

# SNAP Overview

SAND2015-9560PE



**Presented by**  
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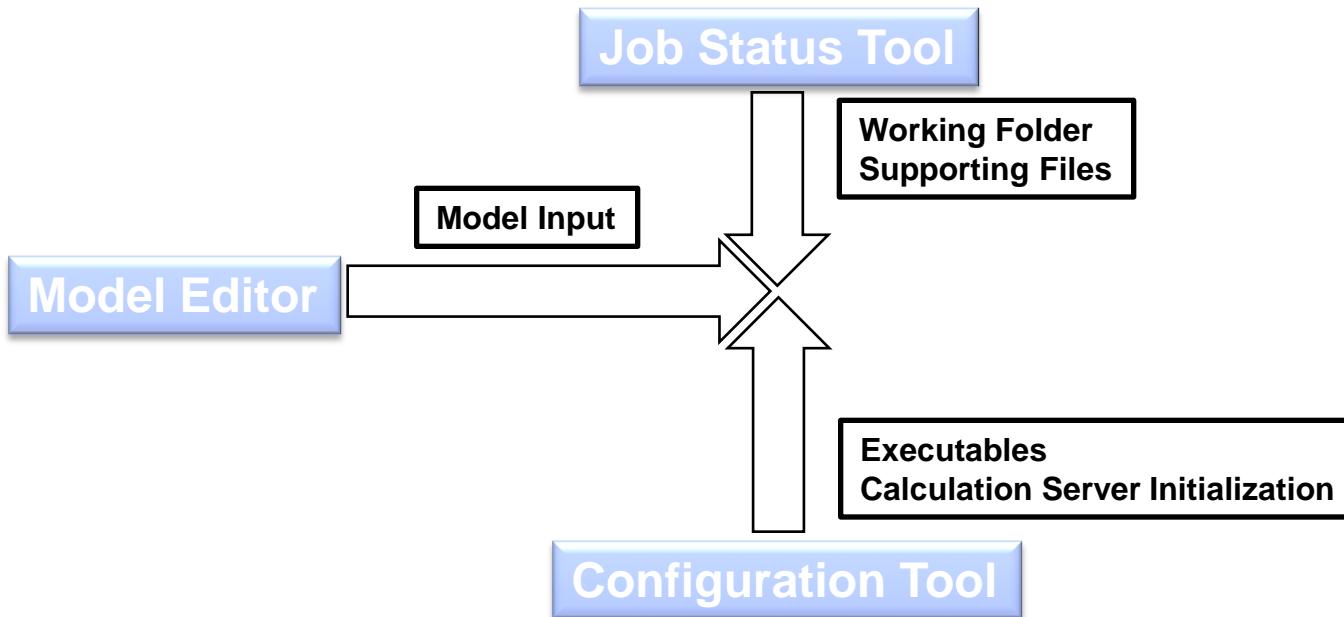
**Tokyo, Japan**  
**November 4, 2015**

# Objective of Presentation

- ◆ **Introduce SNAP**
  - A breakdown of the Model Editor Graphical User Interface (GUI)
  - Discuss the various tools (Job Status, Configuration Tool)
  - General discussion of functionality regarding MELCOR
- ◆ **Demonstrate user input workflow**
  - MELGEN and MELCOR
    - ★ General “Packages” are maintained
    - ★ General User Guide information is accessible
- ◆ **Demonstrate job submittal**
- ◆ **SNAP is a very feature rich suite**
  - Therefore we'll focus on using it solely to create MELCOR input and perform calculations

# Simplistic Idea on Information Flow for Job Submittal

- From a simple user's understanding of information flow



# SNAP Model Editor

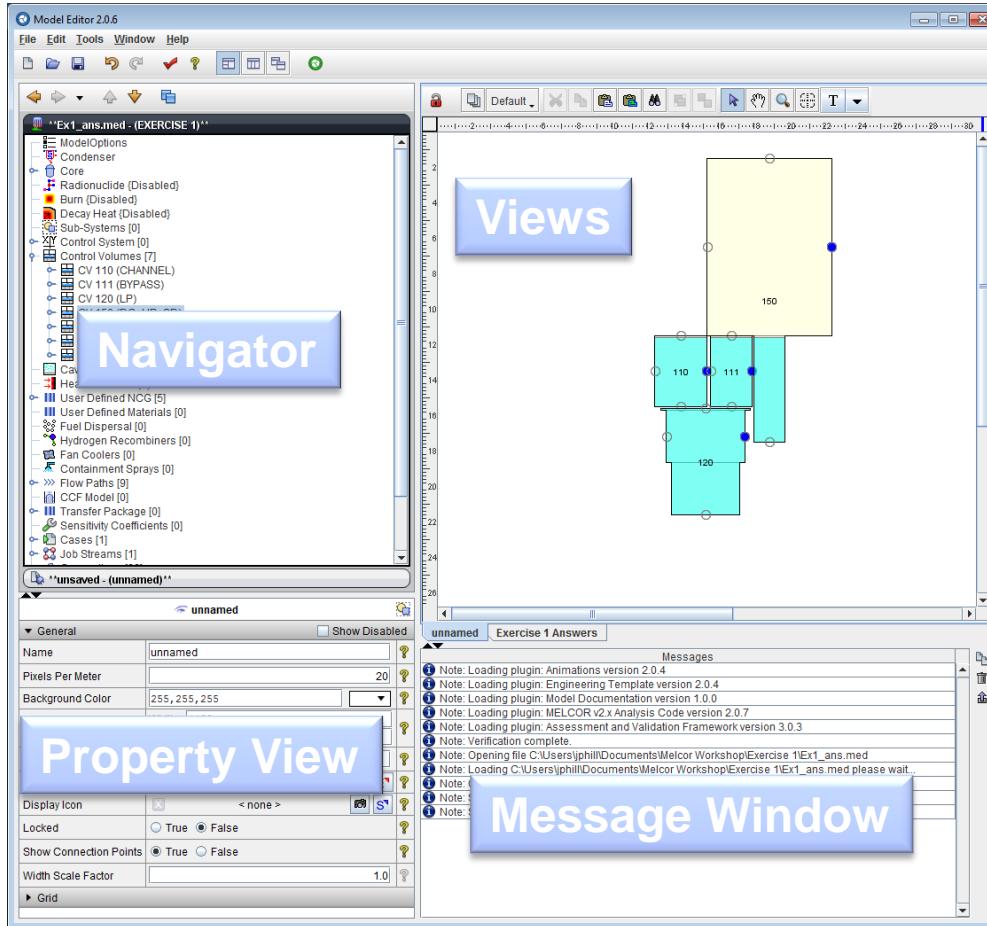
## ◆ Model Editor

- Unique plug-ins handle specific model details for a given code (MELCOR, RELAP, etc.)
- Stores both MELGEN and/or MELCOR user input
- Can convert older MELGEN/MELCOR 1.86 input to 2.x
- Submits input processed by executables (i.e. job submittals)
- Can create an Animation Model for post processing output

## ◆ Model Editor Advanced

- User Defined Numerics
- Engineering Template
- Automated Validation Framework
- And more....

# Model Editor Interface



# Navigator View

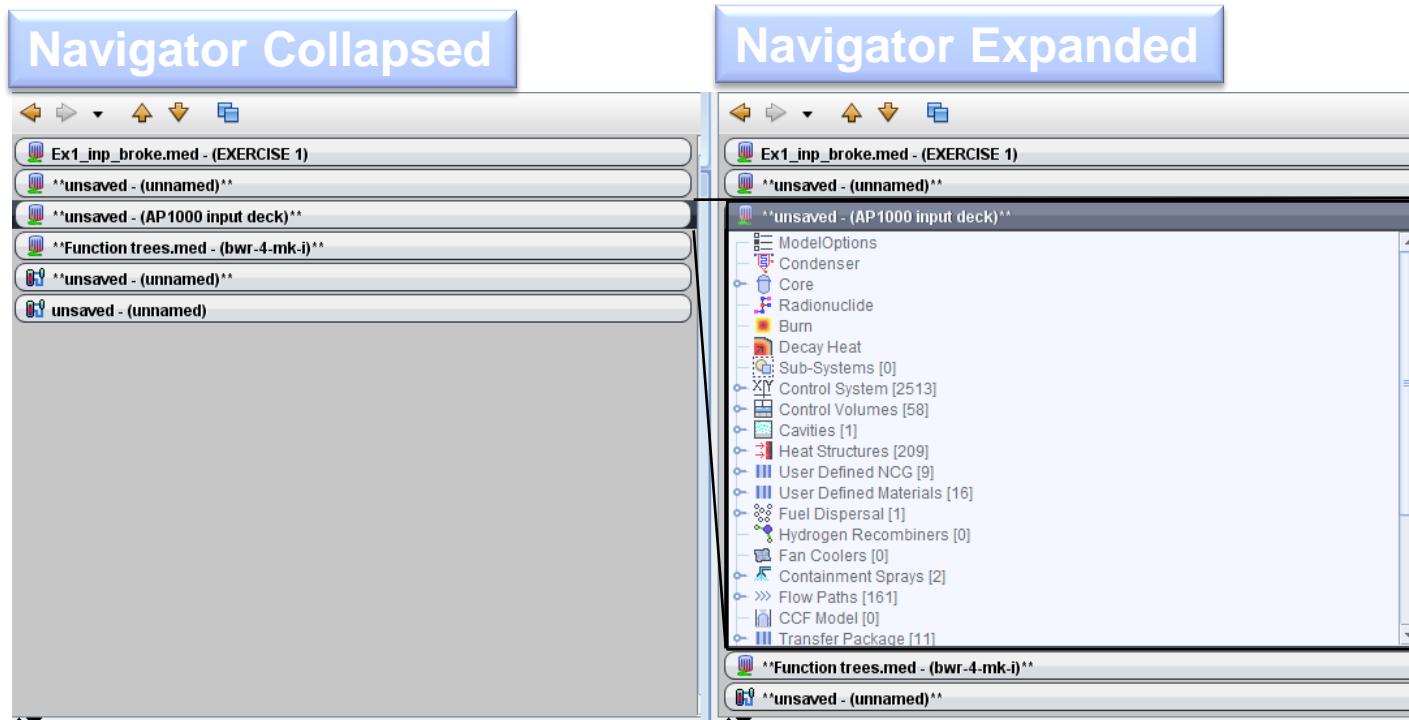
- ◆ **Nodal based tree for each package**
  - Blue node can be clicked to expand the tree 
  - Select the MELCOR component to view its properties in the Property view (Components can be selected in either the Navigator or the View port.)
  - Packages with different names
    - ★ Model/Options == EXEC package
    - ★ Control Systems == CF/EDF/TF packages
  - Internal Controls
    - ★ Cases – Where the MELCOR input is treated
    - ★ Job Streams – Identifies MELCOR input files and executables using an information flow map
    - ★ Connections – list component dependencies
    - ★ Numerics – user defined substitutions to input
    - ★ Views – List of views available in the View port

# Sub-Systems

- ◆ Sub-Systems allows user input to be grouped logically into system sets
  - Components can be added to a sub-system from the currently available component
  - Exporting a text files will maintain sub-systems in independent files (a typical practice for MELCOR file organization where components are stored in unique files)
- ★ Example
  - RHR components may include
    - Pumps, reservoir water sources, heat exchangers, etc.
    - Their associated flow paths, controls volumes, controlling logic are often kept primarily in one input file for book-keeping purposes

# Navigator View

- ◆ Multiple models can be open in one SNAP instance
  - Accordion Display



# Properties and Message View

## ◆ Properties View

- Where all user input is accepted
  - ★ Both MELCOR and/or SNAP components
- Editable fields
- Drop down menu
- Editable window pop-ups 
- Selectable elements 
- Model notes 
- User guidance 

## ◆ Message

- Where error messages associated with SNAP are placed.
- MELCOR error messages are still written to the MELCOR files
  - ★ Message file, diagnostic file, output file, etc.



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# View Port

- ◆ **New Views are created in the Navigator tree**
  - Right click View, select new to create a new view component
- ◆ **View components have several internal drawing methods for various components**
  - Components can be placed in the view by right clicking on the component in the navigator tree and selecting add to view
  - Control Volumes utilize the CV\_VAT information (Volume and Altitude Table) when determining the depiction
  - Flow paths utilize Connections (see Navigator tree) to determine which Control Volumes to connect. Location of the connecting line is taken from the FL\_FT record versus the CV\_VAT input
  - Core, Control Functions, Database Variables, etc.



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# Drawing in the View Port

- ◆ Drawing is very straight forward. Experiment to learn

- Tools available

- ★ Layers

- Drawn components are assigned to a given layer
      - Layers can be made visible or invisible making editing easier

- ★ Docking

- View can be detached from the view port and moved about the desktop
        - Right click the view in the Navigator>Undock View

- ★ Standard copy/cut/past/zoom/pan controls

- CNT+C / CNT+X / CNT+P / CNT+MouseWheel / MouseWheel(Shift+MouseWheel)

- ★ Grouping components, found in tool bar

- ★ Lasso select (left click hold and drag)

**(Continued)**

# Drawing in the View Port

## — Tools available (continued)

### ★ Connection Tool

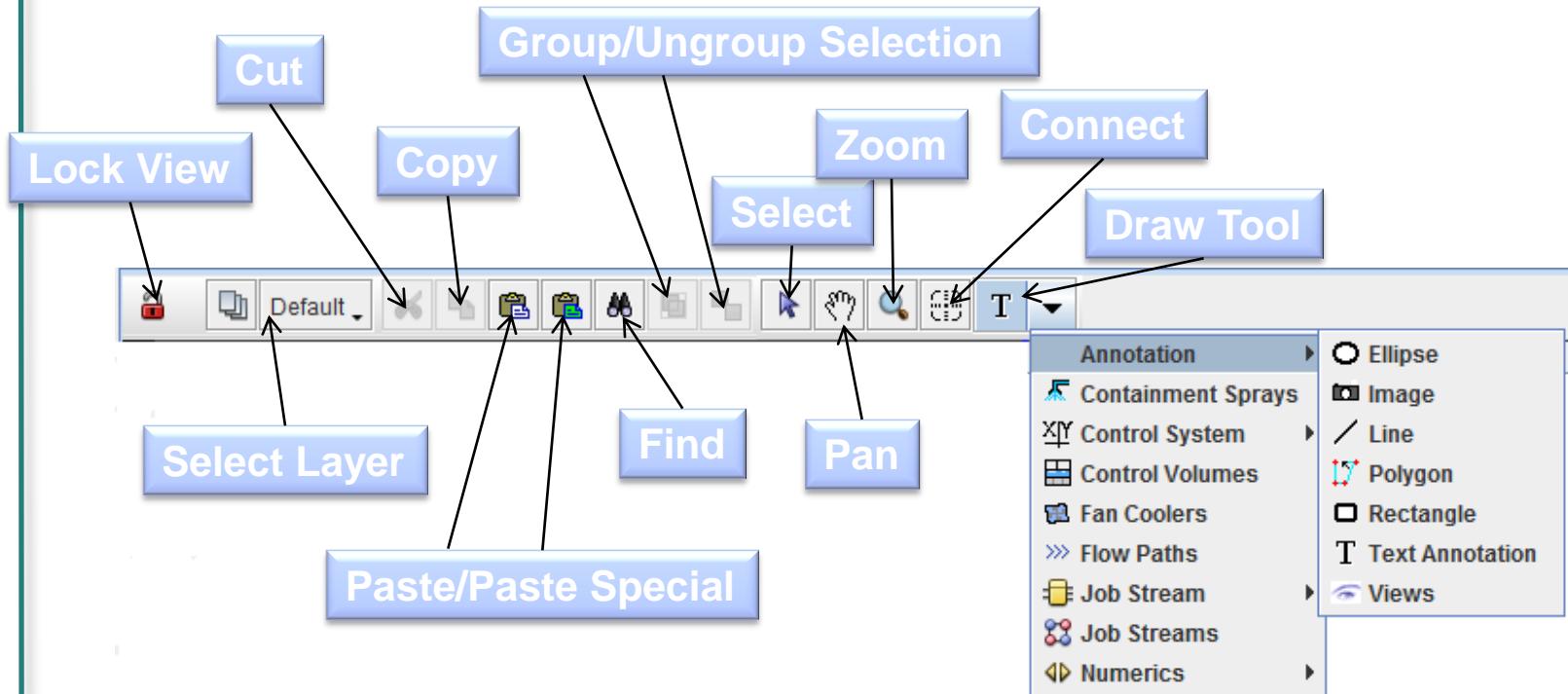
- Components (Control Volumes, Flow Paths, and a few others can be initiated in the view port, likewise connections can be created between such components with the connection tool)

### ★ Drawing Tools

- Annotate
  - Add text, lines, shapes, etc.
- MELCOR components
  - Sprays, Control Volumes, Flow Paths, etc.
- Job Stream information flow maps

## — Toolbar

# View Port Toolbar



# View Port Notes

- ◆ Interactive elements can only be selected from the View Port if the view is locked
  - This is to prevent accidental interactions while editing the view components
- ◆ If the screen is locked you cannot edit any of the components
- ◆ Individual layers can be locked to prevent editing certain components
- ◆ **Connections can only be made in the View Port for the following**
  - Flowpaths to Control Volumes, Sprays to Control Volumes, and Fan Coolers to Control Volumes

# Example: Import MELGEN File

## ◆ Importing a pre-existing MELCOR model

— File > Import > MELGEN 2X

★ Make sure the Code Version is correct

★ Select the root file

- Note R\*I\*F or INCLUDE files are read with regard to their hosting file not the main root file. (MELCOR performs these functions with regard to the root file only.)
  - Hosting file is the file with the R\*I\*F or INCLUDE file location
  - Root file has the main MELGEN or MELCOR block
  - Include block names have caused issues in the past. If nothing imports try adjusting the block names to remedy issue. Remove quotes, spaces, etc.

★ Name options can be specified by the user

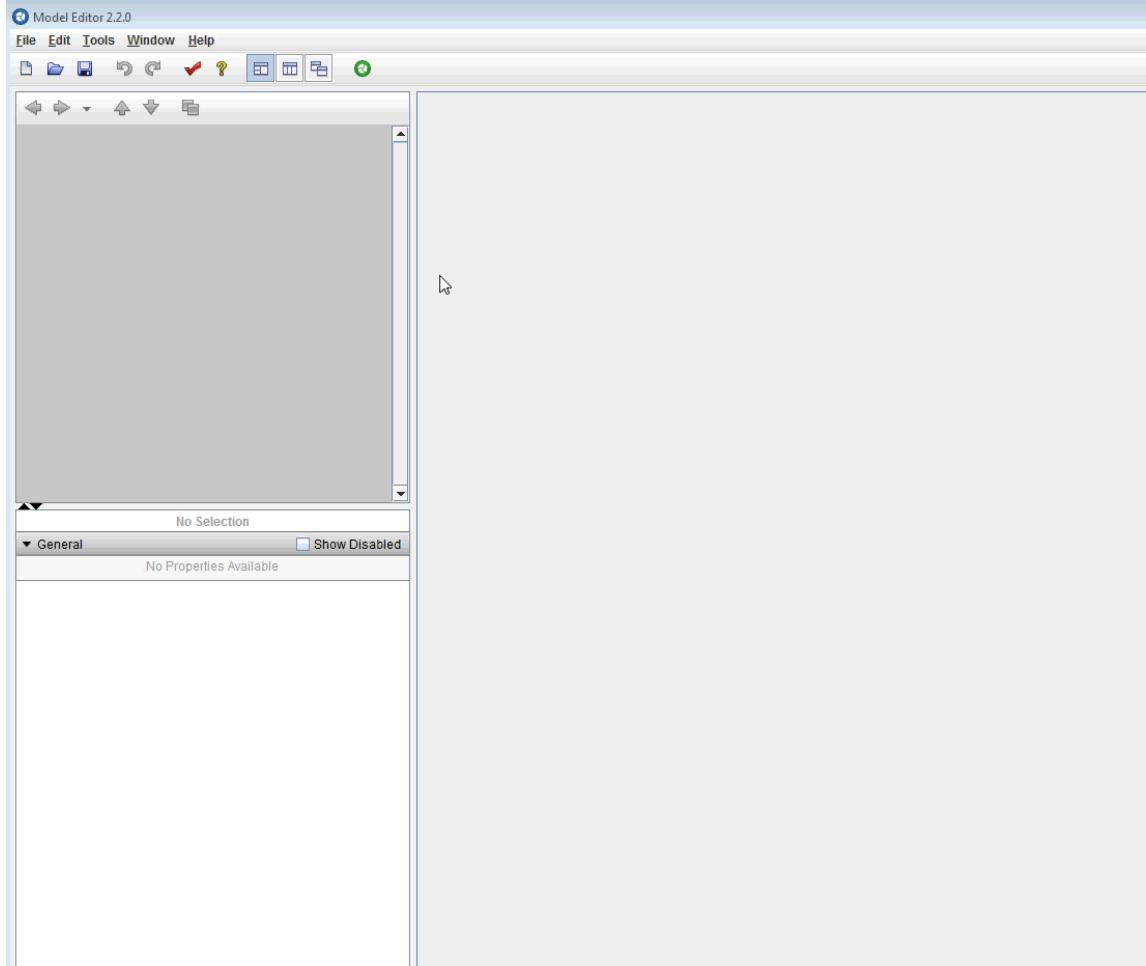
- Preserve existing component names as reasonable (16 character limit and repeated names will have an \_# appended to the end of the name)
- Generate with number
  - With package prefix i.e. CV###
  - Without prefix i.e. #####

# Example: Import MELCOR File

- ◆ **Within the Navigator Tree**
  - Add a Case if none exists (right click case select new)
    - ★ This will create a MELCOR Case
  - Right Click the newly created MELCOR Case and select Import Case
  - Navigate to file location
    - ★ If error Messages are overwhelming
      - The “Code Version” didn’t match the file type
        - 1.86 vs 2.x mismatch

# Example: Importing MELGEN/MELCOR Input

- ◆ Performed during workshop



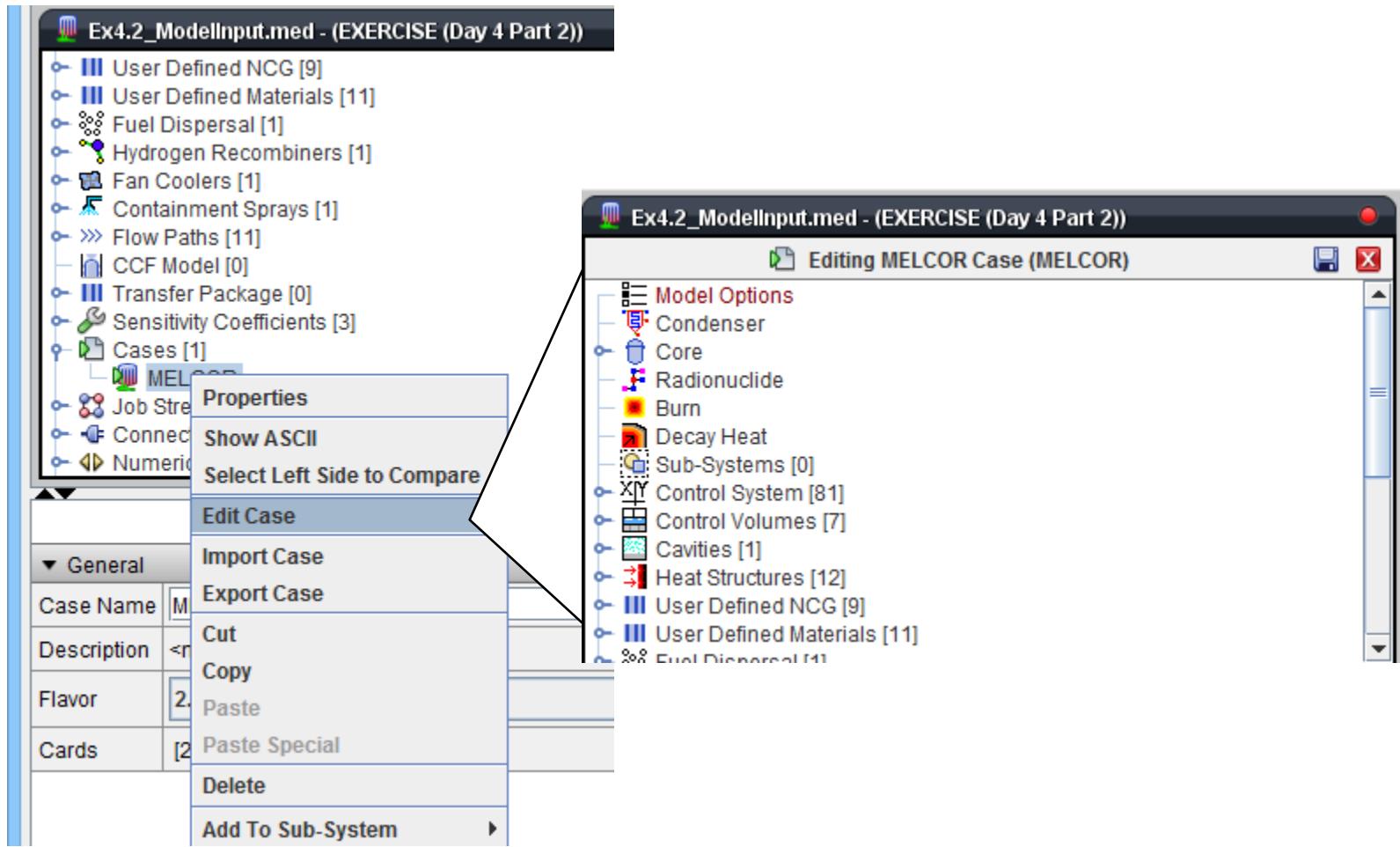
# Notes on Importing

- ◆ **Review the Message View for import errors**
  - May require some corrections
  - Once again if the error messages are overwhelming
    - ★ 1.86 vs 2.x mismatch likely occurred
- ◆ **Import the MELCOR case BEFORE changing the “Code Flavor” i.e. from 1.86 to 2.x or reverse**
  - SNAP is anticipating like versions

# MELCOR Navigator Tree

- ◆ MELCOR input is stored under Cases in the MELGEN navigator tree
- ◆ To see the MELCOR input right click on one of the MELCOR inputs under Cases and select Edit Case
- ◆ A new MELCOR Navigator Tree will be created
- ◆ Similar to the MELGEN Navigator Tree, under Model/Option you can convert the code flavor or makes changes to the MELCOR input.
- ◆ **NOTE: Code Flavor found in the MELGEN Navigator Tree under Cases->MELCOR, DOES NOT DO ANYTHING. See for your self by changing the value.**

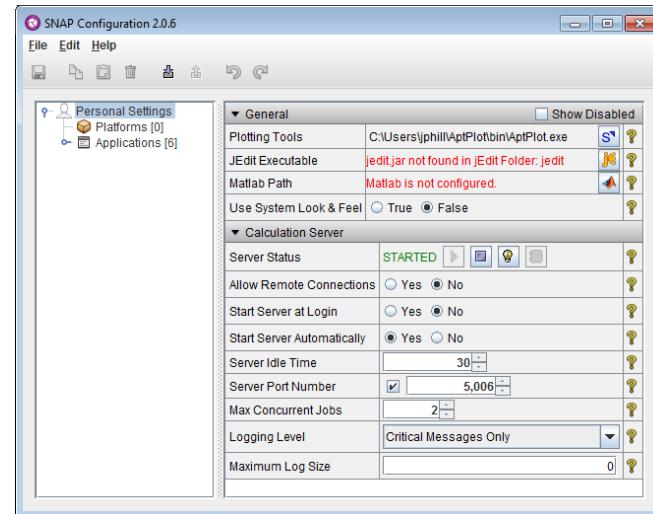
# MELCOR Navigator Tree



# Configuration Tool

## ◆ General Use

- Lets SNAP know where the executables are located
  - ★ MELGEN/MELCOR
  - ★ APT Plot (Not necessary but useful for Post Processing)
- Initiates the Calculation Server
  - ★ Calculation Server is where the calculations are performed
  - ★ By default your current machine is assumed to be the calculation server
    - Therefore if your machine is the one to perform the calculations you will not need to adjust this setting



# Configuration Tool Setup

## ◆ Personal Setting

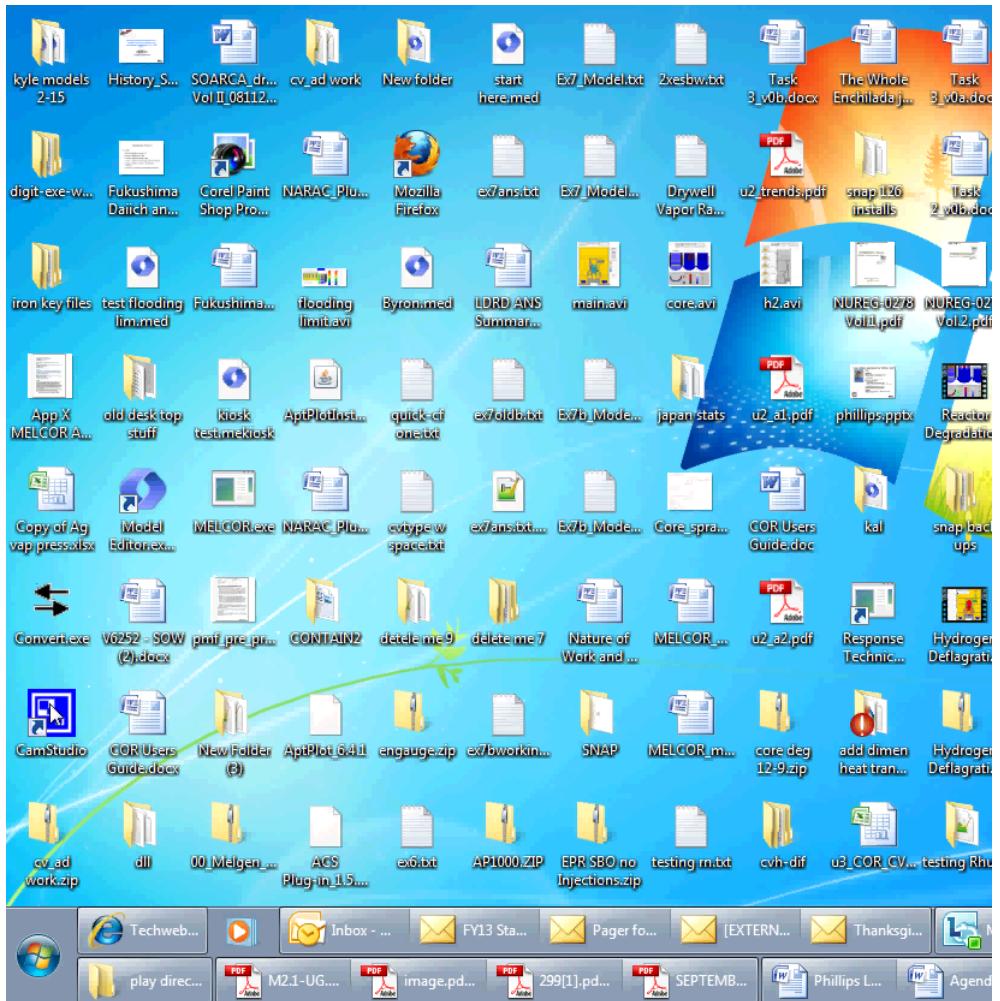
- APT Plot location can be specified
  - ★ As well as other tools if so desired
- Server Status
  - ★ Click the play button, there are several other user actions that can start the Server.

## ◆ Applications

- Right click Applications > New > MELGEN > location of MELGEN
- MELCOR (same as MELGEN)
- Specify the Server
  - ★ If your machine will perform the calculations no further work is necessary

# Example: Setting Up the Configuration Tool

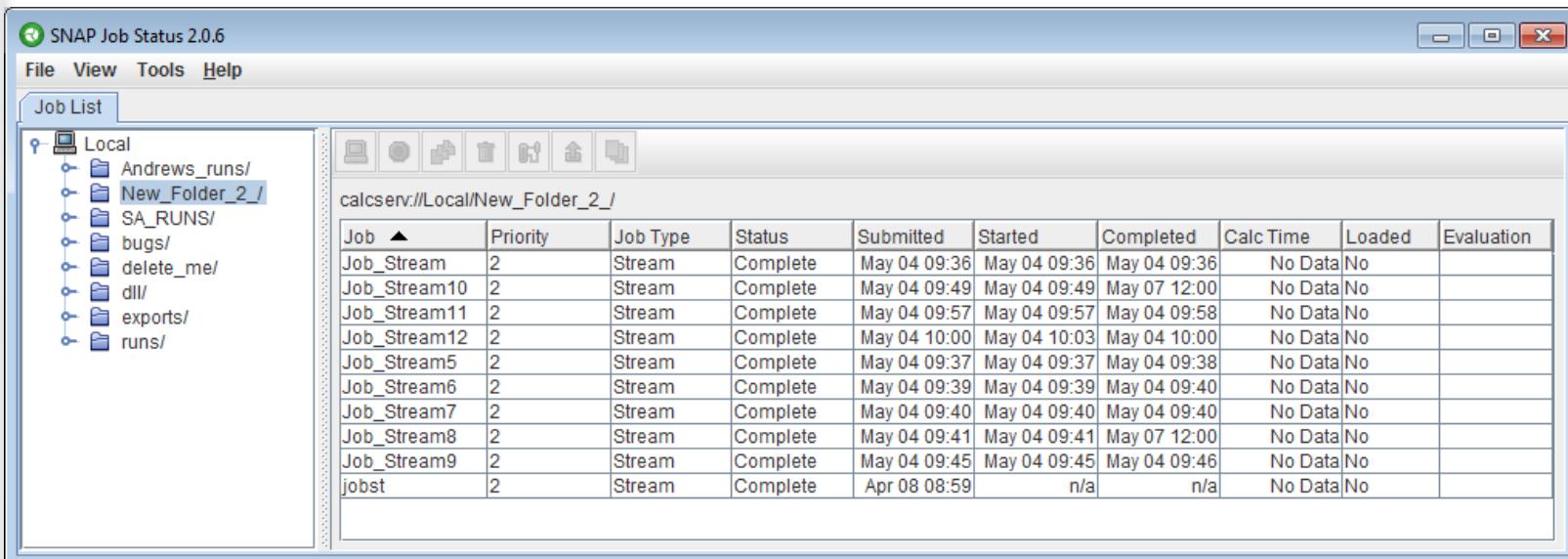
- ◆ Performed during the workshop
- ◆ Checklist before setting up a Job Stream
  - MELGEN/MELCOR executables setup in the Configuration Tool
  - Calculation Server started
  - Root Folder present in the Job Status Tool where the resulting files will be located



# Job Status Tool

## ◆ Job Status Tool

- Keeps track of prior performed jobs
- Only displays the folder list and jobs when the Calculation Server has been started



The screenshot shows the 'SNAP Job Status 2.0.6' application window. The menu bar includes File, View, Tools, and Help. The main area is titled 'Job List' and shows a tree view of local folders: Local, Andrews\_runs/, New\_Folder\_2\_/, SA\_RUNS/, bugs/, delete\_me/, dll/, exports/, and runs/. The 'New\_Folder\_2\_/' folder is selected. To the right of the tree view is a table of completed jobs from the 'calcser://Local/New\_Folder\_2\_/' server. The table has columns: Job, Priority, Job Type, Status, Submitted, Started, Completed, Calc Time, Loaded, and Evaluation. The data is as follows:

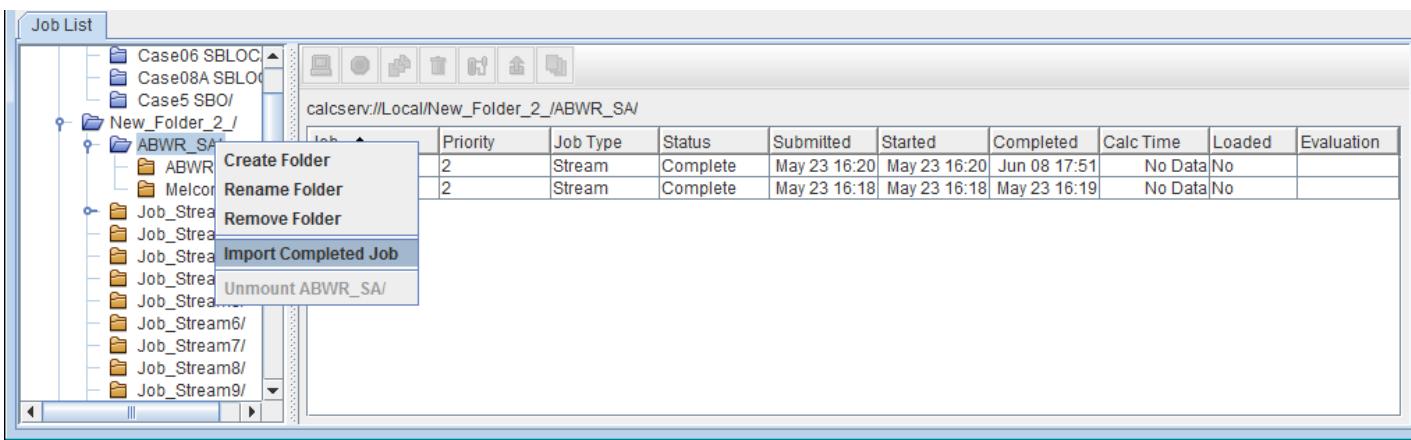
Job	Priority	Job Type	Status	Submitted	Started	Completed	Calc Time	Loaded	Evaluation
Job_Stream	2	Stream	Complete	May 04 09:36	May 04 09:36	May 04 09:36	No Data	No	
Job_Stream10	2	Stream	Complete	May 04 09:49	May 04 09:49	May 07 12:00	No Data	No	
Job_Stream11	2	Stream	Complete	May 04 09:57	May 04 09:57	May 04 09:58	No Data	No	
Job_Stream12	2	Stream	Complete	May 04 10:00	May 04 10:03	May 04 10:00	No Data	No	
Job_Stream5	2	Stream	Complete	May 04 09:37	May 04 09:37	May 04 09:38	No Data	No	
Job_Stream6	2	Stream	Complete	May 04 09:39	May 04 09:39	May 04 09:40	No Data	No	
Job_Stream7	2	Stream	Complete	May 04 09:40	May 04 09:40	May 04 09:40	No Data	No	
Job_Stream8	2	Stream	Complete	May 04 09:41	May 04 09:41	May 07 12:00	No Data	No	
Job_Stream9	2	Stream	Complete	May 04 09:45	May 04 09:45	May 04 09:46	No Data	No	
jobst	2	Stream	Complete	Apr 08 08:59	n/a	n/a	No Data	No	

# Job Status Tool Setup

- ◆ **User will need to create a working folder**
  - Right click Local > Mount Root Folder
  - Specify the working folder
- ◆ **Job Streams can be submitted to any mounted root folder**
  - The files submitted and produced by MELGEN and MELCOR will be located in \Root Folder\Job Stream Name
- ◆ **From an existing Job**
  - Files associated with the run can be viewed with the Job Status Tool
  - Data can be plotted with APT Plot from the Job Status Tool
  - Jobs viewable from the Job Status Tool will be available for post processing with an Animation Model from the Model Editor

# Importing a Standalone Job with the Job Status Tool

- ★ The Job must reside in a folder within the working directory of a mounted Root Folder
- ★ Navigate down to the folder where the Job files reside
- ★ Right click the folder>Import Completed Job
- ★ Select the applicable application
- ★ Click Next then input a Job Name if desired
- ★ Click Next then select the location of all desired files



# Creating a Job Stream

## ◆ Job Stream

- Created within the Model Editor
- Performs MELGEN and/or MELCOR runs
  - ★ Can be either or both
- Submits the input files to the MELGEN/MELCOR executables and specifies the folder where the results will be placed
- Produces a new Job within the Job Status Tool
- Can specify the post processing tool to generate a set of plots
- Has several default Job Streams which can be selected to simplify the setup process

# Setting Up a Job Stream

- ◆ **Checklist before setting up a Job Stream**
  - MELGEN/MELCOR executables setup in the Configuration Tool
  - Calculation Server started
  - Root Folder present in the Job Status Tool where the resulting files will be located
- ◆ **Set-up**
  - In the Navigator right click Job Streams>New
  - Select Basic Stream
  - Select calculation type (Two-Step)
  - A new View will be created containing an information flow diagram
    - ★ The MELGEN input and MELCOR input will be present
    - ★ A MELGEN and MELCOR executable will be selected from the Configuration Tool automatically



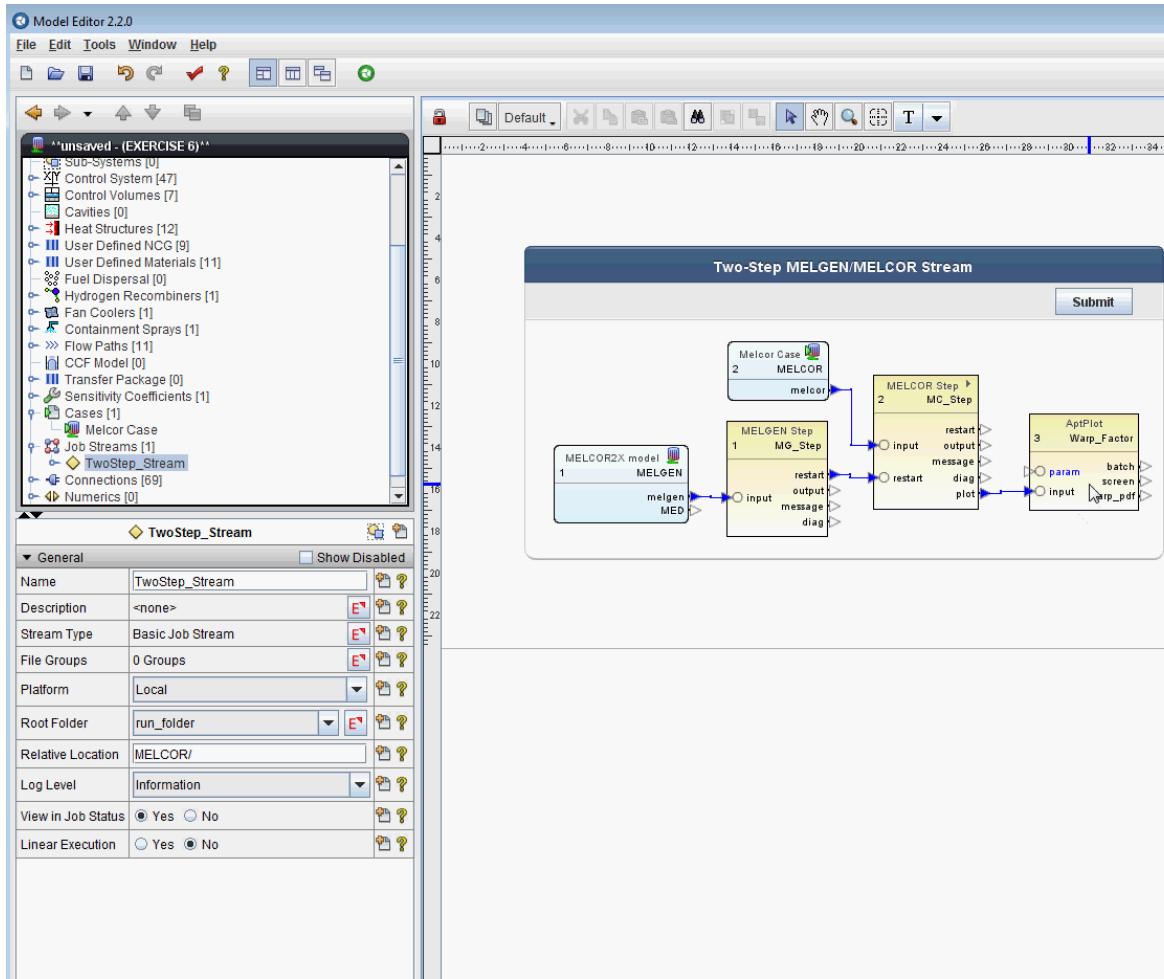
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# Job Stream

- ◆ **Independent files can be specified in the Job Stream**
  - Restart Files, ASCII Input Files, etc.
- ◆ **Sensitivity cases can be performed**
  - If a Numeric has been included in the model it can be used to perform various like calculation where the Numeric value is varied
    - ★ Create a new numeric by expanding Numeric tree and right clicking desired Numeric type
    - ★ Create a Numeric Job Stream and edit the Parametric Properties
    - ★ Edit the Parametric Tasks

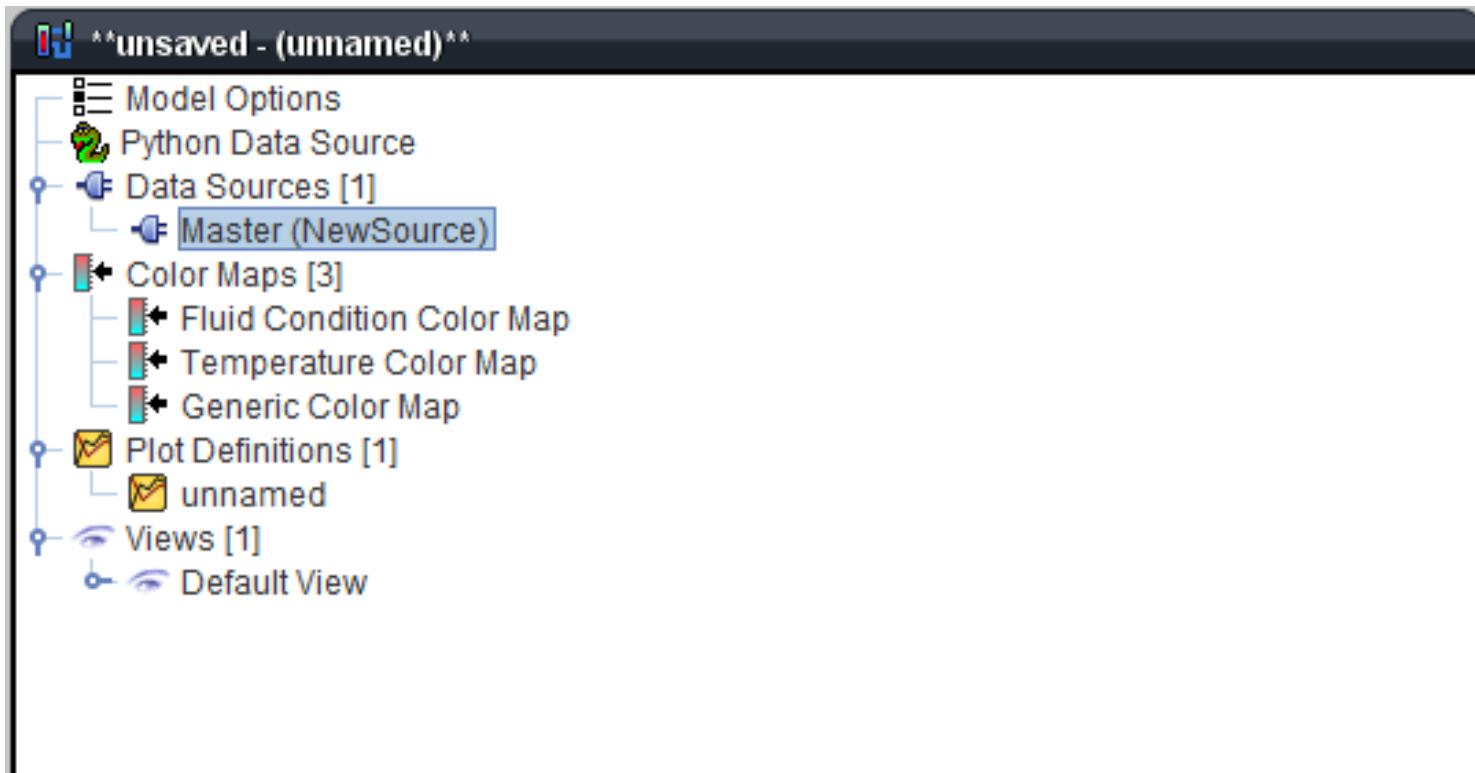
# Example: Continuation of Import Example with Job Stream Creation

- ◆ Performed during the workshop



# Post Processing with SNAP

- ◆ Animation Model is a separate model from the MELCOR model
  - File>New select Animation model



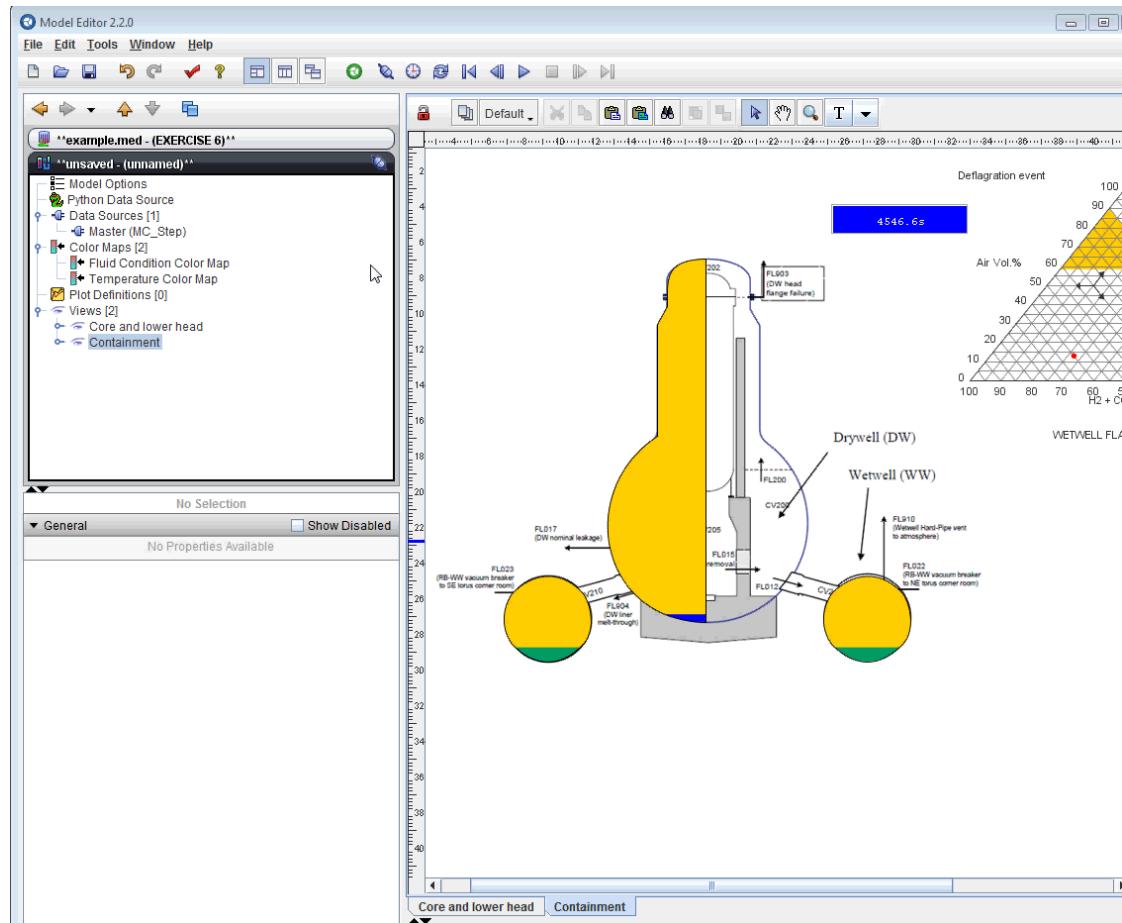
# Creating a Basic Animation Model

## ◆ Create a Color Map

1. Right Click Color Maps in the Navigator>New
2. Right Click the new Generic Color Map>Add To View
3. Adjust some Properties
  - ★ Set Color Map Type to Generic
  - ★ Specify Dynamic as True
  - ★ Set Channel Name Pattern to MELCOR “CVH-P\_%V”
    - Review the MELCOR User’s Guide to see all the available plot channels
    - %V is a place holder for the components Control Volume number (see notes for a detailed description on its use)

## ◆ Attaching a plotfile

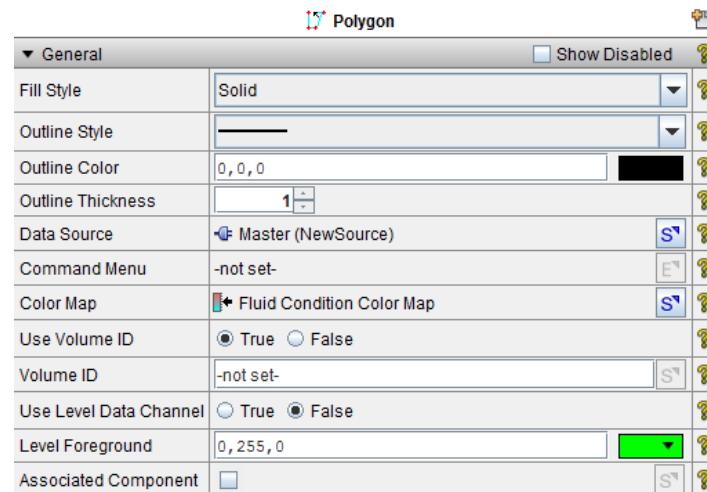
1. Click on Master in the Data Source Tree in the Navigator and set the Source Run URL in the Properties to a completed Job
2. Click the Data Connector Icon



# Creating a Basic Animation Element

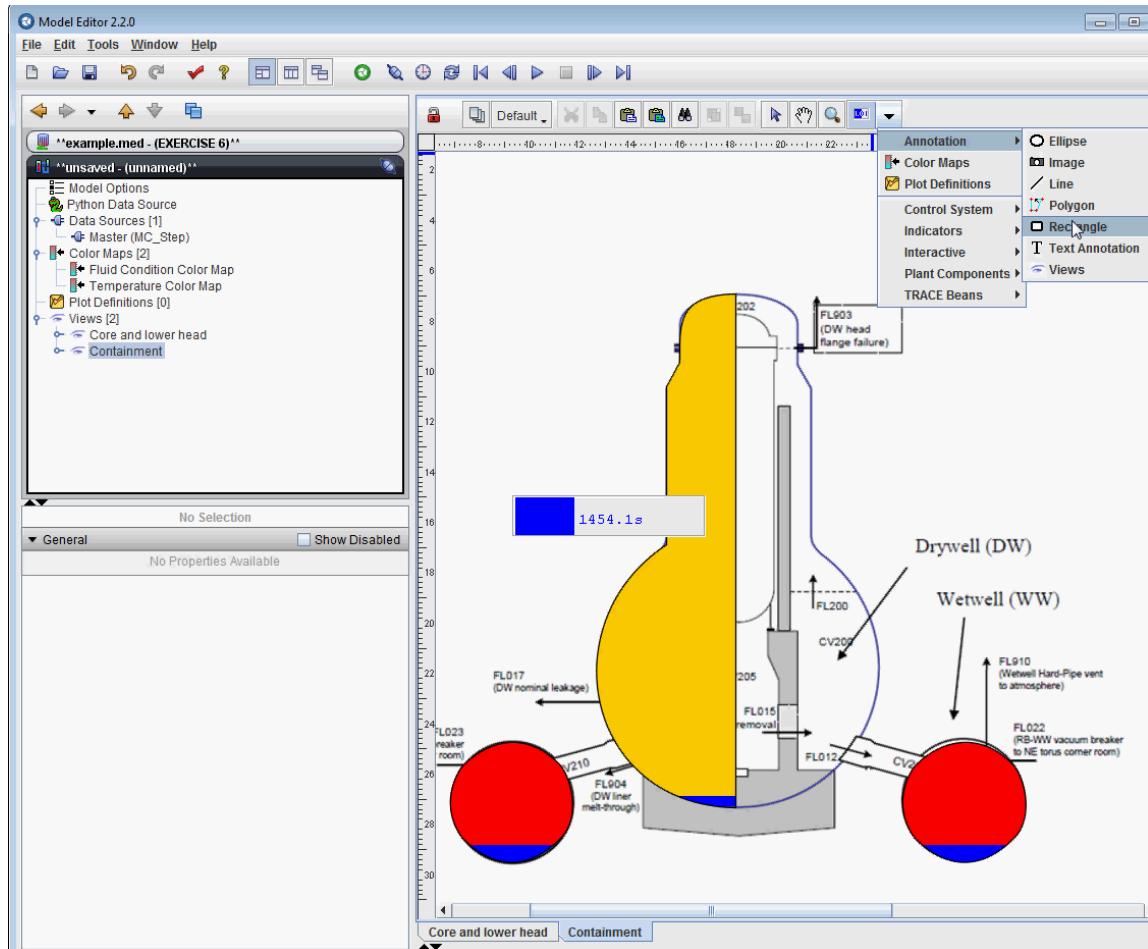
## ◆ Creating a Polygon

- Select Polygon from the Annotation section of the View Port Toolbar (review earlier slides if you can't remember what the Toolbar looks like)
- Start clicking in the View port and the drawing logic will become clear (left click to set a point, right click to remove the last point)
- If you click on top of an old point it will close the polygon and the instance will be complete.



# CVH-FL Example Problem: Drawing the Wetwell

- ◆ Set the following
  - Color Maps
  - Liquid Level Data Channel
  - Volume IDs
  - Max and Min Levels
  - Upper Phase Mode to One Phase



# Converting from MELCOR 2.1 version to MELCOR 1.8.6 version

- ◆ SNAP provides simple conversion between MELCOR 1.8.6 and MELCOR 2.1 input
  - M1.8.6 => M2.1
  - M2.1 => M1.8.6
    - ★ New models in M2.1 cannot be back-converted
- ◆ Conversion between M1.8.6 and M1.8.6 requires user interface
  - Geometry for spherical lower head

