

# **Daily Integration and Testing of the Development Versions of Applications and Trilinos**

**A stronger foundation for enhanced collaboration in application and algorithm research and development**

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# APP + Trilinos Dev SAND Report

## SANDIA REPORT

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### Daily Integration and Testing of the Development Versions of Applications and Trilinos

**A stronger foundation for enhanced collaboration in application and  
algorithm research and development**

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# Outline

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- Background
- Proposed APP + Trilinos Dev Daily Integration and Testing
- Advantages and Disadvantages of APP + Trilinos Dev Daily Integration
- Recommended Practices to Support APP + Trilinos Dev Daily Integration
- Experience from the Vertical Integration Milestone (Charon + Trilinos Dev)
- Wrap Up and Next Steps



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## Overview of Current APP + Trilinos Interactions

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- Many active research collaborations have existed and continue to exist between applications (APPs) and Trilinos where APP + Trilinos Dev is developed throughout year and drives algorithm and APP development
- Currently, Trilinos has a major release once a year (typically in September, at the end of each Fiscal Year)
  - Some minor releases go out from time to time (e.g. Trilinos 7.1.x for ML)
  - Several minor minor releases (bug fixes) go out frequently (e.g. 7.0.9)
- Potential issues
  - Porting of some Trilinos packages to some customer platforms is only done right before a major release => Portability problems
  - May be very difficult to update the APP for new Trilinos release (e.g. porting problems, failing and diffing tests, etc.)
  - As much as year or more between introduction of new Trilinos capability and impact on end customer (through an APP release)
  - Post delivery maintenance after the introduction of a new capability



# Obstacles to Algorithms Impacting Applications

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- Technical Challenges
    - Features needed by algorithm from APP are difficult to implement
      - e.g. Accurate parameter derivatives, in-core response functions
    - Algorithm is unproven on APP problem area
    - Inability of algorithm to scale to APP sizes (# DOFs and # processes)
    - Algorithm too complex to easily implement by APP developers
      - => Have algorithm experts implement the algorithms => Trilinos!
    - Others ...
  - Difficulty of collaboration between algorithm and APP developers
    - Difficult to access shared platforms
    - Difficult to build Dev versions algorithm and APP codes together
      - Software configuration management problems
      - Development versions of APP and algorithm codes incompatible
- => Even smallest overhead can kill a collaboration



# Obstacles to Algorithms Impacting Applications

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- Examples of missed opportunities in FY07
    - **Aria + Rythmos**
      - Pat Notz (1514) had some funding to put Rythmos into Aria
      - There where some issue in the ModelEvaluator software
      - **Could not easily access Dev version of Trilinos to address issues!**
    - **Alegra + Thyra/Stratimikos**
      - Tom Brunner (1641) wanted to experiment with Thyra/Stratimikos to build some physics-based preconditioners
- PLUG: Thyra talk 3:30 PM Tuesday 11/6 at Trilinos User Group (TUG) Meeting in CSRI/90!
- [http://trilinos.sandia.gov/events/trilinos\\_user\\_group\\_2007](http://trilinos.sandia.gov/events/trilinos_user_group_2007)
- Using released version of Trilinos and must port to Purple => Porting problems
  - **Could not easily access Dev version of Trilinos to address issues!**



## Future of APP + Trilinos Interactions?

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- Many applications are reluctant to take on direct Trilinos dependences
  - Example: APP will not allow use of Teuchos::RCP at application level
- Trilinos capability set is expanding:
  - Automatic differentiation (Sacado)
    - A fundamental type of dependency!
  - PDE discretization support (Intrepid)
  - Mesh support (phdMesh)
  - Finite element assembly (FEI)
  - ...
- Will applications take on these new dependences in a significant way?
  - Can algorithm development in Trilinos lead to “Transformational” changes in APPs when treaded as a Third Party Library (TPL)?
- My assertion: For applications to take on more serious Trilinos dependences they must have more direct interaction with and control of these services!



# ASC FY07 Level-2 Vertical Integration Milestone (Targets)

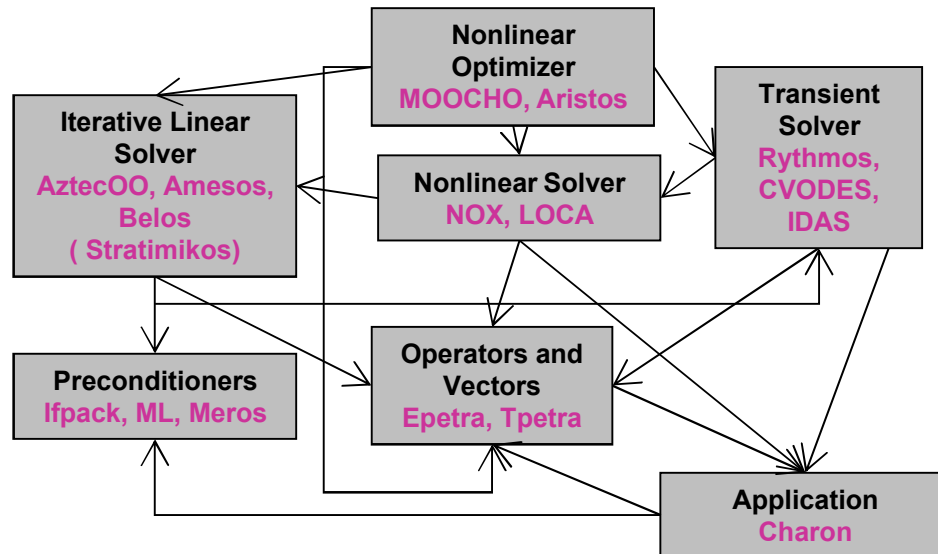
## Steady-State Simulation- Constrained Optimization:

Find  $x \in \mathbf{R}^n$  and  $p \in \mathbf{R}^m$  that:  
minimizes  $g(x, p)$   
such that  $f(x, p) = 0$

$x$ : state variables  
 $p$ : optimization parameters

## Transient Simulation- Constrained Optimization:

Find  $x(t) \in \mathbf{R}^n$  in  $t \in [0, T]$  and  $p \in \mathbf{R}^m$  that:  
minimizes  $\int_0^T g(x(t), p)$   
such that  $\dot{x} = f(x(t), p, t) = 0$ , on  $t \in [0, T]$   
where  $x(0) = x_0$



## Targeted Demonstration Problems:

- Steady-state and transient model calibration against experimental data (part of QASPR project) modeled with **Charon** using parameter estimation optimization using Rythmos, MOOCHO, ...

**Goal:** Demonstrate fully vertical integration from linear algebra all the way through to optimization

**Approach:** Create standard interfaces and implementations to break N-to-N coupling using Thyra



## ASC FY07 Level-2 Vertical Integration Milestone (Achieved)

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- **Goal:** Vertically integrate newly developed advanced numerical solver algorithms in Trilinos to build new predictive capabilities
  - **Impact:** Achieved vertical integration of more than 10 Trilinos algorithm packages from parallel linear algebra data structures to transient sensitivities and simulation-constrained optimization!
- **Goal:** Demonstrate new vertically integrated solver algorithms on relevant production applications
  - **Impact:** Solved steady-state parameter estimation problems and transient sensitivities on QASPR-related semiconductor devices => New capabilities!
- **Goal:** Deliver new vertically integrated solvers to ASC customers
  - **Impact:** Release of new packages in Trilinos 8.0!
- **Added Goal:** Explore enhanced models of collaboration between production application developers and algorithm researchers.
  - **Impact:** Closer collaboration between application and algorithm developers yielding better solvers and better applications



# Charon + Trilinos Dev Daily Integration & Testing

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- Motivation for nightly building and testing of Charon + Trilinos Dev
  - Avoid backslides in Vertical Integration Milestone capabilities
    - Before nightly testing, backslides of capability happened!
  - Proof of Milestone capabilities
  - Preservation of milestone problems

# Manifesto for Agile Software Development

We are uncovering better ways of developing software by doing it and helping others do it.

Through this work we have come to value:

**Individuals and interactions** over processes and tools

**Working software** over comprehensive documentation

**Customer collaboration** over contract negotiation

**Responding to change** over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

*Kent Beck (XP)*

*Mike Beedle*

*Arie van Bennekum*

*Alistair Cockburn (Crystal Clear)*

*Ward Cunningham*

*Martin Fowler (UML, Refactoring)*

*James Grenning*

*Jim Highsmith*

*Andrew Hunt*

*Ron Jeffries*

*Jon Kern*

*Brian Marick*

*Robert C. Martin*

*Steve Mellor*

*Ken Schwaber*

*Jeff Sutherland*

*Dave Thomas*



# Important Aspects of Agile (and other) Software Methods

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- Frequent Integration of the Software Product is Critical

“Whatever integration strategy you select, a good approach to integrating the software in the “**daily** build and smoke test”.”

Steve McConnell, *Code Complete: Second Edition*

- Close Customer Involvement and Interaction is Key

“In order for a project to be agile, there must be **significant and frequent** interaction between the customers, developers, and stakeholders”

Robert C. Martin, *Agile Software Development*

- Frequent Delivery of Capability to Customers is a Top Priority

“The single most important property of any project, large or small, agile or not, is that of delivering running, tested code to real users **every few months**. The advantages are so numerous that it is astonishing that any team doesn’t do this.”

Alistair Cockburn, *Crystal Clear*

**Questions:** Where does Trilinos and APP fit in? Who is the “customer”, “developer”, “stakeholder”?



## Where does Trilinos Fit It?

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- The term “Agile” has been kicked around for research-driven software
  - All “Agile” methods involve Frequent Integration and Frequent Delivery
  - What does this mean for Trilinos?
- What is Trilinos with respect to “the product”, “the customer”, software integration, and software delivery?
  - Is Trilinos an integrated project just within itself?  
**=>Just integrate Trilinos with itself and we are Agile?**
  - Is Trilinos critical enabling technology that is used in real products?  
**=>Trilinos needs to frequently integrate with APPs to be Agile?**
  - Do APP requirements continue to drive Trilinos development?  
**=>Trilinos needs to frequently integrate to let APPs drive Trilinos?**
- I would argue that for Trilinos to be “Agile”, we have to frequently integrate with at least our immediate APP customers (even when active research collaborations are not taking place)
- What about frequent delivery? **=> I will not directly address this here!**



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## Principles for APP + Trilinos Dev Daily Integration & Testing

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- Support active collaboration between APP and Trilinos developers
- Guard against destabilizing the separate development of APP and Trilinos
- Minimize unnecessary interactions between APP and Trilinos Developers
- Streamline communication between APP and Trilinos developers when such communication is needed
- Accountability for keeping APP + Trilinos Dev working





# Outline for APP + Trilinos Dev Integration & Testing

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- APP developers work mainly with APP + Trilinos Release
  - => Minimize unnecessary interaction with Trilinos developers
- Trilinos developers work mainly with Trilinos Dev
  - => Minimize unnecessary interaction with APP developers
- Hide APP + Trilinos Dev “research” work in APP behind ifdefs
  - => Keep both versions of the code close together (no branches)
- Segregate “production” and “research” tests
  - => Differentiate between APP and Trilinos defects
- Perform nightly building and testing of APP + Trilinos Release and APP + Trilinos Dev
- Release APP + Trilinos together or staged
- Continue APP + Trilinos Dev nightly building and testing after APP upgrades to new Trilinos release



# Outline for APP + Trilinos Dev Integration & Testing

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- Perform nightly building and testing of APP + Trilinos Release/Dev
  - APP + Trilinos Release tested against “production” tests
    - Send “production” failures only to APP developers
  - APP + Trilinos Dev tested against “research” and “production” tests
    - Only send “production” failures that did not also fail in APP + Trilinos Release to Trilinos developers
    - All “research” failures go to appropriate Trilinos (or APP) developers



# Outline for APP + Trilinos Dev Integration & Testing

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- Release APP + Trilinos together or staged
  - Combined tagging and release of APP + Trilinos
    - Requires instant releasability of Trilinos
    - Advantage: Most up to date algorithms to customers
    - Disadvantage: Supporting multiple Trilinos releases
  - Staged releases of Trilinos and APP
    - Two approaches to handle Trilinos release
      - a) APP updates to new Trilinos Release right away
        - Build & test against i) Trilinos Release and ii) Trilinos Dev
      - b) APP delays update to new Trilinos release
        - Build & test against i) old Trilinos release, ii) current Trilinos release, and iii) Trilinos Dev
    - Next APP release is performed against latest Trilinos Release
    - Advantage: Fewer, more predictable Trilinos releases
    - Disadvantage: More delay in getting new Trilinos capabilities to end customers



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# Research & Production Advantages for APP + Trilinos Dev

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- Research Advantages
  - Reduces overhead for initial algorithm integration
  - Improves chances that new algorithms will have impact
  - Preserves interesting/challenging problems
- Production Advantages
  - Expands testing for Trilinos
  - Enables better scalability testing for Trilinos
  - Reduces time to detection of defects
  - Reduces release time and effort
  - Allows for more aggressive refactorings and code improvements
  - Better address customer needs
  - Reduces all kinds of risk



## Research Advantages for APP + Trilinos Dev Integration

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- Reduces overhead for initial algorithm integration
  - => Development versions build right away and all tests pass!
- Improves chances that new algorithms will have impact
  - => Lower overhead!
- Preserves interesting/challenging problems
  - Not such a big deal for linear solvers and preconditioners
  - Very big issue for higher level algorithms like invasive sensitivities and optimization
  - Provides basis of comparison for showing “progress” in our algorithms
  - Provides a spring board for related efforts



## Production Advantages for APP + Trilinos Dev Integration (1)

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- Expands testing for Trilinos
  - Installation testing for Trilinos
  - Catches errors that Trilinos test suite does not (happened several times with Charon + Trilinos Dev)
- Enables better scalability testing for Trilinos
  - APP provide scalable test problems that can test Trilinos scalability
  - Teuchos timers can help
- Reduces time to detection of defects
  - Expedited test => earlier detection of critical defects
  - Cost to fix a defect increases with time between when defect is introduced to when it is first detected! (*Code Complete: 2<sup>nd</sup> edition*)
  - Shows the 24 hour period where defect is introduced!



## Production Advantages for APP + Trilinos Dev Integration (2)

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- Reduces release time and effort (**THIS IS HUGE**)
  - Insures APP + Trilinos Release will build right away
  - Insures APPs test suite will pass right away
  - Makes release cost and schedule much shorter more predictable
- Allows for more aggressive refactorings and code improvements (**THIS IS HUGE FOR ME**)
  - Trilinos developers can directly update APPs for changes in Trilinos interfaces or behavior
  - APP developers can request more aggressive refactorings to suite APP needs and can even modify Trilinos code themselves
  - Changes to the interface or behavior of Trilinos code can be tested against APPs right away
  - This is the #1 issue for post delivery maintenance!
  - For me, this is one of the biggest motivations for daily integration and testing of APP + Trilinos Dev! => Truly Agile development!





## Production Advantages for APP + Trilinos Dev Integration (3)

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- Better address customer needs
  - Brings Trilinos and APP developers closer together
  - Lets APP developers drive targeted Trilinos algorithm development
- Reduces all kinds of risk
  - Reduces risk that APP + Trilinos will regress
  - Reduces risk of slipping release deadlines
  - Reduces risk of overtime needed to repair broken capability
  - Reduces risk that Trilinos algorithm development will have limited impact
  - ...



## Potential Disadvantages for APP + Trilinos Dev Integration

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- Will slow down day-to-day development to varying degrees
  - Guaranteed to slow down day-to-day work some
  - However, experience of other suggest that overall development, release, and support effort will actually decrease!
- Will require better, more coordinated management practices
  - Access to each others code repositories
  - Access to common computing environments
- Will impose greater responsibility to meet customer needs
  - Algorithm developers will have greater responsibility to meet real customer needs!
  - However, there is always a place for more fundamental (i.e. less a applied) algorithm research.
- Could increase overall development effort
  - It could, but again experience of others suggest just the opposite



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## Outline of Suggested Practices for APP + Trilinos Dev

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- Separate ``production" and ``research" tests
- Refactor APP code to isolate and separate ifdefed code
- Maintain a dedicated machine for building and testing APP + Trilinos Dev
- Appoint a dedicated APP + Trilinos Representative
- Provide easy access for any Trilinos or APP developer to build, test, and develop APP + Trilinos Dev
- Fix failed builds of APP + Trilinos Dev ASAP
- Address failing ``research" and ``production" tests on a schedule appropriate for the APP + Trilinos collaboration
- Archive test results for sufficiently long periods of time
- Transition ``research" to ``production" appropriately after each Trilinos release
- Perform APP + Trilinos Release and APP + Trilinos Dev nightly testing on the same set of platforms



## Suggested Practices for APP + Trilinos Dev Integration (1)

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- Separate ``production" and ``research" tests
  - Helps differentiate between APP and Trilinos defects
  - Helps avoid unnecessary communication between APP and Trilinos developers
- Refactor APP code to isolate and separate ifdefed code
  - Makes code development and maintenance easier and safer
  - e.g. Factor out code into different functions
- Maintain a dedicated machine for building and testing APP + Trilinos Dev
  - Main platform for nightly building and testing of APP + Trilinos Dev
  - Provides low overhead “sandbox” for APP and Trilinos developers to try out new things
  - Only require SRN (or SON in some case) access!!!!



## Suggested Practices for APP + Trilinos Dev Integration (2)

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- Appoint a dedicated APP + Trilinos Representative (**VERY IMPORTANT**)
  - Point of contact to make sure failing builds and tests are addressed
  - Facilitates communication between APP and Trilinos developers
  - Maintains the dedicated APP + Trilinos Dev machine
  - Ideally already an active APP and Trilinos developer
  - Goal => Less than 0.15 FTEs of effort!
- Provide easy access for any Trilinos or APP developer to build, test, and develop APP + Trilinos Dev
  - Getting a new APP or Trilinos developer access to a private build of APP + Trilinos Dev should take less than 10 minutes!
  - Greatly helped by having a dedicated machine with spare cycles
- Fix failed builds of APP + Trilinos Dev ASAP (**VERY IMPORTANT**)
  - A failed build means no test results at all!
  - Keeping APP + Trilinos Dev should be pretty easy



## Suggested Practices for APP + Trilinos Dev Integration (3)

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- Address failing ``research" and ``production" tests on a schedule appropriate for the APP + Trilinos collaboration
  - Two extremes:
    - a) All test failures are given highest priority and fixed ASAP
    - b) APP + Trilinos Dev is just kept building and no tests are fixed until just before a release
  - A more moderate approach:
    - Take 10 minutes to research failing test and send off e-mails or file bug reports to guilty parties
    - Address less critical failing tests every Thursday?
  - Urgency in addressing failing tests depends on nature of APP and current APP + Trilinos collaborations
  - Knowing the 24 hour period where a test first fails is critical



## Suggested Practices for APP + Trilinos Dev Integration (4)

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- Archive test results for sufficiently long periods of time
  - Must be able to compare test output for consecutive days when test went from passing to failing
  - Keep all output files for 24 hours before next test run
  - Archive only smaller files that are needed to examine algorithm behavior and diagnose test failures
  - Provide access to test results through a web server
- Transition ``research" to ``production" appropriately after each Trilinos release
  - Solid “research” tests become “production” tests after a release which puts responsibility on APP developers not to break them
- Perform APP + Trilinos Release and APP + Trilinos Dev nightly testing on the same set of platforms
  - Avoid porting and rounding issues from building and running APP + Trilinos Release and APP + Trilinos Dev on different platforms
  - Helps avoid unnecessary communication/interaction between APP and Trilinos developers





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## Experience from Charon + Trilinos Dev from Milestone Work

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- Details of Charon + Trilinos Dev Daily Integration and Testing
  - Shell (sh) scripts to created to:
    - Check out Dev versions of Charon, Charon\_TPLs and Trilinos
    - Build Charon + Trilinos Release/Dev
    - Run test suite
    - Analyze results
    - Archive test results
    - Send out e-mail notifications
  - For most of milestone, nightly building and testing of:
    - Charon + Trilinos Dev opt (from updated sources, all tests)
    - Charon + Trilinos Dev dbg (from scratch, only milestone tests)
  - All builds, tests etc. run on my own personal Linux workstation (64 bit, AMD, Fedora Linux 4.0, GCC 3.4.6, ...)
  - Results archived and accessible through web server on test (i.e. my machine and linked to in notification e-mails)



## Experience from Charon + Trilinos Dev from Milestone Work

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### Example notification e-mail for a failing test

Charon tests failed: tridev+dbg: passed=33, notpassed=1

Build: 2D\_64BITgnu3\_dbg\_hessian\_tridev

Summary: 33 pass, 0 timeout, 0 diff, 1 fail, 0 notrun, 0 notdone

The build of Charon seemed to work but at least one of the tests did not pass (see below).

X defects-moocho      Exit    fail(1) 2s

Semiconductor/2D/nodal/sensitivity/defects/9\_elem\_diode/defects-moocho.np=1

See the test output in [http://gabriel.sandia.gov/charon-tests/2007-10-24-00-00/2D\\_64BITgnu3\\_dbg\\_hessian\\_tridev](http://gabriel.sandia.gov/charon-tests/2007-10-24-00-00/2D_64BITgnu3_dbg_hessian_tridev)

- A few clicks of the mouse and you can view test results and start to diagnose the problem



## Experience from Charon + Trilinos Dev from Milestone Work

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- Timeline for Charon + Trilinos Dev Daily Integration and Testing
  - ???: Roger Pawlowski gets Charon building against Trilinos Dev
  - 10/30/06: First Charon+Trilinos Dev milestone-related test added
  - 12/2/06 - 1/7/07: Did not build or test Charon + Trilinos Dev
  - 1/7/07: Rebuild Charon + Trilinos Dev and a test failed!
  - 1/27/07: Deployed initial nightly building & testing of Charon + Trilinos Dev
  - 7/9/07: Branch for Trilinos 8.0
    - We did not build against Trilinos 8.0 (NOT GOOD)
  - 7/24/07: Charon updated to build only against Charon + Trilinos 8.0
    - We did not build against Trilinos Dev (NOT GOOD)
  - 9/21/07: Nightly testing updated to build against Trilinos 7.0, 8.0, and Dev
    - **This is the way to do it!**
  - 10/18/07: Nevada refactoring committed to Charon => Charon + Trilinos Dev goes down!
  - 10/25/07: Nightly testing of Charon + Trilinos 8.0 & Dev back up (Not 7.0!)
  - ???: Charon updated to Trilinos 8.0, drops support for Trilinos 7.0



## Experience from Charon + Trilinos Dev from Milestone Work

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- A few observations Charon + Trilinos Dev Daily Integration and Testing
  - Only a few of weeks total developing and maintaining test scripts
  - Over the course of the milestone, I was able to diagnose most failed builds and failing tests and send out emails in less than 10 minutes
  - All major milestone capabilities are tested every night
  - Charon + Trilinos Dev Daily integration provides a solid foundation for future algorithmic work



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## APP + Trilinos Dev Checklist

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- ☐ Do you have `ifdefs` in place in APP code to build against Trilinos Dev and against a stable release (or multiple releases) of Trilinos?
- ☐ Have you separated ``production" and ``research" tests?
- ☐ Have you appointed an official APP + Trilinos Representative?
- ☐ Have you set up a dedicated machine to do nightly building and testing of APP + Trilinos Dev?
- ☐ Have you provided easy access to APP and Trilinos developers to immediately build a private version of APP + Trilinos Dev?
- ☐ Do you fix failing builds of APP + Trilinos Dev right away, with no exceptions?
- ☐ Do you address failing ``production" and ``research" tests with an urgency that is appropriate for the nature of APP and the APP + Trilinos collaboration?
- ☐ Do you archive test results long enough to diagnose failing tests?
- ☐ After each major release of Trilinos, do you upgrade APP to the new release in a timely way?
- ☐ During the transitionary period between Trilinos branch and release do you build APP against the old Trilinos release, the current Trilinos release, and Trilinos Dev?



## Conclusions

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- Nightly building and testing of the development versions of the application and Trilinos:
  - results in better production capabilities and better research,
  - brings algorithm developers and application developers closer together allowing for a better exchange of ideas and concerns,
  - refocuses Trilinos developers on customer efforts,
  - helps drive continued research-quality algorithm development, and
  - reduces barriers for new algorithms to have impact on production applications.
- Other application projects and scientific support software projects should consider adopting the type of continuous integration that is used with Charon + Trilinos that was developed as part of the ASC Vertical Integration Milestone work.





## Next Steps for APP + Trilinos Dev

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- Charon + Trilinos Dev Daily Integration and Testing
  - Continuing Nightly building and tested indefinitely?
  - Upgrade scripts to use Python?
  - Who will take over as Charon + Trilinos Representative?
  - What new algorithms research will this support?
- Aria/SIERRA + Trilinos Dev Daily Integration and Testing
  - Machine/environment being pursued by Russell Hooper (SIERRA + Trilinos Rep.) and Jim Stewart and others
  - Being set up to support Aria/Rythmos ASC Outer Core work and Fuego/ML LDRD work
- Others?
- Continuous integration Server? *Continuous Integration, Paul Duvall et. al*
  - Build and test Trilinos and APP + Trilinos several times a day
  - Avoid checking out broken code
  - ...



The End

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**The End**