

Experiences with IO Performance Analysis on Red Storm

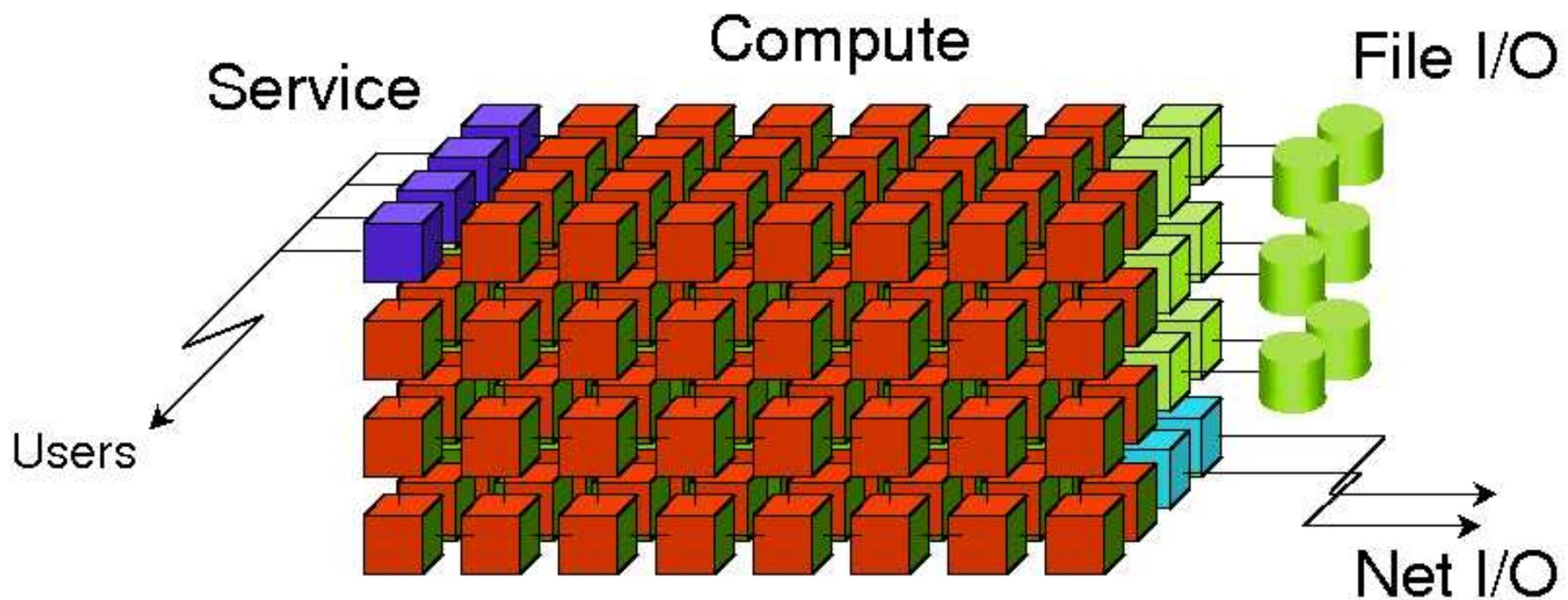
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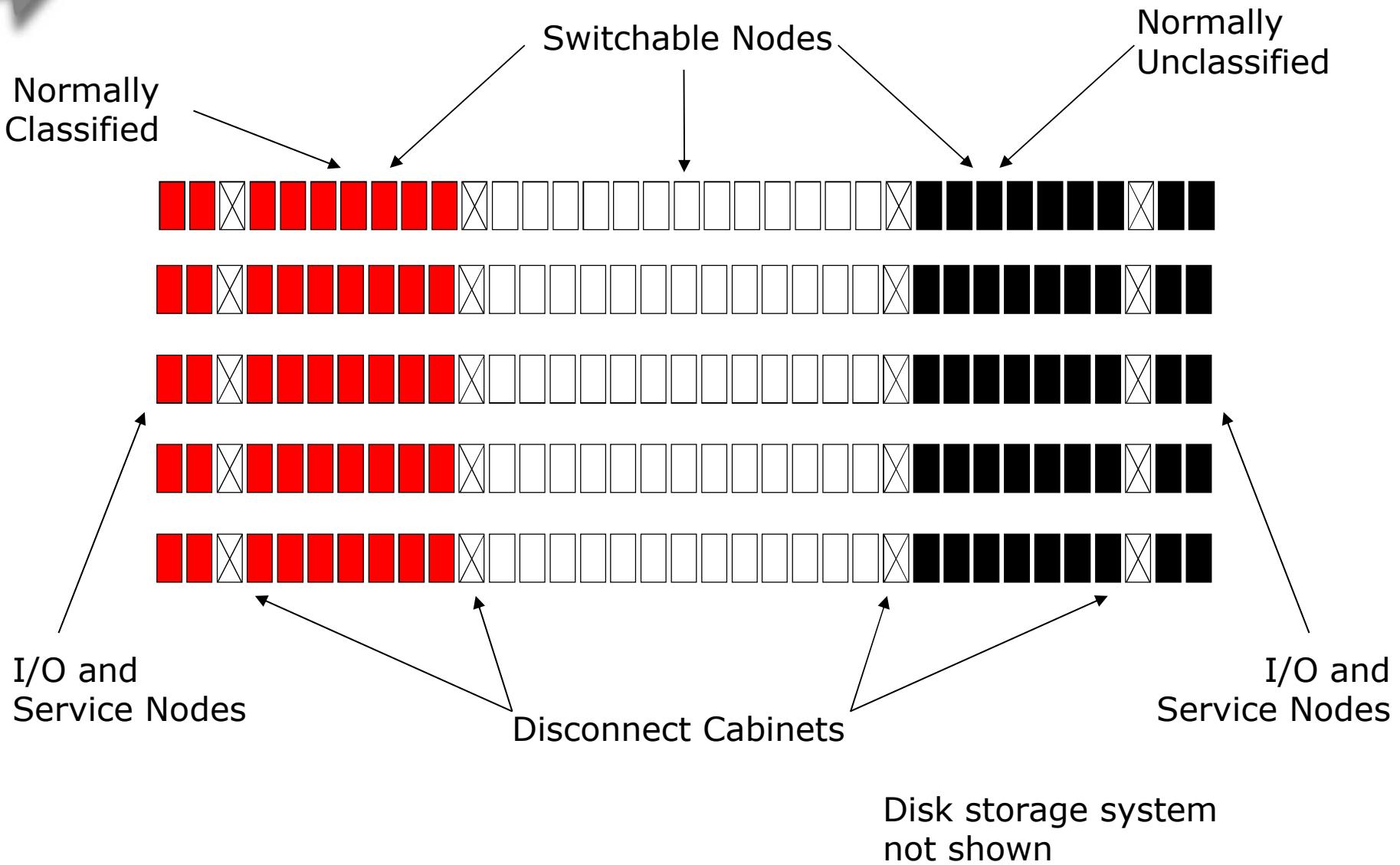
[**http://www.cs.sandia.gov/RSIOPA**](http://www.cs.sandia.gov/RSIOPA)



Red Storm Architecture (Logical View)



View From the Cheap Seats

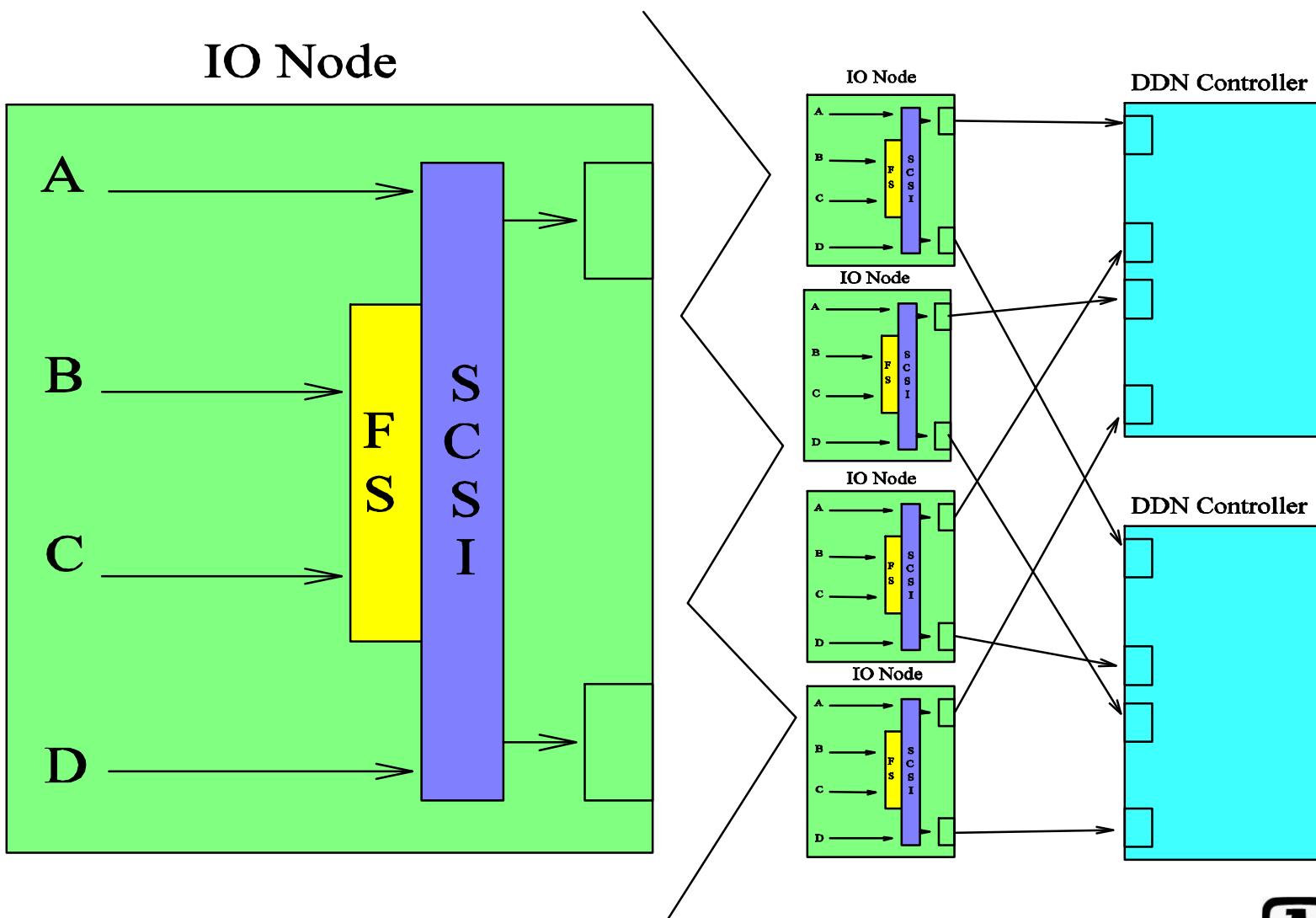




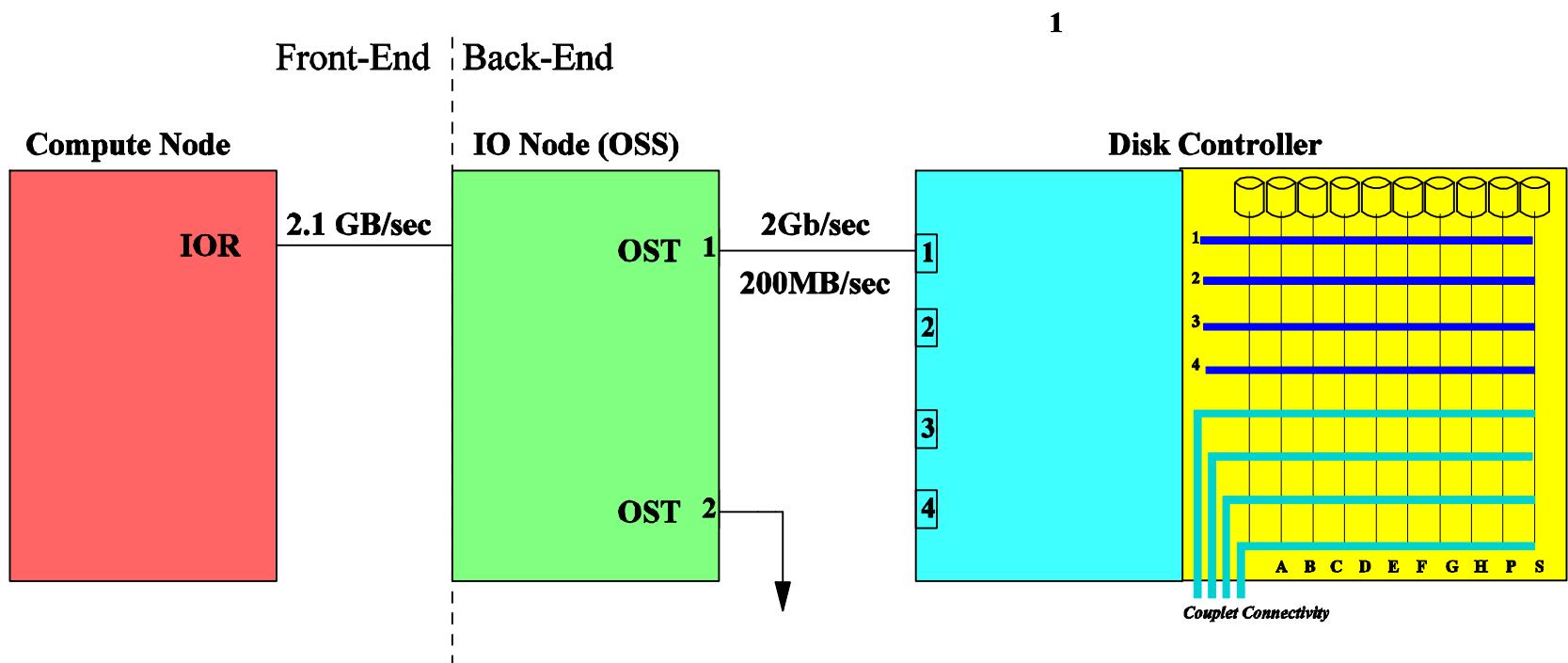
Some Important Numbers

- **12960 nodes (2.4Ghz Opteron dual core)**
- **3D Mesh Topology**
- **3.6 TB/sec Bisection Bandwidth**
- **2.1 GB/sec Individual Link Speed (unidirectional)**
- **Light Weight Kernel (Catamount) – Compute**
- **Cray Modified SUSE Linux – IO**
- **Qlogics 2300 2Gb dual port HBA**
- **Data Direct Networks S2A 8500 controllers**
 - 4, 2Gb ports per controller

IO Node/Controller Configuration



End to End IO Path





Goal?

- **50000MB/sec from application to parallel file-system**
 - Read or write
 - File-per-process or Shared-file
- **Lustre is the parallel file-system**
- **File-system configuration**
 - 160 OSSs (IO nodes)
 - 2 OSTs per OSS (320 OSTs)



Back End Testing (Single path Theoretical)

- What is the limiting factor using a single port of controller?
- Internal disk channels (A-H,P,S) 1Gb/sec (100MB/sec)
- Disk 43MB/sec (min) – 78MB/sec (max)
- Controller port 2Gb/sec (200MB/sec)
- HBA 2Gb/sec (200MB/sec)

8 DDN data channels (A-H) → 800MB/sec

43MB/sec × 1 disk/channel × 8 channels = 344MB/sec (min)

78MB/sec × 1 disk/channel × 8 channels = 624MB/sec (max)

- Inside the controller disk limits the rate - BUT
- Still limited by 200MB/sec controller port/HBA port



Back End Testing (Aggregate Theoretical)

- What is the limiting factor Using all four ports of controller?

8 DDN data channels (A-H) → 800MB/sec

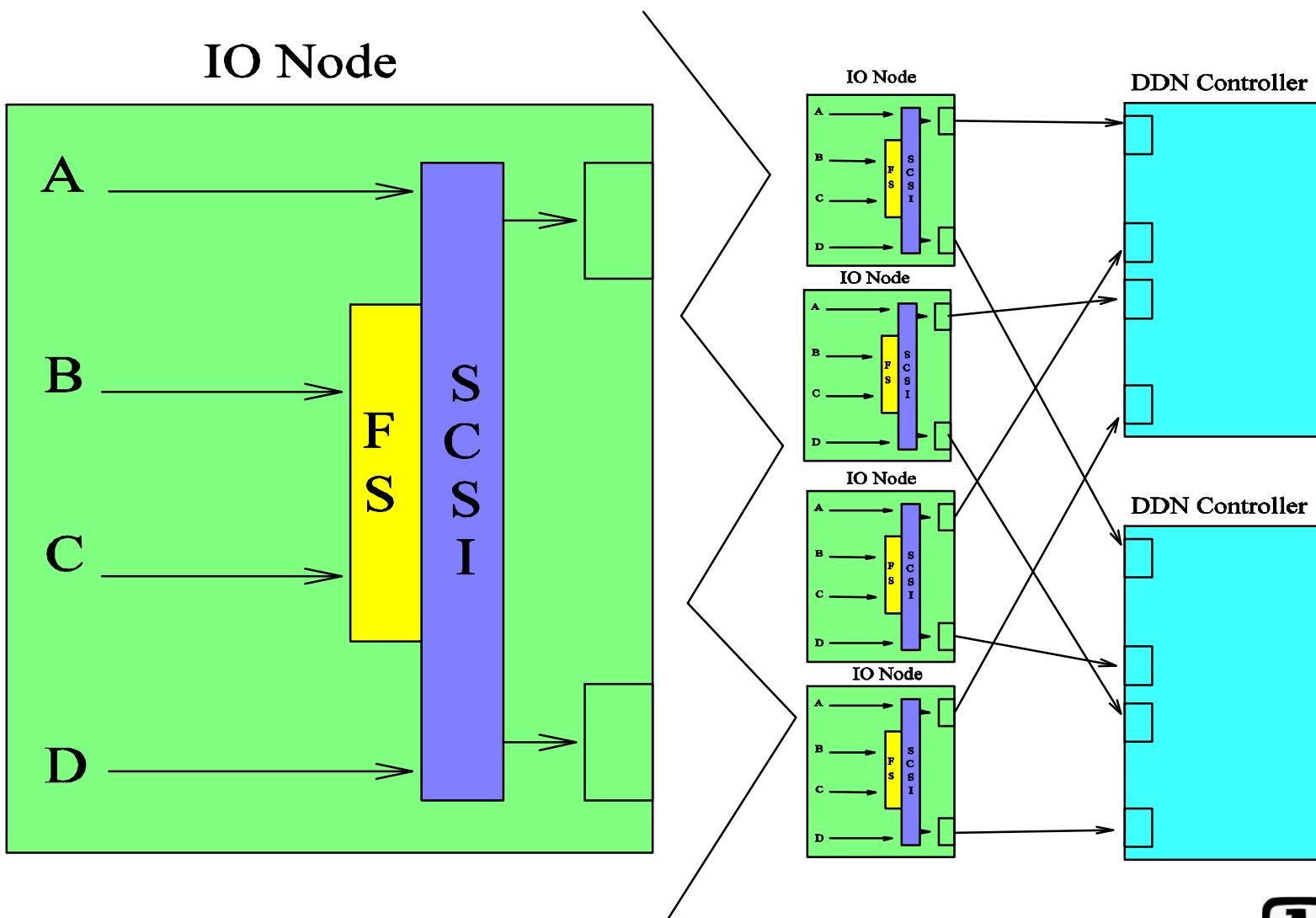
800MB/sec ÷ 4 ports/controller = 200MB/sec/port/controller

- Each port on controller gets ¼ of each data channel

100MB/sec/channel ÷ 4 ports = 25MB/sec/channel/port

- Minimum per disk rate is 43MB/sec
 - Exceeds shared per data channel rate
- Still limited by controller port/HBA/data channel rate (200MB/sec)

IO Node/Controller Configuration (AGAIN)





Back End Testing (Demonstrable)

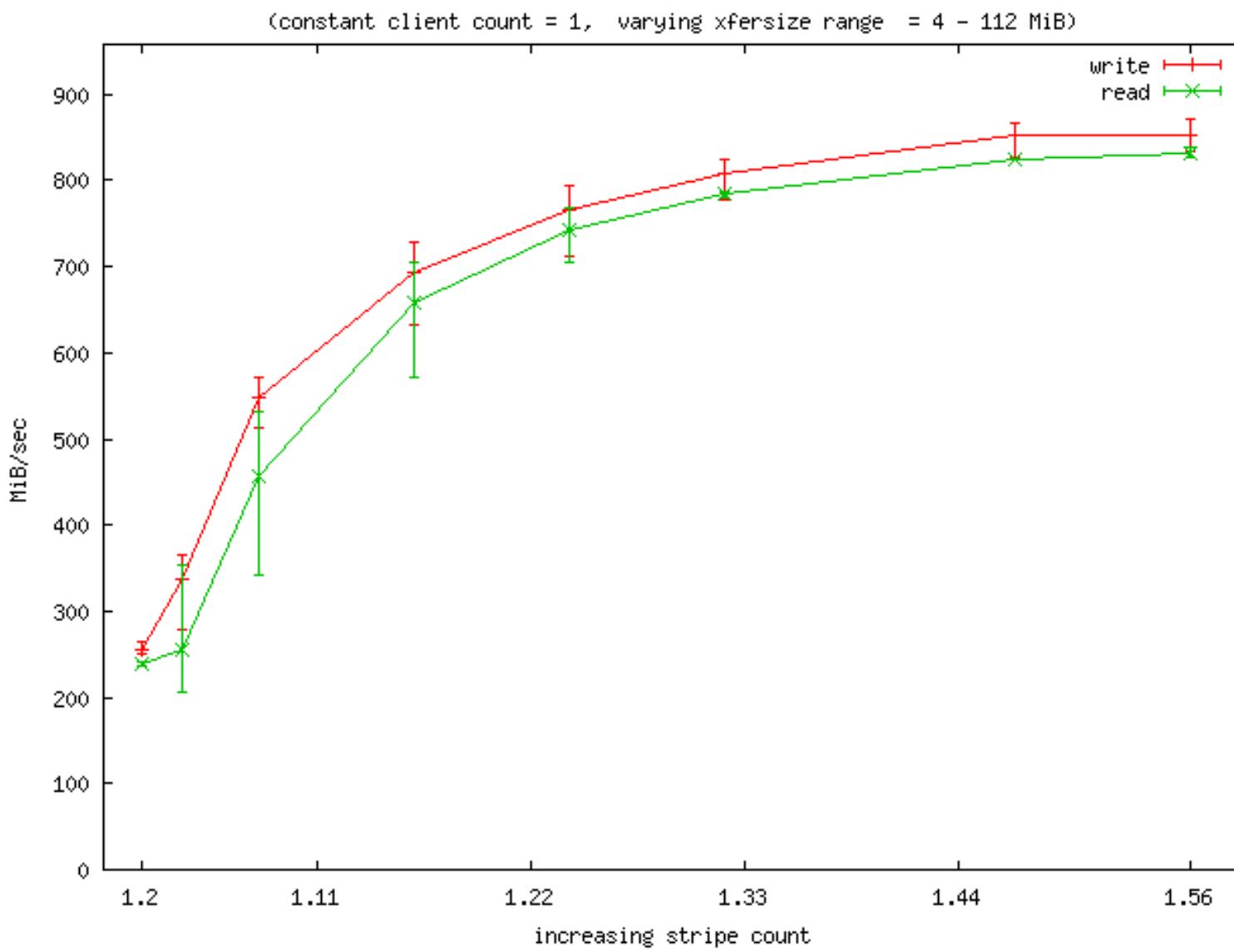
- **Single port on IO node, Single port Controller**
 - SCSI layer 196.23MB/sec (A)
 - File-system layer 179.84MB/sec (B)
- **Both ports on IO node, one port each on separate controllers**
 - SCSI layer same (196MB/sec) (A and D)
 - File-system layer 102.35MB/sec (B and C)
- **One port each on four IO nodes, all four ports on a single controller**
 - SCSI layer 195.13MB/sec (Ax4)
 - File-system layer 140.82MB/sec (Bx4)



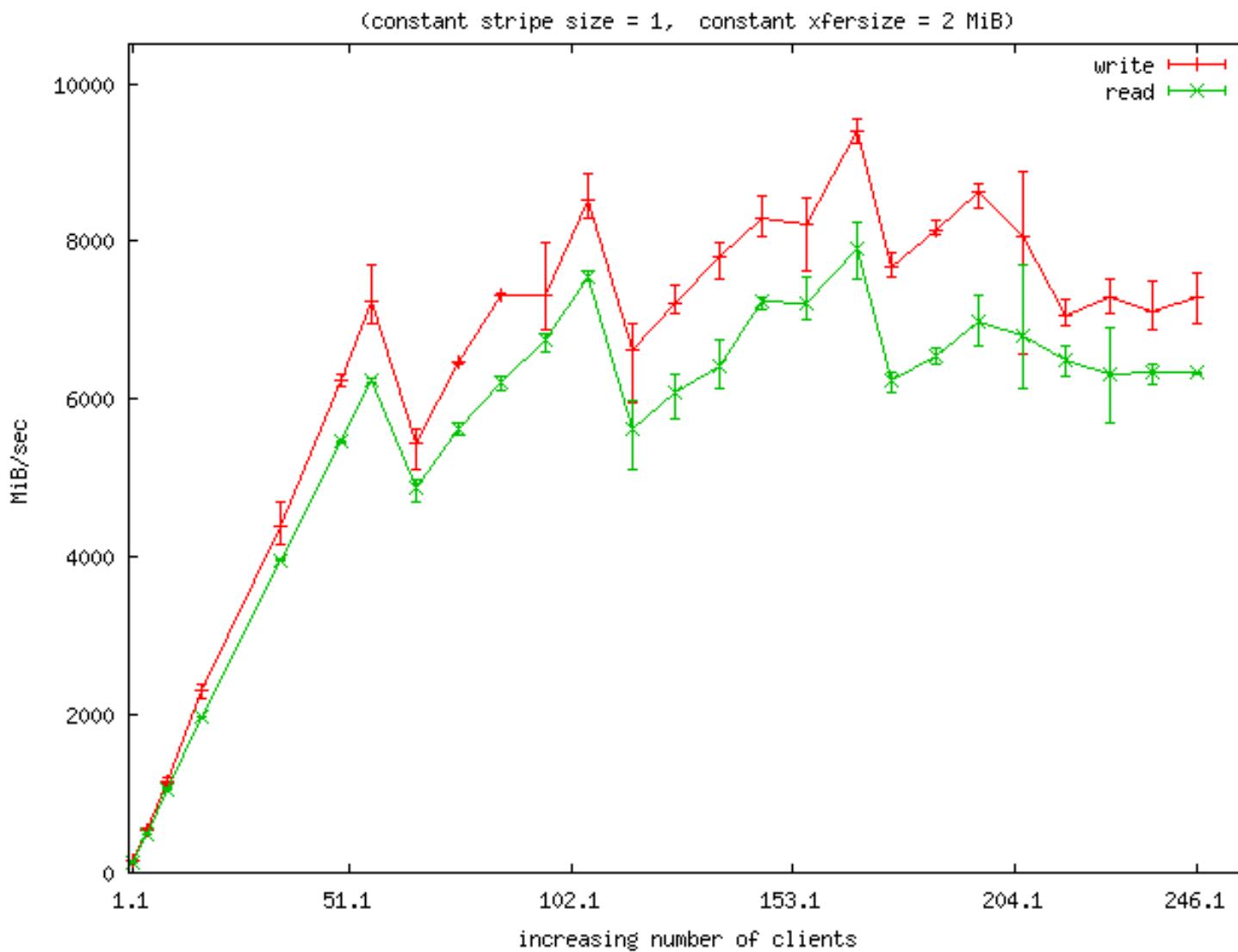
Parallel File-System Tests

- **IOR – parallel application**
 - File-per-process
 - Shared-file
- **Lustre**
 - OSS/OST assignment carefully controlled
- **Testing Oversubscription**
 - 60:1, ratio of compute to IO nodes in initial configuration
 - Achieve this by limiting OSS/OSTs used

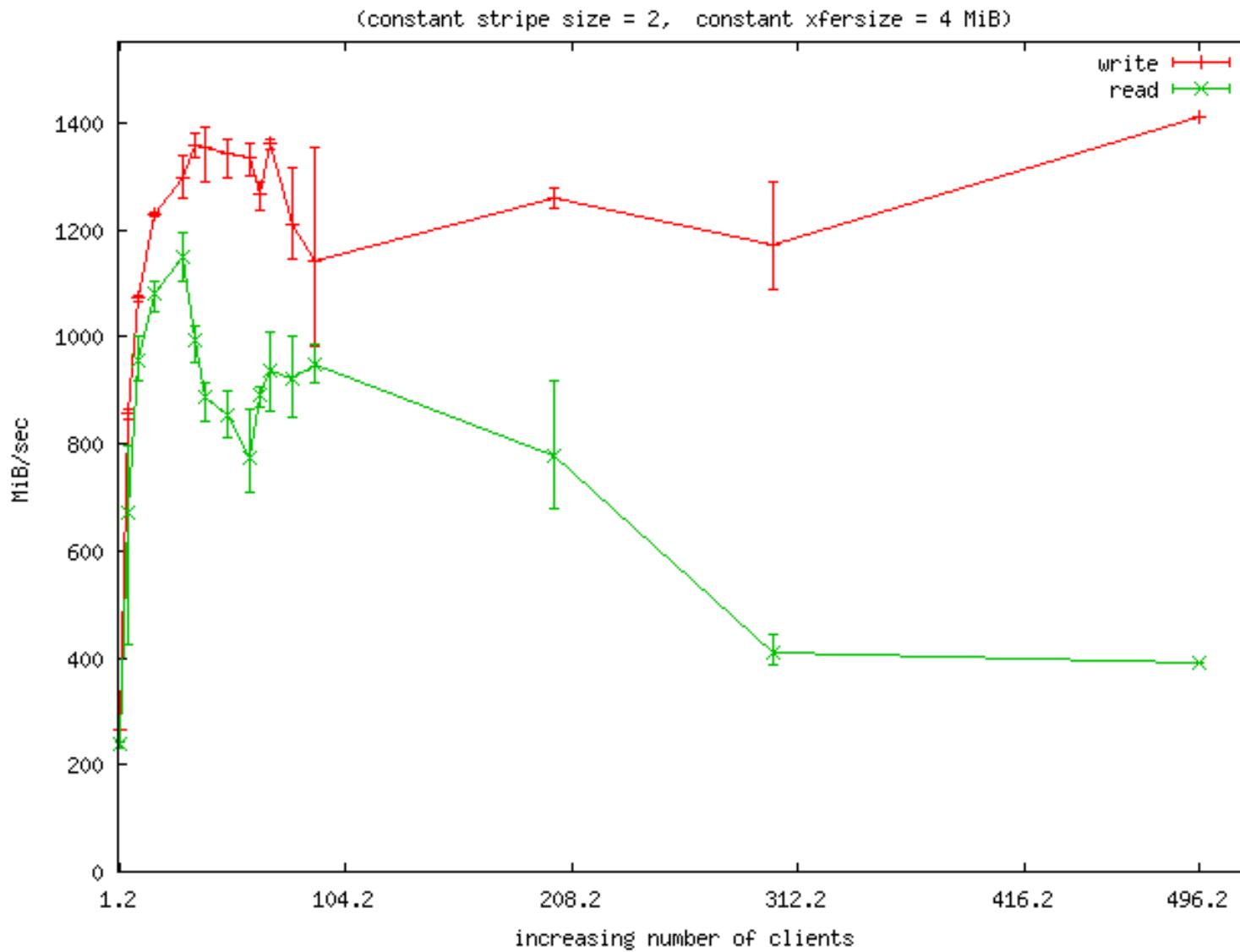
Front End Test



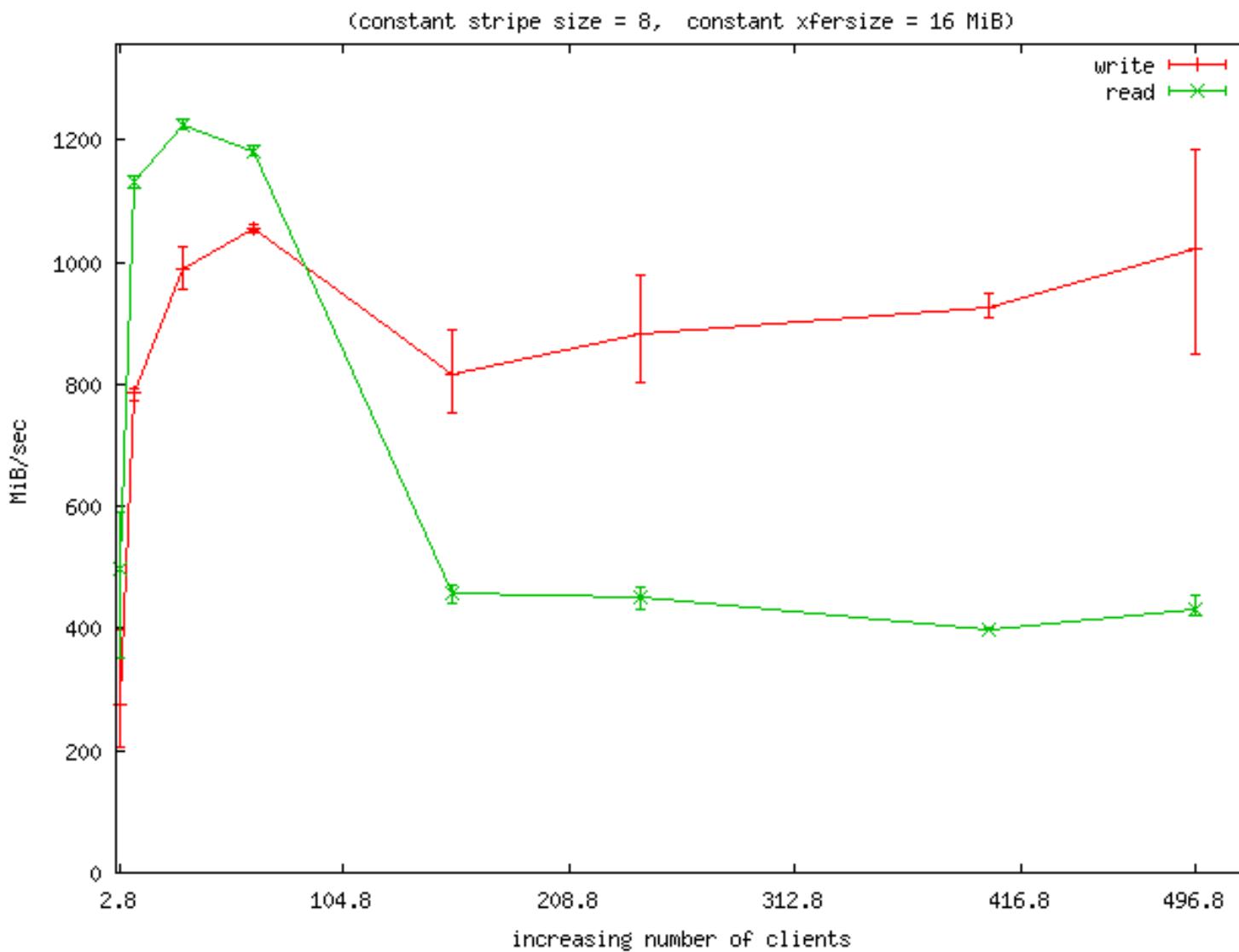
File-Per-Process



File-Per-Process (Oversubscribed)



Shared-File (Oversubscribed)





Conclusions

- Physical configuration sufficient to achieve goals
195MB/sec per port using 320 ports yields 62400MB/sec
- Initial non-Lustre file-system testing not good
- Lustre results more promising
 - $154.15\text{MB/sec (avg)} \times 320 \text{ OSTs} = 49280\text{MB/sec (from file-per-process oversubscribed)}$
 - $176.31\text{MB/sec (max)} \times 320 \text{ OSTs} = 56419.2\text{MB/sec (from file-per-process oversubscribed)}$
 - Unfortunately only for writing
 - Only for file-per-process
- Read performance suffered in all cases
- Write performance for shared-file also insufficient
- Results shared with Cray and CFS



Future

- Testing will continue after software or hardware upgrades
- Large scale testing
 - Demonstrated 54104MB/sec (writing)
 - 86% of theoretical!
 - 320 OSTs
 - 640 clients
 - File-per-process
 - Not reliably repeatable ☹
 - Demonstrated > 50000MB/sec (writing)
 - Client counts up to 3200
 - Indicates rates can be maintained at larger scale
 - Not reliably repeatable ☹
 - Little good to say about read rates

<http://www.cs.sandia.gov/RSIOPA>



Acknowledgements

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