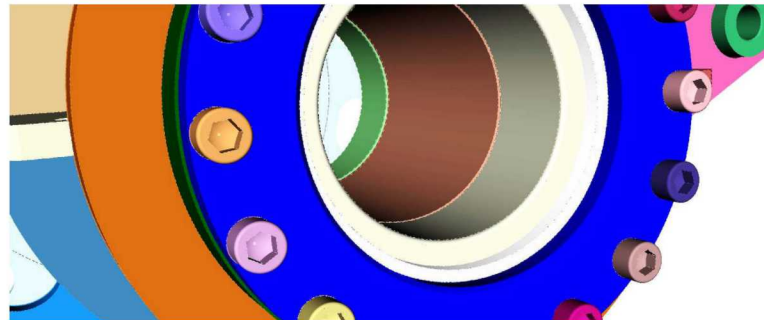
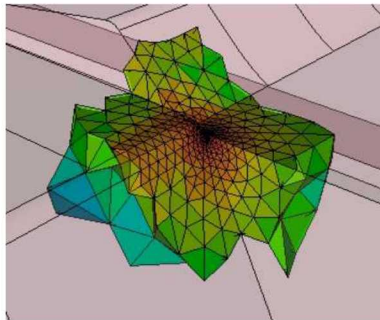
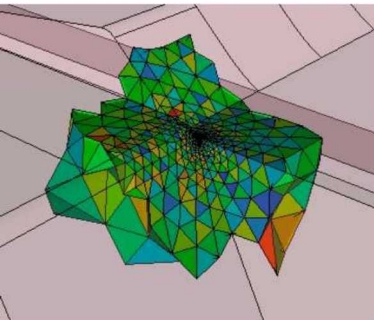
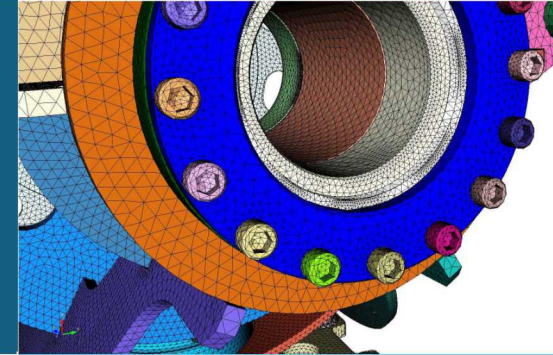


CAD Defeaturing with Machine Learning



PRESENTED BY

Steve Owen

Tim Shead, Shawn Martin



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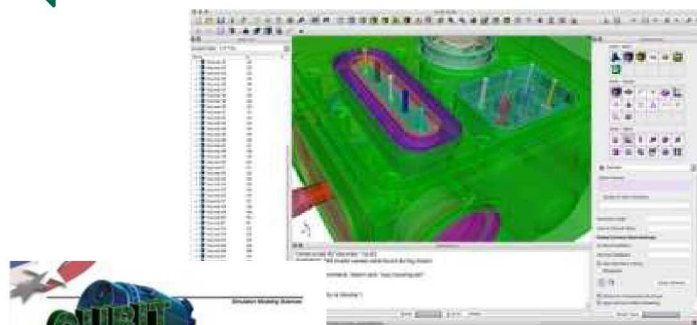
Geometry Preparation for Tet Meshing

Manual

High User Control
High Expertise
Tedious

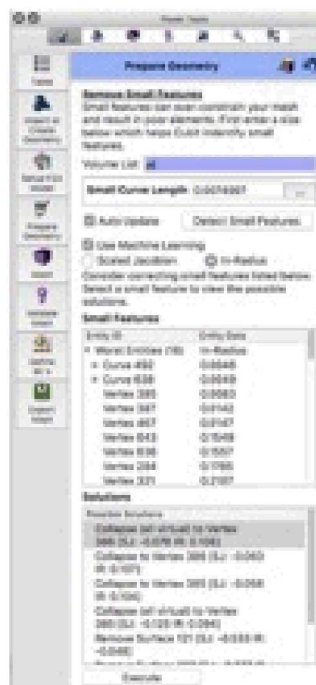
User Guided
Smart Solutions
Learn from
previous models

Fully Automatic
Loss of User Control
Low Expertise Needed
Fast

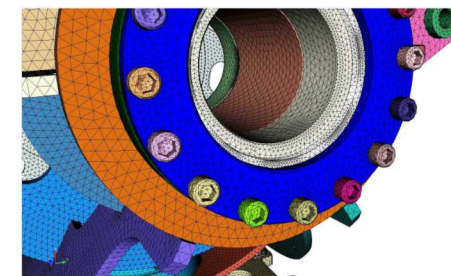
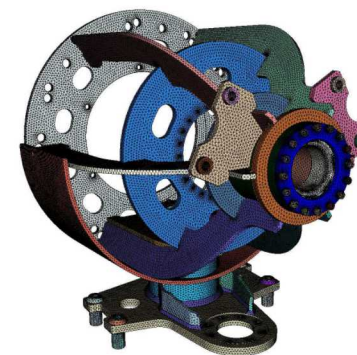


Cubit
Defeaturing
Tools

Tutorials and Workflows

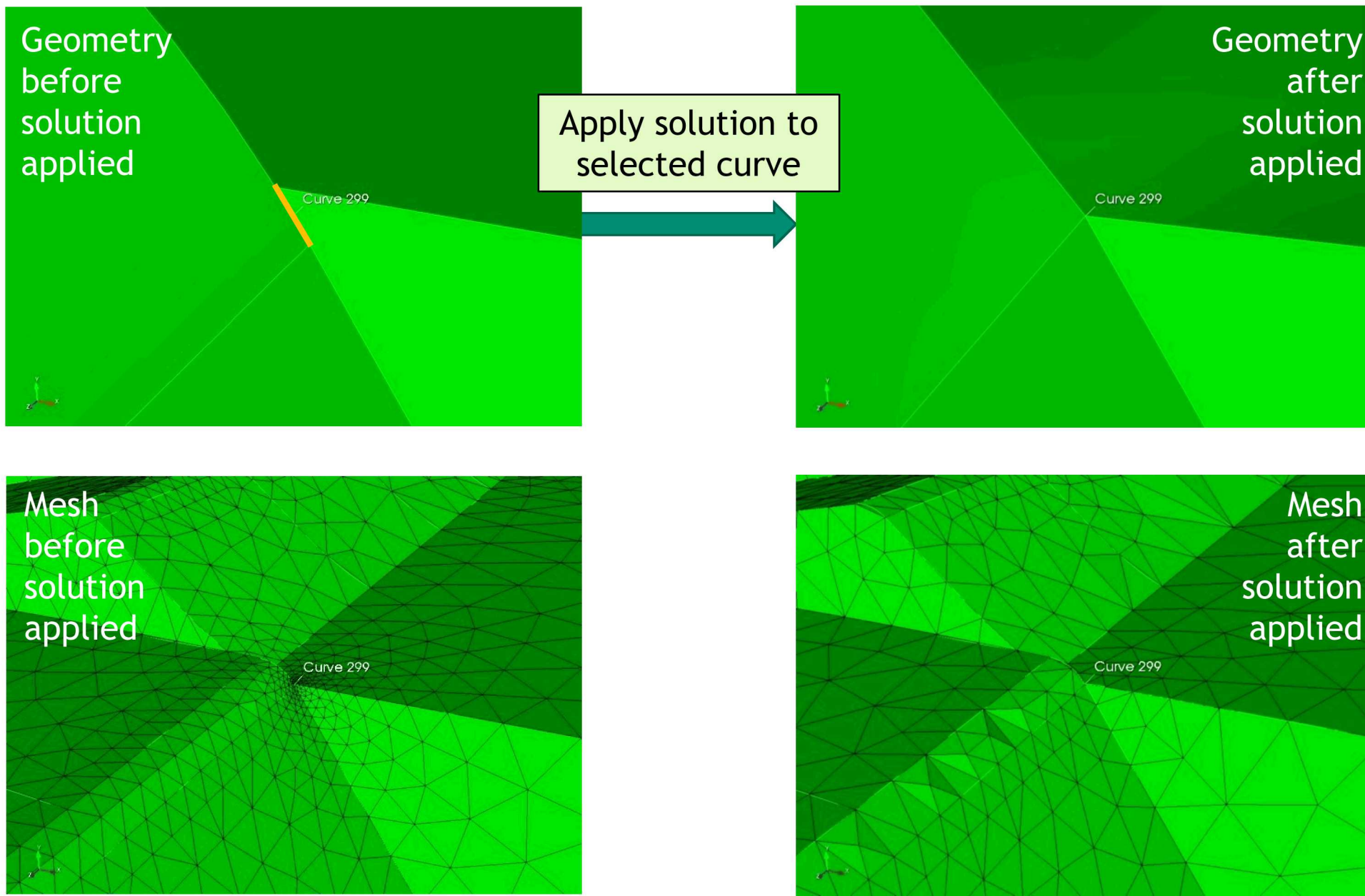


Machine Learning GUI
Environment



Cubit - Massive Compiste
Meshgems Mesher

Defeaturing



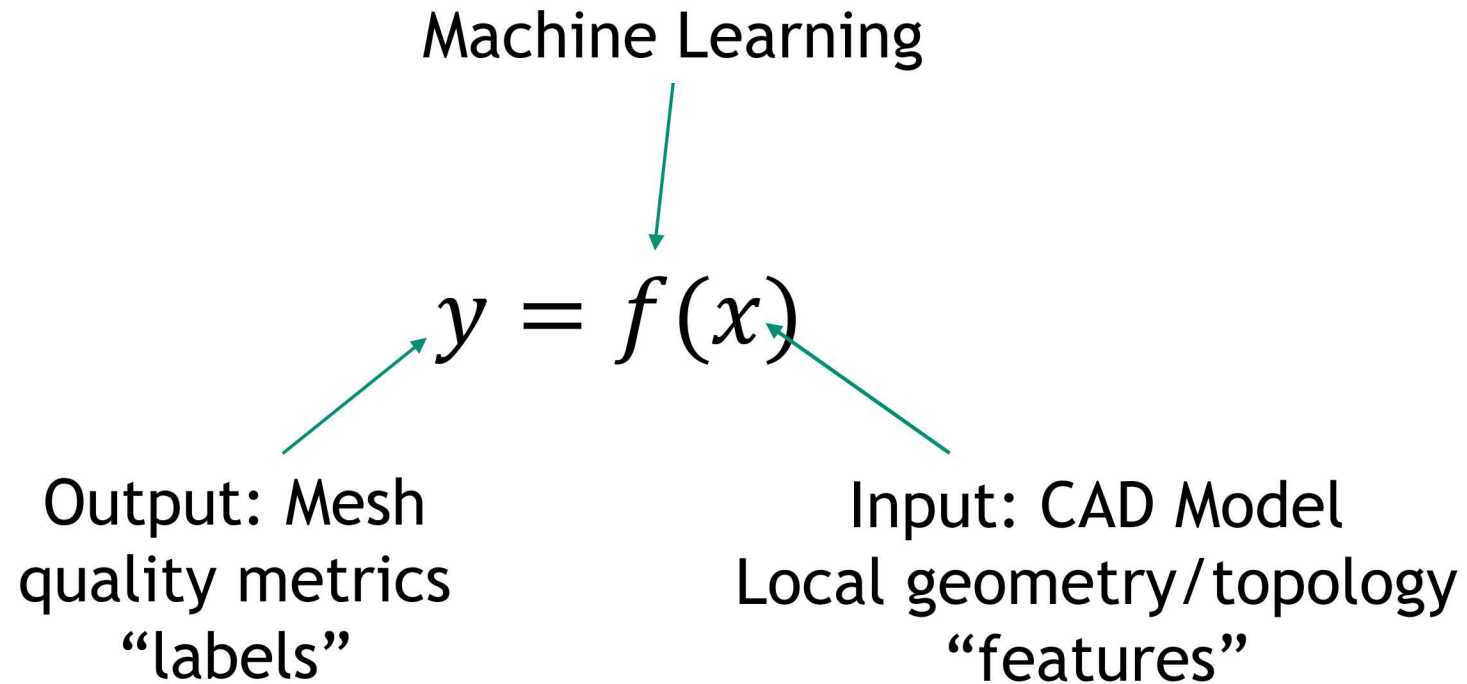
Objective: Guide the User

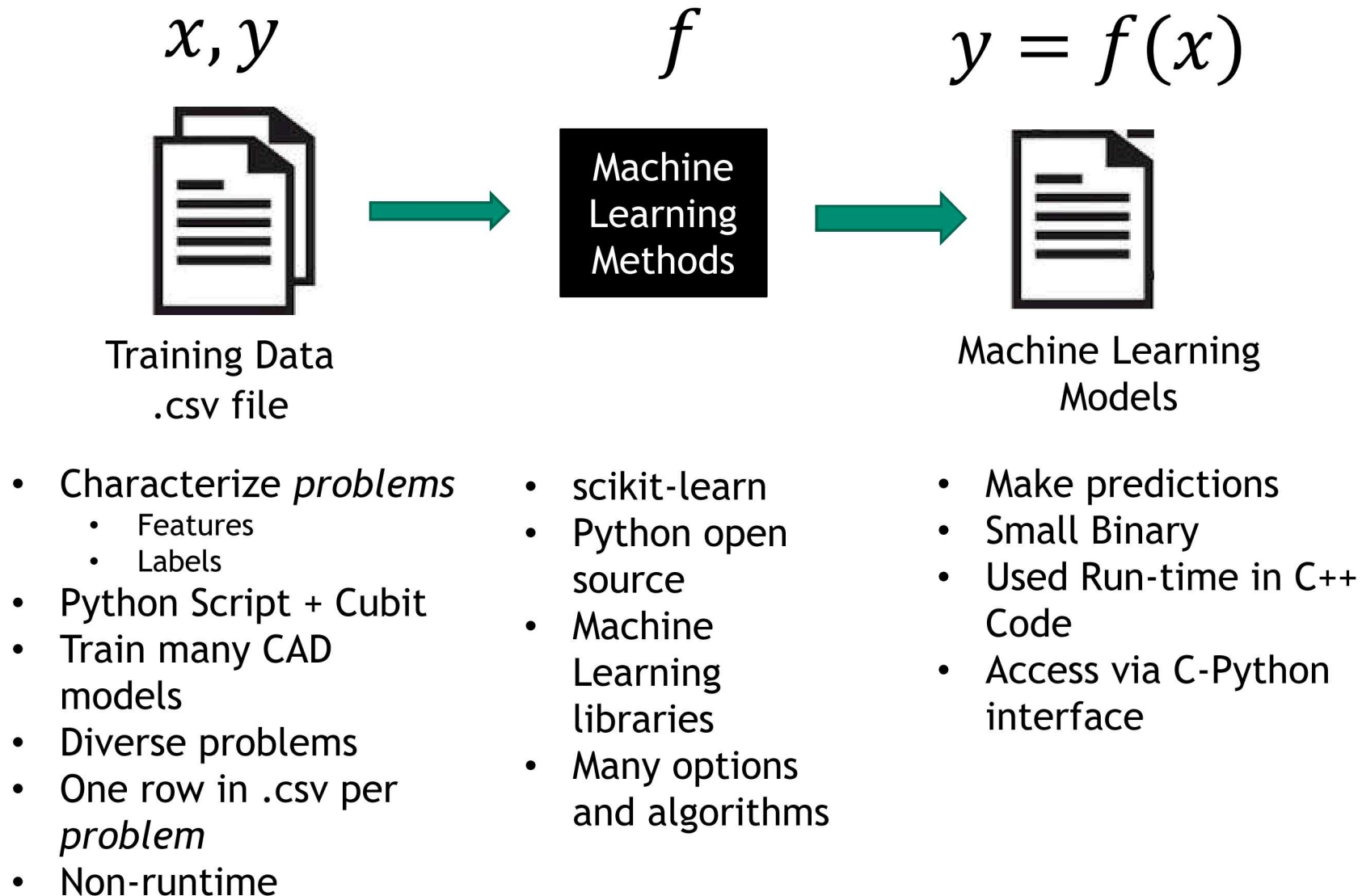
① Find the most problematic features in the CAD Model

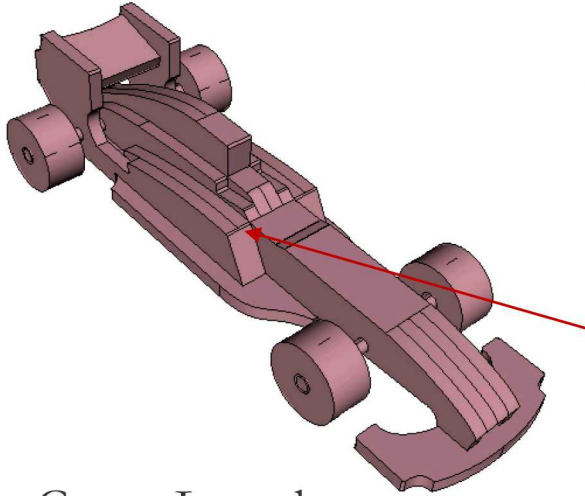
- For a given local topology
 - Small Curve
 - Small Surface
 - Sharp Angle at Vertex
- Predict local mesh quality
 - Scaled Jacobian
 - In-Radius
 - Deviation

② Find solution that yields best mesh quality

- For a given local geometry operation
 - Collapse Curve
 - Remove Surface
 - Blunt Tangency
 - Etc..
- Predict local mesh quality after operation
 - Scaled Jacobian
 - In-Radius
 - Deviation







Curve Length

Surface Area

Angle at vertex

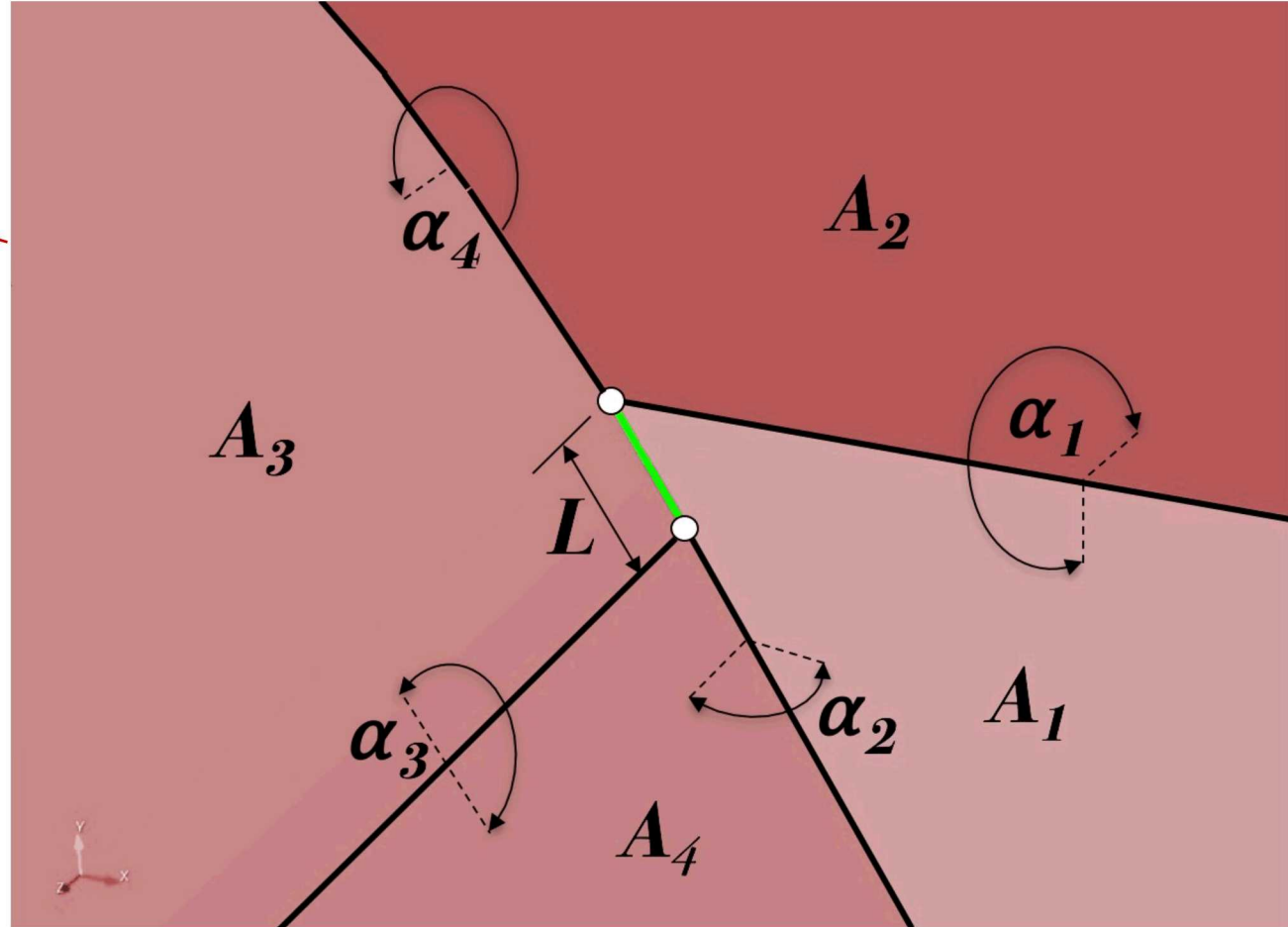
Angle at curves

Valence at vertex

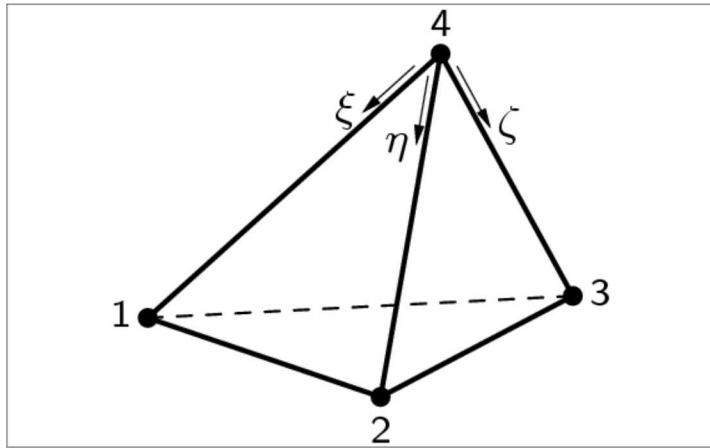
Number of loops

Hydraulic Radius

Etc...

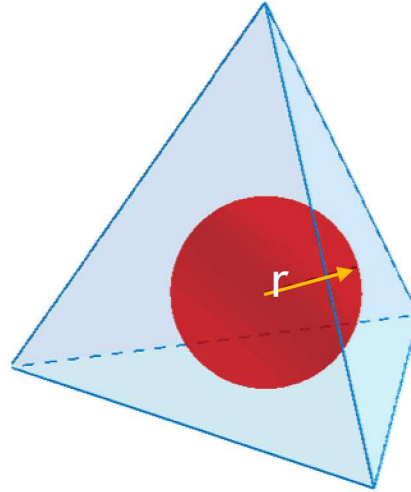


Topology-Based Features



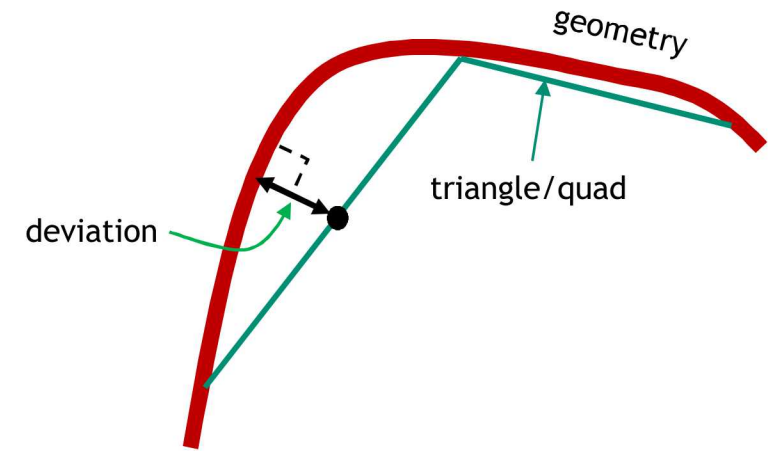
Scaled Jacobian

- Function of angles at vertices
- Scaled -1.0 to 1.0
- Independent of mesh size



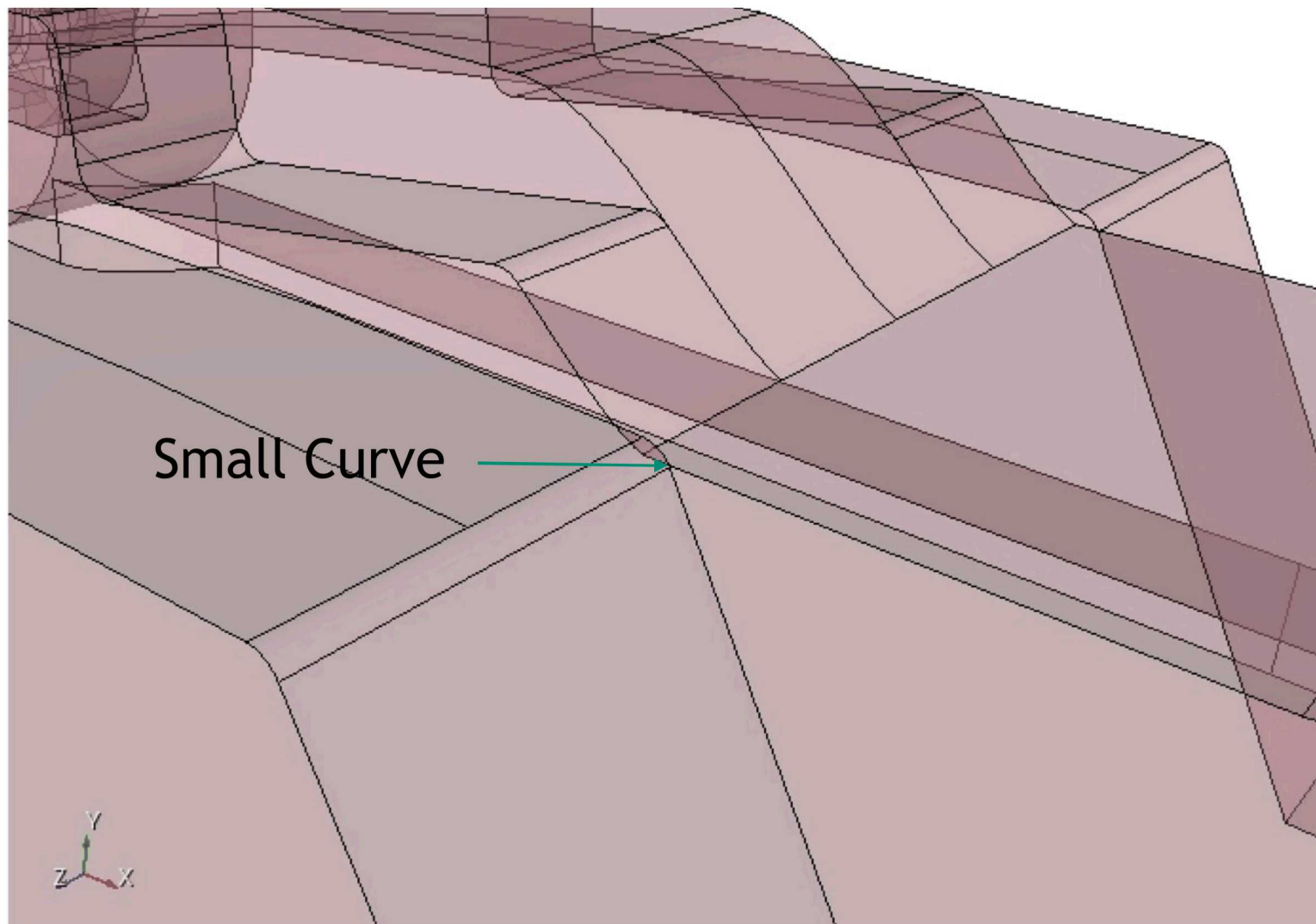
In-Radius Ratio

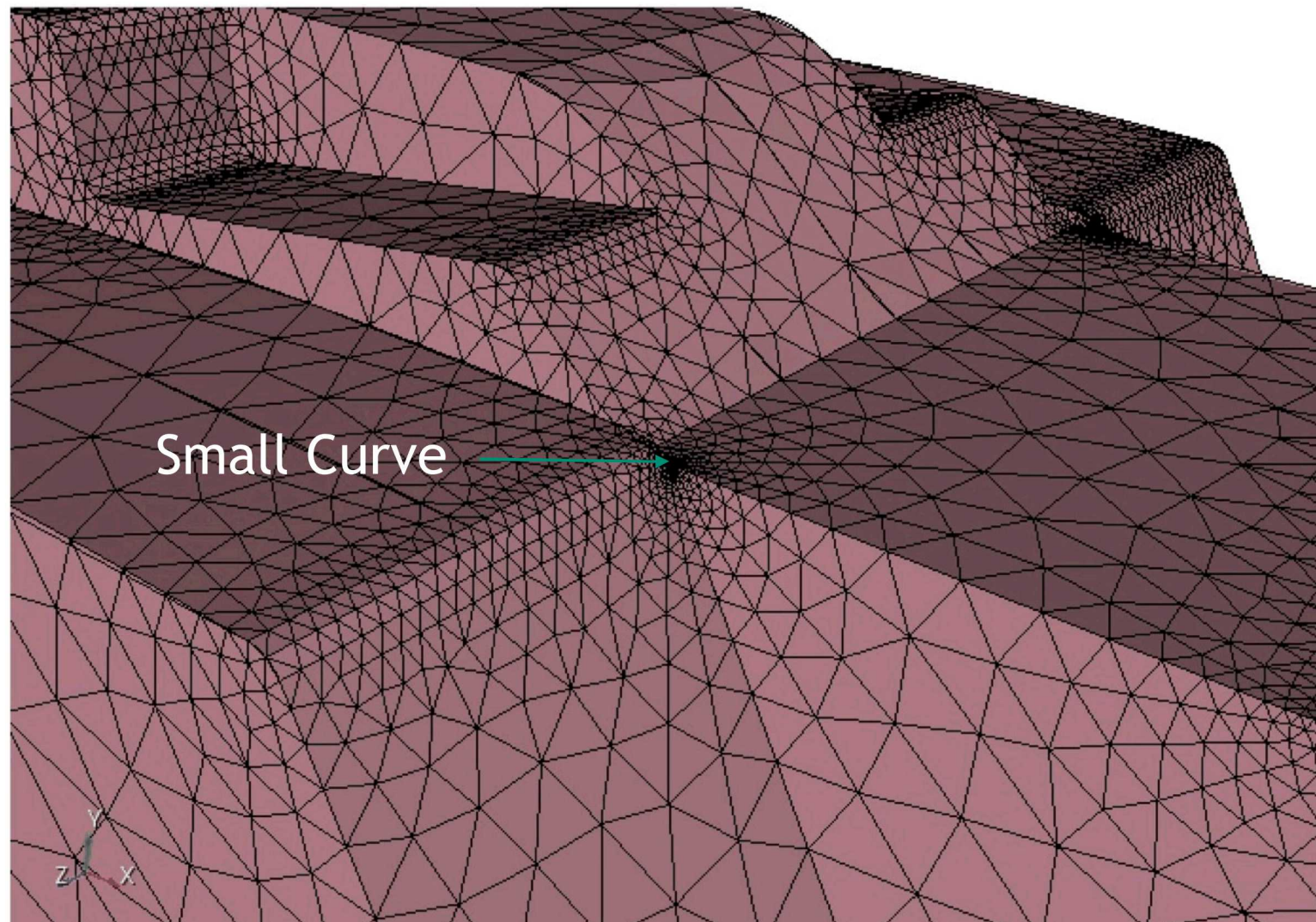
- Ratio with equilateral tet with target edge length
- Scaled 0.0 to 1.0
- Sensitive to mesh size



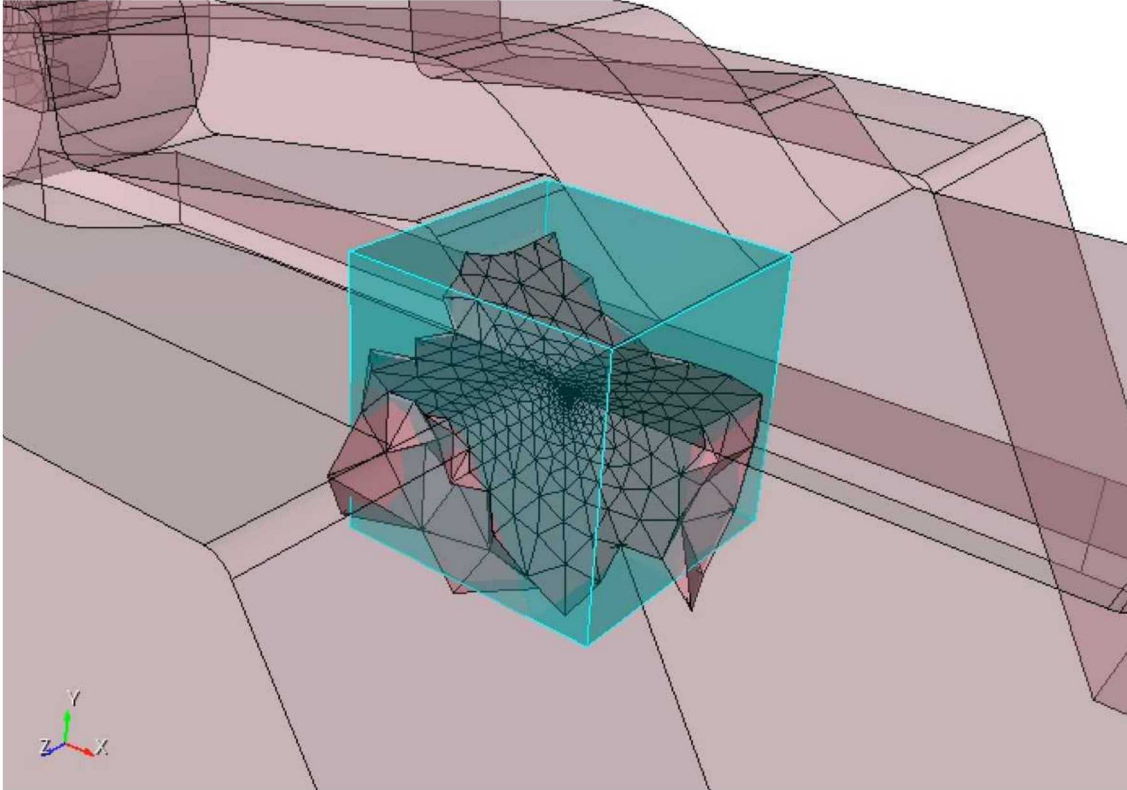
Deviation

- Distance from triangle centroid to closest point on geometry
- Scaled by target mesh size
- Ensure mesh "matches" geometry

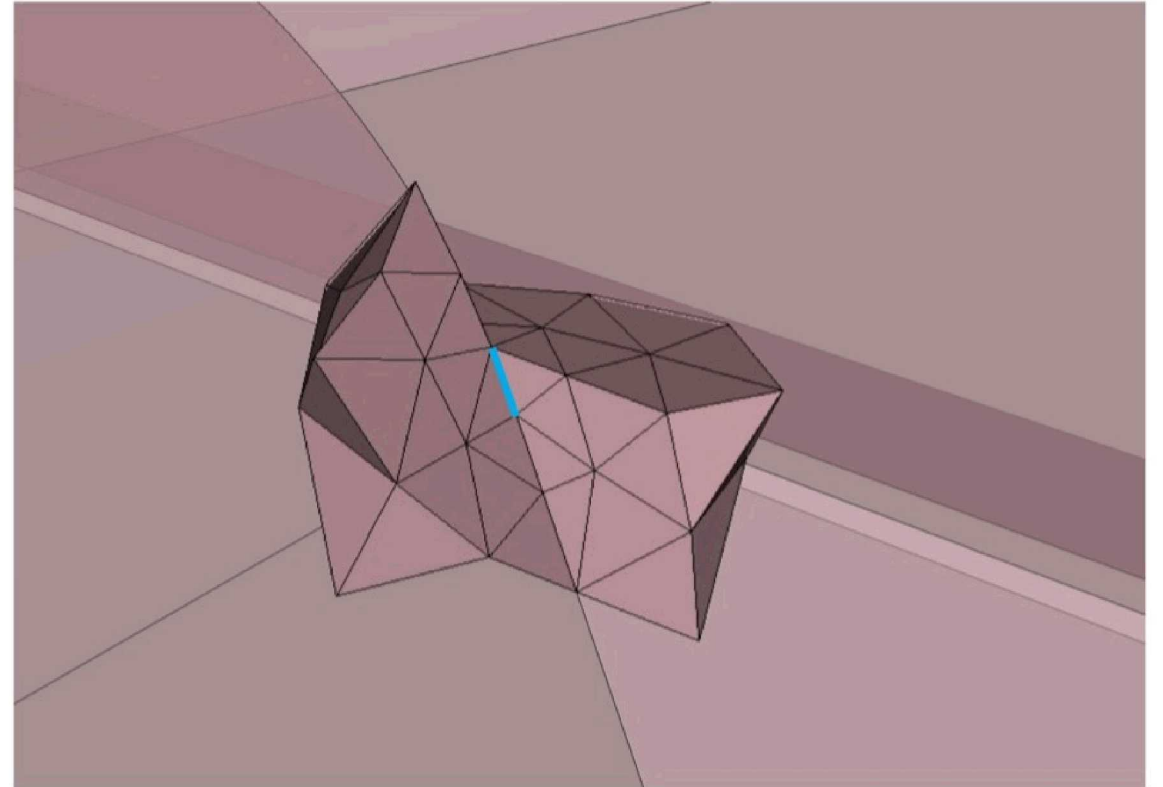




Local Tets at Geometric Curve



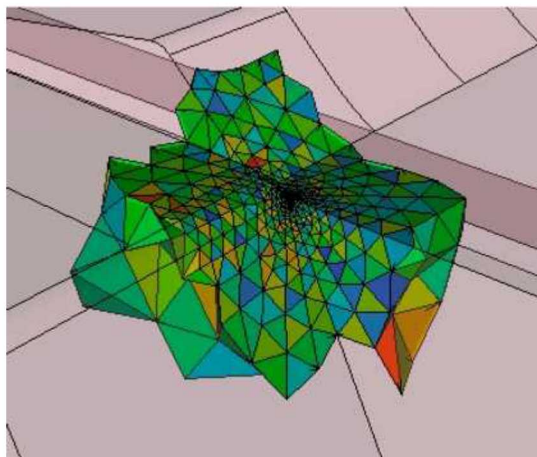
Bounding Box



Topology

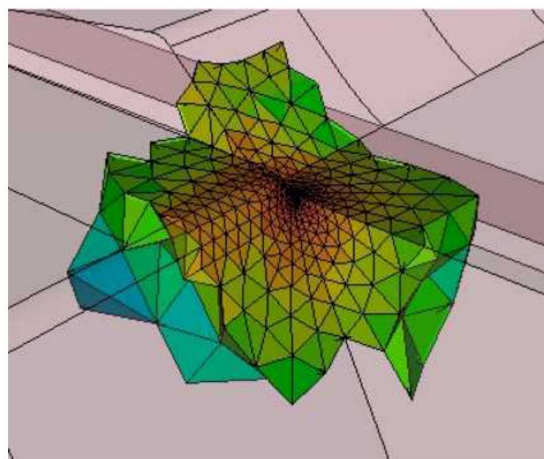
Training Data Labels

Before Curve
Collapse Operation



Min SJ =
0.250

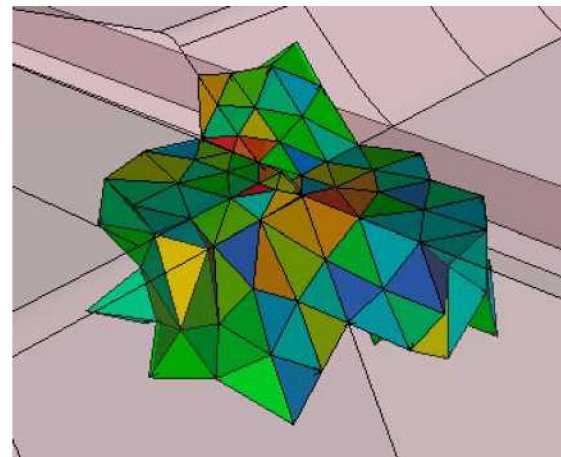
Scaled Jacobian



Min IR =
0.027

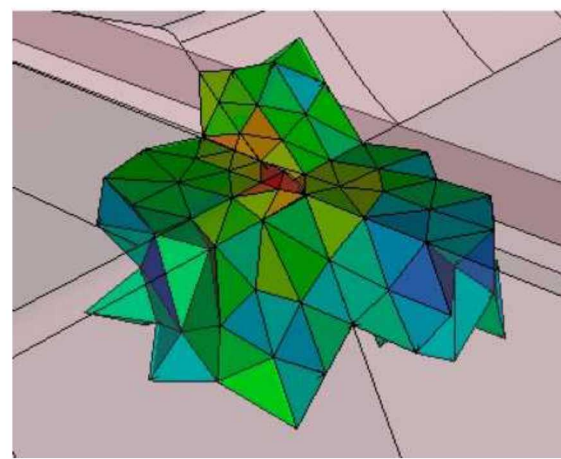
In-radius

After Curve
Collapse Operation



Min SJ =
0.227

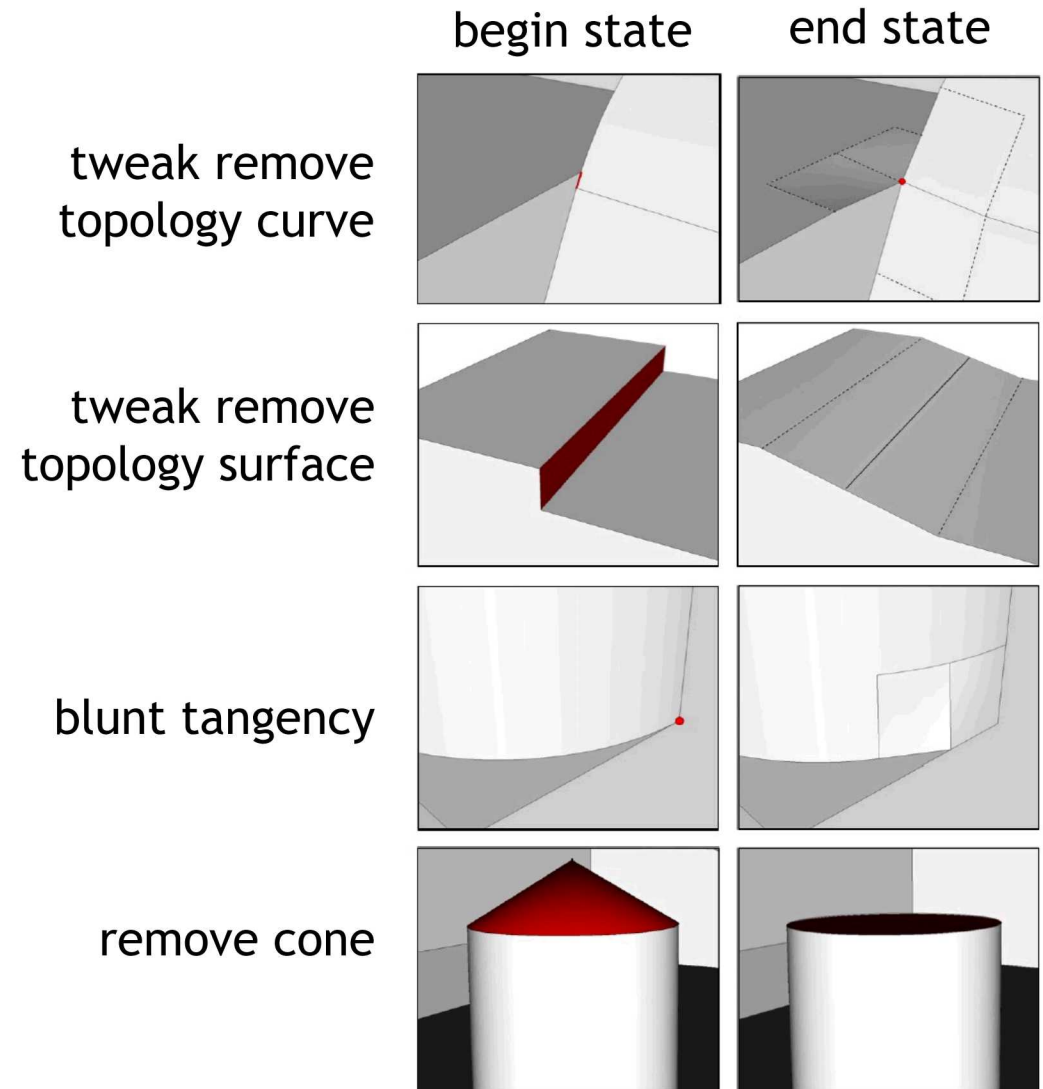
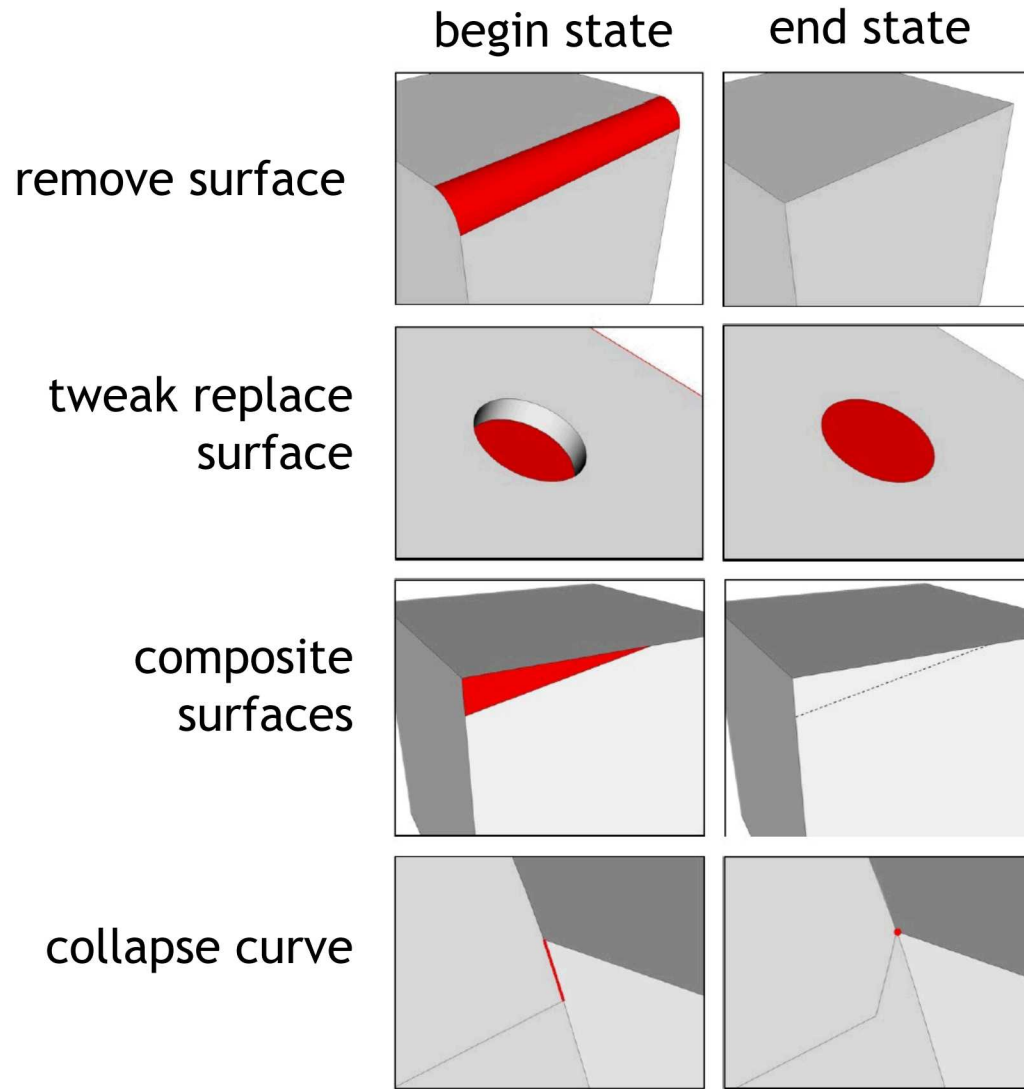
Scaled Jacobian



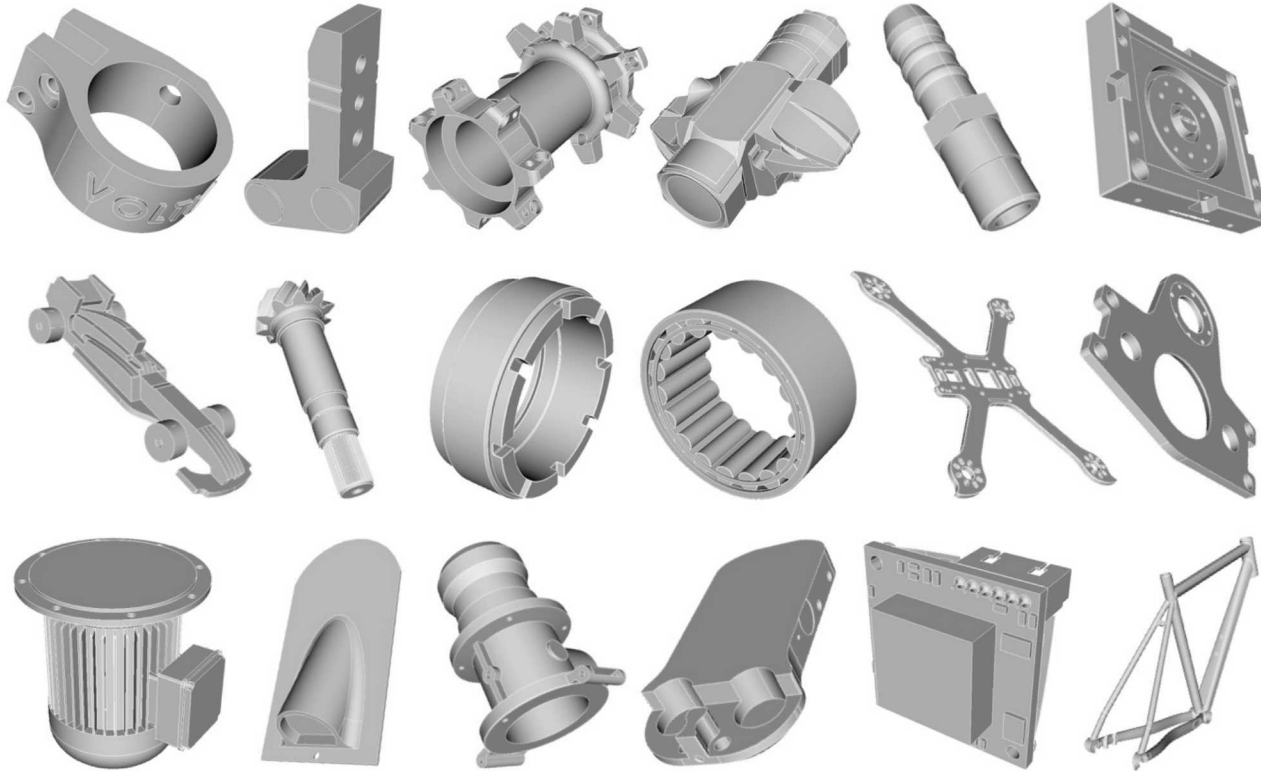
Min IR =
0.267

In-radius

Operations Trained



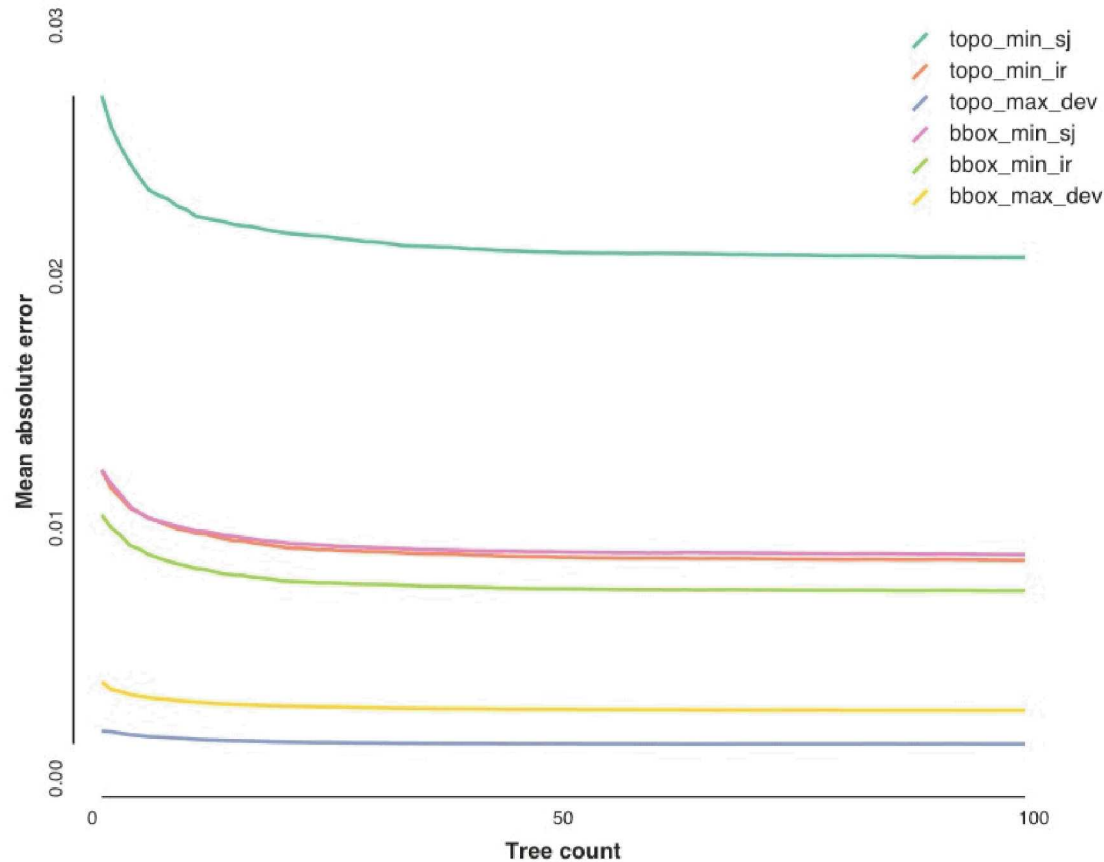
Machine Learning Study



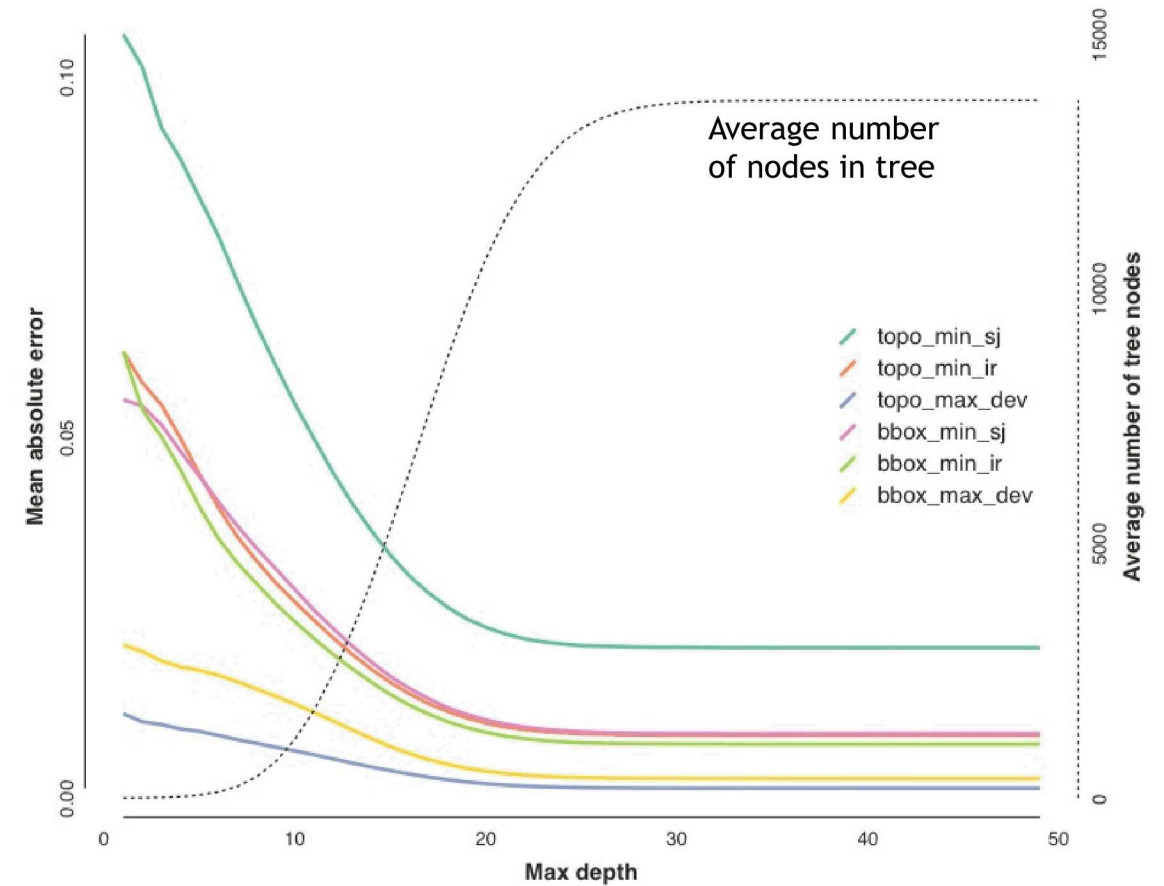
94 single-part
CAD models

	Num Obs.	Num Failed	Num Trained
vertex_no_op	1348	0	1348
curve_no_op	9842	0	9892
surface_no_op	5842	0	5842
remove_surface	17,624	10,026	7598
tweak_replace_surface	2569	1152	1417
composite_surfaces	43,551	5020	38,531
collapse_curve	13,830	2113	11,717
virtual_collapse_curve	14,955	14,743	212
remove_topology_curve	7056	5175	1881
remove_topology_surface	3890	3102	788
blunt_tangency	8059	3982	4077
remove_cone	232	20	212
Totals	128,484	45,333	83,515

Ensemble of Decision Trees (EDT)

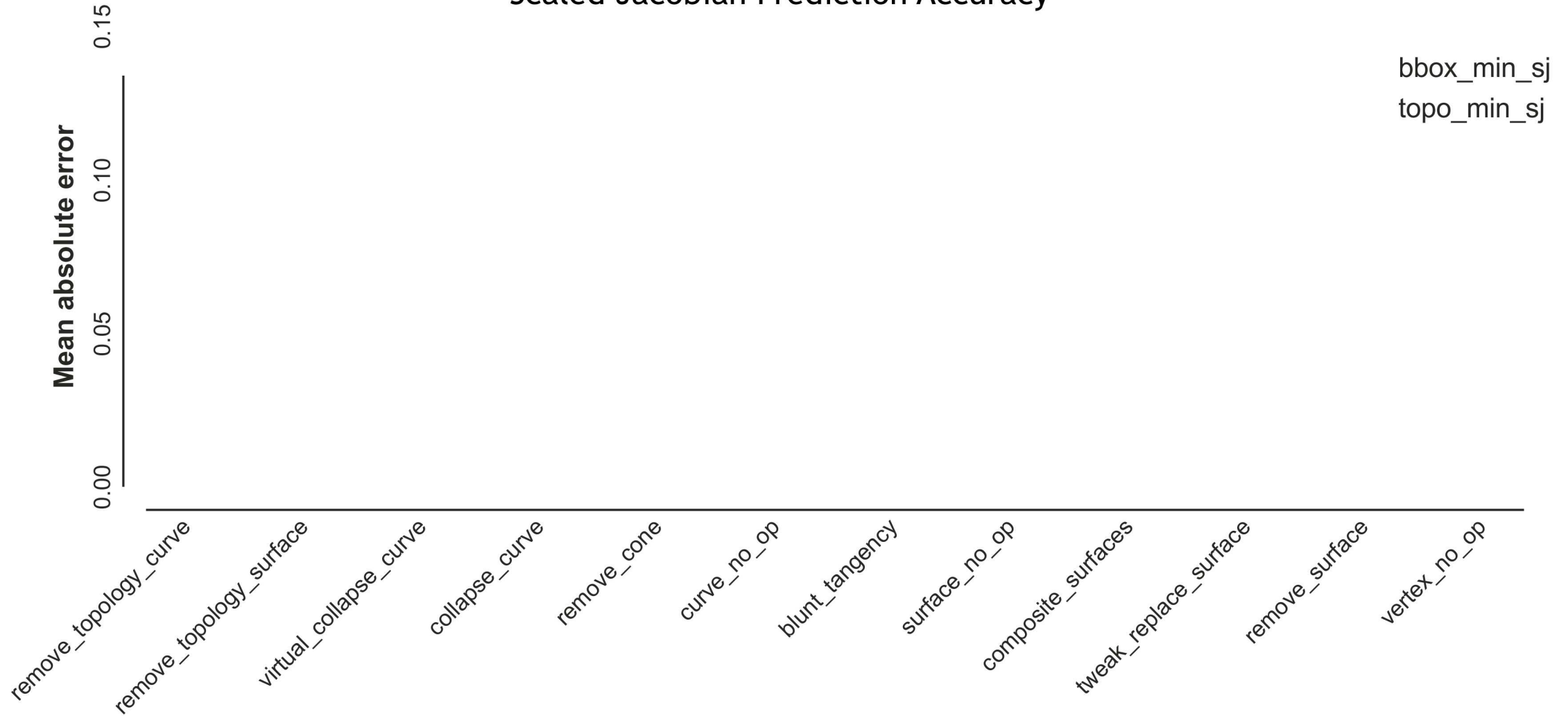


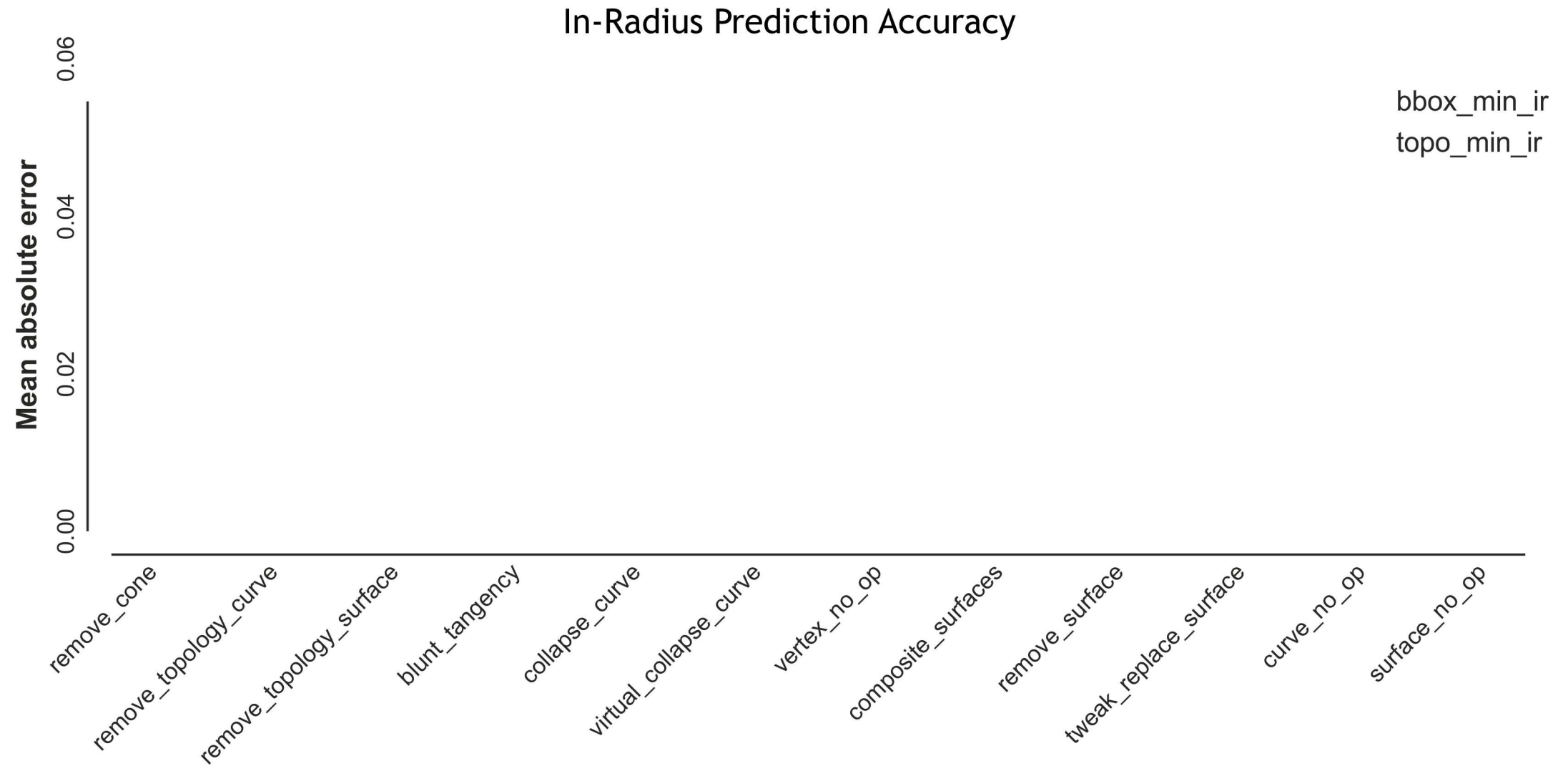
Performance of EDT model versus number of trees for six metrics



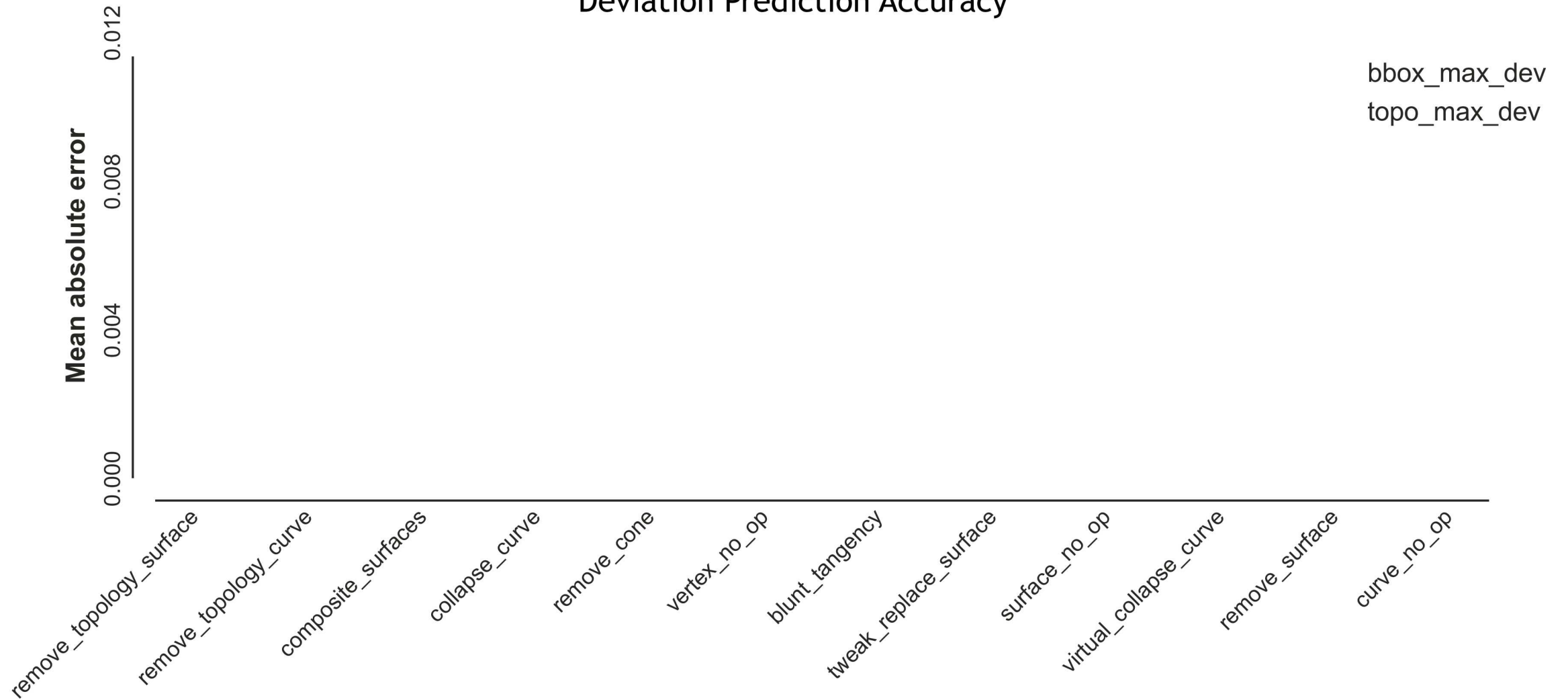
Performance of EDT model versus tree depth for six metrics

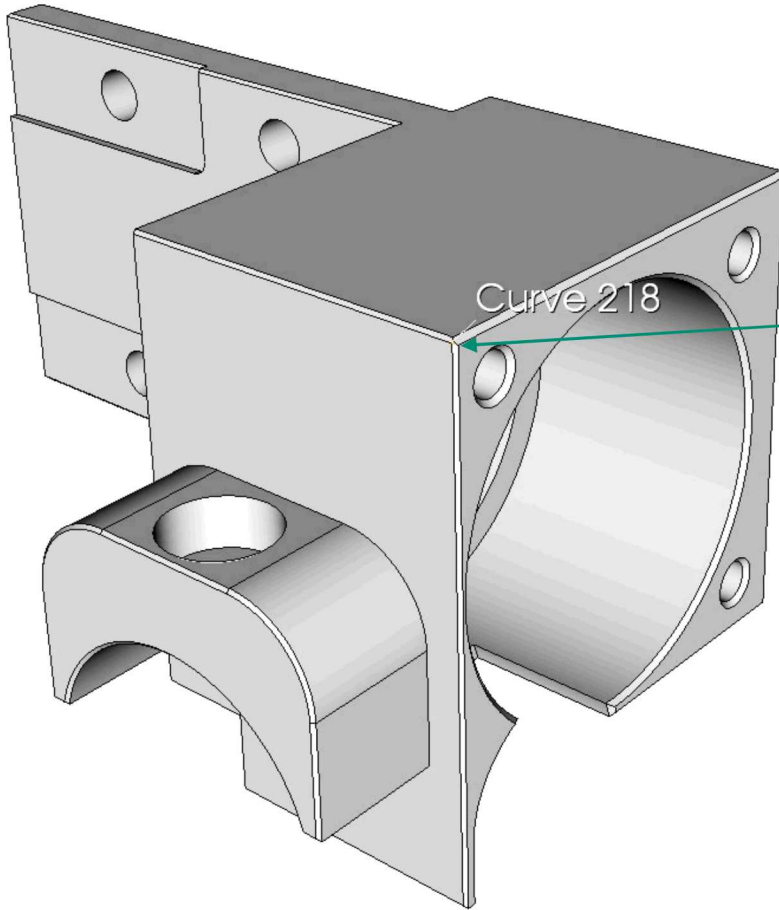
Scaled Jacobian Prediction Accuracy





Deviation Prediction Accuracy





Volume List

Small Curve Length ...

☒ Auto Update

☒ Use Machine Learning

ML Metric Objective

Execute ML Solutions

Consider correcting small features listed below.
Select a small feature to view the possible solutions.

Small Features

Entity ID	Entity Data
▼ Worst Entities (12)	In-Radius
▶ Curve 218	0.1306
▶ Curve 129	0.1306
▶ Curve 131	0.1331
▶ Curve 78	0.1331
▶ Surface 24	0.2288
▶ Surface 21	0.2289
Vertex 59	0.2297
Vertex 62	0.2306

Solutions

Possible Solutions

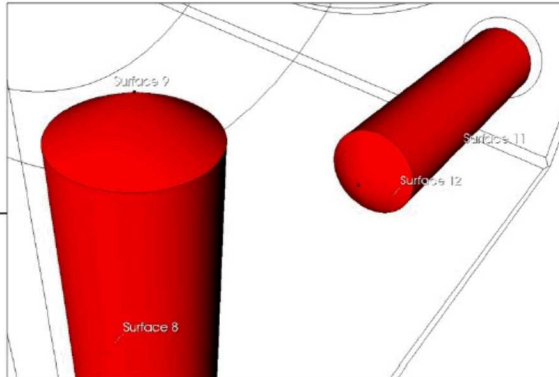
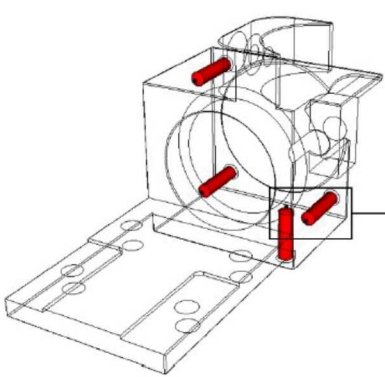
- Rebuild Topology [IR: 0.182315]
- Collapse to Vertex 12 [IR: 0.115744]
- Collapse to Vertex 75 [IR: 0.105005]
- Remove Surface 38 [IR: 0.06737]
- Remove Surface 41 [IR: 0.0653509]
- Collapse (all virtual) to Vertex 75 [IR: 0.0121588]
- Collapse (all virtual) to Vertex 12 [IR: 0.0106142]

List of poor quality entities
ordered by predicted metric

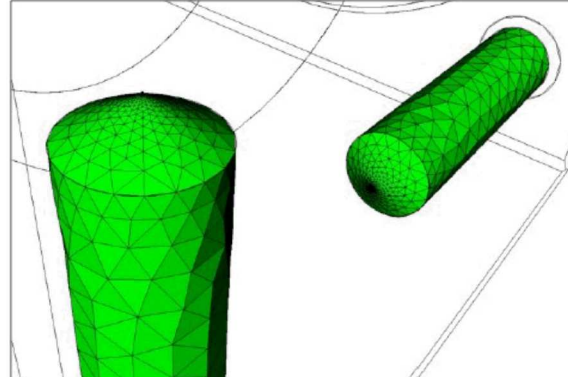
List of solutions ordered by
predicted outcome

Application Example

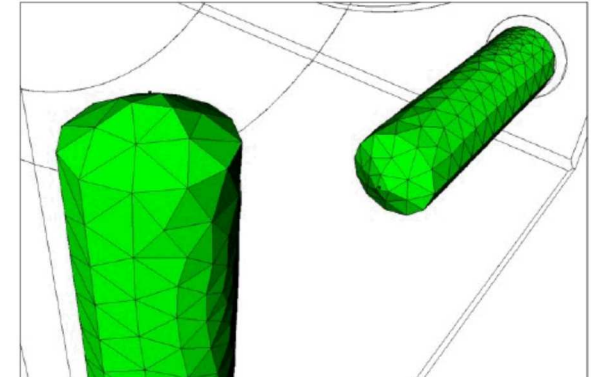
Operation	Num tets	Global min M_{sir}	Num tets $M_{sir} < 0.2$	Predicted no-op	Actual no-op	Predicted op	Actual op
Initial	269957	0.0078	10000+				
composite create surface 18 17	263957	0.0070	9477	0.0236	0.0086	0.4103	0.3139
composite create surface 15 14	256093	0.0072	5917	0.0236	0.0095	0.4103	0.2982
composite create surface 12 11	249603	0.0065	2020	0.0236	0.0080	0.4103	0.2962
composite create surface 9 8	245917	0.1069	54	0.0241	0.0065	0.4103	0.3147
tweak remove_topology curve 218	244754	0.1934	2	0.1039	0.1070	0.2935	0.2813
tweak remove_topology curve 176	244620	0.1628	4	0.1237	0.1935	0.2539	0.1628
tweak remove_topology curve 178	245172	0.1628	1	0.1352	0.1770	0.2381	0.1628



Surfaces predicted to have poor quality

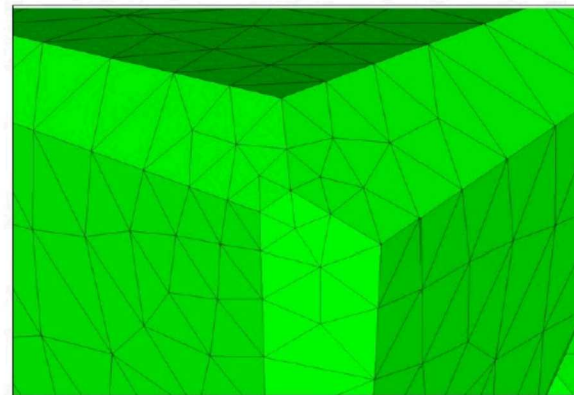
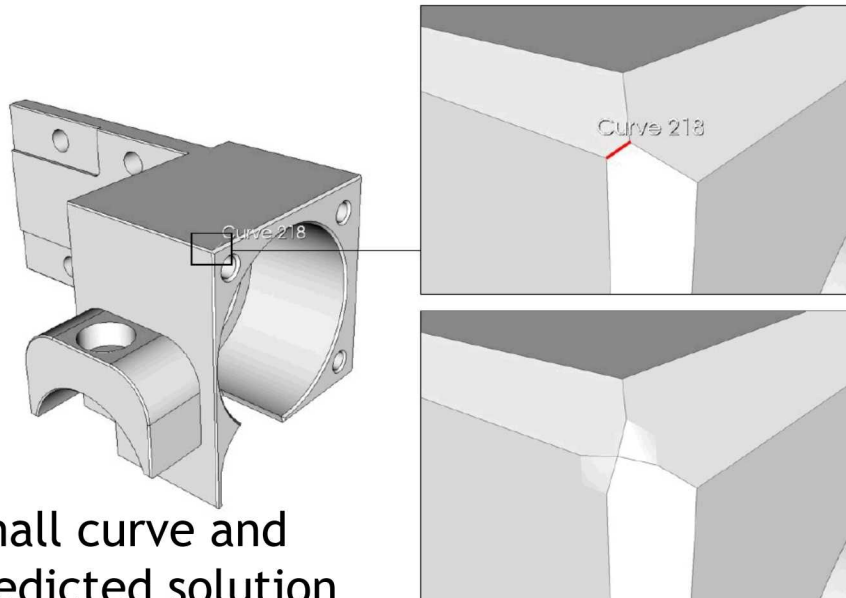


Mesh without defeaturing

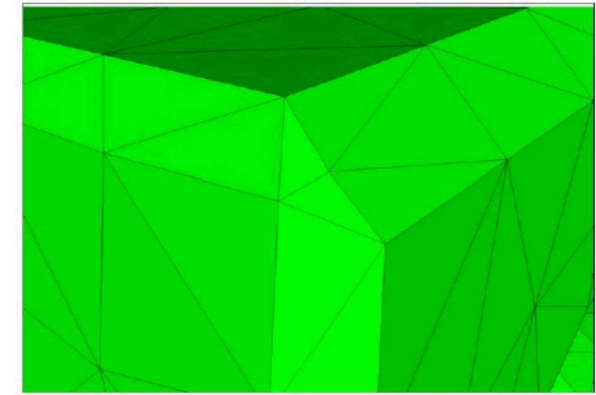


Mesh with best predicted solution

Operation	Num tets	Global min M_{sir}	Num tets $M_{sir} < 0.2$	Predicted no-op	Actual no-op	Predicted op	Actual op
Initial	269957	0.0078	10000+				
composite create surface 18 17	263957	0.0070	9477	0.0236	0.0086	0.4103	0.3139
composite create surface 15 14	256093	0.0072	5917	0.0236	0.0095	0.4103	0.2982
composite create surface 12 11	249603	0.0065	2020	0.0236	0.0080	0.4103	0.2962
composite create surface 9 8	245917	0.1069	54	0.0241	0.0065	0.4103	0.3147
tweak remove_topology curve 218	244754	0.1934	2	0.1039	0.1070	0.2935	0.2813
tweak remove_topology curve 176	244620	0.1628	4	0.1237	0.1935	0.2539	0.1628
tweak remove_topology curve 178	245172	0.1628	1	0.1352	0.1770	0.2381	0.1628



Mesh without
defeating



Mesh with best
predicted solution

CAD Defeaturing with Machine Learning

1. Predict local mesh quality without meshing
2. Predict best CAD Operation without doing operation and meshing
3. Gives user best options but allows them to choose

Next Steps

1. Multiple Parts (Gaps, Overlaps)
2. Reinforcement Learning
3. Deploy and train on real user data