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Title: Introduction to Numerical Methods

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# Introduction to Numerical Methods

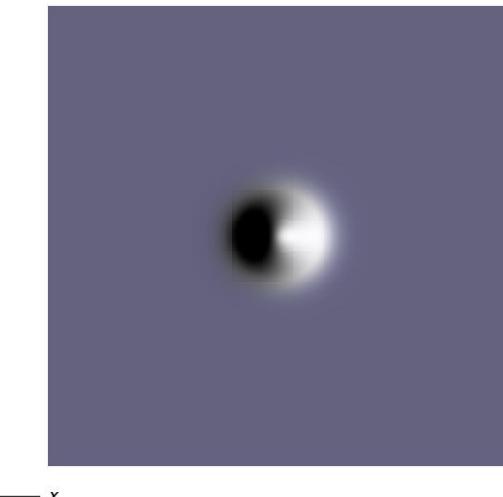
Joseph Schoonover

*June 14<sup>th</sup>, 2016*

# Numerical Methods



Repetitive algorithms to obtain approximate solutions to mathematical problems



Sorting  
Searching  
Root Finding  
Optimization  
Interpolation  
Extrapolation  
Least squares regression  
Eigenvalue Problems  
Ordinary Differential Equations  
Partial Differential Equations



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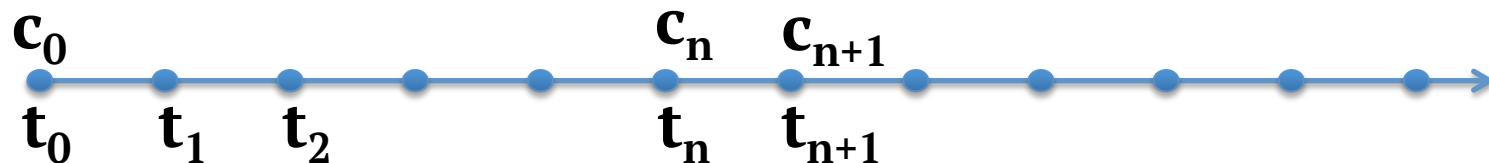


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# Starting Simple

$$c_t = \lambda c$$

**Goal** : Given an initial condition, use basic arithmetic to estimate the solution at a later time.

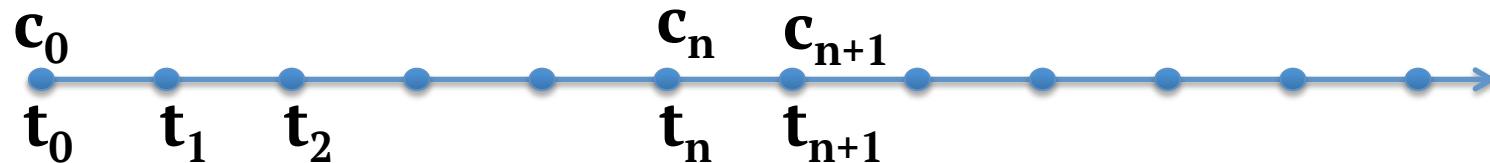


# Continuous to Discrete

$$c_t = \lambda c$$

Use Taylor Series

$$c_t|_{t^n} = \frac{c^{n+1} - c^n}{\Delta t} + \frac{\Delta t}{2} c_{tt}|_{\xi}, \quad \xi \in [t_n, t^{n+1}]$$



# Introducing Errors

$$c^{n+1} = c^n + \lambda \Delta t c^n - \underbrace{\frac{\Delta t^2}{2} c_{tt}|_{\xi}}_{Truncation\,Error}$$

Approximate the solution by dropping the truncation error

“Forward Euler”

$$\tilde{c}^{n+1} = \tilde{c}^n + \lambda \Delta t \tilde{c}^n$$

**How big can the time step be ?**

# Time Step and Stability

How can we control the error growth ?

Error

$$E^n = c^n - \tilde{c}^n$$

$E^{n+1} = \underbrace{(1 + \lambda \Delta t)}_{\text{Amplification}} E^n - \underbrace{\frac{\Delta t^2}{2} c_{tt} |_{\xi}}_{\text{The truncation error acts as a source}}$

Error can be amplified!

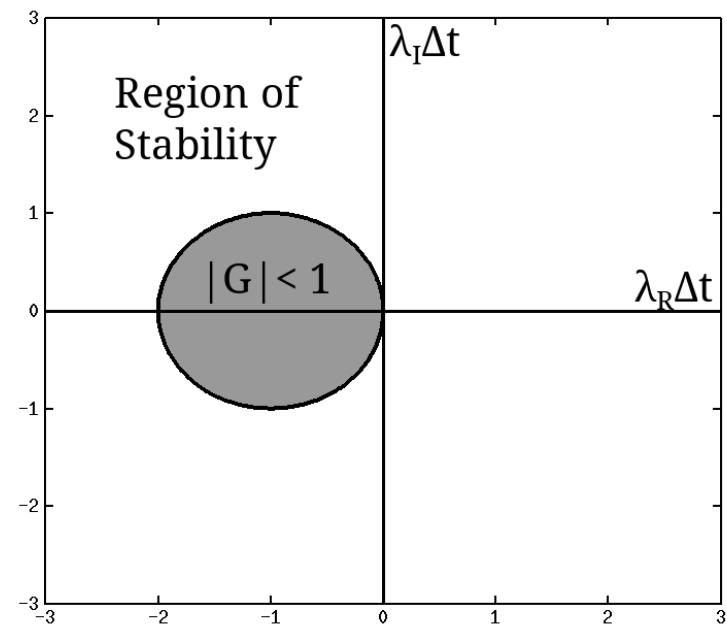


# Time Step and Stability

How can we control the error growth ?

Don't amplify the error!

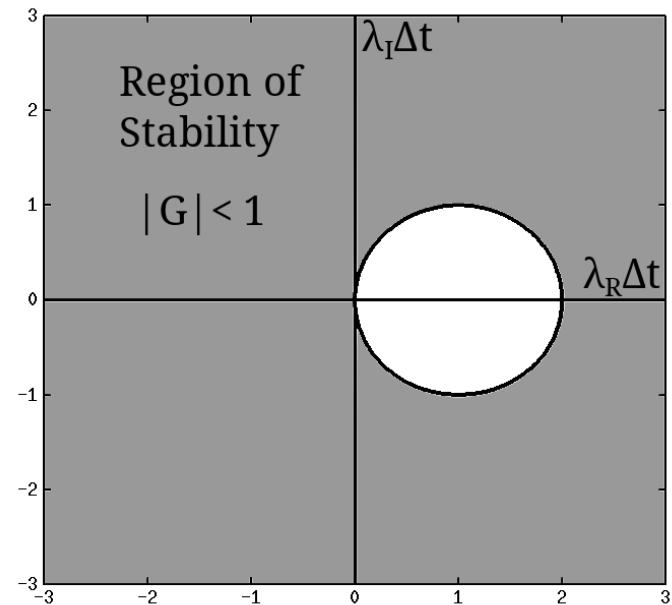
$$|G| = \left| \frac{\tilde{c}^{n+1}}{\tilde{c}^n} \right| = \underbrace{|1 + \lambda \Delta t|}_{Forward\ Euler} < 1$$



# Stability Diagrams and Implicit Integration Schemes

$$|G| = \left| \underbrace{\frac{1}{1 - \lambda \Delta t}}_{\text{Backward Euler}} \right| < 1$$

\*Implicit schemes allow for larger time steps



# Convergence



If the truncation error is  $\mathcal{O}(\Delta t^n)$  and the integration scheme is stable, then the approximate solution will converge to the exact solution as  $\Delta t \rightarrow 0$  at a rate proportional to  $\Delta t^n$ .

# Systems of ODEs

PDE

$$\vec{s}_t + \nabla \cdot \vec{f} = \vec{q}$$

Spatial Discretization



ODE System

$$\vec{c}_t = A \vec{c}$$

## Stability

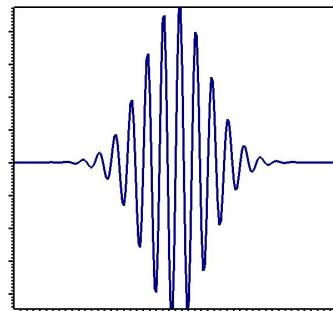
- Decoupling = Diagonalization
- Maximum eigenvalue determines time step restrictions

$$A = P D P^{-1}$$

$$(w_i)_t = \lambda_i w_i$$

# Finite Difference Method

## Upwind Advection



$$c_t + u c_x = 0$$

Use Taylor Series for the spatial derivative

Restrict the truncation to zero at each node

$$(\tilde{c}_i)_t = -\frac{u}{\Delta x}(\tilde{c}_i - \tilde{c}_{i-1})$$

# Finite Difference Method

## Upwind Advection



$$\vec{c}_t = A \vec{c}$$

Spatial discretization results in a sparse ODE system;

$$A_{i,i} = \frac{-u}{\Delta x}, \quad A_{i,i-1} = \frac{u}{\Delta x}$$

Integration by Forward Euler

$$\tilde{c}_i^{n+1} = \tilde{c}_i^n - \frac{u\Delta t}{\Delta x} (\tilde{c}_i^n - \tilde{c}_{i-1}^n)$$

# Finite Difference Method

## Upwind Advection, Group Example



$$\tilde{c}_i^{n+1} = \tilde{c}_i^n - 0.5(\tilde{c}_i^n - \tilde{c}_{i-1}^n)$$



You each are assigned a process ID and three nodes

### To advance the system

1. Exchange data with your “upstream neighbor”
2. Update the solution at your three nodes
3. Do your file I/O.
4. Wait for your neighbor to finish.
5. Repeat

### Sample Solution Output

Solution.001.00000.data

i	c
1	0.000
2	0.000
3	0.000

# Finite Difference Method

## Implicit Upwind Advection

$$\tilde{c}_i^{n+1} = \tilde{c}_i^n - \frac{u\Delta t}{\Delta x} (\tilde{c}_i^{n+1} - \tilde{c}_{i-1}^{n+1})$$

Evaluated at the next time step

Forward Integration requires matrix inversion

$$(\mathbf{I} - \Delta t \mathbf{A}) \vec{c}^{n+1} = \vec{c}^n$$

# General Discretization Overview



- Approximate continuous functions by discrete observations
- Approximate derivative operators by difference operators

$$\vec{s}_t + \nabla \cdot \vec{f} = \vec{q} \xrightarrow{\text{Spatial Discretization}} \vec{S}_t + \vec{A} \vec{S} = \vec{Q}$$

- Apply a suitable time integrator

# Discretization Flavors

## Mesh-based

Strong (Collocation)	Weak (Galerkin)	Conservative
Finite Difference	Finite Element	Finite Volume
Pseudo-Spectral	Spectral	
	Spectral Element	

## Mesh-free

### Smoothed Particle Hydrodynamics

Element-free Galerkin

Discrete Vortex Method

Radial Basis Methods

# Stability and Work

## Explicit Schemes



- Wall-Time  $\sim$  (Number of Floating Point Operations) /(FLOP/sec)

- Remember, stability requirements impose time-step restrictions

$$\lambda_{max} \Delta t < C$$

- We want to integrate to a known time, which requires M time-steps

$$M = \frac{T}{\Delta t}$$

- The number of floating point operations per time step is proportional to the number of degrees of freedom

$$W_{float} \propto \frac{NT\lambda(N)}{k_{FLOPS}}$$

# Summary



- I showed too many equations.
- I am sorry.
- Discretizations
  - allow us to approximate solutions to mathematical models of physical systems using a repetitive algorithm.
  - introduce errors that can lead to numerical instabilities if we are not careful.
- We barely scratched the surface of numerical methods.
- Let's talk more!