

Harnessing polarization for signal persistence in generated and natural fog environments

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Target detection and ranging is inhibited by degraded visual environments

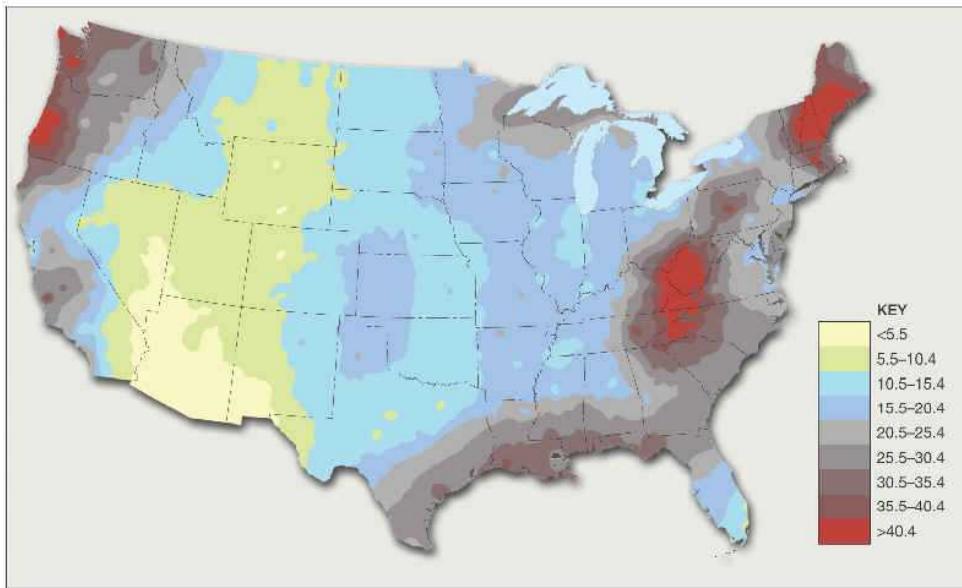
- Scattering particles change the direction of ambient or active illuminating radiation
 - Reducing the radiation that reaches and ultimately returns from a target of interest
- Scattering environments decrease the ability to distinguish a target from the background



- Our previous research has shown that circular polarization persists superiorly compared to linear polarization in forward scattering monodisperse environments
 - van der Laan, J.D., et. al., "Detection range enhancement using circularly polarized light in scattering environments for infrared wavelengths," Appl. Opt. DOI: [10.1364/AO.54.002266](https://doi.org/10.1364/AO.54.002266)
 - van der Laan, J.D., et. al., "Evolution of circular and linear polarization in scattering environments," Opt. Express. DOI: [10.1364/OE.23.031874](https://doi.org/10.1364/OE.23.031874)
- **How does changes in the particle distribution parameters affect this persistence?**
 - Real-world fog conditions can vary widely depending on the location and environmental conditions during its creation

Weather related crashes and transportation delays cost \$50B annually

Annual days with heavy fog visibility (<.4 km)



Adapted from Bulletin American Meteorological Society 96, (2015)



11 dead in helicopter crash of Florida Coast due to thick fog: WINK News, 3/11/15

What is fog?

Thick cloud of tiny water droplets suspended in the atmosphere at or near the earth's surface with $< 1\text{km}$ visibility

Radiation Fog (Inland Fog)

- Moist air is cooled near the ground causing supersaturation
- Generally smaller droplet size (mean diameters $< 10 \mu\text{m}$)

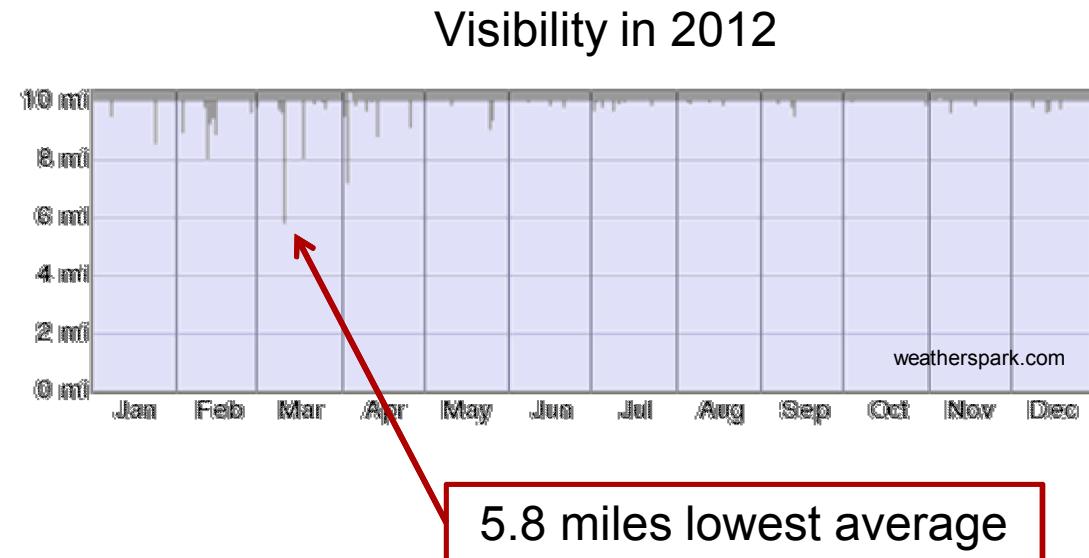


Advection Fog (Maritime)

- Moist air passing over cool surface (water/land)
- Generally larger droplet size (mean diameters $> 10 \mu\text{m}$)



Studying fog in the high desert



Sandia Fog Tunnel creates controlled fog events for study

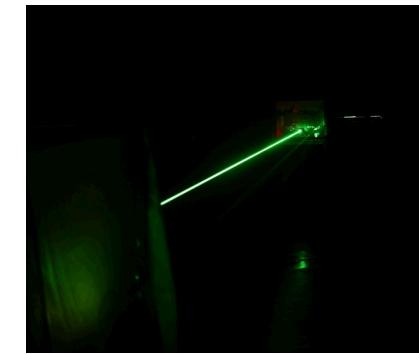
- Constructed in 2014
- Navy Research Funded
- 10' x 10' x 180'
 - 6% grade (no pooling)
- 64 spray nozzles
 - 3 selectable sections
- Indoors
 - Stable Environment
 - With maintenance, fog persistent for > 8 hours



Continuing to upgrade facility capability

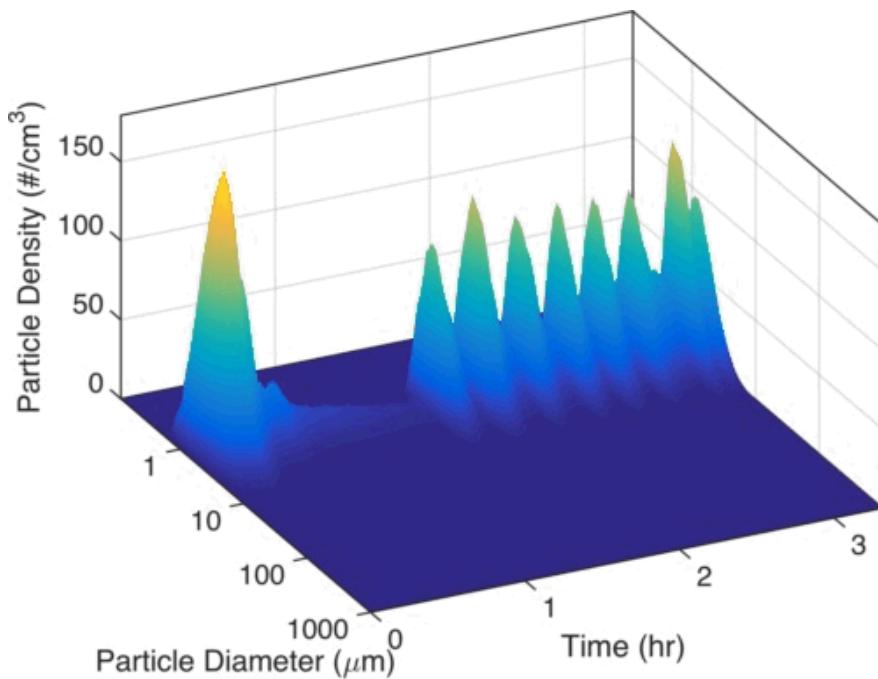


- Class IV laser operation (FY16)
- Positive Pressure Dry Boxes
- Instrumentation (time correlated)
 - Visibility (MOR)
 - Particle Sizers
 - Malvern
 - Droplet Measurement Technologies
 - Temperature, Humidity, Dew Point
- Temperature Control (soon)

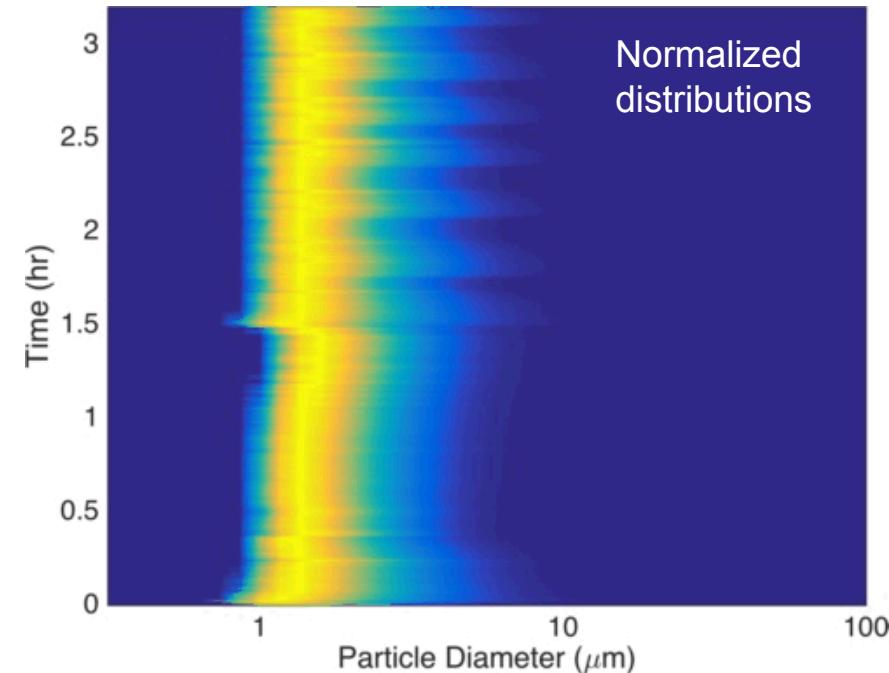


Fog tunnel generates consistent distributions for experiments

Humidity and droplet distributions maintained by cyclic spraying



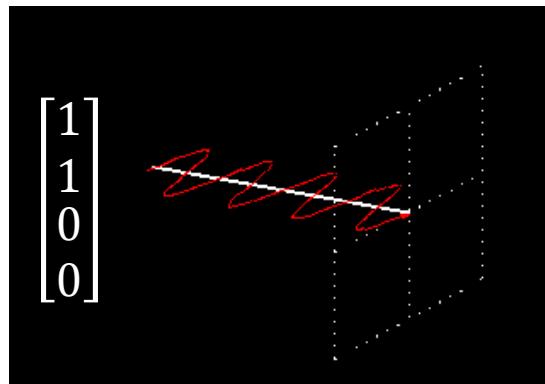
Malvern Spraytec – laser diffraction



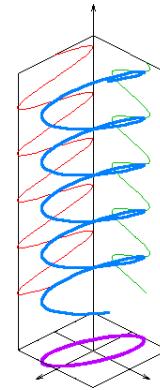
Salt concentration: 10 g/L

Stokes Vectors and Degree of Polarization

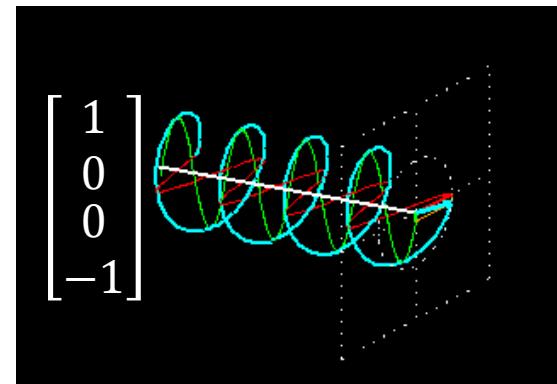
- Polarization defines the oscillation of the electric field in space and time, perpendicular to the light's propagation direction



Linear Polarization



Elliptical Polarization



Circular Polarization

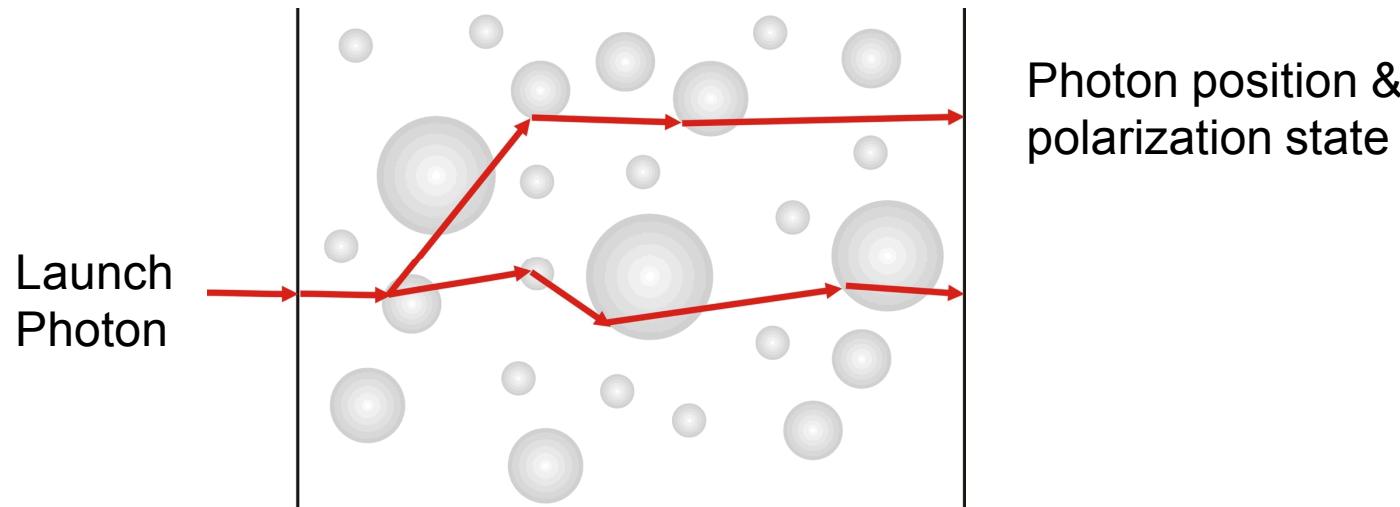
- Stokes Formalism

$$\vec{S} = \begin{bmatrix} S_0 \\ S_1 \\ S_2 \\ S_3 \end{bmatrix} = \begin{bmatrix} I \\ Q \\ U \\ V \end{bmatrix} = \begin{bmatrix} \langle E_{\parallel} E_{\parallel}^* + E_{\perp} E_{\perp}^* \rangle \\ \langle E_{\parallel} E_{\parallel}^* - E_{\perp} E_{\perp}^* \rangle \\ \langle E_{\parallel} E_{\perp}^* + E_{\perp} E_{\parallel}^* \rangle \\ i \langle E_{\parallel} E_{\perp}^* - E_{\perp} E_{\parallel}^* \rangle \end{bmatrix} \propto \begin{bmatrix} I_H + I_V \\ I_H - I_V \\ I_{45} - I_{135} \\ I_R - I_L \end{bmatrix} \rightarrow \begin{array}{l} \text{Intensity} \\ \text{Horizontal or Vertical Linear} \\ 45 \text{ or } 135 \text{ Degree Linear} \\ \text{Right or Left Circular} \end{array}$$

$$DoP = \frac{\sqrt{S_1^2 + S_2^2 + S_3^2}}{S_0}$$

Polarization Tracking MC Simulation

Simulate propagation of photons through scattering environments

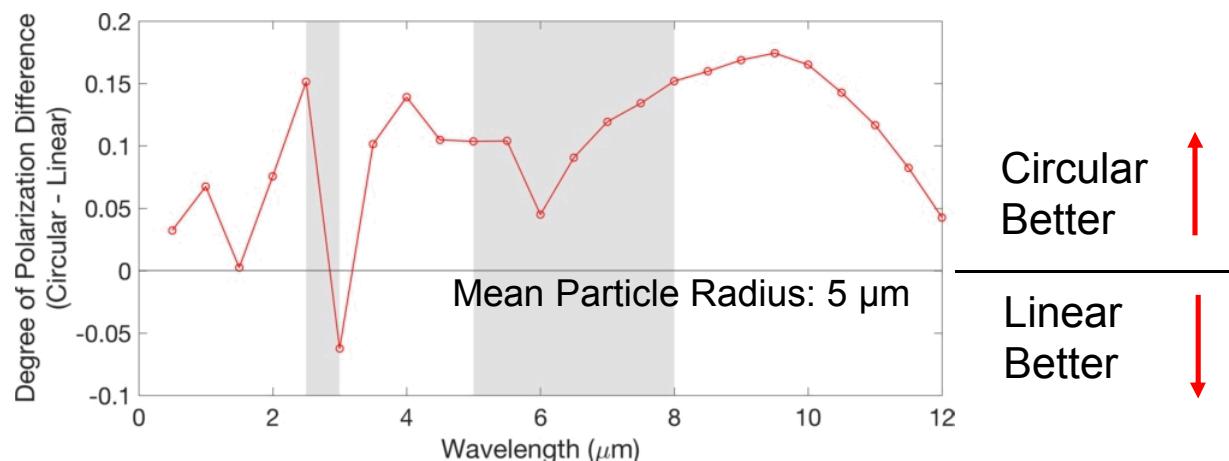


- Unique ability to study DVEs effect on polarization state
- Simulate millions of photons → accurate representation of the physics
- The individual scattering event polarization modifications are cascaded together to determine the final transmitted Stokes parameters

Degree of Polarization Difference shows which type of polarization has superior signal persistence

- DOP_{diff} defines the difference between transmitted DoP when circularly polarized light is incident versus when linearly polarized light is incident
- Calculated for scattering environments (fog)
- Figure of merit defined by:

$$DoP_{diff} = DoP_{circular} - DoP_{linear}$$



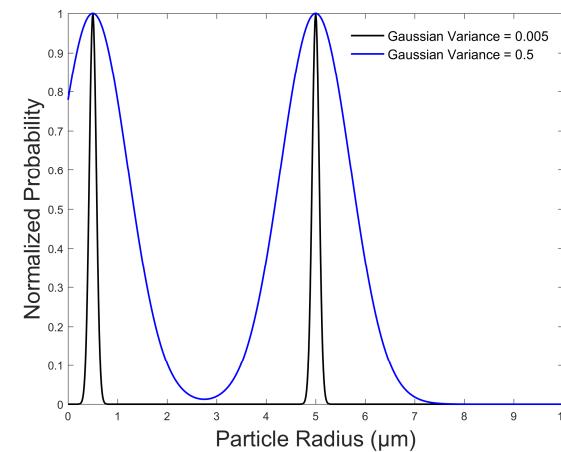
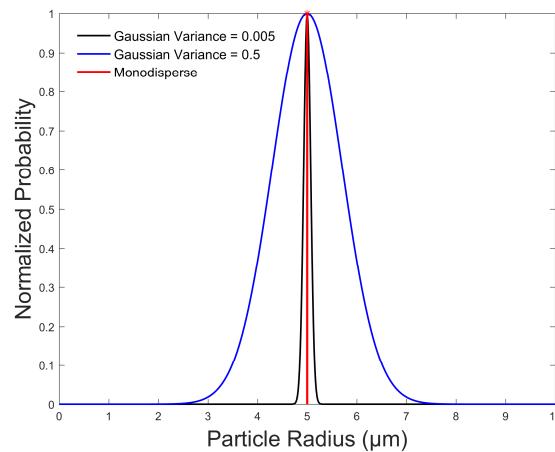
Fog Simulation Environments

▪ Simulated Scattering Environments

- Slab length: 1000 cm
 - Absorption imported from MODTRAN
- Slab Lateral Width: Infinite
- Optical Thickness: 5
 - 1000 cm path length corresponds to 5 mean free paths

▪ Scattering Particle Distributions

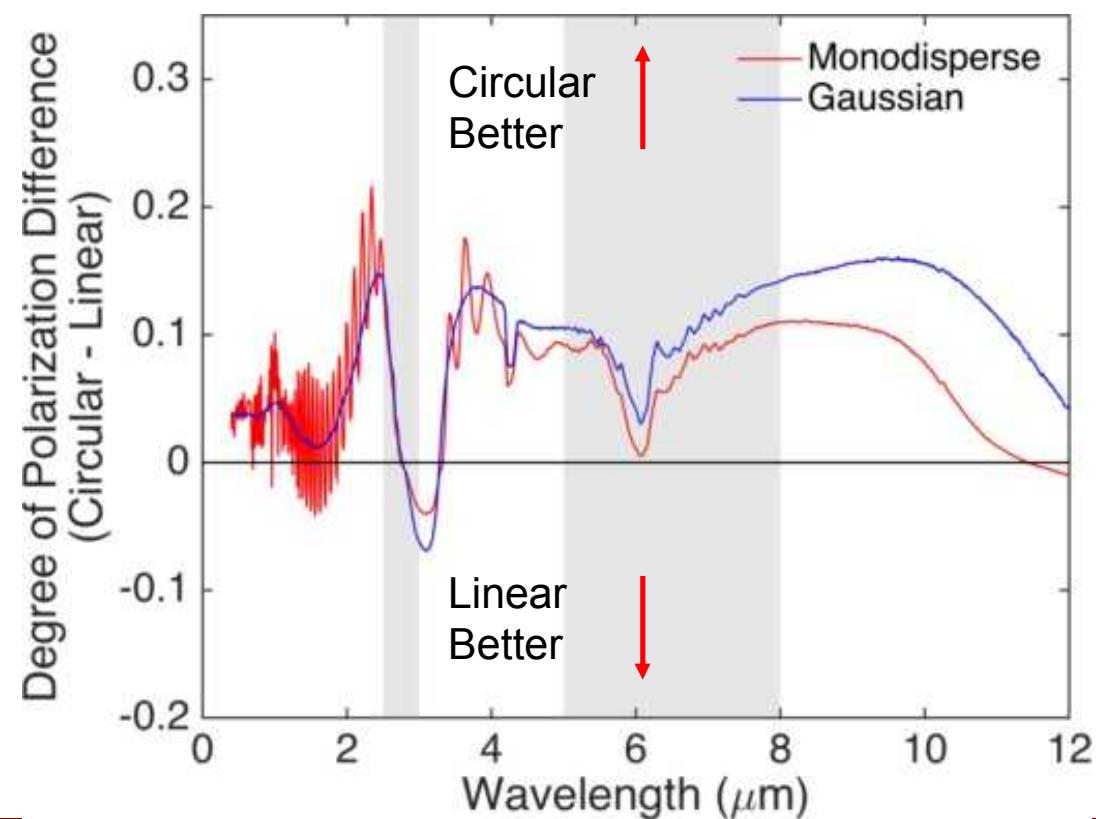
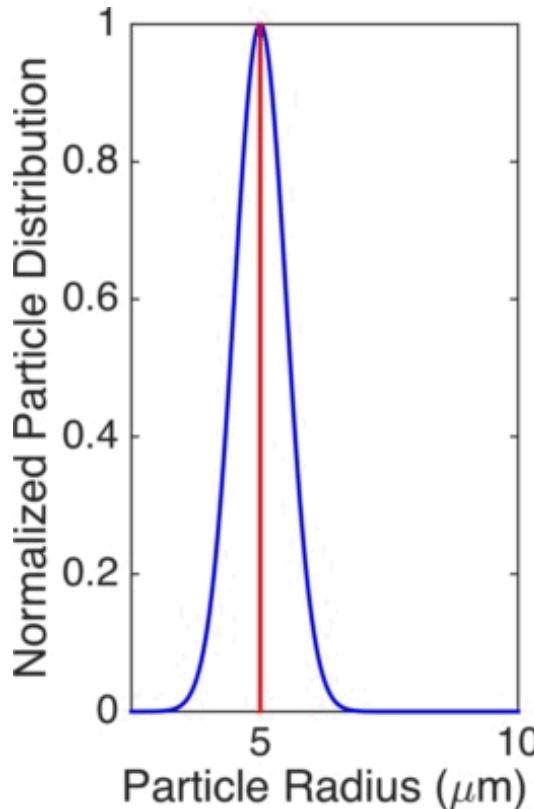
- Monodisperse and Gaussian
 - Mean Particle Radii: 0.5, 5, and 25 μm
 - Gaussian Variance: 0.005 and 0.5
- Bi-modal Gaussian
 - Mean Particle Radii Lobes: 0.5 and 2.5, 5, or 25 μm
 - Gaussian Variance: 0.005 and 0.5



Mie scattering resonant behavior

High Spectral Resolution Simulations

- Distributions remove the large resonant behavior from monodisperse Mie scattering

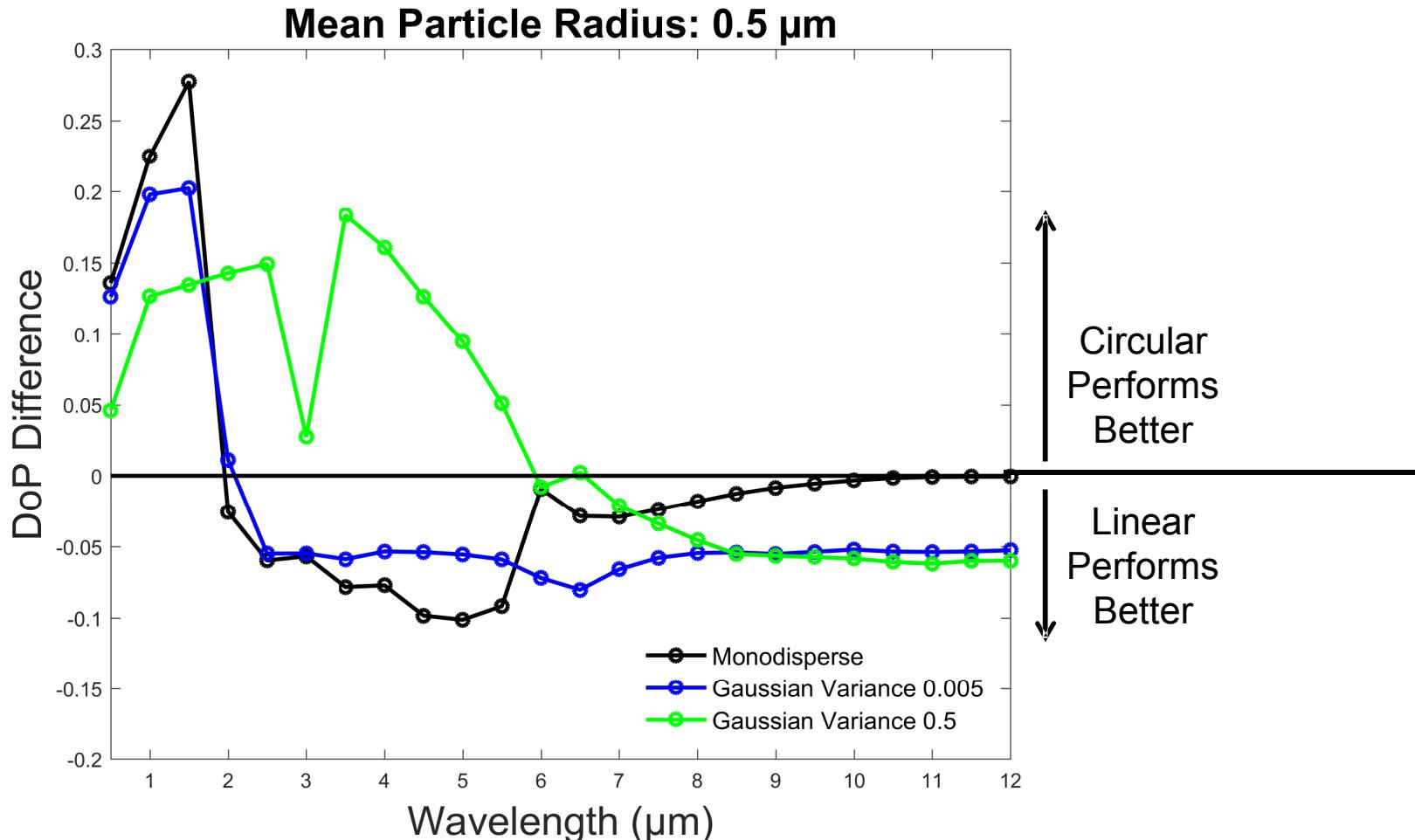


Monodisperse vs. Gaussian

- Small Particle Sizes:

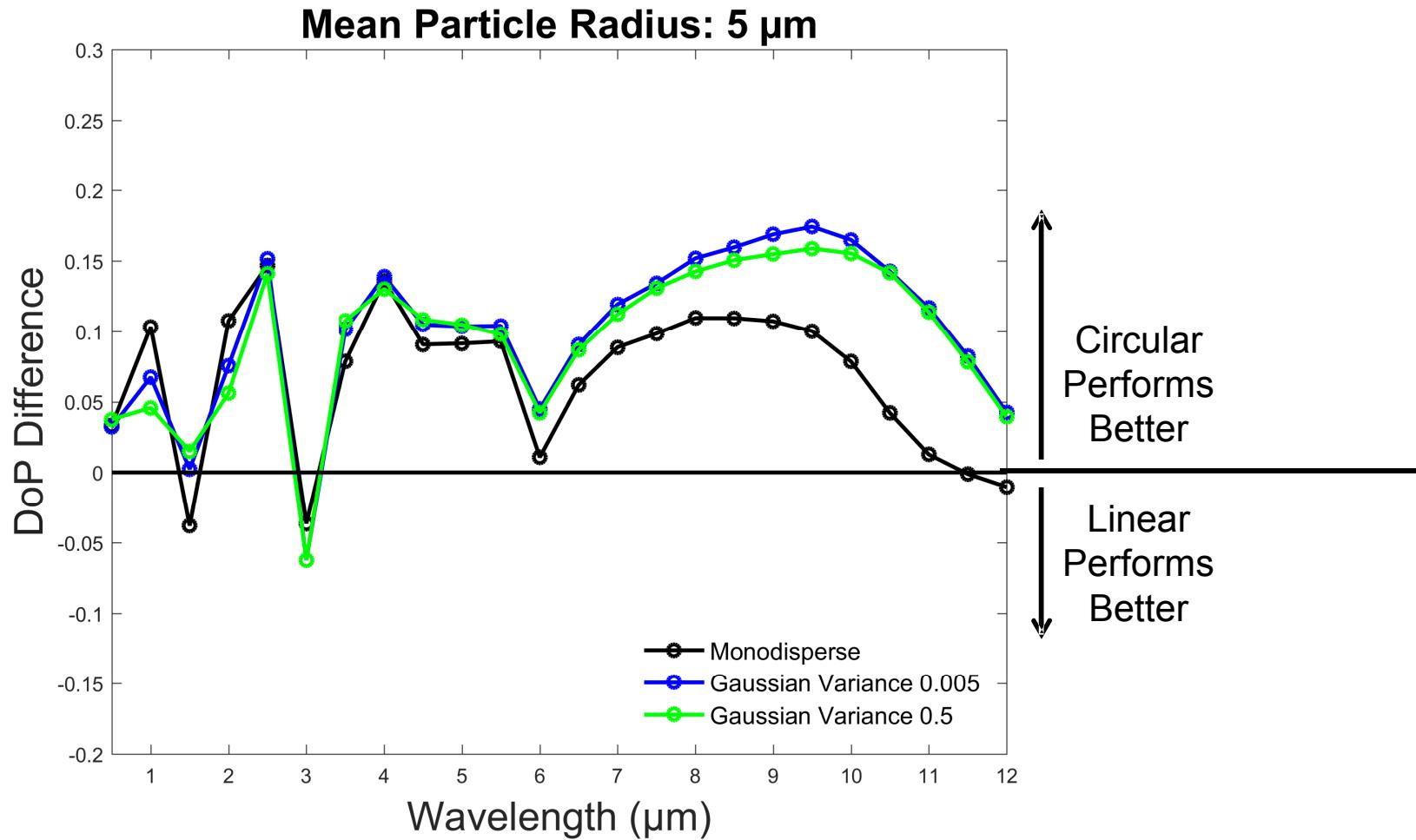
Circular polarization outperforms linear for visible and SWIR regimes

- Large changes in small particle distribution's variance increases the average particle size of the distribution



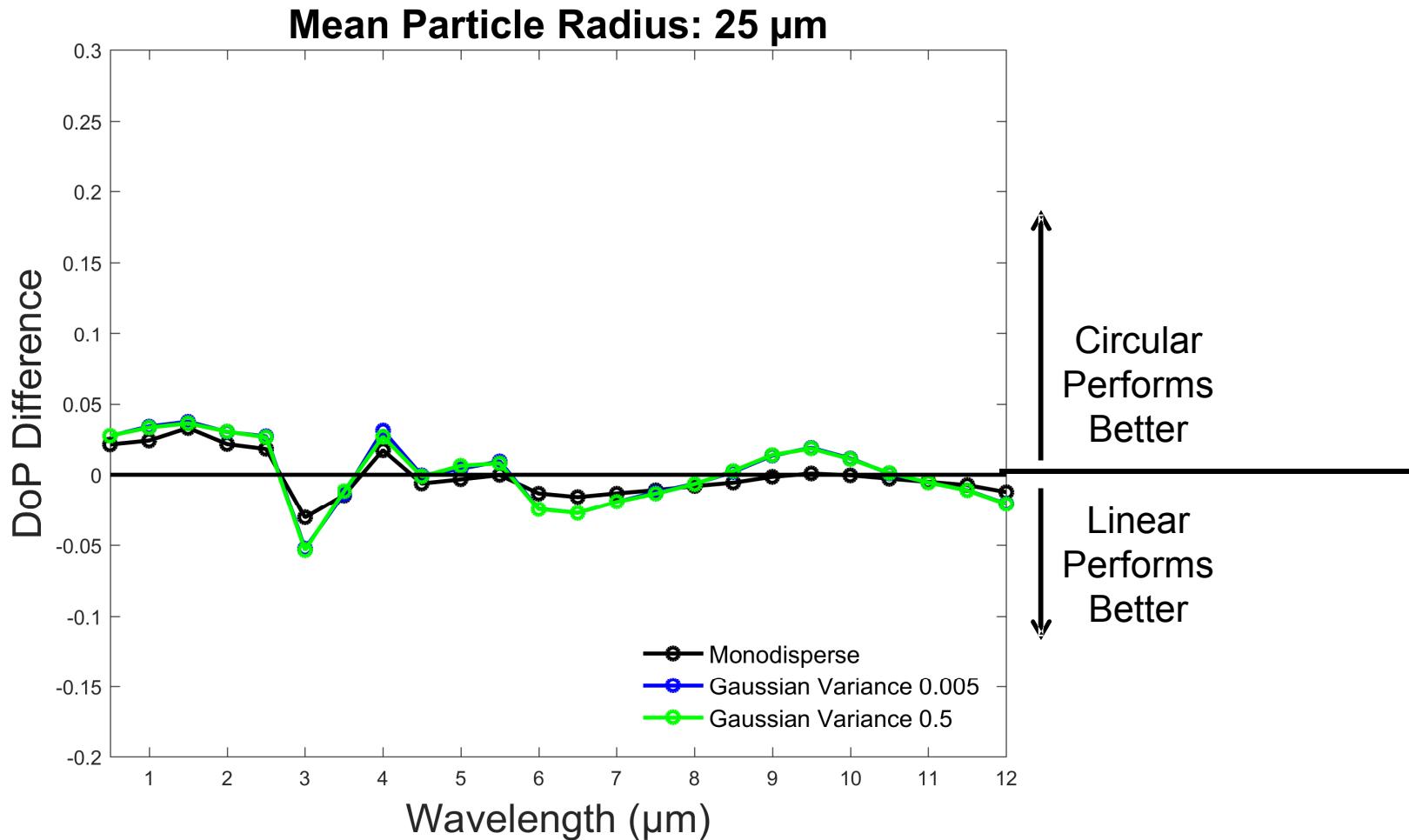
Monodisperse vs. Gaussian

- Moderate Particle Sizes:
Circular polarization outperforms linear for visible and infrared regimes

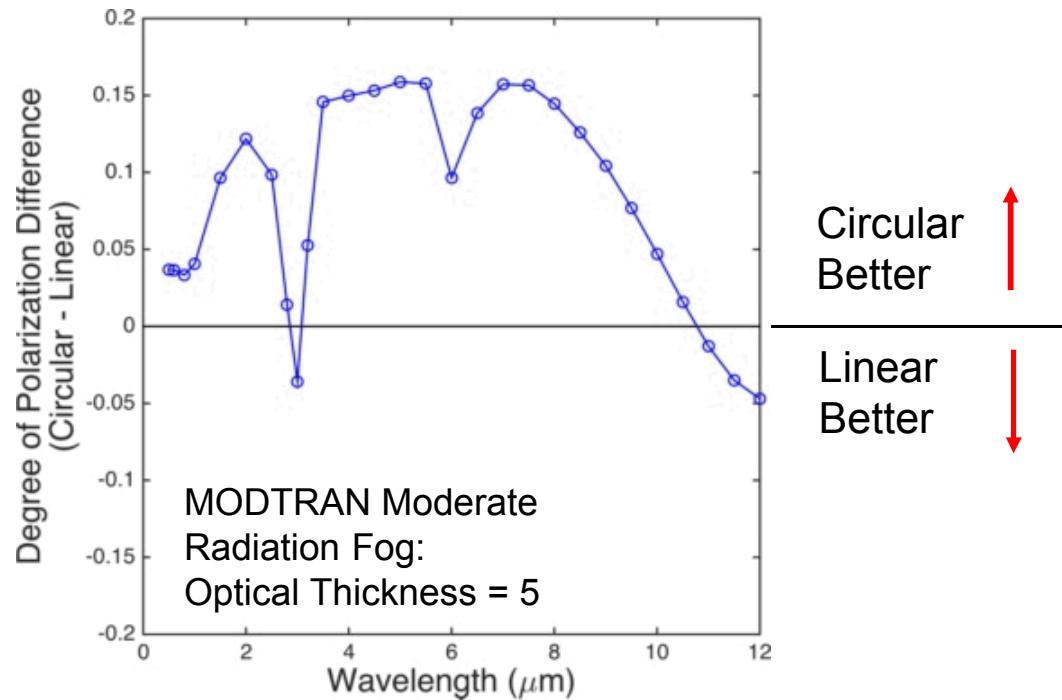
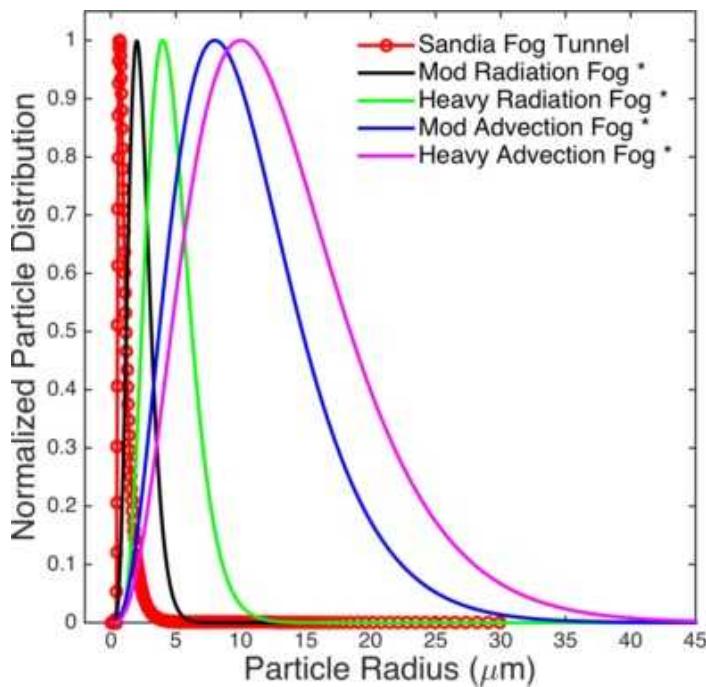


Monodisperse vs. Gaussian

- Very Large Particle Sizes:
Circular and linear polarizations persists roughly equally
 - Highly forward scattering: Increasing the optical thickness may show similar results to the moderate sized particles



Simulated fog models

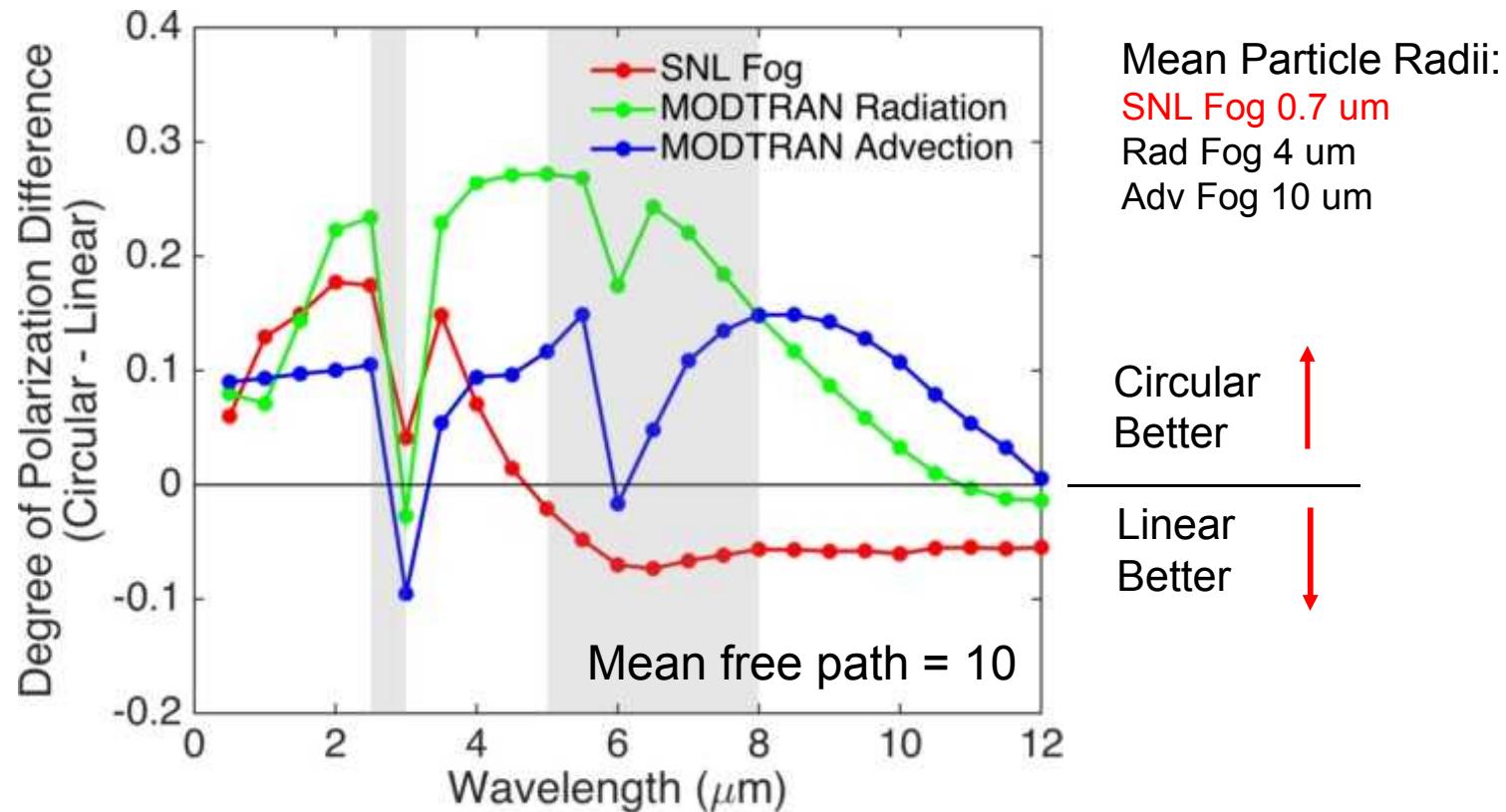


Mean Particle Radii:

SNL Fog 0.7 um
 Rad Fog Medium 2 um
 Rad Fog Heavy 4 um
 Adv Fog Medium 8 um
 Adv Fog Heavy 10 um

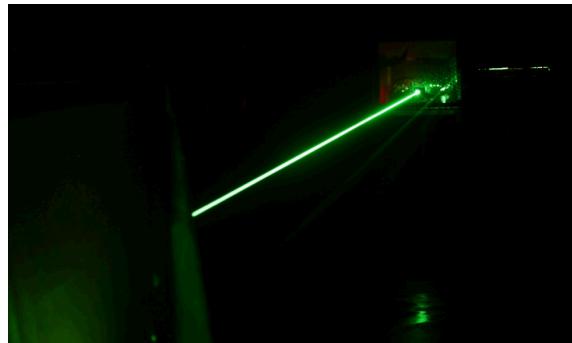
- MODTRAN “Industry Standard”
- Averaged from historical records (1970s)

Tailor wavelength and polarization to the specific fog

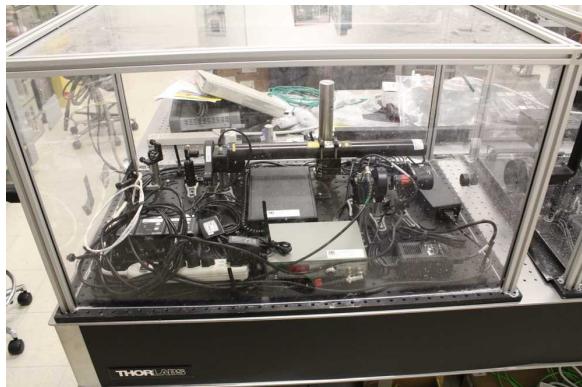


Experimental work focused on validating simulation work

- Live DOP measurements
- Simultaneous fog characterization
- In visible and IR (1550 nm)



Transmit Box



Vary:
Distance between boxes

10', 20', 30', 40'

Receive Box

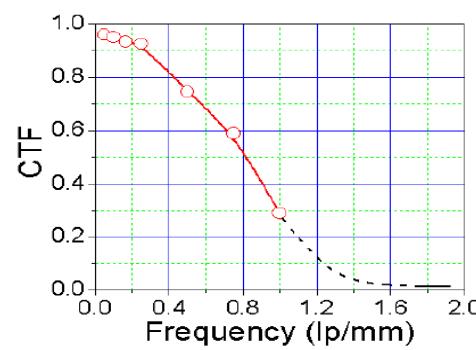
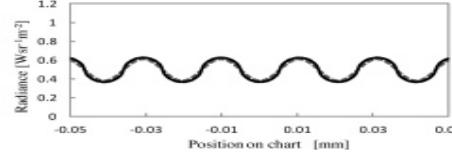
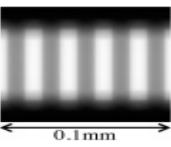
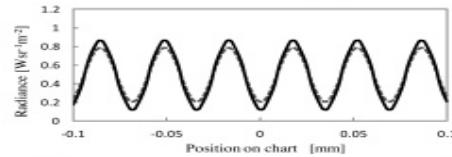
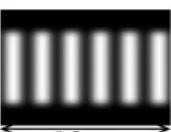
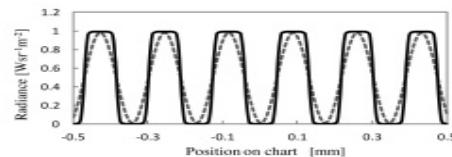
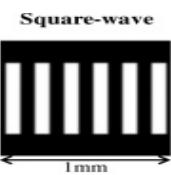


Future Work

Preliminary imaging experiments using visible transmisometers

- 40' standoff
- 30'
- 20'
- 10'

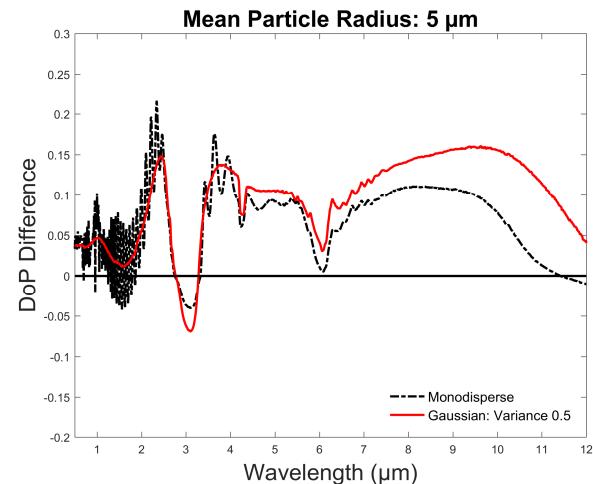
Before spray



We want to quantify how
polarization affects
imaging in scattering

Conclusions

- Sandia Fog Facility controlled reproducible environment for optical testing in fog
- Circular polarization persists through fog scattering environments better than linear polarization for broad wavelengths and broad fog particle distribution parameters
 - Utilizing this offers the ability to increase range in fog environments
- Circular polarization signal persistence is highly tolerant of changes in the particle distribution parameters
- Small mean particle size distributions:
 - Visible and SWIR wavelengths
- Mid/Large mean particle size distributions:
 - Visible to LWIR wavelengths



The End

Harnessing polarization for signal persistence in generated and natural fog environments

Authors: David A. Scrymgeour, Jeremy B. Wright, John D. van der Laan, , Shanalyn A. Kemme

Symposium on "9th NATO Military Sensing Symposium " (SET-241) :

Abstract:

Degraded visual environments (DVEs) are a serious concern for modern sensing and surveillance systems. In particular, fog is of interest due to the frequency of its formation along our coastlines disrupting border security and surveillance. Fog presents hurdles in intelligence and reconnaissance by preventing data collection with optical systems for extended periods. Our previous work has shown promise for increasing signal and range utilizing polarized light, specifically circular polarization, for DVEs such as fog and dust in the visible, mid-wave, and long-wave infrared spectrums. These promising results show us that intentionally tailoring both the illumination wavelength and the polarization state can be used to extend range and increase signal to noise in DVEs.

The utility of harnessing polarization is clear from many diverse systems (tissue imaging, environmental imaging) but the lack of reproducible environmental testing facilities has rendered systematic investigation of environmental conditions difficult. Here we present recent results from our work in operating optical systems in our controlled fog experimental chamber. The Sandia National Laboratories facility for controlled fog experiments is a 200 foot long, 10 foot wide, and 10 foot tall structure that has over 60 spray nozzles to achieve uniform aerosol coverage. We will discuss the characterizations of fog distributions and how we characterize the aerosol at our facility. We will show simulation examining polarization transmission for our experimentally measured fog distributions as well as a range of realistic fog conditions. We systematically explore the effect of particle size, particle distribution, and other distribution variables on the polarization transmission through fog DVEs. These simulation results validate the usage of this unique capability as a controlled experimental realization of natural fog formations, and will enable the testing and validation of future fog penetrating optical systems and providing a platform for performing optical propagation experimentation in a known, stable, and controlled environment. Finally, we will show that circular polarization persists better than linear polarization for most variations of the fog distributions - a promising approach to improving sensing in all DVEs.

Develop and characterize fog analogs

Description of fog:

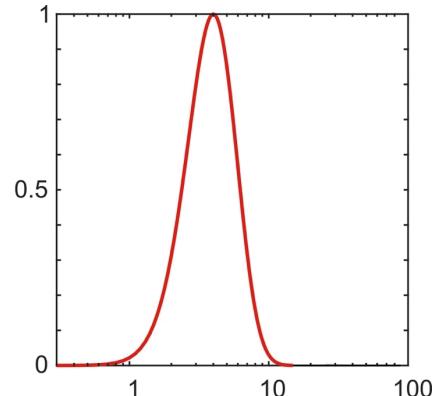
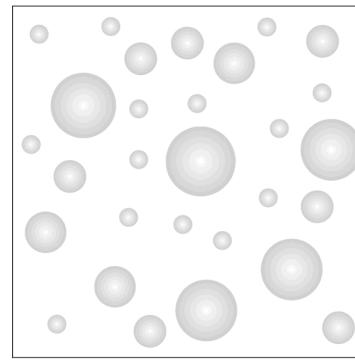
- Particle distribution
- Particle density

Depends on:

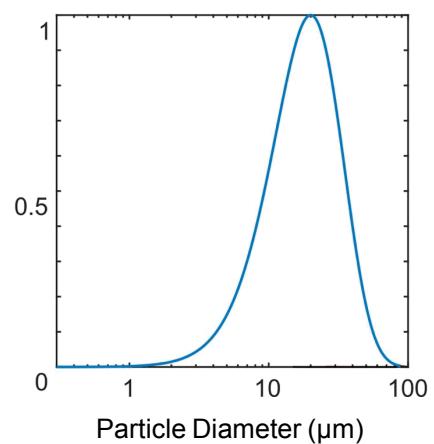
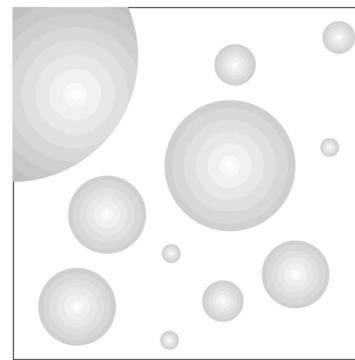
- Relative Humidity
- Temperature
- Nucleating species



Fog 1

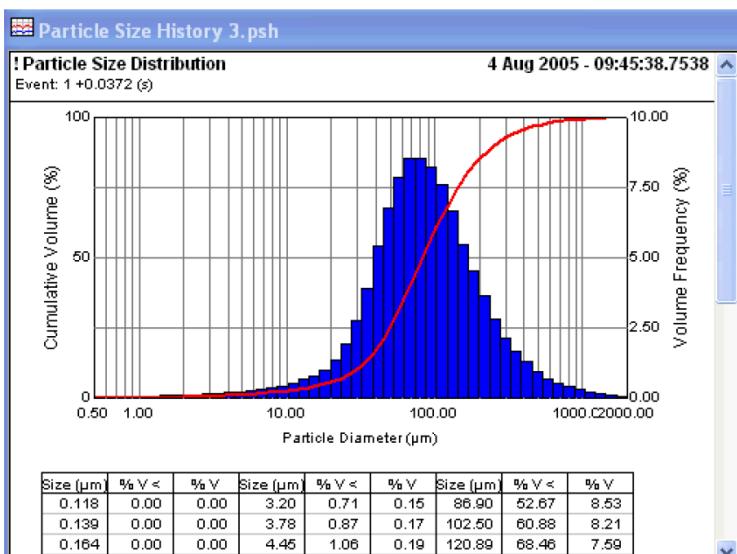
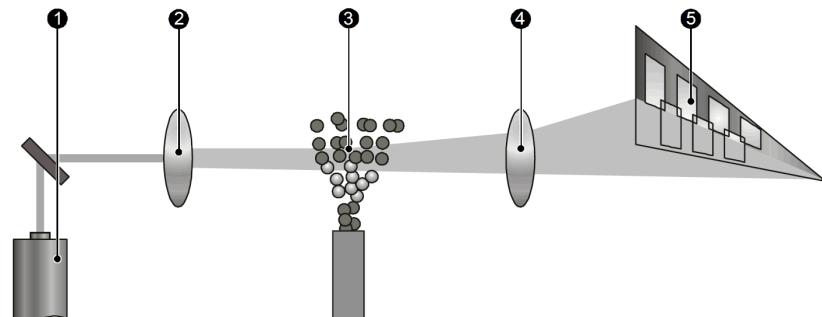


Fog 2



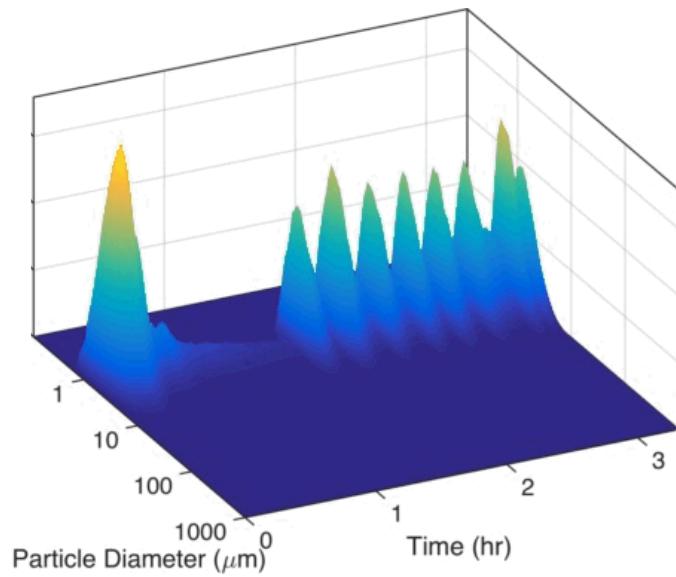
Malvern- Spraytek

- Laser diffraction system
- Large particle range
 - 0.1 – 900 microns
- Multiple Scattering Model
- 1Hz Continuous



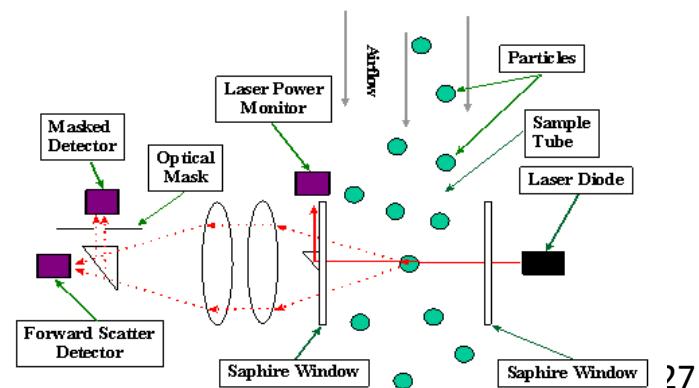
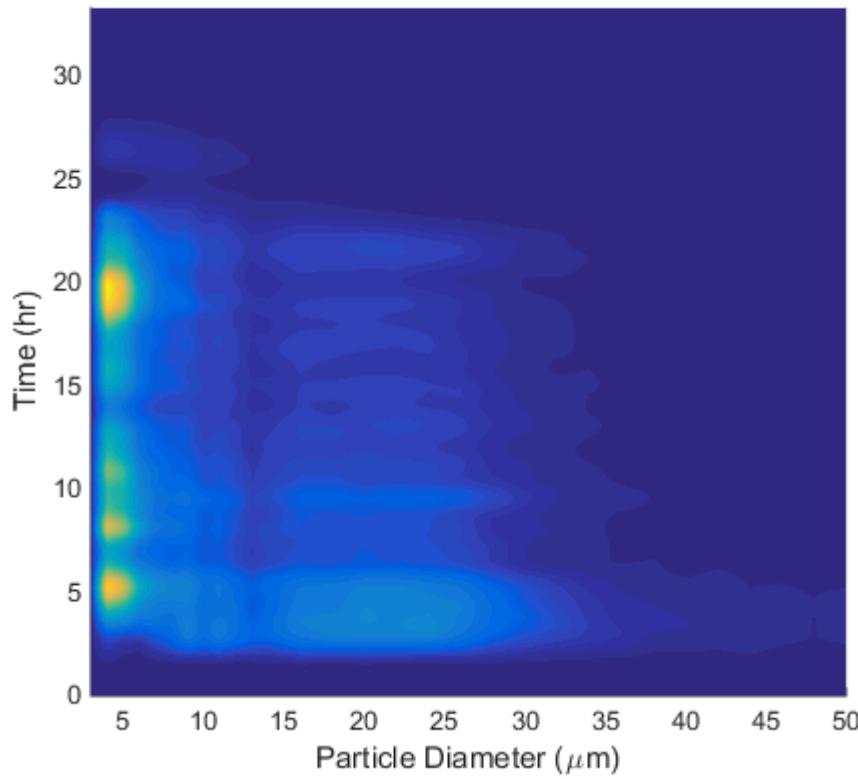
Using the Spraytek

- Inhalation Cell
 - Moving particles
 - Flow Rate
- Number Concentration

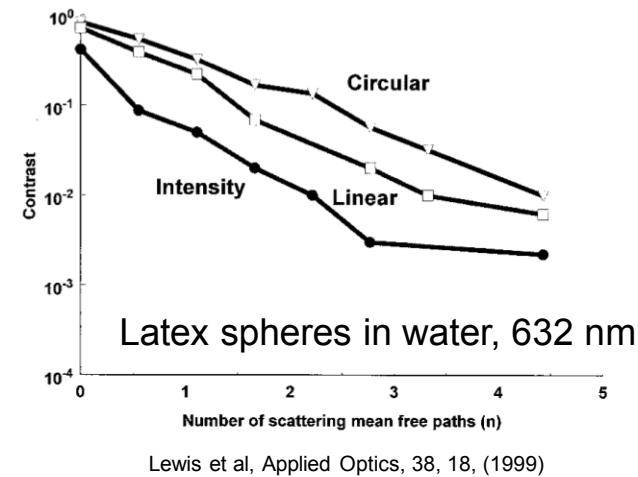
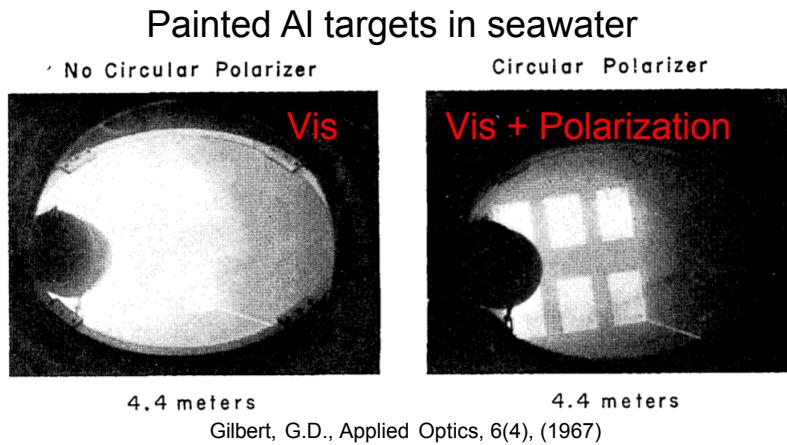


Droplet Measurement Technologies - FM-120

Particle sizing $> 2\mu\text{m}$



Polarization increases performance compared to intensity based optical techniques

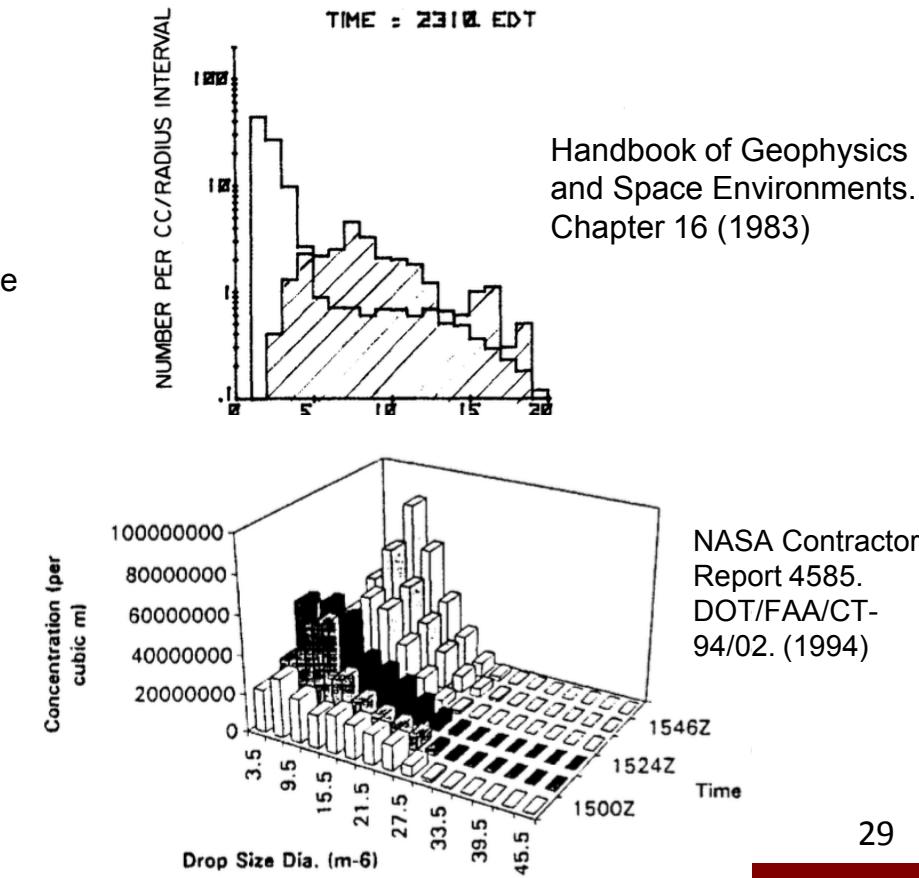
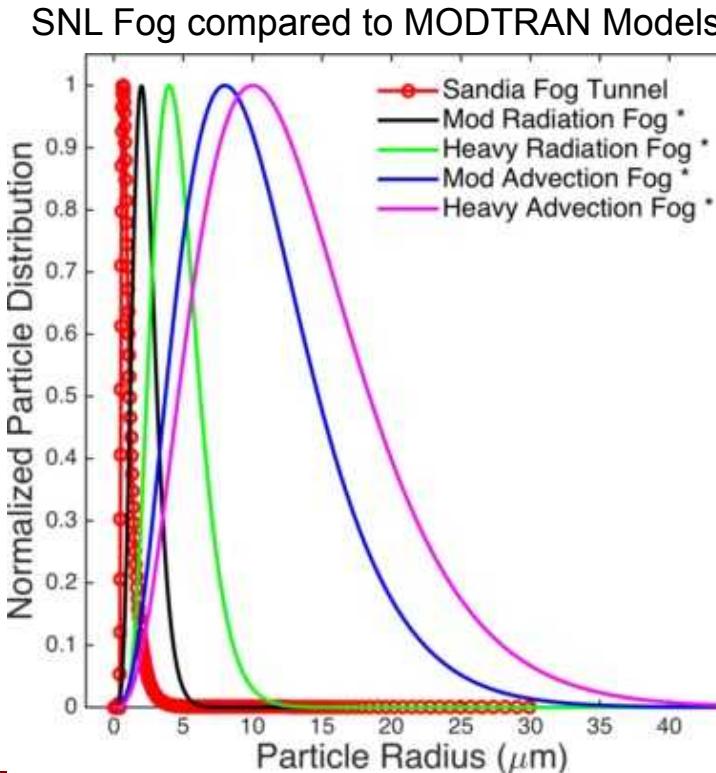


- Polarization boosts contrast in wide variety of optical applications
- Previous work has shown that wide wavebands in both MWIR and LWIR that show preferential persistence of polarized signals
- Tailored polarization + wavelength = enhanced range and persistence

Model fog versus environmental fog

Accomplishments: Begun using simulation tools to investigate different fog distributions

Results: Quantify sensitivity of wavelength selection to signal persistence

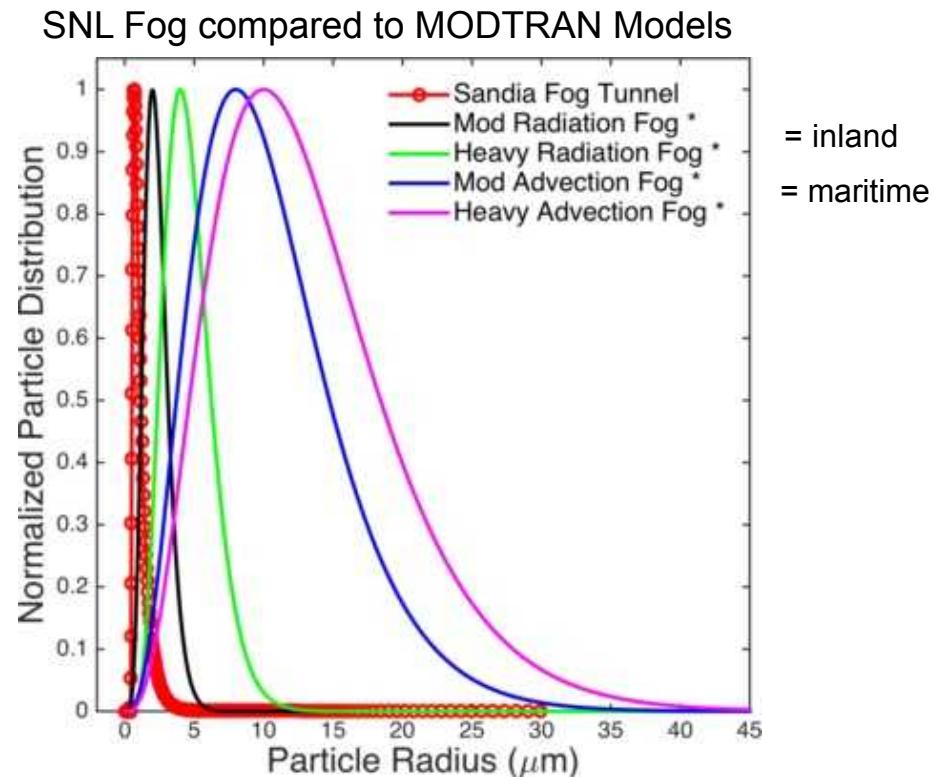


Compare SNL fog to environmental fog

Accomplishments: Understanding fog physics and the operational space of SNL generated fog

Results: Developing new fog models with larger droplet size

Mean Particle Radii:
SNL Fog 0.7 um
Rad Fog Medium 2 um
Rad Fog Heavy 4 um
Adv Fog Medium 8 um
Adv Fog Heavy 10 um



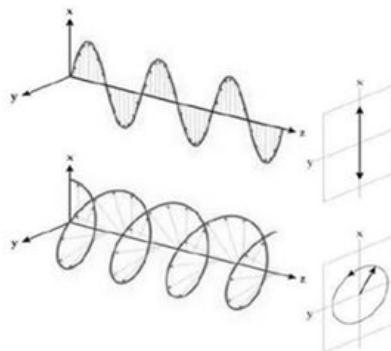
Outline

- Motivation



Talk about the unique Sandia Fog Facility
Experiments/simulations of fog
Insert conclusions here!!

- Background Theory



- Simulation Results



- Conclusions

- Circular polarization's signal persistence is highly tolerant of changes in the particle distribution parameters
- For moderate and large particle sizes circular polarization persists better than linear polarization for visible and infrared regimes