



# 3D Monolithic Resistive RAM

**IEEE S3S Conference**

**Rohnert Park, CA**  
**October 5, 2015**

**Matthew J. Marinella**

**Sandia National Laboratories**

**[matthew.marinella@sandia.gov](mailto:matthew.marinella@sandia.gov)**

# Outline

- **Intro to ReRAM Device Technology**
- **3D ReRAM Technology**
- **3D ReRAM Challenges**
- **3D ReRAM Applications**
- **Summary and Future Outlook**

# Outline

- **Intro to ReRAM Device Technology**
- **3D ReRAM Technology**
- **3D ReRAM Challenges**
- **3D ReRAM Applications**
- **Summary and Future Outlook**

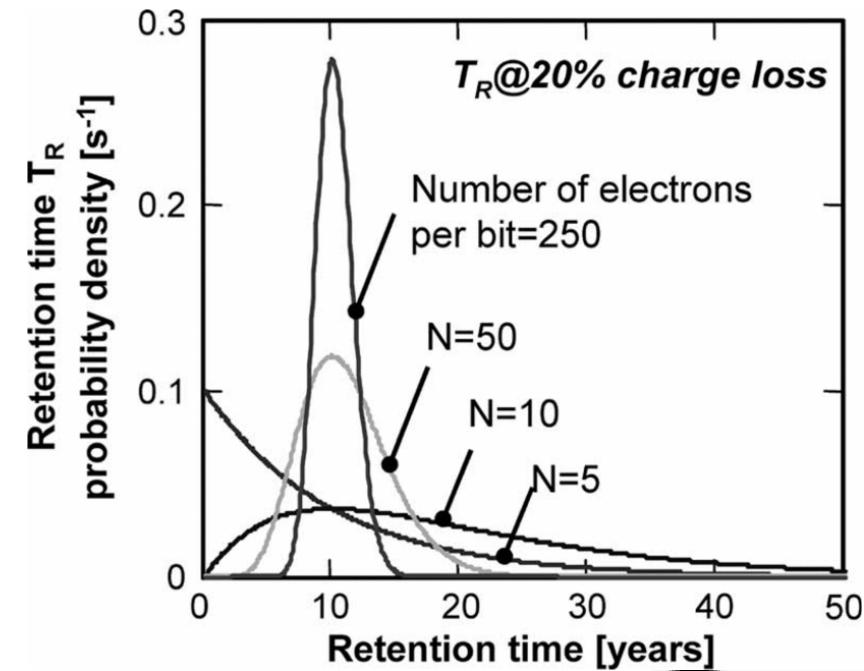
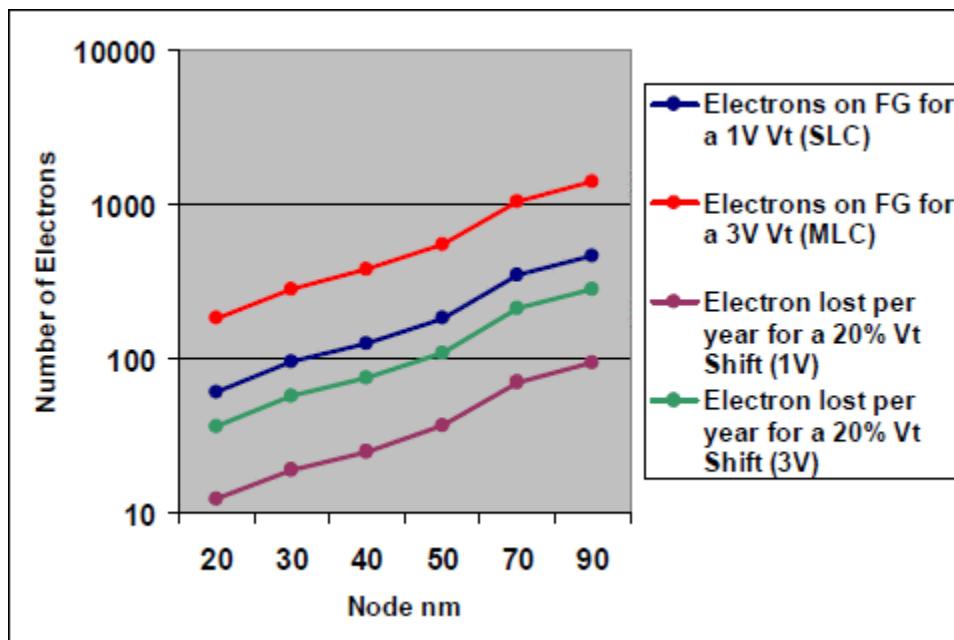
# Emerging Memory

- This is a significant era for memory
- NAND Scaling and Status:
  - Planar announcements ended at 16nm
  - Reliability suffers with scaling; 12 nm is theoretical FG limit
  - Now: several companies have 256 Gbit NAND chips
    - Vertical scaling; 48 layer multi-level cell shipping
- DRAM Scaling and Status:
  - 20 nm GDDR5 shipping; 4 die TSV HBM in graphics card
  - Dielectric challenges for cells <20 nm
- Possible scaling limitations in sight for both
- Storage Class Memory
  - Major benefit to closing the storage→DRAM latency gap
- Near end of transistor scaling: no obvious replacement
- Near end of Flash/DRAM scaling: strong new technology candidates on the horizon!

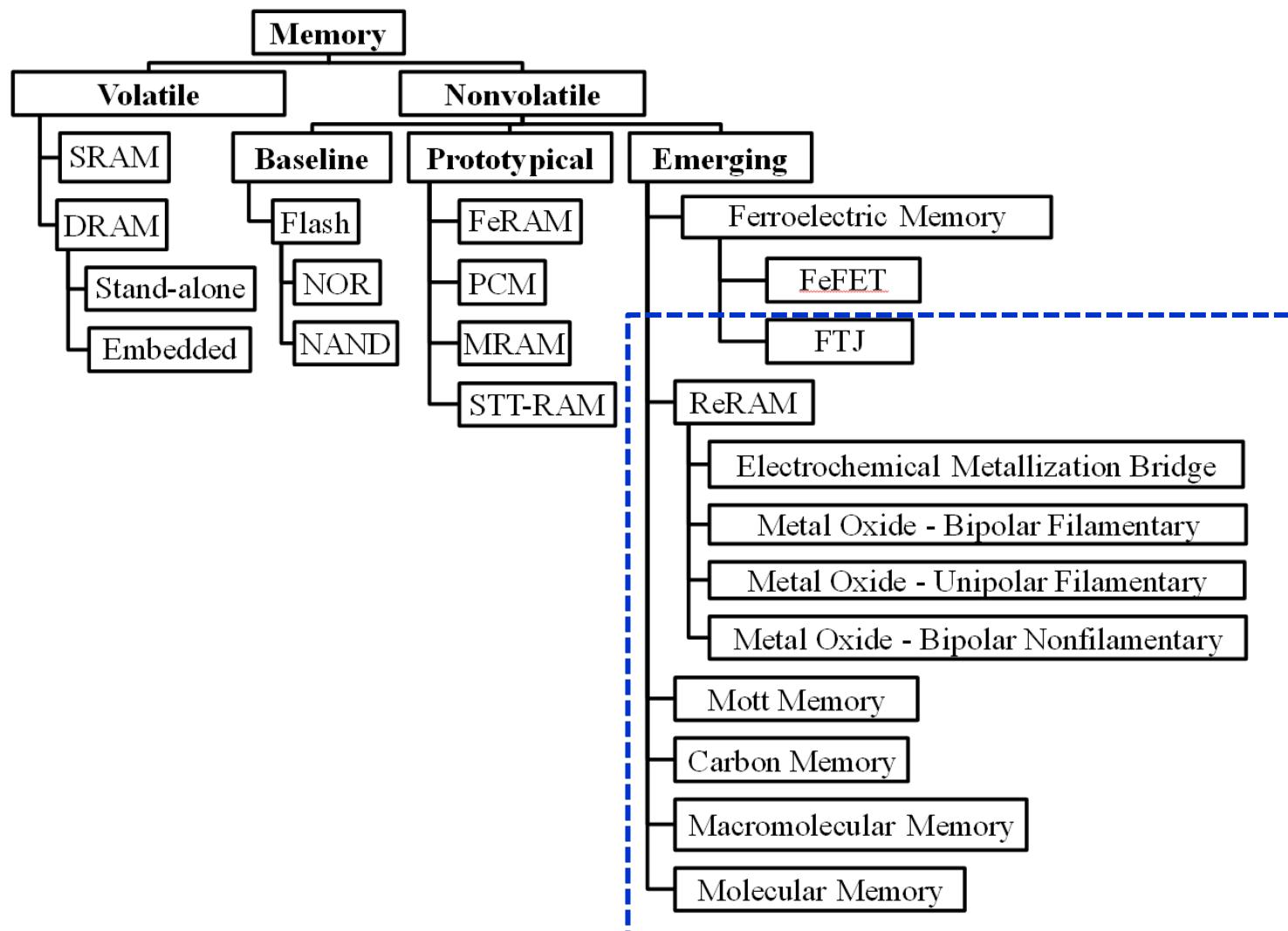


# NAND Flash Scaling

- Can have <100 electrons per gate in 2x and 1x NAND flash
- Significant fraction of electrons lost per year
  - Severe retention degradation
- 3D Vertical NAND has extended scaling for several years

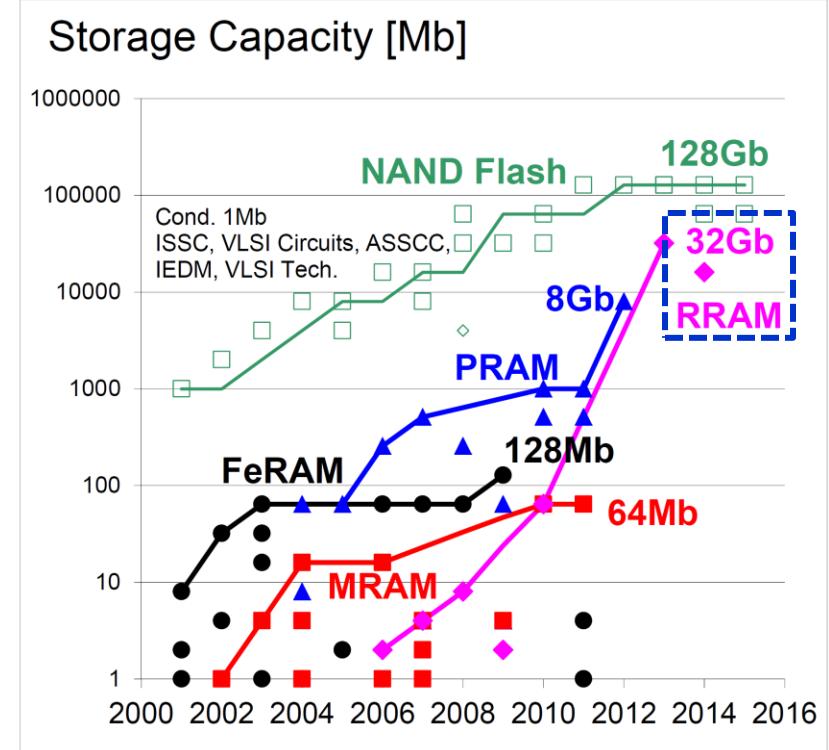
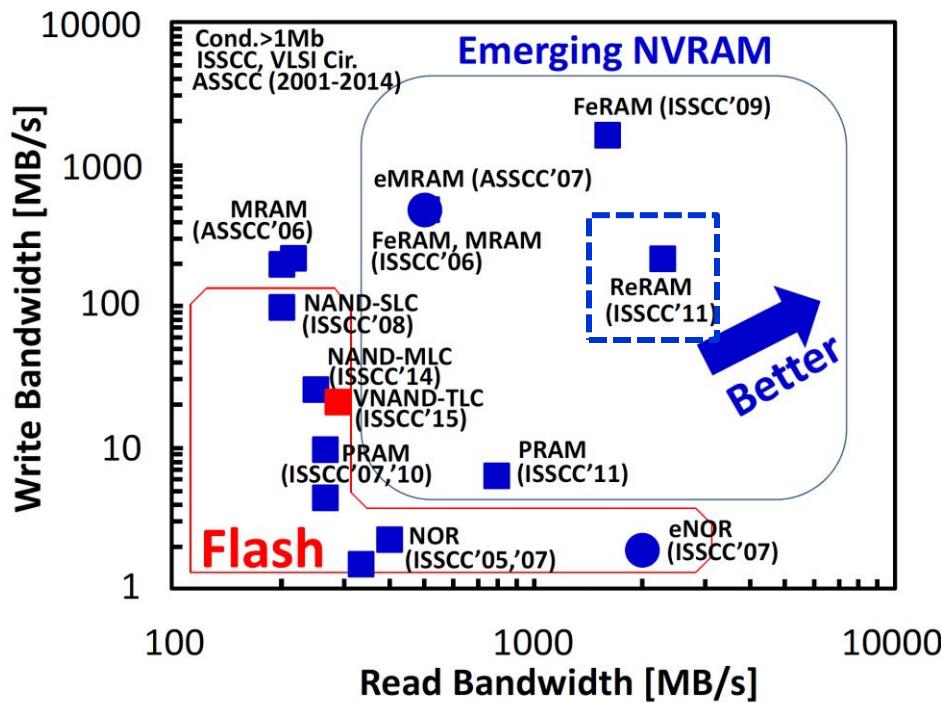


# Emerging Memory Taxonomy



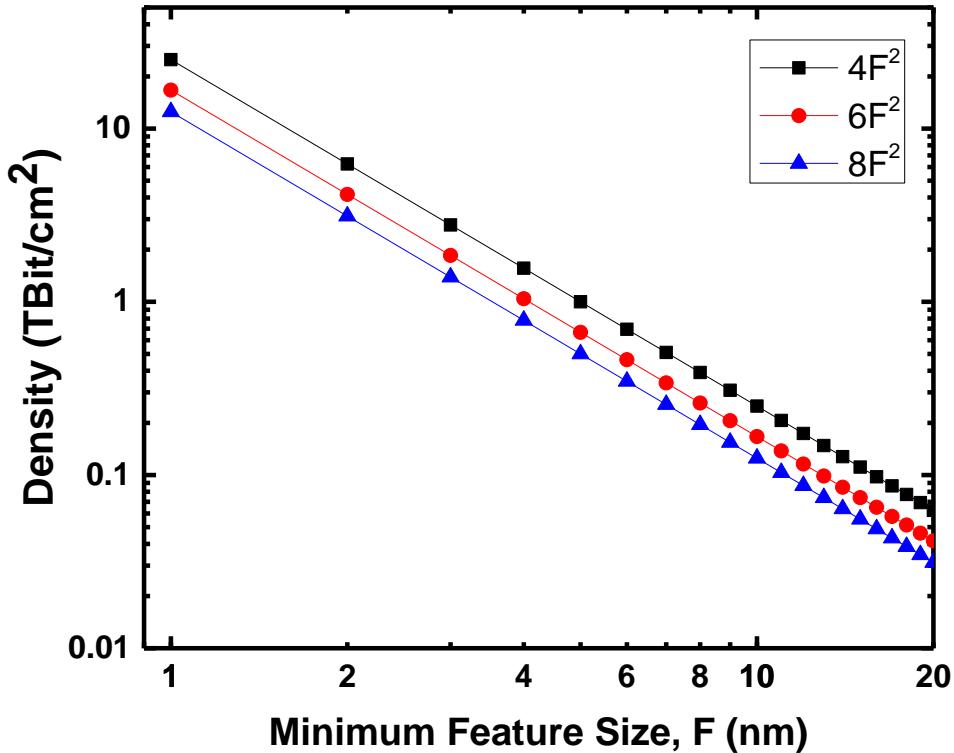
Resistive Emerging  
Memories

# Emerging Memory Trends

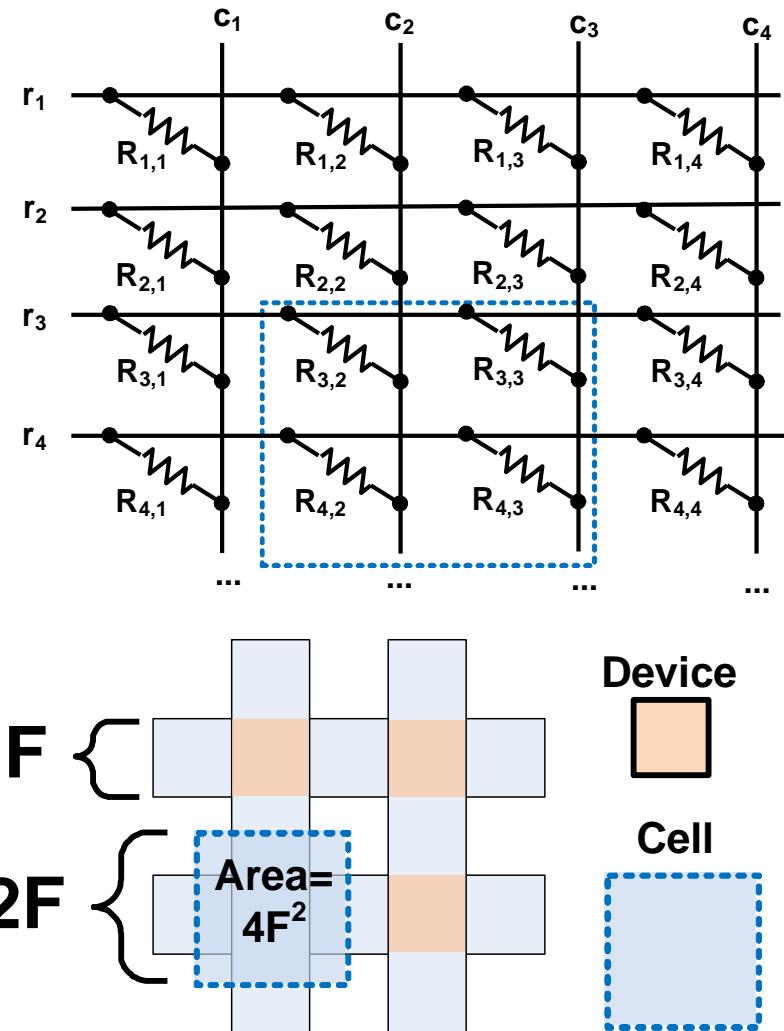


# 2D Resistive Crossbar Memories

- $F$ =Feature size
- Max areal density possible  $\rightarrow 4F^2$

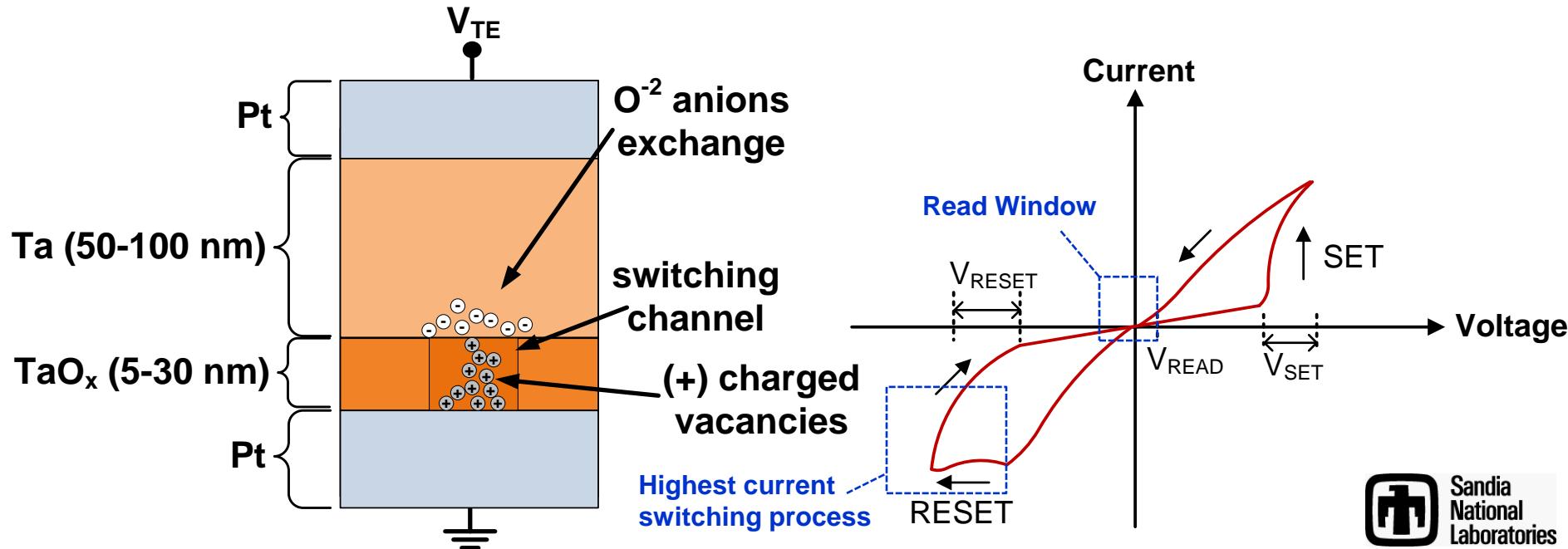


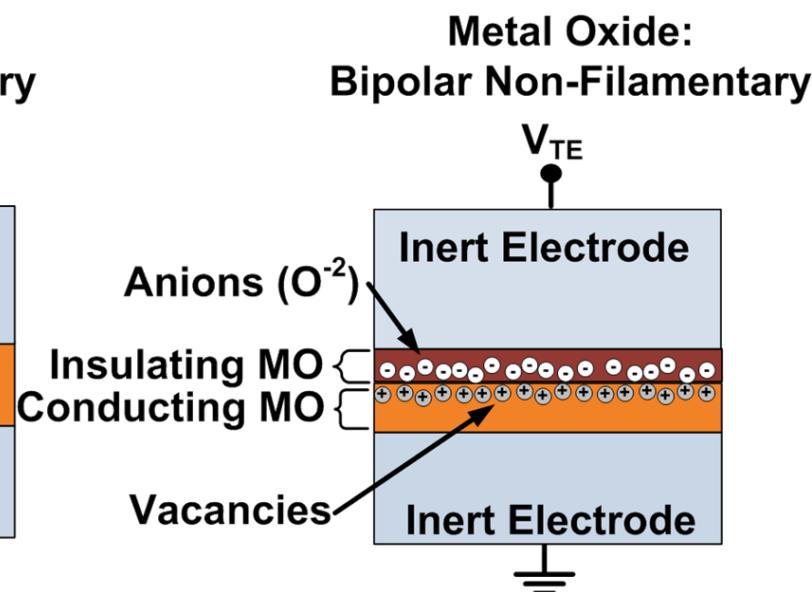
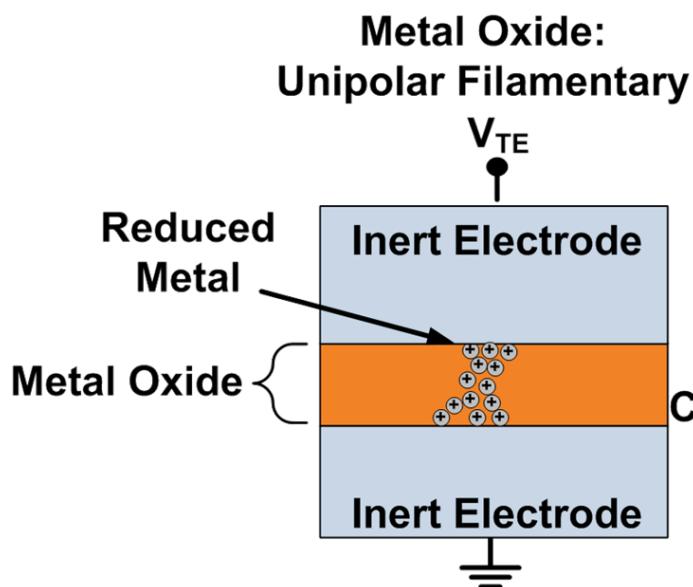
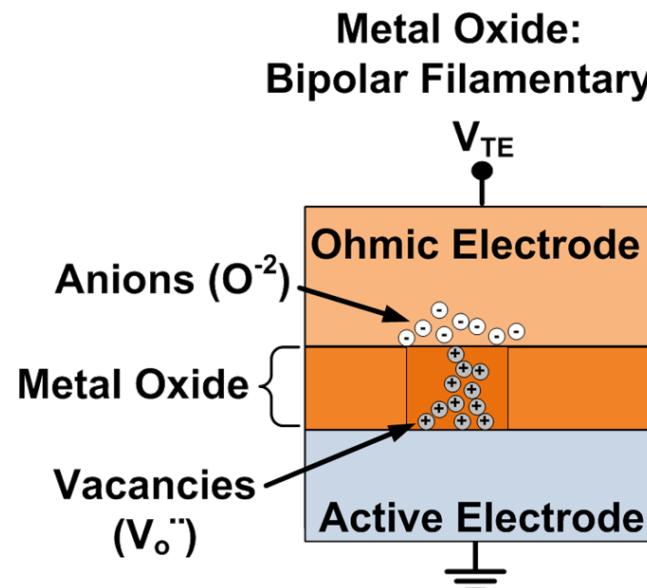
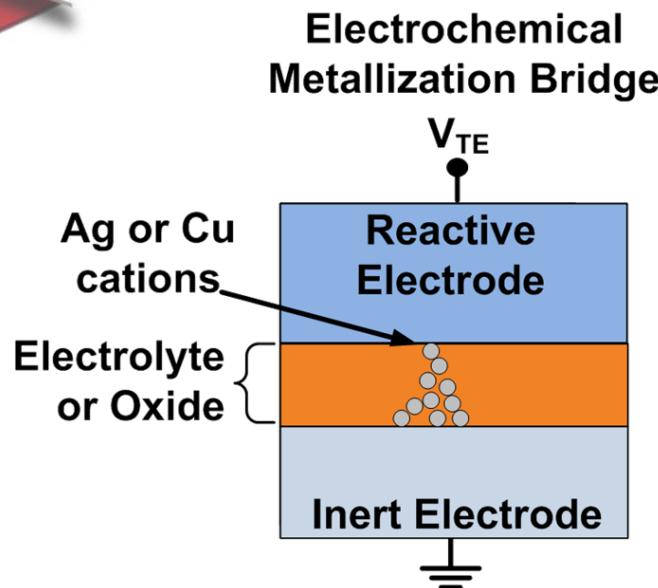
Marinella and Zhrinov, in Emerging  
Nanoelectronic Technologies, Wiley, 2014.



# Metal Oxide ReRAM Device

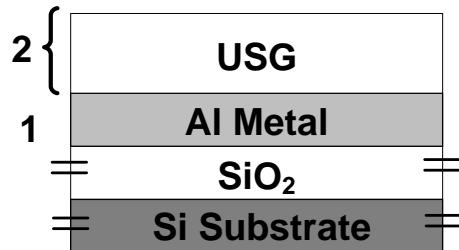
- “Hysteresis loop” is simple method to visualize operation
  - (memory operated through positive and negative pulses)
- Hypothesized oxide resistance switching mechanism
  - Positive  $V_{TE}$ : low R –  $O^{2-}$  anions leave oxide
  - Negative  $V_{TE}$ : high R –  $O^{2-}$  anions return
- Common switching materials:  $TaO_x$ ,  $HfO_x$ ,  $Al_2O_3$ ,  $TiO_2$ ...
- Despite progress, fine details of switching mechanism still debated



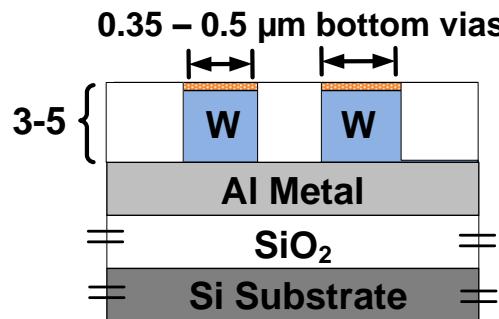


# Sandia 2D ReRAM Process Flow

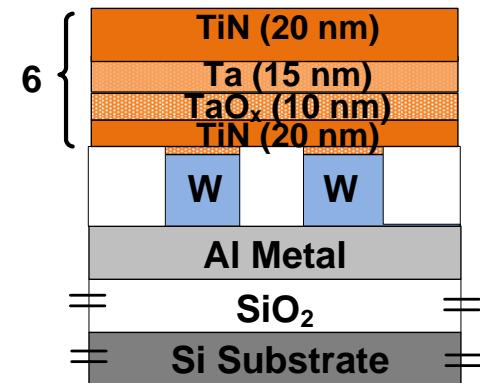
1. Deposit Bottom Metal (Al)
2. Deposit USG



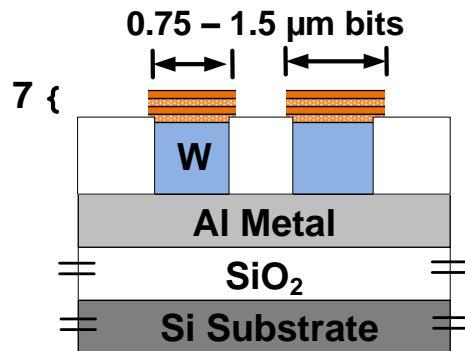
3. Etch via holes in USG
4. Deposit W and TiN layers
5. CMP



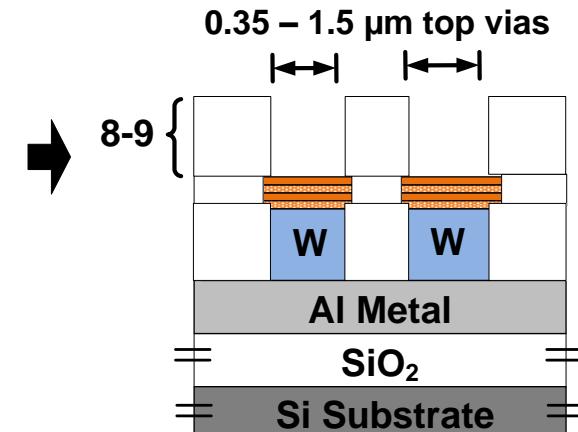
6. Deposit bit stack (layers enlarged for clarity)



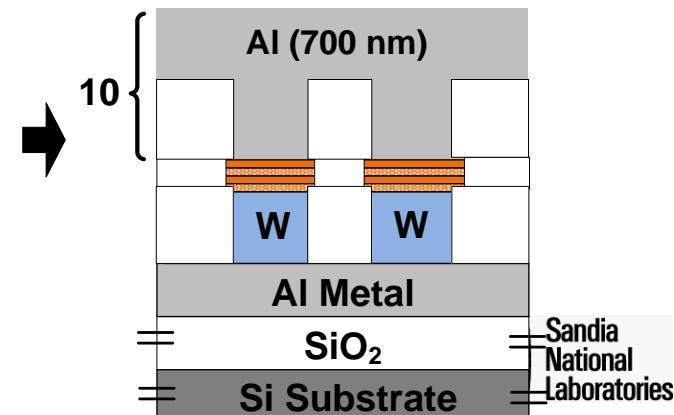
7. Etch bits



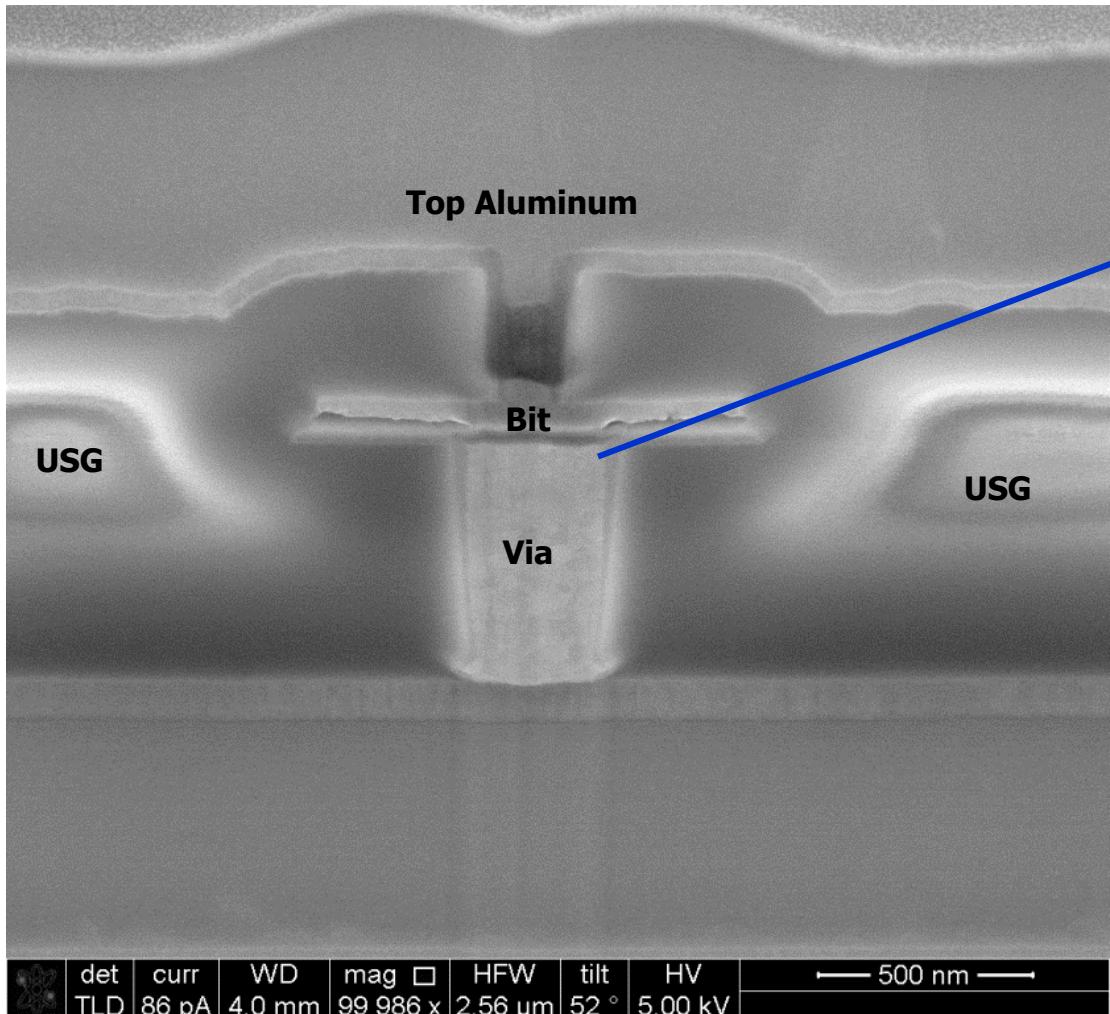
8. Deposit top USG
9. Etch top via holes in USG



10. Deposit top Al

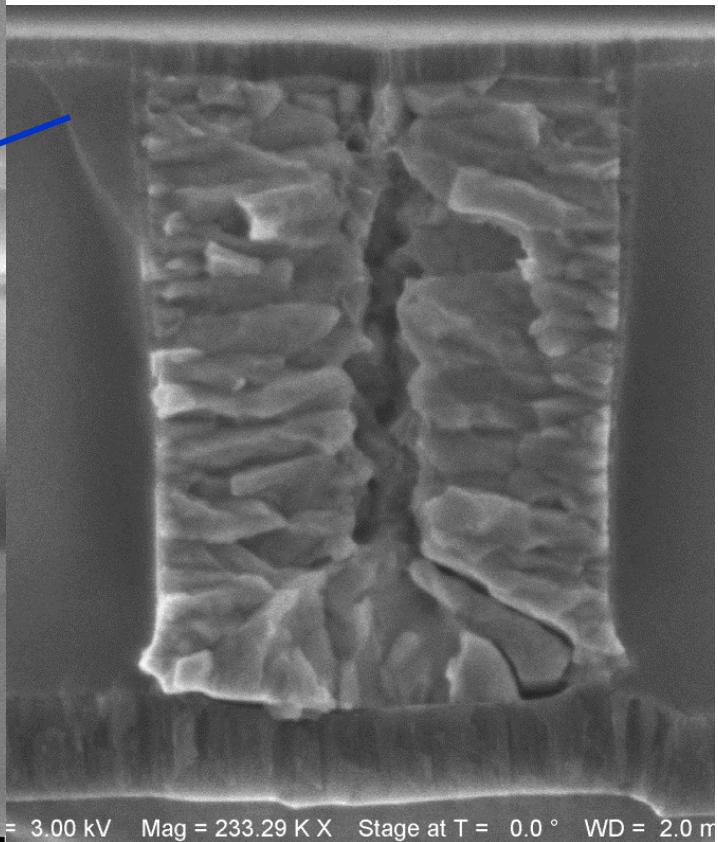


# Final Structure



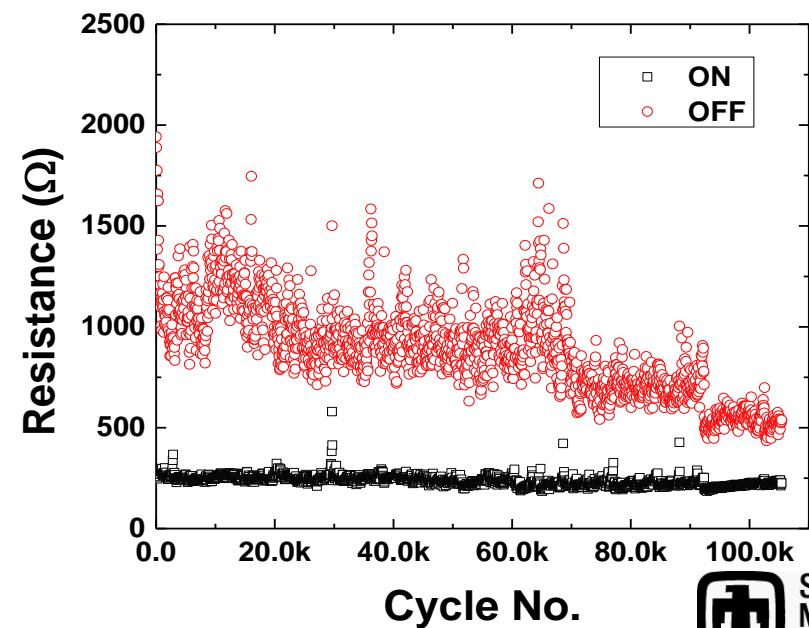
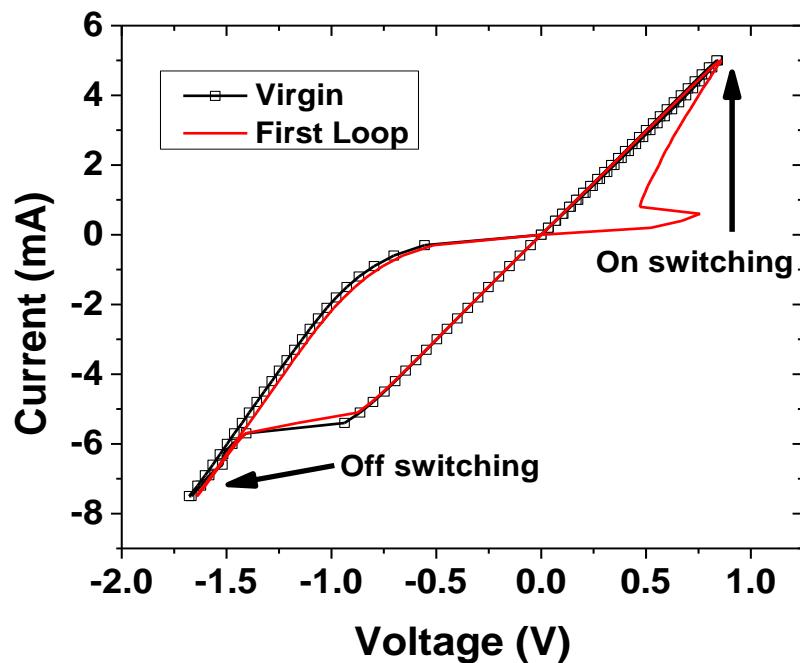
Important to have extremely flat surface under bit

Polished TiN Surface



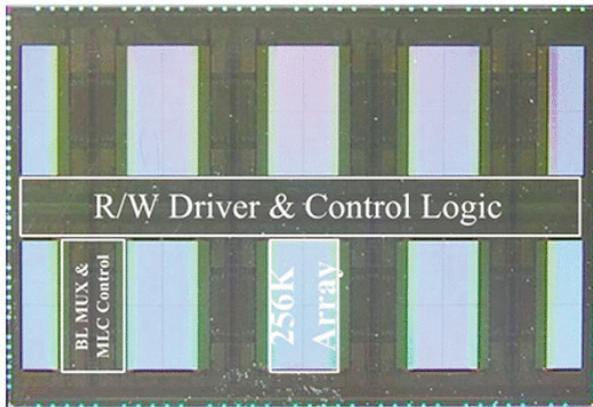
# Basic Device Characterization

- Typical devices form at very low currents
- Appear “forming free” in current sweep mode
- Do not need  $> 1.8V$ ; do not need a high voltage transistor
  - Drawback of floating gate NVM
- Resistance can be tailored by stoichiometry



# Oxide ReRAM Macro Examples

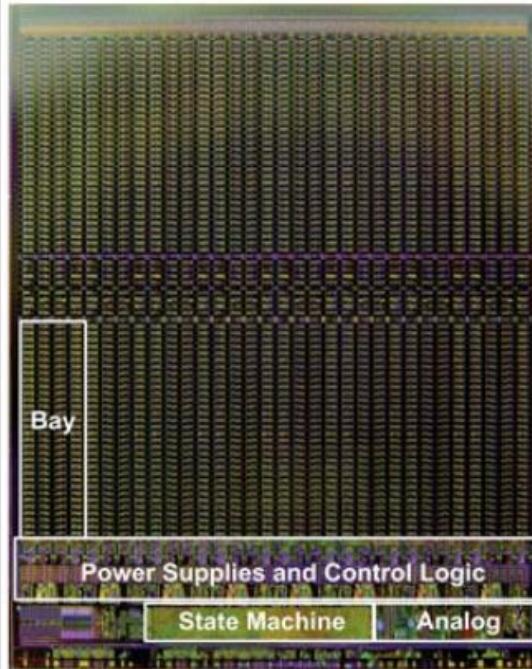
## ITRI High Speed Macro



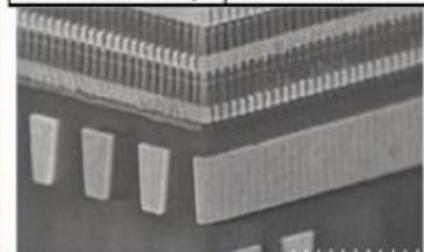
Process	CMOS: 0.18um 1P4M RRAM: 0.64um x0.48um
Memory Capacity	4Mb (32 x 128Kb sub-blocks)
Chip size	11310um x 16595um (with test-mode circuits)
Device	HV path: 3.3V device Cell array: 3.3V device Peripheral: 1.8V device
VDD	HV path: 3.3V Core: 1.8V
Read-Write Access Time (SLC-mode)	Random access: 7.2ns Burst-mode: 3.6ns

H.D. Lee et al (ITRI), VLSI 2012

## Sandisk/Toshiba 32Gb, 230us write ReRAM



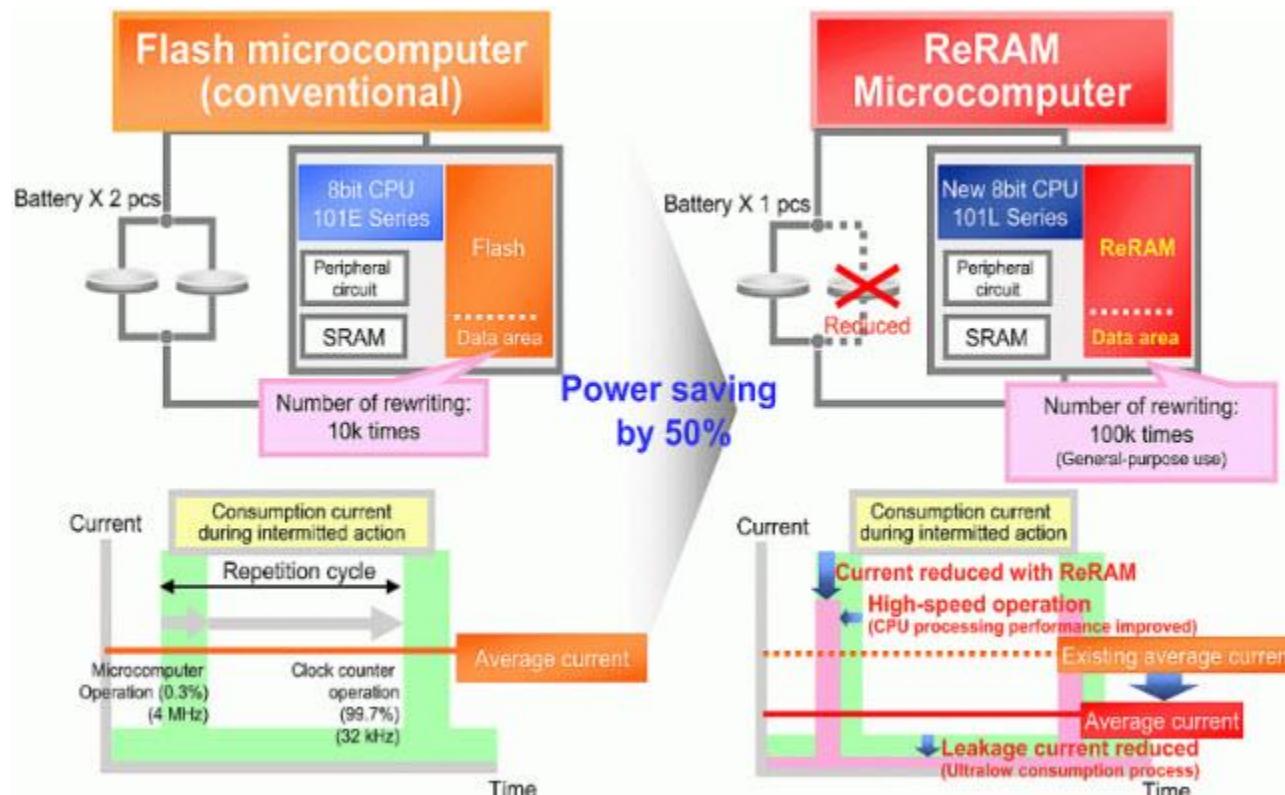
Density	32Gb
Cell Size	24nm x 24nm
Die Size	130.7mm <sup>2</sup>
Interface	NAND-Compatible
Page Size	2KB
Read Latency	40us
Write Latency	230us



T-Y Liu et al (Sandisk, Toshiba), ISSCC 2013

# First Commercial Oxide ReRAM Product

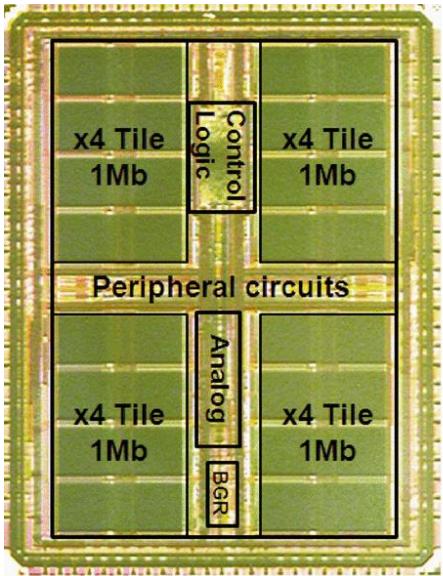
- Panasonic MN101L ReRAM MCU
- Power and time saving over flash MCU



\* Please note that these values are subject to change without prior notice.

# Significant CBRAM Macro Demos

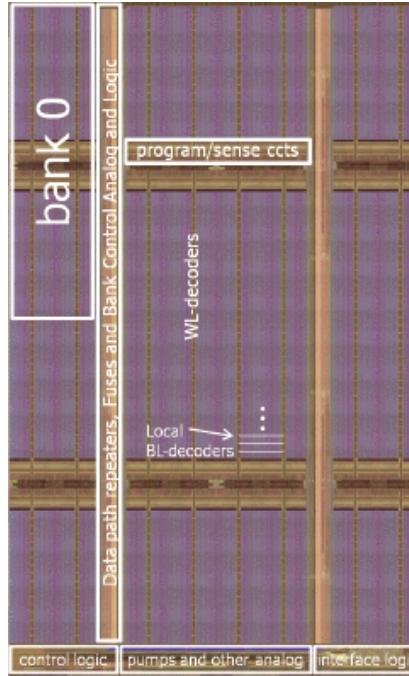
## Sony 4MB High R/W CBRAM Macro



Capacity	4 Mb
Tile	256Kb
Process	180nm CMOS
Chip size	6.8x5.26mm 35.8 mm <sup>2</sup>
Cell architecture	1T-1R
Cell size	2.24 $\mu\text{m}^2$
Power Supply	3.3 V, 1.8 V
Memory / IF clock	125MHz
Read Size, Throughput	128Byte 2.3GB/s
Program Size, Throughput	16Byte 216MB/s

Record Throughput

## Sony/Micron 16 Gb CBRAM Macro

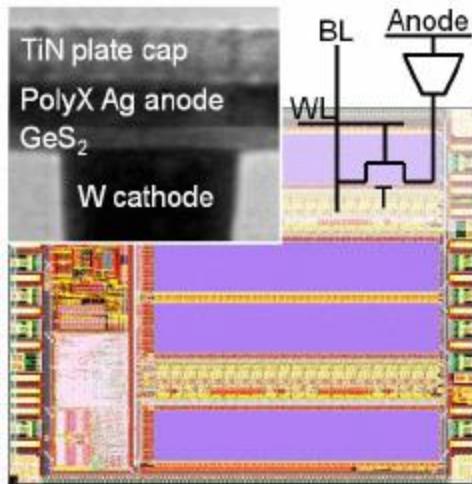


Summary Table					
Density	16 Gb				
Tech node (nm)	27				
Cell Size (nm <sup>2</sup> )	4374 (6F <sup>2</sup> )				
Die Size (mm <sup>2</sup> )	168				
Selector	Buried WL MOS selector				
Read Performance	<table border="1"> <tr> <td>BW (MB/s)</td><td>1000</td></tr> <tr> <td>Latency (uS)</td><td>2</td></tr> </table>	BW (MB/s)	1000	Latency (uS)	2
BW (MB/s)	1000				
Latency (uS)	2				
Write Performance	<table border="1"> <tr> <td>BW (MB/s)</td><td>200</td></tr> <tr> <td>Latency (uS)</td><td>10</td></tr> </table>	BW (MB/s)	200	Latency (uS)	10
BW (MB/s)	200				
Latency (uS)	10				

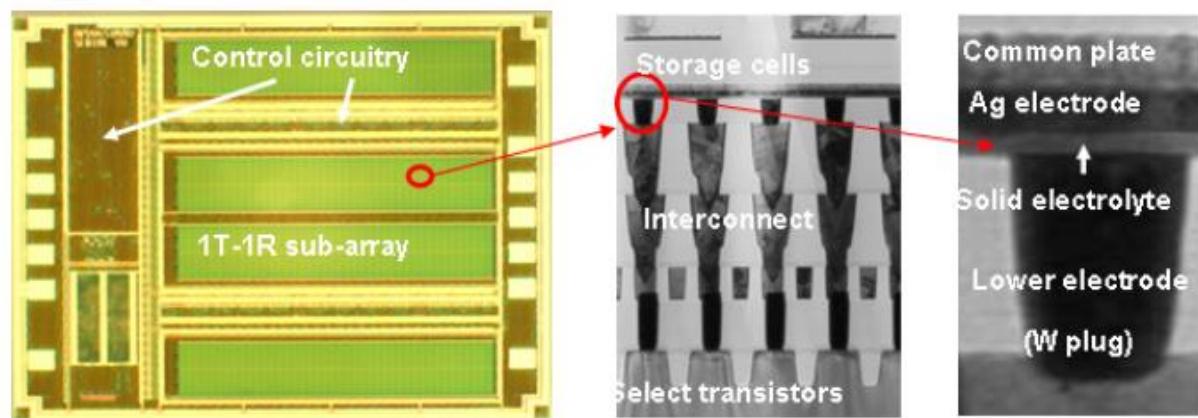
R Fackenthal et al (Micron, Sony), ISSCC 2014

# First Commercial CBRAM Product

- Available 2012 by Adesto Tech
- Ag/GeS<sub>2</sub>/W cell (Gen 1)
- Integrated with BEOL of Altis CMOS
- I<sup>2</sup>C and SPI-based serial memories, up to 512kbit
- 25μs byte write
  - >100x improvement over similar EEPROM



**adesto**<sup>TM</sup>  
TECHNOLOGIES



# Outline

- Intro to ReRAM Device Technology
- 3D ReRAM Technology
- 3D ReRAM Challenges
- 3D ReRAM Applications
- Summary and Future Outlook

# 3D Schemes

## Two Main Schemes:

### **1. 3D Crosspoint**

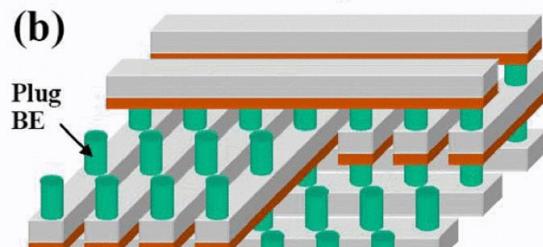
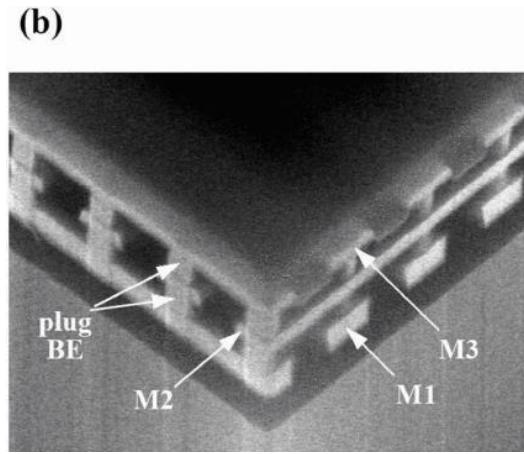
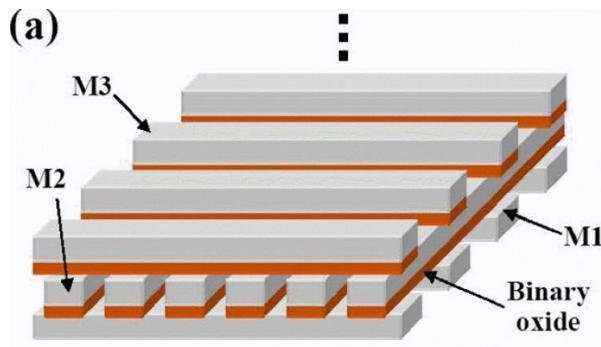
- **Straightforward: layer the 2D crosspoint**
- **Repeats process sequence N times for N layers**
- **Easier to fabricate reliable cell and select device**
- **Best performance**
- **High cost for large stacks**

### **2. Vertical RRAM (VRRAM)**

- **Memory layers deposited first without lithographic definition**
- **High aspect ratio vertical holes etched in a layered structure**
- ***Number of critical masks independent of layers***

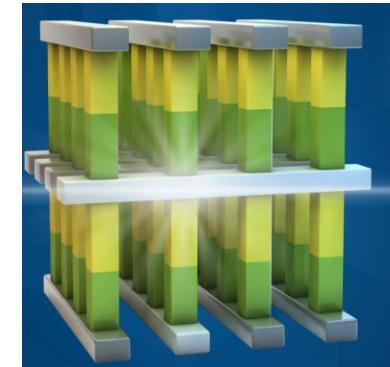
# Layered Crosspoint Arrays

- Simplest and earliest method of 3D monolithic ReRAM
- 2 layer stack ReRAM demonstrated IEDM 2005 by Samsung
  - Many prototypes demonstrated since
- Similar architecture of recently publicized: Intel/Micron “3D Xpoint” memory



IG Baek (Samsung) IEDM 2004

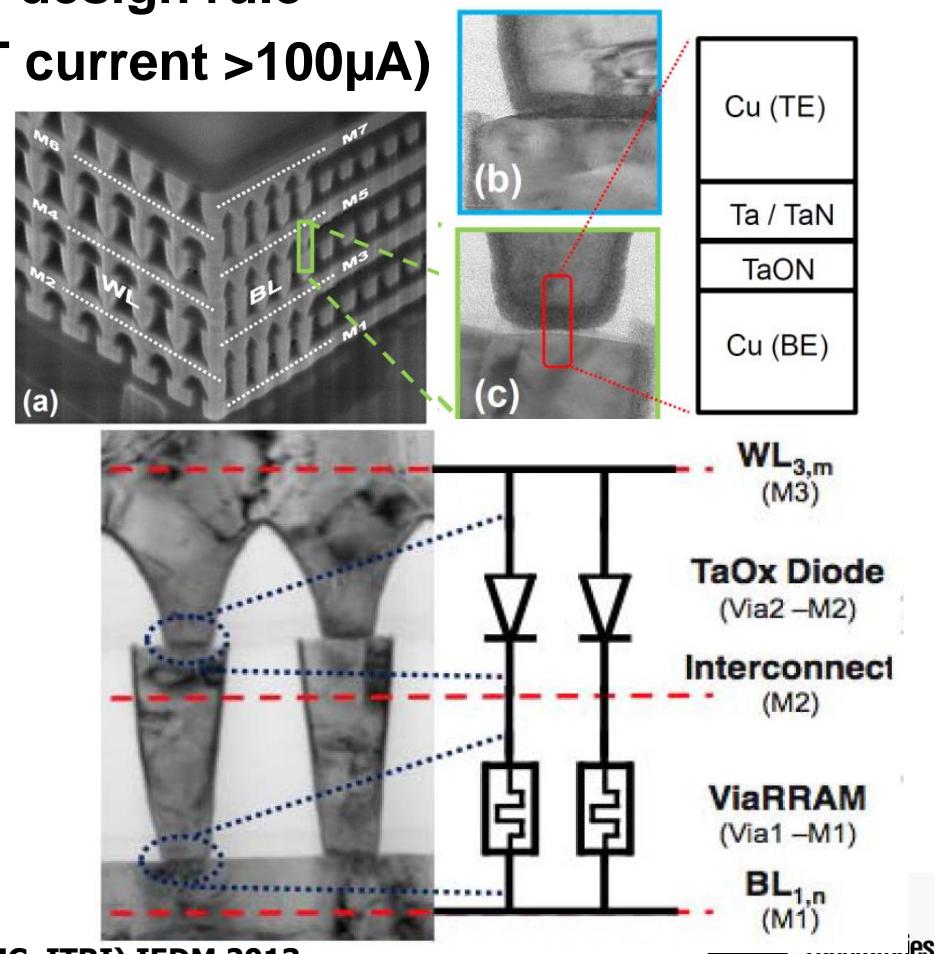
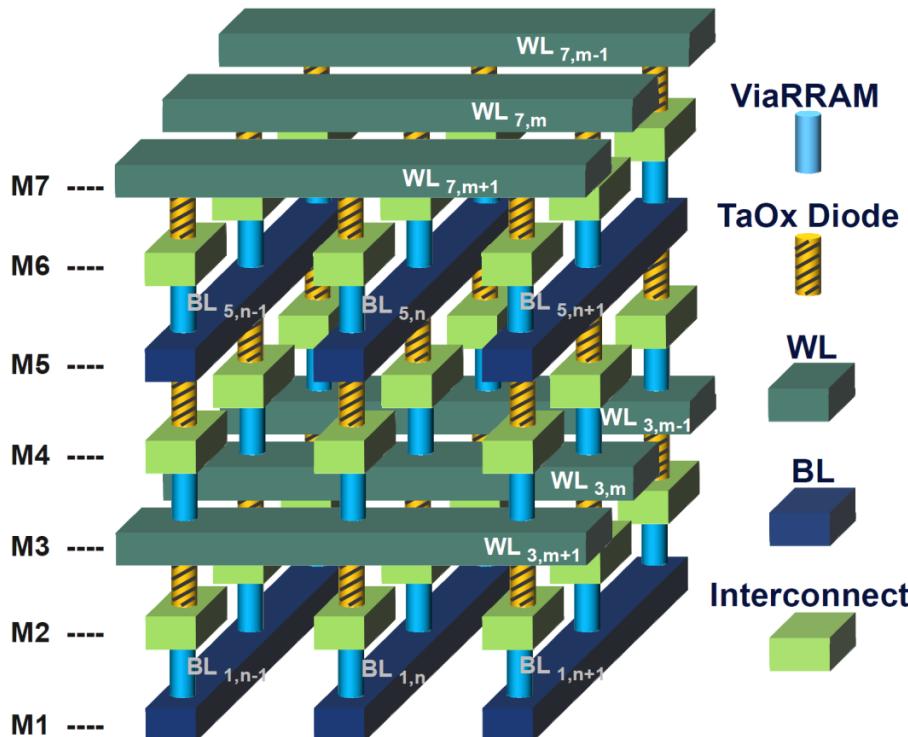
**Intel/Micron 3D Xpoint**  
(Press Release Picture)



intel.com

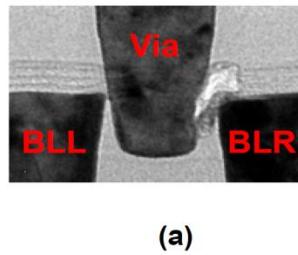
# Layered Crosspoint Array: ViaRRAM

- 30 nm x 30 nm “ViaRRAM” cell in TSMC 28nm process
  - True  $4F^2$  unit cell, with  $F$  = design rule
- Unipolar ReRAM cell (RESET current >100 $\mu$ A)

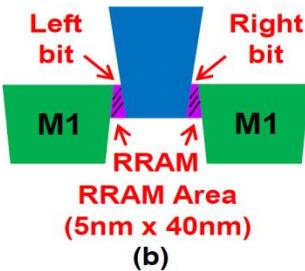


# Layered Crosspoint Array: “Interweaved” Crosspoint Array

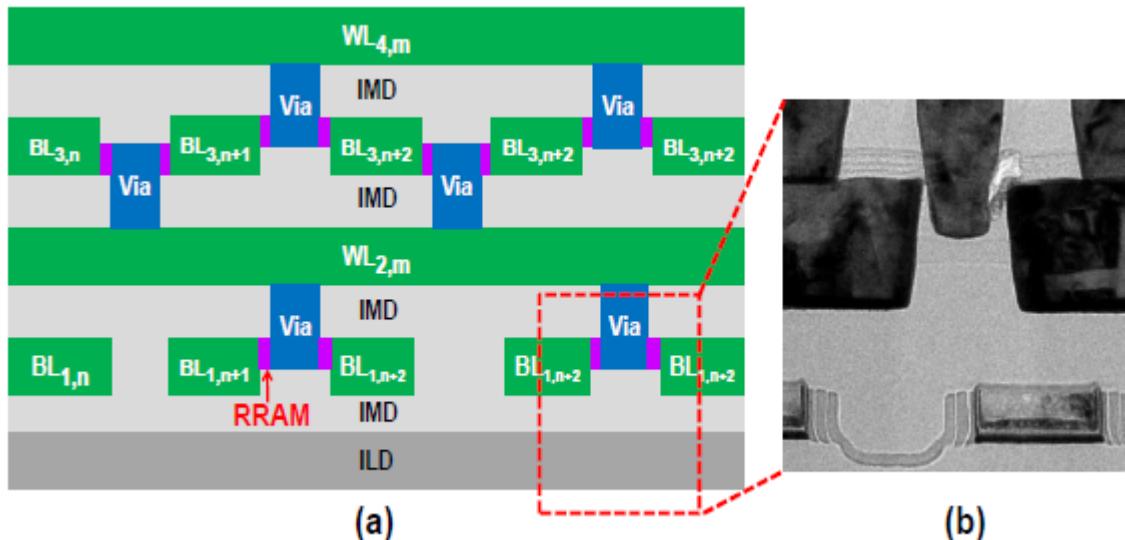
- Scheme enables 2 bits per cell with via between to wires



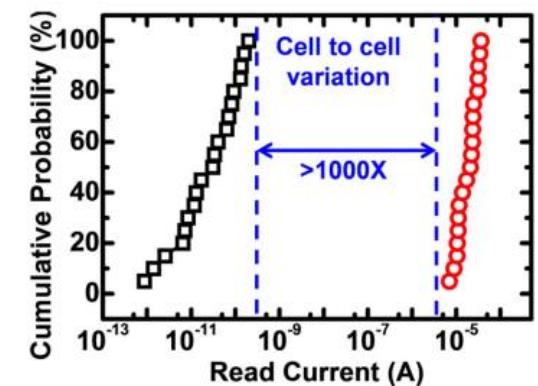
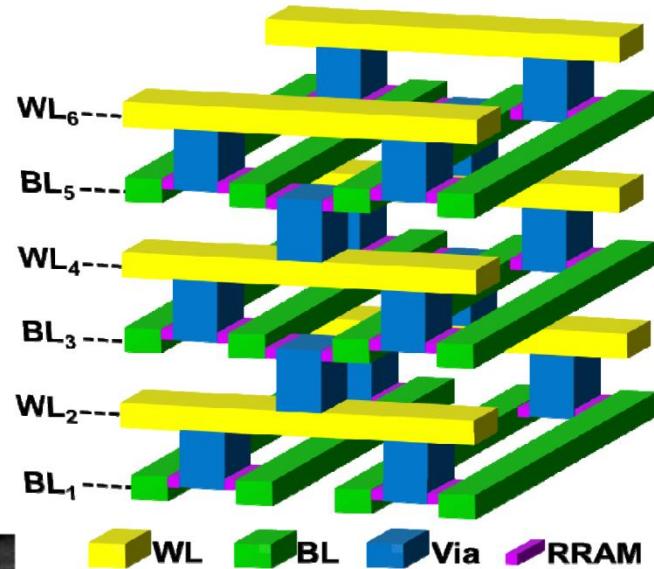
(a)



(b)

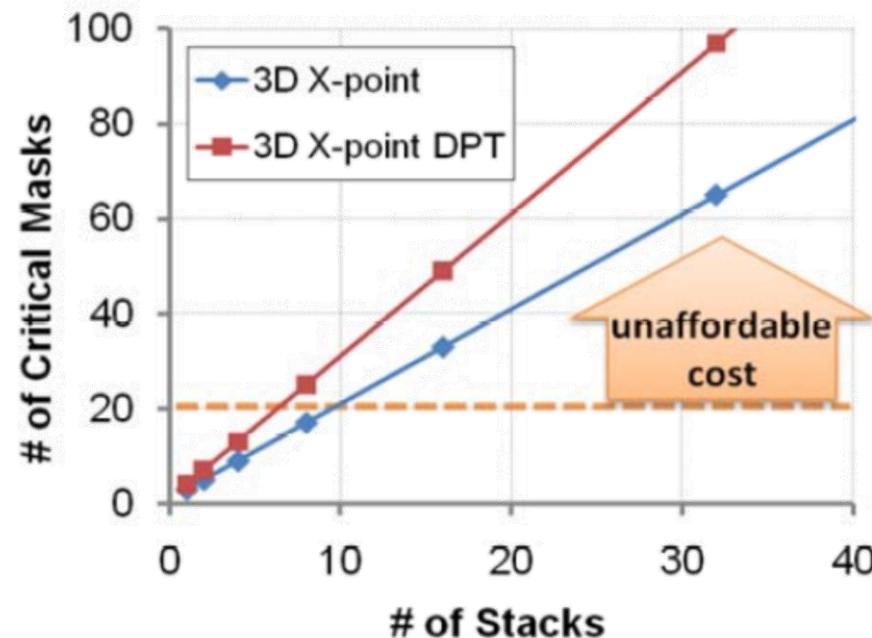


Chin et al (NTHU, TSMC) IEDM 2014



# Problem with Stacking Horizontal Crosspoint Arrays

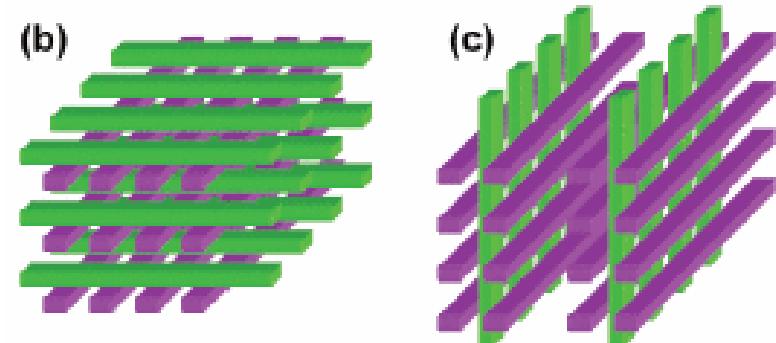
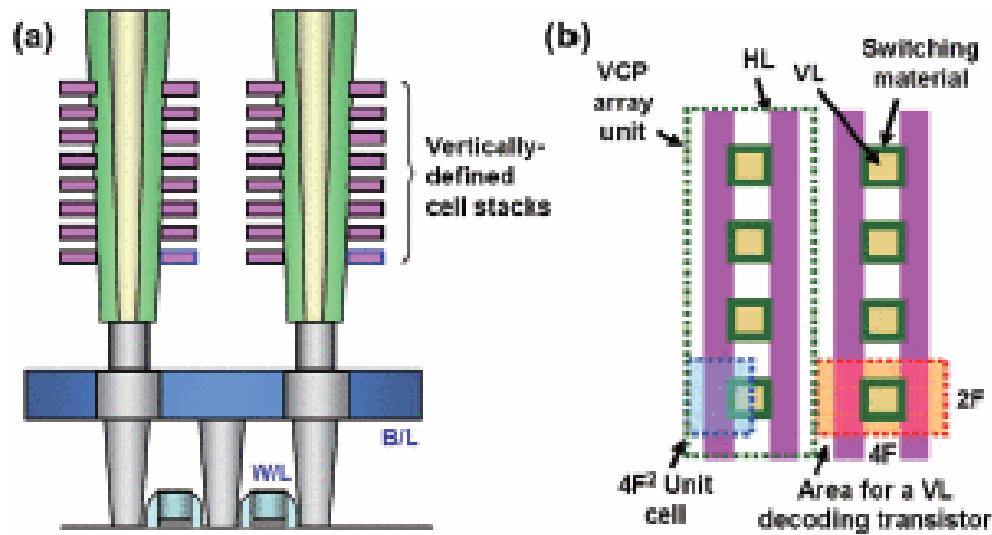
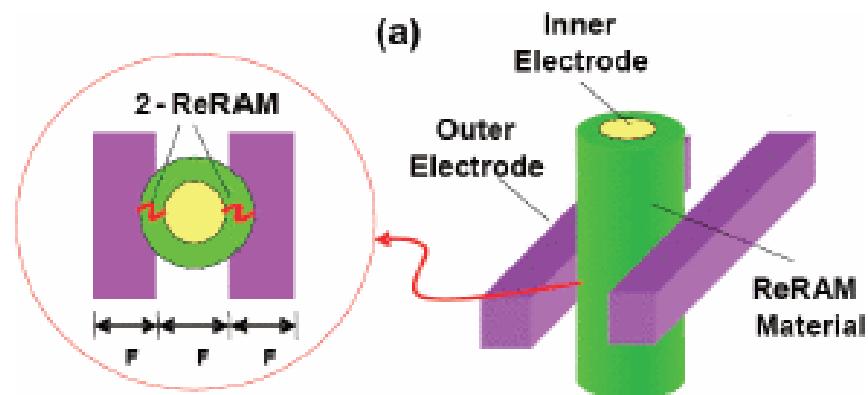
- Horizontal crosspoint stacking not cost effective past ~8 layers
  - Double patterning for HP less than ~40 nm
- No scaling path: doubling number of layers may double critical masks (and cost!)
- Need another method to continue layering...



IG Baek et al (Samsung), IEDM 2011

# Samsung Initial Vertical Architecture

- 2009 VLSI: Samsung presents first vertical RRAM demonstration
- Ru/NiO/(WO<sub>x</sub>)/W cell
- Reset current > 1 mA
  - Due to unipolar cell



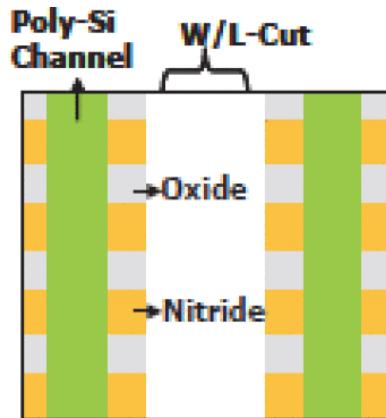
# Samsung Vertical-NAND Flash



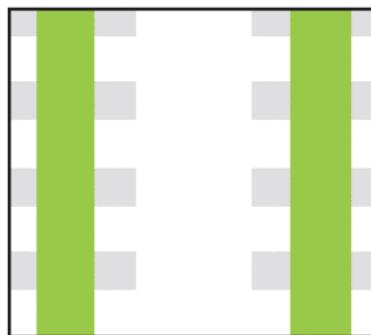
**256 Gbit chip!**  
48 layer, MLC



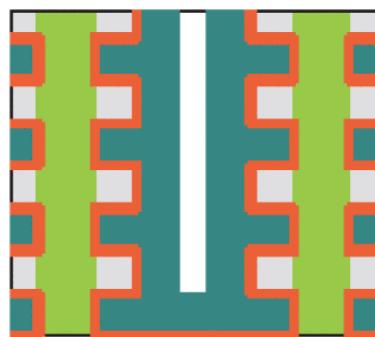
- “Terabit Cell Array Transistor”



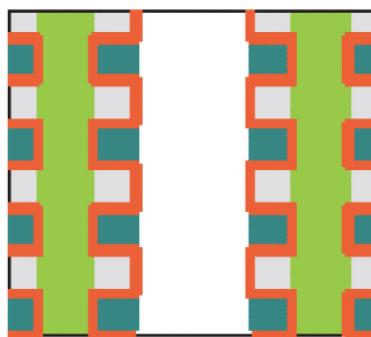
(a) After 'W/L cut' dry etch



(b) Wet removal of nitride

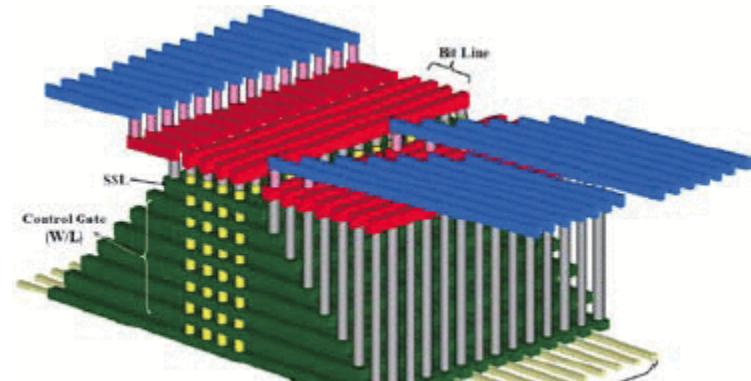


(c) Deposition of gate dielectric and tungsten



(d) Gate node separation

Jang et al, VLSI Tech 2009

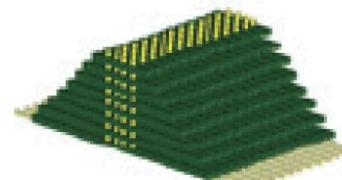


(a) Oxide/Nitride Multi- Layer Deposition

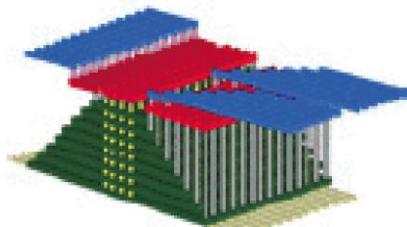
(b) Channel Hole

(c) Gate Pad

(d) W/L Cut Etch

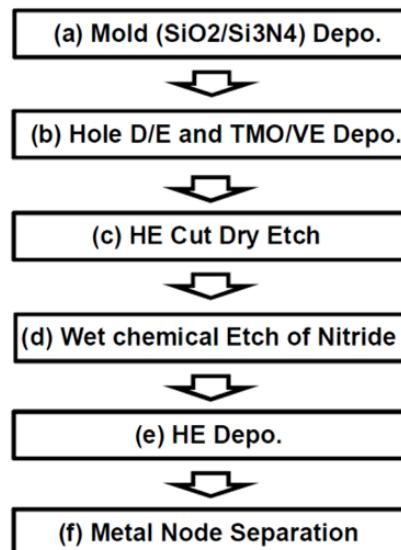
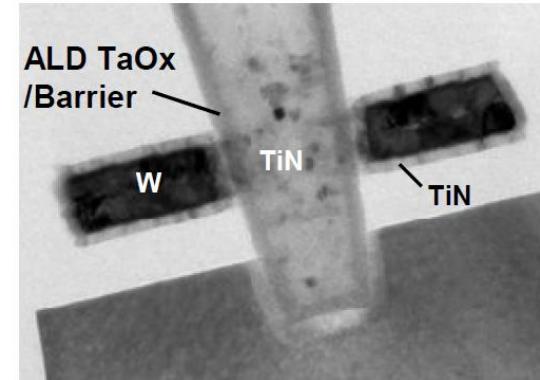
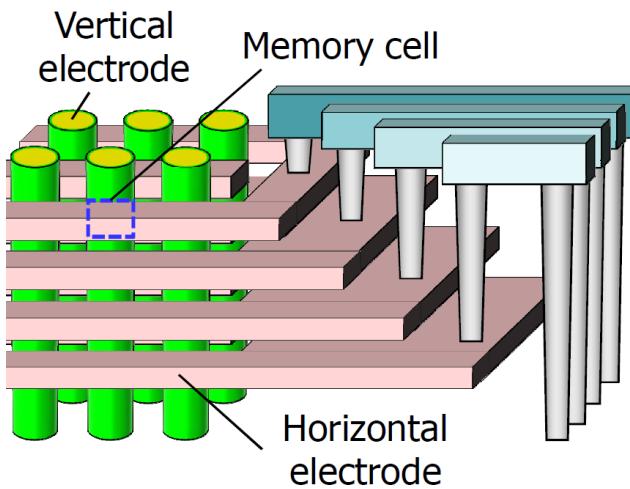


(e) After Gate Replacement Process & CSL Implant

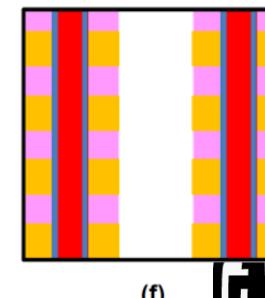
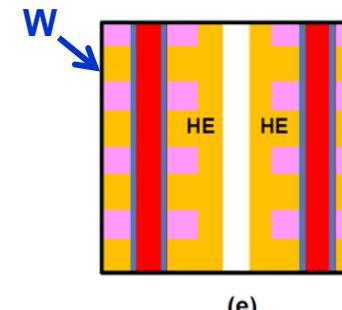
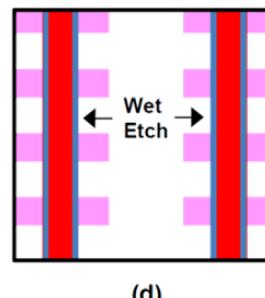
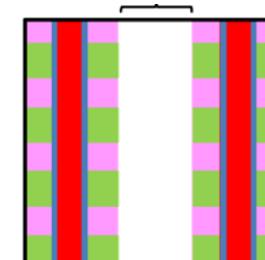
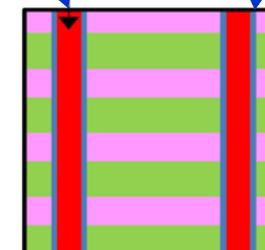


(f) BEOL

# Samsung Vertical ReRAM Process



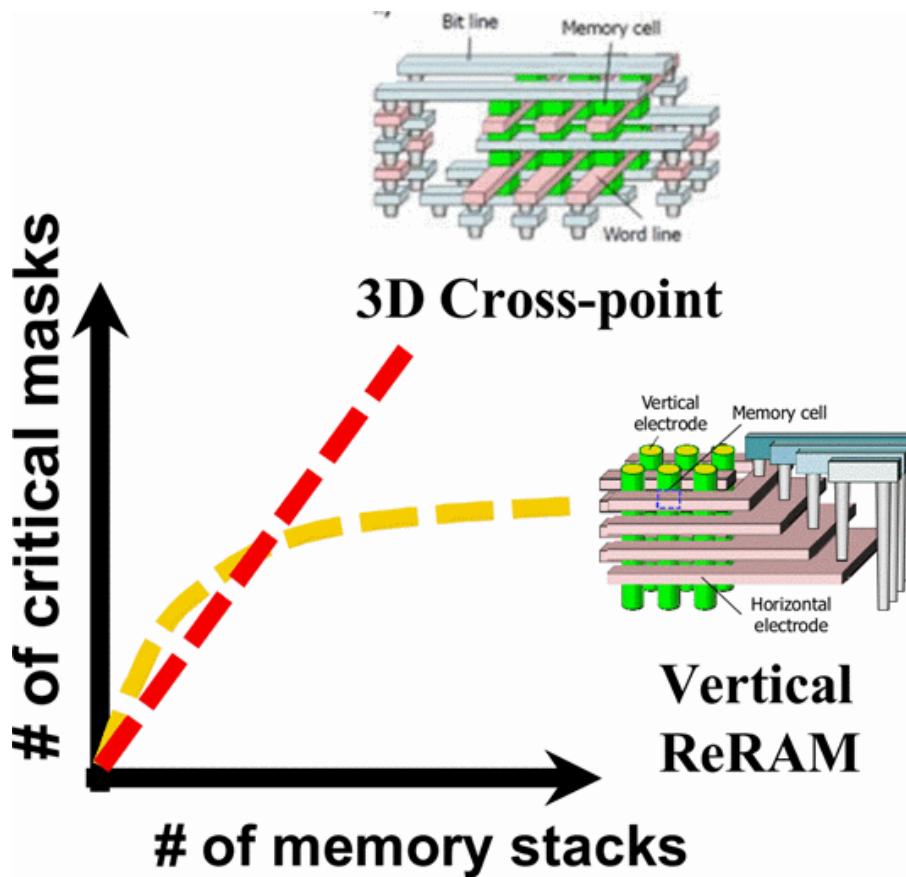
TiN    ALD TaOx ReRAM + Barrier



Does this process look Familiar?

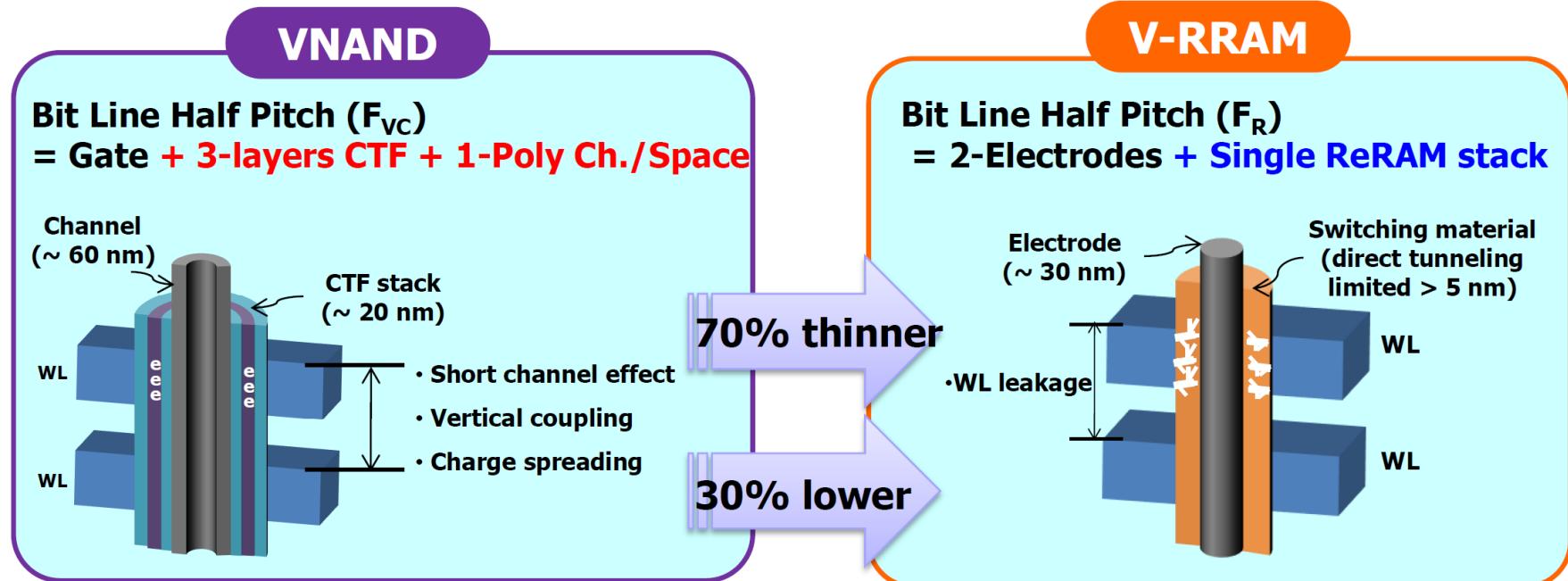
# VRRAM Enables >8 Layer Stack

- Critical masks now do not scale with number of layers
- Without VRRAM,  $\sim 8$  layers is cost prohibitive



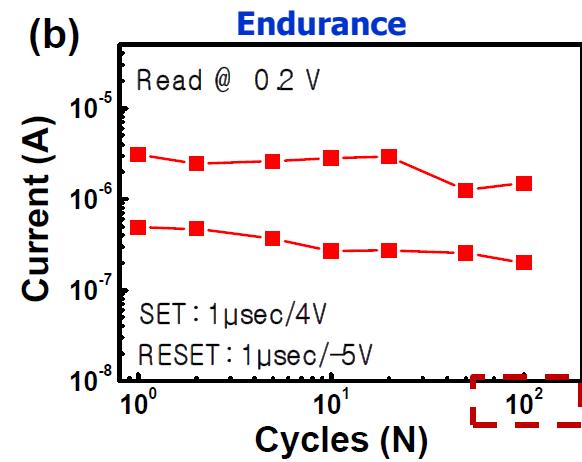
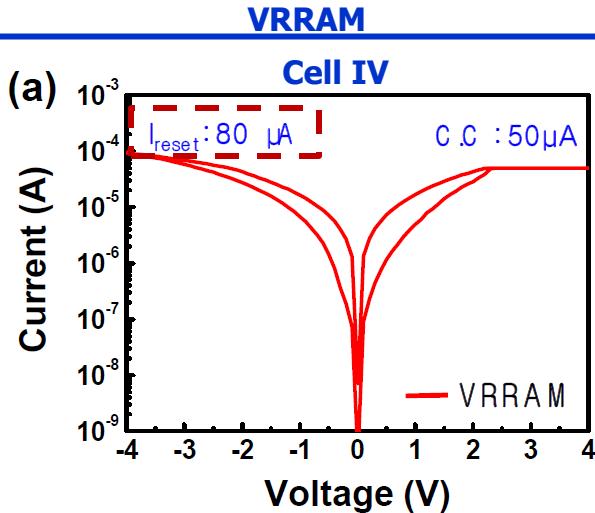
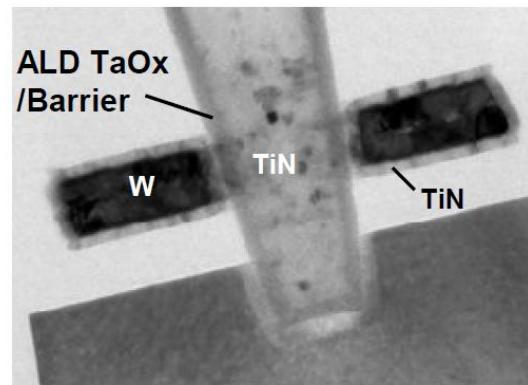
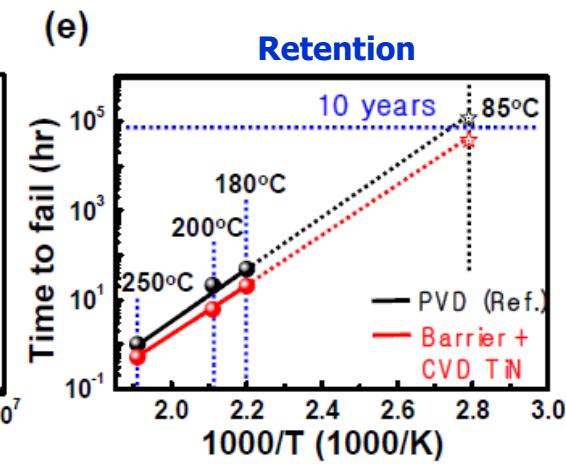
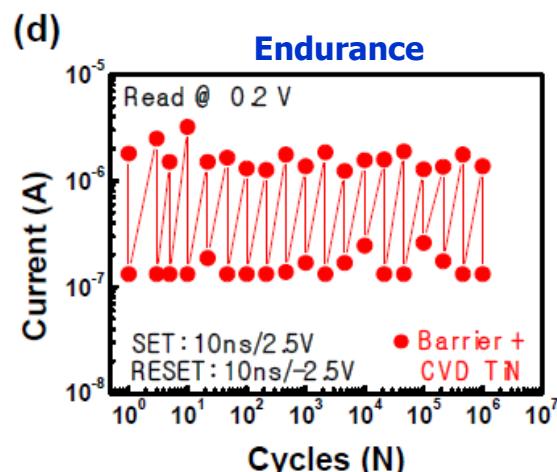
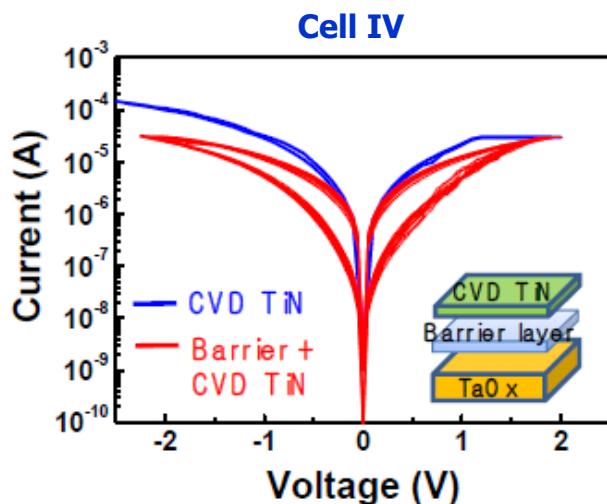
# VNAND versus VRRAM

- Compare Samsung's vertical NAND and ReRAM:
  - ReRAM has a scaling advantage
  - ReRAM is typically faster, lower write energy
  - At <20nm, ReRAM typically has better endurance and retention than equivalent scale NAND Flash cell

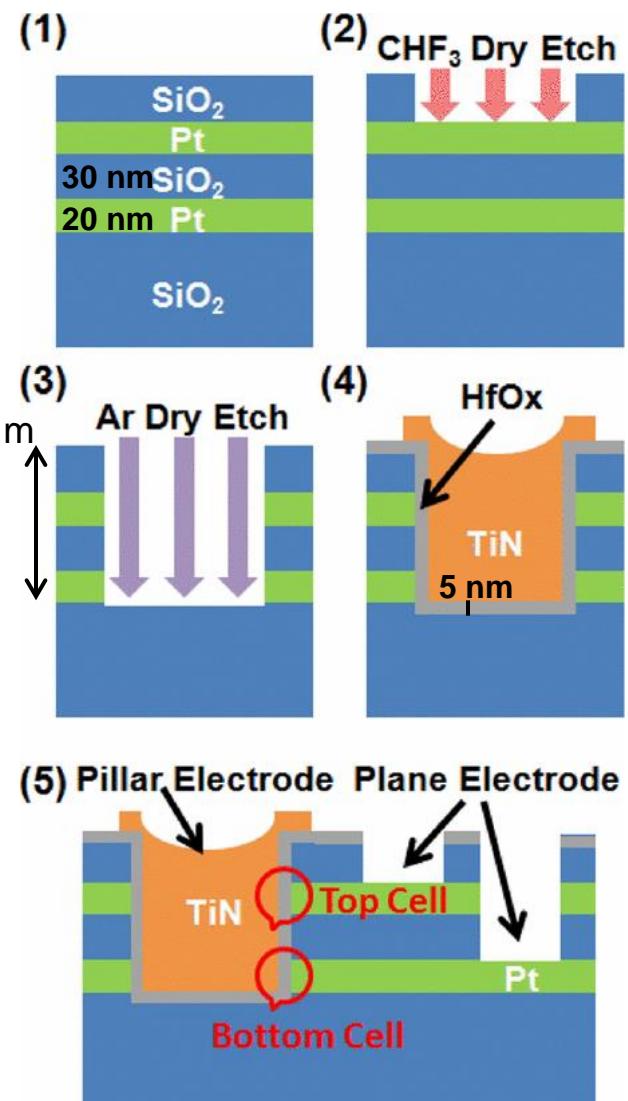
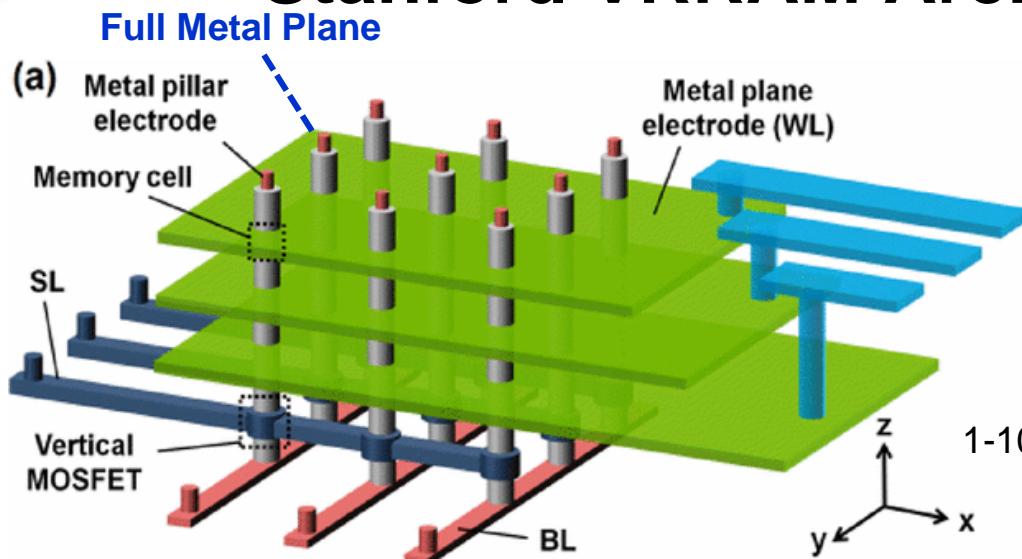


# Samsung VRRAM Device Properties

## "Dash" Control Devices

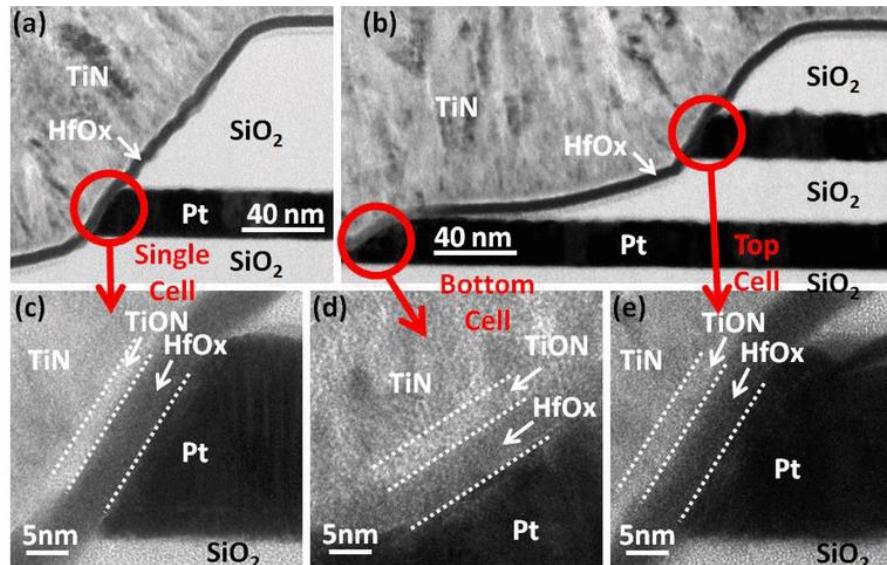
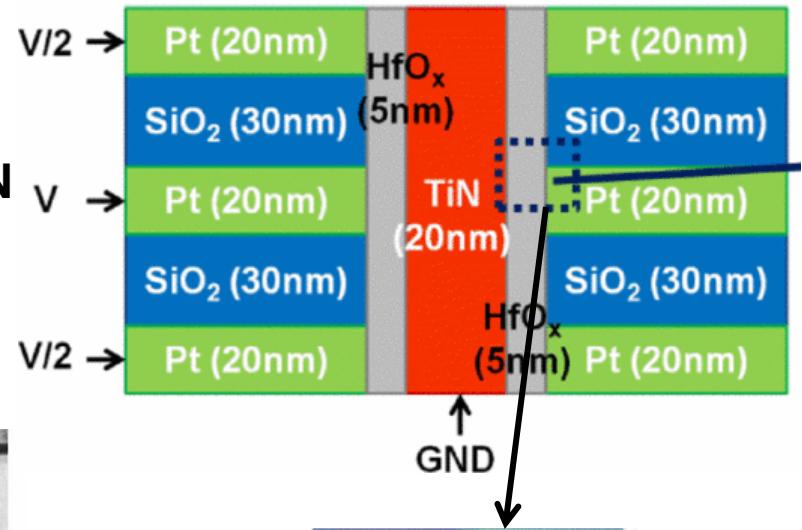


# Stanford VRRAM Architecture



# VRAM Switching Channel Physics

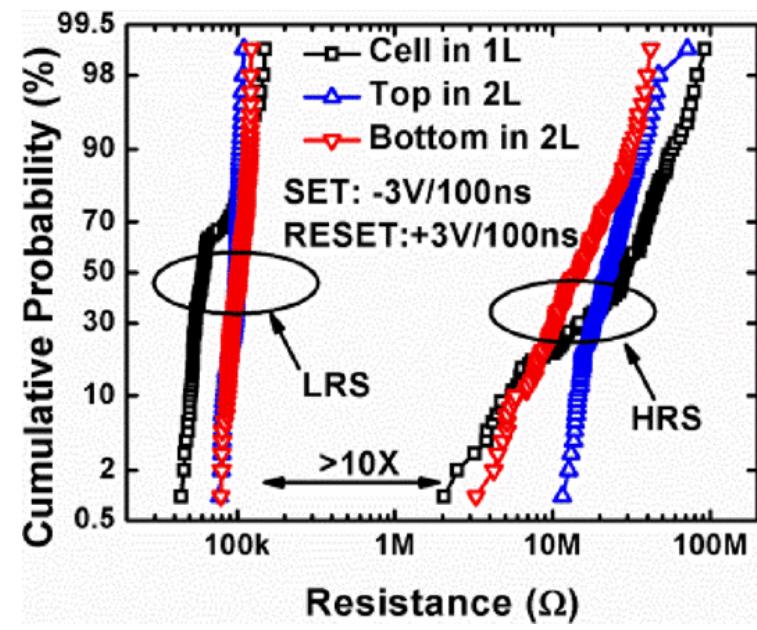
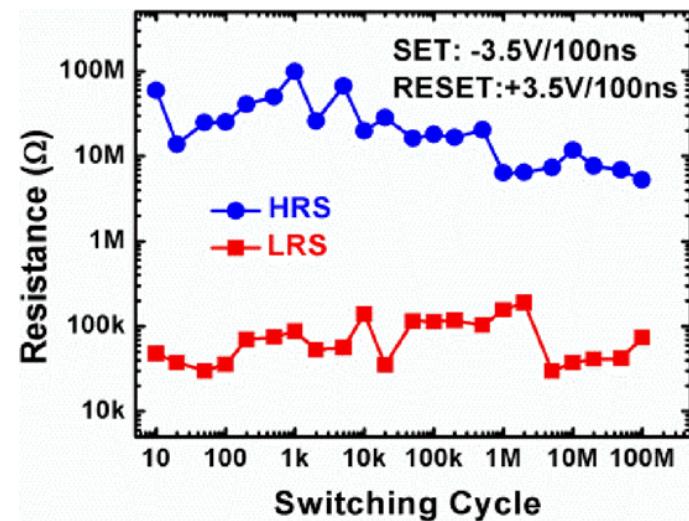
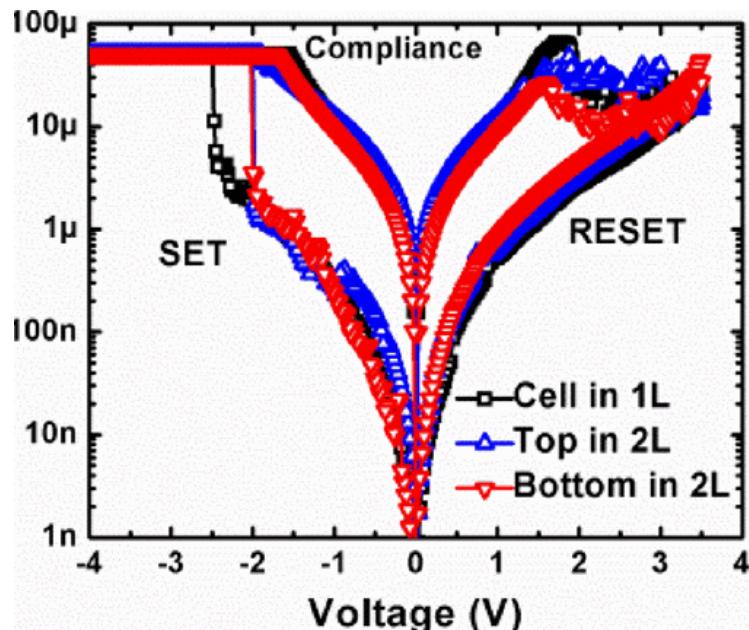
- Switching channel formation altered by vertical structure
- TiON forms between HfO<sub>x</sub> and TiN
  - Increases cell resistance



Switching channel forms on corner

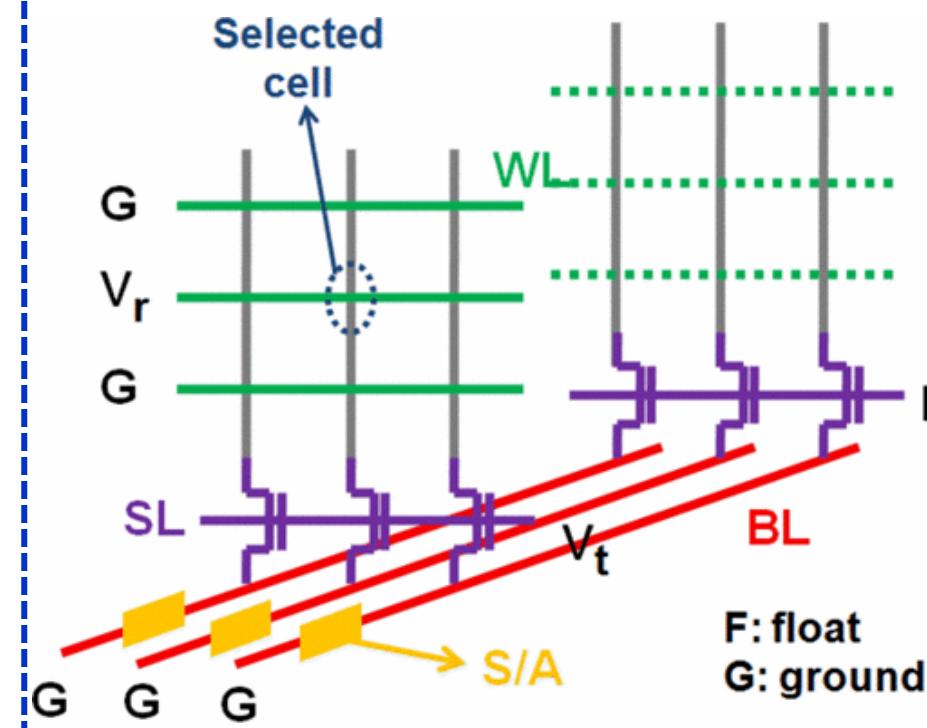
# Stanford VRRAM Device Properties

- One and two layer prototypes
  - Similar properties for both layers
- $10^8$  cycles endurance
- $R_{OFF}/R_{ON} > 10$  (with spread)
- $I_{RESET} \sim 50 \mu A$ : improved but want lower
- Retention 28 hrs @ 125°C

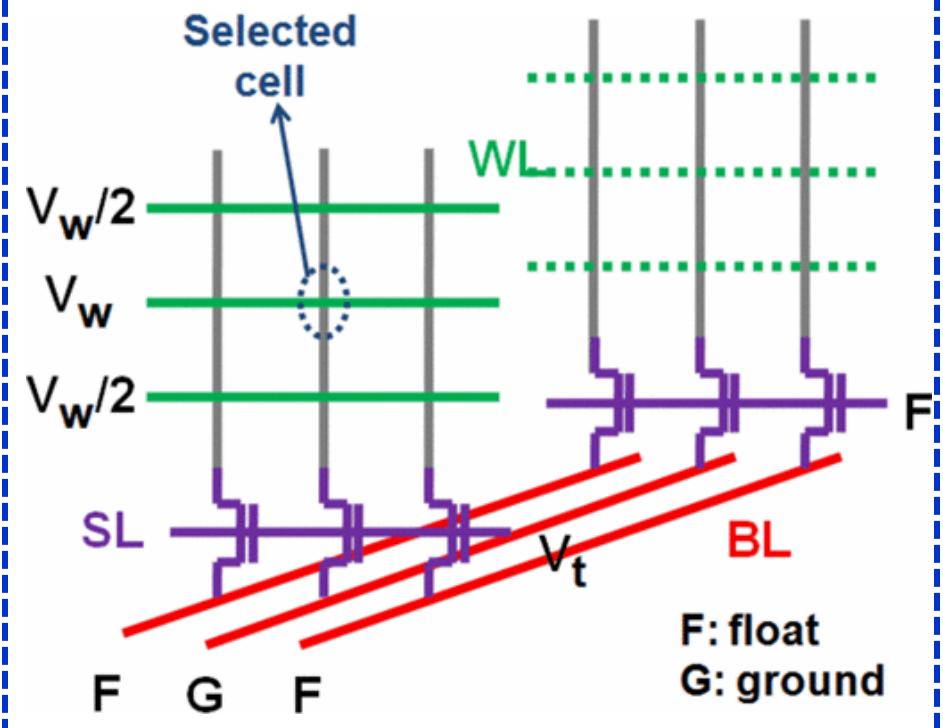


# VRRAM Array Read/Write

Read Scheme



Write Scheme ( $V_w/2$ )



# Outline

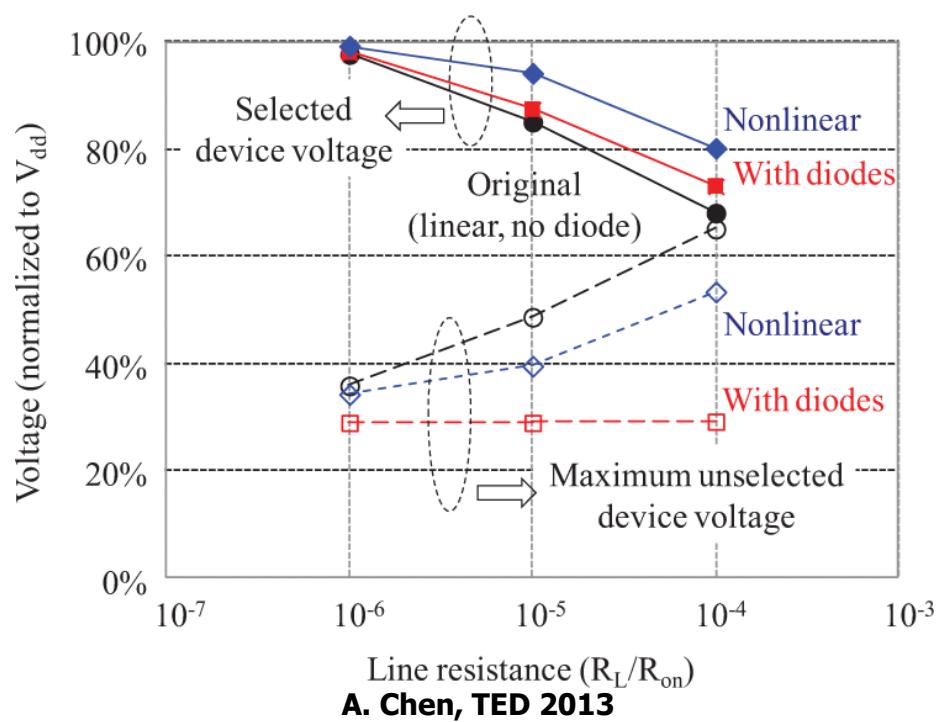
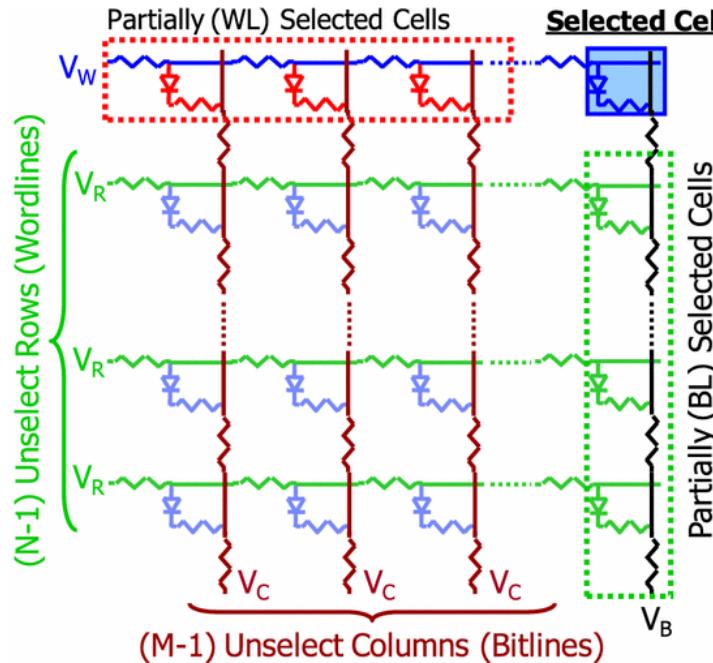
- Intro to ReRAM Device Technology
- 2D Resistive Crossbar Memories
- 3D ReRAM Technology
- 3D ReRAM Challenges
- 3D ReRAM Applications
- Summary and Future Outlook

# Key Challenges for 3D ReRAM

- **Sneak paths and array parasitics**
  - Both can limit the number of devices per row/col
  - High nonlinearity of I-V to avoid sneak paths
  - Low current ( $<10 \mu\text{A}$ ) / high resistance to maintain read/write margin
  - Parasitic capacitance increases rise time
- **Must maintain basic cell performance**
  - Endurance:  $10^3$  to  $>10^8$  (depends on application)
  - Retention:  $> 10$  years at  $85^\circ\text{C}$
- **Device parametric variability**
- **Yield challenges**

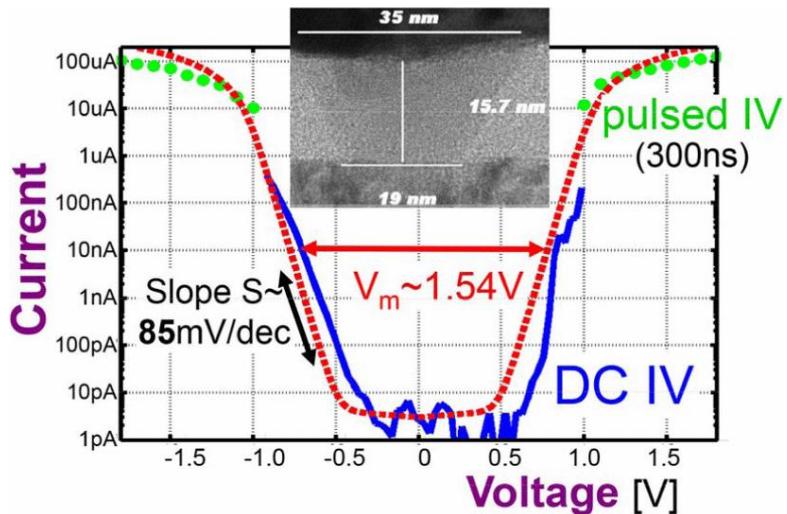
# Sneak Paths

- Similar problem in 2D and 3D crossbars:
  - Density limited if single transistor per cell required
  - Unselected and partially selected allow current flow
  - Interferes with read and write operations
- Solution: inline select device or built-in cell IV nonlinearity



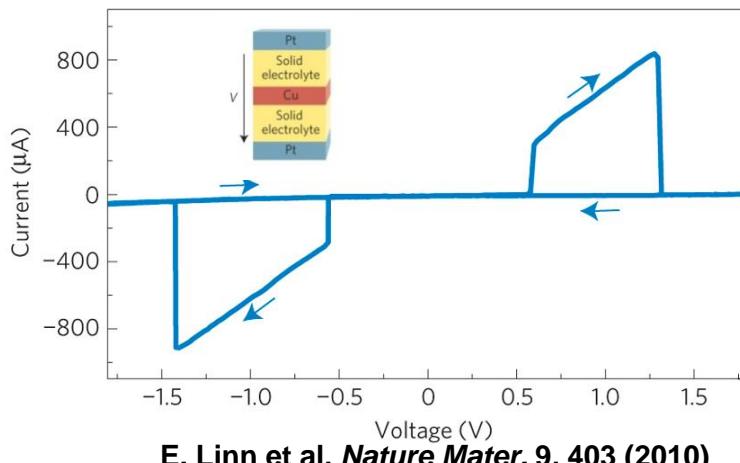
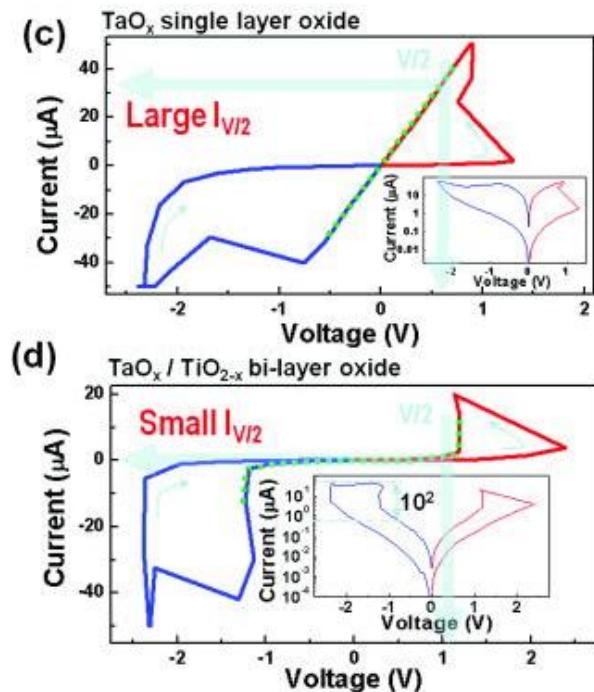
# Select Device

- In-line Schottky and pn diodes
- In-line threshold switch; MIT switch
- Complementary resistive switch (CRS)
- Mixed Ionic Electronic Conductor (MIEC)
- Nonlinear ReRAM cell (may use extra layer)
  - Most compatible with 3D VRRAM



P Narayanan, G Burr et al, JEDS Sept 2015

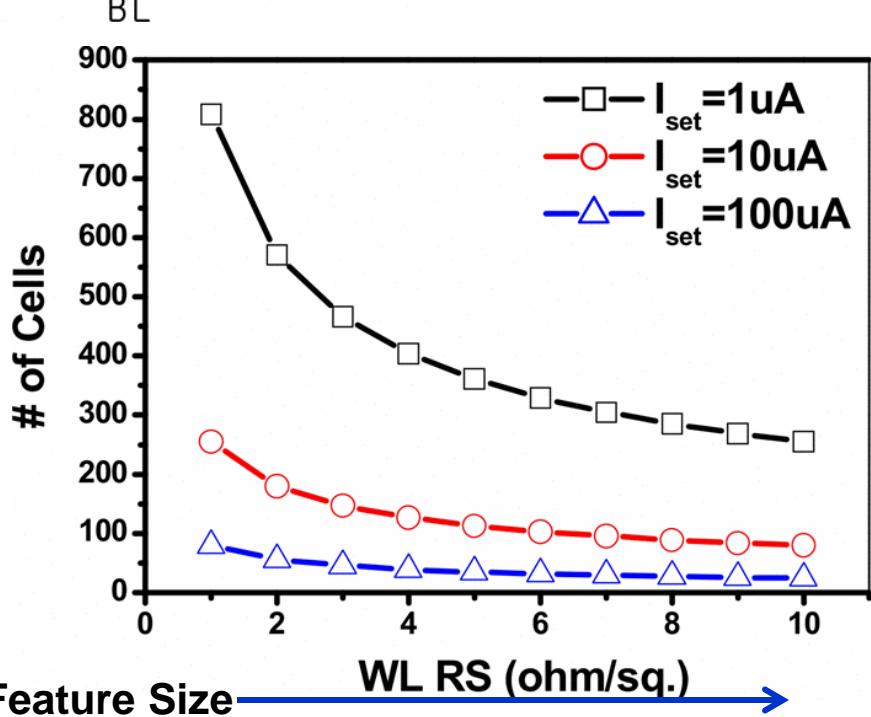
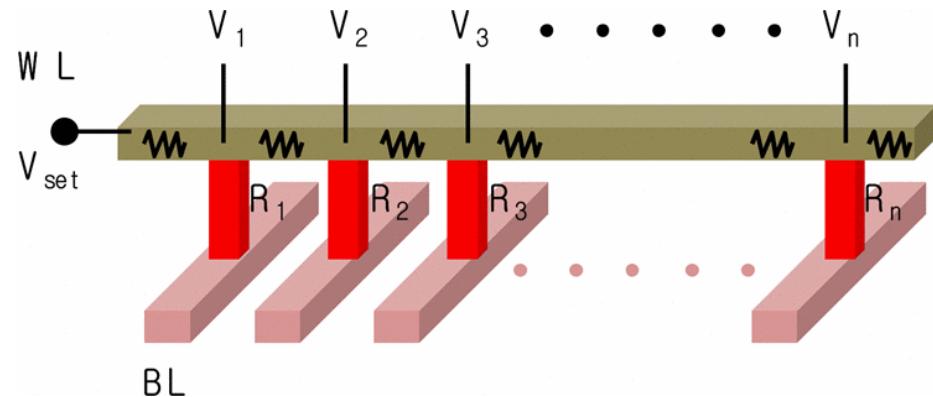
J. Yang et al, APL 100, 113501, 2012.



E. Linn et al, Nature Mater. 9, 403 (2010)

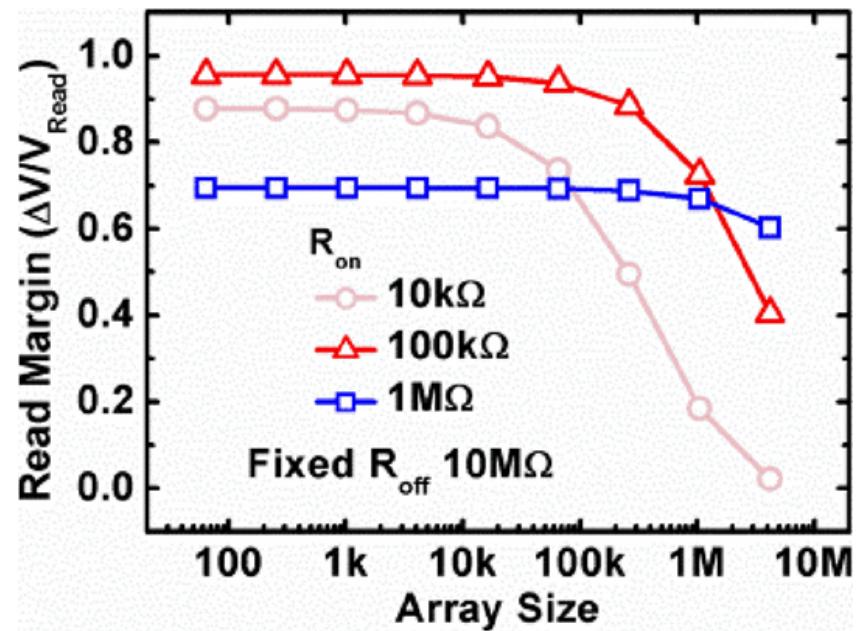
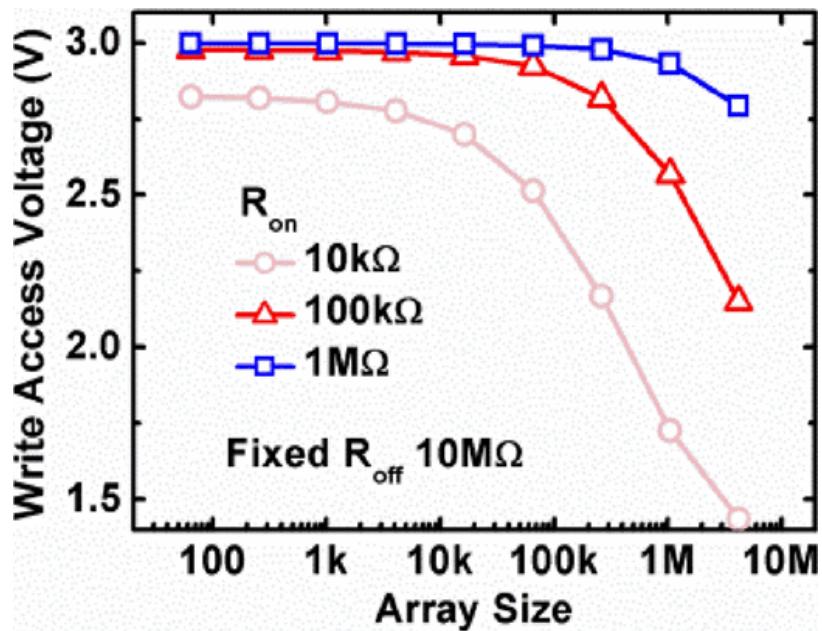
# Why is Low Cell Current Needed?

- $V=IR$  drops across line resistors
  - $R \uparrow$  with scaled lines
- Required write and read voltages set by cell
- Lower cell current  $\rightarrow$  Higher fraction of read/write voltage across selected cell  $\rightarrow$  larger array possible



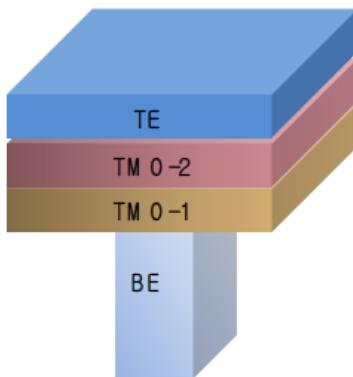
# Cell Resistance

- Increasing resistance helps read and write:
  - Maximize write access voltage (voltage across cell)
  - Maintain high read margin
- Maximize array size to avoid additional overhead circuitry

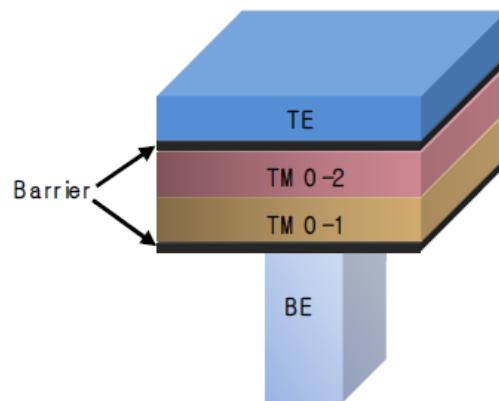


# Low Current ReRAM

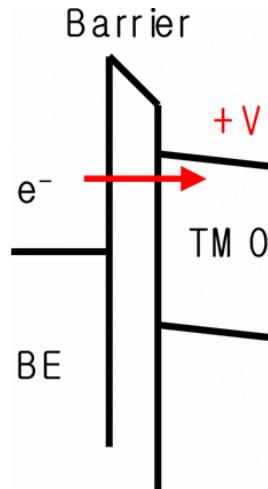
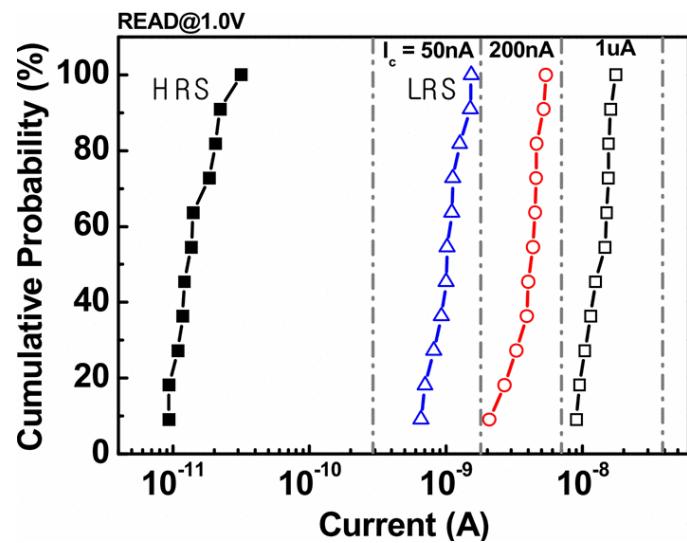
- SG Park et al (Samsung) have proposed a barrier layer inline with the ReRAM cell
- Acts as tunnel barrier
- Sub 1  $\mu$ A MLC operation possible!
- Now need to integrate with VRRAM



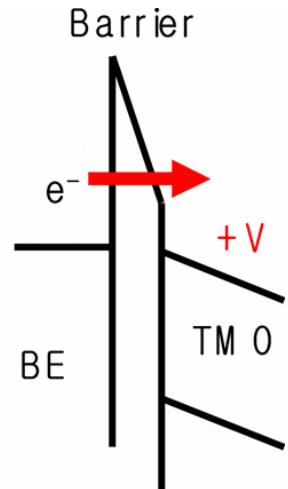
(a) High current cell



(b) Low current cell



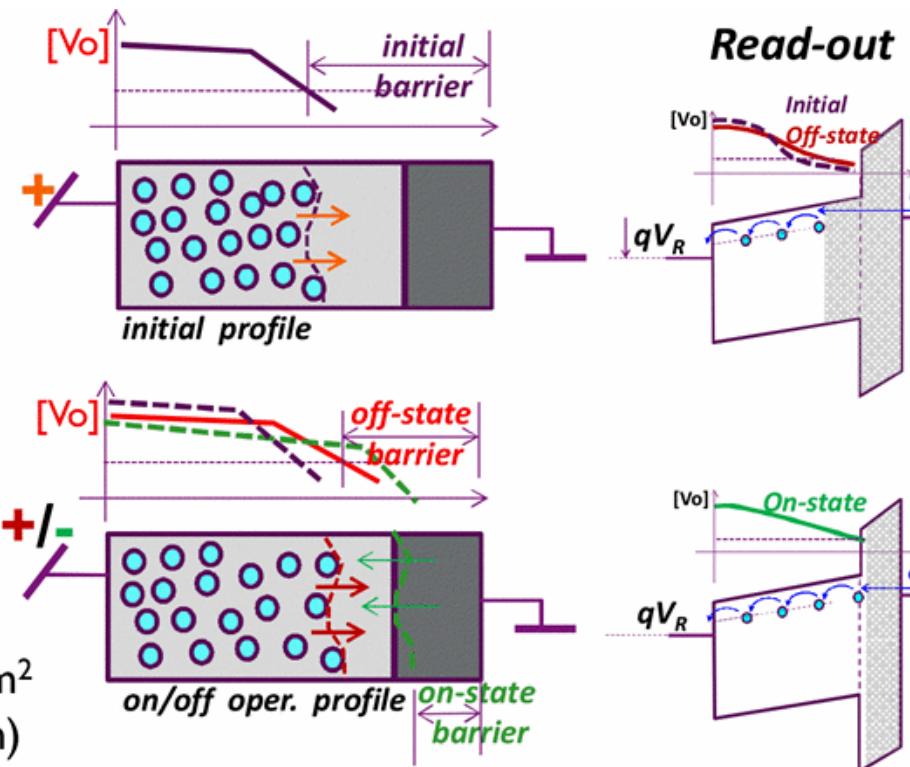
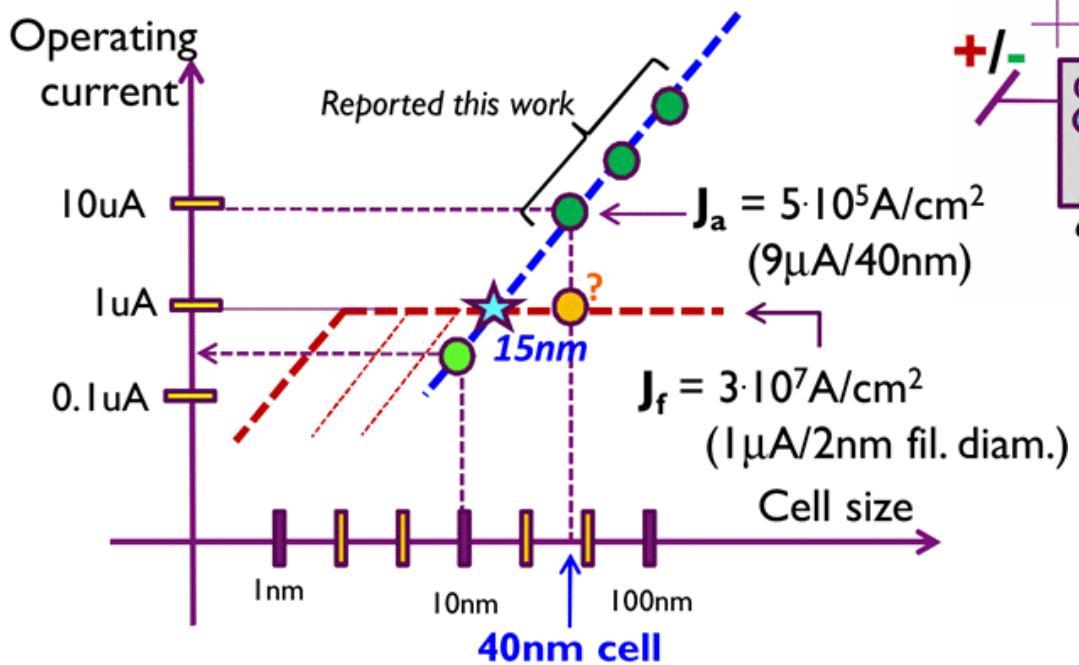
Low voltage



High voltage

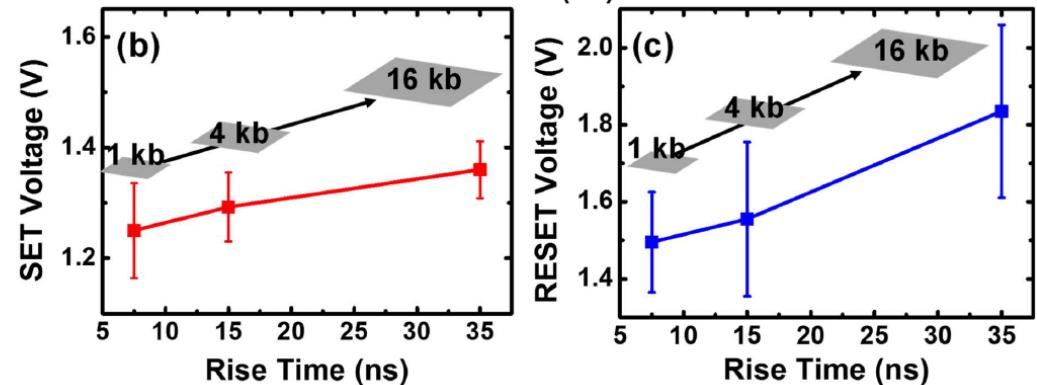
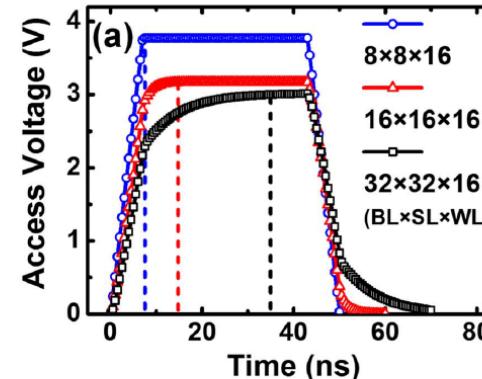
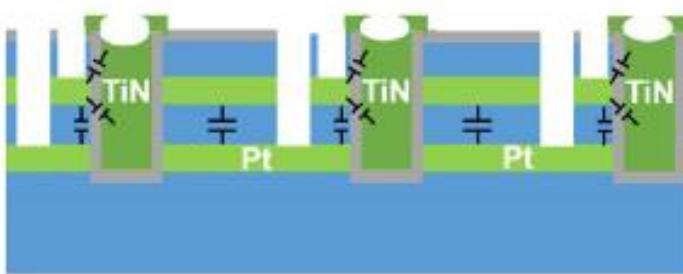
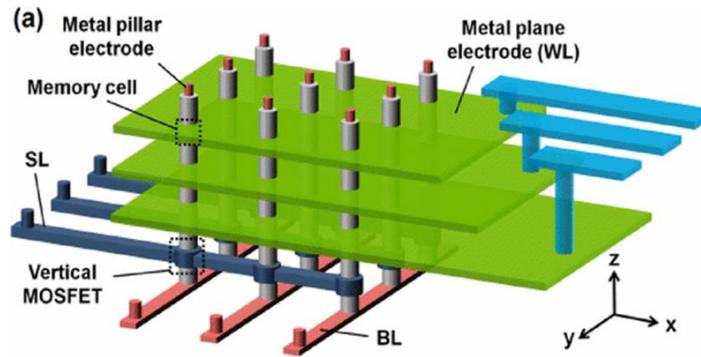
# Low Current ReRAM

- Non filamentary switching
  - Vacancy modulated conducting oxide (VMCO)
- Current scales linearly with device area
  - Sub 1 $\mu$ A in 10 nm cell



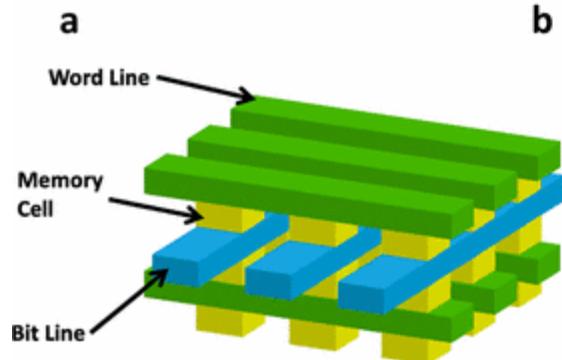
# VRRAM Array Capacitance

- VRRAM architecture adds additional parasitic capacitances
- Parasitic capacitance:
  - Sets max array dimensions
  - Increases energy per read/write
  - Sets lower time limit for read/write operation

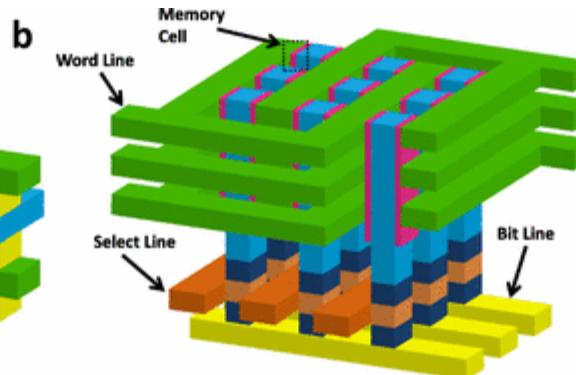


# Effect of Array Parasitics: Comparison of Different 3D Architectures

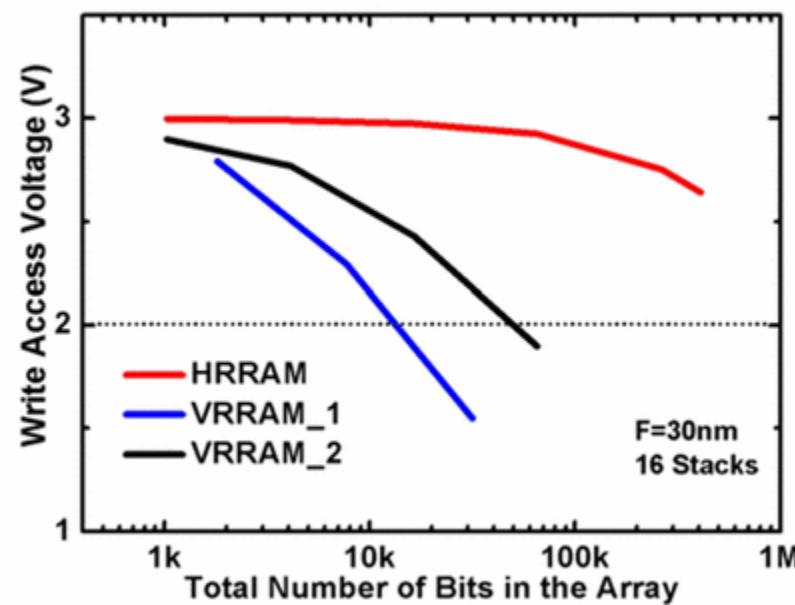
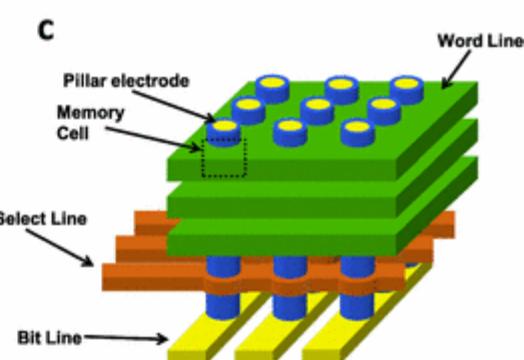
3D Crosspoint  
“HRRAM”



Imec: Etched between pillars  
“VRRAM\_1”

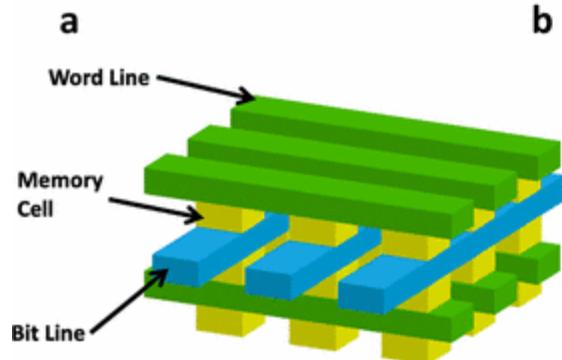


Stanford: Full Metal Planes  
“VRRAM\_2”

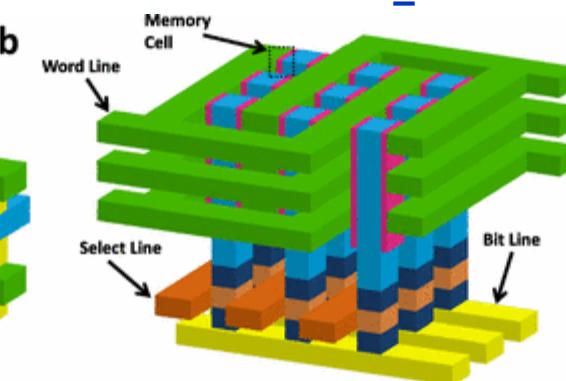


# Effect of Array Parasitics: Comparison of Different 3D Architectures

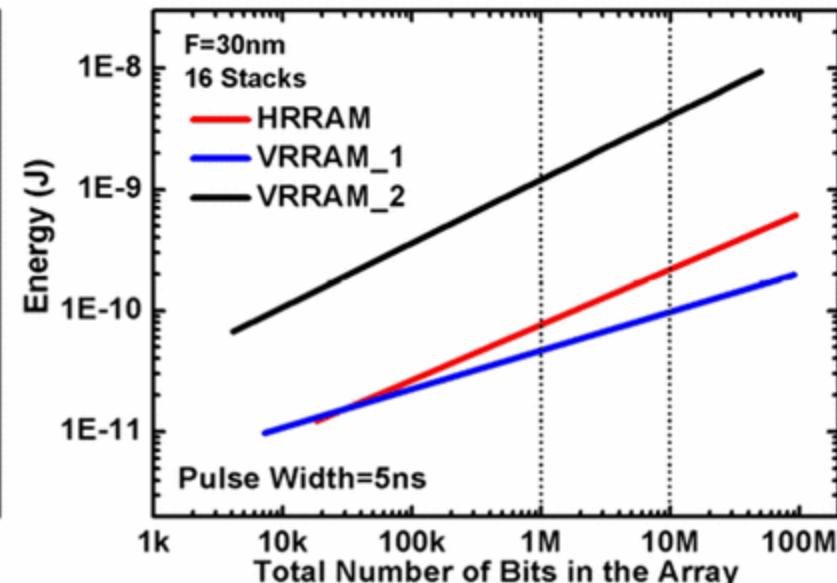
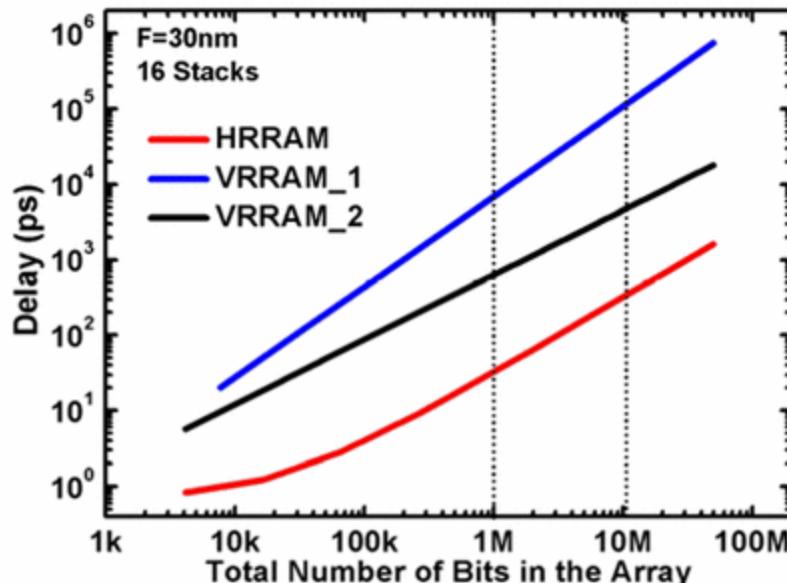
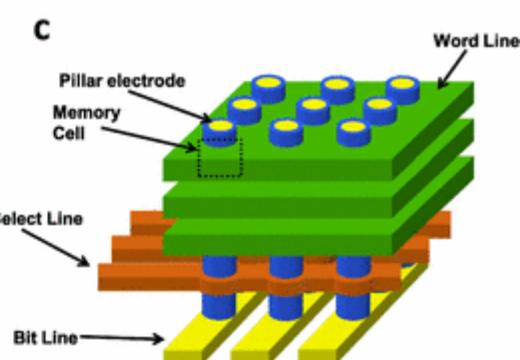
3D Crosspoint  
“HRRAM”



Imec: Etched between pillars  
“VRRAM\_1”



Stanford: Full Metal Planes  
“VRRAM\_2”

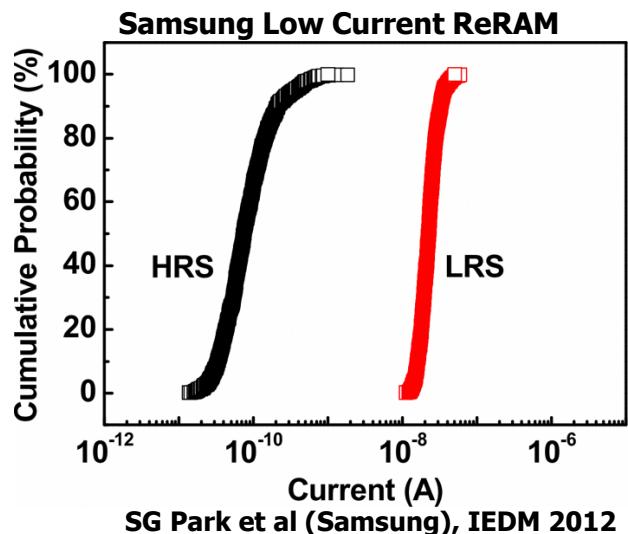
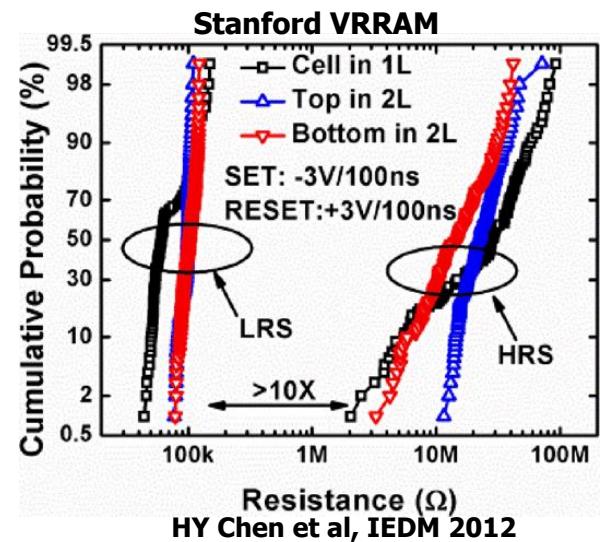


# Summary of 3D Vertical ReRAM Design Tradeoffs

- Maximize Bits per Array
  - Decrease line resistance (increase  $V_W$  across cell) – Note: scaling works against this
  - Increase cell resistance (removes parasitic current)
  - Increase cell or select device nonlinearity (reduce sneak current)
- Maximize Speed
  - Decrease cell resistance
  - Decrease line RC
  - Reduce ReRAM cell dimensions
- Minimize Write Energy
  - Increase cell resistance
  - Decrease line RC
  - Reduce ReRAM cell dimensions
  - Increase cell nonlinearity
- Each affected by write scheme (e.g.  $V/2$ ,  $V/3$ , etc)

# Parametric Variations

- HRS and LRS distributions should not overlap
- Affected by write stochasticity and read noise
- Have been improved by
  - High uniformity film deposition process as ALD
  - Write verify – but cost additional system resources
- Bottom right: HRS/LRS CPD over full 300 mm wafer
  - Good single bit operation
  - Difficult to achieve MLC

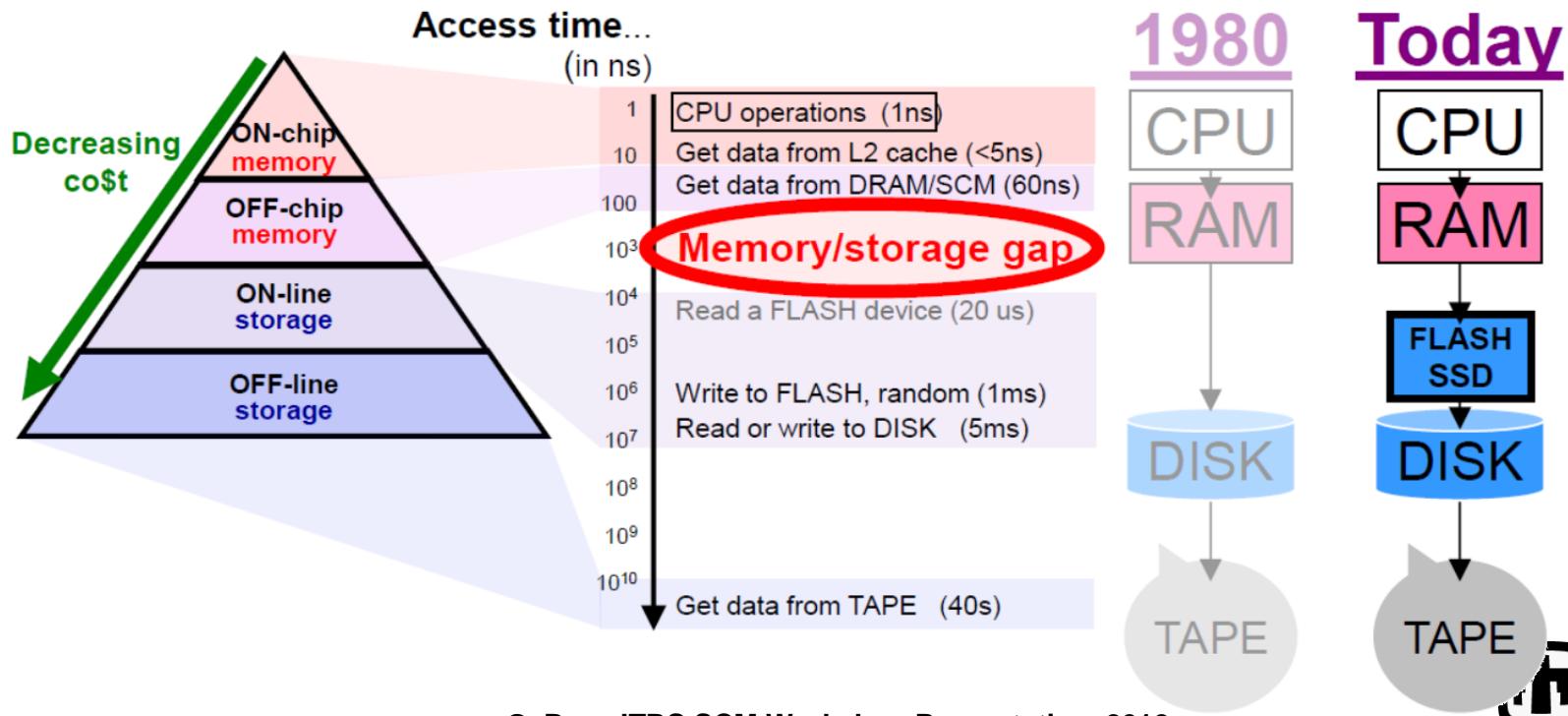


# Outline

- Intro to ReRAM Device Technology
- 2D Resistive Crossbar Memories
- 3D ReRAM Technology
- 3D ReRAM Challenges
- 3D ReRAM Applications
- Summary and Future Outlook

# Storage Class Memory

- Key Observation: DRAM/Main memory 4 orders of magnitude faster than NAND SSD read (6 orders magnitude for HDD)
- Major bottleneck in modern computing – 1000x improvement in datacenter power and footprint possible
- Solve with “storage class memory” that is closer to DRAM
- Can 3D ReRAM solve this?



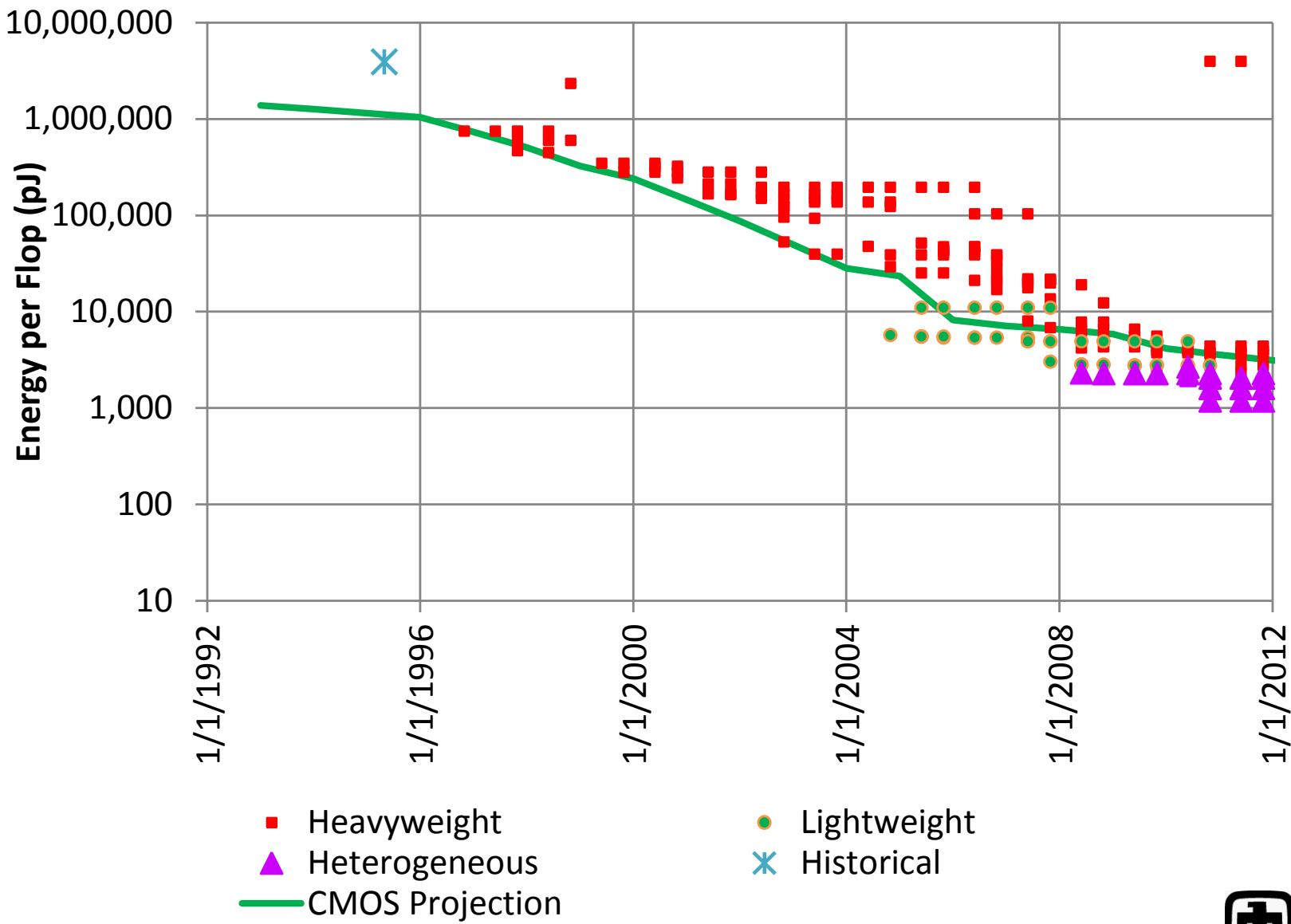
# Exascale Computing Challenge

- Tianhe-2 (China)
  - Power: 17 MW
  - ~50 PFLOP/s
  - P/FLOPs = 500 pJ
- Titan (US – Oak Ridge)
  - Power: 8 MW
- $X \text{ pJ per operation} = X \text{ MW per } 10^{18} \text{ operations/sec (Exaflop)}$
- Typical Coal Fired Power Plant
  - Power: 500 MW = 1 Exaflop with today's technology!
- Palo Verde Nuclear Generating Station
  - Power: 3 GW
- 1 MW = \$1,000,000/year power bill



**Will 6 ExaFLOP need dedicated Nuclear Power Plant?**

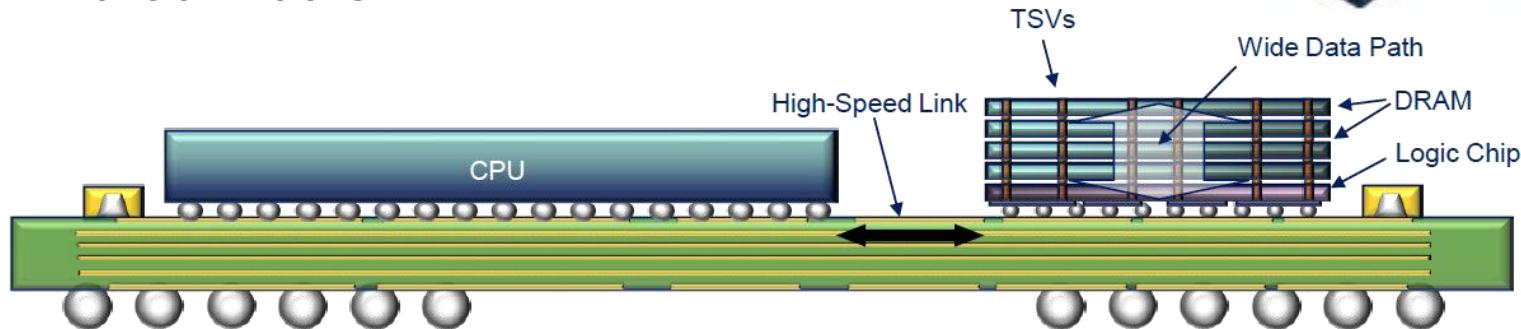
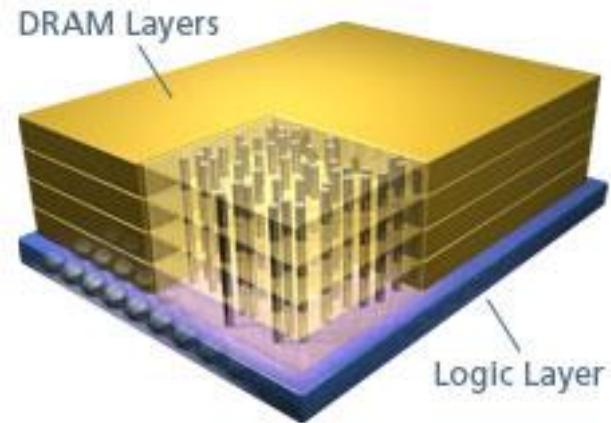
# Exascale Computing Challenge



Courtesy Peter Kogge

# Present Day Solution: DRAM Die Stack

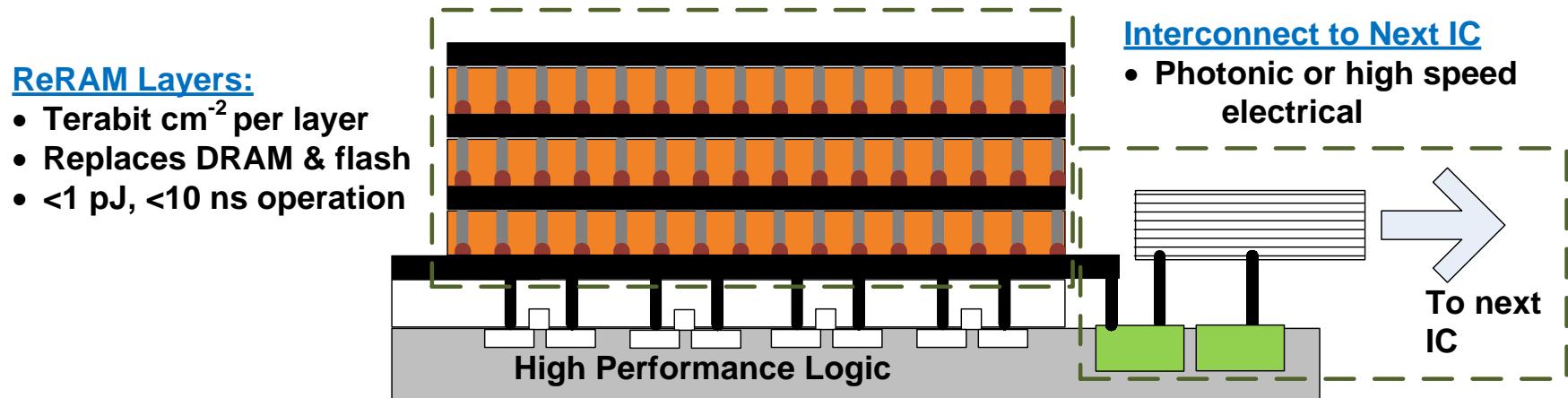
- Micron/Intel Hybrid Memory Cube
- DRAM die stacked on logic
- Connected via through-silicon-via
- Combine with on-chip optical interconnects



Technology	VDD	IDD	BW GB/s	Power (W)	mW / GB/s	pJ / bit	real pJ / bit
SDRAM PC133 1GB Module	3.3	1.50	1.06	4.96	4664.97	583.12	762
DDR-333 1GB Module	2.5	2.19	2.66	5.48	2057.06	257.13	245
DDRII-667 2GB Module	1.8	2.88	5.34	5.18	971.51	121.44	139
DDR3-1333 2GB Module	1.5	3.68	10.66	5.52	517.63	64.70	52
DDR4-2667 4GB Module	1.2	5.50	21.34	6.60	309.34	38.67	39
HMC, 4 DRAM w/ Logic	1.2	9.23	128.00	11.08	86.53	10.82	13.7

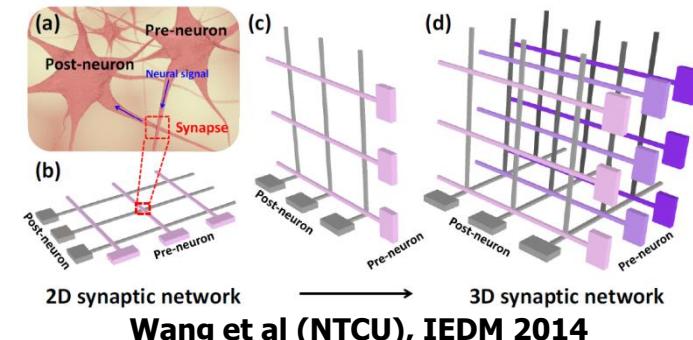
# Beyond One ExaFLOP HPC

- TSV stacking should enable 1 exaflop @ 20 MW
  - 1 exaFLOP requires 20 pJ per FLOP
- What is next?
- 10 Exaflop will require 2 pJ per FLOP including memory
  - Likely will need integrated memory technologies



# Next Generation of Neural Algorithm Computing

- Problem: neural algorithm training requires significant memory and logic interaction
- What is the most efficient way to combine memory, logic and interconnects?
- SRAM: on chip cache memory is limited to ~40MB digital (Intel E7)
  - ns latency, max regardless of CPU, GPU or ASIC
- Off chip communication to DRAM costs >100 pJ/op, ~10ns latency
- Resistive memory on chip: can be stacked to >TB/cm<sup>2</sup>, >100 layers
  - On chip access, <pJ per op and <1ns latency possible
  - Terabit densities on single chip – on chip wiring is low energy!
- Significant power savings using a ReRAM based HW accelerator
  - Reports of as high as 10<sup>8</sup>x energy efficiency over CPU-based system
- Also: 3D layering of memory considered  
“biology inspired”



# Outline

- **Intro to ReRAM Device Technology**
- **2D Resistive Crossbar Memories**
- **3D ReRAM Technology**
- **3D ReRAM Challenges**
- **3D ReRAM Applications**
- **Summary and Future Outlook**

# Summary and Future Outlook

- ReRAM is a rapidly emerging memory device technology
  - Especially oxide-based bipolar filamentary and conducting bridge categories
- 3D ReRAM will enable scaling to >terabit per chip densities
- VRRAM allows many layers without adding critical masks
- Challenge: Create a 3D ReRAM that meets all requirements:
  - Minimize effect of sneak paths and array parasitics
  - Need  $<10\mu\text{A}$  write current ( $<1\mu\text{A}$  better)
  - Maintain excellent endurance, retention, yield
  - Excellent uniformity across die and wafer
- Intense research topic in the device community
  - Large scale 3D crosspoint product announced in 2015
- Key Future Applications:
  - 3D ReRAM Storage Class Memory (5-10 yrs)
  - Beyond Exascale computing; neural computing

# Questions??

# Contact Info

**Matthew Marinella**  
**Advanced Semiconductor Device R&D**  
**Sandia National Laboratories**  
**505-844-7848**  
**[matthew.marinella@sandia.gov](mailto:matthew.marinella@sandia.gov)**

# Acknowledgements

- SNL ReRAM team
- This work was partially funded by Sandia's Laboratory Directed Research and Development (LDRD) Program