

BDDC in Trilinos

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- **Jan Mandel (UC Denver)**
- **Olof Widlund (Courant Institute)**

- **Background:**
 - What is BDDC
 - Where does it fit in Trilinos
- **Recent Developments:**
 - Reduced size coarse spaces
 - Higher order elements
 - Inexact subdomain solvers
- **Using BDDC:**
 - Getting started
 - Features & Limitations
- **Ongoing Efforts:**
 - ExaWind project
 - Communication-friendly decompositions
 - GPU-based inexact solvers

Two Flavors of Domain Decomposition

- **Iterative Substructuring:**
 - FETI-DP¹ and BDDC² fall into this class
 - Schur complement methods (if exact solvers)
 - Communication restricted to interfaces
 - Ideas tied to substructuring analysis
- **Overlapping Schwarz:**
 - FROSch³ in Trilinos/ShyLU does this
 - Communication in overlap regions
 - Can work with fully-assembled matrices
 - Ideas date back to Hermann Schwarz, 1870.

¹ Finite Element Tearing and Interconnecting – Dual Primal

² Balancing Domain Decomposition by Constraints

³ Fast and Robust Overlapping Schwarz (parallel implementation of GDSW⁴)

⁴ Generalized Dryja Smith Widlund

Substructuring

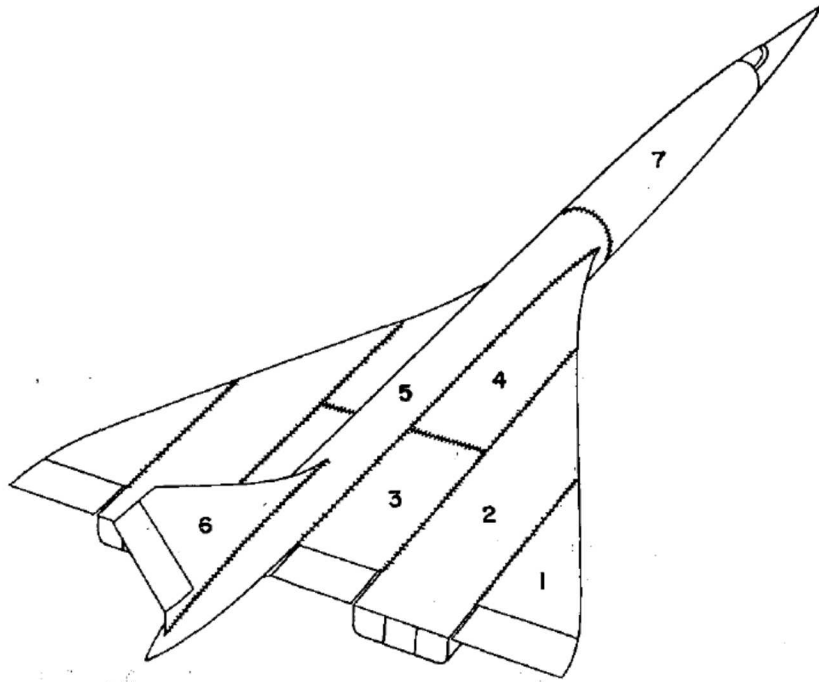


FIG. 3. Typical substructure arrangement for delta aircraft.

Idea: restrict problem to interfaces

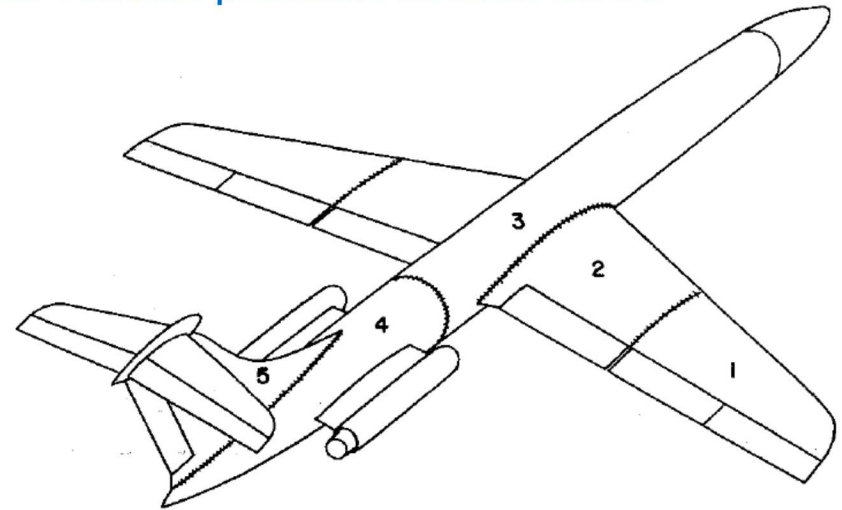
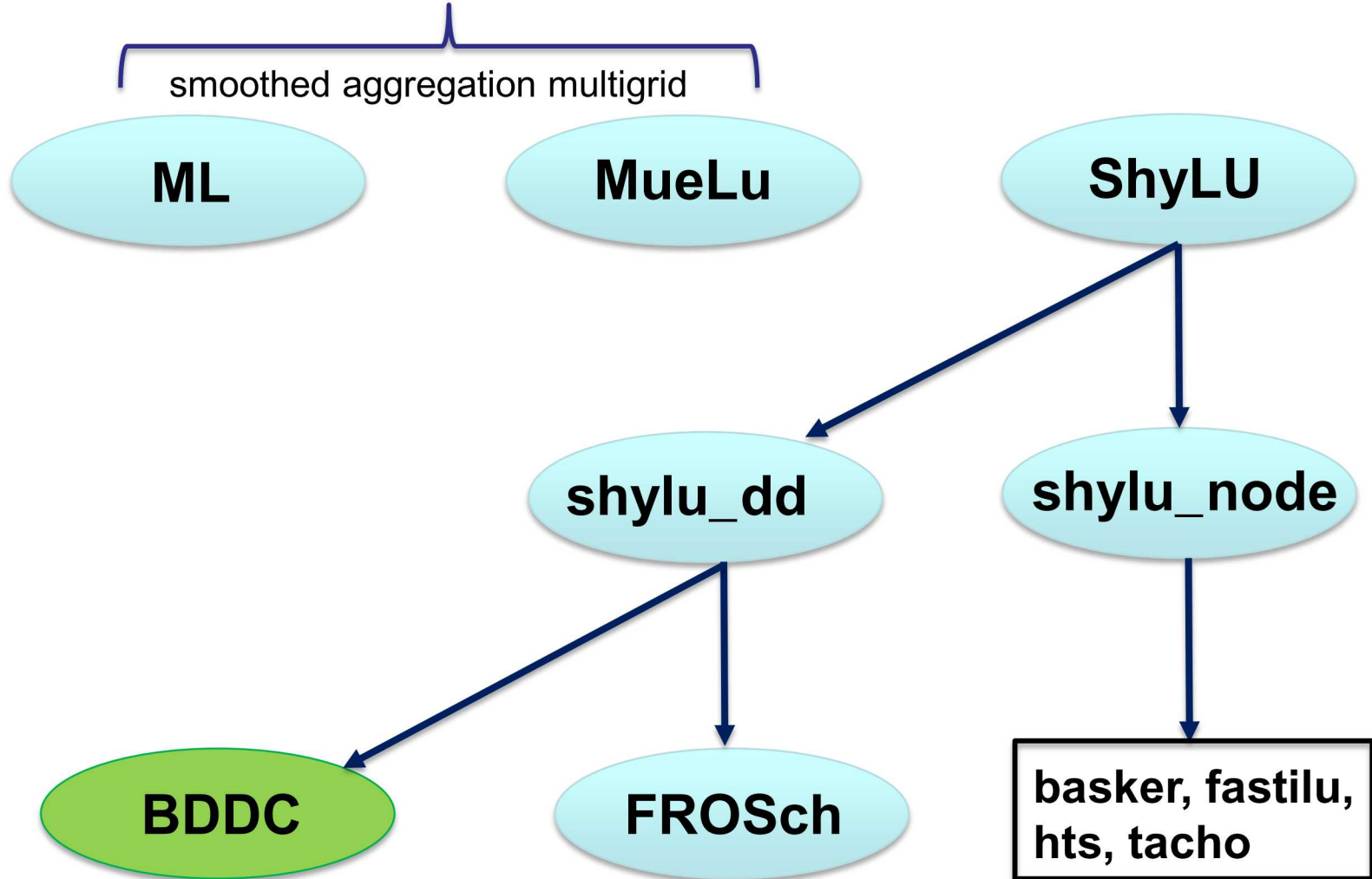


FIG. 4. Typical substructure arrangement for conventional aircraft.

P63: J. S. Przemieniecki, "Matrix Structural Analysis of Substructures",
AIAA Journal, Vol. 1, pp. 138-147, 1963.



Where BDDC Fits



Recent Developments

- **Reduced size coarse spaces*:**
 - Why: Less memory, fewer computations, fewer coarse levels
 - Available in next pull request

Problem: Unit cube decomposed into smaller cubic subdomains. Results for scalar case & edge-based coarse spaces.

Speedups for proposed approach and ratios of coarse problem dimensions

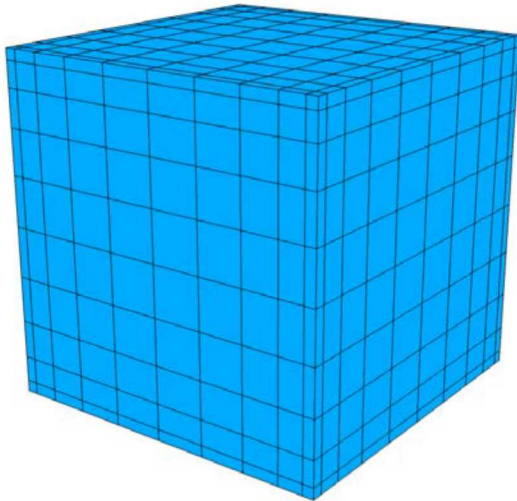
| # subdomains | Initialization | Solve | ratio n_c |
|--------------|----------------|-------|-------------|
| 13,824 | 1.8 | 1.0 | 0.32 |
| 21,952 | 2.1 | 1.1 | 0.32 |
| 32,768 | 2.5 | 1.2 | 0.32 |
| 46,656 | 3.0 | 1.4 | 0.32 |

* A Vertex Coarse Space for BDDC in Three Dimensions, 25th International Domain Decomposition Conference, St. John's, Newfoundland, Canada, July 23-27, 2018 (with KHP and Olof Widlund)

Recent Developments

■ Higher order elements*:

- Treat each higher order element as a subdomain
 - Challenging computations isolated to individual elements
- Coarse problem involves assembly of lower order elements
 - We know how to solve this problem
- Existing theory, promising results, available next pull request
- Use old idea from Orszag (1980)



| | K_p (dense) | K_h (sparse) |
|----------------------|------------------|-------------------|
| Memory | $O(p^6)$ | $O(p^3)$ |
| Factorization work | $O(p^9)$ | $O(p^6)$ |
| Factorization memory | $O(p^6)$ | $O(p^{4/3})$ |
| AMG initialization | | $O(p^3)$ |
| AMG memory | | $O(p^3)$ |

optimized matrix-vector products
require $O(p^4)$ work

* A Memory Efficient BDDC Algorithm for Higher Order Elements, 25th International Domain Decomposition Conference, St. John's, Newfoundland, Canada, July 23-27, 2018.

Recent Developments

- **Inexact subdomain solvers:**
 - Factorization times and memory usage of sparse direct solvers can be prohibitive
 - Theory exists for inexact subdomain solvers, but some care must be taken to preserve scalability
 - Optional dependency on MueLu now available
 - Prospects for sparse direct solvers on GPUs not promising
 - Work in progress on GPU-based inexact solvers
 - Early results encouraging
 - Plan to make available next pull request

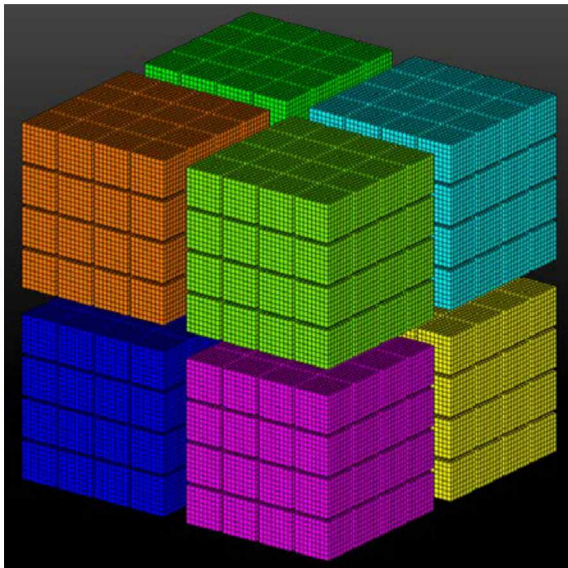
Using BDDC

- **Features:**
 - Multiple subdomains per MPI rank
 - Tpetra for parallel communications, but no TpetraCsr
 - Matrix-vector products on each MPI rank and then reduced
 - Concurrent execution across multilevel hierarchy

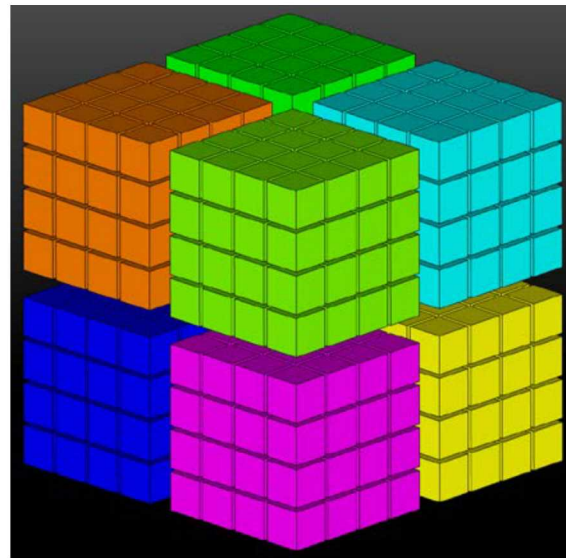
- **Limitations:**
 - Only scalar elliptic & elasticity problems currently supported
 - Subdomain matrices prior to global assembly needed
 - Won't work with fully assembled matrices

Ongoing Efforts

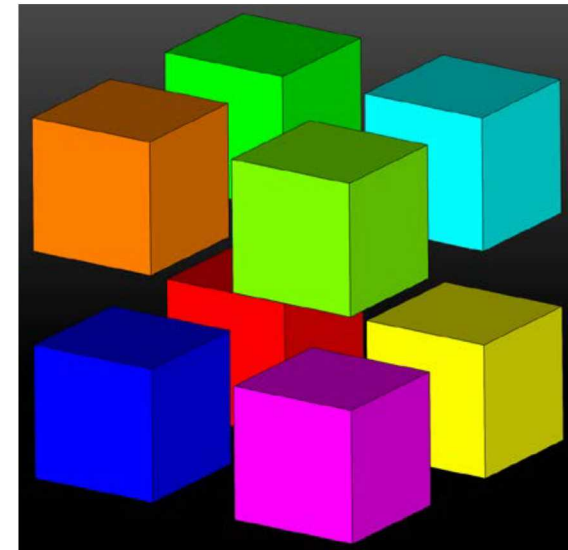
- **ExaWind Project:**
 - Solver approaches for overset methods
 - Running effectively on GPUs
- **Communication-friendly decompositions:**
 - Reduce communication across compute nodes
 - Preserve favorable sparsity across all levels



decomposition for 8 of 8000 nodes



first level coarsening, no comm



second level coarsening 12

Ongoing Activities

- **GPU-based Inexact Solvers**
 - **Variety of approaches being developed/evaluated**
 - **Avoid downsides of standard coarsening**
 - **Domain decomposition like smoothers**
 - **More classical AMG-like methods w/ some twists**

Thank You!

Extra Slides

Selected References

■ BDDC

- Clark R. Dohrmann, “A preconditioner for substructuring based on constrained energy minimization”, *SIAM J. Sci. Comput.*, 25:246-258, 2003.
- Jan Mandel, Clark R. Dohrmann, and Radek Tezaur, “An algebraic theory for primal and dual substructuring methods by constraints”, *Appl. Numer. Math.*, 54:167-193, 2005.
- Santiago Badia, Alberto F. Martin, and Javier Principe, “Multilevel balancing domain decomposition at extreme scales”, *SIAM J. Sci. Comput.*, 38:C22-C52, 2016.