

Detector System Component Studies for a Single-Volume Neutron Scatter Camera

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SNM detection/imaging

We develop systems for eventual application in a range of scenarios:

Standoff detection



Cargo screening

SNM detection applications

- Low signal rate
 - Need large area detectors!
- Low signal to background
 - Need background discrimination!



Arms control treaty verification

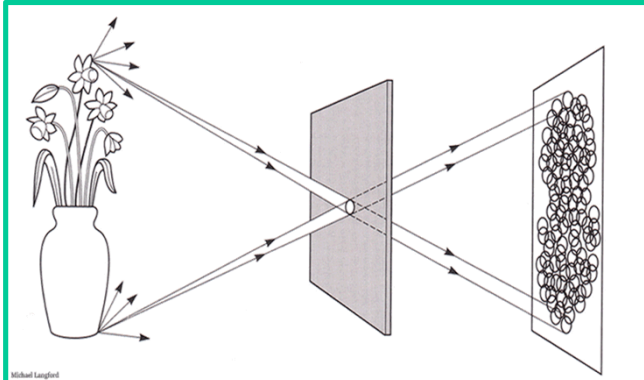
Emergency
response



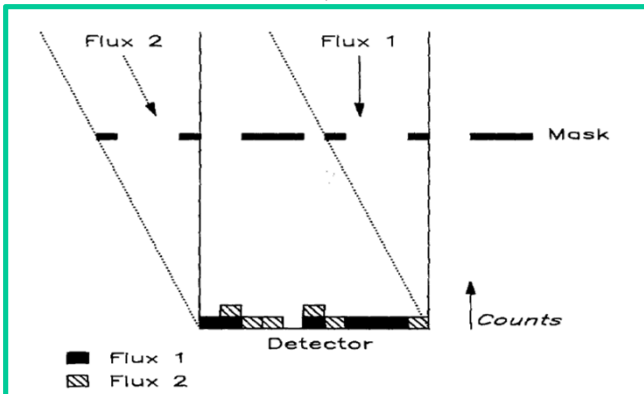
SNM imaging applications

- High resolution required
 - Fine detector segmentation
- Multiple or extended sources

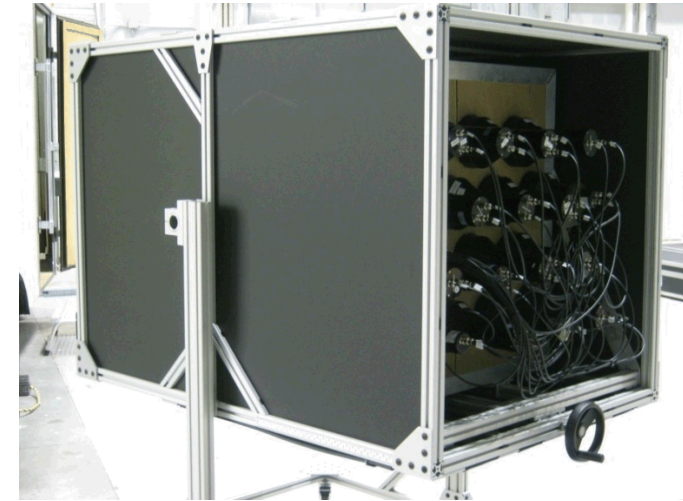
Neutron camera approaches



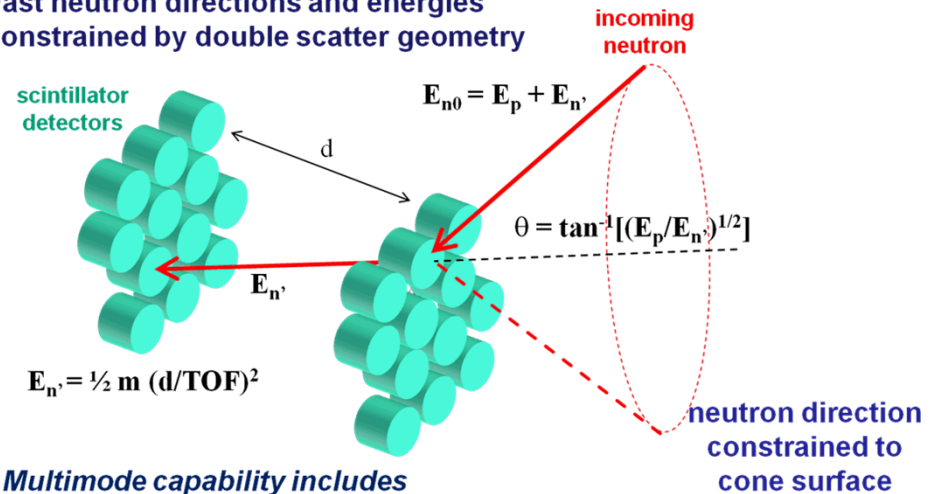
Pinhole: High Resolution,
Low Throughput



Coded aperture: High Resolution,
High Throughput



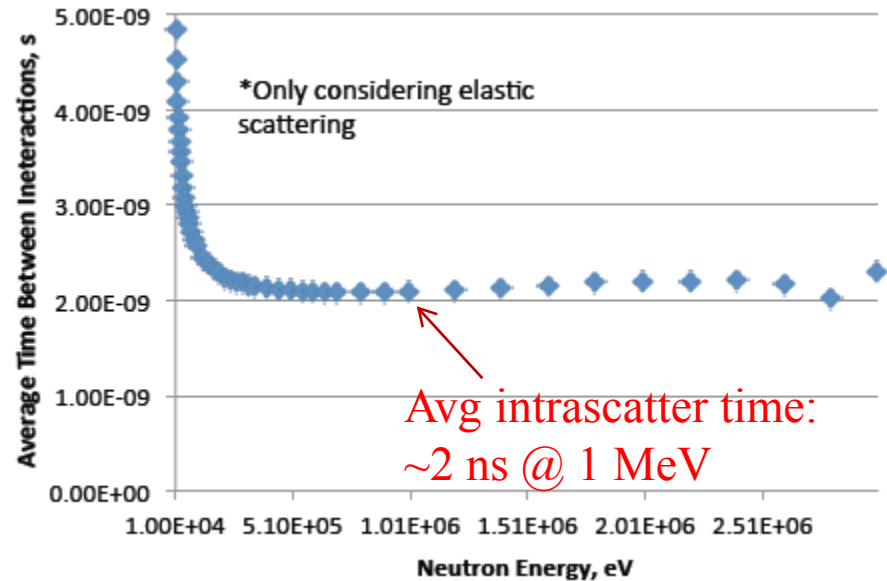
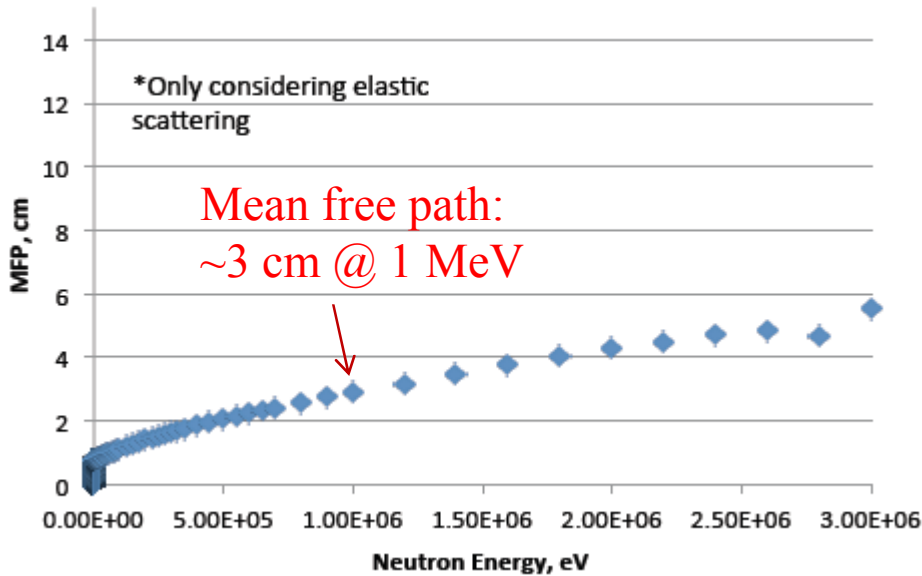
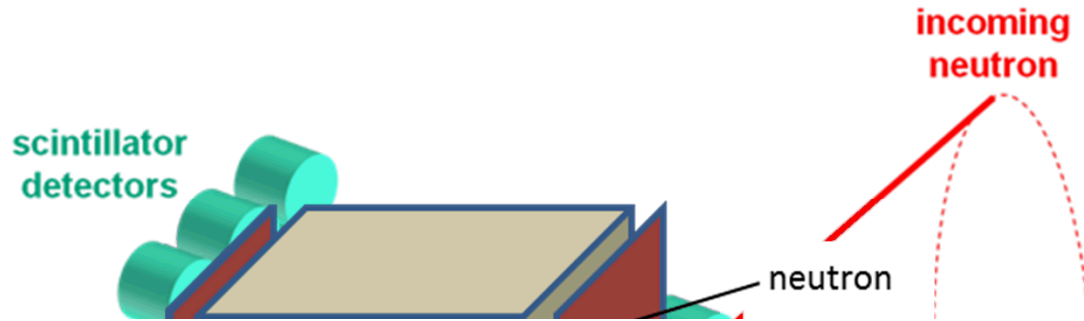
Fast neutron directions and energies constrained by double scatter geometry



Multimode capability includes

- Neutron energy spectrum.
- Compton imaging.

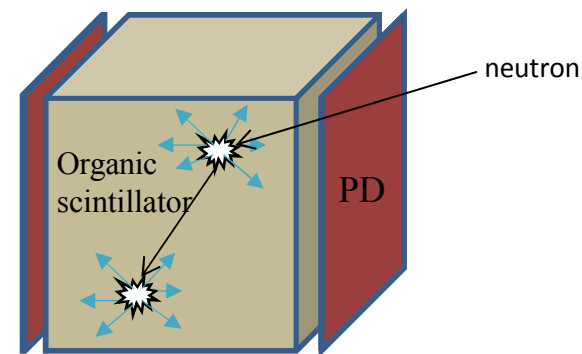
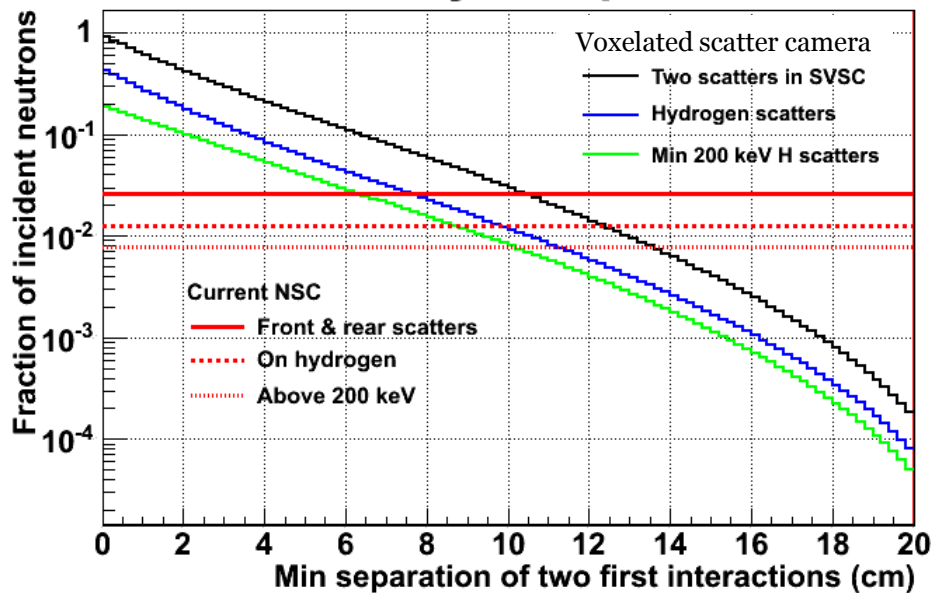
Single-Volume Neutron Scatter Camera



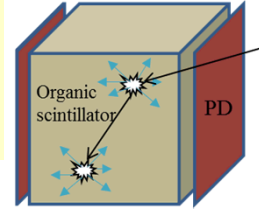
Single-Volume Neutron Scatter Camera

- A scatter camera built from a highly voxelated volume can recover more than an order of magnitude of efficiency if nearby interactions can be resolved.
- Resolving multiple interactions of a neutron separated by $O(\text{cm})$ and $O(\text{ns})$ in a bulk scintillator is difficult!
- Excellent spatial and temporal resolution of photodetectors based on microchannel plates is the key enabling technology.

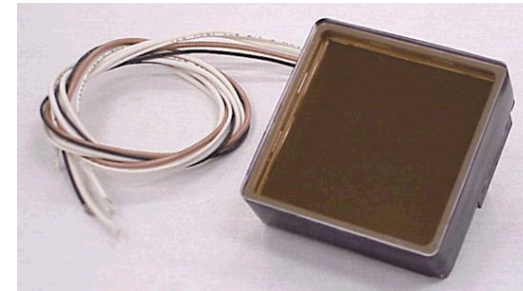
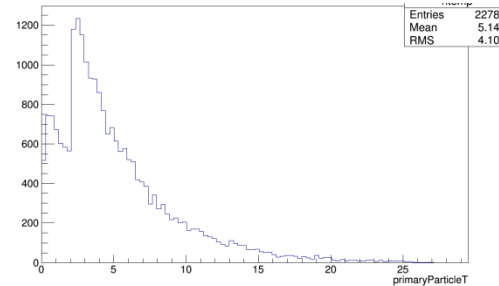
Efficiency comparison



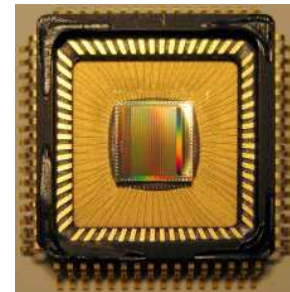
System Components



- Active material
 - Fast organic scintillator
 - Plastic vs crystalline
- Photodetector
 - MCP-PMT, e.g. Planacon
 - Position resolution depends on anode structure
 - 35 ps transit time spread
 - Equals 8 mm photon travel
- Electronic readout
 - Switched capacitor array
 - e.g. DRS4 (5 GS/s, 950 MHz, 11.5 enob)
 - Need careful board design—bandwidth, noise
 - Long reset time



Photonis



PSI

- + Simulation
- + Event reconstruction algorithm
- + Image reconstruction algorithm

Simulation/Reconstruction

- GEANT4 simulation incl optical photons
- $(10 \text{ cm})^3$ detector, PD on all six sides
- Fixed event, 3 cm/2 ns separation, $\sim 1 \text{ MeV}$ each recoil
- Stilbene pulse shape (0.1 ns rise, 4.5 ns decay)

Probability multiplies over all observed photons

Extended ML for accurate energy uncertainty

Probability to observe a photon is summed over all interactions

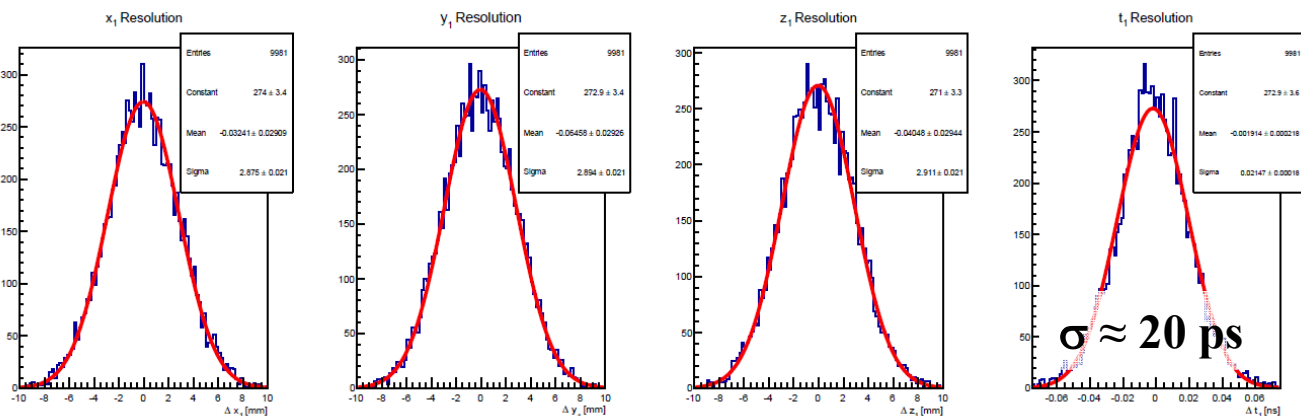
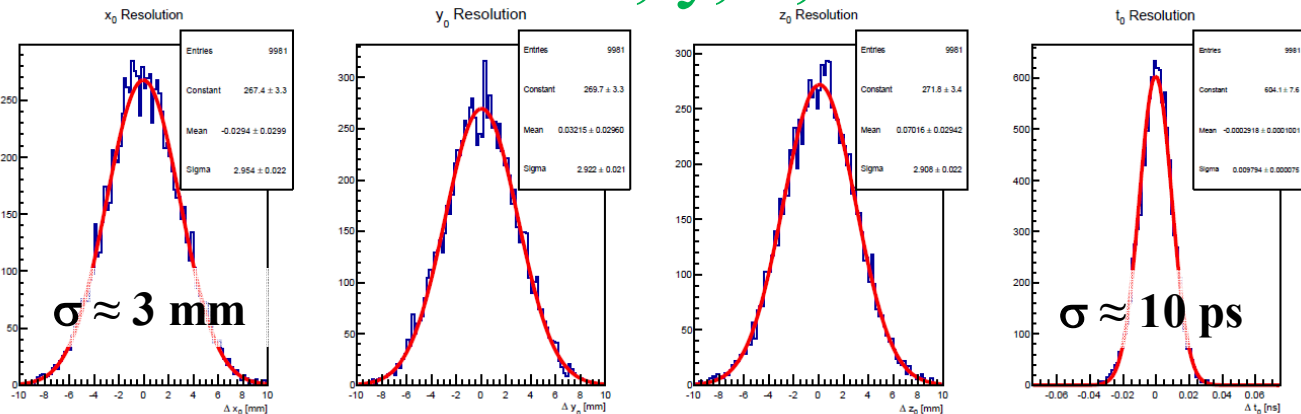
$$\mathcal{L} = \frac{e^{-\mu} \mu^n}{n!} \prod_{i=0}^n \sum_{j=0}^N \frac{\mu_j}{\mu} P_j(x_i)$$

$$P_j(x_i) = \left[\underbrace{\frac{\cos \phi_{ij}}{4\pi |\vec{x}_i - \vec{x}_j|^2}}_{\text{Solid angle}} e^{\underbrace{\frac{-|\vec{x}_i - \vec{x}_j|}{\lambda}}_{\text{Optical attenuation}}} \underbrace{f(t; \mu, \sigma, \lambda)}_{\text{Pulse shape}} \right]$$

Event reconstruction via likelihood maximization.
Input is a list of photon arrival positions and times.

Simulation/Reconstruction

First Interaction x, y, z, t

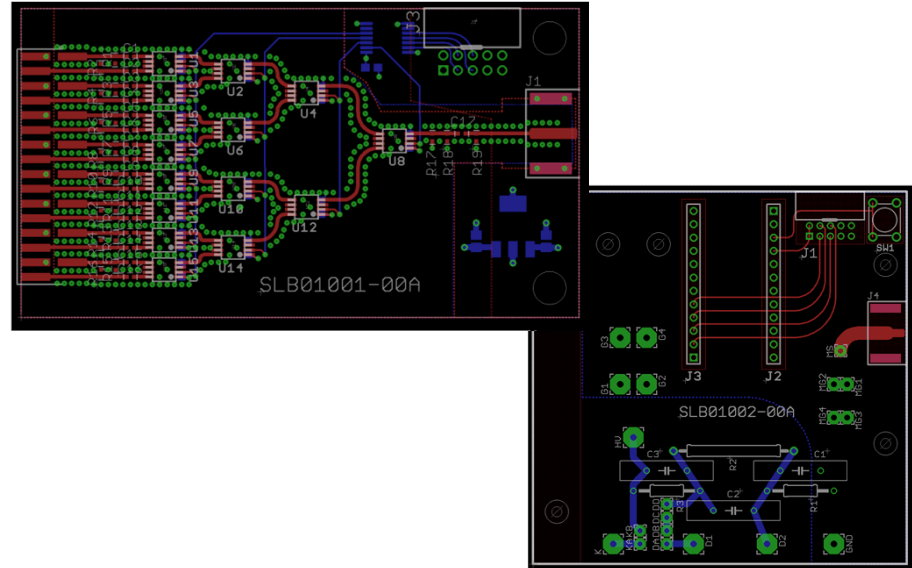
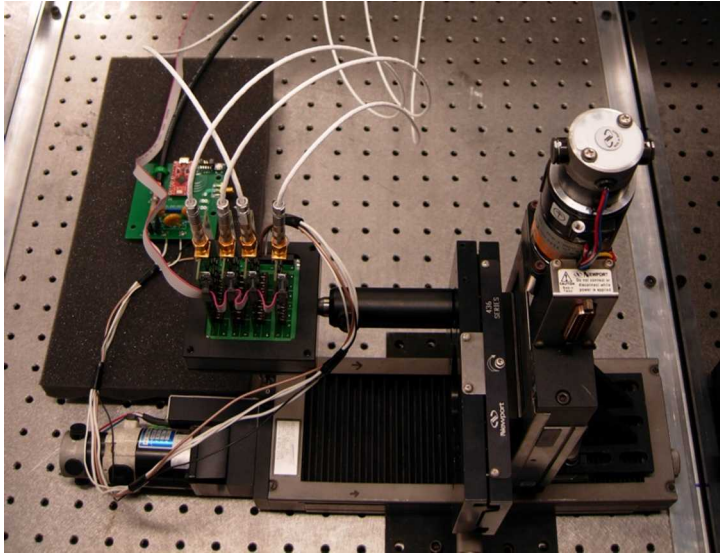


Second Interaction x, y, z, t

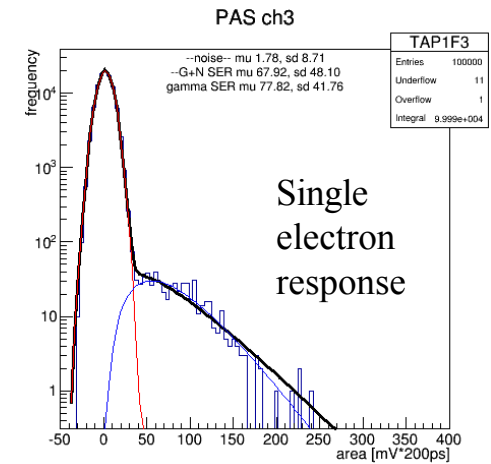
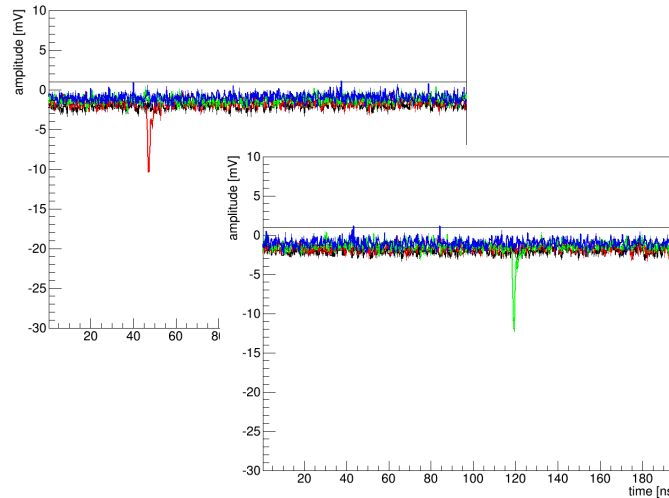
Ideal case, **NOT** predictions of experimental resolutions!

- GEANT4 simulation incl optical photons
- $(10 \text{ cm})^3$ detector, PD on all six sides
- Fixed event, 3 cm/2 ns separation, $\sim 1 \text{ MeVee}$ each recoil
- Stilbene pulse shape (0.1 ns rise, 4.5 ns decay)

Experimental Status



Pulsed LED
 Planacon XP85012
 Multiplexer
 DRS4 eval board (4 ch)
 C++ DAQ



13 Nov 2014

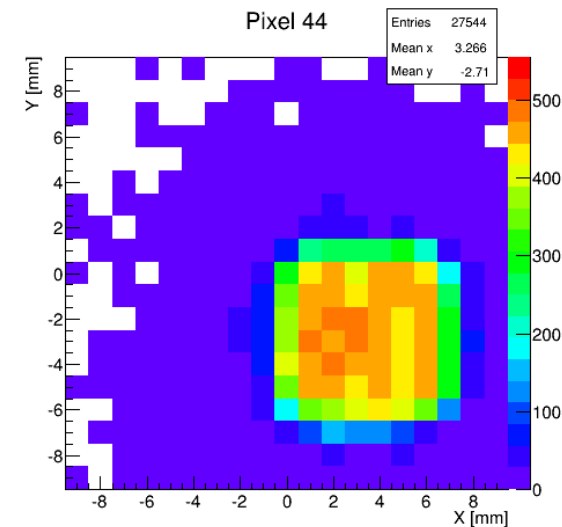
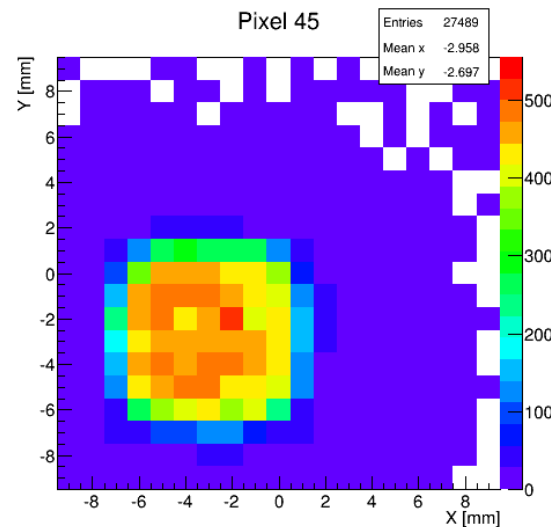
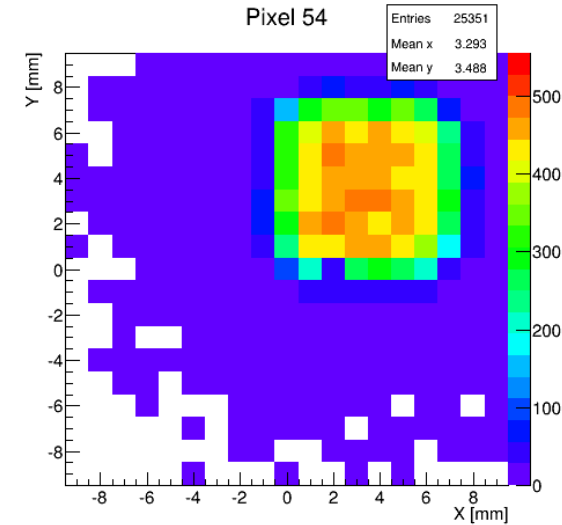
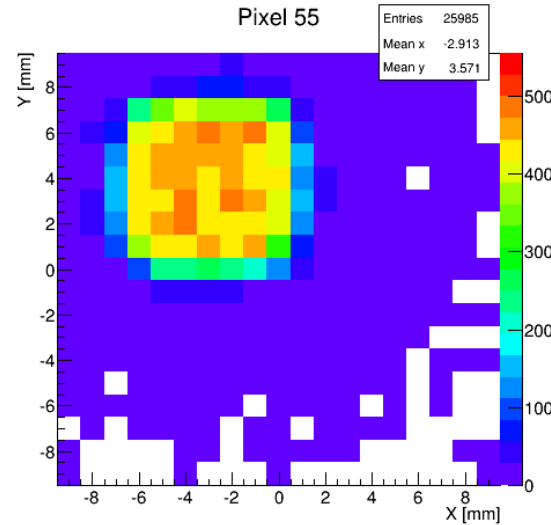
E. Brubaker, SNL/CA

Photodetector characterization

- Complex PD/electronics requires significant effort to **characterize and calibrate**.
- Use LED with 1 mm pinhole aperture; scan Planacon in x,y
- Determine position response of Planacon
 - $N_{pe} \propto QE$
 - Pulse height \propto gain
 - Also see anode response, charge sharing
- Ultimately feed back to simulation for increased realism & systematic studies.

Collimated LED scan

11	12	13	14	15	16	17	18
21	22	23	24	25	26	27	28
31	32	33	34	35	36	37	38
41	42	43	44	45	46	47	48
51	52	53	54	55	56	57	58
61	62	63	64	65	66	67	68
71	72	73	74	75	76	77	78
81	82	83	84	85	86	87	88



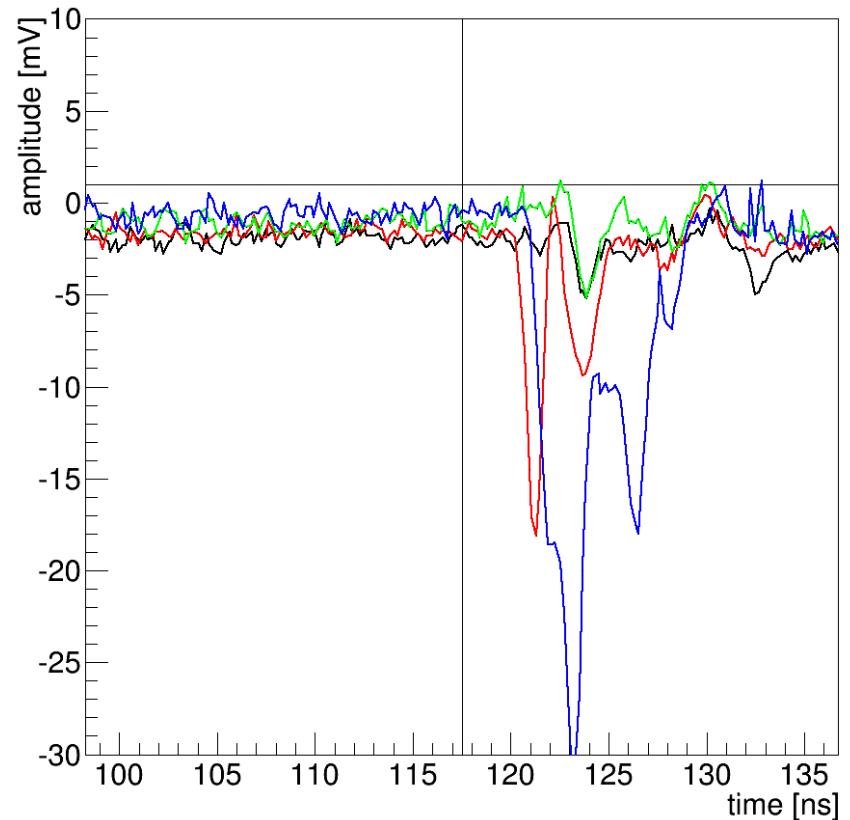
- QE flat (over small region)
- Sharp anode pixel boundaries
 - 1 mm collimation
- Some PE scatter

Photodetector concerns

- MCP-PMT lifetime
 - Limited by back-propagating ion bombardment of photocathode.
 - Lifetime expressed in terms of integrated charge through MCP.
 - We want single-photon sensitivity → run at high gain → reduce lifetime.
 - Using atomic layer deposition to coat pores increases lifetime by more than an order of magnitude! (Reported elsewhere in this conference.)
- Tradeoff between anode segmentation, system cost/complexity.

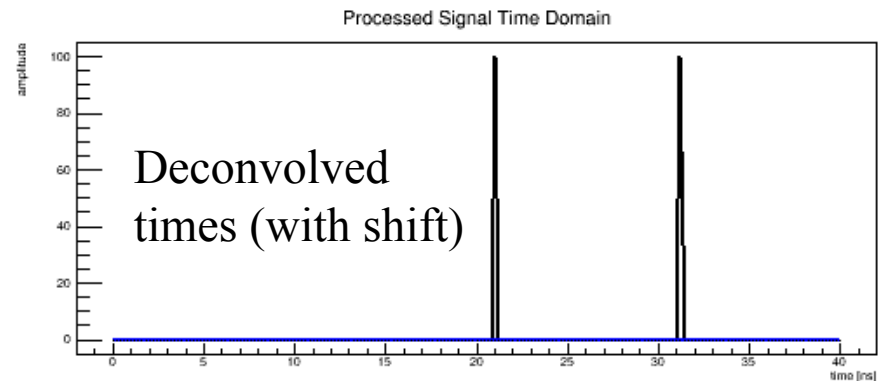
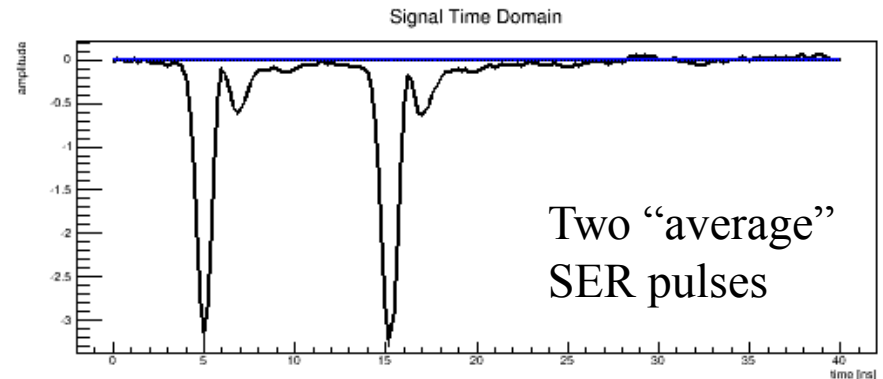
Signal readout/processing

- Not all pixels see well separated single photons.
- Reconstruction algorithm assumes it is handed a list of photon arrival positions & times.
- How to analyze signal trace?



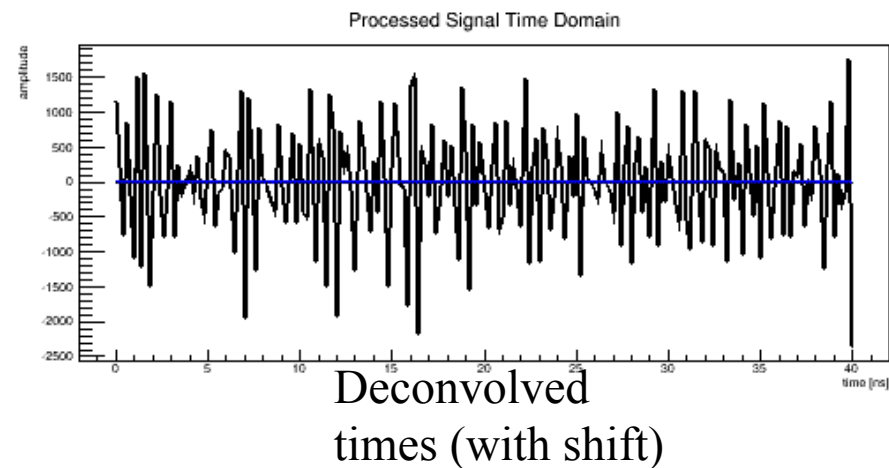
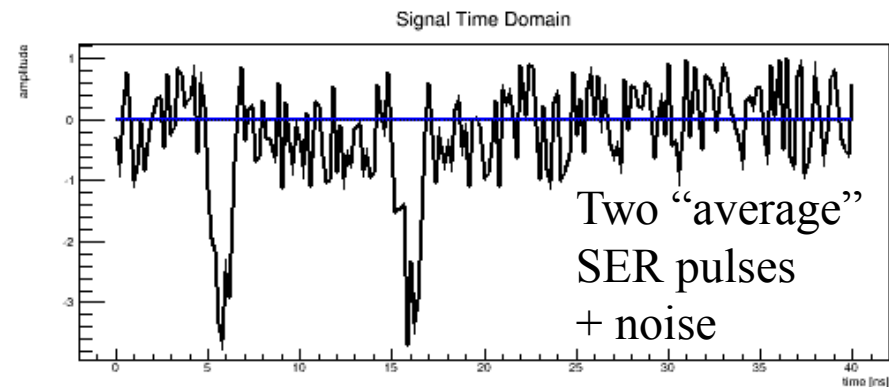
Signal readout/processing

- Not all pixels see well separated single photons.
- Reconstruction algorithm assumes it is handed a list of photon arrival positions & times.
- How to analyze signal trace?
- Use deconvolution with average pulse shape?
- Works great with no noise!



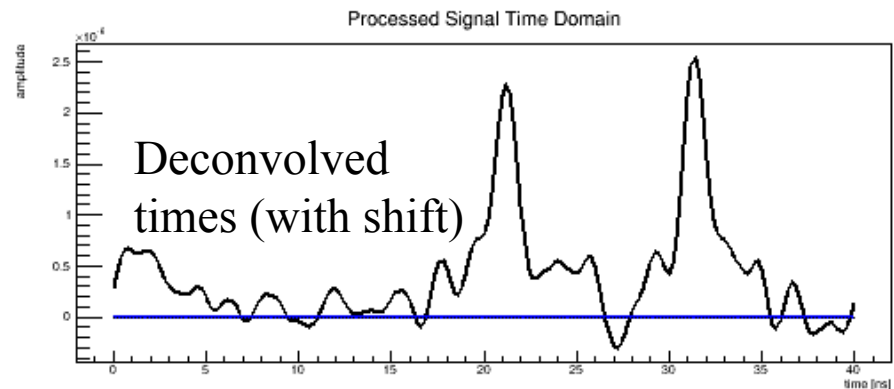
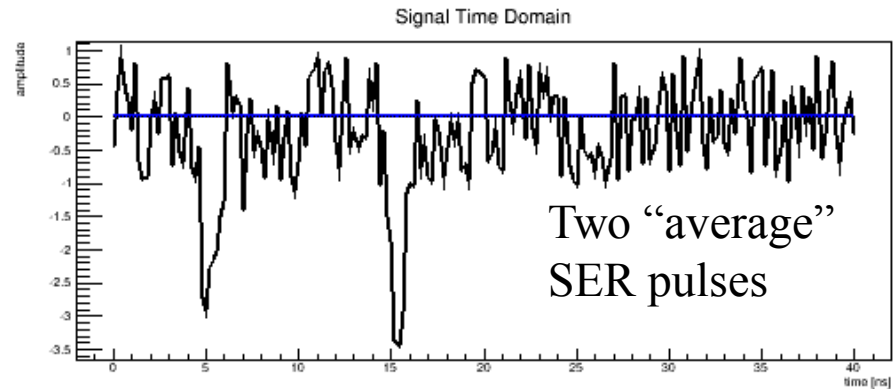
Signal readout/processing

- Not all pixels see well separated single photons.
- Reconstruction algorithm assumes it is handed a list of photon arrival positions & times.
- How to analyze signal trace?
- Use deconvolution with average pulse shape?
- Broken with noise!

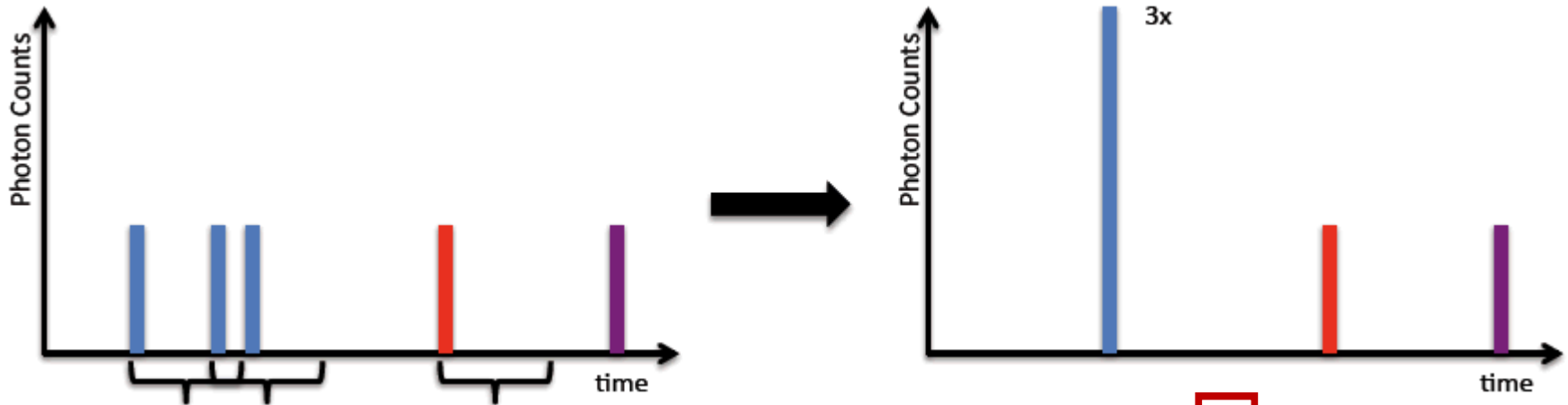


Signal readout/processing

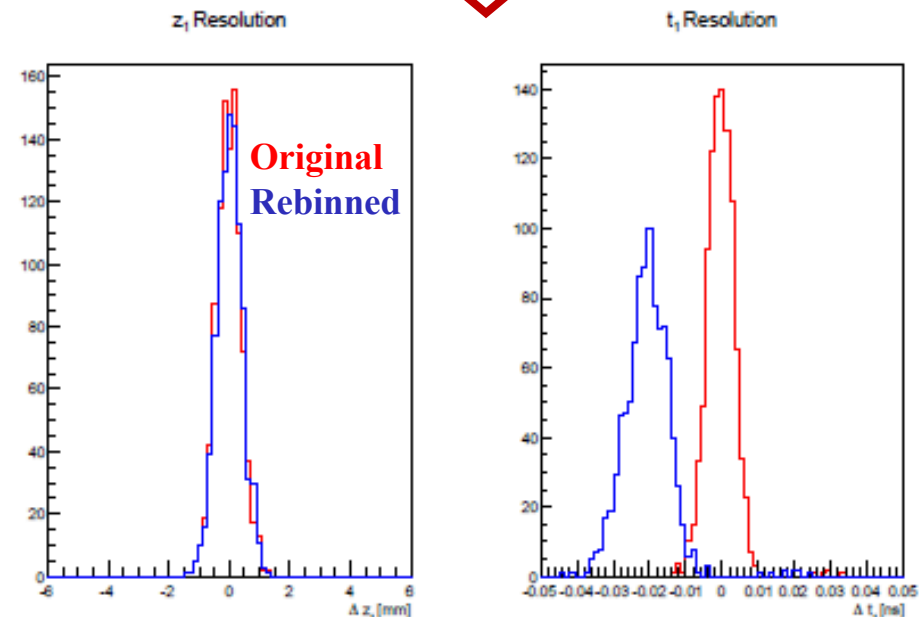
- Not all pixels see well separated single photons.
- Reconstruction algorithm assumes it is handed a list of photon arrival positions & times.
- How to analyze signal trace?
- Use **Wiener deconvolution** with average pulse shape?
- Better, but not great...



Signal readout/processing



- What if the best we can do for overlapping photons is count them?
- Check in simulation study.
- For $t_{\text{window}} = 300$ ps, time is shifted but reconstruction still reasonable.

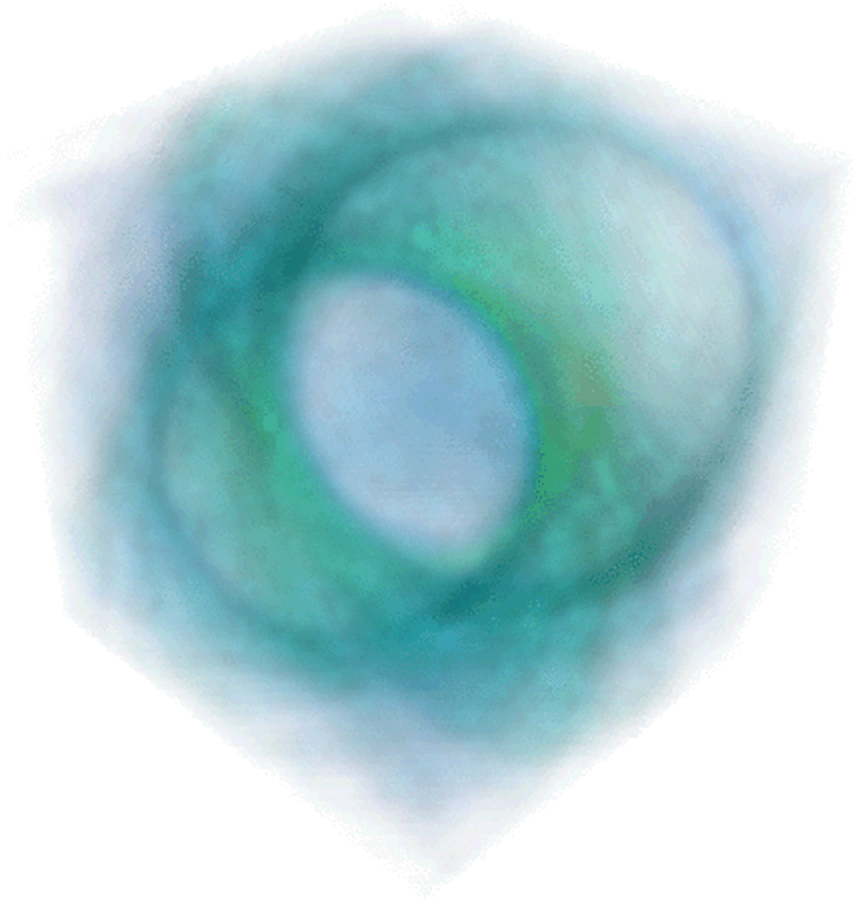


Summary & Conclusions

- Single-Volume Neutron Scatter Camera for high-efficiency double-scatter imaging
 - Enabled by high-resolution photodetectors, electronics.
- Successfully reconstructed two-interaction events in (optimistic) simulation study.
- Automated characterization of MCP-PMT spatial response via scanning collimated LED.
- Demonstrated one approach to processing MCP-PMT signal for overlapping photons.
- Converge on realistic performance
 - Add more realism to simulations.
 - Apply conclusions from simulation studies to develop design of lab prototype.

Acknowledgments

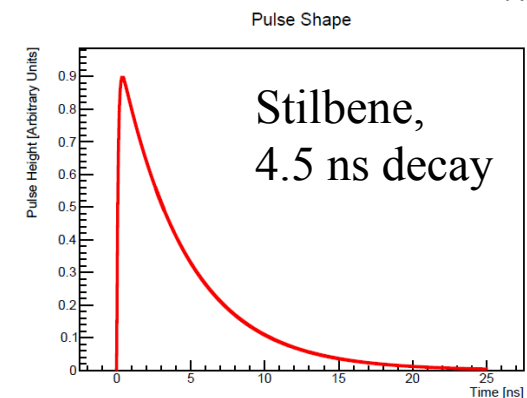
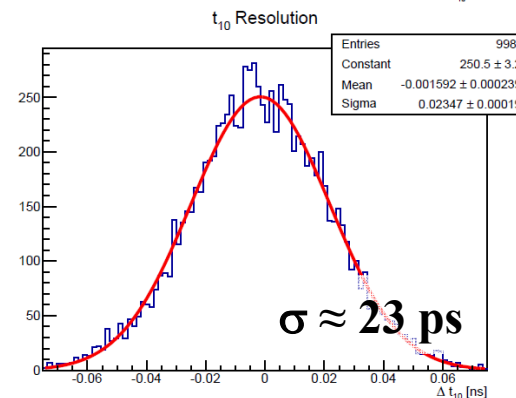
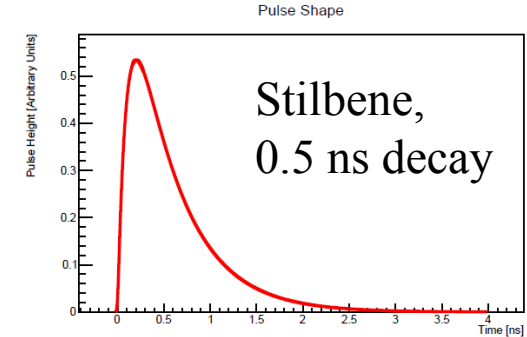
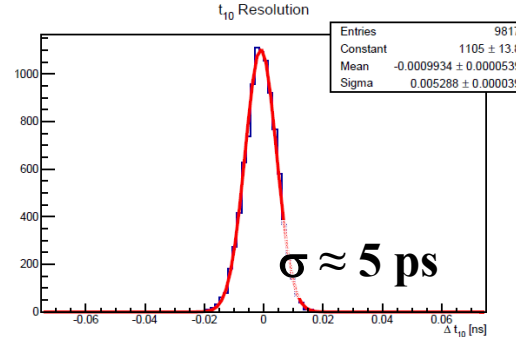
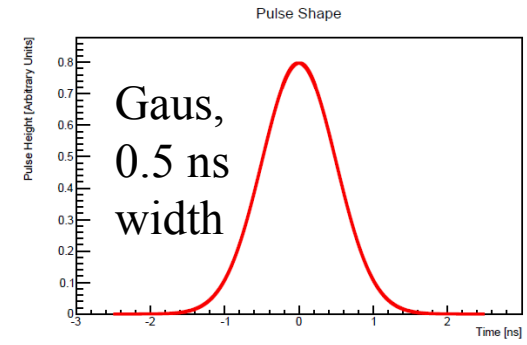
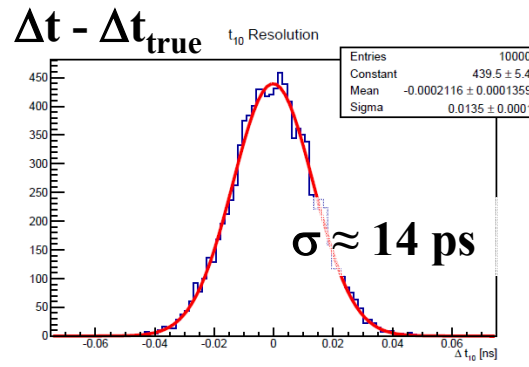
- SNL LDRD funding
- LAPPD collaboration
- mini Time Cube



Additional Slides

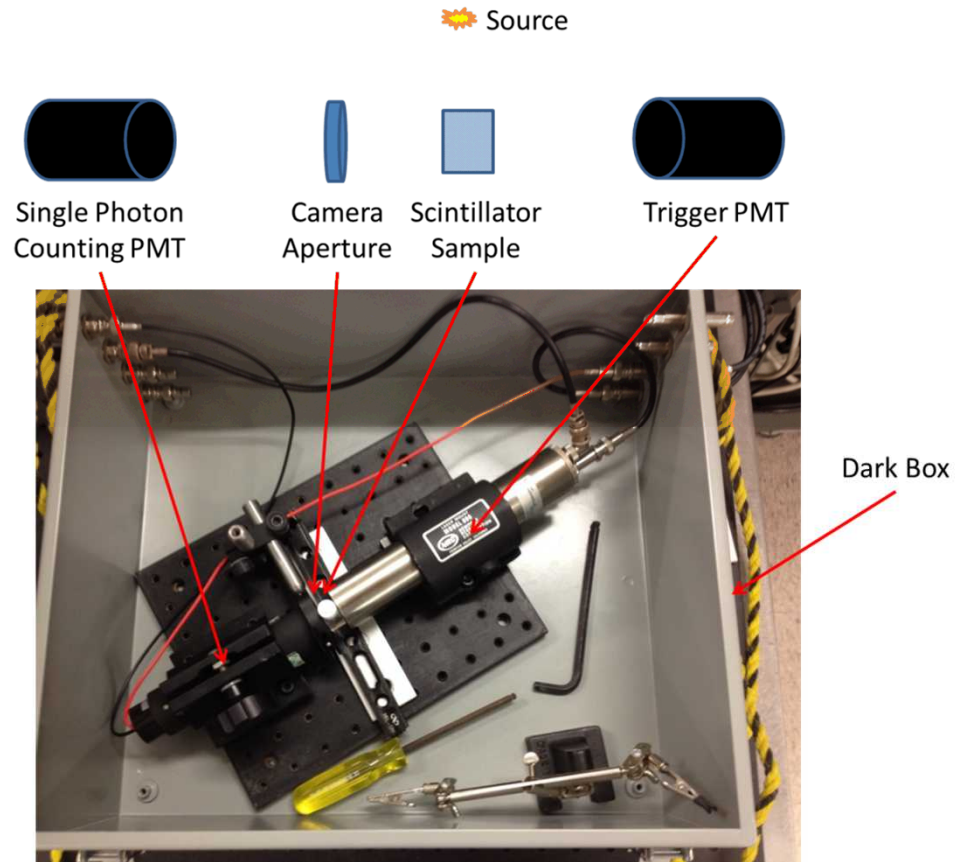
Active material studies

- Study effect of pulse shape on Δt resolution
- Same default event as earlier slide
- Pulse width important, especially rise time
- Quenched plastics?
 - Short decay
 - But slower rise
 - Low light output



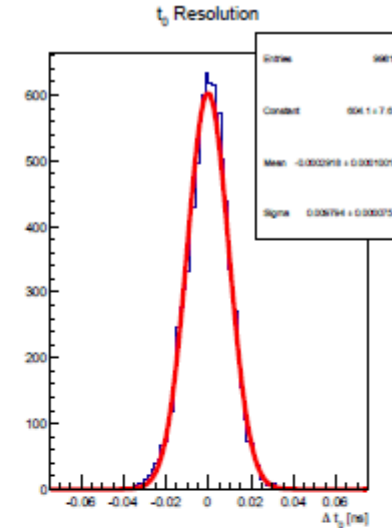
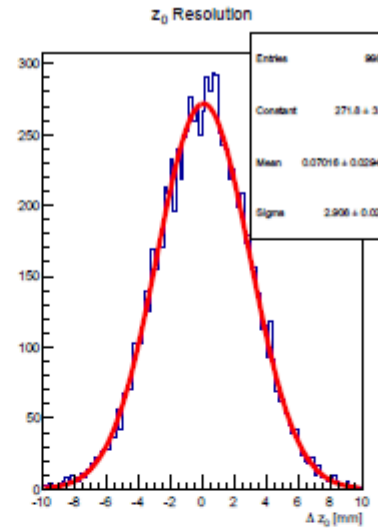
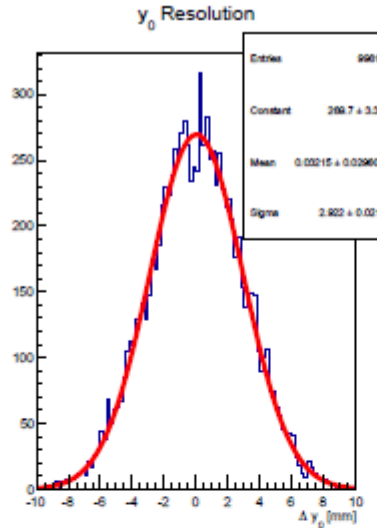
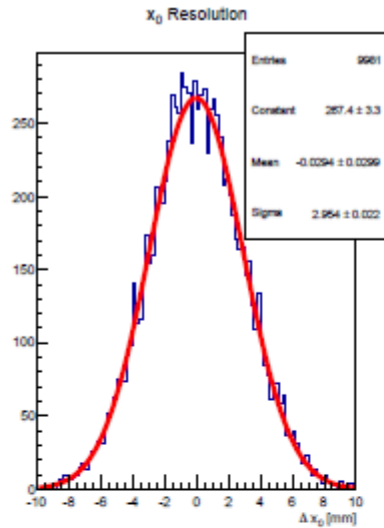
Active material studies

- Use single-photon time-delay method to measure pulse shape of
 - 3 quenched plastics
 - Stilbene single crystal
 - EJ-309 (reference)
- System time resolution is comparable to pulse width!
- Use Planacon/DRS4 in place of PMTs?

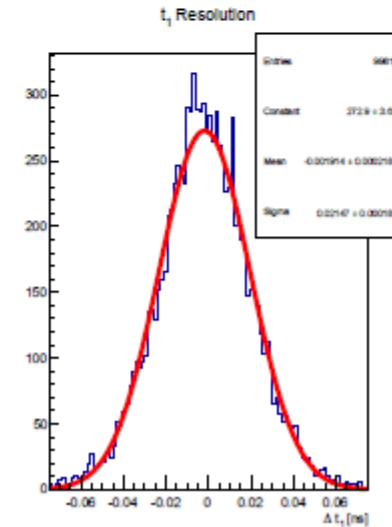
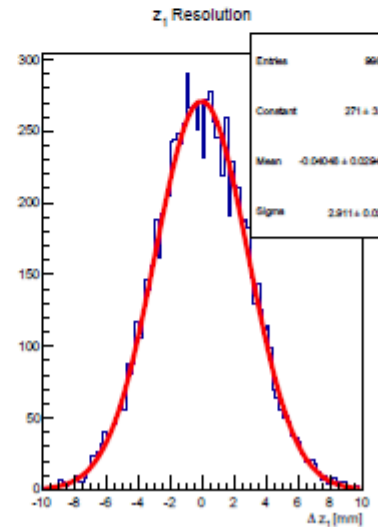
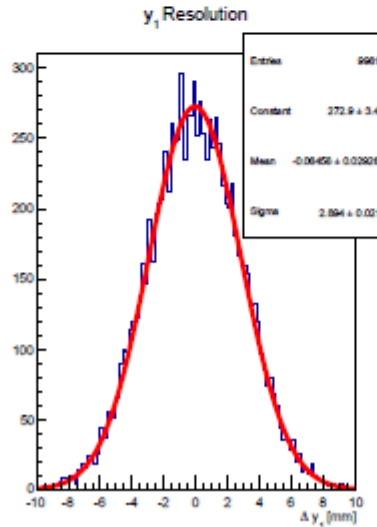
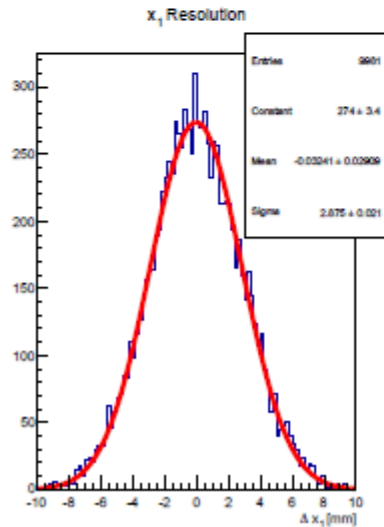


Central event

$(10,0,0,0)$ [mm,ns]



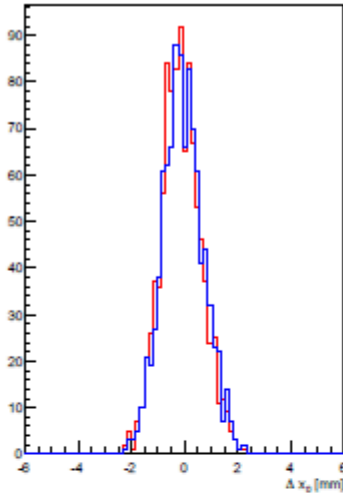
$(20,20,20,2)$ [mm,ns]



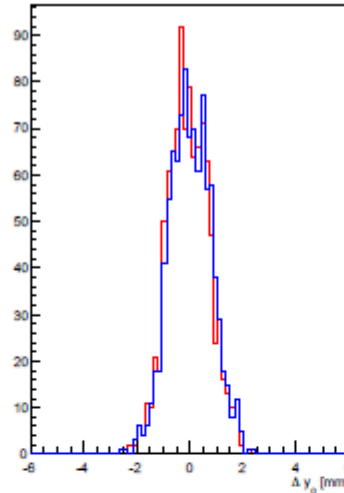
Shifted event

$(80, 0, 0, 0)$ [mm, ns]

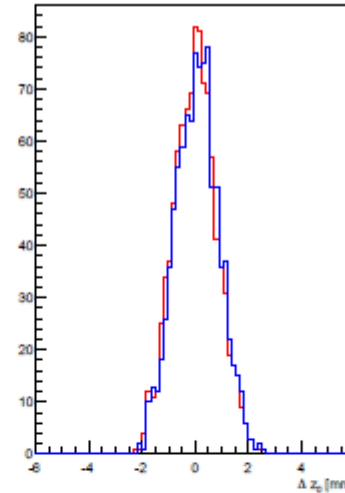
x_0 Resolution



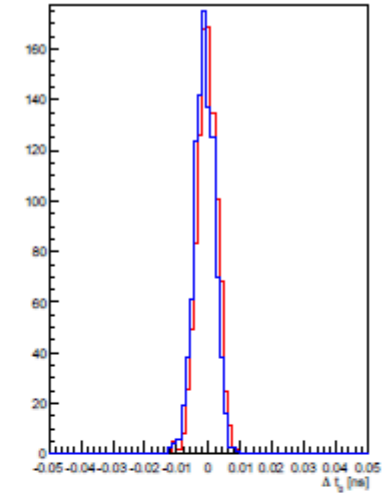
y_0 Resolution



z_0 Resolution

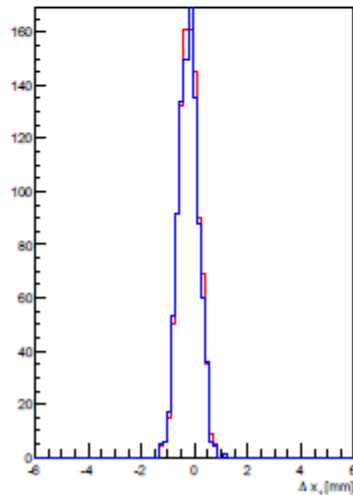


t_0 Resolution

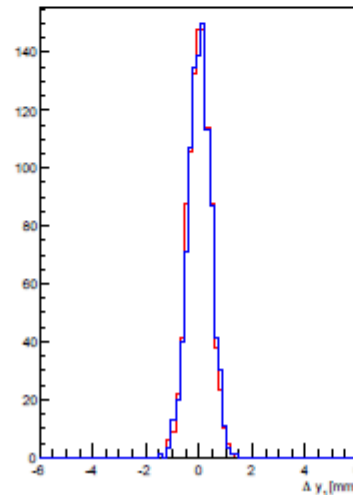


$(90, 20, 20, 2)$ [mm, ns]

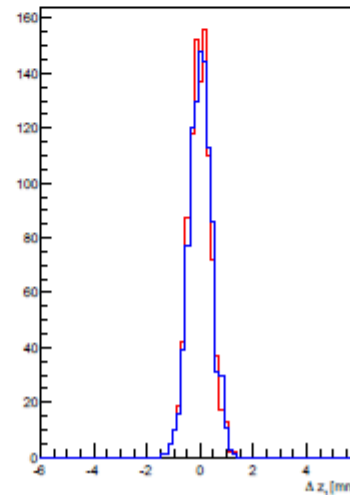
x_1 Resolution



y_1 Resolution



z_1 Resolution



t_1 Resolution

