

Photos placed in horizontal position
with even amount of white space
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Big-Data X-ray Phase Contrast Imaging System Simulation Challenges

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Introduction

- Is it possible to create a big-data X-ray Phase Contrast Simulator?
 - Fine resolution
 - Wide field-of-view
 - Bremsstrahlung Radiation

- Specifically, a Talbot-Lau XPCI System
 - Three gratings and an object of interest
 - Source-to-Detector on the order of meters
 - 2x2 inch detector with 2048x2048 pixels

Continued

- Why BDXPCI?
 - Predict and corroborate experimental results
 - Quantify influence of imperfections and variation of system
 - Forward-projector for iterative CT reconstruction algorithms

- Challenges
 - Computationally daunting
 - Numerical stability/accuracy
 - Big-data/Information movement across architecture

Background

- A brief literature survey yielded no Talbot-Lau simulations
- Four efforts will be briefly discussed
 - Peterzol et. Al.
 - Wolf et. Al.
 - Cipiccia et. Al.
 - Peter et. Al.
- Although these efforts are not ideal fits for our objective, they help identify challenges in BDXPCI.

- Robust and deterministic implementation
 - Large FOV
 - Grating-free XPCI

- CAD Model object representation
 - Efficient
 - Large objects
 - NURBS

- Challenges
 - CAD limits representable objects
 - Can gratings be treated as objects?

- Fast XPCI
 - Parallelizable
 - Restructure computation from 2D plane wave to 1D lines.
- Acknowledges big-data problem
 - Only use information relative to give 1D line computation.
 - Full-scale representation example: >16TB
- Challenges
 - Will spherical waves add computational complexity?
 - Limited FOV
 - Although optimized, achieved 100 pixels processed per second.

Cipiccia et. Al. and Peter et. Al.

- Both propose Monte-Carlo methods
 - Talbot imaging represented
 - Good agreement with experimental data
- Approximately 10^9 particles are simulated.
 - Small FOV
 - Short propagation
- Challenges:
 - MC is very computationally expensive
 - Parallelization is challenging

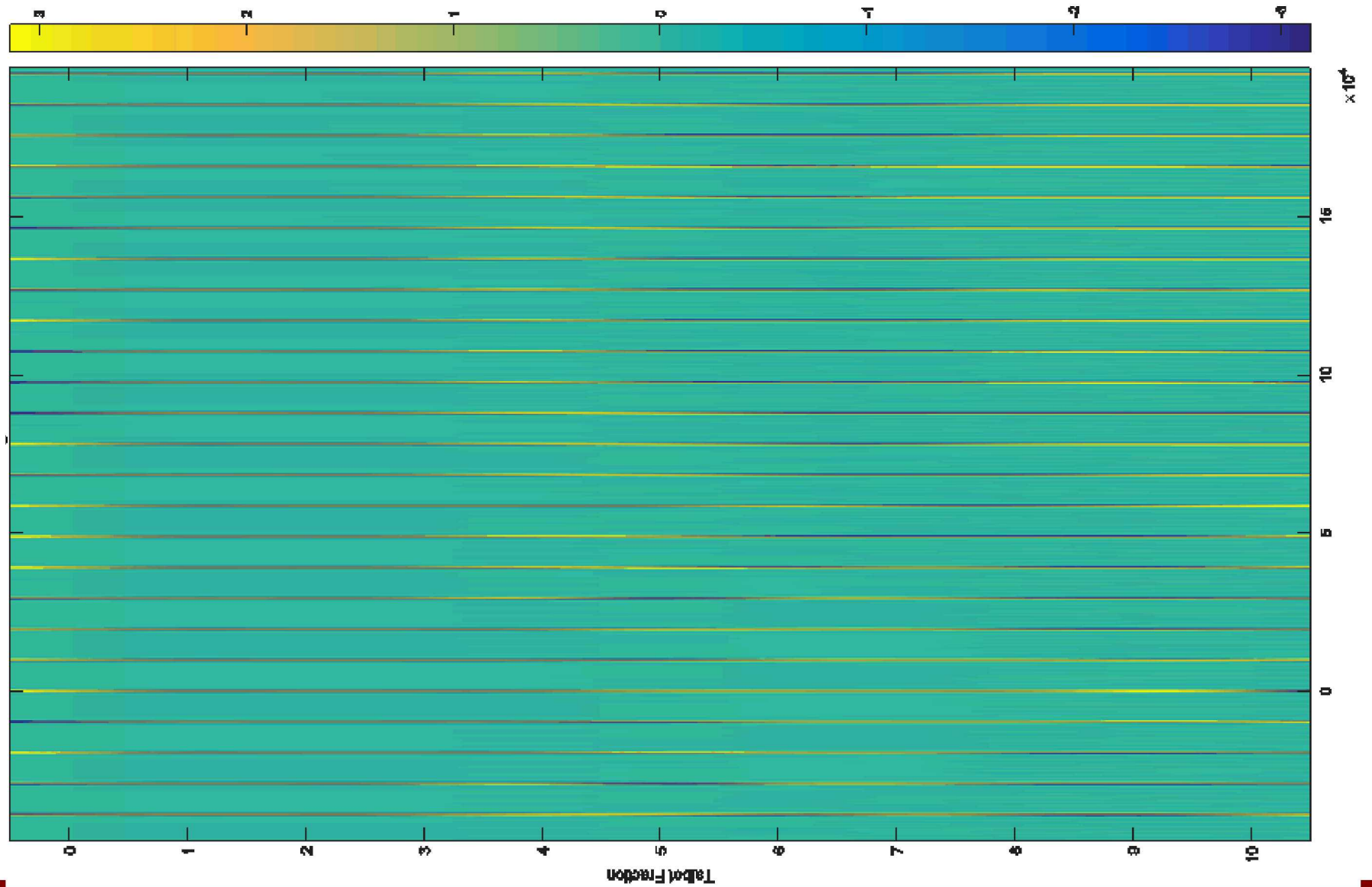
Approach

- Try Talbot-Lau using Peterzol et. Al. inspired approach.
 - Most efficient approach identified
- Represent each grating and object of interest as a distinct object.
 - Is CAD sufficient.
 - Voxelized representation may be needed
- Very fine sampling is needed
 - Over large FOV, big data problem
 - Interpolation stability
- Propagation will require convolution
 - FFT essentially required.
 - FFT stability on large arrays/vectors is a problem.

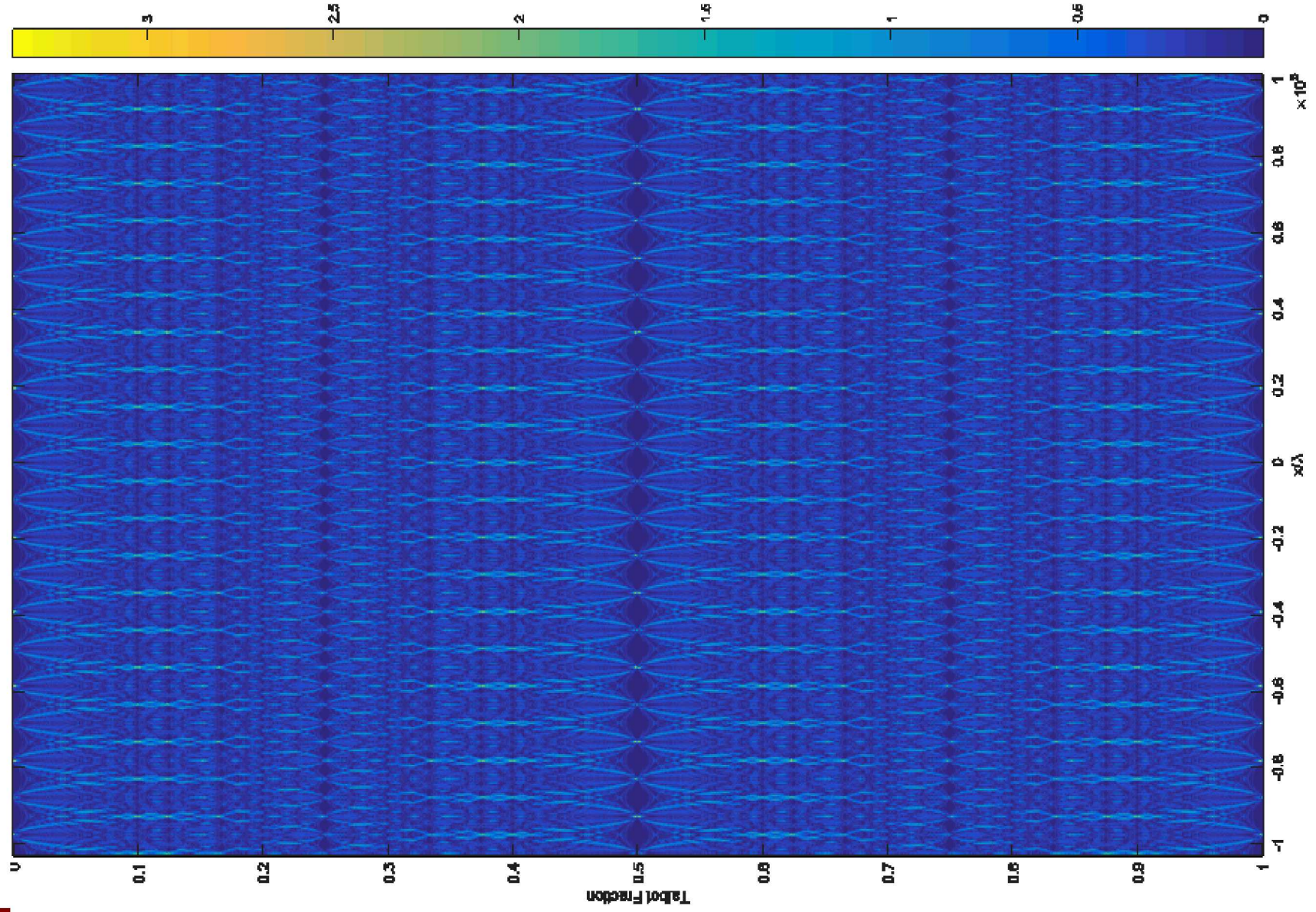
Talbot Images

- To illustrate difficulty of Talbot imaging on big data, two demos will be presented
- Demo 1:
 - 1D Plane wave Talbot images propagated over 10 Talbot distances
 - 2^{13} sampled points
 - $3/40$ aperture ratio
 - FFT numerical stability
- Demo 2:
 - Compare 2 Talbot images where input differs by 10^{-16}
 - Influence of error in object sampling.

Demo 1



Demo 2



Conclusions

- Although challenges exist, BDXPCI may be feasible.
 - Algorithm Design
- Graphics processors may help
 - Not without challenges.
- Industrial NDT/NDE R&D will benefit
 - System characterization
 - Polychromatic Radiation
 - Reconstruction algorithms.