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# Gaussian Process Models

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IMA Introduction to Uncertainty Quantification Course

June 17, 2015

# Overview

- Metamodels
- Gaussian Process background
- Gaussian Process formulation
- Examples
- Use of Gaussian Processes within other methods (e.g. optimization)

# Metamodels

- Metamodels: also called surrogate, response surface model, or emulator.
- Typically constructed over a small number of simulation model runs (“code runs”)
- The simulation is very costly to run, we can only afford a limited number of runs, often dozens to a few hundred
- The code runs provide the training data (e.g. sets of input parameters and corresponding response values)
- The metamodel is constructed to provide a fast, cheap function evaluation for the purposes of uncertainty quantification, sensitivity analysis, and optimization.
- Simpson, T. W., V. Toropov, V. Balabanov, and F.A.C. Viana. Design and analysis of computer experiments in multidisciplinary design optimization: A review of how far we have come or not. In Proceedings of the 12th AIAA/ISSMO Multidisciplinary Analysis and Optimization Conference), Victoria, British Columbia, Canada, September 2008. AIAA Paper 2008-5802.

# Metamodels

- Taylor series approximations
- Linear regression models
- Neural networks
- Moving least squares
- Radial Basis Functions
- Multivariate Adaptive Regression Splines (MARS)
- Gaussian process models
- Polynomial Chaos expansions
- Multi-fidelity models
- Reduced-order models

# Gaussian Processes

- Why are GPs popular emulators of computer models?
  - They allow modeling of fairly complicated functional forms
  - They do not just offer a prediction at a new point but an estimate of the uncertainty in that prediction
- Classic references:
  - Sacks, J., W.J. Welch, T.J. Mitchell, and H.P. Wynn. Design and analysis of computer experiments. *Statistical Science*, 4(4):409–435, 1989.
  - Santner, T., B. Williams, and W. Notz. *The Design and Analysis of Computer Experiments*. New York, NY: Springer, 2003.
  - Rasmussen, C.E. and C.K.I. Williams. *Gaussian Processes for Machine Learning*. MIT Press, 2006. e-book:
    - <http://www.gaussianprocess.org/gpml/chapters/>

# Gaussian Process

- A stochastic process is a collection of random variables  $\{y(\mathbf{x}) \mid \mathbf{x} \in \mathbf{X}\}$  indexed by a set  $\mathbf{X}$  in  $\mathbb{R}^d$ , where  $d$  is the number of inputs.
- A Gaussian process is a stochastic process for which any finite set of  $y$ -variables has a joint multivariate Gaussian distribution. That is, the joint probability distribution for every finite subset of variables  $y(\mathbf{x}_1), \dots, y(\mathbf{x}_k)$  is multi-variate normal.
- A GP is fully specified by its mean function  $\mu(\mathbf{x}) = E[y(\mathbf{x})]$  and its covariance function  $C(\mathbf{x}, \mathbf{x}')$ .

# What does this mean?

- Start with a set of runs of a computer code: at each sample  $\mathbf{x}_i$  we have output  $y_i(\mathbf{x}_i)$ .
- The output at a new input value,  $\mathbf{x}_{\text{new}}$ , is uncertain.
- This is what a GP will predict.
- Related to regression.
- Related to random functions. From our set of samples, we have a “deterministic” function that is a set of points  $\{\mathbf{x}, y(\mathbf{x})\}$  or  $\{\mathbf{x}, f(\mathbf{x})\}$ . Instead of  $f(\mathbf{x})$ , if we use the outcome of a random draw from some joint distribution of random variables  $\{Z(\mathbf{x}_1), \dots Z(\mathbf{x}_n)\}$ , we get a realization of a random function.
- This is a stochastic process (e.g. generate many draws and get many functions).

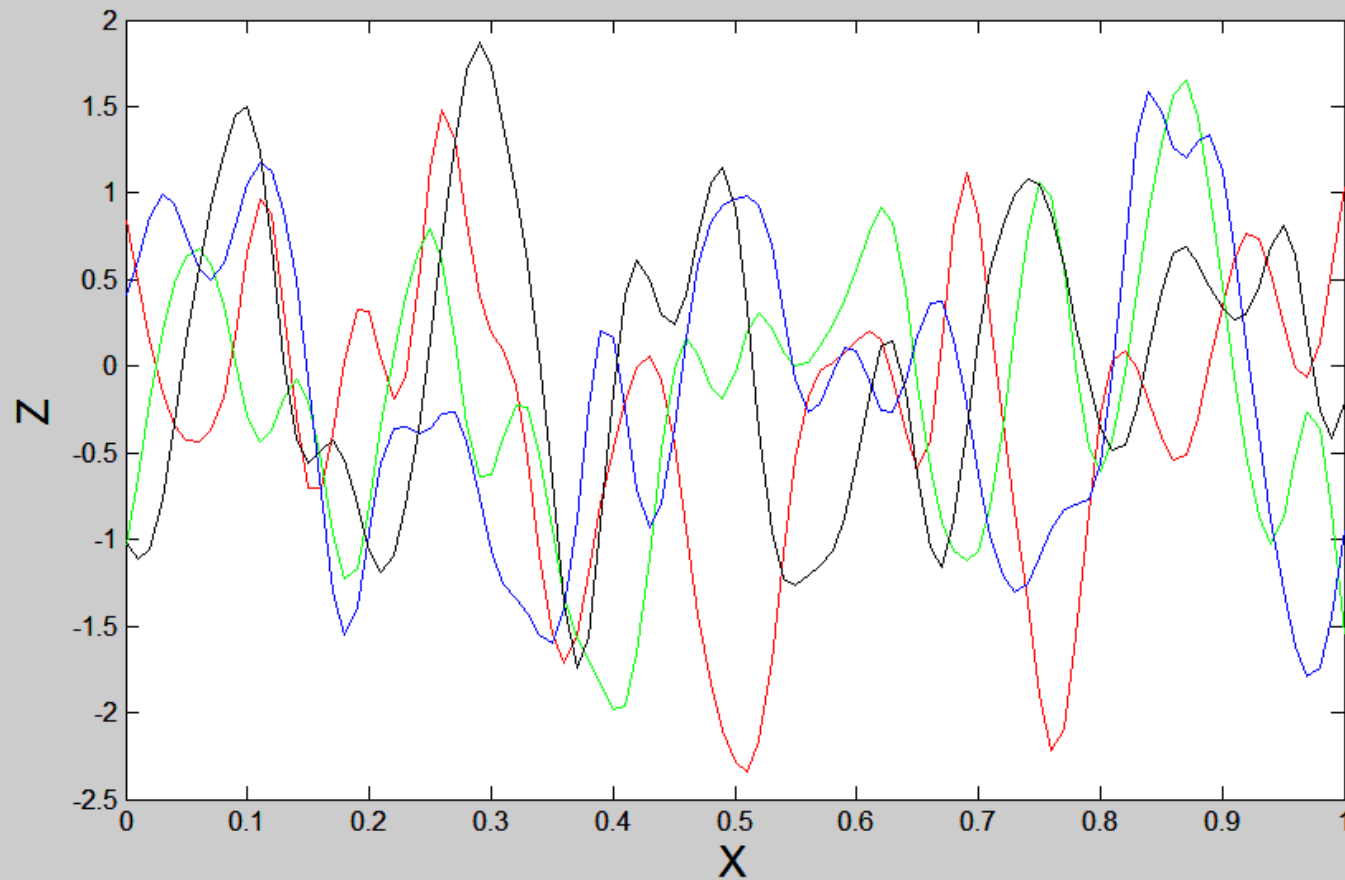
# How do we simulate realizations of a random function?

- Start with  $\{Z(\mathbf{x}_1), \dots Z(\mathbf{x}_n)\}$  from a multivariate normal distribution with mean 0 and covariance matrix  $\mathbf{C} = \text{Cov}[Z(\mathbf{x}_i), Z(\mathbf{x}_j)]$ .
- To simulate a random draw:
  - Generate  $n$  standard normal(0,1) random variables,  $\mathbf{S}$ .
  - Perform a Cholesky decomposition  $\mathbf{C} = \mathbf{L}\mathbf{L}^t$ .
  - Define  $\mathbf{Z} = \mathbf{L}\mathbf{S}$ .
  - Plot the points  $\{\mathbf{x}_i, Z_i = Z(\mathbf{x}_i)\}$
  - Connect the dots



# Example covariance function in 1-D

- $\text{Cov}[Z(x_i), Z(x_j)] = \exp(-\theta |x_i - x_j|^2)$



# Gaussian Process

- We have the capability to generate random functions
- We can add a mean function (typically a constant or a simple polynomial regression)
- We can multiply the covariance by a constant to scale the vertical axis.
- Now, we can vary  $\theta$  to get a certain amount of “wiggle” in the random function (smaller  $\theta$  leads to less wiggle).
- **NOW: we want to constrain these random functions to be consistent with the data points we have**
- We can either take a Bayesian approach or a maximum likelihood (MLE) approach to estimate the parameters governing the Gaussian process
- Start with a MLE approach

# Gaussian Process

- Typical formulation: a Gaussian process is defined by its mean and covariance function. We assume:

$$E[y(\mathbf{x})] = f(\mathbf{x})^T \boldsymbol{\beta} \quad \text{Mean}$$

$$\text{Cov}[y(\mathbf{x}), y(\mathbf{x}')] = \sigma^2 r(\mathbf{x}, \mathbf{x}') \quad \text{Covariance}$$

$$\mathbf{Y} \sim N(f(\mathbf{X})^T \boldsymbol{\beta}, \sigma^2 \mathbf{R}) \quad \text{Multivariate Normal}$$

- A few notes:
  - $\mathbf{x}$  is one set of inputs of dimension  $d$ . We have  $N$  samples,  $\mathbf{x}_i$ , for  $i=1\dots N$ . Each  $\mathbf{x}_i = \{x_{i1}, x_{i2}, \dots, x_{id}\}$ .  $\mathbf{X}$  denotes the  $(d \times N)$  set of all samples, and  $\boldsymbol{\beta}$  is the  $d \times 1$  vector of regression coefficients. It may just be a constant  $\beta$ .
  - It is more typical to write the covariance as the product of a scaling factor  $\sigma^2$  times the correlation  $r(\mathbf{x}, \mathbf{x}')$ .
  - The full  $N \times N$  correlation matrix between all points is  $\mathbf{R}$
  - $\mathbf{Y}$  is the  $(N \times 1)$  vector of response values.

# Gaussian Process

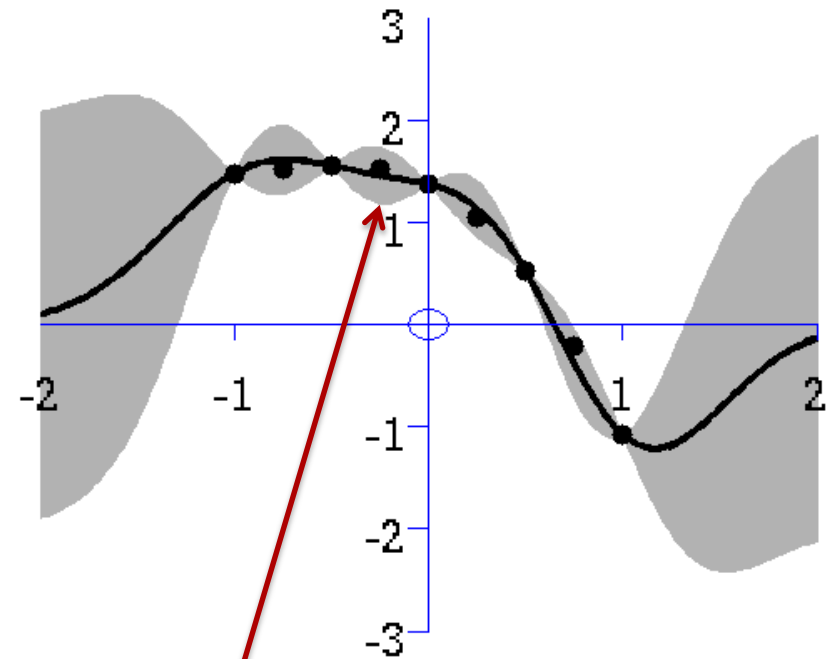
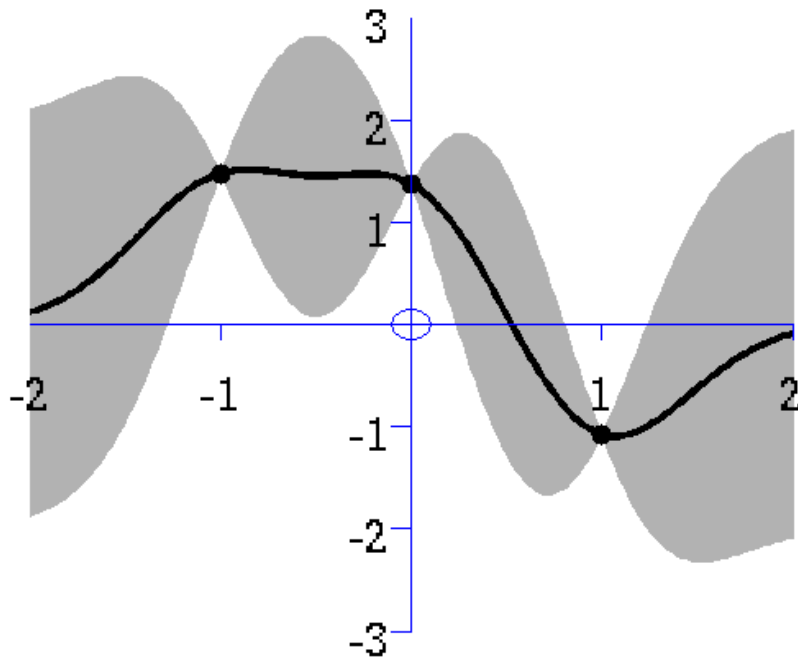
- NOW: what is the prediction for a new point?

$$E[y(\mathbf{x}^*)|Y] = f(\mathbf{x}^*)^T \boldsymbol{\beta} + r(\mathbf{x}^*)^T \mathbf{R}^{-1} [\mathbf{Y} - \mathbf{F}\boldsymbol{\beta}]$$

$$\text{Var}[y(\mathbf{x}^*)|Y] = \sigma^2 (1 - r(\mathbf{x}^*)^T \mathbf{R}^{-1} r(\mathbf{x}^*))$$

- The correlation matrix for the training points is  $\mathbf{R}$ .
- $r(\mathbf{x}^*)$  is the vector of correlations between the new point  $\mathbf{x}^*$  and the existing  $N$  points. It is of size  $N \times 1$ .
- $\mathbf{F}$  is the set of basis functions for the original full data set  $\mathbf{X}$ .
- These are the ***conditional predictions*** (conditional on the data).

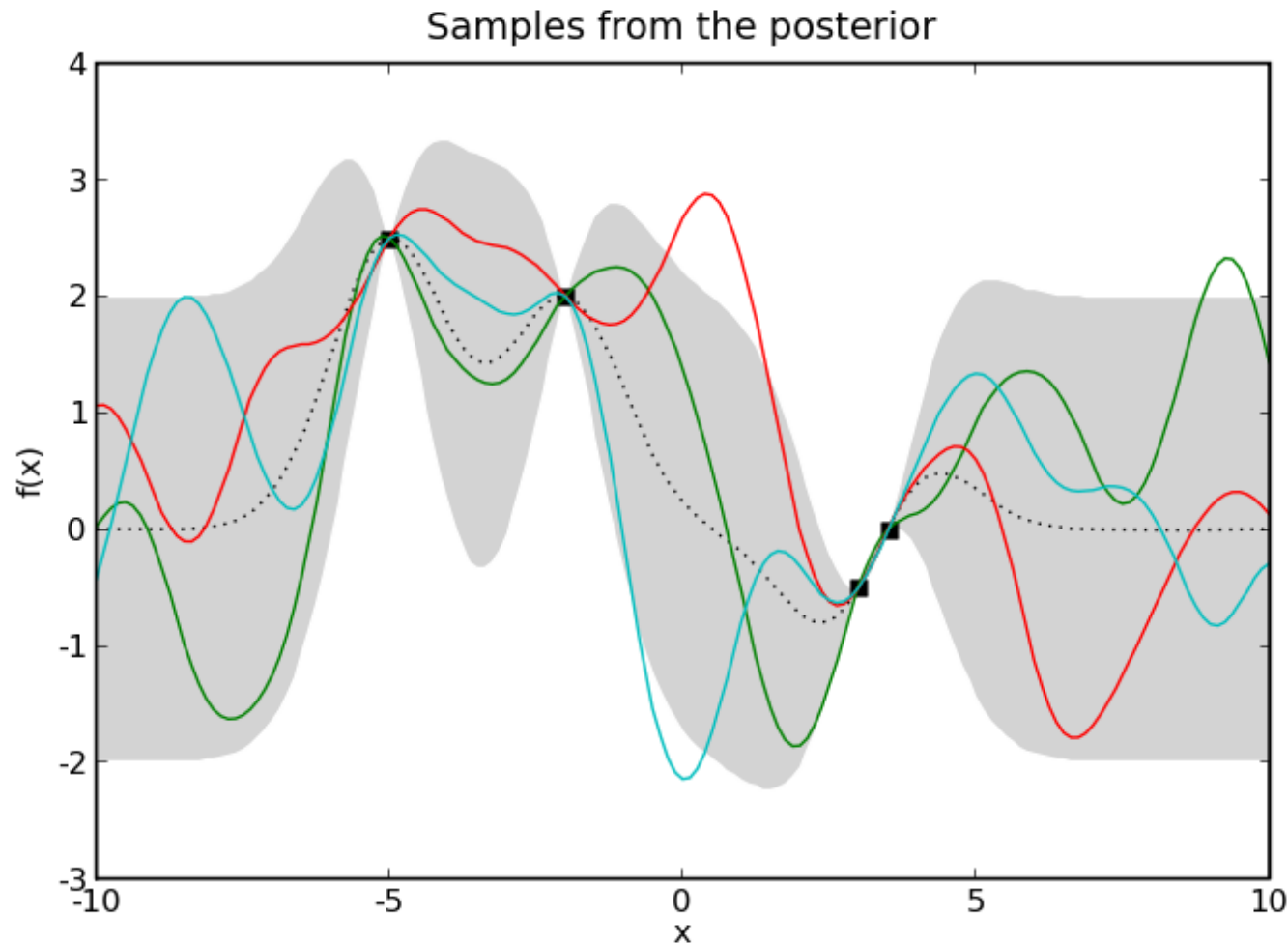
# What does this look like?



[staffwww.dcs.shef.ac.uk](http://staffwww.dcs.shef.ac.uk)

Note the reduction in variance as you have more data

# What does this look like?



This plot shows mean and variance plus random realizations

<https://pythonhosted.org/infpv/gps.html>

# Properties of the GP approximation

- The mean prediction interpolates the data.

$$\mathbb{E}[y(\mathbf{x}^*)|\mathbf{Y}] = f(\mathbf{x}^*)^T \boldsymbol{\beta} + r(\mathbf{x}^*)^T \mathbf{R}^{-1}[\mathbf{Y} - \mathbf{F}\boldsymbol{\beta}]$$

- The mean prediction is a linear combination of basis functions
- The predicted variance increases the further away the new point is from existing points.

$$\text{Var}[y(\mathbf{x}^*)|\mathbf{Y}] = \sigma^2(1 - r(\mathbf{x}^*)^T \mathbf{R}^{-1}r(\mathbf{x}^*))$$

# Correlation Function

- Want to capture the idea that nearby inputs have highly correlated outputs.
- The correlation in some dimensions may be more important than others...different “length-scales” in each dimension
- Common correlation functions include

## Power-exponential:

- Typically the exponent  $p_j$  is 2, which gives smooth realizations. If  $p_j$  is 1, you get much rougher realizations.
- Larger values of  $\theta_j$  mean smaller correlation in the  $x_j$  direction.

$$R(\mathbf{x}, \mathbf{x}') = \exp\left\{-\sum_{j=1}^d \theta_j (x_j - x'_j)^{p_j}\right\} = \prod_{j=1}^d \exp(-\theta_j (x_j - x'_j)^{p_j})$$

## Matern, Cubic



# Putting it all together

- Start with  $N$  runs of a computer code, with points  $\{\mathbf{x}_i, y_i\}$ . Ideally, the  $N$  points will be a well-spaced design such as Latin Hypercube.
- Define the mean function for the Gaussian process.
  - Often, zero mean or constant mean is used.
- Define the covariance function for the Gaussian process.
  - Typically, the power-exponential function is used.
- Estimate the parameters governing the Gaussian process, including  $\boldsymbol{\beta}$ ,  $\sigma$ , and any parameters of the correlation function  $R$  such as  $\theta_j$ .
  - Can use maximum likelihood or Bayesian methods
- Substitute the parameters in the prediction equations and obtain mean and variance estimates for new points  $\mathbf{x}^*$

# Parameter Estimation (MLE)

- The observed training values represent a realization of a multivariate normal distribution.

$$f(\mathbf{Y}) = (2\pi)^{-\frac{N}{2}} |\Sigma|^{-\frac{1}{2}} \exp \left[ -\frac{1}{2} (\mathbf{Y} - \boldsymbol{\mu})^T \Sigma^{-1} (\mathbf{Y} - \boldsymbol{\mu}) \right]$$

- The basic idea of MLE is to find the particular mean vector and covariance matrix that define the most likely multivariate normal distribution to result in the observed data.
- Take the Log Likelihood and maximize it:
- $\log(f(\mathbf{Y})) = -\frac{N}{2} \log(2\pi) - \frac{1}{2} (\sigma^{2N} |\mathbf{R}|) - \frac{1}{2\sigma^2} (\mathbf{Y} - \mathbf{F}\boldsymbol{\beta})^T \mathbf{R}^{-1} (\mathbf{Y} - \mathbf{F}\boldsymbol{\beta})$
- Drop the  $-1/2$  term, and the first constant term and minimize the negative log-likelihood:
- $NLL = N \log(\sigma^2) + \log(|\mathbf{R}|) + \frac{1}{\sigma^2} (\mathbf{Y} - \mathbf{F}\boldsymbol{\beta})^T \mathbf{R}^{-1} (\mathbf{Y} - \mathbf{F}\boldsymbol{\beta})$

# Parameter Estimation (MLE)

- Use global optimization methods to optimize the NLL  
OR
- Use gradient-based optimization to optimize the NLL. The derivations have been worked out with respect to  $\boldsymbol{\beta}$ ,  $\sigma$ , and correlation parameters of  $\mathbf{R}$ .
- Conditional on fixed values of the correlation parameters, the optimal values for  $\boldsymbol{\beta}$  and  $\sigma$  are given by the generalized least squares formulation:

$$\hat{\boldsymbol{\beta}} = (\mathbf{F}^T \mathbf{R}^{-1} \mathbf{F})^{-1} (\mathbf{F}^T \mathbf{R}^{-1} \mathbf{Y})$$
$$\hat{\sigma}^2 = \frac{1}{N} (\mathbf{Y} - \mathbf{F}\hat{\boldsymbol{\beta}})^T \mathbf{R}^{-1} (\mathbf{Y} - \mathbf{F}\hat{\boldsymbol{\beta}})$$

- One can use an iterative method, and obtain optimal correlation parameters  $\boldsymbol{\theta}$ , then calculate  $\mathbf{R}$  and substitute it into above expressions above for  $\boldsymbol{\beta}$  and  $\sigma$ .
- This optimization has been studied fairly thoroughly. A good reference is:  
Jay Martin. "Computational Improvements to Estimating Kriging Metamodel Parameters." Journal of Mechanical Design. Aug. 2009, Vol. 131, p. 084501:1-7.

# Bayesian parameter estimation

- Denote all of the parameters governing the GP as:
  - $\Theta = (\beta, \sigma, \theta_j)$ .
- Bayesian approach to estimate posterior distribution on hyperparameters  $\Theta$ :

$$\pi(\Theta | X, Y) \propto \pi(\Theta) L(X, Y | \Theta)$$

- Likelihood is the same as before with MLE
- Use Markov Chain Monte Carlo (MCMC) to solve it
- Requires thousands of evaluations of the likelihood function
- Large amount of work done in the statistical community about priors on these parameters, estimation of marginal likelihoods.
- Jeffreys-independent prior, reference priors, are often assumed
- Need to be careful that priors are not improper
- Reference: Paulo, Rui. Default priors for Gaussian processes. Ann. Statist. 33 (2005), no. 2, 556--582. doi:10.1214/009053604000001264.

# Experimental Design

- The training set of  $\{\mathbf{x}_i\}$  points,  $i= 1...N$  is usually a space-filling design such as a Latin Hypercube design or a maxi-min LHS
- Want the points to be well spaced
- Don't want highly collinear points (close together)
- PROBLEM:
  - The prediction calculations require the inversion of the correlation matrix
  - Often the correlation matrix is ill-conditioned and may be numerically singular
  - Happens even with a few hundred points in 2-D
  - One can't invert  $\mathbf{R}$  to use in the prediction calculation

# Techniques to handle ill-conditioning of the correlation matrix

- Remove points in a random or structured way (“Sparsification”)
- Often, a small “jitter” or noise term  $\sigma_\epsilon$  is added to the diagonal terms of the covariance matrix to make the matrix better conditioned.

$$C = \sigma^2 R \rightarrow C = \sigma^2 R + \sigma_\epsilon^2 I,$$

- Adding a nugget term
  - Estimate the nugget as part of the measurement error
  - Fix the measurement error and **add a nugget**, may have to do this iteratively until the nugget is big enough to make R well-conditioned

# Techniques to handle ill-conditioning of the correlation matrix (cont'd)

- Linear algebra tricks
  - Don't take the inverse of  $\mathbf{R}$ , take the Cholesky factorization
  - Pseudo-inverse
    - Discards small singular values
  - Pivoted Cholesky Factorization
    - discard additional copies of the information that is most duplicated
    - Decrease the maximum eigenvalue and increase the minimum eigenvalue
  - Gradient-enhanced kriging
- SAND Report 2013-7022. *Efficient and Robust Gradient Enhanced Kriging Emulators*, by Keith Dalbey.

# Software and Resources



- Websites: [www.gaussianprocess.org](http://www.gaussianprocess.org)
- Managing Uncertainty in Computer Models (MUCM):
  - UK project headed by Prof. Tony O'Hagan, University of Sheffield
  - <http://www.mucm.ac.uk/Pages/ReadingList.html>
- Books:
  - *Gaussian Processes for Machine Learning*, Carl Edward Rasmussen and Chris Williams, MIT Press, 2006.
  - *Statistics for Spatial Data*, Noel A. C. Cressie, Wiley, 1993.
  - *The Design and Analysis of Computer Experiments*. Santner, T., B. Williams, and W. Notz. Springer, 2003.

- Software:
  - R: tgp (Gramacy and Lee), gptk (Kalaitzis, Lawrence, et al.), GPfit (MacDonald, Chipman, and Ranjan)
  - Matlab: gpml (Rasmussen, Williams, Nickisch), GPmat (Sheffield Group)
  - Python: scikit-learn. <http://scikit-learn.org/stable/>
  - Python: GPy, gptools, pyGPs, etc.
  - C++: <https://github.com/mblum/libgp>
  - MIT Group: MUQ/GPEXP (Python)
  - Dakota/Surpack (C++)
  - Lots of others....

# Example Use Cases

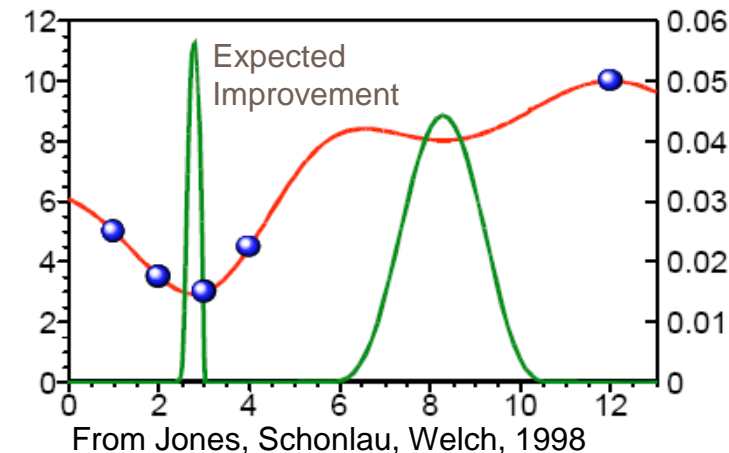
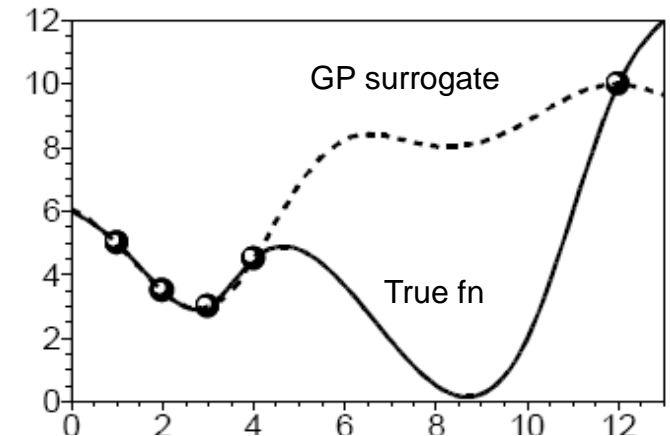
# Efficient Global Optimization

- Technique due to Jones, Schonlau, Welch
- Build global Gaussian process approximation to initial sample
- Balance global exploration (add points with high predicted variance) with local optimality (promising minima) via an “expected improvement function”

$$E[I(\mathbf{x})] \equiv E[\max(f_{\min} - Y, 0)]$$

$$E[I(\mathbf{x})] = (f_{\min} - \hat{y})\Phi\left(\frac{f_{\min} - \hat{y}}{s}\right) + s\phi\left(\frac{f_{\min} - \hat{y}}{s}\right)$$

- Iteratively add points that have maximized EI, we use a DIRECT global optimization algorithm to identify that point
- Derivative-free, very efficient for low-dim.



From Jones, Schonlau, Welch, 1998

# Efficient Global Reliability Analysis (EGRA)

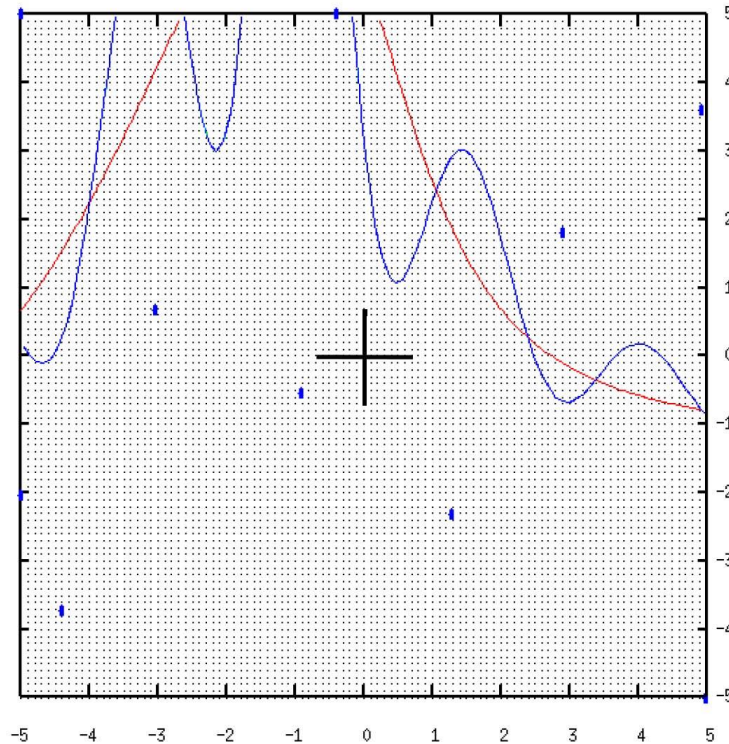
- Reliability methods find “failure surface” or “limit state contour” between “safe” and “failure” regions, often defined as  $g(\mathbf{x})=0$
- Integral of the probability density of the inputs over the failure region is the probability of failure

$$p_f = \int \dots \int_{g(\mathbf{x}) < 0} f_X(x_1, x_2, \dots, x_n) dx_1 dx_2 \dots dx_n$$

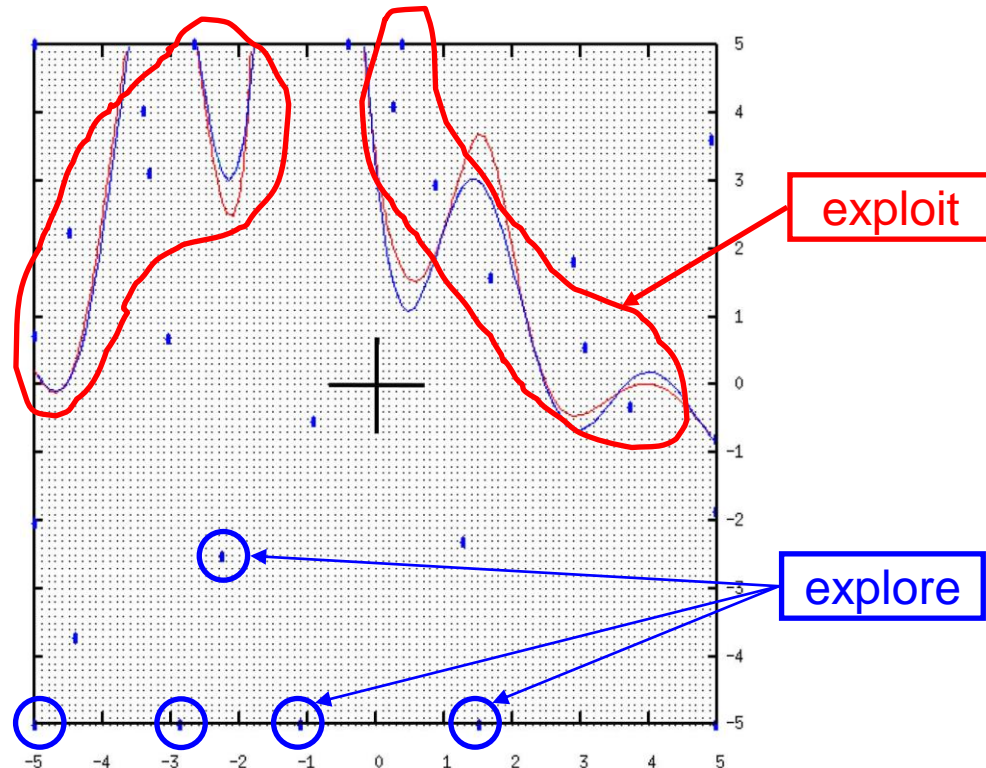
- Local reliability methods have problems with the nonsmooth, multimodal, and highly nonlinear failure surfaces
- EGRA is a global reliability analysis that uses a variant of EGO
  - The expected improvement is now the expected feasibility: penalize points from being away from the  $g(\mathbf{x})=0$  boundary
  - Balance explore and exploit in locating the limit state (EGRA)
  - Handles nonsmooth, multi-modal, highly nonlinear response functions

# Efficient Global Reliability Analysis

*Gaussian process model of reliability limit state with  
10 samples*

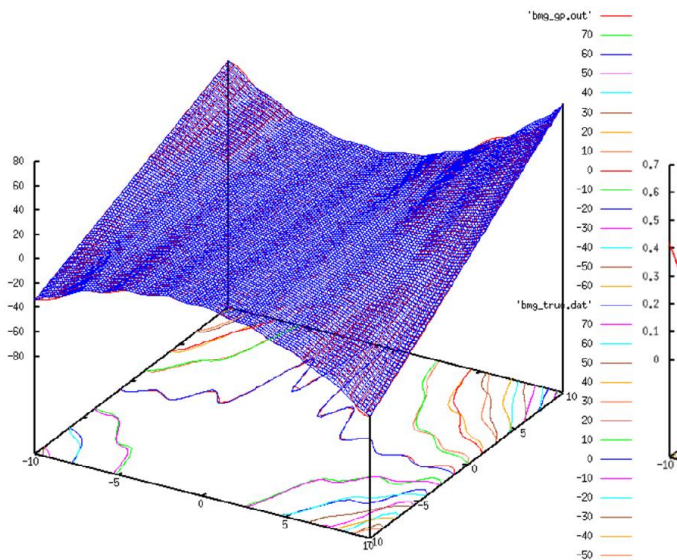


*28 samples*

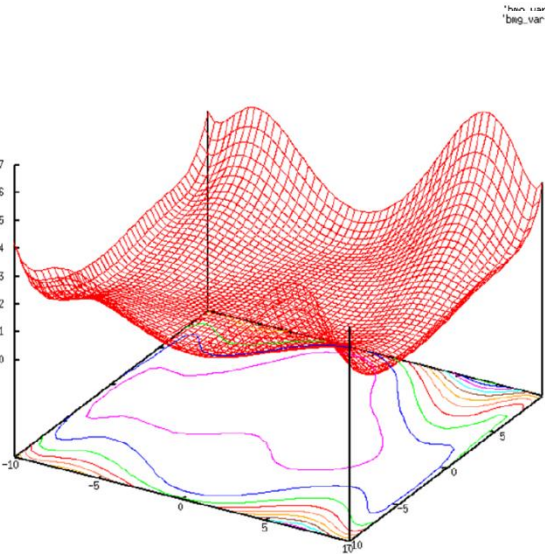


# Efficient Global Reliability Analysis

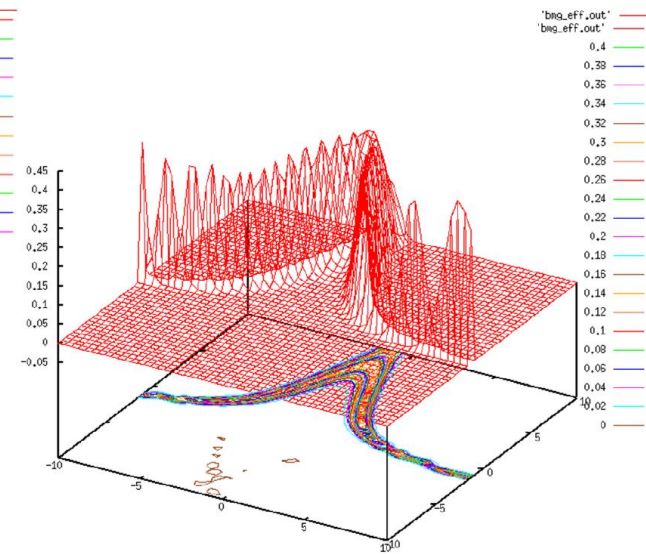
Mean



Variance

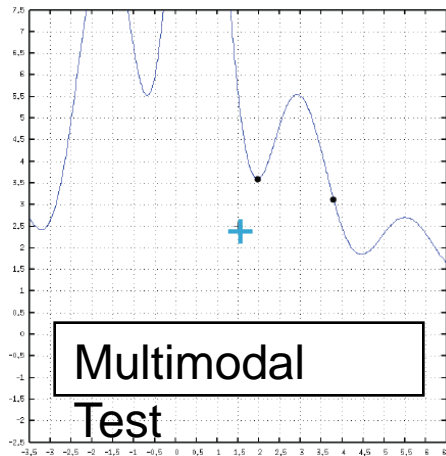


Expected Feasibility

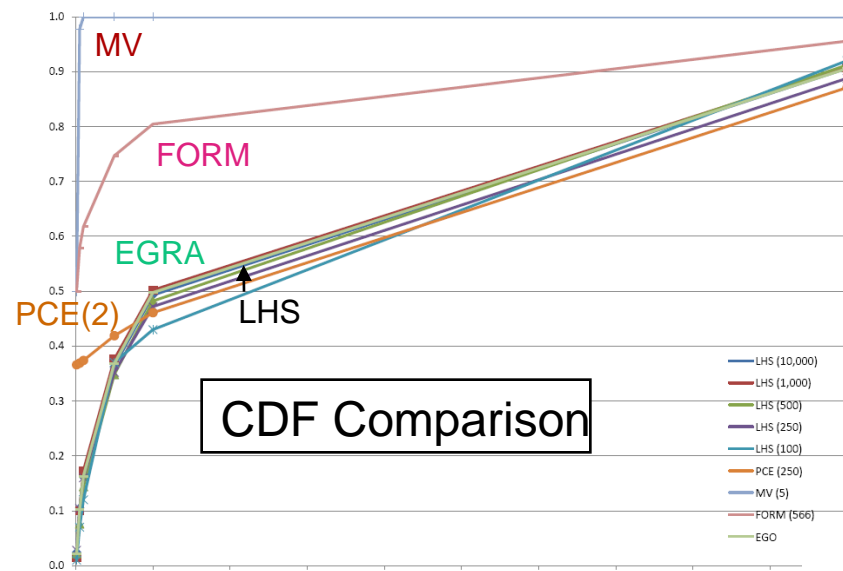
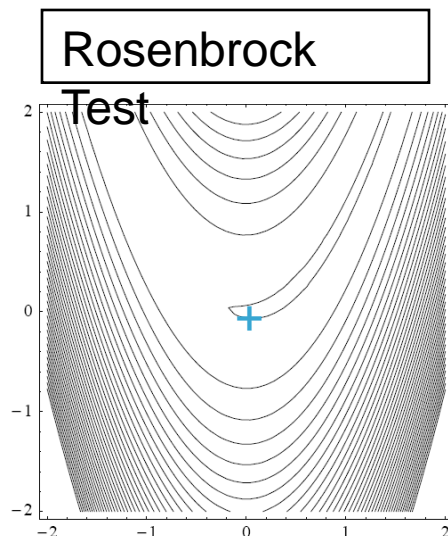




# EGRA: Benchmark performance



Reliability Method	Function Evaluations	First-Order $p_f$ (% Error)	Second-Order $p_f$ (% Error)	Sampling $p_f$ (% Error, Avg. Error)
No Approximation	70	0.11797 (277.0%)	0.02516 (-19.6%)	—
x-space AMV <sup>2</sup> +	26	0.11797 (277.0%)	0.02516 (-19.6%)	—
u-space AMV <sup>2</sup> +	26	0.11777 (277.0%)	0.02516 (-19.6%)	—
u-space TANA	131	0.11797 (277.0%)	0.02516 (-19.6%)	—
LHS solution	10k	—	—	0.03117 (0.385%, 2.847%)
LHS solution	100k	—	—	0.03126 (0.085%, 1.397%)
LHS solution	1M	—	—	0.03129 (truth, 0.339%)
x-space EGRA	35.1	—	—	0.03134 (0.155%, 0.433%)
u-space EGRA	35.2	—	—	0.03133 (0.136%, 0.296%)

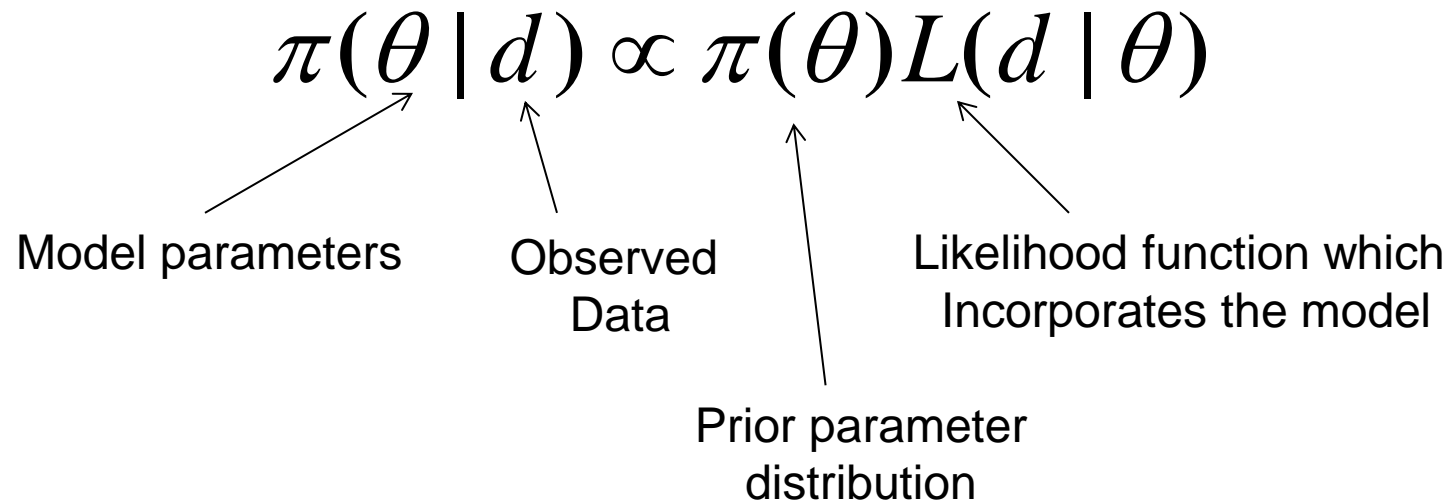


Accuracy similar to exhaustive sampling at cost similar to local reliability assessment



# Bayesian Formulation

- Generate posterior distributions on model parameters, given
  - Experimental data
  - A prior distribution on model parameters
  - A presumed probabilistic relationship between experimental data and model output that can be defined by a likelihood function

$$\pi(\theta | d) \propto \pi(\theta) L(d | \theta)$$


Model parameters

Observed Data

Prior parameter distribution

Likelihood function which Incorporates the model

# Bayesian Calibration of Computer Models

- Experimental data = Model output + error

$$d_i = M(\boldsymbol{\theta}, \mathbf{x}_i) + \varepsilon_i$$

- If we assume error terms are independent, zero mean Gaussian random variables with variance  $\sigma^2$ , the likelihood is:

$$L(\boldsymbol{\theta}) = \prod_{i=1}^n \frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{(d_i - M(\boldsymbol{\theta}, \mathbf{x}_i))^2}{2\sigma^2}\right]$$

- How do we obtain the posterior?
  - It is usually too difficult to calculate analytically
  - We use a technique called Markov Chain Monte Carlo (MCMC)
  - In MCMC, the idea is to *generate a sampling density that is approximately equal to the posterior*. We want the sampling density to be the stationary distribution of a Markov chain.

# Bayesian Calibration: Approach

- Take initial set of samples from simulation
  - Use LHS or space-filling design
- Develop Gaussian process approximation of the simulation
- Put priors on the input parameters
- Perform Bayesian analysis using MCMC
- Generate and analyze posterior distributions
- NOTE: GP surrogate adds a layer of uncertainty. However, this is explicitly modeled in the revised likelihood:

$$L(\boldsymbol{\theta}) = 2\pi^{-n/2} |\Sigma|^{-1/2} \exp \left[ -\frac{1}{2} (d_i - \mu_{GP})^T \Sigma^{-1} (d_i - \mu_{GP}) \right]$$

$$\Sigma = \sigma^2 I + \Sigma_{GP}$$

- Total uncertainty = (observation + model uncertainty) + surrogate uncertainty

# Acknowledgments

- Summer School on the Design and Analysis of Computer Experiments, Aug. 11-15, 2006. Part of a SAMSI Program, taught in part by Jerry Sacks and Will Welch.
- John McFarland (now at Southwest Research Institute)
  - Dissertation: UNCERTAINTY ANALYSIS FOR COMPUTER SIMULATIONS THROUGH VALIDATION AND CALIBRATION. Vanderbilt University, May 2008.
- Discussions with Tony O'Hagan (University of Sheffield) over the years.
- Many discussion with Sandians, including Brian Rutherford, Patty Hough, Brian Adams, Mike Eldred, and Keith Dalbey.
- Discussions with Brian Williams at Los Alamos.

**THANK YOU!**  
**QUESTIONS?**