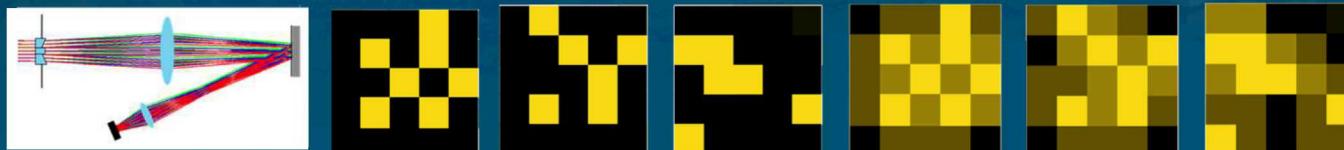
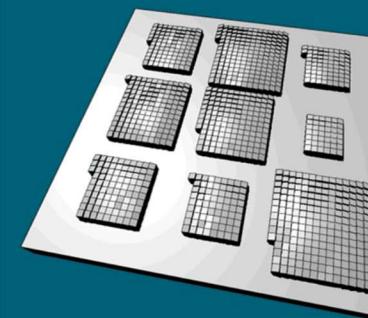
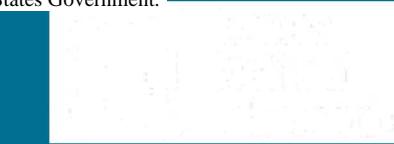


Design and Evaluation of Task-Specific Compressive Optical System



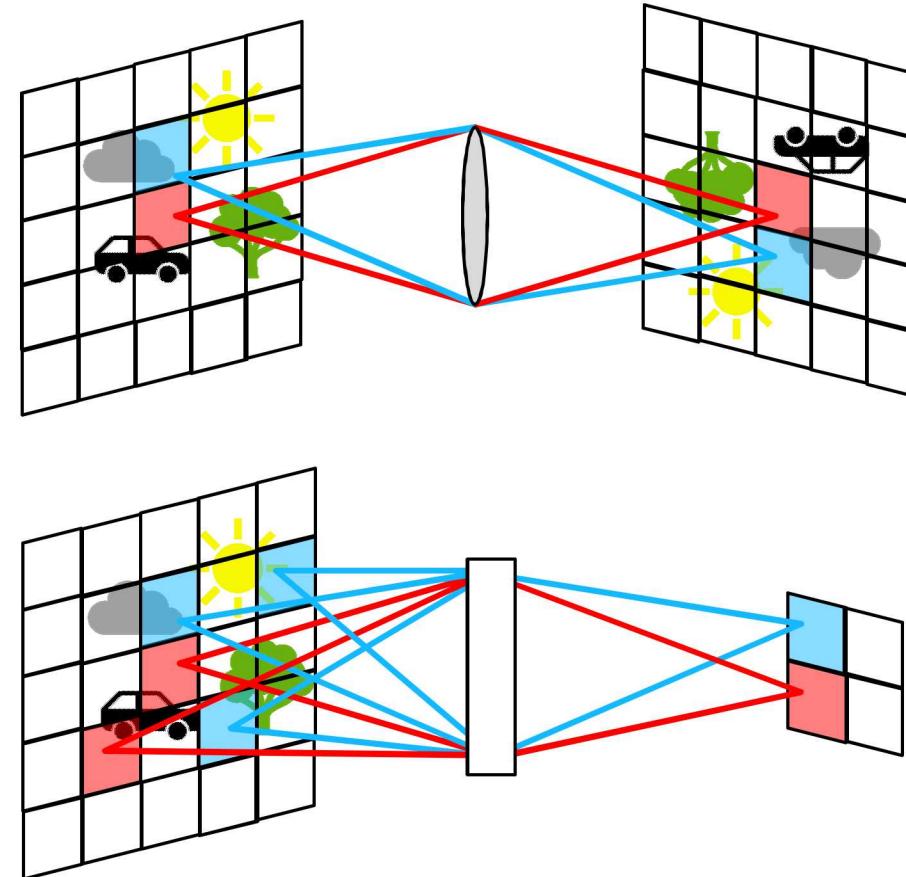
PRESENTED BY

Brian J. Redman, Gabriel C. Birch, Charles F. LaCasse,
Amber L. Dagle, Tu-Thach Quach, Meghan Galiardi



Task-specific compressive sensing

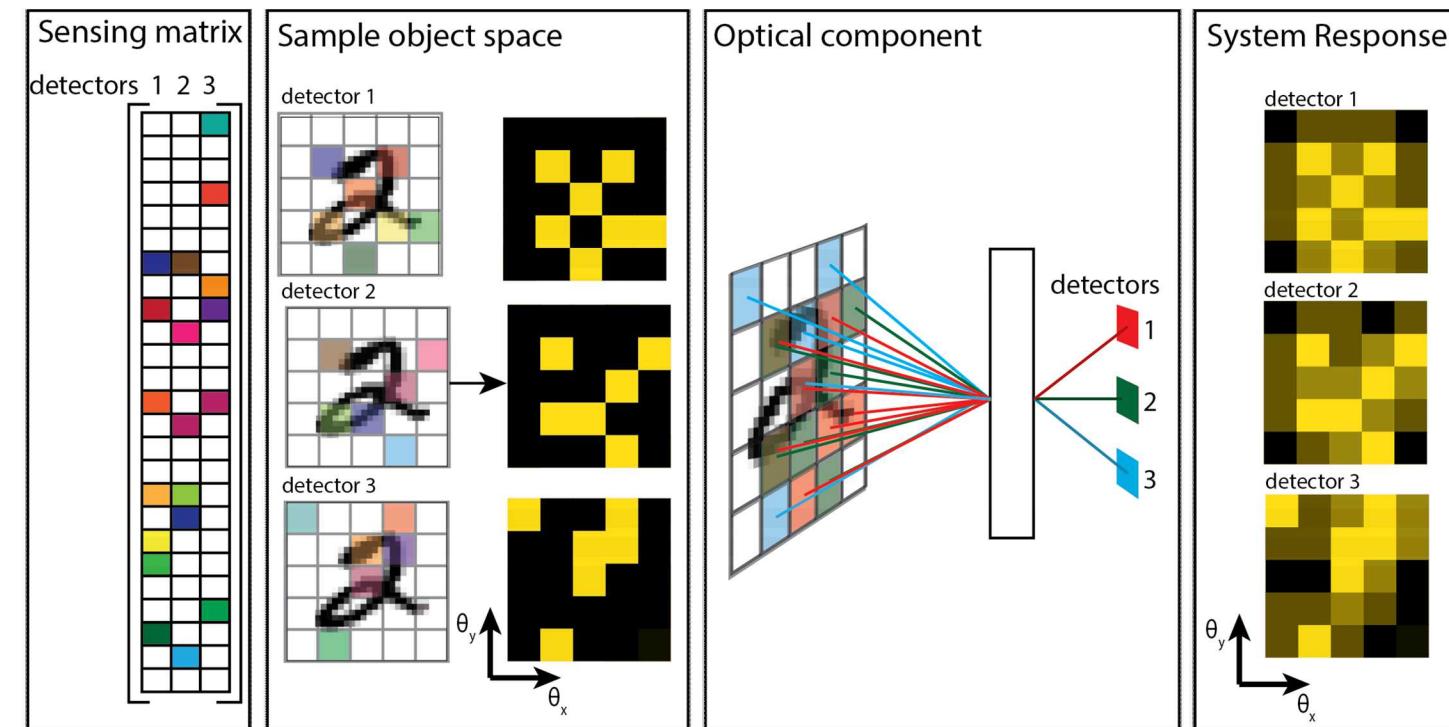
- Traditional Optics
 - 1:1 mapping from scene to detector location
 - Optimized to create image
- Compressive sensing
 - Measures aspects of the scene with high information content
 - Not optimized for human observer
- Classifying MNIST dataset
 - Classifying hand written digits
 - Proof of concept task
- How do we select the to measure data?



2 → 2
9 → 9
0 → 0
5 → 5

3 A sensing matrix as hardware

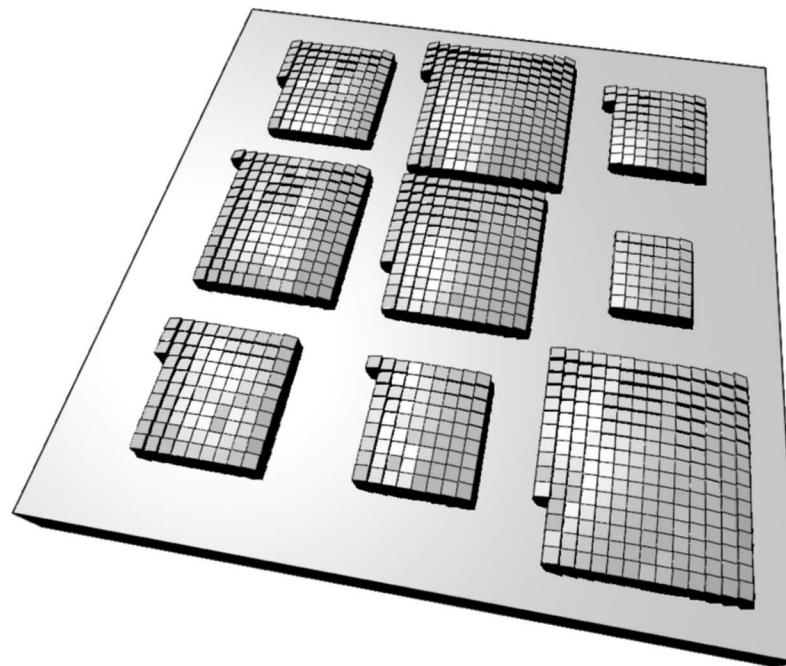
- Mapping object space to measurement
 - Multiple input angle to each measurement
- Distant object
 - input pixel = input angle
 - Multiple input angles to each detector
- Physical optics
 - Constrains sensing matrix
 - Nonnegative
 - Sparse
 - Requires characterization of performance



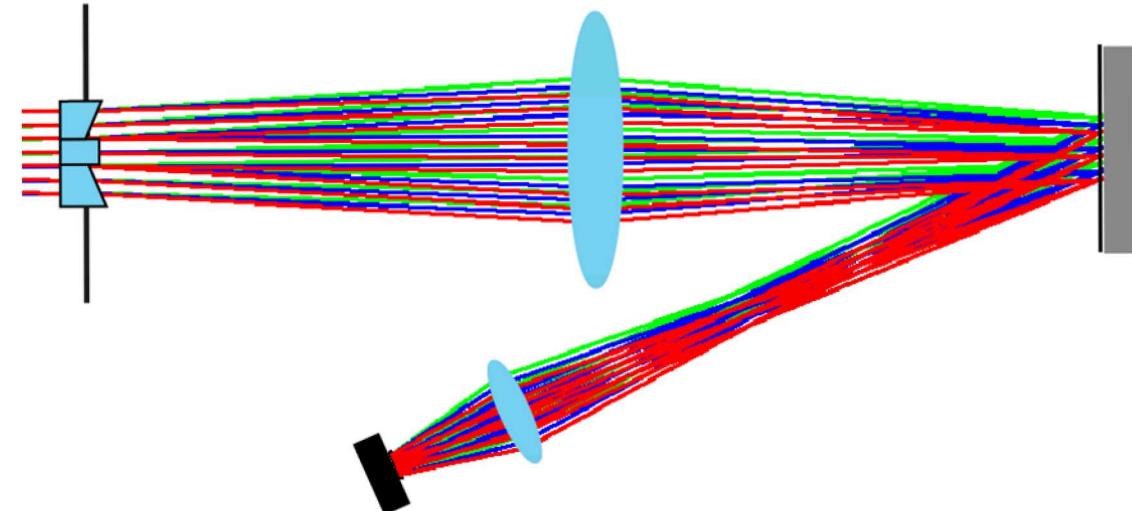
Optical designs

- Multiple architectures possible

- Direct mapping
 - Prism array

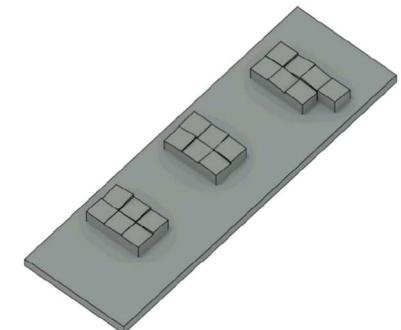
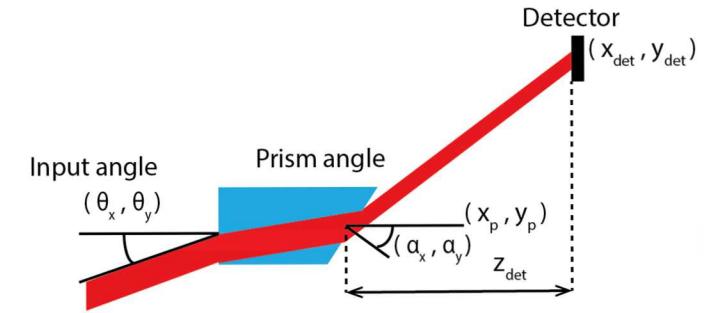
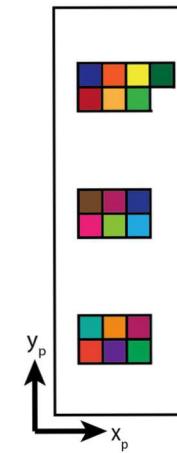


- Conventional optics
 - DMD architecture



Prism array

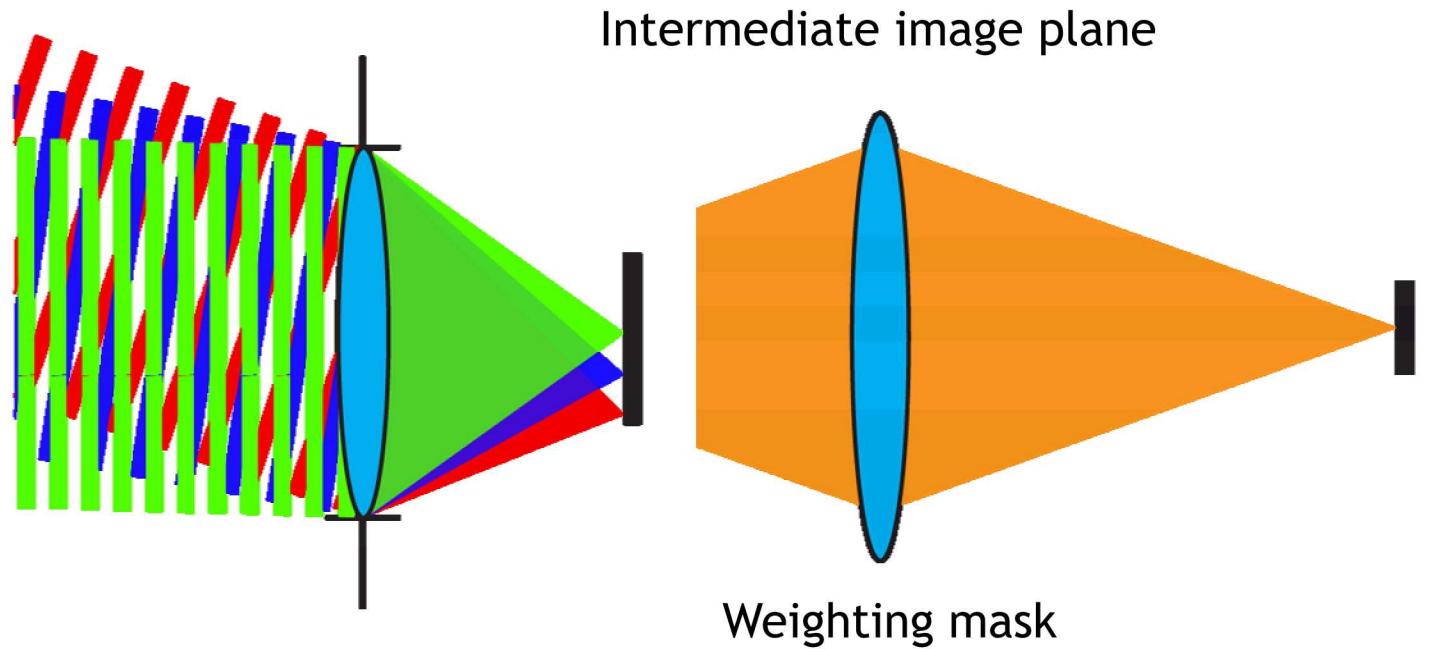
- Direct realization of sensing matrix
 - A prism for each nonzero element
 - Maps input angle onto detector
 - Weighted using Absorption
- Parameters
 - Size
 - Overfill detector
 - Position
 - Clusters around each detector
 - Angle
 - Optimized
- Automated generation
 - Inputs
 - basic geometry
 - Sensing matrix
 - Zemax OpticStudio API



Parallel measurements conventional optics



- Direct imaging
 - 1:1 mapping
- Image stop
 - Uniform irradiance at detector
- Telecentric
 - Intermediate image plane
 - Magnification independent of lens separation
- Division of aperture
 - Fields separated at intermediate image plane
 - Parallel measurements



Weighting implemented using a DMD

Digital micromirror device (DMD)

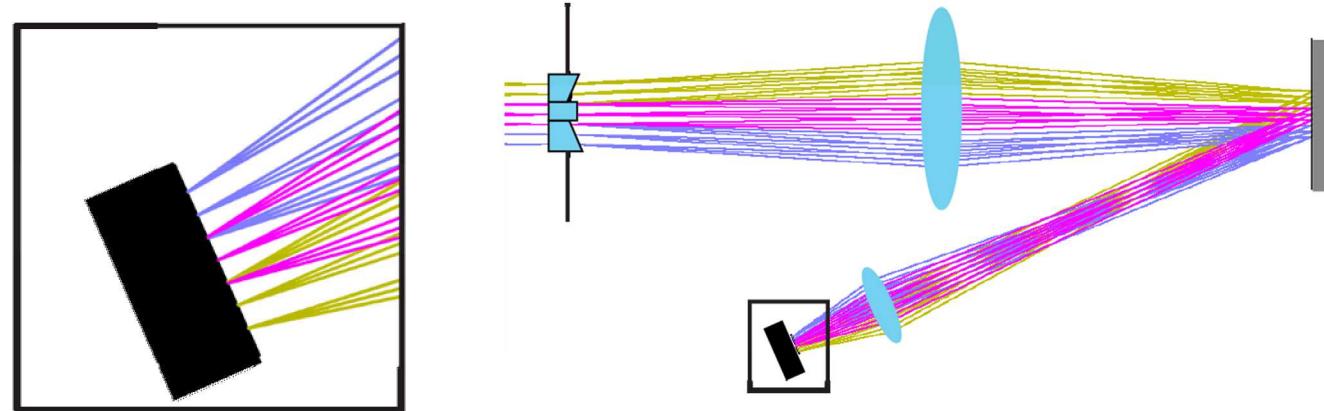
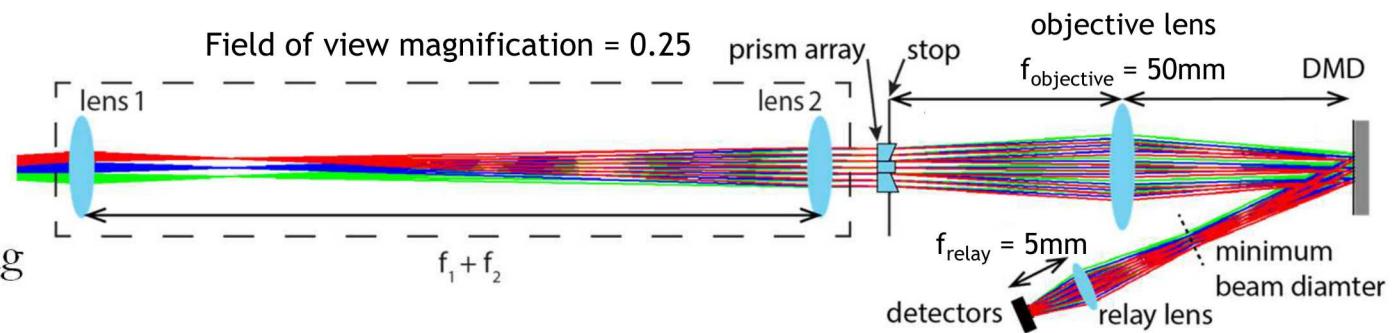
- Allows for dynamically setting sensing matrix without changing hardware
- At image plane

Separating information

- DMD - channels separated, fields separated
- Detectors - channels separated, fields overlapping

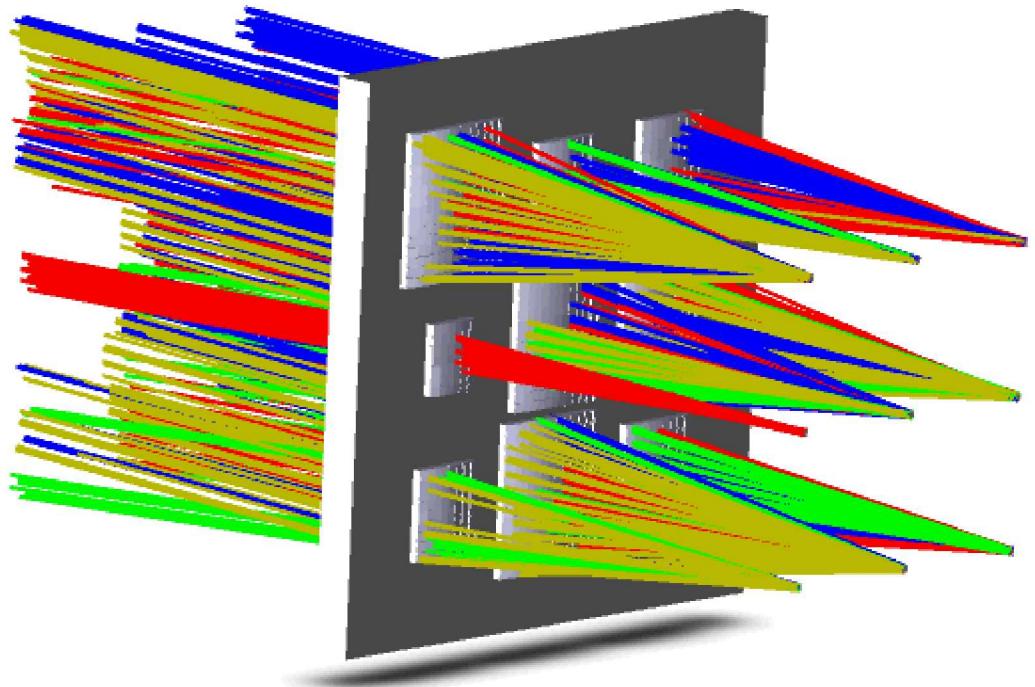
Optimizing throughput

- Maximize magnification of detector
- Maximize field of view
- Constrained by DMD size
- Constrained by realistic lenses



8 | Simulating system performance

- System response
 - Detector sensitivity to each input angle
- Non-sequential raytrace
 - Scan over 28 by 28 input angles
 - Zemax OpticStudio API



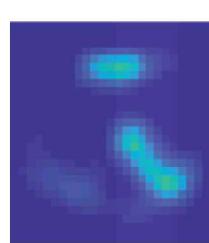
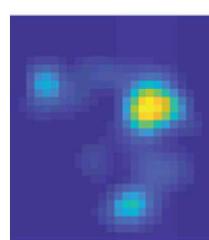
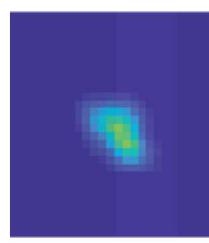
9 Prism array blurs sensing matrix



Prism Array Architecture

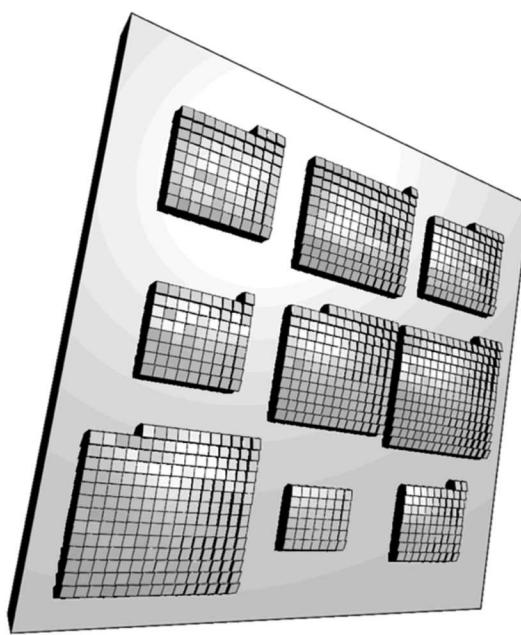
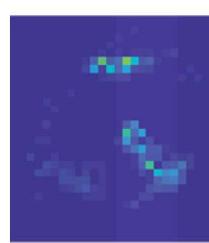
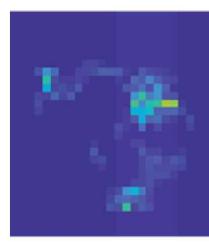
System Response

$k=1$ $k=2$ $k=3$



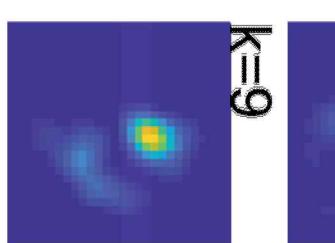
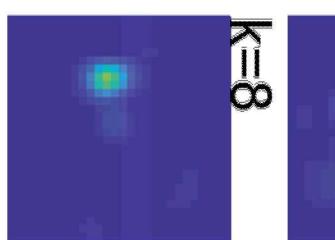
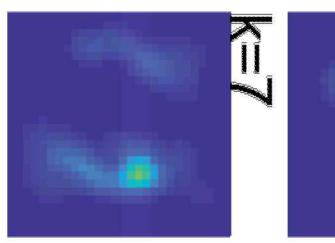
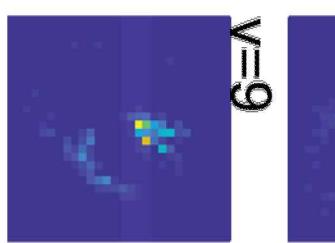
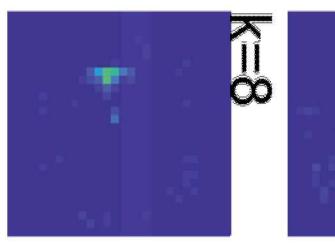
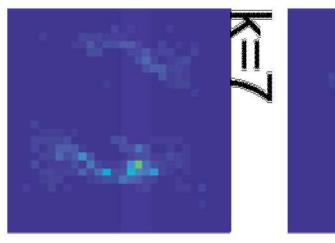
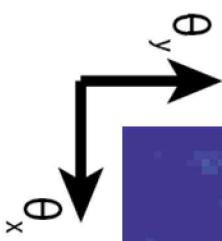
Sensing Matrix

$k=1$ $k=2$ $k=3$



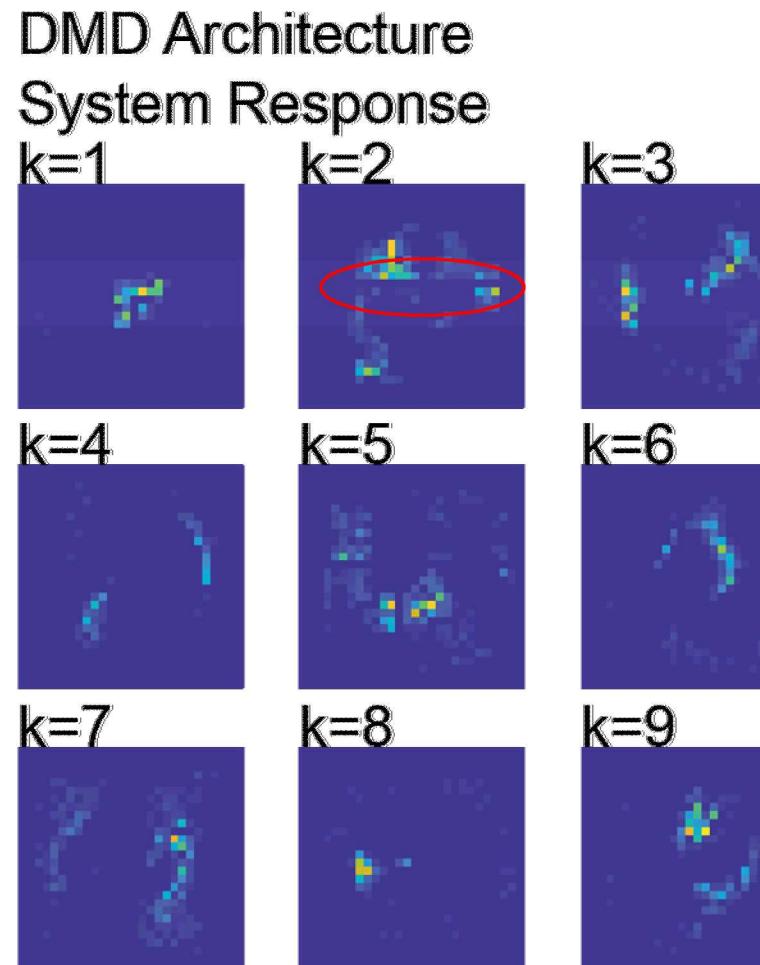
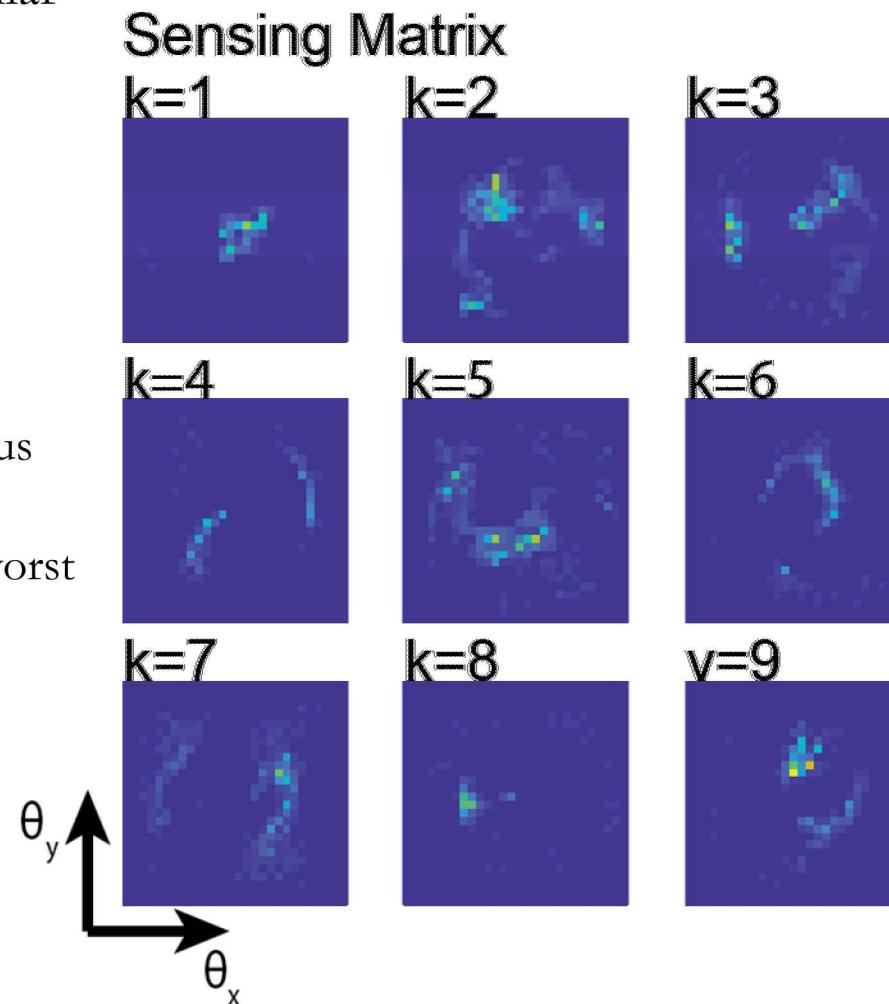
Example case

- 9 detectors



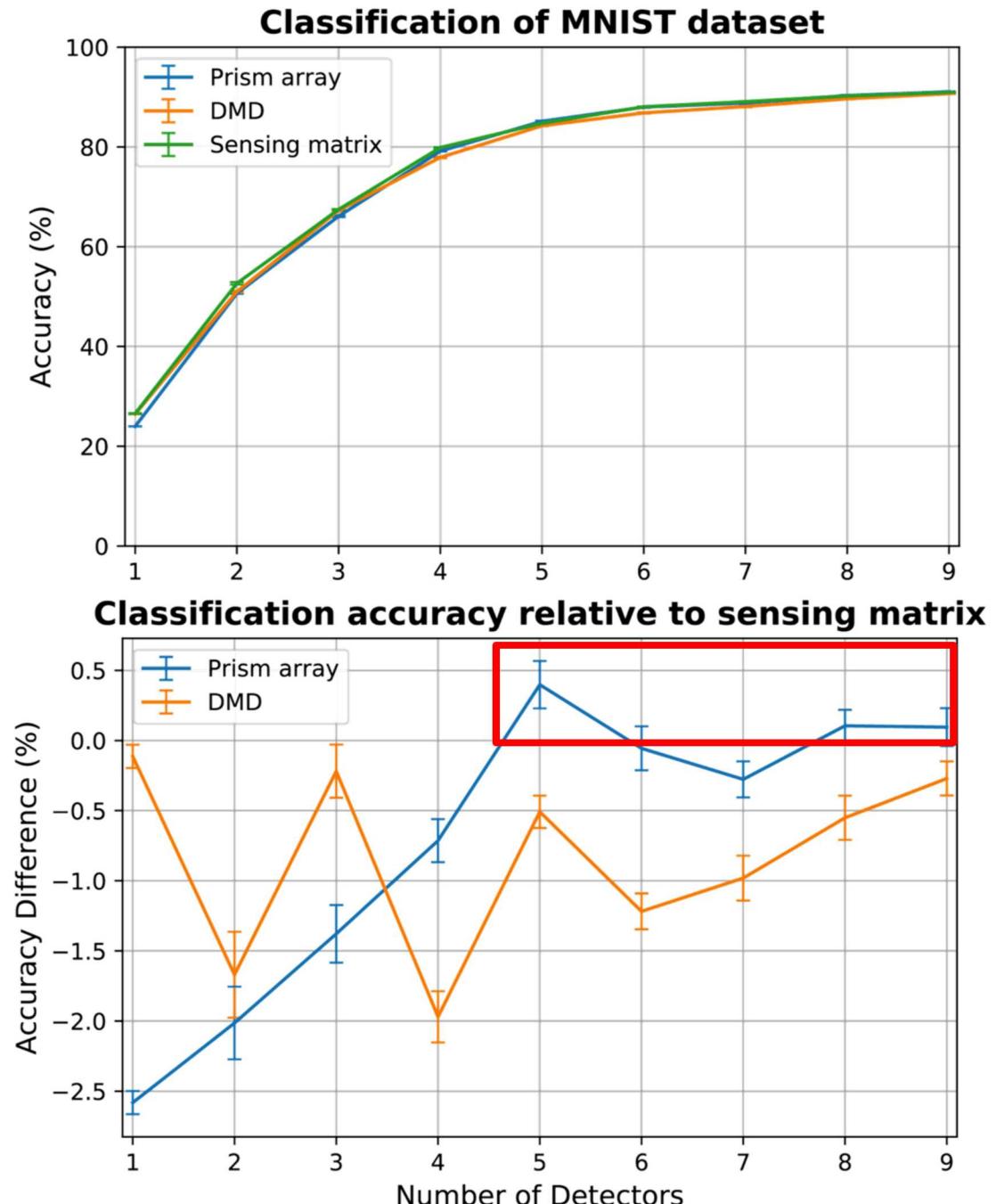
DMD design faithfully reproduces sensing matrix

- System response very similar to sensing matrix
 - Minimal blurring
- Lost values
 - Ray trace hits edge of micromirror
 - Expected to be removed with nonzero instantaneous field of view.
 - Collimated source gives worst case



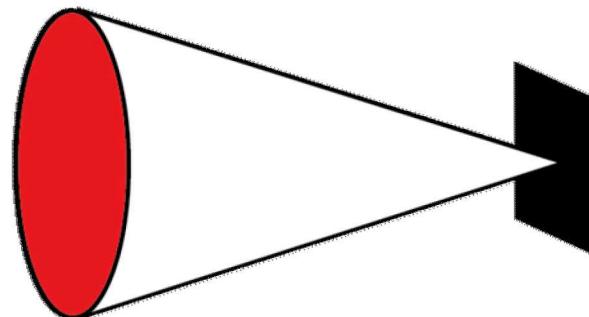
Good reproduction of sensing matrix

- Classifier trained on compressed data
 - Random forest
 - 60,000 training points, 10,000 test points
 - 10 random training/test data sets
- Both architectures have similar performance to sensing matrix
 - Within 3% over the range of 1 to 9 detectors
- Blurring improves performance
 - Decreases sparsity without increasing elements

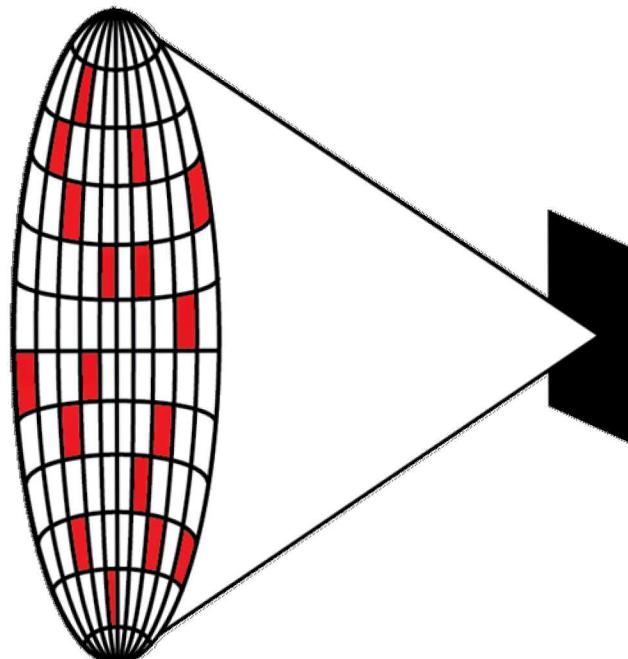


Similar throughput to imaging optics

- Imaging optics throughput
 - Instantaneous field of view
 - Area of aperture



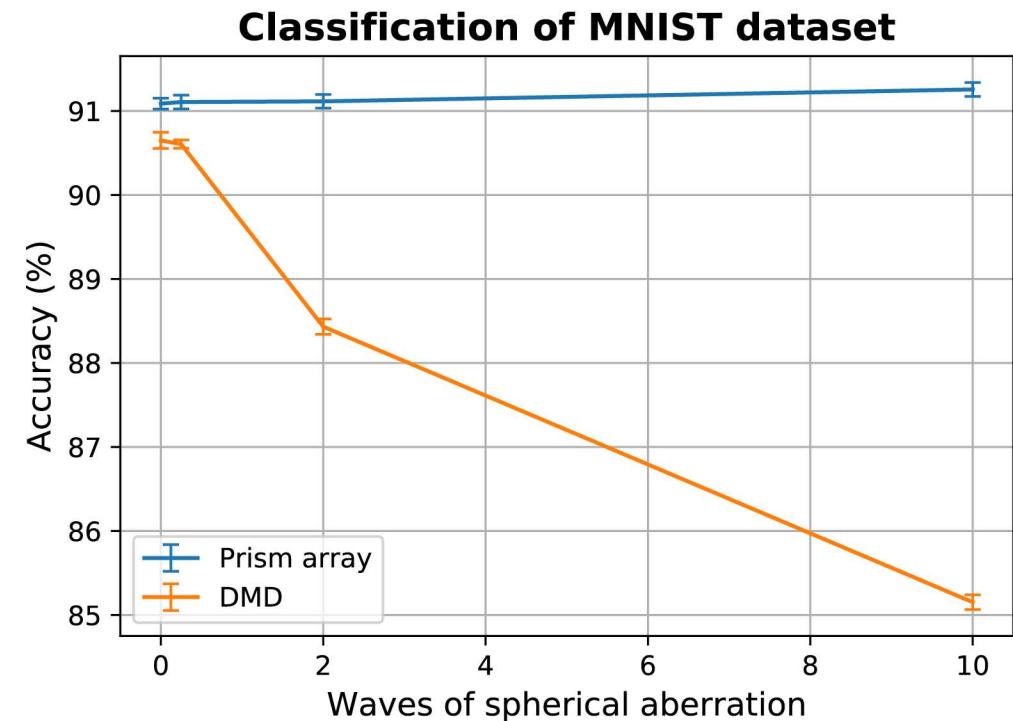
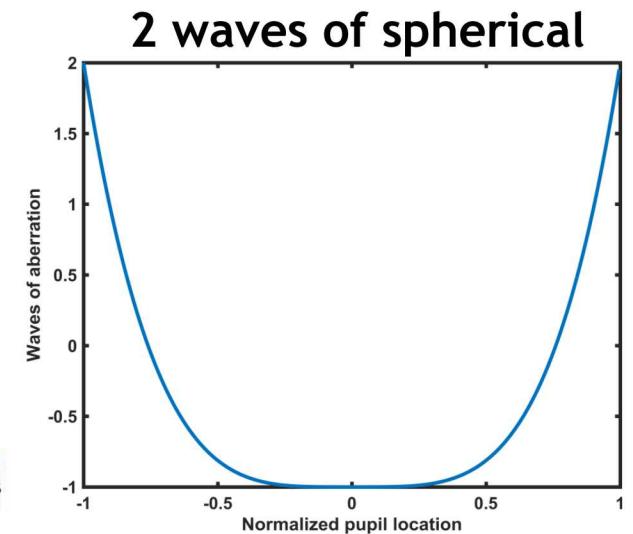
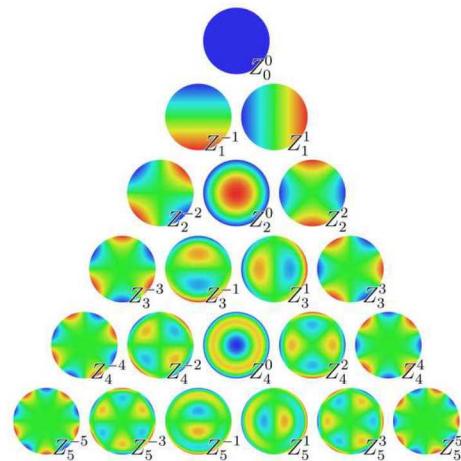
- Compressive sensing throughput
 - Instantaneous field of view
 - Large field of view
 - Weighted by sensing matrix
 - Effective area
 - Prism array – area of detector
 - DMD design – effective area at prism plane



- Comparison
 - F/4 lens with 5 μ m pixel –
 - 9 detectors prism array –
 - 9 detector DMD design –

How do the systems perform under non-ideal inputs

- Added aberration to the system
 - 9 detector case
 - Spherical aberration at the aperture plane
- Zernike surface
 - Converted to waves of Seidel aberrations
- Architectures respond very different to aberration
 - DMD architecture
 - Performance decreases with increasing aberration
 - Prism architecture
 - Performance slightly increases with increasing aberration
 - Similar to improved performance due to blurring





Questions?

- Radiometric
 - Similar to F/4 lens with $5\mu\text{m}$ pixels
- Raytracing
 - System response matrices
- Classification accuracy
 - Similar to sensing matrix
 - Blurring improves performance
- Aberration
 - Performance change highly dependent on architecture

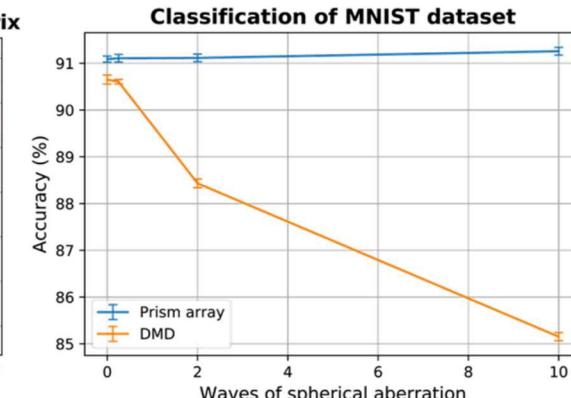
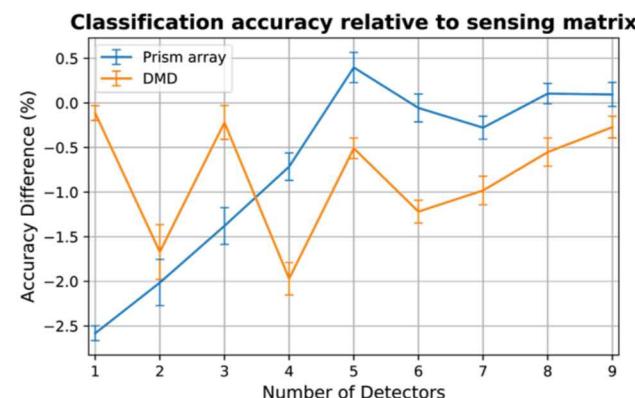
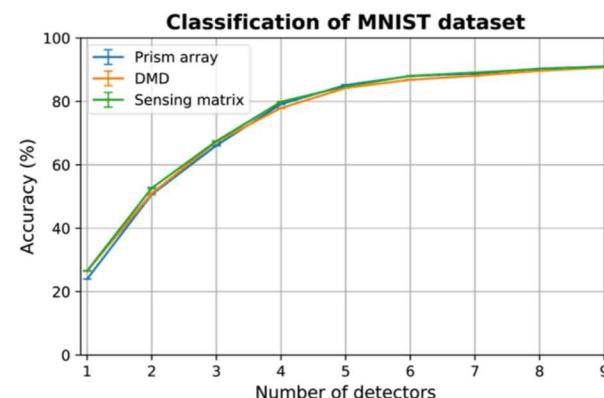
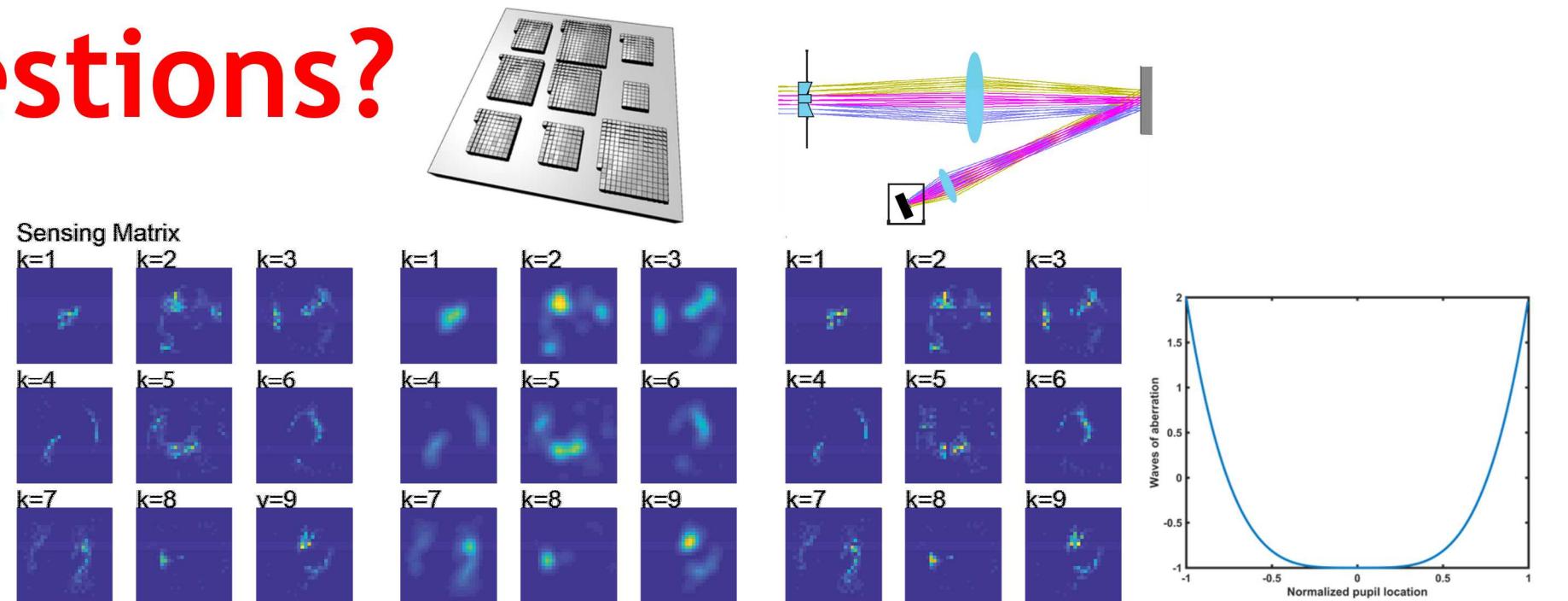


Image References

- https://commons.wikimedia.org/wiki/File:Zernike_polynomials2.png