

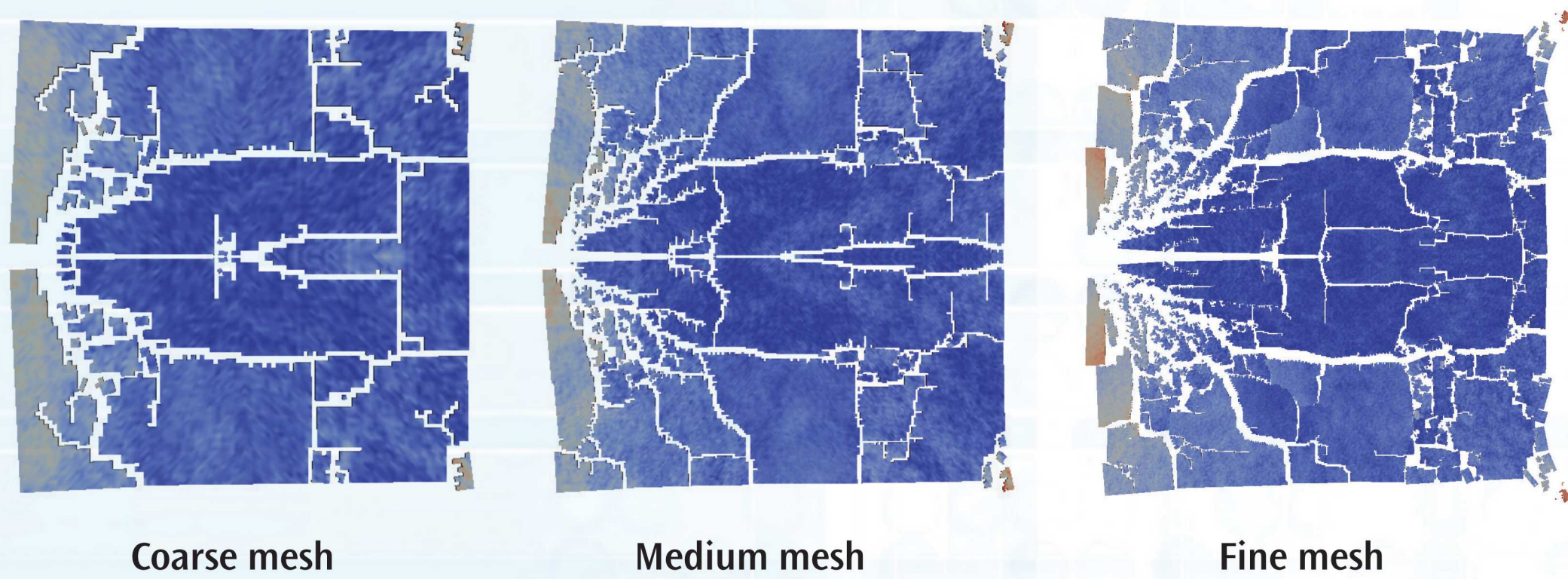
Phase-field Fracture and Inverse Methods for Nonlinear Dynamics

Michael Tupek

Damage models with element death

- Fracture modeling is critical to predicting the performance and reliability of many Sandia components and systems
- Many fracture models are ill-posed and non-convergent

Max principal stress criterion with element death shows significant mesh dependence



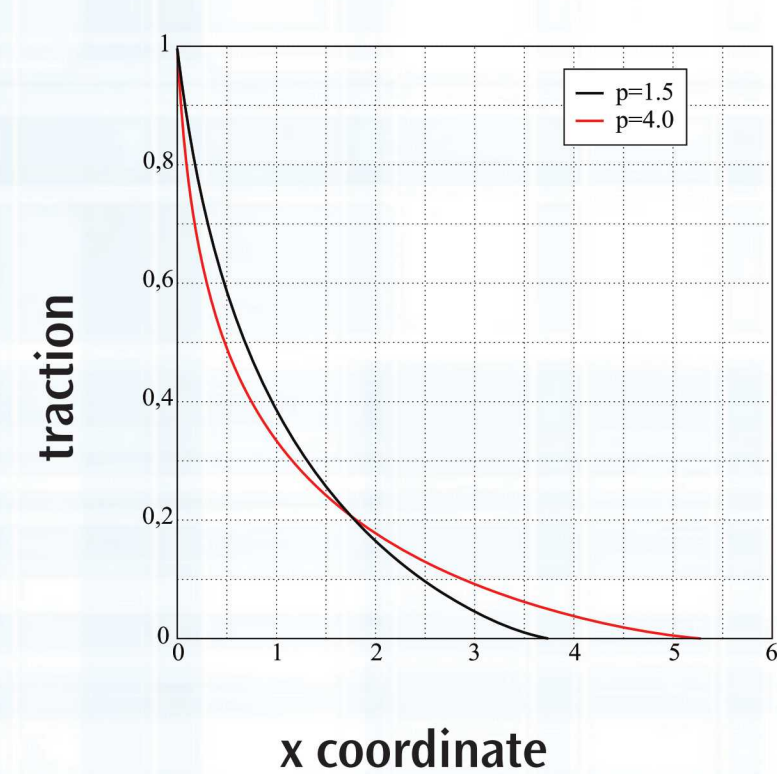
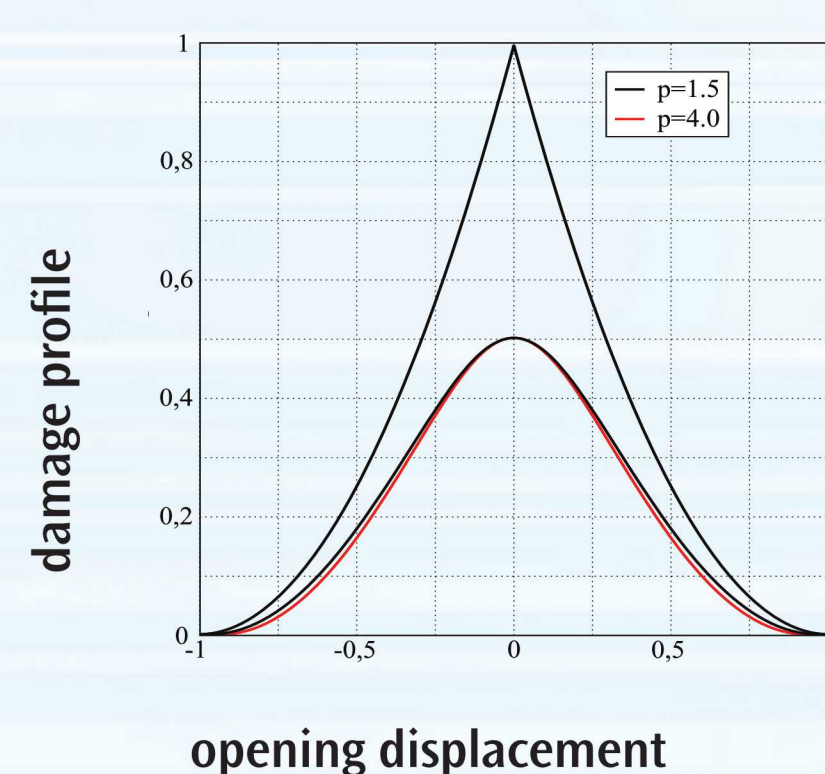
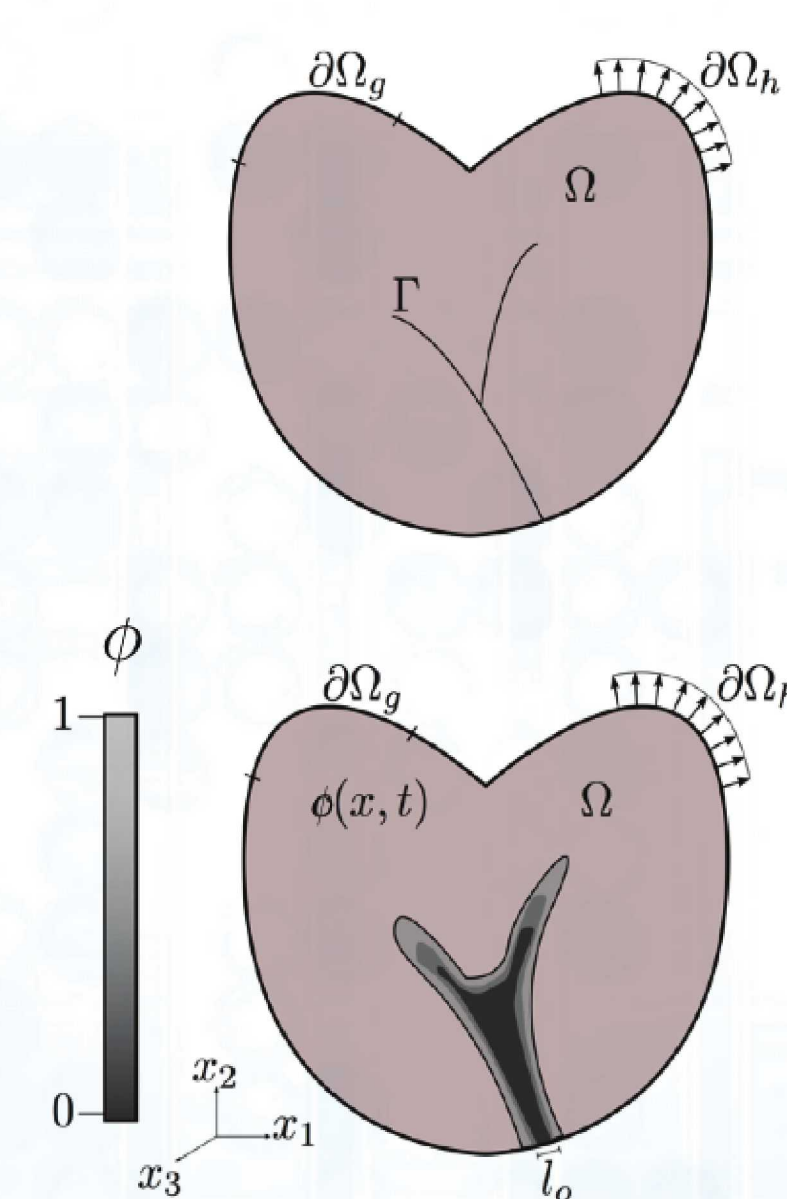
Cohesive phase-field model

- Regularized phase-field model by Lorentz, et al. 2011
- Shown to converge to cohesive zone model as $l \rightarrow 0$

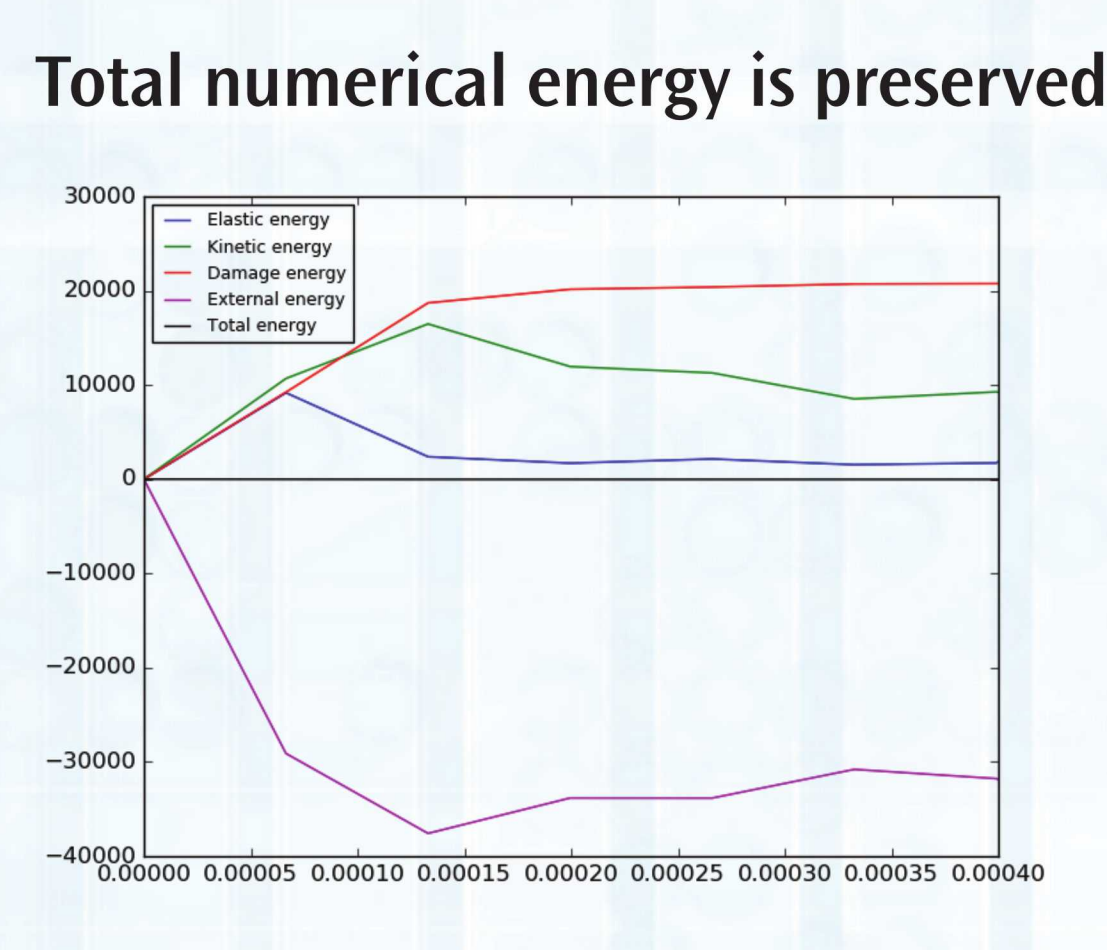
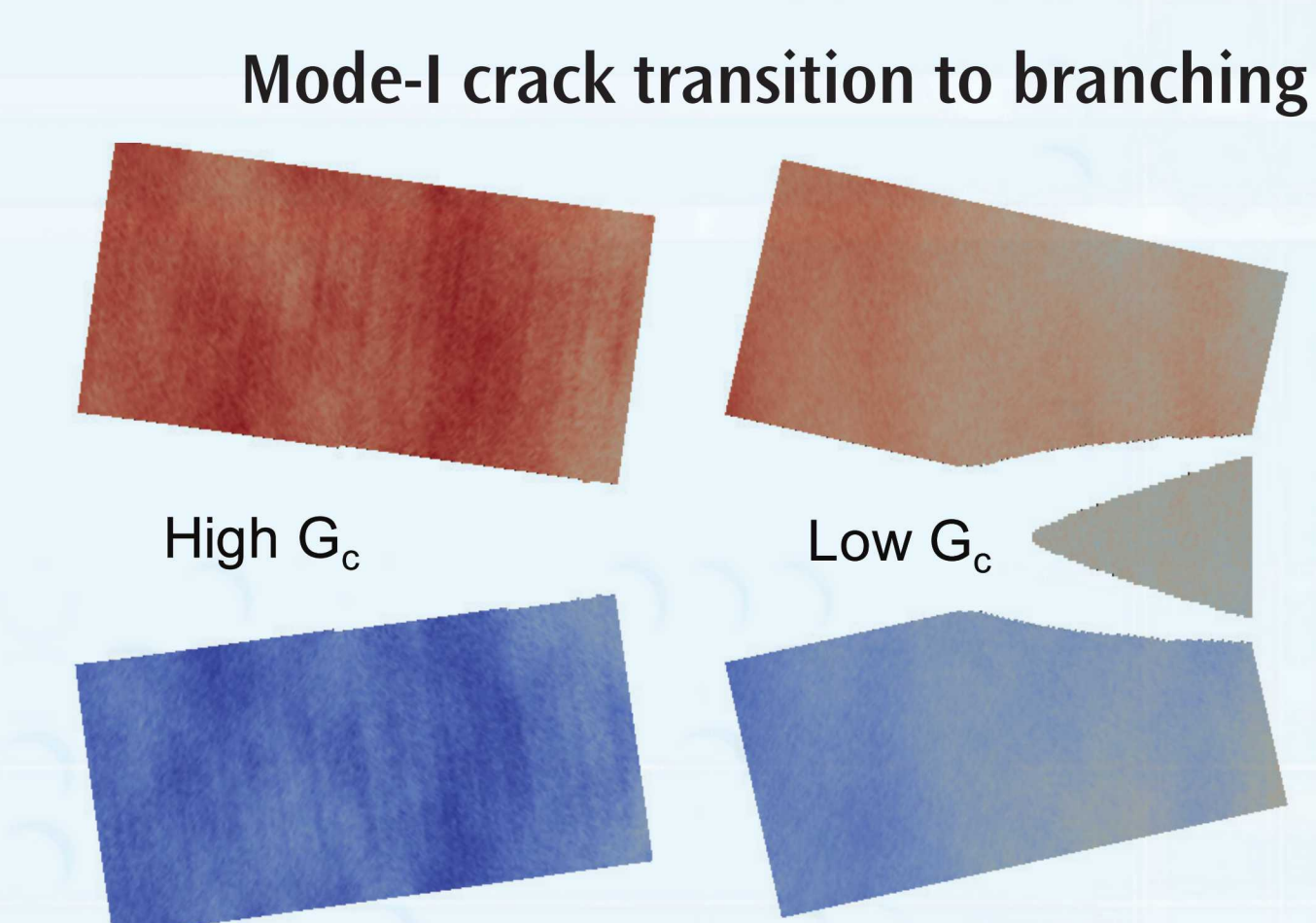
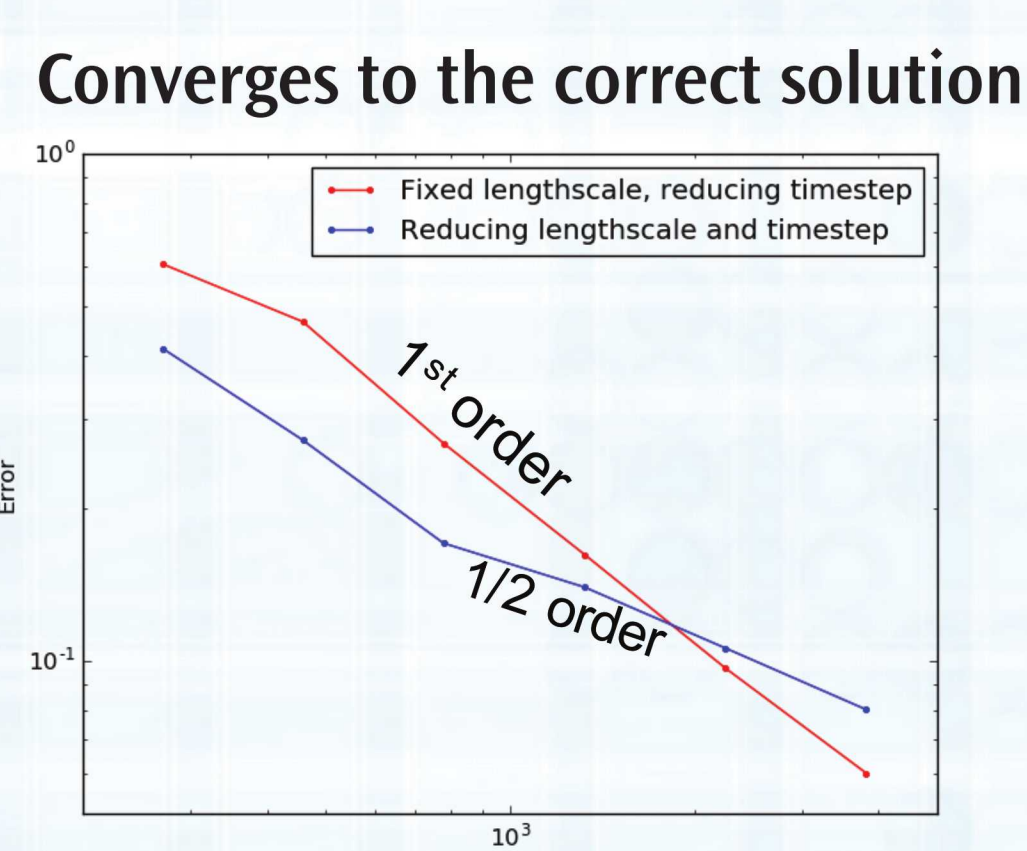
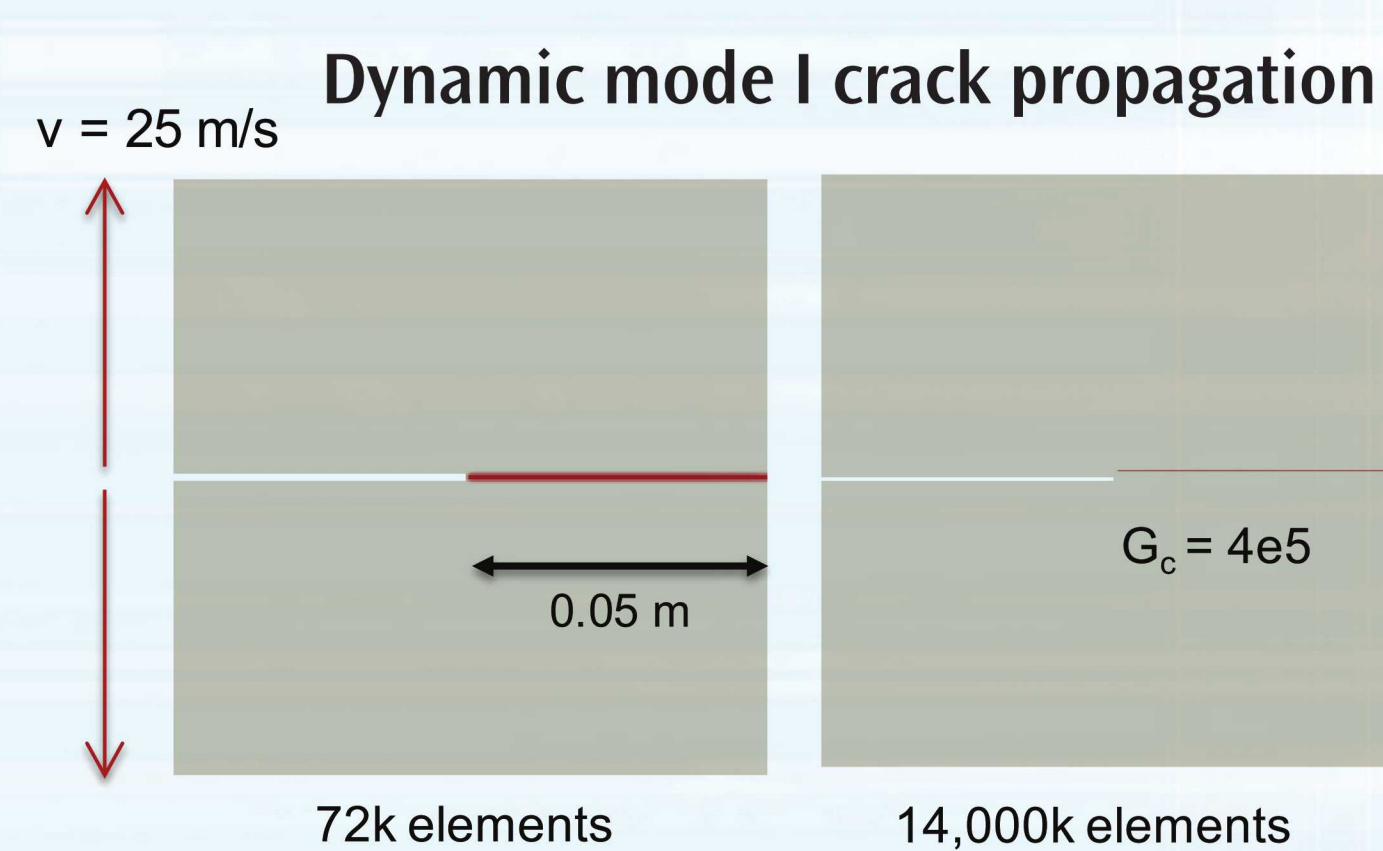
$$\rho \ddot{\mathbf{u}} = \nabla \cdot \boldsymbol{\sigma}, \quad \boldsymbol{\sigma} = g(\phi) \frac{\partial \psi_e^+}{\partial \boldsymbol{\epsilon}} + \frac{\partial \psi_e^-}{\partial \boldsymbol{\epsilon}} \quad \text{Momentum balance}$$

$$-g'(\phi) \psi_e^+ - k + c \nabla^2 \phi \quad \text{Phase field equation}$$

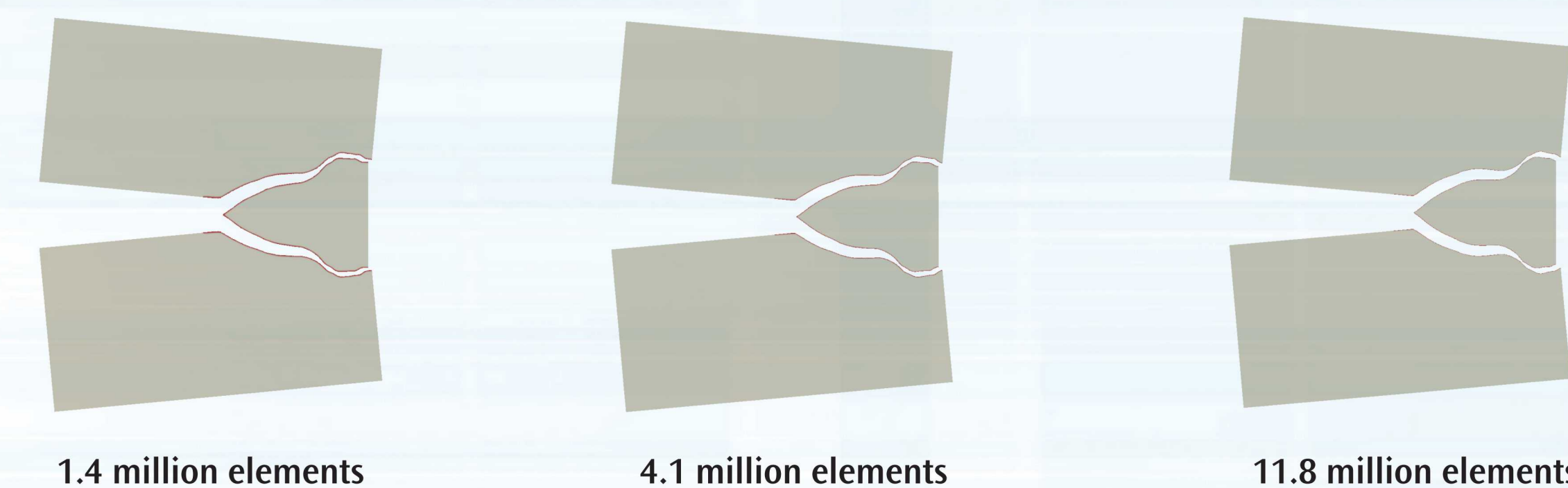
$$g(\phi) = \frac{(1-\phi)^2}{1 + (m-2)\phi + (1+pm)\phi^2} \quad \text{Phase potential}$$



Accuracy



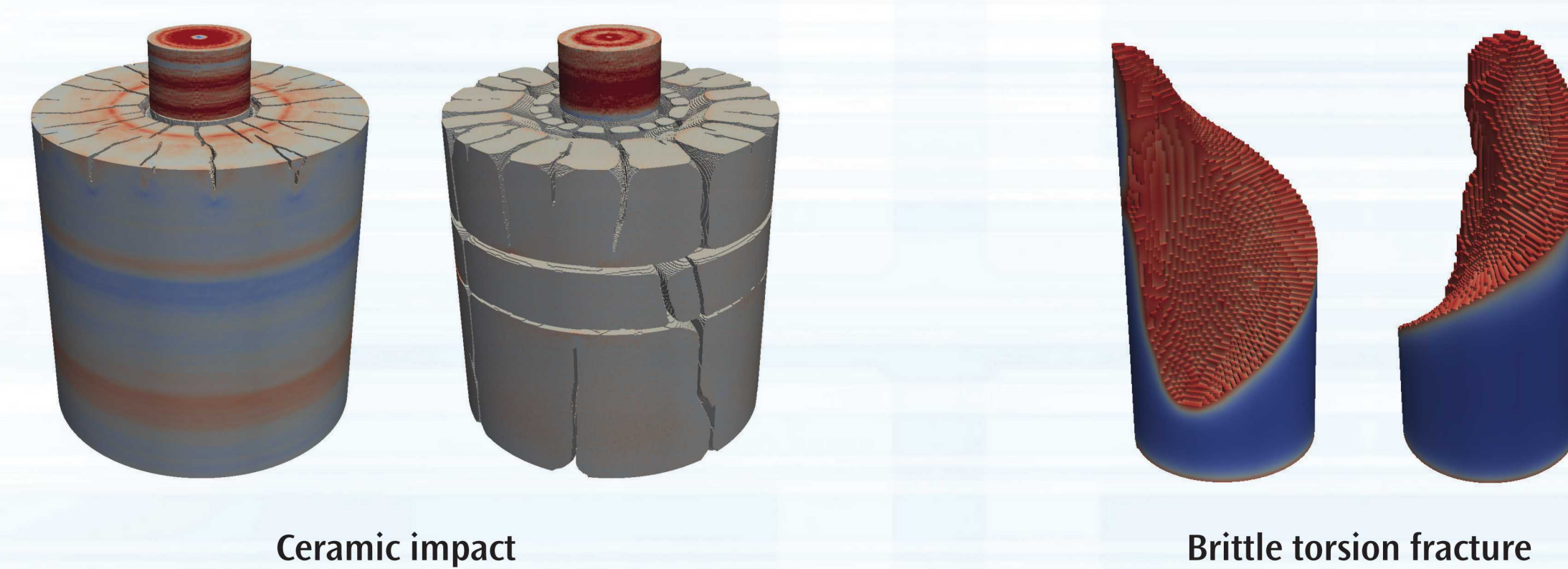
Branching: mesh insensitivity



Branching is emergent, not prescriptive

Runs in ~5 hours on 1 GPU

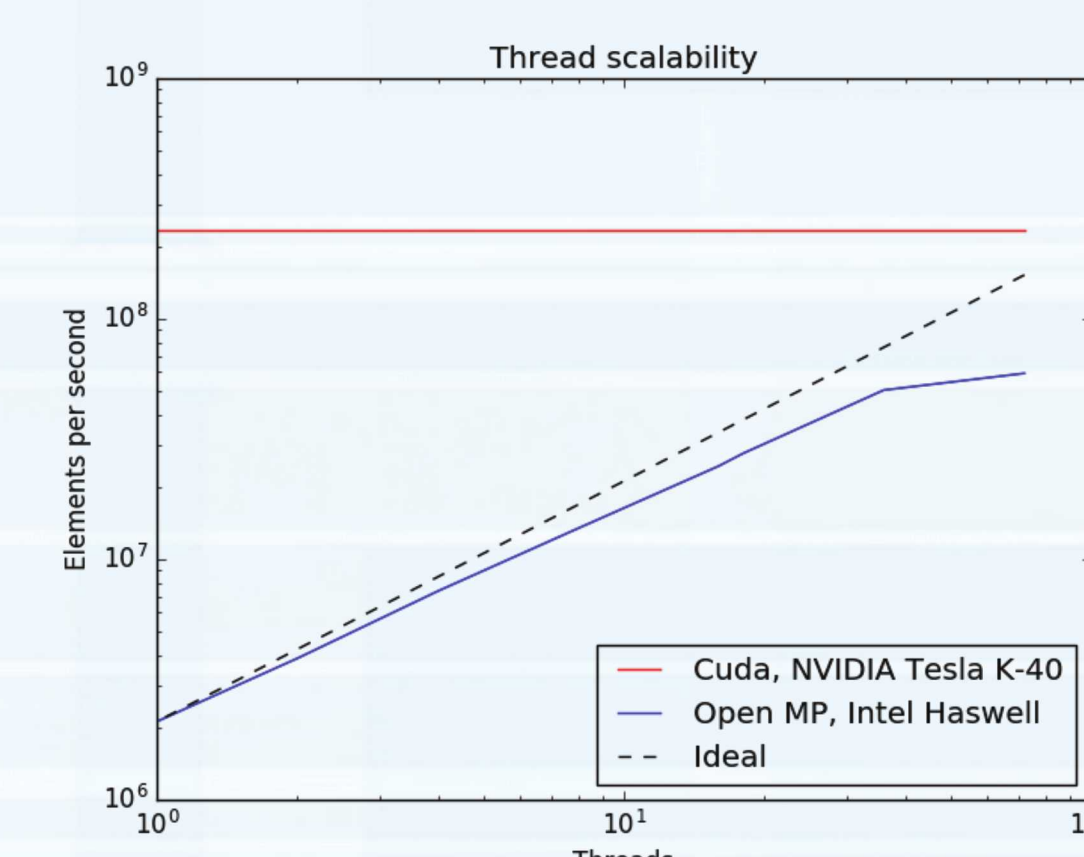
Branching: mesh insensitivity



- Captures complex 3D crack patterns
- No explicit geometry representation
- Naturally predicts initiation, branching and coalescence

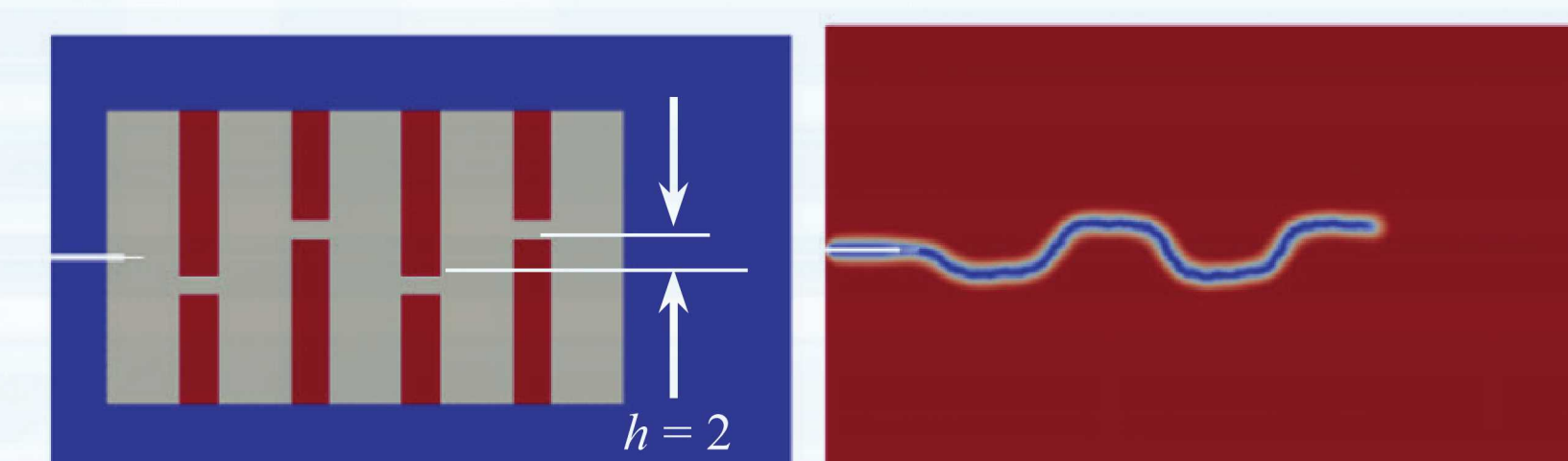
Thread scalable, platform portable

- Sandia's Kokkos library allows cross-platform, thread scalable implementations
- GPU: > 110 X faster
- 250 million elements per second
- Open MP scales

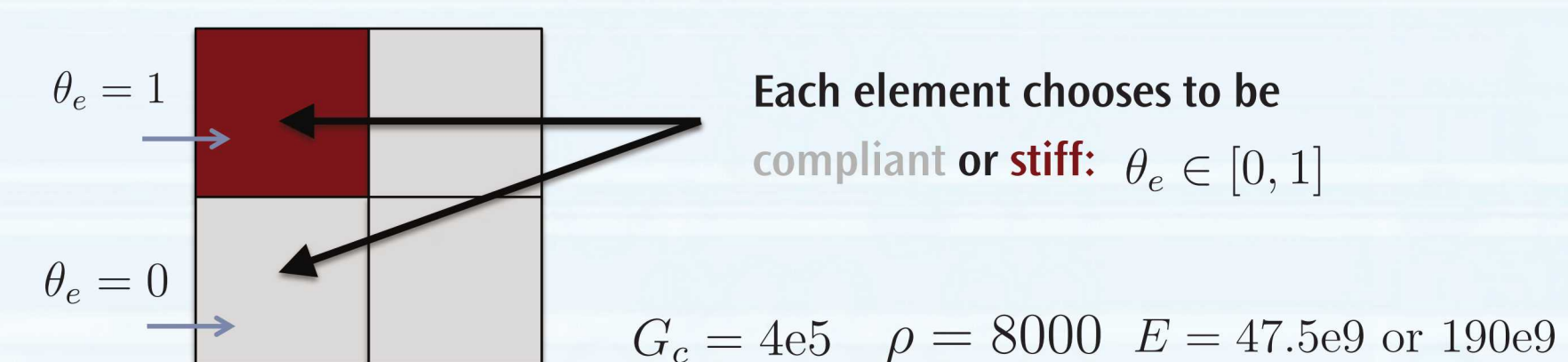


Heterogeneous material design

- Hossain, Hsueh, Bourdin, Bhattacharya 2014 show heterogeneous materials can be tougher than constituents!



- Use adjoint method and Sandia's Rapid Optimization Library to design tougher materials



Nonlinear dynamic inverse problem

- Compute adjoint sensitivities for nonlinear dynamic problems
- >200,000 sensitivities at the cost of ~7 forward solves!

