

# Combining In-situ and In-transit Processing to Enable Extreme-Scale Scientific Analysis

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of Utah<sup>5</sup>

Kitware<sup>7</sup>

Oakridge National  
Laboratory<sup>2</sup>

National Renewable  
Energy Laboratory<sup>4</sup>

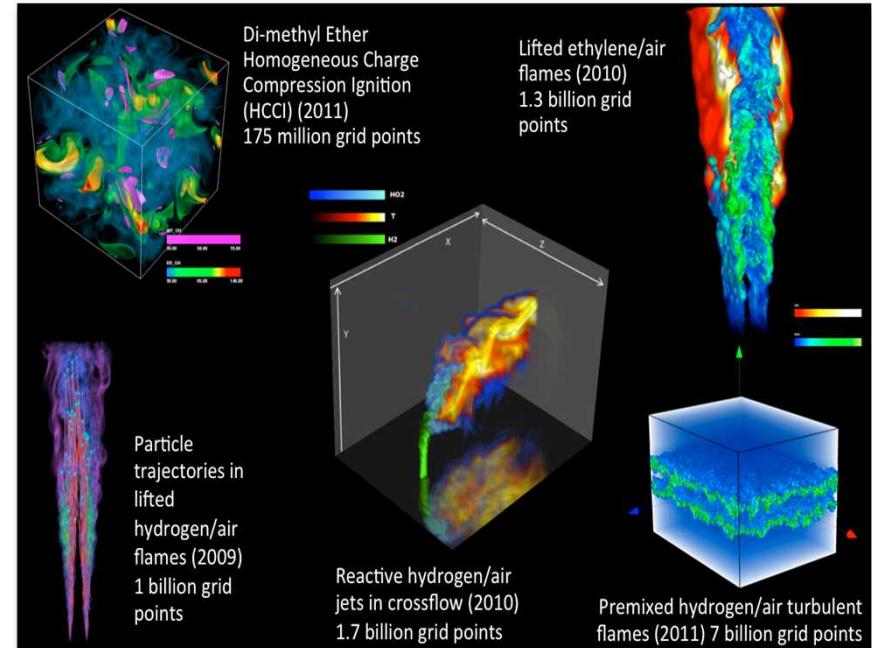
Rutgers<sup>6</sup>

University of  
Nebraska<sup>8</sup>

# Science drivers are motivating the need for extreme-scale computing

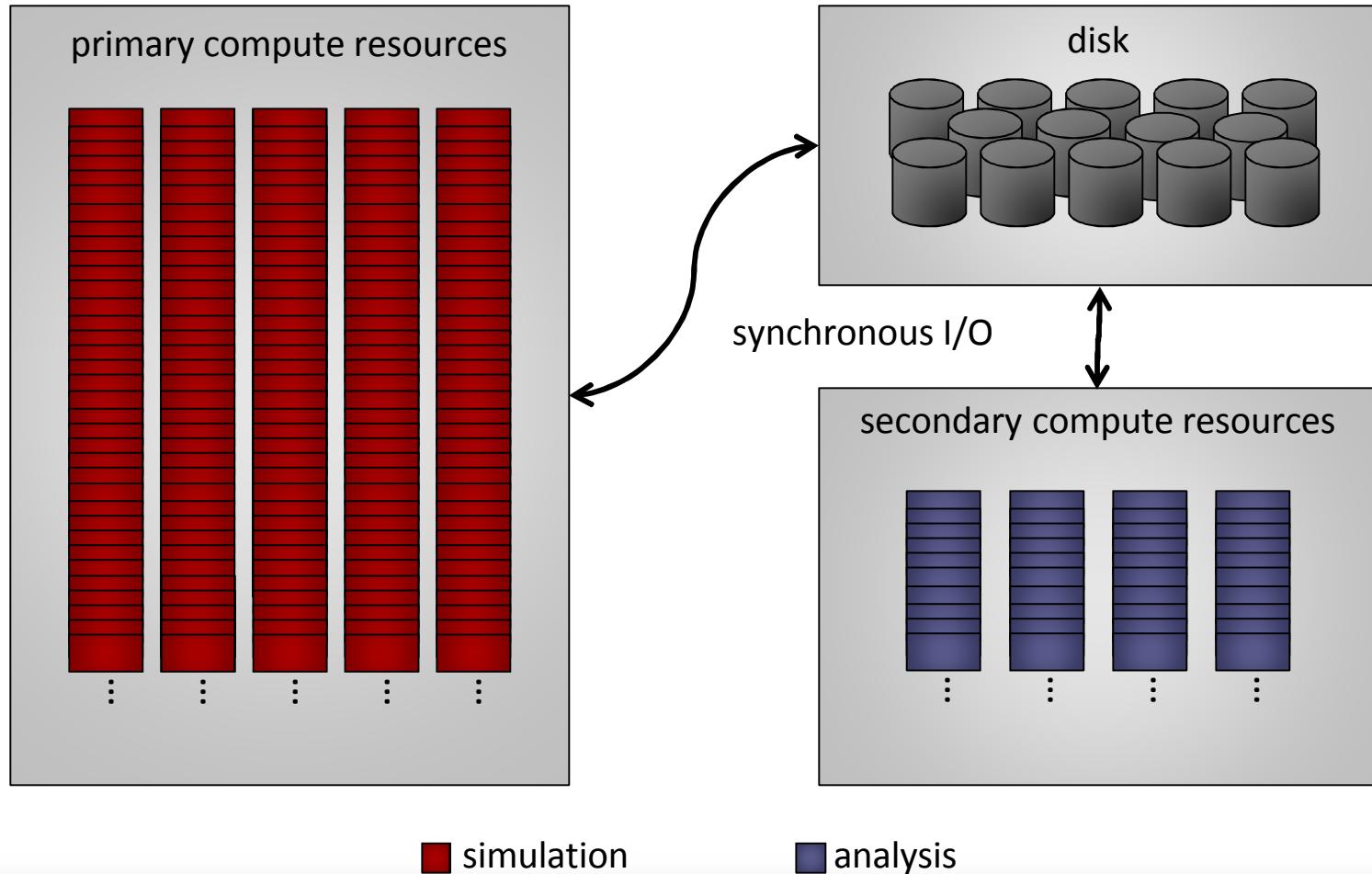


- S3D: First-principles direct numerical simulation
- Simulation resolves features on the order of 10 simulation time steps
- Currently on the order of every 400<sup>th</sup> time step is written to disk
- Temporal fidelity is compromised when analysis is done as a post-process

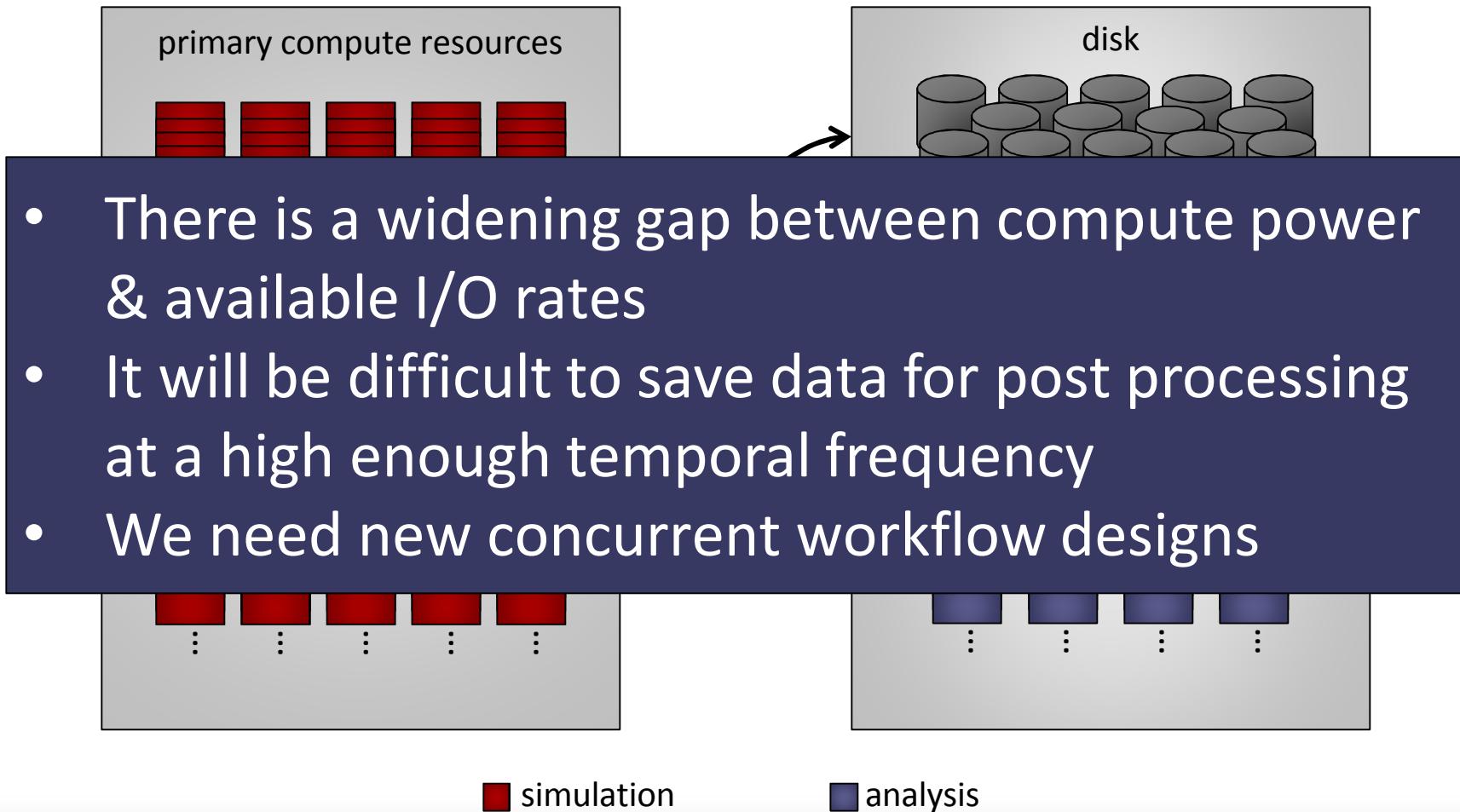


Recent data sets generated by S3D, developed at the Combustion Research Facility, Sandia National Laboratories

# The current workflow of compute first, analyze later does not scale on projected high performance computing architectures



# The current workflow of compute first, analyze later does not scale on projected high performance computing architectures



## Scalable data movement

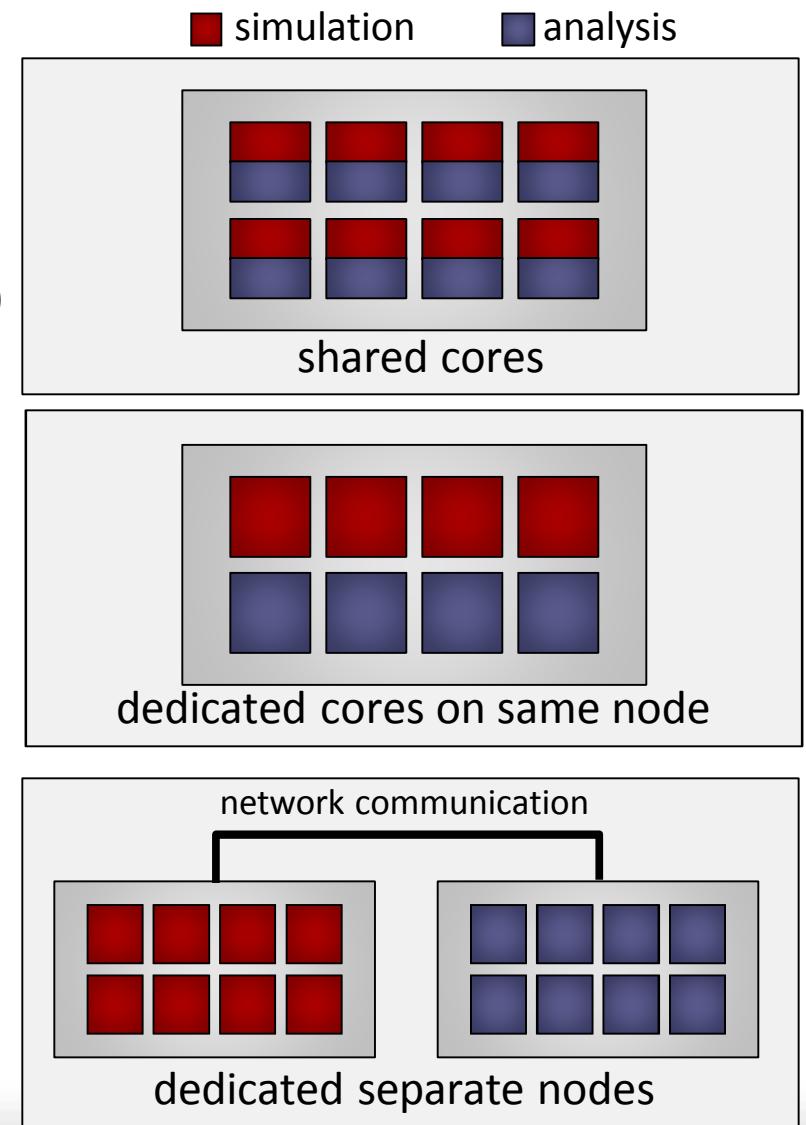
- In-situ
  - DIY: Peterka et al. 2011
  - CoDS: Zhang et al. 2012
  - FP: Li et al. 2010
- Staging
  - Glean: Vishwanath et al. 2011
  - JITStaging: Abbasi et al. 2011
  - PreDatA: Zheng et al. 2010
  - DataSpaces, ActiveSpaces, DART: Docan et al. 2011, 2010
  - Nessie: Loftstead et al. 2011
  - ADIOS: Loftstead et al. 2008

## Analytics

- Visit (libsim):
  - Childs et al. 2011, Howison et al. 2010
  - <http://wci.llnl.gov/codes/visit>
- Paraview (catalyst):
  - Fabian et al. 2011, Cedilnik et al. 2006
  - <http://www.paraview.org>
- Other parallel analytics:
  - Tu et al. 2006, Yu et al. 2006, 2010, Gyulassy et al. 2012, Pébay et al. 2011, Camp et al. 2010, Pugmire et al 2009

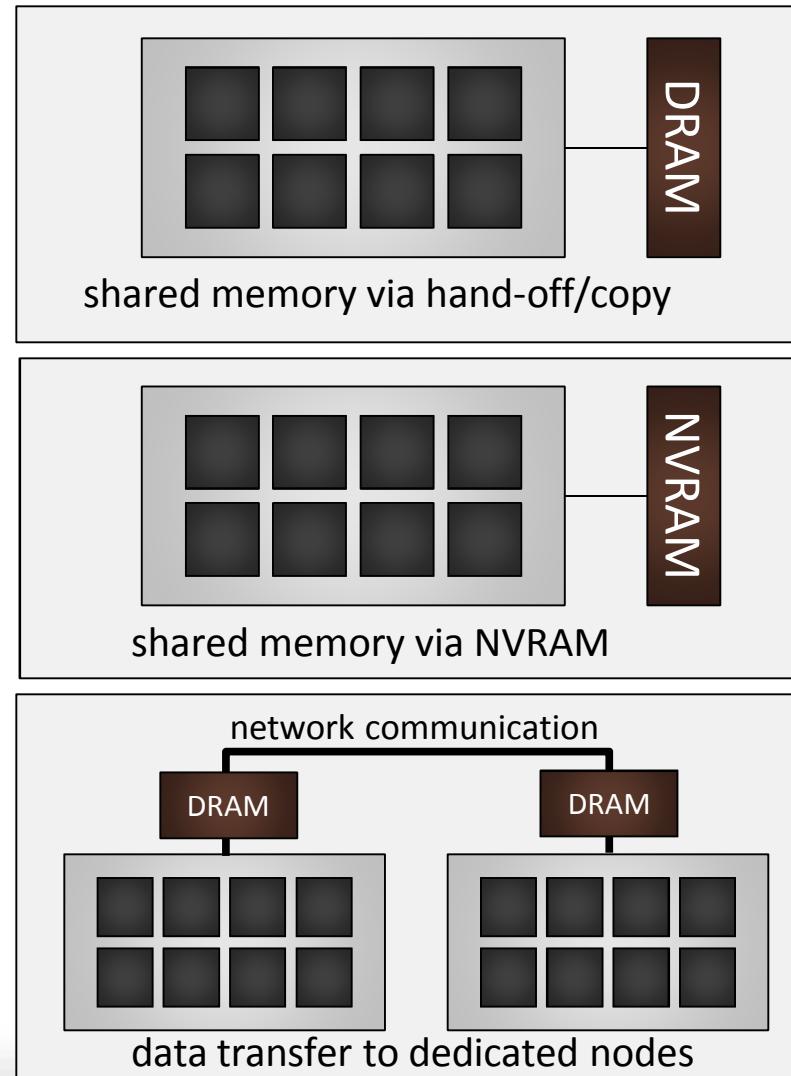
# There is a rich design space of potential workflow designs on future HPC systems

- Location of analysis compute resources
  - Same cores as the simulation (in-situ)
  - Dedicated cores on the same node (in-situ)
  - Dedicated nodes on the same machine (in-transit)
  - Dedicated nodes on external resource (in-transit)



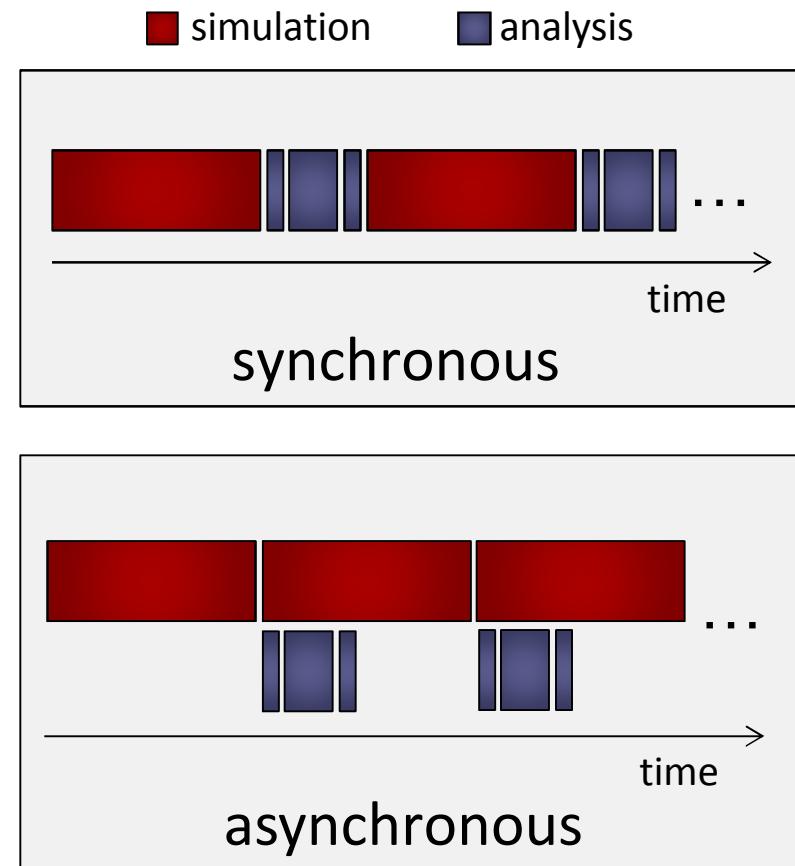
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- Data access, placement, and persistence
  - Shared memory access via hand-off / copy
  - Shared memory access via non-volatile near node storage (NVRAM)
  - Data transfer to dedicated nodes or external resources



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- Synchronization and scheduling
  - Execute synchronously with simulation every  $n^{\text{th}}$  simulation time step
  - Execute asynchronously



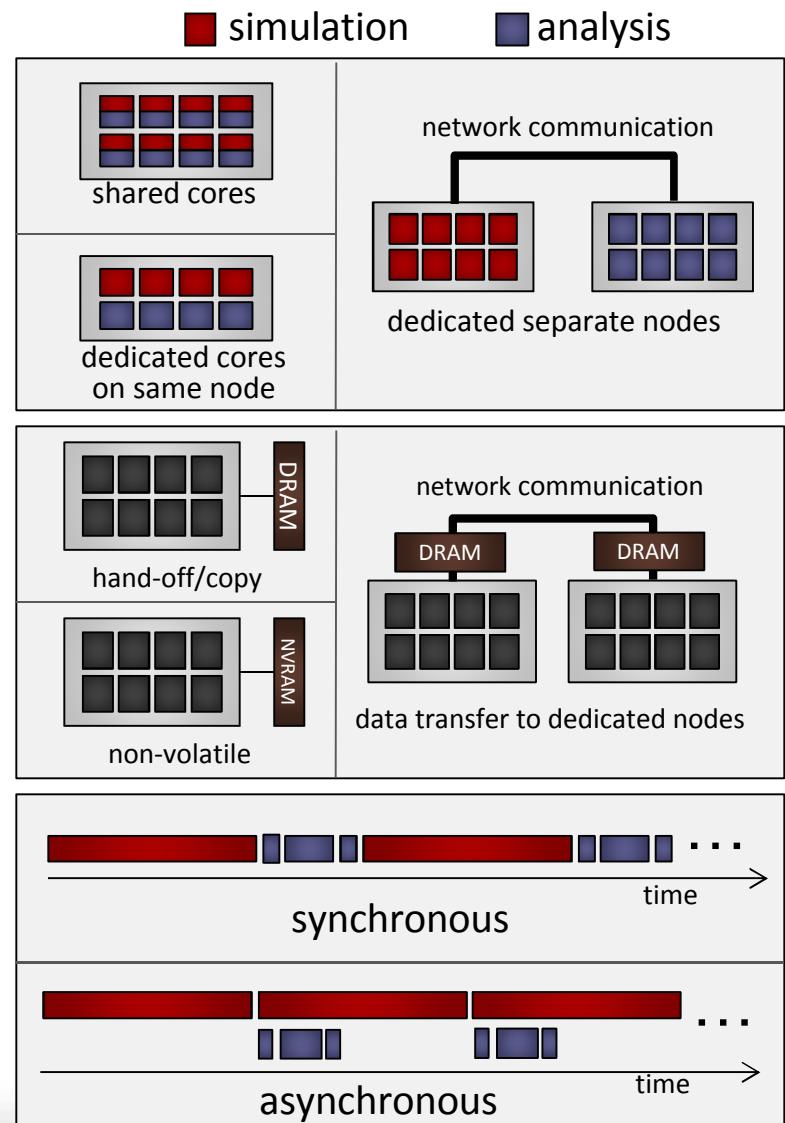
# Workflow designs can have a significant impact on design and implementation of analysis algorithms

- **Explore the design space of new workflows**

- Location of analysis compute resources
- Data access, placement, and persistence
- Synchronization and scheduling

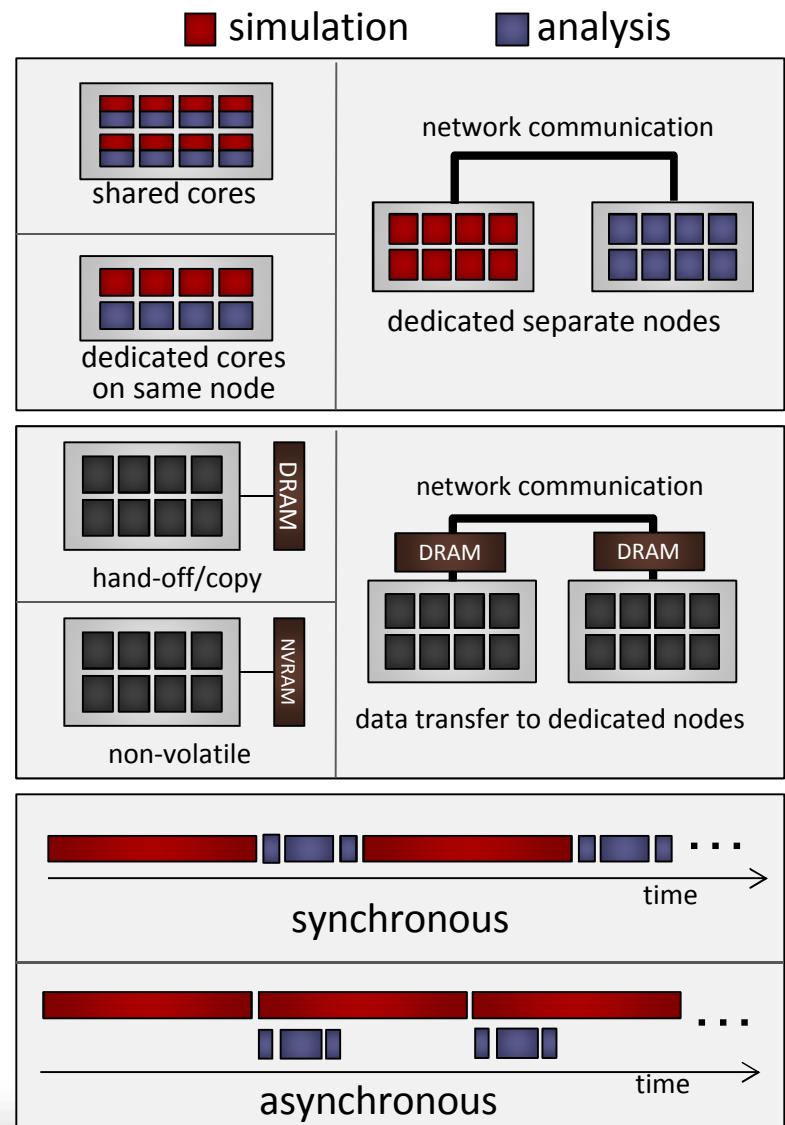
- **Investigate impact of workflows on analysis algorithms**

- In-situ
- In-transit
- Hybrid in-situ + in-transit



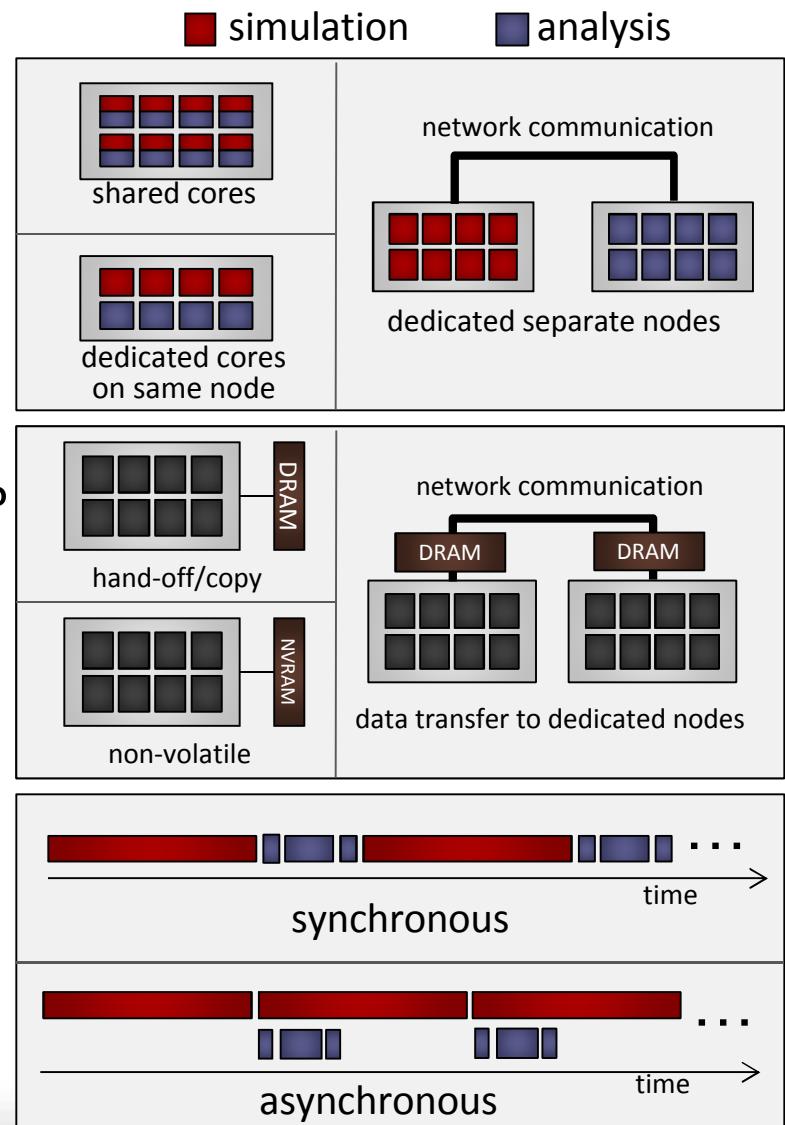
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# Investigating the impact of workflow designs on analyses

- Algorithmic variants
  - In-situ
  - In-transit
  - Hybrid in-situ + in-transit
- Which variant is best for a given algorithm?
- Is it dependent on workflow design?
- Where/how to decompose algorithms for hybrid analyses?

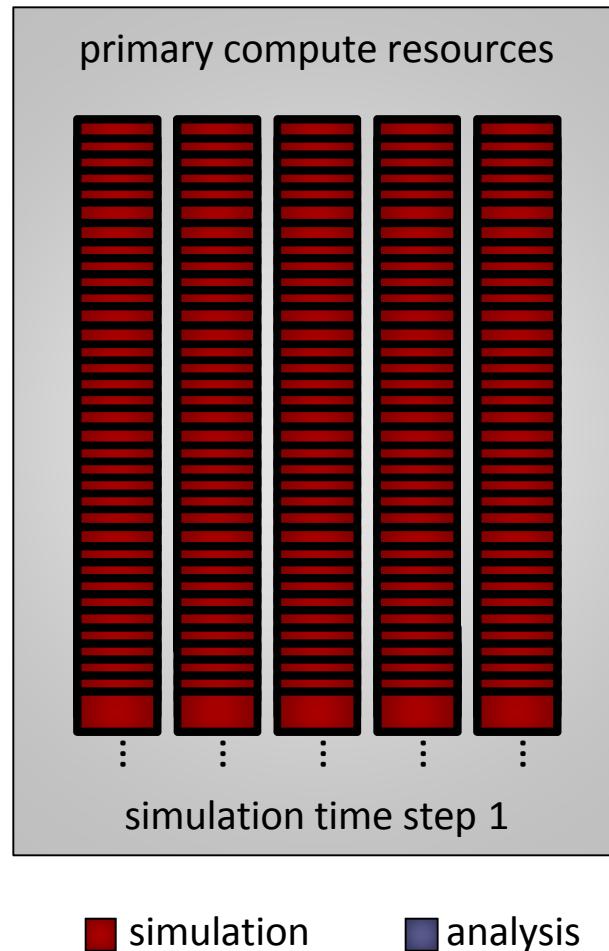


# Exploring the design space of workflows: Constraints and observations

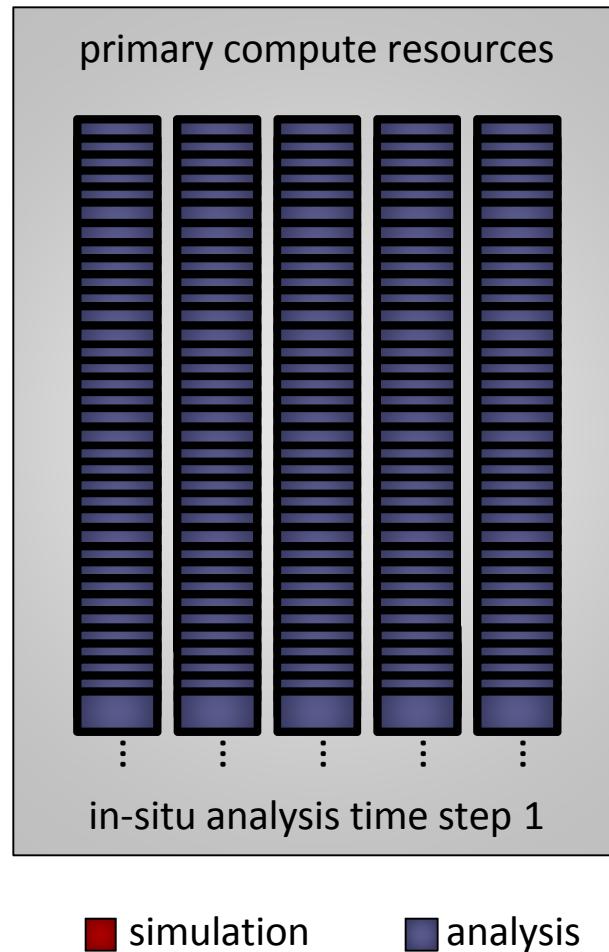
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- We must minimize performance impact to the simulation
  - Work within time and memory constraints
  - Minimize cache impact
- The behavior of analysis algorithms varies widely
  - Data dependencies, communication patterns, scalability, instruction mixes, time and memory requirements
  - Data dependent algorithms are very hard to characterize

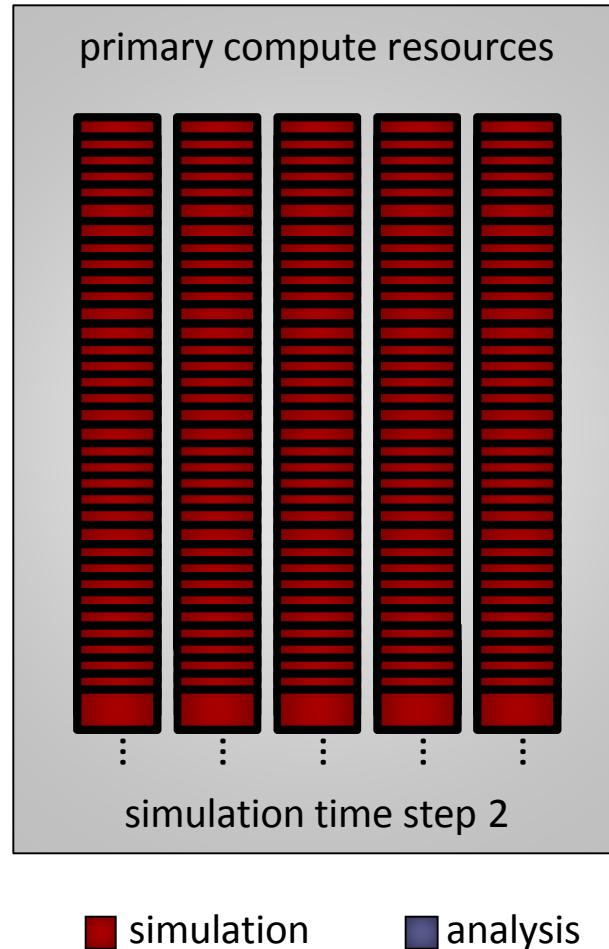
# Exploring the design space of workflows: In-situ workflow performed synchronously with simulation



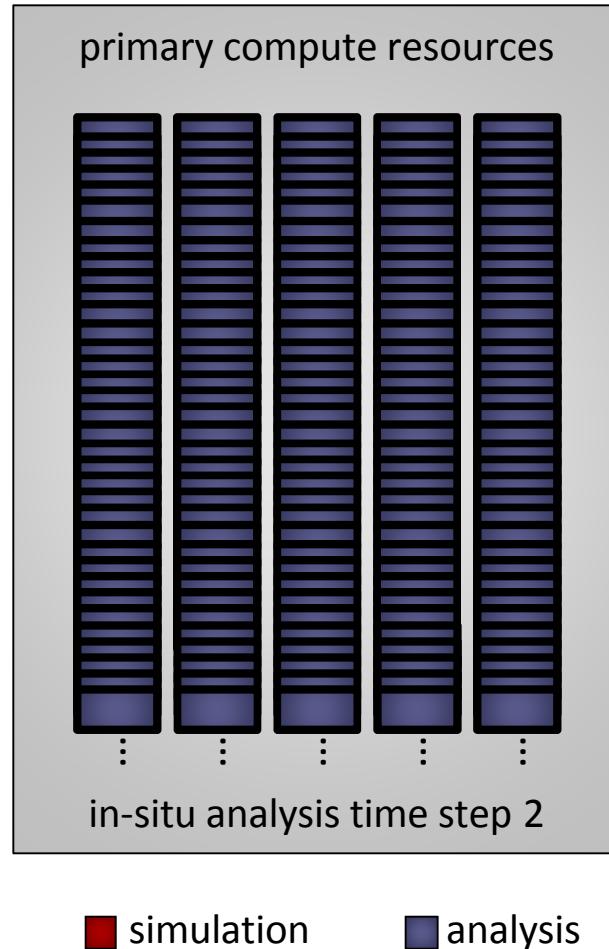
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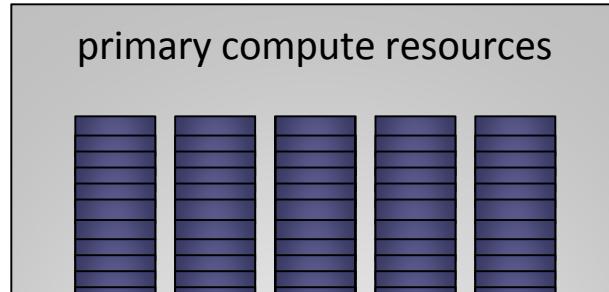
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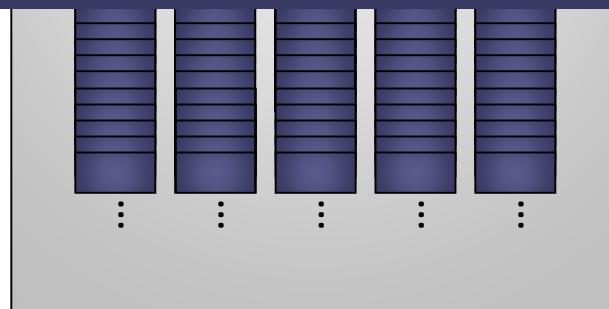
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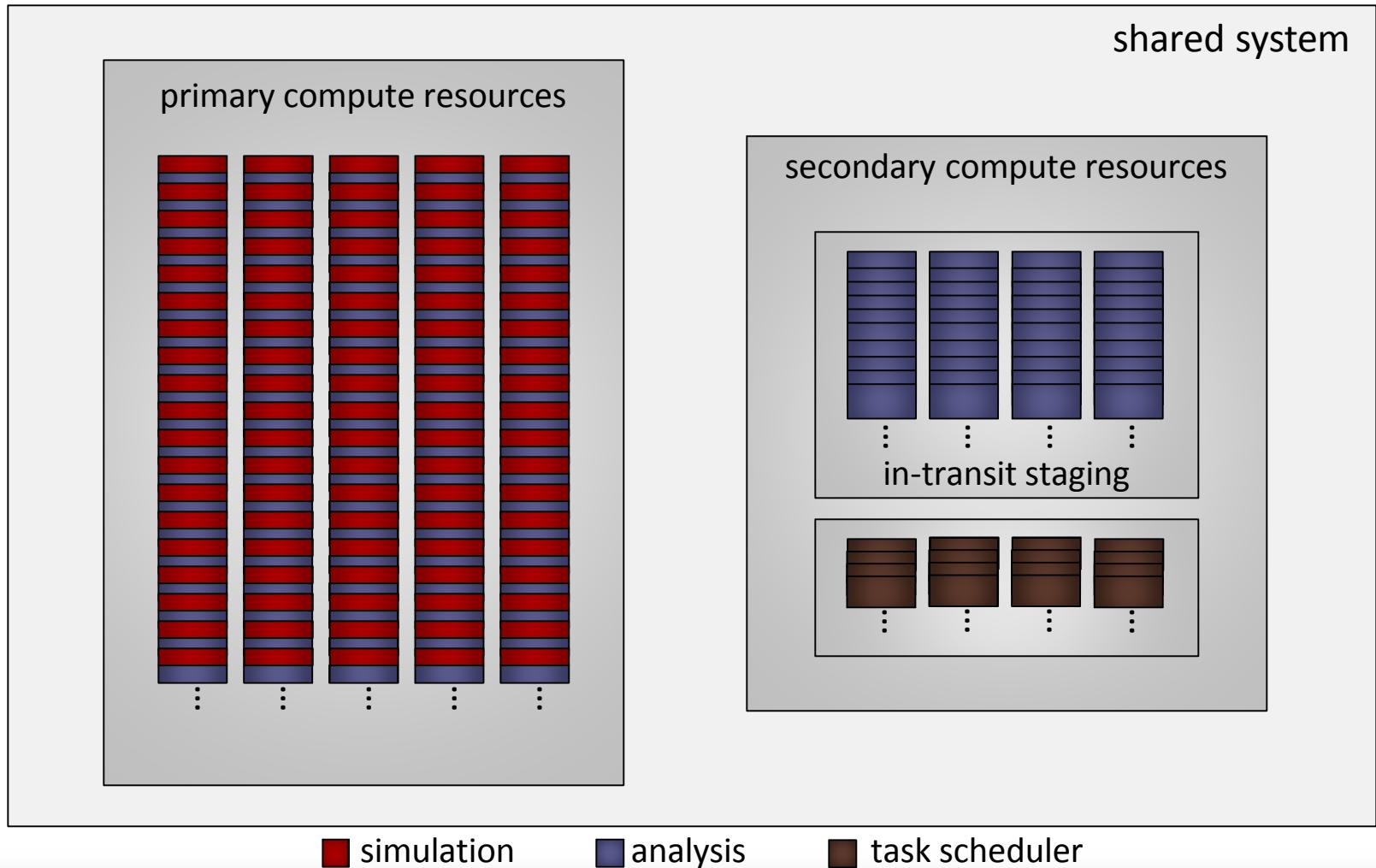


- Works well for data-parallel analyses with short run times
- For more complex analyses, impact to the simulation becomes too great

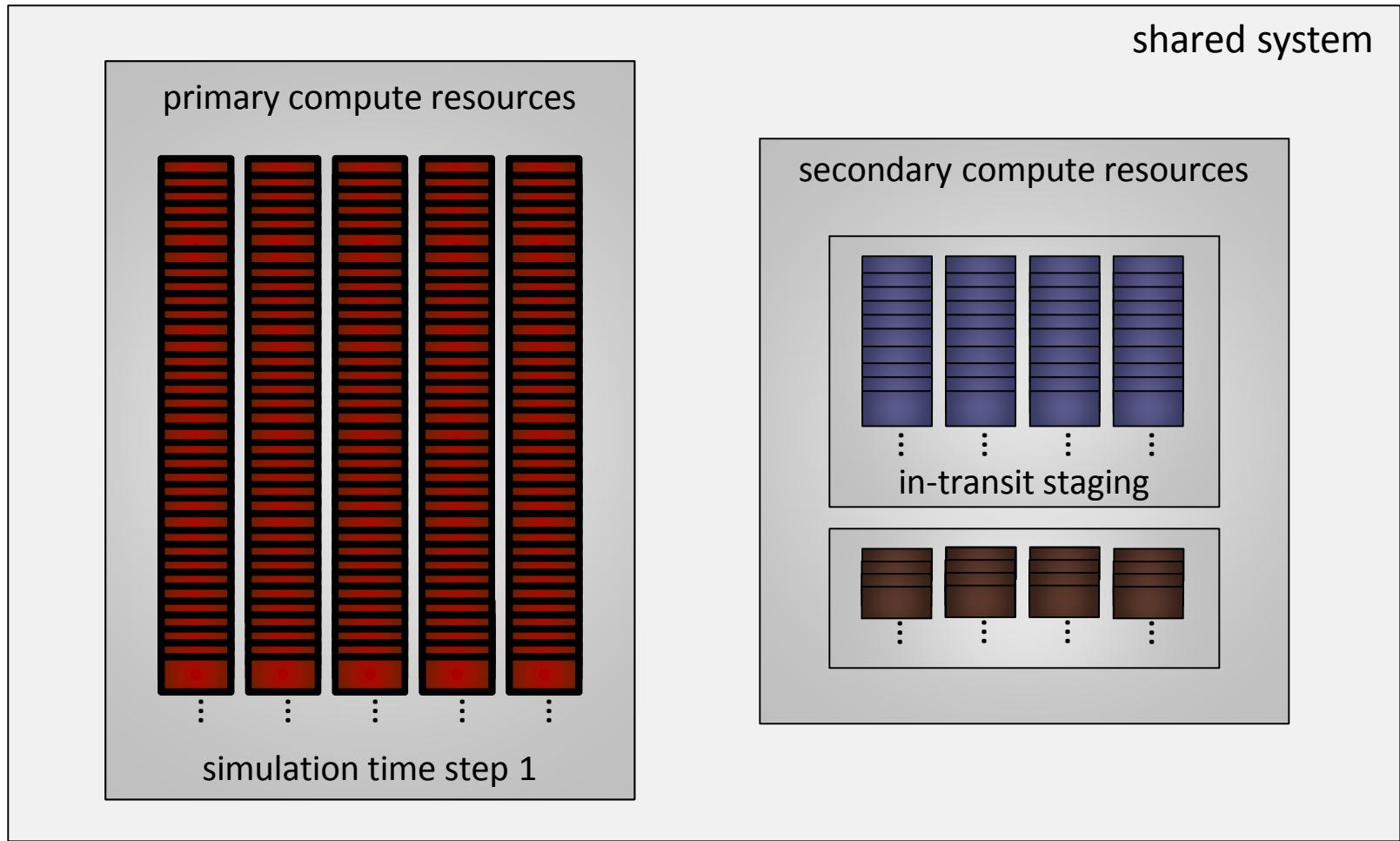


■ simulation      ■ analysis

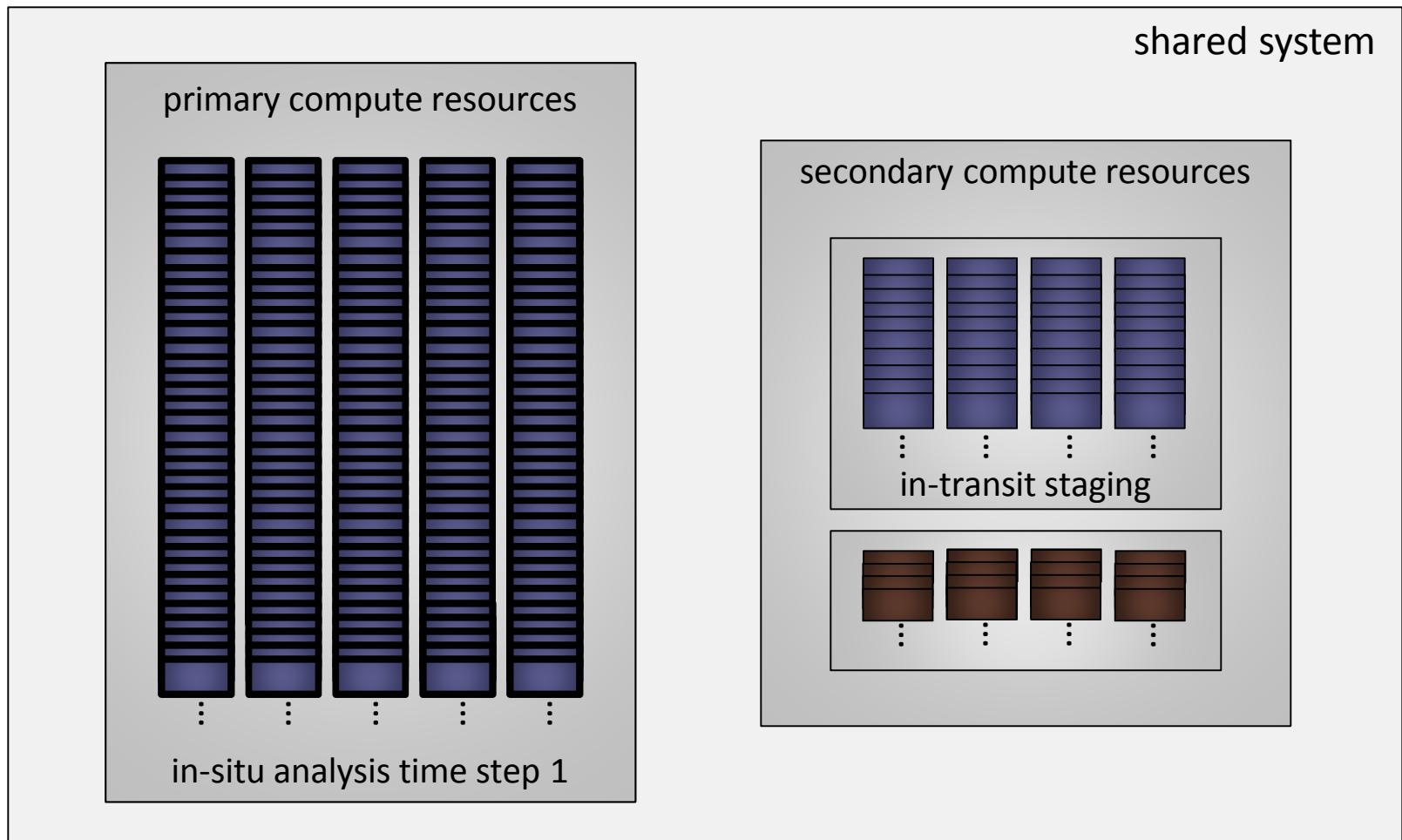
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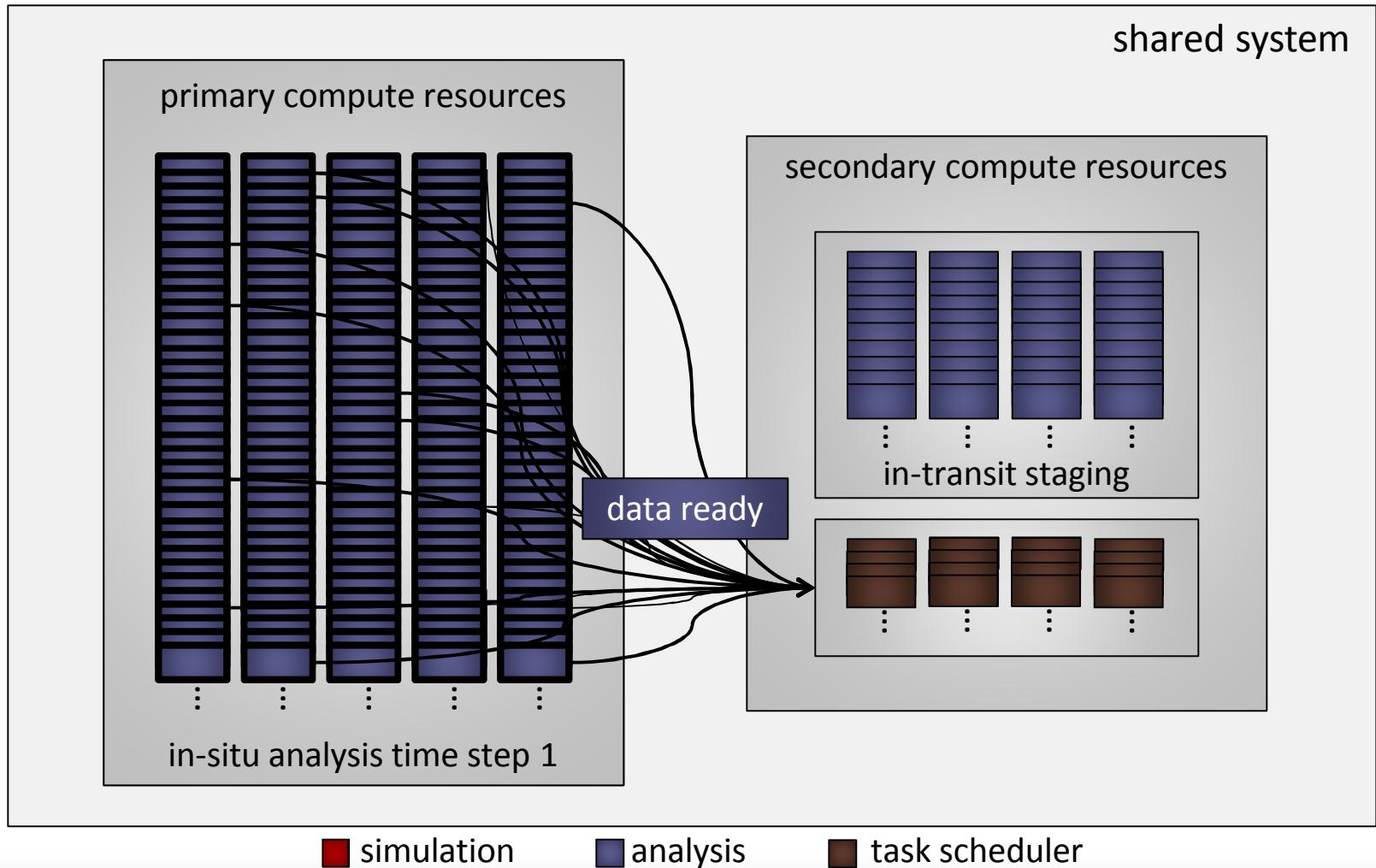
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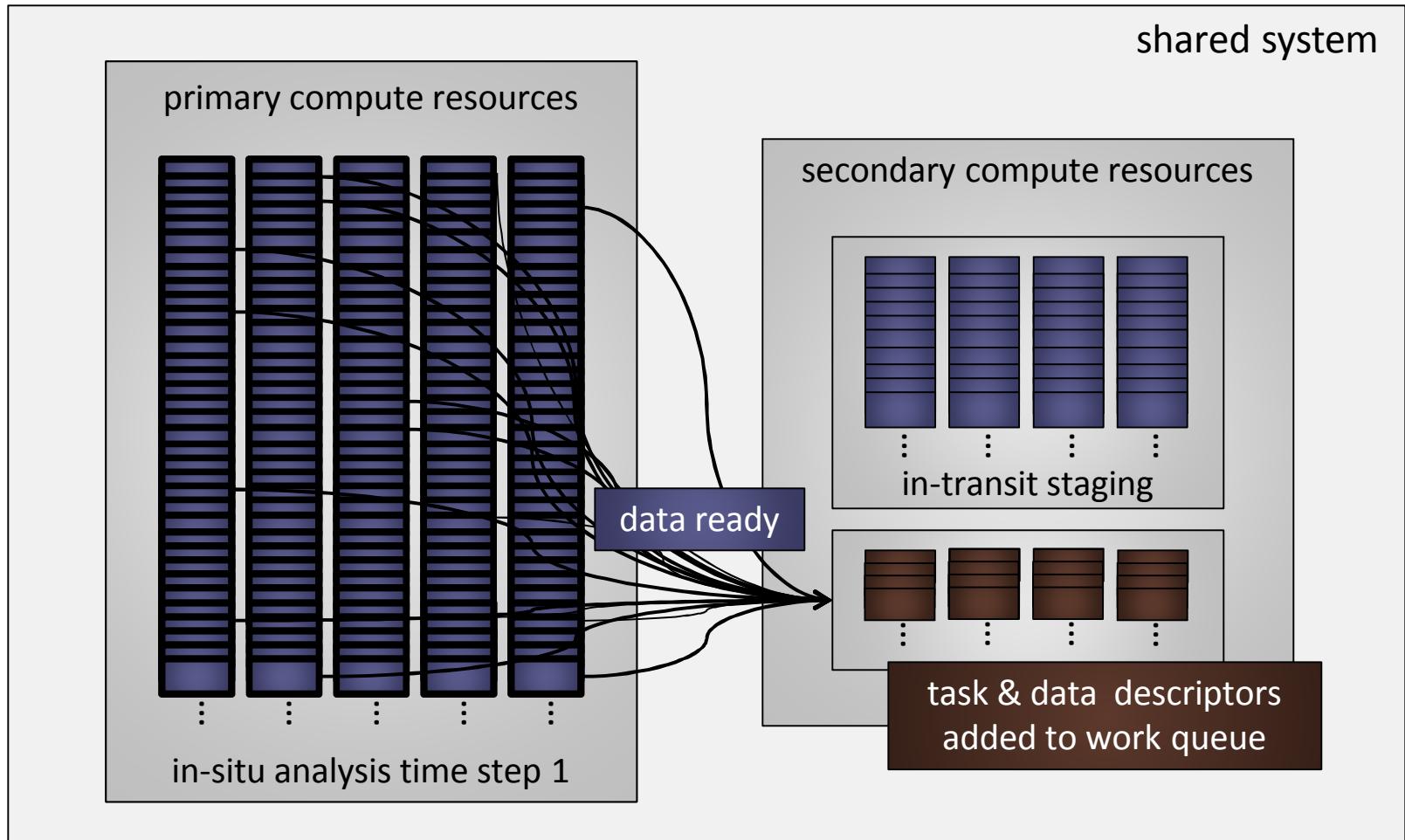
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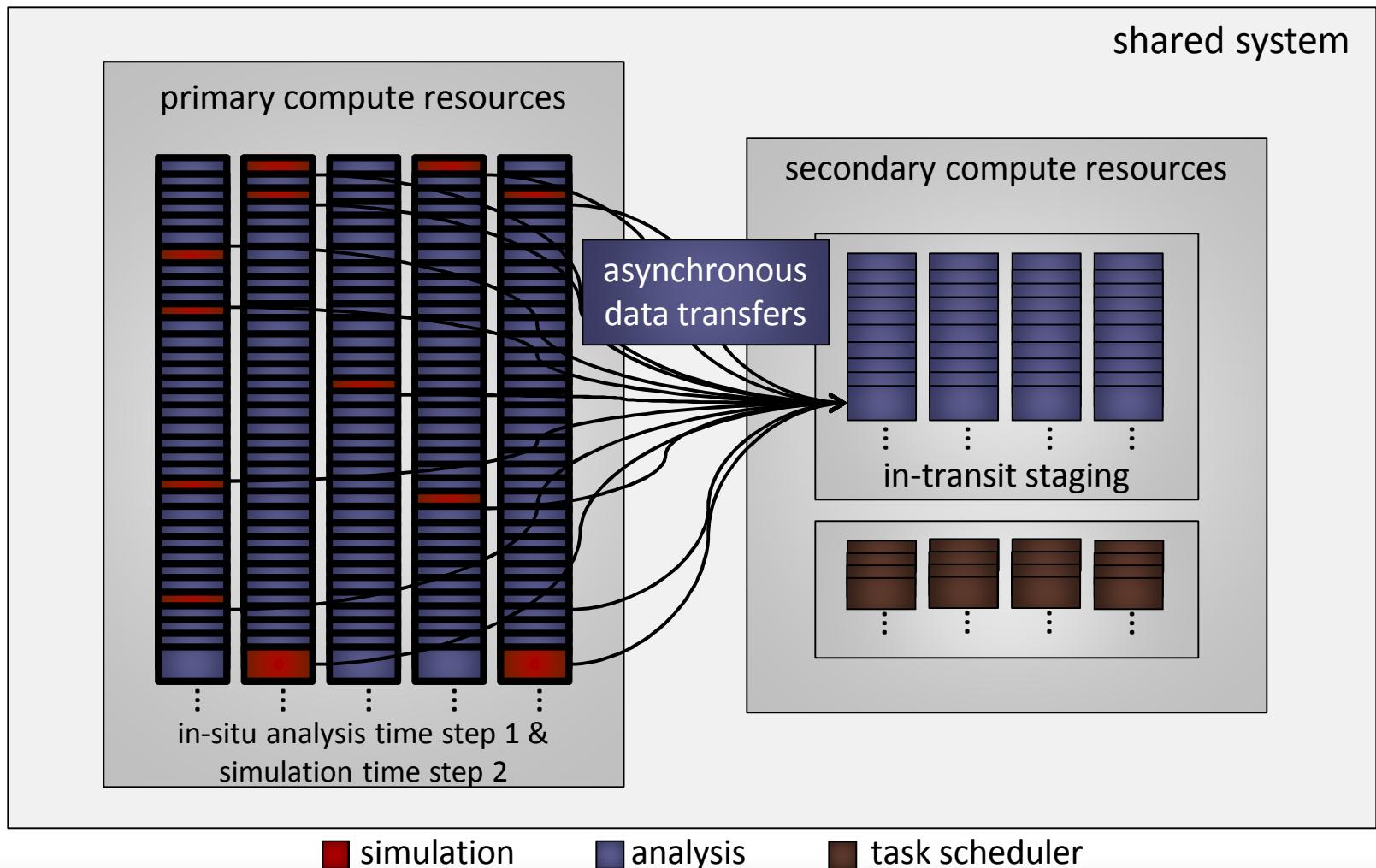
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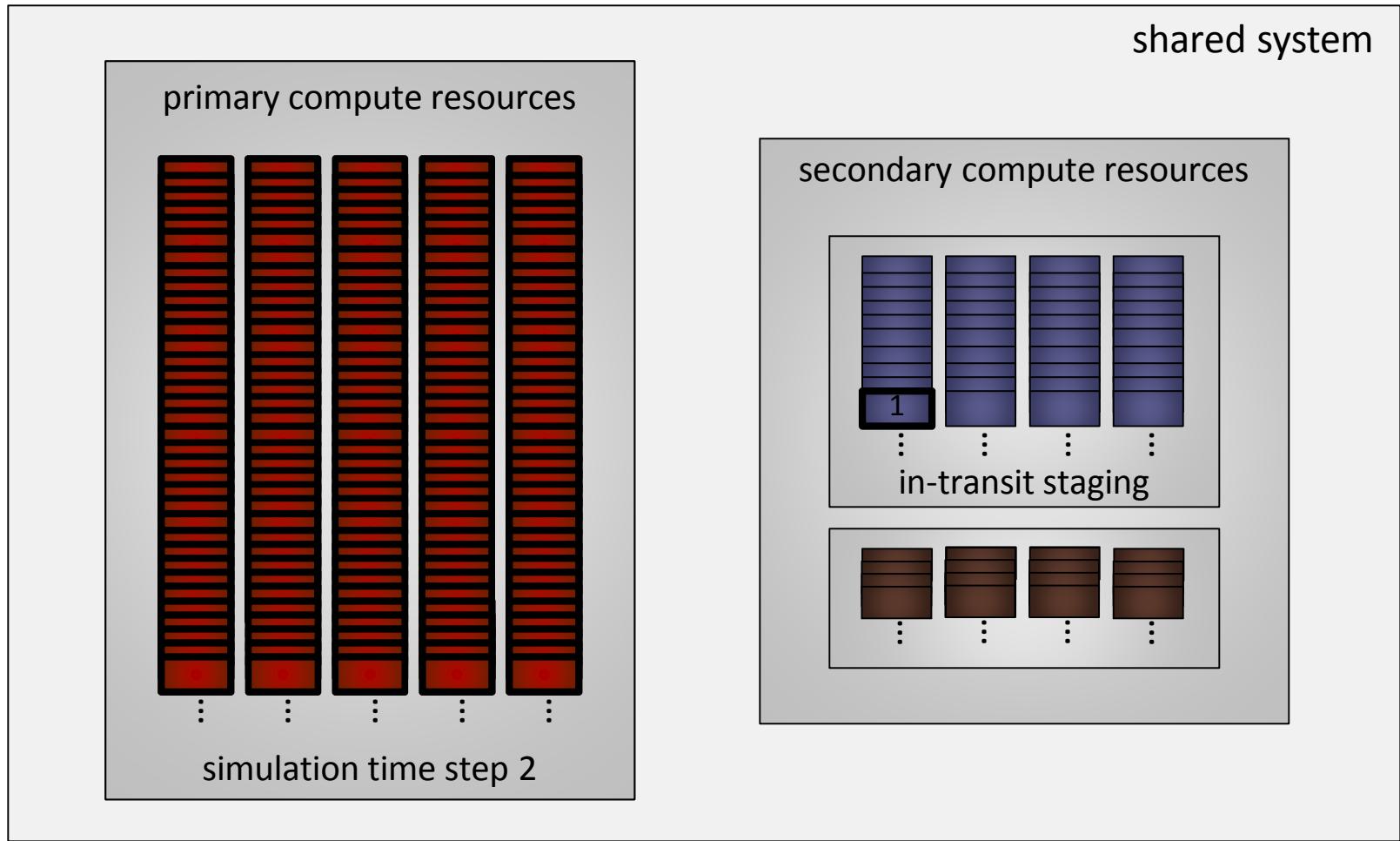
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# Hybrid workflow design impacts the manner in which analysis is performed

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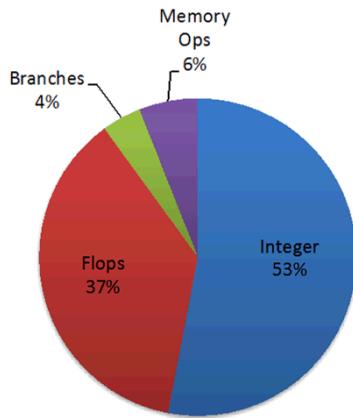
Hybrid analysis requires decomposition of algorithms into 2 stages

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In-situ	In-transit
Data-parallel	More forgiving of complex communication needs
Short run time with respect to simulation	Can have longer run times while minimizing impact to simulation
Limited amount of memory; minimize cache impacts	Limited to memory and processing constraints of secondary resources
Should minimize the amount of data sent in-transit	Can only require data sent by in-situ stage

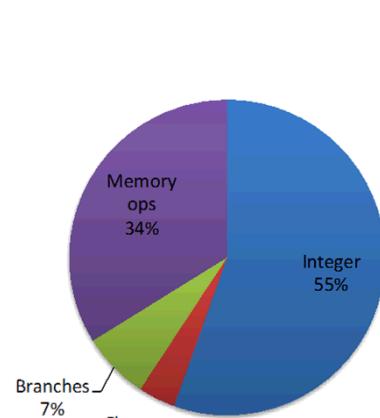
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# Investigating impact of workflow design on analyses: We focused on 3 algorithms with different characteristics



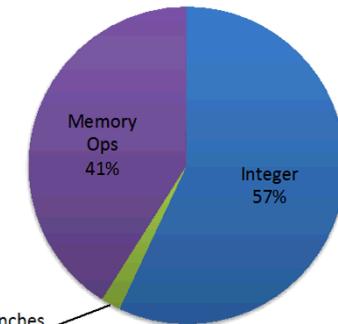
- Complexity: not data dependent
- Communication: small, fixed

Statistics



- Complexity: data dependent
- Communication: data dependent

Volume Rendering



- Complexity: very data dependent
- Communication: very data dependent

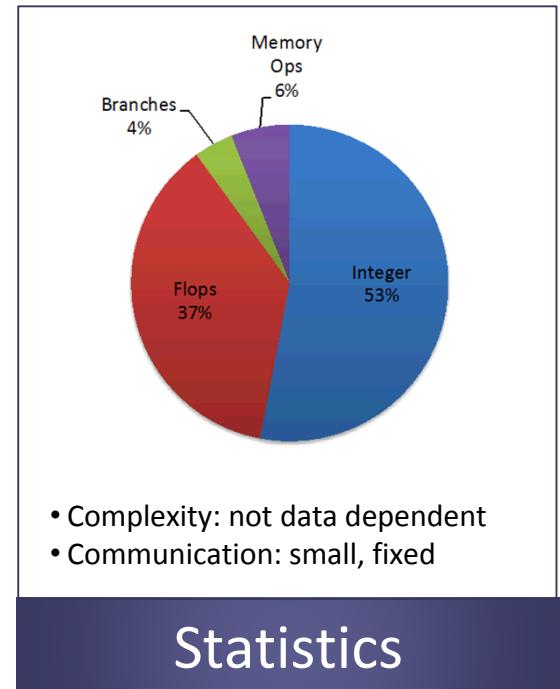
Topology

Instruction mixes obtained with Byfl  
<https://github.com/losalamos/Byfl>

# Investigating impact of workflow design on analyses: Streaming statistical analysis

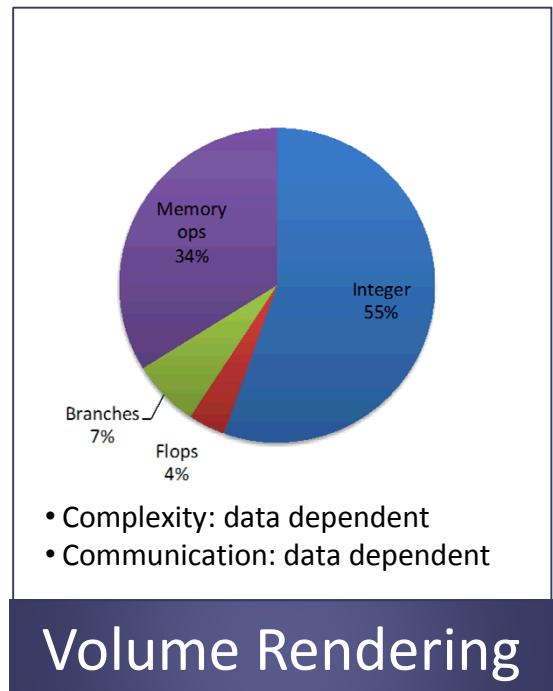
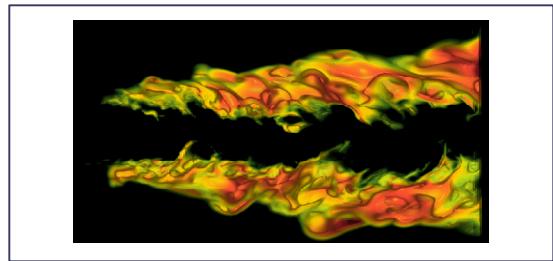
- Purpose:
  - Quantitative summary of global trends in the data
  - Debugging & analysis
- Algorithmic details:
  - Compute 1<sup>st</sup>-4<sup>th</sup> order moments locally
  - Aggregate using pair-wise update formulas
- Variants Implemented:
  - In-situ local moments & aggregation
  - In-situ local moments + in-transit aggregation

$$M_{p,\mathcal{S}} = M_{p,\mathcal{S}_1} + M_{p,\mathcal{S}_2} + \sum_{k=1}^{p-2} \binom{k}{p} \left[ \left( -\frac{n_2}{n} \right)^k M_{p-k,\mathcal{S}_1} + \left( \frac{n_1}{n} \right)^k M_{p-k,\mathcal{S}_2} \right] \delta_{2,1}^k + \left( \frac{n_1 n_2}{n} \delta_{2,1} \right)^p \left[ \frac{1}{n_2^{p-1}} - \left( \frac{-1}{n_1} \right)^{p-1} \right].$$



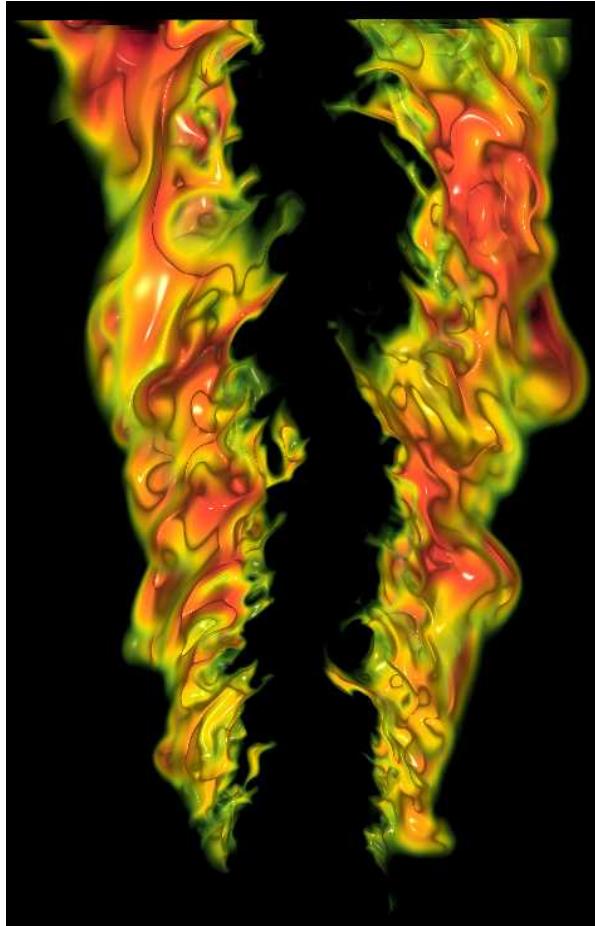
# Investigating impact of workflow design on analyses: Parallel volume rendering

- Purpose:
  - Qualitative visual depiction of data
  - Debugging & analysis
- Algorithmic details:
  - Volume render local data generating partial images
  - Combine partial images via image compositing
- Variants Implemented:
  - In-situ volume rendering & compositing
  - In-situ down-sampling + in-transit rendering & compositing

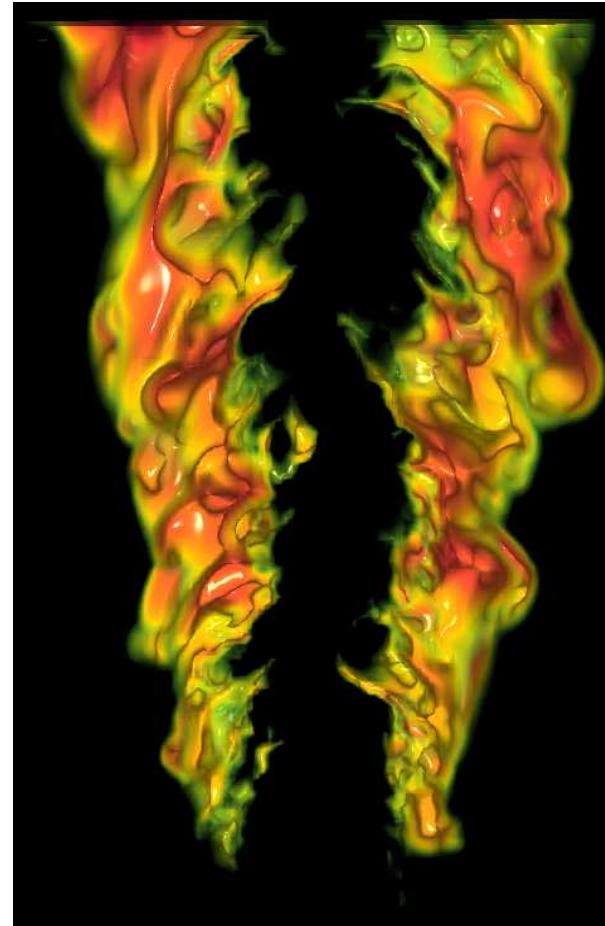


# Investigating impact of workflow design on analyses: Parallel volume rendering

Down sampling can provide a sufficiently accurate depiction, particularly when debugging



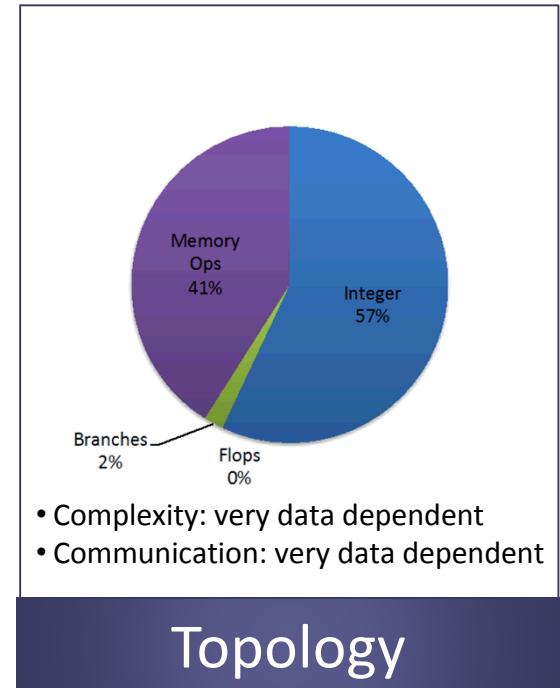
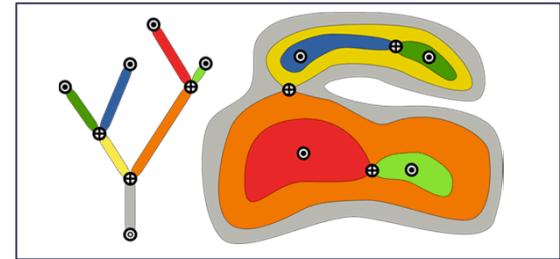
full resolution



down sampled

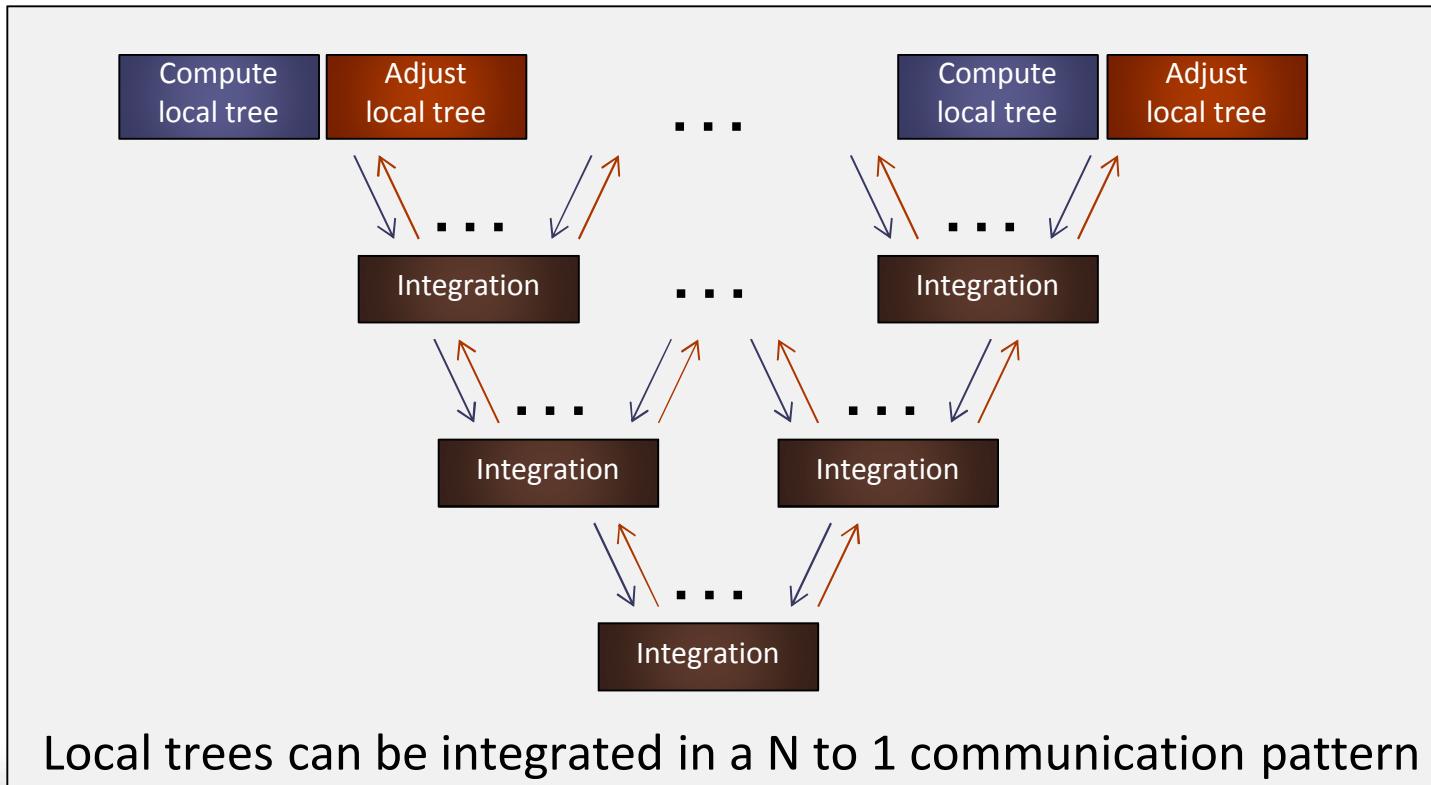
# Investigating impact of workflow design on analyses: Reduced topology computation

- Purpose:
  - Complete characterization of level-set behavior of simulation variables
  - Used to define features of interest
  - Analysis
- Algorithmic details:
  - Compute local merge trees
  - Integrate to resolve features spanning multiple cores
  - Adjust local merge trees
- Variants Implemented:
  - In-situ local tree computation + in-transit integration

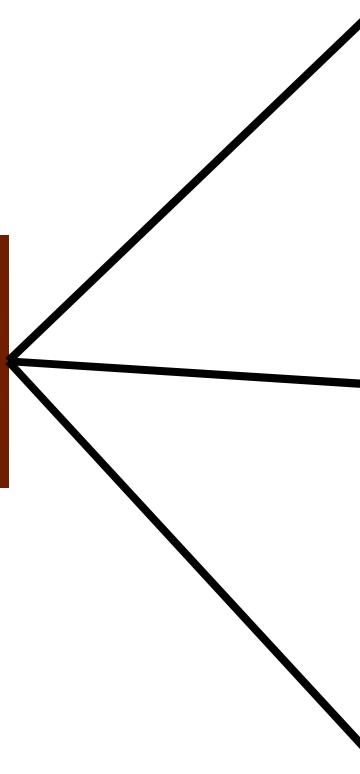


# Investigating impact of workflow design on analyses: Reduced topology computation

- Complex communication patterns & data dependencies make in-situ topological analysis a challenging research opportunity
- Algorithmic variants exist that tradeoff between amount of system resources used, simplicity, latency, and duplication of work

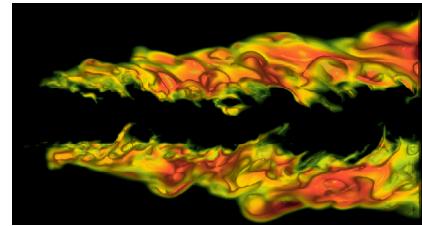


# Simulation case study with S3D, a massively parallel turbulent combustion code

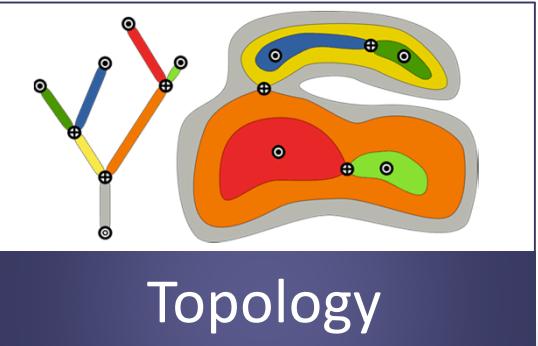


$$\begin{aligned} M_{p,\mathcal{S}} = & M_{p,\mathcal{S}_1} + M_{p,\mathcal{S}_2} \\ & + \sum_{k=1}^{p-2} \binom{k}{p} \left[ \left( -\frac{n_2}{n} \right)^k M_{p-k,\mathcal{S}_1} + \left( \frac{n_1}{n} \right)^k M_{p-k,\mathcal{S}_2} \right] \delta_{2,1}^k \\ & + \left( \frac{n_1 n_2}{n} \delta_{2,1} \right)^p \left[ \frac{1}{n_2^{p-1}} - \left( \frac{-1}{n_1} \right)^{p-1} \right]. \end{aligned} \quad (\text{III.1})$$

Statistics



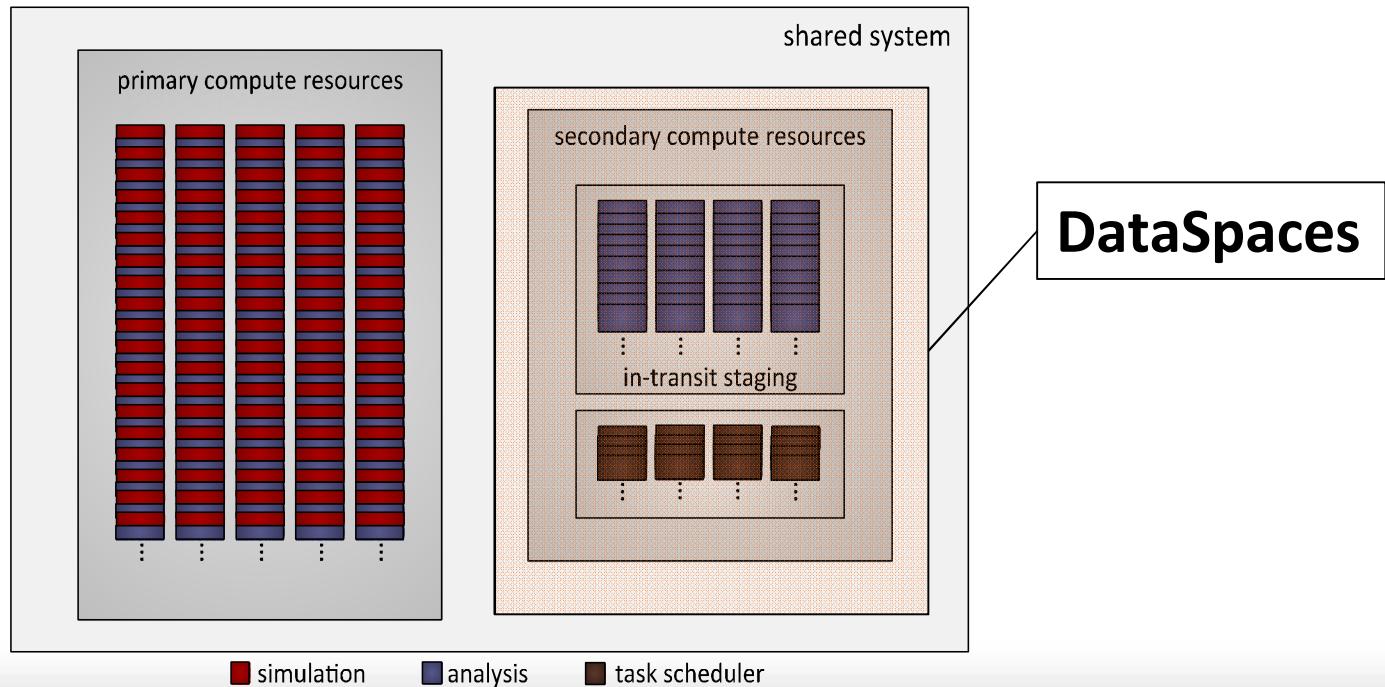
Volume Rendering



Topology

# Simulation case study with S3D: Implementation details

- In-transit task scheduling is built off of DataSpaces
  - Distributed interaction and coordination service via shared space abstraction
  - Distributed design: Hashing used to balance RPC messages
  - Scalability obtained by mapping in-transit tasks onto separate compute nodes



# Simulation case study with S3D: Implementation details

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- Data movement enabled with DART
  - Asynchronous communication based on RDMA one-sided communication
  - Gemini interconnect (used by case study) provides user Generic Network Interface
  - Dynamically adapt between Fast Memory access (FMA) & Block Transfer Engine (BTE) based on message size
    - Small messages use SMSG that leverage FMA
      - Direct OS bypass to achieve low latency and high message rates
    - Large messages BTE memory operations are used
      - Achieve better communication/computation overlap
  - Transaction completion generates event notifications at both source and destination
- Both DART and DataSpaces are available in ADIOS

**Additional information later today by Fan Zhang at the  
Doctoral Showcase from 3:30-5:00 in room 155-F**

# Simulation case study with S3D: Experimental set up

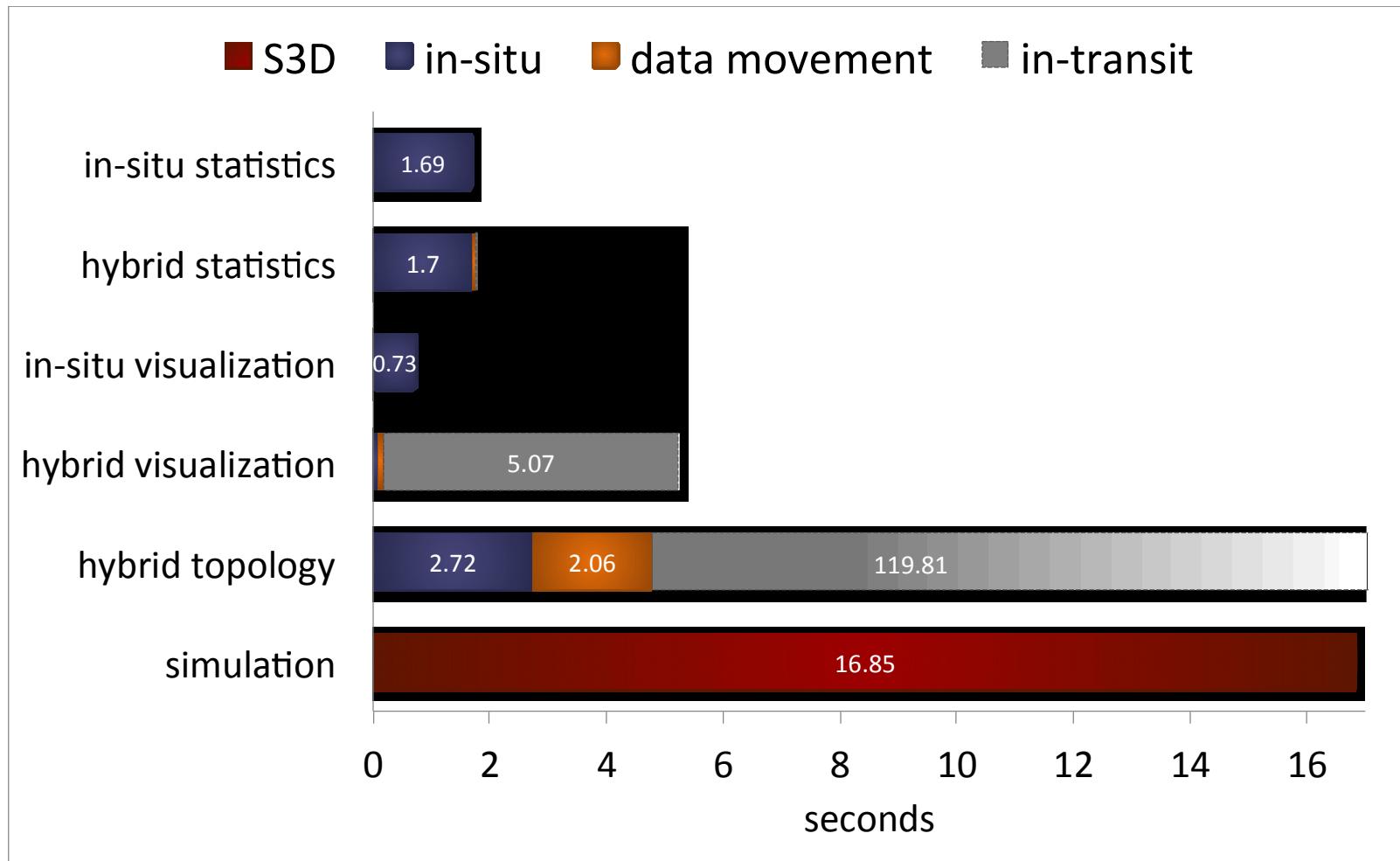


## Jaguar, Cray XK6

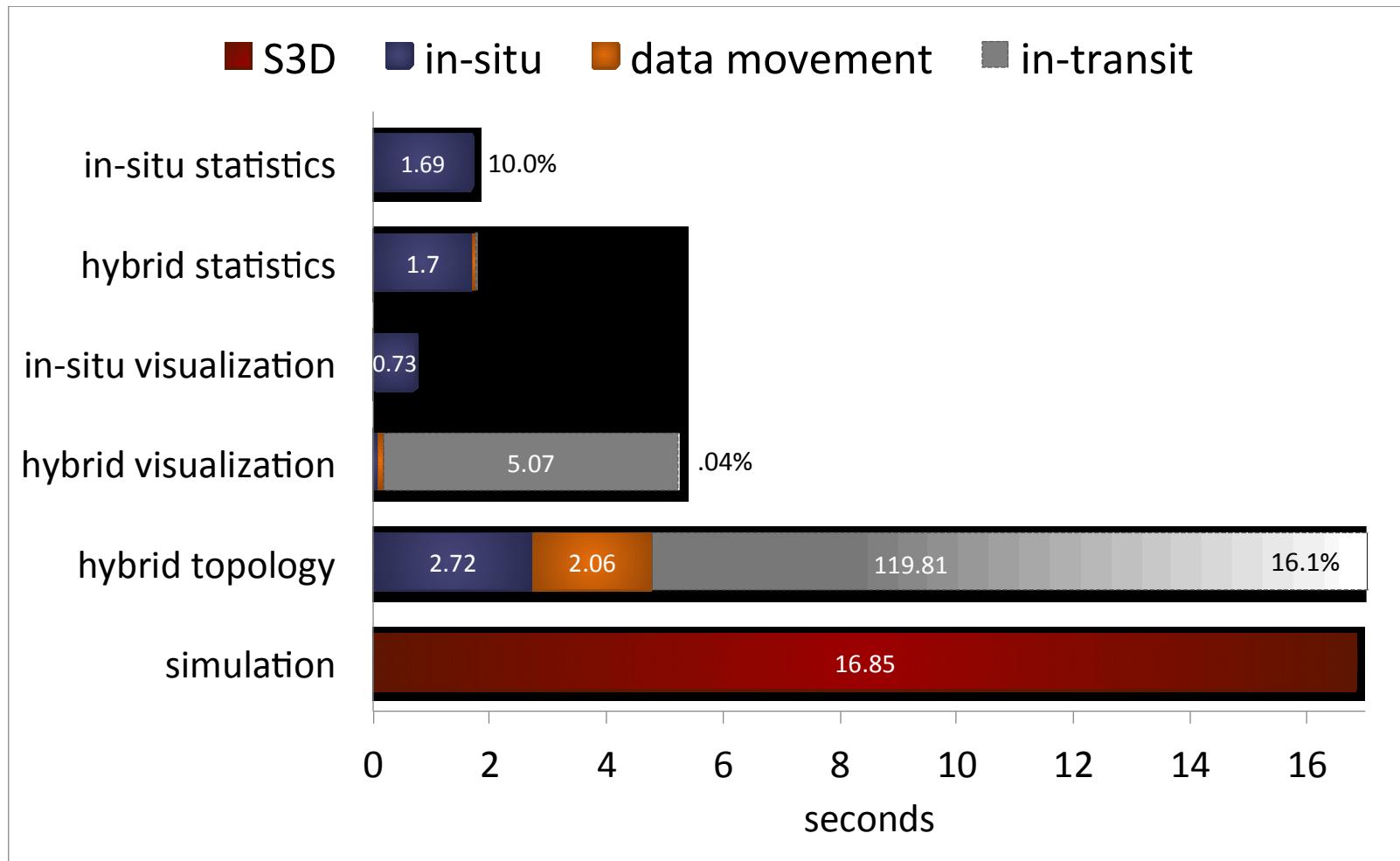
- 18,688 nodes
- Gemini interconnect
- 16-core AMD 6200 series Opteron processor
- 600 TB system memory

Volume size	1600x1372x430
# of variables	14
Variable size (bytes)	8
Data size (GB)	98.5
I/O read time (sec/time step)	6.56
I/O write time (sec./time step)	3.28
Simulation run time (sec./time step)	16.85
Analysis frequency	Set by scientist
Number of cores	4896
# simulation/in-situ cores	$16 \times 28 \times 10 = 4480$
# task scheduler cores	160
# in-transit cores	256

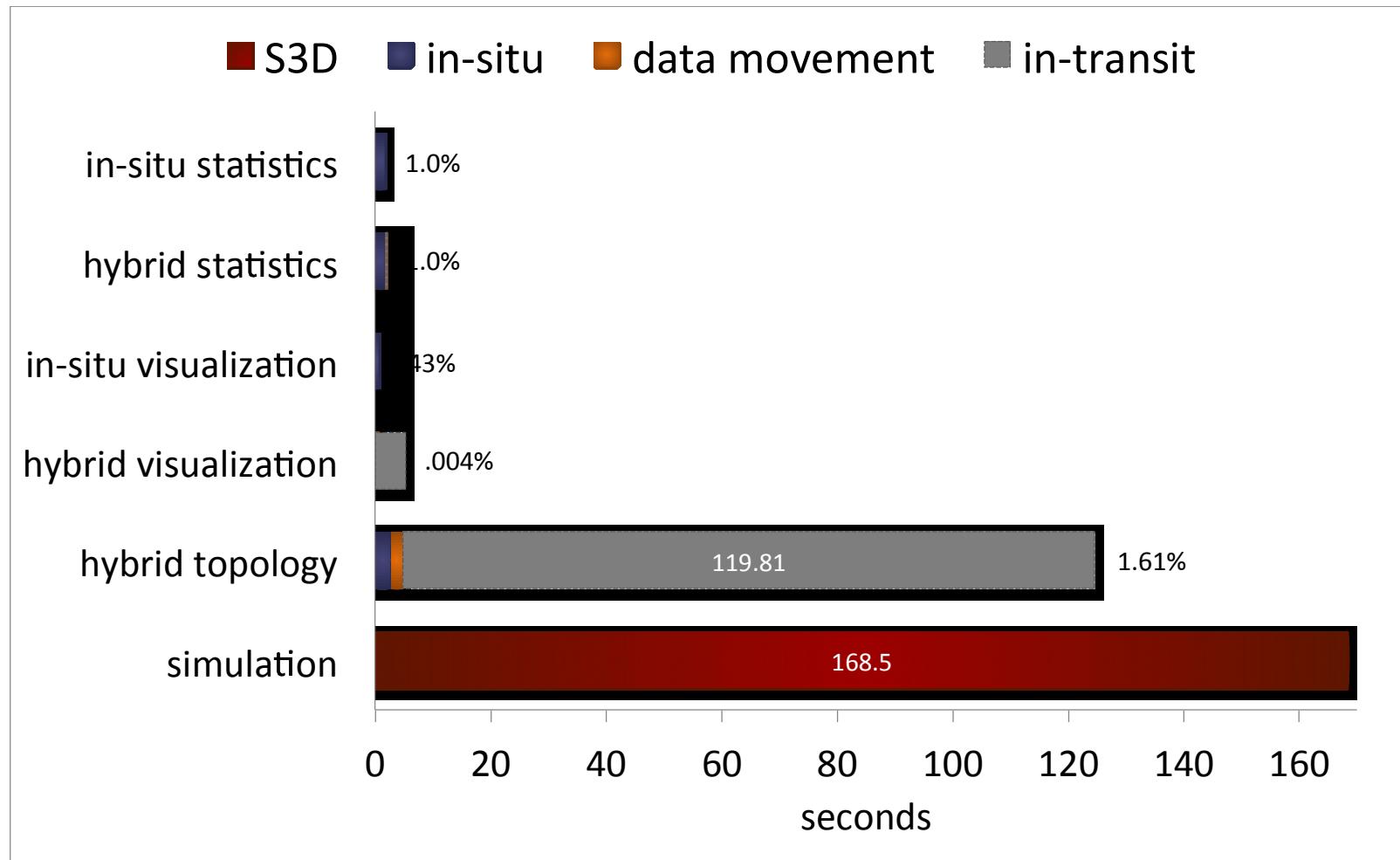
# Simulation case study with S3D: Timing results for 4896 cores and analysis every simulation time step



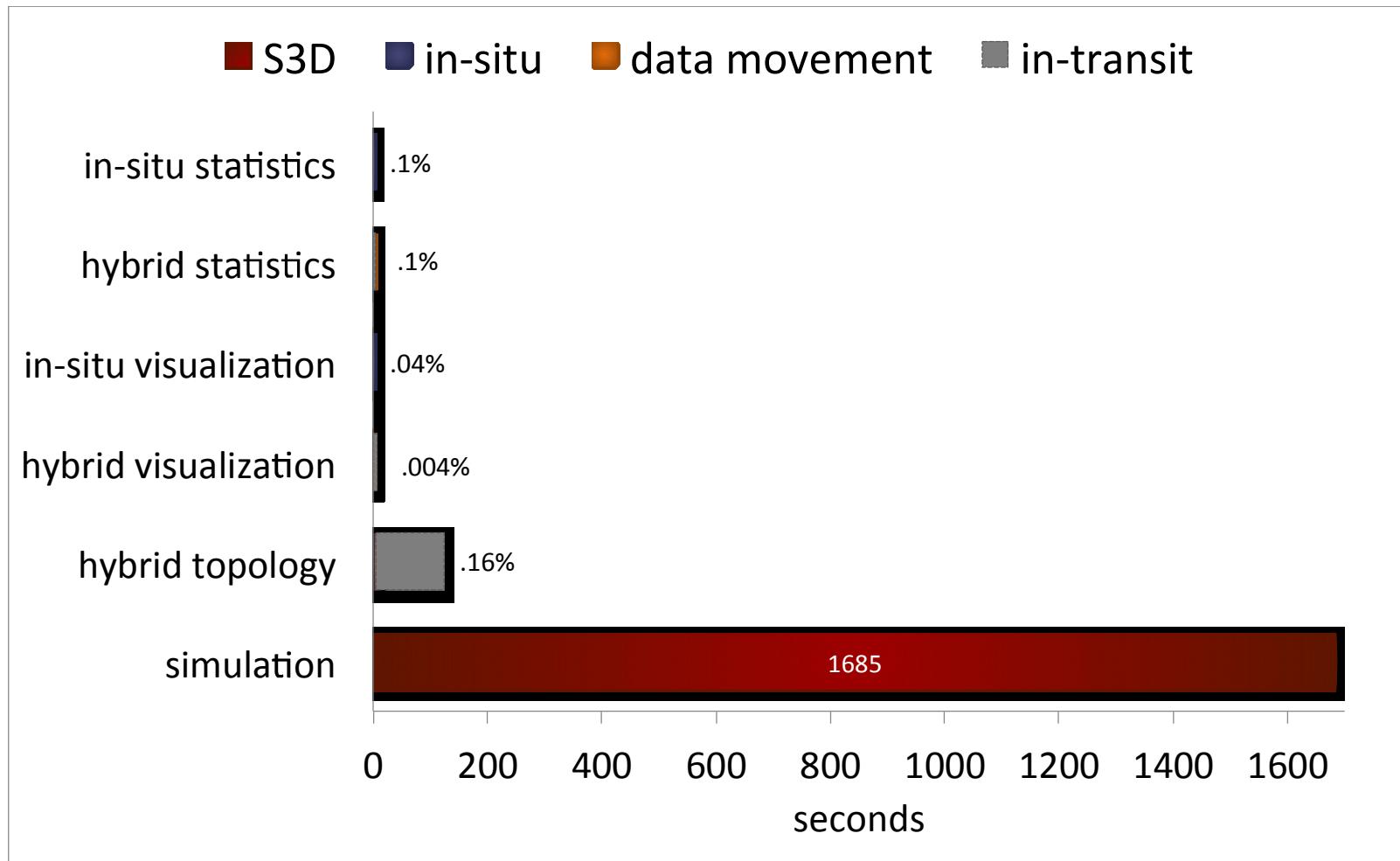
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# Simulation case study with S3D: Timing results for 4896 cores and analysis every 10<sup>th</sup> simulation time step



# Simulation case study with S3D: Timing results for 4896 cores and analysis every 100<sup>th</sup> simulation time step



# Conclusion

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- Exploring the design space of future workflows
  - We have developed a flexible data staging & coordination framework
    - Transparent transfer of data between primary & secondary compute resources
  - We have developed a temporally multiplexed approach
    - Decouple performance of analyses from that of the simulation by pipelining computations
- Investigating the impact of workflow design on analyses
  - We have developed new formulation of three common analyses
    - Massively parallel in-situ + serial in-transit stage
- We have performed a case study demonstrating analyses on large-scale turbulent combustion at high temporal frequencies

# Future work

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- Exploring the design space of future workflows
  - Thorough characterization of expected workflows
  - Projections on future architectures using simulators and modeling capabilities (SST)
- Investigating the impact of workflow design on analyses
  - Identify metrics required to characterize classes of analyses
  - Identify which classes of algorithms perform best under which workflow designs
  - Algorithmic shifts – subsampling with quantification of error
- Development of software stack to support workflows at extreme-scale
  - Solvers, data movement, data analysis, programming models, resilience, scheduling and run time systems all must work together

# Questions?

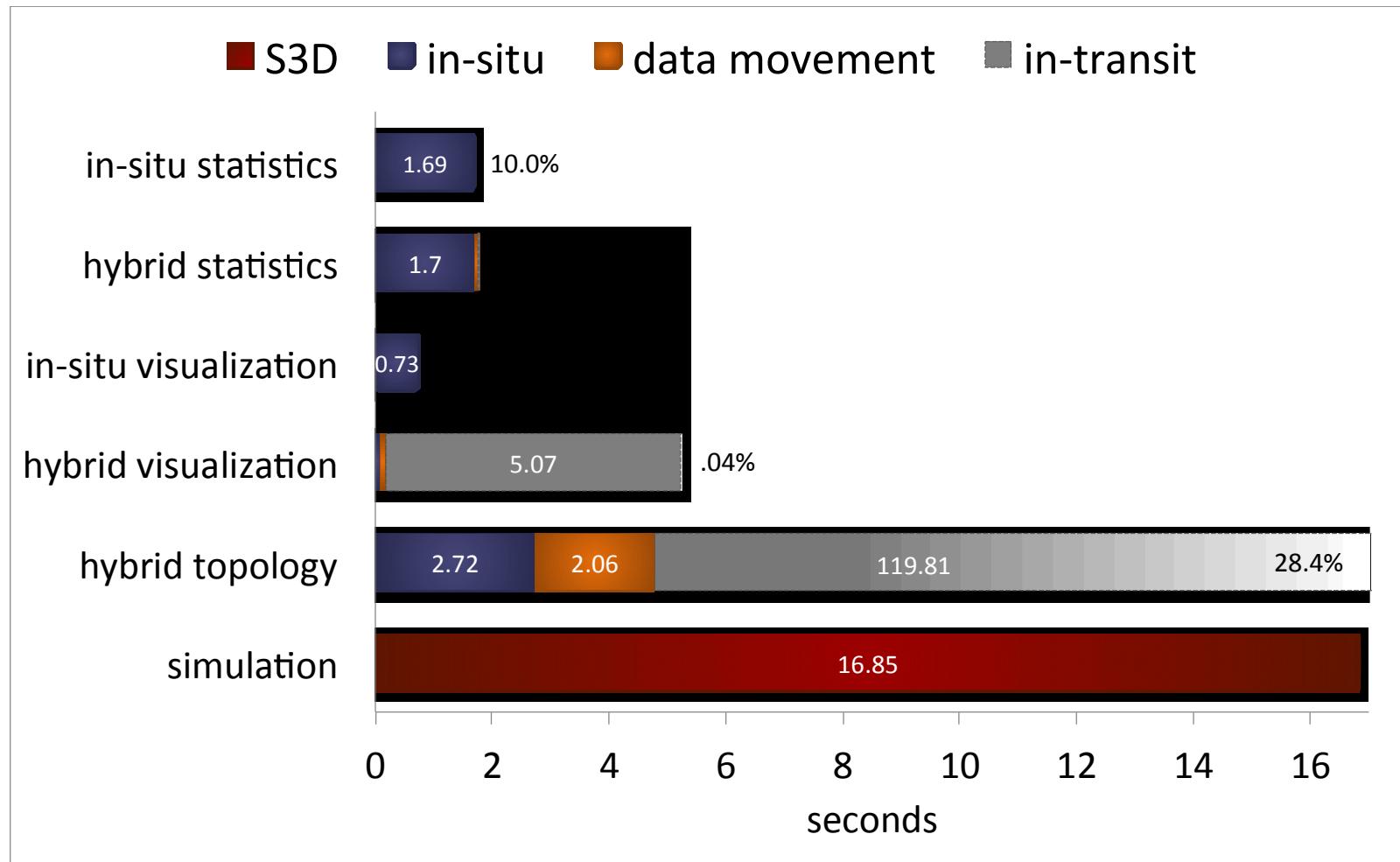
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**Acknowledgements:** DOE Office of Science, Advanced Scientific Computing Research

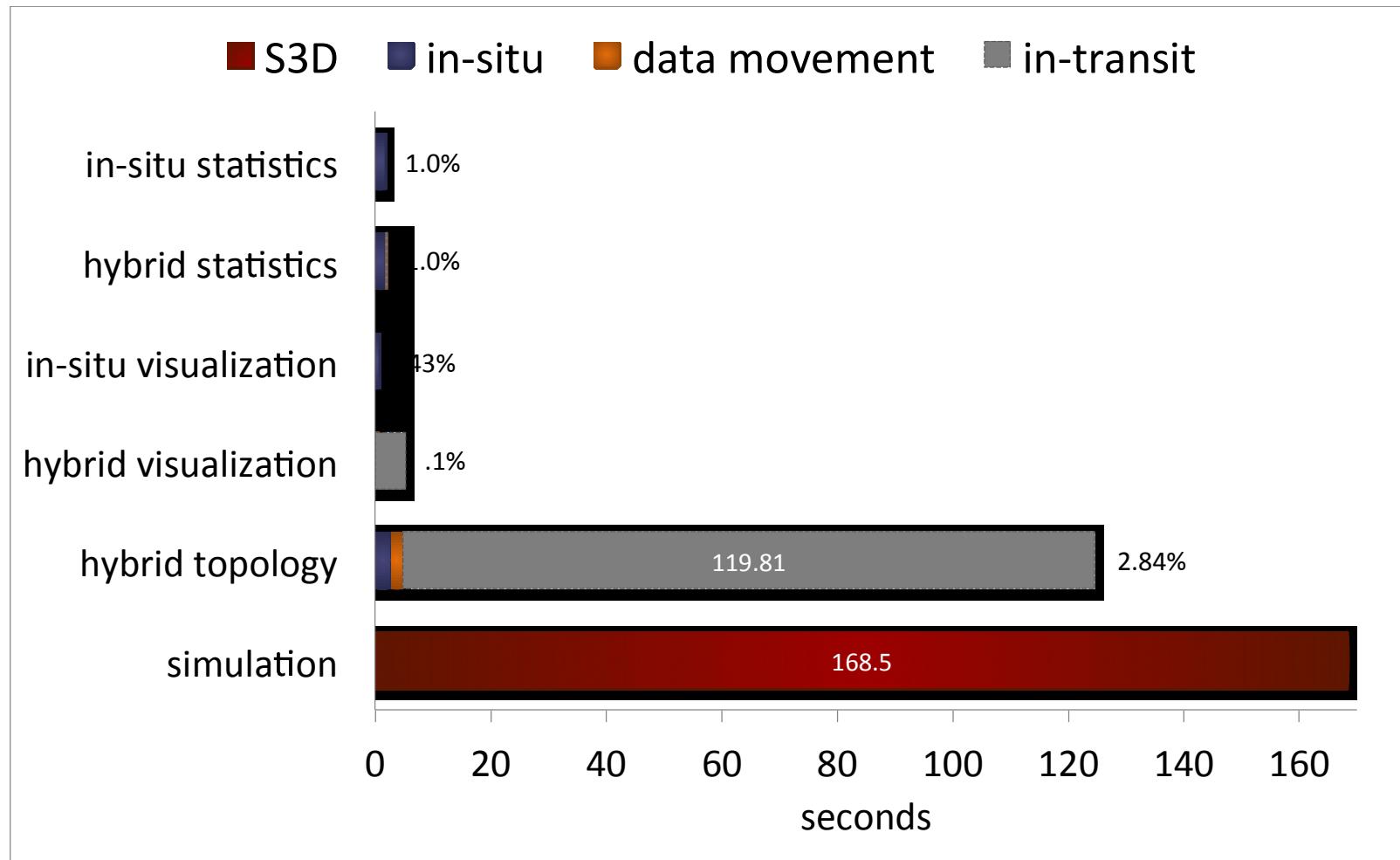
**Contact:** Janine Bennett, [jcbenne@sandia.gov](mailto:jcbenne@sandia.gov)

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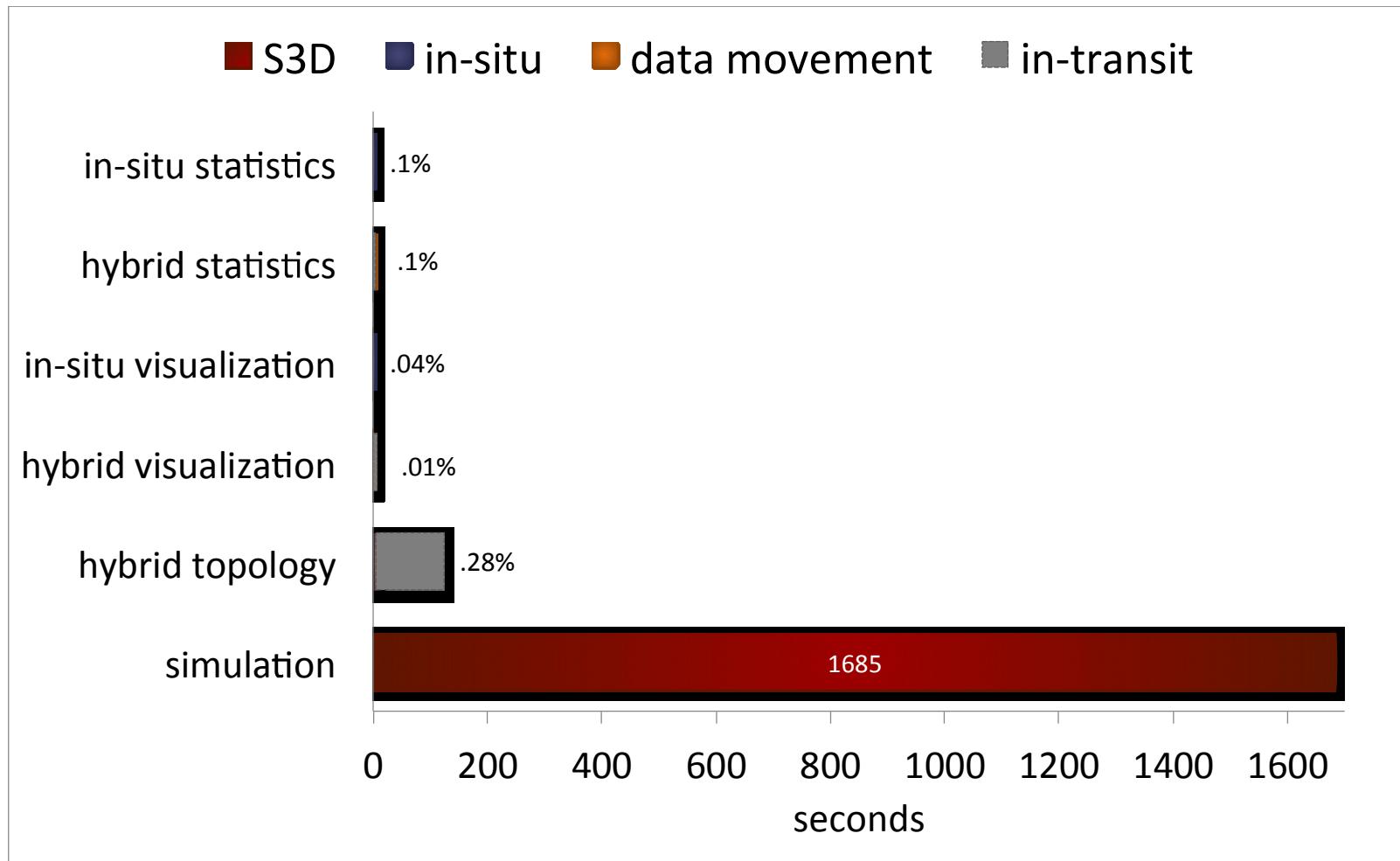
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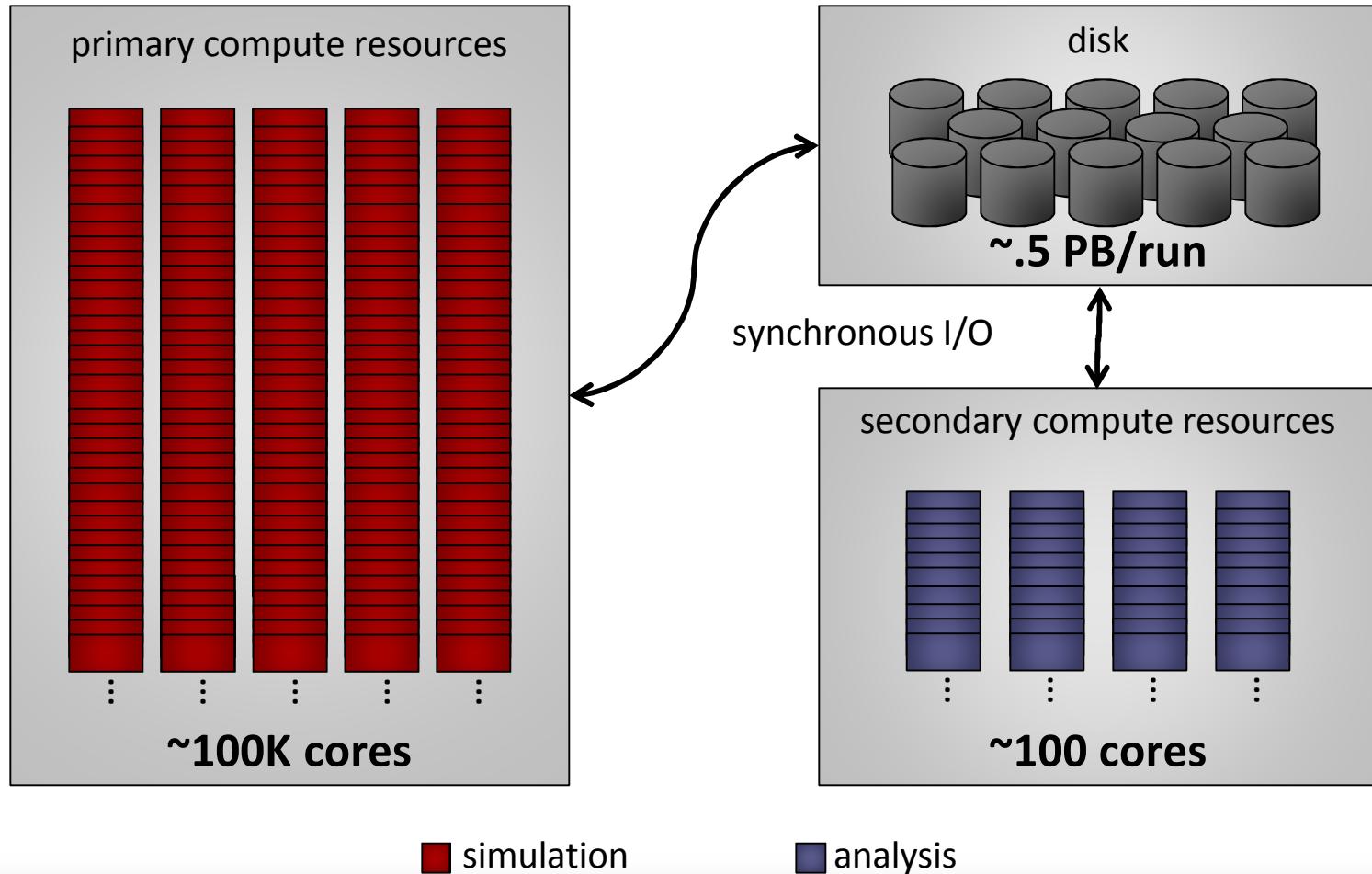
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