

*Exceptional service in the national interest*



```

; Attributes: bp-based frame

; int __cdecl _tmainCRTStartup()
__tmainCRTStartup proc near

var_2C= dword ptr -2Ch
var_28= dword ptr -28h
nested= dword ntr -24h

```

```

ELSE (* Near absolute call *)
  IF OperandSize = 64
    THEN
      tempRIP ← DEST; (* DEST
      IF stack not large enough
        THEN #SS(0); FI;
      Push(RIP);
      RIP ← tempRIP;
    FI;

```

6854	7369	6920	2073	756a	7473	6120	6420
6d75	2062	6574	7478	6620	6c69	2c65	6220
7475	4920	6e20	6565	6564	2064	6f73	656d
7420	7865	2074	6f73	7420	6168	2074	2049
6f63	6c75	2064	6174	656b	6120	7320	7263
6565	736e	6f68	2074	666f	7320	6d6f	2065
7573	6570	2072	7773	6565	2074	6f6c	6b6f
6e69	2067	6962	616e	7972	202e	6649	7920
756f	6720	746f	6220	726f	6465	6520	6f6e
6775	2068	6f74	6620	6769	7275	2065	756f
2074	6877	7461	7420	6968	2073	6173	7379
202c	6f79	2075	6873	756f	646c	6520	6d2d
6961	206c	656d	6120	2074	7473	6167	6e69
4065	6173	646e	6169	672e	766f	002e	

# Debugging Demonstration

Sherry Gaines

But first....

# **A BIT ABOUT SANDIA AND MY GROUP**

# Advanced Software Engineering





# Advanced Software Engineering (ASE) Organization 9520

## ■ Vision

- We are the recognized provider of secure intelligent technology solutions.

## ■ Mission

- We develop solutions for National Security Missions, providing technologies that are leveraged by Mission Support.





# Advanced Software Engineering

## Core Competencies

- Algorithmic Research
- Technology Assessments - Application & Infrastructure Security
- Business Modeling & Analysis, including Requirements Engineering
- Custom Software & Application R&D
- Cyber Modeling & Simulation Architecture Systems
- Cyber Security R&D (encryption, large scale simulations, other...)
- Trusted Systems R&D
- Data Science & Analytics Services (Predictive Analytics)
- Integration Frameworks
- Engineering R&D Solutions into Production Environments
- Satellite Ground System & Data Management Software Systems
- Safeguards & Security Information Systems
- Native Mobile Application Software & Infrastructure (iOS, Surface, Android)
- Emerging Technology Applications



# Security Information Systems

Enabling our customers by providing technology solutions that improve their productivity and deliver a substantive return on investment.

- Transforming prototype systems into reliable and maintainable solutions.
- Automating processes to allow for reliable solutions and redirecting personnel from administrative to substantive activities.
- Developing solutions that incorporates the necessary engineering controls and interfaces to ensure the safety and security of the laboratories.

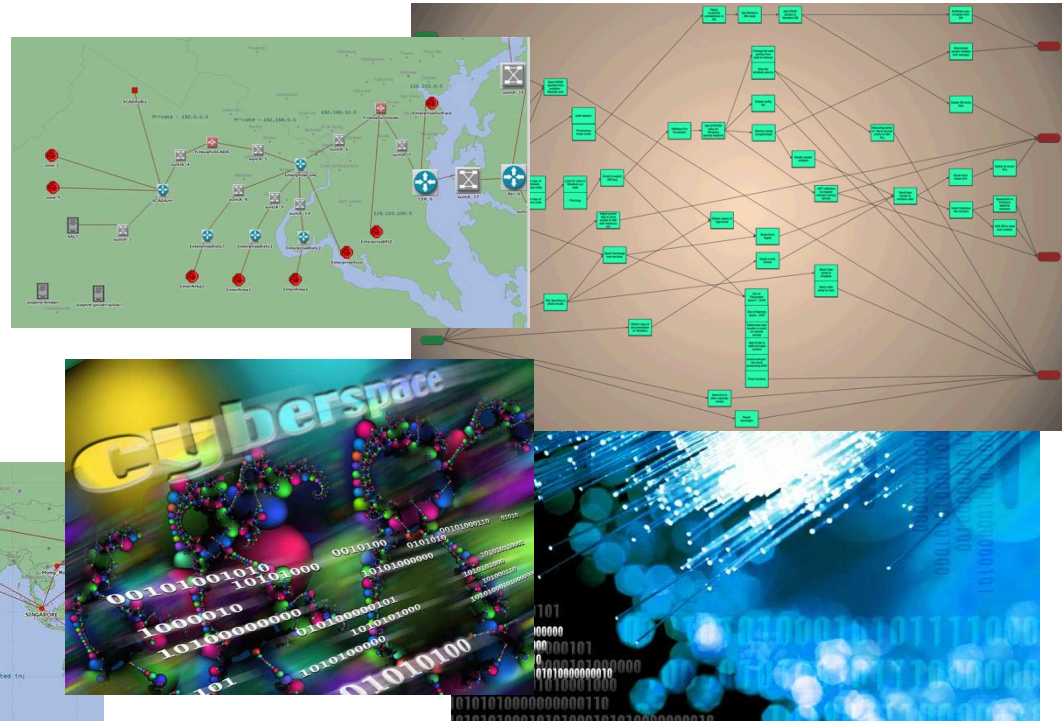




# Cyber Analysis R&D Solutions

Information security-related research and development as well as providing security expertise in support of the many phases in the software engineering lifecycle.

- Cyber Modeling & Simulation
- Architecture Security Services
- Large-Scale Emulytics™
- Application Security Services
- Cyber Technical Assessments
- Cyber Security Research

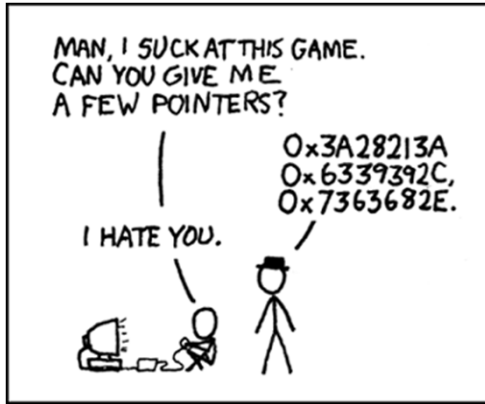


Now onto debugging....

**WHY DO I CARE?**



# Usually.... pointers



<https://xkcd.com/138/>



\* 37prime.com

<https://xkcd.com/371/>



# Which of these are pointers?

1. `char * superSweetChar;`
2. `char superSweetChars[42];`
3. `char lonelySweetChar;`
4. `UINT64 addressOfThing;`
5. `PUINT64 addressOfThing2;`
6. `int thisNeatFunction(int, char);`
7. `int (*thisOtherNeatFunction)(int, char);`

# What do we use pointers for?

- Pointing to dynamically allocated data
- Referencing data within structures
- Typically for pointing to beginning of strings
- Pointing to start of arrays
- ....

# Why do our programs crash?

- What about using pointers incorrectly makes our programs crash?
- Usually Operating System memory layout and protections!
  - Programs cannot read into each others memory
    - Unless specifically allowed
  - Programs cannot read address 0!
    - `NULL == 0`
  - User mode programs cannot read kernel mode memory
    - With new hardware features, the reverse is true in some cases as well
  - Page Tables!
    - Control what application can access what memory

# Pointer problems cause vulnerabilities!

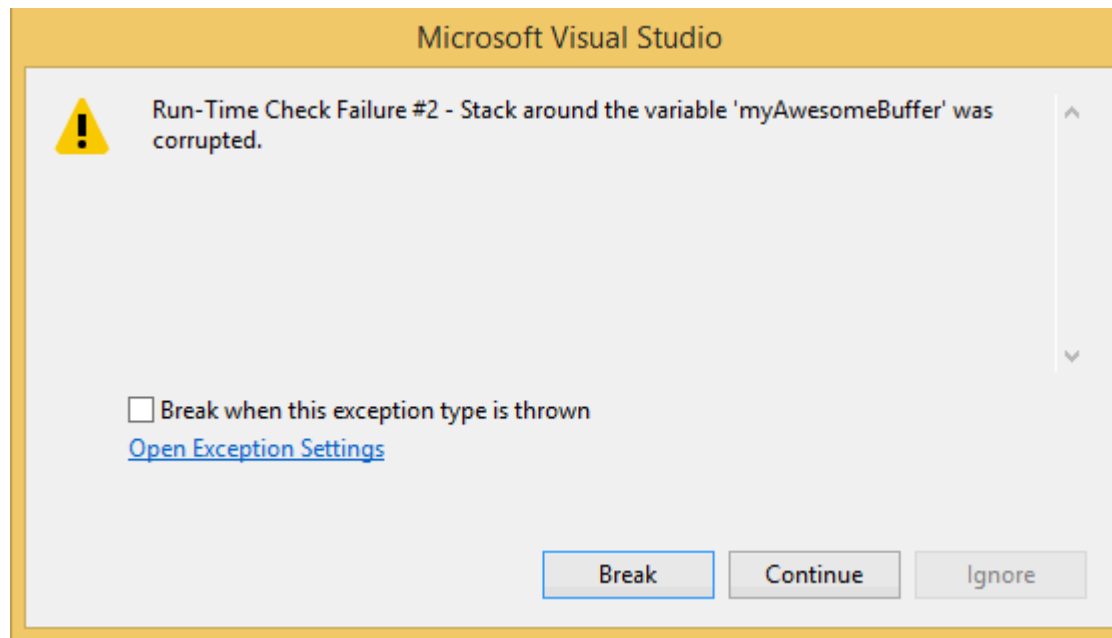
- Buffer overflow
- Heap overflow
- Stack smashing
- Double free
- Use after free
- Data corruption
- Data leakage
- Unintended code flows

# That's scary!

- However, there are mitigations to what can be accomplished by an attacker via pointer issues
  - DEP/NX
  - ASLR
  - Memory manager improvements

# Example!

- Lets take a simple program that has a buffer overflow vulnerability via the stack
  - DebuggingStackOverflow.cpp



# Tips and Tricks

- RSP is the stack pointer
- RIP is the instruction pointer
- Stacks grow DOWN (contrary to how they are usually drawn)
- Heaps grow UP (ish)



# Questions?

```
/*
```

```
DebuggingDemo.cpp : Defines the entry point for the console application.
```

```
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criminal liability under U.S. laws.
```

```
*/
```

```
#include "stdafx.h"
```

```
#define FUDGE_FACTOR 102
```

```
#define ARRAY_LEN 25
```

```
#define CHAR_IN_MY_BUFFER 'A'
```

```
bool bufferOverflowsAreBad(const char putThisCharInMyBuffer);
```

```
int _tmain(int argc, _TCHAR* argv[])  
{  
    bufferOverflowsAreBad(CHAR_IN_MY_BUFFER);  
    return 0;  
}
```

```
bool bufferOverflowsAreBad(const char putThisCharInMyBuffer)  
{  
    unsigned int i = 0;  
    char myAwesomeBuffer[ARRAY_LEN];  
    for (i = 0; i < ARRAY_LEN + FUDGE_FACTOR; i++)  
    {  
        myAwesomeBuffer[i] = putThisCharInMyBuffer;  
    }  
    return true;  
}
```