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SAND2019-6299C

Conditional Point Sampling: A Novel Monte Carlo Method for Radiation Transport in Stochastic Media



PRESENTED BY

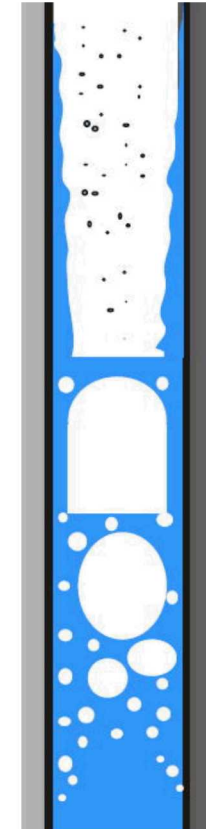
Emily H. Vu and Aaron J. Olson

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- ❖ **Introduction and Problem Statement**
- ❖ Example Use of Conditional Point Sampling Approach
- ❖ Conditional Point Sampling Analysis
- ❖ Conclusion and Future Work

❖ Spatially heterogenous mixing

- ❖ Random material type
- ❖ Rayleigh-Taylor instabilities
- ❖ BWR Coolant
- ❖ Porous materials



❖ Stochastic Transport Equation

$$\mu \frac{\partial \psi(x, \mu, \omega)}{\partial x} + \Sigma_t(x, \omega) \psi(x, \mu, \omega) = \frac{\Sigma_s(x, \omega)}{2} \int_{-1}^1 d\mu' \psi(x, \mu', \omega) \quad (1a)$$

$$0 \leq x \leq L; -1 \leq \mu \leq 1 \quad (1b)$$

$$\psi(0, \mu) = 2, \mu \geq 0; \psi(L, \mu) = 0, \mu < 0 \quad (1c)$$

- ❖ x, μ, ω – spatial, angular, and stochastic dependence
- ❖ $\Sigma_t(x, \omega)$ – total cross section
- ❖ $\Sigma_s(x, \mu, \omega)$ – angular cross section
- ❖ L – domain length
- ❖ Isotropic boundary source on “left” boundary, otherwise vacuum BCs

- ❖ Correlation length based on chord lengths of each material ($\Lambda_\alpha, \Lambda_\beta$):

$$\Lambda_c = \frac{\Lambda_\alpha \Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta} \quad (2)$$

- ❖ Average number of pseudo-interfaces per distance r :

$$I = \frac{r}{\Lambda_c} \quad (3)$$

- ❖ Pseudo-interfaces are Poisson-distributed, so their frequency is:

$$f(k, I) = e^{-I} \frac{I^k}{k!} \quad (4)$$

- ❖ Probability of material at a random point in a realization:

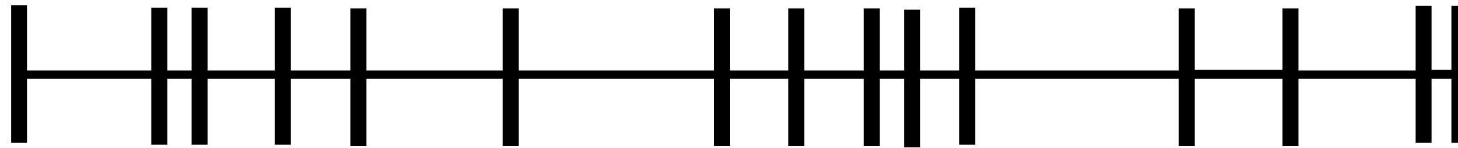
$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta} \quad (5)$$

7 Constructing Binary Markovian-Mixed Media: Less Common Method

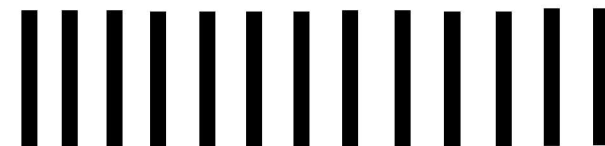
Material α
 Material β

$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta}; P_\beta = 1 - P_\alpha = \frac{\Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta}; \lambda_{\alpha,i} = \Lambda_\alpha \log\left(\frac{1}{\xi}\right)$$

$$\Lambda_c = \frac{\Lambda_\alpha \Lambda_\beta}{\Lambda_\alpha + \Lambda_\beta}; I = \frac{r}{\Lambda_c}; f(k, I) = e^{-I} \frac{I^k}{k!}$$



Randomly placed by flipping of coins P_α faces in domain.



Other Methods for Transport in Stochastic Media

❖ Benchmark (brute force)

- ❖ Transport on each ensemble of realizations
- ❖ Exact if can sample random media, but show to converge

❖ Atomic Mix Approximation (AM)

- ❖ Assuming mixing at atomic level (autocorrelation=0)
- ❖ Exact in diffusive limit

❖ Chord Length Sampling (CLS/Algorithm A)

- ❖ Levermore-Pomraning Closure MC Equivalent
- ❖ Exact for purely absorbing
- ❖ No material memory

❖ Local Realization Preserving (LRP/Algorithm B)

- ❖ Some material memory

❖ Algorithm C

- ❖ Even more material memory

G. B. ZIMMERMAN and M. L. ADAMS, "Algorithms for Monte-Carlo Particle Transport in Binary Statistical Mixtures," *Trans. Am. Nucl. Soc.*, **63**, 287 (1991).

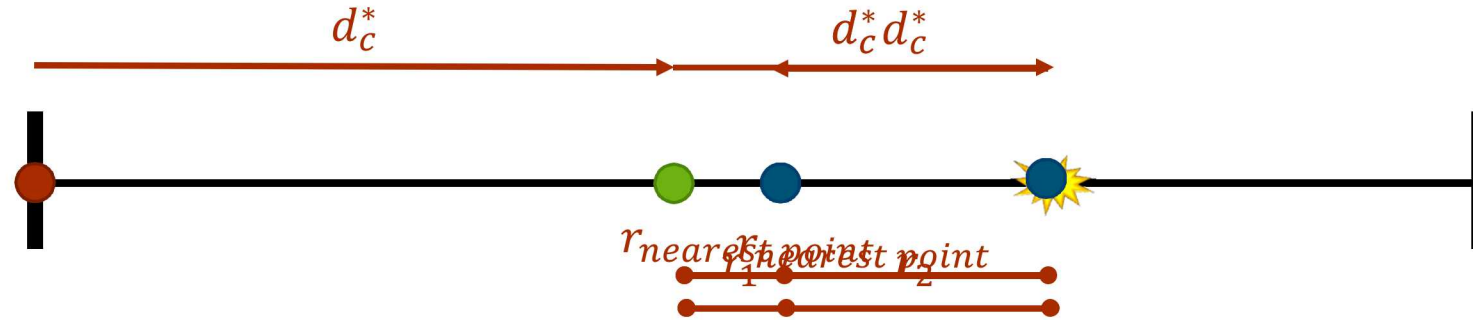
P. S. BRANTLEY and G. B. ZIMMERMAN, "Benchmark comparison of Monte Carlo algorithms for three-dimensional binary stochastic media," *Trans. Am. Nucl. Soc.*, **117**, 765–768 (2017).

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Conditional Point Sampling: Animation of Algorithm

Material α 
 Material β 

Particle



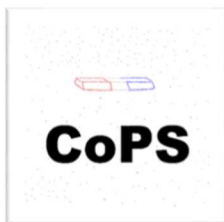
$$\mu = \cos \theta$$

$$d_b = \text{domain}$$

$$d_c^* = -\frac{1}{\Sigma_t^*} \log(\xi)$$

$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta}$$

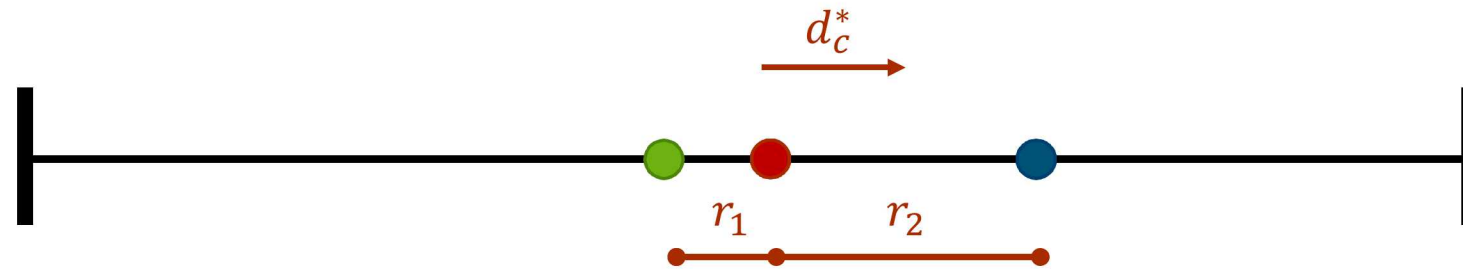
$$P_{col} = \frac{\Sigma_t}{\Sigma_t^*}$$



1. Begin Woodcock Monte Carlo Algorithm.
 - Initialize x and μ .
2. Sample distance to **potential** collision, d_c^* , and distance to boundary, d_b .
3. Stream particle based on, $d_{min} = \min(d_c^*, d_b)$.
 - If external boundary is crossed, terminate particle.
 - If particle streams to potential collision site, sample material at that point using P_α or *conditional probability function*.
4. Sample against P_{col} to determine if collision is accepted.
 - If collision is rejected, continue streaming particle by returning to step 2.
 - If collision is accepted, evaluate collision.

Conditional Point Sampling: Algorithm

Material α
 Material β



$$\mu = \cos \theta$$

$$d_b = \text{domain}$$

$$d_c^* = -\frac{1}{\Sigma_t^*} \log(\xi)$$

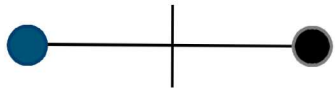
$$P_\alpha = \frac{\Lambda_\alpha}{\Lambda_\alpha + \Lambda_\beta}$$

$$P_{col} = \frac{\Sigma_t}{\Sigma_t^*}$$

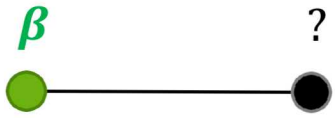
1. Begin Woodcock Monte Carlo Algorithm.
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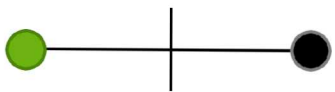
$$\pi(m = \alpha | \mathbf{m} = \alpha, \mathbf{r} = r_1) = (1)f(k = 0, r = r_1) + (P_\alpha)f(k > 0, r = r_1) \quad (6a)$$



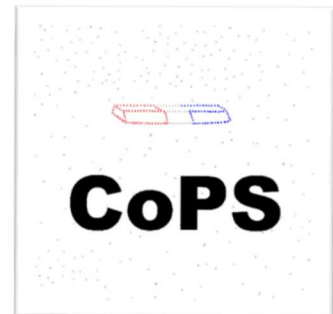
$$\pi(m = \alpha | \mathbf{m} = \alpha, \mathbf{r} = r_1) = 1 - (1 - P_\alpha) \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \quad (6b)$$

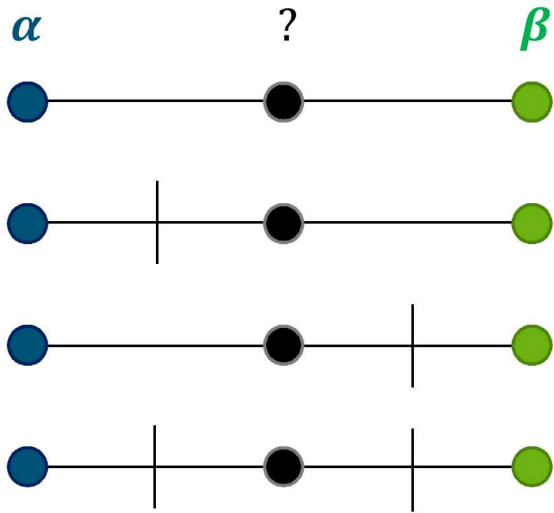


$$\pi(m = \alpha | \mathbf{m} = \beta, \mathbf{r} = r_1) = (0)f(k = 0, r = r_1) + (P_\alpha)f(k > 0, r = r_1) \quad (7a)$$



$$\pi(m = \alpha | \mathbf{m} = \beta, \mathbf{r} = r_1) = P_\alpha \left(1 - e^{-\frac{r_1}{\Lambda_c}}\right) \quad (7b)$$





$$\pi(m = \alpha | \mathbf{m}, \mathbf{r})$$

$$\mathbf{m} = \{m_1, m_2\}$$

$$\mathbf{r} = \{r_1, r_2\}$$

$$\pi(m = \alpha | \mathbf{m} = \{\alpha, \beta\}, \mathbf{r} = \{r_1, r_2\}) =$$

$$\begin{aligned} & [(0)f(k > 0, r = r_1)f(k = 0, r = r_2) \\ & + (1)f(k = 0, r = r_1)f(k > 0, r = r_2) \\ & + (P_\alpha)f(k > 0, r = r_1)f(k > 0, r = r_2)] \\ & / (1 - f(k = 0, r = r_1 + r_2)) \end{aligned}$$

(8)

$$\pi(m = \alpha | \mathbf{m} = \{\alpha, \alpha\}, \mathbf{r} = \{r_1, r_2\}) = 1 - (1 - P_\alpha)(1 - e^{-\frac{r_1}{\Lambda_c}})(1 - e^{-\frac{r_2}{\Lambda_c}})$$

(9)

$$\pi(m = \alpha | \mathbf{m} = \{\beta, \beta\}, \mathbf{r} = \{r_1, r_2\}) = P_\alpha(1 - e^{-\frac{r_1}{\Lambda_c}})(1 - e^{-\frac{r_2}{\Lambda_c}})$$

(10)

$$\pi(m = \alpha | \mathbf{m} = \{\alpha, \beta\}, \mathbf{r} = \{r_1, r_2\}) = \frac{1}{1 - e^{-\frac{r_1+r_2}{\Lambda_c}}} * (1 - e^{-\frac{r_2}{\Lambda_c}}) \left[1 - (1 - P_\alpha)(1 - e^{-\frac{r_1}{\Lambda_c}}) \right]$$

(11)



❖ Adams Benchmark Suite Problem Parameters

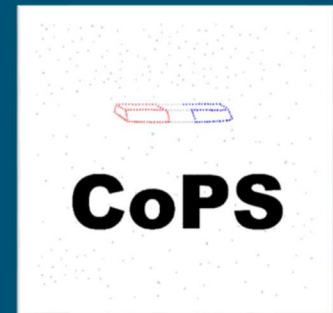
| Case Number | $\Sigma_{t,0}$ | $\Sigma_{t,1}$ | Λ_0 | Λ_1 |
|-------------|----------------|----------------|-------------|-------------|
| 1 | 10/99 | 100/11 | 0.99 | 0.11 |
| 2 | 10/99 | 100/11 | 9.9 | 1.1 |
| 3 | 2/101 | 200/101 | 5.05 | 5.05 |

| Case Letter | c_0 | c_1 | Slab Thickness | |
|-------------|-------|-------|----------------|------|
| a | 0.0 | 1.0 | $L =$ | 10.0 |
| b | 1.0 | 0.0 | | |
| c | 0.9 | 0.9 | | |

- ❖ $\Sigma_{t,j}$ – total cross section
- ❖ Λ_j – average chord length
- ❖ c_j – scattering cross section
- ❖ L – slab length
- ❖ $j \in \{0,1\}$ – material type

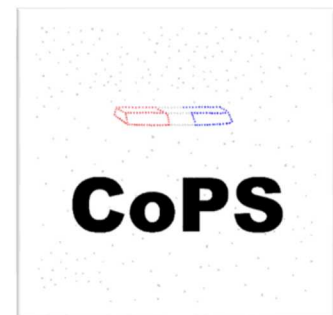


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❖ Reflectance and Transmittance Results for Slab Geometry $L = 10.0$

| Case | Reflectance | | | | Transmittance | | | | |
|------|-------------|-----------|-----------|-----------|---------------|------------|------------|------------|------------|
| | Bench | Alg. C | CoPS2 | CoPS3 | Bench | Alg. C | CoPS2 | CoPS3 | |
| 1 | a | 0.4360(5) | 0.4196(5) | 0.4281(5) | 0.4347(5) | 0.0148(1) | 0.0184(1) | 0.0163(1) | 0.0147(1) |
| | b | 0.0850(2) | 0.0812(2) | 0.0747(2) | 0.0845(2) | 0.00166(4) | 0.00161(4) | 0.00162(5) | 0.00161(5) |
| | c | 0.4777(4) | 0.4364(4) | 0.4514(4) | 0.4720(4) | 0.0163(1) | 0.0179(1) | 0.0167(1) | 0.0159(1) |
| 2 | a | 0.2372(4) | 0.2365(4) | 0.2338(4) | 0.2374(4) | 0.0980(2) | 0.0990(2) | 0.1001(3) | 0.0982(2) |
| | b | 0.2876(4) | 0.2877(4) | 0.2605(4) | 0.2861(4) | 0.1952(3) | 0.1951(3) | 0.1898(3) | 0.1957(3) |
| | c | 0.4326(4) | 0.4303(4) | 0.4072(4) | 0.4331(4) | 0.1870(3) | 0.1864(3) | 0.1904(3) | 0.1870(3) |
| 3 | a | 0.6904(4) | 0.6872(4) | 0.6824(4) | 0.6903(4) | 0.1639(3) | 0.1672(3) | 0.1723(3) | 0.1644(3) |
| | b | 0.0363(1) | 0.0363(1) | 0.0310(1) | 0.0359(1) | 0.0762(2) | 0.0763(2) | 0.0761(2) | 0.0763(2) |
| | c | 0.4451(4) | 0.4409(4) | 0.4212(4) | 0.4435(4) | 0.1042(3) | 0.1041(3) | 0.1067(3) | 0.1040(3) |



Calculating Error Metrics

❖ Relative Error

$$E_{R_i} = \frac{x_{\text{approx}_i} - x_i}{x_i}, \quad i \in \{1a, 1b, 1c, 2a, 2b, 2c, 3a, 3b, 3c\} \quad (14)$$

❖ Root Mean Squared Error

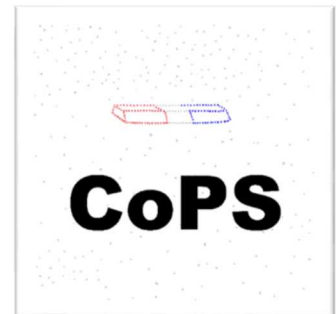
$$RMS E_R = \sqrt{\frac{1}{N} \sum_i E_{R_i}^2} \quad (15)$$

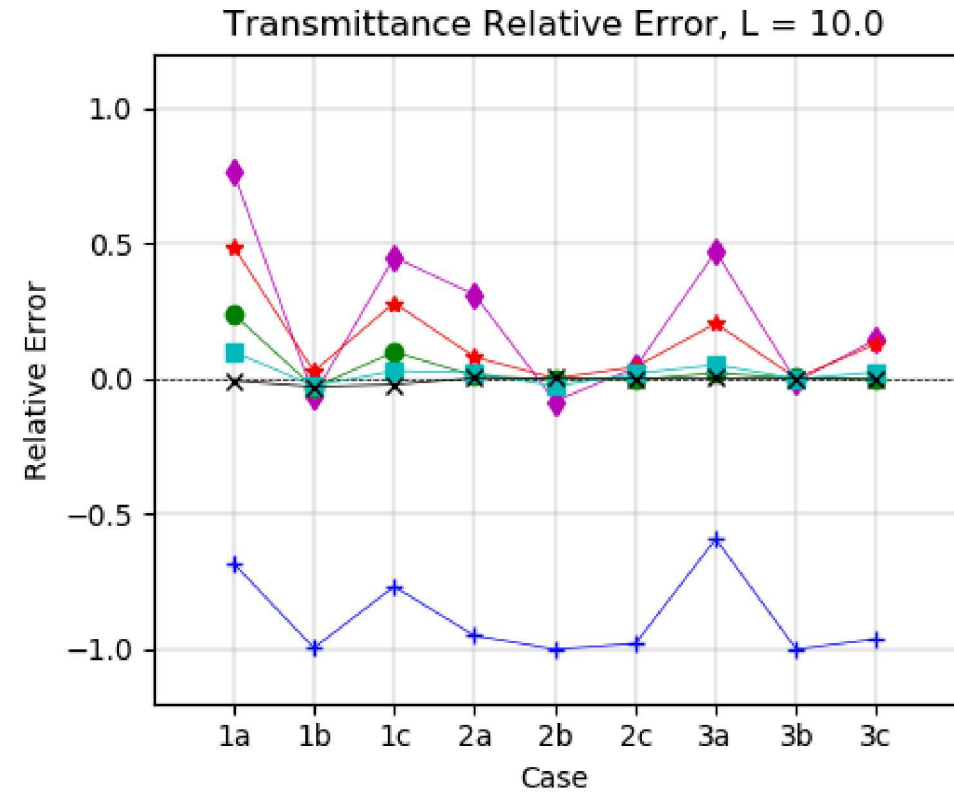
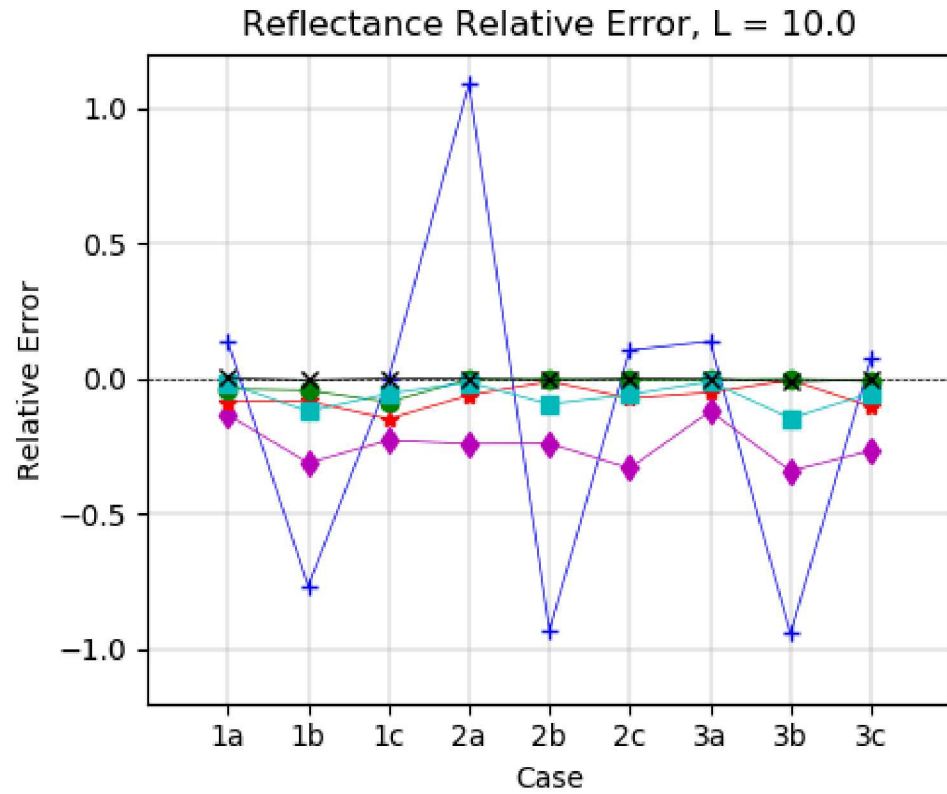
❖ Average Absolute Error

$$Mean |E_R| = \frac{1}{N} \sum_i |E_{R_i}| \quad (16)$$

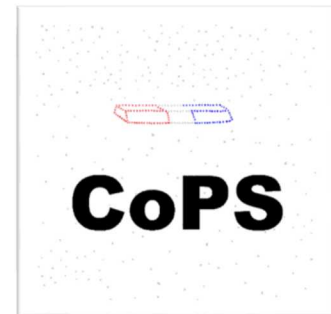
❖ Maximum Absolute Error

$$Max |E_R| = \max |E_{R_i}| \quad (17)$$





+ AM
 ◆ CLS
 ★ LRP
 ● AlgC
 ■ CoPS2
 ✱ CoPS3

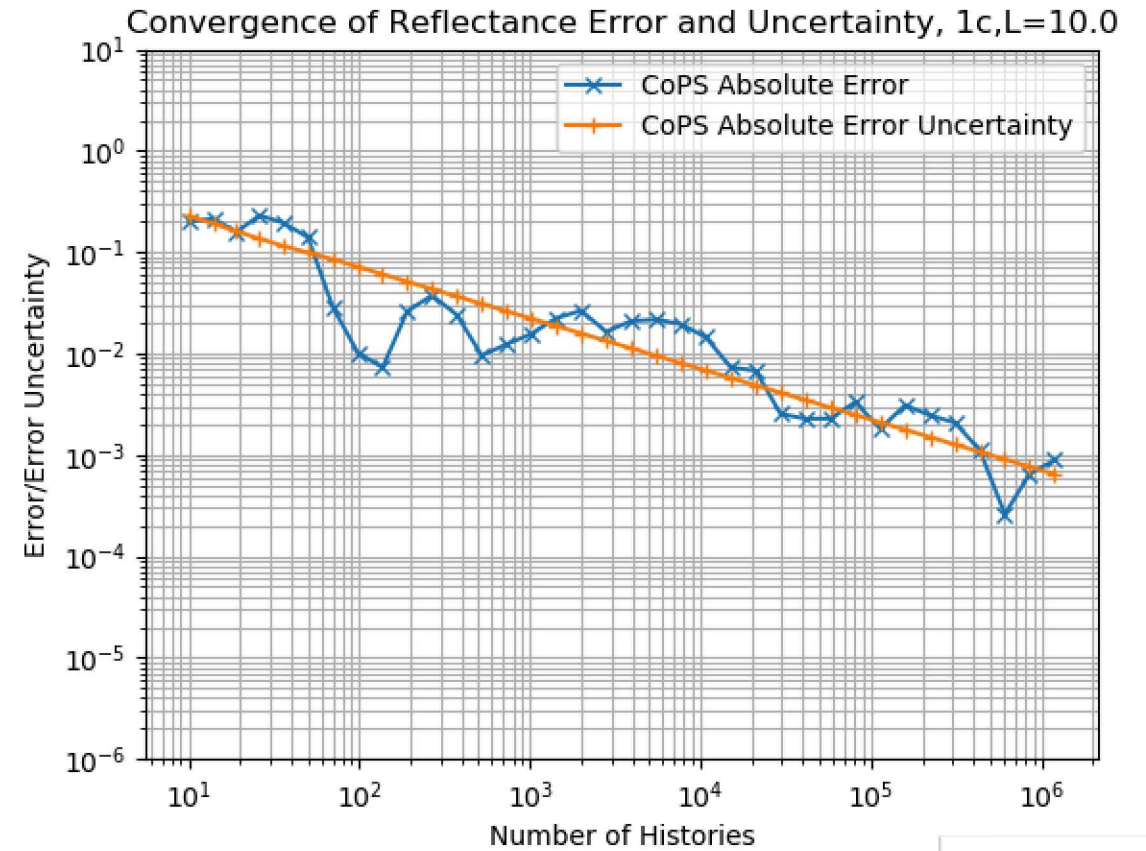
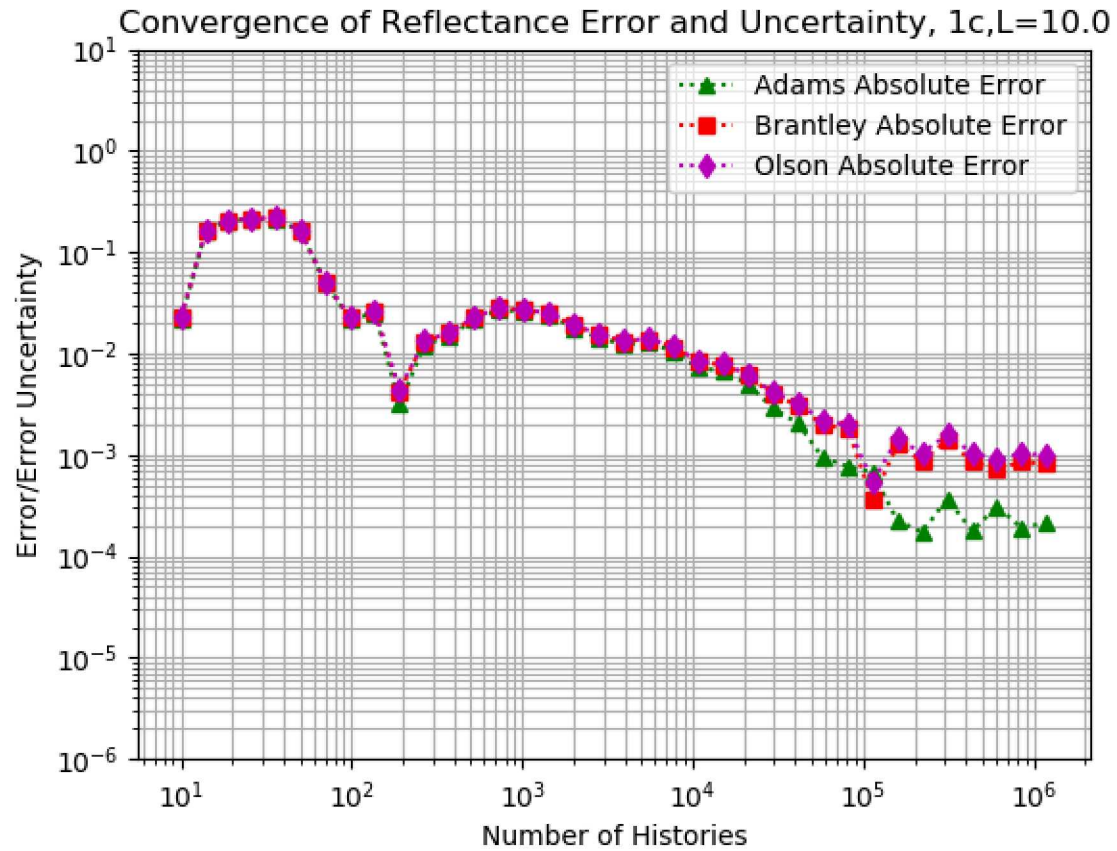


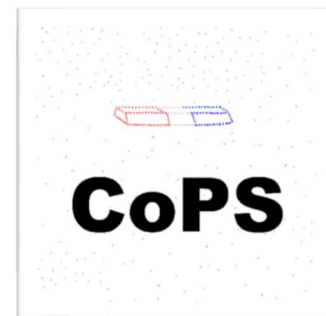
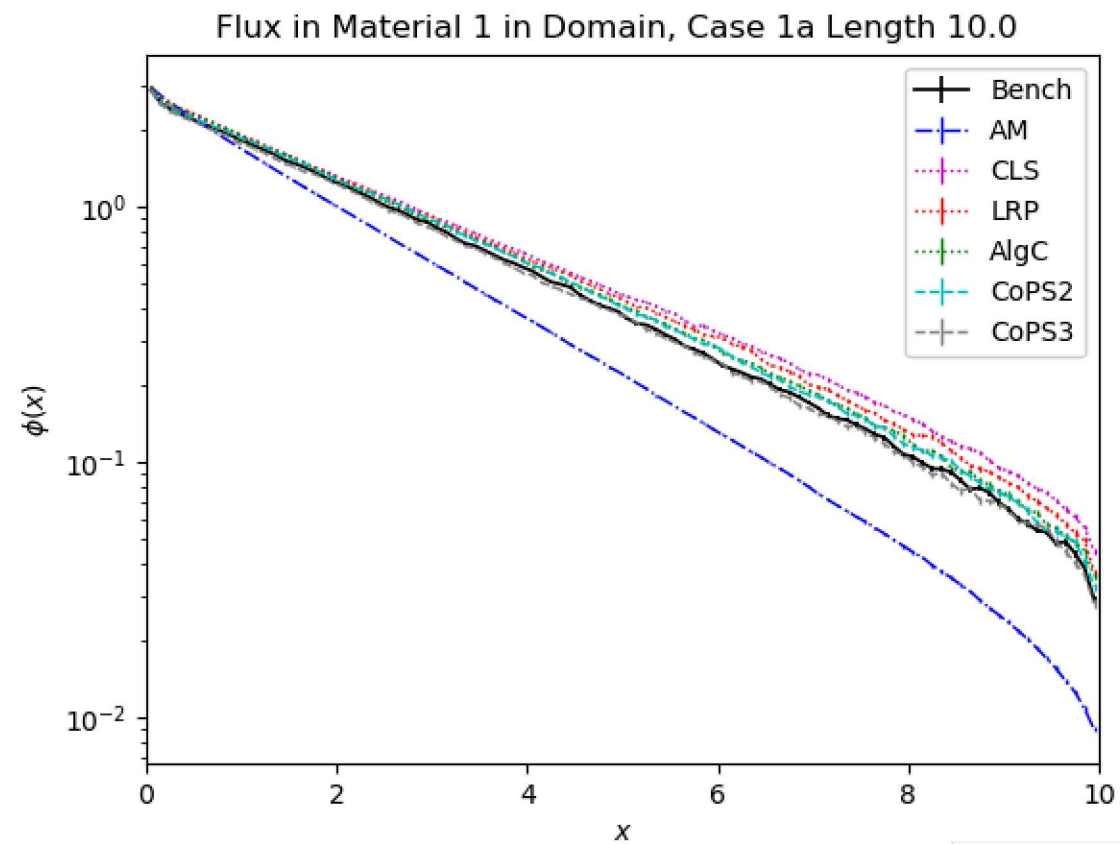
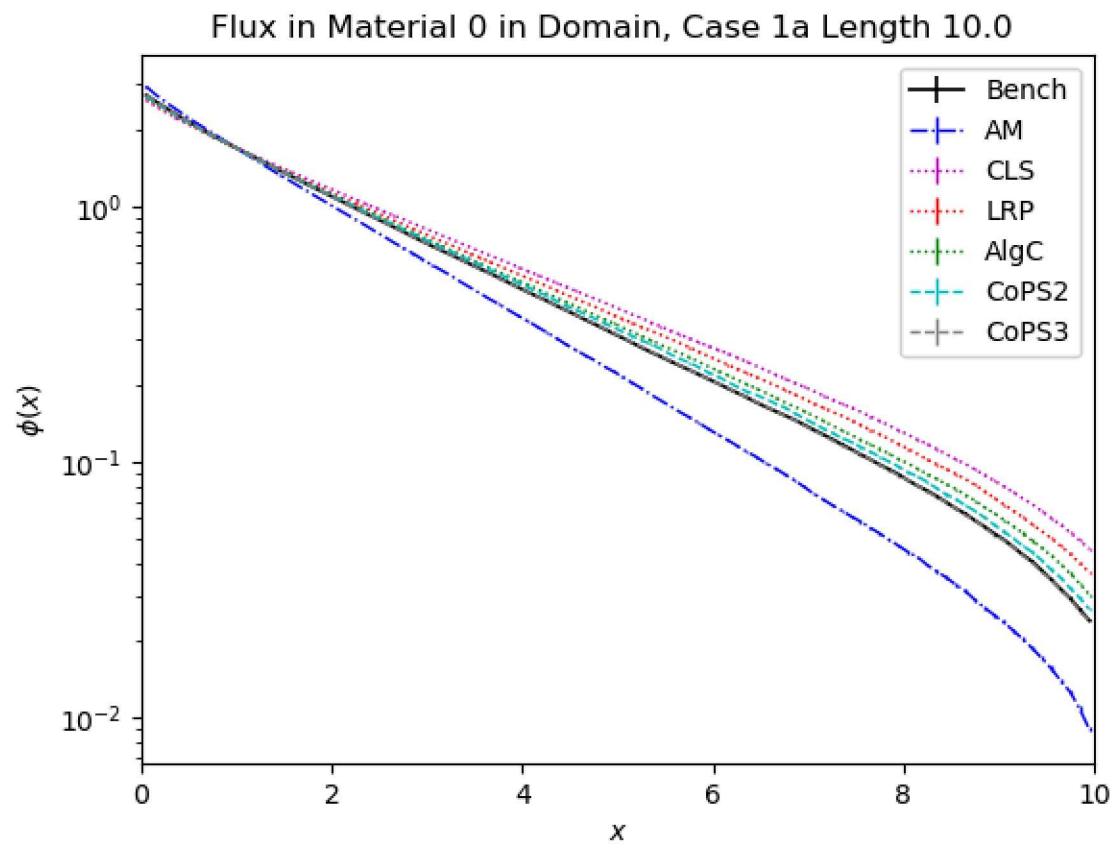
❖ Reflectance and Transmittance Metrics for Relative Error Over Cases

| Leakage | Error | AM | CLS | LRP | Alg. C | CoPS2 | CoPS3 |
|---------|--------------|-------|-------|-------|--------|-------|-------|
| Ref. | RMS E_R | 0.631 | 0.257 | 0.080 | 0.035 | 0.078 | 0.005 |
| | Mean $ E_R $ | 0.465 | 0.246 | 0.069 | 0.021 | 0.064 | 0.003 |
| | Max $ E_R $ | 1.088 | 0.341 | 0.148 | 0.087 | 0.146 | 0.011 |
| Trans. | RMS E_R | 0.894 | 0.355 | 0.207 | 0.087 | 0.042 | 0.013 |
| | Mean $ E_R $ | 0.881 | 0.260 | 0.139 | 0.045 | 0.033 | 0.008 |
| | Max $ E_R $ | 1.000 | 0.765 | 0.489 | 0.239 | 0.099 | 0.030 |

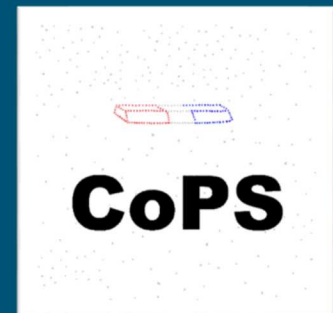


Results & Analysis: Convergence Study





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- ❖ Provided numerical Alg. C leakage values
- ❖ CoPS algorithm is demonstrated yielding leakage, material-independent, and material-dependent flux values.
- ❖ CoPS2 performed as well as LRP for reflectance values and better than Alg. C for transmittance values.
- ❖ Conducted convergence studies to demonstrate that CoPS3 produced the most accurate results with no bias error for 1D Markovian-mixed media.



Future Work

Completed Work

- ❖ Calculate spread of results due to material mixing
- ❖ Multi-dimensions

Future Work

- ❖ Multi-material
- ❖ Non-Markovian-mixed Media
- ❖ Investigate CoPS efficiency
- ❖ Investigate implementation of biased Woodcock tracking



Acknowledgements

❖ Sandia National Laboratories

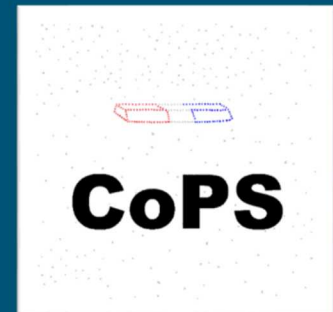
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❖ Internship Manager

- ❖ Dr. Len Lorence
- ❖ Dr. Joe Castro

❖ Internship Mentor

- ❖ Dr. Aaron Olson





Questions?



CoPS