

# Testbeds as Pathfinders: Probing Noise

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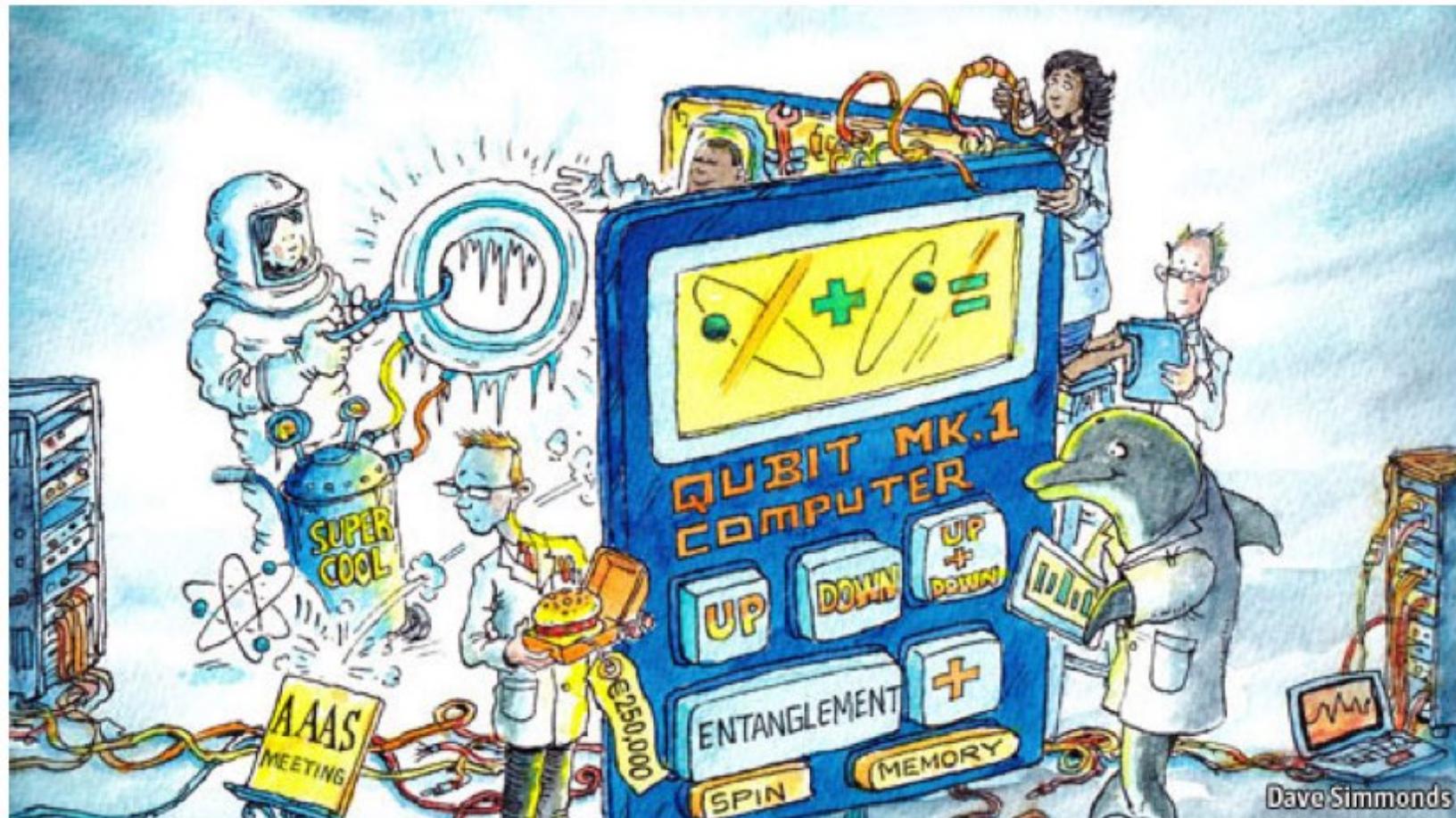


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Sandia National Laboratories

# Why build testbeds?



Credit: The Economist

Will it work?

(What does “work” mean?)

How do we know if it works?

(How do we make it better?)

# Why build testbeds?

I appeal to you to go on. You have told me more than once that science advances only by making all possible mistakes; that the main thing is to make the mistakes as fast as possible—and recognize them. You like to quote the motto of that engine inventor, John KRIS: «Start her up and see why she don't run». You point to Einstein's definition of a scientist, «An unscrupulous opportunist». If you believe all this, and are a true colleague of mine, you must go on.

- John Archibald Wheeler



# Why build testbeds?

Start 'er up  
and see why  
she don't run.



- I. What we'll learn from testbeds**
- II. How we will study testbeds
- III. Control & interface requirements

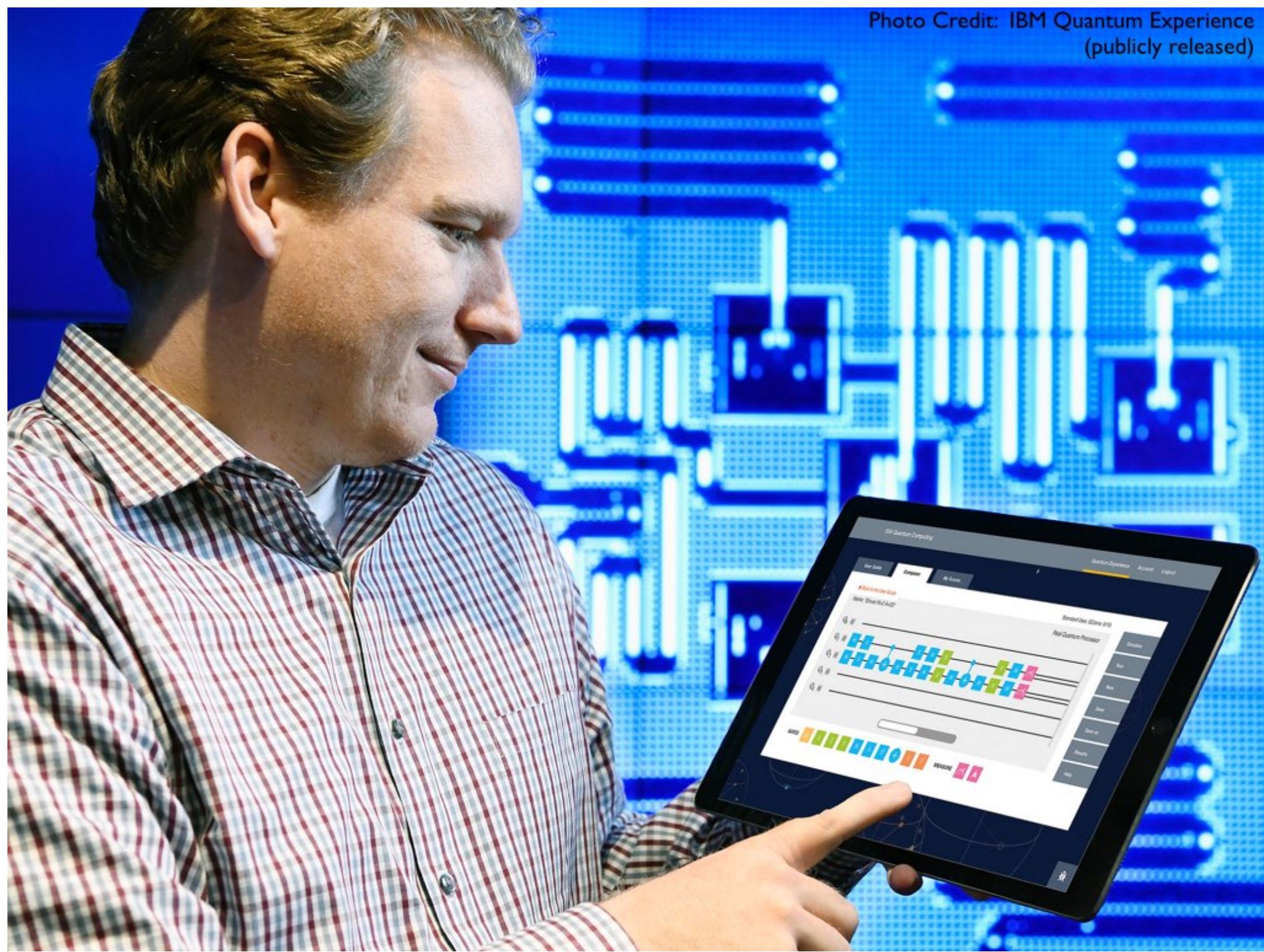
# What we need to learn from testbeds

5-15 qubit QIPs are a *new* experimental system, with *new failure modes* to study.

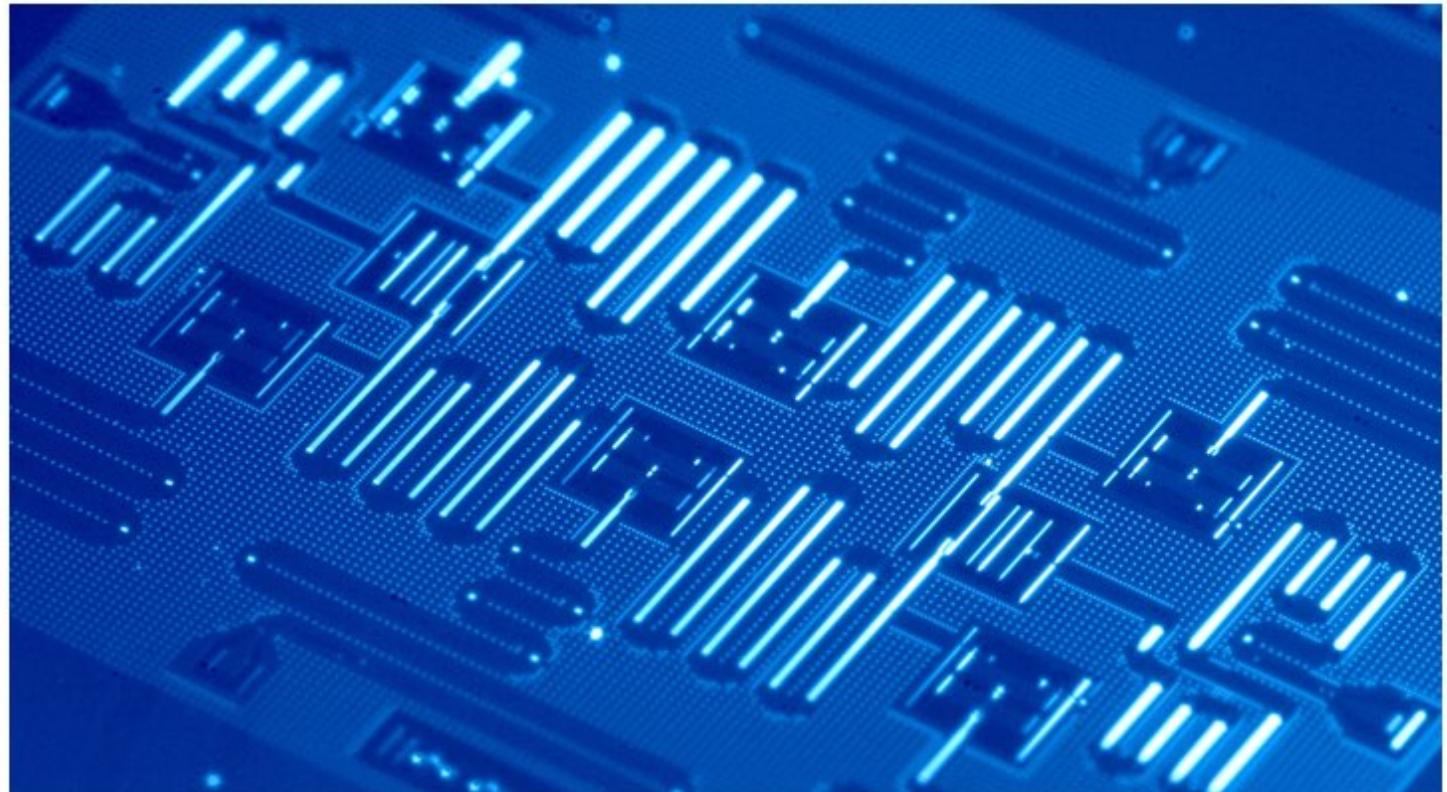
Simulating quantum circuits with *realistic errors* on >10 qubit QIPs is very hard.

- We don't know *what kind of noise and errors* afflict 5-15 qubit QIPs.  
**We need hard data on what kinds of failures happen.**
- We don't know how *realistic errors affect QEC circuits*.  
**We need to run QEC circuits with realistic, tunable errors.**
- We don't know how *algorithms degrade because of realistic errors*.  
**We need to run algorithms with realistic, tunable errors.**
- We don't know how to tune and debug 5-15 qubit QIPs.  
**We need to test our characterization and tuning methods.**
- Summary: testbeds are *data sources* and *pathfinders*.

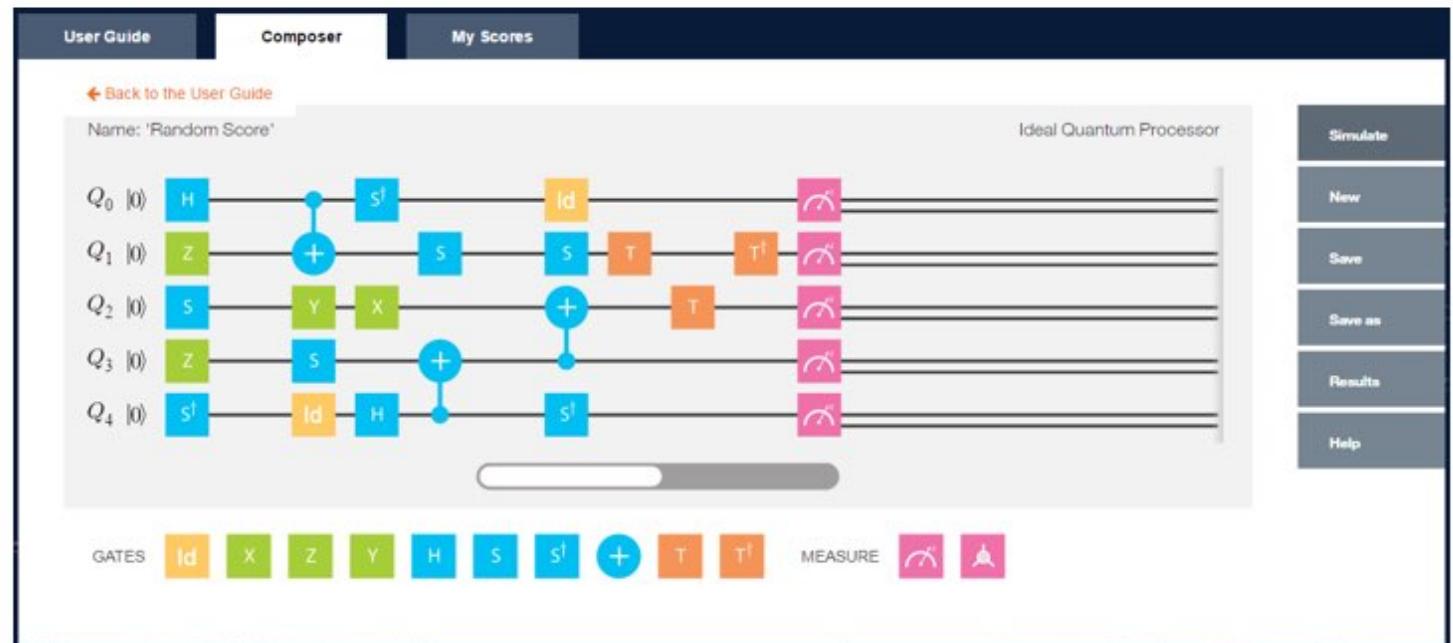
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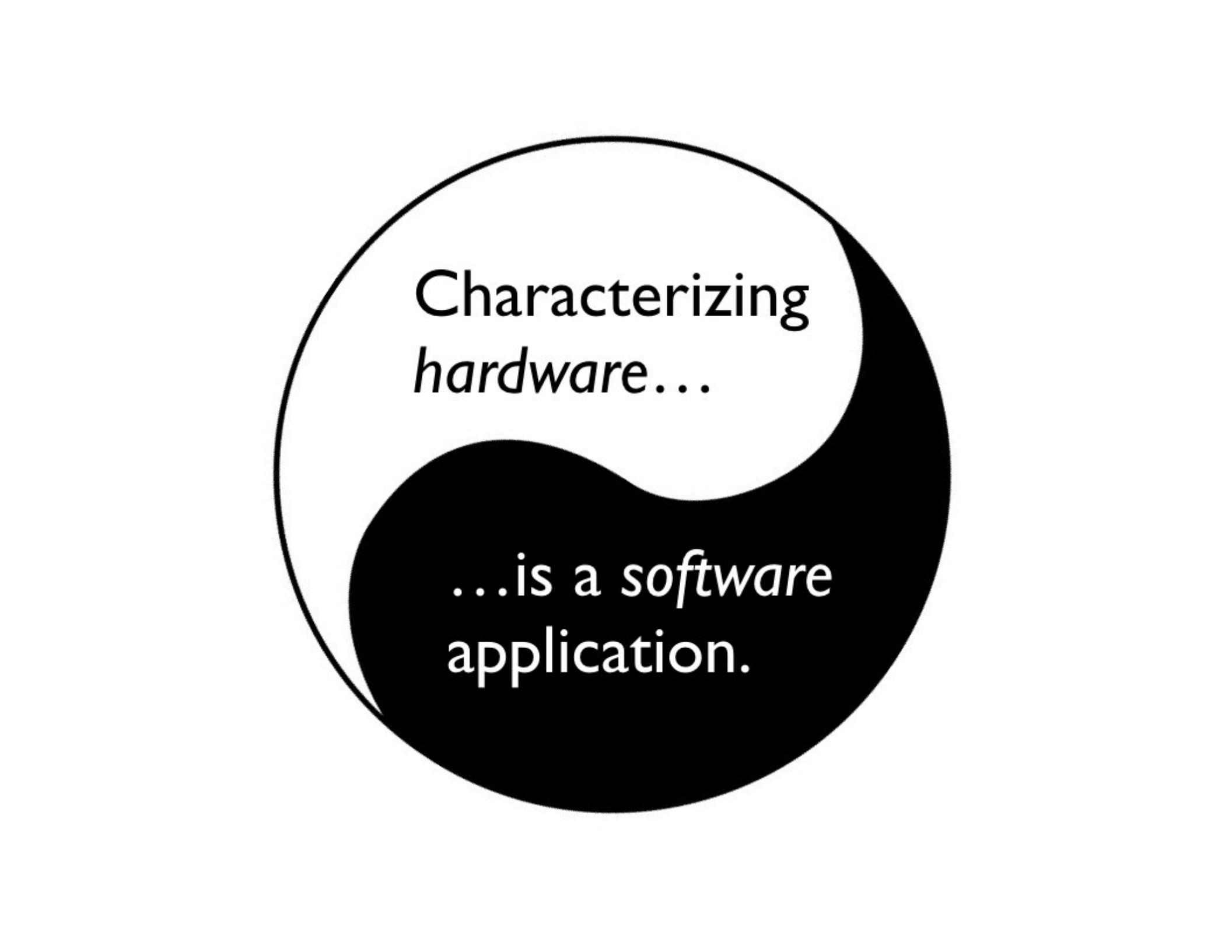


# HARDWARE



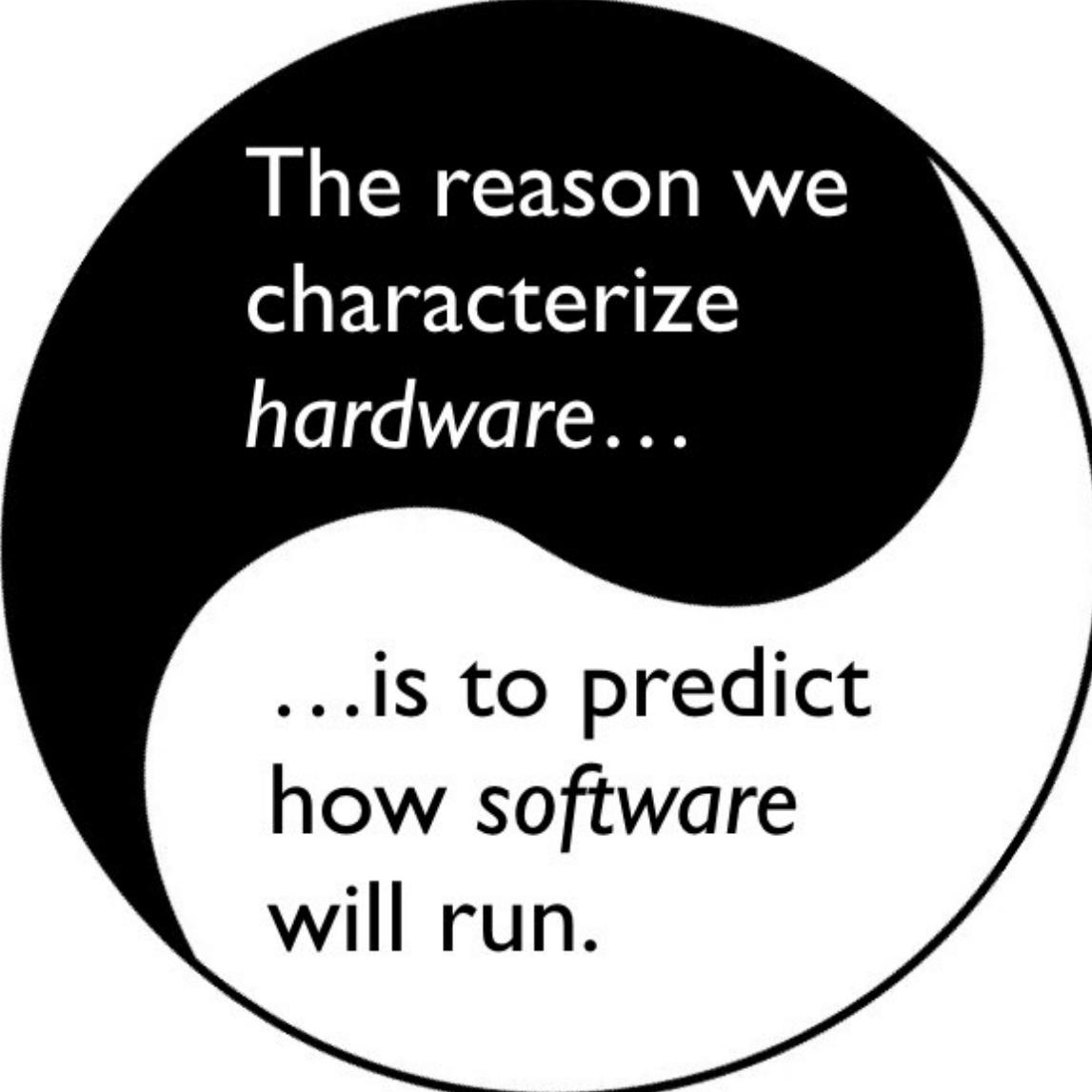
# SOFTWARE





Characterizing  
*hardware...*

*...is a software  
application.*



The reason we  
characterize  
*hardware*...

...is to predict  
how *software*  
will run.

# Modern Characterization Methods

## Old-school QCVV

State tomography  
Process tomography  
Ancilla-assisted tomography  
Direct fidelity estimation  
...

- Rely on unprovable assumptions about QIP control.
- Don't respect *gauge symmetry*.
- Not built on *quantum circuits*.
- In general, not fully reliable.

## Black-box methods

These methods treat the QIP as a black box with *strictly classical control and measurement*, and try to assume as little as possible.



## Randomized Methods

Example: *Randomized Benchmarking (RB)*

Emphasize simplicity, sacrifice detail.

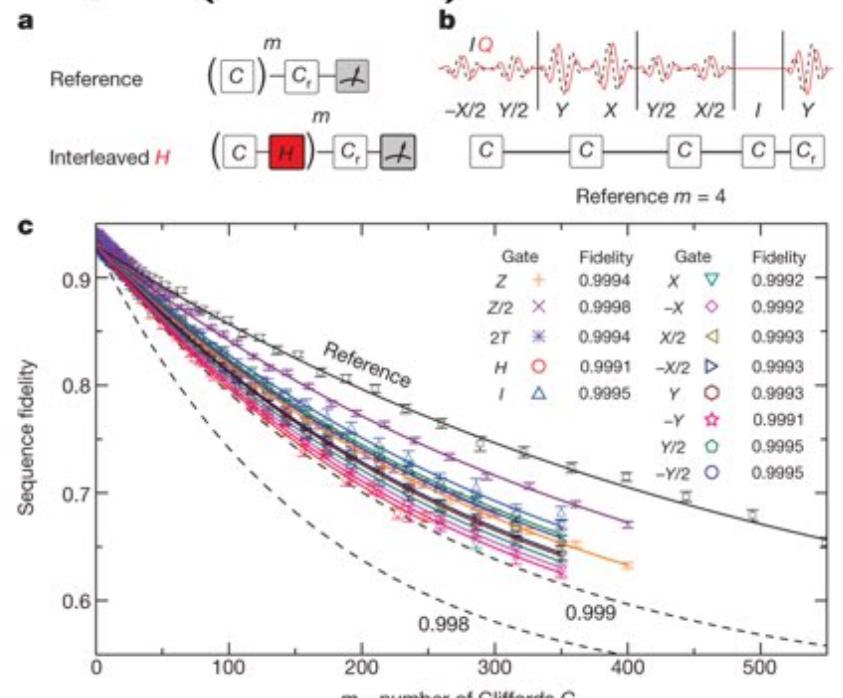
## Model-based Methods

Example: *Gate-Set Tomography (GST)*

Emphasize predictive detail, sacrifice simplicity.

# RB: State of play (2016)

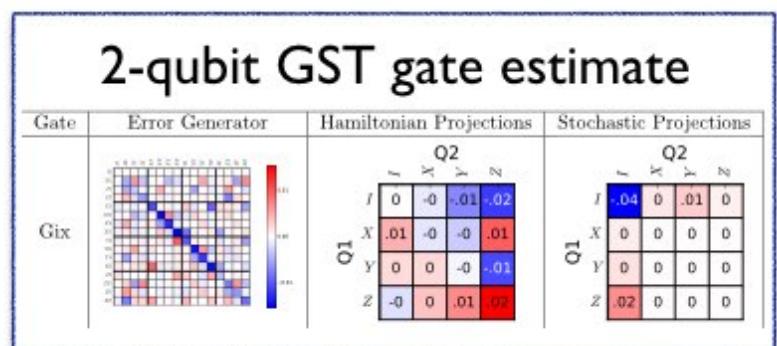
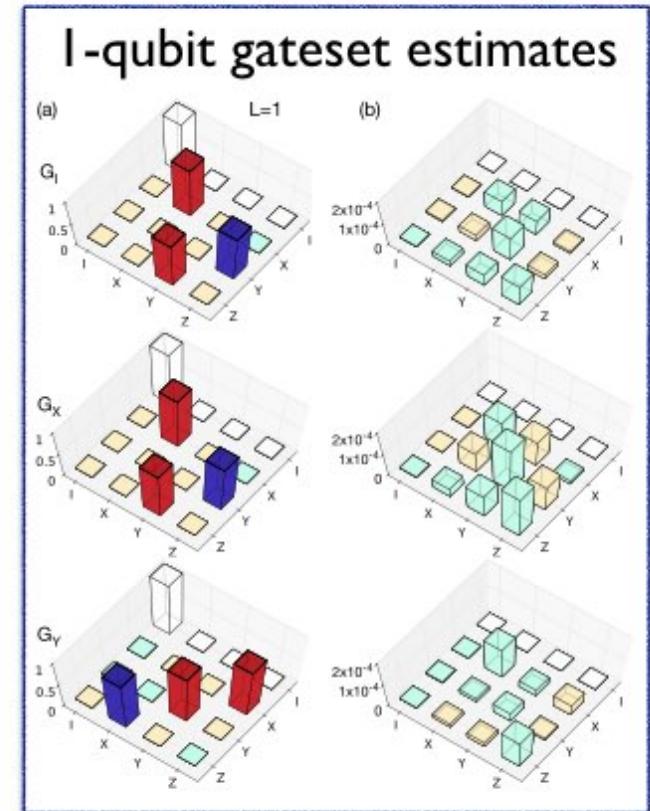
- Dominant characterization method since 2007 for 1-2 qubit processors.
- Scales pretty well with  $N_{\text{qubits}}$ .
- Only reports one number to describe the entire QIP probed.
- Variants have arisen over the past 3-5 years to probe more numbers.
- Not intended/suitable for *predictive modeling* — you can do it, but only using strong and unlikely assumptions.



Barends et al, *Nature* **508**, 500–503 (24 April 2014)

# GST: State of play (2016)

- Proposed by IBM in 2013,  
Extended and developed by Sandia,  
Used by 10-20 experimental groups.
- Open-source *PyGSTi* software:  
full characterization of 1-2 qubit gatesets.
- More complex than RB  
(100 - 35,000 different circuits).
- Will require breakthrough creativity  
to scale beyond 2 qubits.



# Postmodern Characterization Methods

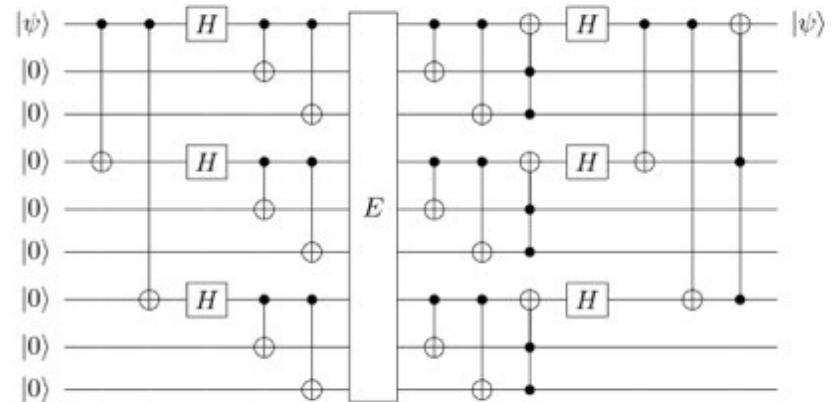
- Next 3 years: circuit-based black-box protocols that characterize
  - Leakage
  - Crosstalk
  - Drift (time-dependence)
  - Correlated errors
  - Large processors (holistically)
- Today, even in 1-2 qubit processors we *know* our models don't work. In 3 years, we hope to be correctly modeling all visible noise.
- More exciting: Future protocols will directly probe the effect of **changing how we implement gates**. This will be critical for *improving* our devices and *stabilizing* them against drift.



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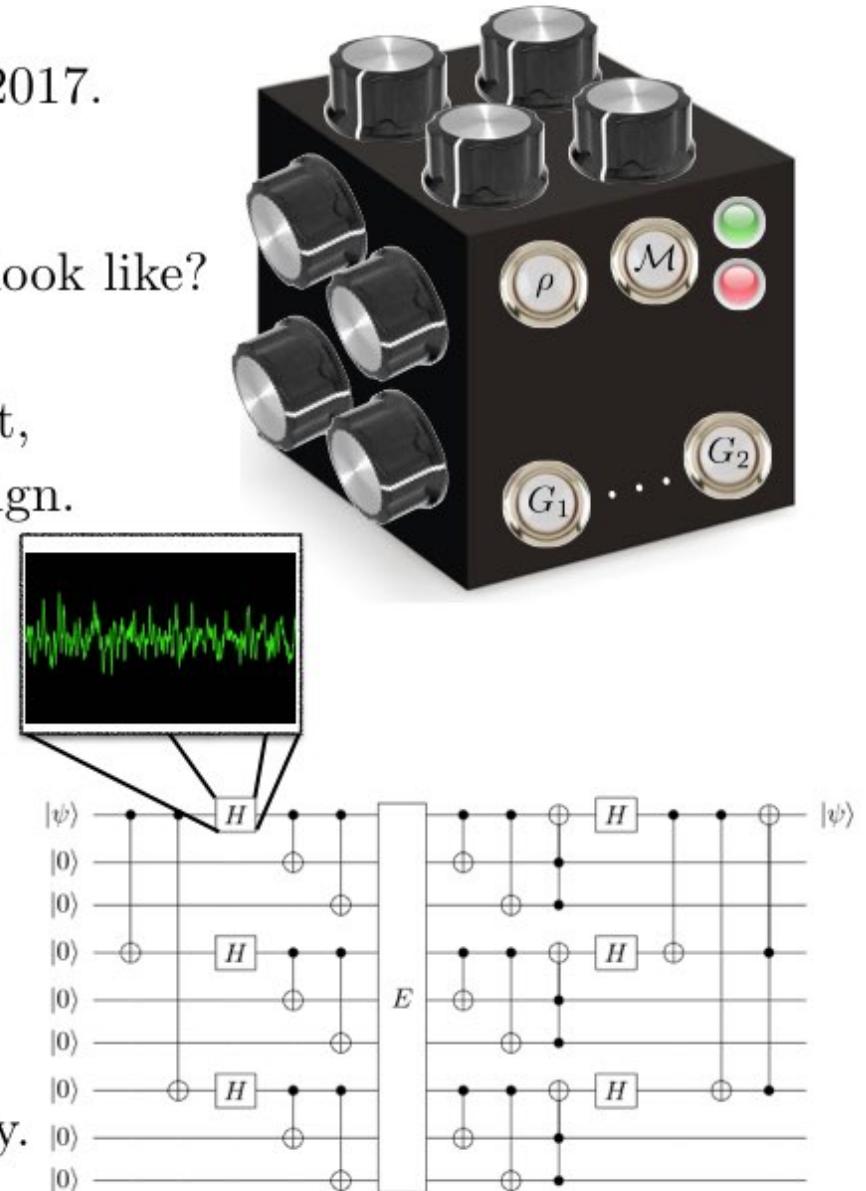
# Control for *modern* QCVV

- Probing multiqubit QIPs requires:  
**running lots and lots of circuits.**
- Many qubits can fail in many ways.  
Characterizing to enable debugging,  
sophisticated QEC, and prediction  
requires lots of data — *taken as rapidly as possible* before drift.
- Control system: *hierarchical FPGAs* or *streaming ID* capability.  
==> reprogram (change circuits) on the fly.  
==> avoid limitations on flexibility caused by *AWG memory limits*.
- Question for discussion: do we need real-time feedback?
  - ability to change circuits in *near*-real time: definitely useful.
  - actual real-time feedback capability: maybe not necessary?

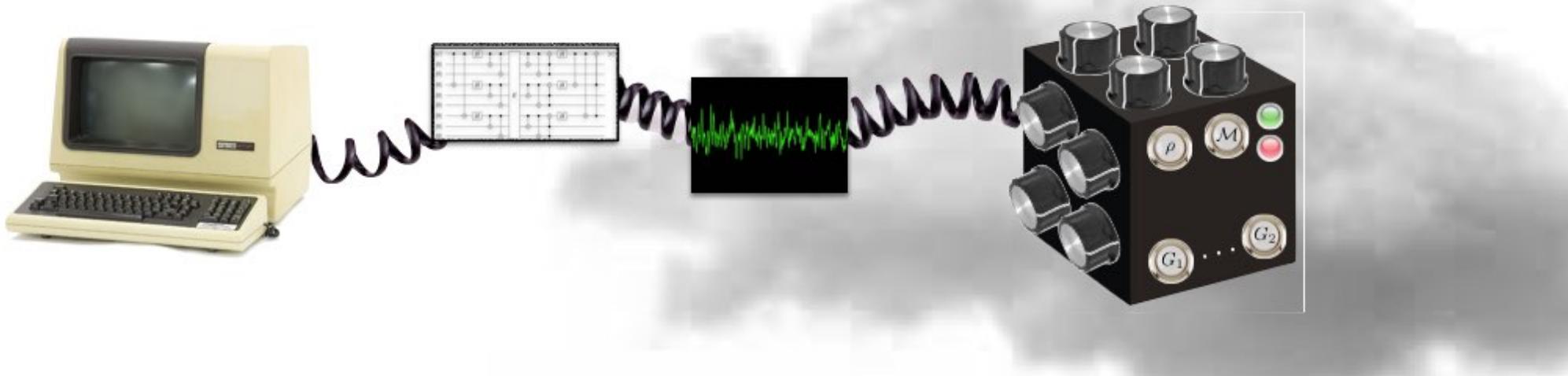


# Control for *postmodern* QCVV

- Don't build your control system for 2017.  
Build it for the future!
- So what will *future* characterization look like?
  - the same, but more,
  - feedback control to counteract drift,
  - optimizing pulse shaping, gate design.
- What does this demand of control?
  - **well-defined ways to open up the black box.**
    - “knobs” to control analog params.
    - fast feedback for analog control.
    - a language (doesn't exist today) for letting *users* describe gate variations efficiently and powerfully.



# Thoughts on Remote Access



- The Sandia QCVV group has a lot of experience with remote QCVV.
- We think “cloud” access will work *if* effort is put into *making* it work.
  - IBM’s “Quantum Experience” is a useful pathfinder here.
  - Diverse users *must* be part of the interface design process, early!
  - Circuits are the base layer — what’s the best language for them?
  - *Implementation transparency is critical! No hidden optimization.*
  - A language for remote *analog* controllability does not exist yet; defining one (flexible, usable, extensible) is a high priority.