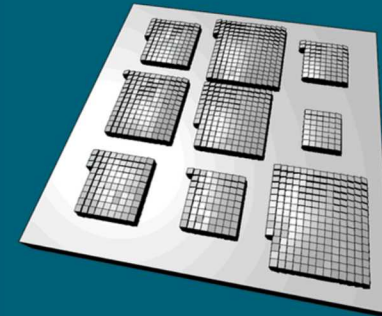
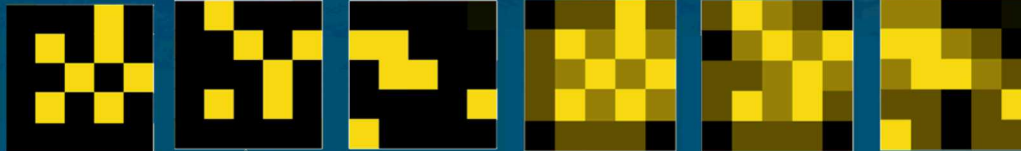
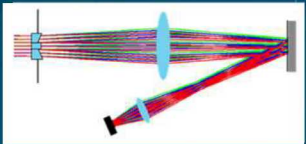


Design and Evaluation of Task-Specific Compressive Optical System

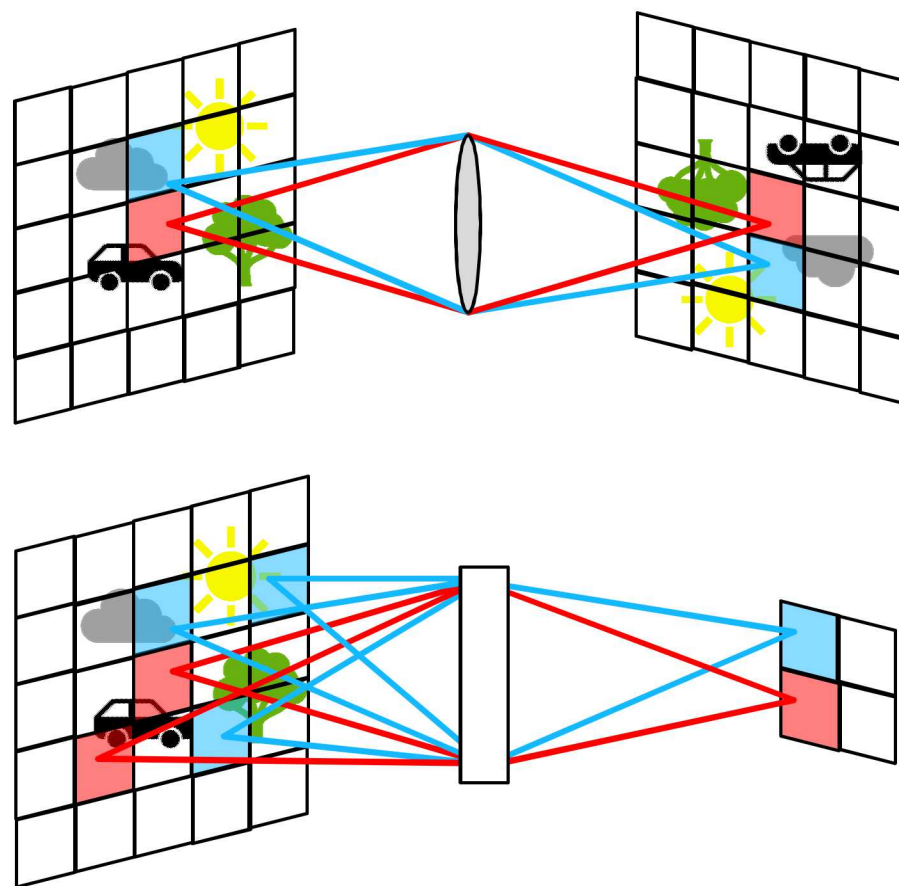


PRESENTED BY

Brian J. Redman, Gabriel C. Birch, Charles F. LaCasse,
Amber L. Dagel, Tu-Thach Quach, Meghan Galiardi

Task-specific compressive sensing

- Traditional Optics
 - 1:1 mapping from scene to detector location
 - Optimized to create image
- Compressive sensing
 - Measures aspects of the scene with high information content
 - Not optimized for human observer
- Classifying MNIST dataset
 - Classifying hand written digits
 - Proof of concept task
- How do we select the to measure data?



2 → 2

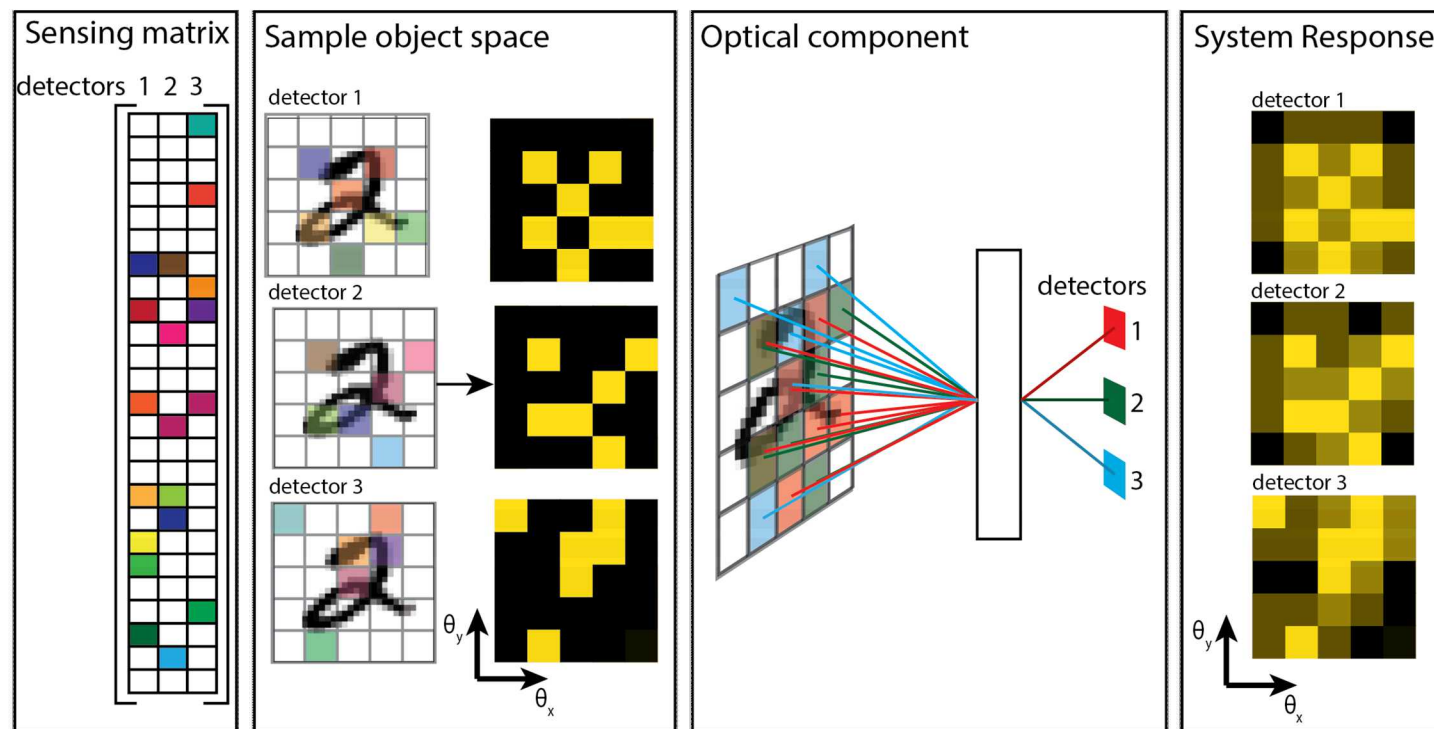
9 → 9

0 → 0

5 → 5

3 A sensing matrix as hardware

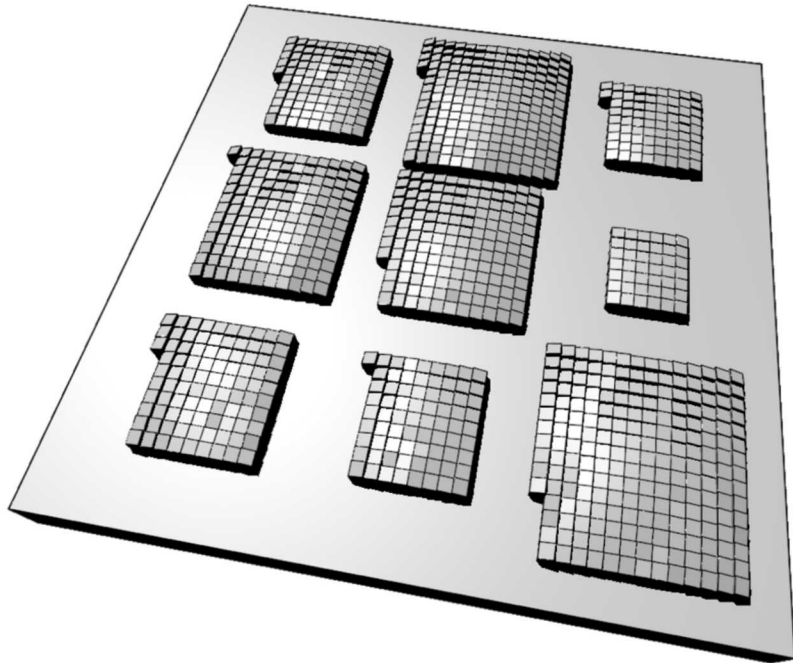
- Mapping object space to measurement
 - Multiple input angle to each measurement
- Distant object
 - input pixel = input angle
 - Multiple input angles to each detector
- Physical optics
 - Constrains sensing matrix
 - Nonnegative
 - Sparse
 - Requires characterization of performance



- Multiple architectures possible

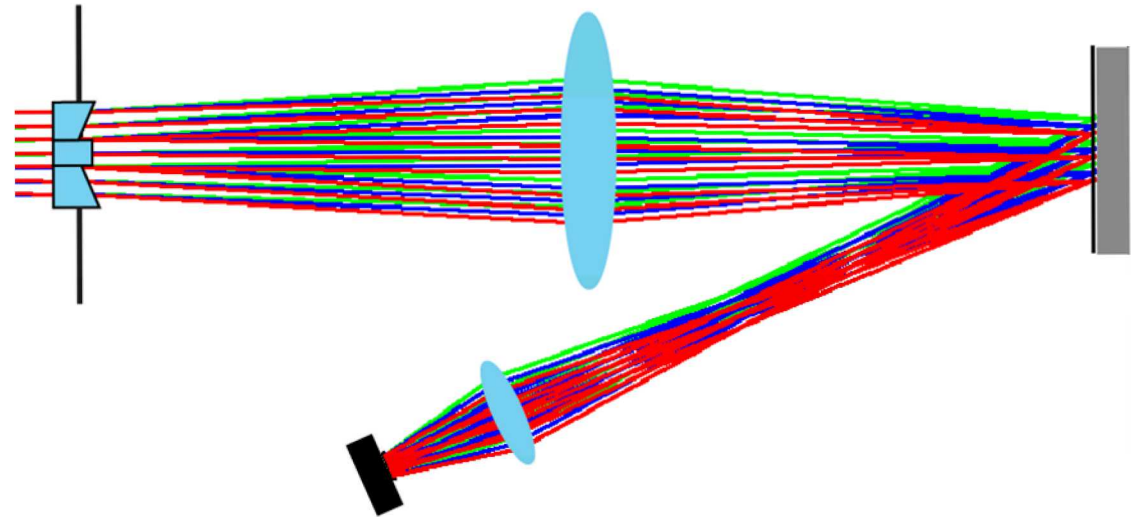
- Direct mapping

- Prism array



- Conventional optics

- DMD architecture



Prism array

■ Direct realization of sensing matrix

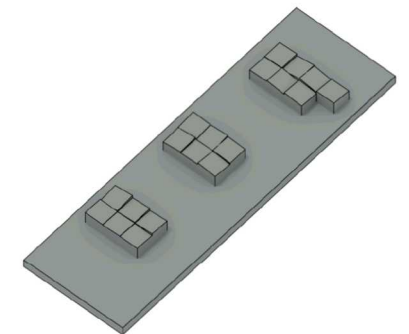
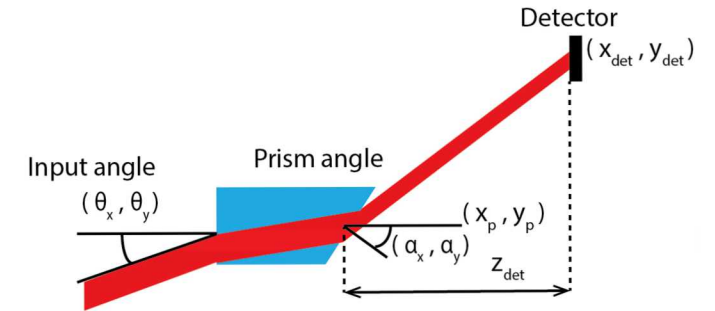
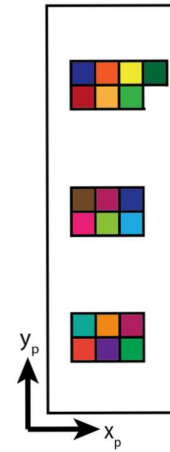
- A prism for each nonzero element
- Maps input angle onto detector
- Weighted using Absorption

■ Parameters

- Size
 - Overflow detector
- Position
 - Clusters around each detector
- Angle
 - Optimized

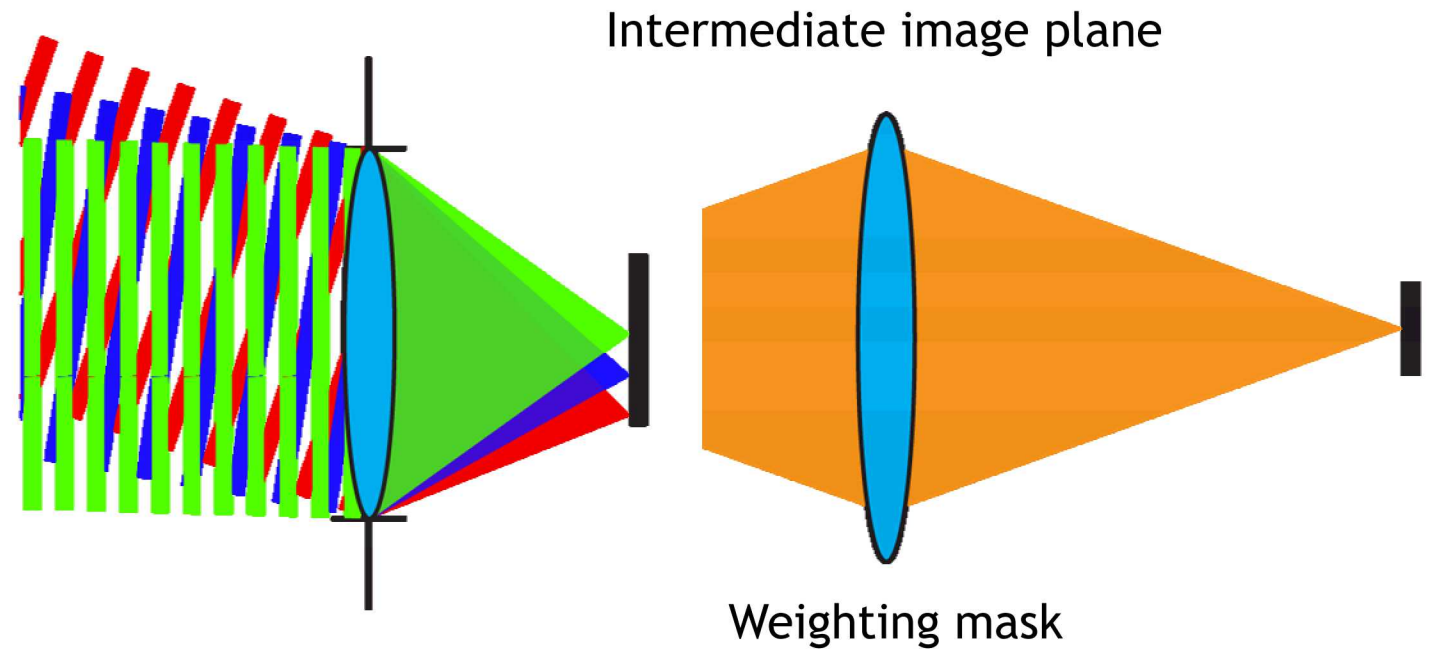
■ Automated generation

- Inputs
 - basic geometry
 - Sensing matrix
- Zemax OpticStudio API



Parallel measurements conventional optics

- Direct imaging
 - 1:1 mapping
- Image stop
 - Uniform irradiance at detector
- Telecentric
 - Intermediate image plane
 - Magnification independent of lens separation
- Division of aperture
 - Fields separated at intermediate image plane
 - Parallel measurements



Weighting implemented using a DMD

Digital micromirror device (DMD)

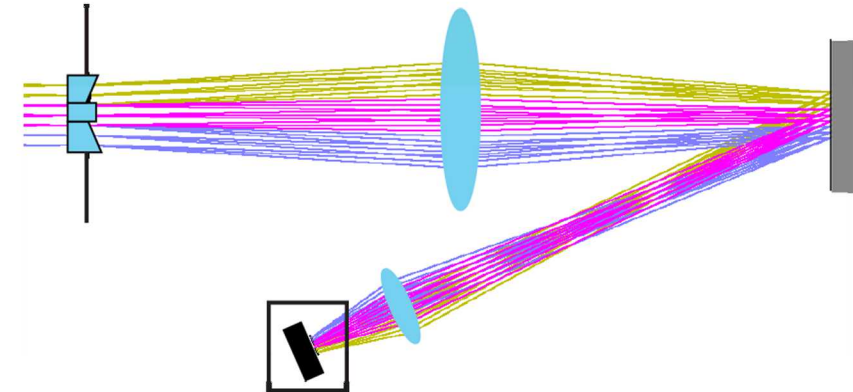
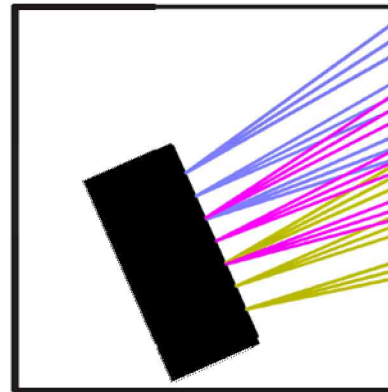
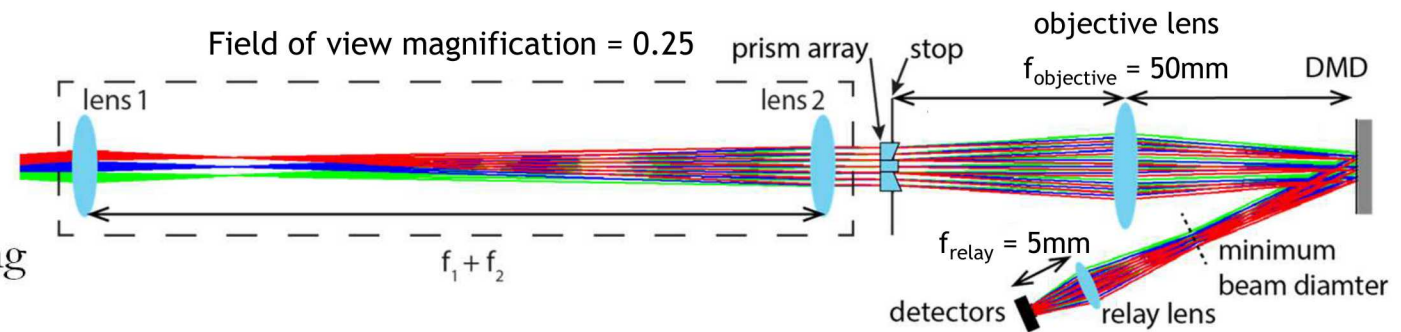
- Allows for dynamically setting sensing matrix without changing hardware
- At image plane

Separating information

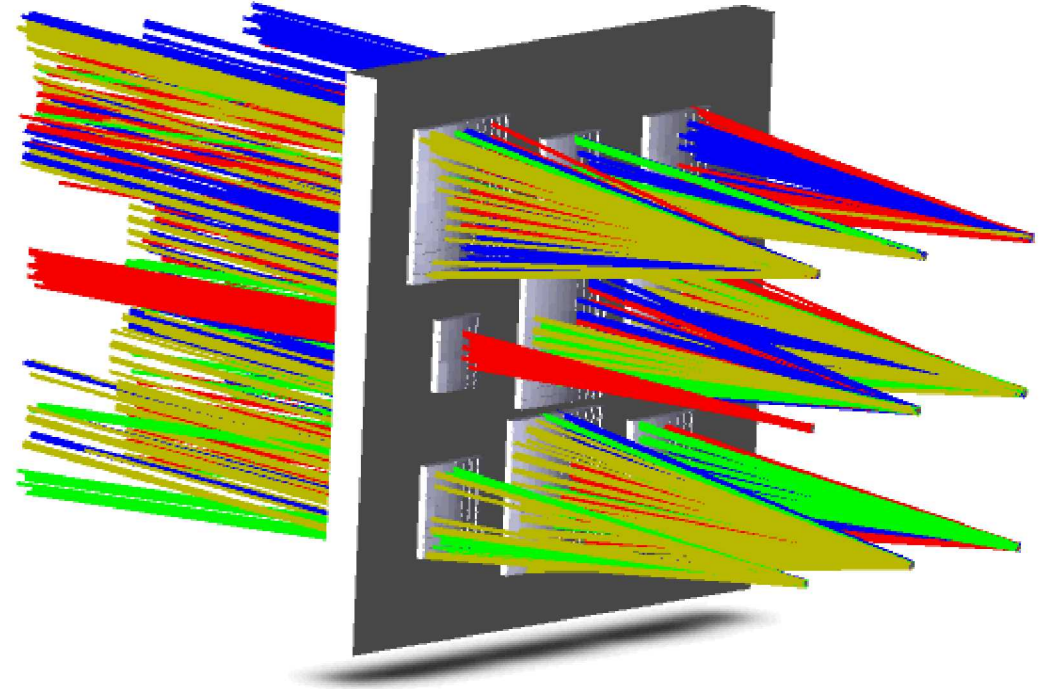
- DMD - channels separated, fields separated
- Detectors - channels separated, fields overlapping

Optimizing throughput

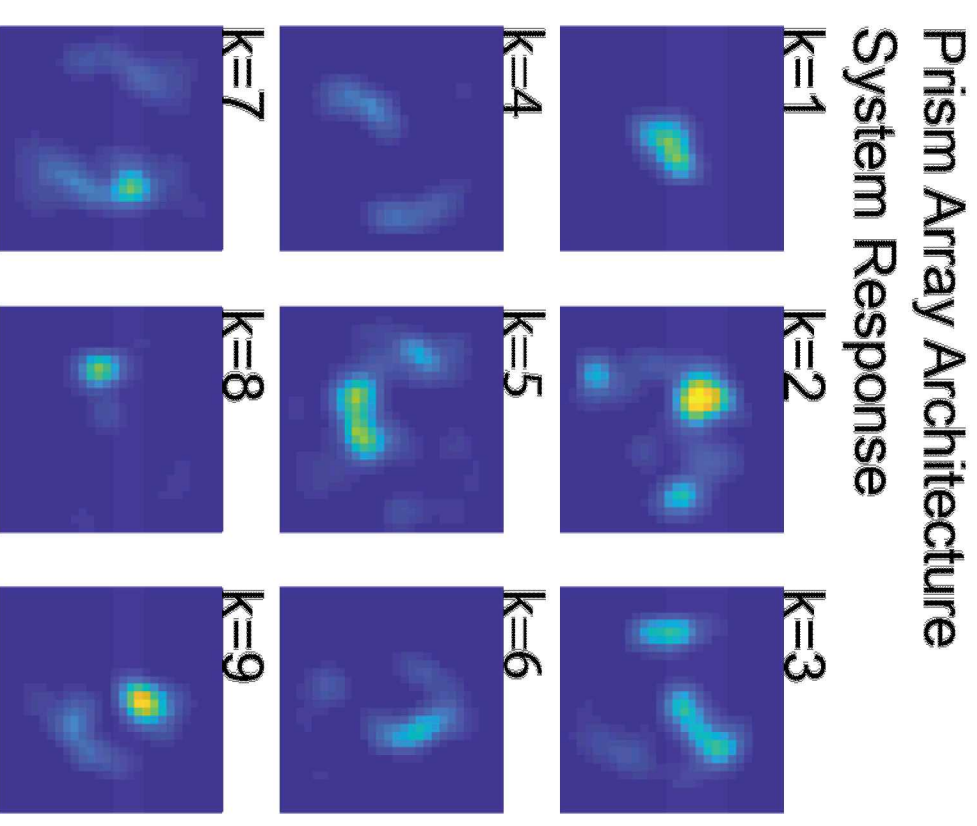
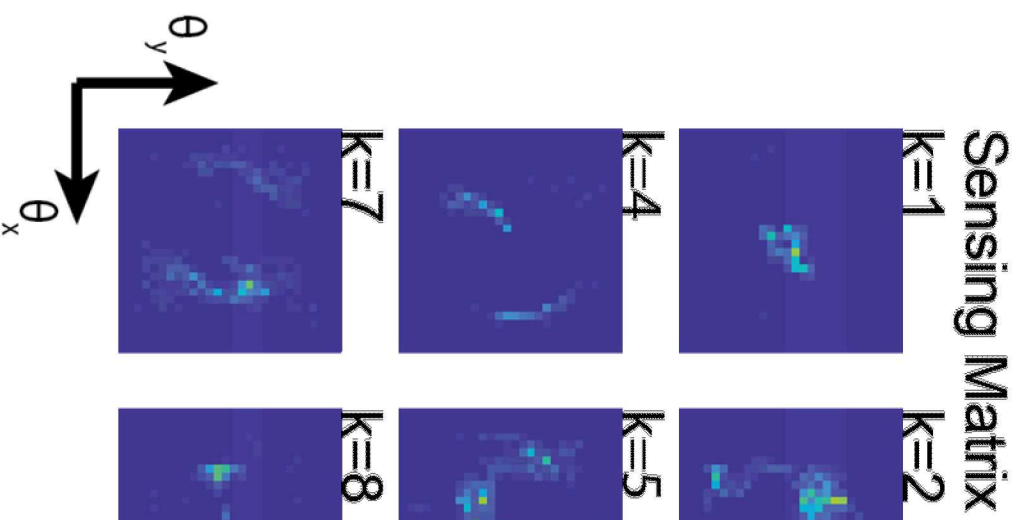
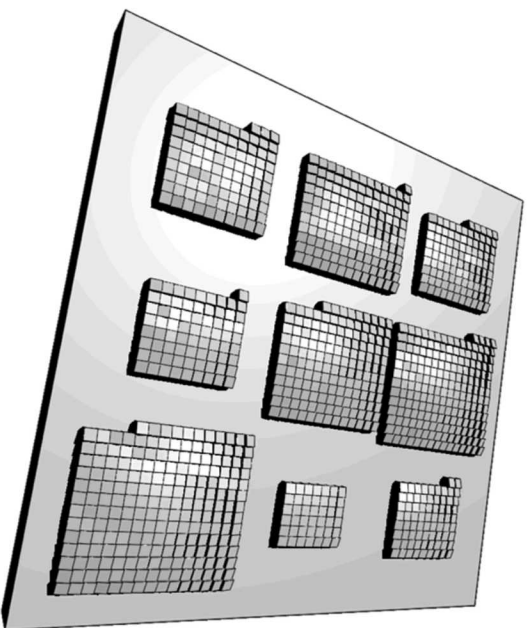
- Maximize magnification of detector
- Maximize field of view
- Constrained by DMD size
- Constrained by realistic lenses



- System response
 - Detector sensitivity to each input angle
- Non-sequential raytrace
 - Scan over 28 by 28 input angles
 - Zemax OpticStudio API



- Example case
- 9 detectors



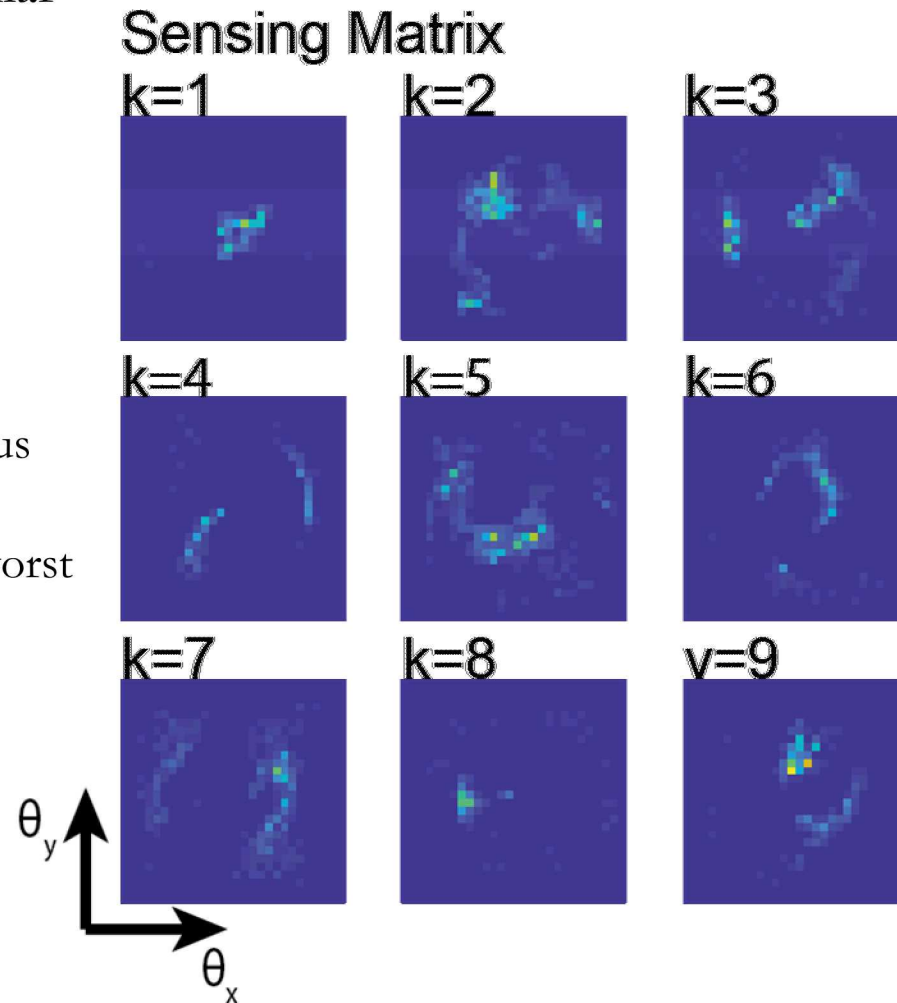
DMD design faithfully reproduces sensing matrix

- System response very similar to sensing matrix

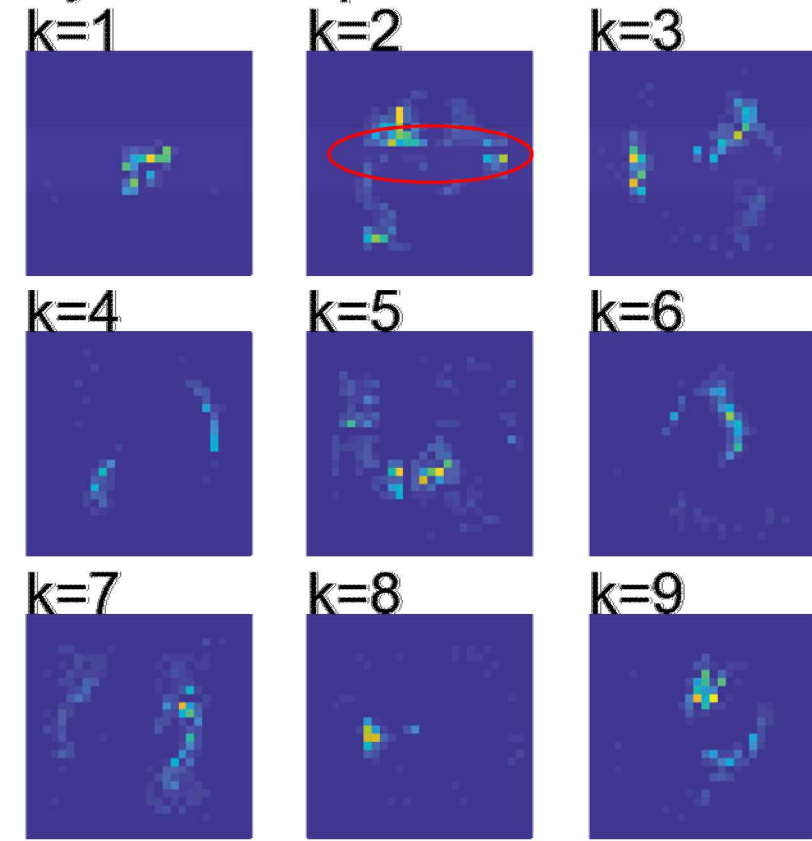
- Minimal blurring

- Lost values

- Ray trace hits edge of micromirror
- Expected to be removed with nonzero instantaneous field of view.
- Collimated source gives worst case

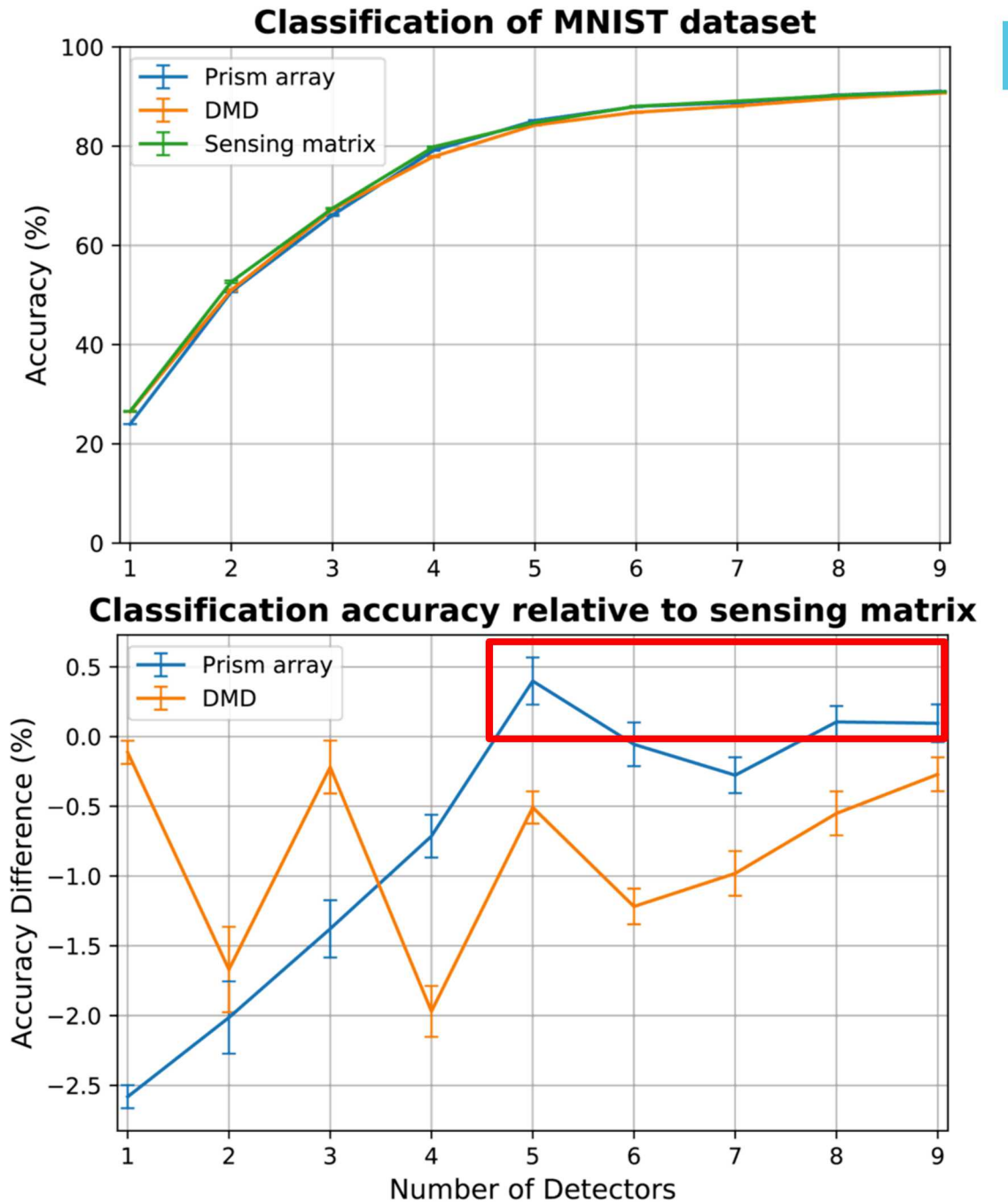


DMD Architecture System Response



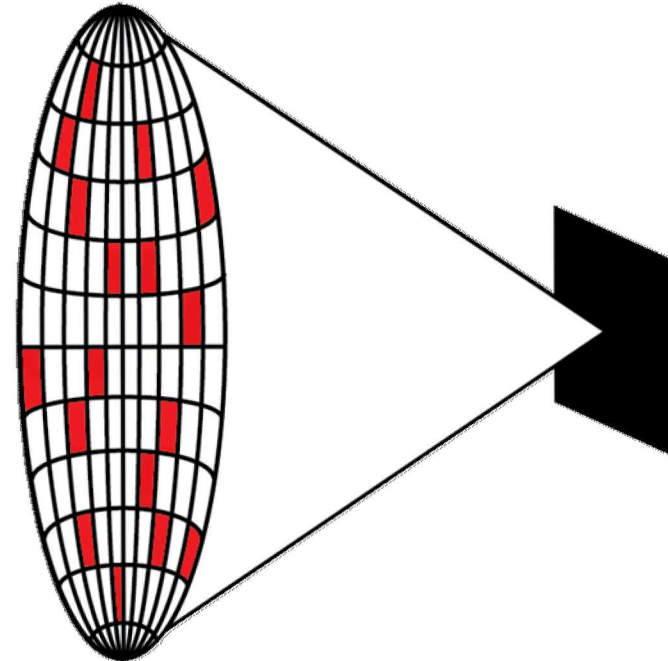
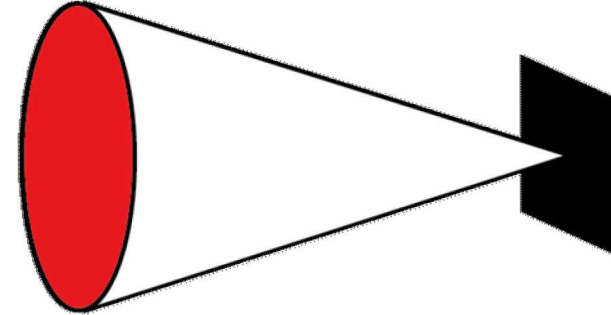
Good reproduction of sensing matrix

- Classifier trained on compressed data
 - Random forest
 - 60,000 training points, 10,000 test points
 - 10 random training/test data sets
- Both architectures have similar performance to sensing matrix
 - Within 3% over the range of 1 to 9 detectors
- Blurring improves performance
 - Decreases sparsity without increasing elements



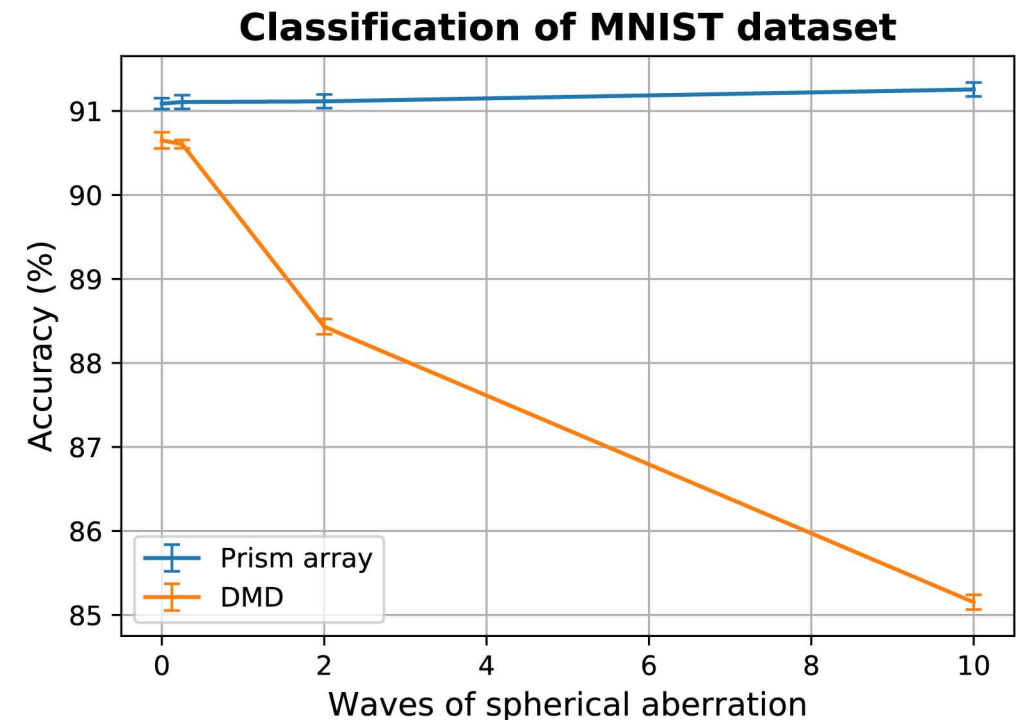
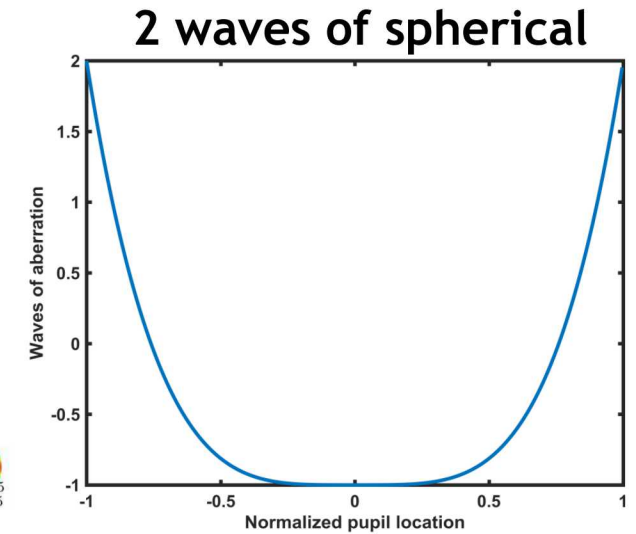
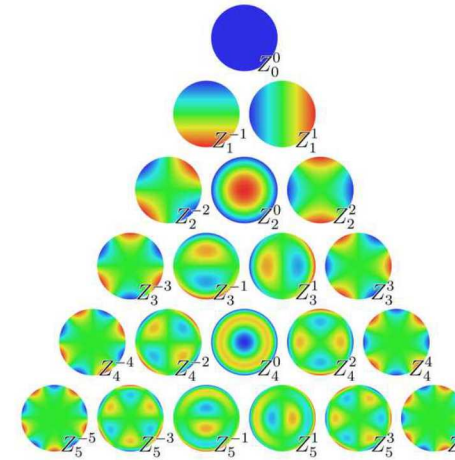
Similar throughput to imaging optics

- Imaging optics throughput
 - Instantaneous field of view
 - Area of aperture
- Compressive sensing throughput
 - Instantaneous field of view
 - Large field of view
 - Weighted by sensing matrix
 - Effective area
 - Prism array – area of detector
 - DMD design – effective area at prism plane
- Comparison
 - F/4 lens with $5\mu\text{m}$ pixel –
 - 9 detectors prism array –
 - 9 detector DMD design –



How do the systems perform under non-ideal inputs

- Added aberration to the system
 - 9 detector case
 - Spherical aberration at the aperture plane
- Zernike surface
 - Converted to waves of Seidel aberrations
- Architectures respond very different to aberration
 - DMD architecture
 - Performance decreases with increasing aberration
 - Prism architecture
 - Performance slightly increases with increasing aberration
 - Similar to improved performance due to blurring



Questions?

Radiometric

- Similar to F/4 lens with $5\mu\text{m}$ pixels

Raytracing

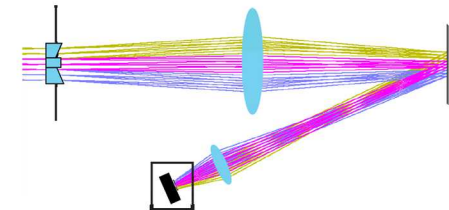
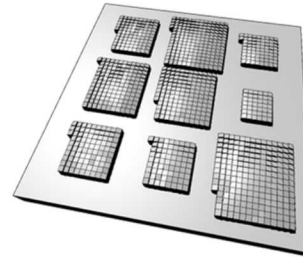
- System response matrices

Classification accuracy

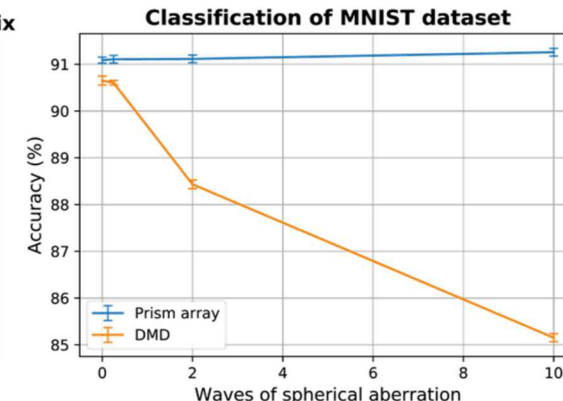
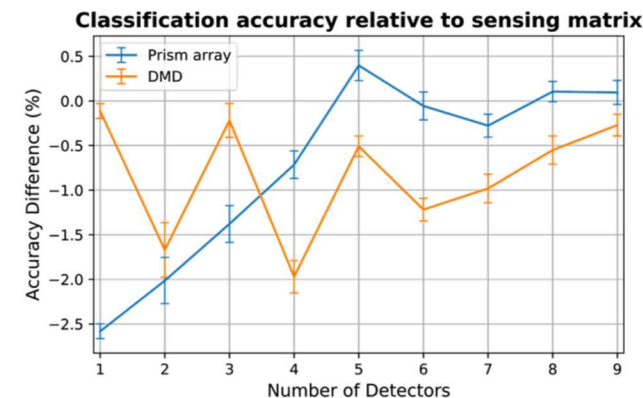
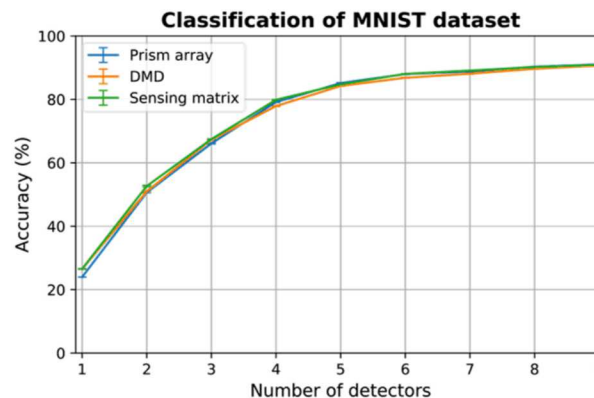
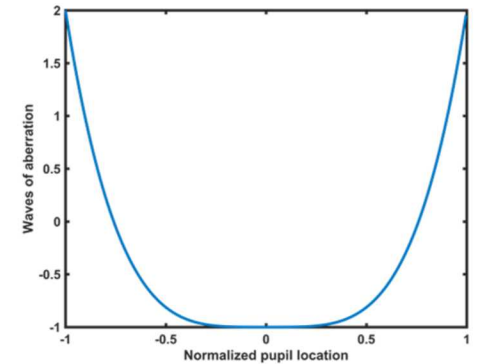
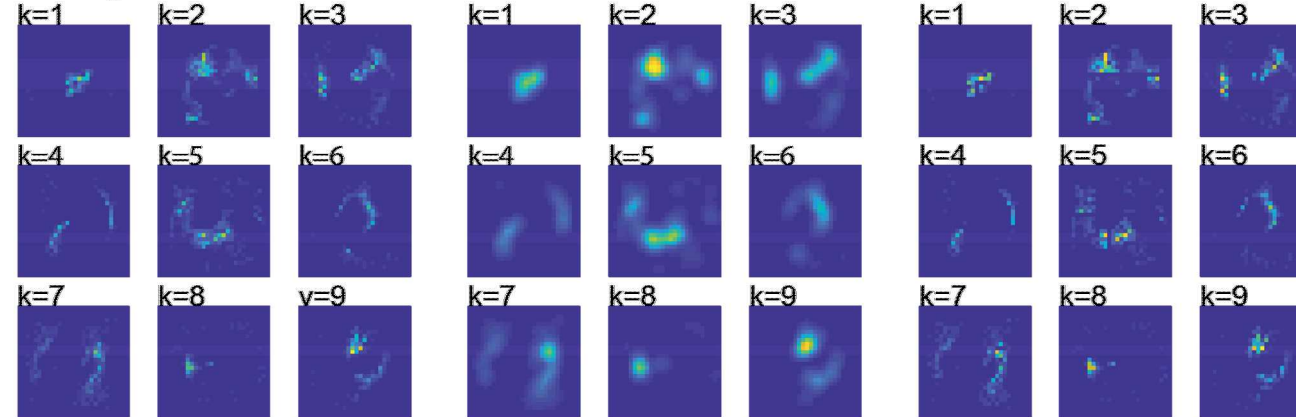
- Similar to sensing matrix
- Blurring improves performance

Aberration

- Performance change highly dependent on architecture



Sensing Matrix



- https://commons.wikimedia.org/wiki/File:Zernike_polynomials2.png