

SALSA3D

A Global 3D Velocity Model For Improved Seismic Event Location in Nuclear Explosion Monitoring

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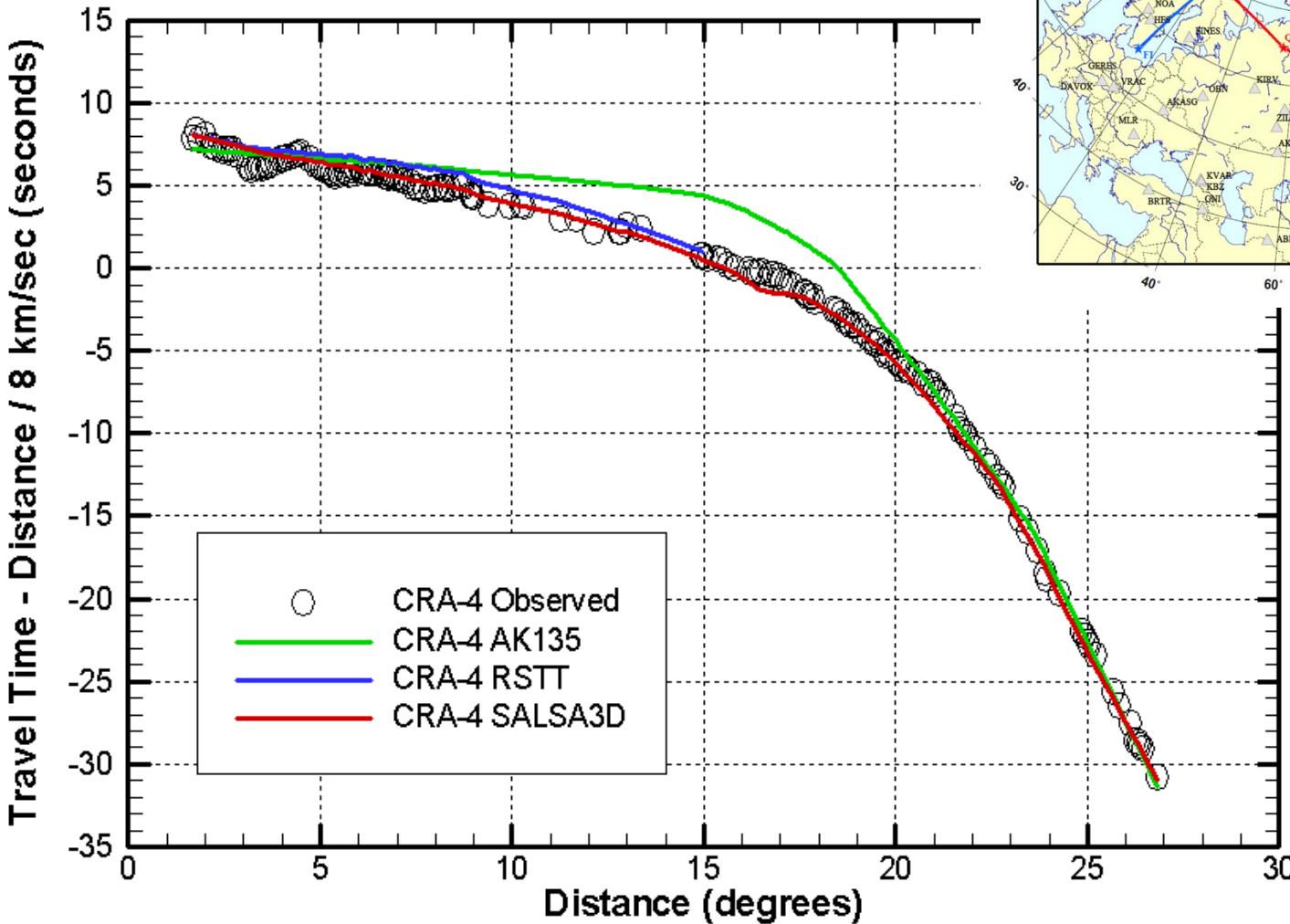
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SALSA3D

- The accuracy and precision of seismic event locations depends heavily on the accuracy and precision of predictions of observed travel time.
- Travel time predictions depend in turn on the accuracy and precision of the Earth models used to predict them.
- The CTBTO currently uses a 1D radially symmetric Earth model with empirical corrections applied to regional predictions at some stations.
- RSTT is an attempt to improve on the current practice by using a tomographic model of the Earth's crust and upper-most mantle to improve the accuracy of regional travel time predictions. It currently uses 1D distance dependent travel time prediction uncertainty.
- Further improvements are possible by using a full 3 dimensional model of the P and S velocity of the Earth's mantle.

Deep Seismic Sounding (DSS) Lines

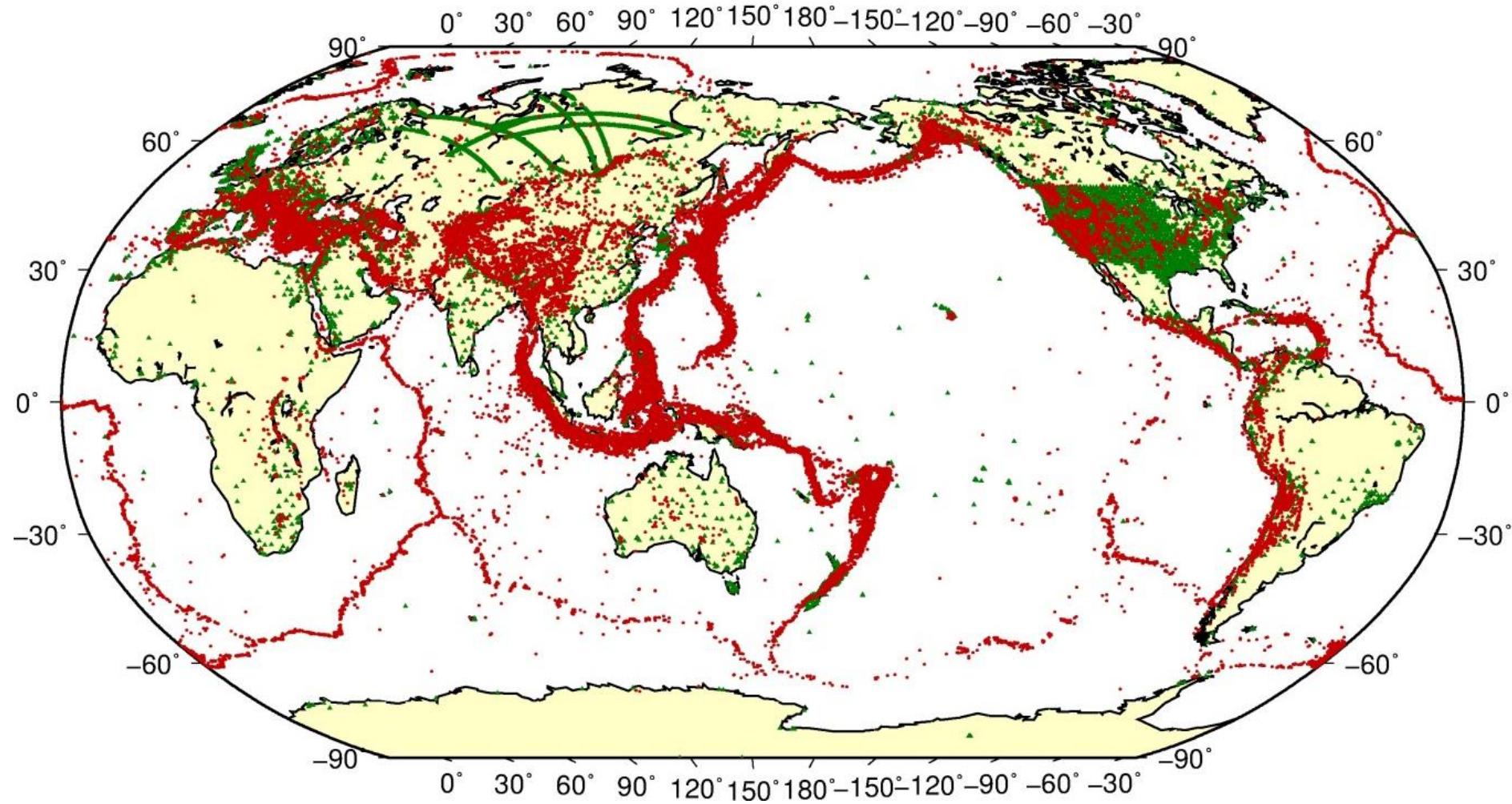


Tomography Data

117K events

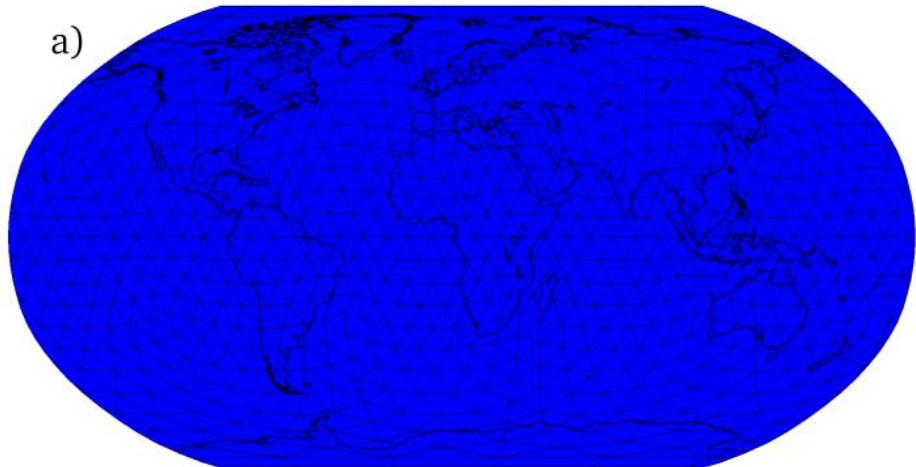
12K stations

12M ray paths

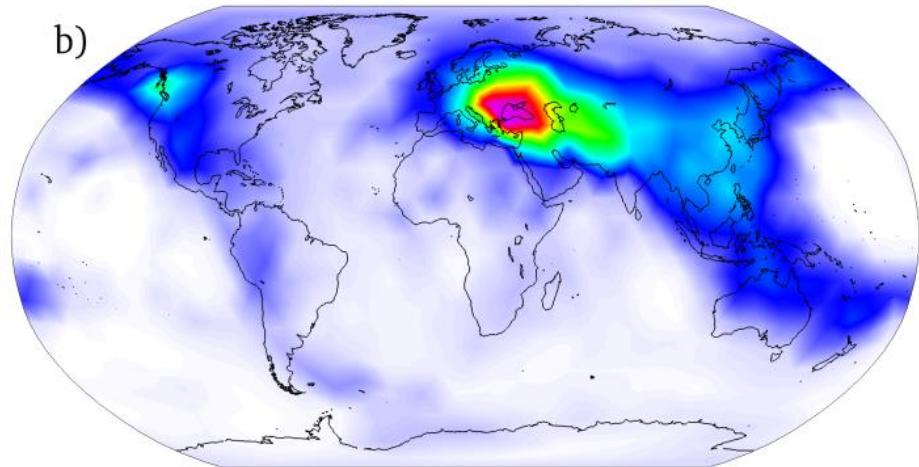


Grid and Model Resolution

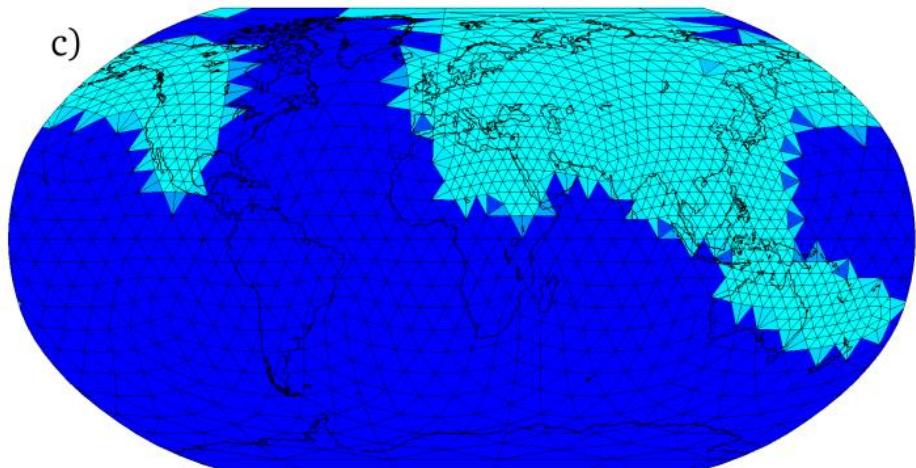
a)



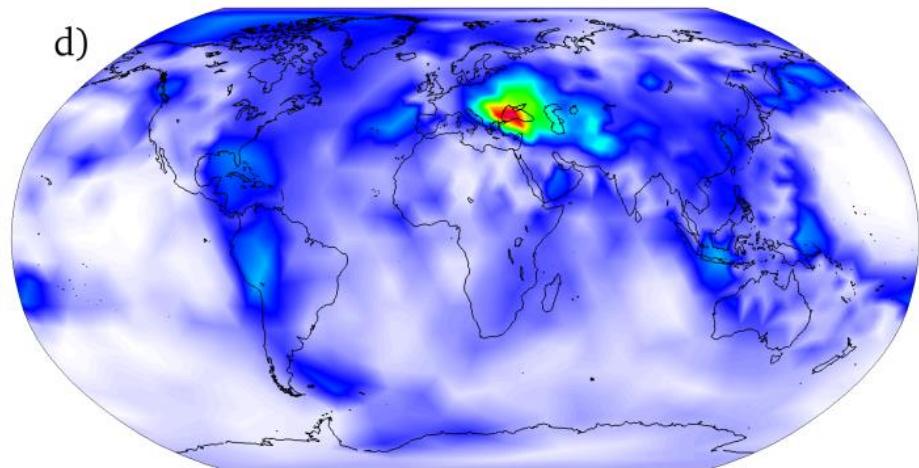
b)



c)



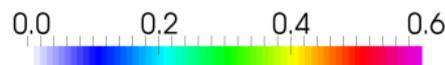
d)



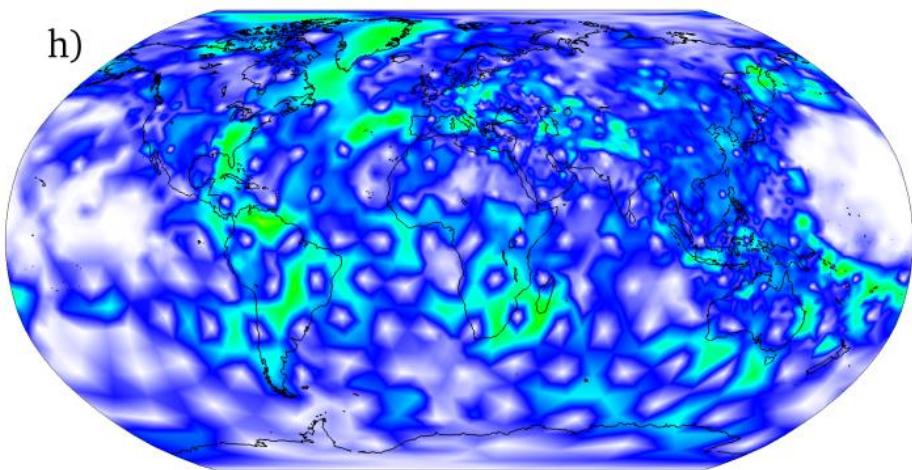
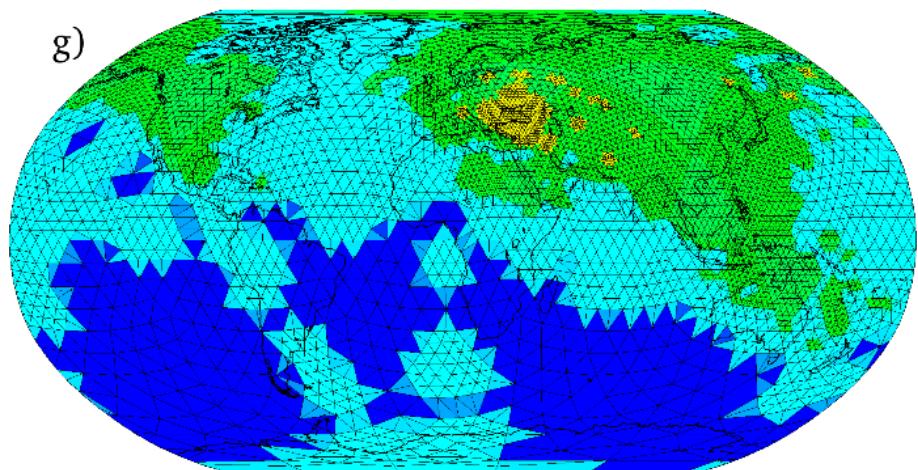
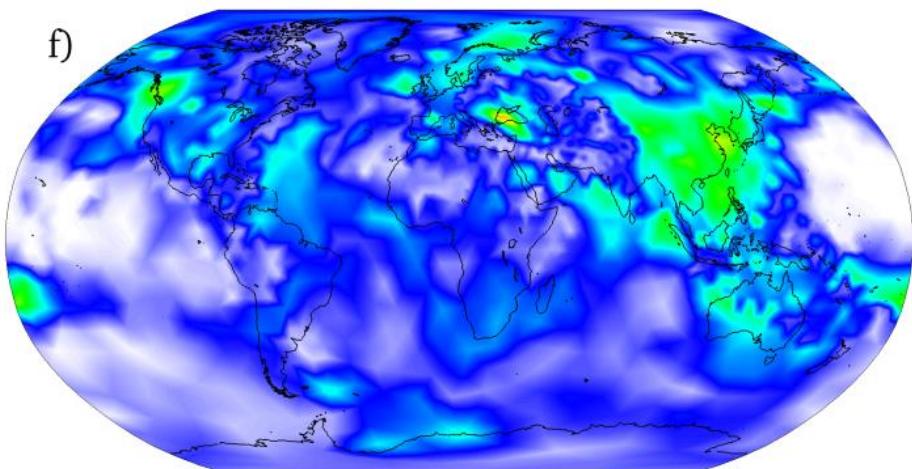
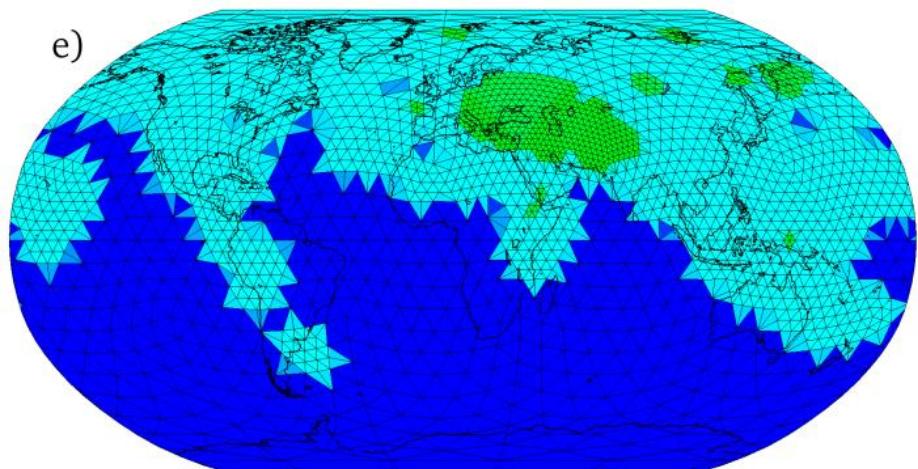
Triangle Edge Length (deg)



Model Resolution

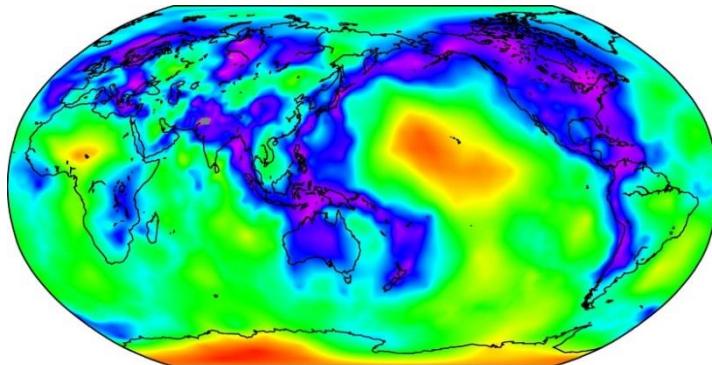
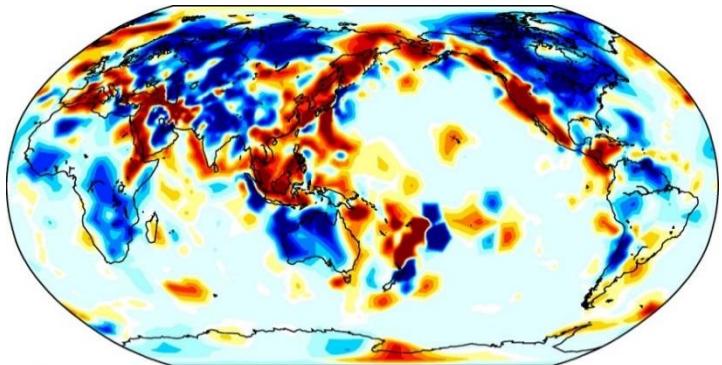


Grid and Model Resolution

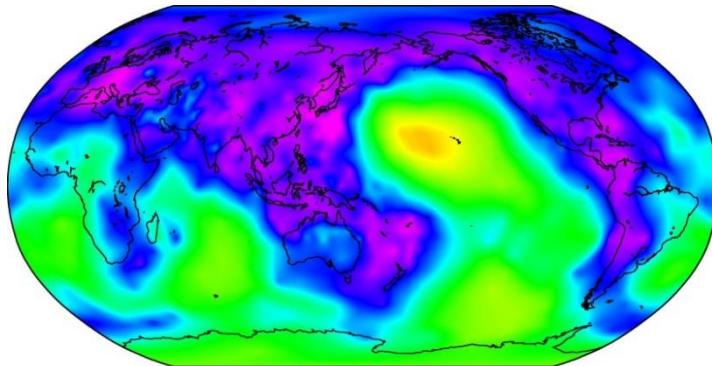
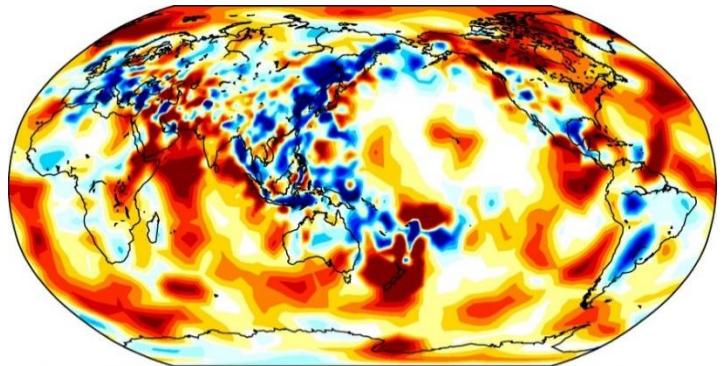


Mantle Slowness and Slowness Uncertainty

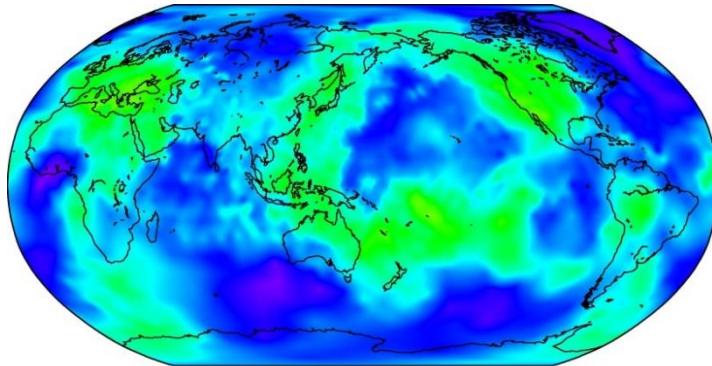
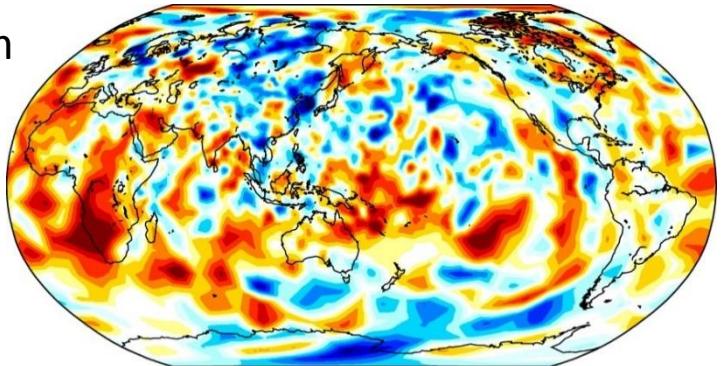
100 km
 $\pm 3\%$



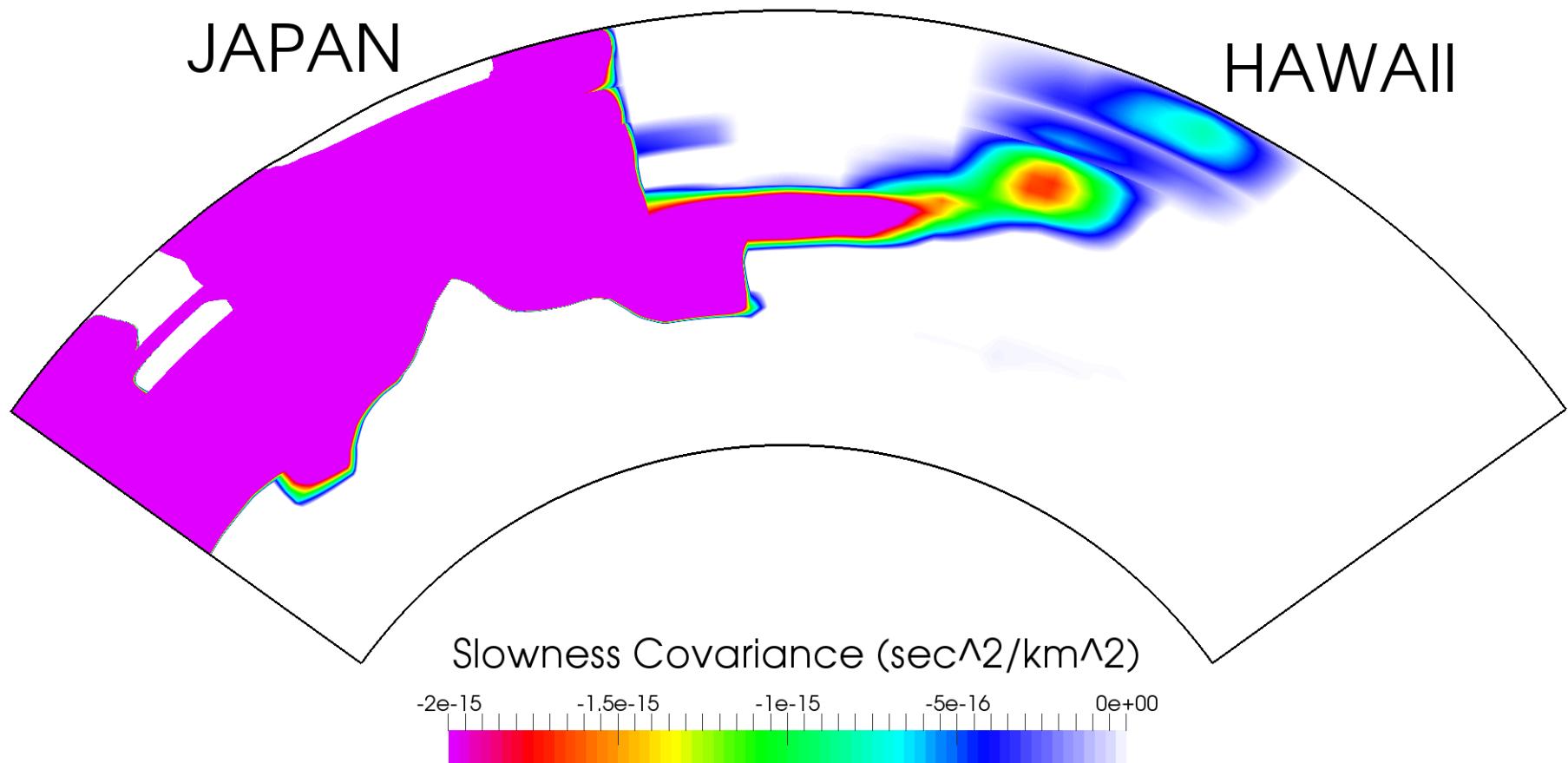
500 km
 $\pm 1.5\%$



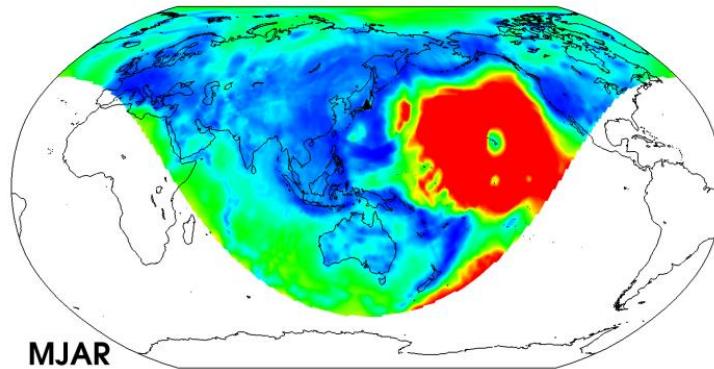
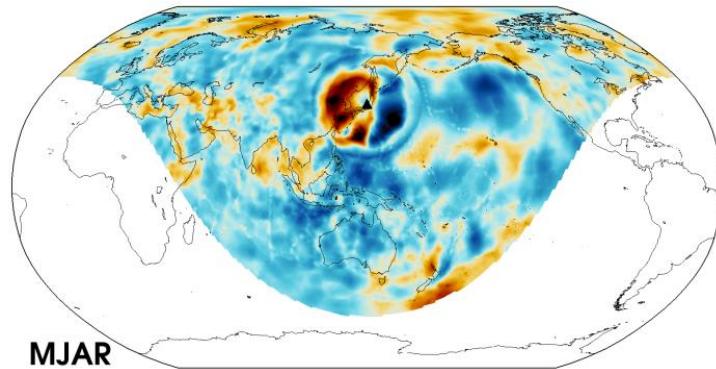
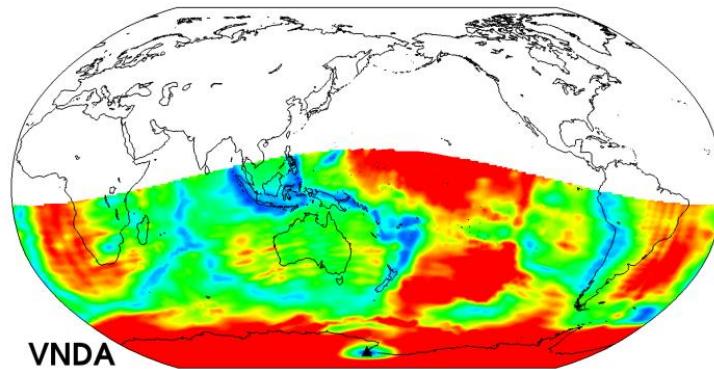
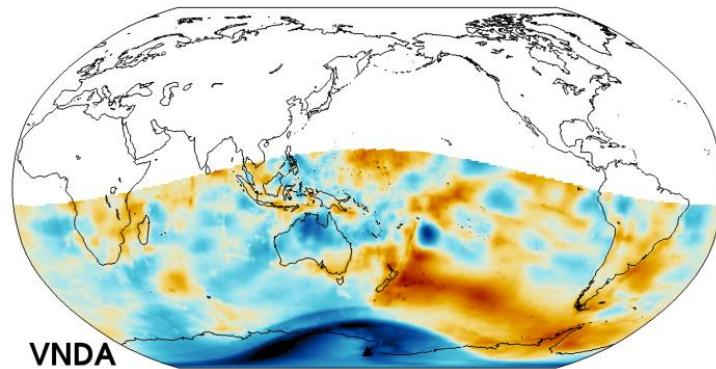
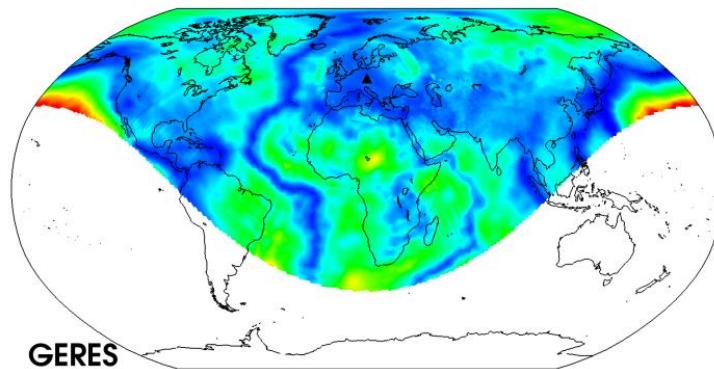
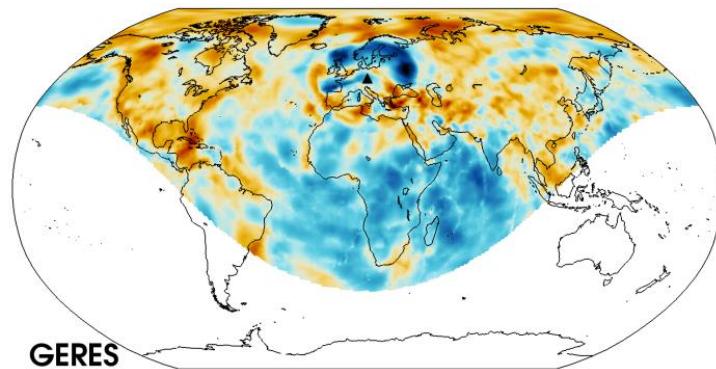
2500 km
 $\pm .8\%$



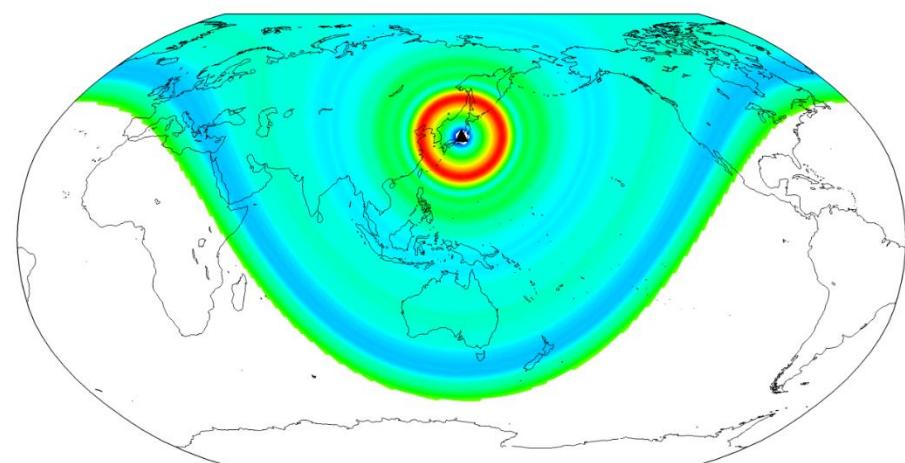
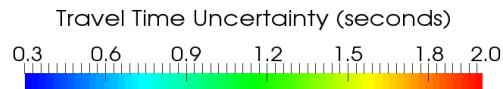
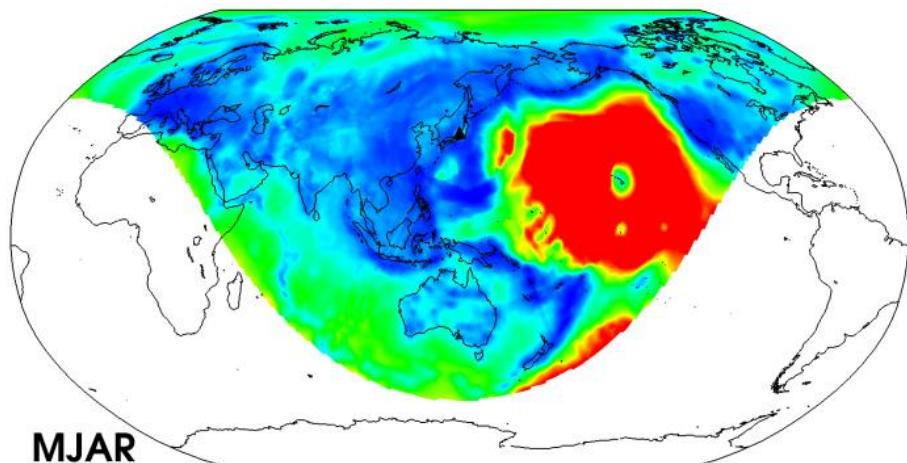
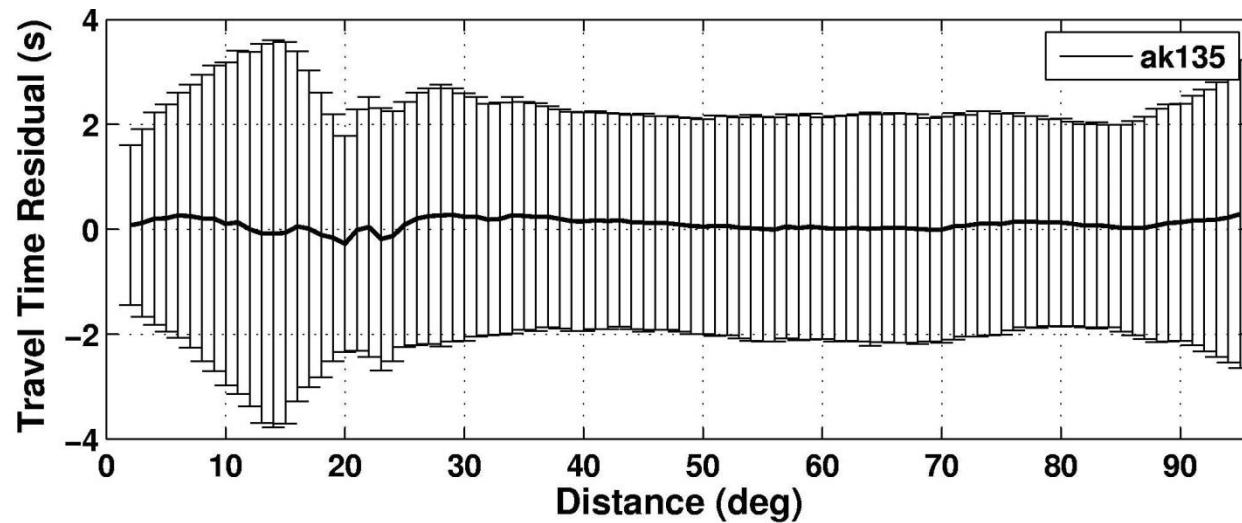
Importance of Model Covariance



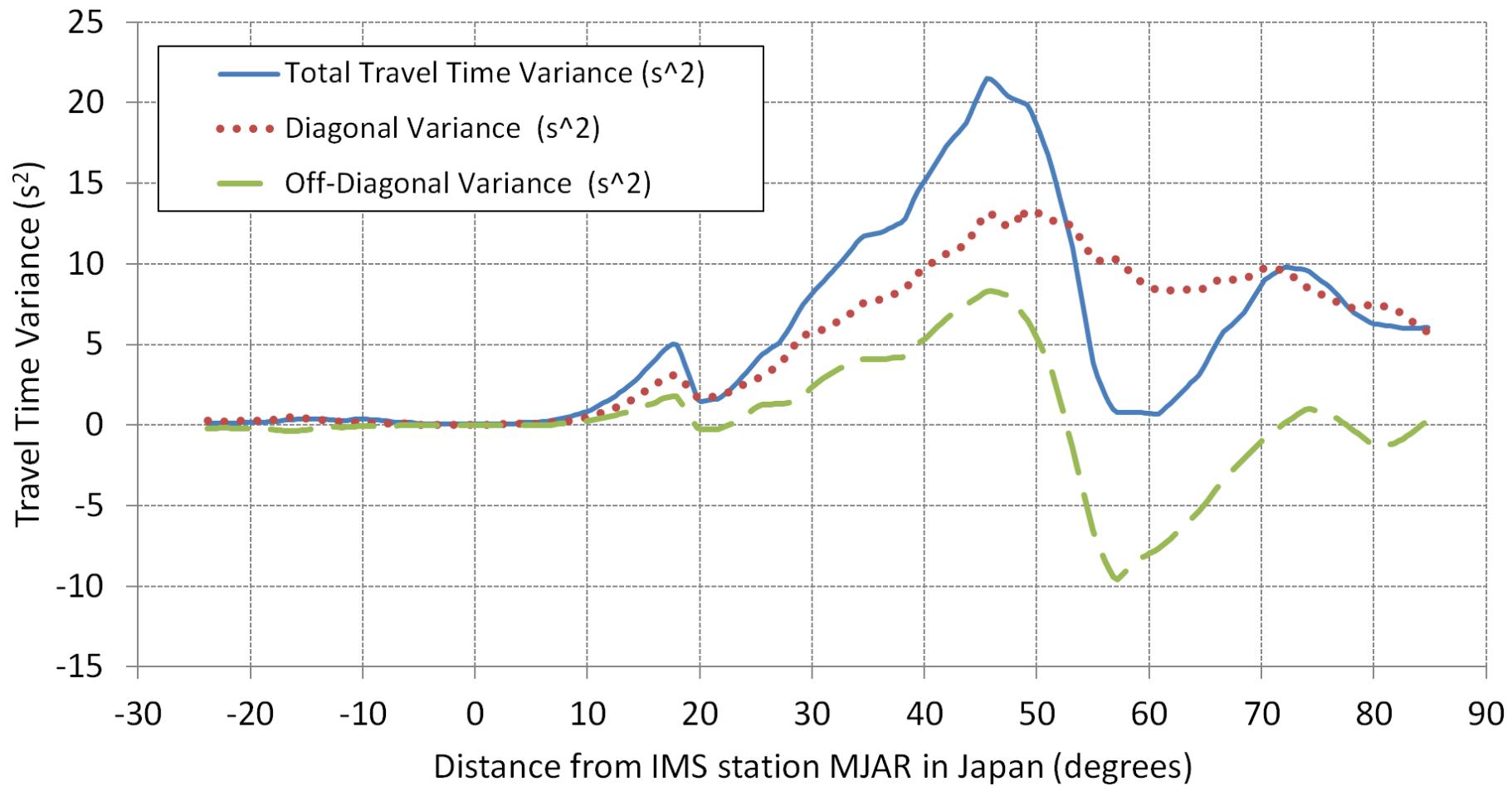
Travel Time Prediction and Uncertainty



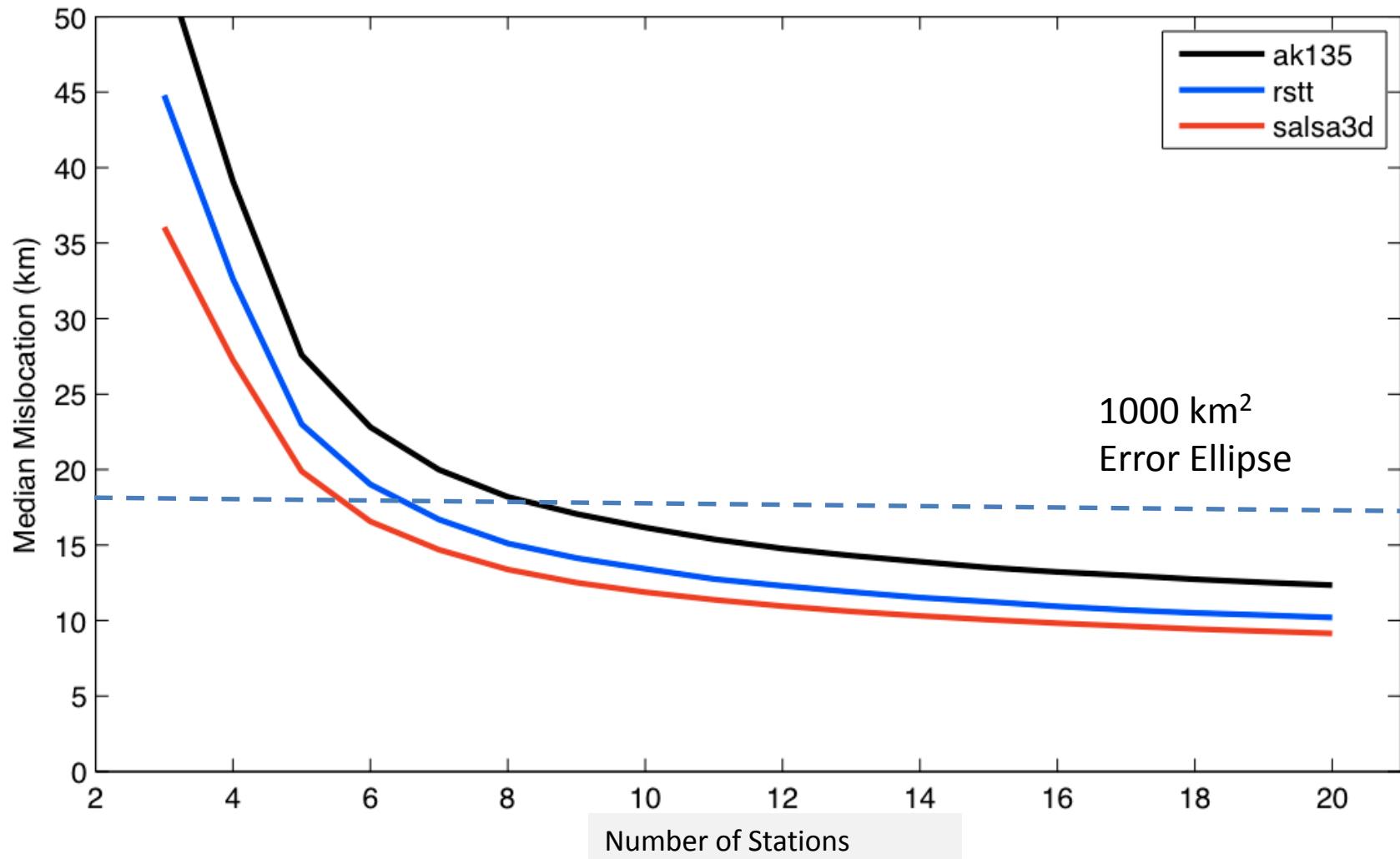
Comparison with Standard Uncertainty



Importance of Model Covariance

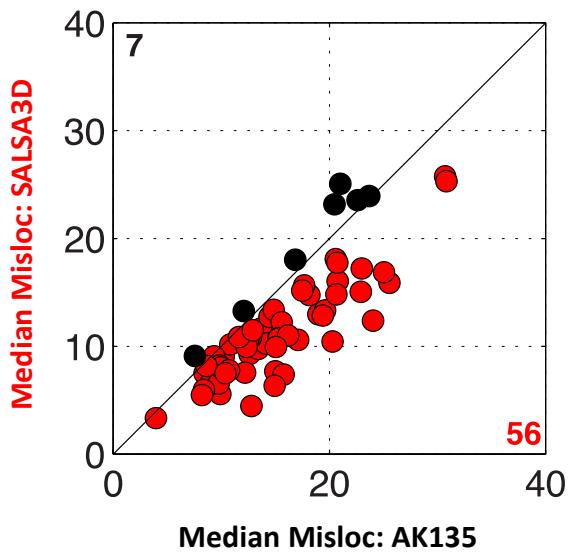


Mislocation vs. Number of Stations

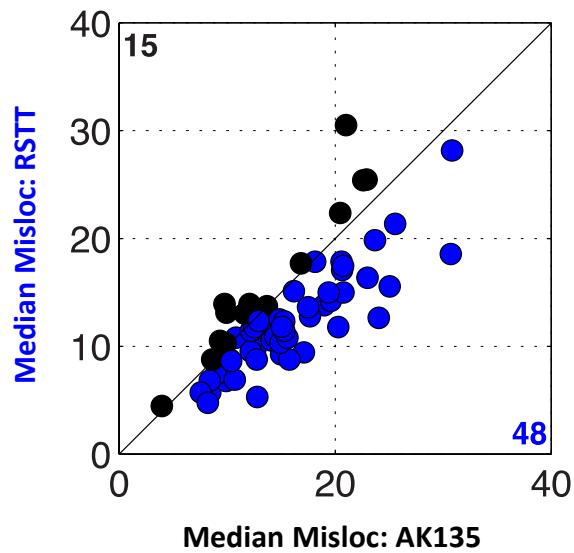


Event Mislocation Comparisons

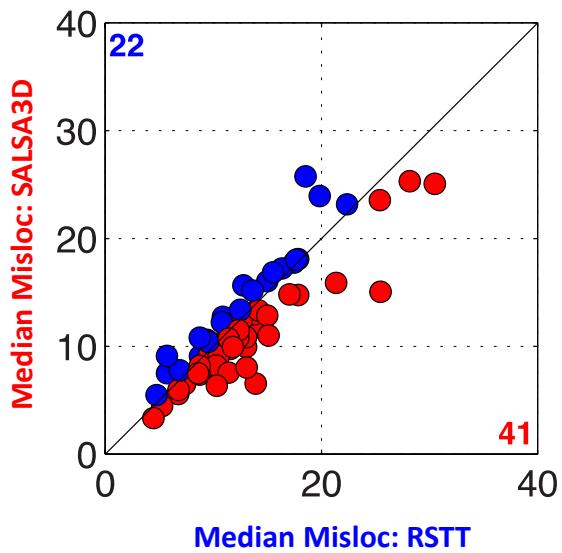
SALSA3D vs. ak135



RSTT vs. ak135



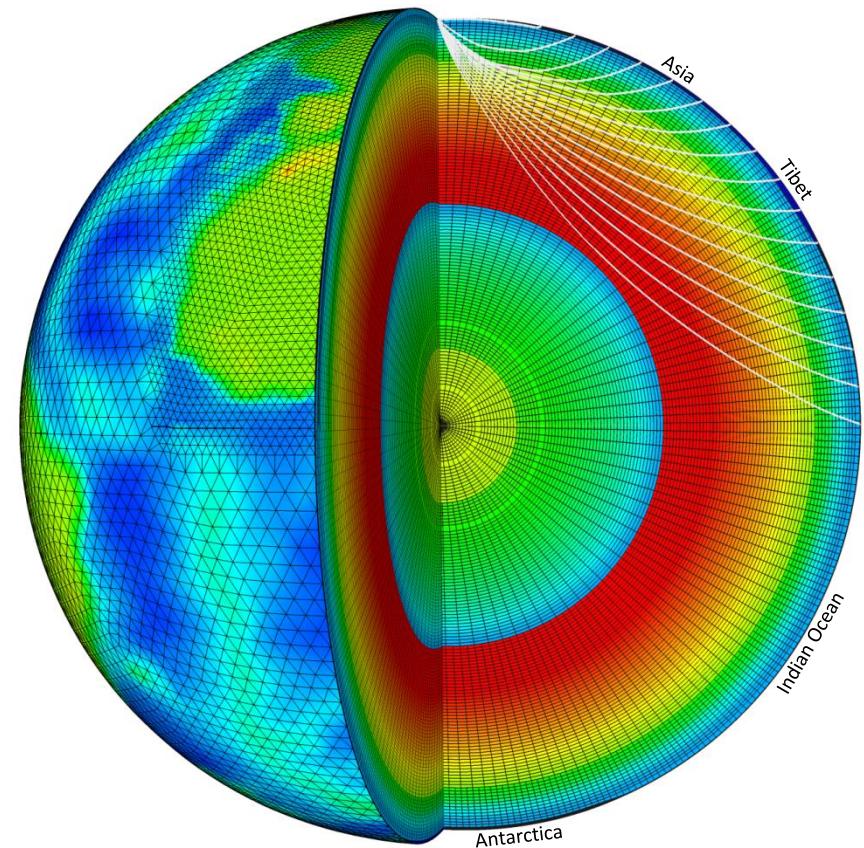
SALSA3D vs. RSTT



GeoTess

A model parameterization and software support system that implements the construction, population, storage and interrogation of data stored in 3D Earth models.

- Grid based on triangular tessellations
- Variable resolution in both geographic and radial dimensions
- Supports internal radial discontinuities with variable topography.
- Wide variety of data types for storage of information at grid nodes
- Linear and natural neighbor interpolation of values
- Open source software in C, C++ and Java
- Compiled for Linux, Mac, Windows and SunOS.
- Software available at
www.sandia.gov/geotess



Summary

- We have developed a global 3D model of the compressional wave speed distribution in the Earth's crust and mantle.
- We successfully computed the model covariance matrix for our model which allows us to calculate path-dependent travel time uncertainty estimates.
- The model significantly improves the accuracy and precision and seismic event locations.
- We have developed 3D travel time lookup tables for the IMS network to mitigate performance issues related to the use of 3D models in operational systems.
- Our grid management software has been released as open source software and can be accessed at www.sandia.gov/geotess

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