

Information Leakage in Encrypted IP Video Traffic

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Outline

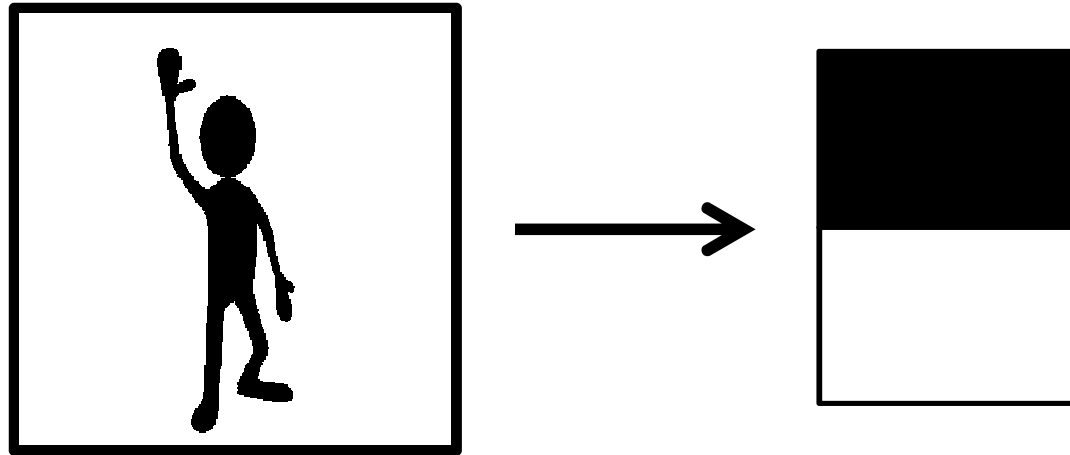
- It is possible to detect activity in a video stream by analyzing network packet metadata
- Background
- Early experiments and results
- Information leak origins
- Testing repeatability
- Our “Big Skype Experiment”

Origin

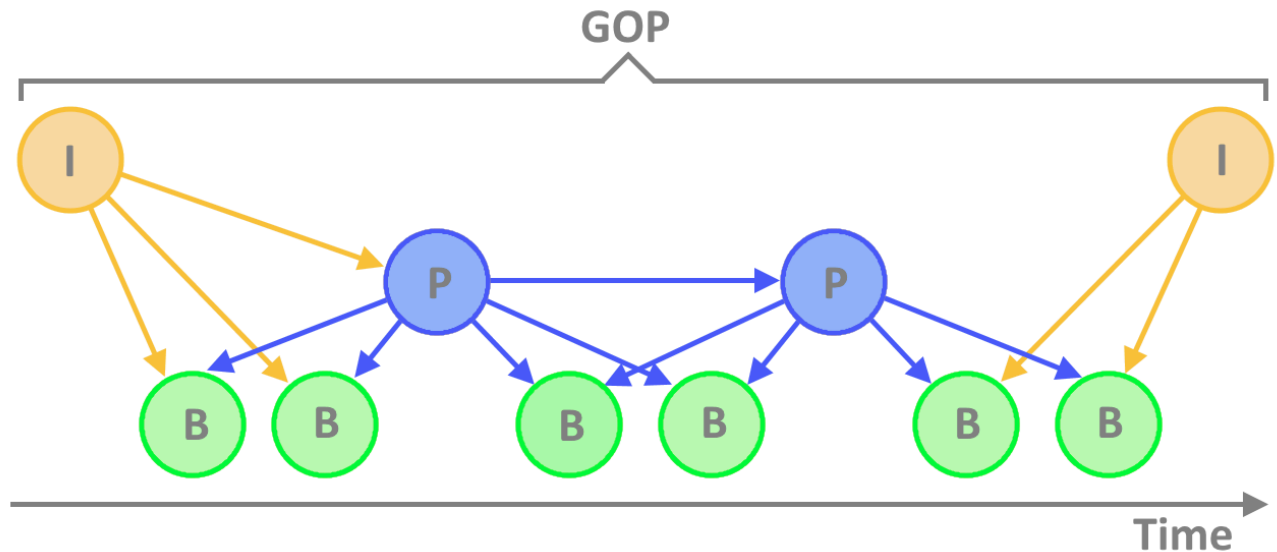
- Inspired by “Spot Me if You Can: Uncovering Spoken Phrases in Encrypted VoIP Conversations” - Wright et al.
- Our question: Can network traffic also reveal activity in a video stream?

Image and Video Compression

Spatial
compression



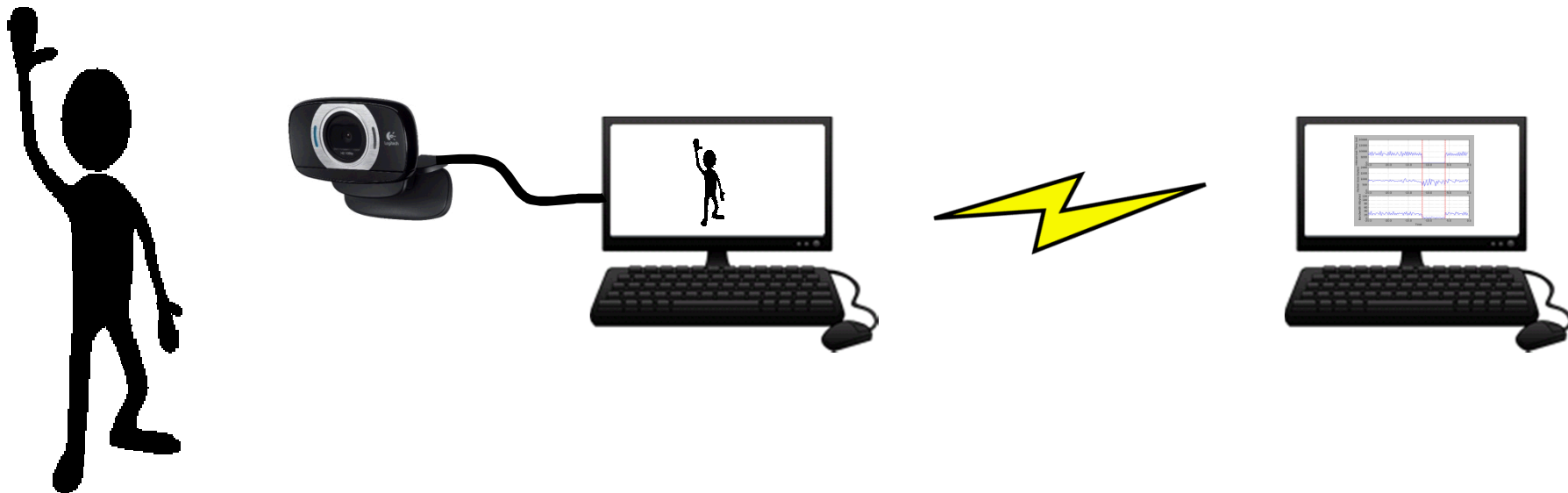
Temporal
compression



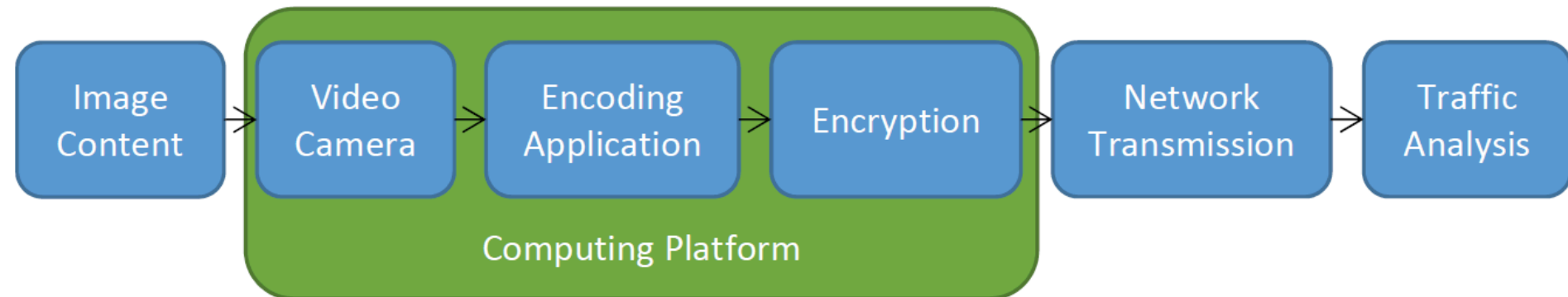
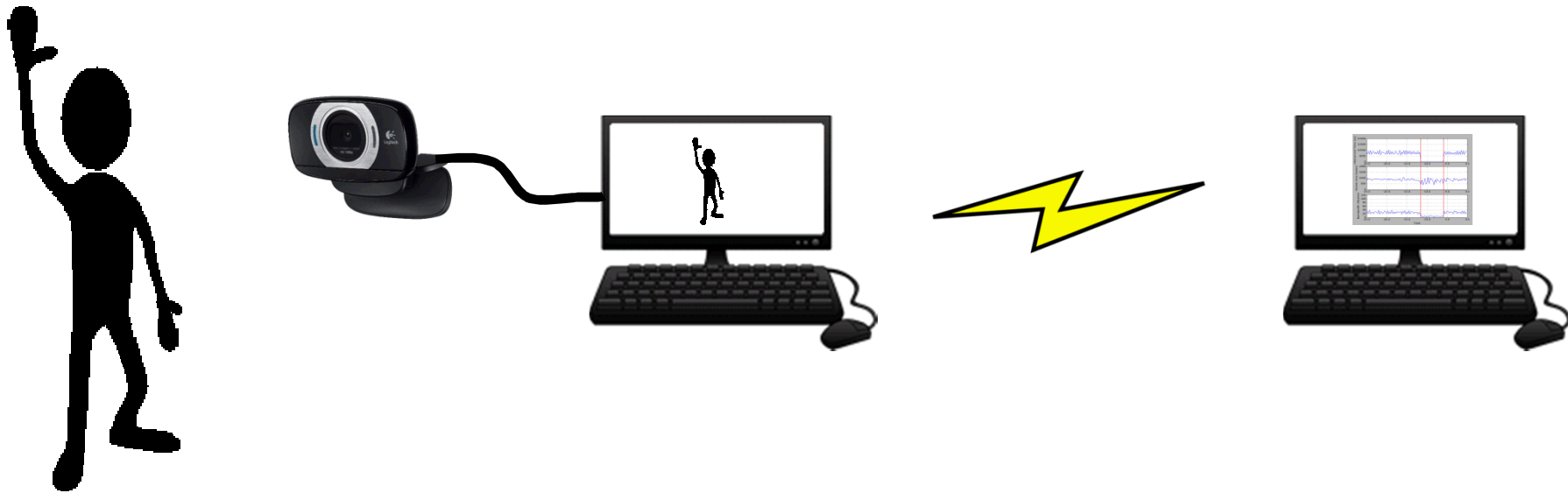
Indicators in Video Streaming Traffic

- Focus: single person in front of a still background
- Objective: classify uniquely identifiable events in video using network packet metadata

Experiment Setup



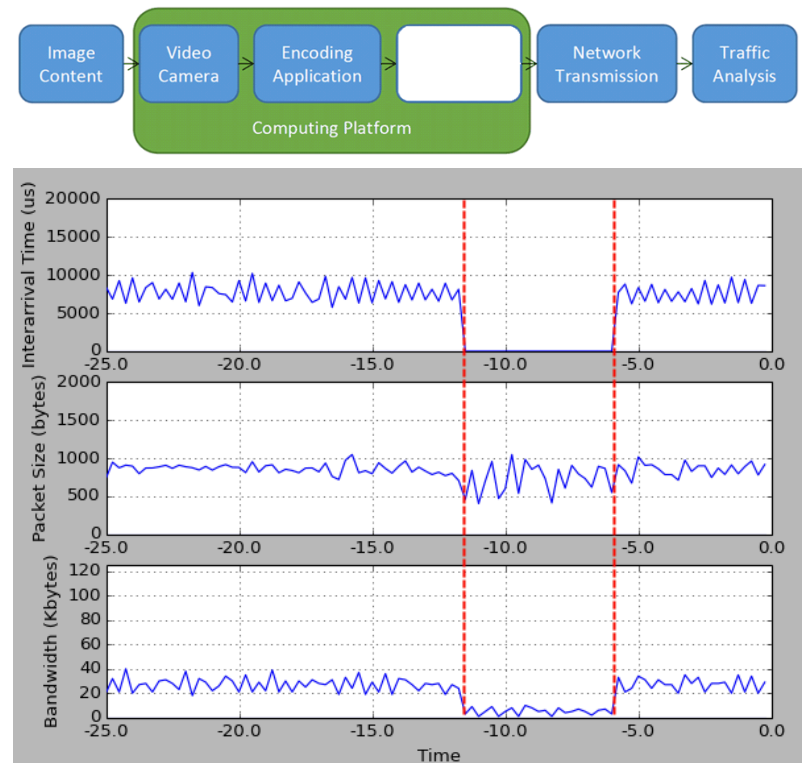
Video Encoder Pipeline



Event Detection Without Encryption

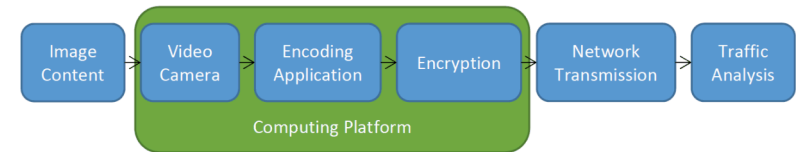
- Quickly found information leaks in three ways:
 - Time between packets (inter-arrival time)
 - Packet size
 - Video stream bandwidth

- At right: Unencrypted traffic shows lights turned off and on

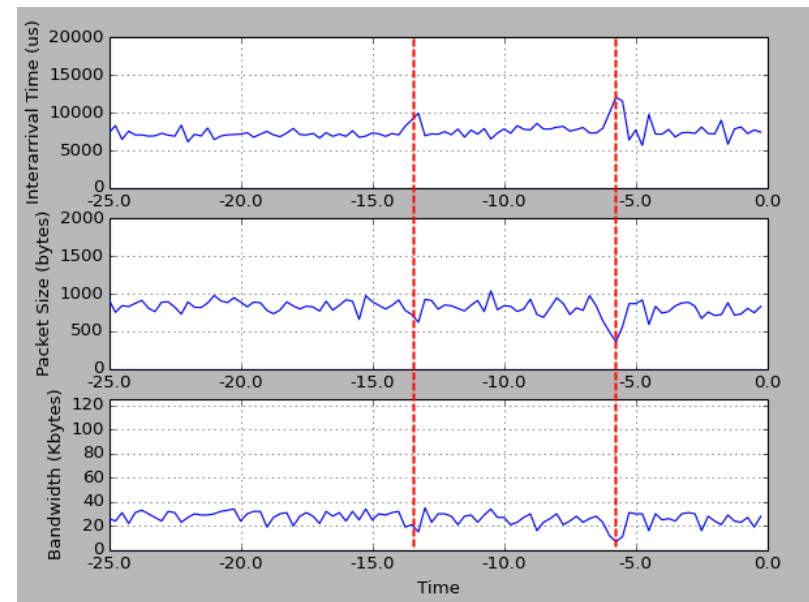


Motion Detection in Encrypted Video

- Encryption did not fix information leaks



- At right: Encrypted traffic reveals two hand waves



Expanding Variables

- Variety of encoders
 - Skype, Google Hangouts, GStreamer, Facetime, proprietary hardware



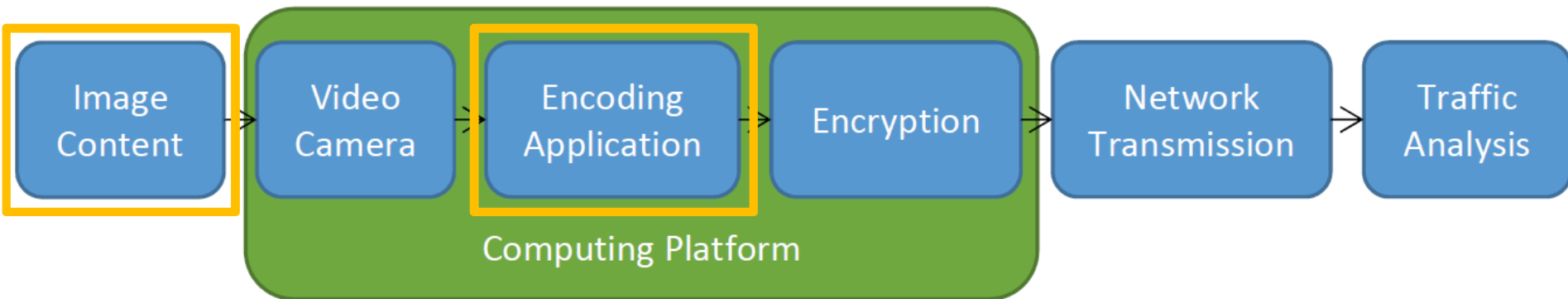
- Multiple video cameras
 - High, medium, low grade consumer



- Variation on computation capability
 - Laptop, desktop, phone

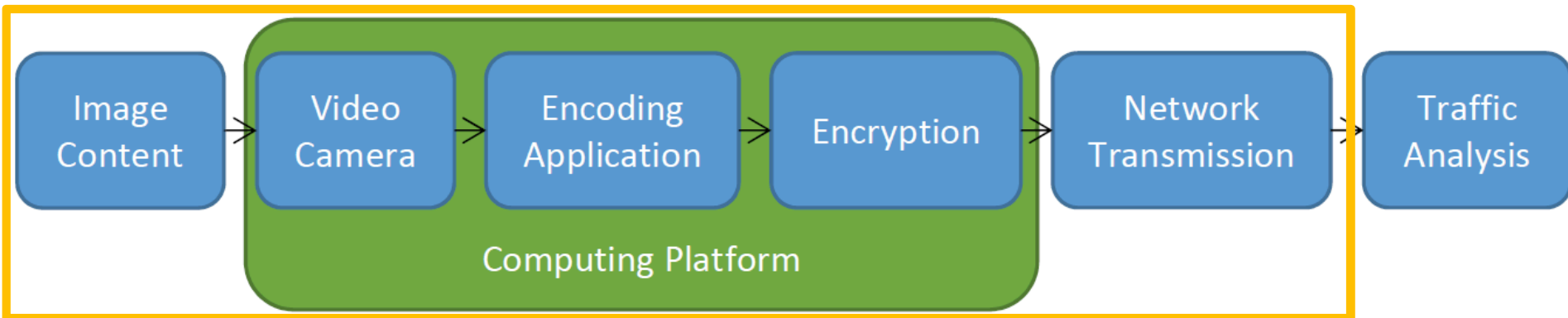


Detectable Events



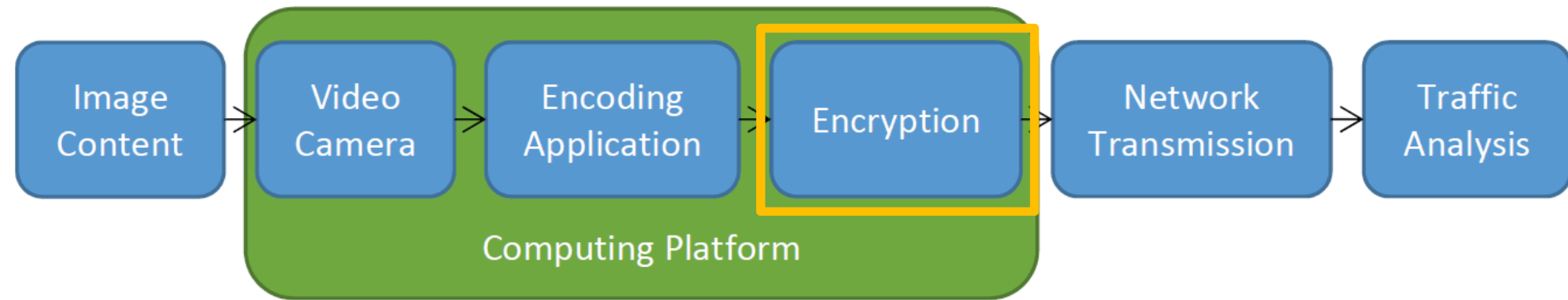
- Image Content
 - Lighting transitions
 - Hand wave past camera
 - Stand up and walk away from computer
- Encoding application
 - Start/stop encoding

Interference



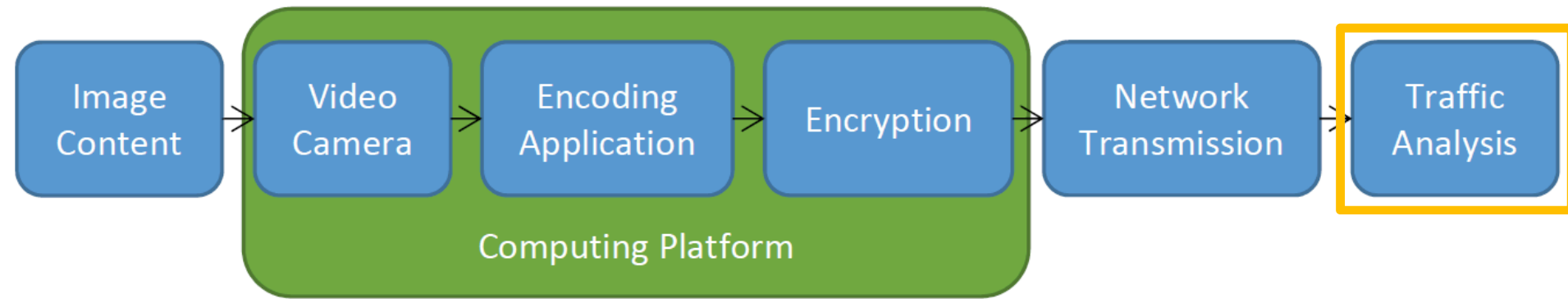
- Image – too much movement
- Cameras – varying resolution and quality
- Encoders – dozens of setting in each type
- Computer – other apps and raw power
- Network – bandwidth truncating data
- Encryption – ... none

Interference from Encryption

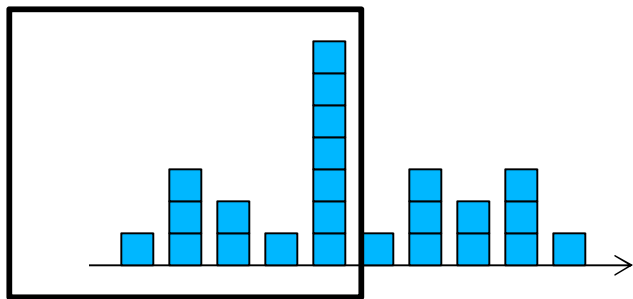


- ‘Good’ encryption algorithms:
 - Don’t significantly expand data size
 - Don’t delay transmission of data
- Packet destination and port aren’t encrypted

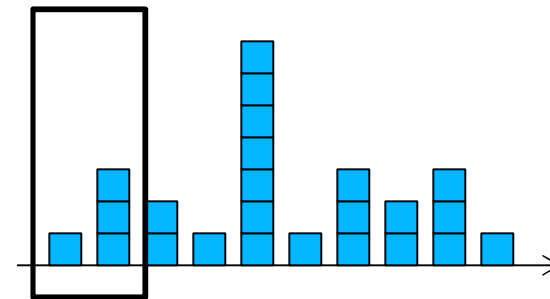
Network Traffic Analysis



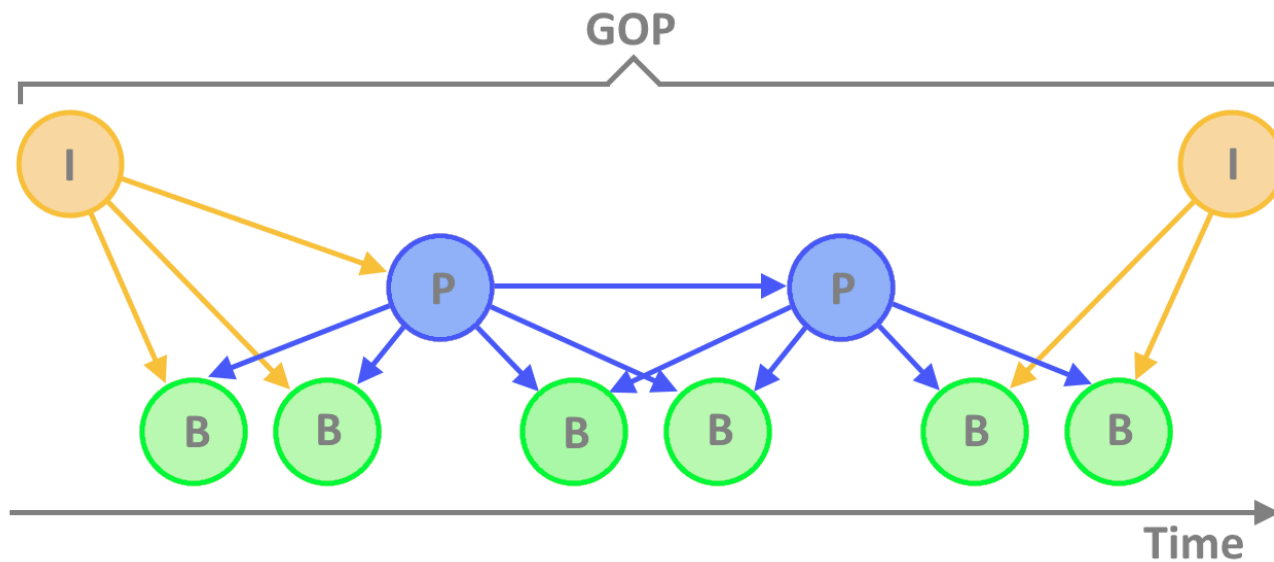
Window size



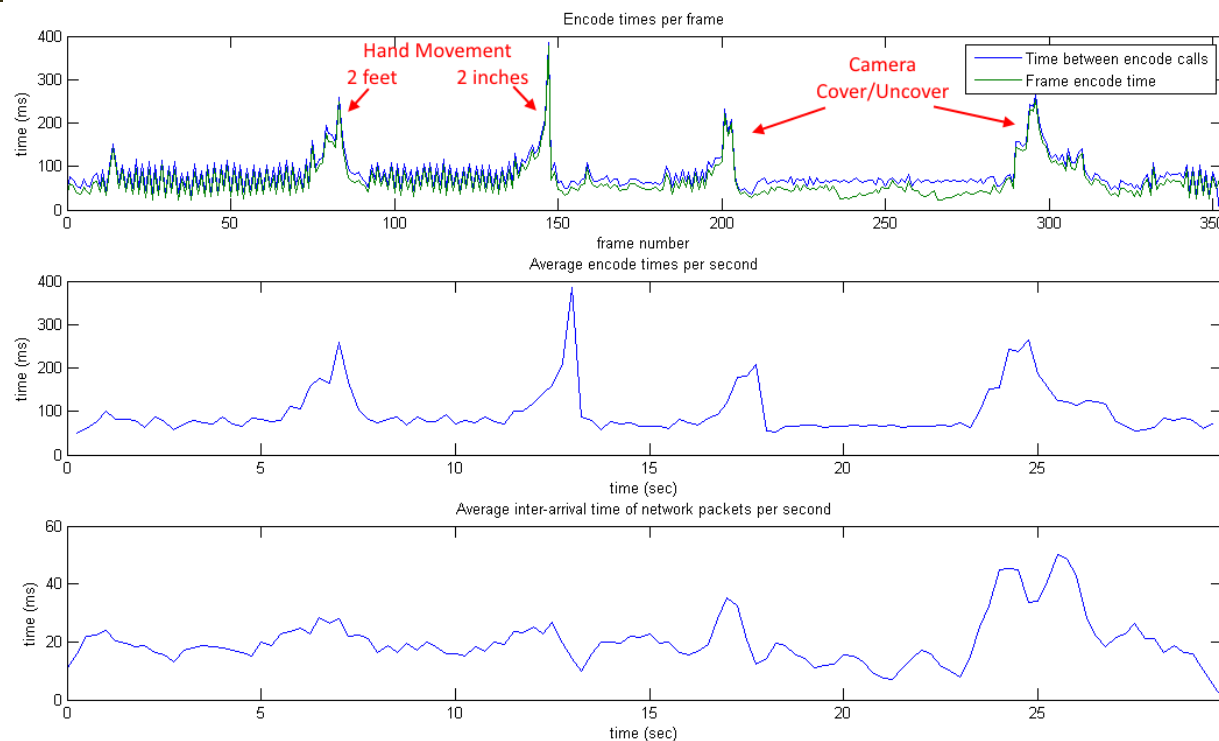
Vs.



What's Leaking?



GStreamer x264 Encoder

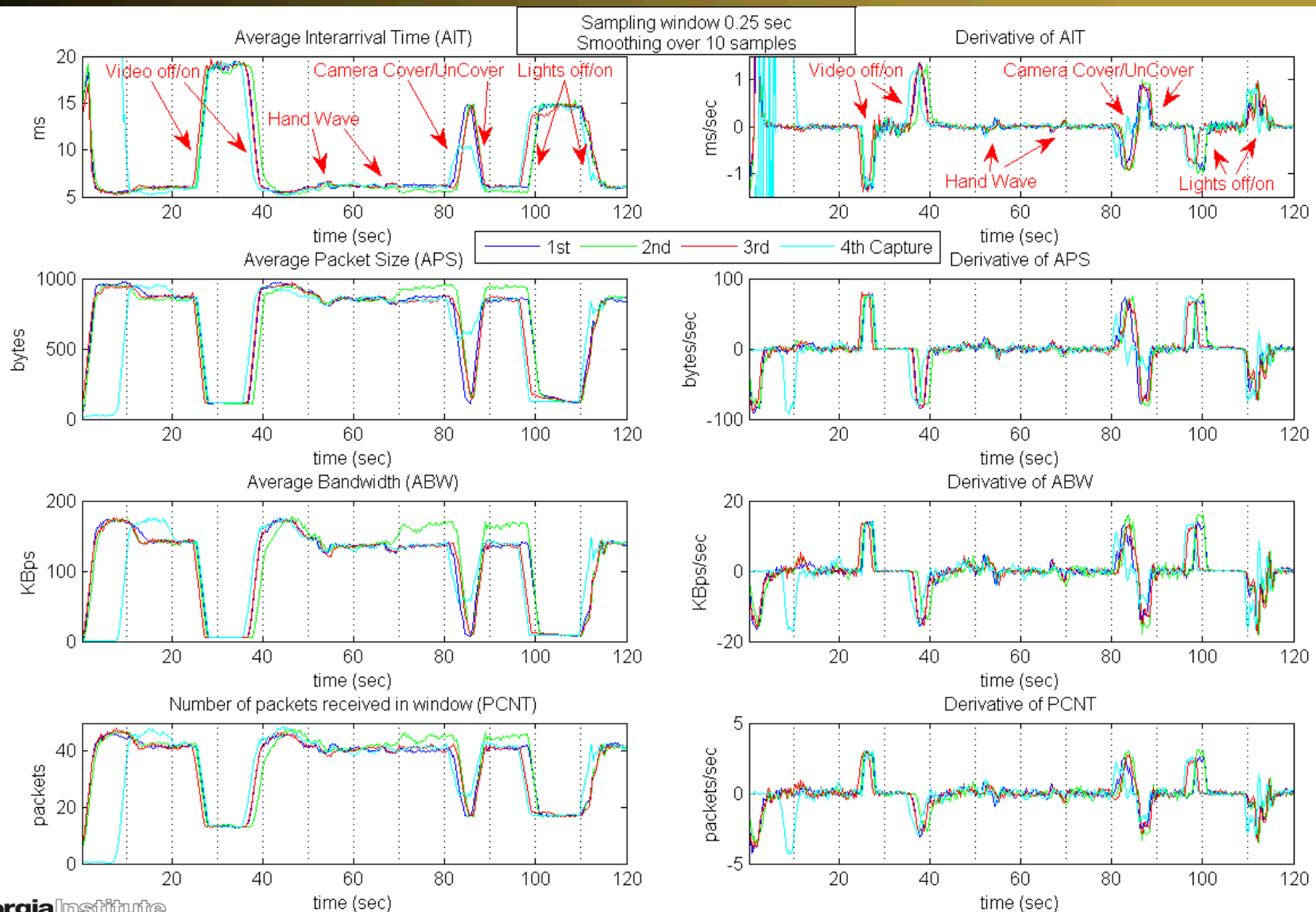


- Simple image yield fast encoding
- Adding abrupt movement slows down the encoder

Outline

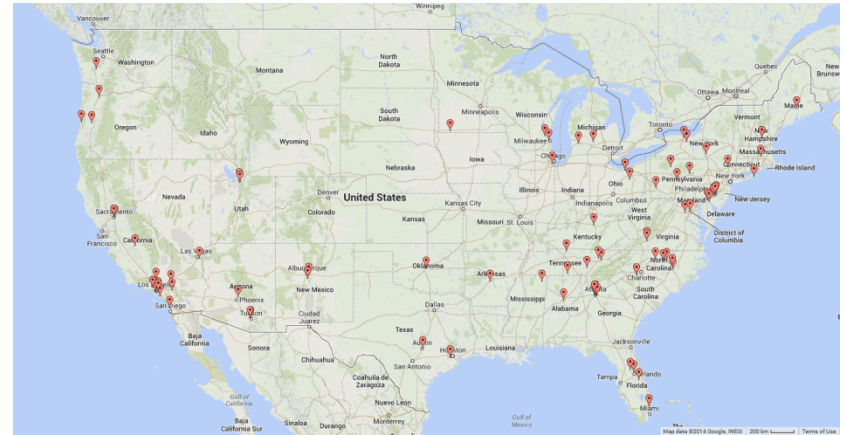
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- **Testing repeatability**
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Skype Traffic Analysis (Lab Results)

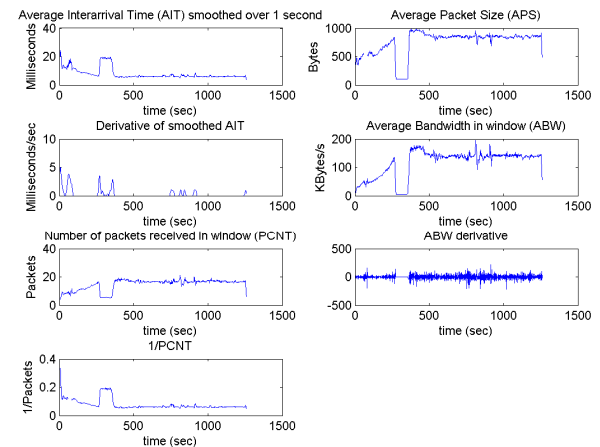
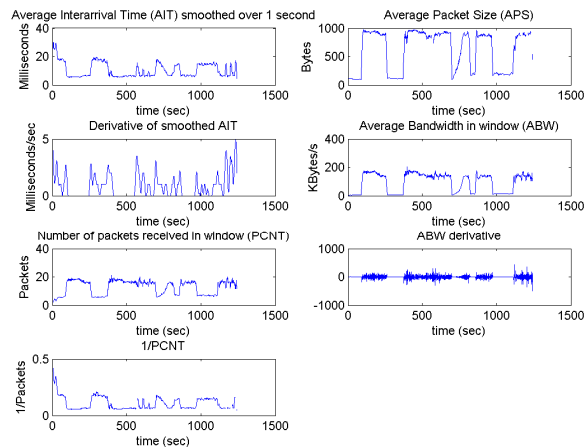
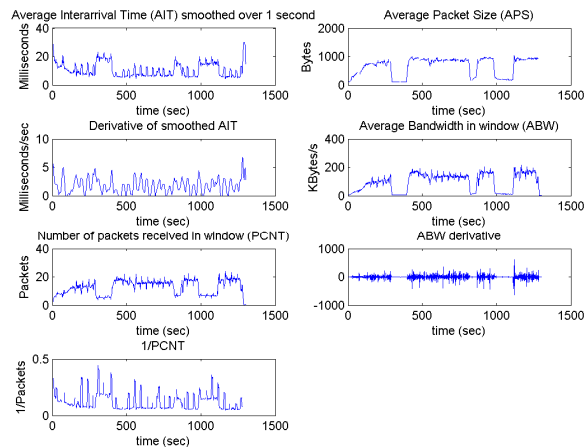
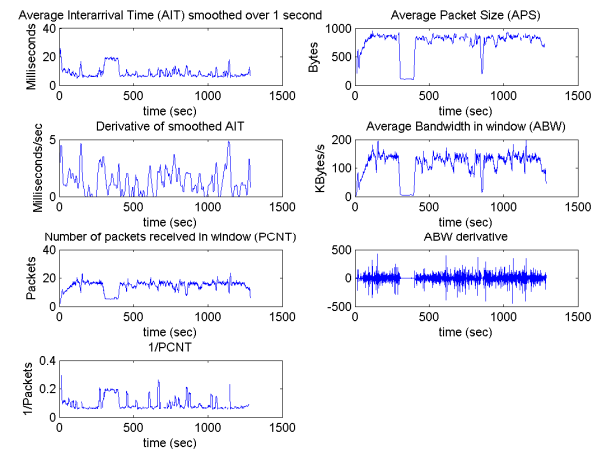
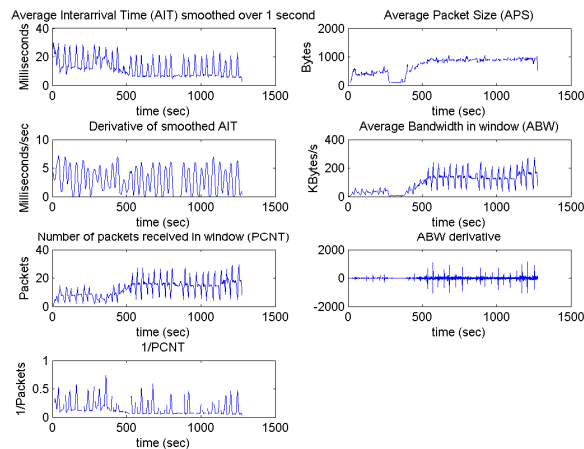
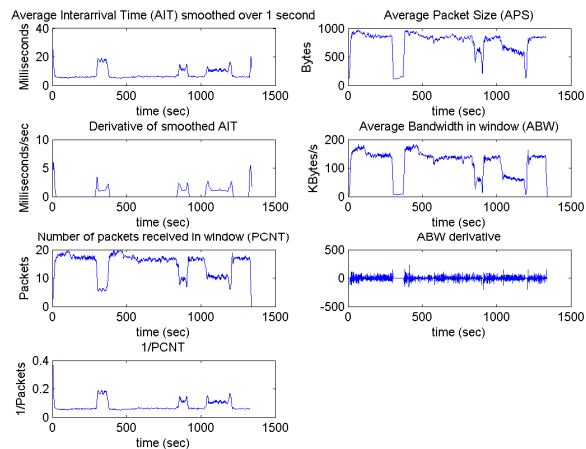


Skype Network Traffic Collection

- We used Amazon Turk to recruit participants from around the country to call our lab
- Video calls were automatically answered and the video content and corresponding network traffic were recorded
- Participants followed a script which was transmitted to them on their screen to perform each action



Skype Traffic Analysis (Diverse Sources)



Conclusions

- It is possible to detect activity in a video stream by analyzing network packet metadata
 - Higher bandwidth transmissions showed activity more obviously
 - Better camera technology increases detectability
 - Better compression algorithms smooth out the inactivity and accentuate the changes
- Analysis would have worked poorly in the past, but it is starting to reveal data and could potentially become more revealing as technology advances

Questions