

Fault Tolerance in Adiabatic Quantum Computing

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Fault Tolerance

- A computation is *fault tolerant* if its output is unchanged by errors along the way.



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Fault Tolerance

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- Fault tolerance almost always involves *encoding* the computation into a *logical subsystem*.

$$\{0, 1\} \rightarrow \{000, 111\} \quad \text{“0”}_{\text{logical}} = \{000, 100, 010, 001\}$$

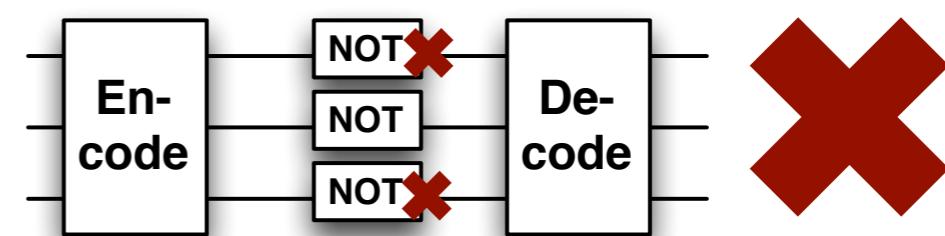
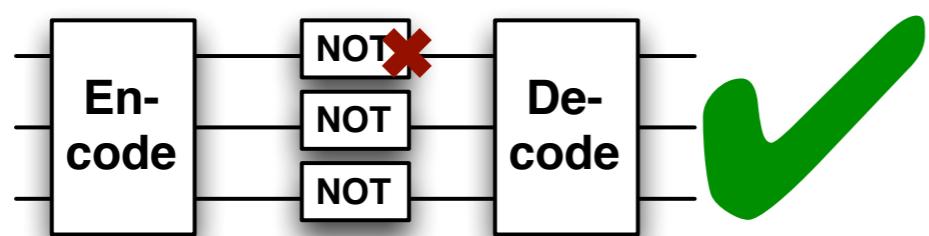


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Fault Tolerance

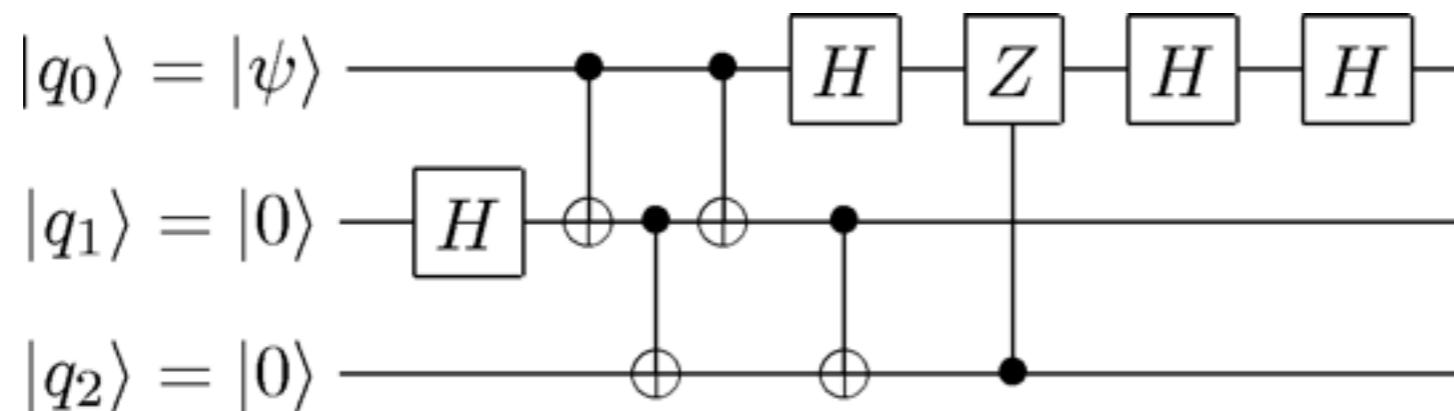
- A computation is *fault tolerant* if [the relevant part of] its output is unchanged by [a certain number/kind of] errors along the way.
- Fault tolerance almost always involves *encoding* the computation into a *logical subsystem*.
 $\{0, 1\} \rightarrow \{000, 111\}$ “0” logical = $\{000, 100, 010, 001\}$
- FT computations have a *threshold* for error density.



FT in the circuit model

1. The standard error model

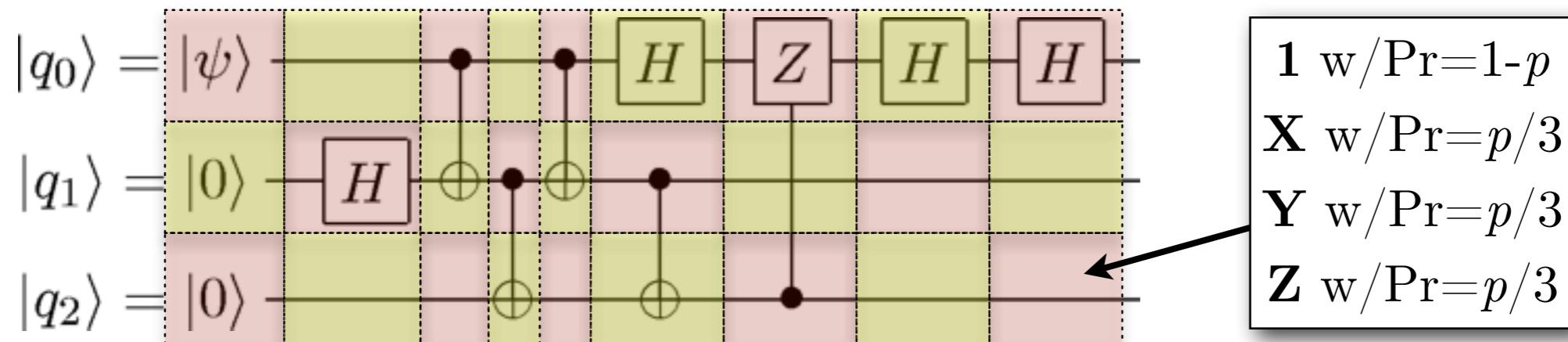
- Quantum noise = “what happens in the real world”
= pretty subtle and complicated!
- Many models. Varying complexity / realism.
- But *most* of FT theory starts with
weak, local, stochastic, i.i.d., depolarizing errors.



FT in the circuit model

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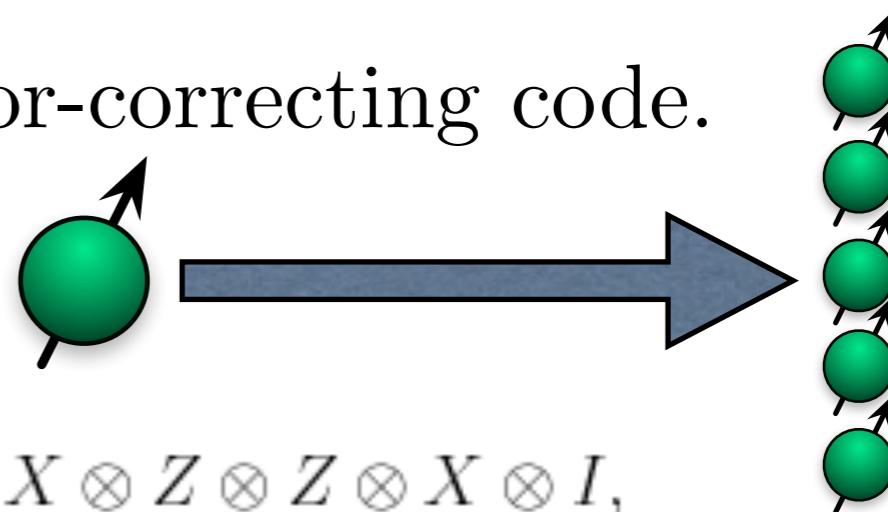


FT in the circuit model

2. Error correcting codes

- Ideal quantum circuits are *reversible*. So errors will propagate to the output and screw it up.
- So we *encode* in a quantum error-correcting code.

- Each 1 qubit $\implies n$ qubits.
- Periodically measure $n-1$ *parity checks* (“stabilizers”) to detect *low-weight* errors.



$$\begin{aligned} & X \otimes Z \otimes Z \otimes X \otimes I, \\ & I \otimes X \otimes Z \otimes Z \otimes X, \\ & X \otimes I \otimes X \otimes Z \otimes Z, \\ & Z \otimes X \otimes I \otimes X \otimes Z. \end{aligned}$$

- Once detected, the error can be reversed -- *without* disturbing (or learning about!) the encoded qubit.

FT in the circuit model

3. Fault tolerant logic operations

- Encoding + active error correction \neq fault tolerance!
- Error correction only corrects *storage* errors.
 - (1) Encoded computation requires *logical operations*.
 - (2) We do EC using gates. What if *they* have faults?
- Fault tolerant logic possible, but really sophisticated!

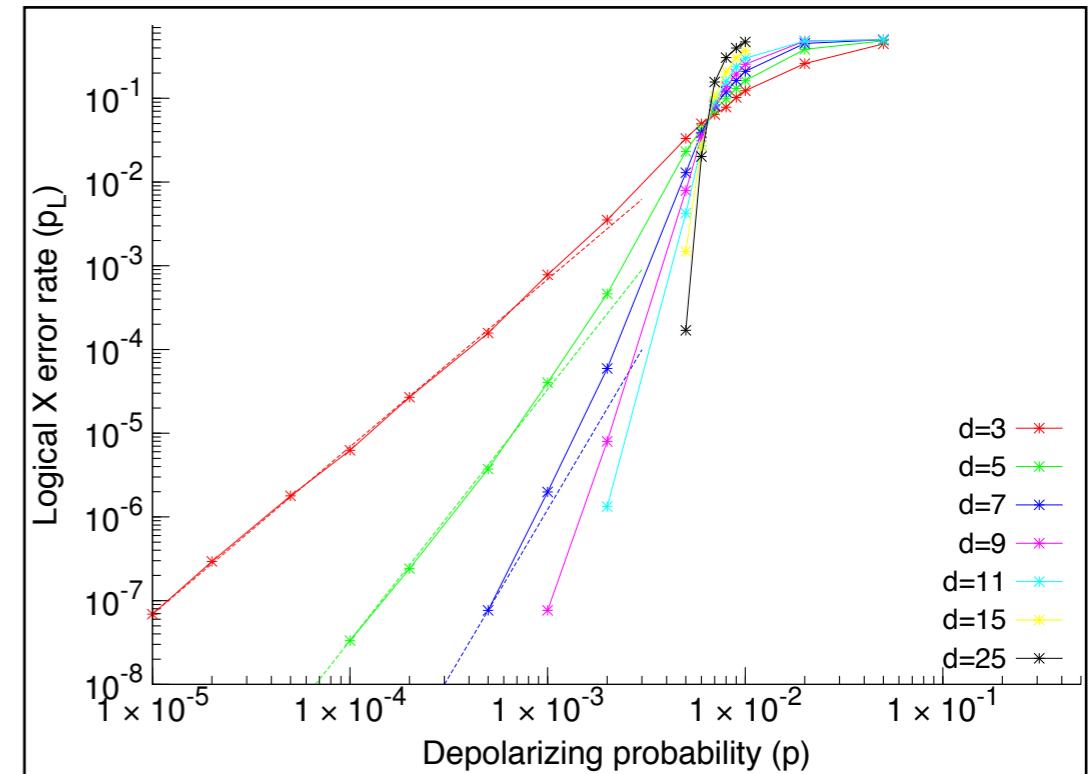
SOME PRINCIPLES:

1. Do EC/logical operations fast (*constant depth* circuits)
2. Minimize *error propagation* (avoid FANOUT-type stuff)
3. Always double-check measurements (time redundancy)
4. Never decode along the way (makes you vulnerable).

FT in the circuit model

4. Thresholds & overheads

- Fault tolerance *is* possible...
(at least against the standard error model + a bit more)
...but it is *hard* and *expensive*.



- Each scheme has a *threshold* error rate ($10^{-2} - 10^{-4}$):
 - Error rate above threshold? **Computation fails!**
 - Error rate below threshold? **Computation works!**
 - ↳ Encoding requires lots of extra qubits (*overhead*).
 - ↳ Overhead gets very bad near the threshold.

Is AQC intrinsically FT?

- Adiabatic QC is *both*:
 - (1) an algorithm
 - (2) an architecture (good for that algorithm)
- Viewed as an *architecture*, AQC looks like it ought to be resilient to many forms of error / noise.
- This doesn't mean that it's naturally FT, though!



Dragons knew that when roasting a knight, the the armor really helped to seal in the juices.



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Is AQC intrinsically FT?

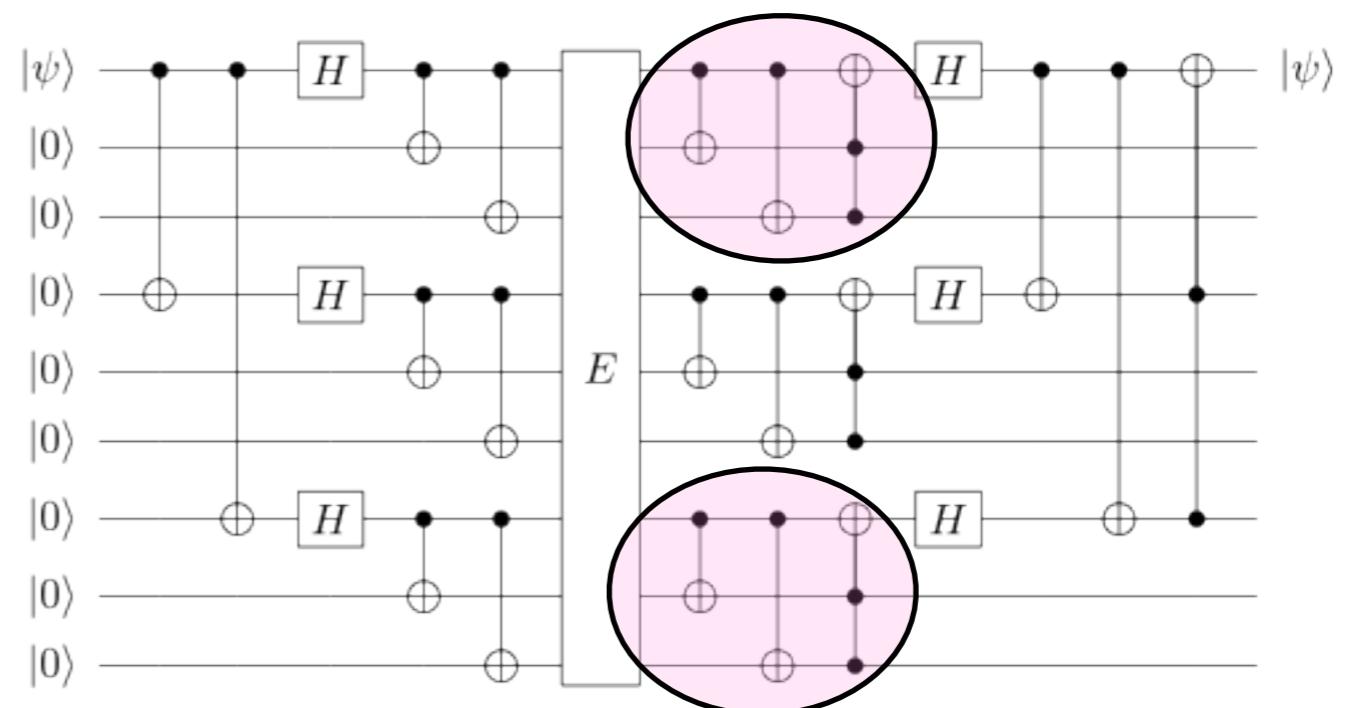
1. “History state” AQC is fragile

- If you want to run an arbitrary quantum algorithm (Shor, Grover, etc) as an AQC, then you would use the “History State” construction (Kitaev, Aharanov et al).
- This proves equivalence -- with $\text{poly}(N)$ overhead -- of the *noise-free* models (circuits \iff AQC).
- Unfortunately, it requires serializing the circuit...
...which completely destroys any fault tolerance it might have (FT requires gates in parallel).
- History state AQC is horribly fragile to errors.

Is AQC intrinsically FT?

2. The enigma of ground state QC

- “Ground State Quantum Computing” is a proposal for mapping [FT] circuits to [FT] adiabatic computations (Ari Mizel, [arXiv:1403.7694](https://arxiv.org/abs/1403.7694)).
- So, is this a fault tolerant adiabatic architecture???
- Compelling counter-argument given by Hastings [1].



[1] <https://scirate.com/arxiv/1403.7694>

Is AQC intrinsically FT?

3. Challenges for AQO (annealing)

- Adiabatic quantum optimization seems the most likely to be robust.
- Immune to dephasing and path variations. Gap provides *some* protection against heating.
- Cooling can only help.
- However... as the computation scales up, gap typically gets small, and heating / bitflip errors will become fatal. **Not intrinsically FT.**



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Fault Sources in AQC

- No computation can be tolerant to every *conceivable* kind of fault.
- FT constructions are designed against specific error models.
- We need to know what we are defending AQC against!
- This is not a simple question -- and it's probably not the same answer as for the circuit model.



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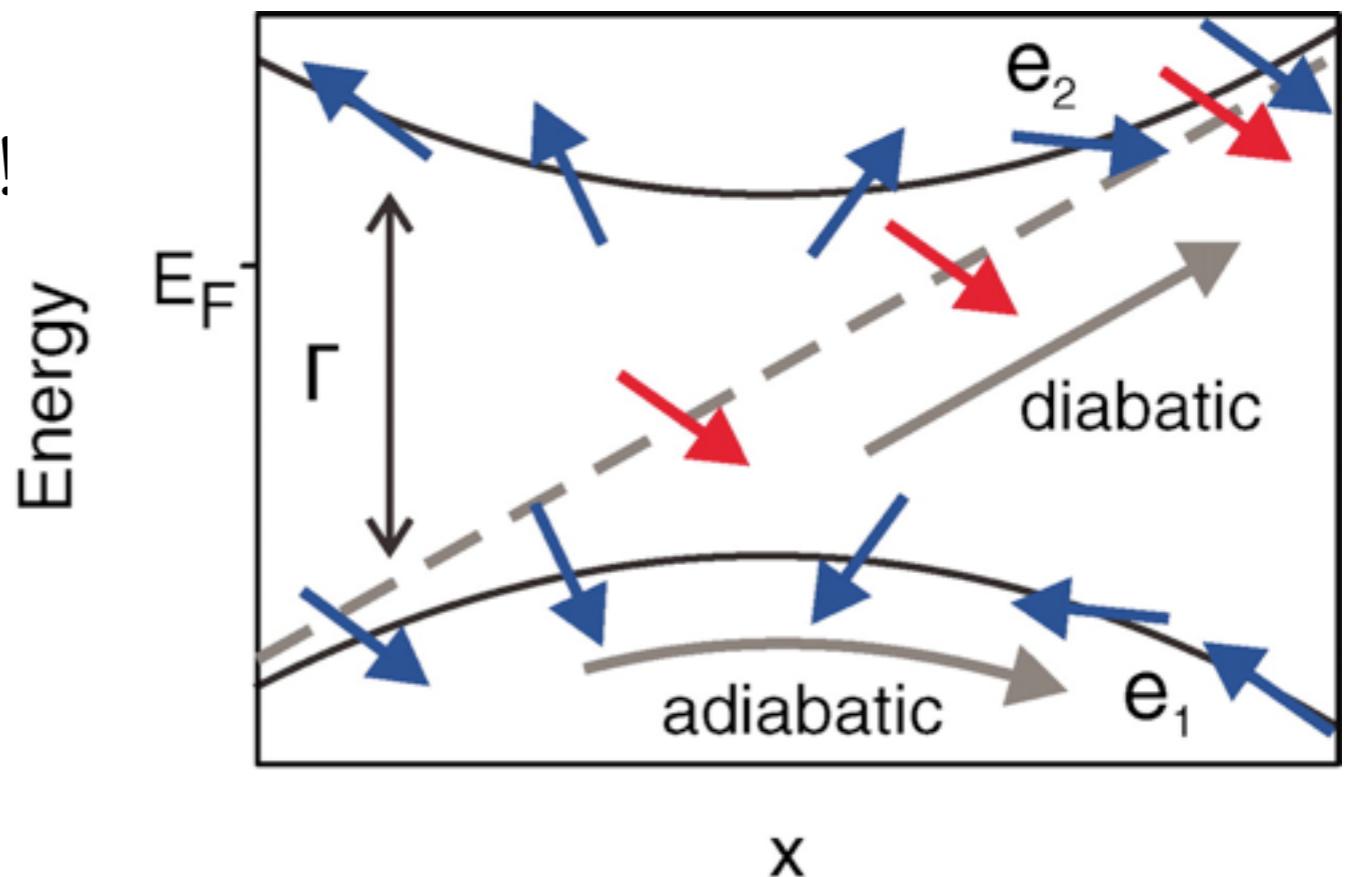
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Fault Sources in AQC

1. Landau-Zener transitions

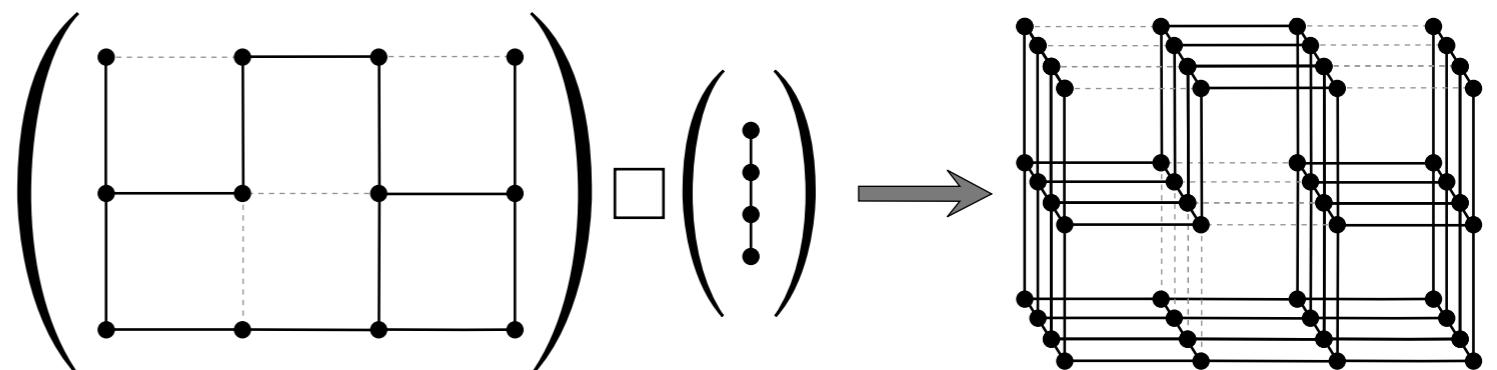
- The simplest “error” in AQC is a transition out of the ground state because you changed H too fast.
- Not really an error if you just ran the AQC too fast!
- Can be “error” if due to accidental jitter in $H(t)$. This appears as heating.
- **Note:** can (& will) jump to higher excited states.



Fault Sources in AQC

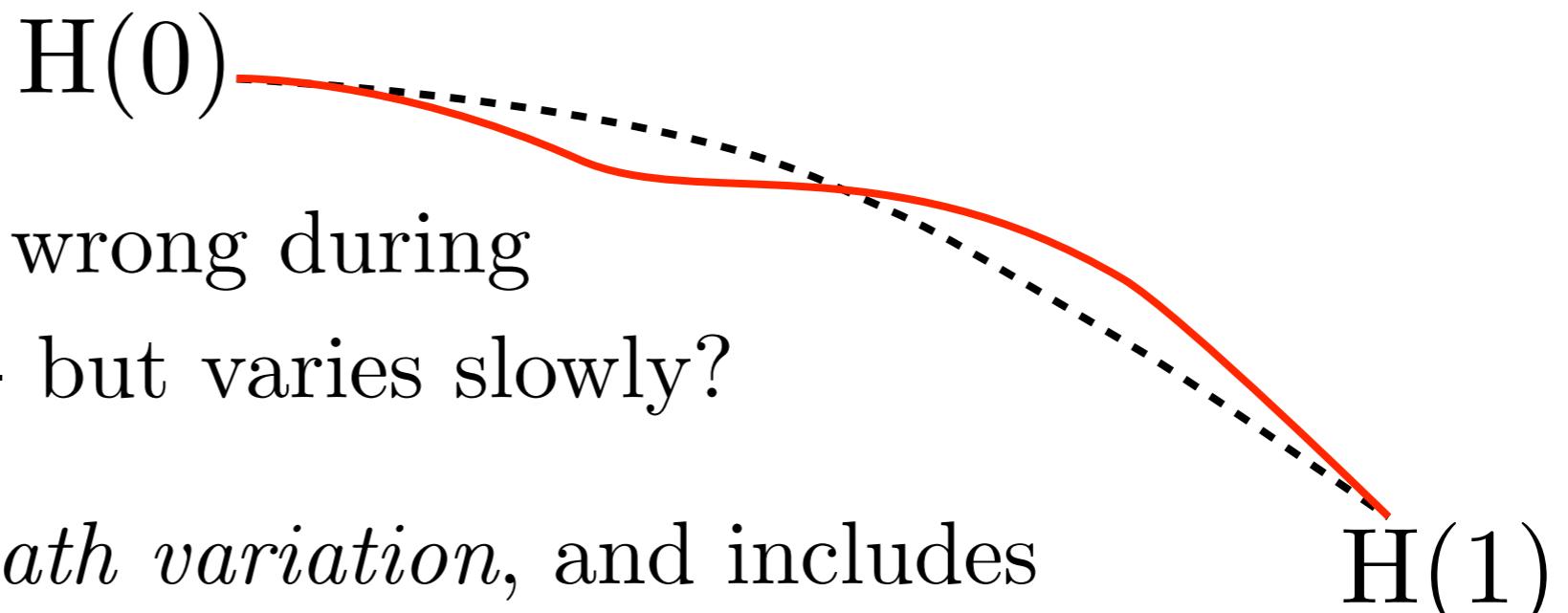
2. Wrong problem Hamiltonian

- Small errors in the coefficients of the problem Hamiltonian \Rightarrow you successfully solve the wrong problem!
- This is a real potential problem with current hardware -- precision for each term is low.
- Can be solved by ferromagnetic repetition coding



Fault Sources in AQC

3. Slow Hamiltonian error (path variation)

- What if the Hamiltonian is wrong during the evolution -- but varies slowly?
 - This is called *path variation*, and includes all low-frequency Hamiltonian errors.
 - In general, AQC is near-immune to path variation and can be made even more so using standard techniques.
- 

Fault Sources in AQC

4. Realistic coupling to a bath

- The ultimate error model -- covers *everything*:
$$H(t) = H_{AQC}(t) + H_{S \leftrightarrow B} + H_{bath}$$
- Typically reduced to describing *spectral density* of the bath (i.e., bath fluctuates at various freqs).
- This talk: simplify further to a sum of:
 - (1) A $H_{\text{err}}(t)$ term that is *slow* (low frequency).
 - (2) Some amount of *white noise* (high frequency).
 - ↳ Produces *stochastic* errors (no time correlation)



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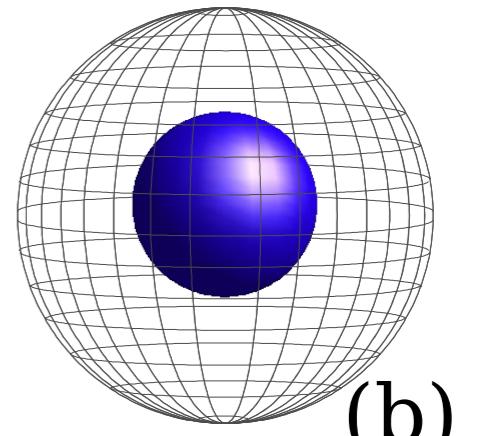
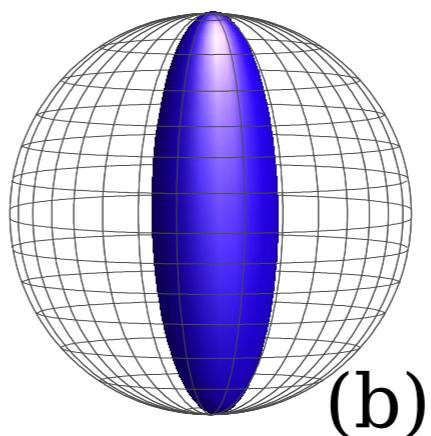
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Fault Sources in AQC

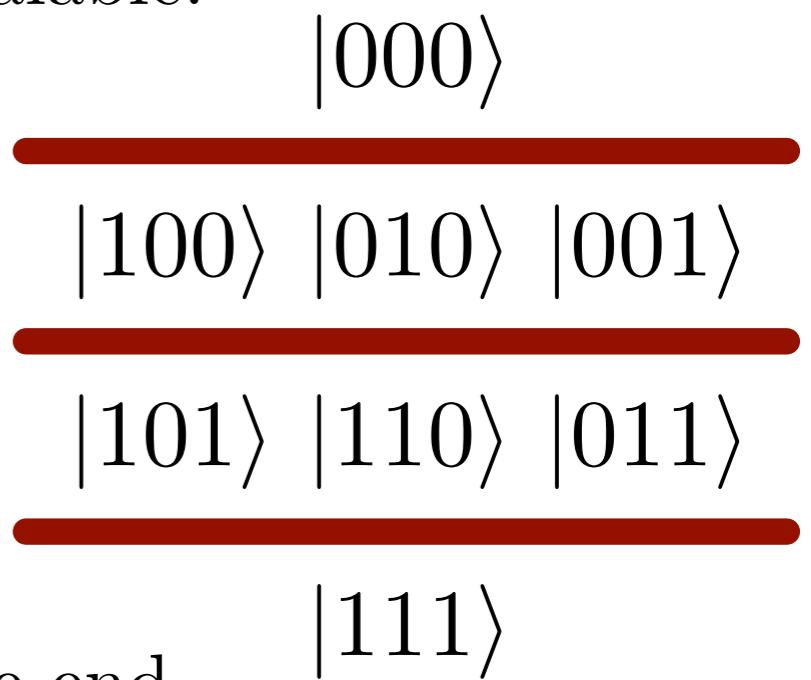
5. Stochastic errors

- Hamiltonians generate *amplitudes* for “errors” (i.e., for being in the wrong quantum state).
- But if $H_{\text{err}}(t)$ and $H_{\text{err}}(t')$ are uncorrelated for $t \neq t'$, amplitudes can be replaced with *probabilities*.
- This leads to *stochastic errors* -- e.g., dephasing or depolarization -- just as in the circuit model.
- Dephasing is ok for AQC but energy jumps are not.



Tools to protect AQCs

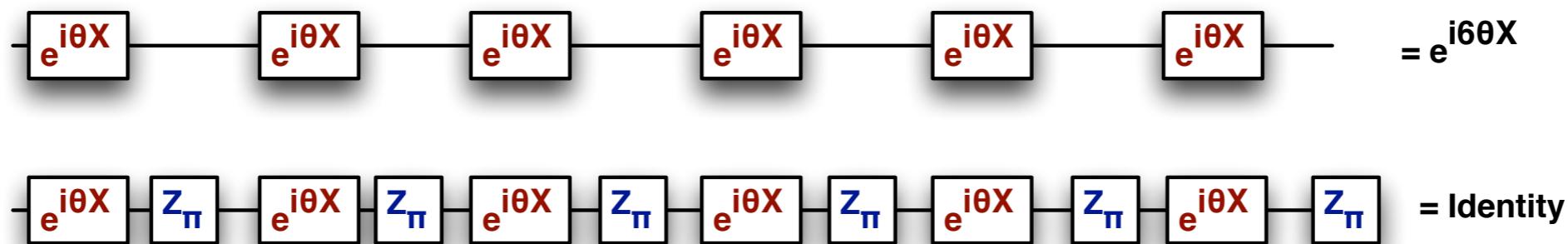
- Protecting an AQC against noise (in control or from environment) requires *suppressing* or *correcting* transitions out of the $|0\rangle$ state.
- Simplest: increase H . Unfortunately, not scalable.
- All other techniques involve:
 - (1) *encoding* in an error-correcting code,
 - (2) suppressing/correcting jumps out of code space
 - (3) decoding (reading out logical bits) at the end.



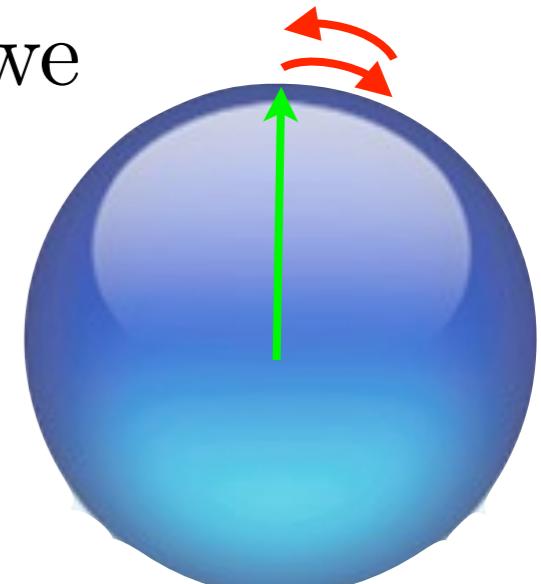
Tools to protect AQCs

1. QECC + dynamical decoupling

- Dynamical decoupling: suppress unwanted Hamiltonian rotations by periodic π flips.



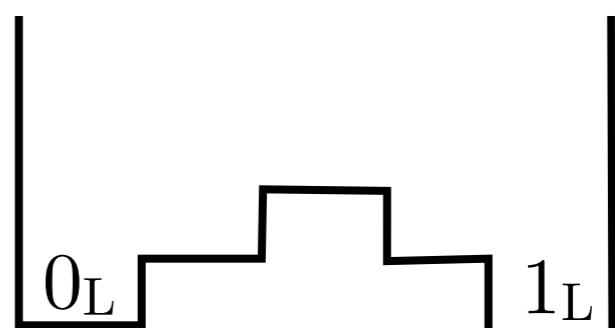
- Given a code whose stabilizers are $\{S_k\}$, we can *suppress* transitions out of the code space by periodically applying the S_k as DD operations. *Requires fast control.*



Tools to protect AQCs

2. QECC + penalty Hamiltonians

- We choose a QECC and encode in it:
 - ↳ Prepare each *logical* qubit in the *logical* $|+\rangle$ state.
 - ↳ Evolve by $H_{logical} = \text{sum of logical X and Z operators.}$
- But how do we keep the system in the code subspace (i.e., suppress errors)?
- Add the code stabilizers $\{S_k\}$ to H as a *penalty Hamiltonian*. Code states have 0 energy; error states have $E = \# \text{ of errors.}$



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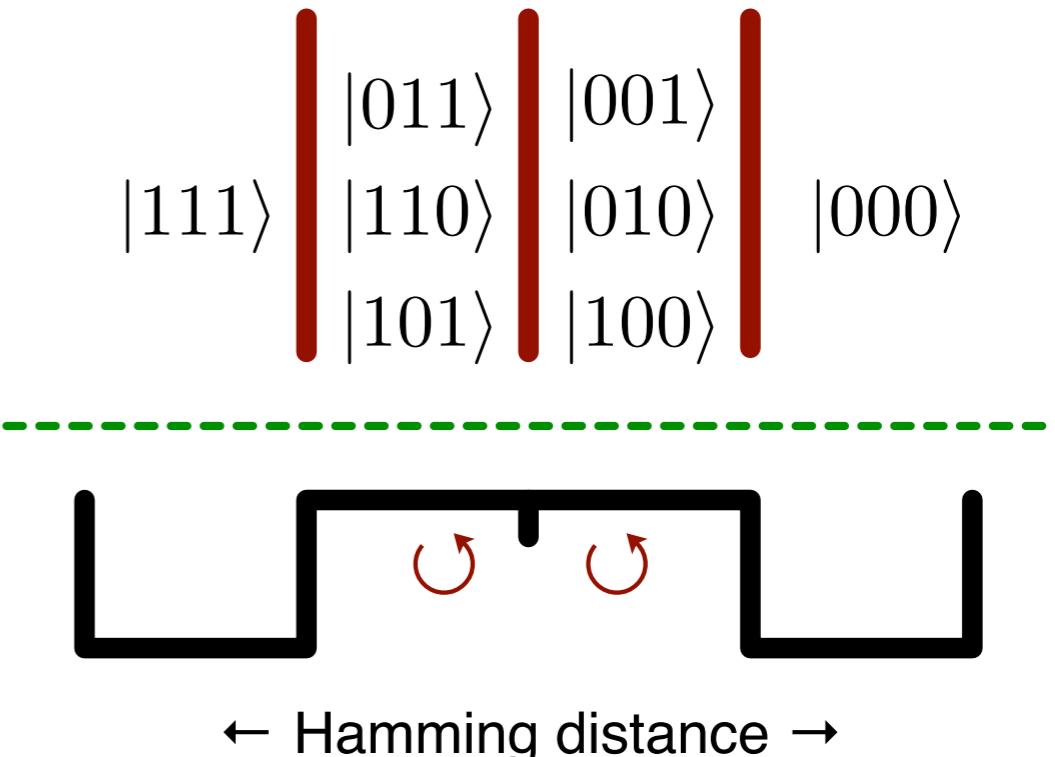
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Tools to protect AQCs

3. How/why DD and penalties work

- DD and penalty Hamiltonians (“energy gap protection”) *suppress* transitions out of the code space. Instead of *correcting* errors, they prevent them from happening.
- These two tools turn out to be (more or less) the same!
- The phase on “error” states rotates in time as $e^{i\omega t}$ or $(-1)^t$. Destructive interference stops H_{err} from driving transitions.



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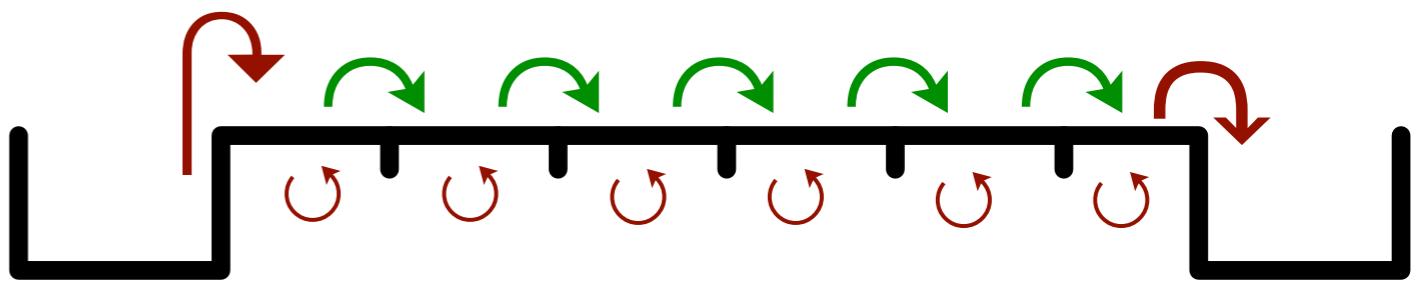
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Tools to protect AQCs

4. Limitations of error suppression

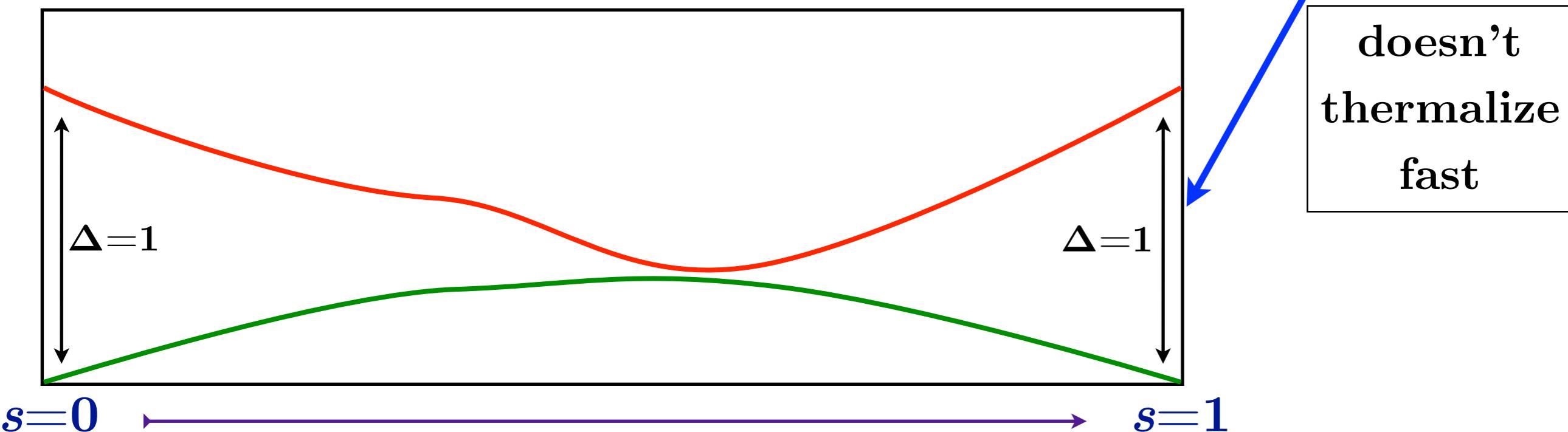
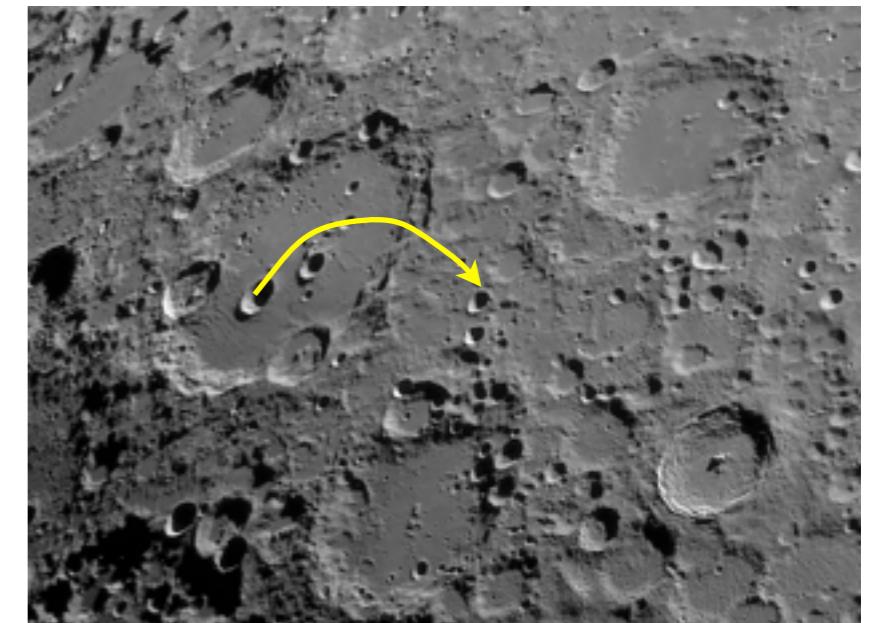
- Suppression isn't perfect:
- (1) Hamiltonians that oscillate in *resonance* with the protection gap can drive transitions.
- (2) Once a single error happens, there's no protection against *more* errors (“domino” or “zipper” effect).
- The codes that would block this vulnerability would be *self-correcting quantum memories*.



Tools to protect AQCs

5. Cooling

- Can just cool the AQC?
- Probably not. If these Hamiltonians could be cooled efficiently, why would we do AQC at all? Just use a fridge!



doesn't
thermalize
fast



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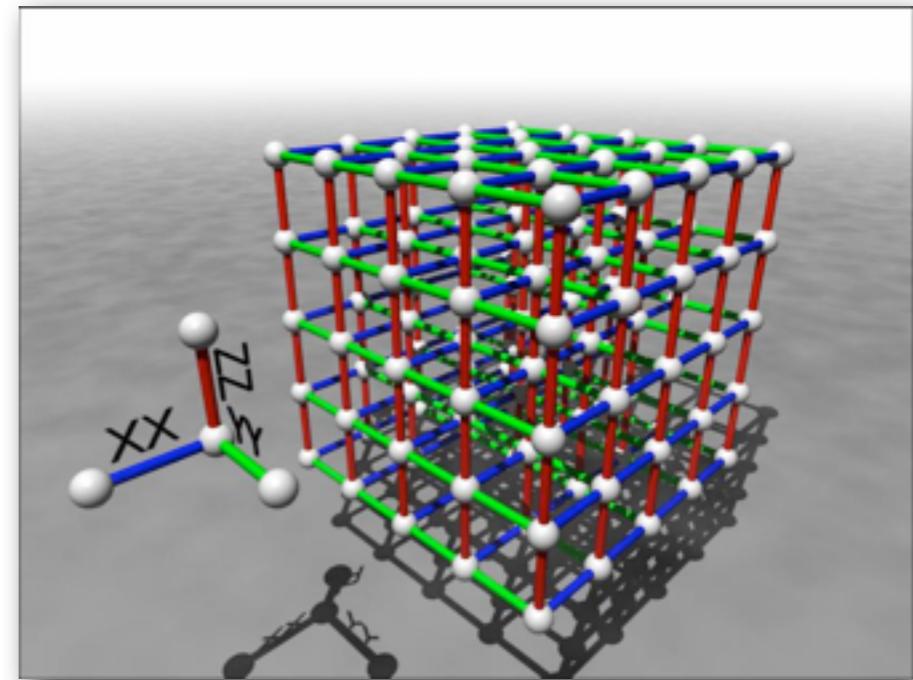


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Tools to protect AQCs

6. QECC + Cooling

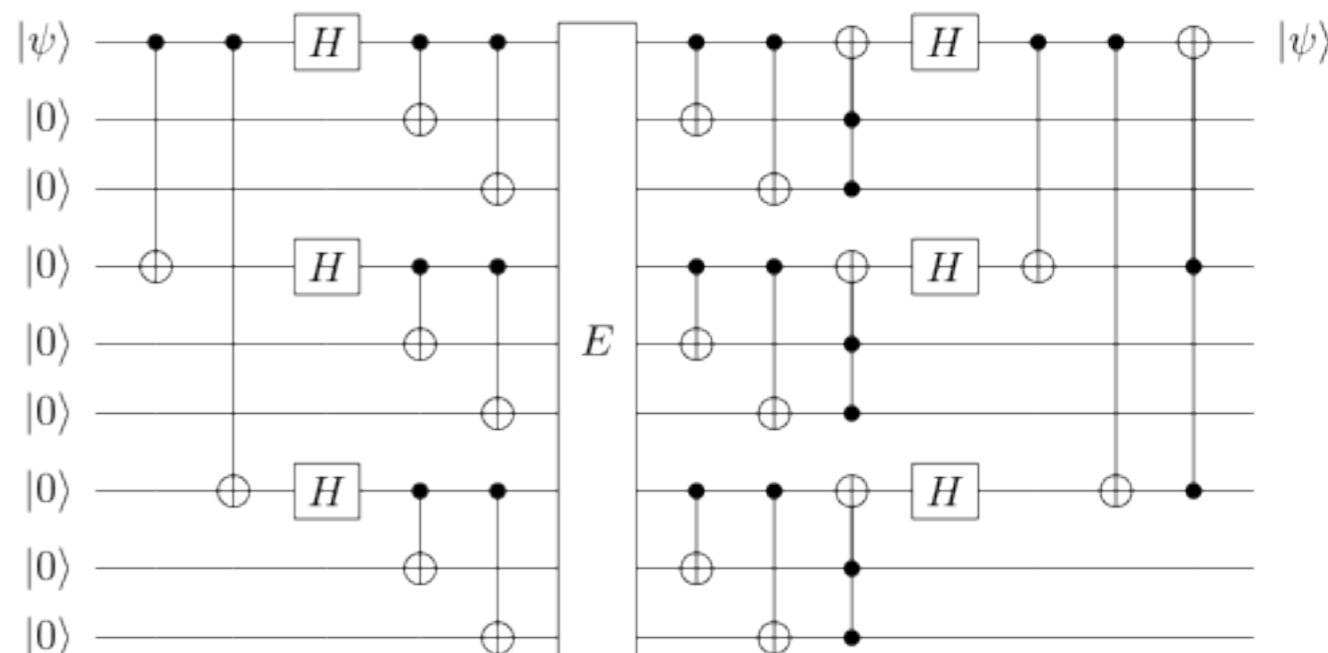
- What if we implement a QECC -- using penalty Hamiltonians -- and then put it in a fridge. Can we rely on cooling to *correct* errors?
- It depends on the code.
- Only if we invent a *quantum self-correcting memory*.
- Correcting errors in known codes requires clever nonlocal decoding. Natural cooling is dumb & local.



Tools to protect AQCs

6. QECC + Active correction

- What if we encoded our AQC in a QECC...
...and then ran an active error correction protocol?
- Yes, this would protect.
- However, it requires all the same resources as the circuit model of QC!
- Actually *computing* adiabatically while actively correcting errors is surprisingly hard (impossible?)



Efficacy (theory)

1. Dynamical Decoupling

- Should work to suppress noise whose frequency is lower than the DD pulse rate.
- Requires some fast gates and precise control.
- Gets very unwieldy for useful codes: you have to pulse *all* the stabilizers.
- In practice, will probably be used together with penalty Hamiltonians (to apply high-weight stabilizers)

$$\begin{aligned} & X \otimes Z \otimes Z \otimes X \otimes I, \\ & I \otimes X \otimes Z \otimes Z \otimes X, \\ & X \otimes I \otimes X \otimes Z \otimes Z, \\ & Z \otimes X \otimes I \otimes X \otimes Z. \end{aligned}$$


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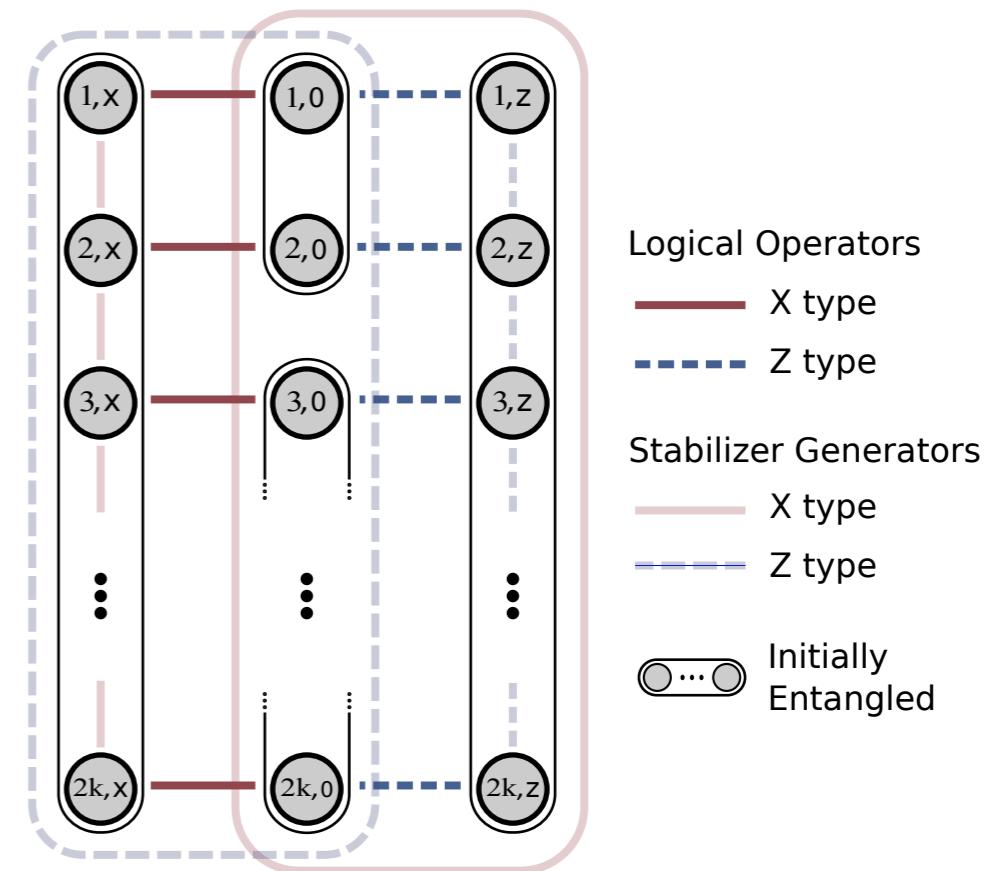


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Efficacy (theory)

2. Penalty Hamiltonians

- Like DD, should work to suppress low-frequency errors.
- Limited by strength of the penalty Hamiltonian (not $\infty!$)
- In practice, hard to find codes with low-weight stabilizers that can be implemented using real-world Hamiltonians. Will probably require hybridization with DD technique.



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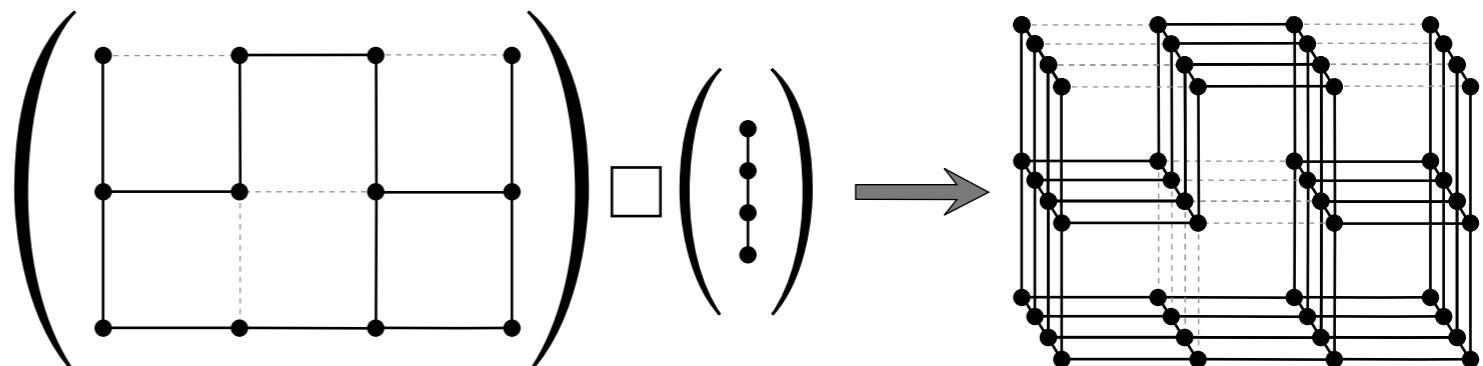
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Efficacy (theory)

2b. Encoding the problem Hamiltonian

- Encoding + penalty Hamiltonians can also be used to solve the “wrong problem Hamiltonian” issue.
- Approach: Encode the problem Hamiltonian in a repetition code.
- Basically, this replaces each qubit with a big ferromagnet. The desired Hamiltonian scales up as $O(N)$, whereas errors scale as $O(N^{1/2})$.
- Does not play well with the *dynamics* of AQC.



Efficacy (theory)

3. Cooling

- Unlikely to *solve* our problems in the $N \rightarrow \infty$ limit.
- Clearly will help *somewhat* in practice (you want your device to be cold!)
- Very difficult to separate two effects in practice:
 - (1) Cooling adds *classical* annealing (helps, but not quantum!)
 - (2) Cooling helps to correct errors, protecting *quantum* advantages.
- It would help if we understood quantum speedups...



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Efficacy (theory)

4. Active Correction

- Would definitely protect code space -- in principle.
- It's the highest priority for *standard* (circuit) QC.
- Requires resources incompatible w/ AQC philosophy.
- More “AQC-compatible” if we manage to invent self-correcting quantum memories.
- Major open question (stay tuned):
Can we actually *compute* adiabatically in a QECC?

Efficacy (experiment)

Penalty Hamiltonians on D-Wave Two

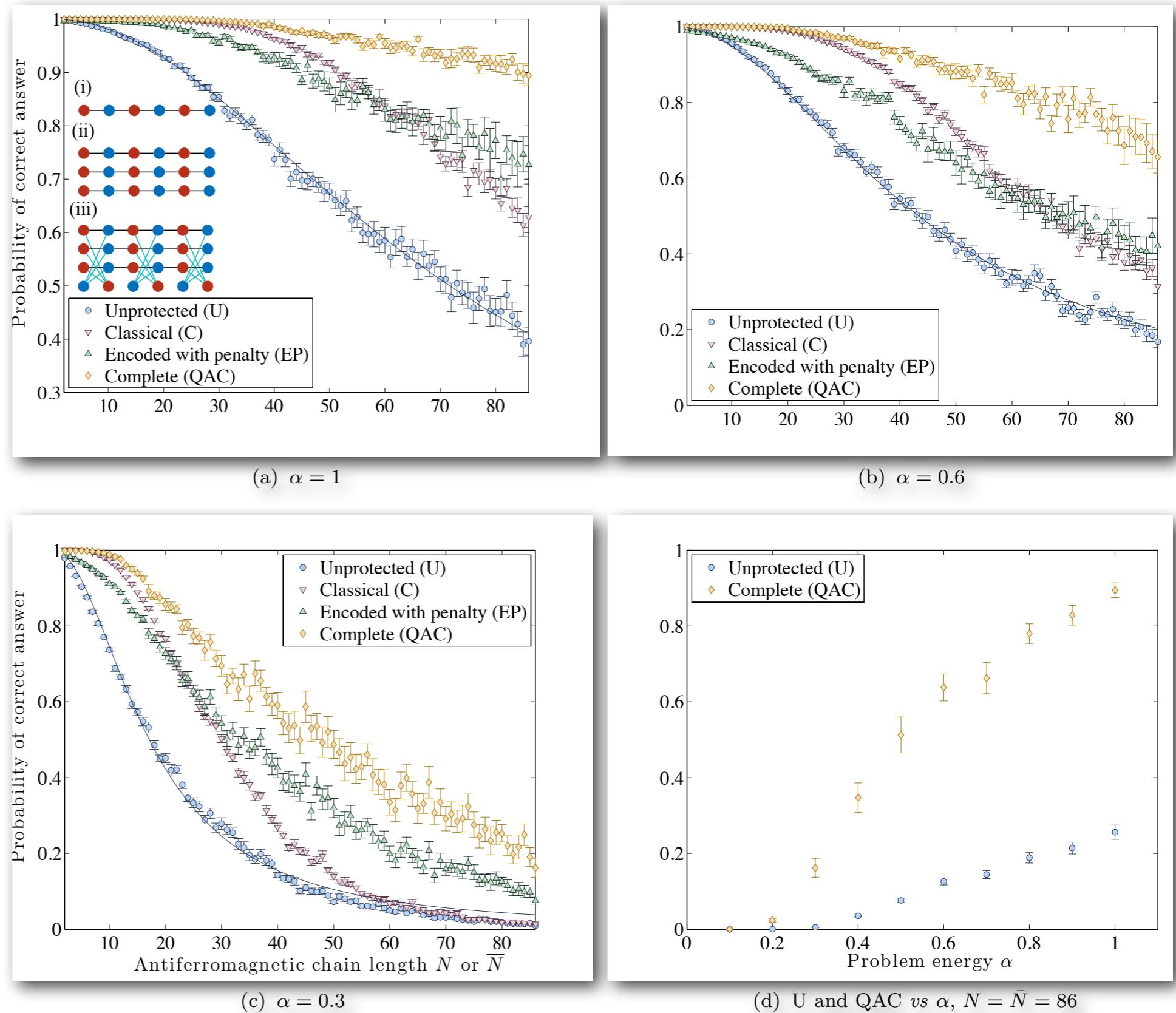
- To date, there is *one* experimental test (2013-14).
- Pudenz et al used *Quantum Annealing Correction* for random Ising problems on D-Wave Two:
 - (1) Encoded problems in 3-qubit repetition code.
 - (2) Applied stabilizers (ZZI, IZZ, ZIZ) as penalty H.
 - (3) Decoded final state to obtain result of computation.
- Caveat: X terms could not be encoded ($X \rightarrow XXX$)
 - ↳ Penalty suppresses X... its strength β must be tuned.
- Small system, small code -- hard to extrapolate to large N !

Efficacy (experiment)

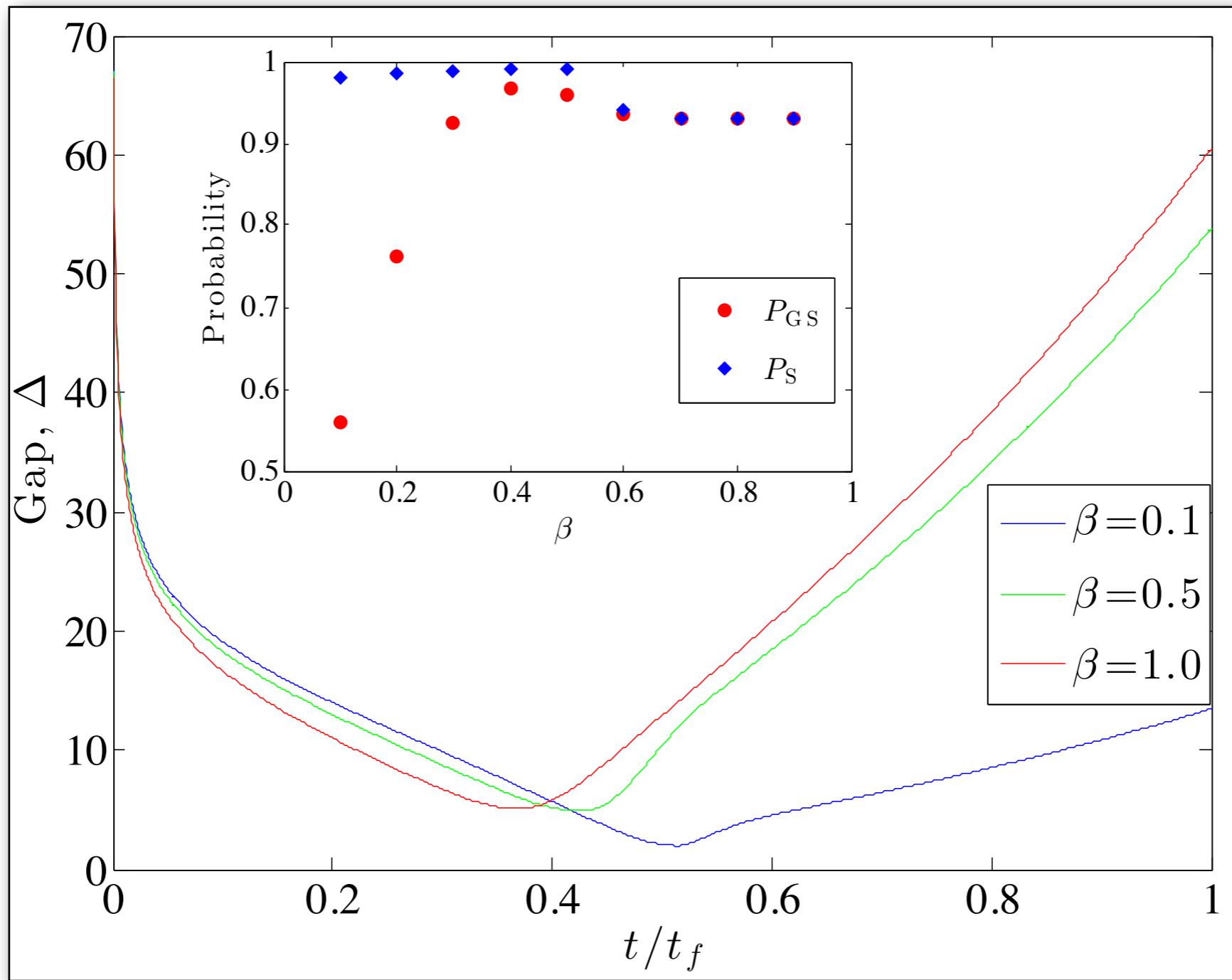
Summary:

1. QAC increases the success probability of the adiabatic computation.

2. Maximum advantage at high problem energy α .



Efficacy (experiment)



QAC increases the gap of the encoded problem.

Optimizing the gap requires tuning penalty strength β .

Efficacy (experiment)

What's going on?

- **Unambiguous:** QAC strategy improved results.
- **Unambiguous:** *any* $N \rightarrow \infty$ extrapolation of current experimental results on D-Wave Two is controversial.
- **Ambiguous:** Is the improvement due to
 - (1) suppression of errors (allowing more quantum)?
 - (2) enlarging the correct energy basin (classical)?
- **Ambiguous:** Will improvements persist as size and code distance increase? (penalty H may suppress X terms in H_{AQC})



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Toward scalable FTAQC?

- To be *useful* for solving computational problems, AQC devices need to scale up and get big.
- As size (N) increases, errors become more important \Rightarrow fault tolerance is critical.
- We are now prepared to ask whether fault tolerant AQC is possible as $N \rightarrow \infty$. **Can we prove a threshold theorem, as for the circuit model?**
- Summary: it doesn't look good.

We need active correction

- AQC may have *low* error rates, but is not immune.
- Error suppression techniques only suppress low-frequency errors.
- Real environments usually include all frequencies => stochastic errors will happen at some rate.
- Cooling isn't enough without self-correcting memories.
- **Conclusion:** absent a creative breakthrough, FT will require some form of active (or self-) correction.

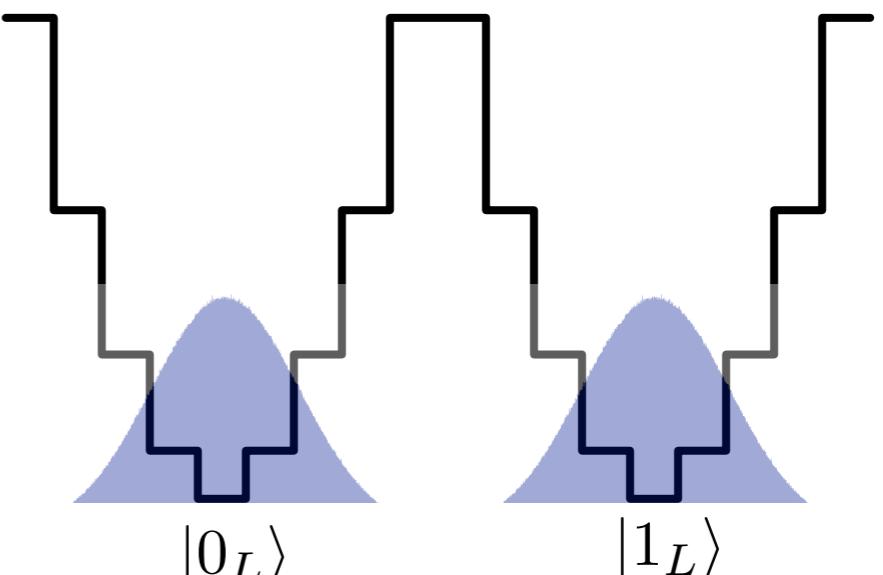


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Trouble with error spaces

- Fault tolerant error correction doesn't keep the state in the code space!
- Instead, it's like cooling: there are always a few errors (excitations).
- Problem: The encoded *logical* H_{AQC} acts differently on error spaces than on the code space!
(Some terms change sign -- $H = X+Z \Rightarrow H = X-Z$)
- Only known fix requires *incredibly* complicated H_{logical} .



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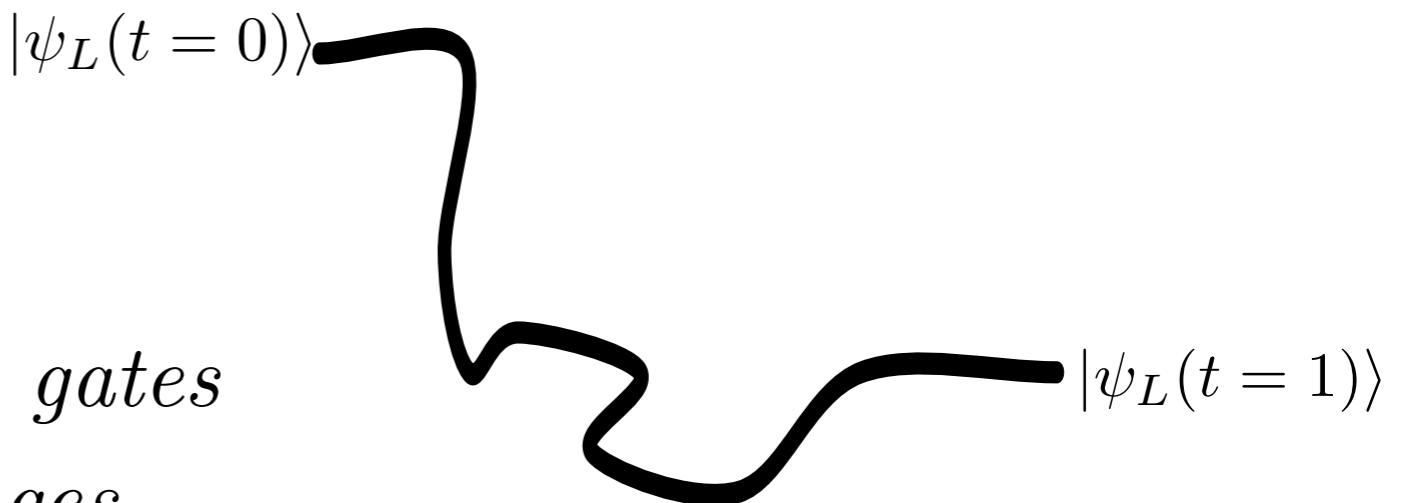
Rapunzel in the tower



- Once we have protected logical qubits...
...we need to *compute* with them.
- Computing = dynamics. $|\psi_L(t = 0)\rangle$
- We need to drive *logical operations* that change the logical state in time. $|\psi_L(t = 1)\rangle$
- However... since the whole point of error correction is to *prevent* [unwanted] logical operations... this is hard.
- Have we locked our QI up so well that we can't get it?

Logical dynamics in AQC

- FTQC always requires logical dynamics:
 - circuit model: *discrete gates*
 - AQC model: *slow changes*



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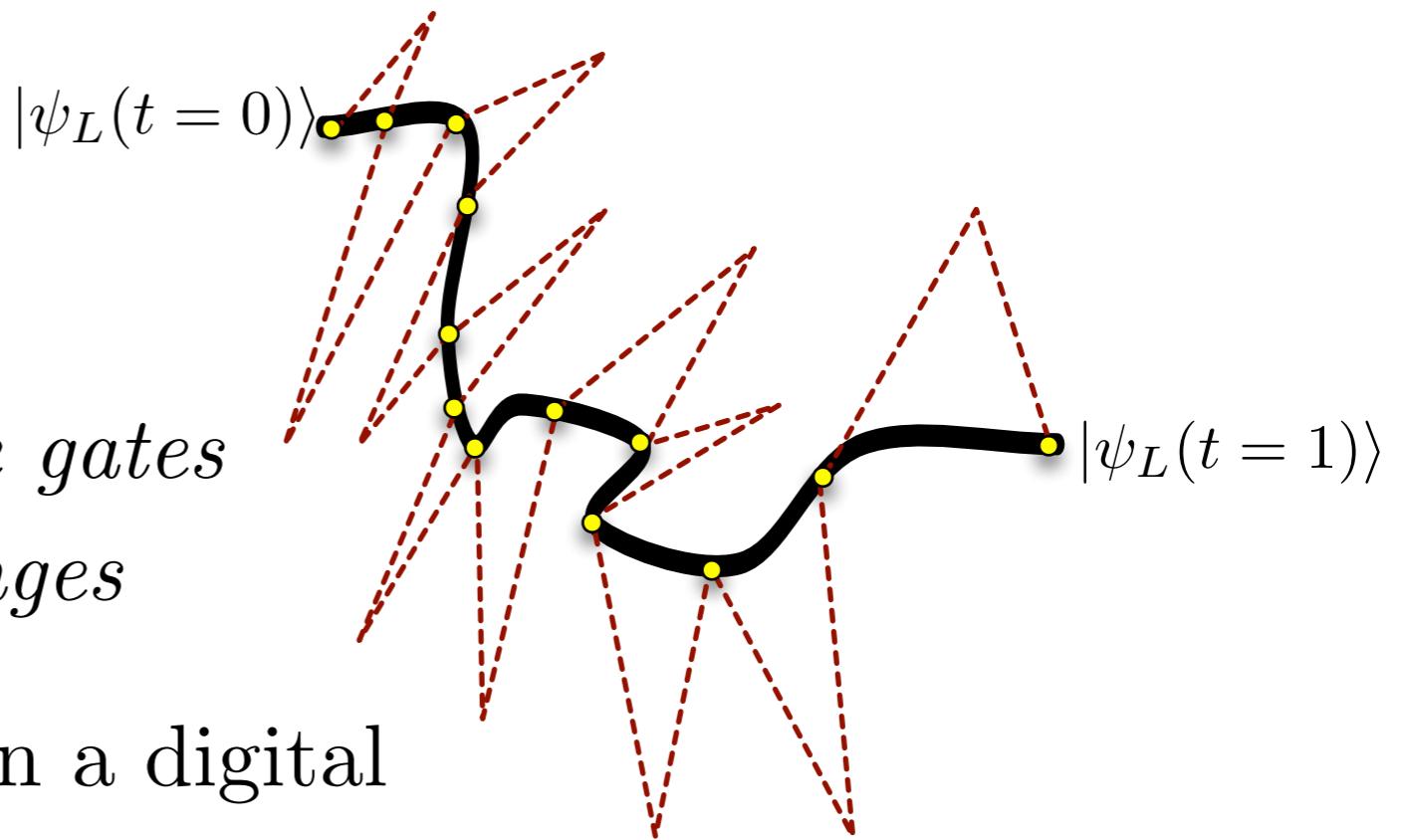


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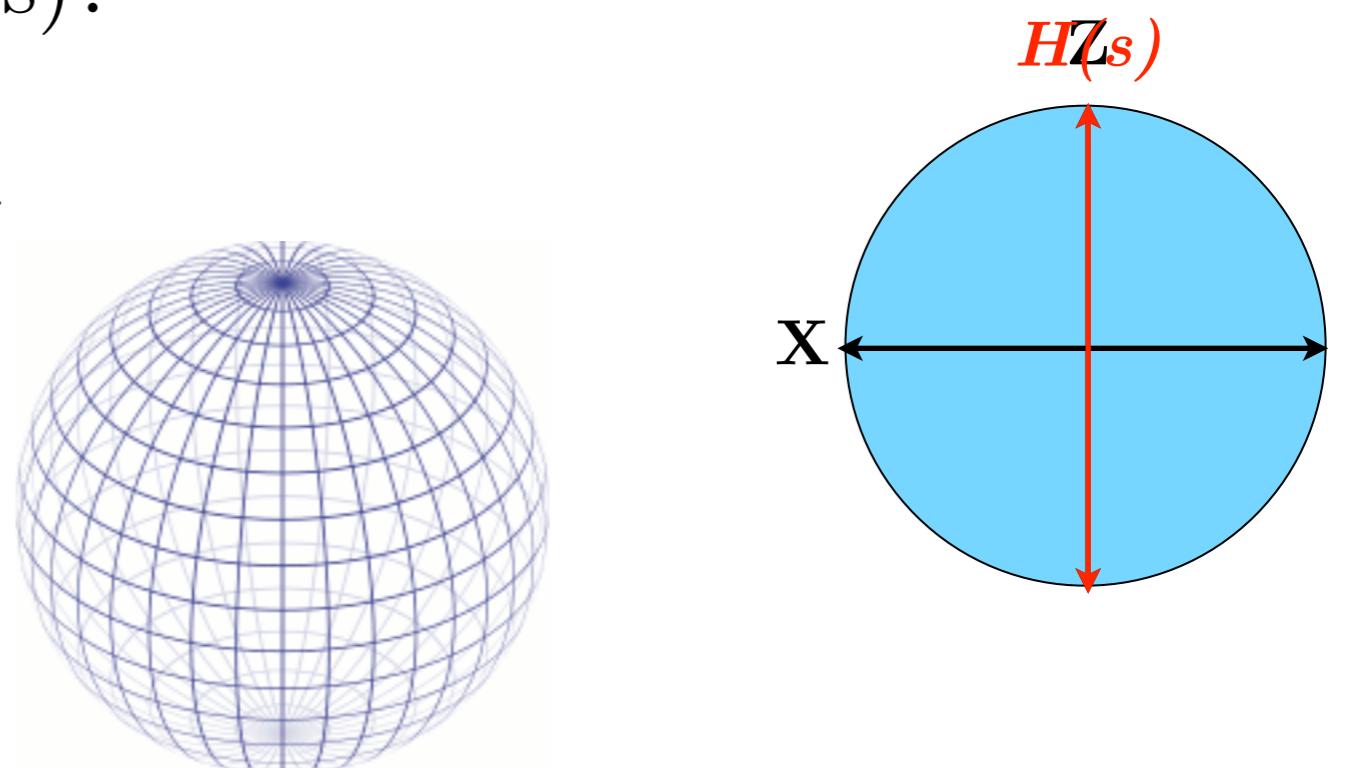
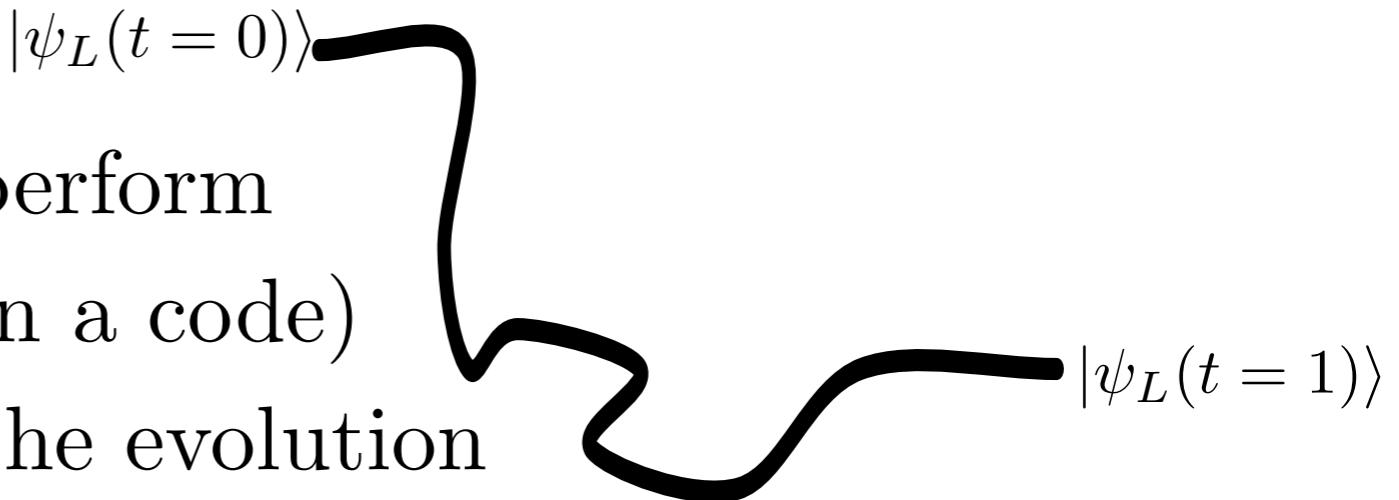
Logical dynamics in AQC

- FTQC always requires logical dynamics:
 - circuit model: *discrete gates*
 - AQC model: *slow changes*
- We can *simulate* AQC on a digital quantum computer, using logical gates.
This works -- but it's not the point. We want to know if *adiabatic computing* can be fault tolerant, not whether the adiabatic algorithm can be simulated using discrete gates (it can).



Simulating H_{AQC}

- Key question: Can we perform logical operations (within a code) that *faithfully simulate* the evolution of the ground state of the AQC Hamiltonian (including its smoothness)?
- Requires *continuous* and *non-commuting* logical operations.



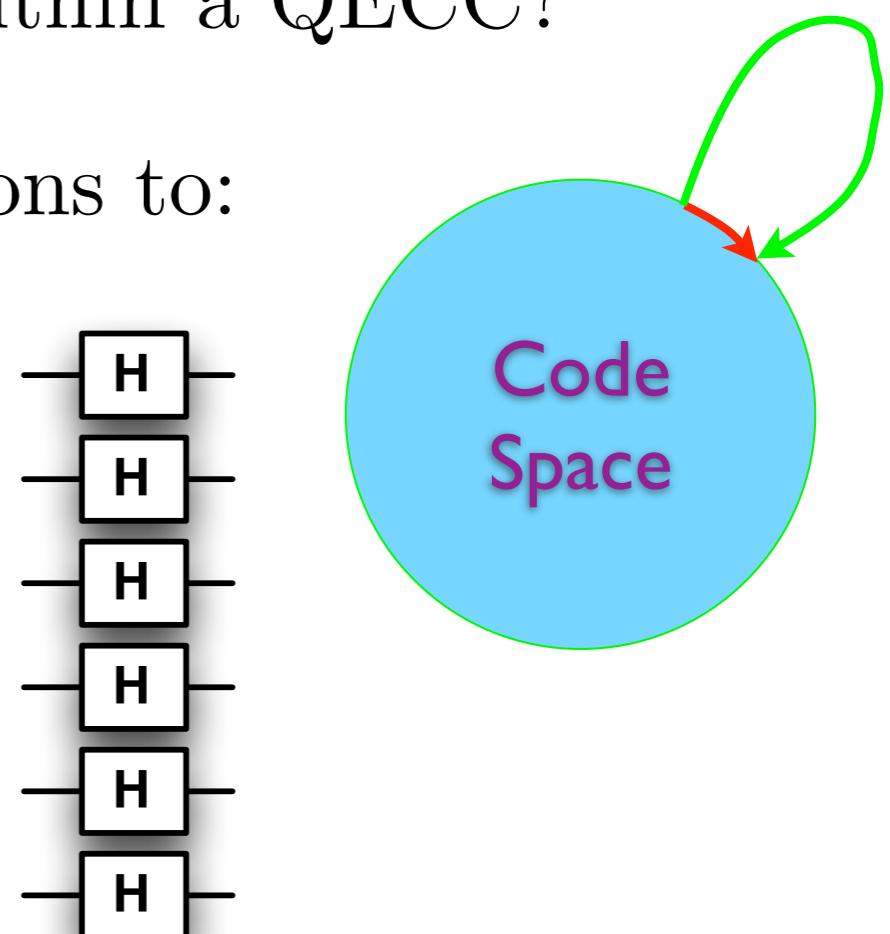
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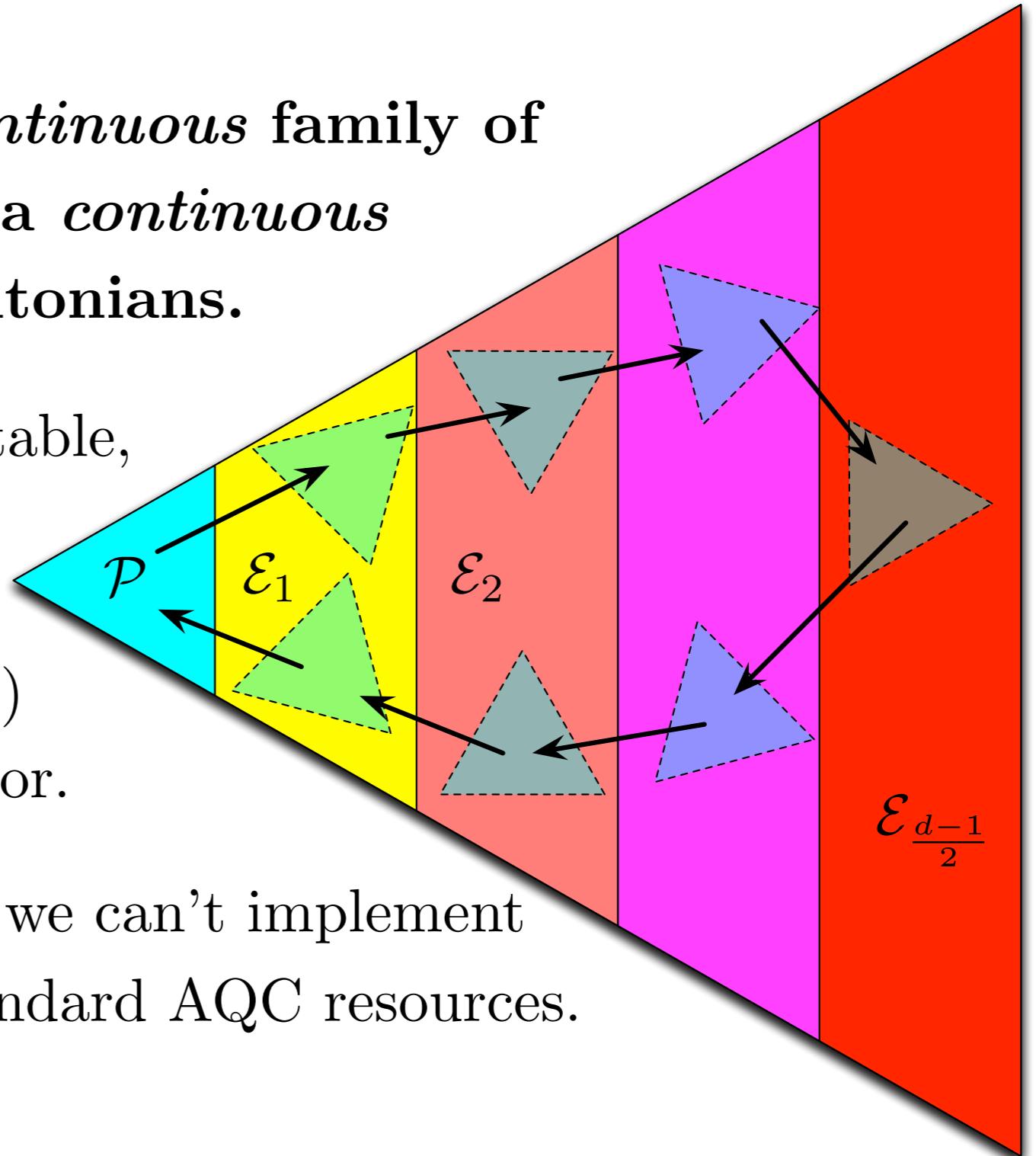
Transversal gates

- What logical operations are “easy” within a QECC?
- Need to apply *physical* qubit operations to:
 - (1) get out of the code space, then
 - (2) get back in before EC happens.
- Must be done *fast*.
 - ↳ *Transversal* gates are great.
 - ↳ *Constant-depth* circuits ok.
- But there are some really strong no-go theorems about what logical operations can be performed “fast enough”.



No-go arguments

- You can't generate a *continuous* family of logical operations using a *continuous* family of physical Hamiltonians.
- If H is physically implementable, and generates a logical operation U , then $H+\delta H$ (where δH is implementable) just looks like U plus an error.
- This strongly implies that we can't implement logical (FT) AQC using standard AQC resources.



No-go arguments

- Can we implement logical AQC (i.e., smooth slow dynamics on the logical qubits) using *any* resources?
- A series of increasingly strong results (Eastin/Knill, Bravyi/Koenig, Pastawski/Yoshida, Belvedere *et al*) put *severe* limitations on what logical operations can be implemented feasibly (constant depth) in various codes.
- **Summary:** as $N \rightarrow \infty$, only *discrete* sets of noncommuting logical unitaries can be applied in constant depth.
- Absent a breakthrough, this seems to rule out FTAQC.



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Prospects

- AQC is intrinsically robust to *some* errors, but there are other errors that will demand fault tolerant QEC.
- We have several tools to protect *logical* AQC from noise.
- EC experiments on D-Wave Two have shown some advantages!
- The prospects for $N \rightarrow \infty$ fault tolerant AQC look bad.
- **However:** Even if the AQC *architecture* cannot be made fault tolerant... the adiabatic *algorithm[s]* could certainly be simulated on a digital quantum computer.
- This might well be the best way to solve some problems!



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