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# Demonstrating Improved Application Performance Using Dynamic Monitoring and Task Mapping

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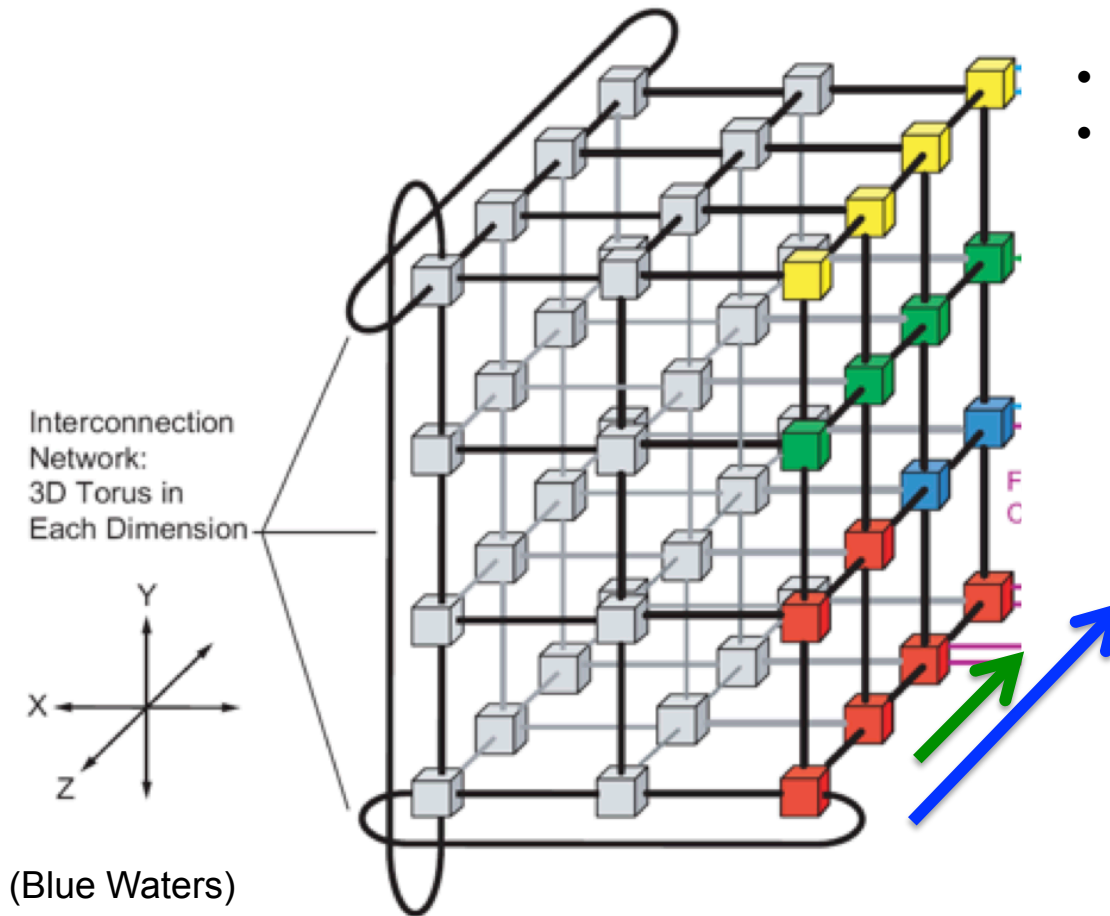


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# Outline

- Motivation
- Approach
- Framework for delivering system state data to applications
  - Monitoring
  - Assessing and Presenting Dynamic State Information
  - Using Dynamic State Information for Task Mapping
- Application Performance, Congestion, and Mitigation
- Conclusions and Future Work

# Shared Resources in the Gemini Network



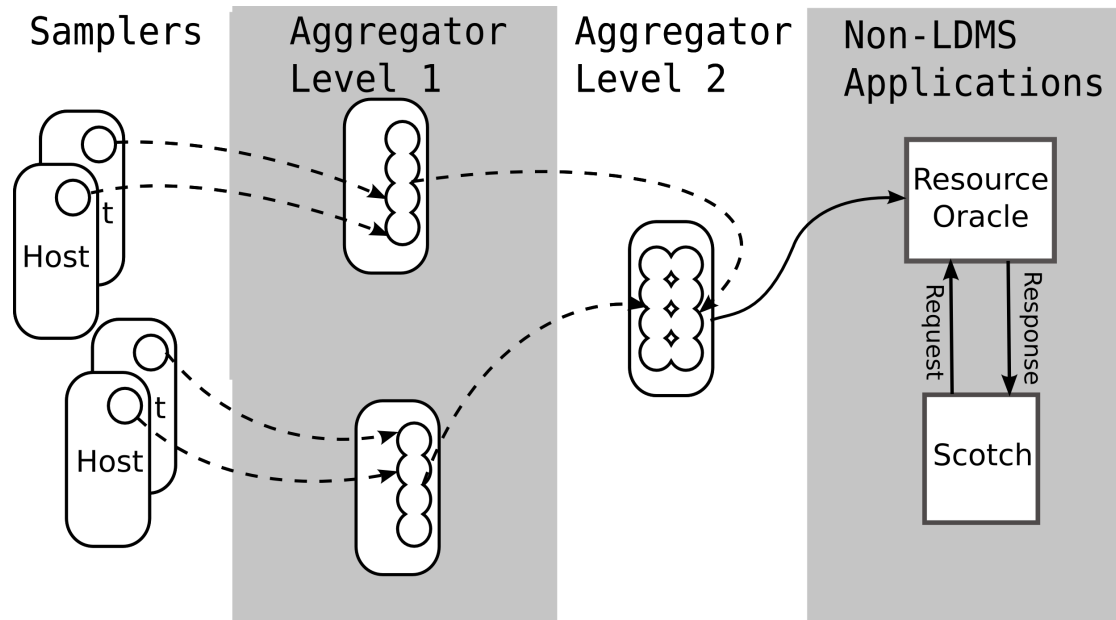
- 2 nodes share a Gemini router
- Routing algorithm:
  - X, Y, Z in order
  - Tie breaking
  - Forward and reverse routes may not be the same

- An application may be impacted by the traffic of other applications.
- An application cannot get a measure of contention from its view alone.
- In practice, 40% variation in the messaging rate (Bhatele et al SC13).

# Architecture-Aware Mapping

- Static system topology information for allocation decisions
  - Nid reordering, shape allocations – Blue Waters
- Partitioning and Task mapping by an application within its allocation
  - Tools for mapping applications to architecture information. Application provides architecture and communication info. *Primarily node-level*.
  - Geometric Mapping based on network topology (Deveci et al IPDPS).
  - Charm++ Environment: Grid and Torus topology aware mapping approximating communication costs by hop-bytes.
- Framework for Dynamic Monitoring and Task Mapping
  - Mapping based on dynamic network contention information and known application communication patterns
  - Framework provides dynamic information in architecture-aware context.
  - Difficulty: determine meaningful architecture-aware measures of contention at run-time and deliver them on actionable time-scales *at scale*

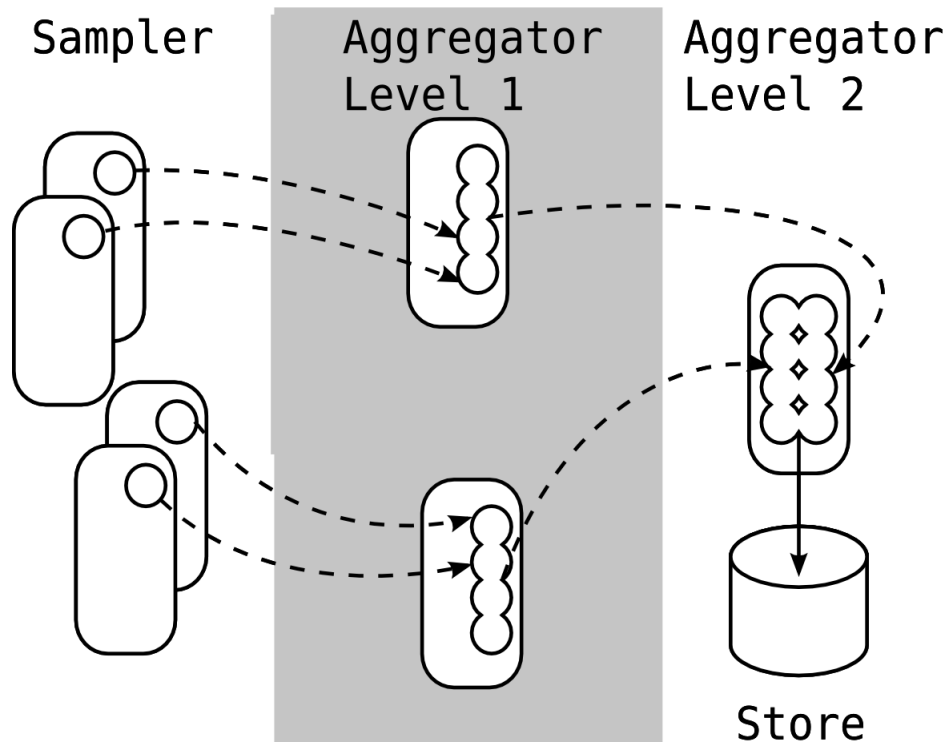
# Framework for Providing State Data to Applications



## Components:

- Monitoring – LDMS
- Assessing and Presenting Global Dynamic Data – Resource Oracle
- Determining Task Mapping - Scotch

# Monitoring: LDMS



- Low overhead: 2MB, 0.01% CPU,  $O(100s)$  metrics/node
- Large-scale collection: RDMA over Gemini fan-in 16000:1
- High-fidelity:  $O(seconds)$
- Complete system snapshots: resource allocation decisions based on a consistent global picture
  - within .25 sec on *Blue Waters* 27648 nodes

# Congestion Measures in the Gemini Network

U64 1 nettopo\_mesh\_coord\_X  
U64 1 nettopo\_mesh\_coord\_Y  
U64 6 nettopo\_mesh\_coord\_Z  
U64 511796170434 X+\_traffic (B)  
U64 11550455465 X+\_packets (1)  
U64 279915898696 X+\_inq\_stall (ns)  
U64 53317089003 X+\_credit\_stall (ns)  
U64 48 X+\_sendlinkstatus (1)  
U64 48 X+\_recvlinkstatus (1)  
U64 13 X+\_SAMPLE\_GEMINI\_LINK\_USED\_BW (%)  
U64 0 X+\_SAMPLE\_GEMINI\_LINK\_INQ\_STALL (%)  
U64 0 X+\_SAMPLE\_GEMINI\_LINK\_CREDIT\_STALL (%)

- USED\_BW - % of total theoretical bandwidth on an incoming link over the last sample interval.
- INQ\_STALL - % of time the input queue of the Gemini spent stalled due to lack of credits.
- CREDIT\_STALL - % of time that traffic could not be sent from the output queue due to lack of credits.

Credit based flow control: source can only send if it has credits

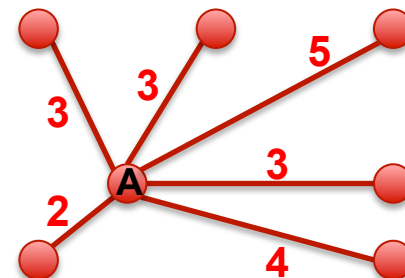
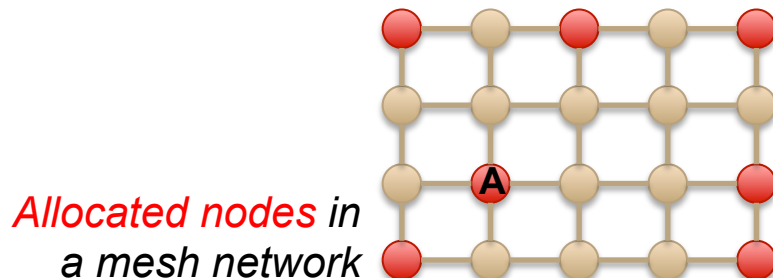
# Architecture-Aware Dynamic Information: Resource Oracle

- Build the entire route between all pairs of nodes:
  - `rtr --phys-routes`: complete listing of routes between any 2 gemini
    - `rtr --phys-routes:`  
`{23,24,33,34,43,44,53,54}c0-0c0s0g0{00,01,10,11,25-27,35} ->`  
`{06,07,16-22,32}c0-0c0s1g0{00,01,10,11,25-27,35} ->`  
`{06,07,16-22,32}c0-0c0s2g0{00,01,10,11,25-27,35} ->`  
`{06,07,16-22,32}c0-0c0s3g0{23,24,33,34,43,44,53,54}`
  - `rtr --interconnect`: link directions between any 2 directly connected gemini
    - `rtr --interconnect:`  
`c0-0c0s0g0l00[(0,0,0)] Z+ -> c0-0c0s1g0l32[(0,0,1)] LinkType: backplane`  
`c0-0c0s0g0l02[(0,0,0)] X+ -> c0-0c1s0g0l02[(1,0,0)] LinkType: cable11x`
- Combine the route and monitoring information to calculate measures of congestion to characterize the entire route between any pairs of nodes
- API to query for static and functions of dynamic information (e.g., `Max(USED_BW)`) between any pairs of nodes



# Resource-Aware Task Mapping

- The *Scotch* graph-based mapping library **maps tasks to nodes while attempting to minimize total cost of communication, account for both message sizes and communication cost across links.**
  - (Pellegrini et al., LaBri, Inria Bordeaux)
- Input 1: Task graph (derived from the application)
  - Vertices represent MPI tasks
  - Weighted edges represent #bytes communicated between tasks
- Input 2: Architecture graph
  - Vertices represent allocated nodes
  - Weighted edges represent cost of communication between nodes
- **Set edge weights using route characterizations from ResourceOracle**
  - With static metrics (HOPS), distant processors have higher weights
  - With dynamic metrics (USED\_BW, STALLS), heavily congested paths between processors have higher weights



*Weighted edges (HOPS) incident to node A; similar edges exist between all pairs of allocated nodes.*

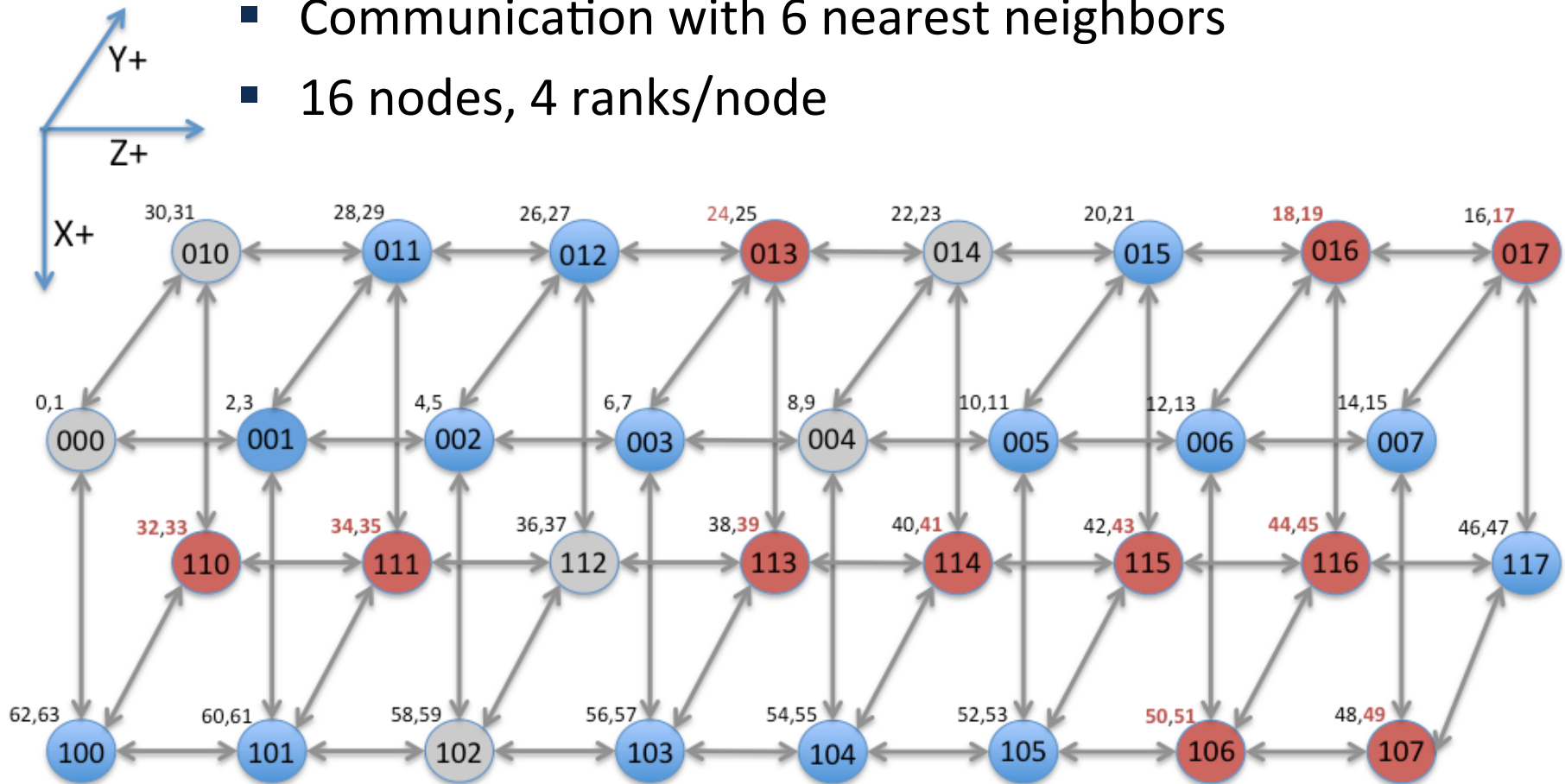
**EXPERIMENT:  
APPLICATION PERFORMANCE  
DEGRADATION DUE TO  
CONGESTION  
AND  
MITIGATING RESPONSE**

# Test kernel

- Sparse Matrix-Vector Multiplication (SpMV):  $Ax$ 
  - Key kernel of many scientific applications
- Communication is primarily point-to-point communication to obtain needed off-processor  $x$  values
- Task graph is determined by matrix's non-zero pattern and parallel distribution of matrix/vector
  - $A$  is distributed row-wise; matching distribution of  $x$
  - For chosen matrix, each rank communicates with at most six neighbors

# Application Allocation

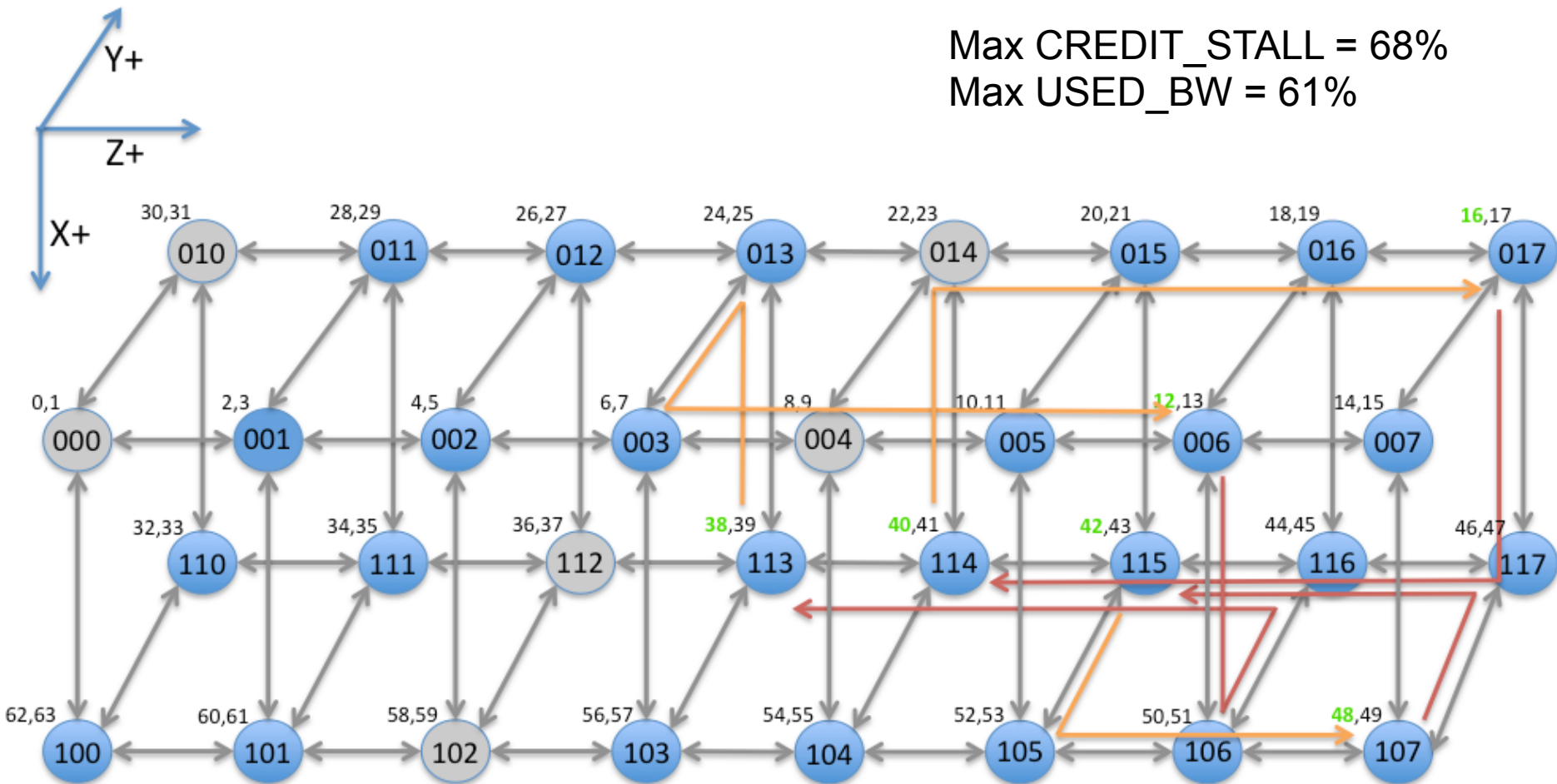
- Sparse Matrix Vector Computation.
- Communication with 6 nearest neighbors
- 16 nodes, 4 ranks/node



Network Dimensions: 2x2x8

# Competing Application with Network Traffic Demands

Max CREDIT\_STALL = 68%  
Max USED\_BW = 61%



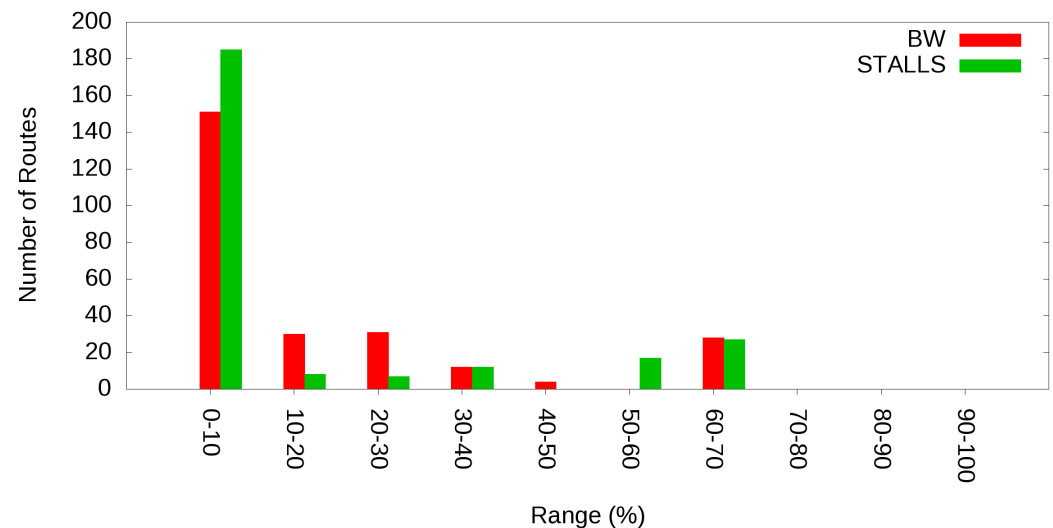
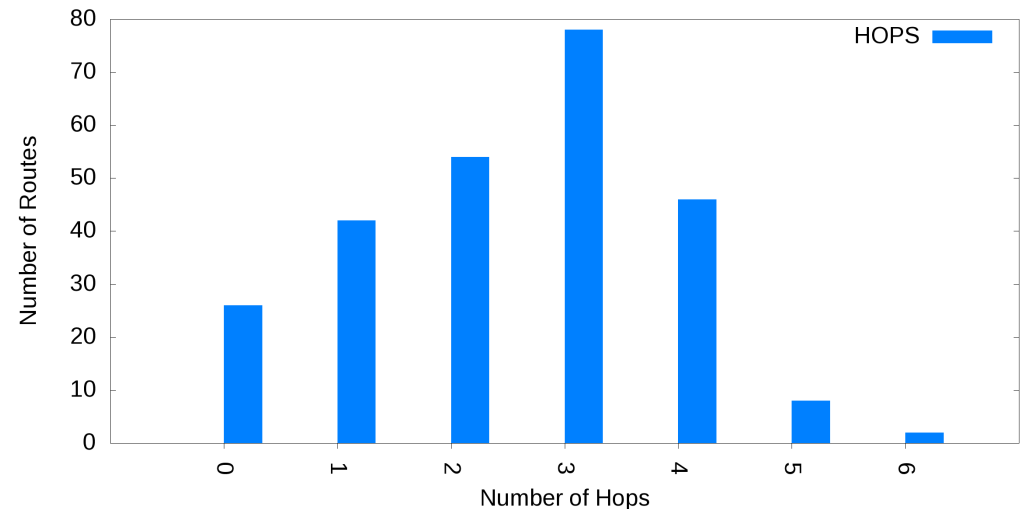
# Affect of Congestion on Application Performance

- Average SpMV time (sec) for 10K MatVecs:
  - Without congestion: 5.07 sec
  - With congestion: 6.03 sec
- Contention from competing application increases the average execution time by ~ 20%
- Parameters:
  - 10K Matvecs
  - 22-44 experiments
  - Each message contains 5x5x100 double precision values

# Contention Affects Potential Application

## Routes

- 256 possible unique routes
- Task placement determines which routes are actually utilized during execution
- Not all combinations valid - restrictions due to the actual communication patterns
- **Scotch Mapping: Minimize communication cost within the restrictions of the communication patterns**

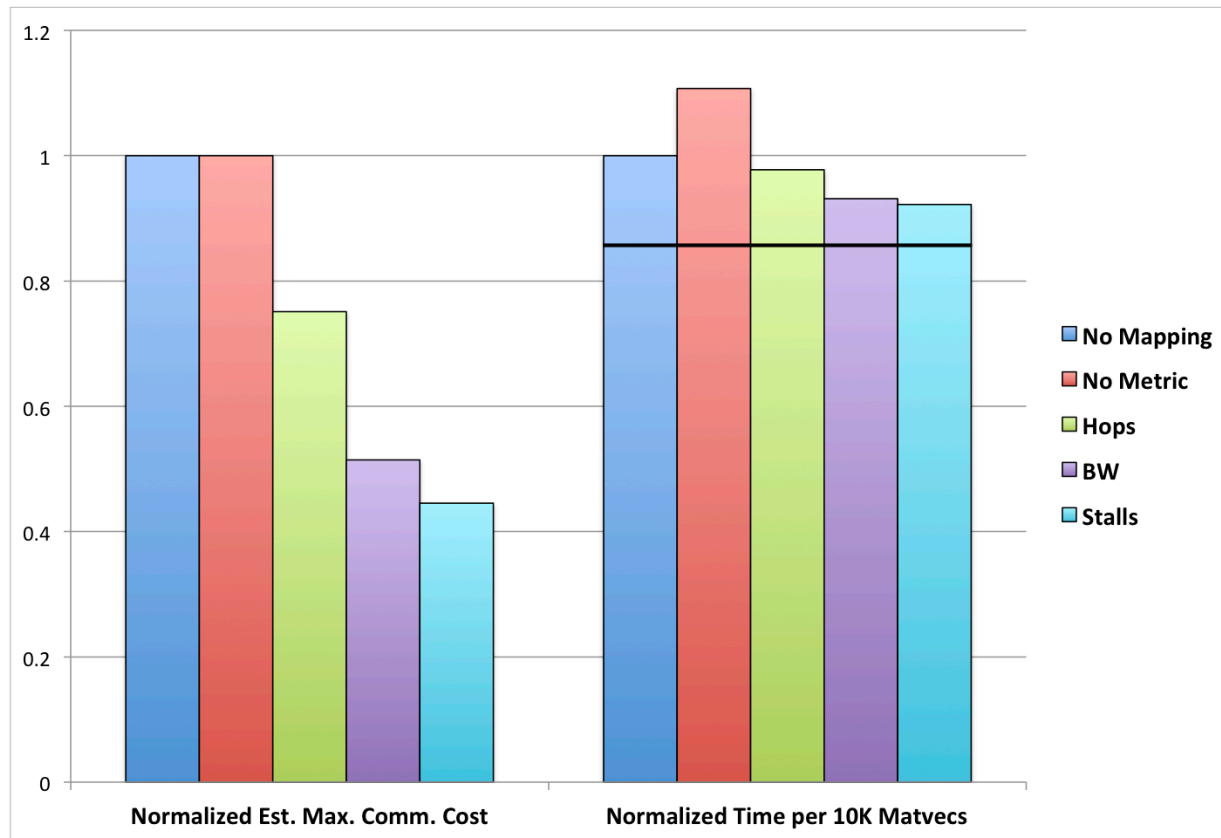


# Determining Mapping Based on Static and Dynamic Information

- Simplistic weighting approach:
  - Static: HOPS -- locality but not congestion
    - Comm cost = HOPS x bytes
  - Dynamic: CREDIT\_STALL, USED\_BW -- congestion but not locality
    - Comm cost = (Max(STALLS) OR Max(USED\_BW)) x bytes
- Compare with:
  - No mapping: RM assignments
  - No metric: uniform weights -- neither locality nor congestion
    - Comm cost = 1 x bytes (uniform)
- App migrates the matrix and vector data among processors according to the new mapping; MPI comm is unchanged
  - 0.012 sec remapping. 0.004 sec redistribution



# Mapping with Congestion



Dynamic Task Mapping based on estimated communication costs due to run-time congestion monitoring reduces impact of competing application traffic

## Evinced max comm cost (left):

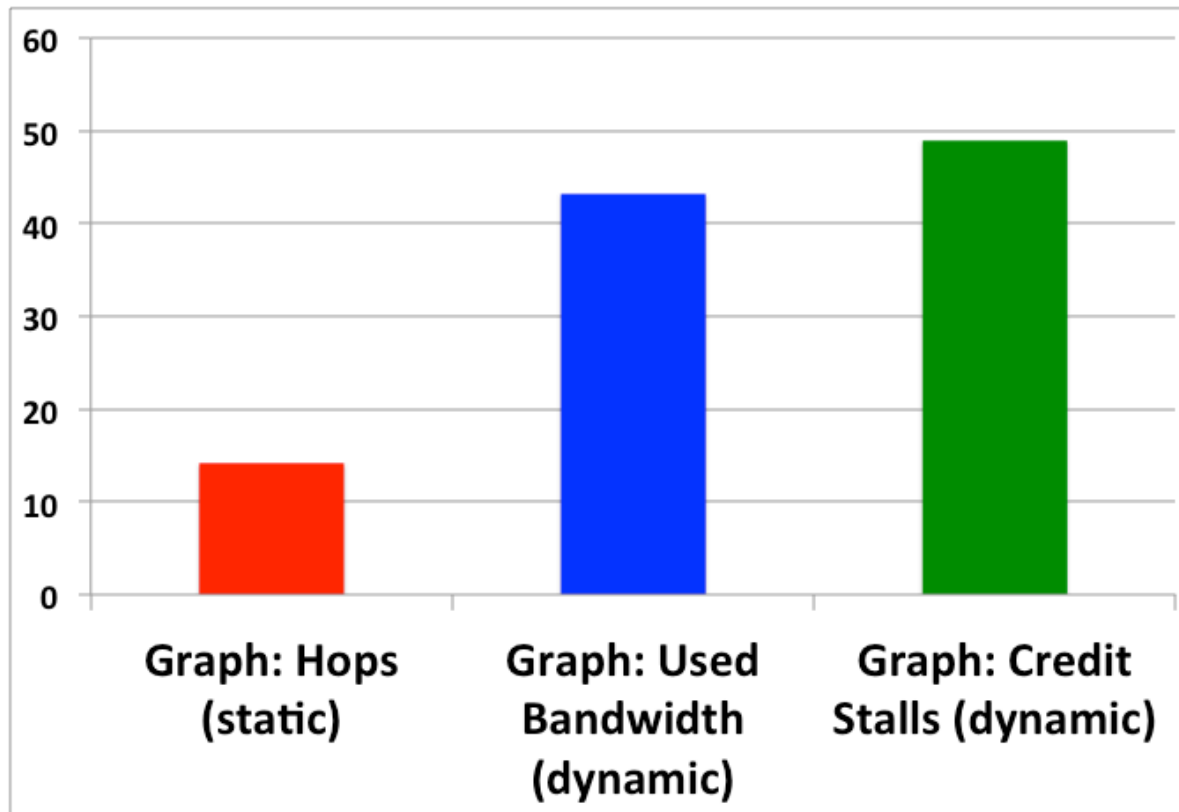
- Scotch reduces comm cost when a variable metric is used

## Execution Time (right):

- Black line: Uncongested result
- No Mapping – RM assignment (20% increase due to congestion)
- No Metric – Scotch with all routes equal
- HOPS
- USED\_BW
- CREDIT\_STALLS

# Results

- Percentage Execution Time Recovered by Performing Mapping with Various Metrics (higher is better)



Remapping based on dynamic network information in a congested environment recovered ~50% of the time lost to congestion.

# Conclusions and Future Work

- Integrated framework for monitoring, analysis, and feedback to perform application-to-resource mapping that adapts to both static architecture features and dynamic resource state.
- Demonstrated significant potential benefits: recovered 50% of time lost to congestion.
- Next steps:
  - Performance optimization: Resource Oracle to directly access the LDMS aggregator data structures to reduce query overhead
  - Scalability: multiple Resource Oracles, parallel mapping
  - Metric Exploration: Metric value weighting and sensitivity (value, time)