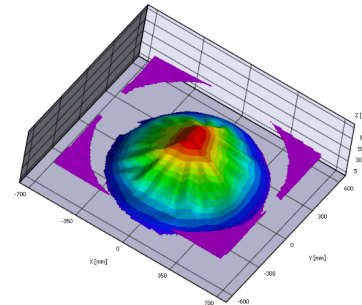
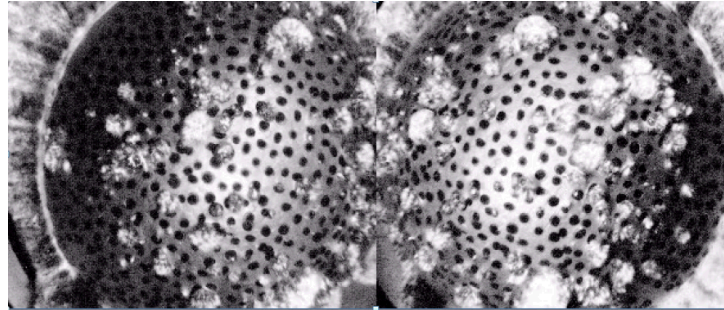
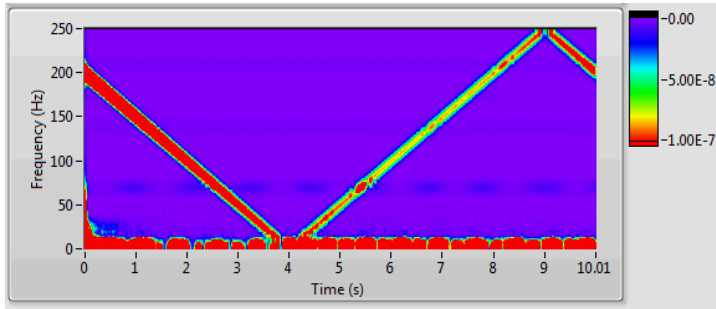


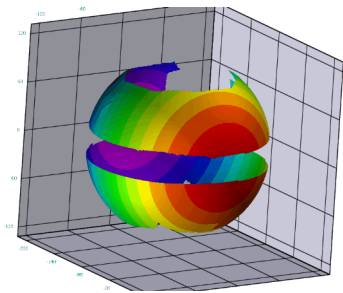
Exceptional service in the national interest



Digital Image Correlation (DIC) used for dynamic full-field deformation and strain measurements: Examples and applications

Phillip L. Reu, Daniel Rohe, Laura Jacobs and Dan Turner

AIAA SciTech 2016
San Diego, California

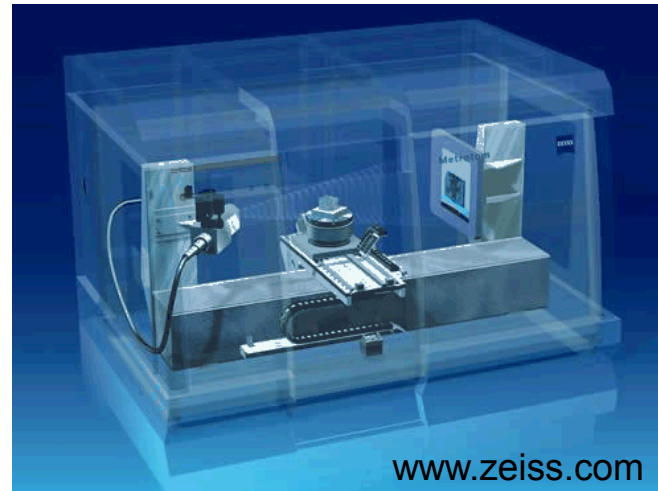


Imaging technology is revolutionizing DIC by making new experiments possible.

SEM/AFM



CT Scanner



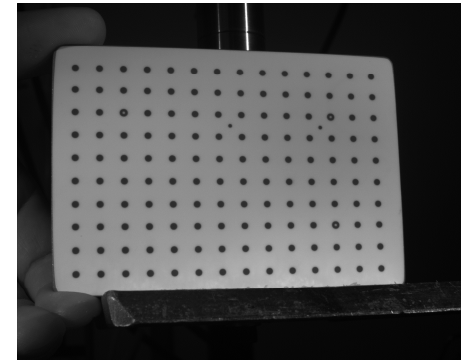
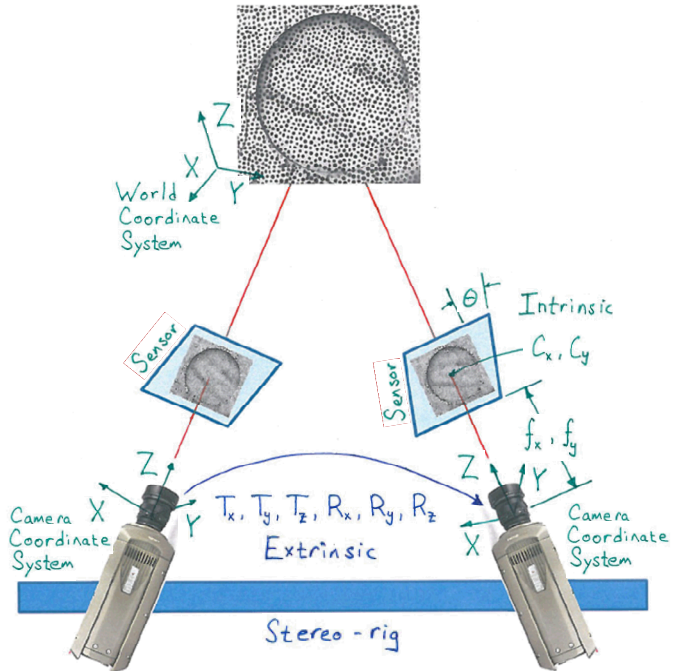
High Resolution Machine Vision



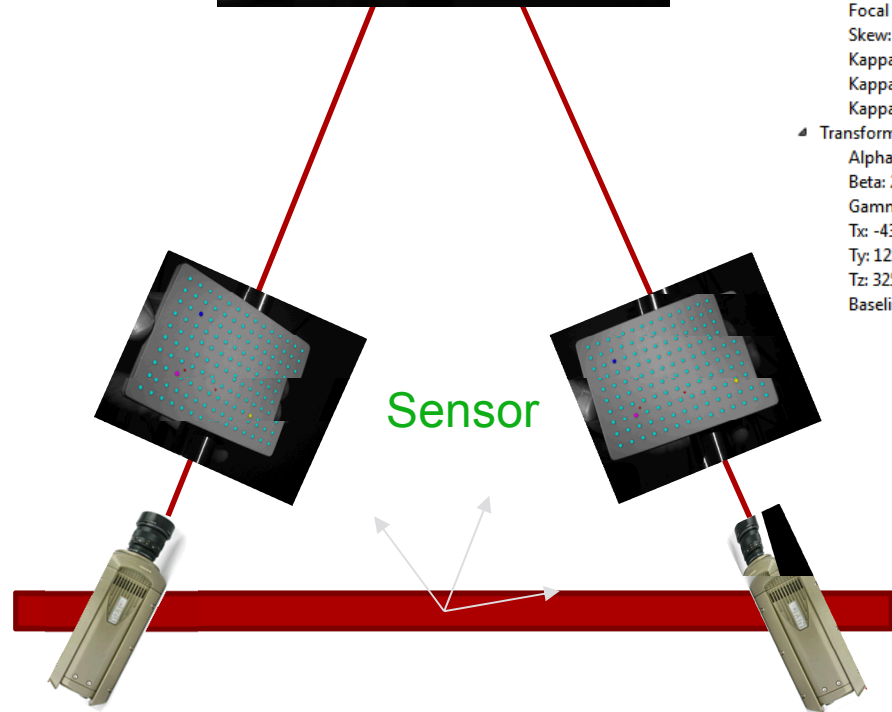
High and Ultra-high Speed Imaging



The simulation repeatedly triangulates while varying one or more parameters



Images	Data	Calibration
Camera 1		
Center x: 620.77 pixel		
Center y: 368.819 pixel		
Focal length x: 7300.19 pixel		
Focal length y: 7298.06 pixel		
Skew: -1.78958		
Kappa 1: 0.0454422		
Kappa 2: 0		
Kappa 3: 0		
Camera 2		
Center x: 621.265 pixel		
Center y: 426.103 pixel		
Focal length x: 7287.66 pixel		
Focal length y: 7286.16 pixel		
Skew: -1.35447		
Kappa 1: 0.0363301		
Kappa 2: 0		
Kappa 3: 0		
Transformation		
Alpha: 27.6014 deg		
Beta: 2.1582 deg		
Gamma: -2.70103 deg		
Tx: -43.6947 mm		
Ty: 1255.27 mm		
Tz: 325.903 mm		
Baseline: 1297.63 mm		



Hidden Components Stereo-DIC

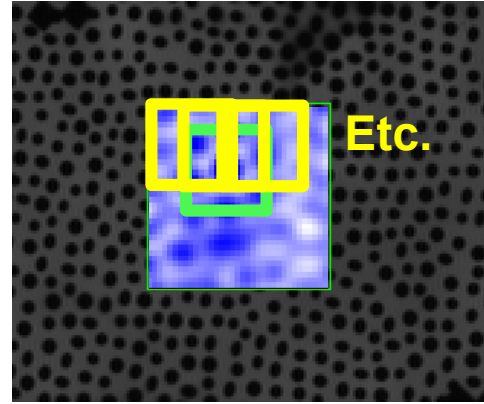
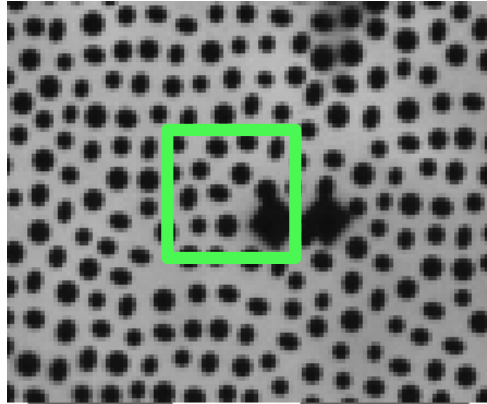
1. Calibration

2. Subset shape function
3. Grey level interpolation
4. Subset matching
5. Triangulation
6. Post-processing

Using interpolation and the shape function a correlation criterion is used to find a subset match

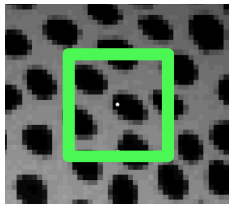
Subset to find

Region of Interest (ROI)



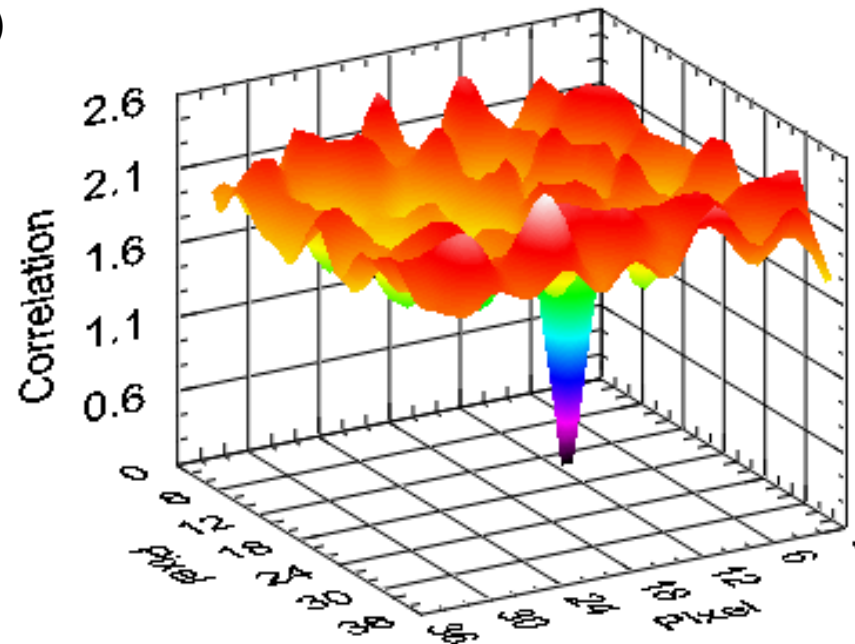
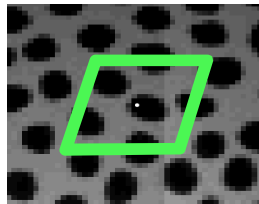
Reference Image (F)

Matched Image (G)



Matching

- Cross-Correlation
- Time steps



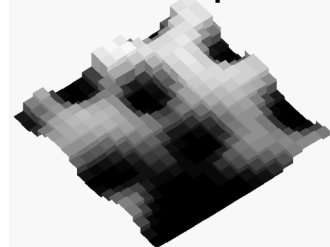
$$\chi^2 = \sum_i (G_i - F_i)^2$$

χ – is the function to minimize
 F – is the reference image
 G – is the deformed image
 i – is the pixel in the subset

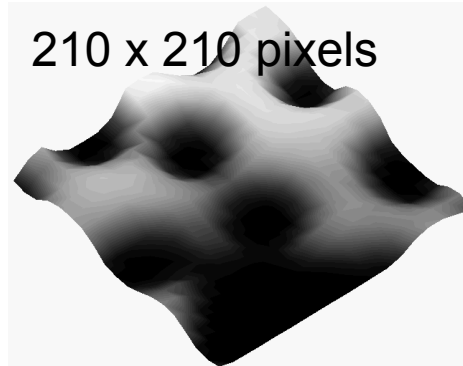
Hidden Components Stereo-DIC

1. Calibration
2. Subset shape function
3. Grey level interpolation
4. Subset matching
5. Triangulation
6. Post-processing

21 x 21 pixels



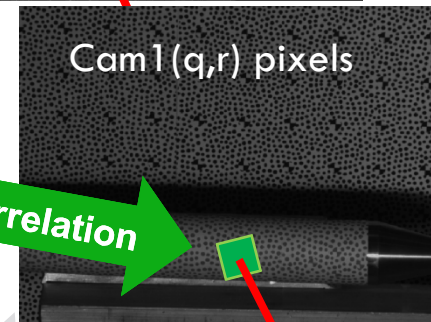
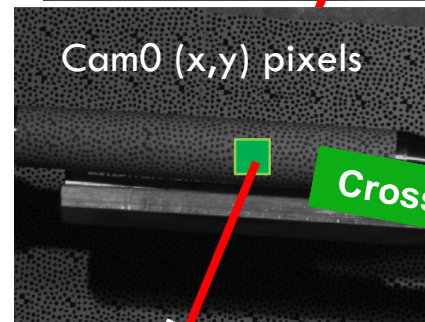
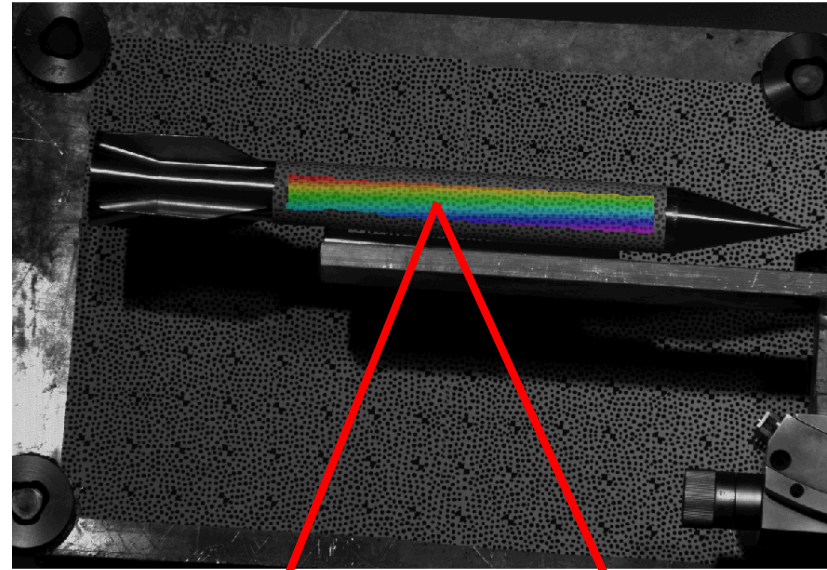
210 x 210 pixels



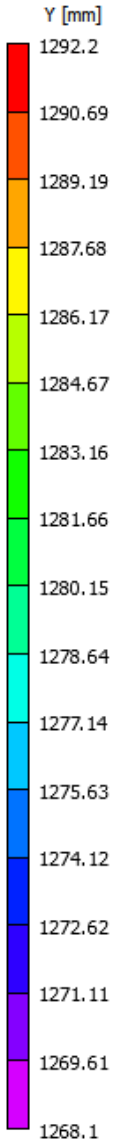
The simulation repeatedly triangulates while varying one or more parameters

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Beta: 2.1582 deg		
Gamma: -2.70103 deg		
Tx: -43.6947 mm		
Ty: 1255.27 mm		
Tz: 325.903 mm		
Baseline: 1297.63 mm		

Calibration/
Triangulation



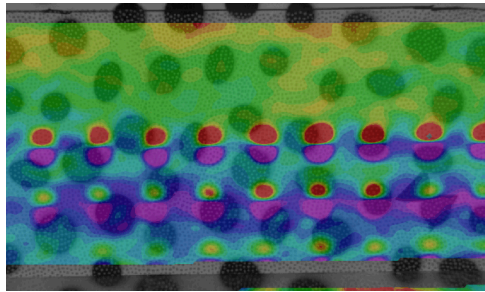
Cross-Correlation



Hidden Components Stereo-DIC

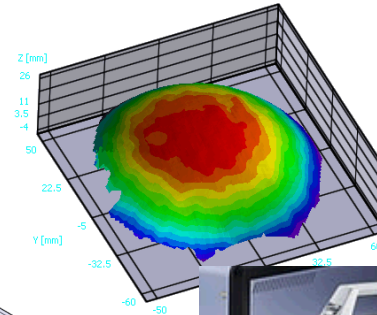
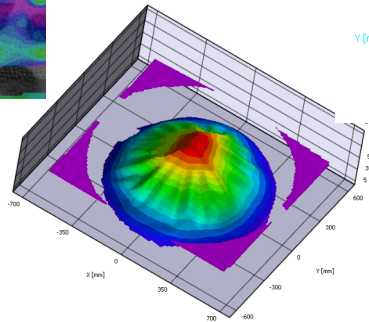
1. Calibration
2. Subset shape function
3. Grey level interpolation
4. Subset matching
5. Triangulation
6. Post-processing

There are many things we can do with these tools!



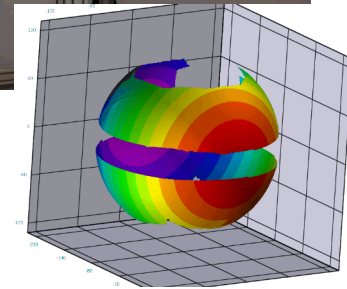
www.visionresearch.com

High Speed Displacement and Strain



www.shimadzu.com

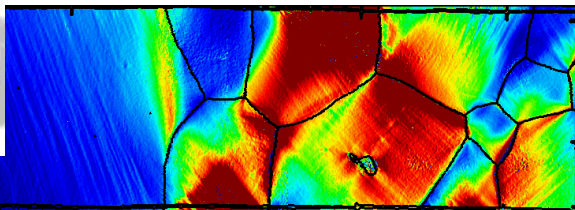
1 Million FPS



Multi-System



www.jeol.com

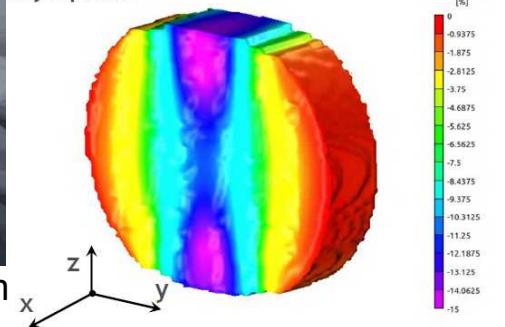


Grain scale strain measurement (optical)



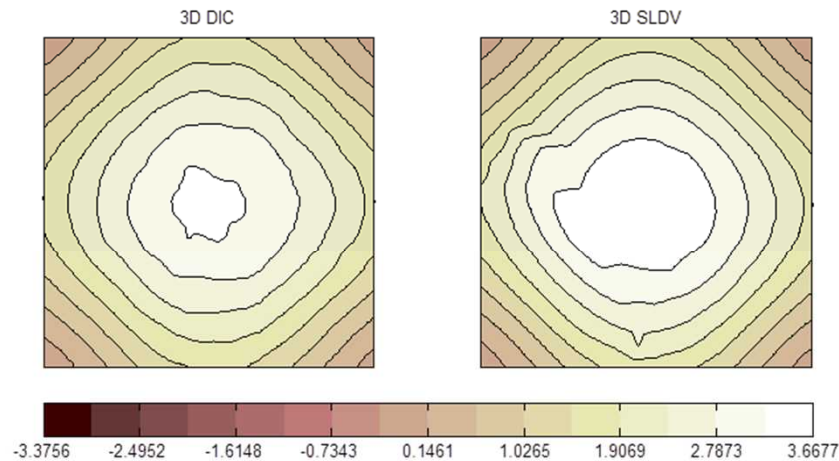
www.exactmetrology.com

Distribution of strains in x-y planes, x-z planes and y-z planes

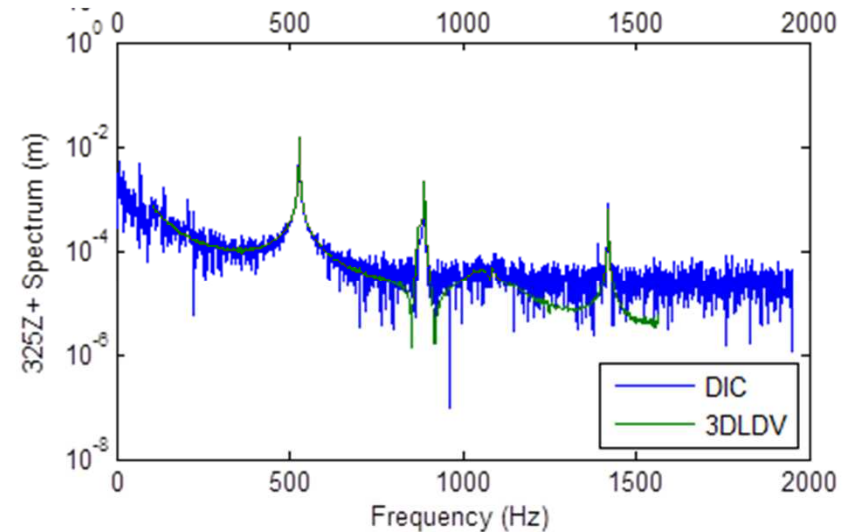


Volumetric strain fields

The goals of modal testing are determining the mode shape, frequency and damping.



Mode Shape
Modal Frequency = 529Hz



Damping = 0.0004

Note: Modal testing vibration amplitudes are small! Often nanometers.

Modal Testing Reveals

- Frequencies that the object will vibrate (resonance) at and are to be avoided.
- The damping of the structure – how quickly vibrations die out.
- Needed for design of systems and structures.
- Can be used for FE model validation.
- Strain hot-spots or places for failure in the system.

How does DIC compare with scanning LDV?

Does it have the displacement resolution?

Experimental Setup

- Polytec PSV-500 3D-Scanning LDV system.
- Vic3D and Phantom 611 Cameras (800×800)
- 3906.25 Hz (200 μ s exposure) to match LDV
- MB-50 Shaker on a shaker stand (Pseudo-Random)
- Speckle painted surface (not ideal for LDV)
- Retro surface (not possible for DIC)

Temporal DIC Resolution

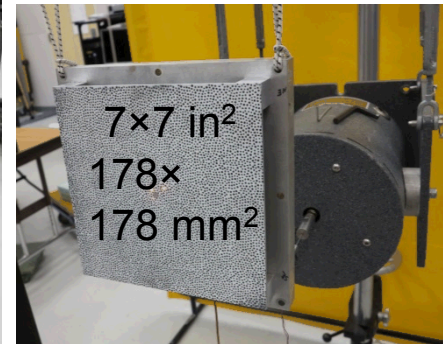
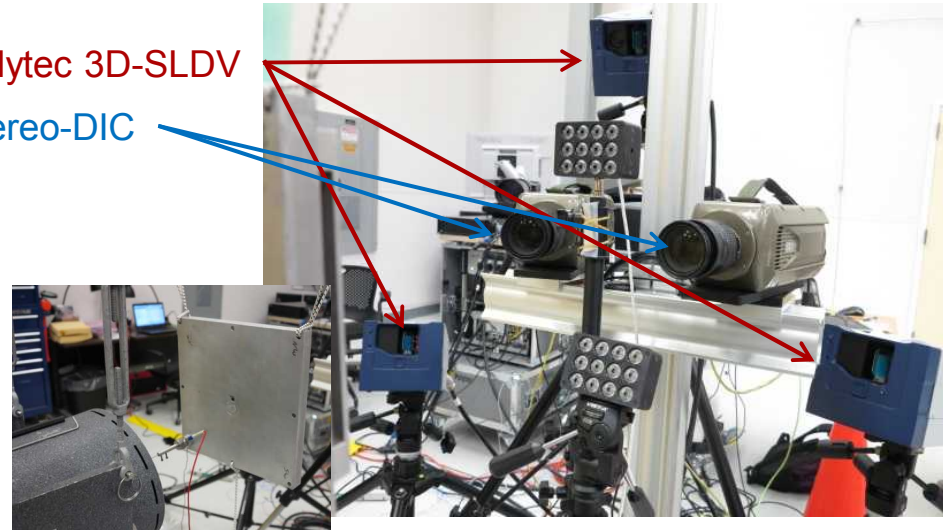
$$\frac{178 \text{ mm}}{800 \text{ pixels}} \cdot 0.01 \text{ pixels} = 2 \mu\text{m}$$

What we investigated

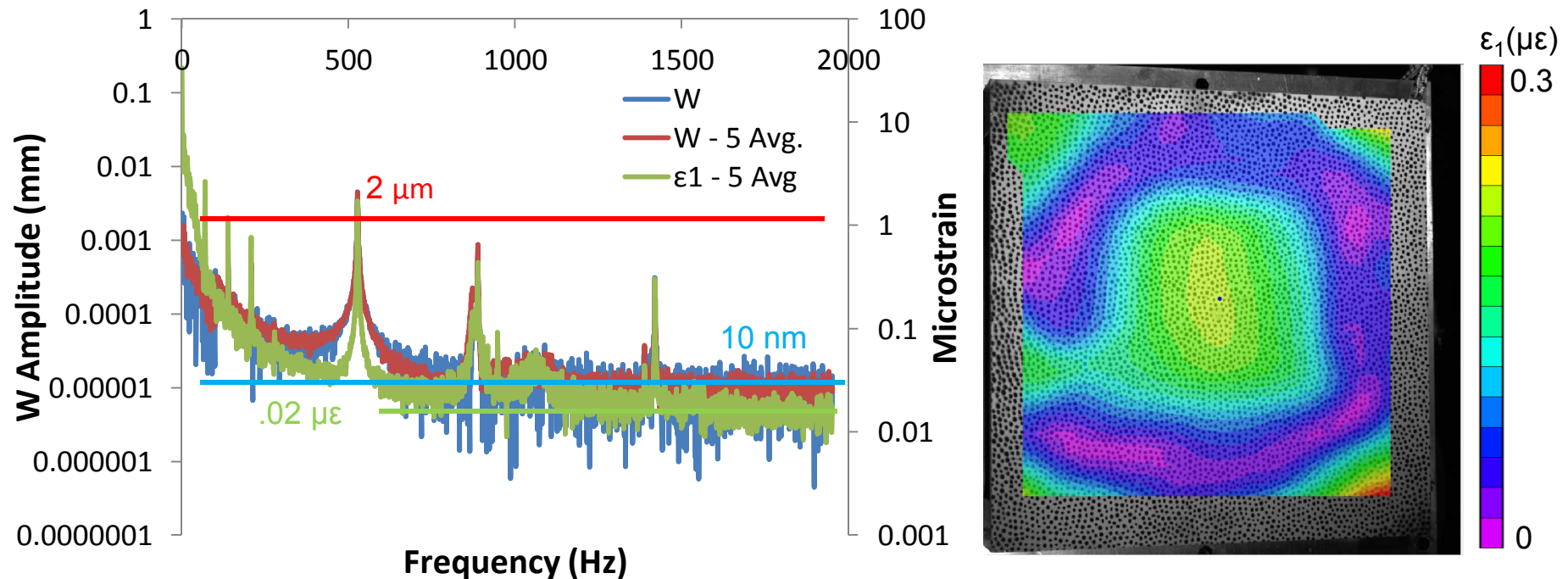
- Time to measurement (setup)
- Cost (not really)
- Measurement time
- Analysis time/data point
- Noise floor/resolution
- Ease of use (subjective)

Polytec 3D-SLDV

Stereo-DIC



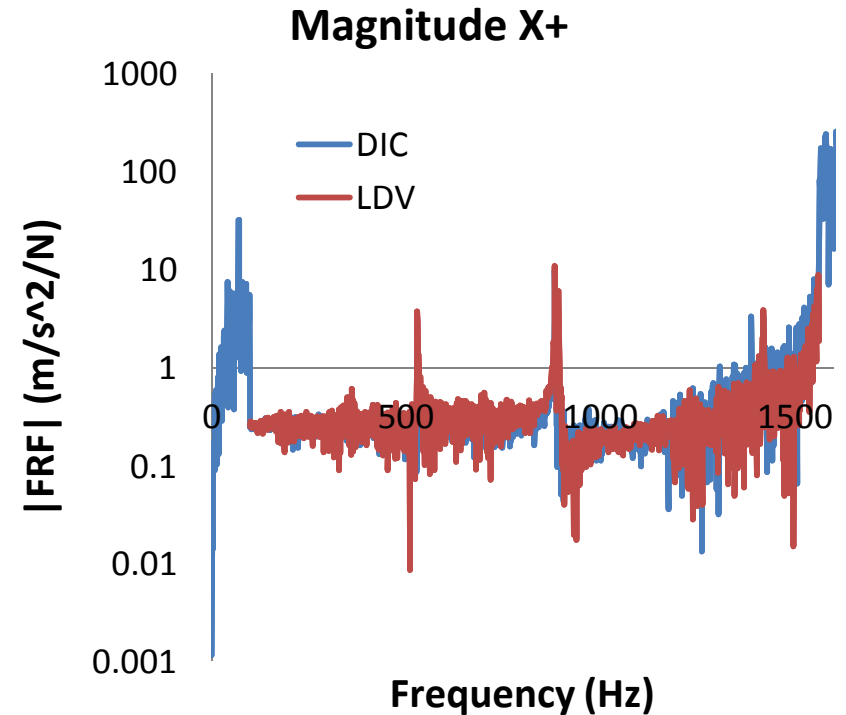
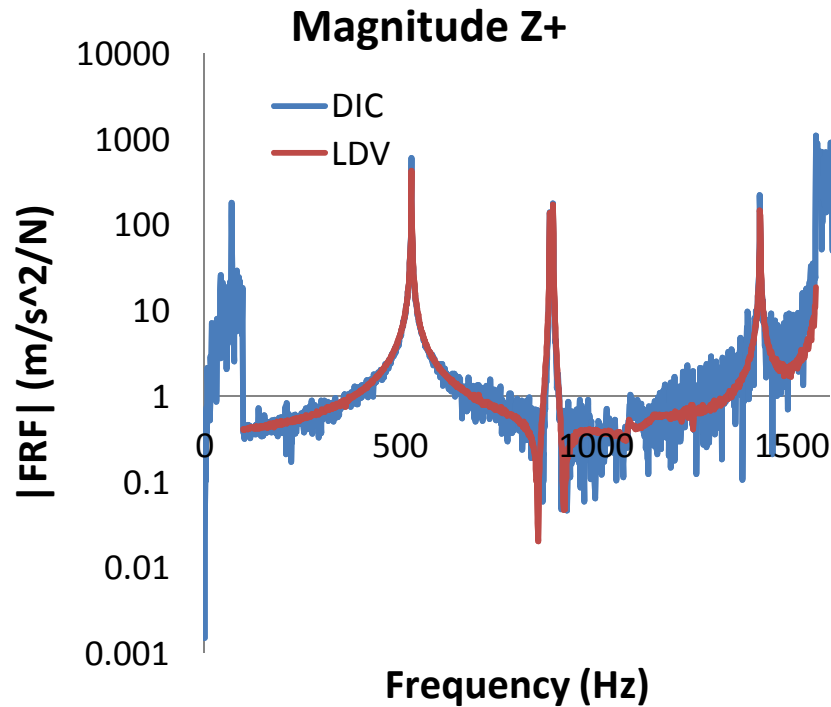
The DIC noise floor is significantly better in the frequency domain than the time domain.



Notes on Resolution

- Typical DIC resolution for a 7 inch FOV would be 2 μm or 200 $\mu\epsilon$.
- The noise is distributed across all the frequencies – therefore lower at any given frequency band.
- Displacement resolution in the frequency domain is much better than that in the time domain.
- FFT averaging improves the noise even further (i.e. more images are better!), i.e. you can trade frequency resolution for noise reduction (i.e. more averaging).

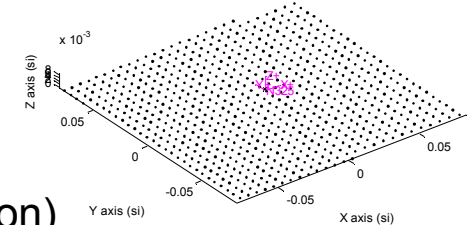
LDV has a better noise floor than DIC in Z and comparable in X and Y.



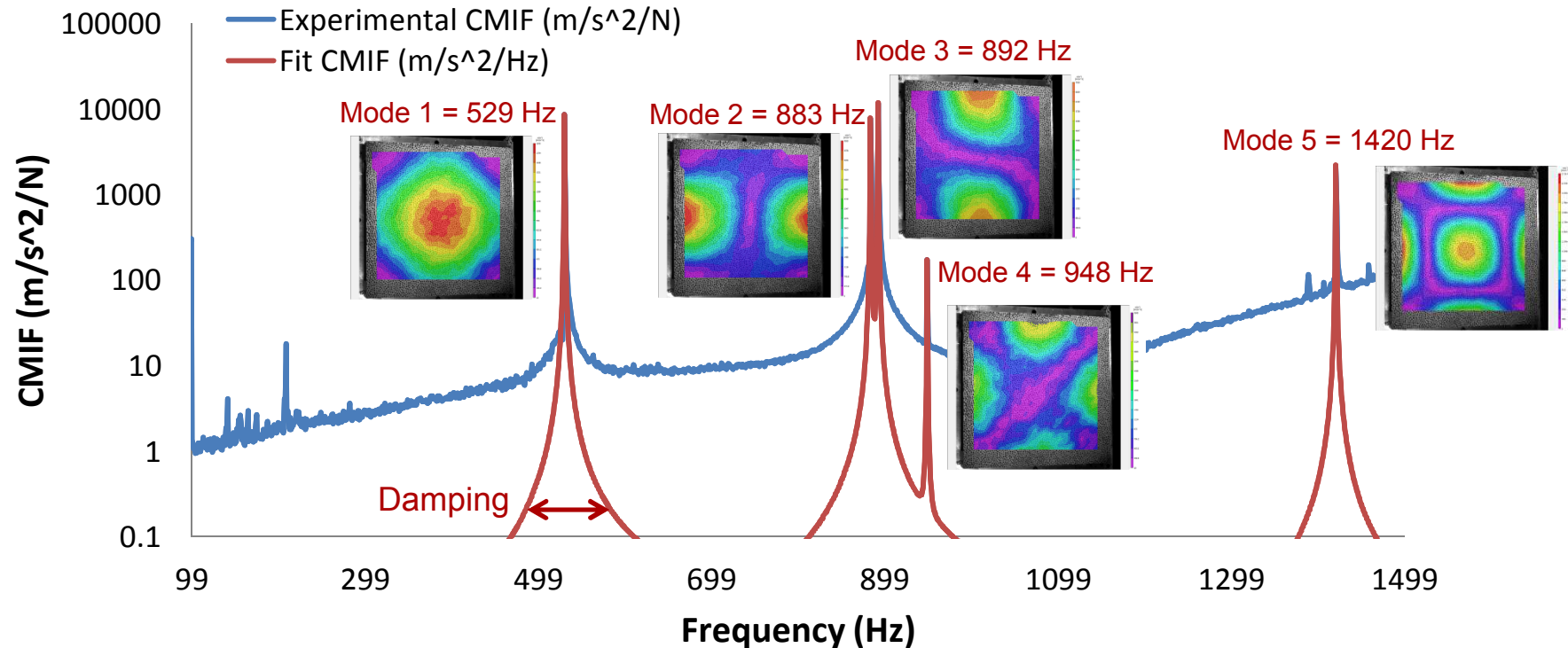
Notes on the comparison

- Data at point near the middle of the plate.
- LDV is more sensitive out-of-plane, DIC is less sensitive.
- Not much in-plane motion at center (not important for this comparison)

DIC & SLDV Point Plotted Above



Modal fitting analysis approach.



Modal Fitting Software

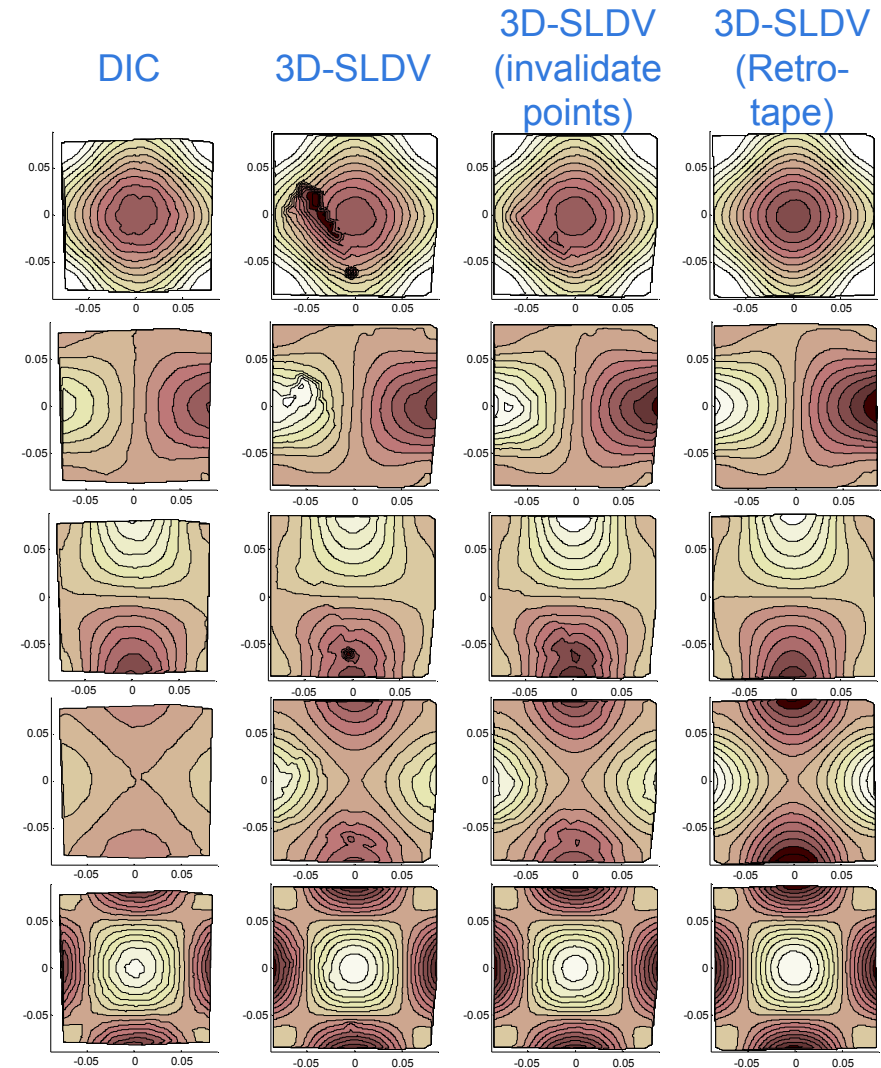
- SMAC[†] – Sandia's modal identification software
- There was some challenge with the large number of data points from the DIC software.
- CMIF is the Complex Mode Indicator Function.

Fitting results and comparisons. Show some mode shapes, damping and frequencies.

Mode	Frequency		Damping	
	DIC	LDV	DIC	LDV
1	529.4	529.5	0.042	0.042
2	883.0	883.1	0.022	0.024
3	891.7	891.7	0.015	0.026
4	948.3	948.4	0.019	0.019
5	1420.1	1420.4	0.015	0.020

Notes on the Results

- DIC = 715 Points, LDV = 545 Points
- Scale identical for each group of results
- DIC plots are from the speckled surface.
- 3D-SLDV are taken on the speckle surface.
- 3D-SLDV (invalidate points) removes “bad” data points from the analysis.
- 3D-SLDV (retro-tape) covered the speckle pattern with a retro tape to improve signal quality.

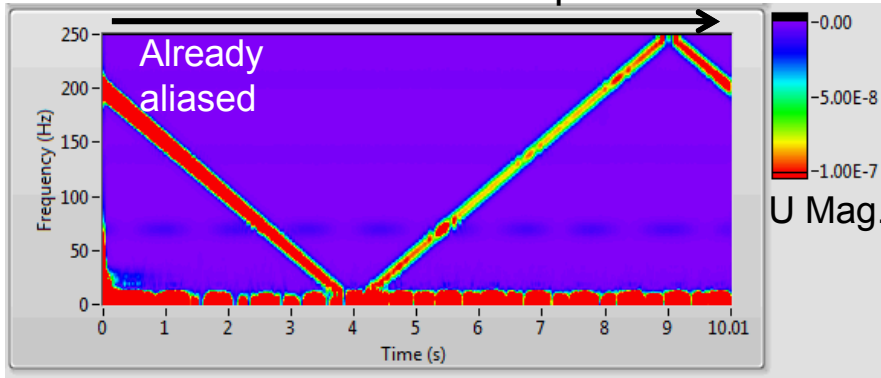


Temporal[†] anti-aliasing. It can be a big deal.

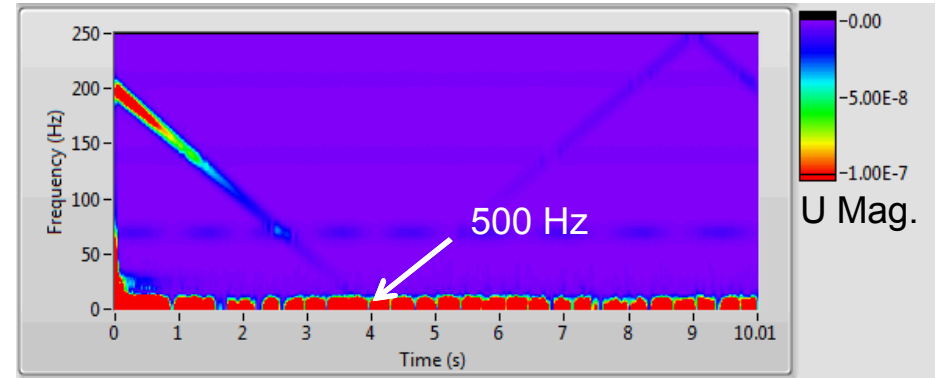
Frame Rate = 500 Hz: Nyquist = 250 Hz

[†]Spatial aliasing is another completely different and important topic.

300 – 800 Hz Sweep



Exposure = 200 μ s or 5000 Hz

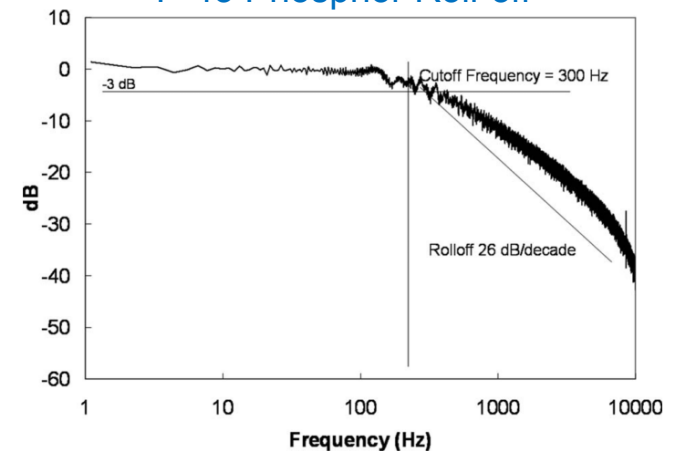


Exposure = 1900 μ s or 526 Hz









Notes on aliasing

- With cameras – there are no good antialiasing filters. (Ideas do exist[†])
- Long exposures provide some aliasing protection.
- Best solution: have a single point measurement (with antialiasing) to ensure the frequency content of the signal.
- With impact testing – the force profile rolls off gradually with frequency and will lead to aliasing issues.

P-43 Phosphor Roll-off

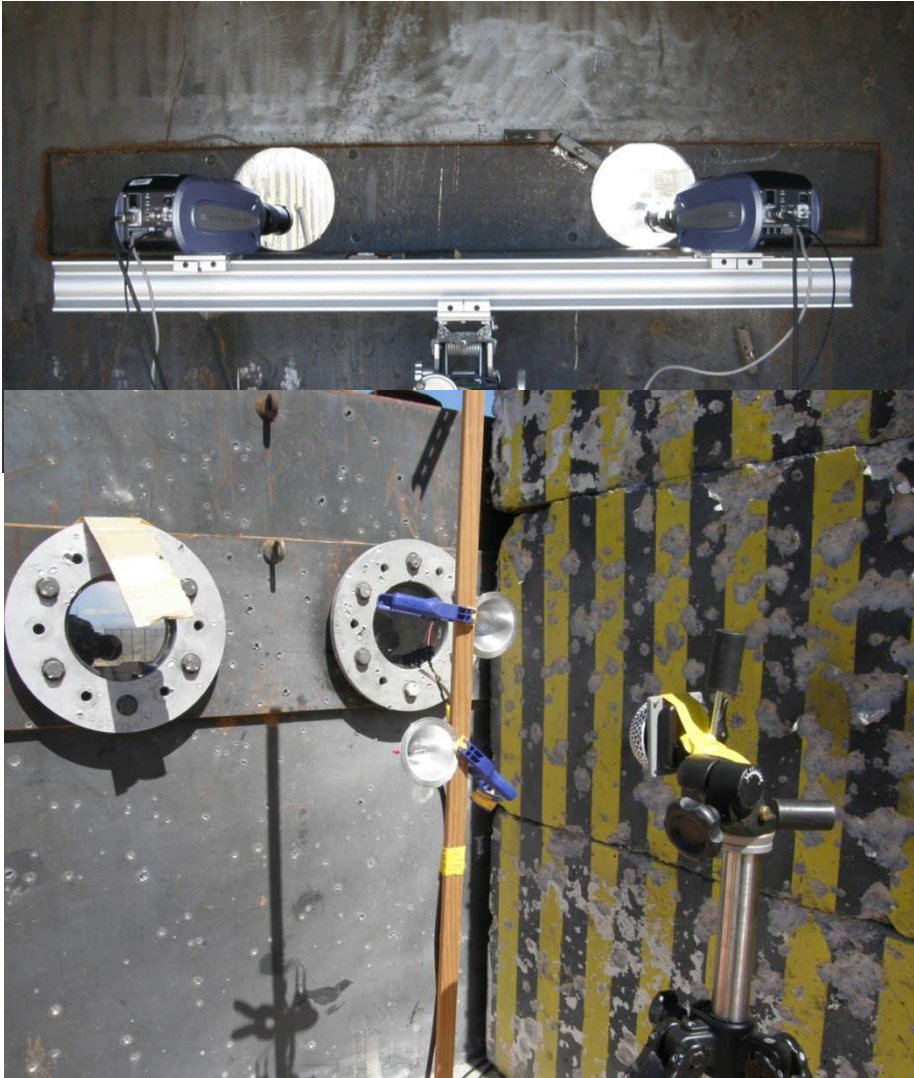


What are the pros and cons of the two methods. When do we use one or the other.

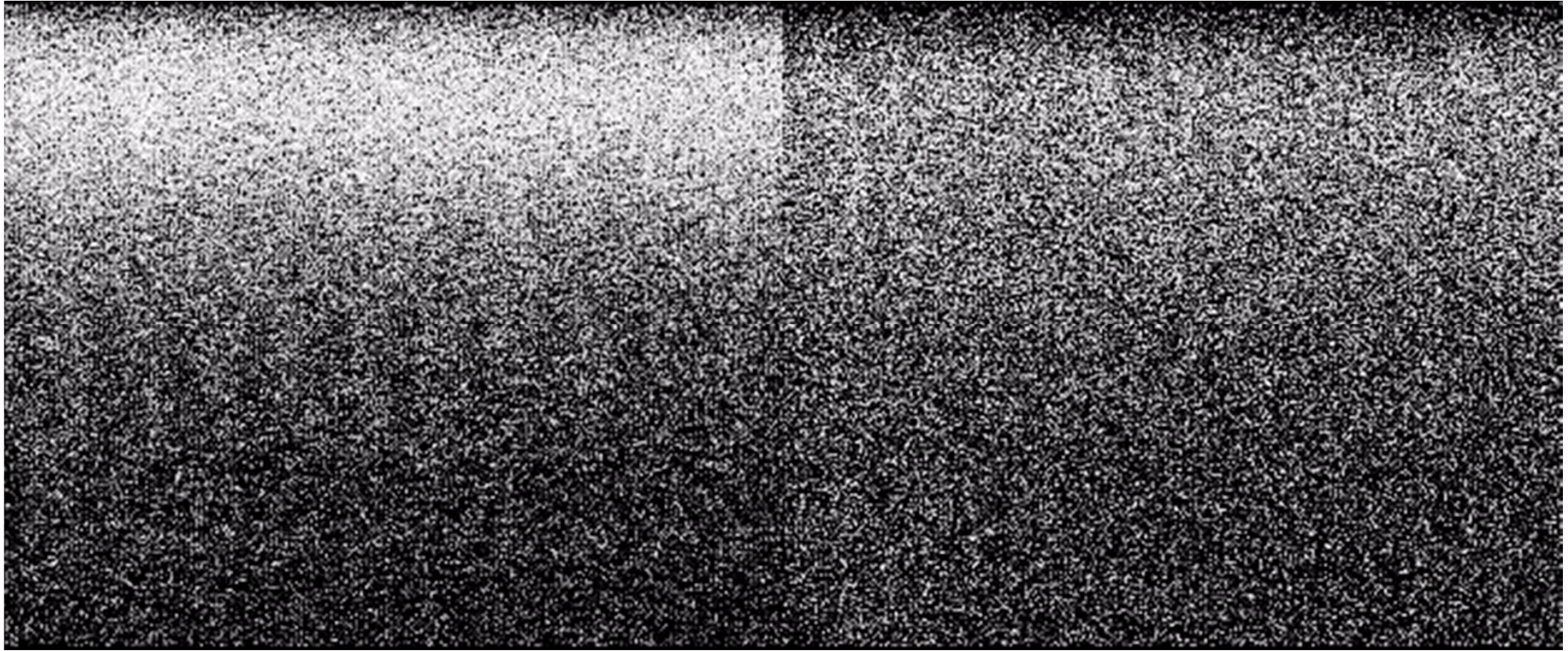
Comparison Metric [†]	LDV	DIC
Cost	≈\$650k	≈\$350k 
Setup time	2 hours	2 hours
Acquisition Time	Hours	Seconds 
Analysis Time	Seconds 	Hours
Disp. Resolution	≈ picometers 	≈ nanometers
Strain resolution	?	5 microstrain 
Strain Calculation	Integrated – but researchy	Seamlessly Integrated 
Anti-aliasing	Included 	Not possible at the moment
Data volume	Small (Mbytes) includes only frequency data	Large (Gbytes) but includes time history
Software	Designed for modal analysis. 	In its infancy.

[†]The comparison is for this test setup – but should be broadly accurate in many other situations.

Example: Cased explosive at 1 MHz



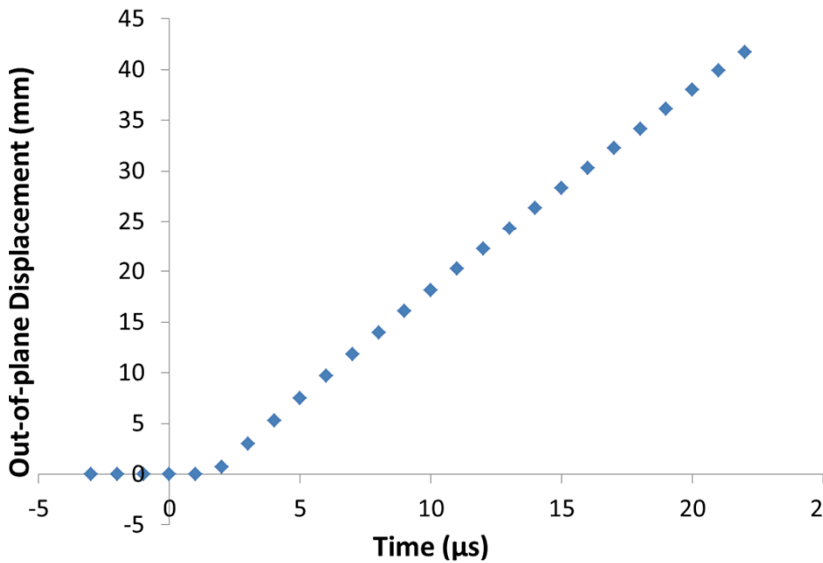
Optical distortions must be considered beyond the lens.



Type B
Optical Distortions

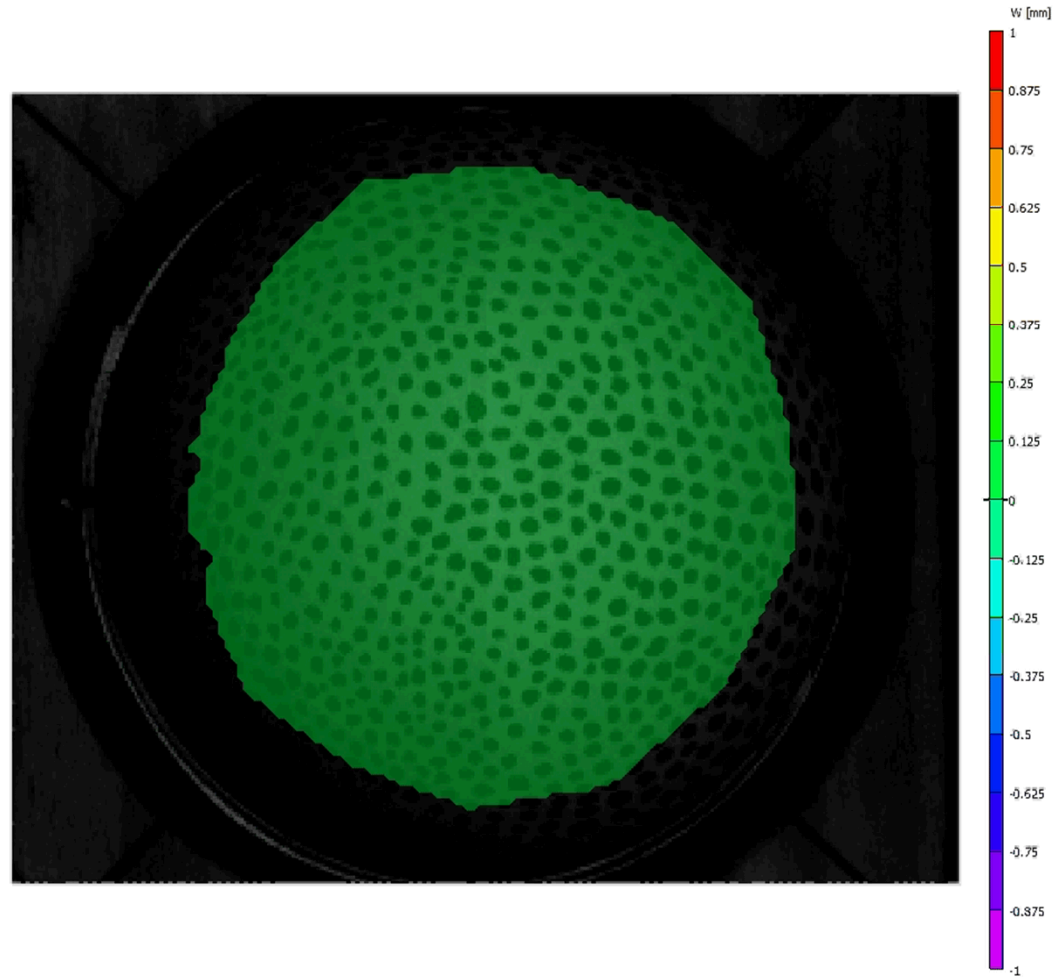
Estimated
Uncertainty of 3D
Position

Typical displacement results at 1 Million frames per second

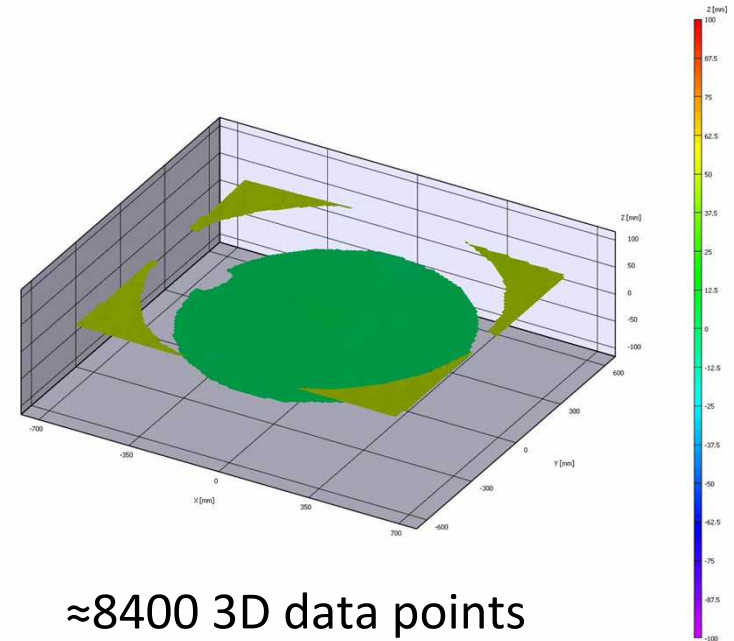
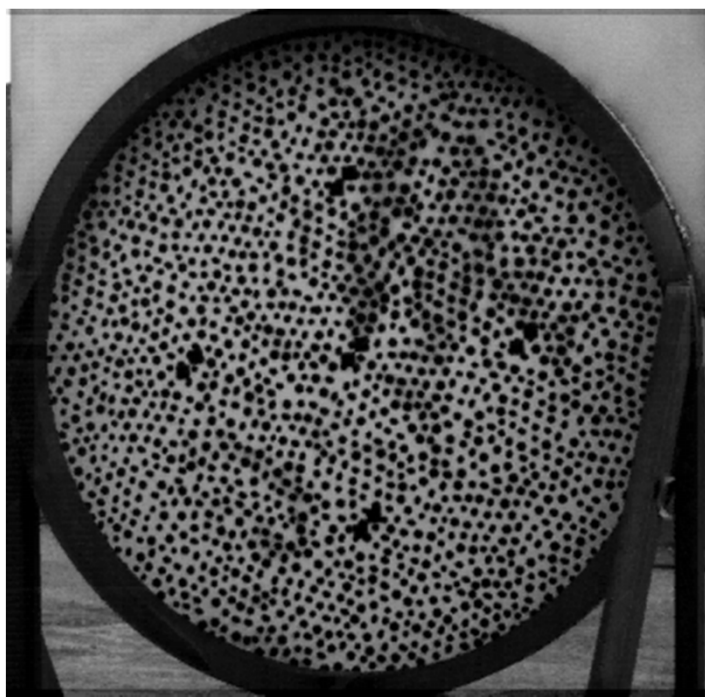


You can also get:

- 3D velocity
- Strain
- Strain rate



Example: Blast loaded plate at 35-kHz



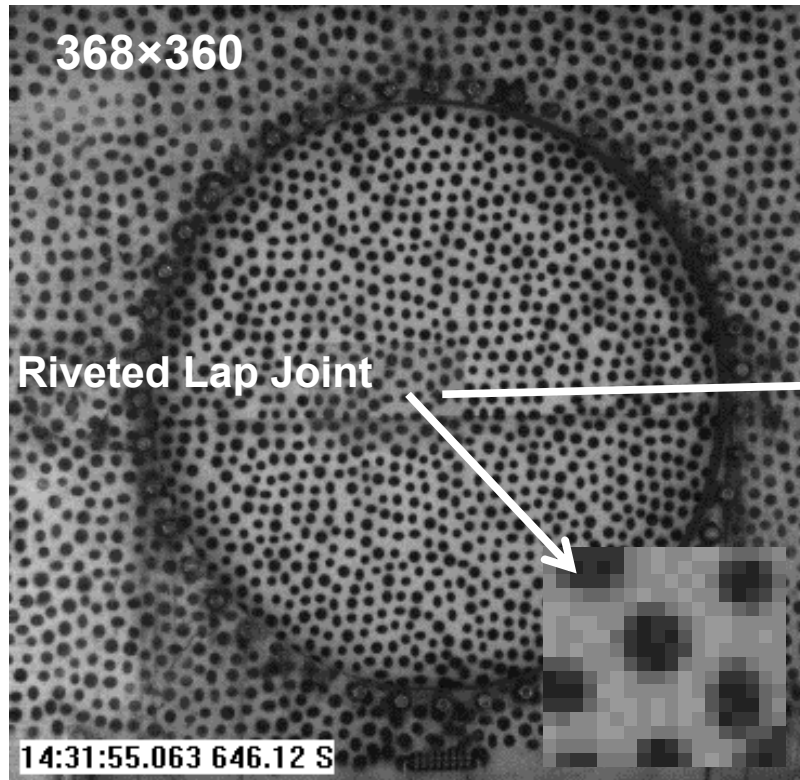
≈8400 3D data points

≈25 ft

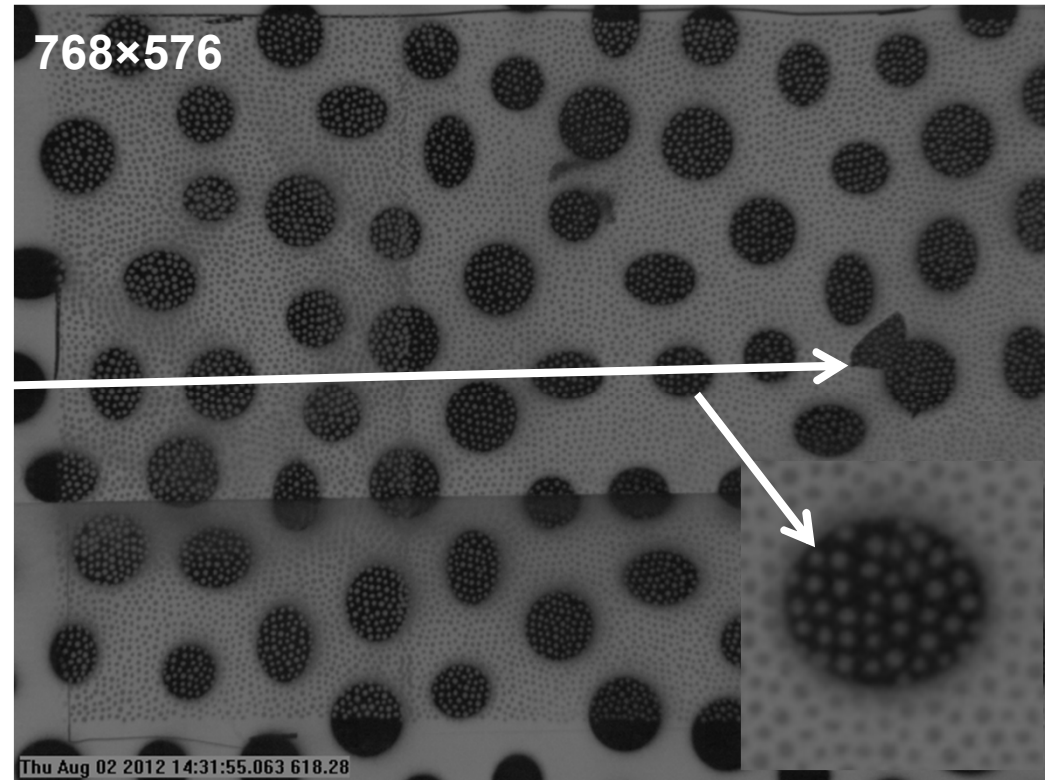
1 Stereo-DIC System
≈37,000 fps 368×360 Wide View



Example: Simultaneous strain and displacement at 36 kHz.



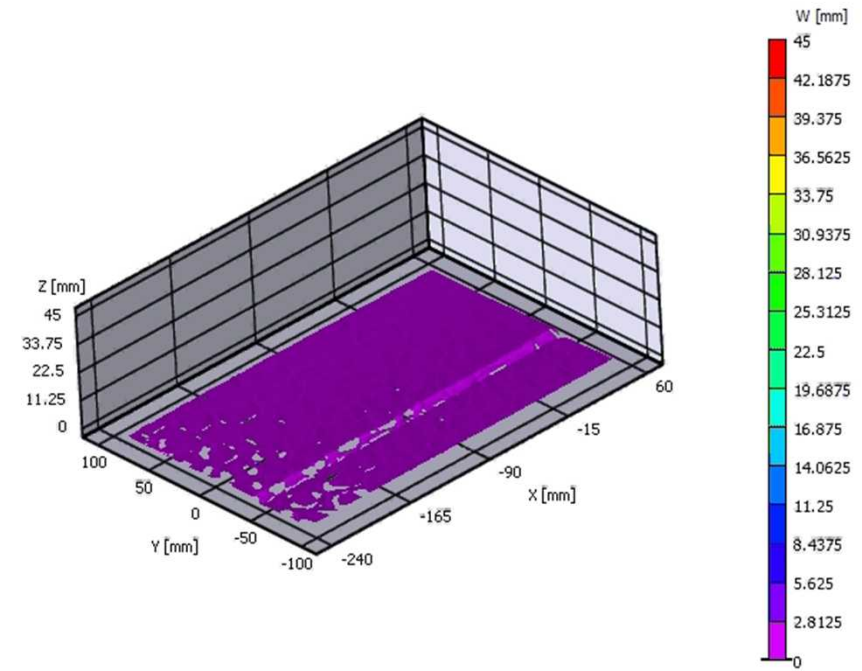
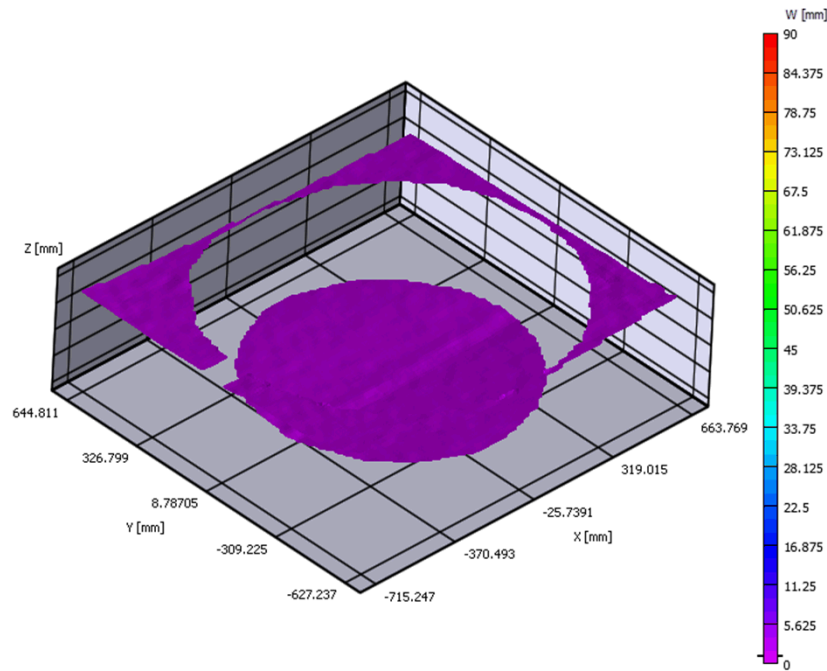
4 mm/pixel



0.4 mm/pixel

This works because the small speckles are severely aliased in the wide FOV.

We have two systems to measure at two different spatial resolutions.



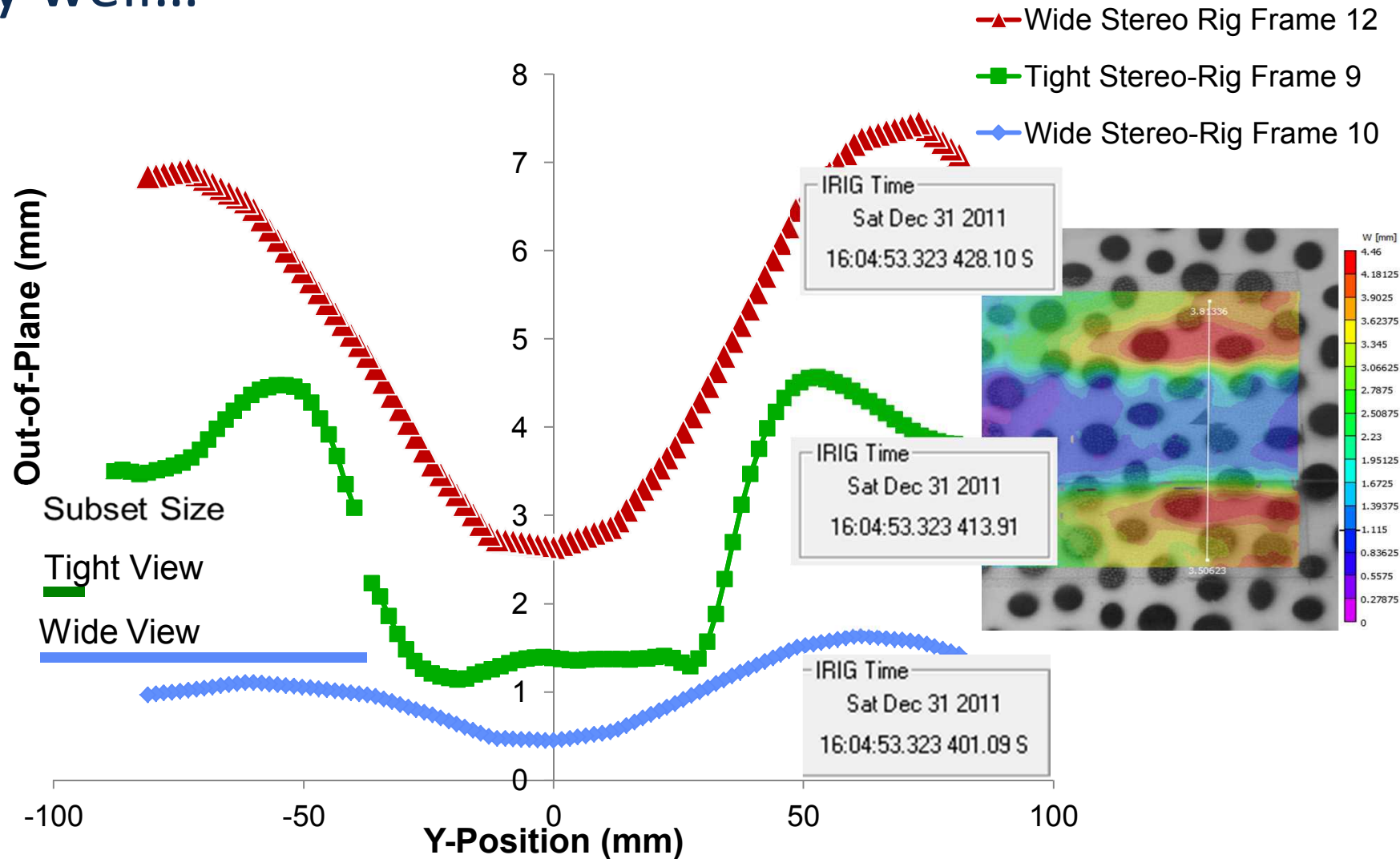
2 Stereo-DIC Systems

≈37,000 fps 368×360 Wide View

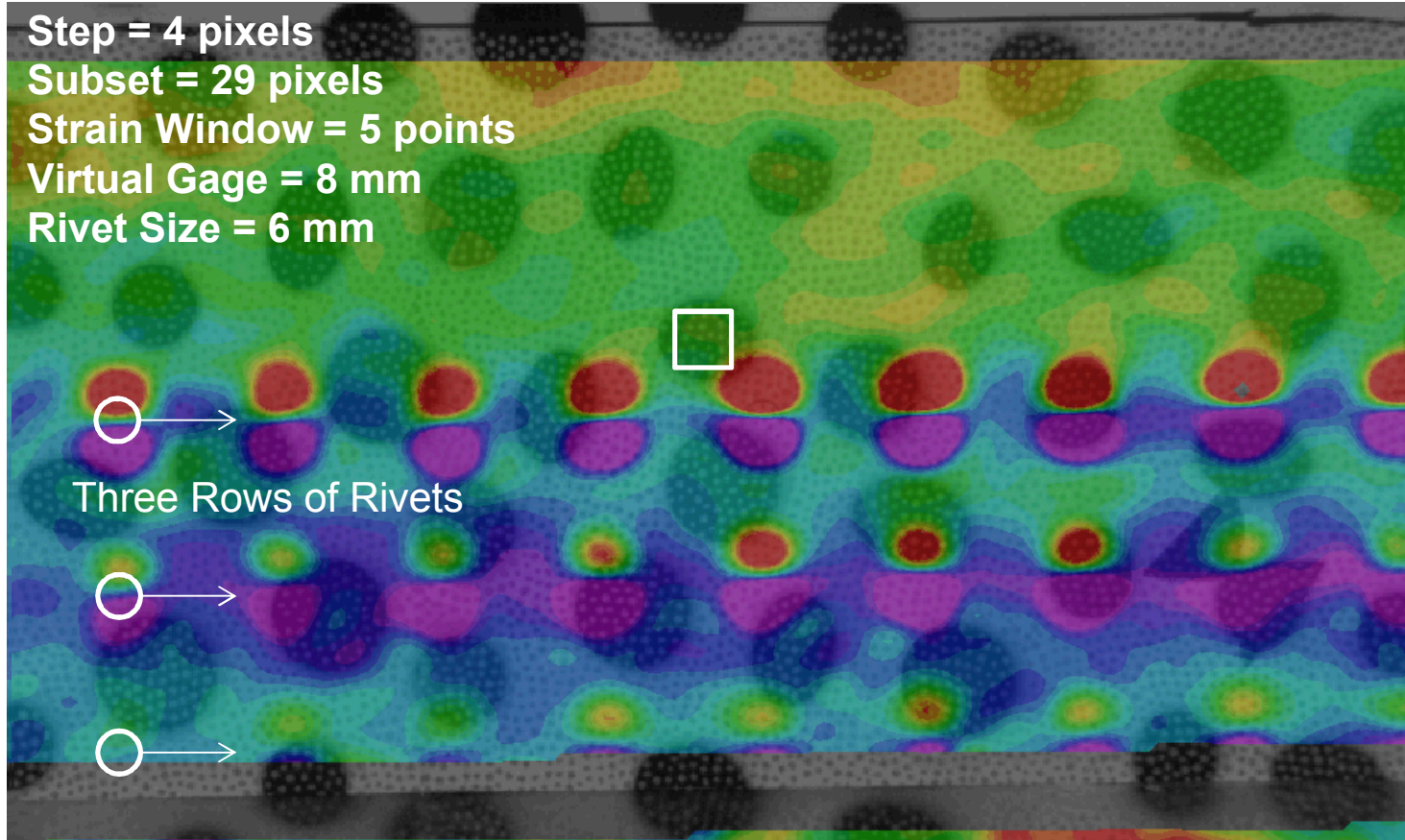
≈33,000 fps 768×576 Tight View



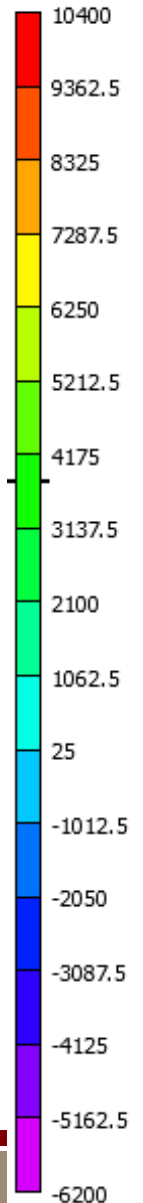
The overall and tight results compare very well...



With proper experimental design small virtual gage regions can be measured.



eyy [um/m] - Lagrange



Estimated Uncertainty
of 3D Position

Calculation of
Strain

International Digital Image Correlation Society – Talks dedicated to DIC

- A society dedicated to Digital Image Correlation.

November 8-10, 2016
Philadelphia, PA

- A conference covering the wide range of DIC applications.
- DIC best practices
- DIC Standards development
- Improved training beyond vendor provided – and agnostic of DIC software.



THE ART AND APPLICATION OF DIC

Calibration: Stereo Calibration

by Phillip Reu



DIC course
Metrology beyond colors

Developments, Applications and Tutorials in Experimental Mechanics Techniques
EXPERIMENTAL TECHNIQUES