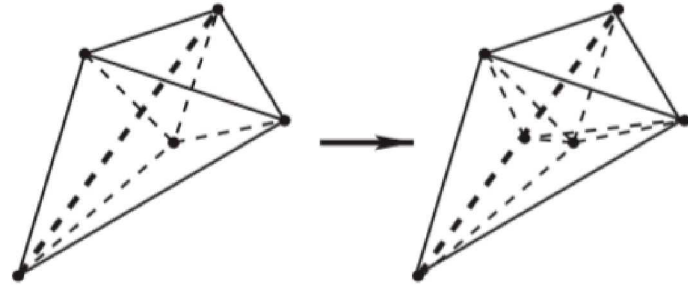
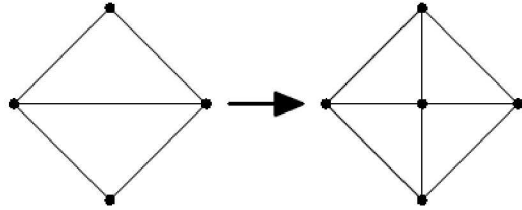
$$\rho = J^{-1} \rho_0$$

- Constitutive model:

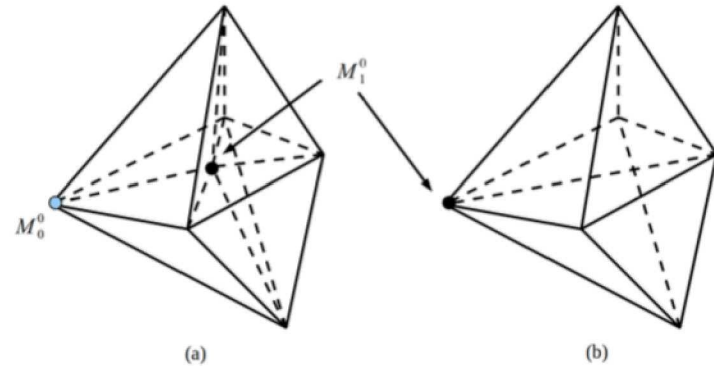
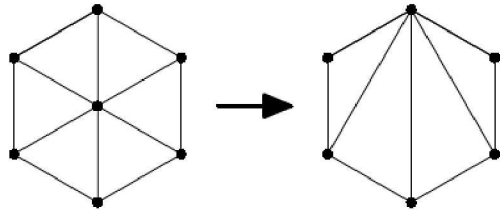
$$\boldsymbol{\sigma} := -\hat{p}(\rho, \epsilon) \mathbf{I} + \boldsymbol{\sigma}_{\text{dev}} + \boldsymbol{\sigma}_{\text{art}}$$

Adaptivity: Local Cavity Modifications

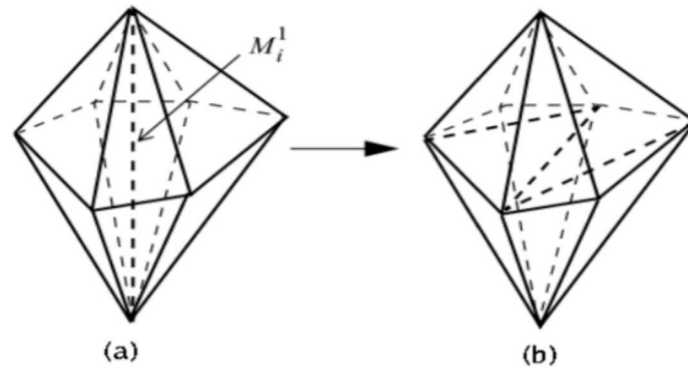
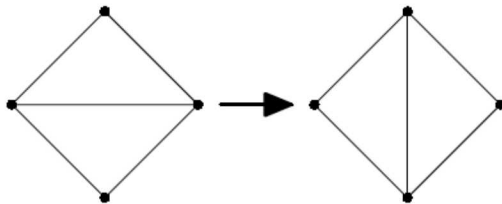
Split



Collapse



Swap



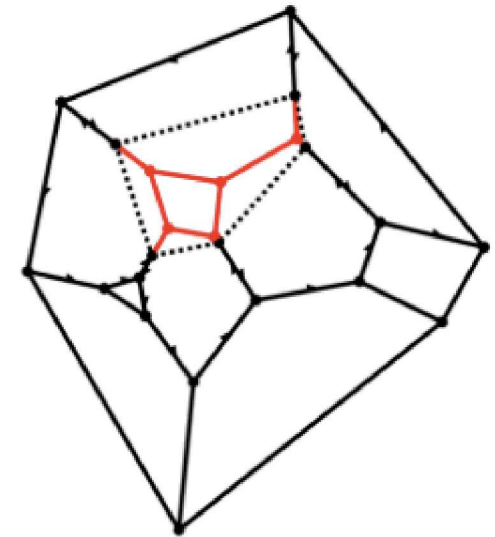
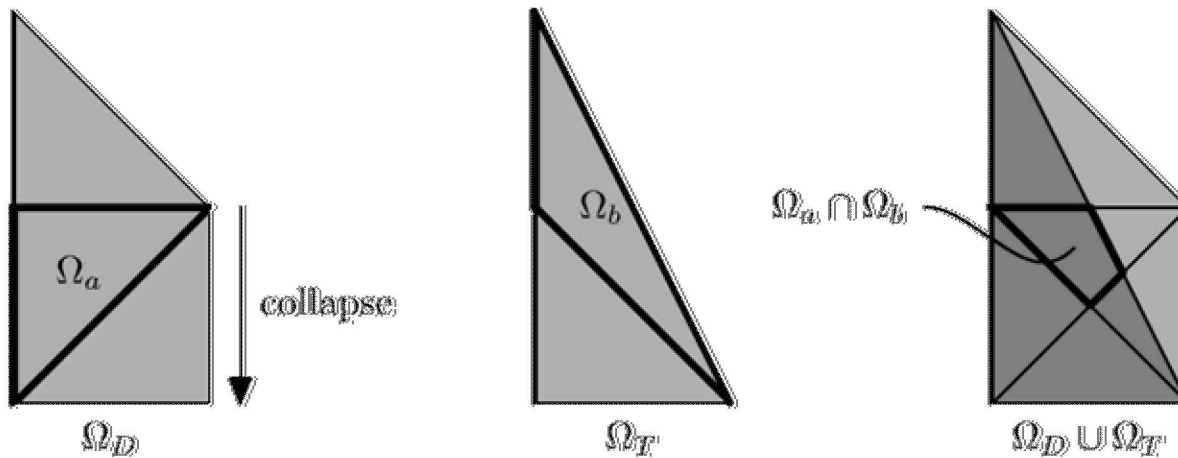
Adaptivity: Conserved cell-average quantities

For refinement, simply divide by two, assign to child cells

Use R3D-based intersection remap on interior cavities

- Conservative and bounds-preserving

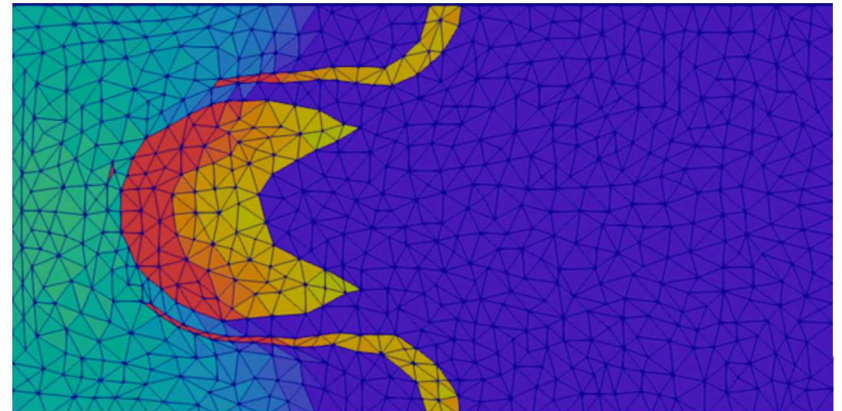
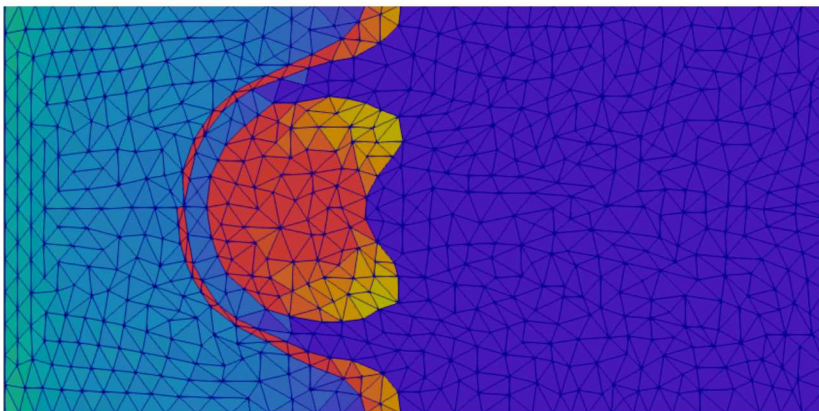
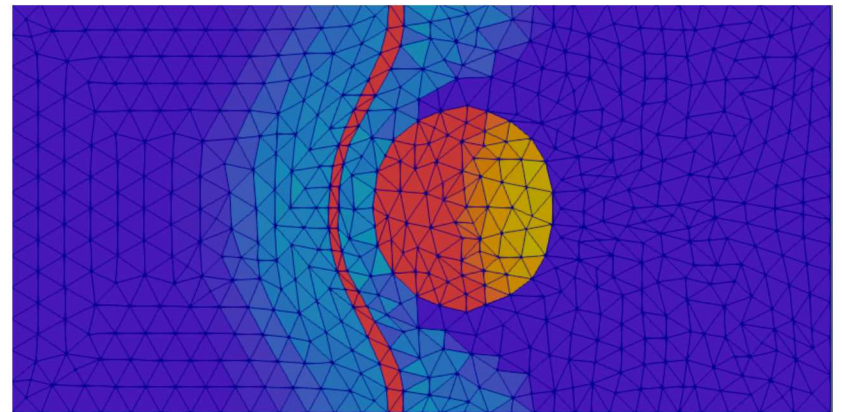
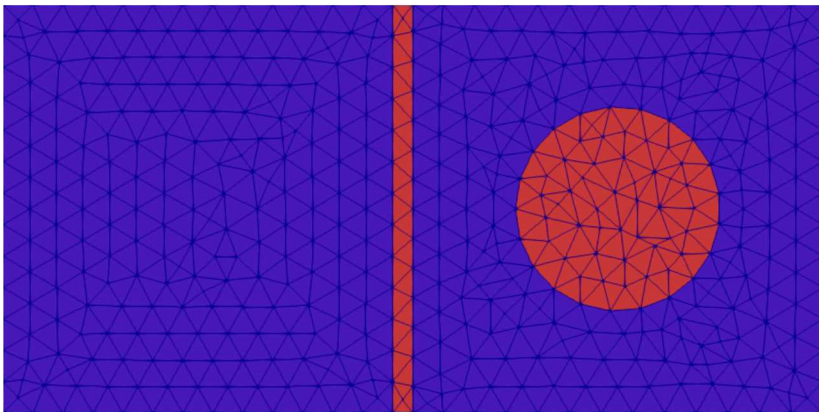
For curved boundary collapses, keep same density, record conservation error in “error field”



[LA-UR-15-26964](#)

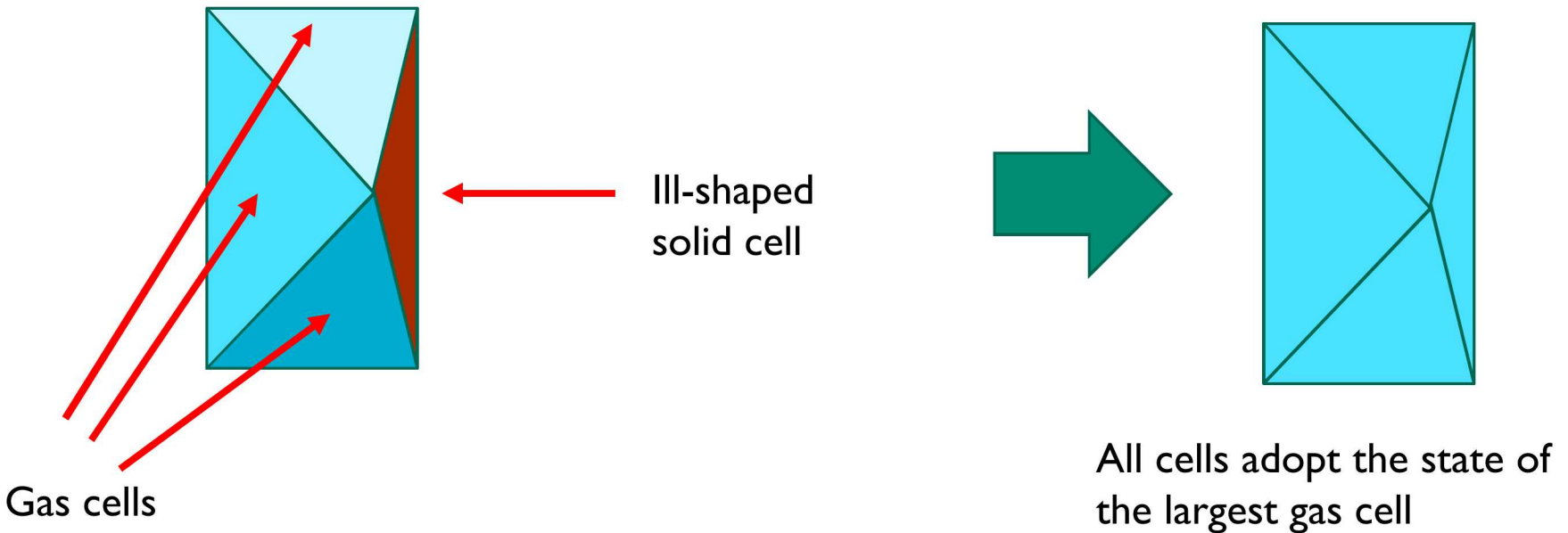
Recent development: Topology Change

- Always-conformal adaption is great, but...
- How to deal with fracture & collision?
- Elements compressed below very small size will be replaced with “background”



8 Topology Change: "Flooding"

- Our topology change algorithm is inspired by the paper:
 - Bernard, Étienne, et al. "Lagrangian method enhanced with edge swapping for the free fall and contact problem." *ESAIM: Proceedings*. Vol. 24. EDP Sciences, 2008.
- Étienne et al's algorithm is mass-conservative, ours is density-preserving but not mass-conservative
- Still follows the "cavity" idea: each node is considered a focal point for flooding

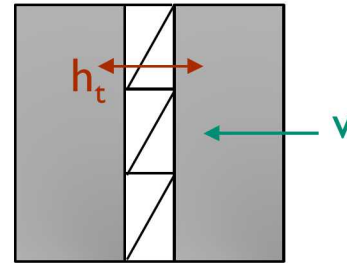


9 Topology Change: "Flooding"

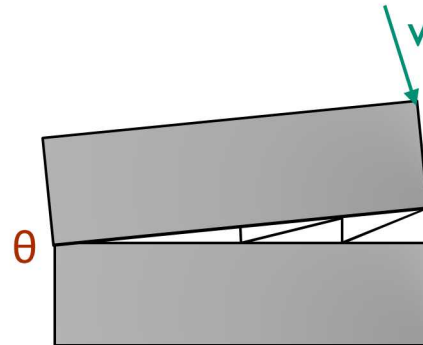
Adaptivity alone cannot always guarantee good element quality.

Examples:

- Elements of one material squeezed such that thinner than target h

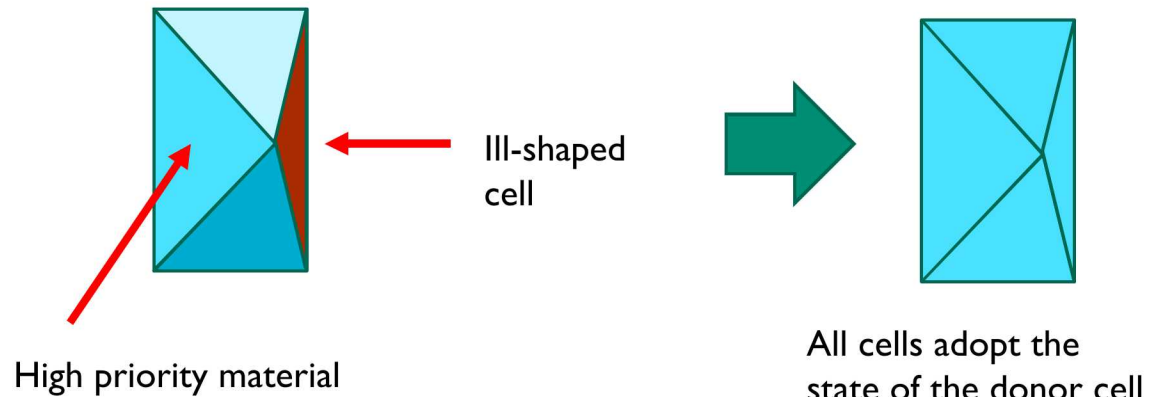


- Cavity collapsing drives angle to zero



Flooding algorithm

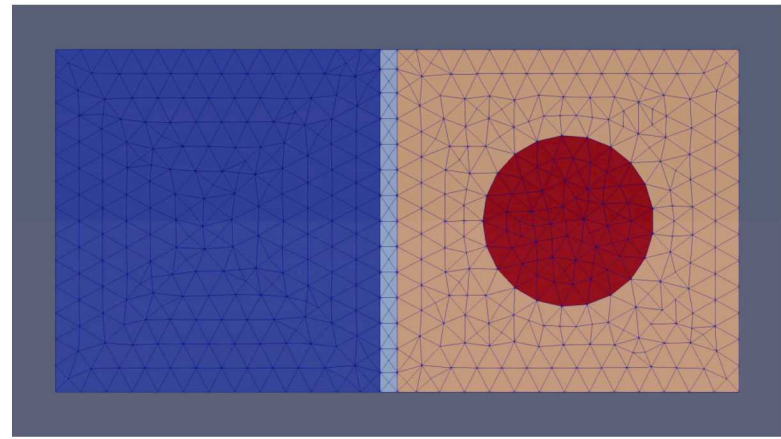
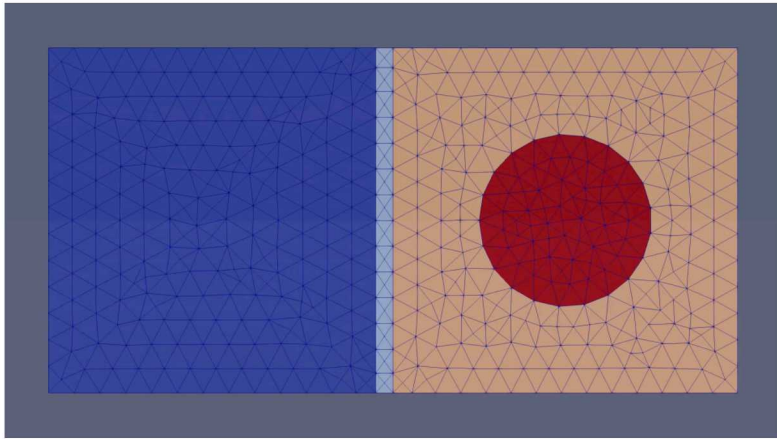
1. Take a Lagrangian time step (update positions, thermodynamic state, etc.)
2. Evaluate element quality metric $\eta_k = \left(\frac{V_k}{\gamma_k l_{k,RMS}^3} \right)^{2/3}$
3. For poor quality elements, adapt using split, collapse, swap
4. Remap cell centered and node centered quantities
5. If elements are still low quality
 - i. Each node of the bad element defines a “cavity” that contains all elements connected to that node
 - ii. Find the cavity with the highest priority “donor” material, use largest volume in case of ties
 - iii. Replace bad element with donor element material & thermodynamic state



|| Why don't we conserve mass?

Because we don't conserve volume

- There is, in general, no upper bound on the density of new elements after flooding if mass is to be conserved
- Large increase in density leads to increase in pressure, spurious behavior
- Favor stable thermodynamic state over conservation

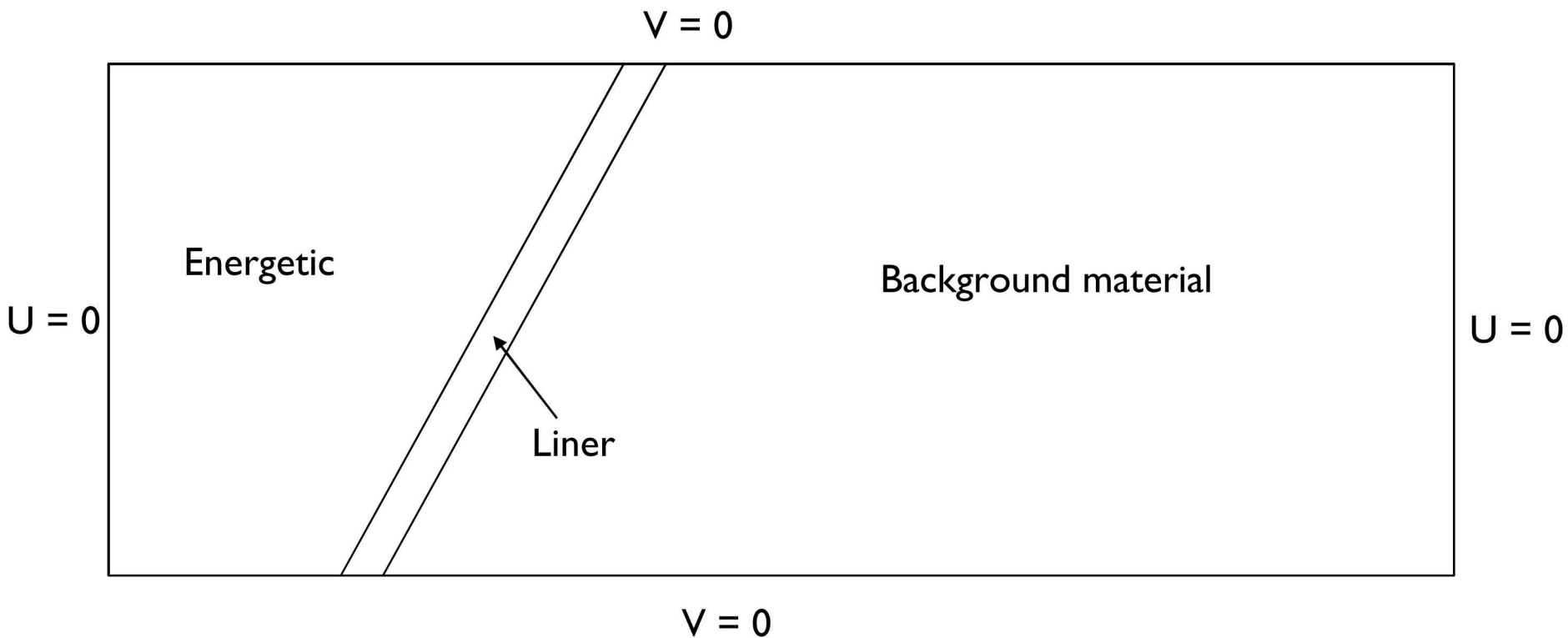


Linear Shape Charge Jet

Energetic: Ideal gas with energy deposition

Liner: Copper, Mie-Gruneisen EOS, no strength (yet!)

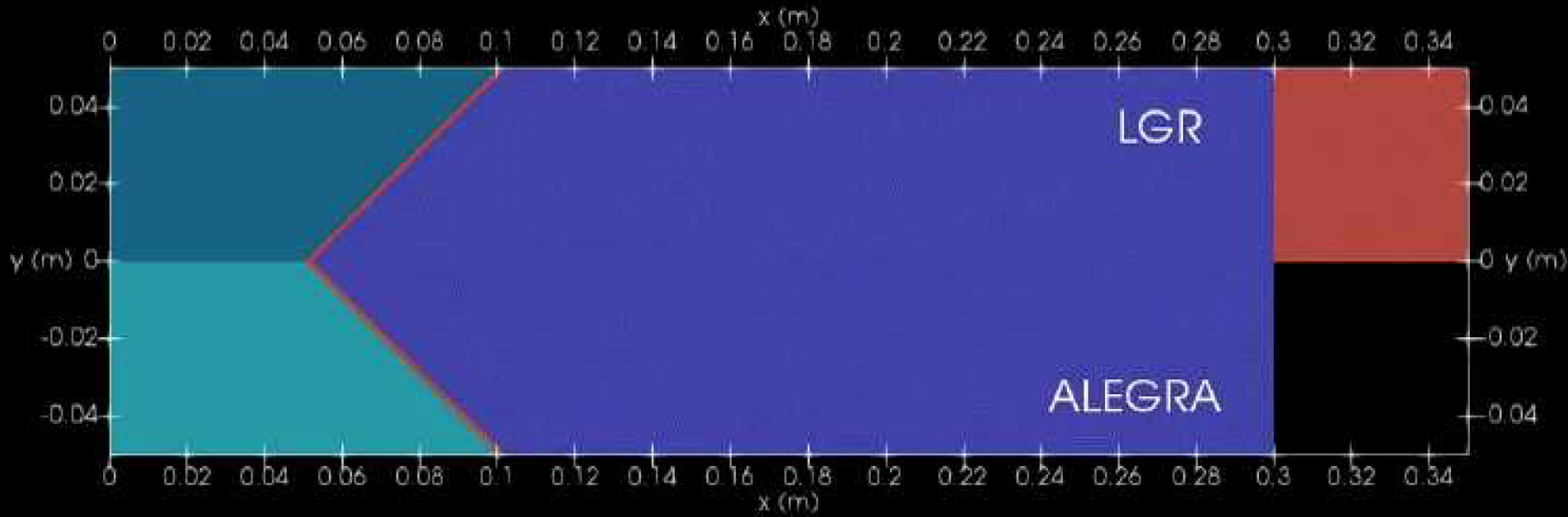
Background material: Air, ideal gas







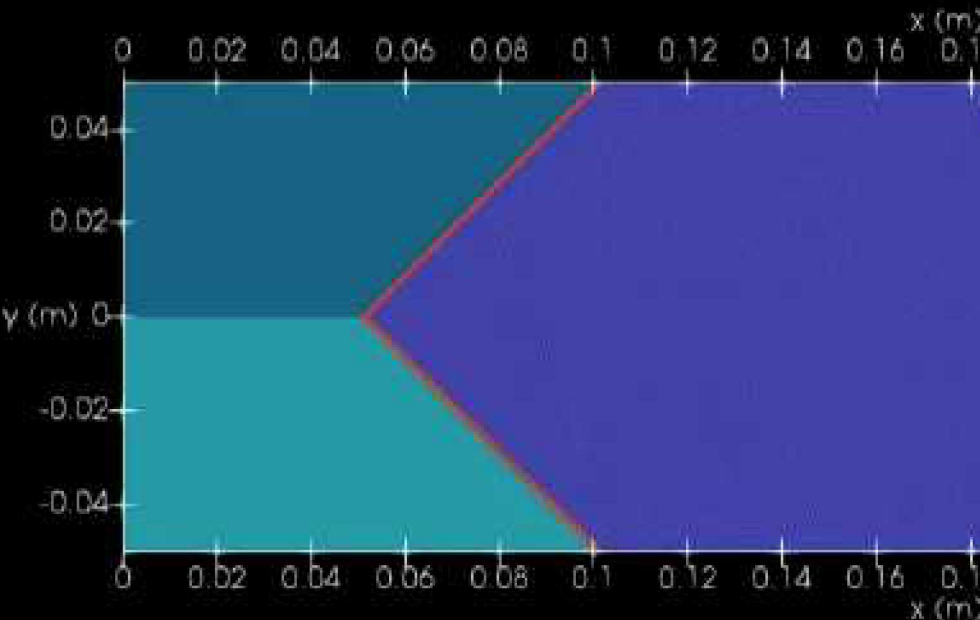
$t = 0.0 \mu s$





$t = 0.0 \mu s$

0.0e+00 2000 3000



- LGR:
- 325K elements (adaptive to 500K)
 - Intel Xeon E5-2698 18 cores: 16 min
 - Nvidia P100: 5 min 17 sec
 - Nvidia V100: **3 min 51 sec!**

- Alegra:
- 240K Eulerian multimaterial elements
 - MPI Intel Xeon 18 procs: 37 min





Thank you!





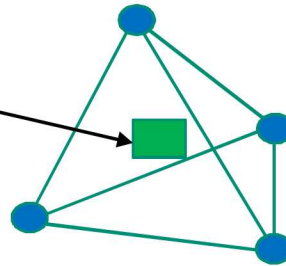
Extra Slides



Use *VMS four-node tetrahedral* elements (for now).

Cell-Centered:

- Density
- Internal Energy
- Deformation Gradient
- Pressure



Nodal:

- Displacement
- Velocity
- Pressure

Use *second order explicit predictor-corrector* time integration.

Tensor shock-capturing artificial viscosity.

Current material models:

- Ideal gas
- Mie-Gruneisen
- Neo-hookean thermo-elastic
- Mechanical multiplicative J-2 plasticity



- ²¹ Conservation of linear momentum:

$$\langle \delta \boldsymbol{\varphi}^h, \rho \dot{\mathbf{v}}^h \rangle + \langle \text{grad}[\delta \boldsymbol{\varphi}^h], -p^h \rangle + \langle \text{grad} \delta \boldsymbol{\varphi}^h, \text{dev} \boldsymbol{\sigma} \rangle + \langle \text{grad} \delta \boldsymbol{\varphi}^h, -p' \rangle = 0 \quad \forall \boldsymbol{\varphi}^h$$

- Balance of internal energy:

$$\langle \delta \theta^h, \rho \dot{\varepsilon} \rangle - \langle \delta \theta^h, \text{grad}[\mathbf{v}] \bullet (-p^h \mathbf{I} + \text{dev} \boldsymbol{\sigma} - p' \mathbf{I}) \rangle = 0 \quad \forall \delta \theta^h$$

- Pressure projection:

$$\langle \eta^h, p^h \rangle - \langle n^h, p \rangle + \langle \text{grad} \eta^h, -\mathbf{u}' \rangle = 0 \quad \forall \eta^h$$

Multi-scale fields:

$$p' = -\tau (\dot{p}^h + \rho c^2 \text{div} \mathbf{v}^h)$$

$$\mathbf{v}' = -\frac{\tau}{\rho} (\rho \dot{\mathbf{v}}^h + \text{grad} p^h - \text{div}(\text{dev} \boldsymbol{\sigma})) \quad \mathbf{u}' = \int_0^t \rho c^2 \mathbf{v}'(t) dt$$

- The pressure-prime term is designed to stabilize zero-energy volume modes for materials without deviatoric response.
- The displacement-prime term is designed to stabilize the inf-sup condition for continuous nodal pressure element formulations.
- The goal is for this element to be applicable for both compressible gas dynamics (no zero-energy modes) and nearly incompressible elasticity simulations (no locking).
- Yes, that is a lot to ask of a single element formulation! Maybe too much...

```
for(int i = 0; i < 2; ++i){
```

```
    Define  $\boldsymbol{\sigma} := -p^h \mathbf{I} - p' + \boldsymbol{\sigma}_{\text{dev}}$ 
```

1. Update nodal velocity:

$$\left\langle \delta \varphi^h, \rho(\mathbf{v}_{n+1}^{(i+1)} - \mathbf{v}_n) \right\rangle + \Delta t \left\langle \text{grad}[\delta \varphi^h], \boldsymbol{\sigma}_{n+\frac{1}{2}}^{(i)} \right\rangle = 0$$

2. Update element-centered internal energy:

$$\left\langle \delta \theta^h, \rho(\varepsilon_{n+1}^{(i+1)} - \varepsilon_n) \right\rangle - \Delta t \left\langle \delta \theta^h, \text{grad}[\mathbf{v}_{n+\frac{1}{2}}^{(i+1)}] \bullet \boldsymbol{\sigma}_{n+\frac{1}{2}}^{(i)} \right\rangle = 0$$

3. Update nodal coordinates:

$$\mathbf{x}_{n+1}^{(i+1)} - \mathbf{x}_n - \Delta t \cdot \mathbf{v}_{n+\frac{1}{2}}^{(i+1)} = \mathbf{0}$$

4. Update deformation gradient, volume element, and spatial density.

5. Update element-centered material models.

6. Update nodal pressure field:

$$\left\langle \eta^h, p_{n+1}^{h(i+1)} \right\rangle - \left\langle \eta^h, p_{n+1}^{i+1} \right\rangle + \left\langle \text{grad} \eta^h, -\mathbf{u}'_{n+\frac{1}{2}}{}^{(i+1)} \right\rangle = 0$$

7. Update element-centered fine scale fields:

$$\mathbf{v}' := -\frac{\tau}{\rho_{n+\frac{1}{2}}^{(i+1)}} \left[\rho_{n+\frac{1}{2}}^{(i+1)} \left(\mathbf{v}_{n+1}^{(i+1)} - \mathbf{v}_n \right) \Delta t^{-1} + \text{grad} p_{n+\frac{1}{2}}^{h(i+1)} \right]$$

$$\mathbf{u}'_{n+1}{}^{(i+1)} = \mathbf{u}'_n + \left[\rho_{n+\frac{1}{2}}^{(i+1)} c_{n+\frac{1}{2}}^{(i+1)2} \right] (\mathbf{v}' \Delta t)$$

}

The sequence of steps here is explicitly designed to discretely conserve total energy.

$$V := \int d^3\mathbf{x}$$

$$\mathbf{b}_A := \int \nabla N_A d^3\mathbf{x}$$

$$h := \frac{1}{\sqrt{2}} \frac{V}{\sum_{A=0}^3 (\mathbf{b}_A \bullet \mathbf{b}_A)}$$

$$h_{\text{art}} := \max_{e=0,5} \|\mathbf{x}_{e_1} - \mathbf{x}_{e_0}\|$$

$$\mathbf{d} := \text{symm} [\nabla \mathbf{v}]$$

$$c := \frac{dp}{d\rho}(\rho, \eta)$$

$$c_1 := \mathcal{O}(0.15) \quad c_2 := \mathcal{O}(1.2)$$

$$\xi := \frac{h_{\text{art}}}{h} \left[c_1 + c_2 \frac{h_{\text{art}}}{c} |\text{trace}(\mathbf{d})| \right]$$

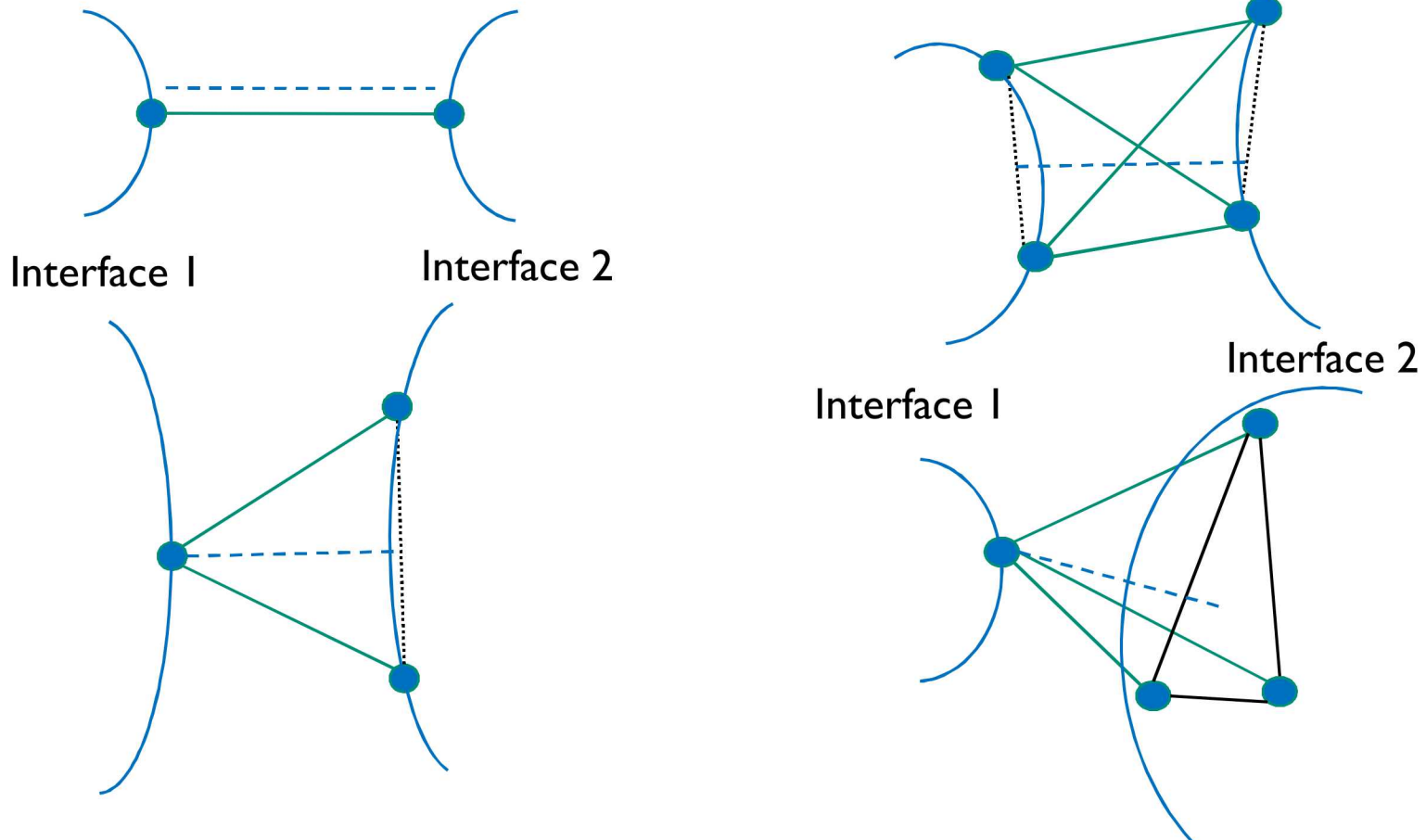
$$\Omega := \frac{2}{\sqrt{1 + \xi^2} + \xi}$$

$$\boldsymbol{\sigma}_{\text{art}} := \rho h_{\text{art}} [c_1 c + h_{\text{art}} c_2 \text{trace}(\mathbf{d})] \mathbf{d}$$

$$\Delta t \leq \left(\frac{\Omega}{2} \right) \left(\frac{h}{c} \right)$$

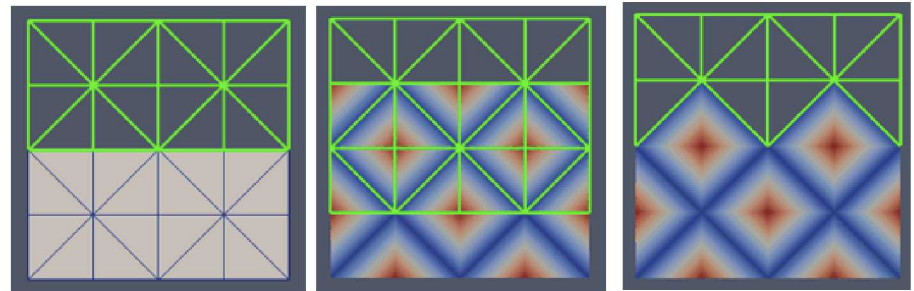
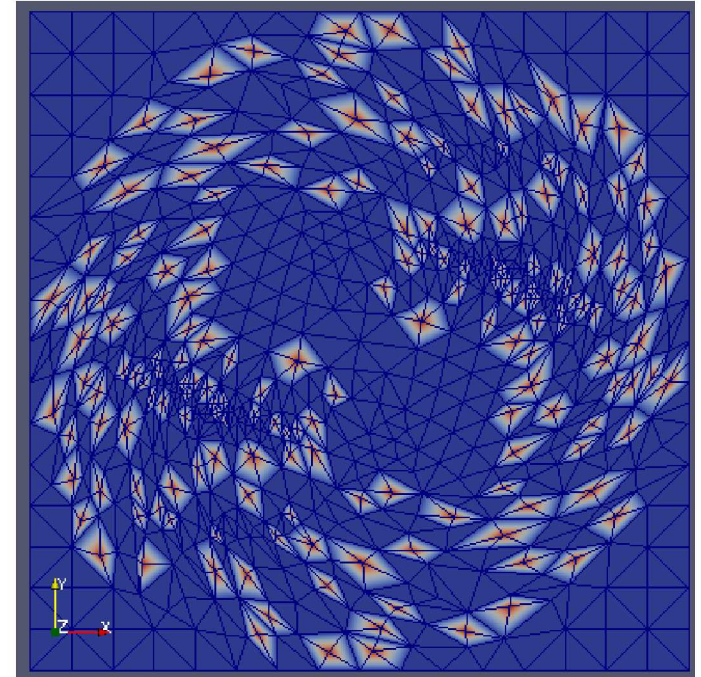
Two-Interface Proximity Detection

Measure shortest distance across single elements



One Round of Changes

- All of the same kind
- Non-overlapping (independent set)
- Runs in parallel with minimal and scalable communication
- Construct new mesh from old mesh
- Selection and modification are fully deterministic
- Serial-parallel consistent!



- Symmetric Positive Definite tensor

$$\mathcal{M} = R^T \Lambda R, R^T R = I, \Lambda = \text{diag}(\lambda_1, \dots, \lambda_d), \forall i \in [1, d] : \lambda_i > 0$$

- Exist linear transform(s) from real space to “metric space”

$$Q = \Lambda^{\frac{1}{2}} R, \Lambda^{\frac{1}{2}} = \text{diag}(\sqrt{\lambda_1}, \dots, \sqrt{\lambda_d})$$

- Defines an inner product, transform-then-dot

$$\mathbf{u}^T \mathcal{M} \mathbf{v} = \mathbf{u}^T R^T \Lambda R \mathbf{v} = \mathbf{u}^T R^T \Lambda^{\frac{1}{2}} \Lambda^{\frac{1}{2}} R \mathbf{v} = \mathbf{u}^T Q^T Q \mathbf{v} = (Q \mathbf{u})^T (Q \mathbf{v}) = \tilde{\mathbf{u}}^T \tilde{\mathbf{v}}$$

- Defines an ellipsoid of desired resolution in each direction

F. Alauzet and P. Frey

Estimateur d'erreur géométrique et métriques anisotropes pour l'adaptation de maillage.

Partie I : aspects théoriques

