



# Multicomponent Evaporation Effects on Particulate Release in a Liquid Fuel Fire

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# Outline



- Motivation
- Experimental Scenario
- Simulation Details
- Results
- Conclusion
- Acknowledgements

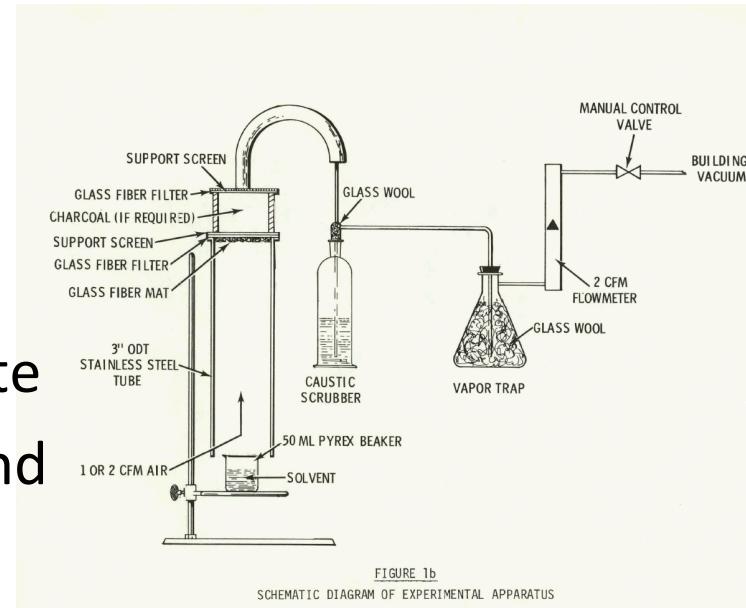
# Motivation

- Update “*Department of Energy, DOE HANDBOOK: Airborne Release Fractions/Rates and Respirable Fractions for Nonreactor Nuclear Facilities, Volume 1 and 2*,” DOE-HDBK-3010-94, U.S. Department of Energy, (Reaffirmed 2013).
- Contaminant Dispersal→Inhalation Concern
  - Cancer
  - Local mutation of cells
  - Toxicity
  - Birth Defects
- Liquid fuel fires containing hazardous materials pose challenges
  - Entrainment of fuel droplets w/ contaminants
  - Multi-Component Evaporation
  - Transport, surface deposition of droplets w/ contaminants



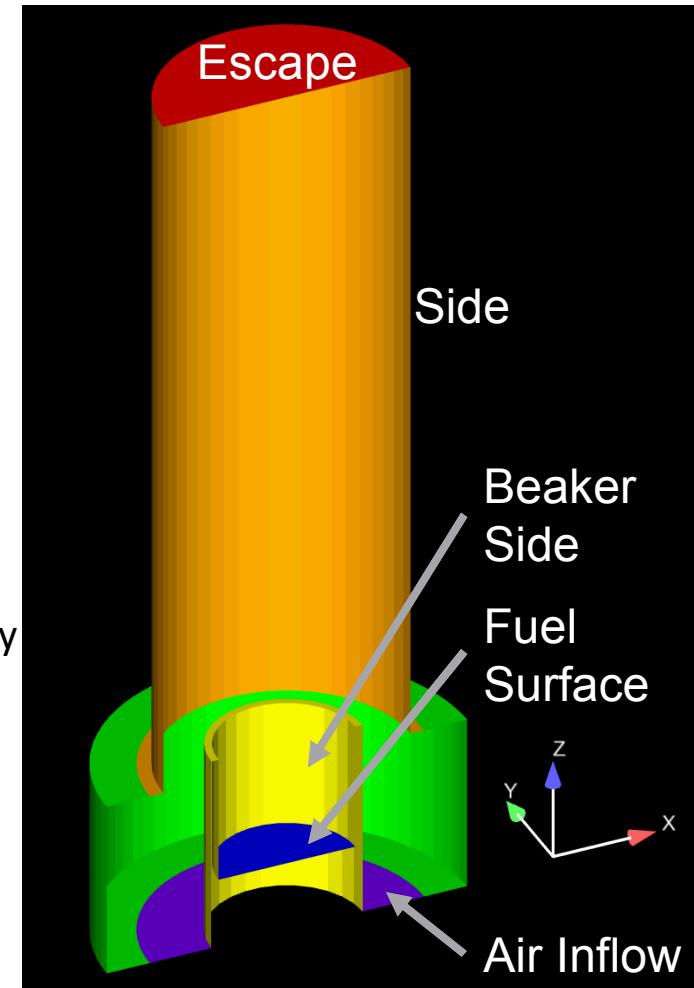
# Experimental Scenario

- Experiments: Mishima/Schwendiman (1973)
- Previous computational study (nonevaporating) - Brown et al., "Contaminant Entrainment from a Gasoline Pool Fire," Fall 2015 Western States Section of the Combustion Institute
- Burning of beaker filled with kerosene and 30% tributyl phosphate (TBP) w/ contaminant materials
- $\text{UO}_2$  in our case
- Liquid fuel pre-heated to boiling point, ignited in 50 mL beaker



# Simulation Details

- Fuego – Sierra low Mach module (CFD)
- Fluid
  - CVFEM
  - Combustion (EDC model)
  - Thermal radiation transport (Discrete Ordinates)
- Particles
  - Lagrangian w/ 2 way coupling to fluid
  - Momentum, Heat, Mass, Species
  - Multicomponent
    - Volatile: Kerosene, TBP Inert:  $\text{UO}_2$
    - Volatile components enter fluid region, subsequently burn
    - Inert component transports within particle region
- Investigate where  $\text{UO}_2$  ends up
  - re-absorbed onto fuel surface
  - Deposited on side walls
  - Escaping the upper surface



# Particle Motion

- Drag and Buoyancy

$$\frac{d\mathbf{x}_p}{dt} = \mathbf{v}_{p,\text{current}}$$

$$\mathbf{f}_{\text{Drag}} = -C f_D \mathbf{v}_{\text{rel}} \quad C = 6\pi\mu_F r_p$$

$$\mathbf{v}_{\text{rel}} = \mathbf{v}_p - (\mathbf{v}_{\text{Fluid}} + \mathbf{v}_{\text{Fluid,fluctuating}})$$

$$f_D = \left( 1 + \frac{\text{Re}_p^{\frac{1}{3}}}{6} \right) \text{ for } \text{Re}_p < 1000 \quad f_D = \frac{0.424}{24} \text{Re}_p \text{ for } \text{Re}_p \geq 1000$$

$$\mathbf{f}_{\text{Buoy}} = -\Delta M \mathbf{g}$$

$$\Delta M = M_p - \frac{4}{3}\pi\rho_F r_p^3$$

$$\frac{d\mathbf{v}_p}{dt} = \frac{\mathbf{f}_{\text{Drag}} + \mathbf{f}_{\text{Buoy}}}{M_p}$$

# Multicomponent Evaporation

- Each particle component can contribute to evaporation with mass evolved into fluid phase, particle temperature change

$$\mu = \mu_F C_\mu$$

$$C_\mu = \left( \frac{T_\infty + T_p + T_x}{3T_\infty} \right)^{0.7} : T_x = T_{\text{Flame}} \text{ (if specified)}, \quad T_x = T_p \text{ (if not)}$$

$$Re_p = \frac{2\rho_F r_p v_{\text{rel}}}{\mu_F}$$

$$Nu_p = 1.0 + 0.3 Pr_p^{1/3} \sqrt{Re_p}$$

$$Sh_p = 1.0 + 0.3 Sc_p^{1/3} \sqrt{Re_p}$$

$$h_{\text{vap}} = h_{\text{vap,ref}} \left( \frac{T_{\text{crit}} - T_p}{T_{\text{crit}} - T_{\text{vap,ref}}} \right)^{0.38} \text{ for } T_p < T_{\text{crit}}, \quad 0 \text{ for } T_p \geq T_{\text{crit}}$$

$$B_{FO} = \frac{Y_{Ff} - Y_{F,\infty}}{Y_{Fp} - Y_{Ff}}$$

$$B_{TO} = (1 + B_{FO})^{f_{B_{TO}}} - 1$$

$$f_{B_{TO}} = \frac{Pr_p Sh_p}{Sc_p Nu_p}$$

$$P_{Ff} = P_{\text{vap,ref}} \exp \left[ h_{\text{vap}} \frac{MW_f}{R} \left( \frac{1}{T_{\text{vap,ref}}} - \frac{1}{T_p} \right) \right] \text{ From the Clausius-Clapeyron relationship}$$

$$X_{Ff} = \frac{P_{Ff}}{P}$$

$$MW_{NF} = MW_G \frac{1 - Y_{F,\infty}}{1 - Y_{F,\infty} \frac{MW_G}{MW_F}}$$

$$Y_{Ff} = \frac{X_{Ff} MW_f}{X_{Ff} MW_f + (1 - X_{Ff}) MW_{NF}}$$

$$\frac{dM_F}{dt} = 4\pi r_p \mu \frac{Sh_p}{Sc_p} \log(1 + B_{FO}) Y_{F,p}$$

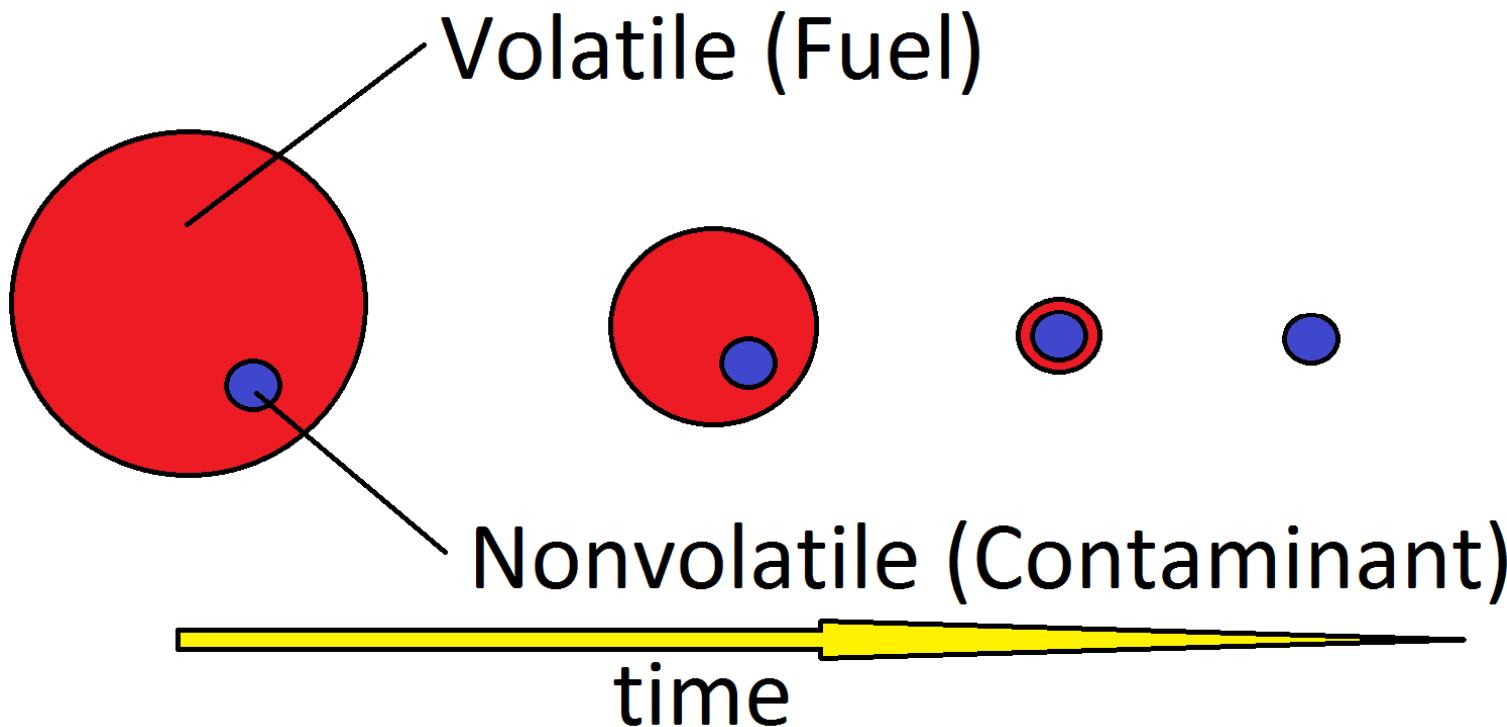
$$H_{\text{sensible}} = H_{T_\infty} - H_{T_p}$$

$$R_{mdot,BTO} = \frac{\frac{dM_F}{dt}}{B_{TO}} \text{ if } (B_{TO} > \text{tol}), = 4\pi r_p \mu \frac{Nu_p}{Pr_p} Y_{F,p} \text{ if } (B_{TO} < \text{tol})$$

$$\frac{dT_p}{dt} = \frac{1}{M_p C_p} \left( - \frac{dM_F}{dt} h_{\text{vap}} - Q_{\text{rad}} + R_{mdot,BTO} H_{\text{sensible}} \right) Y_{F,p}$$

# Multicomponent Evaporation (cont.)

Heat Applied  $\Rightarrow$  Droplet Evaporation



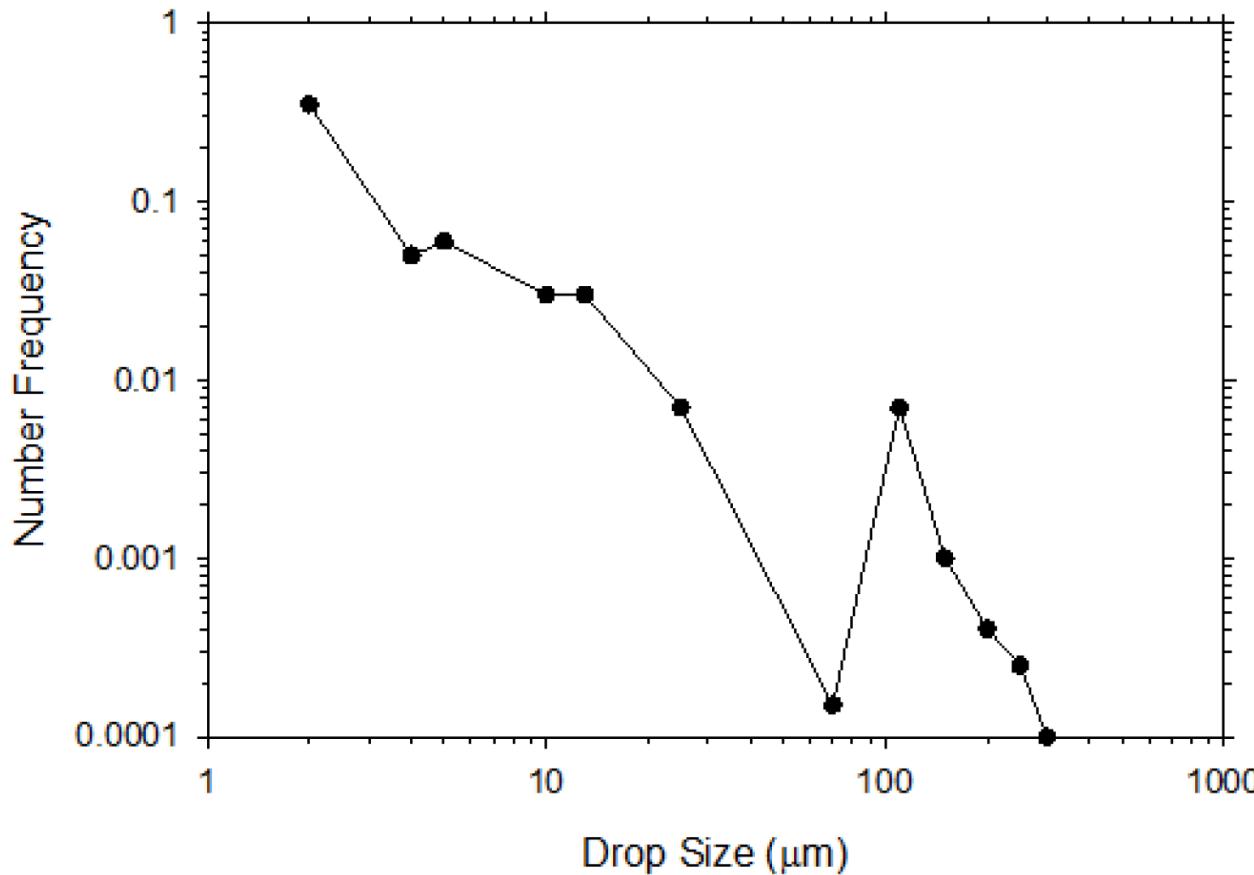
# Simulation Parameters Varied

Simulation	duration (sec)	particle file	turbulent KE	turbulent dissipation	pool height(mm)
<b>EARLY</b>					
Early Base 1	160	short1a_1.txt	1.1130E-06	1.1230E-06	40
Early Base 2	160	short1a_2.txt	1.1130E-06	1.1230E-06	40
Early Base 3	160	short1a_3.txt	1.1130E-06	1.1230E-06	40
Early Base 4	160	short1a_4.txt	1.1130E-06	1.1230E-06	40
Early Base 5	160	short1a_5.txt	1.1130E-06	1.1230E-06	40
Early Base 6	160	short1a_6.txt	1.1130E-06	1.1230E-06	40
<b>MID</b>					
Base 1	6	start6s1.txt	1.1130E-06	1.1230E-06	20
Base 2	6	start6s2.txt	1.1130E-06	1.1230E-06	20
Base 3	6	start6s3.txt	1.1130E-06	1.1230E-06	20
Base 4	6	start6s4.txt	1.1130E-06	1.1230E-06	20
Base 5	6	start6s5.txt	1.1130E-06	1.1230E-06	20
TurbMod7A	60	short_input.txt	5.9480E-05	1.5300E-04	20
TurbMod7B	60	short_input.txt	5.9480E-05	1.9200E-06	20
TurbMod7C	60	short_input.txt	5.9480E-03	1.5300E-01	20
TurbMod7D	60	short_input.txt	5.9480E-03	1.9200E-03	20
TurbMod8A	60	short_input1.txt	5.9480E-05	1.5300E-04	20
TurbMod8B	60	short_input1.txt	5.9480E-05	1.9200E-06	20
TurbMod8C	60	short_input1.txt	5.9480E-03	1.5300E-01	20
TurbMod8D	60	short_input1.txt	5.9480E-03	1.9200E-03	20
<b>LATE</b>					
Late Base 1	200	end_200s1.txt	1.1130E-06	1.1230E-06	0
Late Base 2	200	end_200s2.txt	1.1130E-06	1.1230E-06	0
Late Base 3	200	end_200s3.txt	1.1130E-06	1.1230E-06	0
Late Base 4	200	end_200s4.txt	1.1130E-06	1.1230E-06	0
Late Base 5	200	end_200s5.txt	1.1130E-06	1.1230E-06	0
Late Base 6	200	end_200s6.txt	1.1130E-06	1.1230E-06	0

**Table 1** The simulation matrix showing all parameters varied in these simulations, including duration, particle data file used, turbulence parameters at the pool surface, and pool height.

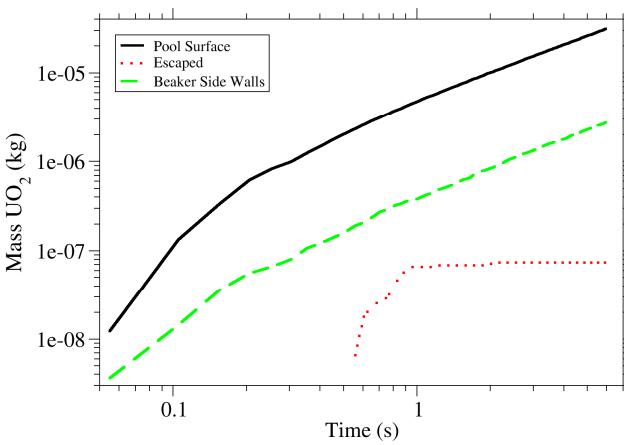
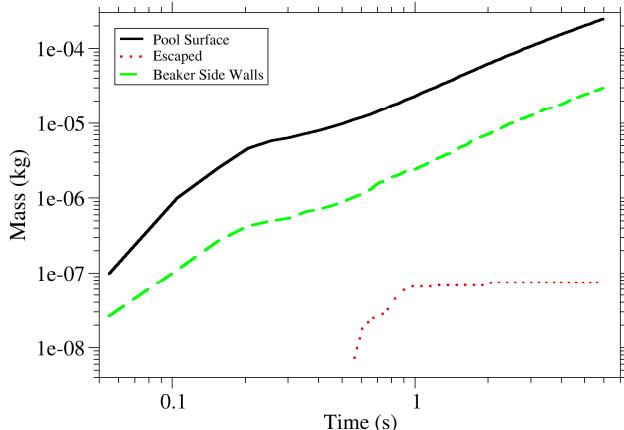
# Evaporating Particle Distribution

- Each particle component can contribute to evaporation with mass evolved into fluid phase, temperature change of particle

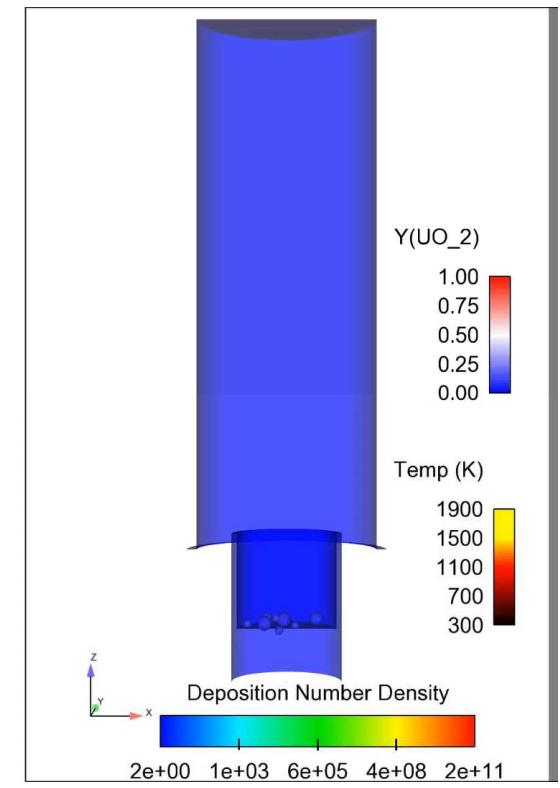


# Results

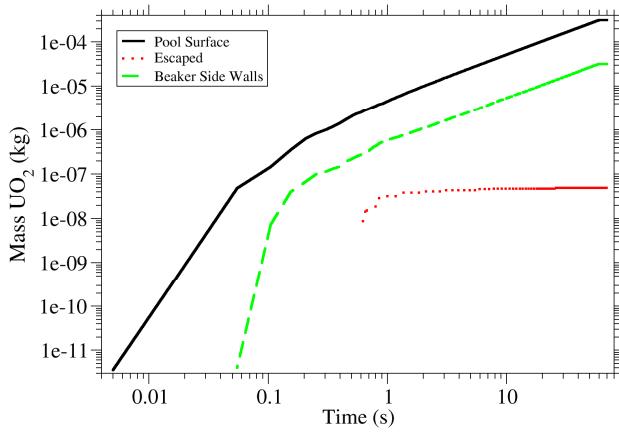
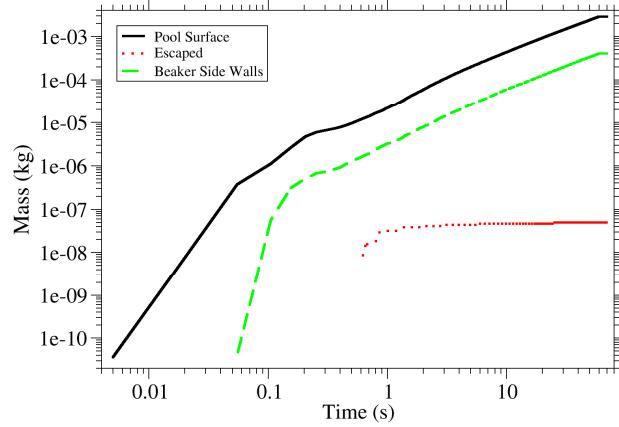
# Base 1



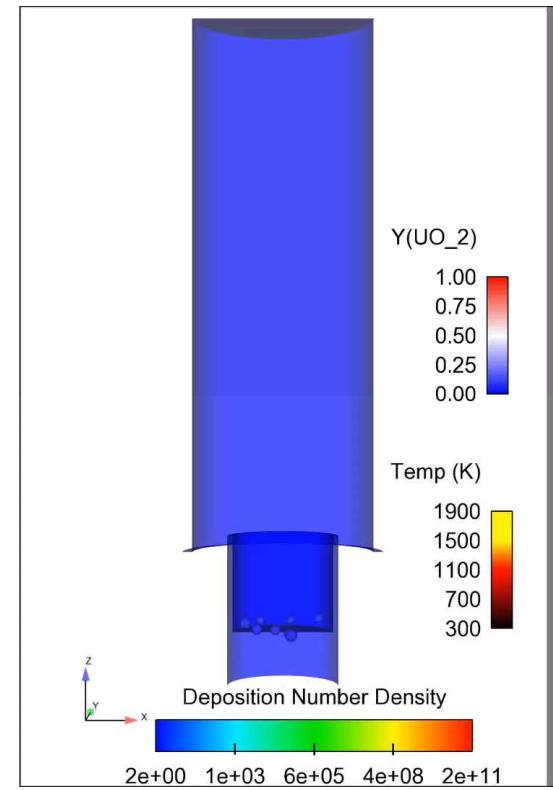
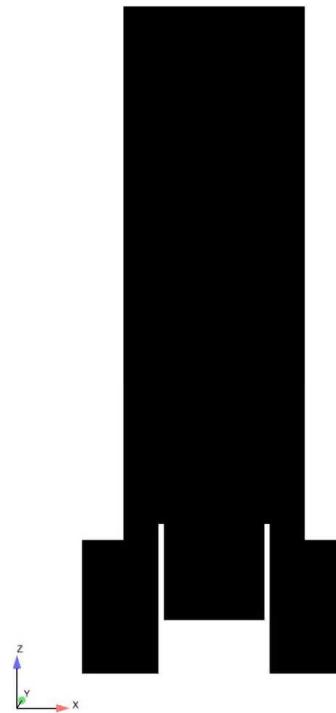
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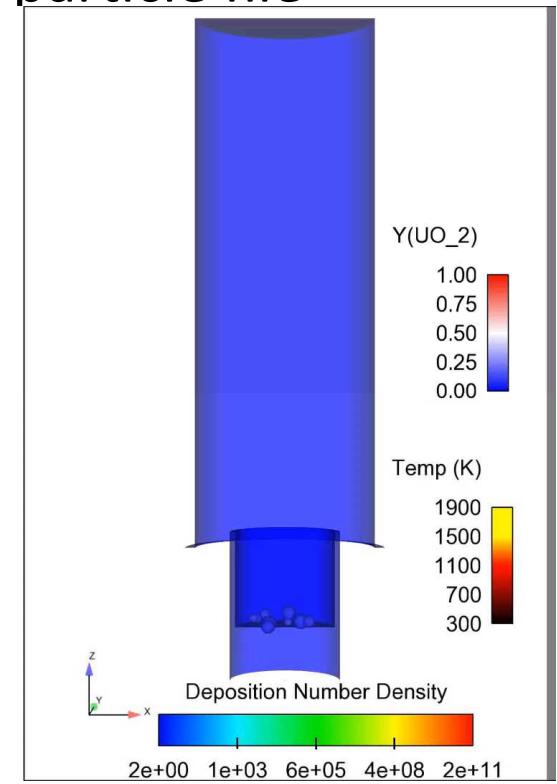
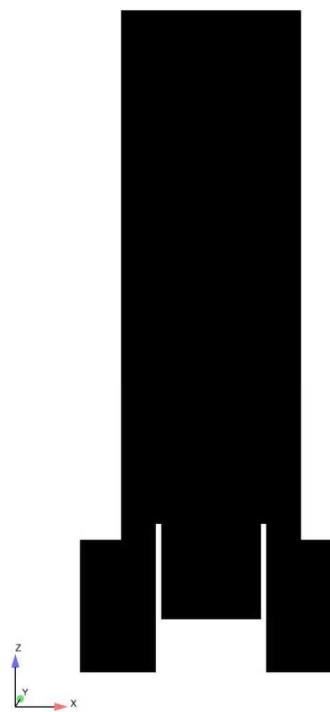
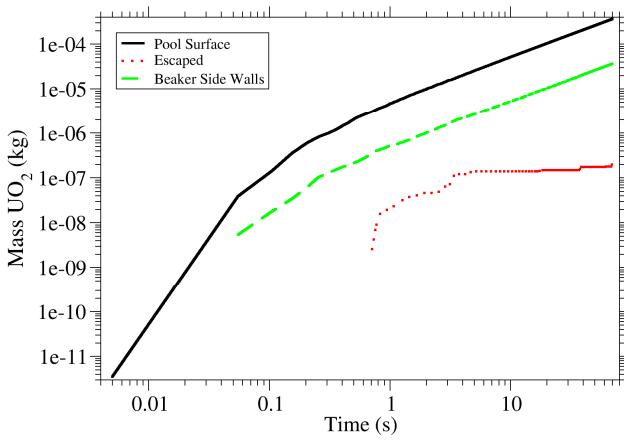
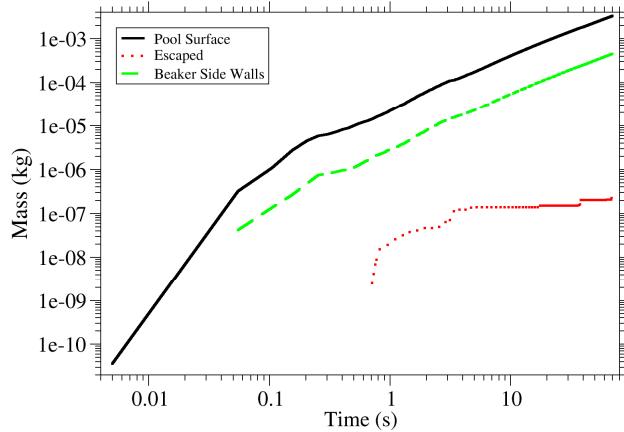
# TurbMod 7A



- 20mm Height
- Higher Turbulent KE, dissipation

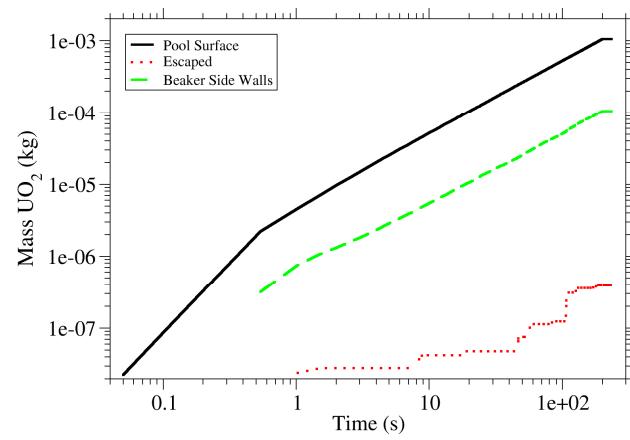
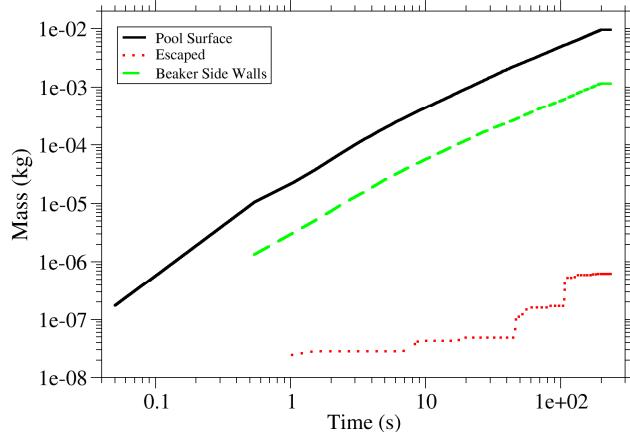


# TurbMod 8A

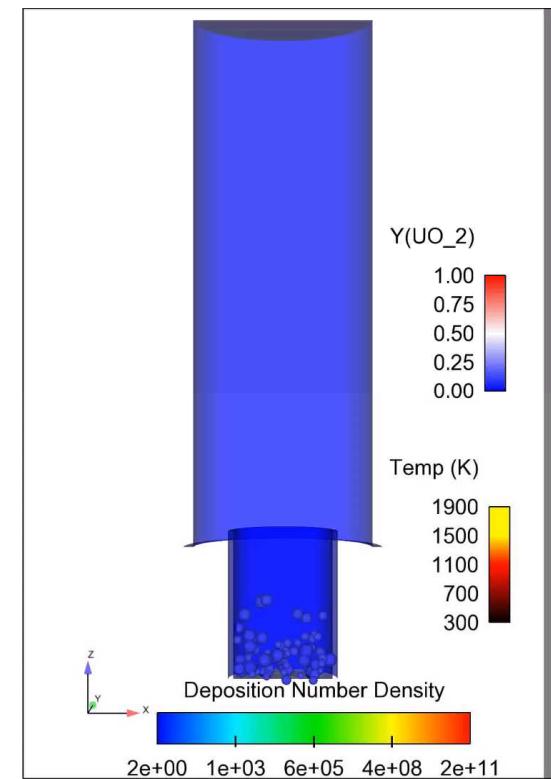


# Late Base 1

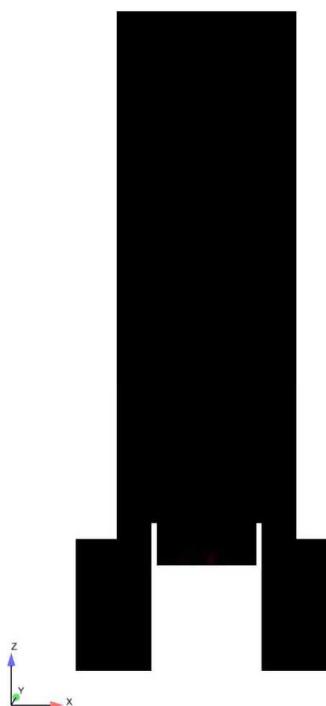
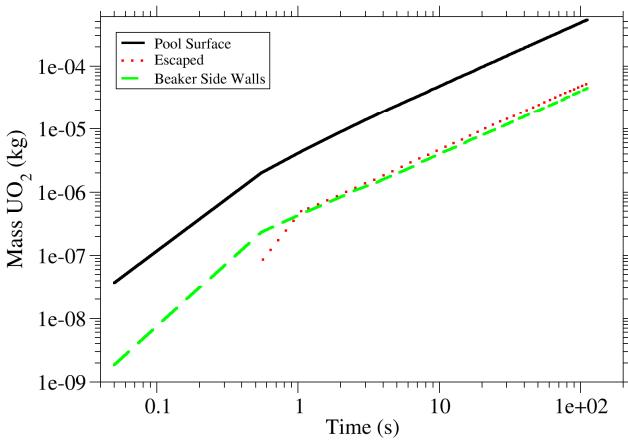
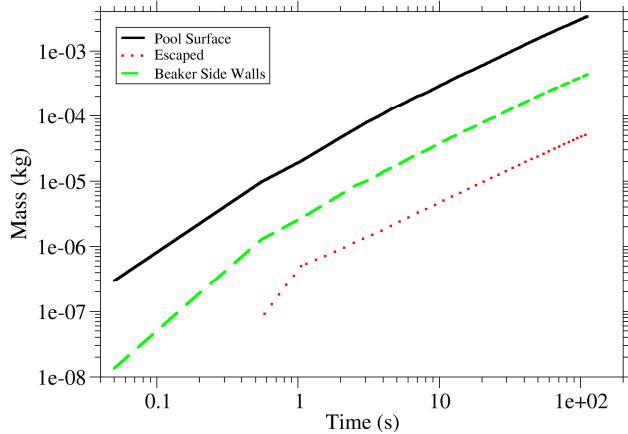
## ■ 0mm Height



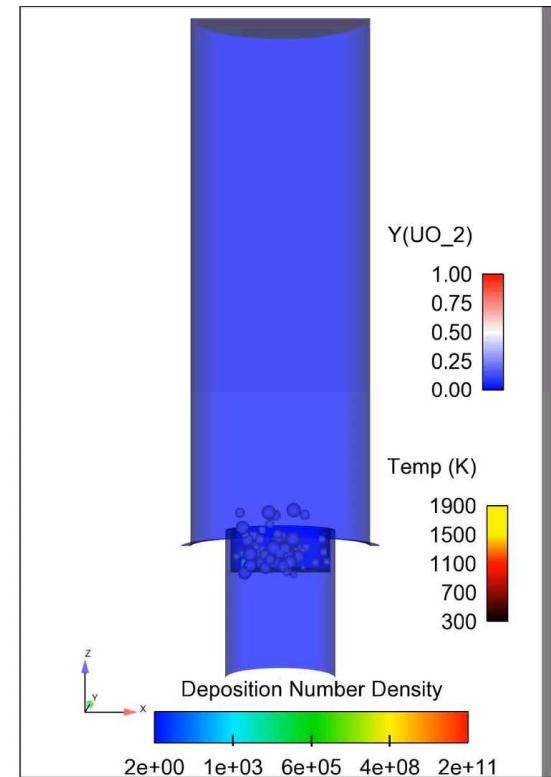
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# Early Base 1

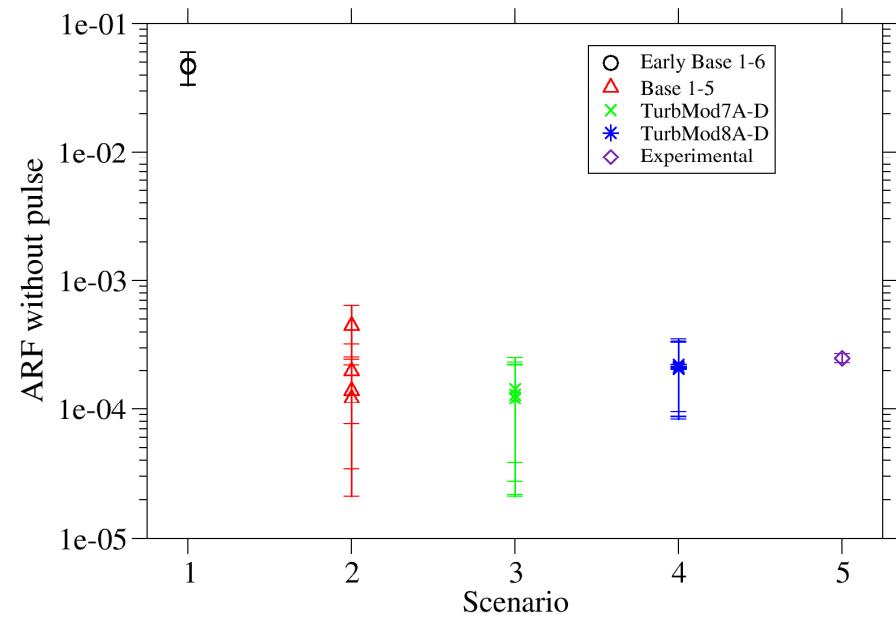
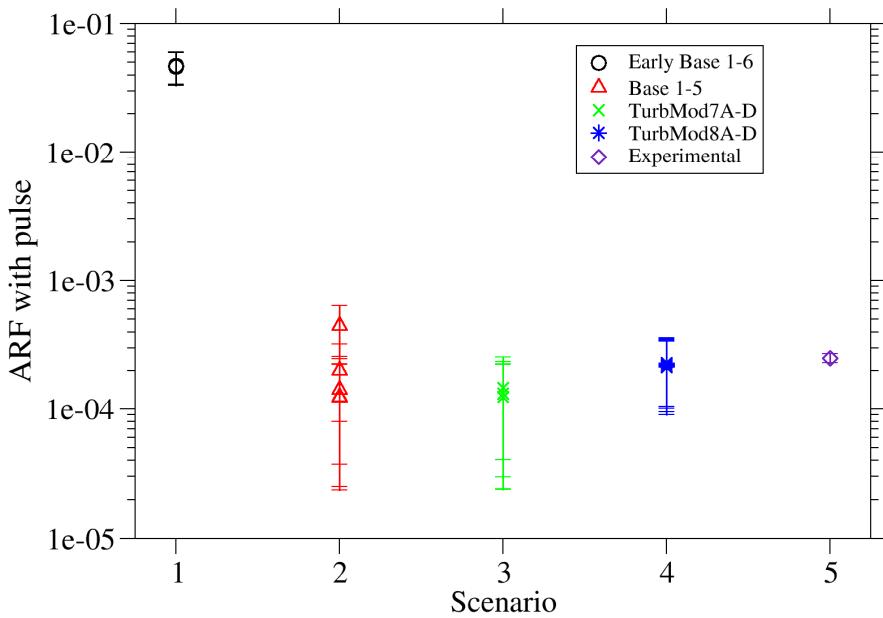


- 40mm Height
- Steady particle flux escaping at late times



# Airborne Release Fraction (ARF)

- Ignition causes some release of particles from upper surface but over the course of the simulation, is not a significant contributor



# Conclusions

- ARF results are in good agreement with experimental results
- Statistical differences in particle introduction are important
- Past initial transient, particle deposition rate on fuel surface and side surfaces is nearly constant
- Ignition event at beginning results in transport of contaminated particles to upper surface
- Flare ups can occur (especially in late scenarios) and may result in significant particles transported to escape surface – not observed in original experiment

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