

SNAP Overview

SAND2015-9560PE



**Presented by
Larry Humphries**

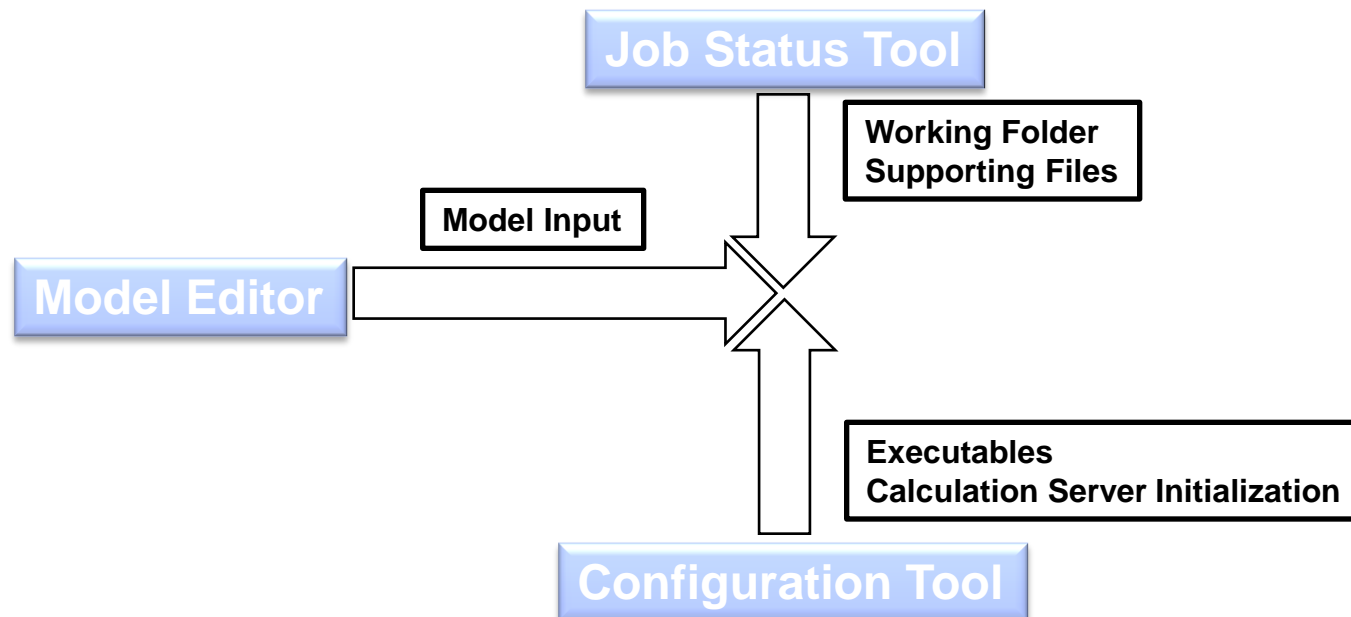
**Tokyo, Japan
November 4, 2015**

Objective of Presentation

- ◆ **Introduce SNAP**
 - A breakdown of the Model Editor Graphical User Interface (GUI)
 - Discuss the various tools (Job Status, Configuration Tool)
 - General discussion of functionality regarding MELCOR
- ◆ **Demonstrate user input workflow**
 - MELGEN and MELCOR
 - ★ General “Packages” are maintained
 - ★ General User Guide information is accessible
- ◆ **Demonstrate job submittal**
- ◆ **SNAP is a very feature rich suite**
 - Therefore we'll focus on using it solely to create MELCOR input and perform calculations

Simplistic Idea on Information Flow for Job Submittal

- ◆ From a simple user's understanding of information flow



SNAP Model Editor

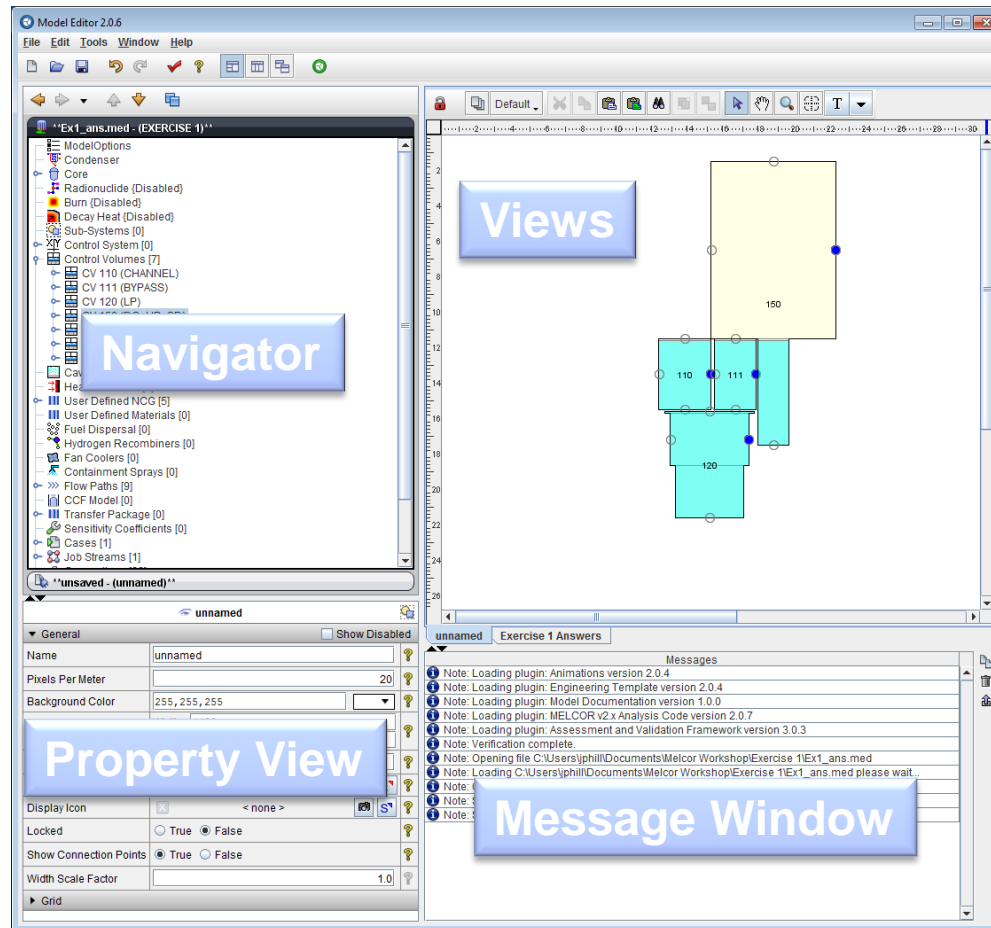
◆ Model Editor

- Unique plug-ins handle specific model details for a given code (MELCOR, RELAP, etc.)
- Stores both MELGEN and/or MELCOR user input
- Can convert older MELGEN/MELCOR 1.86 input to 2.x
- Submits input processed by executables (i.e. job submittals)
- Can create an Animation Model for post processing output


◆ Model Editor Advanced

- User Defined Numerics
- Engineering Template
- Automated Validation Framework
- And more....

Model Editor Interface



Navigator View

- ◆ **Nodal based tree for each package**
 - Blue node can be clicked to expand the tree 
 - Select the MELCOR component to view its properties in the Property view (Components can be selected in either the Navigator or the View port.)
 - Packages with different names
 - ★ Model/Options == EXEC package
 - ★ Control Systems == CF/EDF/TF packages
 - Internal Controls
 - ★ Cases – Where the MELCOR input is treated
 - ★ Job Streams – Identifies MELCOR input files and executables using an information flow map
 - ★ Connections – list component dependencies
 - ★ Numerics – user defined substitutions to input
 - ★ Views – List of views available in the View port

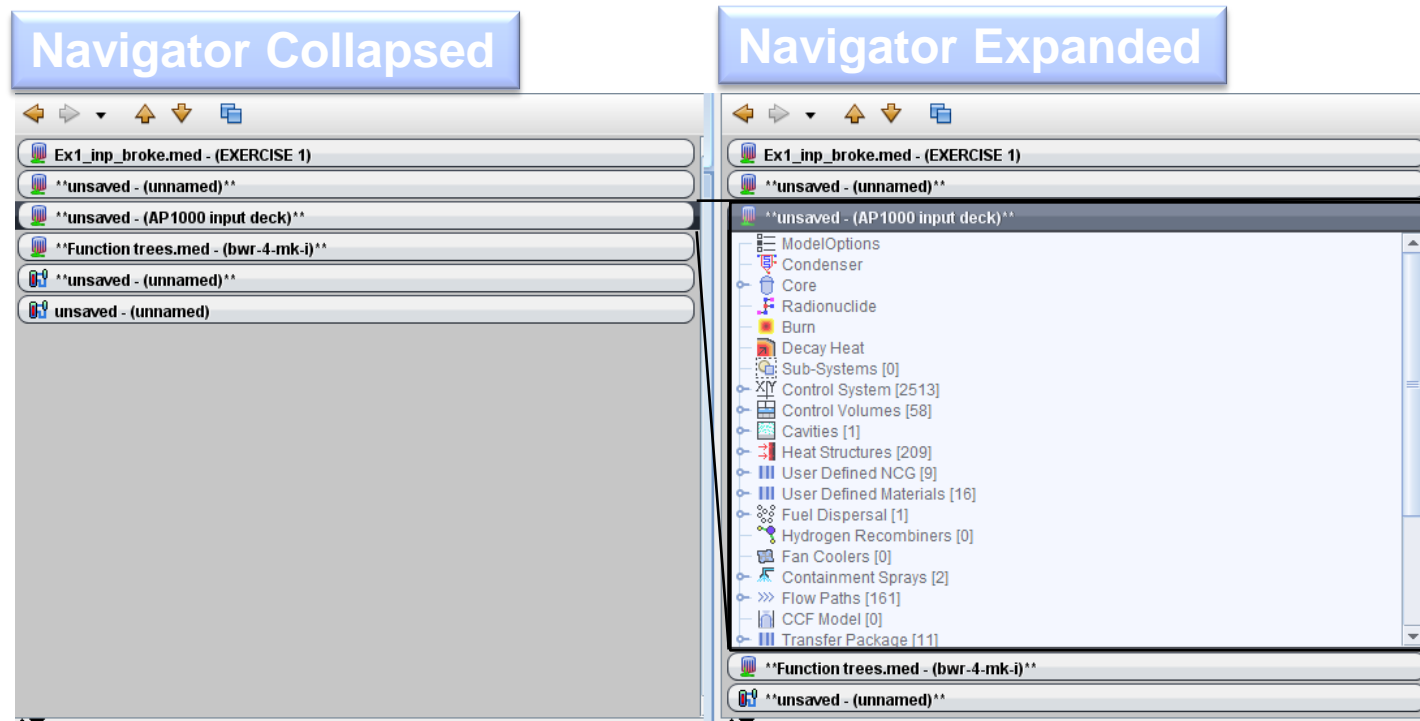


Sub-Systems

- ◆ **Sub-Systems allows user input to be grouped logically into system sets**
 - Components can be added to a sub-system from the currently available component
 - Exporting a text files will maintain sub-systems in independent files (a typical practice for MELCOR file organization where components are stored in unique files)
- ★ **Example**
 - RHR components may include
 - Pumps, reservoir water sources, heat exchangers, etc.
 - Their associated flow paths, controls volumes, controlling logic are often kept primarily in one input file for book-keeping purposes





Navigator View

- ◆ Multiple models can be open in one SNAP instance
 - Accordion Display



Properties and Message View

◆ Properties View

- Where all user input is accepted
 - ★ Both MELCOR and/or SNAP components
- Editable fields
- Drop down menu
- Editable window pop-ups 
- Selectable elements 
- Model notes 
- User guidance 

◆ Message

- Where error messages associated with SNAP are placed.
- MELCOR error messages are still written to the MELCOR files
 - ★ Message file, diagnostic file, output file, etc.

View Port

- ◆ **New Views are created in the Navigator tree**
 - Right click View, select new to create a new view component
- ◆ **View components have several internal drawing methods for various components**
 - Components can be placed in the view by right clicking on the component in the navigator tree and selecting add to view
 - Control Volumes utilize the CV_VAT information (Volume and Altitude Table) when determining the depiction
 - Flow paths utilize Connections (see Navigator tree) to determine which Control Volumes to connect. Location of the connecting line is taken from the FL_FT record versus the CV_VAT input
 - Core, Control Functions, Database Variables, etc.

Drawing in the View Port

- ◆ **Drawing is very straight forward. Experiment to learn**

- **Tools available**

- ★ **Layers**

- Drawn components are assigned to a given layer
 - Layers can be made visible or invisible making editing easier

- ★ **Docking**

- View can be detached from the view port and moved about the desktop
 - Right click the view in the Navigator>Undock View

- ★ **Standard copy/cut/past/zoom/pan controls**

- CNT+C / CNT+X / CNT+P / CNT+MouseWheel / MouseWheel(Shift+MouseWheel)

- ★ **Grouping components, found in tool bar**

- ★ **Lasso select (left click hold and drag)**

(Continued)

Drawing in the View Port

—Tools available (continued)

★ Connection Tool

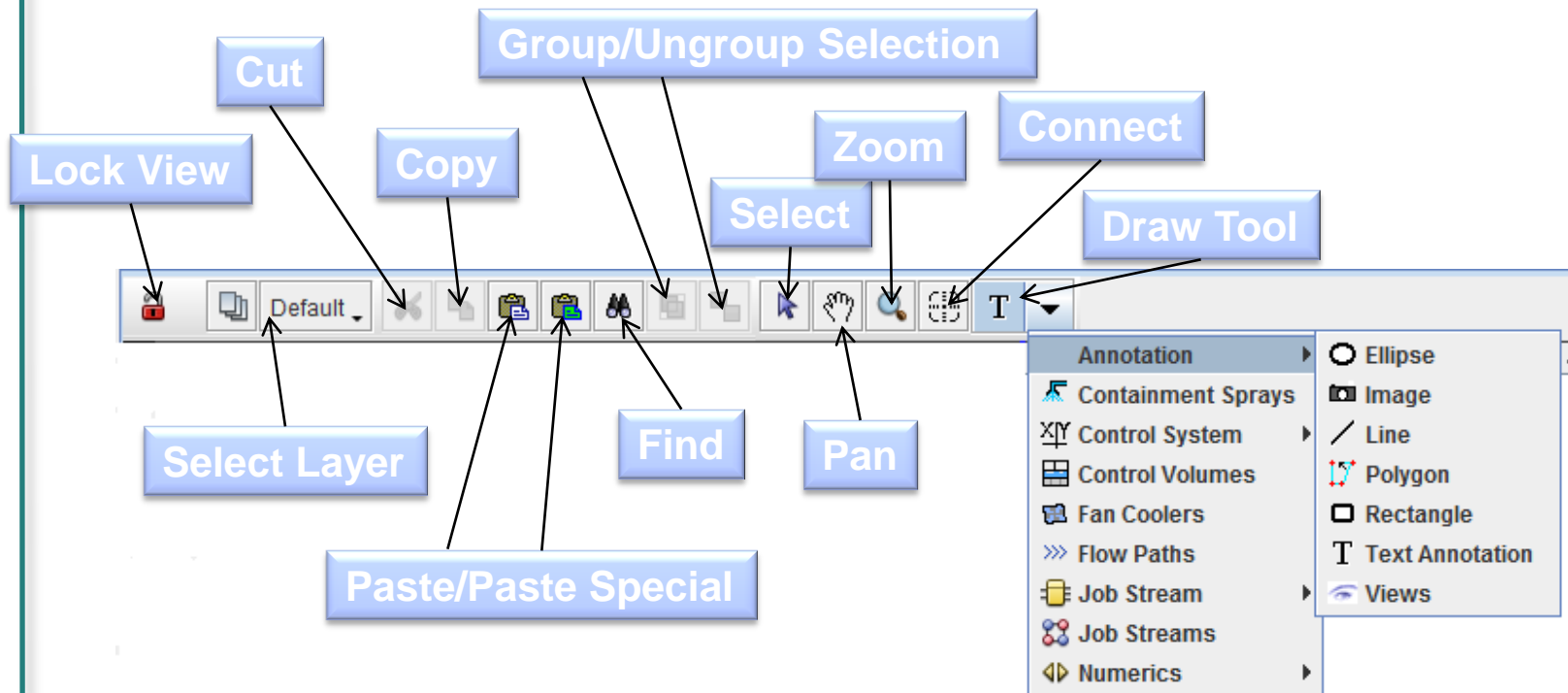
- Components (Control Volumes, Flow Paths, and a few others can be initiated in the view port, likewise connections can be created between such components with the connection tool)

★ Drawing Tools

- Annotate
 - Add text, lines, shapes, etc.
- MELCOR components
 - Sprays, Control Volumes, Flow Paths, etc.
- Job Stream information flow maps

—Toolbar

View Port Toolbar



View Port Notes

- ◆ **Interactive elements can only be selected from the View Port if the view is locked**
 - This is to prevent accidental interactions while editing the view components
- ◆ **If the screen is locked you cannot edit any of the components**
- ◆ **Individual layers can be locked to prevent editing certain components**
- ◆ **Connections can only be made in the View Port for the following**
 - Flowpaths to Control Volumes, Sprays to Control Volumes, and Fan Coolers to Control Volumes

Example: Import MELGEN File

◆ Importing a pre-existing MELCOR model

— File > Import > MELGEN 2X

- ★ Make sure the Code Version is correct

- ★ Select the root file

- Note R*I*F or INCLUDE files are read with regard to their hosting file not the main root file. (MELCOR performs these functions with regard to the root file only.)

- Hosting file is the file with the R*I*F or INCLUDE file location
- Root file has the main MELGEN or MELCOR block
- Include block names have caused issues in the past. If nothing imports try adjusting the block names to remedy issue. Remove quotes, spaces, etc.

- ★ Name options can be specified by the user

- Preserve existing component names as reasonable (16 character limit and repeated names will have an _# appended to the end of the name)
- Generate with number
 - With package prefix i.e. CV###
 - Without prefix i.e. #####

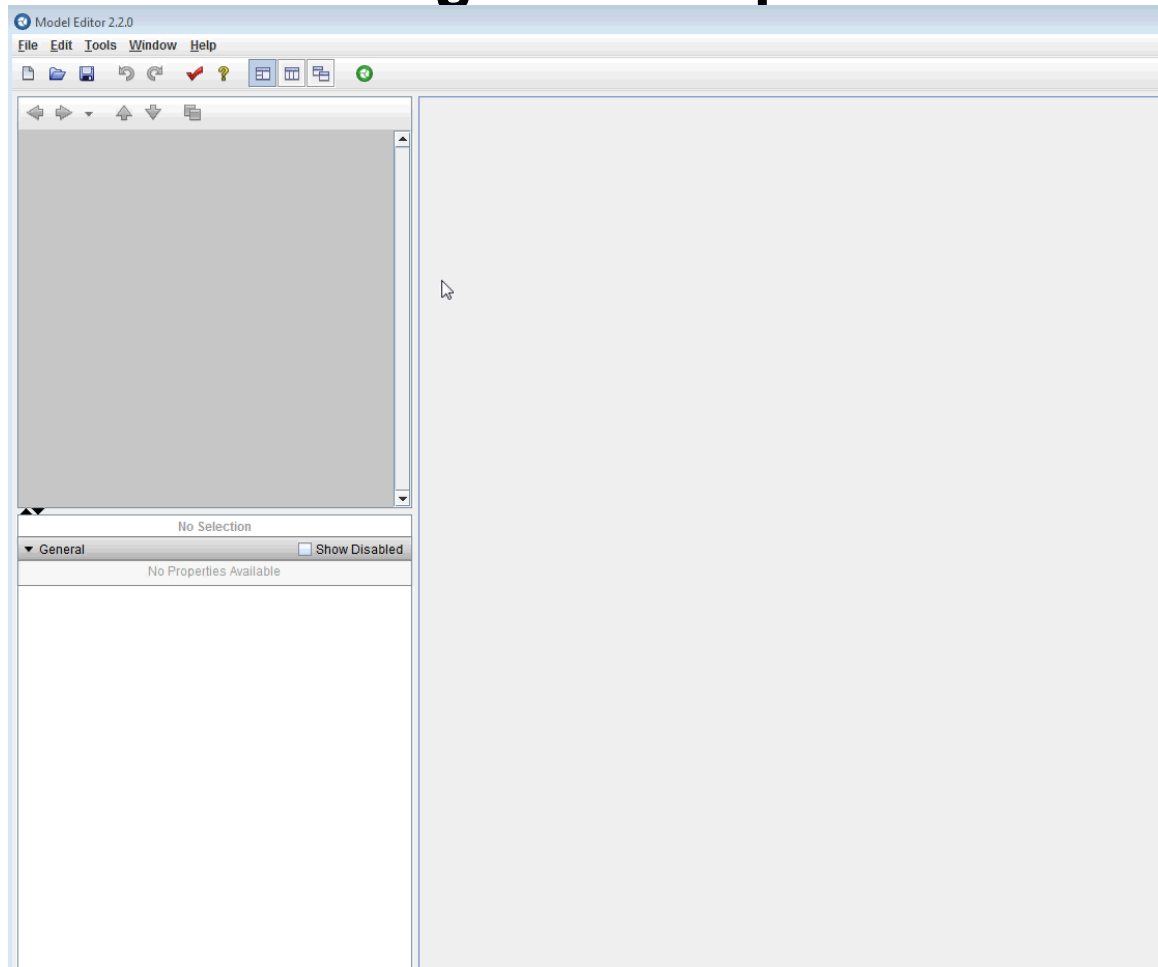
Example: Import MELCOR File

◆ Within the Navigator Tree

- Add a Case if none exists (right click case select new)
 - ★ This will create a MELCOR Case
- Right Click the newly created MELCOR Case and select Import Case
- Navigate to file location
 - ★ If error Messages are overwhelming
 - The “Code Version” didn’t match the file type
 - 1.86 vs 2.x mismatch

Example: Importing MELGEN/MELCOR Input

- ◆ Performed during workshop



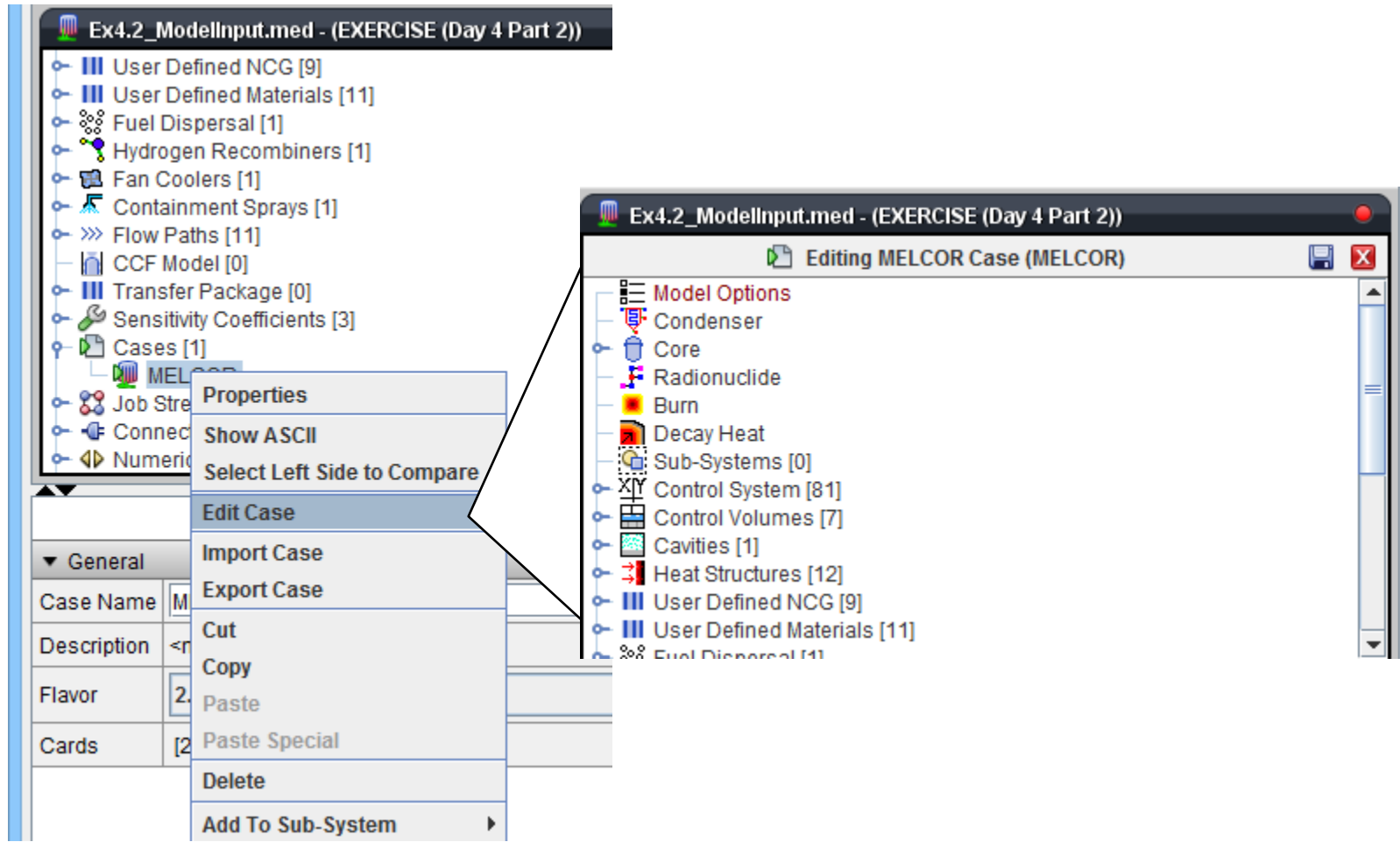
Notes on Importing

- ◆ **Review the Message View for import errors**
 - May require some corrections
 - Once again if the error messages are overwhelming
 - ★ 1.86 vs 2.x mismatch likely occurred
- ◆ **Import the MELCOR case BEFORE changing the “Code Flavor” i.e. from 1.86 to 2.x or reverse**
 - SNAP is anticipating like versions

MELCOR Navigator Tree

- ◆ MELCOR input is stored under Cases in the MELGEN navigator tree
- ◆ To see the MELCOR input right click on one of the MELCOR inputs under Cases and select Edit Case
- ◆ A new MELCOR Navigator Tree will be created
- ◆ Similar to the MELGEN Navigator Tree, under Model/Option you can convert the code flavor or makes changes to the MELCOR input.
- ◆ **NOTE: Code Flavor found in the MELGEN Navigator Tree under Cases->MELCOR, DOES NOT DO ANYTHING. See for your self by changing the value.**

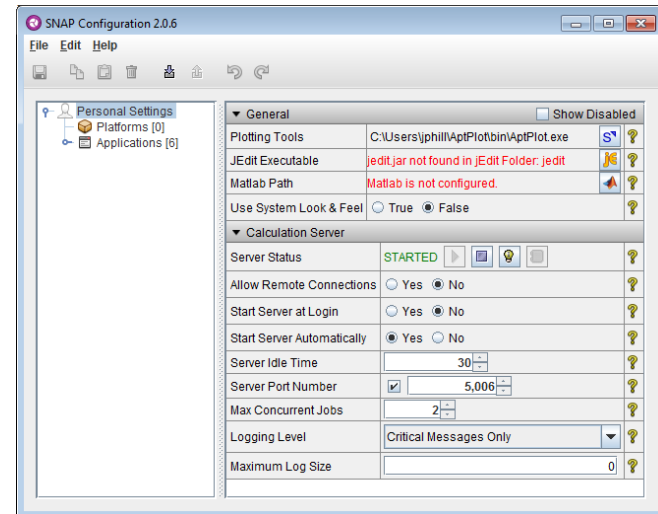
MELCOR Navigator Tree



Configuration Tool

◆ General Use

- Lets SNAP know where the executables are located
 - ★ MELGEN/MELCOR
 - ★ APT Plot (Not necessary but useful for Post Processing)
- Initiates the Calculation Server
 - ★ Calculation Server is where the calculations are performed
 - ★ By default your current machine is assumed to be the calculation server
 - Therefore if your machine is the one to perform the calculations you will not need to adjust this setting



Configuration Tool Setup

◆ Personal Setting

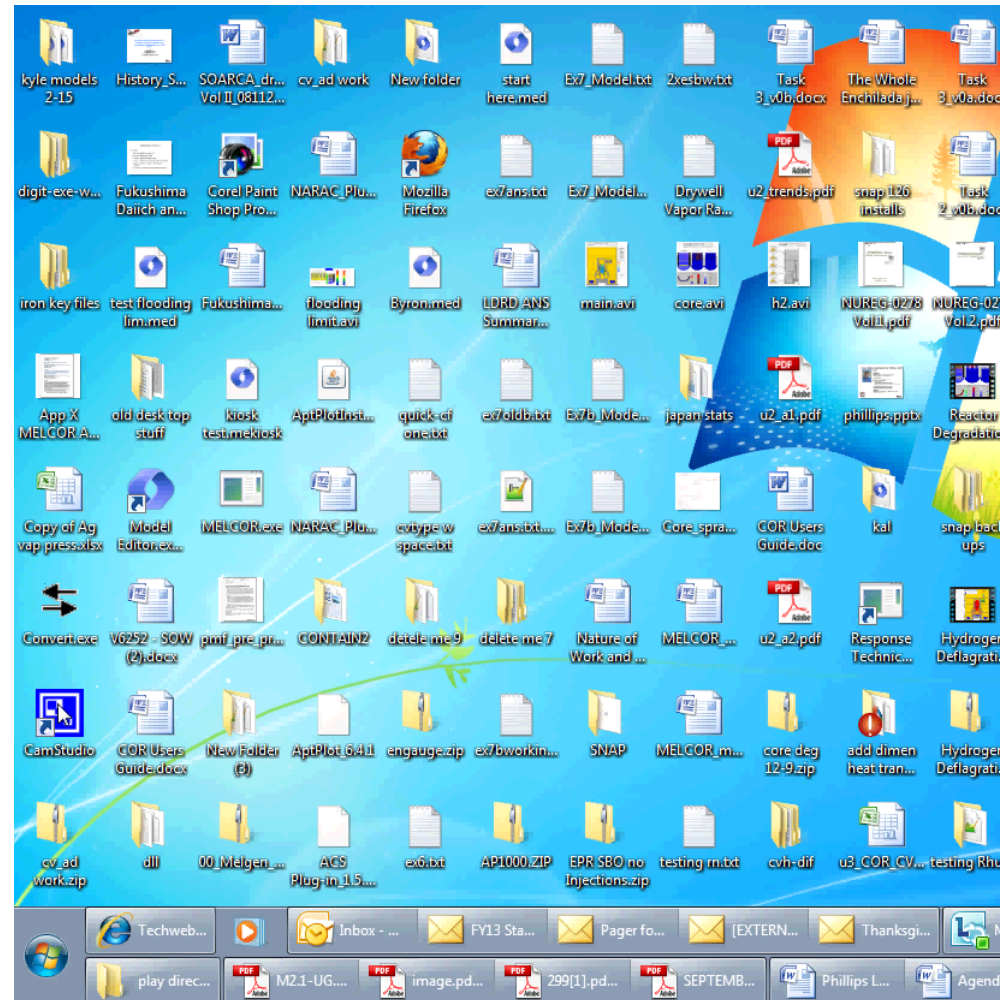
- APT Plot location can be specified
 - ★ As well as other tools if so desired
- Server Status
 - ★ Click the play button, there are several other user actions that can start the Server.

◆ Applications

- Right click Applications > New > MELGEN > location of MELGEN
- MELCOR (same as MELGEN)
- Specify the Server
 - ★ If your machine will perform the calculations no further work is necessary

Example: Setting Up the Configuration Tool

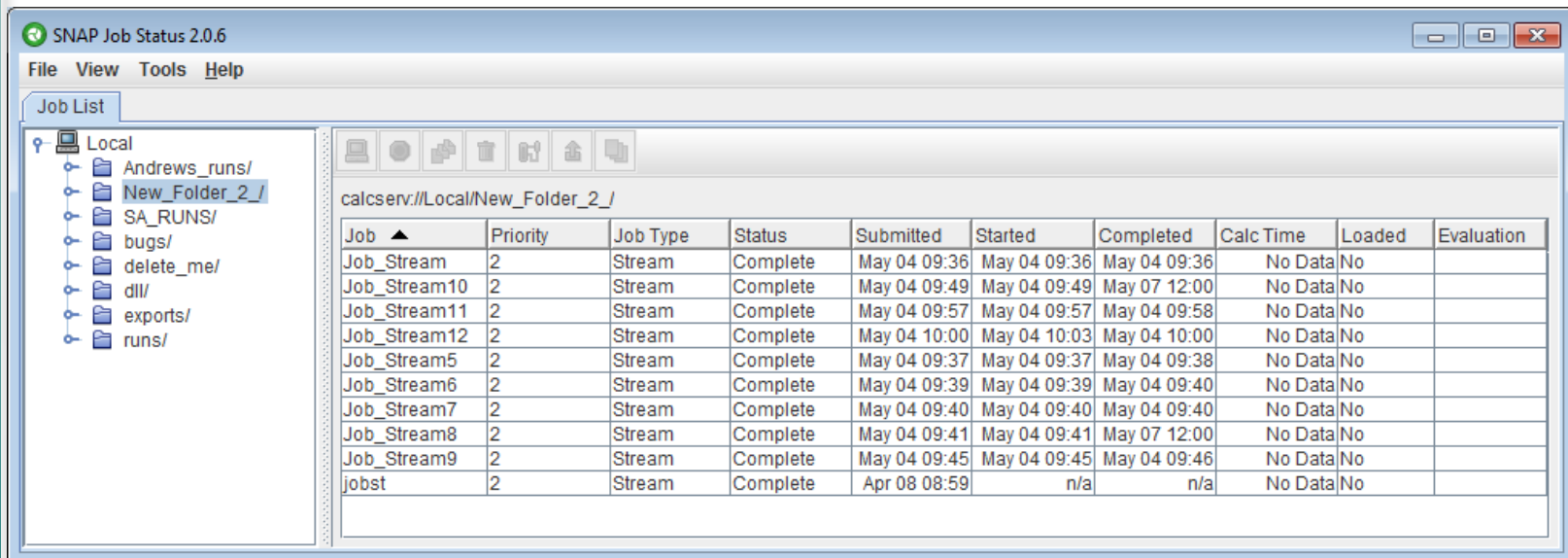
- ◆ Performed during the workshop
- ◆ Checklist before setting up a Job Stream
 - MELGEN/MELCOR executables setup in the Configuration Tool
 - Calculation Server started
 - Root Folder present in the Job Status Tool where the resulting files will be located



Job Status Tool

◆ Job Status Tool

- Keeps track of prior performed jobs
- Only displays the folder list and jobs when the Calculation Server has been started

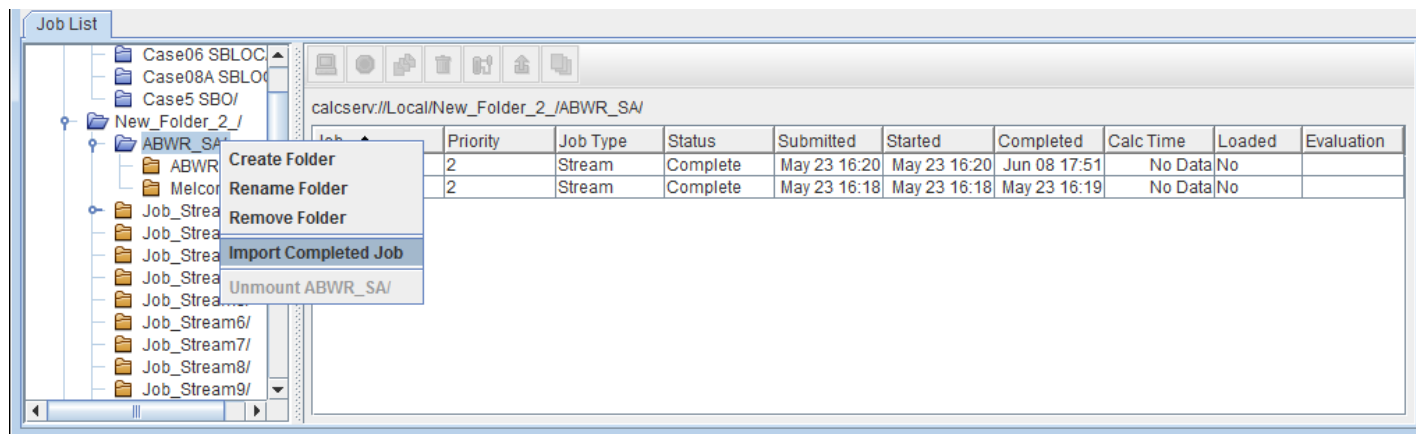


Job Status Tool Setup

- ◆ **User will need to create a working folder**
 - Right click Local > Mount Root Folder
 - Specify the working folder
- ◆ **Job Streams can be submitted to any mounted root folder**
 - The files submitted and produced by MELGEN and MELCOR will be located in \Root Folder\Job Stream Name
- ◆ **From an existing Job**
 - Files associated with the run can be viewed with the Job Status Tool
 - Data can be plotted with APT Plot from the Job Status Tool
 - Jobs viewable from the Job Status Tool will be available for post processing with an Animation Model from the Model Editor

Importing a Standalone Job with the Job Status Tool

- ★ The Job must reside in a folder within the working directory of a mounted Root Folder
- ★ Navigate down to the folder where the Job files reside
- ★ Right click the folder>Import Completed Job
- ★ Select the applicable application
- ★ Click Next then input a Job Name if desired
- ★ Click Next then select the location of all desired files



Creating a Job Stream

♦ Job Stream

- Created within the Model Editor
- Performs MELGEN and/or MELCOR runs
 - ★ Can be either or both
- Submits the input files to the MELGEN/MELCOR executables and specifies the folder where the results will be placed
- Produces a new Job within the Job Status Tool
- Can specify the post processing tool to generate a set of plots
- Has several default Job Streams which can be selected to simplify the setup process

Setting Up a Job Stream

- ◆ **Checklist before setting up a Job Stream**
 - MELGEN/MELCOR executables setup in the Configuration Tool
 - Calculation Server started
 - Root Folder present in the Job Status Tool where the resulting files will be located
- ◆ **Set-up**
 - In the Navigator right click Job Streams>New
 - Select Basic Stream
 - Select calculation type (Two-Step)
 - A new View will be created containing an information flow diagram
 - ★ The MELGEN input and MELCOR input will be present
 - ★ A MELGEN and MELCOR executable will be selected from the Configuration Tool automatically

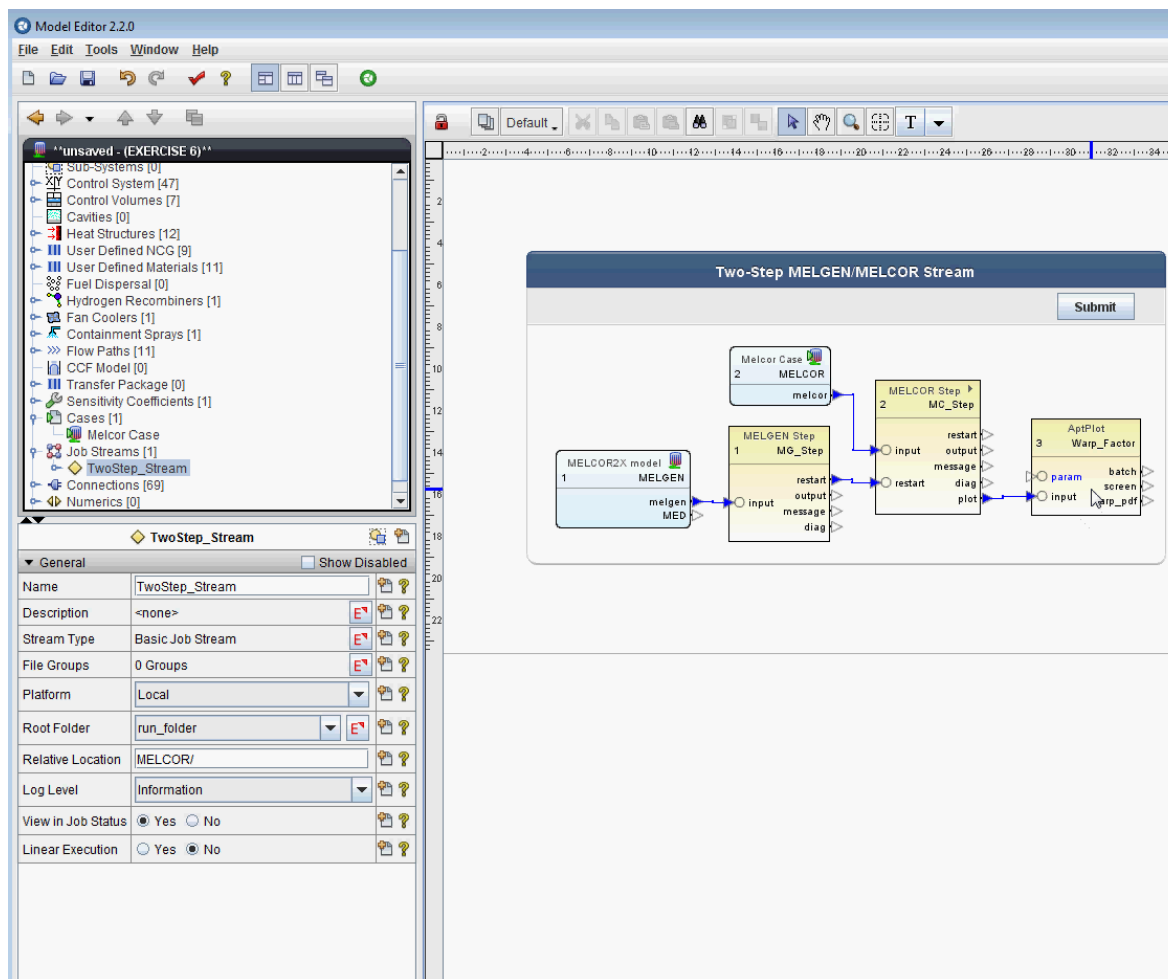


Job Stream

- ◆ **Independent files can be specified in the Job Stream**
 - Restart Files, ASCII Input Files, etc.
- ◆ **Sensitivity cases can be performed**
 - If a Numeric has been included in the model it can be used to perform various like calculation where the Numeric value is varied
 - ★ Create a new numeric by expanding Numeric tree and right clicking desired Numeric type
 - ★ Create a Numeric Job Stream and edit the Parametric Properties
 - ★ Edit the Parametric Tasks

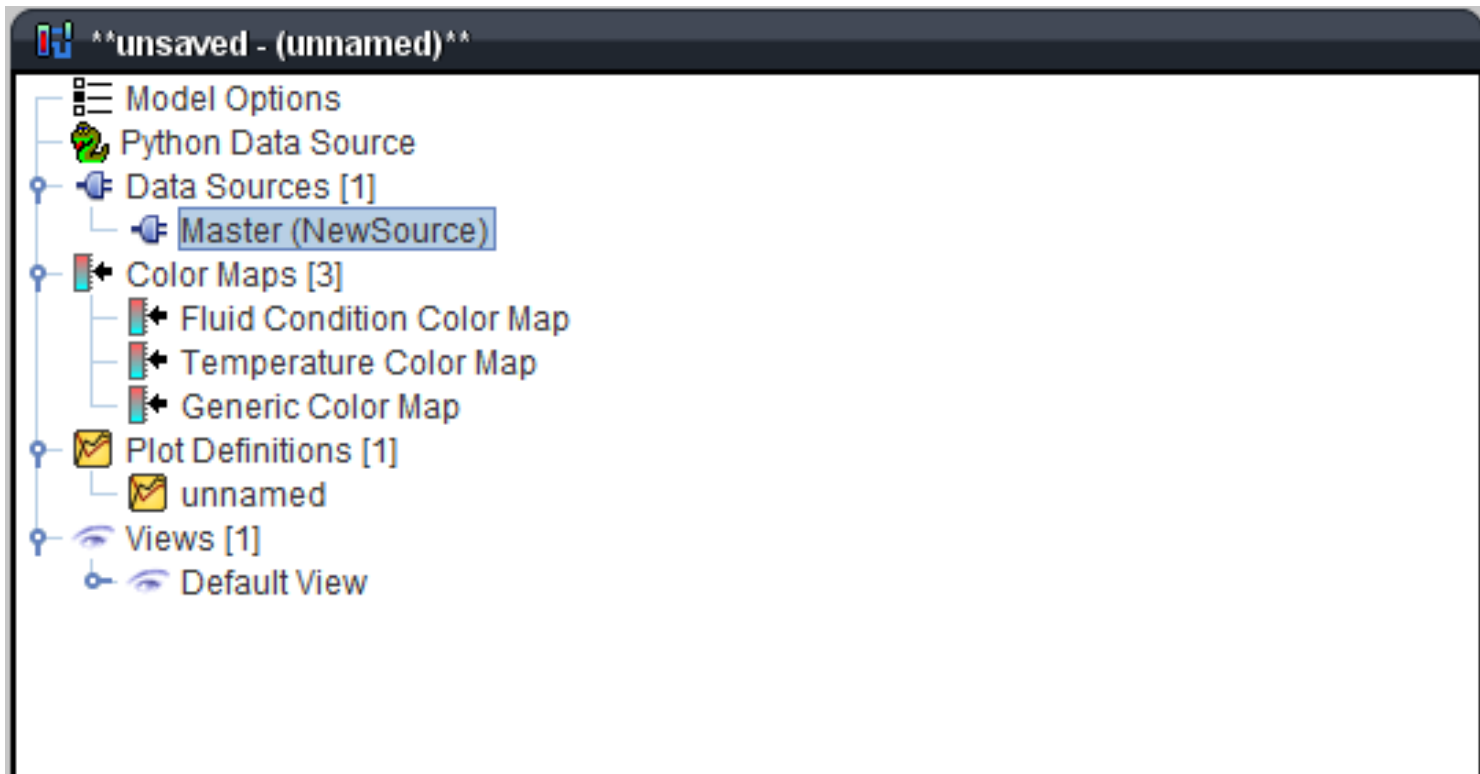
Example: Continuation of Import Example with Job Stream Creation

◆ Performed during the workshop



Post Processing with SNAP

- ◆ **Animation Model is a separate model from the MELCOR model**
 - File>New select Animation model



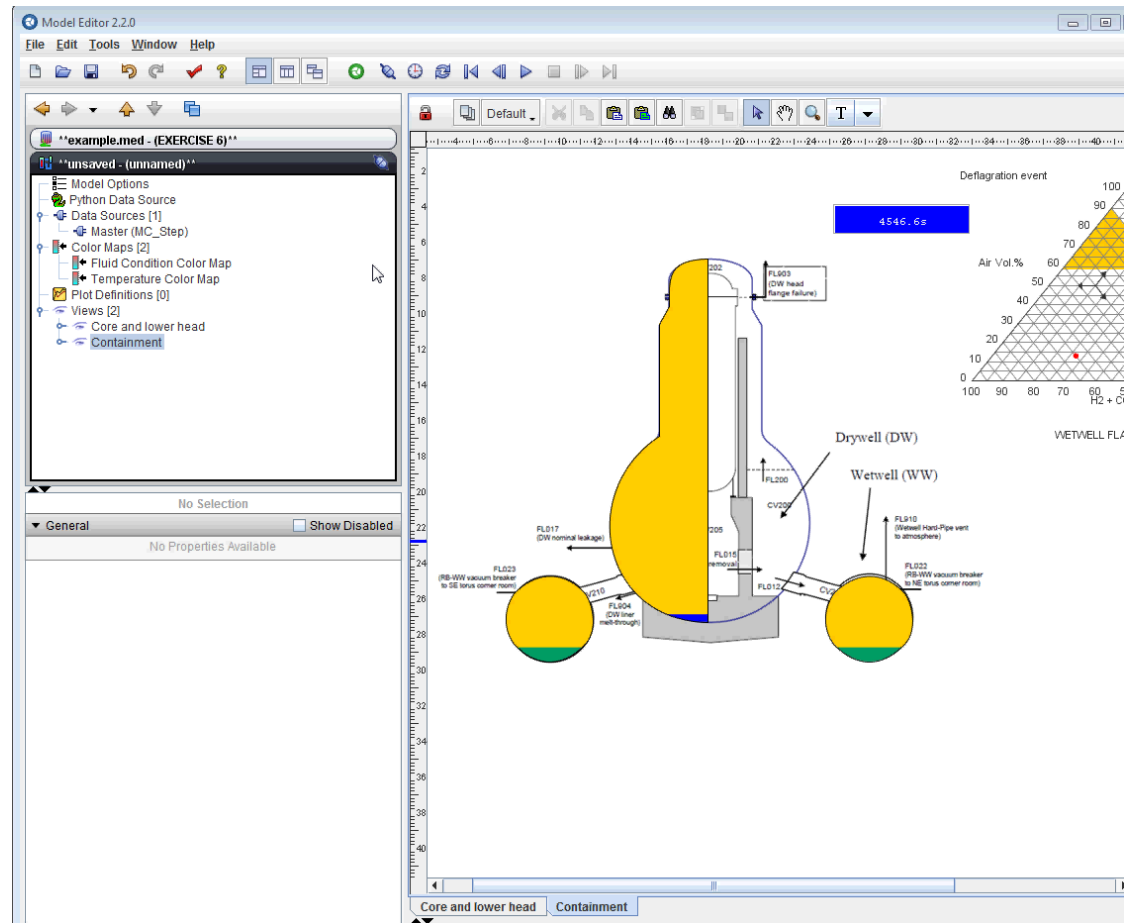
Creating a Basic Animation Model

♦ Create a Color Map

1. Right Click Color Maps in the Navigator>New
2. Right Click the new Generic Color Map>Add To View
3. Adjust some Properties
 - ★ Set Color Map Type to Generic
 - ★ Specify Dynamic as True
 - ★ Set Channel Name Pattern to MELCOR "CVH-P_%V"
 - Review the MELCOR User's Guide to see all the available plot channels
 - %V is a place holder for the components Control Volume number (see notes for a detailed description on its use)

♦ Attaching a plotfile

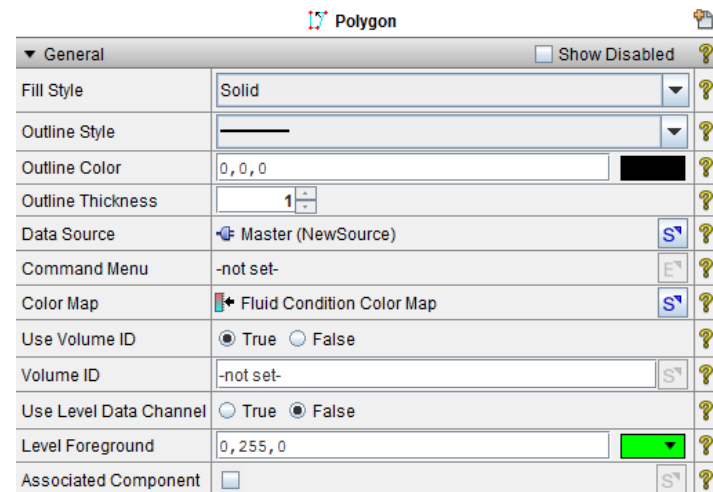
1. Click on Master in the Data Source Tree in the Navigator and set the Source Run URL in the Properties to a completed Job
2. Click the Data Connector Icon



Creating a Basic Animation Element

◆ Creating a Polygon

- Select Polygon from the Annotation section of the View Port Toolbar (review earlier slides if you can't remember what the Toolbar looks like)
- Start clicking in the View port and the drawing logic will become clear (left click to set a point, right click to remove the last point)
- If you click on top of an old point it will close the polygon and the instance will be complete.



- ◆ **Set the following**
 - **Color Maps**
 - **Liquid Level Data Channel**
 - **Volume IDs**
 - **Max and Min Levels**
 - **Upper Phase Mode to One Phase**



Converting from MELCOR 2.1 version to MELCOR 1.8.6 version

- ◆ SNAP provides simple conversion between MELCOR 1.8.6 and MELCOR 2.1 input
 - M1.8.6 => M2.1
 - M2.1 => M1.8.6
 - ★ New models in M2.1 cannot be back-converted
- ◆ Conversion between M1.8.6 and M1.8.6 requires user interface
 - Geometry for spherical lower head

